Friendless game strategy analysis by u/Economy_Echo_8500

This is Echonomy, quick note just to express my appreciation for those of you willing to read the entire analysis, as it took over a month. I basically analysed ⅓ of the entire manga, so showing support to me and sharing this doc would be nice.

Chapter 87-129

Participants:

Yuuichi Katagiri, Shiho Sawaragi, Makoto Shibe, Yutori Kokorogi, Shinji Shiba, Nagi Araya, Reika Araya, Rihito Gouri, Hokuto Taneda, Sora Namiragawa, Kimiko Kyouguchi, Kawauchi Tarou, Akira Nishizawa

There are 12 other players in the game with their own ideals, motivations and even schemes that Yuuichi has to account for and navigate through.

Notes:

Click here to refresh your memory about the game rules:
https://tomodachi-game.fandom.com/wiki/The_Friendless_Game

If there's one broad category listed, it means that all subcategories are included. Eg, if only 'intelligence' is listed, then that includes crystallised + fluid

This analysis is going to have a lot of interpretations of what I believe were Yuuichi's thought/reasoning processes which I'll refer to as 'processes'.

This analysis is on his strategy and is isolated, meaning there could be some things I missed due to focusing solely on this arc.

A major reason why Yuuichi scales so high is because of how he's able to outwardly manipulate people who he has manipulated before. He recognises that people would become much more wary of him, pushing him to find new ways to solve this problem, often in a creative manner which completely overturns his opponents. Yuuichi has a reputation of being manipulative and exploitative, even whilst that, he successfully manipulates others. This boosts his problem solving, manipulative + deceptive capability and strategy.

Yuuichi has to constantly adapt to the new game rules which are even harder due to the increased difficulty of oppositional and environmental adversity. (PSI + WMI + VCI for understanding the game rules)

The friendless game is a game with fixed rules, meaning that Yuuichi is operating in a fixed system. This boosts his complexity thinking too. As there are countless variables that he has to account for and counter, all developing into a major strategy. Yuuichi is a target for many due to their motivations. Emotional engagement is constantly rewarded because of the dire situations Yuuichi goes through, being worn down from the previous games and constantly

countering everyone else. EE would be outlined in major explanations/moves or be covered by adversity capacity.

Yuuichi's goal: Clear the friendless game by making Shiho the winner.

ANALYSIS:

Yuuichi's friendless game plan begins before the actual game, and it's where he subtly encourages Shiho to follow what she thinks is right. Yuuichi recognises that the last game would definitely have the hardest and most difficult situations, hence his advice and subtle manipulation of shiho mentions that 'The next game will probably have extreme situations where you can't trust anything. When that happens, I won't tell you to trust me anymore'. Yuuichi's first tactic in the actual strategy is to forget his relationship with Shiho, this line here implies that he already developed an outline for a plan. Each game increases in difficulty, considering the fragile state of his friend group, he positively pushes Shiho to regain hope and fight for her justice. He perceives Shiho's distress due to Shibe and Kokorogi's dismissal of her. Yuuichi also has to regulate his emotions accordingly as this would be the most stressful game, on top of that is the strained relationships he and his friends have. 1st tactic.

Process:

Shiho wants answers due to Kokorogi and Shibe's dismissal -> She's becoming more distressed due to her heightened tone + facial expression

Each game has increased in mental and physical aspects through contestants and environments -> The next game is the last game -> 'Manabu' states that this is the last time for a normal conversation
Conclusion: The last game is going to be extremely difficult because there will be aspects that interfere with our strained relationships more. These aspects are going to more cunning people and a tougher setting.

(PSI + FRI, EP + EU + EF + EM, social awareness + leadership + social skills, stress tolerance, crystallised intelligence, sensory, foresight scope, emotional manipulation, concealment (of his intentions), complexity + systems thinking, inductive + abductive reasoning, planning intricacies, strategy alignment + orchestration)

Tsukino confirms Yuuichi's suspicions as she explains to Shiho that the game will have 'all the worst parts of the games you've played so far'. Demonstrating how adverse the situation is to going to be, as death has a higher chance of occurring. The location of the game is a snowy mountain, which requires constant warmth and shelter. Supplies are limited, blizzards constantly occur and temperatures can drop down to -20°. If the game does get to this dire situation, it makes it harder to actually strategize. The circumstances of the snow heightens stress and the isolation of the mountain cuts the participants from the outside world. Although this is a frequent occurrence in the games, the snowy mountain constantly reiterates this fact. I keep stressing over the environments of each game because it's important, outlining the layer of environmental adversity. As we'll later encounter, Yuuichi

utilises this location for his strategy, and we'll also see just how much adversity the location adds on, as Yuuichi needs to account for oppositional adversity alongside it.

(Adversity capacity, EM, FRI, situational adaptability, fluid intelligence (of the environment))

Shiho asks Manabu if it is 'okay for the password to be one character or five characters that make no sense at all', he replies that Yuuichi asked the same question, indicating that he strengthened the outline of his plan, considering what the password should be and how to utilise the password. Shiho explains that although she wasn't cut out for any of the games, she has Yuuichi to solve all the problems, showing just how much of an emotional impact he has on her. This is obviously priorly inferred by him, which is why he does a particular tactic later on. Shiho is constantly relying on Yuuichi, and even in this dire situation of her strained friend group ties exacerbated by the environment, meeting betrayal again and again, being manipulated by Yuuichi, she still trusts him.

