Rinnovo Edits

Angie Yonaga Doc

SCD Scaling for Danganronpa V3: Killing Harmony



Preface

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Hello! Before you begin going through this doc, there are a couple of things to note regarding the creation of said doc. First, all conclusions reached in the proof section are entirely my interpretation; I will include proof on all points. Second, this document should be used to affirm Angie Yonaga as a significant figure in the SCD space and not stir up any controversies based on third-party opinions of the character. Lastly, my motive for creating this document derives from Angie's apparent underrating, which is meant to solidify her place.

BOLDED TEXT = IMPORTANT
COLORED TEXT W/ PARENTHESIS = REFERENCES OF INTELLIGENCE
WHITE BOXES = ANGIE YONAGA'S DIALOGUE
RED BOXES = OTHER CHARACTER DIALOGUE

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LIST OF ANGIE YONAGA FEATS/MAIN STORY EVENTS (SEQUENTIAL ORDER)

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Chapter 1 Trial - My Class Trial, Our Class Trial

In the trial of Chapter 1, Angie confidently asserts that, guided by "Atua's divine logic," the true culprit **concealed themselves in a secret room in the library to commit the crime**. Due to the absurdity of her statement, the claim was dismissed, and Kaede Akamatsu was executed. However, as revealed later in Chapter 6, **Angie Yonaga was correct**: the actual perpetrator was Tsumugi. Furthermore, she proclaimed that Atua revealed the culprit utilized a secret passage, which was subsequently validated in Chapter 6. **(Foresight)**



To add to this, in the Nonstop Debate (NSD) that followed this discussion, Angie stated that she only used the logic of Atua to come to the conclusions she was, which **could be a cover to gain an upper hand** over the rest of the cast; I will come back to this "upper hand" argument later.

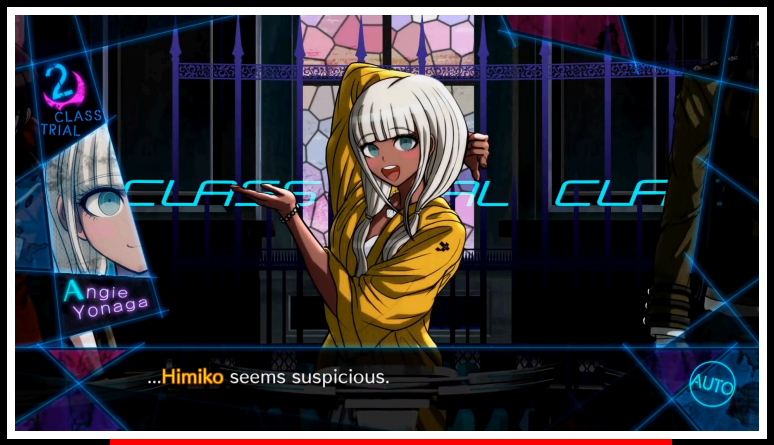
After her claims in this trial were brushed off, it seemed as if Angie began to lose interest in the trial, almost as if she was **hyper-focused on solving the trial, not for Kaede's sake, but for the expansion of Atua's kingdom**. This is seen through her dialogue afterward:

- "If we've ruled out the vent and doors, then how'd the culprit get in and out of the library?" (1)
- "**–maybe divine intervention**!?" (2)
- "I see, I see! Then there's no doubt the culprit made use of the camera's intervals." (3)
- "Huh? How come?" (4)
- "But I don't know if **Atua** agrees. **Cuz right now, it's His naptime**." (5)

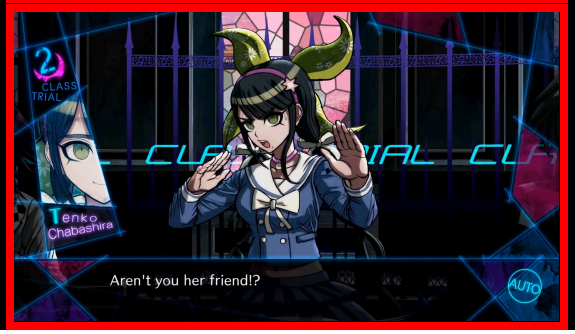
Angie once again mentions the concept of divinity (2) during the divide over how the culprit exited the library based on the circumstances. Once again, Angie was initially correct in her guess of the methods used by the real culprit, **yet she was not acknowledged**. However, the cast remained on the topic without Angie's logic, **simply because her claims were based on an unknown being, Atua**. This exclusion could be interpreted as a motive for forming the "Ultimate Academy Student Council," which later **caused turmoil** between the members of said group and the rest of the cast.

Chapter 2 Trial - A Thin Line Divides Heaven and Hell

In the trial of Chapter 2, **Angie was quick to call out Himiko Yumeno for her suspicious behavior and involvement regarding the death of Ryoma Hoshi**. Unlike the events that unfold after the mention of Atua, the cast agrees with Angie and her logic and doubts Himiko, **leading them to an incorrect conclusion**. Tenko Chabashira questions Angie and her devotion to the friends she's made; how does Angie respond, you guessed it- using "Atua's will" to evade questions that Angie perhaps feels uncomfortable answering herself. The reason I use 'evade' as my word choice comes from the use of the word "um" in her response; Angie only uses this word twice in the whole game– typically a vocal disfluency, like 'um' serves as a placeholder, allowing for the speaker to gain a moment to gather their thoughts, change their story, or maintain conversation. Knowing that Angie rarely uses these, we can assume that she is unsure of herself and the reasoning "Atua" gave her. In my opinion, Angie did not think that Tenko would react so harshly to her accusation of Himiko and only planned to further the blame on her with the rest of the cast, resulting in her hesitation (um) and the blame of Atua. **This may be speculation on my part, but to further the proof that she is lying regarding the revelation of Atua, Angie is seen looking upwards and to the right, meaning for the first time since the trial's beginning, Angie broke eye contact, which is commonly accepted as a sign when someone is casting a lie.

