ASHE BRADELY ANALYSIS



credits to Link Asterkatt AlyssaFaerie ManlyBadassHero for the play through's
This doc was created by Ryu

Full scale iq green
Emotional intelligence blue
Social intelligence orange
Adversity cap purple
Reasoning yellow
Thinking pink
Intelligence dark green
Manipulation red
Planning dark red
Others categories are cyan (foresight, deception. Prediction, problem solving, pattern recognition cold/hot reading will to act unpredictability observation knowledge analyzation information holding and gathering, intuition, deductions trap evasion, decision making, anticipation success rate, aim tactics memory preparation

Opposition or supernatural interference= hax's,opponents advantage,outside interference. etc.

NOTES (please read)

This document is using some of these category's and explanations (keyword is some. Update: i don't use most of these anymore.. Nor the definitions)
https://docs.google.com/document/d/1Vox03M_IGDGKx9J_Y5elNoYpu8PNPc8mAilEEhDG_Ew/edit?ouid=105905935255465033311&usp=docs_home&ths=true
Do NOT read this until you finished all of witch's heart if your planning on playing it or if your reading this while playing, pretty sure things from the ashe route section of this spoil some things from later routes, so i would suggest playing the full game before reading this document)
PLEASE read the first ''anti feat'' in the 'ADDRESSING ANTI FEATS'' section (when you get to that point), it upscales ashe.
Most feats can be considered wanked beyond belief
This is my first document so some of my feats can either be irrelevant/useless or exaggerated
This was created when i first started scd scaling so some explanation might be bad or some category's might not go with the feat
No idea what tier this character will be or is currently dont expect him to be Akiyama or baku level
Some of the things Link says could be offensive or annoying to people who just wanna see the feats, if he gets too annoying just mute the video while watching it.
Things with '' high ball'' are categories or arguments I might not fully agree with or support, or the feat has an interpretation that can give the feat a different category. So if you find a high ball category you don't agree with, i rather you ignore it. Also those with interpretations, i would suggest you to watch the video link (scan) i put below. Also to further clarify, i mainly put ''high ball'' for categories I put there just in case it does go with the feat, just to clarify, I don't agree with all ''high balls''.
Quick reminder that ashe has no experience in killing people, manipulating and deceiving people (unknown for now), creating strategies and creating complex plans. This should upscale him a bit due to the feats he did while having no experience. (Although in a sense he do have some experience due to his overall plan to revive his family)
Sorry for grammar mistakes or just bad grammar in general.
Categories I might not understand well enough are, strategy and almost all thinking sub categories, , some reasoning cats along with logical manipulation and emotional facilitation, social awareness as well since I misinterpreted it. (a bit of a update, I did got a better understanding of said categories. I hope it's accurate though)
Also the scans links are youtube links.
I would suggest playing the game yourself as well even after reading all of my document since obviously I probably didn't add feats in all categories or sub categories.
If the scan dont show the feat i said, try clicking on the video before or after the video you on (in other words if episode 24 feat don't show up, you'll check 23 and 25)
I probably won't use every category shown within this document. (update on this, i don't really use most of the categories here…)
You don't have to click every youtube link when reading, is just for proof/evidence.

Might had said this already, but strategy and planning are not my speciality, apologies if i get them mixed up.
Also Analyzation=analysis. (unless they have different meanings)
Not every theory or interpretation i make i agree with, along with high ball categories.
Ashe isn't a psychopath, so he have emotions, this should upscale most feats that involve murder, or doing something horrible to his victim
Always keep ashe adversity's,situation and oppositions in mind while scaling him, It upscales him
Ashe is unaware of most of the supernatural things in the mansion, such as wilardo being immortal, noel being a demon (also immortal) and being able create (with the witch's heart) time loops which he's also unaware of, and the higher rank demons ruining his plan sometimes. So in other words, ashe is unaware of every hax someone possesses.
Ashe has two types of acting skills, acting like a kind person and acting like a ''demon'' or a psycho.
Ashe main plan/overall plan is to revive his family, every plan he usually do have the end goal of doing so. Along with it being to kill claire so he can obtain the witch's heart.

IDEOLOGY

He is shown to believe in the fact if you hesitate, or feel guilty for even a second you can lose the fight, Shown in his inner monologue in the bonus stage before the fight for the witch's heart. He ignore all forms of guilt for his opponents and only focus on executing them or killing them, Making persuading ashe nearly impossible. Most people proclaim him as a heartless psychopath that seemed to kill people for a wish that only grants him a billion dollar's, But that isn't the case. Not only that he is shown to put anything below his family, he will do ANYTHING for him to get his true wish on bringing his dead family back to life, which includes deceiving, manipulating or even using people to his own benefits. He also shown to be disappointed on how easily wilardo can be persuaded by emotions, Wilardo wanted the witch's heart almost just as much as he did but unlike ashe who did anything to achieve it, Wilardo let his emotions get in the way and is shown to defy ashe multiple times, Ashe was disappointed at the fact in sirius conclusion that wilardo let his emotions get to him about how much he liked his friends instead of his own wish. Ashe is the type of person who would use a energetic or a happy facade to get closer to people and gain people trust, And when he needs to dispose of them gets rid of them quickly even viewing them as nothing but strangers. Ashe will almost NEVER trust anyone, no matter how friendly they seem to be Ashe will always distrust them, As shown at dinner when claire notice that he waits for people to eat there meal first just incase someone put poison in it.
As you see by reading this, Ashe is the type of person who will lie about there motives, Won't shred a once of mercy if it's in his benefits, Deceive people with a energetic kind facade, And would do willingly anything for his family even murder. He is also shown to believe in the concept known as ''the end justify all the means'' not really caring about the process.
Here's more on his ideals and believes if you want.

scan 13:05 to 17:18
scan 43:17 to 51:09
scan 34:07 to 34:57

scan 36:08 to 36:39
scan 0:30 to 0:38

SITUATION

(He is in a nonfixed situation),He along with 4 other people are trapped within a mansion filled with monsters/demons and other worldly creatures. Sirius the owner of this mansion had no choice but to let the four stay, Having there own rooms.Some monster teleport them to fantasy spaces or other worldly realms while some attack you or try to kill you or some might be a bother, along with you simply opening a door or interacting with a flower can teleport you to a otherworldly space. The mansion itself is separated from the outside world entirely, seemingly up in the sky, Meaning absolutely no one can leave until the morning of the 5th day (ashe is racing against a time limit he doesn't know about, since in the morning someone can randomly find out it's open since it's literally opened, or at night since noel could just tell them at that time, so ashe needs to deduce the witch's heart and formulate a plan to kill claire in the span of a full 5 days) and even in the conclusions, the mansion is literally falling apart, giving ashe even more of a disadvantage. Apparently there was a treasure known as the witch's heart that can grant anyway wish possible (presumably, it's revealed later that it can grant only negative wishes.) , Ashe really wanted the witch's heart, After deducing that the witch's heart is inside claire he needed to kill claire to get to it, although this might be very tricky due to his oppositions who either want to protect claire or want the witch's heart themselves. In terms of resources ashe doesn't really have much but a knife,scalpels and medicine. Although he have access to a gun, he needs to get it himself, or in other words for the gun he needs to forcefully take it from wilardo. Although he do have access to a axe depending if hes in claire room or not. just like the gun he needs to sneak into claire's room to retrieve it. Some of his oppositions have abilities that make killing them, sneaking up on them very hard (along with him having to use said weapons that he never use before)Or some of there hax's can ruin his plans such as wilardo immortality, Lime giving him extremely bad dreams and hallucinations, zizel telling claire to look into him more, And rouge insisting on noel not tot trust ashe. Let me go over all of his 'oppositions.

OPPOSITIONS

(warning about there documents, there not near completions, i probably wont complete them for a little while, there documents are just pure feats with no explanations and i dont recommend reading, the only really good ones are wilardo, charlotte, noel and lime)
MONSTERS. There are monster all around the mansion seemingly hostile towards you especially the monsters used as a boss, so of course some will attack ashe just like the one that attacked claire and ashe. Although for the red and normal monster it didn't take long for ashe to use to killing them all the time, They also only appear at night. So every time ashe try to get more research at night, he constantly taking risk. These lower level demons are also infer to be able to create fantasy spaces shown by the monster dorothy being able to create one.The only advantages ashe have against the monsters is his knife, Everyone else have some sort of good advantage, claire being extremely physically strong, wilardo gun and immortality, sirius amulets, noel being a literal demon himself as well.

CLAIRE. Ashe main objective of killing so he can retrieve the witch's heart, due to claire being trusting she always fall for ashes tricks and needed assistance from someone name ziziel who knew everything about ashe and what was gonna happen, just for claire to somewhat stop trusting him, although even with that information she still trusted him a bit and was even persuaded by his kindness. Ashe often abused his kindness and claire kindness to kill her often manipulated her to kill her such as faking his death or screaming outside the door like there is a threat. Although he succeeded to killing her over 4k times, claire also shown to have monstrous strength being able to kill monsters with just her bare legs, even ginormous ones, even being able to bend a metal door in a couple kicks, and being able to push ginormous ball like structures. Also remember that claire is a mental counter to ashe due to her resembling ashe sister a bit. (even ashe sees his sister in her sometimes) And if we appeal to the wiki a bit along using evidence in the game, she is extremely strong mentally, shown by even after knowing her mother is dead, she is capable of staying positive, so emotional manipulation her (to make her feel despair or anything negatively could be difficult) Just like with wilardo, he's also racing her in terms of having to find the witch's heart (mainly the contract) since zizel (a outside interference kinda) continuously ask claire to find the contract, which is crucial for ashe since without he wouldn't know who have the witch's heart. Claire is also shown to have a good sense of smell, being able to smell blood in a room where wilardo couldn't, which might make hiding bodies for long periods of time harder, shown in ashe and noel route. Advantages ashe has are her being very kind and trusting towards people, which ashe takes advantage constantly.
claire

SIRIUS. A person ashe always kill first most likely to cause panic or confusing and distrust between the group, despite sirius being able to react to lime attack's, Tank lime attack and beat lime(she is a high rank demon btw) with his amulet's, Ashe seem to always be able to kill him quite easily although he rely on the element of surprise, mostly killing him with a knife, you can technically say he can also beat lime since sirius can and ashe killed sirius quite a lot of times, and it seem his knife one shots him every time as well. Like i said before sirius have amulet's which is something similar to energy balls or magic in general (although it only shown to work on demons) and he shown to have a very high resistances to medicine and poison which would include drugs. Noel even further told him about ashe trying to kill claire in sirius conclusion causing him to be VERY wary of ashe severely distrusting him, He is shown to be a very strategic fighter, using things such as smoke bombs so his friends can get away, or when he realize direct attacks probably wouldn't do anything to ashe he resort to throwing books instead which done a lot more damage, even waiting for ashe to let his guard down and used a smoke bomb and hit him with a chair, Even with the bad ending he was capable of killing ashe due to the resources within a room he was in (with a axe that was near him) Sirius can be dangerous due to his element of surprise and quick and strategic thinking He also seemingly never liked ashe or trust him from the beginning due to his logic (of someone not being able to be that kind) so deceiving him will be difficult.Also shown in sirius conclusion he was capable of sensing a

‘’murderous’’ air behind him (which was ashe about to kill him) and when looking at ashe ‘’true nature’’ (his psychopath persona) he can sense immense bloodthirst. Even being able to sense ashe bloodlust and strong hatred just by his words alone. Advantages ashe has is him not really being that strong, although shown in sirius conclusion he’s far from weak given the circumstances (being able to fight ashe that has multiple scalpels for a bit, using tactics like throwing books) sirius

WILLARDO. Someone who ashe need to rely on the element of surprise to trick, due to the fact wilardo seem to have the skill to sense if someone is in there room or not, which should prove he can easily tell if your behind him or not, not only that wilardo is also immoral, being unable to die from things such as gunshot’s, stab rounds, axe wounds etc. Making wilardo extremely hard to surprise attack and kill. Not only that he was always wary of ashe and distrust him the most out the group in the ashe route making it even harder to get the jump on him due to that said distrust and not allowing Ashe to get so close with him. He also shown to have a gun on him which can make it even harder. He is also shown to be able to figure out claire have the witch’s heart just as fast as ashe. Not only that hes over 500 years old, which should make him extremely wise and knowledgeable. He also have trust issues due to what his grandfather idd to him when he was 22 (the grandfather tricked him into getting the dark lilly so wilardo can have immortality instead of him) Due to wilardo’s trust issues, this should upscale any deception or manipulation tactic ashe does to him along with the fact wilardo think he is ‘’fishy’’ and suspicious and usually think he’s the murderer when a murder happens and tells claire to be wary of him, also he saw ashe open the mansions door via pick pocketing it as well.. Just like claire, wilardo is extremely strong mentally, being able to handle being alive for 500 years, multiple gunshots, etc, so breaking him or emotionally manipulating him (that isn’t anything that make him feel pity) is gonna be hard. He is somewhat portrayed to be similar to ashe intellectually but overall a weaker version of him, he is also portrayed to be wise. Wilardo also counter ashe main tactics,strategies and plans (killing people) due to his immortality.Advantages ashe has is… well.. I guess just having more will power to obtain the witch’s heart and being able to deduce it faster. And wilardo weakness to emotion? (not really a advantage since this causes wilardo to turn on ashe, but i guess a advantage in terms of not wanting to kill claire i guess but is shown only to really work in bonus stage and the conclusions, which was the 9,999 and 10,000th loop
wilardo

NOEL. He is a demon that have the ability to transformed into a monster at night. A seemingly huge one at that, although so far ashe hasn't fought or killed noel, he’s still seemingly a problem to ashe due to his willingness to do almost anything for claire even most likely sacrificing his life, making killing claire even harder. Ashe needed to deceive both wilardo and noel in the noel route to kill claire that time. Noel goal is to save claire having looped time about 9.9k times (now 10k) and ashe been the main problem to saving claire due to the times he killed her. He is very troublesome in the conclusions due to him having knowledge on ashe killing claire telling people like sirius to help him stop ashe or protect claire. Not only that he have the witch’s heart which can rewind time which he done 10k times, meaning whenever noel wants to he could rewind

time after ashe plan is successful or as soon as claire dies, also due to death being negative, Noel could wish for something negative such as ashe dying Noel also shown to sometimes (only once) be emotionally unstable teleporting ashe to a different space where ashe needs to fight off monsters, this was shown in the bonus stage. Noel is also a mental counter to ashe since he reminds ashe of his past self and his sister due to his frail body. He is also technically a living outside interference, since he isn't even supposed to be here. He also shown to be decent at manipulation (kinda) and deception (mainly acting skills) manipulation via him saying to claire if he would to die, She should trust everything he says, (and of course fake his death, sadly it didn't get the chance to work due to ashe) acting skills via being able to fake not knowing the situation he's in, he's the cause of it after all. Along with good deduction skills, being able to deduce ashe was probably still alive in the noel route with just one lie ashe told. And him most likely getting wilardo to believe him if he shared his true form with him, which would cause him to get out the clear of suspicion. Noel would also not suspect claire due to him knowing she's the one who dies or usually would die, so pointing suspicious at claire might be hard for ashe.Advantages ashe has is pretty much the same as claire, he's kind and trusting but not as much as claire, he's shown to be able to suspect people a lot more then claire do. Although he likes kind and talkative people, and due to that his biases lead him to trust. Ashe also reminds noel of claire a bit, although shown in the noel route, he seemingly deduce that ashe was alive and ran to claire's room, so it's not like he can't distrust ashe. Another advantage is noel forgetting claire's cause of death and maybe sirius's cause of death (It's unknown if noel remembers sirius deaths or not but narratively he shouldn't since it's well established he only forgets claire's cause of death)

Noel

Lime. a high rank demon that seem to have it out for ashe a bit, Shown in sirius conclusion she seemingly going out of her way to give him terrible dreams and nightmares and even blanking out the fact the witch's heart can only give negative wishes, the dreams ashe have could interfere with his plan due to those dreams being emotional for him but of course ashe wasn't faze much. Another thing she did was indirectly manipulated sirius and wilardo to go find the contract causing them to try stopping him from getting the witch's heart (although this only shown to happen in the bonus stage this most likely happen multiple times since it was later revealed she stole the actual contract multiple times already during the routes) and also technically competing with her as she sometimes steals claire and put her into a fantasy space to try to kill her (shown in sirius route and bonus stage) Lime was even the one who ''saved'' claire from ashe in the bonus stage. Also created multiple stories about the witch's heart, making people wanna find it (which include wilardo) also lime is the main reason why he have so many human side oppositions, she technically brought wilardo and claire to the mansion. Lime was the one who steals the contract, which causes claire to look for it, causing another adversity for ashe. Not really much advantages ashe have other than her not always targeting him i guess.

Lime

Zizel, although not a actually oppositions, she technically told claire in the bonus stage to start looking into people including ashe, which made her realize ashe little plan not to eat anything not made by other people, not only that she showed claire ashe kill count on claire which was 4.583. She is also capable of reading the minds of others along with making other people read

other people minds.Another thing is that she tells claire MULTIPLE times to try to find the contract, a thing ashe needs to deduce claire have the witch's heart, if claire found it, it would had ruin his entire plan to get the witch's heart (this should boost his adversity's) She also denies the fact charlotte could have the done the murder of sirius, which again, cause claire to either not or to suspect one of the people on the human side. Advantages ashe has is…well similar to lime, She only really a major problem in the bonus stage, but she still tells claire constantly to find the contract.

zizel

Charlotte, although she doesn't go against ashe, actually she bets on him to win most of the loops, She still do sometimes kill claire at the very beginning, interfering with ashe plan to kill her first. And accidentally killed ashe in wilardo conclusion. Not really much advantages for ashe

charlotte

Rouge, who Isn't actually a opposition, practically insist noel to stop trusting ashe entirely in the sirius conclusion, which can serve as a problem for ashe.

Invective. Although this only happened once, in wilardo conclusion she accidentally took over ashe's body causing him to be out for most of the entire run, She (invective) also revealed to wilardo that he had darkness in his heart and that he was a threat to claire's life.

Demons like rouge,zizel,charlotte and lime are capable of stopping time on a whim, turn invisible, teleport, create spaces whenever they want to, Not only that they (including noel) can go in and out of dreams,control them or make them worst. Also ashe wasn't aware of any of the demon oppositions nor did he knew about noel relooping time, Also every time noel reloops time he forgets who kills claire,noel reloop time 10,000 times and at the 9,999 one is the only one where he suspects ashe (since he literally saw his bloodlusted side of him) meaning through out all of those loops noel never suspected ashe of killing claire. Sometimes demons like lime shown in the bonus stage will take claire to a fantasy space where ashe cant reach making him literally unable to kill claire. Also all the 4 demons know all about him including his motives, strategy, past killings,his past (which lime exploited) how many times he killed claire. Everything. Another thing is that makes things harder for him is he still have to stick to being a nice person, So he can't really get annoyed or anything uncharacteristic about him, Also having to deal with sirius that prohibits him from going into a certain part of him room where something important about the witch's heart resides, also having to compete for the witch's heart even in terms of finding clues about it with wilardo, Having to also gain claire and noel's trust.Another thing is that every time the witch's heart is reused, more demons appear making it even harder for ashe. Advantages ashe have is maybe her not telling noel anything most of the time, such as ashe's wish when she almost did, and her not really being a direct adversity for ashe and rather trying to ''help'' (in her own way, but mainly not much) noel be more firm, and distrusting towards ashe and helping him get sirius on his side in noel route.

ASHE ROUTE

Before claire and ashe meet up, ashe picked the lock to the mansion in an attempt to open it which worked, But when claire walked up to him he Was capable of keeping up a facade that he's a energetic guy (or just a facade in general to his true self. Keep in mind he did this the whole route until the end and in multiple other routes and the only time he act his normal self is if everyone is dead or if he's attempting to kill claire or when he's by himself sometimes.) also at the very beginning lied to claire on his true reason on going to the mansion (deception) another thing is that he's capable of keeping this facade despite the weight of his dead family and how much he wants to bring them back and the people in the mansion looking terrifying in his view, despite all of this he is able to keep his facade as a energetic happy go lucky person. also is shown to be good at socializing with people like claire despite her looking monstrous in his eyes. (Emotional management interpersonal Emotional engagement (via usage) Emotional understanding (understanding how to appeal to peoples emotions via his acting, understanding how he behaves and act right now won't get him closer to people) emotional realization (high ball) Emotional Facilitation (high ball) **Self management SOCIAL MANAGEMENT SOCIAL SKILLS STRESS TOLERANCE behavioral adaptability** Intrapersonal Intelligence, Direct Manipulation Individual Manipulation Mass Manipulation Emotional Manipulation (if counting his own emotions and the fact he uses this to gain people's trust) Strategic Thinking Logical Thinking creative and abstract thinking (via his dialogue when claire's tells him her name) Strategy length shielding (high ball, if you interpret people trying to read his facade) effectiveness control alignment (high ball, could be tactics, the main reason this is somewhat strategy is due to ashe goal, ashe goal when acting is gain the trust of people and appearing amiable, hiding his motives and the method is him acting kind, but like i said this could just be tactics.) Deception acting skills, disguise.concealment, charisma Fluid Intelligence, Unpredictability) Mental Fortitude Perception Perseverance) the reason why he gets all of these category's is mostly is what he used the facade for since I couldn't document all those times he use the facade for those categories

Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 6:44 to 8:13

Anyways like i said he lied to claire quite easily about his intention on coming here even striking off a conversation even claire made a remark about him being a guy filled with energy (acting skills) ashe seemingly was also able to quickly deduce it was just a passing shower, instead of it being a long rain storm.(Inductive reasoning) not to long afterward a guy name wilardo push past claire and ashe and went inside the mansion, after that they decided to go within the mansion to chase after him so they can ask get out of the rain by staying in his mansion, Not to long it was Ashe who finally found him (with claire identify that she found him) (observation) Wilardo then claims that he wasn't the owner of this mansion, ashe then ask a question say '' Wouldn't you be tress passing" but dismiss this claim after wilardo said ashe and claire would be tress passing

to. After that a monster showed up causing the three beside from wilardo to be in panic and run to the mansion entrance but it was locked. After figuring that out wilardo shot the monster, unfortunately as soon after that more showed up causing the three to flee to the kitchen, after realizing they couldn't enter the kitchen (along with ashe knowing about magic circles (knowledge memory)) they figured out is for the best they try to find a way to escape, ashe quickly formulated a plan to open a window so they can escape (with claire help with a frying pan once they realize the window wouldn't open) only to reveal them being stuck in the air Ashe was capable of acting very calm despite them being in mid air in a mansion. without screaming or actual fear responses beside from minor shock) (Emotional management, stress tolerance logical thinking, linear thinking planning formulating speed)

Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 27:00 to 27:20

After awhile they decide to not stay as a group and disperse, when you talk to ashe again he admits Even with the fear of being trapped there forever he's capable of remaining calm and even being excited rather than scared like a normal person should be. Stress tolerance, Emotional management, adaptability (mainly his energetic facade), emotional understanding (high ball), emotional realization, Self awareness, Self management Fluid Intelligence



After this claire goes into a room and gets chased by a demon known as charlotte, (and through out multiple time loops, charlotte do succeed in killing claire, causing ashe plan to get the witch's heart to fail automatically)Another thing is that charlotte literally says ''those guys are after you, you know'' although luckily claire didn't know what that meant or ignored it. (supernatural interference) While that was happening ashe and wilardo met and found the owner of this mansion (observation) Ashe went to report this to claire but found noel and claire instead, despite not knowing who noel was and how he got in here he seemed to be able to socialize with him perfectly (social skills) (Ashe also claims that there meeting must be fate, you can interpret this as foresight since there meeting was indeed fated to be due to noel time loops, although he probably didn't mean it) When they arrived in the kitchen where sirius and wilardo was talking, Ashe made a remark about sirius feeling somehow dangerous (intuition). Noel wanted to talk about the witch known as dorothy to sirius, after sirius heard that he complied, taking Noel to his bedroom. Ashe then proves that he knows a lot about the witch known as dorothy (her witch persona) Due to his research on her. (Verbal Comprehension Index, observation, Interpersonal Intelligence Knowledge

Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 40:39 to 41:14

Also Was capable of analyzing the expression of the lord of the mansion/sirius quite quickly and asked could there be something to this? (,analyzation,perception,Cognitive Proficiency Index (high ball. if you count the fact he needed to memorize sirius expression and process it), Emotional Perception, Analytical Thinking, Cold Reading, Memory Abductive Reasoning)

Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 41:15 to 41:25

When they came back sirius agreed to the fact they they all could stay in the mansion but they also needed to do a a introductions which ashe He confirm to Have 20/10 vision in both eyes and know's a lot about himself



Analyzation, Perception (this is for his 20/10 vision), Self Awareness,Intrapersonal Intelligence ,Knowledge

Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 42:56 to 43 22

(recommended you click this link rather than relying on the scan since it goes more in depth a bit)

When it was wilardo turn to introduce himself he only gave a name which made ashe sad lying+faking disappointment as shown in the story he don't really care about them at all. Deception acting skills, verbal

Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 44:02 to 44:05

Next it was time for them to each get a room, Ashe made a remark about how many books there were in noels room. (observation visual spatial (high ball)) After noel got the purple they went to the green room when ashe said there were more books in here rather than in the purple room (observation) When ashe was lend the room he was already fond of it but due to his nature it was kinda obvious to future readers he probably didn't care. (deception) As shown within the frames sprites he seemed to be looking at everything within each room (observation) (mostly at the books) After everyone got there rooms Ashe then ask if they could trade rooms for a little while. Depending on the route you pick where claire said yes he Persuaded Claire to let him go into her room later, in both options, whenever you say no or yes ashe is capable of persuading claire to letting him to her room.

(charisma, negotiation, persuasion)

Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 48:21 to 50:43

Witch's Heart - BAD ENDING... already (RPG Maker) Manly Let's Play [2] 19:21 to 19:42

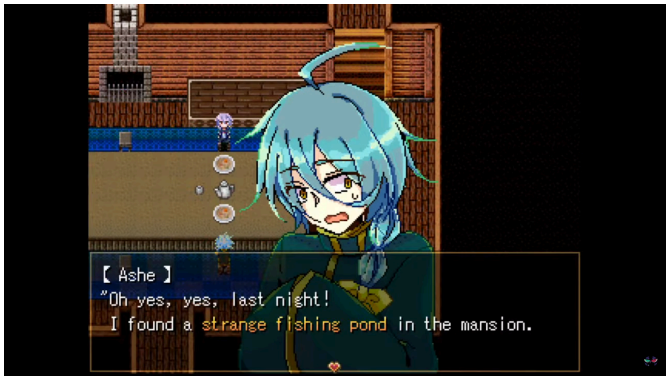
You can also make the interpretation on the real reason why he went into claire room was the look for clues or anything related to the witch's heart.