The first task is to share your password with someone, Shiho immediately consults Yuuichi but he denies her, claiming that he doesn't know who she is. His opening tactic is genius considering what has been outlined so far and implications. Yuuichi previously encouraged Shiho, saying that she should do what she feels is right regardless of him. This shields his first tactic as it would push Shiho away from him, despite gauging and cultivating his own emotional impact on her. His question to manabu indicates his strengthened plan, after listening to the rules, he definitely reasoned out that the first task would be sharing passwords (due to the nature of the past games) and that Shiho would immediately ask him for the exchange. Yuuichi rejects Shiho for his plan which is being detailed in this analysis. 2nd tactic (1st tactic of the strategy in the actual game).

Process:

Even after everything that has happened, Shiho still trusts me -> Gaining knowledge of another person's password is advantageous -> You can coerce someone due to their password -> Tomodachi game is a game about friendship and trust -> Trust is a valuable resource which everyone is lacking by now -> Passwords symbolise trust -> Due to the nature of past games, the administrators first task is to reveal our passwords to someone -> The more passwords I know, the more power I have

Conclusion: Shiho will ask me to exchange passwords with her.

(PSI + VCI + FRI, EP + EU + EF, Social awareness, stress tolerance, crystallised intelligence, observation + intuition, foresight horizon + scope, planning intricacies, strategy orchestration + alignment + shielding, emotional manipulation, acting skills + concealment + unpredictability, psychological warfare, decision making, situational adaptability, critical + complexity thinking, inductive + abductive + abstractive reasoning)

In the introductions, Hokuto doesn't reveal her second name. Kyoguchi nervously introduces herself. She purposefully makes an effort to hide her wrists and avoids eye contact with anyone. She also has a stutter and is a freeter. Yuuichi then directly interacts with her, claiming that they've met and gently touches her hands, to reveal her scars. Furthermore, this act was out of kindness. There's another reason for this tactic, and that is to rile up gori. Yuuichi was already in the house before Shiho came in, but even then, he still had very little

time and arrived at the conclusion that Kyoguchi is mentally insecure, psychoanalysing her behaviour and body language. The gentle touch arouses feelings of likeness within her which he would have hypothesised that she lacked, therefore making her depend on him throughout the game, making it easier for him to manipulate her. He saw through what she was hiding and psychoanalysed her as someone severely insecure. 3rd tactic.

Process:

Hokuto abstained from revealing her family name. She has a reason for that, but why? She specifically stated a family name as if we would know any other family member. -> Hokuto's family member has participated in Tomodachi game and one of us has met them before.

Kyoguchi is nervous -> she's hiding her wrists -> she's a freeter, meaning she doesn't have the confidence for a better position -> she's keeping her head down -> she has a stutter. -> She's probably mentally insecure as she's hiding self harm marks on her wrists, otherwise she wouldn't put the effort to deliberately hide her wrists. -> She's self harmed probably because of her lack of social skills, indicated by her nervousness. -> She's lacking in interpersonal connection.

(EP, EU, EF, perception + observation, emotional manipulation, psychoanalysis, strategy orchestration + alignment, overall thinking, inductive + abductive reasoning, foresight scope + horizon)

Next, he uses this interaction to explain why Shiho knew his name before the introductions, stating a logical explanation that each contestant got different pieces of information. If the last game is made up of the worst parts of each game, this would include information asymmetry and possibly an administrator hiding in the midst. This further pushes Gori to dislike Yuuichi. Yuuichi has suddenly captivated everyone's attention at such an early stage of the game because they were suspicious of his relation to Shiho. On top of that is the stress that this is the last game, and that all the contestants have made it this far because they most likely resorted to cunning and unorthodox tactics. It's especially important to note how he states that an administrator infiltrated a previous game, as it's core to one of his processes which Wanoxx discussed. All whilst this, Shiho is hypothesising that Yuuichi's actions are correlated towards a strategy, restating how much trust and dependence she has on him even whilst he flat out rejects her. He then frames Shiho as the administrator. This is actually reverse psychology to lure out people and their motivations. Yuuichi obviously sounds extremely paranoid and it might portray that he really is trying to ignore Shiho, this actually lured out Hokuto which was necessary for his plan. Yuuichi catches on how Hokuto speaks as if she knows him, trying to cover it up playfully. 4th tactic.

(VCI, sophistry, logical + mass manipulation, observation, social assimilation + building up influence + leadership as he leads everyone to go against him, EM, EU, strategy alignment, setting up traps, crystallised intelligence, psychological intelligence, ovr thinking + reasoning)

Hokuto states that his theory is sound (demonstrating logical coherency) but the flaw being that he could be an administrator himself. The others chime in to agree. He deliberately antagonises Shiho to draw her away, lure Hokuto in, and influence a subconscious prejudice against him. If he was the administrator, he's the most untrustworthy which Hokuto points out, portraying her sharp intellect. Yuuichi starts to slowly panic (as indicated by his eyes and

the artificial sweat drop), stating that he would be able to exchange passwords with someone in a desperate tone.

