Oky, this is my second version/updated version of the shitty Dittophobia plan you probably read last time(If you want to add the bonus narrative from last time do it by yourself)

Yeahhhhhhh, my life at this point is making only docs about Dittophobia Afton lmao

Small explanation about some things regardless Rory:
Rory, is the protagonist of the story name Dittophobia and when he was 7, Afton kidnapped him to start experiments on human emotions by creating hallucinations through a gas that he personally created. After some time Afton left the experiment for unknown reasons.

Rory in his life always had problems in everything, for example his parents that were always missing home because of their work. They treated Rory without even caring for him in Rory's mind. They never played with him or talked like a real family. But Rory's problems were not only with his family.

At school he always had bad grades and especially in math. Girls as well didn't like him and always stayed away from him. His only emotional anchor was his friend Wade who always helped him at school. With his friend Wade, they even made a place where girls couldn't enter. Need to specify that Wade also has problems with girls but in overall, he was much different from Rory life as he never had problems at school and also had a caring family which is what Rory wanted.

One day, Rory couldnt endure all of this anymore so he escaped the house. Afton, after he escaped, kidnapped him, recreating his home perfectly in every minimum part. Afton did this so that Rory would have thought he was still at home and he wasn't actually kidnapped.
Other than creating sounds, a fake fridge ecc; Afton used like I said before, a gas that would have made Rory perceive the world in a different vision, making him go school even if he didnt, making him perceive time in a different way, making him see everything perfect, making him forget his memories ecc. For 10 years even after Afton left as he planned, the experiment was still going on until one day when because of a problem within the gas generator, the gas stopped(All of this was already anticipated by Afton and it was inside his contingency plan if Rory would have tried to escape)

List of the feats presented other than foresight, strategy and planning-

VSI- Afton accomplished indirectly many feats in the story because of his creation and also recreations.
First of all, Afton recreated a perfect replica of Rory's house, visualizing the complex with also posters and objects inside it/perfect spots. While also visualizing the structure of the house itself which is similar if not identical to Afton house in FNAF 4.
Second, Afton should have visualized his own facility(designed by himself) in order to create the fabricated blueprints that Rory finds in the control room(I'll explain later that this is part of Afton plan)
Third, Afton like we already know thanks to the logbooks, should have also designed the design of the nightmares and also the mannequins that moves around the house thanks to rails and while using trap doors to hide them in day time while waiting until night
Fourth, Afton designed the food dispenser that correlates with the house and also the room where Afton left the pages with the results. The food dispenser is connected with a pantry where Afton left an enormous quantity of food in order to keep Rory alive. This dispenser was connected to the fridge which made Rory think that it was his mother every time the one who bought the food
Fifth, Afton also designed the house generator that makes the house work with electricity
Sixth, Afton designed not only the tanks of gas but also the gas generator which every time would have inject gas in the house
Seventh(small feat), visualized the movements Rory would have done inside the story after Rory escaped the fake house to go in the facility

VCI/crystallized intel- Afton here showed a really great lvl of knowledge and also application of it in order to execute his plan.
The first notable knowledge is with the hallucinogenic gas, this gas in order be created needs high lvl of biology(Inorganic chemistry and also gaseous chemistry) while for the usage of it, Afton also need an high lvl of neurobiology and toxicology in order to anticipate the reactions of Rory brain to the gas itselfs. For the machine/generator that for 10 years injected it in the house, Afton needed multiple types of knowledge which are architectural knowledge which was required because Afton created a system to inject it in the house via vents connected to the generator and also an high lvl of machinery knowledge in order to create the generator itself which like I said worked perfectly for 10 years
The second notable knowledge here correlates with the food dispenser present in the fridge of the house. First off, Afton needed again a high lvl of biological knowledge in order to make Rory alive even for all those years while this also needs an incredible knowledge about all types of foods which Afton left in the dispenser. This food should have made Rory alive for years and not make him die because of the multiple bacterias that can infect food after this amount of time. It's also notable again a lvl of architectural knowledge because of the connection between the house, the pantry and the room where Afton

