KT Friend Outsmarting Feats Sneak Peak

Read this for better clarity on Friend's motives and goals:KT Friend Writing Doc - Google Docs

Read this for better clarity on the legitimacy of this doc:Definitive Proof of Katsumata Theory - Google Docs

KT Friend writing doc shows his ER, self awareness, and social awareness feats. Would suggest reading it.

I will be covering feats unique to KT Friend. There's already a doc on PE Friend which covers most of KT's feats as well. It is an amazing doc, go read it if you haven't. Though, I would say it probably needs a do-over soon. This isn't an in depth doc; a more in depth one will be made some time later.

Chou Manipulation

Objective: Friend needs to accomplish 4 things: Remind his old teacher of the spoon bending incident in the year 1971, get rid of any competent detectives on his tracks, get members of the police on his side, and make sure his identity as Katsumata is secure.

Context: Detective Chou, the world renowned detective, has started investigating Friend's cult. Friend has kidnapped professor Shikishima through blackmail using his daughter. Friend notices Chou and has to do something about him, otherwise Friend might have to expedite his plan, which Friend doesn't want.

Friend learns about Chou investigating the Friend cult. He has to come up with a strategy that gets rid of Chou; instead of seeing this as a liability, Friend instead sees this as an opportunity to accomplish numerous objectives and increase his security.

He first draws a Friend symbol on a wooden plank beside Shikishima's house. Knowing that Chou is a world renowned detective, he concurs that Chou loves doing his work and has a strong sense of justice, thus he will investigate the case of the missing professor. To draw further attention to the symbol, he makes multiple students of professor Shikishima wear the shirt via utilizing 13 (at that time a student who's very close to Shikishima). Now that Chou has noticed the Friend symbol, Friend reasons that he will start to investigate the Friend case too. He lets some rumors escape from his cult to further increase Chou's suspicion (or Chou just learns them naturally, either works). While Chou is away, Friend goes to Yama (Chou's sidekick detective). He emotionally perceives Yama's weak psyche in relation to Chou. He reads Yamane and notices that he has an inferiority complex with Chou. He uses this to quickly brainwash him and take control of his actions. He uses Yama to gather more info on Chou so he can later manipulate him further. Friend confirms his suspicions of Chou being a hard worker, but he also learns that Chou has failed repeatedly at being a family man. Friend next reasons that Chou would seek out a theologist since Friend's cult is in fact a cult. The theologist would soon tell him about the rumor floating about one of Friend's members killing Pierre (another religious figure). Chou would then go to Pierre and try to learn any info he could, Friend thinks. So Friend gets a cult member with good acting skills to impersonate a Pierre follower and feed Chou info (we know that it's a fake fan since Katsumata himself later contradicts some of the info he gives). The fake cult member gives Chou Katsumata's fake name (Hattori). Friend reasons that Chou will further investigate and try to find Hattori until he finds the school that he went to (since it's also the only school that Katsumata disclosed information on). Friend then fabricates all the school records, making sure to include "Hattori Fukubei" as one of the names (could have done this way before Chou too, in fact he most likely did). Friend also accounts for any holes

in this plan; for example, if Chou had found that Kenji was Hattori's classmate. He used his connections to send Kenji's corporate manager to go berate him. Chou, being a bad family man, would see Kenji getting chewed out by his manager and not want to interfere since he wouldn't want to cause a family man like Kenji to be in any more of a hassle than he already is. Friend further reasons that Chou would go to Hattori's teacher and ask him if he knows anything about Hattori/the year 71' which is where the next part of Friend's new strategy arises. Chou would force the teacher to remember the spoon bending incident of 71', prompting events to come. Chou would investigate further and further until he got to the bottom of the case or close to it since he's a legendary detective. Chou would report all of this evidence to Yama since Yama is his right hand man; he would likely leave plenty of notes on the case too. Now most of Friend's goals are complete except for one. Yama calls Friend to relay everything to him; Friend is satisfied with the results so he orders Yama to kill Chou with the new virus, something that Chou can't possibly notice. Yama kills Chou and steals all his notes on Friend. And just like that, Friend's goals are complete. He accomplished 4 goals at once with an improvised strategy that he had to think up on the spot, which also segways and improves on the next strategy Friend deploys. Friend indoctrinated an important police member to work for him and deal with important info control by emotionally manipulating him; he killed the legendary detective Chou and got rid off one of the only people who could investigate further into the Friend case; he collected notes from Chou which detailed the errors in Friend's concealment and fabrication (If any, we don't know for sure if Chou discovered anything about Katsumata. We only know that he discovered Hattori and Sadakiyo.) by manipulating Chou in every type of way; and he reminded his old teacher of the spoon bending incident, increasing his concealment further by