(PSI + VCI, manipulation, EU + EM, acting skills + misdirection)

Hokuto is pretty cunning here, as the 13th person is revealed, Yuuichi's original idea is not applicable, pushing him one step behind which Shiho states. However, Hokuto's direct confrontation and indirect manipulation helps feed Yuuichi information to eventually piece together her real identity and see through her. Tenji, Kei and Satone discuss Yuuichi's reckless strategy, and even with those 3 brains they manage to get Yuuichi's situation half correct, which shows how deeply concealed Yuuichi's motives are if 3 smart people like them can't figure it out fully. And of course, in Yuuichi fashion, he recognised that violence was restricted in the lodge, noticing this limitation in the rules, he utilised it and 'killed off' Akira, the 13th participant. The time frame of this is extremely important to remember. Yuuichi arrives and deliberately states that the participants are back to 12, applying more suspicion onto him. The situational adaptability here is insane. And this is the start of one his best feats throughout the game which I'll refer to as the greater fabrication. 5th tactic.

(Strategy alignment + orchestration + complexity, planning acclimation + intricacies, logical + emotional + indirect manipulation, PSI + FRI, situational adaptability, fluid intelligence, acting skills + concealment, foresight (evading Hokuto's 13th member trap), psychological warfare, decision making, intuition, overall thinking)

There are only a couple of people who encountered Akira's suspended body, they are Yuuichi, Gori, Shiho, Kyoguchi and Nagi. Yuuichi's comment obviously directs suspicion onto him, furthermore he probes Gori to touch the body, anticipating that the administration would intervene, which Manabu did, shielding this tactic (explained later on) and conceals that Akira isn't actually dead. Yuuichi further utilised the weather to cover up any unnecessary exposure to the body, to fully cement the idea of Akira's death. He probably anticipated a huge blizzard coming soon, so these two layers further bury the truth of Akira's status.

(Strategy shielding + orchestration, concealment + acting skills + unpredictability, setting up traps + foresight scope, planning acclimation, FRI, social assimilation, EU + EF, psychological warfare, logical + indirect + emotional manipulation, abductive reasoning)

Gori wakes up everyone and explains the situation. Obviously, Yuuichi's actions are more deliberate and it could be reasoned out that he's using reverse psychology. He's desperate for an even number so kills another participant, then states it as good news and denies it as a murder, framing it as a suicide. Manabu and the blizzard steer the others away, making the evidence of Yuuichi's guilt lost, but it also serves the purpose of him not being ruled out as innocent either, which Gori picks up on. One thing I specifically want to point out, is the sheer emotional velocity of the apparent suicide. Gori starts to lead the group explaining that Yuuichi's motive for the murder was to exchange passwords with a group of even numbers. Kyoguchi was the first to discover the body. In the future, we find out that Yuuichi exchanged his password with her. Kyoguchi states the reason why she was searching for Akira was to exchange her password. Gori mentions Yuuichi's motive, but he and the entire group fail to recognise the inconsistency. Yuuichi most likely still hasn't exchanged his password from their perspective, but neither has Kyoguchi according to her testimony. Everyone is caught

up and effectively misled by Akira's suspension, which shows how masterful and subtle Yuuichi's puppeteering is.

(Acting skills + concealment + fabrication + misdirection + sophistry, logical + emotional + mass manipulation, EF + EU, social assimilation, planning intricacies, strategy logistics + alignment, decision making, situational adaptability)

Gori sways the public to go against Yuuichi once again, and Yuuichi states that Gori's going to regret everything, but is dismissed as a bluff. Yuuichi emotionally manipulates Gori just a little further with this seemingly meaningless bluff. Gori successfully persuaded everyone to restrain from sharing their passwords with Yuuichi. Yuuichi's desperation is shown again through his bluff, which obviously would be dismissed by Gori who thinks he has total reign over everyone because of the physical display of everyone's co-operance. 6th tactic.

(Acting skills + bluffing, emotional manipulation, foresight scope + trap evasion + setting up traps, EU + EP, social assimilation, strategy alignment + resilience)

Yuuichi obviously needs to account for Shiho's progression, but he understands Shibe's motivations and leaves it be, because he knows that Shibe would voluntarily exchange his password with her. Demonstrating Yuuichi's emotional facilitation.

(WMI, multitasking, EU + EP + EF, planning intricacies, strategy shielding + resilience, indirect + emotional manipulation, decision making, intuition, abductive reasoning, critical thinking)

The next day, everyone is waiting for Yuuichi's elimination which obviously doesn't occur. Yuuichi's mere presence sets off gori. But furthermore, it sows more distrust within the group as they start to suspect each other, trying to figure out who exchanged their passwords with him. Not knowing that he actually shared his 'password' with multiple people.

Gori is riled up and proposes for everyone to reveal who they exchanged their password with, it seems like a good idea at first but Hokuto quickly dismisses it. This was probably in accordance to Yuuichi indirectly making her cover up her link with him, as she would become suspicious instead. And there we go, nobody sides on Gori today. Firstly, this is because 6 of the participants have already exchanged their passwords with Yuuichi, the remaining 4 have also been manipulated as they've seen Gori's arguments crumble apart right in front of them. The previous reverse psychology comes into play, rather than it seeming like Yuuichi was desperately covering up his murder, it's now flipped that Gori is desperately framing Yuuichi for it. The natural progression of the game due to Yuuichi secretly exchanging his password and originally directing the blame to himself has now been redirected to Gori. This also subtly nudges the idea that Gori is actually the culprit, making him suspicious. As each person stays silent, it reaffirms the group's suspicion of Gori. There are 11 participants left aside from Yuuichi, Yuuichi already is keeping track of Shibe and Shiho, and he planned out the fake password exchanges, securing 8 silent people. The stress of the environment exacerbated by Akira's suspension aids into the misjudgement, which Yuuichi understands. There, his trap completely caught Gori, hook line and sinker. 7th tactic.

