Technoblade Doc

Technoblade is a genius player in Minecraft, breaking records and having a great reputation in the community. We will now make a document presenting all his feats throughout his journey in Minecraft. This document will contain feats from many versions of himself: his IRL self, his DSMP portrayal, and his Earth SMP portrayal. It is up to you which versions you choose to use or whether you wish to try using a composite version. Debates on the validity of a composite version are unrelated to this document.

Any deeper information :

Technoblade Nickname: Blood God, The Blade, The Ultimate Anarchist the greatest deity of justice, etc.

Technoblade Real name: Alexander (Alex)
Age: 23

technoblade is mostly known for his 1000-win streak in Hypixel Bedwars, making him the first Player to reach this record. His greatest categories are :
- EQ
- Planning
- Deception

Note: Some feats might be repeated more than once. This is so it's easier to explain. Also, this doc is made by multiple people's efforts.

Feats that are written in green are feats written by blank face
Feats that are written in red are feats written by ghostdog
Feats that are written in purple are feats written by void novel
Feats that are written in blue are feats written by Mymyth
Feats that are written in yellow are feats written by suunt
Feats that are written in orange are feats written by spriteThecola
Feats that are written in grey are feats written by VQuip

Other

It was directly stated by technoblade that he had almost majored in psychology back in college and had a quite profound interest in it.

(knowledge, crystallised intelligence)

Applies to:real Technoblade.

During potato war 3 Technologies stated that he had made a psychological

profile on squid kid. He stated that he knows how he(squid kid) thinks and how he acts. This statement is further backed up by when Technoblade knew that squid kid had lied to him when he said that he closed his island due to people putting rookie axes in his hopper which would have been accurate since Technoblade did put rookie axes in squid kid's hopper system but he could accurately speculate the truth and figured out that the real reason why squid kid closed his island from the public is because he figured out the third rule of the rabbit pet and also figured out that squid kid was planning to sabotage him. Of course this is not the full extent of his psychological intelligence according to the statement but sadly we don't get much more explanation on the statement but it is stated that the psychological is near-perfect as according to the statements, Technoblade could accurately figure out what squid was thinking basically reading his mind regardless of squid kid's ability to conceal things which mind you was insanely good beforehand and Technoblade's own moderators willing to betray him and people willing to help him made his concealment skills much better but it didn't matter in the face of Technoblade.He was also at a disadvantage as he couldn't pressure squid kid or use the normal method of observing the body language, facial expression and unusual gestures because they were in minecraft and could not meet physically. It also didn't help that squid kid didn't reveal his face so he had to create the psychological profile by only observing his tone and voice which required insanely strong VCI and emotional perception not including other factors that hinders his observation like how he can't really gather too much information because it would arouse suspicion and in short cause squid kid to discover the bugs he found which is his only advantage because squid kid had better influence than him,(this is true because techno's own viewers joined squid kid's side because they felt bad for him)his viewers observing every part of his actions. **(Emotional understanding, Emotional perception, VCI, knowledge, mind reading(cold & hot reading) and emotional intelligence feat)**

Applies to: Real Techno

During the potato war, Technoblade had continuously farmed an average of 11 hours a day.

Remember, he was doing this while still streaming on Earth SMP which had an average minimum length of 3 hours. He also participated in the minecraft championship. He also had to go for a dentist appointment and buy medicine for his dad, and also had to edit a Earth SMP video that covered 3 of his streams which had a total of 9 hours at bare minimum and had to edit those 9 hours of pure content into a 30 minute video.(by the way, it took him more than 2 weeks to edit and upload potato war 3. Earth SMP did take less time to edit, since there's only 9 hours of content to edit while in potato war there's over 20+ hours, it's still a lot) While you might

say that Technoblade was having fun farming potatoes, it didn't mean that he was not tired. He often didn't sleep a lot during those 2 weeks he continuously farmed and although he was playing a game, moving your cursor and mouse in the same periodic motion while seeing the same thing is boring. If you want an estimate of how it would feel like, go and put a 1 hour timer and keep staring at it without looking away.

Now imagine that but doing that for 11 hours everyday, while not getting quality sleep. During this time Technoblade had also not communicated with others a lot and in fact, when a person asked him to play with him, Technoblade would keep saying that he was farming potatoes to the point that he thought it was an excuse.
Technoblade would have obviously faced mental fatigue and tiredness and boredom and maybe even irritation but even after that Technoblade forced himself to farm and farm and farm completely sweeping his other emotions away.
(Motivation, EE, EM, self-regulation)
Applies to: Real Techno

Decided randomly to become the number 1 potato farmer on the entire server, wasting tons of money, resources, and time on this just for this random idea with zero hesitation.
(EQE: Motivation and willingness to act)

Applies to:Real Technoblade

Before Visiting Squid Kid's Island, he was already able to make accurate calculations of how many Potatoes he was making a day, visualising it in his head and graphing it out, just based on one statement he made that said he had around 7 million, which is an insanely vague amount of information to be able to visualise an entire graph off of it. Side note: he did this in a short amount of time. We know this. He stopped calculating and visualising Squid Kids Island and potato earnings because he realised he could just visit Squid Kids Island.
(VSI, WMI, AWMI, QRI, Logical-Mathematical Intel, Numerical Reasoning, Calculation, Intuition, and Guesswork were likely involved due to the vagueness of the information.)
Applies to: Real Technoblade
Techno has a kind of VCI statement because in his video "My greatest weakness", he talks about how he loves reading and reads a lot every day. It's also backed up in a video called "When I was 9 I was a hardened criminal" where he said he would barricade his door with a stack of books so we can infer he reads a lot if he has heavy enough books to somewhat hold back a door.
(VCI, knowledge, general intelligence, crystallised intelligence)

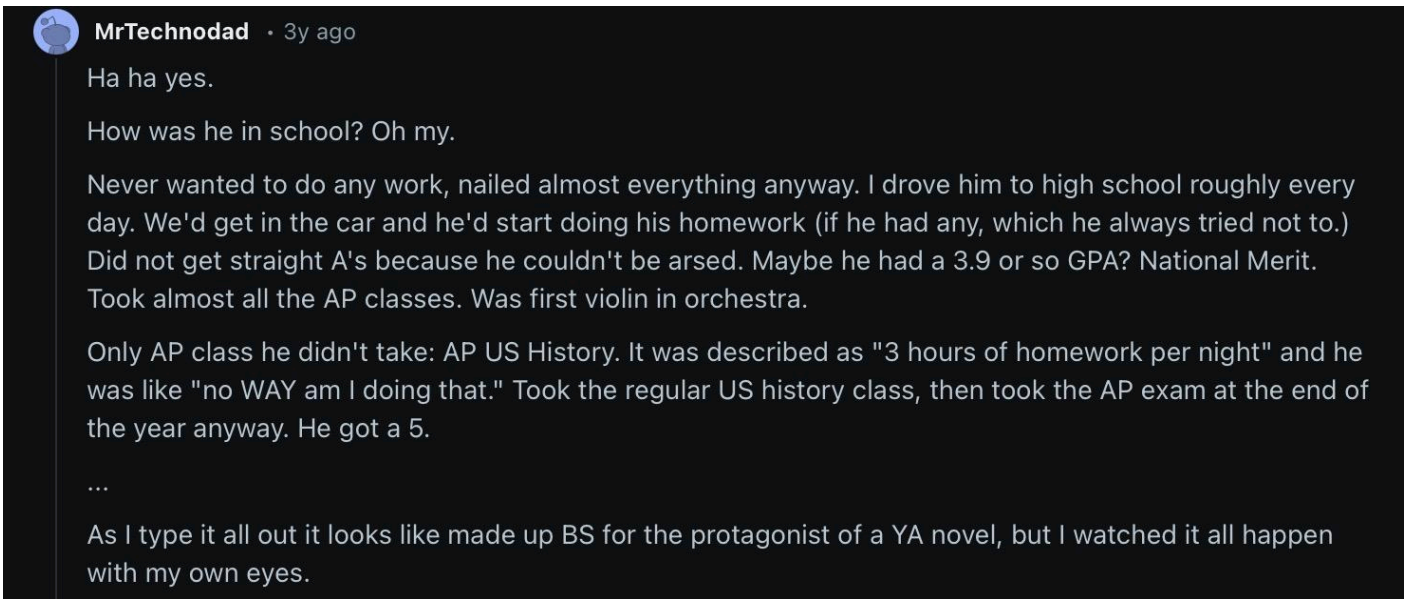
Applies to: real Technoblade

Spent 600 hours in-game for the Great Potato War
(EQE, Motivation, self-regulation(Required him to have discipline so no need for detailed explanations))