having Chou do it instead of himself, which *also* adds onto another strategy which he had to come up with on the fly.

Extra side note: Chou most likely wasn't able to find out the identity of Katsumata based on the notes. It's also highly likely that he got misdirected really badly.

{Indirect Manipulation, Emotional Manipulation, Direct Manipulation, Logical Manipulation, Individual Manipulation, Mass Manipulation, Blackmailing, Smearing, Brainwashing, Guilt Tripping, Strategic Manipulation, Concealment, Fabrication, Information Control, Information Gathering, Anticipation, Prediction, Trap Setting, EU, EF, EP, Hot Reading, Cold reading, Social Integration, Charisma, Multitasking, Strategy Contingencies, Strategy Foresight, Strategy Complexity, Strategy Building, Strategy Logistics, Strategy Fortitude, Strategy Efficiency, Inductive Reasoning, LR, Creative Thinking, Logical Thinking, Linear Thinking, Abstract Thinking.}

This is KT exclusive because of the unique school album and cult member impersonator. In the PE version this is a small anti-feat for Friend since Chou found out everything about the Friend case, or at least a good portion of it.

4 Way Realization Strategy

<u>Objective: Get the Kenji group off your trail and make it so Kenji is the one to discover your identity. Conceal your identity for the next few days and make sure that PA plan goes even better than expected.</u>

Context: A school reunion is in process. Kanna's powers are controlled by Friend. Yoshitsune and Yukiji (2015) are reunited and are trying to hunt down Friend. That's most of what you need to know.

Friend wants everyone in the Kenji faction to come to the conclusion that he is Fukubei, so he devises a strategy in the year 1997 on a whim which spans all the

way to 2015. 1997) Kenji, Hattori, and most of their classmates attend a class reunion. Their teacher is there. In the previous strategy, their teacher was reminded of the spoon bending incident by Chou who was being indirectly manipulated by Friend. Kenji's teacher brings this up during the class gathering. One of the students will clearly ask him who the culprit was (the method the teacher used was a blind raise hand technique). Friend, knowing that his teacher is an old man, obviously reasons that he won't remember who did it (also since Fukubei/Katsumata is the equivalent of the invisible man). The teacher doesn't remember as forecasted, so he will ask everyone to do the hand vote thing again. Katsumata, sitting near the back, will make sure that no one else is peeping, and then raise his hand. Now the teacher knows that Hattori is the one who raised his hand. Cut to 1999. "Fukubei" took a photo of the Kenji faction. This has two uses: one is to turn the entire world against the Kenji faction and the other one is to give the Kenji faction a clue about Friend's identity. Now cut to 2015. Yoshitsune, Yukiji, and Koizumi are scrambling to try to figure out Friend's identity after Koizumi comes back from the VR. Friend reasons that while searching for Friend's identity, Yoshitsune will do one of two things: Look back through old remnants, such as a history book, to regain his memories; or remember the spoon bending incident and connect it with Friend, then call Shikishima to confirm his suspicions. Friend is correct on both assumptions. Yoshitsune first notices the photograph of BNYE that Fukubei took, slowly, through noticing the details, he deduces that this photo is indeed genuine, thus Fukubei is the likely culprit (before this, Yositsune thought this image was photoshopped. Friend made plenty of propaganda and photoshopped images to support this idea, just to account for any weaknesses.). After Yoshitsune realizes that Fukubei is Friend, he calls his teacher to confirm things. Yoshi's teacher at first denies answering, but after Yoshitsune tells him a secret of his own the teacher does reveal who it is. Yoshitsune has now come