(WMI + FRI, EU + EF + EM + EP, influence building + leadership + social skills, stress tolerance + multitasking, foresight scope + trap evasion + setting up traps, planning,

strategy, emotional + indirect + mass manipulation, acting skills + concealment + misdirection + sophistry, psychological warfare, situational adaptability, decision making)

This is probably a turning point for many in this analysis, as I took a lot of time researching and thinking over my interpretation of friendless game. I want to be fair whilst also sharing my insights (hence my previous notes about the processes), but anyways, I'm going to proceed with the interpretation that Yuuichi had control over the administrative tasks. Shiho is tasked individually to go to the warehouse where she stumbles onto Gori's wounded body. And thereby, Gori insists that a murderer does exist.

Gori was attacked by someone -> This someone is most probably the murderer -> The warehouse is in a place where violence isn't forbidden -> The warehouse is far away from the lodge -> Most people wouldn't come across Gori -> Gori would bleed to death -> The warehouse were full with medical supplies -> The wound was deliberately shallow. (However, this isn't noticed) -> The amount of blood equates to driving gori to death. Sawaragi saved Gori, making him indebted to her. Yuuichi predicts that Gori would see through Sawaragi's suspicion, due to the orchestration of the supposed murder attempt. Upon closer inspection, it's clear that Gori was being framed for framing the crime himself, but instead he really was a victim. This is because:

P1 - Gori was hit behind on the head
P2 - The blood loss and his wound are real
P3 - If Gori injured himself, he would have to cover up after himself, however there are no traces
C1 - Gori didn't injure himself

P4 - Gori could've been aided to stage the crime scene
P5 - At noon, Gori's influence was completely lost
C2 - Gori doesn't have a helper

P6 - The murder of Akira occurred
P7 - Yuuichi's extremely suspicious due to his unpredictable nature
P8 - Yuuichi was provoking Gori
C3 - Yuuichi OR his assailant was behind the murder attempt

Yuuichi obviously reasoned this, hence the trap. The evidence of Yuuichi thinking and concluding this is due to Gori's explanations and later the lodge disagreeing with them. This scales his thinking and reasoning incredibly high as he's perceiving the case from firstly Gori's and Shiho's perspective. Then, he understands that the set up is suspicious, which would ostracise the two because of also understanding that the lodge would think and reason on the surface level (and not deeper as Gori did) therefore allowing them to pick out the suspicious elements of Gori's claim (further reinforced by Yuuichi's questioning.) 8th tactic.

(Setting up traps + foresight scope + horizon, EU + EP + ER, social assimilation, multitasking, WMI + VCI + FRI, sensory, planning intricacies, strategy complexity + logistics + shielding, logical + indirect + mass manipulation, concealment + fabrication + misdirection, psychological warfare, thinking, deductive + inductive + abductive reasoning)

Gori and Sawaragi come back to the lodge and explain the incident where Yuuichi refutes the claims and explains that Gori is suspicious due to previously losing the influence battle. Yuuichi knows Sawaragi would defend Gori, where he overloads her by saying she's taking his side. Making her momentarily suspicious not only because Gori lost the previous influence battle against Yuuichi but also because she was originally on Yuuichi's side, he understands this and weaponizes public perception. Now Yuuichi's question here is another piece of evidence of him taking control over the administrative tasks. He asks 'Why did you go to the warehouse?' and explains that 'Didn't I tell him to stay in his room if he was scared of the murderer. Nonetheless, you both left your rooms and went to the warehouse where the no violence rule doesn't apply, alone. Doesn't that mean the attempted murder situation was completely made up by you two?'



Let me explain. Yuuichi's argument on the attempted murder is logically consistent, the holes in their story discredits them, these holes were carefully crafted by Yuuichi to set up Gori into this masterful trap. The others are already subconsciously wary of Gori due to his desperation in proving Yuuichi as the murderer, which leads to him losing influence over the group. The influence of the group was already unstable due to Yuuichi's background preparations (password exchanges). On top of this, Gori and Shiho make no sense without exposing their individual tasks. The entire group stays at the lodge, and suddenly the man who tries to prove that there's a murderer, gets injured in the warehouse. Why would he go so far away from the lodge and away from protection, actively putting himself at risk? Not only this, but Shiho who's clearly unstable (because of the psychological torment she feels from dealing with her close friend claiming they're strangers on top of her dependence on him), decides to go exactly where Gori is, is lucky enough to save him, and provide a testimony for Gori. Even more, she was originally relying on Yuuichi but now seems to be leaning towards Gori. Which in of itself is manipulation from Yuuichi as he slowly drives her away, understanding that she needs an anchor, and because of his psychoanalysis on Gori, he recognises that Gori would be a suitable temporary anchor for her. Therefore, emotionally manipulating her to temporarily rely on Gori, whilst also logically manipulating the crime scene to set up the two.

This trap is genuinely impressive as it demonstrates Yuuichi's multitasking and WMI. As he's also keeping a log of Shiho's progression throughout the game. He obviously predicts Shiho's refute, but then replies by asking her why she went there, knowing that she can't reveal her individual task. This suggests that Yuuichi orchestrated Shiho and Gori meeting in the warehouse as neither of them have sufficient reasons for going to the warehouse. Why would Gori voluntarily put himself in danger by leaving the lodge? Gori's presence in the warehouse has no justification, the lack of justification from the two further pushes the two away from the group, and strengthens Yuuichi's influence over the group. He logically corners Shiho through his argument, whilst cornering her psychologically from the perspective of him still claiming to be strangers with her. 9th tactic.