Applies to: real Technoblade

Grinded bedwars to get to a winning streak that was more than 1000
(EQE, Motivation, self-regulation(Required him to have discipline so no need for detailed explanations)

Applies to: real Technoblade



(Knowledge, VCI, Learning ability, General intelligence, Crystallised intelligence, Fluid intelligence)

Applies to: real Technoblade

Stated by Skeppy that Techno got a 5 in AP statistics which is the highest grade (source: Skeppy's tribute to Techno)
(Academics, Knowledge)

Applies to: Real Techno

Would visualise the things he was going to build before building and in Potato War 3 he built a massive pumpkin farm, though he didn't tell us how long it took we can make a rough estimate as the minecraft days pass which was 1 hour 12 mins to 2 hours 1 minute. And the time taken was for 2-4 layers and there are 16-21 layers there. **(VSI)**

Applies to:Real Techno

During one of Technoblade's videos, he mentions how he would always get an average grade of A or B+ and told how easy it was. It wasn't easy.(I don't need to tell you why) this was further boosted in Skeppy's final video about Technoblade. He told how he was taking the same test. Ap statistics. It involved taking a test about everything you learned throughout the course and it's ranked from 1 to 5 and if you get 3 at minimum it counts as college credit. Skeppy takes the test and gets A 0. A 0. It's not like Skeppy is an idiot though he isn't a genius but getting a 0 means it was a difficult test. Skeppy talked to Technoblade and inquired on how much he got and Technoblade said and I quote "I got 5/5. It was easy." NO ONE IN SKEPPY'S SCHOOL GOT A 5 and Techno just got it with minimum effort which means he has high learning ability. He also mentioned how he would make excellent presentations and had great charismatic features which proves he has good social skills(this is further proven because of how techno was stated to have the best presentation skill in his entire grade.Read books like Art of War by sun tzu(he mentioned it in Potato War) and almost the entirety of Greek mythology.(I think he mentioned it first on his DSMP streams but I am not sure) Technoblade was stated to be academically gifted and had great intelligence. (there is a reddit post about this and I'm pretty sure we'll also include that here)
(VCI, WMI, academics, learning ability, crystallised intelligence, General intelligence, knowledge, social skills, charisma)
Applies to:Real Techno

During the potato war 3 Technoblade deduced that the squid kid was lying when he said that he was closing his island because people were putting rookie axes in his hopper system. While that may be true it was not the real reason he closed his island. But Technoblade knew he was lying even if the thing about the rookie axes were true, he still suspected the squid kid of hiding his true motives because of his understanding of him(psychological profile) them he started to investigate and think.How would a squid kid know that he was the one sabotaging him? For all he knew it could just be a random guy with a level 1 rabbit and if it was technoblade wouldn't know that rabbits worked like that. So he was trying to sabotage him as he had banned Technoblade's alt account right before closing the island. And as he observed his island there it was. A new account with a lvl1 rabbit pet and the username stinkybozo. Since he had observed that squid kid started using that word more often than ever since that account had come to his island.
(FRI, deductive reasoning, Logical thinking, and Emotional perception feat)

Applies to: Real Techno

During the potato war, he calculated his potato earnings per day and hour. He also calculated how much money he needed for the stuff he was going to buy and mind you he bought so much stuff that he spent 20 minutes in the shop buying Ice which is only a fraction of the things he needed to buy. He also has to have a great memory to remember all this. During the Minecraft championship during the build mart Technoblade perfectly remembered all the buildings they were going to use and even the exact amount of materials needed to make those specific builds and we know that this was accurate and required insane memory power. During Minecraft Monday and during any sort of PVP, he would quickly think about the situation and can make quick decisions. He also made accurate judgments of the situation and this is while Technoblade was in PVP where you don't get much time to think.

(Fast thinking, Planning, Calculation, WMI, Decision Making, Anticipation, Prediction)

Applies to:Real Techno

He realised that putting the potato farmer close to each other causes the output to reduce by 90% and the reason why squid kid didn't realise it is because you have to be online for it to work. Technoblade used this fact to create a strategy where he would create an alternative account to afk on his island sabotaging him. Of course, the squid kid got suspicious but it didn't matter as there was very little evidence pointing towards the fact that he was sabotaging his farm. Squid Kid grew suspicious that whitelisted(Technoblade's alt) was sabotaging him but he didn't even think that it was his potato farm. Even if Squid Kid found out that whitelisted sabotaged him there is no evidence, not even a hint of it pointing towards the fact that it was Technoblade's alt. In conclusion it was a flawless strategy because it caused him no harm and only benefitted him. Because even if he found out that whitelisted was sabotaging his potato farm he couldn't find out what Technoblade's real intentions were or even the fact that whitelisted was techno's alt account, and the method with which Techno was sabotaging was completely invisible, this would also indirectly cause Squid Kid frustration due to the unexplainable production loss, as was clear in his responses, He then decided to further mentally stress him by sending a second alt and leaving them both there, this was an Indirect threat and declaration of war, which also greatly increased the stress as it would cause Squid Kid to be certain the alts were doing something, but completely unsure what, which would cause him paranoia, Techno knew this would intensify his paranoia, and even in a confrontation with Squid while on his alt, he expertly infuriated him by simply claiming to be there to see the paintings, and obvious lie which caused Squid to be even more

suspicious and drove his paranoia to insane levels, in a sign he left he was basically begging to know what the slt wanted from him, showcasing immense mental distress which Techno casually inflicted him with, in his video, Techno also jokes about this and “traumatizing” Squid, showing a willingness to use underhanded tactics with no remorse, he also clearly had gotten a good understanding of Squid Kid's emotions, as he properly managed them to drive him to extreme emotional distress, he had also perfectly calculated the risks and knew this method had no risk for him **(Strategy, Strategic Deception, Indirect Manipulation, Direct Manipulation, Emotional Manipulation, Emotional Management (others), Emotional Understanding, Methods, Tactics, Risk Calculation, Willingness to Act)**

Applies to:Real Techno

During the first potato war video Technoblade created a strategy that used a loophole he found that no one in the entire server could observe the behaviour and actions of the potato minions and figured out that potato minions work best when there is some distance between them. He also figured out that placing the potato minions too close to each other causes them to plant in places that are already planted by breaking them and planting them; this resulted in them having a huge problem causing around 90% decrease in potato production. Mind you that no one found this bug probably due to the difficulty of finding the bug because it doesn’t work if you are online. The reason why I bring this up is because Technoblade Only gives us vague information which in turn makes us unable to analyse this feat properly but we do know that this glitch was very difficult to find as no one in the server had ever found it until Technoblade mentioned it. The reason why this is a big feat is that Hypixel players always find ways to break the game by glitches, heck even the small not that useful and weird glitches are found. So it is an impressive feat to find a glitch that has been there for a couple of months by yourself. **(Observation, Perception, Deduction and systematic thinking)**

Applies to:Real Techno

Accurately deceived his viewers and squid kid and his viewers by using verbal deception. This is shown in potato war 2 but given context in potato war 3. During the potato war 2 video Technoblade tells that the reason why he created a AFK machine is so that the manual potato farm would grow but this was a LIE. How do we know this? Because he told us in a comedic way. He made the AFK machine around November he didn’t even make the manual farm until January. Now it’s time to reveal his final trick in potato war 3. He hid his real potato count. He didn’t even fabricate/edit his video but it didn’t count his millions of uncollected potatoes. He had also mentioned that he made 1,586,452 potatoes per day and it turns out he

wasn’t lying but they produce 1,759,597 potatoes per day. Why because the rabbit pet doesn’t boost potato minions by 30% it boosts them by 42.85%. So he technically didn’t lie to his viewers. It also helped that he had a monotone, calm, sarcastic voice and comments that sound like he was not lying at all deceived them and in short made it so that they fully and utterly believed his words, statements and lies.