Ashe claimed that since dorothy once resided in this mansion,this room used to belong to a women, He though perhaps the light blue room was Dorothy's room. (Inductive reasoning)
Witch's Heart - BAD ENDING... already (RPG Maker) Manly Let's Play [2] 20:00 to 20:56

When you go and visit ashe and say you are bored he gives you a puzzle to do (creative thinking preparation seemingly Know's puzzles and Tricked us to thinking there wasn't gonna be a prize at the end (you can interpret that he was capable of making a puzzle for claire that look just like claire somehow despite just meeting her)
((Creative Thinking, deception verbal)
Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 54:38 to 56:25

When we see ashe again in his room. He made a remark of all of sirius books being about demons, meaning he was capable of comprehending, memorize and read those said books quickly (working memory index, verbal comprehension processing speed index cognitive proficiency index
Witch's Heart [2] Contracts and Chic (Voice Acted Playthrough) 17:57 to 18:05
(Another thing about his speed reading)
It been stated by claire ashe was a fast reader, Ashe have stated he read a lot of books in his life it became his second nature, he do this to train his speed reading, He is capable of optimizing how many time he needs to shift his eyes and reduce his time (processing speed index working memory index (high ball) cognitive proficiency index verbal comprehension index visual spatial (high ball)
Witch's Heart - A Boss Battle...? (Ashe's Route) Manly Let's Play [3] 46:18 to 46:50
Ashe is also shown to be able to read complicated books with ease, Along with being able to read books that seem like there in ''another language' (and in the game itself, it's confirmed to be in a foreign language)'. Also been confirm he practice piano on a whim just because his sister enjoyed it (Learning capability, verbal comprehension index)
Overanalyzing Witch's Heart: ASHE'S SCENARIO 11:31 to 12:34

When claire go to sleep the night past by, in the morning the side was switch to ashe and He proclaim himself to us as a witch researcher rather than a traveler which we known him for seemingly Deceive and tricked his friends to thinking he was just a traveler and not a witch researcher. Deception misdirection concealment
Witch's Heart [2] Contracts and Chic (Voice Acted Playthrough) 28:24 to 28:35
After proclaiming that, he started rambling on about him hearing tales about this mansion being a witch's mansion and that he starting to believe they weren't just rumors.(logical thinking critical thinking (high ball) ,analysis (high ball) inductive reasoning)
Later that morning they all went to the dining room to eat some breakfast but soon after that it seemed that ashe Was capable of finding a fishing pond and figured out it was gone by morning Observation,)



A couple moments after that claim wilardo ask if they seen any monsters lately and ashe reported to them they were all gone by morning, Soon after claire reported seeing an extremely creepy monster with multiple eyes around him and it was created out of flesh, ashe made a remark saying that it sounded much more creepy than the monster they saw (deductions) after a little more talking and deciding bath schedules they all seemed to leave the dinning room.
After claire helped some demons she went to ashe room where they had a conversation,Mostly about his researching on witch's and about the witch's heart that he Figure out by story's the witch's heart actually exist from other people (allegedly) 44:45 to 45:10 (Verbal Comprehension Index
Witch's Heart [2] Contracts and Chic (Voice Acted Playthrough)
45:57

Also persuading claire to sharing her wish and gave her a good reasoning why she should (claiming that everyone's deepest wishes are going to be selfish and greedy) , ashe persuaded claire she should. Claire later elaborates on her wish and what she wanted, ashe was capable of paying attentions despite obviously not caring (kinda, in a sense he did care due to him wanting to gather information) .but after her yapping about her wish she left soon after.
(Persuasion, Inductive Reasoning (might be deductive) emotional management negotiation (high ball))
Witch's Heart [2] Contracts and Chic (Voice Acted Playthrough) 45:57 to 47:13
Soon lunch was ready made by claire, When ashe took a bit he quickly Figure out the reason why the steak wasn't so good was because of the degree it was cook (only took a taste of it)
(Deduction's, perception, abductive reasoning)
Witch's Heart [3] Water and Wine (Voice Acted Playthrough) 5:27 to 6:09
They then all had a conversation mostly involving noels sleep habits and if the fact the front door is unlocked.
After dinner ashe went back to his room and decided he wanted to start investigating, even claim that someone may just know something about the witch (accurate) (Prediction)
Witch's Heart [3] Water and Wine (Voice Acted Playthrough) 7:10 to 7:17

When you play as ashe He Didn't react to talking and taking damage to monsters. Not only that he seem to completely adapted quickly to the fact that he had to live in a mansion filled with monsters that could kill him and the fact he had to fight them.(Adaptability, environmental adaptability, speed,, emotional management, Stress tolerance, Processing Speed Index (high ball) Social Management, Social Awareness,Learning Capability,

Witch's Heart [3] Water and Wine (Voice Acted Playthrough) 8:26 to 8:51

Found a secret isolated place and didn't seem surprise to be in it, not only that he seem to adapt to the place well enough that finding different realms such as this didn't seem to surprise him, you can also interpret that he near instantly (or rather just quickly) visualize (or simply memorized) said fantasy space, Shown as the player can easily navigate through them (In other words, ashe is able to easy navigate through the fantasy spaces he's in despite not seeing them before, mostly in the bonus stage, this feat applies to every fantasy space he's been in, this would also mean he would need to keep the memory of the other fantasy spaces he memorized, memorized the way to said fantasy space and the way back). (although this is somewhat an interpretation). ((Adaptability environmental adaptability, speed, emotional management, Stress tolerance, Processing Speed Index visual spatial (high ball, the main argument for visual spatial is how easily he's able to navigate through these spaces and come back to the mansion. Which would require for him to mentally map out said space, how to get their, how to come back etc, although it'ss possible it's just working memory index) working memory index Social Management, Social Awareness,Learning Capability, (you can high ball cpi since he needs to quickly process and memorize everything he visualize)

Witch's Heart [3] Water and Wine (Voice Acted Playthrough) 10:02 to 10:44

Scan 40:11 to 41:01 (a fantasy space he would need to memorize the way back)

Scan 1:36:44 to 1:37:14 (although this one's less impressive)

When he goes to sirius room he asked for sirius to go into the book room behind him but sirius being stubborn as usual declined, So ashe decide to ask him about noel bringing up the witch dorothy but as predicted sirius said no, But ashe decide to push the conversation more asking him if they were talking about the witch;s heart most likely to get more information on who is after it. (Information gathering, But sirius didn't know what the witch's heart was so he was confused. (tactics, strategic thinking memory)

He decided to strike up a conversation with wilardo afterwards, although wilardo didn't really care until he ask about the witch's heart, ashe was able to know that wilardo knew something (about the witch's heart) without wilardo having to speak, he only changed his sprite slightly and knew that all the risk of coming to this mansion before hand and still went. Even able to tolerate the fact wilardo is also after the witch's heart. (stress tolerance (high ball due to this not being said),Emotional Management, emotional perception (high ball) cold reading Will to Act abductive reasoning Processing speed index

Witch's Heart [3] Water and Wine (Voice Acted Playthrough) 15:58 to16:33

Was capable of faking his fear (as we know he knew monster's was in this mansion (kinda), so him being scared and asking what was that was just a act also shown that he's capable of keeping his facade while being scared, if he was truly scared he probably would have dropped his facade) (HIGH BALL) and even if he was truly scared, the fact he was able to keep his

facade going despite being afraid would upscale him just as most. (emotional manipulation (himself in a sense), deception acting skills,)

Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 17:50 to 18:26

Ashe decided to go to claire room since it was time to investigate her room like she promised yesterday, After awhile of reading books and looking around her room he dropped something, which was his family photo due to that they started talking about there family's and; Was capable of somewhat making claire talk about something that should be a very touchy subject for people. (charisma persuasion verbal comprehension index)

Witch's Heart [3] Water and Wine (Voice Acted Playthrough) 24:02 to 24:47

Information gathering and observation via observing the fact that the bookshelf was empty and gather information from claire on why,Soon after he left.

Witch's Heart [3] Water and Wine (Voice Acted Playthrough) 25:22 to 25:44

Soon after he left there was a monster that attacked him, but with claire helped they defeated it. You could use what the player did here to upscale ashe in prediction. Ashe also claims the monster appeared stronger than the red ones from yesterday (abductive reasoning prediction (high ball)

Scan 1:01:49 (for the reasoning feat) and 1:20:41 to 1:20:44 for the prediction

Later after that they all had dinner discussing about there progress although they didn't have much.

After awhile claire talked to ashe again and ask what does ashe seemingly figured out a lot of stuff to do.(creative thinking) Even knowing that depending on how you cook a dish it can be a entirely different flavor. Witch's Heart [4] Dreams and Disaster (Voice Acted Playthrough) 8:10 to 8:55

When ashe is in control again, he proclaims whats hes doing as just another day at work, providing his adaptability over the new situation he is in.

Witch's Heart [4] Dreams and Disaster (Voice Acted Playthrough) 19:37 to 19:43

Ashe soon talked to claire and was being persisted about him wanting to cook, we later find out that he don't trust food that isn't made by him, which was the reason why he was persistence (anticipation)

Witch's Heart [4] Dreams and Disaster (Voice Acted Playthrough) 23:02 to 23:31

When he was reading the news article after breakfast was made and done, he quickly figured out Noel and Nicholas were related via sharing the same last name and their faces looking similar. causing him to come to the conclusion they were blood related. .(deduction observation abductive reasoning associative thinking)

Witch's Heart [4] Dreams and Disaster (Voice Acted Playthrough) 25:32 to to 25:51

Soon after his discovery claire came to his room, he propose to read the newspaper article with her and Deduce the fact they were in the mansion, the same one in the newspaper (deduction, observation, analyzation Verbal Comprehension Index

Witch's Heart [4] Dreams and Disaster (Voice Acted Playthrough) 27:17 to 28:48

reasoning and deduction via giving a l good reason on why dorothy should be the lord of this mansion and not sirius (his reasoning was ''He called himself the mansion's lord. But if if this si dorothy's mansion, should the owner not be Dorothy?) and from reading the newspaper he figured that out quite quickly (Verbal Comprehension Index, Deductive Reasoning,Processing

Speed Index Working Memory Index, Analyzation,Linear Thinking,Logical Thinking Analytical Thinking associative thinking

Witch's Heart [4] Dreams and Disaster (Voice Acted Playthrough) 28:49 to 29:14

As soon as claire left he started planning the witch ritual, masking it up as a ‘’party’ (short term planning)

Information holding+emotional management via not saying anything about what he saw in noel room not only that was capable of getting into noel room which was look (he picked pocketing it) and what ever he saw he was capable of managing his emotions and react and put on a seem emotionless face, He most likey found the secret room under noel carpet and found the witch’s heart contract. (also was capable of hiding from wilardo senses trap evasion and you could interpret he was waiting for wilardo to leave before coming out, i personally don’t think this) (Working Memory IndexShort-Term Planning (the plan was mostly just him going into noel room to search for any clues for the witch’s heart and his overall plan to find it) stress tolerance, Will to act, Logical Thinking Strategic Thinking) (the planning part is due to him trying to find the witch;s heart and this being connected to that, if you don;t think thats planning then ignore the planning part.)

Witch's Heart [4] Dreams and Disaster (Voice Acted Playthrough) 37:53 to 38:09

After claire was done with lunch it wasn’t that good, When ashe tried it, he quickly Deduce the reason why the soup didn't taste so good was because it was boil for to long with only a taste(Deduction’s, perception, Abductive reasoning logical thinking critical thinking

Witch's Heart [4] Dreams and Disaster (Voice Acted Playthrough) 39:43 to 40:03

Persuaded everyone to be in on the scary story thing, knowing sirius stubbornness him doing is a big accomplishment even lying about the reasoning on why there doing this. (ashe also predicted there was going to be a full moon tonight, although you can interpret he reasoned it out) Mass manipulation, Persuasion, information holding,Logical Manipulation (high ball) Deception concealment, misdirection,disguise. risk taking prediction negotiation (high ball)) (When ashe told sirius it was ok for not do it, he was taking a risk due to the fact if sirius actually refused to do so, it would ruin his plan, of course he was in a way doing this to persuade him)

Witch's Heart [4] Dreams and Disaster (Voice Acted Playthrough) 40:49 to 42:21

Claire went to ashe room to talk to him, they had a nice conversation about claire dream, Claire then seemed to want the wishes heart for her wish then Ashe then Followed up on claire ‘’delusions’’ and deceive claire to thinking he would help her. (Although this isn’t stated, ashe reasoning for ‘’helping’’ claire, was most likely to gather information on the witch’s heart, this would explain why ashe decided to assist Claire.Some evidence for this is when you talk with sirius, he saids ‘’there’s something we like to ask you’’ most likely asking about what he know’s about the witch’s heart, along when he pulls claire aside, and claims sirius knows nothing, he then claims ‘’lets move on to the next person.) although if you don’t agree with this, it’s still ashe

trying to get close with claire, this is confirmed in a future dialogue. (manipulation (it's possible for this to be considered manipulation, but it might just be concealment, if you do consider this manipulation, it'll be direct and individual),, deception acting skills, concealment, withholding information, social skills)

Witch's Heart [5] Stories and Shortcake (Voice Acted Playthrough) 0:48 to 3:13 (to 4:08 for extra)

Using what she said, you could upscale ashe tactics (or strategy)

scan 11:57 to 12:09

Soon they went to wilardo to talk about there little group they made called scp (shortcake project) did the same thing with sirius

While on there walk or whatever He Saw something in the mirror while claire didn't (Observation),

Witch's Heart [5] Stories and Shortcake (Voice Acted Playthrough) 12:04 to 12:28

Ashe and claire went back to ashe room to talk, Claire was concern about ashe not getting his wish due to him helping her to get her's, When claire ask ashe about his wish he lied to claire about his wish (deception fabrication misdirection concealment bluffing

Witch's Heart [5] Stories and Shortcake (Voice Acted Playthrough) 16:28 to 16:54

Ashe soon after leaves to go remind noel and when we see him again he seemingly persuaded noel

Witch's Heart [5] Stories and Shortcake (Voice Acted Playthrough) 20:43 to 20:55

Persuaded everyone to do some creepy witch ritual, Which he concealed by saying that it was just gonna be ghost stories (and also didn't tell them about the witch ritual part obviously) which most people wont and most likely leave via being creeped out by it something like that,especially being ask to do so randomly with strangers you don't know. however ashe was capable of persuading everything to join in and manipulating them to thinking it was just gonna be creepy ghost story's,He also said (when they didn't hear of the fact that you're supposed to do ghost stories at a full moon) it could be a culture difference. but in reality it was a witch summon ashe attempted to do, also technically you can say ashe always anticipated that he'll meet exactly 4 people, which is why he kept the ritual thing always on him. (Mass manipulation, direct manipulation, Persuasion, information holding, information control,Logical Manipulation (high ball)Deception misdirection, concealment, bluffing (high ball, might not be the case) sophistry (kinda), Short term planning,preparation speed (high ball) formulation speed planning contingency (a contingency for reviving his family with another being the witch's heart) anticipation leadership (via taking lead in the whole 'ghost story'

Witch's Heart [5] Stories and Shortcake (Voice Acted Playthrough) 22:08 to 25:11

By the way, Ashe also said to sirius when sirius questions it that he didn't need to join if he doesn't want to, Which of course sirius says he never said that and decide to join anyways, you could interpret that either ashe understood sirius enough already to not decline, or he took the risk of him possible declining when saying this. (He also said this of course, to make it seem less suspicious)

After his warnings and rules everyone takes turns telling ghost stories, when it was sirius turn he told cinderella story which ashe know's about proving he know' s cinderella story (Knowledge)

Witch's Heart [5] Stories and Shortcake (Voice Acted Playthrough) 33:08 to 33:25

When it was his turn he told a story about dorothy, which was so good it made claire scared even predicting the monster could be dorothy (or connected to her) although this predicting was inaccurate, it was somewhat accurate since it was connected to her. (creative thinking,emotional manipulation (kinda? Although his intentions were not really make claire afraid),

Witch's Heart [5] Stories and Shortcake (Voice Acted Playthrough) 35:27 to 37:28

Due to his story being offensive to sirius (since later we learn that dorothy wasn't a bad person) Ashe story Was capable of making sirurs angry

Witch's Heart [5] Stories and Shortcake (Voice Acted Playthrough) 37:35 to 39:46

Sirius then tackle ashe and started choking him, despite this he only cared about putting the doll on his chair so he wouldn't be cursed. (stress tolerance (high ball)

Scan 38:19 to 39:35

Soon after sirius assault on ashe, Sirius stormed of and and when we talk to ashe he claims that sirius was a witch adherent (both right and wrong because dorothy was never a witch but technically she is in other people's view so in other words you can consider this one correct) (deduction, analyzation (high ball) abductive reasoning, might be inductive) Linear thinking)

Witch's Heart [5] Stories and Shortcake (Voice Acted Playthrough) 40:17 to 40:43

When the next day emerge Sirius was no where to be seen, ashe wanted to apologize but due to that he couldn't, Claire being so kind decide to go call for sirius for him, when claire goes to sirius room she smell the smell of blood, and when she went inside she discovered sirius dead body. Ashe attempt deceived and manipulate his friends that he didn't killed sirus by putting on a fake acted, turns out he was the one who murdered sirius, he put on a fake act of acting scared, with the intent to mislead everyone there. He also claims that monsters not being able to get in here was mistaken from the beginning. individual manipulation (mainly claire) direct manipulation, Emotional Engagement (high ball) deception, misdirection,acting skill,concealment, information control , (the strategy/plan here was mainly to start acting, so he can avoid suspicion so he enact the real strategy/plan,to kill everyone, most likely to make it easier to kill Claire, although this isn't stated to be his goal, there's a bit of evidence for this goal, his monologue after he killed claire and listing everyone dead, and him attacking wilardo in the future as well.). (by the way, the main reason this is classified as manipulation is due to later events where claire/the player is able to choose who to suspect, ashe acting can effect/influence who you suspect, although if you interpret this as only deception, then that's fine)

scan 4:09 to 5:25

scan 8:03 to 8:23

After the reported body everyone seemingly went there own way, for now that is, when claire finds ashe, Ashe was shown hacking and most likely throwing up in the sink, When claire went to check if he's alright, Ashe was surprise, Ashe then lied to claire on his reasoning for not feeling so well, claire decide to comfort him, falling for his lie.Ashe also claims he wants to go home and he missed his family, which claire also fell for. (Deception bluffing emotional realization)

scan 34:46 to 36:12

Soon afterwards was capable of having a seemingly good conversation with claire about patricia, her childhood friend in the diary she was holding, He also very quickly recovered from what happened as well, even got more information about what was in the diary due to him asking claire.

scan 37:15 to 38:00
While ashe was walking down the hallway he stumble by wilardo and the not so long ago missing noel, Ashe takes this opportunity to blame noel for the crime (deceptions,misdirection logical thinking)
scan 40:55 to 41:57
Ashe also further shift the blame on noel even Having a good reasoning on why Noel was the culprit, he provided very good reasoning on why noel could be the culprit, manipulating and deceiving claire with false information. He was also capable of figuring this out quite quickly. Now to explain his reasoning, He first claims noel might have been the one to kill sirius, He was wondering a question that has been on his mind, the motive of the person/culprit who killed sirius, in other words the whydunnit. Ashe shows claire the article, telling her to look at the list of victims. When claire looks at nicholas levine, claire remembered that noel last name was levine. ''Indeed it is'' ashe say's, Ashe said perhaps it could be a coincidence that he and noel share the same last name, But looking at the photo as well, there was a resemblance. Ashe claims this was just a theory, but he believed nicholas could be noel's father, making the recent death noel revenge for his father's murder. Ashe asked claire if she remembers that the one who killed this 'presumed father'' was the witch dorothy, and as you (claire) must be aware but sirius was a witch adherent, a follower of dorothy in other words, ''He'd do anything dorothy said''. It's possible sirius had a hand in noel's father murder. And that was noel reason to kill Sirius, ''Because you killed my father'' (Deception, sophistry, misdirection, fabrication,information control, , deduction, analyzation (high ball), Direct Manipulation logical manipulation Individual Manipulation, Abstract reasoning, Abductive reasoning inductive reasoning (mainly due to noel and nicholas are related conclusion) , abstract thinking (high ball)
Verbal Comprehension Index, short term planning invincibility formulation speed coverage (this is due to his goal was framing noel as the possible culprit behind sirius murder, and his method was his reasoning, and due to him formulating this seemingly very quickly, he could had already predetermined what he was going to say, although if you don't believe that this could just be a strategy), Processing Speed Index, Working Memory Index, cognitive proficiency index., Creative Thinking, Logical Thinking, Analytical Thinking associative thinking (high ball critical thinking)) (this could either be a plan depending if think he planned out this reasoning, Speaking of that, this can either be a contingency or CPI depending on when you think he formulated this reasoning, If you believe he planned this reasoning out then this would be contingency most likely, If you believe he near instantly formulated this reasoning, this would be CPI, Although it might be contingency still due to the intent even if you believe he didn't plan this out beforehand, but it would be weaker, similar to the cpi part, if he did plan this out then it would be weaker cpi, although judging from his reactions from the newspaper, it's most likely the cpi interpretation, But then again.. When wilardo interacts with him, ashe said there was something he was curious about, so he was reviewing it over,you can interpret this is when he started fabricating reasoning to make noel seem to be the culprit, But like i said, his reactions when interacting with the newspaper again when it's ''side ashe'' kinda shift towards him fabricating that reasoning on the spot (due to him being curious about the victims and then saying ''That's right, Nicholas!'') So it still might be the cpi interpretation, The only way i can see someone bypassing this is if you think ashe rewrote his entire thought process (this is being hyperbolic ish) to make himself seem even less likely to have not killed sirius, Which would explain why he reacted like that

(Suddenly remembering nicholas as one of the victims) Since ‘’this’’ ashe would try to find out who killed sirius, so he would react similar to that, talking to himself as if he didn’t kill sirius or isn’t the culprit. Although I personally don’t believe in this.
scan 45:38 to 47:58
Soon after claire decided to sleep in ashe room, proving her trust in him. Although she woke up after having a nightmare, ashe being nice decide to lend her his bed. Even offering to give claire biscuits when noticing she was hungry (social skills)
scan 50:13 to 51:51
The next day claire visited ashe, acting a bit more weirder and nervous than usual, ashe quickly Deduce that claire suspected him (deduction, anticipation, cold reading,linear thinking critical thinking,perception emotional perception (high ball abductive reasoning Verbal comprehension
scan 10:32 to 11:04
Despite claire doubt, ashe was still capable of keeping his composure and even cheer up claire, most people will try to defend himself or feel fear but instead he decided to cheer up claire who felt sadden. (inter Emotional Engagement, Emotional Facilitation (high ball) Emotional Management Self Management)
scan 11;08 to 11:59
More emotional management feats since he didn't seem to react to what the monster was rambling, further proving how much he adapted to the mansion
scan 13:34 to 14:14
Soon after ashe decided to visit noel, only to turn out that noel turn into the blob monster and ran off, after it was safe to go into noel room they discovered noel ‘’dead body’’ and ashe Didn’t seem to react much when seeing noel dead body (emotional management)
scan 15:50 to 16:15
While claire was busy trying to wish sirius back to life, there were loud banging at the door (which was gun shots, ashe seemingly tried to make it look like wilardo was trying to kill him), The knocking was ashe frantically trying to get claire to open the door, seemingly very scared as if someone (‘’wilardo’’) was trying to kill him, even saying ‘’Wilardo... Wilardo…!’’ When claire open the door ashe shot her with a gun, revealing he Manipulated claire to go outside the door and deceived her all this time. He spent a lot of time with her most likely figuring out her weaknesses and observing her personality, He then seem to figure out and understand that it would only take a little screaming or a friend that is in need of help for her to open her door without hesitation, he used this knowledge of that and how kind claire is to his advantage and proceeded to kill claire, proving his understanding of claire and how she thinks (and debatably her thought process). And quickly perceived where she was and shot her directly in the heart.(heavy speculation and high ball) OR you could interpret that Ashe knew that claire was ‘’stupid and gullible’’ from the moment he tried to get up close to her (without having to analyze her personality) or you could say that he sensed it immediately due to the fact he was capable of sensing wilardo aura/darkness/eccences/tenacity when they first met (high ball argument). .This strategy/plan also applies pressure on the person inside the room to open the door to help ashe (process speed index, Emotional understanding (due to him understanding how kind she was, and that she’ll open the door no problem with screaming) emotional facilitation (high ball) emotional realization emotional perception (high ball, counting his ability to figure claire gullibleness but it seems mostly understanding rather than perception) Interpersonal Emotional

engagement (high ball) , Learning Capability Analytical Thinking Strategic Thinking Interpersonal Intelligence Direct Manipulation, Individual Manipulation, Emotional manipulation, deception, acting skills bluffing (high ball), strategy efficiency, effectiveness,alignment,execution (high ball, this really depends if you view what ashe did as a strategy, plan or both, it could be both since ashe planned this out before hand/predetermined this before hand, but this required decision making and on the fly thinking for his acting). Short-Term Planning, perception, analyzation, setting traps, persuasion planning coverage,invincibility, formulation speed preparation speed, planning aim Cold Reading (or) .Hot Reading. Anticipation (high ball, this could just be predictions or both) Charisma Decision Making Unpredictability Adaptability Will to Act Crystallized Intelligence foresight) psychological profiling psychological insight (high ball) psychological warfare (high ball) Inductive reasoning (high ball, this could be deductive to)

scan 28:03 to 29:14

He was capable of killing sirius and getting away with it and even catched willardo off guard (which would mean he most likely deduce wilardo was off guard in contrast to when he was, which could prove how much ashe been observing him and how fast ashe quickly deduce he was off guard) which is almost impossible due to things such as his immortality making him very hard to kill and for him to stay down long enough for him to take wialrdo gun, the fact wilardo can sense if someone is in a room or not which should prove his senses are extremely strong which further prove the fact sneaking up behind him can be extremely hard and challenging, not only that he had a gun on him so one slip up it would had been easy for wilardo to grab his gun and pulled the trigger easily. He was capable getting close to wilrado despite wilardo being wary of him, so he wouldn't let his guard down easily around him or at all actually, he also shown to have very good processing speed index as well, shown in his document, mainly in wilardo conclusion. (heavy speculation as we don't know how his ability to sense people work) also figuring out that the witch's heart was inside of claire all this time with all the clues laying around meaning he went into noel secret bunker inside his room, sneak into sirius room and then figured out that claire had the witch;s heart inside of her. (Observation, Analyzation, deception, success rate, problem solving, decision making, Strategic Thinking Analytical Thinking, short term planning, strategy supernatural interference (via hax))

scan 29;04 to 29:56

Ashe also seemingly either predicted or know that the door was already open

Also is a researcher and he remembers everything he had research about witch's and medicine Didn't take him long to get use living in the mansion and it's monsters.