to the conclusion that Friend is Fukubei. Next is Kanna. Friend has slowly been feeding Kanna more and more imagery of her childhood. Where this next part really happened or not is unclear, it doesn't matter though since both would be planned. Kanna sees Fukubei picking her up as a child and holding her in the air. Friend slowly feeds her memories of this until she realizes it's Fukubei, just as the real Friend gets assassinated. Kanna has realized Friend is Fukubei. Next is Otcho. Otcho attends the 2015 Science Room meeting after following Friend's crumb trail (following Yamane's trail after remembering about him). This leads Otcho to the science room where Friend subsequently gets killed by Yamane. After this, Otcho would obviously check the identity of the person behind the mask: he finds out it's Fukubei. Otcho has now realized that it's Fukubei as well. Now it's time for Maruo and Singer guy. Singer guy conveniently gets invited to see Friend (Singer guy is the lead advertisement person for Friend's campaign. Maruo is his secretary. They think they've been under the radar this whole time). Friend also conveniently has his mask off while meeting singer guy. Singer guy, who's a good sketch artist, makes a sketch of Friend; Maruo recognizes it to be Fukubei. Maruo then goes to confirm it: first he goes to Fukubei's supposed house to see if the people there are his real family, where he finds out that they aren't; next he goes to the school (a clear progression) to find out more, this is where he hears the gunshot from the science room, all perfectly planned by Friend. Kanna also happens to be there since she was in emotional turmoil a couple chapters ago, so she went to Kenji's street to calm down. This was planned by Friend intentionally revealing that he is Kanna's father through intricate indirect manipulation of her school teachers/advisors. Otcho, Kanna, and Maruo are now all in the same location with the same conclusion, in addition to this, they are already connected to Yoshitsune and Yukiji, so they can meet up with them to reveal all of this easily and quickly.

What was the purpose of this? To halt all progress on the Friend case. If just one of them had come up with the conclusion, then it's possible the others might have wanted to delve further into the case, however Friend devised all of this in such a way where all four realized at nearly the same time, so all could come up with the same conclusion using 4 different methods of reasoning. Fukubei is, obviously, not the real name, so all four are wrong. The four groups will realize that they have the same conclusion, thus they won't look any further and conclude that Friend is Fukubei. This is a strategy that Friend orchestrated in little time, utilizing Chou's dangerous appearance as a strategy which makes this strategy possible (otherwise Yoshitsune couldn't figure it out/confirm it; hand raising confirmation. You could also just call this a contingency but I think it's more probable that Yoshitsune would contact the teacher.). Not only does this strategy completely destroy all success that Kenji's faction could have made, but it also furthers Friend's entire series plan by having Kenji the one to realize Friend is Katsumata, instead of the Kenji faction. An absolutely brilliant play by Friend. Mind you, all of this was derived from a danger to Friend's plan, which has now been converted to two strategies and a major backbone to a 50 year plan ☠️.

{**Indirect Manipulation, Emotional Manipulation, Logical Manipulation, Individual Manipulation, Mass Manipulation, Strategic Manipulation, Concealment, Fabrication, Misdirection (absolutely insane misdirection), Information Control, Information Gathering, Anticipation, Prediction, Trap Setting, EU, EF, Hot Reading, Social Awareness, Multitasking, Strategy Contingencies, Strategy Foresight, Strategy Complexity, Strategy Building, Strategy Logistics, Strategy Fortitude, Method Innovation, Inductive Reasoning, Deductive Reasoning, LR, Holistic Thinking, Non-Linear Thinking, Linear Thinking, Convergent Thinking, Lateral Thinking, Creative Thinking**}

This is KT exclusive for obvious reasons...

Might do a separate shorter section on Kanna Manipulation Strategy.

Spreading Rumors

Katsumata spread a rumor about his death when he was 11. He managed to convince the entire school of it. He later used this to form the basis of his entire plan in terms of his identity. No, PE didn't have this, not even close.