wrote the results of each test while also making a mechanical dispenser that should have filled the fridge with food every day.
The third notable achievement is the creation of the facility itself, in order to create it, Afton needed an incredible lvl of geographical knowledge, geology knowledge and also architectural knowledge as the facility itself making many correlation with the real life geography of the place is enormous and is able to cover miles of territory underground. Afton needed here a perfect visualization and also knowledge about the entire territory over and underground in order to design the bunker which all need perfect geographical knowledge while on the other hand architectural knowledge is required to create the entire complex of the bunker, with every room, tunnel exit ecc(I don't want to spoiler one of the most important feats in the Afton doc so I wont state the dimensions of the bunker)
The fourth feat is the creation/replica of Rory house which again needs an high level of architectural knowledge in order to replicate Rory house, the sounds in it and basically the all complex itself while also psychology in order to anticipate Rory movements around it
Other minor feats are correlated with the creation of the mannequins which requires engineering/mechanical knowledge in order to create the rails and trap doors which again also needs architectural knowledge because of the trap doors.
I think you can understand by yourself how Afton applicated his knowledge in the story and also outside of it

Fluid intelligence- While there aren't many observable feats regardless many cats such as LA, adaptability, LR and AB but its notable a great lvl of NCPS in regardless creating a really creative plan in order to don't make Rory escape in any cases(The plan and strategy will be explained later)

Okay, now bruh. Idk what to explain in detail because uhh, I kinda don't really have anything to explain as it's pretty easy to understand everything from the plan and strategy I wrote but anyway. Its thought notable an abduction made on Rory behavior in order anticipate his thoughts every time while I also made a little explanation on Rory backstory which can make you understand how Afton abducted his thoughts and why he made this strategy in the first place which is because of Rory being emotionally weak from what Afton deduced on his abduction and also partially induction

The main plan in the beginning:

Afton wanted to test the reaction/emotions human beings would feel in difficult situations(This because of the remnant[Agony version]Afton wanted to test). To do that, Afton kidnapped a kid named Rory who just escaped from home. Before kidnap him, Afton had studied everything about Rory, his personal life, how he’s at school, his relation with Wade ecc. He studied him to the point that he knew everything about him. Afton's plan was to recreate the normal house of Rory in his facility/CBEAR which is the same as

Sister Location. Here, thanks to his new hallucinogenic gas, Afton was able to make Rory live something that he didn't live, feel things that he didn't do ecc. To do that, Afton created the presence of Rory's family in the first place through sounds, which thanks to the gas, Rory would think was talking to them and also eating with them, for example, the shower, the fridge concealing the generator making Rory think it wasn't a generator but actually just the fridge, the sound similar to a "sshhhh" that Rory heard when his mother was taking a shower because he was asking for him. Rory's life, before he escaped, was really bad like I already explained, he had many problems but thanks to the gas, Afton fabricated an entire new life for Rory, he made his parents be present with him, made girls actually like him ecc; he basically made Rory live a life that outside that life he could never live. The perfect life that Rory always wanted. He, like I said before, created this new fake life by misdirecting Rory not only through the gas but also via many other things; for example, making Rory believe that each day his mother would buy food for him, he created a mechanism that would have give every day food to Rory even if it was old, the gas for the experiments would be injected in the house through vents covered by the white wall above and the gas; the nightmares would have been mannequins and thanks to the gas they would have looked like monsters; the fake door would have been covered through the gas which created fake door to make Rory imagine there was his mother and father room other than the bathroom and many other things. But because of unknown reasons, Afton left his project but before leaving, he left a contingency plan in case Rory would have left if the gas generator broke. Afton also predicted when he left that Rory would have never been able with the gas to actually deduce the fake reality without the gas stopping(This plan has in it incredible lvl of coverage as it covers all the events that will happen and had already happen before the beginning of the story and after Rory reactivate the gas to get back in the fake reality)

The contingency plan(I'll be covering all steps Afton should have take because of the contingency which like I said, Afton created in case gas generator would have broke):

The main strategy there is for this infinite loop:

His strategy was to make Rory progressively remember his past when he was living his real life outside the fake reality as the gas, like Afton knew, would have made him forget everything about his past. Making him progressively remember and at the end make him perfectly remember the facts that Rory hated about his life other than also when he escaped, was exactly what Afton wanted as his plan was to manipulate Rory emotionally, pointing the fact that his life before was horrible(in Rory's thoughts) and he hated it to the point that he escaped home while at the same time making him think that he had a perfect life there which was partially true as there were still things that Rory didn't like in that fake life. This process would repeat every time the gas stops, making Rory do every time the same things in order to make him reactivate the gas. To execute this long term

strategy Afton obviously created a plan that I'll explain now(Dittophobia word meaning itself is the fear of repetition which is why at the end of the story its stated that the tapes were ready once again as Afton planned this to perfectly always happen every time the generator would have broke and because of the gas, Rory would have forget the last time he tried to escaped making this a perfect loop. This gets also argued by again the line at the end)

The steps/plan in order to always accomplish this strategy:

The first step in this is that the gas would have progressively stopped working normally because obviously the generator broke. Rory would have progressively started to realize that the fake house he was living inside was actually old years, his parents were never actually there, and many of the rooms didn't even exist. This is the most base step

The second step is that in order to get out of the fake house, Rory should have gone past the secret passage inside the fridge that was conducted to the room where Afton signed every day the results of the experiments with the gas generator. This was the only passage that could have conduce Rory to the facility itself(passage designated by Afton for this exact reason)

In the third step Rory would have find out about the entire situation as he would have read the clipboard pages in the secret room with the gas, where Afton left, other than the toolbox(for the future events I'll explain later/the end of the story where Rory uses that toolbox to repair the generator), the clipboard pages which would have made Rory understand the entire situation about him living inside the fake house/fake reality for 10 years other than also the results about the tests(Afton here also didn't mention the most important part within the gas which is that it makes you forget past events of your life as he already knew Rory could have not reactivate the generator in the end if he knew so. This is deductible by fact that Rory doesn't mention it while reading them)
In the fourth step Rory would try to escape the place where he's in to see his real family. Anticipating Rory movements around the facility which are first exiting the room to go in the room we go in Sister Location to shockwave Baby but this time in the room itself where Baby is present(not present in that moment because of the timeline of course) and not in the room we are inside, then he went to the Ballora room to then get to the Funtimes Auditorium. In the end he went inside the control room(the main room in Sister Location). Here Afton placed in the metal drawers a partially fabricated blueprint of the entire facility(created by himself and remember that he's also the owner of Afton Robotics)that only showed a part of the facility with the only exit being the elevator we use as Michael in Sister Location(Remembering that CBEAR has multiple exits. From what we can see in the other parts of SL game, the facility has also other entrances and exits as

its connected with FredBear and Afton house, other than the Circus Baby pizza world and also the entrance for normal people)

A bonus step is that Afton predicted that the facility after all this time wouldn't have electrical energy anymore because of the time that had passed since he left so because of this the elevator wouldn't have work without energy. If he didn't predict it then Rory would have escape using the elevator(This leads then to the last step)

In the sixth step Rory would have find out that the elevator doesn't work because the facility doesn't have electrical energy anymore so it's obvious that he didn't have any way to escape here and as Afton anticipated, he would have think about using the electricity generator inside the fake house as it is the only place where there is still energy(Rory doesn't know that there is a generator but because the house is the only place where there is electrical energy there should be a generator)
Here Afton also left in case Rory would have not thought about trying to find the generator in the fake house, a contingency which was also to leave a radio again in the metal drawers in case Rory would have not been able to think about using the hypothetical house generator. Obviously the radio wasn't actually a normal radio but rather a tape pre-registered by Afton anticipating the conversation with Rory acting as his friend Wade (Remember that the facility is under ground by at least 120 meters which means that radio waves don't work) Afton here predicted that Rory would have think about using the radio to contact his friend Wade as he would have remember about him having a Walki-Talki that he always used. After talking, Afton/Wade would have told Rory to go search for the generator inside the house. To cover his identity, Afton created a false story about Wade being able to talk with Rory because his father wanted to change his Walki-talki with a radio but Wade still kept the Walki-Talki because it always made him remember about Rory and their friendship
The induction made here was based on the knowledge Afton had about Wade having a Walki-Talki and Rory would have remember it
(In their talk, Afton/Wade was indeed telling Rory good things about his parents searching them ecc but the main point in that wasnt that as he wanted to make Rory think about the fact that if he would have went outside the facility/in the real world, he would have been much inferior to other people because he stayed inside the fake reality for 10 years while also adding the fact about having a sister would have make Rory being more under pressure and also what she would have think about him[assumably, a part of the info's that Wade/Afton gave could have been false]) If you didn't understand it, yes, Afton indeed anticipated the conversation 10 years prior