After figuring out the witch's heart didn't work. He was disappointed and decide to leave. Another thing to say is that prior this, claire tried to wish sirius back to life with the witch's heart, which would have ruin ashe entire plan, luckily the witch's heart only grants negative wishes. Ashe goal after deducing the witch's heart was most likely to try to kill everyone in the mansion, the reason for this is because it would make it easier to kill claire, and so when he kills wilardo he can obtain his gun and kill claire easily, He already know how much of a fighter claire is shown by his dialogue, so he most likely wanted a weapon or something that can instantly kill claire, This morely shown in his inner monologue, that he confirms he killed sirius and that he stabbed wilardo, and that noel died all on his own, which can be easily interpret as ashe was planning on killing him if it was needed to. This is the reason why he didn't kill claire in her sleep

while she was sleeping in his room, it would make things quite hard with wilardo being right outside and the fact claire is also a fighter.
Ashe was also able to counter Noel's plan despite not even knowing it's existence
(Sadly this plan/strategy don't have a official name or a indication for a name, so when referencing this strategy the name is probably gonna be ''Obtain the witch's heart strategy/kill claire strategy'')

CHOOSING TO TRADE ROOMS WITH ASHE/bad ending

Ashe death cause sirius to go mentally insane and was mentally unstable
scan 11:00 to 13:50
Indirect (not really) emotional manipulation (high ball. Although if you don't agree, this could prove how much his death can affect people such as claire and sirius) (edit:i don't know why I put this, please ignore it….)
(another feat, although is a theory)
scan 10:21 to 12:33
You can also use the interpretation that ashe was capable of managing his emotions despite being hit with a axe. (Although the only evidence of this is his expression not really being fearful when we find him dead)
Ashe claims the clothes looked as if they'd been worn by a woman of 20 to 30. (abductive reasoning, associative thinking, critical thinking)
scan 21:33 to

WILARDO ROUTE

In this route the events are mostly the same up to the dinner
Ashe noticed that a grimoire he's reading had scribblings in it when you interact with him, this also prove that he been analyzing and exploring the mansion, as he found grimoire in the mansion (observation, verbal comprehension index)
scan 27:12 to 27:36
Soon it was time to make breakfast so claire made the food, When the food was severe ashe Gave claire a compliment (hiding his facade of being an emotionless person that don't care about his friends) (Deception acting skills,) Soon after this event they started talking about noel sleeping habits
scan 33:49 to 33:58
Soon after breakfast was over so they went there own ways for awhile, when wilardo interact with ashe they had conversation and ashe claims he thinks monsters were cute but when one appeared suddenly making a loud noise he decide to ran away (for comedy reasons of course)

When you interact with ashe again he ask if you need anything, wilardo says he got some questions for him but wilardo asked first, he asked him why he came here, ashe lied saying that it was to protect himself from the rain but wilardo made a remark he was well prepared meaning he wanted to come here from the beginning Ashe then dodged the questions, Wilardo forced him to answer which ashe eventually does since if he didn't wilardo would assume it was a yes anyways,. he then lies on the fact he came here just to research about witch's It was then ashe turn to ask questions which he did, He then ask why did wilardo come here Wilardo didn't say but told him to guess, from the information ashe knew he guess that it was for the witch's heart which he was correct on (deceptions, bluffing, verbal, concealment, and preparation deductions, prediction (high ball) abductive reasoningnformation gathering.non linear thinking ,
scan 44:05 to 45:44
He soon Lied to wilardo by telling him he hope he gets the witch's heart since it been shown time and time again he would do anything to get the witch's heart, surrendering it so easily is the last thing ashe would do.(deception,misdirection, bluffing, verbal information gathering,Emotional management)
scan 45:25 to 45:55
When you talk to ashe again he claims he miss the air outside, but when claire ask if he made any discovery today, he stated he found book he read, with some grotesque parts (observation)--
scan 12:26 to 13:00-
Later that day there was a meeting, The reason why a meeting was called was due to there being a thief on who stole a diary Sirius had
Didn't take ashe long to come up with a good idea to solve the problem on how they were gonna figure out who stole the diary, despite him being the one who stole it, he was capable of keeping calm and even gave out a good suggestion (His suggestion was for everyone to act together, so if someone were to act suspicious they can prevent it, Once sirius said he didn't want all 4 of them to be together, ashe then make the idea to just being a pairs instead) Also, when claire and sirius proposed the idea to search everyone's belongings, ashe said it would be embarrassing, this is most likely a lie, as he knows he have dangerous stuff in there, the diary being in his room and other possible things (Processing Speed Index.Fluid reasoning index (high ball due to the fact ashe did stole the diary) Creative Thinking Logical Thinking. Emotional management, stress tolerance .Problem Solving deception acting skills concealment, fabrication) (something you could interpret is the reason why ashe actually stole the diary instead of just reading it and putting it back could be because of wilardo, he most likely just didn't want wilardo to find it as by now he know's he's after the witch's heart and obviously since he wants the witch's heart for himself, he'll most likely hinder him getting it, this would make

sense since narratively he's a fast reader due to his speed reading, It's also possible that ashe just took it to review its context whenever he wants, It's shown mainly with the newspaper that ashe would reread things he already read.''
scan 20:20 to 23:25
When the pairs was picked it was wilardo and ashe, Ashe was ''considerate'' and told wilardo to talk to him again if he wanted to accompany him anywhere (social skills
scan 23:44 to 23:56
When wilardo ask to talk, Ashe seemed to still pursue the the fact the lie that he didn't steal the dairy even hoping it would be found. (deception)
scan 24:00 to 24:11
When you enter ashe room Ashe made sure not to spoil the book he was reading (Self control)
scan 25:01 to 25:12
When ashe and wilardo enter sirius room, Sirius was annoyed by claire being loud and claire was sad about not having anything to do, Ashe then Gave claire a good idea to pass the time which was reading books, Although claire deny the idea claiming they were to complicated (Creative Thinking linear thinking)
scan 25:57 to 26:24

They both left soon and went to a weird fantasy space, Which ashe didn't seem to react, They then found a kaleidoscope, and ashe figured out easily claire would love it proving how much he knows about claire. (observation, deductions predictions (high ball), adaptability (kinda), emotional management emotional understanding, Emotional facilitation (via the usage) Interpersonal intelligence)
scan 27:05 to 28:56
scan 29:13 to 29:58
When they go back to wilardo room and you talk to him, Memory+observation via him observing the conversion earlier about who stole the diary and remembered that sirius said noel is out of the clear immediately. working memory Index
scan 30:29 to 30:49
Soon after ashe decide to make food, although he interrupted a personal moment between claire and sirius he seemed to be polite about it and seemingly 'sad' he interrupted it
scan 35:20 to 35:50
When they arrived for food, sirius proposed to switch pairs, Ashe quickly take the opportunity to switch with claire instead of sirius (quick thinking processing speed index)
scan 35:50 to 36:57
Later it is revealed that ashe didn't want to be with sirius, giving a Good reasoning on why he wanted to be with claire beside from being with sirius He also made the comment of sirius being rather a gloomy person which was his main reason why he didn't wanna be with him, proving how much he been observing everyone in the mansion, even knowing out of everyone claire is the more upbeat person and that wilardo wouldn't mind or care about sirius acting like that furthering proving how much he knows about them. (this is due to his claim ''But i estimate he'll

be fine,he's not likely to care about it'') (logical reasoning inductive reasoning Emotional realization emotional understanding Analyzation, perception, predictions (might be anticipation)) (you can also interpret that the reason on why he wanted to be with claire is due to the fact he already found the contract, meaning he wants to get close with claire for the witch's heart as much as possible.
scan 37:16 to 38:36
When claire ask him to come along he didn't mind just like with wilardo they soon went to sirius to check up on them, they both were doing fine.
When claire talks with ashe Due to ashe observation with this mansion he figured out there was strange aurora's in a fantasy space, Even saying claire would love it (''I bet you'd love it miss claire'')
scan 41:07 to 41:18 (observation, predictions, emotional understanding)
When they went to the fantasy space they find a door there which ashe never saw before, He decides to go in along with claire
scan 41:52 to 42:22 (will to act, observation memory)
Both had to figure out this puzzle (ashe was in her party at the time (remember the dialogue the player is doing isn't cannon) also remember that ashe had 0 way of figuring out how to do it yet he seemingly did it with ease along with claire.(Pattern Recognition Problem Solving deduction Verbal Comprehension Index working memory index (high ball) Fluid Reasoning Index,) (this is mainly speculation and using interpretation so this isn't 100% accurate since it's unknown how much ashe contributed, so i wouldn't recommend using this)
Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 0:15 to 4:30
Perswaded claire to open the treasure chest most likely not wanting to open it himself predicting something bad could happen (although this isn't stated, there is evidence for this a bit, Him not opening it himself, and in the wilardo conclusion he seemingly wanted only claire to open it, the main thing is him not opening it himself, if he truly wanted it as much as he did, why would he not open it himself? The answer to that is him anticipating it being a trap, and using claire as bait, this is also shown by him simply standing back and watching instead of actually getting close to it)(Persuasion direct manipulation individual manipulation (counting the fact he was appealing to claire curiosity) negotiation trap evasion anticipation processing speed index (although he was a little delayed, he was able to step back once the curse hit claire)
Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 4:25 to 5:39

Turns out claire body got possessed causing ashe to have to drag her back to the mansion, Ashe was able to make a quick summary about what happened Even stating that she was acting weirder and pleaded to bring back the usual cheerful claire, proving how much he knew about her personality (Working memory index memory perception emotional understanding (high ball)
Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 7:32 to 8:22
Soon after that event they tried to help claire, the actual claire speak by using a pen and paper

Sirius then told ashe to do go fix claire due to him being his fault be then Gave a good reasoning on why he shouldn't be the one to help claire, saying that wilardo know's a thing or

two about curses, and he was much more reliable than him. .(logical reasoning deductive reasoning

Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 12:36 to 13:42
Ashe decide to ask what sirius talking to noel about proving he was observing the conversation.
Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 14:09 to 15:59
Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 24:19 to 24:40

Due to sirius not answering his question he decide to ask noel who would probably answer his question. So he knocked on the door of his room, noel then says he can come in, due to him asking his question He.got decent information out of him. Most likely ashe deducting that noel is a lot more kinder and willing than sirius is. Ashe seemed to also gave noel a good reasoning on why it would make sense on noel and sirius knowing each other (saying, ''If there was a stranger sleeping from morning to evening in his house, don't you suppose he'll try to wake them")(Deduction, tactics), anticipation, information gathering deduction Interpersonal Intelligence logical reasoning abductive reasoning Contingency (high ball)
Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 31:14 to 33:29
After the conversation he claim he felt that noel skillfully dodged his question a bit (strategic thinking linear thinking Analysis)
Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 33:43 to 33:53
Ashe then went back to sirius and claims it was already midnight, before going to bed he wanted to go check on claire and wilardo but when they went to wilardo room they weren't there so they went back to there own room,

Ashe Prepared a sleep bag just incase (preparation, anticipation.)
Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 40:16 to 40:36
Sirius ask him why would he go to such lengths to go to the mansion, Ashe claim is so he can research the witch dorothy who resides in the mansion, Sirius thought everyone who came here in the past was witch researchers, ashe tells him that wasn't the reason and it was for the witch heart
Witch's Heart [10] Puzzles and Possession (Voice Acted Playthrough) 40:39 to 42:07
(Verbal comprehension index memory abductive reasoning)
Soon after the two went to sleep
Sirius had suspicion that ashe stole the diary and ashe planned a bit and made sure not to have the diary on him most likely hiding it somewhere (short term planning,planning coverage (high ball if you even consider this a plan) anticipation, Cold Reading (via guessing sirius will search him, although this part is speculation) Decision Making Strategic Thinking, foresight, Creative Thinking Interpersonal Intelligence)
scan 6:17 to 6:47
He Was awake the entire time sirius searched him, deceiving him to thinking he was asleep most likely predicting (high ball) sirius would leave the room to search on his own. (this is using an interpretation i use later).(deception,acting skills, misdirection, prediction,)
scan 6:57 to 6:59

And as soon when sirius comes back he seems to fake sleep again perfectly
(Anticipation,foresight, processing speed index)
scan 7:09 to 7:25
He even made sure not to put it in his bag (preparation anticipation)
scan 8:11 to 8:22

While Ashe Was the one that stole the diary all this time, deceiving everyone there and giving suggestions on what to do in that situation even though he caused it
Skillfully used the time when sirius was absence to read a certain book that sirius wouldn't let him read, reflected on the information he got, claiming it was all connected.(since it was in a place where he forbid everyone to go, It also would take sirius about 30 seconds to 2 minutes if running, To go find the stolen diary and run all the way back to his room, Meaning ashe was capable of finding the correct book out of the multiple in the shelf, read it,process it and remember it, His sleeping bag is also gone (unknown where it is) so you can interpret he even had time to put it away somewhere before sirius came back. Also technically when sirius run all the way to ashe's room and go back to his room (without interacting with the pillow) ashe is still sleeping, Which should prove that ashe read the book very quickly. Another thing is that he had to read 2 books, the one that had information about demons and demonic pacts,and the book that someone will have the witch's heart in there body, Although is unknown when he read the demons and demonic pact book..) (, deception, Will to act, decision making, Strategic Thinking reflective thinking, associative thinking Cognitive proficiency index, processing speed index, working memory index visual spatial (high ball)l (for visualizing both the shelf,and the information within the book)
scan 10:23 to 10:55
When sirius came back with the diary in hand, Ashe proceeds to kill sirius catching him by surprise, Without seemingly no remorse (**SPOILERS FOR SIRIUS CONCLUSION.** But when sirius looked at ashe psychopathic facade, he sensed a immense bloodthirst and can even feel a murderous air when ashe is behind him, despite that, in this route he couldn't sense either of that when ashe was about to kill him, meaning ashe was able to resist it this route.) (emotional management, aim, Unpredictability
scan 11:07 to 11:37
(you can make a theory that he planned all of this, when he said ''he hopes sirius finds the diary'' while in the place where the diary should have been, You could say ashe planned all of that just for that sentence to get stuck in sirius head and for him to suspect ashe so much he'll leave the room just to check ashe's own room, Causing ashe to have enough time to check the backroom in sirius room, REMEMBER THIS IS ONLY A THEORY, THIS ISN'T STATED, But if this is true, this will prove how much ashe emotional understood sirius at that point along with understanding his thought process.) (Evidence to prove this theory is, Ashe is smirking/smiling when sirius checks him, Ashe having zero reason to say he hope sirius find the diary while in the room where the diary was stolen, and ashe doing something similar in the noel route, and him fake sleeping and waking up as soon when sirius left, you can say that him going back to ''sleep' as soon as sirius comes back could prove more of his understanding of him, knowing that he'll come back and prove that ashe as actually fake sleeping, more evidence for this theory is ashe fake sleeping itself, It's possible ashe just faked sleeped because of him being

wary of sirius, But that wouldn't make any sense, since not only is his eyes closed, he would had no reason to actually fake sleep, once sirius is asleep all he would need to do is just stay up, so there should be a reason for him to be fake sleeping and my theory gives him said reason. To sum it up, ashe said that he hopes they can find the diary to get it in his head, causing sirius to check ashe and leave the room, making ashe stop fake sleeping and be able to check the back room. Although remember, this is just a theory, I don't really use this that much personally. This would buff his planning, Emotional understanding and MAYBE strategy but mostly just planning although i don't really use this.
Scan 56:56 to 58:28

It seemed like claire enter sirius room and Ashe Would had perfectly killed claire if willardo wasn't there, due to wilardo interferences he couldn't kill claire, although his plan would had went along perfectly without wilardo. Also using the information of the witch's heart whereabouts (inside claire) to try to kill claire. (Verbal Comprehension Index Strategic Thinking Short-Term Planning formulation speed, preparation speed setting traps anticipation (anticipating claire or someone going into sirius room) opposition interference)
scan 21:57 to 22:17
(you can also interpret this as a strategy since it would require decision making, like when to hit claire with the chair, if that's the case, this would be strategy shielding (via wilardo), building (high ball) Logistics (via the chair), efficiency
Also to provide context on what his strategy/plan was (although kinda basic) he grabbed a chair, waited for claire to go into sirius room and hit her with said chair as soon as she entered the room)
After ashe shot claire it seemed to only hit her arm causing claire immense pain, he then emotionally hurt claire by shooting wilardo repeatedly after she denied that willardo was dead, he had claire begging for him to stop shooting the seemingly dead wilardo. (emotional manipulation, Emotional Facilitation (high ball) Emotional Realization psychological warfare (somewhat)) another thing to note is that ashe seemingly easily figure out that he almost broke wilardo skull.(observation, deduction)
scan 23:40 to 24:10'
His dialogue seemingly proves he will kill someone for a wish (will to act illogical thinking)
scan 24:25 to 25:15
Once wilardo gets up wilardo and ashe had a fight. Keep in mind that the only reason why willardo is alive is because he's immortal, so ashe plan was perfect. Killing him was impossible for ashe due to ashe being a normal human and couldn't bypass immortality which is the only reason why he lost the fight, and why his plan failed, meaning it took someone with immortality/ a op hax for his plan not to work.(supernatural interference) You can also say that within there fight ashe was capable of dodging some of wilardo bullets from his gun, When he uses his rush attack, if he was looking up and wilardo was gonna shoot him from the right, you can interpret he is capable of dodging it like that.(extreme high ball and speculation, personally wouldn't suggest using this argument since ashe shown no feats of being able to do it like this (processing speed index, visual spatial index (mainly his rush attack and knife throwing)
Ashe vs wilardo can also buff his emotional engagement, emotional management and his AC via him wanting to fight with wilardo despite seeing him tank 4 gun shots, and multiple lethal

blows with a chair, Ashe wasn't afraid to fight him nor did he beg or anything near the concept, not only that he tanked about 3 to 20+ gunshots before he lost, his composure never broke once.

Also he is shown to be able to fight with 3 knives/scapels and throw them with ease (bodily kinesthetic intelligence)

After ashe lost he admits he figured out that there were secret stairs in Noel's room most likely when he infiltrated noel room without permission, he observed and analyzed everything there and even found a bunker door under his carpet. He also manipulated wilardo to go there seemingly knowing that as soon when he realize the witch's heart was inside claire he would kill claire. (although this is kinda speculation as this isn't stated, but it's one of the only reasons he could tell wilardo about the secret room) (, observation, Individual and direct manipulation, .Problem Solving working memory index You can high ball emotional understanding due to the fact ashe must have understood that wilardo would kill claire when he finds the contract.
scan 29:23 to 29:52 Back to the ghost story thing, he manipulated everyone to doing it so he can summon a witch.(yes i said this already)
scan 30:05 to 31:22
Hid sirius body quite well, stuffing it inside some sort of locker. (Creative Thinking Logical Thinking)
scan 34:47 to 34:58
Figured out the truth about the witch;s heart (in the last route and in this route. And the video is just to show what it was) (deduction, observation,)
scan 39:20 to 42:00
Manipulated noel in a way to think wilardo was the bad guy (also this prove that ashe was still alive when wilardo ''killed'' him, also this part is also somewhat speculation mostly the manipulating noel part, although this could be a form of gaslighting, but I wouldn't suggest putting much thought into this feat due to ashe telling the truth when he said this but he probably made noel think he was the victim in this situation.)
scan 49:40 to 50:50

(Couple things to add i didn't get the chance to, Ashe claims he was aiming for claire instead of wilardo and that he didn't expect for Willardo to take a blow for her. You can possibly connect this to what ashe says in wilardo conclusion where he claims him and wilardo have the same ''aura''. You could interpret the reason why ashe didn't expect wilardo to take a blow for her is because of that, and can also be the reason why he told wilardo about the secret stairs underneath noel carpet.)

SIRIUS ROUTE

Everything is the same beside we start from sirius pov, his dialogue up to the grimoire scribbles are the same

Eventually it was breakfast time, Claire food was bad but ashe Didn't make any rude comments on claire cooking and just simply ask for him to replace her. Unlike everyone in that room who insulted claire cooking, he kept his composure. (social skills, social awareness, emotional management,Emotional Engagement (high ball)
Witch's Heart [12] Ashes and Anglers (Voice Acted Playthrough) 31:36 to 31:48

Same dialogue
Ashe then knock on sirius door, After ashe said it was him he let himself in, Sirius ask what did he want, and Ashe then says that he wanted to go into the room behind him where sirius forbids anyone from going, Sirius of course refuses, Ashe already expected sirius refusal, Ashe then ask about the witch dorothy, but due to referring her as a scary witch sirius refused, Despite both refusal he manage his emotions well.(prediction , foresight emotional management emotional understanding (high ball)
Witch's Heart [12] Ashes and Anglers (Voice Acted Playthrough) 33:04 to 34:55
When sirius interact with ashe, ashe says hes willing to listen to anything he says but sirius declines and was just checking up on everyone (social skills,
Witch's Heart [12] Ashes and Anglers (Voice Acted Playthrough) 38:07 to 38:15
Sirus was awoken by the smell of something sweet, and to reveal it was ashe who Was capable of not only escaping but was able to figure out a way to open sirius door with his door lock by pick pocketing it. (this is elaborated on later) (Verbal Comprehension Index (this is for the medicine he used) Strategic Thinking, short term planning, planning invincibility, preparation process. Strategy (high ball, will be explain later) success rate efficiency,allignment
scan 29:14 to 29:42
During breakfast sirius seem to be furious about what ashe did and told him he needs to stay in his room and no coming out, ashe Now have to get use to being inside of his room 24/7 (expect for eating and taking a bath) (Spatial Intelligence most just via hin knowing a lot about his room)
scan 31:12 to 32:15
When sirius visits him ashe seem to got use to it or at a point that he doesn't mind it despite it hindering his goal. (you could high ball this to be adaptability)
scan 33:31 to 33:41
When sirius visits ashe again, ashe was sorting out all his researches on the witch,and ask sirius if dorothy and him was relatives or not, He ask this due to the fact of sirius proclaiming himself as the land lord of this mansion, so he made a claim that this could mean there relatives, sirius then denys this and walks off. (perception, deductions logical thinking linear thinking associative thinking information gathering, abductive reasoning)
scan 41:46 to 43:36

When claire screw up on the food again ashe Didn't make any rude comments on claire cooking and just simply ask for him to replace her. Unlike everyone in that room who insulted claire cooking, he kept his composure. (social skills, emotional management,Emotional Engagement (high ball)
scan 44:22 to 45:02
Claire open the door and ashe reveals he found a cook book, (observation)
scan 46:05 to 46:35
Claire then came back to Ashe, claire made a remark there was a LOT of papers on ashe desk and ashe claims there all for his research,ashe still being claire ''friend' decided to teach her about the witch dorothy showing his knowledge and claiming that dorothy is the monster (his reasoning was, dorothy committed the massacre, she disappeared afterwards, people theorized she ran away, but there was a strange rumor that sprung up in her place, that there was a terrifying fleshy monster, also saying it might be the same monster claire mentioned, he then claims that the monster is doorthy herself) (memory abductive reasoning (might not be a prediction, could just be an inference), knowledge, Verbal Comprehension Index working memory index
scan 50:23 to 52:44
Sirius came in the room who seemingly was listening to them, in a fit of rage he punched ashe and stormed off. After getting punch and yelled at by sirius he didn't seem to care much (Emotional management)
scan 54:05 to 54:16
Claire started to believe in sirius words of ashe being wrong for judging dorothy for being evil despite not knowing anything about her, and that the was taking outside information as facts and never saw it for himself. but ashe provide a good reasoning to counter claire logic, claiming ''wouldn't it just be strange to to decide she's a good person despite knowing nothing??' (creative thinking, logical thinking linear thinking, logical reasoning deductive reasoning (high ball)
scan 54:16 to 54:31
He also Deduce again that sirius was a witch adherent (deduction, Abductive reasoning)
scan 54:32 to 54:52
At dinner everyone was wondering about what happen to ashe cheek,, ashe lied saying he just stumbled although wilardo figured out ashe was lying, despite that, ashe was capable of dodging the fact he needed to tell what really happened
scan 1:02:22 to 1:03:44
It's revealed When he was sneaking into sirius room, he used a medicine aka diethyl ether, A anesthetic, a medicine that dorothy also made and utilized it quite well, to attempt to put sirius to sleep, it would had worked if it wasn't for sirius high resist to things such as medicine.also proving ashe knowledge of medicine (Verbal Comprehension Index Short-Term Planning (same categories as before), strategy success rate efficiency execution, building, (the strategy is mainly the tactical implementation such as pick pocketing the door, drugging sirius, and him thinking of this plan to get to the back room) supernatural interference)
scan 7:35 to 8:34

Apparently ashe was capable of pick pocketing his way into sirius locked room tactics, Kinesthetic Intelligence,(if you count the fact he needed to most likely move his arm to do the pickpocket)
scan 8:45 to 8:59
Didn't seem faze about seeing the dead bodies of his ''friends' and seem to process they were dead quickly. '(emotional management processing speed)
scan 26:25 to 27:16 (also mostly after the credit thing you can see him not really caring about the death of anyone at all even showing his true facade)
He also wondered who would do this and why, due to his observation he figured out claire died in an unusual way and if someone would wanted to kill her they wouldn't do it that way (observation
scan 32:54 to 36:28
Was capable of entering noel room which was locked (strategic thinking)
scan 1:59
Ashe eventually left, not after asking ''who was it who killed those 3'' proving that even with the fact only wilardo clothes and ashes remained, with no evidence other than that he was capable of deducing he was dead.
Also in this route, Wilardo kills sirius and claire, causing ashe to lose his chance on getting the witch's heart mostly due to sirius medicine resistances. (opposition interference)