{Fabrication, Long Term Planning, Mass Manipulation}

Also KT exclusive for obvious reasons. However, PE has its own feats in this section which are equally impressive, they just go in a different direction, more so leaning on the SI and adaptability aspect of it.

We can also say something similar for Friend inventing Fukubei and spreading the name.

Friend's Crystalized Intelligence

In the PV section, we see Fukubei and Yamane talk about their plan for world domination. Fukubei mentions that "*we* would actually have to make the virus and vaccine". Mind you this is a world ending virus. In chapter 43 we see Fukubei and Yamane supposedly making the virus in an isolated cave. So at the age of 11-12~, Fukubei was already starting to make a world ending virus with never before seen properties using rural village tech. This is supported by the fact that Fukubei is a huge science nerd; shown to be so multiple times.

{Naturalistic Intelligence, Crystalized Intelligence}

Hanging Intuition/LA

Fukubei managed to do a noose trick when he was 11 years old based on intuition (he had no instructions). First he tied a noose in the traditional knot, then he set up a trick where by manipulating the angle{?} of the rope, he could stay floating while not hanging himself.

{Intuition, LA?, Fluid Intelligence}

He did something similar for the Hanging Hills incident.

BOP and NBOP

In the KT version, Katsumata actually made the NBOP, and made the plans for BOP. This means that he planned every event in 20/21st century boys as a child (besides arguably the end). Everything besides some of the strategies, like Chou manipulation, 4WR, and Yama manipulation.

{All Planning Categories, All Thinking Categories, All Reasoning Categories.}

Whole Series Plan (No Concrete Name For It Yet)

Note: I'll just be covering the important parts and the parts unique to KT Friend, no intricacies will be added yet.

Part 1) Manjoume Manipulation

Goal: Friend has to set up Manjoume's role in the end game of 20th CB so the plan can function.

Friend first indoctrinates Manjoume into his cult, but that's already covered in PE doc. He puts Manjoume in a government position and allows him to reign over a good portion of the Friend agenda. This would lead Manjoume to become stressed and depressed, thus he will soon start taking drugs [and he'd have enough money for it], this also leads him into having a VR world addiction (going to the VR to relive his younger years). The drugs will push him into even further emotional outbreaks. Friend manipulates Manjoume yet again by dying in 2015, causing Manjoume to go completely ballistic and fall into an even greater depression as most of the cult's success and Manjoume's goals came from Friend. Friend then does the whole rebirth plan. Manjoume sees it and is in shock. He saw the dead corpse of Friend, yet Friend somehow miraculously came back to life. Friend waits a bit, Manjoume calms down. In the next meeting they hold, Friend asks everyone to leave. Then he sits in his chair and mumbles to himself. Manjoume is curious so he listens in. "If I were Fukubei, what would I do.....?", this again sets Manjoume off the edge. Friend proceeds to further manipulate him by announcing that "The Human Elimination Project" is almost complete, along with some other minor stuff.

Manjoume comes to the conclusion that this Friend isn't Hattori. All of these factors are enough to push Manjoume over the edge and completely turn against Friend. This accomplishes two things that Friend vitally needs. Now that Manjoume wants to kill Friend he has to find someone to do the deed, so he gets Kanna to do it as she's the biggest revolutionary and Friend's daughter (Manjoume reasons that she would be allowed to see him and be greeted warmly by Friend). When Kanna meets Friend, Friend puts a tracking device in her jacket so he can use her during the final arc; he then proceeds to monologue to her about how great the expo is and how 'After all civilization is destroyed only that will remain', which will be important to aligning the next part of the plan. He also ensures that Taka isn't disturbed by the death of Manjoume; in her eyes, his death would be justified since he's the one to betray Friend. Taka kills Manjoume as instructed, making sure that Manjoume is in the VR world as she does so. Now Manjoume is stuck in the VR world and Taka is still loyal to Friend. He accomplished 3 goals at once, all 3 of which were set up for the end.

