So the given summary is very simplified and not suitable for scaling, because it doesn't include the adversity Shu Renjun provides as a char with his exceptional intelligence, nor the context with Lin Xuan and his skill.

To scale accurately, you defo have to read the wn. Only then you'll get to see Lin Xuan's character slowly get manipulated by Chen Ran behind the scenes, the combination effects of Lin Xuan's "Magic Cube World" and Qiu Yinong's "Wheel of Time" skills. And Shu Renjun is also a char who scales very high, by intuition I scale him above Fang Yuan in methodology but I'm not a 100% sure.

The Strategy is as follows

1. Chen Ran anticipates in advance Shu Renjun and Hua Changsneng allying. With Hua Changsheng's skill and dungeon design, along with Shu Renjun's intelligence, Chen Ran can really die.

He anticipates this as soon as he completes Shu's game with Rules and Regulations, thus pre emptively using Eternal Kingdom to ban their skills for one hour. This inevitably leads Hua and Shu down the path Chen Ran anticipates

(That Hua will design a dungeon that will prevent CR from using EK again, That Hua's game might make participants join in as pairs, that Hua as the creator can participate herself unlike for other's games, that it would counter Lin Xuan's skills with hidden rules[cuz Hua knows Lin Xuan's skills], etc..).

2. He starts laying down the foundation for manipulating this entire situation, by making both of them emotionally charged.

Chen Ran has already deduced Hua's weakness through the dungeon's plot which he had deduced earlier by observing the puzzles themselves. Thus he makes her angry by taunting her about killing her fathers.

He starts talking about his life to Shu Renjun, observing his microexpressions to weave a story of Shu Renjun's abuse from his mother(he is simultaneously weaving this story as he sees Shu Renjun's microexpressions), using his prior experience as a novel writer. He comes very close to truth, in spite of not even knowing who Shu Renjun is a day before, and negates Shu Renjun's ideology by berating him and his decisions.

3. Then he starts manipulating Lin Xuan. He points out how stupid Lin Xuan is, using barbed words that denote he is only alive due to his skill, which has been building up throughout the instance and makes him want to prove himself. This also makes him understand Chen Ran's motive of using his space skills but not killing him. This also plays a role later on.

4. Seeing the uniquely designed Red light Green Light game in the game Hua created after entering it, Chen Ran deduces that Hua's fathers were a chimera and deduces the solution to the instance. He also foresees the trap Hua has laid already. The trap is to let Chen Ran and Qiu Yinong participate first but get frozen as part of the game. Thus when Eternal

Kingdom (chen ran's skill runs out), she can instantly use her skill and trigger the win condition, killing everyone.

Chen Ran also knows Hua knows Lin Xuan's skills, thus foresees all the extra rules she has implemented secretly to prevent them from clearing the game before eternal kingdom runs out

Chen Ran then openly states out his deduction of the dungeon plot and how to solve this dungeon puzzle (excluding hua's traps) to everyone, pushing Cui Yu to promise to go on a suicide attack against Shu Renjun.

5. Chen Ran and Qiu Yinong successfully solve the puzzle hidden within this game, cooperating without uttering a word nor seeing each other due to each having a perfect characterisation of each other, and getting frozen in hua's trap willingly to give hua a sense of incoming victory.

6. Chen Ran, just by showing some killing intent to Lin Xuan, nudges him to use his skill first to slow down hua changsheng. Lin also uses other space's Qiu yinong's wheel of time to try to kill Shu and Hua Changsheng. This involves Lin Xuan formulating four different sets of plans, which were all anticipated by Chen Ran as soon as he entered this game.

But Shu also foresees CR's test to Lin Xuan, thus using no distance to warn Hua of CR's plans with Lin Xuan(all the ways Lin Xuan can use to kill Hua, through a combination of Lin Xuan and Qiu Yinong's skills). This can be equated to CR and Shu Renjun playing a chess game of who foresees the other's actions to the best. Shu doesn't care for his life but wants to kill CR to prove his ideology as the right one (a result of CR's emotional manipulation and Cui Yu's proclamation).