(Verbal deception, concealment, misdirection(because of the sabotaging it made squid kid make a wrong estimate on how much Technoblade earned)and logical deception(maybe also strategic deception but that can be debunked) feat)
Applies to:Real Techno

During the potato war 3 video, Technoblade had thought of a clever idea. Technoblade, after experimenting with the rabbit pet, realised 3 things. First, the rabbit pets can boost other people’s minions if you visit their island. Secondly, minions can only be boosted by one rabbit pet at a time. If there are multiple rabbits on the same island which one boosts the minions? Logically a person would conclude that the highest rabbit Level would work but Technoblade deduced that if there are multiple rabbit pets, minions will be boosted by the one belonging to whoever has been on the island the longest. Hypothetically let’s say a person with a level 1 rabbit pet is on the island and a person with a level 100 rabbit pet joins shortly. They wouldn’t get their 30% boost from the rabbit pet instead they would pet the 0.3% boost from the rabbit pet. Using this he thought of a plan. The plan involved him first buying a new Minecraft account and slapping a level 1 legendary rabbit pet and putting him in squid kids afk machine. He also made sure to play it safe. You may ask how? Simple, he waited till the Potato War 2 video was out and people started flooding in squid and techno’s AFK farm. His alt account blended right in. Everyday Technoblade’s alt account would stay in squid kids AFK machine to maintain rabbit priority. His alt account had his rabbit pet deactivated during the day as you don’t need to have the pet in use to keep priority. Since the rabbit pet was deactivated during the day even if the squid kid checked on his minions, he wouldn’t find any problem. But every day when squid kid would go to bed at around 2 am, Technoblade would activate his rabbit pet, sabotaging the squid kid.

(Yes technoblade memorised squid kids sleeping schedule).

Then a problem arose. Squid kid got a new alt account and since there is no reason for squid kids account to leave the island, it became so much harder to gain rabbit priority and when Technoblade got rabbit priority, squid kid would kick everyone out of his island for some time because there were too many people for his alt account to join. He was going to counter this by spending 30$ to buy his alt mvp++ because that rank can

bypass guesting limits but he couldn’t use this method for a long time as on march 20 his alt was banned and squid kid closed his island for public forever. While it might seem like his plan was ruined but in truth it was the exact opposite. Technoblade’s goal was never to sabotage squid kid by using the rabbit pet. No, that was just a distraction to hide his intentions. Even if it was a distraction it was still a really good idea because the 2 weeks that took the squid kid to realise that fact cost him millions of potatoes but the real reason Technoblade wanted the squid kid to close his island was because of something called farm crystals. Farm crystals are an item which boost the minion by 10% in a certain area. Now let me tell you something about the minions. The minions work differently depending on whether people are online or not. Let’s say that no one was online on your island and you log in after 7 hours. It will do some calculations and give you the amount of potatoes you would earn in those 7 hours. But the thing is, that calculation is wrong. Technoblade ran an experiment where he realised that he would get 10% more potatoes if he was online and the only thing that gave him that 10% was the farming crystal. The farm crystal is an external buff and is not included in the offline calculations. So while it was easy to get people to afk on his island but it was difficult getting people out of squid kids island. So what if Technoblade told everyone that being afk In others island is helping them then, more people will afk in squid kids island. So the only way to solve this problem was to get the squid kid to close his island. You might ask,”can’t squid just put his alt account in his afk machine and the problem is solved?”. The answer to that question is pretty simple. It’s impossible for 1 single person to stay online for 24 hours a day.
There is server maintenance, your electricity could go out and the list goes on and the worst thing is that it could have to you when you are sleeping. Even the most dedicated sky block player can only average 20 hours a day and that 4 hours are crucial. So you might be asking,”didn’t Technoblade also close his island a few months later?”. Yes he did but the difference between squid kid and him is that he closed his island only after making sure of the fact that he won’t lose any potatoes.
He did this by distributing level 100 rabbit pets to all of his most trusted goons(moderators) and making a server plug in that would immediately notify one of his moderators when he was disconnected so they could log in and afk in the afk machine allowing him to not lose any potatoes.

Now it’s time to reveal his second motive that won’t be revealed until 6 months later.

He had made squid kid miscalculate his own potato earnings. He did this by sabotaging him using the rabbit pets like I mentioned before and also by lying in potato war 3.

The rabbit pet doesn’t boost potato minions by 30% it boosts them by 42.85%. Why?Because for some reason it decreased the time between minion actions by 30% instead of increasing the output by 30%.Meaning that the effect on the output isn't multiplying it by 1.3, but instead dividing it by

0.7. And 1 / 0.7 = 1.4285: output has increased by 42.85%.

The reason why squid kid couldn't realise the fact that the rabbit pet actually gave a 42.85% boost instead of a 30% of the boost was because he was being SABOTAGED.

It also didn't help that squid kid was way too focused on finding ways to sabotage Technoblade (which failed because Technoblade figured it out easily) and couldn't focus on figuring out his actual potato earn. Technoblade predicted that squid kid would kick his alt account and then would figure out his tricks but won't know the full answer which then will make squid kid try to sabotage technoblade but Technoblade accurately and quickly reduces all of squid kids attempts and stops them with very little effort. He also predicted that squid kids won't notice that the rabbit pet doesn't boost potato minions by 30% and that it boosts them by 42.85% because of the recent update that caused manual farming to be actually practical causing even more difficulty to see if there were any decrease in production speed. In the end all of the predictions were correct. This plan lasted around 5 months before the potato war had finished and was executed 4 months before the potato war had finished and the plan was fully done when the potato war finished. In conclusion it was a plan that lasted 4-5 months.

(Observation, deduction, perception, systematic thinking, logical reasoning,(It requires sensory and reading skills to find those facts about those things, you know!) Overall planning, foresight, overall deception, overall strategy , divergent thinking, and logical thinking feat)

Applies to:real Technoblade

When Technoblade was tracking my minion output after the rabbit pet was released he noticed he was getting over 100,000 more potatoes than he should have been each day. Techno soon came up with a well explained reason for this for his own analysis. Every boost in the game (fly catchers, every fuel, farming crystal) works as such: a 10% boost means the overall output is increased by 10%. But the rabbit pet- for no apparent reason- doesn't increase output by 30%, but instead decreases the time between minion actions by 30%. Meaning that the effect on the output isn't multiplying it by 1.3, but instead dividing it by 0.7. And 1 / 0.7 = 1.4285: output has increased by 42.85%.

(FRI, Observation, logical reasoning, adaptability, cognitive reasoning, logical thinking, observation, linear thinking, holistic thinking, reflective thinking(he had to reflect of the common things other boosts and the specific details) critical thinking, probability reasoning, convergent thinking, analogical thinking, data analysis, conceptual reasoning, perceptual reasoning, pattern recognition,(similar reasoning to reflective thinking) connecting the dots)

Applies to:real technoblade

He sold his exclusive items, very rare items, that he would probably never have the option to get again, just to get some more money to buy enchanted potatoes to upgrade minion pet. And do you know what's the funny part? He could only upgrade 3 of minions with that money. He had fully upgraded all his minions within 1 month so you can only guess what items he farmed and sold for just a random goal he thought of randomly one day.

(EE, motivation, willingness to act)

Applies to: real Technoblade

Techno has comprehensive knowledge about ancient Chinese history as mentioned and shown in his ‘Dream VS Technoblade $100,000 Duel analysis’

(Knowledge, crystallised intelligence feat)

Applies to: real Technoblade

Dream, who has better skills than techno in 1.16 PvP lost to techno in a 1.16 PvP match on the fifth and final 1.16 match. In the other matches, techno hasn’t been able to defeat dream in 1.16 and dream hasn’t beat techno in 1.8. This is because techno is more experienced in 1.8 PvP while dream is more experienced in 1.16 PvP. Despite this he still managed to win against dream in 1.16 PvP by adapting to the PvP growing at a rapid pace. Dream is also known to be an insanely good adapter as seen from his manhunt videos and despite this, techno still manages to out adapt dream.