Noel route

Same thing

When claire talks with ashe, ashe was upbeat as usual in this route, When ashe encourage claire to smile (which she did) he Seem to easily detect claire face twitching, asking what was the matter. After learning she was tired, persuaded her to take a nap (persuasion perception (could be observation), analyzation (high ball), deduction, cold reading, intrapersonal emotional Engagement, Emotional Perception Emotional Realization social skills)
scan 25:57 to 26:59

Ashe went to check on claire and When claire was asleep he made sure not to make his facade slip up (anticipation (kinda, not really), Self Management)
scan 28:43 to 29:08
During breakfast ashe made the remark that claire was exhausted and from his observation, says that claire was probably sleep deprived despite sirius being against it due to wilardo agreeing with ashe he seemed to realize it wasn't that bad (observation)
scan 33:03 to 33:51
Ashe went to go ask noel if he knew about the witch's heart, noel declines and ashe left (information gathering)
scan 41:52 to 42:39
When it was dinner time, Despite claire steak tasting bad he didn't make any rude remarks (emotional management)
scan 44:11 to 45:00
Due to ashe observation, He figured out the monster he encountered as a more bigger and violent than usual.(observation deductions working memory index)
scan 45:13 to 45:28
When you interact with ashe he says most of the same dialogue but then recalls the time on when wilardo saved them from the first monster (memory)
Ashe then went into claire room to wake up claire for breakfast, When claire finally wakes up ashe claims her door was unlocked so she came in,(although there is a possibility ashe just picked pocket it)
scan 24:23 to 25:23
Even Observed claire and heard claire muttering patricia in her sleep (perception)
scan 25:29 to 25:43
At breakfast, ashe said claire talk of Patricia reminds him of the singer known as patricia millers' even remembering his mother was depressed after patricia death (perception memory)
scan 27:15 to 28:29
Ashe went out of noels room and ran into claire, He then Lied to claire about noel being still sleep,at the time he was in hell talking with lime Also seemed to used cookies as a way to lead claire away or to fool her even more. (deception, misdirection,verbal concealment, fabrication)
scan 35:43 to 36:43 (for lime part is 37:03 to 37:23
When it was dinner time ashe states the food claire made was very flavorful
scan 51:10 to 51:13
When claire come to his room he saw ashe looking at nothing with a blank expression, Ashe then Gave a good reasoning and most likely excuse that claire believed on why he was spacing out ' which could be because he's'' tired''(Misdirection,logical thinking this is when he started thinking about his plan to kill claire)
scan 1:00:10 to 1:00:40
Ashe went out the kitchen, And Was capable of managing his emotions when noel caught him doing something, (emotional management and stress tolerance)
scan 20:48 to 21:16
Noel came into ashe room to talk with him, Ashe Manage his emotions again, not only that lied to noel about what he was doing and was capable of switching the subject easily (deception, emotional management)

scan 27:53 to 28:27
Ashe easily Figure out that noel was happy, asking did something happen? (Analysis, Interpersonal Intelligence Emotional perception emotional realization coldreading verbal comprehension)
scan 29:06 to 29:20
Easily dodged noel question
scan 29:21 to 29:36
Ashe attempts to not only deceive noel about him being curse, But to manipulate him to thinking his upcoming ''death'' could be cause by the curse, (Deception, acting skills,fabrication,misdirection direct Manipulation individual manipulation logical manipulation (high ball) preparation process planning formulation speed planning intricacies) (Kind of a high ball for manipulation since he didn't fool him entirely due to his information, But He still had the intent and fooled him into thinking said story happened, this is also to make his upcoming death more believable)
scan 30:26 to 31:17 (, Another thing to say is that noel kinda counters his plan here due to noel being a resident of hell and knew and saw dorothy death already, and him being a resident of hell gave him information that dorothy wasn't a witch, so ashe was at a disadvantage, Sirius also told noel about the secret room under how own carpet, giving ashe a further disadvantage .Along with the fact ashe was drunk when saying all of this and despite that was still able to enact his plan, he also had to deal with noel telling sirius about someone being after the witch's heart and that wilardo and ashe maybe being after the witch's heart AND sirius telling noel about the secret room.Although the manipulation didn't necessarily work due to noel information, ashe still fooled him into thinking said interpretation of events were true. (opposition disadvantage) (another thing to add, their's only three suspects, wilardo, noel and claire. And no one really suspects claire at all, giving ashe a bit of a disadvantage) I only included manipulation categories since that was also his goal, was to lie to noel about the painting thing and manipulate him into thinking that his future cause of death was because of dorothy, Also it also been stated that he carries a lot of protective charms on him just in case so i guess you can say this is anticipation just incase he ever gets curse, You can also interpret that him seeming worried or anything of the short was apart of his plan to lure noel into his room so he can begin his plan although this is a major high ball)
Was the one who killed sirius (interpretations you can make for how ashe knew sirius was in noel's room would be, this is somewhat explained later) (short term planning will to act)
scan 32:57 to 33:39
Fake his own death, made it look like Dorothy did it. (Using dorothy reputation to his advantage) (deception,verbal,concealment, fabrication, misdirection, mass manipulation,, creative thinking, Emotional Manipulation Long-Term Planning Planning Coverage Detailed Planning
scan 43:16 to 45:27
Also killed sirius and also fake his own death for noel as well, also making it seem like dorothy did it, even creating doubt upon everyone. Now to explain what he did, He dressed up in black, then he went to where sirius was and killed sirius in this route again, dragged his dead body to the secret room within noel room under the carpet, chopped his head off with a axe and put his clothes on him and even cut off some of his hair (his braid) to think it was ashe who died, like i said he even made fake messages to trick them to thinking dorothy did it even putting his own

room key in sirius (the dead body that look like ashe) pocket, most likely anticipating that they would check his pockets (high ball argument).. When noel came back he saw sirius body and it was torn to shreds until it was nothing but flesh, he did the same to his clothes making everyone thing dorothy came back for seconds and to make it look like ashe and sirius both died, shown by both there clothes being mixed together.. He also utilized the secret room under noel carpet extremely well. Not only that he was capable of evading wilardo ability to sense people some how, shown as wilardo states he couldn't sense noel presence behind his door (don't take this part to seriously, we have no idea how his ability to sense people presence work, it also shown to have limitation, since he shown not to be able to sense the higher level demons presences such as zizel and charlotte, nor beng able to sense dead bodies or dead people like sirius. Along with the fact he couldn't sense claire in ashe's room in the bad ending, which can just roundabout to claire being able to resist it just as well as ashe so it shouldn't mean much. Similar to how kokoro from sdra2 couldn't read through kanade's acting, this is just a example though, I personally wouldn't use it (the sense presence thing)) (deception deception,verbal,concealment, fabrication, misdirection, bluffing (high ball) setting traps,trap evasion (high ball due to wilardo ''ability'' to sense presence, although I'm not really sure) mass manipulation, strategy building strategy efficiency effectiveness length resilience (noel attempted interference) Strategy Logistics, Complexity, success rate and strategic thinking, creative thinking, Emotional Manipulation Long-Term Planning Planning Coverage Detailed Planning planning invincibility, planning intricacies, planning aim, planning invincibility Planning versatility (mainly due to the resources he used, but depending on your definition of this category, it might not be planning versatility since It seems to be mostly defined as a form of adaptability) , Working Memory Index, Memory, Indirect manipulation logical manipulation (high ball if you count the messages in blood)deductive reasoning (high ball, this is mainly due to his anticipation) anticipation) (If your wondering why he did this, it was to avoid suspicion when sirius was going to get killed) (you can interpret the reason why he killed sirius is due to his plan to blame it all on Dorothy not working on him due to him seemingly having to much knowledge about dorothy, so he killed sirirus to destroy any doubt that dorothy killed ''ashe'' which would prove that ashe specifically wanted to target sirius, he knew he probably couldn't used anyone else since, claire is a girl (and due to the she has breast) and is his main target, along with her being a lot shorter than him, Wilardo is not only a lot shorter than him, he has a gun, so ashe wouldn't wanna try to use his plan on him especially with the height disadvantage, noel he couldn't since he told his lie to him, along with ashe not knowing where he is most of the time (And like i said, he needed someone to tell the lie to so ''dorothy'' killing him would be more believable, so he couldn't use noel since he told him said lie) sirius was the only option since, their somewhat similar in height, he is the weakest and he knows the most about dorothy, making him the best person ashe could use and kill. This can be used as proof for ashe having intentions on killing sirius, which is why ashe knew sirius was in noel room (via either waiting for him to go in there, or predicting he would be there) and was fully prepared (since he was carrying a scalpel, which should be proof that he was fully prepared to murder the person in the room)to kill sirius. You might argue that he went into noel to actually kill noel instead since he went into his room, but there's two problems for that. One, ashe knows noel isn't in his room shown by him picking the lock of his room and entering it, Two, he tells him specifically the curse story, so it wouldn't make sense for ashe to kill noel, and using the interpretation of ashe

targeting sirius, it seems to make more sense he fully intended to kill sirius. More things you could say for proof for ashe targeting sirius is, Ashe coming from the left side, we could interpret that as him looking for sirius, most likely going into his room to start his plan, realizing he isn't there and started looking for him, checking noel's room first, this would explain why he came from the left side, why he's walking around with a scalpel, and why he went into noel's room, sirius room being unlocked can use to prove this interpretation further since ashe possibly pick pocket the lock, Although it is possible sirius left his door unlocked beforehand before going into noel's room, Judging from everything i said up until now, it's still likely ashe pickpocket his lock.. Ashe also MOST LIKELY checked beforehand to see if noel was inside his room before he started his plan or ashe simply predicted he wouldn't be in his room, given the fact he wasn't in his room during the day, this is somewhat shown by how ''confidently'' he went into noel's room, without even hiding his scalpel, so it's likely he knew beforehand noel wasn't in his room.) Another thing you can interpret is that the reason why he made it look like it was dorothy who did it was because of the lack of flesh in the second phase, it would be weird for there to not be so much flesh for two body's, so he made the story of dorothy eating them which should cover for that, this also explains the death of him and sirius.Ashe was also smart for making some of the flesh/body pieces still be on both clothes once he mutilated the body (in other words, sirius body parts still had his clothes on it and some with ashe's own clothes, this is most likely to make people believe Dorothy truly is the culprit) There are also some layers that protect this plan, If someone were to deduce dorothy fabrication was a cover up, they'll still believe ashe is dead, if they somehow think that either sirius or ashe killed each other, due to the second phase of the plan, having sirius body parts in his own clothes along with ashe body part's being in his own clothes, it's near impossible to tell, along with the fact the culprit could swap out the clothes and put the body parts in them. Even with things like hair, due to ashe braid and some of sirius hair (using what noel said and seemingly from the cg), it's still impossible to truly tell (they don't even know if the culprit isn't willing to go completely bald for their plan), (although noel did they there were faces in the mix as well, it's not shown in the cg or in the pixel version, so it's possible he either mistaken it for other body pieces/flesh orit wasn't recognizable which is why he didn't say who it was) So from this, it's near impossible (although i won't deny there's probably ways it can be solved.) Ashe was also able to realign the carpet every time he goes in and out of the secret room, being able to not drag suspicion, also taking the risk of getting out everytime)

scan 3:18 to 9:33

deceived everyone (wilardo and claire) to think that noel told him to wake him up at noon and that he can go into his room, (despite wilardo seemingly some what reasoning it out that the corpse felt off and noel could possibly not be the culprit, and having alot of time to think before being interrupted by noel, he still thought ashe was the victim. scan 0:20 to 0:48) Ashe waited perfectly for the right time to come out of the secret bunker, some how anticipating the exact time that would be perfect strike, Pickpocketed claire's room and stabbed her to death while she was asleep. Although it's unknown how he figured out the perfect time to strike, his foresight is just that good ig (Although ashe did had access to a window, It was in noel room, aka the room above him, so he could possibly know when it's night time, although he would need to get out of his bunker which could expose him, along with him still needing to perfectly predict when claire goes to sleep and when noel and wilardo was isolated from her, And when he see ashe again

when he's about to kill Claire he was already in the bunker, ready to kill claire, which could somewhat debunk the fact he knew it was night already by looking at the window since he would had no reason to go back in the bunker if so) (Another thing to add is that like i said, he predicted the exact moment to kill claire, which would mean he predicted the exact moment claire would be isolated from the others, meaning he predicted that noel and wilardo wouldn't be around claire and possibly suspecting each other (and maybe predicting they were in wilardo room) and that claire would still be in her room despite all this. In other words ashe would need to foresee the exact perfect opportunity to kill claire, doing this despite being in a cellar for most of the time. (Anticipation (the exact moment to kill claire), Deception,verbal,misdirection, mass manipulation (high ball, what he did could just be classified as deception, also might be to little people to be considered mass manipulation regardless), prediction (would need to predict/ foresee that wilardo and noel isn't with claire, he also would need to foresee himself being exonerated from suspicious via his fake death (you could also say i guess that ashe would need to foresee the exact moment to enact phase 2 of his plan, which was faking him and sirius death, but it's mostly risk taking),deductive reasoning visual spatial index (being able to most likely map out where everyone is)

scan 6:27 to 7:28

Noel seemingly suspected that wilardo did a ''copycat crime'' which in other words, mean that wilardo just copied what ashe said about the curse as a excuse to kill ashe and blame dorothy for it, which would technically mean ashe made noel suspect wilardo (kinda)

Scan 29:23 to 30:19

Also you can interpret the reason why ashe is capable of going into his own room but not wilardo's when you play as him, it could be him somehow knowing noel and wilardo is in there (also this is mainly a interpretation) You could also say her predicted at this exact time claire would be asleep. (similar to what i said)

Noel also seemingly tried to counter ''the culprit'' way of killing claire, this was to keep a eye on wilardo, and put multiple magic wardens on claire. And despite that, ashe was able to ''beat'' noel in a sense and kill claire

Soon after noel as a huge red monster appeared behind ashe seemingly angered. (supernatural)

Due to his observation skills he already knew that the monster was in this mansion (Observation, Verbal Comprehension Index/information usage memory,)

scan 14:39 to 15:19

Also at the very end of the noel route you see it says writings of a certain traveler, (which is obviously ashe) Him writing the end of the story of what happened, Ashe at the beginning of the ashe route says he will maybe write a book about his experience on what happen in the witch's mansion if he survives, That fact alone further proves its ashe, Meaning he was not only able to escape and the witch's mansion, he was capable of evading the monster (noel) Also he remember all the events up until now (trap evasion, memory creative thinking

scan 13:44 to 13:48

Another thing to be mentioned is that noel route is hinted to be the 9,998 time loop. And it's obvious that Ashe mostly don't wanna kill anyone so he becomes a ''unfeeling demon'' (or whatever he wants to be) Meaning despite having his heart influence 9,998 times, he was

capable of creating an extremely sick,cruel and twisted plan such as this to get the witch's heart.(which could buff his emotional management and emotional engagement)
Ashe was also able to deduce that the food on or in the self was emergency rations, and the vegetables was being dried for preservations, and that the bowl was empty with no evidence.(observation, deduction)
scans 2:56:06 to 2:56:27
This strategy/plan don't have a official name, so i guess you could call it ''the fake death plan or double victim strategy''

BONUS STAGE

Most of the same thing including (ashe most likely trying to listen to noel and claire's conversation shown by him standing still) and ashe being very friendly to noel (social skills charima)
scan 4:25 to 5:16
Once they head to the dinning room, They found all the high rank demons (in human forms kinda), Ashe deduce that judging from noel reaction, noel and the demons knew each other (observation, deductions, cold reading processing speed index linear thinking abductive reasoning Emotional realization emotional perception)
scan 6:09 to 6:31
You can interpret ashe also deduced that claire knew the 4 ladies, depending on how you see his dialogue.
scan 9:49 to 10:00
He also claims that sirius was being heartless for not letting them stay and to look at how much they were begging.
When claire said they could stay, noel objected, ashe was of course confused, he deduced that noel knew them but for them reason they couldn't stay? But soon after they finally were able to stay.
Ashe made a claim that due to the ladies persistence they could stay proving his observation ability's, he was also capable of managing his emotions, since we know ashe most likely don't wanna deal with more potential people who's after the witch's heart. (observation)
scan 12:55
After that remark they gave introductions, ashe further prove how social he is in meeting new people (social skills)
scan 13:00 to 10:34
After the situation with the 4 new guest, they went to claire's room and the others went there separate ways for awhile.
Its later then revealed that Claire has died over 9999 times, and most of those death or at least about half of them were due to ashe scan 11:43 to 12:44 (to see ashe kill count is 14:21) (overall (strategy,planning,tactics,scheming) success rate, invincibility, potency, Aim, resilience, effectiveness, flexibility (kinda), adaptability (kinda, mainly shows how easily ashe was able to

adapt to the witch's mansion and the fact he needs to kill claire along with the time loops he's unaware of,, and technically this would be improvising), structure (high ball). Versatility (counting the other scenario's/routes) Trap setting supernatural interference via the demons telling claire this information)
This is all due to noel's using the witch's heart to cause time loops. (supernatural interference)

Lets go over the list
Ashe bradley 4583
Wilardo adler 2749
Noel levine 0
Sirius gibson 137
Other 2530
Time to address some thing's on the list, wilardo adler being high just means that ashe and him got in a conflict, not that wilardo is smarter than ashe or ashe get outsmarted by him, in wilardo conclusion and sirius we saw two ways wilardo could get the witch's heart, which could be him finding out before ashe or ashe and him getting to a conflict, wilardo obviously beating ashe due to his immortality and wilardo finding the contract and him killing claire all on his own. (with the main reason he do is due to ashe being hinder somehow, like in the sirius route, where ashe almost found it if it weren't for sirius, and in wilardo conclusion where he was absence for the whole route)
For ''others'' that just means claire got killed via, a monster, one of the boss monsters, charlotte so don't take this as a debunk for ashe kill count since claire died on her own or to a supernatural interference (charlotte)
For sirius is just if ashe plan fails, for example if ashe tries kills sirius near the axe causing sirius to grab it and kill ashe, although it isn't that high of a kill count.
Noel whole point is to save claire so of course is 0
This would all mean that ashe tactics, planning, strategy, information gathering and etc was so good that he was capable of killing claire and be victorious about 4583 time. Despite having to deal with literal demons like the monster who rome around the mansion at night, which can hinder him being able to gather information/analyze the mansion at nighttime due to them, along with some of them when you interact with them teleport you to a random space, even doing something such as interacting with a flower or a painting can teleport you to a fantasy space, sometimes demons like charlotte and lime, charlotte killing claire before ashe even deduce the witch's heart, and lime possibly making people aware of the witch's heart (which you'll see later in the bonus stage')' along with her making ashe nightmare even worst than they already are, and a time looper demon like noel, who like i said can create time loops, rewinding time at the mansion making everything ashe do useless, he also can remember almost everything that happened in the previous loop (other than who killed claire and how claire died)this would mean hypothetically everytime ashe would lose his composure, or give any hints that he wants to kill claire, noel would remember that, he can also turn into a huge red flesh like monster. and wilardo who is shown to be able to find the things necessary for the witch's heart faster than ashe, Not only that he is immortal and has a gun, yet with all that Ashe is still victorious and have a higher kill count than both of them. Ashe technically has to deal with claire, due to her

having zizel with her, a higher level being technically. ZIzel tells claire to find the contract, the thing that makes wilardo and ashe wanna kill claire, so if claire were to ever find the contract, it would destroy ashe whole plan of finding the witch's heart. The ''higher level'' being (demons) can also create spaces with their mind, stop and rewind time, teleport wherever they want, turn invisible, separate something from the human world (like the mansion) and create ''space-time distorts'' and they sometimes interfere with ashe plan, along with ashe not knowing any of this, such as anyone's hax's or abilities or the demons existences, despite all of this, ashe still have a high kill count on claire, proving how invincible his plan is (on killing claire or obtaining the witch's heart) This would also mean ashe made 4.5k plans to kill claire.

The intro for the bonus stage further prove how fast ashe can change his emotions
scan 20:45 to 21:00
Claire decide to walk into ashe room and Despite claire having knowledge about her death's and that ashe killed her which caused her to be very distrusting of ashe and very wary of him, she was still somewhat charmed by ashe and even had a bit of self doubt that ashe really killed her, she also couldn't see through his acting, He also shown to be have multiple different types of medicine on him just incase. (Emotional manipulation,Charisma, social skills relationship management (kinda), energetic facade upscale direct manipulation individual manipulation gaslighting logical manipulation (high ball, reasoning is explained in OVERALL/more feats, if you don't agree with it then you can ignore this category) preparation emotional engagement (high ball) emotional facilitation emotional perception (due to seeing her looking pale)
scan 36:09 to 39:16
scan 38:16 to38:38
Also within this https://youtu.be/F41chSSH6HU?si=tXJBLIwFSzKelK51scene, ashe seemingly thought claire distrust him, Shown when he told claire she can have some medicine if she wasn't feeling well, He claims that they were all entirely normal and even showed her.
When we see ashe again he's shown muttering all his dead family names and claim it '' the beginning'' most likely planning on how to get the witch' heart
When it was breakfast time ashe ask where are the others but sirius told him not to care about it, Eventually lime came in the room, Ashe ask where were the others and lime says they didn't need to eat (information gathering)
scan 20:12 to 21:57
Wilardo and ashe were ask if they found anything, wilardo states he touched a monster and was transported to a other worldly place and so was ashe, Ashe even deduce that no matter how many cookies he ate in the realm he never got full (deductions)
scan 22:30 to 22:47
Further proof that he didn't care about claire what so ever
 scan 39:12 to 39:22 (same scan)
For all those 4,000+ kills he was capable of ruining noel plan to keep claire alive to day 5. (success rate)
 scan 1:00:56 to 1:210:00

Due to his observation in the dinning room, He figured out that sirius face was also gloomy (observation,Emotional Realization emotional perception cold Reading)

scan 21:06 to 21:16
When you interact with ashe he is shown to be in noel room, He then lied to wilardo saying it was always unlocked Wilardo played a long for a bit and then told ashe he knew what ashe said was a lie, Ashe then said who can say and He seemed to dodge what he said by saying they shouldn't be in another person room for to long (evasion)
scan 1:56 to 3:24
We then get a flash back of wilardo watching ashe, Ashe shown He Was capable of unlocking a locked mansion (short term planning Planning invincibility (his overall plan to go to the mansion) Logical thinking, anticipation planning contingency (prep to the mansion for both anticipation and contingency)
scan 3:35 to 4:15
Wilardo also says that his lies was so bold it was scary.
While he was making dinner, he decided to use his chance to try to get closer to noel so he can understand him (social skills)
scan 14:08 to 14:18
When he decides to go look for noel due to him not being present at dinner he finds him on the floor, After noel was rambling ashe was transported to a weird place and didn't that surprise form it or scared, rather just confused on why he was there. He also shown to kill the monsters with no remorse (emotional management supernatural interference)
scan 17:41 to 19:04
scan 40:15 to 42:00
Ashe who put noel back in bed Persuaded noel to stay in bed but within that time frame recalled a memory of his past about his sister, since noel was in a similar situation as her Noel made a remark about ashe being kind (Working memory index (might just be memory) memory persuasion)
scan 22:26 to 24:18
Ashe also shown to be able to make ginger soup, Which he made so it can help with his digestion Ashe also made eggs with it to make it go down easy, and even made star shaped carrots (knowledge memory logical thinking creative thinking
scan 24:40 to 25:23
Eventually noel was finish with his meal so ashe told him to go to bed, Before ashe was about to leave he heard noel talking (information gathering perception)
scan 26:16 to 26:50
After ashe went back outside, he then said in his head all the information he gathered from noel in there conversation and deduce that he was naive and childish., completing his goal from earlier wanting to get closer with him (working memory index deductions perception information gathering Visual spatial (high ball)) psychological analysis, psychological profiling (high ball, if you interpret this as profiling) inductive reasoning
scan 27:01 to 27:40
It was breakfast time, as usual no sign of noel, After breakfast ashe pulled wilardo to kitchen to ask him a question, Ashe seem to easily figure out that the note on noel door was a lie due to him not being in his room yesterday (deduction information usage memory abductive reasoning logical thinking linear thinking critical thinking)
scan 2:35 to 2:57

Ashe also noticed that whenever he speaks to noel, he gets thrown off (emotional realization reflective thinking)
scan 3:17 to 3:22

It was dinner time so everyone gathered for dinner.