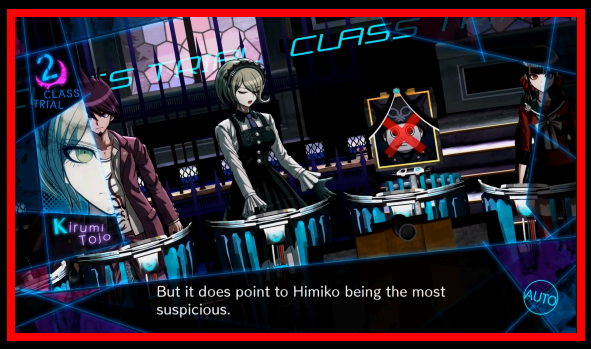

2
CLASS TRIAL
Angie Yonaga
...Himiko seems suspicious.
AUTO


2
CLASS TRIAL
Himiko Yumeno
AUTO


2
CLASS TRIAL
Tenko Chabashira
Aren't you her friend!?
AUTO

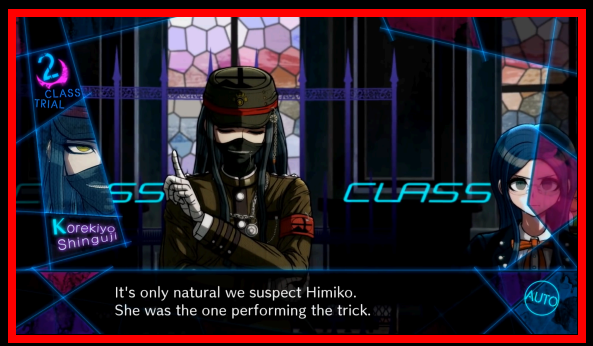

2
CLASS TRIAL
Angie Yonaga
Um... I'm just telling you what Atua is telling me.
AUTO


2
CLASS TRIAL
Angie Yonaga
He is using His divine knowledge to show us the way to survive...
AUTO
2
CLASS TRIAL
Angie Yonaga
...You should thank Him, lest He pour His holy wrath upon you all.
AUTO


2
CLASS TRIAL
Kirumi Toujo
But it does point to Himiko being the most suspicious.
AUTO


2
CLASS TRIAL
K1-B0
Ryoma died during Himiko's magic show.
AUTO


2
CLASS TRIAL
Korekiyo Shinguji
His body appearing in the water tank leads one to think the escape trick played a part.
AUTO


2
CLASS TRIAL
Korekiyo Shinguji
It's only natural we suspect Himiko.
She was the one performing the trick.
AUTO

I would also like to mention the sixth image that appears above. "...You should thank Him, lest He pour His holy wrath upon you all." Angie is trying to intimidate the cast into acknowledging Atua and the concept of his divine retribution, which in turn means Angie would be in the highest regard since she claims to be a prophet sent by Atua himself. By establishing this authority over others, Angie could effectively bend the class to her will, making others comply with her rule and maintain a higher position than the rest. Of course, this is all speculation. **(Manipulation)**

Soon thereafter, Shuichi Saihara dismissed Angie's accusation through a series of NSDs and discussions, removing the suspicion from Himiko.

After witnessing the execution of Ryoma's killer, Kirumi Tojo, the cast was left in shock, with the exception of one person: Angie, who once again used Atua as a means of justification for her death. She did not show an ounce of sympathy towards the loss of her peer but instead chose to view her death as a gift. Since Angie does not believe in the principle of killing (you shouldn't either), Kirumi's death was completely fine and was for the betterment of the group as a whole since she chose to kill Ryoma.





As the trial ends and the cast resurfaces at the Shrine of Judgement, they appear to be shaken up, and rightfully so. Since it's Danganronpa, most students just state that the killing game must end, and they should not continue to kill each other. However, in classic Angie style, an Atua mention is necessary.

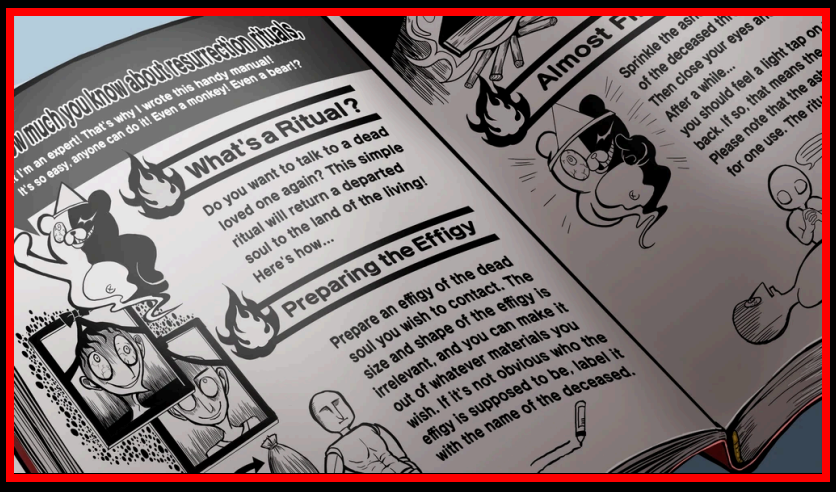


She reassures everyone that believing in Atua will grant them safety and peace. This is unusual since moments before this, her opinion of Kirumi's brutal end was utterly contradictory to the rest of her peers. **Again, this may be speculation on my part, but she could've said this to sway the present popular opinion regarding herself; as I said previously, her comment regarding Kirumi's execution, as well as her overall response to it, was completely different when compared to the rest of the students. Knowing this, she most likely read the room and found a way out of her impending judgment from the rest. My reasoning for this depends on the fact that only five students commented in this brief reflection period: K1-B0, Himiko Yumeno, Miu Iruma, Tenko Chabashira, and Angie Yonaga. (With Miu's comment not being necessary (figures)) With this information, it seems strange for Angie to have dialogue just moments after stating her opinions on a highly sensitive matter. Her actions in Chapter 3 prove that her public image changed with this.

