Izuru Kamukura's so called 'Anti Feat' And some 'Few things' in Detail



Color Decoding for statistics and clear understanding in the document file.
Purple- Me explaining and clarifying something.
Blue- Pasted Scans.
Light Magenta- Categories.
Normal Text- me talking

Izuru's so-called Anti Feat.

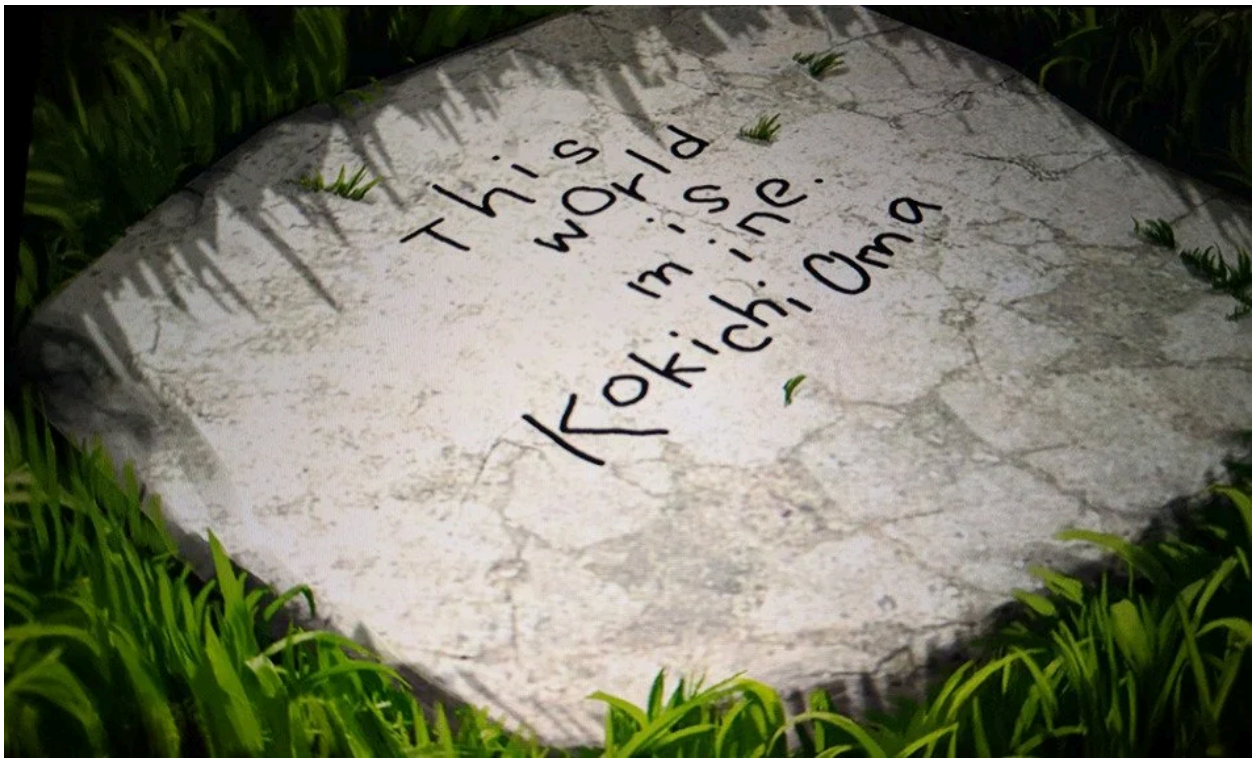
I get this argument a lot past or now it's time to discuss how this Feat done by Izuru in combat is not an Anti feat in fact it's the opposite and why he scales higher.

First of all let's get started, as I have recalled many people liked to use this clip at 3:09 ends at 3:17

Izuru Kamukura Compilation (SPOLERS AND GORE WARNING)

