Before I continue, I should say that this does not cover the entirety of Isagi's EQ feats. If it did, then I would be dead on the floor right now. I also want to say thanks for reading this. I want to make more short docs for underrated characters in the future, only if college didn't keep me so busy.

Emotional Management will be red

Emotional Perception/Understanding will be blue

Emotional Engagement will be green

Emotional manipulation will be purple



Emotional Engagement

This department of Isagi's FSEQ is without a doubt his greatest strength. Constantly throughout the series do we see Isagi's ego allowing himself to develop and grow as his mentality sharpens as well.

Earlier in chapter 1 of the manga, Ego had finished presenting the selfish ambitions of what it means to become a striker. While most of the 300 attendees were conflicted just due to how bizarre and egotistical this method was, Isagi was the only one who didn't hesitate to rush. Isagi had been the first one to run across the room in hopes of restoring back what should've been his.

- For elaboration, prior to coming here, Isagi played in a game and in the final minutes, he had made the fatal mistake of passing the ball to his teammate who missed unfortunately. This has caused him to regret his horrible decision and has taught him to rely on his former ego.

I'm not going to list every moment of Isagi's emotional engagement since it would be too long but I will present the most crucial ones.

- After defeating Team Y with a scoring goal of 2-1, Isagi walks to a crying Niko, and rather than comforting him, Isagi enjoys the satisfaction of winning. Showing how his mentality has grown compared to when he played for his high school team.

Isagi wants to score

- During the final minutes in the match with Team X, Isagi, who had the ball, was marked by Nagi which forced him into a lot of pressure to pass two of his teammates (Chigiri and Kunigami). In this current situation, Nagi was out of Isagi's league and it would only make sense if he passed to either of the marked Kunigami or Chigiri due to their abilities that allows them to clear 1v1s.
- Isagi admitted himself there was nothing he could do if he just passed to his teammates so he reached a mental block, that is, if he didn't choose to act on his own and felt the drive to score his own goal. Which was the catalyst thought to making Isagi score the winning goal.

Of course it is important to consider obstacles and struggles when we talk about emotional engagement, which Isagi has no problem facing as long as it allows him to grow.

- During the 5v5 match with the world 5, who were at that time toying with Blue Lock, Isagi was fascinated at just how strong they were up close. Even if his pride or ego was being damaged, he didn't care as long as he used this chance to personally witness the abilities of world-class players beyond their leagues. He adapts his play to force himself into their world-class game even if he fails. Isagi isn't afraid of challenges or players that are significantly above his level, he wants to beat them even if he can't now.

Examples

- We see this again later in the Neo Egoist League where Isagi encounters the world-class prodigy striker Kaiser and has become focused on surpassing him as the arc progresses.
- Isagi isn't afraid to use anyone in his plays as long as he comes out on top

Isagi dislikes shortcuts and safe futures

- In the U20 arc when Blue Lock 11 were backed into a corner after Shido Ryusei of their opposing team scored a leading goal, Isagi rushes to his coach Ego and asks what they should do. Ego in reply tells him Blue Lock has already won as the egotistical players have already shown off their abilities to the world and can be guaranteed a safe future of a promising soccer/football career. Even if Blue Lock was erased along with Ego, they've already made their ways into the world which should've been enough, yet Isagi was not satisfied with that conclusion. Isagi doesn't want a safe future or a career given to him just like that. He doesn't want to take a shortcut to becoming the world's best and believes losing in that match is equal to dying. They haven't lost yet so that reason alone is enough for Ego to give them a winning cause, which he did by making the move of subbing in Barou Shouei. Blue Lock's most egotistical striker.

TLDR OF EE: Isagi is an egoist and is highly motivated by his desire to win. He dislikes shortcuts and isn't afraid of facing obstacles as long as it allows him to grow as a player.

Emotional Perception/Understanding

Isagi who is aware of his own egotistical abilities should also know those of other players. I won't be covering the feats but rather an ability of his that actually allows him to read his opponents and anticipate their movements.