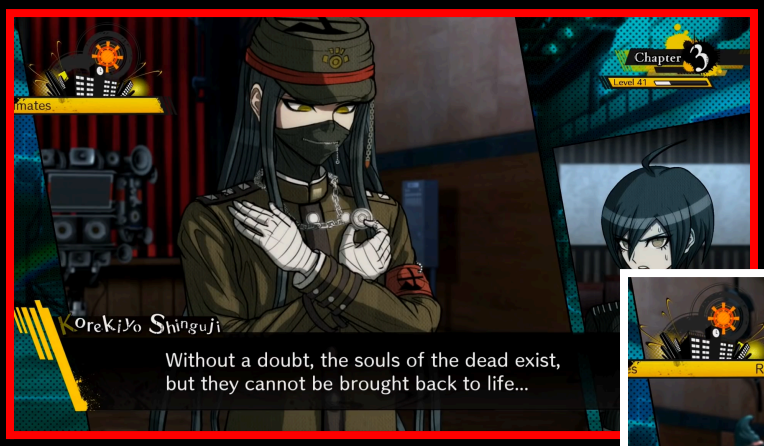
Chapter 3 - Transfer Student From Beyond the Grave

Chapter 3 is, without a doubt, the most crucial chapter for Angie; with this, many conclusions can be drawn. The chapter begins with the investigation of Maki Harukawa by all the students, who had been revealed to be the Ultimate Assassin after the previous trial. This investigation proceeds to be intruded on by Monokuma and the Monokubs, who give them the items necessary to unlock the next part of the school, including the floor where Angie's Research Lab is located. As Shuichi explores the new floor, they find her lab, which appears to have locks. Shuichi receives assistance from Kokichi to pick up the locks, but to no avail since Angie invites them in joyfully. Until this point, no Research Lab has had a lock on it, and the Monokubs explain why– Angie is described as a person who is required to be alone to fully access her Ultimate Talent, which in her case would be art. Although this doesn't say much about her intelligence, it does show that she operates better when alone and immersed in her thoughts.

The next day, the students gather in the Gymnasium, per request by the Monokubs. Here, they were given the motive of the chapter, the Necronomicon, which, according to the Monokubs, had the power to bring a student that had previously died (Rantaro, Kaede, Ryoma, Kirumi) back to life in the form of a “Transfer Student.”



This motive fits perfectly with Angie’s character, as she claims to perform all sorts of rituals and sacrifices in the name of Atua. Not only that, but she is also the most religious of the group. Of course, the motive caused students a sense of suspicion, even though they have witnessed unexplainable despair and are forced to take part in an inconceivable killing game, bringing someone back from the dead is, by rudimentary definition, impossible. Although Angie once again stood out from the rest of the cast, coming to terms with the motive and supporting the use of the book to bring someone back. The students go back and forth, pitching their ideas about the book and its properties. A noteworthy event would be the division between Korekiyo Shinguji and Angie Yonaga on the ideas of souls.





The two dialogues above are followed by Miu Iruma's insults towards Angie for her strange beliefs. However, K1-B0 and Tenko Chabashira come to her defense, allowing her permission to speak and give her ideas.



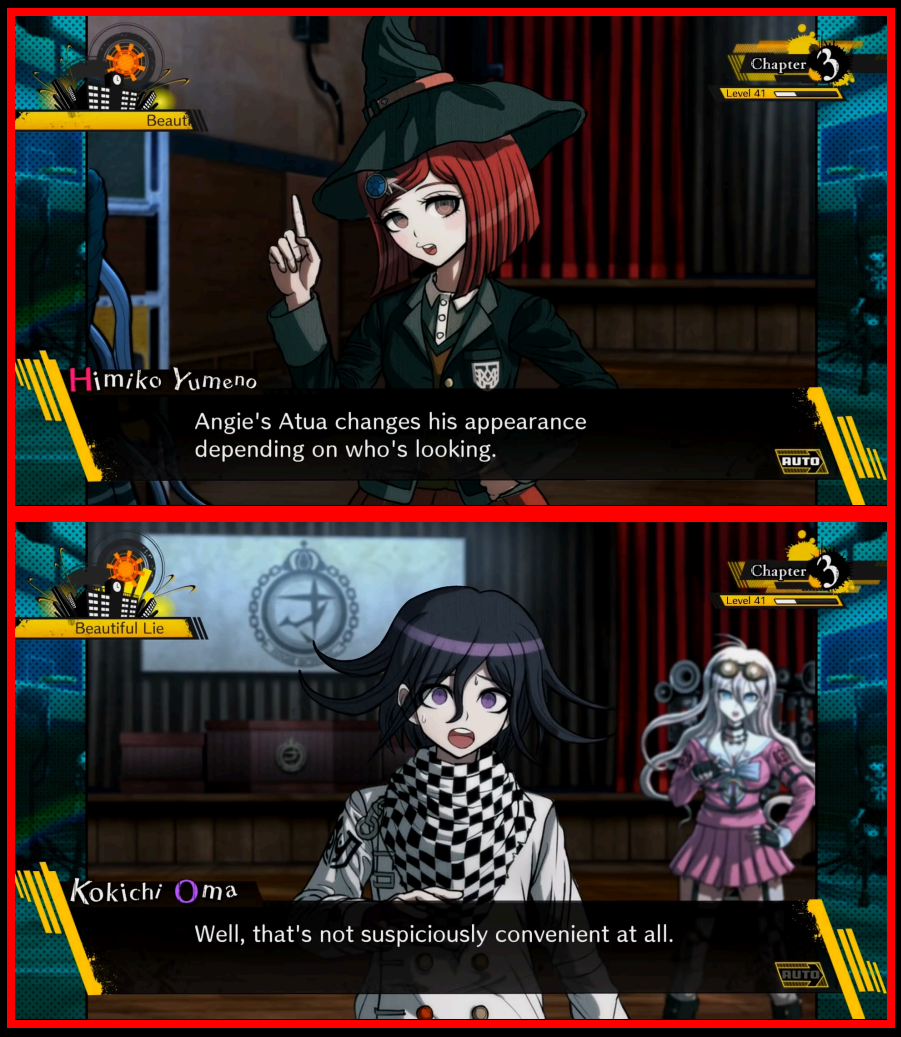
Angie, once again, Angie references Atua and his divinity, claiming that it is through His will that they will be shown peace. Out of all the times she has mentioned her god, this most likely has the most significance since the events that follow this argument in the Gymnasium are essential in growing her (Atua's) influence. **(Manipulation)**