Even with the knowledge everyone can be suspicious, Claire couldn't detect ashe being suspicious `
scan 17:44 to 18:14 (evasion)
Zizel (that knows everything about ashe and everyone there ish) ask for claire to realize ashe small suspicion's, and that ashe was wary just incase someone put poison in the food, it look zizel to flat out say it for claire to understand. Ashe was observing and looking at everyone eating just incase that there was poison in the food, waiting for someone to pass out or die before he actually started eating, and only eats food that was determined by him safe to eat. He been doing this every single route btw, and only got caught since someone had to literally tell Claire about it and was capable of hiding it quite well. (remember he most likely do this every single time at breakfast or dinner in every route/loop, and we never or anyone never notice him do this) (strategy, effectiveness, shielding length resilience (high ball building, although you could interpret this feat as tactics or both tactics and strategy, main reason this is strategy is his goal of avoiding being poison, the method is observing what people eat and determines if it's safe or not, and then eating it himself. This would require decision making and on the spot thinking), Anticipation, trap evasion (via the intent), Strategic thinking, creative thinking, logical thinking,, Observation,Social Awareness Social Management Emotional management supernatural interference)
scan 18:20 to 20:22\
When ashe left his room it Took him only a second to see noel was there (observation processing speed index)
scan 20:05 to20:17
Ashe and noel had a conversation , Ashe decides this is the perfect timing to ask noel questions but sadly claire came before he could so he decide not to for now,He seem to manage his emotions well as most people would be annoyed or angry Ashe and claire seem to persuade noel to asking for food since noel is quite humble, Ashe Knows the soup he made for noel helps with his digestion rather than the food claire made (knowledge, Logical Thinking, memory emotional management persuasion
scan 20:06 to 22:11
Ashe Is capable of making star shape carrot's (creative thinking, Memory)
scan 22:53 to 22:57
Noel and claire continued asking ashe repeatedly about making the star shaped carrots, ashe gave in and decide to make them

When ashe,claire and noel went into the kitchen Ashe was still wary of everyone there so he made sure to observe there movement's and action's (Antichipation, observation,, Emotional management (since he didn't get mad at there mistakes)
scan 22:29 to 26:20

Another thing i wanted to say was through out all the routes, ashe seemingly got used to cooking in an unfamiliar kitchen quickly (Adaptability)
When the food was served, wilardo says there was a lot of effort put into it
Even noel think's ashe and claire are bright, gentle and good talker, (charisma and manipulation)
scan 28:06 to 28:09
Was capable of finding hidden things within the mansion in a short amount of time being there, aka everything relevant to the witch's heart, such as the bunker in noel's room underneath his carpet, and the three books relevant for the witch's heart in sirius room, he was capable of killing claire and sirius in just one night (not even a full one). (Although you can interpret this is the very first loop, which is why he could have done that since he wasn't restricted or limited by anything, no monsters, no noel, no loop/heart influence. This is most likely true rather than a interpretation.) (another thing to say, every loop more monsters invade the mansion, so each loop it's gets even harder for ashe at night)
scan 1:01:06 to 1:02:00 (observation, analyzation, short term planning (via him getting the witch's heart) formulation speed (his way of killing claire), Problem solving, Linear Thinking associative thinking and deductive reasoning (due to coming the conclusion he needed to kill claire) abductive reasoning (having to infer where things are, such as the hidden door in Noel's room) adaptability and pretty much every other category from before)
Another thing is that lime manipulated everyone into going into the witch's mansion, drawing everyone including ashe oppositions towards the witch's mansion (claire and wilardo) So lime is the caused of ashe having to deal with wilardo, a immortal guy with a gun and sense your presence (ish)) (supernatural interference)

After wilardo past we get into ashe's past, starting off with ashe backtory His sister ask him to past him the sauce which he did, Ashe tried to persuade his mother to sell the picture she got the famous patricia millers to sign but she declines. LIlla also states ashe will be going to college soon
When ashe wakes up He Seem to easily brushed off the dream As if it was a every day thing (which it kinda is) proving his mental fortitude over those dreams
scan 3:32 to 3:52 (emotional management, (Mental Fortitude),
(you can interpret the reasons ashe is now having dreams about his past is due to the demons showing claire his past, causing him to also dream his past along with claire watching it) (supernatural interference)
When ashe arrived to make breakfast claire was already doing so and Even when claire looked terrifying he was able to still keep his composure (somewhat, although claire claimed he looked pale, he was still capable of acting) and was capable of making an excuse very easily so he wouldn't have to eat claire cooking (he said his head hurt).This means that he see everyone like this, and for the entire route he was capable of talking to them normally (deception,verbal, concealment,misdirection, Emotional management, , self management)
scan 4:19 to 5:23
When ashe went back to his room he was hungry, luckily he got some biscuits just incase (preparation anticipation)
scan 5:52 to 6:10

When ashe goes to sleep and have a dream, It seem to be able to mask up his trauma about his family quite easily throughout every route (emotional management, self management memory Mental fortitude)
scan 6:17 to 6:27
In his past/dream we saw two people, matty and richard, they both greeted ashe good morning and tried inviting ashe to a party but ashe refused, Ashe stated to promise he go shopping with his sister that day (memory)
scan 6:36 to 7:15
When matty and richard started talking, ashe Seem to be mostly unfazed by the information they were telling him (emotional management) then told them what good would it been to be hung up on those type of things (logical reasoning deductive reasoning (high ball)
scan 7:34 to 8:33
They started asking ashe about him wanting to become a doctor and ashe seem to Know a lot about things like medicine due to him wanting to become a doctor and is studying to be one (Knowledge, Verbal Comprehension Index ,Crystallized Intelligence, Academics, Memory
scan 8:49 to 9:41
He eventually went home to be greeted by his little sister, Then they had dinner made by her mother and her, Ashe notice the shape of the veggies were off (observation memory)
scan 11:17 to 11:26
After his observation lilla started coughing and soon passed out, ashe took her into her room, soon she woke up and they had a small talk while ashe was studying
More proof he didn't mind the dream. (Emotional managementt)
scan 13:37 to 13:57

Claire herself claims that ashe was a very kind person despite his death count on her (social skills, charisma)
scan 20:36 to 20:57
While ashe was making dinner claire walked up to him and ask if he was okay and ashe of course lies, Claire then confirmed herself that the reason why he didn't eat breakfast earlier is because he didn't make it (deception)
scan 28:44 to 29:34+/
Ashe then made lunch for everyone and sat down, He Didn't seem to mind the hallucinations he was seeing of everyone, despite in his view they looked terrifying,he remained calm seemingly use to his, adapting to him having to see them in his everyday life (interpreting that ashe sees the hallucinations of everyone he meets and distrust). And every route he had to see them like this and he didn't mind one bit (although he does states the world was more stranger than usual, it could be that his hallucinations of the pitch black face with red smiles aren't this frequent, this could buff this feat more since this would mean despite this not happening all that much he already got use to it and adapted to the sudden change, this could be also why we can't play as him other than the ashe route.You could also say he can hear the static noise we here as the player when the hallucinations start, even with the static noise he is shown to be able to still hear what everyone is saying) (Emotional management,, Self management,Mental Fortitude perception)
scan 39:50 to 40:16

Eventually he fell asleep and dreaming again about his past (which he remembers perfectly(memory) He saw his sister lilla in his dreams again outside, where she isn't really suppose to be without any help. Lila wanted to make donuts with ashe with the flour she bought so he agrees, Lila event admits hes the better cook between them

Ashe shown he Know's how to make donut's (knowledge, creative thinking)
scan 42:08 to 44:20
Eventually they were done and they ate a lot of them and they got very full then the dream ended
When wilardo finds ashe in a fantasy space Ashe Seemingly know how to play the piano in a unknown space, along with him most likely not playing for awhile. and wasn't surprise about willardo arrival despite him appearing out of no where in fantasy space and ashe was capable of navigating easily through fantasy space to get where he is, he was also able to remember how to play the music without a sheet of paper (due to his hands ''remembering it by now) despite him most likely not playing the piano ever since his sister died (nearly 10 years ago) (memory,,Working Memory Index (high ball) processing speed index cognitive proficiency index (high ball) visual spatial index (high ball) Spatial Intelligence crystallized intelligence (high ball) Pattern Recognition Knowledge Social Management emotional management) you can also interpret that the piano he played wasn't normal. It was in a fantasy space which are usually made by demons or for demons, so you could say the notes itself wasn't really human, The same way that in the place that claire and ashe went to in the wilardo route had a sign that wasn't japanese or english, but some sort of weird language. If this is true, this means he was able to play and comprehend demon like or out of this world/outworldy notes with ease or at least a piano that was out of his world/plane of existence.(theory)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 4:58 to 6:01Social Awareness
When we view ashe past again, richard states there was another case of the pyromaniac, Ashe didn't seem faze. Ashe also Seem to be pretty good in school and is also seemingly good at helping people like his friends study (, Verbal Comprehension Index (high ball) Social Skills emotional management)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 7:58 to 8:48
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 12:14 to 12:40
Ashe and matty eventually went home to be greeted by ashe mom, They eventually reaches ashe room.
Matty claims that ashe explanation were very understandable
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 12:19 to 12:42
Eventually his sister lilla came in and had a chat with matty, when ashe gave him a scary glare matty then tells lilla that ashe and him have to go back to studying, after that lila sickness started acting enough again and caused her to pass out so ashe went out the room to put her in bed

Ashe soon came back, and started explaining why hes becoming a doctor, matty started giving him inspiration.
Didn't take him long to figure out every question that matty would most likely have trouble with, before this his sister came into the room and then had a panic attack and he had to leave for awhile, as soon when he came back he had a small and short talk with matty and then told him that he labeled everything he would struggle with, in a very short time frame (but you can interpret that he did this mid study session) also proving how much he knew and understood matty. (deduction, analyzation, observation, Pattern Recognition hot reading Interpersonal Intelligence Academics memory,Decision making, psychological analysis, Processing Speed Index verbal comprehension index (high ball) cognitive proficiency index (high ball) working memory index (high ball))
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 15:24 to 15:37
Awhile after matty left, Ashe father came in and claims ashe looked a little sickly, ashe claims that he was fine and went outside his room
He went to the kitchen to see his mother cooking and he seemingly Know's that honey would be better than sugar in the meal that was prepared (knowledge memory)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 24:33 to 24:47
Also know that honey is stronger than sugar and know that she put to much (knowledge memory, observation,deduction)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 25:09 to 25:28
Later that day he went into his sister room, Lila ask ashe to play the piano, Lila then claims that whenever she wanted to ashe should play the piano for her, ashe got use quickly to the fact that he might have to play the piano for his sister a lot (learning capability)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 25:33 to 26:23
Claire went into ashe room to wake him up, He Didn't seem surprise or bothered by the fact claire woke him up (emotional management Processing speed index)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 28:33 to 28:45
Deceived claire to thinking he just gets very sleeping at this time (deception, concealment)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 28:56 to 29:01
Almost easily made claire lose track of what she been thinking quite easily. (deception)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 29:10 to 29:28
When claire spotted the piece of paper of this family, ashe went on with the lie of his family still being alive (Deception,fabrication,concealment, verbal). Although claire soon after figure he was lying (due to zizel influence of telling her to look into people more and some information about his past) and even claim he wasn't even trying to tell the truth (supernatural interference)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 29:57 to 30:20
He Made sure not to leak to much information about what happen to his family, even claire admitting he wont let anyone intrude on his ''territory' making a lot of excuses not to tell anything '(information withholding, Logical thinking, abstract thinking,)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 30:36 to 31:06

(and when ashe did eventually tell claire about his family he didn't leak any important info like there death's, also despite all of the information claire has against ashe, she still couldn't see through his acting, she only saw through his lie, not his acting. She also commented that ashe is ''hurting'' which was only due to him seeming a little sad when talking about his family. She also stated just as ever she couldn't see through hearts, although this is speculation ish)
When claire left It didn't seem like he truly cared about the conversation and only seem to leak some only so claire can leave him alone, he also said he told her a bit more than necessary (Emotional Management Self Management, social skills)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 33:32 to 33:42
In this route it only took him a couple of days to get a lot of information about the witch's heart, also wants to kill claire with seemingly no remorse or don't seem to be stress out about the fact of taking a life, also shown he didn't care what it will take for him to get his wish, he vows that he will return home, along with the fact of him knowing that he needs to kill claire, without knowing the witch's heart is inside her body. (deduction skills, analyzation, Observation, predictions ,Stress tolerance, perseverance, will to act, emotional management)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 33:49 to 35:20
Even till now he still remembers what happen to his family
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 35:35 to 35:49 (memory reflective thinking (high ball))
When we see ashe past again, he Seemingly didn't care about his sister childish behavior and seemingly got use to it, also having good reasoning on why him eating the cake was justified (logical reasoning)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 35:43 to 36:53
Ashe decide to leave to get his sister a new cake, he Knew what each of his family was doing, most likely due to him getting use to his family life.even knowing lila wasn't actually mad
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 37:17 to 37:47 (Interpersonal Intelligence,Memory)
When he gets back he saw his house burning down.
He Didn't care about the flames within his house and wanted to go save his family. (will to act)
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 40:20 to 40:50
Although he was stopped by people,
When he saw the body's, he Remember from a book he read about the smell of charred bodies also figuring out that they were trapped under rubble (observation, Memory processing speed index
Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 41:37 to 41:46
Its revealed the culprit was matty.
Ashe was so good at his medicine and doctor study;s that he was compared to frequently, deduce from what matty said the reason he committed arson and figured out that he was the pyromanic across the village nor did he seem to react much to matty breakdown also was capable of managing his emotions not to lunge at him at of anger (Deduction,emotional management)
HALLUCINATION FEAT.

As seen with matty as soon as he revealed all of that stuff to him his face changed in ashe view, the same thing seem to happen to everyone he talk to like sirius,wilardo,claire etc, this should because of him not liking to trust others after his experience with matty. Those faces are a signal to remind him not to trust them. He seemed to got use to thesequite easily to the fact that he haves to see them a lot, proving he most likely aware of them and there purpose. This also proves that ashe seemingly knew the unspoken rule of ''not trusting anyone in this mansion'' (kinda?). Although noel isn't apart of the red faces, i wouldn't really count him due to him technically being an outside interference, And also due to the heart influence, ashe probably trust noel a LOT more now due ot him resembling his past self and his sister in terms of health conditions along with the heart influence thing. Due to this he somewhat counter a lot of people who would try to gain ashe trust. (HEAVY SPECULATION+ somewhat of a theory, there is some evidence that he have some control over this in sirius conclusion scan 33:19 to 33:46) (Emotional management emotional engagement, Self Management Mental Fortitude, adaptability (somewhat),tactic , strategic thinking, creative thinking, Abstract Thinking, perception (high ball))

Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 42:36 to 43:28

Soon after there body's were put in coffins

Even after his family death he was capable of not crying (for nearly 10 years most likely, since him crying would mean to him that it was truly the end of everything, and due to that him crying at all about his family (including his dreams about their deaths) would mean it would be the ''end'') Not only that, he blames himself for everything that happened, meaning that even with this emotional weight, he blames himself. (emotional management, emotional engagement, Illogical thinking)

Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 44:53 to 44:58

Ignored and seemingly intimidated the witch LIME kinda who likes to experience everyone's death, she hurt herself a lot of times because of that even viewing those said deaths as pathetic, and didn't think they were true hell like her life, but Lime deemed that ashe knew true hell. It was also most likely here, where after hearing what lime said about a witch being able to help him out. He formulated his plan to revive his family, either here later down the line. Planning formulation speed (this mostly just buff his emotional management feats, and gives him some what emotional manipulation for making lime seemingly shocked, but it wasn't really intentionally so..) Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 45:34 to 46:01

Created out multiple methods of resurrection, although did not work he still created them (long term planning due to him trying to resurrect them to this day, causing him to create a near decade long plan) Planning coverage, formulation speed, preparation process, planning versatility , planning resilience planning contingency (high ball) planning length planning intricacies (high ball) (Cognitive Discipline)

Witch's Heart [28] Pyres and Pianos (Voice Acted Playthrough) 47:32 to 48:18

Eventually ashe left the town, in search of a way to revive his family.which marks end of his past Eventually ashe and wilardo found the last requirement and ashe seemingly Predicted last requirement+ can handle the stress of having race against wilardo and sirius to get the witch's heart

scan 6:33 to 6:40 (prediction (this wasn't really elaborated on, going off what he said ''As i thought. That's what it is'' it could be predictions but it's possible he just reasoned it out prior. and stress tolerance (high ball since it wasn't stated)
The battle for the witch's heart then started, sirius and noel barge into the room. Soon after ashe did as well. The only reason why ashe now how to compete with Wilardo and sirius is because of lime, She made the two find the witch's heart contract, causing wilardo to go to the backroom of sirius room. Ashe wouldn't have to deal with sirius and wilardo if it wasn't for lime. (Although it's somewhat unknown if it was lime, but it's heavily implied due to wilardo seeing her go into noel room, which is suppose to be locked) (supernatural interference)
Ashe Was capable of landing most of his knives when he came in the room, being able to visualize his targets almost instantly (you can use the interpretation that he missed noel on purpose, this is somewhat shown by him shifting his position, along with him only using two knives instead of three, this would mean he was actually able to hit three people.) (aim, Processing Speed Index (high ball visual spatial) Bodily kinesthetic intelligence formulation speed)
scan 7:23 to 7:58
After that sirius used a smoke bomb letting noel and claire escape. Due to the stab wound ashe gave him, he couldn't move. After sirius was mocking them
Ashe Speed blitz sirius and accurately stabbed him in the right place to kill him (Processing Speed Index visual spatial (high ball)
scan 10:19 to 10:58
Due to sirius words wilardo turned on ashe. (opposition interference) Ashe was also somehow capable of figuring out something was wrong with wilardo while wilardo was just thinking in his head as if ashe could read his mind. (for better explanation wilardo was recalling what sirius said in his head, Ashe said ''wilardo?'' before wilardo even say anything)
Ashe Didn't react to having a gun pointed at him and also put poison on the scalp/knife, he was most likely using it to prevent any form of resistance. (emotional management, tactic, strategic thinking) (you can interpret he made his own poison or that he brought his own)
scan 11:30 to 12:50
Due to ashe words trying to persuade wilardo (which wilardo didn't get persuaded by via his determination) Ashe figured out that, was the extent to wilardo desire, He Threw sirius body as a distraction and ran away (strategy (the main strategy part is him coating his knives in poison, throwing them, and his ''fight'' with wilardo, trying to make him give up.) (high ball, this could just be tactics)alignment Efficiency, shielding. Planning formulation speed (formulating his back up plan to make wilardo ''back down'') planning contingency (Using the two method he did to make wilardo back down, reminding him about his wish, telling him about the poison, and then his back up plan on throwing sirius body.Although this might not be contingency depending on how you define it.) (it's possible for this to just be strategy instead of planning and strategy depending if you think this was predetermined, technically it was due to the poison tactic and throwing sirius body and escaping)
tactics,Processing Speed Index, strategic thinking deduction psychological warfare, trap evasion. verbal comprehension index (high ball visual spatial) Stress tolerance
scan 13:17 to 13:23
He after that had a inner monologue about his will to to continue.

lime and charlotte took Claire and noel to a fantasy space (somewhat ‘’saving them’’), causing ashe to not be able to kill claire. (supernatural interference)
Rouge said that if noel or claire didn’t do something there, it would a had just ended with ashe killing claire (due to the poison) for more context, claire and noel was in a fantasy space teleported by lime and charlotte. After completing some puzzle like maze with the help with each other (noel and claire) They reached the end, rouge teleports to them with bad news, saying that due to the poison inflicted on claire due to ashe, it would had just ended with ‘’ashe killing claire’’ Meaning despite the outside interference from charlotte and lime,Sirius sacrifice + his smoke bomb, wilardo’s betrayal, and claire and noel technically being against him as well, ashe was capable of some what countering it due to the poison and would had end up killing claire if it wasn’t for claire deciding to stab herself to help noel retain his memories of all the events.
Invincibility, success rate.

SIRIUS CONCLUSION

Reminder, in both conclusion noel remembers what happen in the the bonus route this time, meaning he knows about ashe bloodlusted side.
Also later in this conclusion noel tells sirius about ashe. Another thing to say is that zizel states at the beginning in every conclusion that with each repetition (loop) everyone’s hearts influence each other, which would cause (and explain why) people like ashe to change for the better as a person, and become more genuinely kinder to people (like noel), this could be use to debunk most anti feats. (opposition interference)
Scan 3:51 to 4:01
There was a tremor earlier today, He Figured out that what happen wasn’t a earthquake and gave a good reason on why it shouldn’t be deemed a earthquake (logical reasoning abductive reasoning, creative thinking, deduction)
scan 28:06 to 28:26
At dinner ashe said the food claire made was good. With the same dialogue for most of the beginning;
Ashe ask if the door will open, Wilardo said no (information gathering)
scan 45:27 to 45:35
Eventually dinner was about over with Ashe questioning if they were curse. (illogical thinking abstract thinking)
scan 45:45 to 46:05
Eventually ashe went into sirius room to ask if he could go inside the room behind him which of course he says no, Soon after wilardo came in with a question
Was kinda able to make wilardo feel bad for him (high ball) (somewhat) (Guilt tripping)
scan 47:37 to 48:05
Wilardo then ask sirius if he knew about the witch’s heart which sirius said no.
After the two leave ashe ask what wilardo thought of sirius reactions, which wilardo says he didn’t think he was lying.(information gathering)
scan 49:11 to 49:28
When sirius talks to ashe, ashe states he cleaned his own room for sirius after the quake (logical thinking)
scan 56:45 to 57:10

When ashe walks our his room hes greeted by noel who remembers everything he did
Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 15:05 to 15:50
Ashe seemingly worried for noel, gets pushed back by him,Only took noel hitting him once despite apologizing for ashe to deduce he probably didnt like him (due to noel being very wary of him due to what happen in the bonus stage) (deduction skills, cold reading, Emotional Perception Emotional realization Processing speed index)
Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 17:17 to 17:52
When noel arrive to dinner and sit down, ashe ask everyone if they found anything And sirius and claire explains the monster they fought (information gathering)
Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 19:24 to 19:53
After dinner it seem ashe left for a bit, when he comes back he came back with apples shaped like bunnies, proving he's Capable of making apples look like bunny's (creative thinking)
Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 20:34 to 21:30

Keep mind that noel cant be happy at what ashe do nor can he trust him
(also a possibly of ashe doing to this to break everyone guards down)
Ashe and noel then have a conversation, Ashe remembers he use to do this all the time for his sister, Noel who was impressed and states that he himself wouldn't be able to make apples like he does. Ashe further confirms that he knows noel didn't like him so he went away
Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 21:46 to 22:30
When claire talks with ashe, he notes that claire was surprisingly strong for being able to take down a huge monster.Also proving he remembers the conversation from dinner, Ashe also remarks he thinks of himself as fairly sturdy but better at using his head (observation self awareness Intrapersonal Intelligence
Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 26:40 to 27:02

While noel was walking he saw ashe with a cat he found. Noel then had a inner monologue, he states clearly he doesn't trust ashe
Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 46:38 to 47:18
Ashe asked ''Noel, You have a bit of a childish aura about you, don't you?'', And that he was the same age as his sister (who is dead by the way and would be 23) meaning ashe did quick math in his head on what his sister age would be if she was still alive (speculation since ashe could had prepared this before hand, although there's no real evidence of this), also pursuing the lie of his sister currently being alive,. Despite noel being VERY wary of ashe due to knowing that the person he loves, and been loving for over a hundred years and them being childhood friends, along with another childhood friend of his dies because of him ashe was still capable of making him smile with his energetic facade (fooling noel with his acting skills along with noel not being able to see through ashe acting.), he also remembered his age already up to the first day.
(upscale his energetic facade feat and charisma relationship management Verbal information compression processing speed index (high ball, might just be wmi) working memory index cognitive proficiency index (high ball, might just be wmi) deception, intuition Emotional perception (high ball since he was mainly asking a question) Although it was because of the

way he speaks, it reminds him of claire, Ashe was still capable of making noel drop his guard despite his suspicious of him.

Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 47:42 to 48:41
Eventually the cat ran away so they ran together to go find it. And eventually found it
Ashe seemed to calm the animal down (emotional engagement, emotional realization)

Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 50:31 to 50:41
Although this is speculation, it seemed ashe tried to dodge noel question when noel ask ashe about the witch's heart, its quite obvious which one noel meant but like i said this is speculation (evasion)

Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 50:58 to 51:20
More proof of them seemingly bonding with each other a bit (charisma social skills)

Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 51:37 to 52:14
When they were petting the cat noel claims that it was the cat falt for getting careless (although this is obviously isn't true since i shown through out this conversation that noel seemed to enjoyed ashe company, although this is speculation again since it could had honestly been the cat falt although i doubt it.) (charisma)

Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 52:15 to 52:29
When noel ask about ashe wish, ashe then lied that it was for him to become a billionaire, His lied about his answer got noel under the wrong impression.unitentionally making noel upset due to noel looking quite mad and disappointed Although afterwards noel calm down that shouldn't change the fact ashe still got under his skin and got him a little pissed off that the reason why he looped so many times, the reason why the person he loved, claire, died so many times was because of a selfish wish such as money. Although ashe then later confess that he lied to noel about his wish due to him realizing that it was his answer that made noel upset., he also lied about the reason why he lied (saying it was embarrassing) and still decided to not tell his wish to noel. But decide to leave the conversation quickly to make sure noel wouldn't ask anything else about his wish. (deception,bluffing (high ball), concealment, misdirection, intrapersonal Emotional Engagement,Emotional realization, emotional facilitation (high ball) cold reading, observation deductions)

Witch's Heart [31] Treats and Tickles (Voice Acted Playthrough) 52:31 to 56:05
It's revealed that tonight lime's gonna make ashe nightmare many times worst (supernatural interference)

scan 19:31 to 21:51
When the scene cut to ashe, He Didn't seem faze about the hallucination he was having (emotional management, Mental Fortitude)

scan 23:26 to 24:00

When ashe went to the kitchen were provided Further proof he got use to the illusion he see on people Also shown to lied to claire about his reasoning in why he wont eat her food.
(Hallucination upscale deception emotional management,

scan 24:43 to 25:32
When ashe reached his room he went to lay down like he said.

Infiltrated in sirius locked room to find the book about the witch's heart.Also making sure not to bring it with him sirius wouldn't notice he looked at it, (kind of speculation as we don't know if he did or not, but judging from the fact he wouldn't really have any other time to do this, it's most likely this is when he found the book) . (+anticipation (kinda???/) + everything i said before about the lockpicks)
scan 37:47 to 38:03
Everyone but sirius (who have information ashe will try to kill claire) and wilardo (who saw ashe open the door of a lock mansion) think Ashe isn't suspicious (Upscales ashe in general and his energetic facade via it took information about his true self and observation for them to deem him suspicious)
scan48:39 tp 50:31
Made good points on why Noel might not be sleeping in his room, it would be weird for someone to sleep for that long on a mansion that you have no knowledged of and act very calm like that. Even making wilardo think about his suspicion (logical reasoning inductive reasoning (high ball),Observation Verbal Comprehension Index)
scan 0:36 to 1:35
Ashe then made a claim that wilardo and him carried the same scent (which in terms means they somehow the same) most likely knowing that him and wilardo have the same goal of obtaining the witch's heart (Although it was shown ashe will is stronger) (cold reading Emotional realization, emotional perception (high ball) emotional understanding (high ball) this is explained a lot later
scan 1:41 to 2:16
At this time, lime made wilardo figure out not only the contract, but the book that allow him to know how to obtain the witch's heart (supernatural interference)
scan 2:41 to 4:51
Ashe made food this time, When they were at the dinner table, claire ask if ashe was ok which he says yes. Sirius was suspicious of him due to what noel told him about what he saw at the bonus stage, When sirius stared at him ashe was confused and ask if it was a staring contest. Ashe ask wilardo if he was ok, noticing he was a little pale, even claiming he have plenty of medicine. (observation cold reading emotional perception)
scan 6:02 to 6:21
Ashe then ask claire if he could pay a visit to her room, Sirius rejects before claire to answer telling claire not to do it
Didn't take him long to figure out that sirius either, didn't want him alone with claire or lied about the ''promise'' he made to claire OR he simply noticed sirius got ''closer'' with claire.. . (high ball since most of these was specifically stated, but you can infer it based off his sprite reaction), he then made a suggestion for them to all go together instead. Although further on sirius denied this due to his over suspicion over ashe due to the information noel told him (deduction, observation, Verbal Comprehension Index process speed index, Logical thinking social awareness)
scan 7:20 to 9:08
Sirius left along with claire and told her the promise he had was to clean the mansion together so claire did it, eventually they ran into ashe, ashe was thankful, ashe offer them both biscuit both sirius decline his and claire accepts her.

