FLYNCH

“Prosecutor Flynch”



“Hope you're enjoying the sights. You can take it easy today. Don't worry, Prosecutor Flynch will take care of everything!”

Lore:

Prosecutor Flynch (first name unknown), is the prosecutor in the prologue case for Phoenix Wright - “English Turnabout” - in the Professor Layton vs. Phoenix Wright: Ace Attorney crossover game. He serves as a tutorial to the game's mechanics, and as a result is a fairly easy prosecutor to handle. There is not a whole lot to go off of in this particular case, we’re not even told how long Flynch has been prosecuting for.

In this trial, Wright defends Espella Cantabella who has been accused of assault and theft (yes, very minor crimes in comparison to what Wright normally handles). When facing Wright, Flynch is initially cocky and mocks the American attorney, implying him to be an incompetent amateur who can’t handle a British court.

(smearing, shunning)

<u>The English Turnabout Session 1:</u>

Oh boy, this is one short, simple, easy case... let’s just get into Flynch’s feats in it.

KEY DETAILS: Wright is thrown into this case with absolutely no prior knowledge, only what is handed to him in the court records and through the trial.

As aforementioned, Flynch mocks Wright and calls him an amateur- moving on, Flynch explains the details of the case to the court, explaining that Espella had illegally entered the Freight and been caught by a crew member attempting to steal a plush doll, furthermore, she had grabbed a steel pipe and used it to assault the crew member knocking them unconscious before being caught and arrested by Johnny Smiles.

Having explained this to the court, he then calls his first witness to the stand: Johnny Smiles.



A picture of Smiles... (the true MVP of this case :P)

Smiles testifies and Wright picks apart his testimony, revealing the contradictions and proving that Smiles is an unreliable witness. However, this also revealed something far, far worse (for us, anyway), that Flynch had seemingly not investigated the

case properly. Smiles would then take things a step further, and reveal that he had a “PC Badger doll tag” that he had acquired from the accused when he discovered her (To be fair to Flynch, he had no way of knowing, since Smiles deliberately hid this evidence until the trial).

Frustrated, Flynch prepares to call his second witness and a short recess is called so he can prepare.

(minor counter difficulty, VCI, PSI, FRI, TRI, CRI, sophistry, logical reasoning, critical thinking, information control)

The English Turnabout Session 2:

After the recess, court resumes and Olivia Aldente is called to the stand, she claims that she was the victim in the case, and that Espella had been the one to hit her over the head with a metal pipe. Flynch would now submit a photo which depicted the pipe with Espella’s fingerprints on the weapon. However, Wright would quickly point out that the position of the fingerprints meant that there was no way Espella could’ve attacked Aldente and struck the back of her head, she attempts to retort, claiming that Espella backhanded her with the pipe, however Wright stays firm and asserts that in fact, Espella’s

fingerprints were there as a result of her attempting to defend herself from the assailant- Aldente herself.

Flynch would continue to insist that Espella was guilty of attempted theft and Aldente would testify that she had attempted to steal one of the plush toys and the toy she confiscated was then submitted into the court records, however, Wright quickly noticed that her testimony contradicted with Johnny Smiles' claim from before- the confiscated toy still had the doll badge that should've been in Espella's grasp when Smiles arrested her.

Wright claims that Aldente swapped the plushies and asks Flynch if they searched the cargo hold properly- were there any plushies that were missing their gold badge?- Flynch admits that the hold hadn't been searched thoroughly and so Wright has a second search conducted (note that he also has the badge Smiles submitted sent to forensics to prove whether or not Espella had held it).

After getting the results (and the missing plushie being found), it's revealed that Aldente was actually a jewel thief and had been attempting to use the plushies to smuggle expensive jewels, and that Espella was innocent. Flynch breaks down.

(experience, minor counter difficulty, minor planning, information control)



Prosecutor Flynch's strongest categories:

Key: FSIQ, FSEQ, FSSQ, RSG/THK, Manip/Decep, G Factor, Strat/Planning, Misc.

1- VCI/ PSI/ FRI/ TRI/ CRI (Flynch deserves some minor credit, he formulated decent - even if they were wrong - connections and created an okay case, as a prosecutor he's certainly well spoken and capable of finding links)

2- Logical reasoning/critical thinking (Again, as a prosecutor Flynch displays some basic reasoning skills and seems to be capable of some simple critical thinking)

3- Information control (Barely worth mentioning, he only gets this because of his role as a prosecutor and therefore he submits and has access to evidence and calls witnesses)

4- Smearing/shunning (...from mocking Wright, he's not even good at this)

5- Counter difficulty (This is very, very, very minor, but he at least tried to do something, and got in a few objections, overall though, this is incredibly weak as well)

“.....Oh... It is as you say, Your Honourrrrrrrrrr! Don't look! Don't look! Don't look! Don't LOOK! Without my glasses...I can't see and I don't want to be seen! Where are they? Where are they? Where are they? Where...” - Flynch during his breakdown.



Made by TheNoo (u/Due_Ad8334)
Credit to the Ace Attorney wiki for transcripts, quotes, images and help summarising.

Note: I don't think it's fair to slander Flynch too much, the poor prosecutor only has one case in the game to make a statement for himself and it's the tutorial...