(Adaptability)

Applies to: real technoblade

Scan

Able to casually react to suddenly being set on fire, and quickly threw the heal potion so that by the time both he threw had hit the ground only 0.64 seconds had passed, his reaction to grab and throw both would have also been a good bit faster then this actual time, additionally, he did this casually, and while it seemed impressive to others, he just brushed it off, implying this is simply an average feat for him and likely not even close to his peak abilities, Analysing this, he also perfectly kept his composure aside from a single “woah”, additionally, the time it took for his character to crouch (the initial reaction) Was only 0.5 seconds, and accounting for input lag, Which have been commonly recorded as Input lags all the way up to 0.8 seconds, (Though since Techno was likely using a good setup, it obviously wasn't that high) It's easy to assume an Input lag of 0.1 seconds at least, which is also somewhat of a lowball for the feat, given that googling the average Minecraft Input lag reveals many often have Input lag issues, meaning the Lowball is a reaction within 0.4 seconds, It's important to note that in true emergencies when people feel panicked, their reaction time only goes to 0.2 seconds, Techno neared this number in a casual game of Minecraft without being panicked, which meant no Adrenaline factored into this reaction, and it was definitely on the lower end of his reaction time, In fact, to be more precise, the Median reaction time in such situations is 0.25 seconds, meaning that in a completely calm state, without the help of Adrenaline which enables most “inhuman” feats that humans accomplish, Techno neared the level of a Human's reaction with full Adrenaline and instinct under a completely dangerous situation: His casual reaction neared that of the purest most instant Fight or Flight response, and again, all of this is a lowball assuming Input lag is 0.1 second, and actually, this is the time it took for him to crouch and begin throwing, his character actually walking away from the lava, according to the timer, took only 0.24 seconds, which already surpasses the Medium reaction time of a fully panicked human without factoring in Input delay, if you do factor in our

assumed Input delay, his reaction becomes almost superhuman even if you assume there was only an input delay of 0.02 seconds or something, this earliest reaction of 0.22 seconds would still be 3 seconds faster than an average reaction when TRULY PANICKED. It's important to note that, with training, most people's reaction speed to visual stimulus caps at 0.19 seconds at most…Techno has been through no such confirmed training for specifically his reaction speed, yet already nears the human peak with this casual reaction. In other words, Techno has an insane reaction speed, which correlates to PSI, and all of this is average for him.

(PSI, composure, thinking speed.)

Applies to:Real Techno

DSMP

The Theseus Speech:

After being betrayed by Tommy and the others setting up a government, Technoblade immediately killed Tubbo and delivered the Theseus speech. It's important to note that this speech is actually a very impressive feat if you analyze it. Firstly:It is very clear Techno anticipated being betrayed, due to having the Withers ready for this exact scenario, And having an entire speech prepared, It's important to note that regardless of this event being scripted, it is still a feat, all events in fiction are scripted, and this is a feat for the fictional portrayal of Technoblade within the DSMP, his reasoning for this prediction was also very sound, and showed a good understanding of the others, as he predicted they would be unwilling to just let go of L'manburg's government so easily, due to their high emotional attachment to and memories with it, knowing this, he also prepared an exact speech in advance, not only is this great VCI, But due to the speech being directed at Tommy, he must have successfully predicted that the stubborn Tommy would certainly be involved in the betrayal, based on his stubborn and somewhat egocentric personality, he would have convinced himself that despite promising Techno that their whole goal was to destroy the government, he would still be in the right if he set up another one right after, despite Techno very clearly being an Anarchist who despised government, he would convince himself that he was a "Hero", due to this, Techno not only directed the speech, which was prepared in advance and not improvised, judging from his statements about "preparing a whole speech", his English major, his tendency to be dramatic, etc. He also centred it around Tommy being a "hero" based on his accurate prediction of Tommy's internal reasoning, which also showed a supreme understanding of Tommy's psychology and emotions, as well as his personality, despite his interactions with Tommy up until that point being mostly just war preparations and stuff he had heard from others, meaning he was able to reason all this in his head to predict the most effective thing to centre his speech around, based on limited and vague information. Reminder this is only the preparations, not even the speech itself, using his extensive knowledge of Greek Mythology, which he has shown an interest in before, he centered the speech on creating a parallel between Tommy and a Greek hero known as Theseus, he opens the speech by boldly asking Tommy if he thinks he is a hero, he knows this will prompt panicked and defensive responses from Tommy, again, he must have predicted that all the way back when preparing this speech which he might have not even needed to use if they didn't betray him, He even knows Tommy will say something along the lines of "I just wanted L'manburg" judging by how he immediately follows up with "You just wanted power" in a way that perfectly flows from that statement, this is another prediction he made with perfectly valid reasoning that

can be easily inferred, as Tommy did do all of this for “L'manburg”, He immediately points out that Tommy just did a Coup, he did a hostile government takeover and then immediately instilled himself as president, he likely makes a small adjustment to his speech as he says “And then you gave it to your friend” (Something he couldn't have predicted, but which doesn't make too much of a difference, as his point remains the same), he points out that that's still a tyrant, implying that Tommy just gave Tubbo the power to seem humble, knowing that as his best friend Tubbo would certainly act favorably to him, and also be easy to sway in his favor, with just small improvisation, he immediately adapts to this minor unexpected element and only strengthens his speech with it, by implying that Tommy is merely being cunning and sly, and not at all generous or humble, with a smart word choice. He then goes into his iconic part of the speech, using the example of Theseus to show that “Good things don't happen to heroes”, not only Is this a subtle threat to Tommy who views himself as a “hero” (Which again, Techno predicted.) But his word choice and Charisma throughout this speech is enough to paralyse literally all the ARMED MEN WHO OUTNUMBER HIM due to how gripping the speech is, resulting in them not attacking him, he likely also instilled doubt in them of whether they are truly fighting for the right side, and was able to perfectly manage their emotions by using the gripping content of his speech and natural ability to state things in a gripping and entertaining way, keeping them totally hooked while perfectly managing their emotions, (Note: no, there is sadly no evidence that Techno choosing the Theseus comparison specifically was a prediction of Tommy's exile, instead that was likely a smart decision by Dream, emulating the speech, which must have left a mark on Tommy's psyche, to increase the trauma.) He then says the Iconic line “If you want to be a hero Tommy, then DIE LIKE ONE!” And initiates his contingency, using the Withers, combined with his impactful line, this causes all the fully armed men to panic completely, and he and the Withers, along with Dream who decided to capitalise on the situation and join the winning side, just start slaughtering everybody and destroying the city, causing complete chaos and anarchy. Additionally, him thinking about things like Greek Mythology and the fate of heroes while making this speech certainly showcases good Existential Intelligence, like many of his feats, he did this all CASUALLY, while thinking of the possibility of being betrayed and creating a contingency in the Withers, he casually decided also to make an entire speech just to be dramatic, even though it took a lot of hidden intelligence to make such a thing, and it is a complex feat, he did it casually, like an everyday task, it is also certain that when delivering the speech, he was able to engage his own emotions to deliver it with extreme conviction, and also forcefully engage the emotions of the masses with how gripping it was and the conviction it possessed, and again, this was all a mundane task for him.

(VCI, Predictions, Inductive Reasoning, (Reasonings he made to get an understanding of Tommy's personality and what actions he would take.) Deductive Reasoning, (Reasonings made off assertion that Tommy will view himself as a hero.) Improvisation, Adaptability, Contingency, Charisma, Influence, Aura, Eloquence, Knowledge, Mass Manipulation, Direct Manipulation, Emotional Manipulation, Smearing, Intimidation, Threats, Emotional Understanding, Emotional Engagement, Psychoanalysis, Psychological Understanding, Emotional Management (Others), Fear Inducement, Crystalized Intelligence (applied his English major and knowledge of Greek Mythology) Fluid Intelligence, Intrapersonal Intelligence, Interpersonal Intelligence, Existential Intelligence, Linguistic Intelligence)

Applies to: DSMP Techno

during one of Tommy's streams Tommy had gotten lost. He asked Technoblade for help. After a short while he found Tommy and when Tommy asked how he knew where he was technoblade calmly responded "I recognised the tree near you in your stream ." This was only possible if he could actually perfectly remember the area he goes through. You still don't think he has great memory?During the minecraft championship during the build mart Technoblade perfectly remembered all the buildings they were going to use and even the exact amount of materials needed to make those specific builds and we know that this was accurate and required insane memory power and time.

(WMI, VSI, memory, pattern recognition and observation(because he has to observe his surroundings to remember them) feat)

Applies to:Real Techno and DSMP techno

Technoblade feat in DSMP: He was arrested for betraying the nation Manburg, the 5 generals of the Nation attacked him, they took his horse hostage, and due to techno empathy towards his friends and others, he then listened to them, they told him to drop all of his stuff, which he did but he kept his totem of undying in his inventory, he then was captured and they all went to Manburg place, he was put in a cage where he couldn't break or evade. He then predicted that he would get saved by looking at Philza's reaction, a traitor of the nation who wasn't revealed yet. Dream and Ranboo showed up at the execution where Tubbo the president was giving a speech about technoblade. When Tubbo saw Punz attacking, he immediately told Quaquity, the vice president, 'to pull the lever where the anvil will fall toward technoblade and make him die' which made Quaquity what to pull the lever and think that he will successfully ban Technoblade since Techno has been a villain of the server so he got only 1 canon life. But he then uses the totem to deceive and evade them from the cage using the fallen anvil as leverage which was calculated.