{Emotional Manipulation, Logical Manipulation, Individual Manipulation, Indirect Manipulation Misdirection, Information Control, Acting Skills, Verbal Deception, Anticipation, Prediction, Trap Setting, EU, EF, Social Awareness, Social Intuition, Multitasking, Inductive Reasoning, Holistic Thinking, Non-Linear Thinking, Convergent Thinking, Creative Thinking, Short/Long Term Planning, Planning Intricacies, Planning Versatility, ext.}

Part 1.1) Kanna Manipulation

Kanna has a brief but concise dialogue with Friend. As mentioned above, Friend manipulated Manjoume to hire Kanna to kill him. Additionally, Friend waits for Kanna to be away from her men so he can capture them and hold them hostage, further encouraging Kanna to come meet him. They have a lovely chat. At the end of their dialogue, Friend tells Kanna 'After all civilization is

destroyed only that will remain'. He also slips in a tracker for Kanna. Friend starts preemptively launching UFOs. Why? It's to warn Kanna that the UFOs will soon spread the virus everywhere [this time they just spread paint everywhere]. Kanna will then try to find the UFOs blind spot. She notices the expo {after Koizumi helps her}, she remembers what Friend said about the expo. Kanna has reasoned that the expo will not get hit, she is 100% certain of that. This works because Friend is known to be a prophet. He wants his prophecies to be 100% correct, so Kanna thinks that this is part of the next prediction. Kanna, during the end of the world segment, takes everyone to the expo. Friend, predicting this, send the UFOs to the expo [plans to]. Friend betrays the idea of a prophet because he isn't one, he's just Katsumata. Friend then uses his control over Kanna's psychic powers to make her have a migraine [☠️]. Friend knows that the people with her will take her to her house, but just to make sure, he also puts a tracker in her jacket. Friend moves his robot towards Kanna's house, now holding her hostage. He uses this to manipulate Kenji. {Logical Manipulation, Indirect Manipulation and by extension Mass Manipulation, LR, Abstract Reasoning, EU, LTP, Planning Contingencies, Planning Intricacies/Logistics, Prediction, Trap Setting, Fabrication, Verbal Deception, other thinking and planning categories}

Part 2.1) Kiriko and Sadakiyo Brainwashing

Not really anything too relevant but Friend managed to brainwash both Kiriko and Sadakiyo in a much more effective way than PE Friend did. He brainwashed both of them to the point where they had their memories altered and skewed. Both remember there being both a Fukubei and Katsumata (more so debatable for Sadakiyo). This is yet another hint that Katsumata gives to the Kenji faction, yet it's a double edge sword, or I guess a door that only one person can enter through. See, for everyone else this info would be confirmation of there being a second Friend, but as we know that's just misdirection; the only person who can decipher everything is Kenji, if he

remembers everything that is. {Brainwashing, Concealment, Misdirection, Creative Thinking, LTM}

Part 2.2) Detective Yama Manipulation

After reviewing Friend's body, Yama, a great detective, said that the Friend he served wasn't the same one as the one before him [Fukubei]. Katsumata is able to change his microexpressions on command. This was mainly done to further throw off the detectives and Kenji faction. {Acting Skills}

Part 2.3) Fukubei Hanging Misdirection

I put this here because it's similar to the previous feats, in reality this is more related to 4WR strategy. Katsumata, pretending to be Fukubei [kind of], goes to VR world to interfere with the 71' lie which Koizumi, Kanna, Yoshitsune, and Manjoume are viewing. He appears in the VR to the surprise of everyone since Friend is considered dead at that point. Friend hangs VR Fukubei. He does this so the others don't suspect that Friend is the same person, as in the original, Fukubei fails the hanging but is rescued by Sadakiyo and Yamane. This could lead the others into thinking that Fukubei and this possibly revived Friend is the same person, which Friend doesn't want. By hanging Fukubei he is changing the narrative and thus destroying the possibility of an analogy forming in Yoshitsune's, Kanna's, or Manjoume's mind. {Lateral and Creative Thinking, Abstract Reasoning, Abductive Reasoning, Concealment, Misdirection}

Part 2.4) 13 manipulation

This part will probably be expanded on in post. Friend killed himself in 2015, but 13 figured that Friend would be revived. Friend proceeds to revive himself in 2015 PA, as 13 expected. But Katsumata makes sure to convey to 13 that he isn't the same person as the first Friend. This makes 13 believe that the Friend he followed died in 2015 Science Room. 13 resentment towards Katsumata grows and grows for years until he is pushed over the edge by Konchi (which also got indirectly manipulated through Friend burning down his radio station). Friend further reasons that 13 would fly a helicopter directly to him to confront him. 13 is Friend's best assassin so Friend knows nothing will happen to him on the way there.