(WMI + VCI + FRI, EU + EP + EF + EM, social skills + influence building + leadership, stress tolerance + multi tasking, sensory, foresight scope + horizon + setting up traps, all thinking but more so critical + divergent, reasoning, crystallised intelligence, manipulation, deception, planning intricacies + recovery, all strategy indexes especially logistics + alignment + complexity, psychological warfare, decision making)

He coaxes her to join his side and abandon Gori, presenting her with a choice. This manipulation tactic (push and pull) is effective because he plays on her emotions, first pushing her away from the entire group by lumping her with Gori as an accomplice in the framing, but then pulling to be saved from the problem he created. The pull is much more impactful because of him claiming he has no memories of her. She snapped! (She's somewhat acting). But this was according to Yuuichi's plan. The constant psychological pressure pushed her away from Yuuichi and instead further to Gori, but the implication suggests that Yuuichi did this to actually save Shiho. He set the task of stating your and your partner's password and asked previously about random characters which had a deeper meaning for him. He psychoanalysed Gori and knew he loved justice. His accumulated knowledge of Shiho and Shibe's behavioural states led him to conclude their passwords. What's the point of this? Yuuichi had to administer a task to keep the game running that way, he recognised a way to shield Shiho, which was manipulating her to side with Gori. This move worked as she revealed her password (obviously not directly).

(WMI, EU + EF, planning intricacies, strategy logistics + alignment + shielding, emotional + logical manipulation, intelligence, psychological warfare, acting skills + sophistry)

Shiho states that Gori couldn't stage the murder attempt, nor did Akira kill herself. Shiho declares that anyone who isn't on her side of justice, is an enemy. Yuuichi subtly manipulated her here to also drive a wedge in the group, furthermore, Yuuichi actually set out another trap here which consequences have a lasting effect. Old guy explains it here, but basically, shiho is now permanently constrained by upholding this justice throughout the game. As explained before, the isolation here to break Shiho serves to also manipulate Gori into trusting her. 10 tactic.

(EF, social assimilation + influence building + leadership, emotional + mass + indirect manipulation, setting up traps + foresight horizon)

Gori's task is 'eliminate one of the bad guys' where he chooses Kyoguchi to build his strategy of actually eliminating Yuuichi. (Off topic, but his character is based off 'Justice-man' from the mangaka's other manga, dead tube). His ideology is that 'the ally of justice will

always defeat evil', but he later assumed the identity of 'the ally of justice.' He seemingly abuses Kyoguchi here. (Kyoguchi actually gave herself the injuries which caught Gori off guard but he adapted to it.)

Yuuichi deliberately gives Shiho advice, just in time so Gori would cut him off, it's a small psychological tactic as it confuses Shiho on the contents of his advice and also why he's interacting with her in the first place. He switches up, making nasty comments that he knows would affect her. His positioning here indicates that he knows about Kyoguchi being abused, furthermore he would've reasoned out that Gori was behind it as he's tracking his strategy, which would obviously lead to Gori framing Yuuichi. He would know this through his secret connection to Kyoguchi through the password exchange. 11th tactic

Process:

Kyoguchi was lured in by gori -> Gori needs Shiho and claims that someone's life is on the line -> Gori probably harmed Kyoguchi -> If Gori is insistent on a murderer, he would cause mass harm to demonstrate a murderer does exist, and he'll specifically use Kyoguchi to frame me -> Kyoguchi will tell Shiho that I was behind the attack

This process is derived by his intuition and psychoanalysis of Gori.

(EU + EP + EF, FRI, social assimilation, stress tolerance, crystallised intelligence, critical thinking, inductive + abductive reasoning, strategy alignment, psychological warfare + psychological intelligence, concealment, emotional manipulation, intuition)

I'll explain Gori's strategy to frame Yuuichi as the murderer as it’s very reactive. He targets the weakest in the group, Kyoguchi, knowing that she would easily obey him through coercion. Enacting his justice, he assaults her to make it seem like it was the doing of the murderer. Gori's previous insistence of Yuuichi being the murderer would subconsciously arise. Gori's reasoning here is sound, because Kyoguchi was attacked herself, she realised that the murderer does exist, and went to Gori seeking aid. She specifically went to Gori and not Shiho for three reasons, firstly to showcase her trust in Gori, that his initial theory was correct. The second reason is to clear Gori out of suspicion, transitioning smoothly into the last reason. The third reason is to indirectly manipulate Shiho, the group was split but it was clear that Shiho was siding more with Gori than Yuuichi. On top of this, she's actively against Yuuichi's ideals, but that came from a place of previously having a connection with him. The point of this is to drive Shiho further away from Yuuichi, and make her more susceptible and submissive to the idea that Yuuichi is the murderer. Now, I assert that Yuuichi orchestrated this strategy against himself as in the future it's clear that he was tracking Gori's strategy against him. The first piece of evidence is that the victim was Kyoguchi, she would obviously tell him about any developments. Next, is the fact that Yuuichi deliberately harms Gori in the future, but I'll discuss that later. Gori further logically and emotionally manipulates her, stating that Kyoguchi confessed through bravery and that coercion is off the table since violence is forbidden in the lodge.