What followed in between includes Angie picking up the Necronomicon from the floor, being questioned by Korekiyo regarding her intended use of said book, and, of course, this:





For those who have played Danganronpa V3, it is common knowledge that Gonta Gokuhara is the kindest but also the most inarticulate character in the game. Unfortunately, this idiocy would not only lead to him getting manipulated on several occasions but also would lead him to his eventual demise after being fooled into killing Miu by Kokichi Oma. With the knowledge of Gonta's intelligence present to the player and the characters in the actual killing game, it was easy for Angie to plant her seeds of false comfort into him. As seen in the two pictures above, Angie relays Atua as a "gentle grandmother" who offers all of his subjects safety and comfort– this comes off as strange since, until now, Atua has been referred to as a male.



Himiko and Kokichi both noticed this detail and publicly addressed it. Up to this point, Angie had received no suspicion of this caliber. In the first picture above, you can also see that Himiko referred to Atua as "Angie's Atua," meaning that no one there knew this god before meeting Angie. Therefore, this creates suspicion about Atua's existence as a whole. **(Bluffing)**





This is followed up by Angie and Tsumugi Shirogane's invitation to the "student council." Gonta immediately joined– simply due to the promises of Atua that Angie had instilled in him during their previously mentioned hug. It is revealed through dialogue between K1-B0 and Shuichi that Angie had called himself, Tenko, Tsumugi, and Himiko to a meeting to discuss ending the killing game. This meeting resulted in the creation of the Ultimate Academy Student Council, which Angie headed. It becomes increasingly apparent that the council members adhere to most, if not all, of Angie's wishes, once again, based on Atua and his divinity. **(Manipulation)**



It's safe to say that Angie's group caused more bad than good; the events that followed after the meetup in the Gymnasium were marked by a sense of authoritarianism deriving from the Ultimate Academy Student Council. The council members were effectively brainwashed by Atua (Angie) and confided in him, except Tenko, as her only purpose in joining was to protect Himiko. The picture shows that the group members include Tsumugi Shirogane, Tenko Chabashira, Angie Yonaga, Himiko Yumeno, and K1-B0. This group is quite the motley crew. As for their motives for joining, the only apparent one is K1-B0 vouching for Angie during the debate with Korekiyo; besides that, the rest of the members seem out of place. Although I have assembled some thoughts on why the members joined, they go as follows:

- K1-B0
    - He appears to be one of the most logical characters in the game, so convincing him to join a cult sounds insensible. However, he finds that Angie is the only one treating him kindly, and he sees no appeal in the harsh environment demonstrated by the other cast. Additionally, Angie and K1-B0 share a common goal: stopping the killing game. With the directive of Atua's peace, it only seems logical that K1-B0 should be a part of the group since, throughout the series, he dislikes fighting and toxicity over everything else.



- Himiko Yumeno / Gonta Gokuhara
    - Throughout the game, Himiko shows distinct emotional instability that worsens as the killing game progresses. She joined the group to feel safe and have a reliable structure on which she could depend. The same goes for Gonta, although Angie had a direct role in his addition to the group.
- Tenko Chabashira
    - It is later revealed that she only joined to protect Himiko. She shows distrust toward Angie and her beliefs and a caring bond with Himiko.
- Tsumugi Shirogane
    - Using the rhetoric that Tsumugi had 'scripted' the entire game, and everyone was simply acting out their part, Tsumugi was indeed the only one who was *NOT* deceived within the UASC—props to her for ruining what could've been an insane feat.

Chapter 3 - The Death of Angie Yonaga

The details of Angie's murder do not hold that much significance. Simply put, she was a witness to Korekiyo setting up the seesaw trap that he would use to kill Tenko Chabashira and was killed. Shuichi, Maki, Tenko, and Kokichi found her the following day.



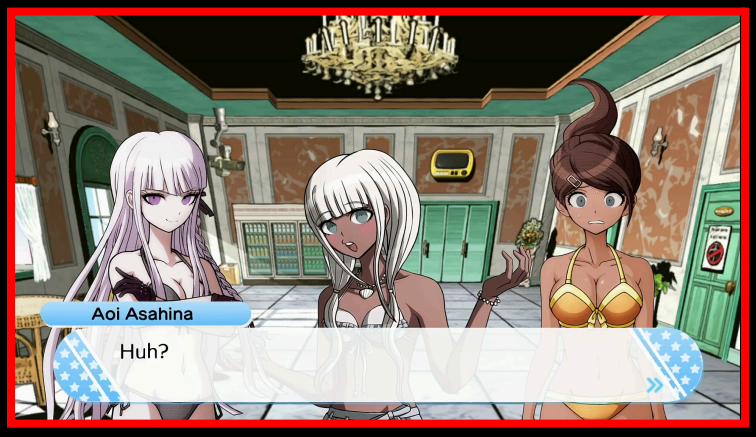
It is deplorable that a character like Angie died quickly in the game. She indeed showed remarkable intelligence and had incredible potential.

ANGIE YONAGA NON-CANON FEATS/DIALOGUE

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Danganronpa S: Ultimate Summer Camp

- Dialogue w/ Kyoko Kirigiri and Aoi Asahina









Here, we see Angie Yonaga trying to recruit Aoi Asahina to join her religious circle headed by Atua. This is one of many scenes where Angie tries the same tactic on the people she meets– mentioning Atua and his potential gifts for said characters. Angie says: “Don’t worry, it’s nothing scary. You can take solace in knowing that Atua watches over you.” If this isn’t a prime example of Angie using Atua's “comforting” nature to attract people into her circle, I don’t know what is.