{Emotional Manipulation, Planning intricacies, Info Control, EU}

Part 3) Kenji Emotional Manipulation

1997) Friend starts influencing the things around Kenji, slowly making him feel as if reality is slipping by. These things include: kidnapping Shikishima (a patrion to Kenji's store), leaving Kanna to Kenji through manipulating Kiriko, making Kenji's boss insult him, etc etc. Already, Kenji is in a depressing situation. His store isn't going great and Friend has just made it much worse. The next step of Friend's plan is to kill Donkey, and he does so. Kenji feels even worse now; Friend's Kenji guiding has started. Kenji will obviously try to investigate this cult now due to numerous reasons. In his searchings he will see progressively weirder and weirder things. Stuff like rock concerts which he feels are a disgrace to rock (something that he left behind), Friend symbols appearing everywhere, etc etc. Meanwhile, Friend is executing plans from the BOP which he makes sure make it to public news so Kenji could watch them. Friend then sends in a proxy to convey to Kenji that all of these events are happening because of the BOP, the BOP that Kenji made. Kenji now feels a sense of responsibility. Friend plays on Kenji's hero complex. Friend manipulates Kenji into visiting one of his concerts. In said concert he announces Kenji as a "great prophet", pinning part of the blame onto Kenji. He then says that he is Kanna's father while Kenji holds a gun to his head. At this point Kenji is utterly lost. He escapes the concert but comes back to see his store burning down. Kenji, after seeing Kanna, vows that he will do what's right, and protect Kanna at all costs (this is after Friend sends his boss multiple times to tell Kenji about how much of a burden Kanna is on him and the business). Friend has made Kenji adopt his old hero complex and a sense of responsibility/guilt alongside it. Friend, as Fukubei, meets up with Kenji and reveals his "kids" to Kenji. Kenji thinks that Fukubei is a struggling father with three growing kids. Kenji and Yukiji fail to stop a giant airport explosion due to

Friend tricking them. Kenji starts living in the sewers, demoralizing him further. Friend makes Kenji assemble the old Kenji faction again, only to have their secret base destroyed. Kenji isn't deterred. They wait for the next prophecy. Hattori is there, controlling Kenji in the meanwhile. He adds more guilt tripping by venting about how he needs to go home to his kids for christmas. Fukubei also holds off this prophecy for as long as possible. At this point Kenji is willing to give up. He brought all his old friends back, who mind you have their own life outside this, then he wasted months of their time preparing for a hypothetical situation while living in the sewers. Just then Friend proceeds with his prophecies, waking a frail fire in Kenji once more. BNYE happens. Kenji is grieved by the loss of Fukubei, and even more grieved that it did nothing to stop the robot. Friend uses all of this pent up sadness and anger in Kenji to avenge Hattori to completely break Kenji. Kenji faces off against the giant robot. Kenji demands to see who's behind that mask. Friend reveals that it's Fukubei just as a bomb blows up and sends Kenji into heaven. Kenji just received an insurmountable amount of information. He is overloaded. First of all, Kenji lost. Second of all, the person who he had the most sympathy for just turned out to be one of the most disgusting humans imaginable. Kenji can't process all of this at once. He also gets amnesia. He spends 18 years trying to fix and recollect himself after Friend emotionally and mentally scars him. He comes back to face Friend, now enlightened, just as Friend planned. Friend proceeds with his end of the world arc. He then waits for Kenji to arrive at the school, the place where everything started. Kenji arrives. Friend uses Kanna to manipulate Kenji further by coercing him. Friend tells Kenji to remember everything, that he was "the evil emperor", putting Kenji's mind under even more stress to recollect his memories as fast as possible. Once Kenji does so, Friend's time is up. Friend wakes up Kanna and

uses her psychic powers to disarm the robot. Kenji is now in a perfect state to execute the plan.