The second piece of evidence that Yuuichi reasoned and predicted Gori's strategy is here. Yuuichi purposefully leaves the lodge with a partner (who is actually kyoguchi). Now, he does this because he knows he's being framed by Gori, furthermore, this tactic hinges on shiho and gori stalking him. Meaning that he would have to observe and locate the two, this

implies that he visualised every hiding point of the woods that have a clear view of the lodge, ensuring that he's been seen. His observation simply secures that he is being watched. Yuuichi lets his partner get away, this makes both Gori and Shiho deceived in the sense that Yuuichi has only one partner. There are no grounds of suspicion that he has more than one partner, therefore concealing that he exchanged passwords with multiple people. As soon as shiho's close to unmasking his partner, he uses his cleaver to injure Gori. He knows that Kyoguchi described a similar scenario, therefore, making Shiho believe that Yuuichi was the man behind her assault and behind Akira's suspension. After getting tackled, Gori uses the cleaver to deliver a deciding blow. Upon closer inspection, Yuuichi's predictions are genuinely impressive. He firstly predicted that he would get stalked, shiho would chase after his partner, then shiho would disarm him after he injures Gori, and then predicted that Gori would use the cleaver's blunt edge to hurt him, not actually killing him. It's extremely risky and reckless at first glance, but it makes sense considering how far Yuuichi predicted everything, knowing that he wouldn't die in Gori's hands. 12th tactic.

(VSI + FRI, EP + EU + EM + EF, social skills, mental fortitude + stress tolerance, fluid intelligence, sensory, setting up traps + foresight scope + horizon, ovr thinking + reasoning, emotional + logical + indirect manipulation, acting skills + concealment + unpredictability, psychological warfare, decision making, situational adaptability, planning acclimation, strategy logistics + shielding + alignment + complexity + flexibility)

The fact that Yuuichi let himself get injured by Gori also implies his cooperation with Kawauchi had medical knowledge, as if no-one knew how to aid his wound, it would be very detrimental, alluding to his vast resources and his background stabilisations with Kawauchi

(EP, psychoanalysis + psychological intelligence, overall thinking + abductive reasoning, intuition, planning intricacies due to accounting for medical aid, strategy logistics)

Reading through Hokuto's court trial, I'm sure this isn't part of Yuuichi's strategy nor prediction, rather a progression of Gori's strategy to frame Yuuichi. Whereby resources become disrupted and more people sustain injuries, whilst kidnapping Yuuichi and making it seem like he escaped. It's effective because Yuuichi's injury is too grave for him to logically manoeuvre, but due to the heightened stress and each resource becoming disrupted, alongside Gori's own emotional manipulation of Shiho, causes the lodge to agree, and actually hope that the culprit is Yuuichi.

Now, underneath Shiho's bed is a revolver for her to complete an individual task. At first I wondered if it was the administrators, but looking back it's Yuuichi's bidding. The lodge has several supplies and further out there are other buildings such as the warehouse. Yuuichi had already found different types of melee weapons, so finding a gun wouldn't be so far fetched. Considering the use of firearms (albeit fake) in the previous game, and that Yuuichi handled firearms before, it's more as if the administrators tailored the revolver to him. Another thing to examine is Gori, which aids in my interpretation that Yuuichi gained access to the firearm, is that Gori had access to something tailored to him, being his costume. I doubt the administrators would let him in with his costume, but rather set it up in a way where he would find it during the game. After all, this final game is compiled of all the 'worst parts' of the previous games. This indicates that Yuuichi had an outline about Gori's actions,

leading up to himself getting injured, and thereby prepared to counter him by hiding the gun underneath Shiho's bed. 13th tactic.

(FRI, fluid intelligence, observation + intuition, divergent + critical thinking, abductive reasoning (for reasoning that there's a gun in the supplies), planning, strategy alignment + flexibility + logistics + orchestration, indirect + emotional manipulation, concealment, foresight horizon + setting up traps, situational adaptability)

The group discusses how to handle Yuuichi, leading Shiho, Shibe, Shinji and Gori to search for him. Gori's strategy is progressing well, as now he mass manipulated everyone and framed Yuuichi. By getting closer with Shiho, he can learn new information that strengthens his emotional control over her and his broader strategy. Yuuichi would've predicted Gori giving him an axe due to his previous psychoanalysis and further reasoning. Gori wants to cement Yuuichi as the culprit, including Shiho believing that too. Therefore, Gori wants to get attacked by Yuuichi, Yuuichi simply plays along with his plan because he knows that Shiho is carrying the revolver. He understands Shiho's behaviour, that she would keep the gun secret, and because when his own life will be in danger, Shiho would step up. He finds the two and acts insane and reckless (suggested by his face) and attacks Gori. Physically and mentally drained, he knew he would be overpowered, and now that Gori proved that Yuuichi was behind the disruptions right in front of Shiho (which Yuuichi purposefully did), Gori would finish him off. The timing is impressive since Yuuichi literally plays with his life at stake here. Shiho snaps and fires the gun, backing shinji off and making Gori hesitate. This is a masterful trap that Yuuichi laid out as no-one would've known that Shiho had a gun. This literally leads to Yuuichi evading Gori's strategy to frame him for all the previous crimes committed. 14th tactic.

