VLR Slingshot/Schrodingers Cat Plan: ***Heavy Spoilers for VLR***

After the events of 999, in 2029, a disease known as Radical-6 breaks out of a lab and kills the vast majority of humans on Earth (6 billion at least which was 99.9% of the population at the time). Akane survived this apocalypse along with Sigma Klim who Akane had already kidnapped, seeing through the events of her plan that hasn't happened yet (more on that later).

In order to save the world from Radical-6, she constructs a plan known as the AB Project to send the consciousnesses of two espers (which ended up being Sigma Klim and Phi) back in time to December 25th 2028 in order to stop the apocalypse before it happened. From Sigma's POV in 2029, the AB Project had already happened to him, this is naturally as a result of Akane being able to view the future in an unknowable capacity (because I haven't fully analyzed it yet). Akane and the (future) Sigma work on building the AB Project for the next 45 years on the moon, far away from an Earth in ruins.

(Btw the completed AB Project is literally just the entire game of VLR so no I'm not gonna explain 25+ hours of gameplay)

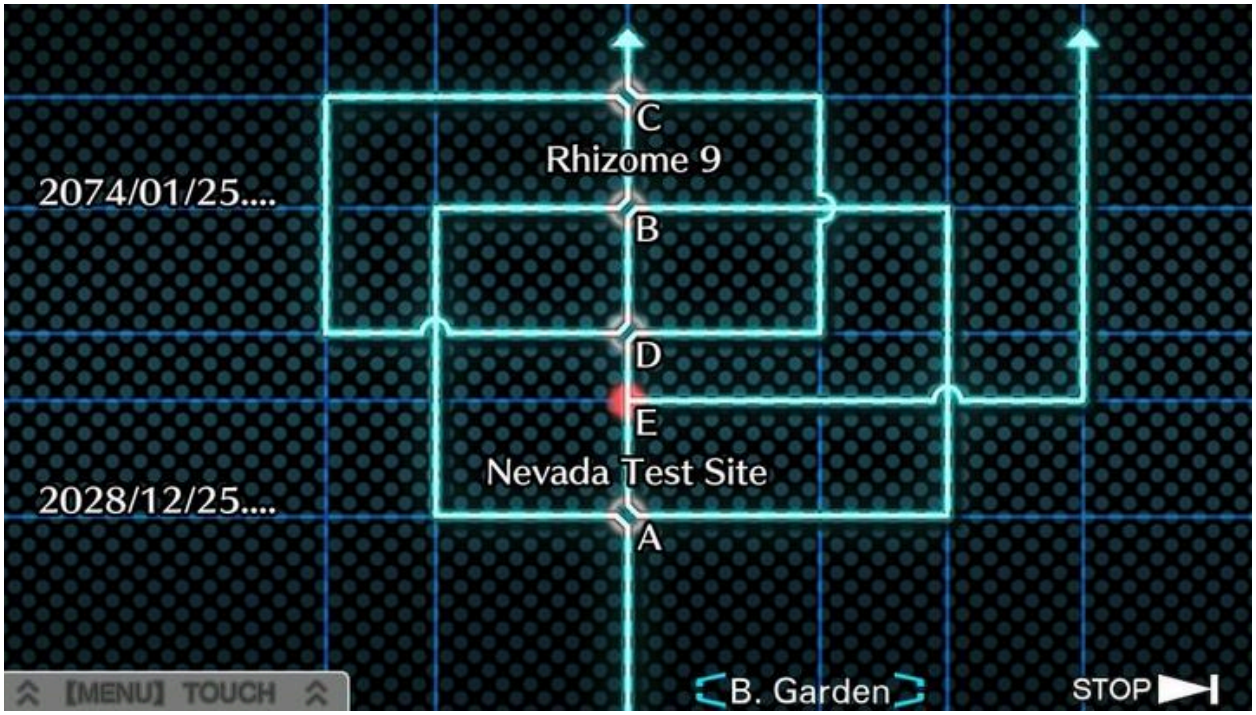
During the building of the AB Project, Sigma creates a clone of himself as a son as a contingency in case something were to happen to him during the events of HIS past during the AB Project (again from Akane's present POV, it hasn't happened yet since she's literally building it). This clone is known as Kyle Klim, who would grow up to become the person known only as "K" through the events of the VLR game.

Now in 2074, the pieces of the AB Project were finally put into place with all participants kidnapped and arrived on the moon unconscious. Akane, having anticipated that her number one opp had plotted against her, she enacted her backup Schrodinger's Cat plan to enable her to see the AB Project to completion. She stood just outside the starting area of the Project/Game, waiting on an infiltrated player to spot her and take her life. In every other timeline from the correct one, the infiltrator succeeds and Akane Kurashiki dies. Akane is shown to just be a mysterious dead body in 2 out of 3 main branches of the game. The infiltrator takes her player bracelet and fully emerces himself in the game, this is why Akane had to die in the first place (yet another aspect I can’t and won’t fully explain)

During the true ending of the game, Sigma and Phi have sharpened their consciousness jumping/esper abilities enough for Akane’s plan to come into fruition. Sigma and Phi have their consciousnesses transported to before the AB Project game began. Seeing Akane outside the starting area and the infiltrator about to stab her, Phi acts quickly and knocks the infiltrator unconscious and saves Akane’s life. Akane thanks Phi for saving her and explains some more aspects of the plan to Sigma and Phi so they know what to do next. They go back into the starting area and are deliberately knocked unconscious so they can jump their consciousnesses back to their present in the correct timeline. During this, Akane goes back into the starting area and puts on K’s armour. Meaning that the person behind K’s armour in 2 of 3 timelines is Kyle

Klim while in the correct timeline, it's Akane Kurashiki. This has Akane in a position of both dead and alive during the course of the game, only realized at the very end of the project once the armour comes off and Akane reveals herself, collapsing her state into one definite position. Just like Schrodinger's Cat.

Now to explain the point of the plan, and why Sigma at the Project's foundation was actually from the future despite the AB Project not having even been started yet.



This flowchart represents the consciousness jumps that Sigma Klim has/will need to take in order for her plan to come into fruition. To create a timeline where humanity isn't destroyed by Radical 6.

First, Sigma started at Point A, December 25th 2028 when he was first kidnapped from his university by Akane. From there, he jumped to Point B where he woke up in the AB Project with Phi in 2074, dazed and confused. Point C is where Sigma's conscience finds himself at the very end of the game, right in front of Akane, ready to make the jump to Point D. Point D was April 13th 2029, the day that Akane and Sigma started the AB Project. This explains why Akane hadn't made the AB Project and yet Sigma literally just came back from being done with it. Sigma remains in Point D for the next 45 years with Akane, building the AB Project together.

During 2074 in the AB Project, Sigma was in a 60+ year old body but still had his 22 year old consciousness which begs the question, where is his 60+ year old consciousness? The one that

created the AB Project for 45 years? Well obviously, it's in his 22 year old's body (which is how it is in the third game, Zero Time Dilemma which I haven't played yet). Which reveals that 60 year old Sigma jumped TO Point A while 22 year old Sigma was jumped OUT of Point A. But as Sigma pointed out in the ending, once his 22 year old body gets to Point D, that's when his 22 year old consciousness comes *back* from Point C. This is where Point E comes in, the purpose of the AB Project was to get 60 year old Sigma's conscious from Point B to Point A. If they can do that, then they can change what happened 45 years ago, AKA Point E, the path that diverges from the past, creating a new timeline where Sigma can stop Radical-6.