Izuru wasn't able to dodge a 'simple' gunshot and got scratched in the process this one is funny because Izuru was able to dodge a Plot Manipulation by the authors talking about the Hope and Despair Concept rightfully explained in this scan, Motivations - Izuru wanted to know about despair and hope in which is greater Izuru wanted to choose, want to test, and to find out what side he would be taking on, is it Hope or Despair.
Contrast this would be crucial when mentioning his plans, but let's go back when Junko persuade Izuru about Despair, by no means Izuru states that the world is too boring, predictable, too easy, when Junko persuaded Izuru that Despair can lighten that boring, predictable world that Izuru views as he is perfect in the sense of a human being, achieved every talents, and named as the Ultimate Hope, Izuru wanted to see the results of this so called despair that Junko had talked about it he wanted to see then and there the The Tragedy of Hope's Peak Academy happened, Izuru at first wasn't impressed as by no means this means nothing until we get the scene where Izuru anticipated a bullet yet wasn't able to dodge it completely as he got scratched, at that point he knew what despair is, he knew it is unpredictable.
Scans from the Planning and Strategy Doc, Izuru Kamukura Planning Feat
Read the full context anyways Hope and Despair concept is an ability which in Danganronpa verse experiences this is the main factor of Plot, and the author deciding the outcome of things a Plot Manipulation WHICH Izuru was able to dodge, the despair concept which is unpredictable was able to be dodged by Izuru, in short context Izuru was able to withstand a Plot Manipulation there's also many contradictions on why this 'Anti Feat' is inconsistent and this proves my argument completely.
Junko trying to hit izuru with a bat Izuru here dodges Junko's battling with his eyes closed effortlessly, and without even trying in the slightest.
A clear contradiction and clear evidence that Izuru would be able to dodge the said 'bullet' that the despaired induced student was using however because of the unpredictable nature of despair and Plot conveniences by the author Izuru was scratched and Izuru was ABLE to even dodge that's how impressive Izuru is that's about it for this inconsistent so called Anti Feat, now let's talk about Izuru breaking the 4th wall himself, 'In this world There is

no greater meaning to our lives and deaths' implies Izuru figured that it was all fictional this is the same thing that Kokichi managed to figured it out or an idea about it in Danganronpa V3 there is a line that Kokichi that supports this 'This world is mine' but Izuru he completely figured this out no one's knows what Izuru did to the information however it's still here another impressive feat done by Izuru.
Abstract Thinking, Emotional Understanding Feat that is way too overkill.

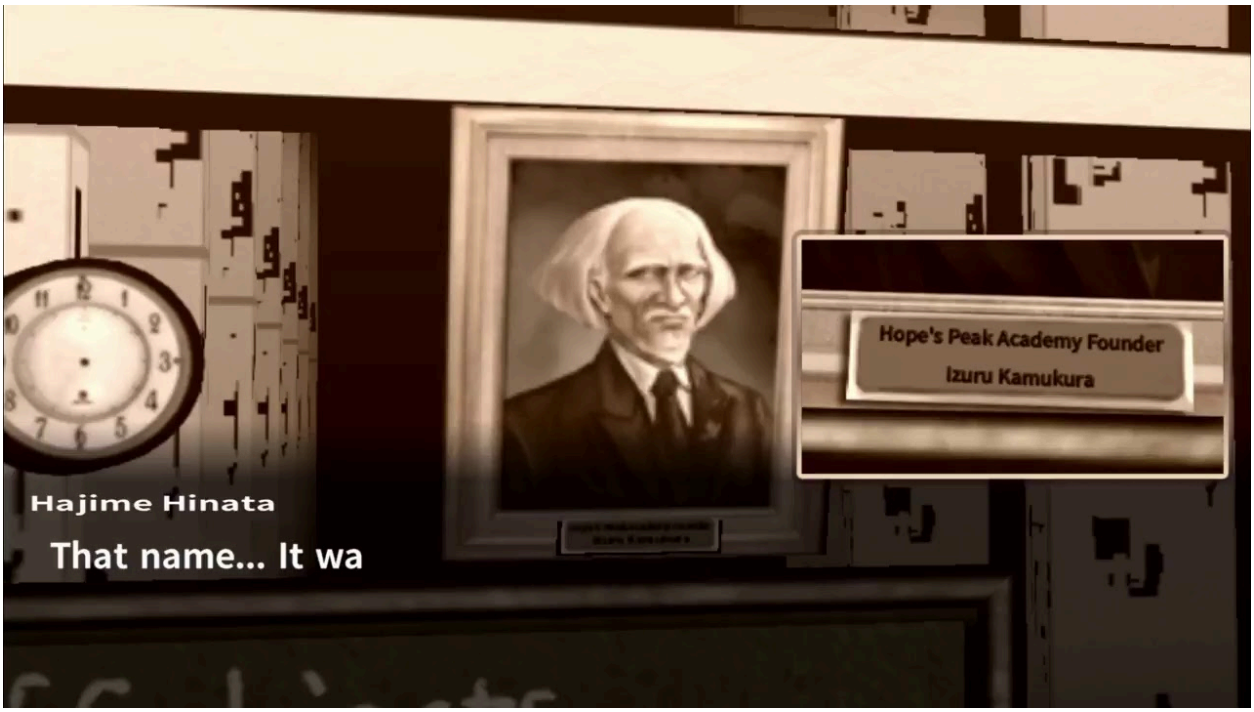


Scans for Izuru lines of breaking the 4th wall it's somewhere between Danganronpa 3 Anime, Scan
Another thing that might down scale Izuru this one isn't really an anti feat however I'd still put it here for further discussion which people did not bring up however I'll predict that it will.