(Bluffing, acting skill, EQP, Misdirection, Adaptability, Deception, Observation, Prediction, Anticipation, Decision Making, Cunning,) (negs yuuichi)

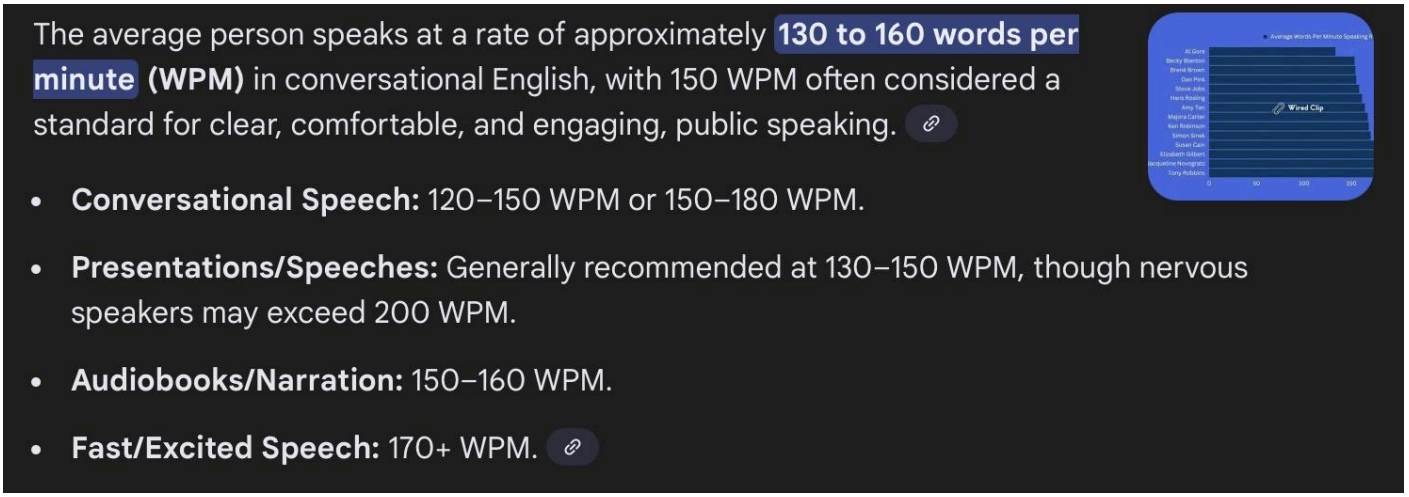
Applies to:DSMP Technoblade

Visualised the entirety of the pandora box. He did have the help of some blueprints but they didn't contain all the details of the structure. so he had to still visualise a part of it(due to him having to find the exact reach of the elder guardian.). **(VSI feat)**

Applies to:DSMP Technoblade

In the DSMP lore, techno can canonically communicate with people from the outside world or his viewers although in a very twisted way according to the lore. He can hear the voices(the live chatter's chat). At one time he was hearing 43,000+ voices at once (I got this number because he had once gotten 43,000+ live people in his stream which according to the lore is 43,000+ voices) sometimes these were loud without warning.(Superchat) The voices can cause emotional agitation and the effect is larger when more and more of the voices express the same emotion which makes it hard to ignore them(as proven when techno reveals to phil that he's so violent because of the voices.) The voices are directly transmitted into his brain and sounds like someone speaking to you directly in your ears and no they are not whispering.(as explained in the egg stream where the egg spoke to techno and he described it as similar to his voices he hears and since the egg directly speaks into your ear or brain, we can assume that the voices are the same) And mind you he's not

ignoring these voices as he takes advice from them, does their requests and mind I remind you that their voice can cause emotional agitation.



Calculation (Assuming the minimum):- 43000 X 130 = 5,590,000 words

(CPI(WMI+PSI),VCI,EM(since the voice has the ability to influence a person's emotion so resisting that urge requires emotional management), Self-management, self-regulation, adaptability(has to adapt to the chaotic and sudden and random changes or mood swings of the voices), feat)

Applies to:DSMP techno

Knew Quackity was lying and deceiving him when he had said that Dream needed help and also predicted him working with Sam and then planning to either kill him or trap him(evident from the will and the Stasis chamber he had made beforehand.) this is impressive since Quackity was not a bad liar and also had knowledge of the favour system that dream and techno did which made it more believable

(EP, EU, Prediction(predicting Sam's and Quackity's plan to either kill or trap him) anticipation(statis chamber and will))

Applies to:DSMP techno

Prison break plan

Pandora's prison is a difficult prison to break into and literally impossible to break out of by yourself. The pandora's vault has a total of 6 total elite guards that have the best armour, weapons and a lot of other items. The prison uses a portal system so it's difficult to enter the prison without permission. The prison has multiple entrances that have their required then own specific warden pass. Which makes it impossible to infiltrate by disguising yourself. And it's very difficult to break in by digging because of the elder guardian that gives mining fatigue which decreases the Mining speed by 10x. The elder guardian can apply this effect to you permanently if you stay near the prison and can cover basically the whole prison by using the water railway system that is in the

middle of the prison. Every block is also rigged so that if one of them breaks, the observer will pick it up, send a redstone signal and activate an alarm system which will alert every guard and players on the server. Technoblade had figured this out by reading and analysing the blueprints that he had gotten. He realised that even if he entered and broke into dream and Ranboo out within 5 mins, it would still be too late as the guards can reach the cell area within 2 minutes and it takes too long to leave out of the front entrance (around 2-3 hours without any permission) which would take too long. So what did he do?

He estimated the position of the elder guardian railway system and then calculated the depth of the prison. He then figured out a major flaw in the prison system. The area near the bottom of the prison was not able to be reached by the elder guardian but there was a problem since every the floor of every floor was like 7-13 blocks thick which meant that by the time he had actually reached near the floor from the bottom, the elder guardian would be in its range but there was a certain exception. The main cellar room. This room was only 1-2 blocks thick from the outside near the bottom. This was because of the presence of the lava drain and drop system which required so much space that it actually forced the infrastructure of the building near the main cellar area to be less thick. Also the alarm system didn't work near the bottom of the main cellar area as it was covered in lava. However techno still took precautions. He made an ender stasis chamber so that his allies could teleport him out if he didn't come soon. He also hid a few fast and good horses near a hole that he had philza(one of his allies) dig up the day before so that they could escape more easily if they were chased. He also gave Niki enough items to summon 3 wither in case of emergencies to draw away their attention if there were too many people. Since Niki would be a bit far from the group to summon the group she needed a signal so they used a specific colour and pattern of fireworks for the signal. With this, techno dug underground, right below the main cell up which he navigated to using the blueprint he read beforehand. He splashed a fire resistance potion on himself to the cellar where Dream was being held but to his surprise something was different. They added glass to Dream's prison which techno didn't expect since Quakity was torturing Dream to get the revival book but the addition of the glass meant that there was no gap that Dream could pearl out of and no access for Quakity for him to continue torturing Dream to get the revival book. This ruined a part of his plan since originally techno planned to trigger the alarm system when he planned to break into the other less guarded cellar room with Ranboo in it since he had to save both Ranboo and Dream who were being held in two different cellar rooms. Dream being held in the main cellar cell that was surrounded in lava while Ranboo was being held around the general cellar. Techno looked at his items in hand and then smiled. He knew that there were only 2 guards in the cell right now and that the other guards couldn't come in if both the guards were alarmed and being engaged in a fight since they can't operate the portal entrance system if both of their arms were tied up so techno, took out a TNT and lit it. Freeing Dream and triggering the alarm system. He gave dream a set of armour and weapons before he splashed a potion of Fire resistance and forced dream to help him break Ranboo out of prison and dream and had to comply since dream didn't even know where the hole to leave the prison was and also knew that he would probably die from the guards and other people who were right outside of the prison so he needed techno's support so he had to comply(I know that Dream manipulated Ranboo to ensure that Technoblade rescued him but it didn't mean that he intended to join Technoblade in his idea to rescue Ranboo so they both manipulated each other).Techno went to the opposite side of the cell swimming through the lava with Dream. The two guards came soon after they crossed the guards and had to fight a 2V2 but techno had bought regen and strength

potion and also had a lot of golden apple and a few god apples so his victory was guaranteed especially with the god apple even in a 1v 2 situation. After defeating the guards, he was about to enter the main cell room but the guards had blocked of the water way that brought them to the room that would be right beside the cellar room with blocks but techno had predicted this so he caught milk with him that allowed him to be immune to the mining fatigue for around 0.6 seconds which allowed him to break most blocks that were around. As tough as cobblestone which the guard had used to block it off. As techno got out of there, he faced the guard again until he defeated them and blocked off the guard entry however they managed to block off the pathway that would lead them to the general cell area but techno countered that method using the blueprint. All he did was build up against a specific wall and used a TNT to explode into as he knew that it was where the cell room was. He then found Connor, decided to rescue him as well, rescued Ranboo, gave him armour and weapons and splashed a potion of fire resistance and went through the hole he created on the Bottom side of the main cell area. The guards found about this and tried to chase them but they managed to escape their grasp only to be met with around 13 people on the surface and then the 4 guards began to fight and techno held them off and escaped using the horse using the wither as a distraction but couldn't save Ranboo since he decide to give up all his weapons and armour to Sam and even gave his life to him because Sam apparently had a certain piece of info that made Ranboo listen to his commands. Overall the plan was a success.