- Dialogue w/ Monomi



This isn't the first situation where we have seen Angie use Atua and his hypothetical power to threaten someone into getting her way. Although Monomi is widely considered a pushover of a character, I use this as an example of this general behavior. This tendency of convincing people to believe in Atua (both fearing and respecting Him) seems to be shared in the dialogue between Angie and, as I mentioned, a pushover character or someone who wouldn't have the mental fortitude to combat Angie's arguments. This can be seen in other dialogues with characters such as Aoi Asahina, K1-B0, and Kaede Akamatsu.

- Dialogue w/ Nagito Komaeda





This dialogue between Nagito and Angie struck me as quite interesting, as Nagito did not try even once to insult the existence of Atua, yet instead chose to question the methods by which Angie is used as His prophet. Angie then offers Nagito the opportunity to experience more of Atua's work, which he accepts after consulting Angie, saying he would be a sufficient sacrifice. Later in this conversation, Nagito develops doubt for Atua after Angie claims that He is omnipresent– to which Angie's sprite changes to take on a rather intense stare and questions him on if he doubts Atua, claiming that He will punish Nagito for his doubt if his behavior is to continue.

DRAWING CONCLUSIONS BASED ON ANGIE YONAGA

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This doc section will include my conclusions and deductions based on analyzing Angie Yonaga's feats and character.

1. **Atua exists, but only in Angie's head.**

   Big shocker, I know. I believe that Angie uses the character of "Atua" and the connotations of false hope that he encapsulates to control members of her class into listening to her. As mentioned at the beginning of this document, Angie states that she is Atua's prophet, that He sends her messages, and that only she can communicate with him. Of course, all these concepts are present in some form with actual religions, but none of the class has ever heard of "Atua" and the things Angie speaks of. To back this claim up, during multiple emotional moments for the cast, she mentions Atua as a form of comfort, offering solace to anyone who may need it. The only condition is that they must listen to His every word; these directives can only be transmitted through one person: Angie.

   One of the key moments we see Atua (Angie) at work is during Tsumugi, Himeno, and Gonta's hug scenes with Angie. All three of these moments comfort them in a time marked by despair.

   I read through a couple of forums online when coming to this conclusion, so take this with a grain of salt: Angie has some sort of mental illness in which she has hallucinations that convince her that "Atua" is real and cares for her. I am **not** saying she has schizophrenia, but one thing is for sure– she is stuck in a form of religious mania and simply wants to share her madness with others unknowingly.

2. **Angie is either extremely lucky or extremely intelligent.**

   When drawing this conclusion, I thought of how people may react to and attack it– so I came up with a counter-conclusion. Angie is either fortunate with her predictions and negotiations or brilliant, showcasing various manipulative, social, and strategic skills. A prime example of this would be the Chapter 1 trial, where Angie correctly guessed the methods the culprit used to kill Rantaro before the Ultimate Detective or anyone else did, based on a revelation from Atua. It's unknown how Angie reached this conclusion. After all, she wasn't directly involved with the murder or its planning, but one thing is for sure: Angie arrived at the correct conclusion simply by listening to the others' debates during the trial. Adding to this, Angie claimed in a dialogue with Celestia Ludenburg (DRSUSC) that she believes that whoever believes in luck must also believe in the existence of a God– they proceed to go further where we conclude that Angie believes in luck as well, but her luck stems directly from Atua.

3. **Korekiyo murdered Angie for more than just bearing witness.**

   This claim bears no similarity to the first two, but seeing as this is my final remark– I'd like to offer my interpretation. Korekiyo Shinguji and Angie Yonaga are polar

opposite characters in about every field: how they dress, talk, and, of course– their belief systems. When all the cast members were in the Gymnasium receiving the third motive, Angie and Korekiyo argued about the concept of souls and the possibility of their resurrection. Looking back after the Chapter 3 trial, you can see that Korekiyo killed Angie for more than just bearing witness to the setup of the seesaw trap, but also since the two were bound to clash once again if nothing was done about it. I think Korekiyo would've killed Angie (or vice versa) at some point in the story if not for when it happened.

SCD SCALING FOR ANGIE YONAGA
(BASED ON OTHER DANGANRONPA CHARACTERS)

-

- **FSIQ**
    - PSI (Processing Speed Index)
        - As seen in the first trial, Angie quickly deduced the correct solution to the debate the cast was on before anyone else could, including Shuichi Saihara and Kokichi Oma.
        - As seen in the second trial, Angie was the first to point out Himiko's suspicious behavior related to Ryoma Hoshi's death. However, I acknowledge that this feeling was most likely mutual between her and a few other characters, namely Shuichi Saihara, Korekiyo Shinguji, and Kirumi Tojo.

    - VSI (Visual Space Index)
        - The concept of VSI has foundations in establishing spatial relations between certain things (blueprinting.) Angie does not have distinguishable feats in VSI; regardless– realizing that her title is the Ultimate Artist may prove that she has experience in crafting relationships between particular objects, maybe even traits– seen in the formation of the Ultimate Academy Student Council when picking members who all had either emotional stability, or lacked recognition.

    - WMI (Working Memory Index) / PRI (Perceptual Reasoning Index)
        - When perceiving WMI as registering visual and/or spatial information and manipulating said info in conscious awareness– Angie excels in the category. Returning to the reveal of the third motive in the Gymnasium in Chapter 3, we can see Angie changing the idea of Atua to conform to something Gonta would find more comfort in, rather than what she had previously described the being as. This isn't speculation either, as Kokichi Oma and Himiko Yumeno responded, voicing their doubt in Angie as she tries to change the narrative to achieve her goal. This feat can be interpreted as both WMI and Individual Manipulation, as she not only deceives the student council members but acknowledges the emotional weaknesses of said members and uses that to "invite" them into her group. This can also be interpreted as a PRI feat since it lies in the visual/spatial/auditory category.