(WMI + FRI, EU + EF + EP + EM + EE, Social assimilation + leadership, adversity capacity, crystallised intelligence, observation + intuition, foresight, planning recovery + intricacies, strategy alignment + logistics + complexity + orchestration, logical + indirect + emotional manipulation, acting skills + concealment + unpredictability + misdirection, psychological warfare + reverse + coercion (due to assaulting gori and Shiho threatening him), divergent + decompositional thinking, abductive + abstractive reasoning (due to knowing that the gun is symbolically perceived as a stronger weapon than any melees), situational adaptability)

I want to reiterate the purpose of Gori's strategy here. Gori wanted to frame Yuuichi for all the crimes he himself committed so that he can mass manipulate everyone into voting for him, as he can claim that he helped everyone against the reckless murderer, Yuuichi.

Shiho fires the gun which makes Gori hesitate. This leads to Gori and Yuuichi being bound in the lodge for another trial. Originally, this wasn't Gori's plan, but he quickly adapted, recognising the loophole. Yuuichi asks what he's being accused of, later denying any of the crimes and pointing out that logically he couldn't do that. Yuuichi deliberately states that Gori had kidnapped him. He acts as if he doesn't know Gori's immunity to the rules of the lodge, letting Gori point out the contradiction. So then, Yuuichi requests to extend the trial for another day. He knows that Gori's task will expire by the end of the day (as he built the strategy against himself), and understands everyone's mental state. Gori is dead set on eliminating Yuuichi at any cost, so this request would cause him to panic. Next, everyone else is also on edge due to the recent events of Yuuichi supposedly hurting others,

disrupting supplies and going on the run, especially because he's accused of being the murderer. Yuuichi also examines how Shiho's task expires by tonight as well, causing further conflict that neither Shiho nor Gori can honestly speak about. Being pressured by Kyoguchi, Sawaragi is confused, until Yuuichi convinces her that 'You don't need to extend the trial by tomorrow. If you wait until right before midnight, the true villain will definitely show up'. This quote right here is a major piece of evidence that Yuuichi had control over all the tasks, as he knows both Shiho's and Gori's tasks expire by tonight. Giving Shiho some peace of mind since her task will be completed, but infuriates Gori even more as his task will expire. This conflict is perfect for Yuuichi because when Shiho completes her task, Gori will be eliminated alongside it, allowing him to leverage Gori's strategy against himself to obtain votes. 'How unfortunate eh, Gori-san? Or should I say, Ally of justice-san?' This blatantly shows that Yuuichi did know about Gori's ability, utilised it to lead Gori into creating a strategy that Yuuichi actually puppeteered, supports the interpretation of him controlling the tasks, and aids as further evidence that Yuuichi psychoanalysed him. Yuuichi keeps taunting Gori psychologically to make him break and reveal his true colours. Yuuichi knows that Gori will snap eventually. 15th tactic. Gori requests to go to the bathroom.



IRON FIST OF JUSTICE! This is the funniest panel ever. Gori 'transforms' and punches Nagi, proving Yuuichi's prediction. Everyone rushes out except for Reika.

(WMI + FRI, EP + EU + EF + EE + EM, social assimilation + leadership, adversity capacity, fluid intelligence, sensory, thinking, inductive + abductive + abstractive reasoning, planning, strategy alignment + shielding + resilience + logistics + complexity + flexibility, foresight scope + setting up traps + trap evasion, logical + emotional + indirect manipulation, acting skills + concealment + sophistry + bluffing + unpredictability + misdirection, psychological warfare + reverse + coercion + psychoanalysis, situational adaptability, decision making)

Yuuichi (and kawauchi) is hiding whilst everyone is outside, I want to tell you the implications of this situation. Yuuichi utterly humiliated Gori, psychologically understanding him and his sense of justice coming from a place of insecurity. That insecurity being his ideals to win. So although Gori threatening Reika and the others was not part of his (Gori's) plan, as it literally defeats the purpose of his entire strategy, it demonstrates the emotional impact Yuuichi had

on him. Breaking him so badly that he doesn't care about his strategy, and is now acting defensively to cover up his own insecurity. Yuuichi's psychological warfare has pushed him to the brink, where he isn't thinking logically. Creating a chaotic situation.

(EP + EF + EU, Social assimilation, observation + intuition, emotional manipulation, psychological warfare + demoralisation + psychoanalysis)

Yuuichi slips away in the chaos of the moment which Shinji points out. This serves two purposes, firstly Yuuichi is preparing the kerosene (with kawauchi) to burn the place down, secondly it stalls for time which allows him to douse the lounge, on top of this, Gori's crash out provides excellent shielding for Yuuichi's preparation, as everyone is focused on Reika becoming a sacrifice. Demonstrating Yuuichi's understanding of the group and gori. That they would be more focused on the situation at hand rather than Yuuichi. This seems simple, but it's more impressive examining the events leading up to it, such as Shiho's oscillation in her loyalty towards Gori and Yuuichi, and Gori's entire strategy framing Yuuichi. Although it's clear that Yuuichi was most likely framed, leading up to Gori's crash out it was still unclear who was actually lying between the two. 16th tactic