(Planning, improvisation, contingency, adaptability(being able to adjust to the unexpected circumstances) preparation, logical manipulation, prediction, anticipation, countering(countering The guards plan to block of their escape of the way to their objective) avoiding traps(avoided the guard plan to trap them in the prison and dream's plan to make him help kill or trap tommy. This is implied when Dream tries to get his help after they escape) EM(saw one of the core members of his group, his best friend and a person who he talked and explored together with for days die in front of him in a weird way without any proper reason and for no reason. Yet he managed to control his rage and focused on escaping first. He also managed to manage the tension between Dream and Ranboo and kept it somewhat under control(not fully since that's basically impossible with what Dream did to Ranboo) .) Deductive reasoning(managed to figure out the range of the elder guardian rail system range, the thickness of the main cellar area and how it was different from other rooms. Figured out that the alarm system won't work at the bottom of the main cellar area because the lava makes it so that they can't increase the range of the alarm system to reach the bottom of the floor.) inductive reasoning(assumed out that they will only be around 1-2 guards in the prison as of now since the prison only has 1 guard(Sam) for a while when Quakity comes and goes out of prison to hide the secret that Quakity tortures Dream and assumed that the other guards weren't there in the prison yet since the prison often doesn't have more than 3 guards at the Sam estimate and also considered the fact that Sam really takes his time to inform the guard to take their shift.) CPI(due to the split seconds action he had to take throughout the whole prison break) Critical thinking, feat) Applies to:DSMP techno

Techno's speech had absolutely stopped everyone in place absolutely frozen. Even Tommy was absolutely stunned and not able to move, he was more stunted than the time he was

exiled from the country he helped build, he helped gain its freedom. This speech completely changed their perception on techno, it was a part that led to Tommy's realisation at the end of DSMP which literally completely changes Tommy's train of thought and perspective. It was also what started the conspiring hate and anger against techno for Quakity, one that drove him to eventually lose his former friends and make his own country in place.It spared up Dream's trust in techno and changed Philza and which side he stood on. He had to predict Tommy's actions to create a speech to make it so it perfectly suited the presence of the current situation. He had to predict the betrayal and understand the difference in ideals to prepare beforehand.(this is backed up by the fact that he went out his way to make around 150+ tnt and bring a few wither skulls and soul sand.) Connected Tommy's goals with egoism, predicted his sense of heroism and greed of power and guessed that he was the cause of Dream's current persona. He communicated with Tommy for a max of 4 hours in 2 weeks and also remembered that techno wasn't really close to Tommy and their conversation could barely be considered casual talk and he also had created the speech 1 week beforehand so he had even less Knowledge and time to understand Tommy. "I have the blade(referring to techno, during his fight with sapnap.)" "Let's take back manburg" "Let's do this big man" These were the only highlights In dialogue between the 2 weeks that they conversed that could be used to make a profile of Tommy and remember that he made the speech and predicted their betrayal 1 week beforehand so it's even less. He also heard from Wilbur that quote on quote: "Eret betrayed us but he wants to reform us." "Tommy and Dream are in a…rough situation to summarise it." "Turbo is brave but weak willed at times but we all trust him" "Techno…Let's destroy Manburg together!" From this and the general information he had on others, he figured out that dream's and the badboyhalo's team were on jslatt's team. Figured out that there was a sort of explosion under Manburg but he wasn't sure where and that the traitor would be pressing it. He then assumed that Wilbur was the most likely suspect but he still kept dream as a suspect too in his mind. Predicted that Tommy would give over presidency to Wilbur and Wilbur will give it to Turbbo.(from this dialogue "Turbo is brave but weak willed at times but we all trust him" and also the profile he created by connecting Tommy's goal to want Manburg back which in turn could be connected to wanting power and not trusting power in other hands other than the people he's closely related to and himself so in short it can be connected to obsession over control. The way he speaks can also be connected to his heroism as he always speaks in a way as if assuring everyone of their victory and this can also be further backed up by his goals of wanting his country back.) Also the "I have the blade" dialogue said by Tommy was used by techno to make an assumption(which was correct) that Tommy has a twisted mind. He can't prioritize his new relationship over his old relationship. Like when Turbbo his old pal exiled him and made him suffer and techno who stood beside his side no matter what, gave him support, help and items was betrayed and he went to Turboo's side.(This was 6 months after the profile was already made and the speech was given) Predicted Tommy's and Turbbo's idea to establish another president after they did a hostile takeover.(also he connected their goals to take back manburg as a hostile takeover because jslatt was rightfully elected even if his actions were questionable) Predicted Quakity's betrayal to jslatt after seeing his response and hearing his shocked voice after techno was peer pressured by jslatt and executed Turbbo.

(EU, EP, VCI, Prediction, anticipation, EE(the speech itself is the feat even if we don't include any planning), Social skills(the speech again) Charisma, contingency feat.)

Applies to:DSMP techno(it's a bit of stretch to say it applies to real Technoblade so I haven't included him)

Skeppy's video's

Video title: "Skeppy tries to troll me but I troll him first" [All apply to real Techno]

Techno says "there's a barrier block isn't there?" meaning he wasn't sure whether there was and intuitively knew Skeppy would retry that. [Timestamp - 13:41]

(Intuition and guesswork)

Techno knows that the parkour is rigged, and then notices that he doesn't have to do it because he can jump around it

(Observation and Non-linear thinking feat)

Observed that the jump was too far too make in level 3

(Observation)

Noticed what was happening around Skeppy's y-level based off of pixels (i.e. noticing Skeppy was holding a water bucket, noticing the furnaces, etc.)

(Observation, analytical)

Collected sand at the start as he predicted that Skeppy would build up below him, meaning he could use the sand to knock Skeppy off the tower.

(Foresight/prediction)

Applies to:Real Technoblade

When Smp Earth started,Techno decided to take a risky route and try to find resources in a volcano full of mobs. He managed to adapt to his surroundings,escaping the mobs as he went into the cave.

(FRI,Self Management,Risk calculation)

Applies to:Real Technoblade

His reason behind collecting his resources from Africa is due to him planning on claiming Antarctica for his own and establishing an empire.

(Planning Aim,Planning Scope, Formulation Speed)

Applies to:Real Technoblade

In the second SMP Earth highlight,Techno along with his ally are planning on world domination using the autofill feature where they'd only need to get the perimeter of the land and it would be all theirs to take. They would construct landing pads around the lands and meet with each other at the end. They'd need to do this plan fast though since they'd have to give up their property in Antarctica just to gamble against the admins for the world.

(Planning Aim,Planning Scope,Planning Depth,Risk Calculation) Applies to:Real Technoblade

During Minecraft Monday, Technoblade was able to place consistently in the top 5 teams throughout the weeks, and gathered 1 million subscribers during it.

During the games, multiple adversities are faced. The teammates he's placed with, people targeting him, and the pressure he had with Pig rank and his streak.

Despite the obstacles, he came out as the greatest Minecraft Monday player of all time, with many fearing his presence during those games.