    - FRI (Fluid Reasoning Index)

- Angie also excels in FRI, not only in applying logic to solve specific problems but also in identifying underlying relationships and/or patterns among elements. The feat mentioned in the WMI Section could also be used as an example for FRI, though I will choose a different example to maintain originality. In the second trial, one of the first dialogues is Angie calling out Himiko Yumeno for her suspicious behavior. This, in turn, provoked Tenko Chabashira to come to Himiko's defense and address Angie's lack of care for her bond with Himiko. Angie most likely used this to gain insight into how much Tenko was protective of Himiko; this is proved by her delay in response and vocal disfluency "um." Later down the line, we can see Himiko and Tenko joining Angie's group, albeit Tenko joined for different reasons. I believe that Angie was well aware of the relationship triangle between her, Himiko, and Tenko and tried to use Himiko's admission into the UASC to introduce Tenko to her philosophy; of course, this didn't work out.

- **FSEQ**
  - EQM
    - EQ is one of Angie's strong suits; notably, her strongest EQ trait is EQM. I will elaborate–EQM covers a vast suite of abilities: managing oneself and others' feelings, sensations, reactions, and behaviors to achieve desirable outcomes; monitoring emotional responses and determining their reasonableness; and participating with one's helpful feelings, sensations, reactions, and behaviors. In the second trial, we see Angie lack emotion for the death of Kirumi Tojo since she disagreed with her actions of killing Ryoma Hoshi to achieve a personal goal; this was completely different from the rest of the cast's reactions, as they all felt deep sadness at the loss of someone so crucial and helpful. In the following scene at the Shrine of Judgment, we see Angie change her demeanor to fit into the crowd and change her image to acceptability. One common trait with both of her dialogues in the trial and at the Shrine of Judgment is the mention of Atua as a source of knowledge and comfort– meaning that her core motive did not change, only her demeanor, meaning that she simply adapted to fit in with the intimate circumstance.

  - EQP -
    - For this example, I will narrow EQP down to a couple of traits: identification of feelings, sensations, reactions, and behaviors in oneself and others; recognizing emotions through facial expressions, body language, vocal cues, and other non-verbal cues; recognizing the emotional states of individuals based on their behavior and context, and identifying dishonest/deceptive feelings, sensations, reactions and

behaviors. First, the traits mentioned above are noticeable in Angie throughout the game. I will use the identification of feelings first... Angie figured out who in the cast possessed the most unsure feelings about their circumstances and manipulated them into joining the UASC, thereby gaining control over some key cast members. For example, Himiko Yumeno and Gonta Gokuhara, when it comes to K1-B0, gave Atua characteristics and beliefs that line up with his own to guarantee his admittance into the group. Second, despite her relationship with Himiko, she still publicly doubted her and called out her involvement in the death of Ryoma Hoshi since he died during the proceedings of the Himiko Magic Show. Although Angie managed to shift her involvement with the production away from herself and onto Himiko, she displayed more suspicious behavior– as seen through her response and the sprite that appeared during said response.

- EQU / EQE
    - EQU is the assessment of situations that evoke feelings, sensations, reactions, and behaviors, as well as understanding and labeling complex and mixed feelings, sensations, reactions, and behaviors– understanding an individual's emotions, sensations, reactions, and behaviors in situations and the future (forecasting.) EQE generates feelings, sensations, reactions, and behaviors to aid judgment and memory while participating with another's feelings. Angie's understanding of emotions, both positive and negative– is exceptionally intricate and highly developed. She uses her knowledge of feelings to exploit others and further her influence in the cast. This can be seen in Chapter 3 in the Gymnasium– where Angie knowingly changed the image of Atua to gain the trust and support of Gonta Gokuhara, all the while being fully aware of Gonta's lack of awareness in those situations. The same goes with Himiko. Angie, in general, is a highly quirky and visually energetic character who, naturally, gathers the attention of her peers– with that being said, it is not hard for Angie to determine how others perceive her since she lays out most of her personality and character in the open for people to see.

- **FSSQ**
    - SOCIAL SKILLS
        - This category requires no formal introduction or the reasoning behind my claim. Angie is, in fact, one of the most social characters in the cast. She has no problem going out of her way to serve as Atua's Prophet and recruit people into her religion. It is apparent through her FTEs (Free



Time Events) that she is full of ideas and desires to spread said knowledge to others around her.

- SOCIAL AWARENESS / SOCIAL ADAPTABILITY
    - Saying Angie is socially aware is a severe understatement– she has proven on multiple occasions through the story that she is entirely aware of how her adversaries view her and her beliefs, all the while maintaining a positive image to those without concrete opinions of her. Going back to the reveal of the Necronomicon, many characters considered Angie and her ideas to be completely nonsensical and superstitious. Knowing this, Angie focused on the characters who didn't go against her, such as Gonta and K1-B0, effectively ignoring the rest who disagreed with her.
    - Angie is also known to play on people's emotions during sensitive times in the main story. An example of this would be during the second trial, when Angie purposefully provoked Himiko into confessing a crime she did not commit, knowing that she would not have the mental capacity to provide an alibi or a proper defense, effectively condemning Himiko for her involvement in the magic show, while covering her own participation in said activity.
- SELF REGULATION / SELF MANAGEMENT / RELATIONSHIP MANAGEMENT
    - Self-regulation and/or management is **not** Angie's strong suit in FSSQ. While yes her feats in the rest of the category are some of her best– it is worth noting that Angie does not take the best care of herself in general. As I mentioned previously, I believe that Atua is a figment of her imagination that stems from a state of religious mania that she is constantly in. If my claim is correct, it can be proved that Angie neglects herself and her ideas and instead bends them to conform to "Atua's" ideas since she believes he selected her to deliver on his will. Despite her lack

of self-aid, Angie seems to generate some concern for the UASC, and it's members– I can only deduce henceforth that Angie only cares for those who care for Atua and those who do not condemn her– since she mentioned the concept of marriage to Shuichi in an FTE while knowing that he does not follow Atua or his teachings. So, in sum, Angie's relationship management ability is relatively high, unlike her self-regulation and self-management.