{**Emotional Manipulation, Individual Manipulation, Indirect Manipulation, Information Control, Acting Skills, Verbal Deception, Anticipation, Prediction, Trap Setting, EU, EF, Social Awareness, Social Skills, Charisma, Aura, Inductive Reasoning, Holistic Thinking, Convergent Thinking, Long Term Planning, Planning Intricacies, Planning Versatility, etc etc**}

Whole Series Plan

I've been separating parts of the plan to make it easier to comprehend, now to put the entire thing together.

Fukubei hates Kenji, wants to put him to a test

->

Pawns Yamane through emotional manipulation

->

Pawns Sadakiyo through emotional manipulation

->

Fukubei creates a rumor at his school that Katsumata died then does his hanging trick

->

The rumor spreads around school, now Katsumata has disappeared from frame

->

Manipulates Manjoume through emotional manipulation as seen above

->

Fukubei starts building his cult (1990's)

->

Makes a Rainbow Kid factory to drug Sadakiyo and later Kiriko

->

Fukubei seduces Kiriko and manipulates her into giving Kenji her child.

->

Fukubei meanwhile drugs Kiriko and Kanna. He implants ESP powers into Kanna.

->

Brainwashes Shikishima's daughter and kidnaps professor Shkishima in order to build the robot

->

Pawns 13 through brainwashing

->

Assassinates Perrier, his teacher.

->

Indoctrinates the police and government workers

->

Manipulates Chou as shown by the Chou Manip Strategy. Sets up 4WR strategy.

->

Uses Yama to conceal all evidence

->

Starts emotionally guiding Kenji into rising up against Friend as seen above.

->

Makes Kenji promise to protect Kanna

->

Guides Otcho and Yukiji with separate strategies: Otcho guiding strategy and double bombing plan

->

Reunites the Kenji faction

->

Uses Shikishima's daughter to manipulate Kenji and misdirect him

->

Emotionally tortures the group, but especially Kenji

->

Just as they're about to give up he sets up BNYE and kills himself

->

Emotionally manipulates Kenji even further (as shown in part 3)

->

Saves the entire world

->

Receives substantially more influence

->

Builds Tomodachi World which he'll later use

->

Kill Mon

->

Brainwashes Takasugi

->

Impregnates Takasugi for Holy Mother purposes

->

Makes Kiriko work on a vaccine by releasing more viruses made by Yamane

->

Drugs Manjoume further

->

Drugs Sadakiyo further

->

Uses Koizumi to access VR world and guide Yoshitsune

->

Uses Kanna to misdirect everyone during CA plan

->

Emotionally manipulates Kanna

->

Uses 4WR strategy and kills himself in 2015 Science Room. Also kills Yamane

->

Reunites Kenji faction again

->

Manipulates Kanna and Yoshitsune using hanging misdirection

->

Uses PA plan to manipulate the world, including Manjoume and 13

->

Gains world wide influence

->

Sets up the atomic bomb

->

Does PV so he can implant memories into Taka's child

->

Makes everyone on Earth miserable and establishes totalitarian government

->

Manipulates Manjoume, Takausgi, 13, and Konchi to set up further parts of the plan

->

Uses Manjoume to manipulate Kanna and hold her hostage along with some other stuff (as listed above)

->

Kills Manjoume and puts him in the VR world

->

Builds saucers and uses them to spread the virus

->

Reuses robot from BNYE

->

Manipulates Kenji into coming to the school by holding Kanna hostage

->

Guilts him into making a decision

So far this is Friend's plan. Mind you every bullet point here is it's own separate strategy/plan. I'm also only covering some of the larger parts of the entire plan, just to give you a scope of how absolutely insane this plan is.

Now for the End Plan.

Friend kills himself for real this time, along with Sadakiyo. He guilts Kenji further.

->

Friend reasons that someone will tell Kenji about the VR World, possibly even the UN. He gets both of these assumptions right.

->

Out of guilt for everything he's done, Kenji will go to the VR to correct past wrongs.