Scans, Ultimate Talent Development Plan - Kokichi Oma Events [DRV3]
Starts at 3:02 ‘He ran away’ It means that Izuru couldn't predict Kokichi so he ran away right? Sorry to say but Izuru easily within a few lines alone says the whole context, ‘Before he told you anything’ which implies Izuru knew Kokichi’s intent, he outsmarted Kokichi yet again since he predicted his actions and finds him boring to the point he doesn’t want to go against him I mean by ‘again’ there was already that I put an analysis which people can’t put a rebuttal on my part and the scene is opposite in between now which in this context what I talked about just once confirms my point,
Nagito scales higher than Kokichi Analysis
Moreover it could have been just Kokichi’s viewpoint narration into the scene because we see a different interaction on the scan that I just gave just now so feel free to check that out. Though I’ll give evidence now because why not? At page 141 in this particular doc it would cover just as that
Izuru Kamukura Ultimate Summer Camp And Ultimate Talent Develop...
Now then let’s focus on why Izuru is immortal. I did debate so in this one it would be why Izuru is immortal. This was an up point discussion which I did justify through debating, discussion.

"Why do you think Izuru is immortal?" Izuru is immortal due to the memory transfer and his old age which I believe 70-90 years of experience, as we know that there's a 'thing' that saved Izuru's brain somewhere which can be added into someone it's proven on this scan itself Izuru is an old guy so we already know that much, as Izuru recovers his memories in Hajime's body adapting the moment he was 'added' into his body so we know Izuru had a limitless possibilities of existing with different bodies, that much is evident because 'someone' did save his brain, and thoughts if there's something like this a person likely to be 'that' is an Immortal since he can easily go with different bodies even Hajime's body had died out he can easily revive himself or someone can.
Since the Future Foundation or the cult is the one who was controlled by Izuru and Izuru himself predicted this that he'll be alive but in a different body as he stated in the Anime.



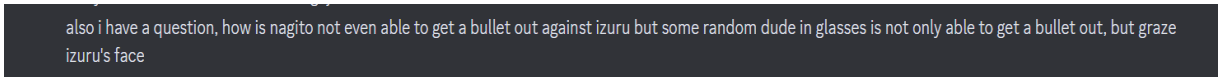
"He also is not immortal" Yep he is, because he can easily revive himself by just ordering someone and we knew that Izuru is someone who saved his brain somewhere, memories and so on.

"A nuke" A nuke definitely would kill the likes of Izuru since his body isn't immortal but his real self is which can be uploaded with a different body and him easily getting revived.
"or better yet a bullet could kill him" I disagree I'd like to hear your reasoning.
"He literally had to dodge Nagito's gun" Because Hajime's body is not immortal but Izuru is further explored here, Scans
"His speed isn't allat either cause he still got grazed by the bullet" A bullet, a bullet that got the author's side actually here's my explanation on that. Did you perhaps skip it? Because this one is personally crucial that I wanted everyone shouldn't use it to scale the likes of Izuru because it had many contradictions.
The scan I'm talking about is this so yeah the discussion was fun and it ended me justifying this point so if you guys disagree or some sort I'll gladly discuss it.

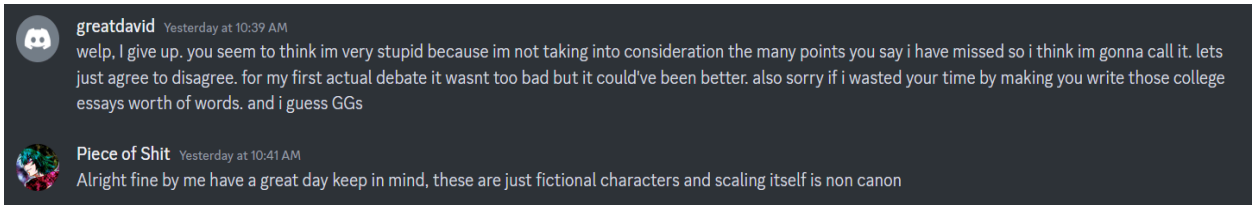
Afterword

Well another short handed doc cool huh anyways Memiochii here so these current Feat can be used for Mental abilities, and Combat.

I have won a Gojo Vs Izuru debate on this factor alone as I have known People love to use this argument a lot.



Hella frustrating to explain how Danganronpa works but it works in my favor.



I'll also revoke the idea of the main doc being in PSI+WMI that equals to CPI Feat to be in here instead of there because after all this is a short handed docs. Boundless