Ashe stole the diary again (same feats on when he stole it on the other routes)
scan 20:16 to 20:46
perswaded claire with a biscuit (charisma, creative thinking, quick thinking)
scan 27:11 to 27:31
When sirius and claire were done, walking upstairs, They saw a pale looking ashe and Ashe seemingly Can easily change his emotions shown on his face, doing this almost immediately when claire and sirius came into view. (emotional management, self management, Processing Speed Index, observation)
scan 30:39 to 30:59
Even when sirius caught him he was capable of keeping his composure even trying to persuaded him to ask more question.(stress tolerance, emotional management,self management, charisma, strategic thinking, tactics)
scan 31:26 to 31:48
Ashe walked in on sirius and claire who was concerned about noel who was on the ground, Noel was gonna try to go to dinner but told by sirius and ashe he should stay in his room, Ashe then came up with the with everyone eating in noel room and Seemingly persuaded everyone to eat in noel room (persuasion,creative thinking)
scan 9:59 to 11:49
They went in noels room to have dinner.
Despite sirius being very distrusted of ashe, he still admits that ashe was being very kind to noel (upscale on ashe energetic facade)
scan 14:12: to 14:18
Eventually they left noel room to let him rest.
Sirius saw ashe face shift for a second and ashe Easily masked up his facade again and easily switched the topic (, quick thinking)
scan 15:33 to 16:03
Sirius went into a fantasy space and saw ashe drinking
Ashe Didn't seem to react to sirius sudden arrival (emotional management)
scan 29:24 to 31:09
Ashe and sirius soon started talking Ashe Prepared snacks to go with drinking also notes that sirius is always heartless to him (preparation perception (high ball) emotional perception)
scan 31:49 to 32:01
Despite being drunk he was capable of not leaking any information about his dead family most people would accidentally slip up due to them not thinking straight, not only that he had a good conversation with sirius despite being drunk (Social skills,self control, self management)
scan 31:09 to 34:47

Even seemingly with a headache he still remains polite and still have his energetic facade (upscale on energetic facade)
scan 34:56 to 35:17

Even noel couldn't accept that ashe was so bloodlusted and was even scared of him (indirect emotional manipulation and upscale on his energetic facade)
scan 47:46 to 48:16

Ashe Seemed to easily be able to change his expression to happy despite his inner thoughts. (this can also prove how much ashe understands the current situation hes in, As his mind was telling him that he'll lose if he hesitates and that he should become a unfeeling demon, proving how much ashe understand himself and that he was hesitating) (self and emotional management emotional engagement emotional understanding (high ball, mostly understanding of himself), emotional realization processing speed index)
scan 0:34 to 1:23 (don't ask why it shows pro soccer even though it takes you to the witch's heart video)
It was noel who came into the room, They had a small talk until noel gave ashe a genuine thank you
scan 1:23 to 1:58
That seemed to shocked ashe a bit, seeing his past self in noel, something he didn't wanna remember seeminging hating it, this was trigger by what noel said, ''thank you ashe, truly thank you'' making him have a flashback to him saying thank you to matty near a decade ago. (visual spatial (extreme high ball"), Memory associative thinking reflective thinking)
. Was capable of making a quick excuse on why he was acting like that and seemed to manage his emotions despite his inner thoughts (quick thinking, deception,concealment, verbal, emotional management, processing speed index) (high ball)
scan 2:32 to 3:23
Ashe then showed him his research.
Noel saw a article that proclaim noel evil father a hero, Ashe Seemingly understood that noel wasn't well after ashe accidentally proclaim his bad father as a hero, quickly apologizing., He also then went on to explain on why people that are deceived can be considered in the wrong as well.His reasoning was, pretty much ashe saying there was something he was curious about, when noel asked ''what?'' ashe then says ''Whether you can really say it was all the fault of your father'' Ashe says ''well, to be sure Mayor nicholas is the most evil her. however, the people who obeyed him even so and did as he said, which is to say.. I find myself thinking there's also an issue that lies with the citizens.'' Once noel asked what is he trying to say, ashe continuous with ''Like you say noel, it would be better if such a person didn't exist. That he can understand, However, even though I think that, there will be always people like this. Granted, people such as mayor nicholas may be rather uncommon. But people who look down on others and try to use them for their own purposes are not so rare. It's all to common for desire and ethics to be weighed against each other, and desires to win out. With thinking as breezy as that, I'm sure you'd be easily deceived as well.'' ''Noel, i think.. When someone deceives another the problem also lies within the deceived. (logical reasoning inductive/ abductive reasoning (depending how you look at it) , intrapersonal Emotional Engagement (might not be) Emotional realization Emotional Understanding (high ball), observation, logical thinking abstract thinking critical thinking (both are high balls) Fluid Reasoning Index (high ball)
scan 4:45 to 10:50

When we return to them Ashe Gave more reasoning on why it isn't the deceiver to blame but the deceived themself and even gave some what of a analogy describing himself even scaring noel a bit. His reasoning is, well, when noel said 'when someone deceives another, the deceive

is to blame" ashe corrects him by stating, ''No. I'm going as far as to blame, I said ''the problem also lies with them" ''Noel, Humans… They don't always live obeying reason. In other words, people do not necessarily live properly as humans.'' When noel says that's a bad thing and you shouldn't do it, Ashe says ''Indeed, It's naturally a bad thing. It shouldn't be done. The majority of people think like you, Noel, that such a person shouldn't exist. However, they do exist. People who put themselves far above others. Well then, Do you understand why the people were deceived by nicholas?" Noel answered, ''Because… he's was an eloquent speaker?'' Ashe answered ''True, but that's not a concrete example. First of all, the kind of evil person naturally doesn't go around saying ''Look, I'm an evil person'' Perhaps they acquire the skill to appear on the surface as someone normal, No, or else… Perhaps they really do have human aspects. From the fact you exist noel, I can surmise he was married for instance. Well, I don't know which one it was but.. If someone was acting normal, wouldn't you think them a normal person?'' Noel responded with a ''Yea'' Ashe then continues by saying ''Evil people pretend to be virtuous, in order to get close to people.'' Noel noticed it seemed like ashe was talking about himself. Ashe continues, ''And even if Mayor Nicholas were to do something evil… I believed he must have controlled information to make it appear that it was valid. There are many people who do not give much thought to politics. Even if it's an objectively warped situation,if nicholas could use political means to make those who obey him the majority.. Then whether right or wrong, ''it would gain an apparent validity. And the rules themselves would change.'' Noel comments, A bizarre situation, but the rules change. Err.. which is to say, it becomes accepted….?" Ashe replies with, ''yes, since everyone is doing it. Even if they're not sure of the reason for it, they go along with it. No matter what strange thing happen, people are easily controlled by what the majority of people agree with. Even if they know it to be something evil, acting as a group can sometimes lessen the recognition of it being sinful. Well, that's what the value of ''justice'' is. It easily change by the era and situation. That's why i believe Mayor Nicholas is not the only one to blame. The issue also lies with the deceived citizens who stop thinking, questioned nothing, and judged wrongly." although he did concede to noel reasoning (which was noel saying, ''Maybe not thinking about things is bad like you said, But is it such a bad thing that you deserve to experience something so awful? A lack of forethought can't possibly be a good reason to go through such terrible things. The dead can't come back, what my father did only created sadness in the end. I just want you to understand that to,You might call it naive thinking. But i saw many people suffer due to my father, so i don't want to blame them so badly. If i didn't think that way, I'd feel sorry for the people who suffered. I do understand what you're trying to say ashe, But i want to make sure you understand who suffered the most then.'") , it was only he realized he wasn't there unlike noel and viewed it indifferently as information and apologized. , (Inductive (high ball), abductive (why the citizens were deceived) and deductive (what he said about evil people) Reasoning , logical reasoning emotional manipulation (not really due to the lack of intentions) Logical thinking critical thinking, associative thinking, reflective thinking, Abstract thinking verbal comprehension index (via deceive and deceiver) emotional engagement political skills (mainly via his understanding)

scan 13:05 to 19:00

Soon after that noel left. Ashe deduce that what noel said was based to emotion

scan 19:19 to 19:24 (deductions, perception, Memory, verbal comprehension index)

Ashe had a monologue, claiming he feels certain noel is a ”good person” being able to deduce this just off of a conversation, while also noting that what he said seemed base off emotion (emotional understanding,emotional perception (high ball) psychological profiling) Abstract thinking (base off of everything he said afterwards)
scan 19:24 to 22:35
Despite noel disagreeing with ashe, he stilled somewhat believed in ashe reasoning (upscale ashe reasoning)
scan 22:36 to 22:54
When noel interact with ashe again, ashe seemed quite angered (or just had a blank expression) that his family picture was gone, it was unknown what he looked like at the time
When noel came back to give ashe his family picture he left at the bar, Ashe expression reminded noel of terrible memory (emotional manipulation (not really due to this not being his intentions))
scan 33:25 to 35:02
When ashe return to normal, noel ask if his family died and ashe seemed to be shocked and he didn’t say anything, noel out of fear ran.

With charlotte analogy, it should reference that ashe will most likely win the battle for the witch’s heart (success rate)
scan 9:26 to 11:26
Today it was the day ashe was gonna kill claire.his plan was most likely just to get into claire’s room and stab her to death, but due to noel information that he told sirius, that was prevented since Sirius hid claire.
Ashe Pick pocket sirius room again (same category’s)
scan 14:17 to 16:17
Seemed to make sirius scared with just his look (direct emotional manipulation (not really since it MIGHT not have been his intentions)
scan 16:25 to 16:47
Figured out easily claire is within sirius room (deduction, logical thinking,)
scan 17:18 to 17”25
From his observation he already figured out claire was in his room and from his reaction when he asked and the bed behind him (deduction,, logical thinking, direct emotional manipulation (maybe not for the same reason said),cold reading abductibe reasoning emotional perception
can 17:33 to 17:42
He tried to persuade sirius to giving claire which failed so they had a fight
His grin causes sirius ptsd (emotional manipulation (not really for the same reason, not intentional))
scan 19:05 to 19:25
Eventually they had a fight.
Ashe was seemingly winning, even claiming sirius looked tired (observation)
scan 26:50 to 27:00
More proof that never cared about anyone within his mansion, viewing everyone as strangers.
Also kept sirius alive so he can get information out of him, such as where claire is, Despite sirius

thinking of him as the same, he thought of ashe as such a kind person (upscale energetic facade, tactics , decision making)
scan 30:09 to 32:14
Eventually sirius found the courage to fight again, using a smoke bomb and knocking ashe out with a chair, Despite sirius knocking him out due to his secret smoke bomb and chair, He felt conflicted on killing him due to all the times ashe was kind, being unable to see through his lie or acting despite the information he gathered from noel and seeing him trying to kill him, even when he ‘’looked like nicholas’’ due to also seeing him as ‘’human’’ he spared him. He also couldn’t see through his lie about his family being alive (upscale energetic facade,influence)
scan 36:37 to 38:38
Ashe was also able to deceive sirius into thinking he was a ‘’demon’’ with his acting skills (since ashe is obviously just acting like a crazy person) His acting skills was so potent, sirius saw him as Nicholas. So in a sense, sirius got deceived twice, by ashe acting skills on being a kind person, and ashe being some sort of ‘’demon’’. Sirius even sensed a strong bloodthirst in ashe, bloodthirst is usually define as someone with a strong desire,eagerness or enjoyment of/with killing, Since ashe don’t really have that, this can prove how strong ashe acting skills are.
When Ashe got up he used this to his advantage and would had killed sirius if it wasn’t wilardo who shot him (unpredictability decision making, Processing Speed Index opposition interference)
scan 41:15 to 42:25
When wilardo told the two to ran while he deals with ashe, ashe asked wilardo ‘’don’t tell me you don’t know the truth about miss claire’’ (abductive reasoning (most likely inferring wilardo did knew about claire)
scan 43:28 to 43:40
In the conversation ashe seemingly guess that wilardo at the start had the same tenacity to get the witch heart,even asking questions like "Are you really okay with this?" "how much did you endure to make it here?" "what did you come here for?" even wilardo claimed ashe spoked a matter of factly, as if he knew everything about him. he also says "Wilardo, you saw that contract yes? seeing that, you must have known from the moment this started, didn't you? It has nothing to do with being right." Wilardo even claims he keeps telling him truths he could understand painfully well. (predictions (possibly not, this is mainly predictions via him saying ‘’I simply cannot imagine your wish is one you can give up so easily, and using the fact ashe knew they share the same scent, he most likely foresaw wilardo trying to get the witch’s heart, this mainly explained in the wilardo conclusion) Emotional understanding (high ball, could just be perception) , emotional realization, emotional perception psychological insight)
scan 45:58 to 47:02
(Ashe understood wilardo so well that it would be unnatural for wilardo to not kill claire to get his wish, which he was right, due to the loops influence, wilardo most likely got mentally weaker and more weaker to emotions than he already was to emotions, causing sirius scene with ashe to influence him to not kill claire, also ashe understood wilardo so well that, he knew guessed he suffered a lot to make it to this point, he knew that he had a tenacity just like his and understood that wilardo knew as soon when he saw the contract, it has nothing to do with being right (in other words, murdering someone being right or wrong) He knew all of this despite just barley knowing wilardo and only being with him for 5 days. (somewhat high ball due to wilardo saying

''He keep telling me truths that I CAN understand very well'', even though he said this, i think it should still qualify for most the emotional categories since ashe is telling him things he should know that wilardo would understand pretty well)
Before Ashe pass out, He completely understood the fact that to obtain your wish you need to go mad and be abnormal and uncaring of the consequences (Emotional management)
scan 47:58 to 49:15
Eventually wilardo left.
Due to his speech given to wilardo before passing out wilardo seemed to be unable to kill him (high ball) (wilardo also confirms that ashe was right in part about them having a tenacity like his, (charisma)
scan 0:45 to 1:31
Sirius claims that although he still had hateful feelings for ashe, their were aspects that made it hard for him to declare him a villain.
Scan 2:25 to 3:14
In a flash back ashe accurately claimed that wilardo endure a lot to get where he was today (prediction (possibly not) ,same emotional intelligence category's as before)
scan 27:12 to 27:52
While wilardo and claire were drawing, It seem his speech affected wilardo a bit even leading to wilardo agreeing with him (upscale on ashe reasoning)
scan 33:32 to 36:14
In a flash back Ashe was one of the people who seemed to scare sirius so badly he was apart of sirius nightmare (emotional manipulation (not really again since this wasn't intentional))
scan 6:21 to 8:23
Eventually ashe woke up and Remember's everything sirius and wilardo said accurately (memory, Working Memory Index)
scan 1:00 to 2:50
Noel then appeared and saved him from a falling book case
Ashe View everything he done as irrationality, or rather him using to ''follow his own ego''. Even knowing the wish was more for himself. (reflective thinking self awareness, emotional understanding (high ball)
scan 5:02 to 7:27
Despite everything he was still capable of acting (high ball depending if you take ashe cold expression as acting)
scan 9:54 to 10:18
Even after everything noel couldn't dislike ashe (upscale ashe energetic facade via the impact it left on everyone)
scan 13:24 to 14:34
Noel somewhat conceded to ashe reasoning on kind people not always being repaid
Scan 14:44 to 15:28
They had a very long conversation between noel and ashe. (i wont document on ALL of this but ill tell you what category's it get) (social skills Emotional engagement (maybe not) Observation)
scan 3:26 to 20:12
When ashe finally escapes outside (passed out) he saw Claire. He had a inner monologue on if he should kill her or not.. Something stated in the monologue at 31:28 to 31:40, He said as soon

as he saw and touched the contract, he sensed it was not of this world, which would me technically as soon as he laid eyes on it, he sensed it wasn't a normal contract without even having to read it. Ashe during his monologue, also shown to have a little control over of his hallucinations (the one where he see everyone as red smiling faces) (working memory index due him memorizing a lot of things) Processing speed index, visual spatial index (high ball) Perception, intuition observation Abstract thinking (high ball) (another thing is despite all his injury's, he was somehow capable of not only moving, but was able of waking up first)
scan 30:00 to 36:34
Despite being unconscious at the time, remembers what sirius said (Although you could interpret that ashe was faking being unconscious, which was why he remembered what sirius said, and that he decide to ''wake up'' as soon as sirius revealed where claire was, along with the fact that ashe whole intention of keeping sirius alive was so he can tell him where claire was.. This would mean he understood sirius so much that he knew he wouldn't kill him, and that he'll reveal the hiding place claire is at so he can take her somewhere else (more evidence for this interpretation could be ashe ''....'' which could be a hint of him being conscious since in his monologue, this was the thing that he specifically mentions) This would mean he emotionally understood sirius so well, he knew that he would not only spare him despite everything he's done, but reveal claire's location to him (a little more evidence for this is, us not seeing his face in the cg, and him doing something like this before in the wilardo route) (memory, tactics, direct manipulation (high ball) Logical manipulation (high ball) deception acting skills, bluffing (high ball), concealment (high ball) misdirection anticipation Emotional understanding emotional management (due to the words obviously affecting him and the pain of getting hit by a chair) Deductive reasoning, inductive reasoning (both are high balls, depends how you think Ashe got to this conclusion that Sirius would reveal Claire's location)
scan 32:20 to 33:33
(my full argument. "Despite being unconscious at the time, he remembers what sirius said and that he decide to ''wake up'' as soon as sirius revealed where claire was, which was the information ashe wanted from sirius and why he threatened to kill him, (more evidence for this interpretation could be ashe ''....'' after sirius was done monologuing, which could be a hint of him being conscious) two problems to this theory if him deciding to attack sirius as soon after he was done monologuing while at the place claire was hidden instead of instantly, and his own dialogue saying "refusing to finish me off.. you all, are really naive people aren't you". although both can be addressed, ashe could most likely been walking quietly to sneak up on sirius, which would explain how he didn't hear ashe at all and didn't noticed ashe was behind him until he "sensed a murderous air around him" that would also explain why ashe took a bit to get behind sirius, he was trying to be quiet. for his dialogue, he possibly had just been making a statement, since the fact his plan work, he viewed sirius as naive. (the main thing i use for this theory is him being able to memorize/remember everything sirius said while he was "unconscious" and ashe "..." since while ashe was debating if he should kill claire or not, he remember what sirius said (which ashe "..." after sirius said that) in other words after sirius said the thing that made ashe "..." this could be interpreted as that pulling at his heart strings, which could be further evidence of him being awake (along with him narratively being able to take 3 bullets and stay conscious, which... makes it more the unlikely that he was really knocked out)

While thinking he Conceded to the fact everything noel assumed was a lie (high ball, he could had been in denial) (deception)
scan 34:28 to 35:08+
Eventually decide against killing claire and left. this could be emotional management, due to him managing his emotions not to kill claire decision making (although this ruin his goal, this was an overall healthy decision for him)
Despite getting his with a LOT of books, getting shot three times, he was capable of moving far enough to the point wilardo or claire don't notice him.

Things to add are, it took noel having information on ashe, sirius getting said information from noel and his interferences (hiding claire) Wilardo interference and the monologue of both these three, 10,000 loop influences, his own hallucinations, noel (a outside interference himself) and the time loops to dismantle ashe's plan to kill claire.

WILARDO CONCLUSION

We start in this route in wilardo backstory
When we meet ashe he is in a fantasy space, Due to his observation, he said the flowers weren't here before and states the flowers looked rare (observation Working memory index)
Witch's Heart - Wilardo's Conclusion [1] Rodents and Replicas (Voice Acted Playthrough) 42:36 to 42:52
Eventually wilardo meet someone who looked like claire, and Despite the claire he saw running quite quickly he (ashe) was capable of analyzing what she looked like and her face (analyzation, observation Processing Speed Index working memory index, cognitive proficiency index)
Witch's Heart - Wilardo's Conclusion [1] Rodents and Replicas (Voice Acted Playthrough) 43:55 to 45:36
Eventually it was time to eat so everyone gathered around.
Ashe is shown to be Very kind towards everyone(energetic ashe facade upscale)
Witch's Heart - Wilardo's Conclusion [1] Rodents and Replicas (Voice Acted Playthrough) 47:05 to 47:54
Soon after ashe brought up the earthquake this morning (memory)
Witch's Heart - Wilardo's Conclusion [1] Rodents and Replicas (Voice Acted Playthrough) 48:23 to 48:30
After ashe remark, Sirius started complaining. Ashe then ask if the door was still looked which sirius says he already checked it (information gathering
Witch's Heart - Wilardo's Conclusion [1] Rodents and Replicas (Voice Acted Playthrough) 48:42 to 48:47
When the topic went to about what wilardo and ashe saw, Ashe says the imitator copied claire down to her clothes and hair style (observation associative thinking)
Witch's Heart - Wilardo's Conclusion [1] Rodents and Replicas (Voice Acted Playthrough) 49:03 to 49:09
Ashe states that out of all the creatures they saw she looked like a normal humans proving how much monster ashe saw and that he been most likely analyzing them, (analyzation logical thinking)
Witch's Heart - Wilardo's Conclusion [1] Rodents and Replicas (Voice Acted Playthrough) 49:24 to 49:44
Claire decide to talk to ashe, and was gonna tell him about the contract by zizel told her no. Like i said before he was a researcher of witch's causing him to have to read and analyze a lot of things. Even being able to perfectly talk and socialize with claire, Also lied to claire about his reasoning for getting the witch's heart. Claire is also unaware if ashe will be willing enough to kill claire for the witch's heart.(Analyzation,Observation, deception, fabrication,misdirection sophistry (high ball), Verbal Comprehension Index)
Witch's Heart - Wilardo's Conclusion [2] Waking and Waning (Voice Acted Playthrough) 0:18 to 4:59
(if you did the steak perfectly)
When claire sits the food down, everyone eats it and say it's good, sirius says it was good, and Ashe notice that he wasn't being honest. (cold reading, perception)

Witch's Heart - Wilardo's Conclusion [2] Waking and Waning (Voice Acted Playthrough)
5:30 to 6:19
We see ashe and noel walking together and ashe reports that he found noel on the ground. They both walked to dinner.
Ashe claims he prepared a after meal desert for them (preparation)
Witch's Heart - Wilardo's Conclusion [2] Waking and Waning (Voice Acted Playthrough)
21:13 to 21:15
Sirius ask if anything happen during the day , Claire claims she met her imitator. Didn't really take long for ashe to say something about it (processing speed index)
Witch's Heart - Wilardo's Conclusion [2] Waking and Waning (Voice Acted Playthrough)
21:25 to 21:36
They all continued talking about the incident before they left.
Noel told ashe about the witch's heart only being able to grant negative wishes. Even with noel told him that the witch's heart can only grant negative wishes (which means he can't wish back his family) ashe remained calm and still was able to keep his energetic facade (emotional management
Witch's Heart - Wilardo's Conclusion [2] Waking and Waning (Voice Acted Playthrough)
38:47 to 38:57
we found out Despite the information noel told him he remained calm and even tried to figure out a loop hole to the negative wish thing which works (Creative thinking, Problem Solving, emotional management, Linear Thinking Strategic Thinking Fluid Reasoning Index (high ball))
Witch's Heart - Wilardo's Conclusion [2] Waking and Waning (Voice Acted Playthrough)
48:07 to 49:47
Some proof that ashe dreams about his family death almost every time he falls asleep (somewhat) (Mental fortitude
Witch's Heart - Wilardo's Conclusion [2] Waking and Waning (Voice Acted Playthrough)
49:56 to 50:25
When ashe came out his room he was emotionless, When claire saw him He Was capable of changing up his emotions quickly and was capable of dodging the conversation easily as well, even making sure to not eat the food claire made due to wary for poison.(trap evasion (via intent), anticipation, emotional management Processing Speed Index)
Witch's Heart - Wilardo's Conclusion [2] Waking and Waning (Voice Acted Playthrough)
1:04:13 to 1:06:00
Claire eventually found ashe in a fantasy space and questioned if he was well enough to be up, which ashe replied yes, Ashe reported he Found a door in the fantasy space he was in which wasn't there before Claire tried helping ashe to open it causing claire to try kicking it multiple times, which didn't work and only bent the metal. Claire apologizes and ashe says he'll continue investigating it.. (observation working memory index)
Witch's Heart - Wilardo's Conclusion [3] Chests and Cheers (Voice Acted Playthrough)
12:02 to 12:33
Eventually Claire came back but this time with wilardo to see the door; As soon when wilardo came up the stairs the door opened. They both decide to head in the door. When they went in they realize there was three doors

Ashe deduce that the reason why the door opened was because it needed three people. (deductions observation)

Witch's Heart - Wilardo's Conclusion [3] Chests and Cheers (Voice Acted Playthrough)

22:29 to 22:37

The door then suddenly closed, Ashe then tried opening the door but it was locked,(deduction)

Witch's Heart - Wilardo's Conclusion [3] Chests and Cheers (Voice Acted Playthrough)

22:49 to 23:27

They both then started getting hungry, they looked to see what type of food they had, but claire only had candy but ashe had some biscuits. Ashe then soon realize he could split biscuits three ways but wilardo refuse. (quick thinking linear thinking processing speed Visual spatial (you can make the argument he did the thought quickly in his head)

Witch's Heart - Wilardo's Conclusion [3] Chests and Cheers (Voice Acted Playthrough)

23:40 to 24:02

Soon after that they split the food with each other but claire being considerent gave some food to wilardo.