->

Friend sets up a trap where if any other person besides Kenji attends the VR, something bad will happen. Thus the task is something only Kenji can do.

->

The UN find the bomb since it's in the expo.

->

The race to find the remote control begins

Friend uses Kanna's power to tell her the location of the remote control through Sadakiyo. Meanwhile he's guilt tripping Kenji by showing him the after effects of him stealing the badge from Katsumata. Friend then uses Kanna's power as a medium between the VR world and the real world as her powers are connected to the VR world. Kenji goes to the location of the remote control in the VR world but doesn't find it. Katsumata manipulates him further and further, sending Kenji on a wild goose-chase through time to find the remote control. He carefully guides Kenji; he makes sure that kanna and Kenji can communicate through the presence of Manjoume. Friend then reveals that the remote control is a huge button, hidden in the secret base, which the BNYE robot will step on, dropping the bomb. Kenji promptly takes off the VR goggles, causing massive blood loss. Kenji rushes over to the secret base to stop the robot from pressing the button. Kenji risks his life but eventually subdues the robot, stopping the plan once and for all. However, Friend's plan still continues. If Kenji were to stop the atomic bomb from exploding, Friend would use the child who he implanted PV memories into to destroy the world. Friend is waiting to see if Kenji will come back to the VR to apologize to katsumata and unfold the entire truth. If Kenji does so, then Katsumata will not end the world; if Kenji fails to do so after Katsumata has given him so many hints and guilt tripped him so much then Katsumata will end the world.

Kenji comes back into the VR world, as expected. He approaches Katsumata with his VR younger self and apologizes to him. He reveals to Katsumata who he thinks Katsumata is. It's not the full truth, to the dismay of Katsumata, but for him, it's enough, especially since he hears 20th Century Boys just moments before.

How would VR Katsumata tell Taka's child about whether the plan worked or not? He would communicate through kanna since he controls her (Katsumata is also the most aware VR ai in the entire attraction).

Katsumata feels content with the answer that Kenji gave so he chooses to not end the world. All of this manipulation and planning was all for this purpose, to guilt trip and manipulate Kenji into either apologizing to Katsumata or not apologize (since Katsumata did so much horrendous stuff to him) and further Katsumata's nihilistic outlook, which would lead to the true end of the world. The predictions that Katsumata makes while guiding Kenji are immaculate. He predicts that Kenji will think of the fact that Katsumata will make a trap in the VR. Then he predicts that Kenji will go into the VR. He predicts every action he'll take and sets up the goose-chase accordingly. He then uses Manjoume as a communication device between Kanna and Kenji so that they could work together to take down the robot.

This is simply an overview, I'll be analyzing the plan in greater length a bit later. You can check out the writing analysis to see Katsumata's true goal, though I have to update that as well as it's not complete just yet.

End Plan Specific: {Emotional Manipulation, Logical Manipulation, Individual Manipulation, Indirect Manipulation, Guilt Tripping, Misdirection, Information Control, Anticipation, Prediction, Trap Setting, Trap Evasion, EU, EF, EE, ER, Hot Reading, Cold Reading (on UN), Social Awareness, Inductive Reasoning, LR, AR, Holistic Thinking, Non-Linear Thinking, Convergent Thinking, Creative Thinking, Abstract Thinking, All Planning Subcats.}

In depth doc will be made later.

PE Vs. KT distribution in my opinion:

FSIQ-Equal

EI-KT high diff (Gaps in ER and EF)

SI-CGEW (PE takes social integration and adaptability, KT takes engineering and awareness)

AC-Equal or >===

Intelligence-KT very high diff (gaps in crystalized)

Planning-KT mid diff(-) (gaps in most sub categories)

Strategy-KT high diff (Chou Strat into 4WR is insane)

Foresight-KT high diff

Adaptability-PE mid diff

Sensory-Equal

Psychology-KT high diff

Tactics/Methods-KT very high diff

Thinking-KT high(-) **diff**

Reasoning-KT very high diff

Manipulation-KT mid-high diff

Deception-KT mid diff

Miscellaneous-Equal or >=

Overall-KT high(-) **diffs**