- **THINKING / REASONING**
  - DIVERGENT THINKING
    - Angie's conclusions are often based on her Atua-centric worldview; she periodically displayed a degree of divergent thinking by proposing unconventional solutions or explanations for events that occurred in the main story.
  - NON-LINEAR / ABSTRACT THINKING
    - Non-linear thinking stems from forming connections between concepts and concluding said concepts. When researching this topic, I found a handful of articles that mentioned artists as typically non-linear thinkers due to the creative way they solve problems and form a connecting link after discovering the root of an issue. With this being said, Angie fits the bill perfectly; not only is she the Ultimate Artist, but she also goes about solving the problems presented before her creatively, usually contradicting other characters' way of doing so– such can be seen in the first trial.
  - FASTER THINKING
    - Angie can be seen bluffing multiple times throughout the game, only to cover her story of Atua and continue to further her own goal. Angie has often been seen processing foreign information (e.g., regarding the trials, other people, etc.) and quickly drawing conclusions based on said

information; fortunately for her, her quick thinking only let her down once, that being the sudden change of Atua's appearance and personality to appeal more to Gonta Gokuhara amid an emotional time for him; However, people pointed out this change, and she still accomplished her goal of gaining the trust and membership of Gonta.

- ASSOCIATIVE THINKING / ABSTRACT REASONING
    - Angie demonstrates both associative and abstract reasoning throughout the game; however, I believe it's not necessary to point those out directly to prevent redundancy in this document. You can find these references in my main story summary and perhaps even in some of the descriptions of these other intelligence categories.

- **MANIPULATION / DECEPTION**
    - MASS / INDIVIDUAL / EMOTIONAL / PSYCHOLOGICAL
        - The entire manipulation category will be the most thorough and detailed segment of this document chapter due to Angie's clear skills in the category. We'll start with mass manipulation– as its name suggests, controlling a group of people to think or follow a directive to achieve a personal goal or outcome. There have been few prominent cases of mass manipulation in the main story, with the most notable ones being Tsumugi Shirogane's deception of the entire cast and Angie's formation of the Ultimate Academy Student Council– in both of these cases, the ringleader had a personal directive that they went to far extents to achieve their respective goal(s). In Angie's case, however, this included manipulating key students who displayed dissatisfaction and/or emotional instability in response to the events that had previously unfolded throughout the killing game up to that point. Angie exploited these weaknesses for the UASC, a group marked by a sense of authoritarianism, and concluded with the complete opposite of their proposed goal. Instead of creating the peace Angie promised, they sewed discord among the cast, using their false sense of correctness to enforce a peace that only hurt them more. I have already mentioned her involvement with each of the UASC members and how she went about convincing them to throw away their participation with the majority (the rest of their peers) and side with her to enforce a peace promised by a god that is entirely inexistent, effectively creating puppets that she could use to further her goals even more– since some of the cast had already formed their opinions on Angie and how she conducts herself. I have already mentioned her methods of manipulating the members of the UASC individually on page 14. Through all this evidence, we can see an apparent lack of a strict mentality or more of one that only favors winning and achieving the goals of a false god, which in reality is just

herself. That said, this shows Angie in a more selfish light rather than caring, which is how others generally perceive her. A theory of mine is that Angie acts in her distinctive way to gather the attention of others, effectively planting a seed of her character in others; this could be proven by how Miu Iruma views Angie; throughout the game, she would call out Angie on her cultish behavior and strange practices, this would not change until Angie's eventual demise.

- TRIANGULATION / SHUNNING / COERCION / HONEYTRAPPING
    - We'll begin this segment with honeytrapping– this subcategory of manipulation is generally less well-known. Essentially, honeytrapping is the process of manipulating someone using romantic and/or sexual relationships for interpersonal gain. Angie uses this tactic in certain FTEs and non-canon dialogues with other characters. An example of this would be her last FTE with Shuichi Saihara, where she proposes a marriage between them– of course, this is strange, considering that both are new friends. I believe she offered this opportunity in hopes he would accept it and bring another person into her religious circle headed by Atua. In DRSUSC, she has partaken in a very suggestive conversation with Teruteru Hanamura, as Angie desired his sacrifice of blood. Of course, Teruteru, being himself, drove the conversation in a more sexual direction, to which Angie played along. We can draw from the conversation that Angie does not hesitate to use her appeal to progress Atua's kingdom. Moving onto shunning– due to the traits' inherent hidden nature, not much can be said about her feats in said characteristic– although I have mentioned in this document that Angie does not care for those who do not see eye to eye with her, and typically shuts them out of not only her mind but influences others to think the same way as her, effectively creating more shunning towards another character. This can be seen once again through the UASC. Angie has an unusual approach to coercion– she uses Atua's divinity to threaten others into either believing and, in turn, fearing Him or ceasing their doubt of His existence entirely. This can be seen in the main story and the non-canon events; I would note her dialogues with Nagito Komaeda and K1-B0 as excellent examples of how she crafts a narrative of a god who possesses divine judgment. Triangulation can also be seen through these points since she convinced a third of her peers to believe in her ideas and join the UASC, along with various other feats.
- **STRATEGY / PLANNING**
    - COMPLEXITY / SUCCESS RATE / COUNTER DIFFICULTY
        - Angie has an interesting approach to planning as well. Angie has formed an intense and complex character that doesn't even exist, and she ties

Him to her personality so that others may fall into madness as well– Atua. According to Angie, some believe in Atua simply to have faith in a greater hope that may exist; after all, no harm is done by believing in Him. She managed to fabricate an entire deity out of nothing but her determination to accomplish her tasks, whatever they may be. Angie doesn't offer much room to counter her actions either, as they tend to be highly uncommon and therefore do not have a solid basis on which they can be attacked– meaning that Angie has a barrier to shield herself from others' arguments and attacks, that barrier being her belief in Atua. Due to this, Angie is relatively efficient regarding her strategy and how she conducts her planning.

- **OTHER NOTABLE INTELLIGENCE CATS**
    - INFLUENCE
    - LEADERSHIP
    - PERCEPTION
    - UNPREDICTABILITY
    - CLAIRVOYANCE
    - ADAPTABILITY
    - CREATIVITY

HERE ARE MY FINAL TAKES FROM ANALYZING ANGIE COMPARED TO OTHER DGR CHARACTERS IN THE SAME CATEGORY.