Last step- Now Rory is going to search for the generator to give power to the elevator, he would then find the generator position behind the fridge as he would have heard strange sounds from there before(Start of the story when the gas was losing his effect). After

finding the generator, a voice(this time the one of Afton and not the one of Wade that Afton was mimicking) manipulated Rory emotionally making him totally remember his past(the one that made Rory escape from home) with lines such as "You came here because you knew you'd be taken care of here," the voice said. "You have been taken care of here. Here, you're never an outcast. You're never wrong. You've been watched over and cared for. That was something your parents never did, Rory. Remember?"
Making Rory remember about when he escaped home, how his parents treated him, his problems with girls ecc which when he acted as Wade he didn't mention as he was waiting for this moment when Rory would have been perfectly undecided between going out of the fake world or staying there(Afton here perfectly anticipated what Rory would have think and also how his mind would have change 10 years before). After hearing those information he forgot because of the gas from that majestic voice that made him feel warm and secure, Rory started thinking about all those negative facts I mentioned before, with the girls not linking him, his parents, the fact that he would have been much behind his age which was the last step to Afton manipulation to accomplish
After making him reactivate the gas via his manipulation, Rory would reactivate the gas using the toolbox(that I already mentioned) Afton left there to repair the gas generator and make Rory go back to his imaginary world. This is also the AIM of the strategy itself which is to in the end make Rory go to the generator to manipulate him using the cassette

Those events will happen every time the gas would have stopped from what is intended by the line in the end.

Bonus part- The story of Dittophobia takes place in the same universe of the games which means that the events happen in the same exact facility of Sister Location without differences. This means that prior to the events of the story(which happens after Sister Location from what we can understand) Afton predicted that; first Michael would have not interfere with this plan, not touching or find anything that could have interfere the success of the plan and second that the gas would have not stop in the same time Michael was at Sister Location/while there was still staff working in the facility

Small misconception that people always find here is that Rory was still 7 mentally while the story happens which is not true. Brain still develops in the years even in a state like this even if, because of the condition, Rory is still behind the average lvl of a 17 years old. While people also argue that he still shows multiple times a 7 years old behavior it's still not true as those events happened when the gas was still properly working which made Rory think he was 7. On the other hand, Rory had actually a pretty advance lvl of critical thinking even thought of his condition and disability

In result- Other than a complex plan, Afton also created a perfect long term strategy with perfect success rate as it's highly impossible to be compromised because of the location it

takes place or better say in the facility which was left after the events of Sister Location (the strategy is making Rory every time pass those steps to make him progressively remember his past like I already said)

This time I think I finally made the perfect doc for it(regardless the plan and strategy)
In future I'll also probably upgrade the main plan
If you have some doubts you can contact me on discord(For the main narrative you can use the previous doc I made because I aint copying it here lmao and also for a better understanding of the strategy also contact me on discord as I'm lazy to write here)

Anyway bruh, those are the cats for SCD present in the entire story
(info gathering, psycho analysis, analysis, indirect manipulation, direct manipulation, emotional manipulation, fear inducement, insanity inducement, individual manipulation, logical manipulation, misdirection, fabrication, info control, acting skills, concealment, VSI, VCI, FRI, EU, EF, EP, crystallized intel, fluid intel, social skills, charisma, relationship management, social awareness, discipline, abductive reasoning, divergent thinking, convergent thinking, lateral thinking, associative thinking, concrete thinking(Rory house creation), linear thinking, critical thinking, planning coverage, planning invincibility, planning intricacies, contingency, prep.planning(basically all planning cats), anticipation, logical prediction, all types of strategy cats, hot reading, mind reading, STP, observation, problem solving, a bunch of manipulation methods, tactics(potency mostly), aura and setting traps)