Isagi's Egocentrism is his ability to read the actions and motives behind other players just by observing their movements. This line of thought became accessible to Isagi after Yukimiya had selfishly stolen the ball from him and would've nearly scored a goal if the world's second best striker wasn't there to stop him. Despite being frustrated, Isagi proposed a logical plan of a three-way formation centered around himself, Kurona, and Yukimiya. This plan was instantly rejected by Yukimiya which angers Isagi even more, not understanding why someone would fall back on their team's beliefs. After paying some thoughts, Isagi realizes Yukimiya was motivated as the latter was driven by his belief of being the protagonist. This wasn't just the case since he applied this to Nagi, who was so focused on beating Isagi that he scored a legendary goal.

Instead of understanding others from his point of view, Isagi changes that view into a general mind. He understands every player here is the protagonist of their own worlds and that is whether they want to pass or they want to score a goal. He began to understand everyone here has their own driving factor and applies this by reading Reo whose drive is to make Nagi the best striker in the world. Following this train of thought, Isagi moved to the best spot and deflected Reo's pass to Nagi just by reading/understanding his character.

However since this is just a psychological ability of his, I should also count one feat prior to awakening this.

Back in the second selection 4v4 match, Bachira understood in that match he was getting gaped by both Isagi and Rin. He wanted to play a game of soccer/football with monsters like them but

to his surprise, they had already surpassed his league. This caused a break in Bachira's emotions since he always wanted to play with high tiers but he felt out of place as they weren't even focusing his attention on him.

In the final moments of this match, Bachira decided to go solo and refused to make a pass to anyone else for his selfish goal. Bachira read himself and couldn't have grown as a player unless he discarded his old self-his monster. This revolution created chaos in the field with no one being able to read Bachira other than Isagi and Rin himself.

Isagi understands that the only way Bachira can move from this point on during this match is if he knows what the old Bachira would've done so he moved to the exact best spot to block his shot, which was successful. Isagi was able to read Bachira's emotional state and his desire.

Emotional Management

Isagi doesn't have many emotional management feats since he easily loses his composure when things don't go his way like when Kunigami stole his goal during the Manshine match. But there was one clever feat Isagi used against Rin in the 4v4 match where he gaslighted both himself and Rin.

Isagi was about to score a goal until Rin came to cut his route of shooting. Rin does this by extending his leg to create less space. Isagi gaslights himself into thinking he lost to trick Rin's process of thought. Isagi uses his back heel to kick the ball in the goal and successfully create a tie for his team.

I do not know if this can be considered emotional management but if it isn't, then you can regard this department of Isagi's FSEQ as a weakness. Seriously, he raged hard when Kaiser intervened in his shot and Kunigami scored instead of him.

Emotional Manipulation

This is an easy one. Isagi has many other feats but because of COLLEGE, I can only count one.

In a 3v3 match in the second selection, one of Isagi's teammates is Barou Shouei, who is a very egotistical player who believes everyone in his team should be passing to him. Now of course, this caused a massive disadvantage in Isagi's team since they didn't have the cooperation of Barou who refused to pass to anyone. This cost both Isagi and Nagi multiple missed opportunities and it's implied they would've won much quicker if Barou had chosen to cooperate.

As a means to counteract this, Isagi decides to taunt Barou several times during the match since he fully understands you can never change other people but yourself. He makes Barou the center of attention after passing to Nagi and everyone anticipated the latter was going to pass to him but instead, it was Isagi. Being used as bait didn't just cause Isagi to score but also emotionally crack Barou, since he's never been used like that before in his life.

Barou becoming more mentally fragile allowed Isagi to read him even more as the match progressed. Chigiri passes the ball to Kunigami who is then defeated in a battle of physicality in the air as Barou gains possession. This falls short when Kunigami and Reo mark Barou, making him lose the ball. The only one who anticipated that was Isagi, who quickly regained possession after knowing this outcome was going to happen. What does this mean? It means Barou is becoming mentally weaker and more submissive as Isagi becomes the main actor of the match.

Later on when Barou was close to possessing the ball, Chigiri confronted him with his pace, even taunting him that he would reach it first due to his speed. Barou himself believed that just one more step would allow him to shoot and score, but he had already been read. Isagi suddenly appears in front of Barou and glares at him, with no other choice, he unconsciously passes to him, allowing Isagi to score.

This feat is Isagi emotionally and indirectly manipulating Barou into making him pass. This is impressive since Isagi understands it's impossible to change a person so instead he adjusts his playmaking to make Barou become mentally weak to make him submit.