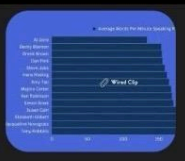
(EE, EM, Composure, Determination,Impulse Control,Cognitive discipline, perseverance, stress tolerance, Mental Fortitude, Influence building, Insanity Inducement, indirect manip)

Explanation(basically giving feats more context) and arguments

Firstly this feat:

In the DSMP lore, techno can canonically communicate with people from the outside world or his viewers although in a very twisted way according to the lore. He can hear the voices(the live chatter's chat). At one time he was hearing 43,000+ voices at once (I got this number because he had once gotten 43,000+ live people in his stream which according to the lore is 43,000+ voices) sometimes these were loud without warning.(Superchat) The voices can cause emotional agitation and the effect is larger when more and more of the voices express the same emotion which makes it hard to ignore them(as proven when techno reveals to phil that he's so violent because of the voices.) The voices are directly transmitted into his brain and sounds like someone speaking to you directly in your ears and no they are not whispering.(as explained in the egg stream where the egg spoke to techno and he described it as similar to his voices he hears and since the egg directly speaks into your ear or brain, we can assume that the voices are the same) And mind you he's not ignoring these voices as he takes advice from them, does their requests and mind I remind you that their voice can cause emotional agitation.

The average person speaks at a rate of approximately **130 to 160 words per minute** **(WPM)** in conversational English, with 150 WPM often considered a standard for clear, comfortable, and engaging, public speaking.



- **Conversational Speech:** 120–150 WPM or 150–180 WPM.
- **Presentations/Speeches:** Generally recommended at 130–150 WPM, though nervous speakers may exceed 200 WPM.
- **Audiobooks/Narration:** 150–160 WPM.
- **Fast/Excited Speech:** 170+ WPM.

Calculation (Assuming the minimum):- 43000 X 130 = 5,590,000 words

(CPI(WMI+PSI),VCI,EM(since the voice has the ability to influence a person's emotion so resisting that urge requires emotional management), Self-management, self-regulation, adaptability(has to adapt to the chaotic and sudden and random changes or mood swings of the voices), feat)

Firstly, I know this feat is quite controversial according to what I have seen or talked with others about.

-

There’s quite a lot of difference here so it’s not fair to call them the same.

1.In the case of light he was just remembering his old memories so it’s life if the neurons in our brain that were originally there but disconnected got re-connected while in Techno’s car it’s a new memory or a new knowledge.

2.light was literally just forcefully remembering his forgotten memories and he has never even once shown any proof or neither had there ever been any statements that solidify the fact that light can even think remotely that fast. Then what about techno’s case? In techno’s case it’s like if a large amount of people are speaking in a grand hall that is equally auditable and understandable. Of course it’s impossible for any normal human to do this but in the DSMP cannon he has shown the ability to comprehend this words although he had been overwhelmed with it sometimes or can’t process all of the words spoken making it sound gibberish or a background sound often similar to the sound of a person speaking when you are day dreaming(what I mean in this sentence is that it’s not understandable)

-

First off, those voices are constant, as you can see from the chat they talk continuously and fast so techno keeping track of them at all is impressive and distinguishing them from each other. Secondly, He may not need to keep track of all voices but in order for him to comprehend the request he'd legit need to hear from thousands of voices, tell me, if 1 thousand voices continuously talk, how would you comprehend the request?

No, that’s not true. The voices have no magical power, they are just voices. The reason why techno compares the voices to the egg’s voice is that they can cause a similar effect to the egg's emotional agitation by uniting and repeating the same word or demanding a certain thing together. I mean people are easily hurt or influenced by a few words on the internet and other’s words have even caused a negative impact on them which have even led to suicide. I want you to remember that there are thousands sometimes even hundreds of thousands of these voices and people only need 2 or maybe 4 to express the same opinion for them to feel uncomfortable picking other opinions and a fe people’s remark can chafe people and affect them positively(to work harder) or negatively(insults, criticism) and these opinions cause stress to the users and Technoblade according to cannon hear these

voices all the time and he can't block them or not listen to them unlike other people and these voices are always speaking even when he's sleeping. He's also struggling with comprehending them and sometimes they can just sound like a lot of loud screams or constant whispers due to him not being able to think fast enough to keep up with the voices. So that's why I said that these voices can cause emotional agitation almost at the same level of the egg.

Someone also tried to downplay techno's EM part of the feat by this:

For the sake of the argument I will be using Gross (1998), Gross & John (2003) and Salovey & Mayer (1990) for the definition of EM.

Which I know you haven't read so to summarise, it's a method of evaluating EM by the process not the outcome. For ex-

-Guy 1 is depressed because he became paralysed, he gets constant support and has constant family members helping his always and he goes through rehab to be able to walk again and he can Walk normally in about 1-2 years,

-Guy 2 is depressed because he became paralysed, he doesn't get visited often by any of his family after their initial visit and they slowly visit him less, people don't know his situation so he's not known well, he doesn't get mich support and they only talk about how he will never walk again not even considering him being able to walk but he goes through rehab to be able to walk again and he can Walk normally in about 1-2 years,

Yes this ain't the best example but what I'm trying to say that is that while the result is the same, they are able to walk in the same time but the process is clearly different (one process involves receiving external help while the others receives no help and has to internally get the motivation form his internal self) from each other and using this model, we know that guy 2 has better EM.(regulation also plays a major role in this model)

Also I have to clarify that in the argument, I was talking about how Technoblade managing his ability to kill and still run gene ranboo died and the voices were

demanding blood was a great feat due to the bond that they shared during the lore.

“If Techno truly regulated himself, the voices wouldn’t be so intense”

That’s not how regulation works. Regulation doesn’t erase emotion. It modifies response, not stimulus intensity.

The voices are an external, uncontrollable input, not an internally generated emotion. Techno can’t reduce their intensity because he doesn’t control the stimulus, only his reaction to it.

That’s precisely why his feat is impressive: he adapts to a chronic, unfiltered influx of emotional agitation and sustains cognitive control without total emotional collapse.

Under Gross’s framework, that’s sustained self-regulation under unavoidable stress.

“His calibration regarding Ranboo was external — cost–benefit logic”

Even if cost–benefit reasoning plays a role, it still qualifies as emotional regulation when cognition is used to alter emotional expression and action tendencies.

Gross (1998) explicitly identifies cognitive reappraisal — reinterpreting emotional situations to change their emotional impact — as one of the most adaptive strategies.

Techno’s restraint isn’t absence of feeling; it’s reappraisal in action. He experiences anger and grief yet chooses not to act destructively because he reframes the emotional impulse through strategy and moral reasoning. That’s precisely what the Gross model defines as healthy intra-personal regulation — emotion-directed cognition producing adaptive behavior.

“His mental state is aggravated, so it can’t be effective EM”

Chronic regulation under persistent stress doesn’t eliminate emotional strain, even the most adaptive strategies have physiological cost. Gross and John (2003) actually note that individuals who successfully use regulation in high-stress contexts often still experience elevated emotional activation, but they maintain functional adaptation and decision control.

So yes, Techno still feels the strain, but emotional regulation isn’t about removing stress; it’s about maintaining adaptive function in spite of it.

Secondly, I’ll be giving this feat a better explanation since I think many people will definitely overlook this feat

-When Technoblade was tracking my minion output after the rabbit pet was released he noticed he was getting over 100,000 more potatoes than he should have been each day. Techno soon came up with a well explained reason for this for his own analysis. Every boost in the game (fly catchers, every fuel, farming crystal) works as such: a 10% boost means the overall output is increased by

10%. But the rabbit pet- for no apparent reason- doesn't increase output by 30%, but instead decreases the time between minion actions by 30%. Meaning that the effect on the output isn't multiplying it by 1.3, but instead dividing it by 0.7. And 1 / 0.7 = 1.4285: output has increased by 42.85%.

Rabbit pet description:

[Level 1 Rabbit]

Farming Pet

Health: +1 HP

Speed: +0

Happy Feet

Jump potions also give +0.5 speed

Farming Exp Boost

Boosts your Farming exp by 0.3%

Efficient Farming

Farming minions work 0.3% faster while on your island

From the Rabbit Pet description, Technoblade infers several non-explicit mechanics:

Scaling inference
The listed +0.3% Farming EXP at Level 1 implies a 30% boost at max level, requiring proportional extrapolation.

External vs internal buff classification
He correctly categorizes the Rabbit Pet as an external island-based modifier, functionally analogous to the Farm Crystal:

Does not require the owner to be online.
Applies passively to minions.

Functions independently of pet activation.

He determines:

Only one Rabbit Pet can apply at a time.

Priority is not determined by pet level.

Priority is instead assigned to the player who has been on the island the longest without logging off, even if their pet is not summoned.

None of these rules are stated in-game. They are deduced via relational mapping, constraint elimination, and rule abstraction, all of which are core matrix reasoning processes.

He then immediately applies this model to construct an optimal sabotage strategy against Squid Kid—maintaining advantage even after Squid Kid becomes aware of the exploit.

The more complex reasoning begins when Technoblade notices that the Rabbit Pet's effect does not align with expected output math.