- OVERALL Manipulation
    - Angie > Byakuya
    - Angie > Mikan
- OVERALL Influence
    - Tsumugi > Angie > Kokichi
- OVERALL FSEQ
    - Angie > Sayaka
    - Angie ≤ Nagito
    - Angie > Kirumi
- OVERALL FSSQ
    - Angie > Sayaka
    - Angie > Korekiyo

REVISIONS BY RINNOVO (SPRING 2025)

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I took down this doc for revisions and additions, as well as some personal reasons; said revisions will be added slowly due to Angie's insignificant position within the DGR Scaling community and SCD community in general. I would like to begin work on another doc, perhaps someone outside of DGR; if I did pick a DGR character, I would choose either Togami, Tsumuki, or Iruma due to their (once again) overlooked status.

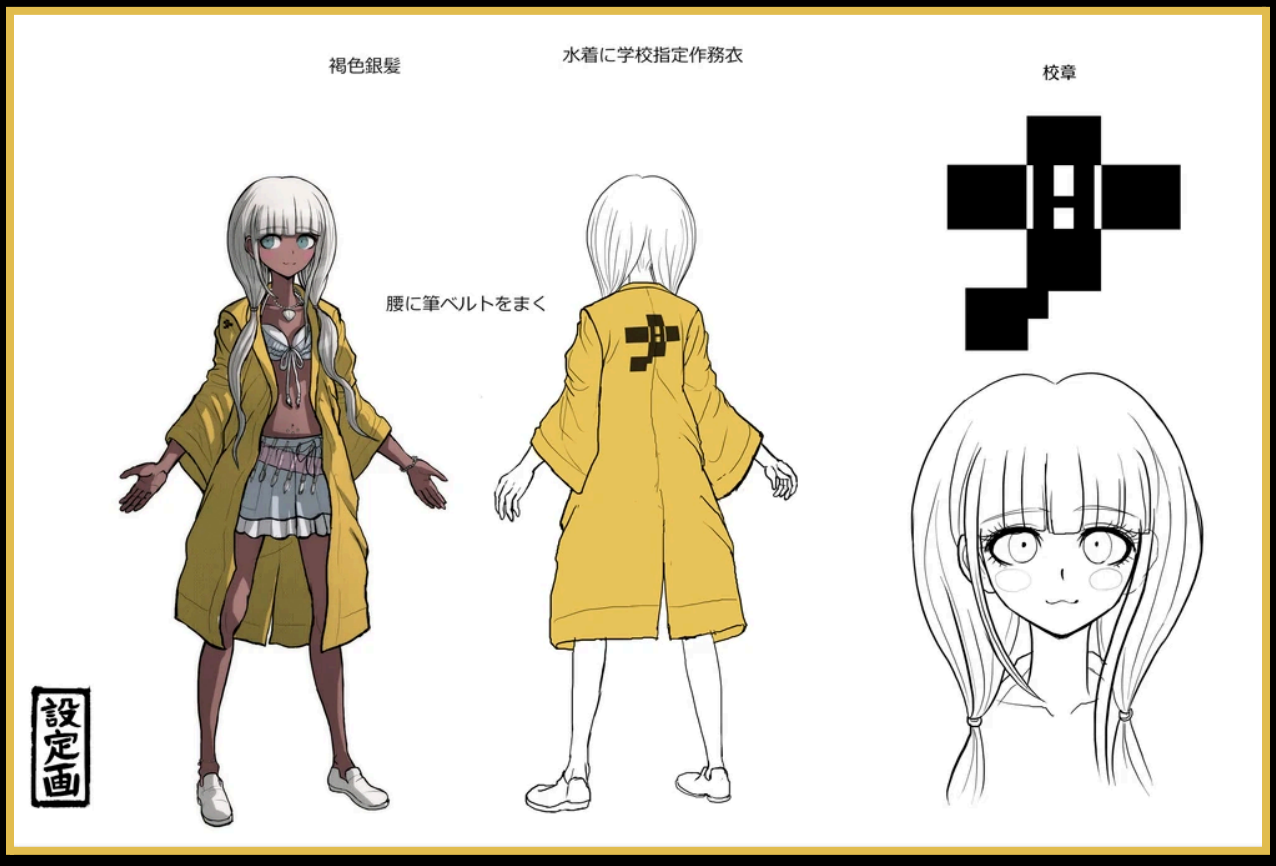
Revisions (January - March)

1) It is revealed through a few FTE(s) that Angie has exhibited **mass manipulation** experience since a young age through the deception of her island and the claim of divine right through the facade of 'Atua.'
2) During the third chapter, Angie creates identical wax figures of Rantaro, Kaede, Ryoma, and Kirumi. To make these, she would require exceptional **VSI (FSIQ)** to accurately visualize and replicate each sculpture's precise dimensions and proportions. Additionally, she would need keen **observation** skills to notice every minute detail of the individuals initially. **Short-term memory** would also be essential to recall all those specifics and the **creative** prowess required to make these sculptures quickly. (Provided by SoundStorm)

AFTERWARD BY RINNOVO

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Thank you for reading through my Angie Yonaga document! It took quite a long time to compile all the necessary proofing and screenshots from the Danganronpa V3 and Summer Camp. This is my first doc, so please be light in your criticism of it! I am willing to follow up on any points that people may disagree with in this document. Being a part of the Danganronpa SCD space is truly a gift, and I treasure every one of my followers– thank you to all! Have an incredible day!



CITATIONS

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Danganronpa V3: Killing Harmony. Spike Chunsoft Co., Ltd., 2017.
Danganronpa S: Ultimate Summer Camp. Spike Chunsoft Co., Ltd., 2021.
SSC - OUTSMARTING TERMS (_.scroll._)
https://danganronpa.fandom.com/wiki/Angie_Yonaga
https://youtu.be/C_9rvZy7yRg

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