Ashe soon read the message that was said on the floor (which can either be interpreted as some sort of otherworldly language or a language that wasn't japanese since it didn't look like neither, along with ashe reading it to the two as if they couldn't understand it, judging off there reactions. but this is a severe high ball+speculation, wouldn't suggest using this, i personally don't believe it and there's a lot of contradictions), Then they all left in the three doors separating each other and Was able to solve the game (nonogram/piclogic) and the puzzles.Ashe was capable of quickly deducing on what he needed to do very quickly (in other words, he was able to quickly deduce the answers for each puzzle about if not literally instantly).Also made sure his facade never slipped up (Using similar to reasoning for nagito othello feat, ashe would need to instantly (or nearly instantly) calculate the possibilities within his head.This is use technicalility, since the player is able to theoretically memorize each problem and put it in instantly, this feat would apply to ashe as well via you controlling him. This would explain why the player is able to solve it (or fill in the squares) any time they want since ashe would had most likely already solved it. Although this is major SPECULATION, even if you don't believe it he most likely have to had solve this very quickly) (.Problem Solving, observation perception , Verbal Comprehension Index working memory index(high ball) cognitive proficiency index (high ball) processing speed index Fluid reasoning index (high ball) visual spatial index self Management Learning Capability Logical Thinking associative thinking Critical thinking Deductive reasoning inductive reasoning (high ball) Observation deduction leaning ability Fluid intelligence (maybe crystalized)

Witch's Heart - Wilardo's Conclusion [3] Chests and Cheers (Voice Acted Playthrough)

30:09 to 53:19 (for the whole thing it will be 1:03:44)

Eventually they were done with the puzzle found a huge treasure chest. Ashe Persuaded claire to open the chest again (persuasion charisma)

Witch's Heart - Wilardo's Conclusion [3] Chests and Cheers (Voice Acted Playthrough)

1:03:39 to 1:05:19

Eventually it turned out to be a trap and wilardo pushed claire out the way causing ashe to get possess. (supernatural interference)

Proof that claire still cared about ashe proving she fallen for his lies (upscale on energetic facade)

Witch's Heart - Wilardo's Conclusion [4] Pages and Possession (Voice Acted Playthrough)

15:10 to 16:00

After a long while ashe was given his body back, but before much could happen wilardo and claire was transported into a painting.

(Figured out in this loop as well the secret room in noel room)

Claire eventually found ashe at lunch by himself the next day, He was cheery as ever even after the fact he got possessed (which he didn't know about as in now)

Ashe claims he hasn't seen anyone since this morning, even tried knocking on there door but to no responses, He also offered claire his left over he made just incase someone came by (memory, anticipation. Preparation)

Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…

1:18 to 1:36

Ashe also claims he dont have much memory from yesterday, And ask claire to tell him what happened which she did.(information gathering social skills)

Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…

1:47 to 2:22

Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…

2:34 to 2:51

While talking, Ashe easily Figured out claire was injured (observation)

Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…

2:52 to 2:58

Ashe then says the injury looked painful and ask if claire was ok, Claire said she was and wilardo even gave her some pain killers. (if you want you can count this as information gathering)

Eventually sirius came in the kitchen, got food and then quickly left leaving the two confused. From ashe observation he claims sirius was acting strangely.(observation emotional realization, emotional perception)

Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…

4:37 to 4:45

After lunch they walked together in the hallway, ashe claims that noel door was unlocked and he went to check inside (ashe could be lying as he's shown to do this multiple times) (deception)

Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…

6:47 to 7:03

Ashe soon ask claire to accompany him to look for all the missing people, Claire fell for his energetic facade and agreed (energetic facade upscale plus charisma)

Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…

7:18 to 7:36

While ashe and claire was together they went into the fantasy space from yesterday, Ashe claims it was a lot different from yesterday as it started to break down losing tiles, Ashe also seemingly quickly process that the a piece of the ground was falling away as well (observation memory processing speed index

Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
8:43 to 9:02
Ashe then claims it wouldn't be wise to stay here long, most likely predicting that the place wouldn't fall to pieces yet but it will soon (predictions, foresight)
Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
9:13 to 9:15
Ashe and claire eventually escape the collapsing fantasy space.
Ashe Figure out easily that the flower crown came from the fantasy space they were at (memory ,Observation),
Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
10:32 to 10:44
As soon after that they went back to the hall way seemingly giving up on searching for them,

Ashe noticed claire wasn't alright (cold reading)
Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
21:02 to 21:17
Claire says it was because of her injuries since she been forcing herself to move for awhile. Ashe then remembers that claire was injured and then told her he could treat her, Having all sorts of tools for first aid, even confessing he have a bit of knowledge of medicine (anticipation, knowledge) the same feats as before
Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
21:28 to 21:58
Then wilardo appeared and then ask for claire to be treated by him instead, ashe ask where he been but wilardo say he been around wandering. Wilardo then brought claire to his room.
A long while later ashe was making dinner, he made sure not to make his energetic facade slip, even within the kitchen
Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
36:46 to 36:52
Despite ashe turning into hamster (seemingly in a dream, although it's unknown if he thought it was) he managed his emotions and didn't seem bothered by it, and even after the dream was over, he was capable of walking it off as if nothing happened (emotional management)
scan 6:32 to 6:57
Ashe then went to get everyone for dinner, he stumbled on noel and sirius who was having a important conversation. Ashe seemingly persuade (and arguably guilt tripped) them to having dinner (persuasion, guilt tripping (high ball)
Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
37:53 to 38:47
Ashe then went to call for claire and wilardo who was still in wilardo room.
Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
42:20 to 42:48
Ashe and the others eventually made it to dinner and sat down, Noel ask what happen today and ashe remembered the earthquake happened around noon and that the fantasy space disappeared (memory)

Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
43:16 to 43:33
Ashe then ask if anything else happen which noel said no since he been in his room asleep all day
Wilardo Then left as if he wanted to leave the room rather than him just being done eating..
Ashe made a claim saying that wilardo was acting uncharacteristically restless (which kinda proof's that he been observing everyone personalities and how they act) He then ask claire if something happened in the room (which did as wilardo tried to choke and kill claire) claire says it was a secret dodging ashe question (observation analyzation, hot reading (if you count the fact that ashe ask claire if something happen in his room) process speed index logical thinking critical thinking emotional perception)
Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
45:17 to 45:54
In a flashback noel told ashe about the fact the witch's heart can only grant negative wishes. After ashe process that, Ashe then states that all the talk of the witch's heart being able to grant any wish would mean nothing, As soon as noel mentioned that it needs to be negatively phrased, Ashe quickly came up with a analogy, of how the wish that can be positive but can be worded negatively. Ashe then deduced that his wish can be granted depending on how he express it (process speed index logical reasoning, Linear thinking, Quick thinking, emotional management (since even with the information that his wish could possibly not be granted, he didn't lose his cool) fluid reasoning (high ball) deductions)
Witch's Heart - Wilardo's Conclusion [7] Poppies and Photographs (Voice Acted Playthrou…
50:34 to 51:54
It's shown that ashe was capable of checking all the rooms within the mansion, even rooms such as noel's,wilardo, claire sirius etc also being able to find all the secret rooms uncaught or suspected (observation, will to act, analyzation spatial intelligence crystalized intelligence)
Witch's Heart - Wilardo's Conclusion [8] Ash and Aspiration (Voice Acted Playthrough) 0:05 to 2:27
When noel was walking down the halls, Ashe seem to notice him almost instantly (process speed index)
Witch's Heart - Wilardo's Conclusion [8] Ash and Aspiration (Voice Acted Playthrough) 13:18 13:20
Ashe then started a conversation with noel also claiming he been walking around with a please look on his face (observation)
Witch's Heart - Wilardo's Conclusion [8] Ash and Aspiration (Voice Acted Playthrough)
13:33 to 13:44
This noel who remembers what happened in the bonus stage by the way seemed to get fooled by ashe energetic facade (energetic facade upskill) (this is heavy speculation, this could be false, although the sirius conclusion version of this isn't)
Witch's Heart - Wilardo's Conclusion [8] Ash and Aspiration (Voice Acted Playthrough)
13:39 to 13:55
Long later ashe walked out of his room looking extremely tired, Claire worried notes he looked pale and exhausted, Ashe replied he wanted to go investigate (perserverence)

Witch's Heart - Wilardo's Conclusion [8] Ash and Aspiration (Voice Acted Playthrough)
28:24 to 28:53
After that claire tried persuading ashe to go to sleep, Even offering to sing him a lullaby
Ashe then claims that he use to sing lullabies for his sister but once she got older she ask for him to stop treating her like a child so ashe stopped (memory)
Witch's Heart - Wilardo's Conclusion [8] Ash and Aspiration (Voice Acted Playthrough)
30:16 to 30:30
After ashe and claire conversation, ashe decides to go to sleep.
In the middle of the night the mansion starting falling apart and Despite his urges to stay in the mansion and investigate, he decided not to due to the dangers ot staying there (will to act, emotional management, self awareness, supernatural interference)
Witch's Heart - Wilardo's Conclusion [8] Ash and Aspiration (Voice Acted Playthrough)
41:34 to 42:11
Ashe then left without a trace.
In route B
Claire walked to the kitchen to see ashe cooking, Claire ask if she could leave the cleaning to ashe and ashe said not to be worried so claire left.
Ashe in his mind Accurately inference something happen between claire and wilardo within wilardo room via his deductions and observation on the two of them behavior further proving the face he most likely was analyzing there behavior this entire time When he realize that wilardo was having a change of heart, ashe viewed as just one less person to compete with for the witch's heart, Not only that, he was capable of sensing the ''aura'' from wilardo that has a similar essences to his own, saying they shared the same darkness (this would mean he was capable of sensing the aura/profile a 500+ year old immortal human being, that have a cold facade and is good at managing his emotions, while knowing nothing about him, even linking all that to him wanting the witch's heart, And he did this when they literally just met. . Not only that he was somehow capable of noticing a slight difference on how he act. (For a bit more context and better wording, He claims that he felt a clear change in claire, saying that she felt more at ease, and wondered what was the chance to wilardo, During the day he sensed a gloomy air about them, and from the first time they met he sensed a aura from wilardo that was a similar essences to his own, making him deduce he to has some kind of ''darkness'' making him think he could had been stirred by something to go after the witch's heart. He felt a little of that prior darkness, referring him as a defang beat, making him deduce something happened within claire's room, capable of changing his heart) (deduction, observation,perception, foresight/predictions (might just be reasoning) Working Memory Index, Memory psychological analysis Logical Thinking abstract thinking associative thinking critical thinking verbal comprehension index (via the darkness and aura similarities) adbuctive Reasoning emotional realization emotional understanding (mainly due to him linking wilardo to wanting the witch's heart due to his darkness/aura, and also understanding of his ownself for him to know they share the same ''essence' 'aura' and both having ''darkness'' in other words he'll need to know his own essence,aura and darkness for him to make this conclusion) emotional perception emotional management (via managing his emotions even with the ''Aura' he sensed) (high ball) Social awareness (due to him making his deductions while eating dinner) Intrapersonal

intelligence (he needs to know about his own ‘’aura’’ and ‘’darkness’’ for him to make this conclusion.

Witch's Heart - Wilardo's Conclusion [9] Surrender and Sleep (Voice Acted Playthrough)
24:41 to 26:53
Ashe eventually left the kitchen and went to wilardo who was staring at the moon, Ashe ask if he could stare at the moon with him and wilardo agreed, Ashe made a remark of the moon looking pretty, Wilardo starting talking with ashe, Ashe then made a claim in his head saying wilardo was more chatty today then usual (observation, deductions)

Witch's Heart - Wilardo's Conclusion [9] Surrender and Sleep (Voice Acted Playthrough)
29:50 to 30:03

Witch's Heart - Wilardo's Conclusion [9] Surrender and Sleep (Voice Acted Playthrough)
28:20 to 30:04 (for full conversation, You can interpret ashe saying that in a way of him not caring about this conversation at all and still is able to make it seem like he cared which can boost ashe energetic facade)
Wilardo then started talking to ashe about most of his life story and about he wanted to be saved, Ashe who proved he listened to it, called him worthless and other insults before walking away, Then it cuts to ashe who’s speaking in his head, saying if he really wanted someone to save him, he wouldn’t have went on the path he chosen Which could prove how much he understood the ‘’path’’ This also prove how much he understood wilardo, as he knew wilardo went on the same path as he did. (Logical reason deductive reasoning Linear thinking, logical thinking memory observation Emotional understanding

Witch's Heart - Wilardo's Conclusion [9] Surrender and Sleep (Voice Acted Playthrough)
34:02 to 35:00

Witch's Heart - Wilardo's Conclusion [9] Surrender and Sleep (Voice Acted Playthrough)
30:13 to 36:37 (for full wilardo story and ashe monologue)
Wilardo recalled to what invective said while being in Ashe body, Invective tells wilardo that he was quite dangerous, holding something dark and sinister within his heart,enough so to make her wonder if he found joy living like this and ask would it bring more relief to just die. This should upscale his emotional management, the fact even with all this mental strain he’s capable of acting like nothing is wrong with seemingly ease through out every loop. This is also the invective who have to relive her own death by falling off a cliff which she done for god knows how many years. Along with when she was human, a women burnt some of her face with acid. (emotional management Perseverance, cognitive discipline mental fortitude supernatural interference)

Witch's Heart - Wilardo's Conclusion [9] Surrender and Sleep (Voice Acted Playthrough)
35:14 to 35:53
While walking he bump into noel and Despite him most likely feeling irritated (speculation), when he bump into noel he didn’t lash out which should proves more of his control over his emotions Also more proof he can switch his emotions easily (emotional management)

Witch's Heart - Wilardo's Conclusion [9] Surrender and Sleep (Voice Acted Playthrough)
36:08 to 37:15
Noel soon after gave ashe the witch heart (Due to his wish most likely seeming positive while wilardo’s seemed negative, mainly due to ashe showing reactions to the part where it can only

grant negative wishes, while wilardo didn't, causing ashe to unintentional persuade noel to give him the witch's heart)
Later ashe was in his room and he seemingly Figure out a loop hole to the negative wish, he decide to turn back time to be able to save his family instead of outright wishing them back to life (creative thinking, Linear Thinking, short term planning planning formulation speed (via him him creating the plan of going back in time instead of just resurrecting his family, the predetermined actions most likely going to be, ''go back in time, save my family'') Verbal Comprehension Index Working Memory Index)
scan 2:52 to 3:34
Eventually the demon rouge appeared, to grant him his wish (also ashe didn't seem THAT surprised by her showing up) Along with him saying as soon as he laid eyes on rouge, he instinctively felt that despite rouge looking like a human, she was a completely different being.. (emotional management processing speed index deductions intuition perception observation linear thinking, abstract thinking (high ball) abductive reasoning (high ball))
scan 4:06 to 5:06
When rouge said he wont be able to return to the timeline he's already in, He Didn't care about the fact he wont return to this timeline (will to act)
scan 5:25 to 5:35
Rouge started explaining the rules about what he could do about his wish (for example, that fact that his memories of his family cause of death)
When his question was answered about the fact if he would remember his family death he already figured about viable approaches and Was smart enough to think before he immediately just went into the past to mostly diverge a plan even convincing rouge to give him so more time. (preparation, Processing Speed Index, Emotional management Logical Thinking)
scan 6:46 to 7:53
Is capable of reading a very long and lengthy book in about 2 days (speculation) (didn't do it in one night, but he wasn't shown to do it in 2 days either since they were teleported to a weird place, but it should be implied he's capable of doing it in 2 days as you see in the sprite it took him only a night to get half done, also some category, will go to ashe for being able to read this far, you can interpret the main reason he couldn't read all of the book was due to his lack of sleep, he said it himself that he couldn't sleep well last night which caused him to be even more tired than he is now, this could either be due to lime causing him bad dreams or invective taking over his body all day, or due to his interaction with claire. Either way, one thing for sure is that when reading the lengthy book he wasn't at his best) (Processing Speed Index, WILL to act,stress tolerance (high ball) (via most people will most like stress over things like this) Analytical Thinking, analyzation, Working Memory Index cognitive proficiency index)
scan 7:53 to 8:40
scan 21:24 to 24:37
(proof that he always had the dream that his family burned to the ground, and despite this, especially in the ashe route, he's capable of sleeping and waking up as if nothing ever happened, although this is a bit of a high ball, it doesn't directly state he has the dream every night, but it somewhat implies it, it up to you to interpret he does or not.)
scan 35:44 to 35:54)

Scan 49:38 to 50:33 (lime messing with his dreams. Although this was on day three and what happened was on day 5 i think)
Scan 23:21 to 24:35
Ashe had a dream about his younger sister lila, but this was different since it was a younger version of herself that wasn't blistered or burnt. being able to subconsciously remember what Lila looked like. Ashe also said he felt like something like this (giving lila a piggy back ride) happened long ago, Ashe was also self aware he was in a dream. Ashe also confirms that ever since his family died, he never had such a happy dream, this should buff his Ac and Emotional management (Memory, Intuition)
scan 35:24 to 39:24
When ashe woke up he quickly deduced he wasn't in good physical condition and that his head hurt
scan 39:24 to 39:41
Eventually an earthquake happened causing the room to fall apart, Ashe figured it wasn't the time to go to sleep
scan 39:55 to 40:13
When ashe went outside he saw a hallucination of lilla as claire.(perception (high ball)
scan 40:32 to 40:48
Eventually ashe passed out most likely due to him being sick (evidence for this is ashe head was hurting, his vision was blurry, he was dizzy, he passed out, he was coughing in his sleep, he was sweating a lot, his breathing was rough and His body was extremely warm. (Prior this ashe was trying to read an extremely lengthy book, causing him to become very tired while also not sleeping well last night either. and when he woke up (when he started hallucinating and seemingly being sick) he barley got enough rest)
He and claire gets teleported to a weird fantasy space (supernatural interference)
Soon after wilardo was teleported, Ashe and claire was in a place kinda separate from wilardo and wilardo needed to complete some sort of puzzle to get to claire and ashe so he ran to go do so.
After a long while, The person who teleported there seem to have tricked wilardo to thinking they were gonna be alright,Soon after a gun shot rang out, wilardo than rushed over to the sound to see a bleeding out ashe. Claire revealed that Ashe protected claire (due to ashe thinking claire was lilla) that would mean he was capable of seeing the gun quickly and be able to move fast despite his sickness and how far the gun was, also with the fact he was laying down (observation will to act,unpredictability (not even charlotte predicted ashe would to that, despite knowing his backstory, betting on him in most of the stories to kill claire, seemingly watch's over ashe a lot shown in mansion shown when she stopped ashe from going into the magic circle, technically he was able to counter her plan.) processing speed index supernatural interference)
scan 16:42 to 22:12
Despite getting shot in his head, ashe was capable of managing and engaging (high ball) with his emotions, dying with a peaceful expression on his face. He was still alive for a little while for him to feel pain shown by the cg of ashe seemingly worried for claire when he pushed her out the way after he got shot, meaning he never reacted when he got shot, along with claire claim of

him facing her after pushing out the way and saying lila. (emotional management, emotional engagement (high ball)
Scan 18:48 to 21:17
When we see him fall, we can see a smile on his lips, which could indicate he was possibly still alive, which would mean he was still able to manage his emotions enough to smile.you could interpret that he was faking it the whole time as well (VERY unlikely tho) If he was alive though, this would me he unintentionally (or intentionally) fooled them to think he was dead) (emotional management deception (overall a high ball) concealment, misdirection acting skills (depends on which interpretation you use)
Scan 35:32 to 35:46

ADDRESSING ANTI FEATS

red= debunk
cyan=rebunk
In sirius conclusion it's shown that ashe spared claire since he was persuaded by noel words not to kill claire first of his reasoning for sparing claire was him seeing claire as his sister and nothing else, Noel words only made him hesitate, Shown in his monologue he was dismantle everyone of noel arguments about him being kind along with wilardo being ''human'' He was literally about to kill claire until he saw her as his sister which of course ashe wouldn't hurt. Another thing you can say about this feat is that every single route, their hearts (everyone in the mansion) influence each other each loop,You can say things such as ashe kindness to noel, ashe acting different each loop (either hesitating, getting angry or sad) and him sparing claire as a result to that said influence, You could use this to upscale him in ''influence'' as well due to this being the same to others.
scan 5:35 to 6:30
In the scan, you put ashe in wilardo shoes within this claim that due to the influence he became more of a kinder person. Similar to how in any other route, wilardo is a lot more different than prologue wilardo, a lot more kinder and softer, along with how ashe act in the bonus stage and

the conclusion's in contrast on how he acts in the regular route's, You can see the difference such as how he acts towards noel, and ashe sparing claire in sirius conclusion. You can also use this to upscale ashe in adversity since every loop, hes gets mentally weaker (in a way), and also having to deal with people who ''influence'' him, which should upscale every feat perform against them via this, this would also mean he resisted the heart influence multiple times. This should also heavily buff ashe before all the time loops. (also the definition of influence is to affect/alter (either definition fits, i guess it's up to you), meaning ashe was getting affected/altered by the hearts of everyone in the mansion every loop. This also meant that ashe resisted about 9,999 loop influences (since ashe will to get the witch's heart did not go away until the 10,000 loop, aka sirius conclusion, and that was due to noel interference and his hallucination, so technically he resisted about 10,000 loops then. This would heavily buff his Emotional engagement,resistances, cognitive discipline, mental fortitude, perseverance (maybe) and possibly more categories. (supernatural interference)

In wilardo conclusion he sacrifice his life for claire since he thought she was lilla. The main reason why he thought she was lila was because he saw her as her, due to claire personality and appearance, so if your saying that someone like ayanokoji will know everything about lilla personality and dress up as her just to trick ashe is kinda illogical since you be assuming that any person he's up against will even know about his sister. Plus this mostly just buffs his will to act since he took a bullet for Claire without hesitation, your also ignoring the fact of how many times he has killed claire, over 4.5k times, so one universe where he hesitated or took a bullet for her isn't really a debunk. Another thing is the reason why, which is because he is sick.most likely resulting of his hallucinations being harder to control.

In the wilardo his planned to kill claire failed. First of all you will be ignoring all the thousand of times he had killed her, also ignoring the fact that wilardo is immortal, if he was just a regular human then the axe wound and gun shot would had killed him, but it didn't for the reason i said, he was immortal. Ashe had zero knowledge about wilardo or his immortality so ashe thought he was dead.

Sirius in his conclusion, seemingly outsmarted ashe and ashe was 'cocky'' enough not to kill sirius right then and there. First of all sirius never outsmarted ashe, ashe just took to long to kill him, the reason for that was because he was trying to get information out of him, His main goal was to kill claire and sirius knew where claire was, why would he kill him without first trying to get information out of him? He even ask with a knife pointed to sirius throat where was claire, proving that he wasn't just doing it because he was cocky, he was doing it to get information out of sirius where claire was. Plus how was he suppose to know that sirius had a smoke bomb under his shirt, also ashe would had killed sirius when he got up if it wasn't for wilardo watching them from the door, who also had a gun. (update, in a sense i do think sirius in this moment kinda outsmarted ashe, but this is more of a upscale for ashe via upscaling sirius as a adversity, also using a interpretation i use in the sirius conclusion it kinda weakens the feat sirius did|)

Ashe planned to drug sirius didn't work so it shouldn't be consider a feat. Your forgetting that his oppositions aren't normal. Sirius been stated to have resistance to any kind of medicine,

meaning the drug ashe tried on sirius was bounded to fail, if this was a random person then of course it would work.

The 4.5k death count isn't special due to it not even being fully half of the deathcounts on the list. Lets address this, sirius kill count is only when ashe trying to kill sirius failed, and the only reason it would is when sirius is near the axe and is capable of grabbing it out time. Noel have no kill count, wilardo kill count is if ashe and him ever get into a conflict and of course ashe cant beat him due to his immortality, or if wilado figure out the witch heart before ashe (which is very unlikely) and the others are either from charlotte killing claire in the fantasy space or a monster killing her.

He lost his composure after he lost his family picture. You could also blame the loop influence on this as well, due to ashe already being mentally weaken, so is unlikely ashe before all the time loops will lose his composure like this so easily, you also got to remember that he was by himself, he wouldn't lose his composure so easily if this was in public or if he was outside his room.

He got angry at wilardo in the wilardo conclusion due to him wanting help from someone. You could also again blame the loop influence on this anti feat as well, is HEAVILY unlikely of ashe to really get angry at something like this,He is also shown to switch his emotions quite easily as soon as he bump into noel. You can interpret the only reason he got mad is due to the fact he sees a lot of himself in wilardo due to his comment of them sharing the same scent, Ashe himself wouldn't want to seek out the help of others so someone he seems as himself (wilardo) who wants to seek the help of others, he would get pretty upset that at that, This probably wont work outside his verse though, and like i said this HEAVILY unlike ashe at all so you could blame the loop influence. Another thing is that sirius in the wilardo route said that people who go after the witch's heart are foolish, and ashe didn't react much at all (despite him going after the witch's heart) this should further prove my point that ashe reacting like this here is due to the loop influence on him.

His hallucination of claire being lilla caused his death in the wilardo conclusion. The only reason he got those hallucinations was due to him being sick, He even commented that his hallucinations was seemingly getting worst, so it isn't like this could happen on a daily basis, Also he was still under the loop influence, so it's harder to a imagine that ashe before all the time loops would do that.

Ashe acts kinder to noel in the bonus stage and loses his composure sometimes while talking with him. Similar to some of my rebunk's, you could blame two things, the pov, since it was from ashe pov instead of noel's and noel never commented on it once nor noticed it once, And the loop influence, ashe got himself influence by the hearts of everyone in the mansion which would include noel, so he'll most likely start acting more kinder to him accidentally.due to it.this is supported by the other routes where he didn't care about noel's death in ashe route, he seemingly wanted just information out of him in wilardo route, and in the noel route he didn't care about lying to him, In contrast to the bonus stage and conclusion (mainly sirius) Ashe get

reminded of his past self when talking to noel(which never happened once in the routes) and ashe seemingly feeling off when talking to noel in the bonus stage, even forgetting to ask a question.