7. CR's game with the pawn Lin Xuan involves so many moves, all of which was to distract Shu from the fact that the very act of playing this game was CR's original trap to double kill Hua and Shu. Shu's communication with Hua was foreseen by Chen Ran. [By trying to play this game of who anticipates the other's action farther, Shu Renjun falls into Chen Ran's Trap]

8. Chen Ran uses QY"s ability's withdrawal's side effect. It causes everyone to receive the previous loops' memories. The previous loops involved CR nudging Lin Xuan to move against Shu with 4 different possible plans, all of which was communicated with Hua by Shu every loop. This communication through no distance ability, repeated over 16 loops mentally incapacitates both upon all the memories returning, with CR being able to escape due to his very limited amount of moves and indirectly nudging everyone outside those 5 mins of looped time.QY escapes due to her being frozen in the trap with CR and Lin Xuan has different space versions of him to replace him.

-x-x-x-x-x-x-x-x-x-x-x-x-x-x-x

So a brief on why this strategy is super awesome

1) Efficiency : CR had made a total of like 5 moves. He was required to make these fewer moves to escape the cognitive overload after Qiu Yinong's skill ended. With this he not only clears the instance, gets Lin Xuan into his team firmly and saves himself and Qiu Yinong, but also kills Hua Changsheng(the dungeon boss) and Shu Renjun at the same time.

2) Risk Management and Multiple Win cons : This strategy literally doesn't have any risk. Lin Xuan can't betray cuz Cui Yu is going on a suicide attack against Shu and Hua is the dungeon boss, and he isnt smart enough to defeat the dungeon boss on his own.

Even if Shu knows the plan, all he can do is not say the plan to Hua, which will make Hua lie and get killed by Lin Xuan and QY's skill combo, while also killing Shu Renjun with Cui Yu or with Lin Xuan's skill again

3) Formulation of this Strategy within such short of a time, and manipulating events to make this strategy possible

-x-x-x-x-x-x-x-x-x-x-x-x-x-x-x

Now lemme also describe the skills just to let u know the cognitive load required in calculating this metaphorical game of chess

Qiu Yinong's Wheel of Time : can rewind time by 5 minutes, which creates a branching timeline from the original one. Can be used repeatedly to create a 5 min loop. At the end of this rewound 5 mins, or after withdrawing her skill, all the rewound members gain the memories of the other timelines of looping. Cannot bring back the dead.

Lin Xuan's Skills : Creates 6 different spaces, copying the currently occupied chamber. Think of these as parallel universes
2 spaces have slower timeflow than the normal ones
2 spaces have normal timeflow
2 spaces have faster timeflows than the normal ones

All people and objects, along with their skill abilities and personalities are replicated . Lin Xuan can transport himself or others across these different spaces. Lin Xuan can foresee the future with the actions on spaces with faster timeflow. Clearing a game or dungeon in one space counts as a clear in all spaces. Can eliminate Lies from anyone, etc..

And Hua was able to counter these with secret rules such as

1.Independent Clearance : Simply put, if there are two Chen Rans in the same space, and the first Chen Ran clears the Wooden Figures Game, then the second Chen Ran cannot continue to participate in... the Wooden Figures Game in that space

2. Furthermore, the consciousness of the first Chen Ran who clears it will not return to his body but will remain in a state of chaos. His consciousness can only return to the dungeon's third secret chamber after all other surviving players in that space have participated in the Wooden Figures Game, or if only one non-clearing player remains and is singled out

3. Mandatory Participation Mechanic : within two hours, if there are two or more surviving players besides the cleared player, two of them must be forced to participate in the next round of the Wooden Figures Game.

4. When the total number of corpses and living people is less than six, the consciousness of the cleared player will also remain in a state of chaos.
Chen Ran and Shu Renjun both foresaw all this btw.