Expected Outcome

A 30% boost should yield:

Output X 1.3

Observed Outcome

Instead, output increases by approximately 42.85%, implying:

1 /0.7 = 1.4285

This indicates the Rabbit Pet reduces the time between minion actions by 30%, rather than directly boosting output by 30%.

This distinction is non-obvious, and requires inverse-rate reasoning.

Identifying this discrepancy required Technoblade to overcome multiple layers of obstruction:

Confounding external modifiers

Farm Crystal effects

Minion catalysts

Server maintenance downtime

AFK variance during sleep

Historical bug interference

A prior bug (three months earlier) caused minions to operate at 33% efficiency, creating a false explanatory pathway that had to be ruled out.

Also remember these things:

Lack of incentive to test

He only experiments when adding new mechanics.

There was no obvious trigger to test potato yield at that moment.

Despite this, he notices an anomaly in his daily spreadsheet tracking almost immediately—before executing the Rabbit Pet sabotage plan. This implies:

Continuous internal expectation modeling

Real-time deviation detection

No reliance on brute-force experimentation

Technoblade then performs a multi-step elimination process:

1.Quantitative estimation:

Uses a ~100,000 potato discrepancy to rapidly estimate percentage deviation.

Source elimination

2.Rules out:

Farm Crystal

Catalysts

Rabbit Pet priority conflicts

Known server or minion bugs

Stacking inconsistencies

3.Mechanism reinterpretation

Identifies that the discrepancy arises from rate manipulation, not output multiplication.

Correctly interprets that:

Reducing time between actions by 30% ≠ increasing output by 30%.

This results in a 1 / 0.7 scaling effect, yielding +42.85% output.

4.Developer-intent inference

Concludes the effect is not a typo (30% vs 42.85%), but a systemic implementation error—a far less obvious explanation.

This requires:

Ratio reasoning

Functional dependency analysis

Counterfactual testing

Abstract representation of time-based systems

Even without strict instance counting, this feat involves:

Matrix Reasoning:

External buff equivalence, priority systems, stacking rules, anomaly isolation

Quantitative Reasoning:

Inverse rates, percentage estimation, scaling functions

Abstract Rule Formation:

Identifying hidden system logic from incomplete information

Error Detection & Correction:

Detecting silent inconsistencies under the many possibilities

Using variable-based FRI scaling, this involves ~9–14 interacting variables, well beyond simple arithmetic or learned game knowledge.

Next is this one:

During the potato war, Technoblade had continuously farmed an average of 11 hours a day.

-Remember, he was doing this while still streaming on Earth SMP which had an average minimum length of 3 hours. He also participated in the minecraft championship. He also had to go for a dentist appointment and buy medicine for his dad, and also had to edit a Earth SMP video that covered 3 of his streams which had a total of 9 hours at bare minimum and had to edit those 9 hours of pure content into a 30 minute video.(by the way, it took him more than 2 weeks to edit and upload potato war 3. Earth SMP did take less time to edit, since there's only 9 hours of content to edit while in potato war there's over 20+ hours, it's still a lot) While you might say that Technoblade was having fun farming potatoes, it didn't mean that he was not tired. He often didn't sleep a lot during those 2 weeks he continuously farmed and although he was playing a game, moving your cursor and mouse in the same periodic motion while seeing the same thing is boring. If you want an estimate of how it would feel like, go and put a 1 hour timer and keep staring at it without looking away.

Now imagine that but doing that for 11 hours everyday, while not getting quality sleep. During this time Technoblade had also not communicated with others a lot and in fact, when a person asked him to play with him, Technoblade would keep saying that he was farming potatoes to the point that he thought it was an excuse.
Technoblade would have obviously faced mental fatigue and tiredness and boredom and maybe even irritation but even after that Technoblade forced himself to farm and farm and farm completely sweeping his other emotions away.

Firstly Techno would often change his sleep schedule, sometimes not sleeping at night and sleeping in the day ruining the body's natural sleep-wake cycle and circadian rhythm, leading to various health issues.
Remember he, still famed 11 hours per day on average even after doing all those other things and observing squid kid.

Scans about sleep deprivation:

squid If you are wondering what emotions he engaged With(this is mostly to justify this feat as EE feat) they are:

Irritation, anxiety, anger(in the form of less patience and being more reactive) and insecurity(in the form of doubting himself)

He also felt apathy, increased sensitivity(taking things more personally) and restlessness as a side effect. (God, why does this sound very debatable and relatable😭😭)

Being able to stay motivated to do a certain thing even after you are facing your low's, feeling apathy, feeling tired or anxious is literally or in short facing adversity and maintaining emotional stability is a part of emotional engagement or to more specific resilience

Techno showing no powerful or strong emotions even after facing large amounts of stress and emotional deprivation is also a display of his self endurance or discipline(both of which are considered a part of emotional engagement[I can send scans for this if needed but I don't think I need to prove this point exactly, ask in dms if needed])

Motivation is also a part of EE(in fact of the most important aspect, can send if needed)

You have to remember that Technoblade was sleeping irregularly and was averaging 11 hours per day. This was while he was doing a lot of other things which I have already mentioned and tracking squid kid's sleeping schedule and suddenly adjusting his sleep schedule so that he could sabotage him. Him having to adjust the sleep schedules for the duel for 100,000$ with dream, etc. This leads to sleep deprivation which I have already explained the negative effects of. Also techno still focusing on the potato war with a burning passion even after facing emotional deprivation and many other negative effects I probably have mentioned, improves his motivation feat even more. Also you point for there being no proof of being anxious or other things is a display of his motivation and resilience. He should have felt those feelings, those emotions. I mean anxiety and stress is literally what squid kid felt and his narrative at the beginning of the video.(remember techno played 3 hours on average more than this guy while still being more busy than him) Squid kid started facing symptoms of sleep deprivation and techno should have also faced these symptoms because of the fact that he was literally more sleep deprived. In fact it was literally stated that techno hadn't cried a single time since he was a kid. Not even in his death bed. Not even when the doctor said he would die. Not even when he was in a large amount of pain due to the tumor. Techno did feel emotions he just never showed them to the public, he kept his emotions to himself and sorted it out himself, always thinking of what he has and will do. He doesn't let his negative emotions get to him and stops his motivation. He moves on, never stopping. moves If you are wondering what was the emotion that made techno handle all this(bringing this up to justify it as an EE feat) That's really simple, because of the yearning he had for the potato rank no,1 title. It was a simple reason but do you really need such a complex amount of emotions for a person to take action? I mean murder just kill on a whim so I feel like being that motivated to do those things is in itself a higher level of talent (Yearning is an emotion btw)

If you are wondering how this feat makes Technoblade>L in EE or EM, it's because, in a more understandable way, Techno was able to show more tolerance to tiredness than L.(using L since he's popular and also seems to be a great example of sleep deprivation)

While Yes, L's stake was much higher. In fact techno's objective to be potato war rank no.1 is actually quite insignificant. But that's what makes it interesting. Technoblade not only wasted almost 1 year of his life. He also spent 4 months constantly farming potatoes completely sleep deprived for something he knew was insignificant. Real value or significance in that task is a crucial factor for emotional engagement and emotional sustainability. Without it, it's very difficult to stay very motivated and fully concentrated especially for a long time

Scans:-

https://arxiv.org/pdf/1210.09

Let me say a few points:

1.Sleep deprivation may be associated with an increase in the orogenic hormone ghrelin, which stimulates hunger, and a decrease in the saturating hormone leptin , leading to increased food intake to combat fatigue or stress.

2.Sleep deprivation can lead to increased cravings for sweets due to hormonal imbalances and impaired cognitive function related to food choices

3.Consequently, lack of sleep has been shown to influence caloric consumption and cravings for sweet or salty foods

4.Sleep deprivation also worsens posture

I wanted to point these very specific points out as they perfectly describe L's behaviour and actions.

These points proves one thing

1.The fact that Techno has better management of himself during sleep deprivation.

Techno hasn't shown many moments of being a sweet addict or any caffeine addiction. In fact he rarely ate cake or any sweet or calorie reliant heavy food. He actually drank a lot of

Ice water(source:Techno’s dad) showing very little side effects of sleep deprivation which only meant one thing. He was managing the effects of it very well.

While on the other side L has fully succumbed to the side effects of sleep deprivation. His overeating of sweets can also be considered ‘emotional eating’ (yes that’s actually a real term but I’m sure you know that, I’m just saying this for any spectators who don’t)