Ashe got seen through claire easily in the bonus stage. Like stated, ashe was mentally weaken due to the loops, so it shouldn't be a surprise that he'll most likely get seen through easily since due to the loop influence, his acting skills or deception won't be all that potent/at their best. Claire also had information about most of his past at the time (although not about his family's death yet) She also said she had a gut feeling about how his story will end (with his sister dying from her sickness, although she was wrong, she already had a feeling something happened to his family, or something bad enough to ''gouged'' ashe heart out.) So of course she'll read him easily when ashe attempts to lie about his family. Although this mainly just upscales ashe in adversity's.
He almost screwed up his lie in noel route by saying something good happened to him today. (for context, ashe was gonna start his fake death plan under the premise dorothy killed him, by telling noel that he scratched dorothy portrait and dorothy said she'll come visit him tonight. although he somewhat almost screwed up via him saying something good happened today instead, which was him finding the information for the witch's heart.) This is 9,998 loop ashe, who could had possibly got himself influence so much, lying to him could now be a challenge along with the fact he could be now comfortable with him unintentionally. You could use this argument to debunk this almost blunder of ashe, Another thing is that this did prove to noel that something did happen to ashe, which of course what ashe would had wanted, which fall along with the interpretation i made saying ashe planned all this (including his blunder, although like i said, it's a theory) Ashe under his researcher of witch's ''persona'', would technically find the encounter good and bad since the encounter would help him with his research, but of course dorothy ''cursed him'' so it would be bad as well, so it's not like it would be suspicious for him to claim that regardless. A thing you can say is that ashe was just simply drunk, We can see his face flush as we see him talk, which could be the reason why he almost messed up as well.

OVERALL/more feats+interpretations

(not much scans+warning of some being wall of text's)
To combine all of his planning and strategy feats to kill claire, you could use the 4.5k kill count or ''overall plan to kill claire''
Analyze the entire mansion even finding two secret rooms and every clue about the witch 's heart
Seem to analyze everyone he encounter and like with claire use what he finds out against them or to his advantages
Use a energetic facade to fool people and to hide his true feelings
Will kill everyone and anyone just for a wish
Will do almost anything for the witch heart
Was capable of fooling noel, who knew about his bloodlust personality from the bonus stage
Charmed claire a LOT in the bonus stage despite her knowing about him killing her 4.5k times

He is shown to be able to make extremely quick and maybe millisecond deductions, shown as being able to easy deduce what he needs to do in the puzzles in both wilardo route and wilardo conclusion route.
He created a near decade long plan to resurrect his entire family, although is still in progress, he is shown to use many different ways to do just that.and you can say that everyone he done up to the end is apart of this plan, since the witch's heart is connected to this plan, so every plan he did to achieve is apart of his family resurrection planning feat. He is also shown to create multiple backup plans to resurrect his family when one of his ways of resurrecting his family don't work, which should give him good planning contingency (high ball) and versatility

Noel never once suspected him, despite him looping 10,000, although each time he use the witch's heart he forgets claire cause of death, he stills know claire dies and never really suspected ashe until the 10,000 when he literally sees ashe and remembers ashe trying to kill claire, But the fact his memories of claire's cause of death is erase, don't mean he forget sirius dies as well, meaning he never suspected ashe once to kill claire or sirius within that 9,999 loop time frame. What better supports this is when noel heard sirius dies in the Ashe route, Noel immediately suspects wilardo (the reason why is explained here
Witch's Heart - Wilardo's Conclusion [1] Rodents and Replicas (Voice Acted Playthrough)
21:13 to 22:36) Noel even knows that someone killed claire in the mansion, He just don't know who, but given what I said he suspects wilardo more than ashe. (Although is unknown how much is forgotten, if it range all the way to sirius death or do he forgets the entire 5th day entirely or everything leading up to claire's cause of death, even if that is the case ashe was still capable of avoiding suspicious multiple times, even though noel says his memories of the stories were vague, that's mainly due to how many stories he went through along with the parts he forget)
Another thing that further prove this is the third option, which is to kill claire after he knows who is gonna attempt to kill claire, The fact noel would remember the person who was gonna try to kill claire should prove that Noel would know/remember things such as sirius death, he only forgets claire's caused of death. More arguments can be Noel is able to remember sirius protecting them correct? This should mean that noel should be able to his cause of death, People might argue that noel would forget things that could help him deduce who killed claire, but the fact he remembers sirius protecting her should disprove that Couple more things to say about this is, Noel wondering what choice did he made, he was referring to the end since he forgot it, you could connect this to Rouge giving him the choice to use the third option, if this is true then he should remember rouge saying sirius died. More things you could say is noel even remembering all of what happened in the bonus stage to begin with, meaning he should be able to remember things that can be the indirect cause of claire's death (The reason claire even committed suicide was due to the fight) Along with the fact that in wilardo conclusion where ashe talked to rouge, rouge directly states that he'll forget the event he wants to change, applying this to noel, noel only would forget claire's death, or in other words the cause of death. Meaning sirius shouldn't be in the discussion of what he forgets. Also using the definition of cause (which is the reason or action for something) then sirius death isn't really the reason or action that cause claire's death, so sirius death being erase is contradicting the definition of cause, (if you interpret the definition of cause ''a person, event, or thing that makes something

else happen or brings about a result'' we can take the noel route for example, the person would be ashe, the event would be ashe going into claire's room, and the thing would be ashe stabbing claire and the result would be claire's death'' Or the bonus stage, the person, ashe, the event would be ashe going into claire's room to throw poisonous knives at them, the thing would be the poison, the result would be claire's death.) Along with cause of death (that is established by the narrative of witch's heart) are simple things such as ''stabbed to death by ashe'', the fact that sirius and claire can have separate cause of death's could prove noel only forget the cause of death of claire and not sirius or anyone else. (although it might be possible for noel to just forget every death that happens in the mansion, i do doubt that but it is possible, i guess it's up to your interpretation on what noel forgets or remembers)

You could also high ball this to logical manipulation depending on your definition of what it is, Most people definition is manipulating/influencing something by appealing to their logic to grant them a conclusion, What he did would be logical manipulation due to his manipulation on everyone in the mansion (mainly claire and noel) to think he is a nice person and all, This manipulation caused him to influence noel heavily and made him genuinely suspect wilardo and almost never ashe, appealing to his biases and most people biasness of the nicer you are, the more trusting you are (In other words, ashe was most likely appealing using his acting skills to gather the trust of everyone in the mansion, appealing to people thinking the more kind you are, the more trusting you are). Although the only downside to this is that ashe didn't know about the loops or about who noel suspected etc (actually this isn't really a downside, this upscales it kinda) ,but you could still count this still as logical manipulation, + the whole point is for him to not seem suspicious within the mansion so technically he was trying not to appear suspicious, although he didn't know that would cause the outcome that it did (Noel not suspecting ashe doing any of the murders in the loop) This would count as direct manipulation since this was caused by direct in counters (you can also high ball indirect since the ashe's of other loops also influenced noel, which would make this both logical manipulation,direct and indirect along with emotional manipulation) Even if you don't say this is logical manipulation, this is definitely the category influence, You can use the same argument to make his gaslighting on claire at the beginning of the bonus stage (when claire finds out about her death count) as logical manipulation. Using all this, ashe successfully fooled noel about 9,999 times. This also means that he never once said anything that could prove he was the one who was gonna kill claire, and never slipped up enough for noel to deduce he could possibly kill claire 9,999 times, proving how potent his acting skills are, even with the heart influence. Although this part is a theory, you could say ashe did his fake death feat multiple times across the 9,997 time loops, this would buff it since this would mean noel still fell for it (although i doubt this) (a bit more proof for things like emotional manipulation is his goal of acting skills, his reasoning for acting kind as i said, is to gain people's trust,appear amiable and get closer to people, his method of doing so is acting kind and trust worthy, this is to manipulate people.This would mean ashe was able to manipulate how people like noel felt about him along with his perception of him and gain his trust across multiple loops, to the point he barley suspected him as claire killer)

Other things to say, Noel in the ashe route claims he was certain that wilardo was after the witch's heart claire possessed, Zizel claimed that the first person noel suspects is wilardo, Noel (when he knew ashe was after the witch's heart) saying no matter what he couldn't see ashe as a bad person (despite his face reminding him as his father's) and choosing to suspect other

people should prove how much ashe influenced him. This manipulation had last most likely as long as the time loops lasted, so about 54 to 136 years.(the loops lasted about 100 to 135 years, counting the time noel can go out at night, it'll be 54 years)

Due to what ashe said about wilardo, with his gloomy aura, similar essence and ashe being able to feel wilardo's darkness, Ashe counters most scd characters who possess ''darkness'' in their hearts or anyone who is similar to him.

Another thing to add on (might had said this already) Noel would remember every time ashe slipped up on his acting, lost his composure, being able to notice his acting getting weaker with each loop (due to the loop influence) and all other stuff, and despite that noel never read through ashe acting, not even when he knew ashe tried to kill claire and sirius. More about his logical manipulation, ashe was able to manipulate noel for about hundred years and evade suspicion despite all noel's advantages, his manipulation was so potent that noel seemingly never suspected ashe, like i said at the top of this message, Noel had a trend with siding with ashe, and genuinely suspecting wilardo, This was due to ashe acting skills and manipulation on noel, even to the point where in sirius conclusion where noel remembers ashe trying to kill claire and sirius, he couldn't see ashe as a bad person. Despite noel advantages such as ashe getting mentally weaker each loop, noel knowing someone killed claire in the mansion thousands of times, Knowing it was a human, Ashe forgetting the entire loop each time, and despite that ashe was able to keep his manipulation on him and fool him with his acting skills. This would upscale ashe (misdirection (via him misdirecting noel to a false conclusion of his true personality) concealment (concealed his true self) acting skills, direct,individual,emotional and logical manipulation,influence and charisma)

Depending on how you define emotional engagement, his can be op. If emotional engagement for you equals, being very emotional engage/connected to something, like a plan for example, that your willing to do things like take your own life over, then ashe being so emotional engage to revive his family, he's willing to deal with his hallucinations and bad dreams he gets every night and every day (his hallucinations) Waste 10 long years of his life traveling and finding a way to revive them (doing off screen crimes or acts in the process) Going to a mansion that is rumored to be a massacre there, a witch living there (or rather it being a witch's mansion), monsters that attack humans being in there and bizarre phenomena. breaking and entering into said mansion without caring, while also creating a personality that was extremely manipulative, using his kindness and charisma to gather trust. He also willing to lie and manipulate people to his own benefits, along with having to manage his emotions from all the emotional adversity's in his way, speaking of emotional adversity's, you can use it to strengthen his emotional engagement (emotional adversity's= people who remind him of his family, his hallucinations and his dreams) Ashe also was willing to analyze the entire mansion just to find the witch's heart, Ashe also was willing to kill someone and create complex murder plan despite not being a psychopath (so he isn't emotionally detached) along with him not wanting to kill anyone at all, so he was willing to throw himself away to create a psychopathic personality (kinda) that was mentally hurting himself, just to kill someone and get his wish, and even when his wish was failed, he just said ''this to was no use'' and left. Another thing is, ashe emotional engagement

was so strong, that despite getting mentally weakened in each loop (aka influenced) it took 10,000 loops for ashe to finally give up on his wish (unknown if he gave up on his goal or just his wish) Even a demon (infective) who died countless times (not literally) via jumping off a cliff, felt ashe had something dark and sinister within his heart and that he had a strong attachment to something along with associative trauma. Invective said that trauma is eating away at him considerably, enough to make her wonder ‘’does he find joy of living like this, would it not bring more relief to just die’’ proving how emotionally engaged he is with his plan to revive his family.

If your definition of emotional engagement is, using your emotions as a fuel to do something, then you can use his guilt for his family death to take place of everything i said. For example ‘’His guilt was so strong that he was willing to sacrifice 10 long years of his life to revive them’’ You can replace everything i said with the word ‘’guilt’’ instead of emotionally engage.

Witch’s heart deduction. When he enters the witch’s mansion, The only thing he knows is that the witch’s heart could be inside said mansion, counting that, he nearly (unless you don’t put too much weight on the fact he know via rumors that the witch’s heart is in this mansion) deduce the witch’s heart from zero. What Ashe would need to do is, first is having to read the two books in the Sirius room, one of them tells you about the existence of demons, then he needs to read the second book, which tells him what demonic pacts are and how they work. Depending on which loop he’s in, he can deduce or use different things for his deduction on the witch’s heart, such as the diary, which contains evidence/proof that Claire elford, Dorothy and Sirius are acquainted (although this isn’t very useful). Ashe would also need to figure out that there's a secret vault underneath noel’s usually looked room underneath the carpet, which he’ll find the contract that say’s claire’s in a demonic pack. And find the book about the witch’s heart in the back room of sirius room that tells him how to grant his wish.For a better order, it'll be, the two books, the diary (sometimes) the contract or book in the backroom (interchangeable) in other words, the existences of demons and demonic pacts, knowing claire if acquainted with dorothy. Knowing claire's in a demonic pact, and the backroom book for ashe knowing that the witch's heart is inside, or rather replaces someone's heart, making him come to the conclusion he needs to kill claire for his wish. The deductive reasoning part will be him coming to the conclusion he needs to kill claire) Abductive is inferring the witch’s heart is in the mansion due to the rumors (kinda inductive), Most likely learning dorothy, claire and sirius are acquainted, finding the hidden vault, inferring he needs to kill her (this is shown in the bonus stage where he doesn’t know how to get his wish yet, just know that claire’s in a demonic pact)

Him being a witch researcher can be used as abstract thinking (high ball though)

Despite wilardo showing he is capable of tanking a chair hitting him hard in the face, being able to walk off 4 gunshots, tank multiple stabs and knife throws from ashe in wilardo route, a hole to the chest in his back story, ashe strategy’s of ‘’killing’’ wilardo still work, shown in wilardo route, and in ashe route especially.

Ashe is shown multiple times to be able to blush or sweat on command, proving how much control he haves over his emotions.

Ashe copies a pose his sister does, meaning he remember the exact pose she does from nearly 10 years ago.
He also quickly adapts to the fact he needs to become a unfeeling demon to kill claire, sealing his heart to feel any sort of emotion. (cognitive adaptability feat)
He is capable or remembering every information he gathered,analyzed or read in the witch's mansion including visualizing it and he was capable of visualizing every fantasy space he went in, being able to navigate through them with ease.

HOW ASHE DEALS WITH HIS EMOTIONS
He becomes something he refer to as a 'unfeeling demon'' which is him cutting off all of his own heart (not literally) to not feel any guilt for his actions, Causing ashe to seem (and technically be) psychopathic and sadistic.

Something you can interpret is that the main reason why ashe had to actually start cutting off his own heart is due to the influence thing i mentioned earlier in the anti feat section, Maybe due to ashe getting mentally weaker each loop due to the heart influence that accrued each route, You could say that in the very first loop shown in the bonus stage where ashe kills claire in just one night along with killing sirius, he seemingly did both without having to cut his own heart, And seemingly as soon as he saw the book in the backroom of sirius room, he went straight for claire to kill her, Maybe he never had to cut off his heart due to how cold he already was, not really feeling guilt for his actions, This also Shown how ashe is capable of holding his facade for so long in the ashe route (Although when he was alone he was coughing in the sink most likely throwing up after sirius body was discovered, meaning that this ashe probably was also still affected a bit from the loop influence, What i said is mainly a interpretation due to us not knowing how many loops has past by the time we get to the ashe route, but my interpretation should apply)
Things such as him showing kindness to noel, and his profiling on wilardo can be shown as feats for social awareness.
Every single one of his plans to kill claire would had worked if it wasn't for his oppositions or supernatural interventions. His plan to kill claire in the wilardo route would had work if wilardo wasn't immortal. He would had got the information needed to kill claire if it wasn't for sirius being immune to medicine, Would had got the witch's heart from claire if it wasn't for lime and charlotte taking her into a fantasy space ashe cant access to, not only that rouge said that it would just end up as ashe killing claire (Via the poison) if it wasn't for claire deciding to stab her self, you can interpret that ashe could had gotten the witch's heart if lime never intervene. In sirius conclusion if it wasn't for wilardo, ashe could had killed sirius and then killed claire. If it wasn't for the loops influence, Ashe would had killed claire with no second thought.
Hes at a constant state of taking risk, due to his facade potentially breaking in front of someone.

You could interpret (although through out my entire document and game it was somewhat hinted) he profiled,analyzed and read everyone, perceived and understood the emotions of everyone in the mansion as well (although this is more speculation)

Despite having his nightmare about his family deaths almost every night, he's shown mainly in the ashe route to wake up without much problems, even being able to put on his energetic facade without any problems, Along with him being able to sleep despite knowing what he's possibly gonna dream.

Ashe has to constantly adapt (in a sense) to interferences from his oppositions, and their hax despite not knowing most of their existences along with not knowing their hax existence, despite that he's still able to adapt to them.

Claire was capable of beating zizel in rock paper scissors despite zizel being a mind reader (high ball) Another thing is that your capable of beating zizel in rock paper scissors despite the fact that zizel is shown to be capable of analyzing all of noel actions within most of the stories and the fact you (claire) most likely played with her hundreds to thousands of times in the 9,999 time loops and despite that your still capable of beating her and she's unable to see through you, with the fact she's a higher level being (somewhat) (ig you can use this to buff claire as a adversity and buff any feat of seeing through her, along with the fact that rouge who knew zizek for a LONG while, could never tell what she's thinking. (the mind reading thing it's a bit faulty since zizel shown to do it in multiple other times, but the other things should still apply, along with the fact claire is shown to be able to quickly react to her, being able to put a book up before zizel hits)

When Fiona ask if Charlotte could eat, Charlotte answered with ''there's nothing i can't do, you can use this to argue that demons are nigh omnipotent (or at least very powerful to do almost anything, this is a high ball argument)
Scan 8:02 to 8:10

Things you can use for his planning contingency and coverage is. For contingency his ritual plan, his plan to get the witch's heart, his multiple ways of reviving his family, MAYBE noel framing, his preparation (his scalpels, ritual, poison,medicine etc) before going to the witch's mansion, although it's a high ball. His scp plan with claire due to him using it to gather even more information on the witch's heart (high ball as well). For coverage you can use his plan to go the witch's mansion (bring the ritual, scalpels, medicine, poison,lock pickt etc) his entire noel plan (including the reactions of everyone) targeting sirius and framing Dorothy, and him straightening the carpet every time he leaves the bunker. His manipulation on claire to open the door (high ball) Him using poison in the bonus stage (to pretty much stop any form of resistances)

Another thing is that ashe shown almost if not literally no hints of him being ''evil'' when we play him in the ashe route despite the player being able to literally see his thought process, we're also not even able to see the pitch black faces with red smiles when playing as him, proving how much he was capable of hiding from the ''player'' Another thing is that the player of the game when playing as claire, You get to choose who claire suspects when your in claire nightmare and after her conversation with noel, so you could say that ashe in a way was able to

deceive the player and claire technically when you don't choose to suspect him. High ball argument though. Another high ball argument is him technically able to deceive players who already played the game before (VERY HIGH BALL ARGUMENT) More way he deceives the player is by presenting himself as a traveler,and soon after a researcher of witch's, Which he used into persuading claire (and kinda the player) into letting him switch rooms.

You can technically say he was capable solving spot the difference mans puzzles instantly (high ball)
Things you could use for his deductive and inductive reasoning,him deducing everything he needed to figure out about the witch's heart.his deductive reasoning will him saying he needed to kill claire for the witch's heart, his inductive is mainly him putting everything together. Along with the fact you can use this as reflective thinking
A feat for associate thinking, is him associating wilardo essence for him wanting the witch's heart, and him associating everything he found for the witch's heart in general.
Ashe is the only one with a knife (well, the only person that everyone in the mansion have a knife) which will cause murders to be difficult for him to get away with.
Ashe also shown to resist wine (or him drinking) sometimes when the player try to drink it playing as him.

(Wouldn't suggest using) Something you can interpret is that ashe could had burnt off or wax off his finger prints so it could be harder catching him for crimes, this is mainly shown in his sprites and in some cgs where his finger looks a bit darker and seemingly pinker. Although in some cgs, it seem like their fine while in some other their noticeable, sprite wise the cast don't seem to have this problem but him, so… (some cast do sometimes have darker finger tips, it's mostly just their shadows) although him waxing them instead of burning them would make more sense why not all cgs have him with his ''burnt'' fingers,

(might had said this already but) Ashe was capable of ruining and countering (kinda) noel's plan to keep claire alive
4,583 times, and interrupted wilardo 500 year long plan on dying 4,583 times as well)
Another thing you could say that, despite invective being able to understand the vessel she possess, she couldn't fully read ashe since she could only figure out that he was dangerous, and had something associated with trauma, and that he had something dark and sinister within his heart. (this is mainly a theory because this could be interpreted she did read ashe fully.)
Witch's Heart - Wilardo's Conclusion [4] Pages and Possession (Voice Acted Playthrough)
42:43 to 43:54

Ashe is also shown to know what is useful or not in the mansion (shown in sirius conclusion, when he interact with a shelf he didn't deem anything useful, So you could say this means he most likely analyze everything in his room.)
Claire seemingly choosed ashe,wilardo and sirius over noel due to claire having more interest in them. Charisma
Scan 33:09 to 33:38

The witch's heart also causes space-time to distort and cause a lot of stress on space, causing the mansion to be completely separated from the outside world.
Witch's Heart - Wilardo's Conclusion [2] Waking and Waning (Voice Acted Playthrough)
57:18 to 57:25
scan 1:01:43 to 1:01:57
Another thing i wanna say regarding the time loops is that like i said ashe gets himself influence each loop, causing him to most likely get mentally weaker each loop as well, It was hinted in the noel route that it was the 9,998 loop out of the 10,000 which would mean it took literally 9,999 loops for him to get so mentally weaken that he got kinder to noel.
You can also theorize that demons are 4th dimensional beings or at least scale (using power scaling terms) to 4d, shown by them being able to create spaces with there minds with ease, and shown by zizel being able to stop time like it's casual, also being able to speak while being in stop time and seemingly move (speculation) this should prove there unbounded by time and that they have control over space, and the fact the witch's heart can cause space time distortions should further prove it and the fact the witch's heart wishes are granted by demons.
You could say noel could scale to this (Speculated about the space time part, but definitally the space part) The only way you could refute this is the fight between sirius and lime, although the only way sirius could hurt lime was via amulets, So you could say that without them sirius couldn't hurt lime. (btw, another thing you can use for the power scaling aspect of this argument is that the demons were able to separate the mansion from the outside world, due to the loops putting a lot of stress on space) a high ball argument you can say is that demons have limited reality bending, Evidence for this is in invective fantasy space, When in charlotte fantasy space, Claire was still possess by her and couldn't talk, Within her own fantasy space, claire was able to speak again, you could use this as a way of saying they possible have the ability to rewrite things within their own fantasy space. The only anti feat is invective not immediately taking claire bodies but instead asking first and even threatening her, along with being afraid of noel (although it was mainly being traumatize by the smell of acid rather than being afraid of noel)
You could use the relationships he made with everyone (mainly noel and claire) for relationship building
Ashe is able to notice the littlest of changes to people, being able to notice when noel seemed a little happy just by talking to noel, being able to detect sirius flicker in his eye when a name was mentioned, Being able to notice claire being more at ease than usual , wilardo conclusion and being able to sense wilardo prior darkness fading. And a lot more.
You can also count every time loop made as trap evasion, As ashe is evading the whole point of the loop, to save claire, by killing claire in multiple loop despite not knowing these loops exist. In other words, the whole point of the time loop was to either identify the killer or save claire, ashe was able to not only evade suspicion from noel, but able to kill claire, in a sense evading the whole reason for why this trap was made.

Something for ashe acting skills, despite ashe seeing the cast as pitch black faces with red smiles, along with his hallucinations and dreams about his family, his multiple goals and intentions, he's able to perfectly present himself as a sane and cheerful person, even being able to befriend most of them.

Technically your capable of playing as ashe and did everything claire does (in terms of interacting with things) so everything claire does (in terms of interacting with objects) should also go to ashe (EXTREME HIGH BALL)
Was capable of figuring out the fact a barrel contain water with little to no evidence (analysis, deduction processing speed index)
Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 13:50 to 13:55
Was capable of figuring out that the red dot on the map was the location of the mansion he was in (analysis, processing speed, deductions)
Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 15:51 to 15:56
Figured out the barrels were filled with alcohol with little to no evidence (analysis, deduction processing speed)
Witch's Heart [1] Demons and Downpour (Voice Acted Playthrough) 46:36 to 46:38
Took only a look to deduce that the sink was old even though it look new (observation, analysis deduction processing speed index)
Witch's Heart [2] Contracts and Chic (Voice Acted Playthrough) 36:09 to 36:12
(can can use these feats as visual spatial index as well (i think)
You can use this interpretation as well
scan 6:55 to 7:13
You could also use the fact that ashe was able to execute everything (such as his strategy's and plans, reasoning and fsiq, and all of the categories) In a hard, dangerous, and in a high pressure situation to upscale all feats within said situation (high since it depends how you scale)

It took MULTIPLE things to dismantle ashe overall goal/plan to kill claire. It took multiple interferences from higher beings (the demons) Such as Noel time loops and information advantage, wilardo immortality, weapon, and constant interference, sirius information advantage and poison resistances, Claire information advantage and strength advantage, Charlotte killing claire, monsters killing claire, Zizel helping claire (via telling her to find the contract and telling her everything about ashe killing her and to look into people in the bonus stage) Rouge motivating noel, Lime constantly interfering by teleporting claire to places ashe can't go, giving him bad nightmare (although this was a way to help his motivation), she also helps sirius and wilardo to find the contract (wilardo in sirius conclusion and kinda in the bonus stage and sirius in bonus stage), And Multiple loop influences.

ASHE BRADLEY MOST WANK FEAT
Wanked feat
Ashe bradley's adversity's (wip)
Adversity's

This so far marks the conclusion of Ashe bradley's document, i hope you enjoyed reading!

If you have any questions or want to report me anything my cord is ryushiro8

ASHE CONCLUSION

Coming soon. Although we don't know about this conclusion yet, we'll know that Both noel and claire will remember him, claire will remember Ashe entire backstory and ashe himself, and Noel will remember ashe attempting to kill him, sirius and the love of his life claire. (supernatural interference)

In wilardo conclusion, Wilardo start having MULTIPLE memories on him killing claire. Possibly remembering and processing 2749 times he killed claire.
Scan 1:03:14 to 1:04:35
Sirius in his own conclusion seemingly have something like this, Having memories of him killing claire.
Scan 1:18:10 to 1:28:58
Using inductive reasoning, we can conclude that ashe will also have a moment like this within his own route, Being able to memorize, process and kinda visualize multiple,hundreds and possible all 4583 times of him killing claire Visual spatial index (might not be the case) working memory index, processing speed index cognitive proficiency index, memory (wouldn't suggest using this feat just yet though)

NOEL CONCLUSION

Coming soon