Shinji proposes that whilst Shibe acts like he's going to substitute himself, Shiho should utilise the opportunity to kill Gori. Shinji's plan is basic, but under the stress, it's quite an important plan. Yuuichi predicts this. Yuuichi understands Shinji to the extent where he would propose such a plan to Shiho, and he also perceives that Shiho wouldn't be able to carry it out, because if she did then Yuuichi's own plan would be hindered. Shinji's quite cunning here, and Yuuichi is still preparing the kerosene, predicting everything that would happen without even being present. The situation is stressful for him as if he fails, his plan of saving everyone fails too. Furthermore, it risks a literal death by Gori's hands. So Yuuichi is multi-tasking here, pouring the kerosene, predicting Shinji's and Shiho's actions whilst monitoring what Gori would do in his impatient state. Shinji deduces that Shiho's task is related to using the gun. When the opportunity arises, Shiho fails to shoot, and Yuuichi steps in telling her not to. He understands that his presence will shift the group dynamic, and especially that Shiho would listen to him and that Gori's anger would build even more. He taunts him, before setting the lodge ablaze. Gori's completely illogical, and tries to attack Yuuichi, whereby Shiho interferes. She pistol whips him. Now, Yuuichi takes it upon himself to kill Gori. 17th tactic.

(PSI + WMI + VSI (for visualising the blindspot for him to slip away when Gori crashed out) + FRI, EP + EU + EF + EM + EE, Social assimilation + leadership + social skills, adversity capacity, intelligence, sensory, foresight, planning, strategy alignment + orchestration + shielding + flexibility + logistics, emotional + mass + indirect manipulation, acting skills + concealment + misdirection + unpredictability, psychological warfare + coercion + reverse + psychoanalysis, situational adaptability, decision making, critical + complexity + systems + divergent thinking, inductive + abductive + abstractive reasoning)

Chapter 98. Countering Gori took 17 tactics.

Yuuichi claims that he did it to clear Shiho's task. But I interpret another reason for this, Yuuichi wants to dominate the game, and he does it by fear mongering. Showing everyone that he wouldn't hesitate from committing extreme actions to achieve his goals. He's simply using his statement to shield this intention. Kyoguchi vents her anger, stating that she's glad

Gori is gone, everything that he did (which was constructed by Yuuichi's foundations) was 'evil', and Hokuto agrees with her. Stating that Yuuichi is actually a hero. The two of them praise Yuuichi in front of everyone to reinforce that Yuuichi neutralised Gori, helping him rebuild his reputation. This was obviously orchestrated by him, and it's more powerful considering that Kyoguchi was a direct victim of Gori's physical abuse.

(EU + EF, Social intelligence, planning intricacies + recovery, strategy alignment + shielding + resilience + orchestration, manipulation, acting skills + concealment + unpredictability + misdirection, divergent thinking, abductive reasoning)

Yuuichi's preparations lie far ahead, he deliberately burned the lodge and set up the supply storage as the emergency shelter, purposefully rationing the supplies beforehand to build further conflict. That which Yutori drives unknowingly, stating that 'We need to reduce the number of people'. Violence is now allowed, however Yuuichi (who has retrieved the revolver that he set up for Shiho's task) demonstrates his authority, neutralising Shinji's attempt to gain control over the group. Yuuichi again recognises the symbolism of the revolver and the power it holds. Although he waves the gun around, he offers everyone blankets. This creates a layer of deception whereby he appears to be genuine, and driven by the safety of his group, using unorthodox methods. This allows everyone to let their guard down, even by a little bit. 'Don't you dare oppose me, If you do that, we'll all make it home alive.' Yuuichi fully utilises the fear that the revolver creates, fear mongering over the entire group. His authority is further cemented by the previous praises of Kyoguchi and Hokuto, who both outline why Yuuichi was good, which makes everyone more inclined to obey and submit to him, due to him stopping Gori. 18th tactic.

(EU + EP + EF, leadership, foresight scope + horizon + setting up traps, observation, planning intricacies, strategy alignment + logistics + resilience, emotional + mass manipulation, unpredictability + acting skills, psychological warfare + coercion, critical + divergent thinking, abstractive reasoning, decision making)

Shinji takes Shiho aside and tries to manipulate her emotionally through his understanding of her drive to understand Yuuichi. Leveraging Shibe's betrayal to further induce uncertainty into her. Yuuichi eavesdrops and interferes, demonstrating his understanding of shinji's manipulative capability and his observation to see that shinji and shiho were secretly meeting. He uses the gun for fear mongering. Yuuichi is ruling through absolute totalitarianism, inducing fear and impressing the idea that defiance will cause punishment. Yuuichi manipulates Shiho by reiterating that she shouldn't 'doubt your friends', he pushes the idea of total obedience, he squints out of frustration (remember this). He further ostracises Shinji to minimise his influence (but later on builds upon this move for his greater fabrication). 19th tactic.



(WMI, EU + EF + EP, leadership + social skills, multitasking, perception + observation, crystallised intelligence, indirect + emotional + logical manipulation, strategy alignment + shielding + orchestration, concealment + sophistry + fabrication, situational adaptability, decision making, abstractive reasoning, coercion)

The conditions are extremely rough, owing to the harsh weather, lack of shelter and food rationings. Something I observed is that after Yuuichi was injured by Gori, he never removed his head bandages. Implying that he needed the bandages to heal his injury, buffing his adversity capacity, thinking, strategy and other categories by a huge margin as he's completing the game whilst sustaining from a severe head injury. 3 days pass, and of course Yuuichi himself would be hungry, furthering his adversity capacity. Okay now this is important, reika vents that she's hungry and cold. Yuuichi grits his teeth.



This here indicates Yuuichi's broken emotional intelligence spanning all categories (EP + EU + EF + EE + EM) and I want to focus especially on his ER. Let me explain.

Yuuichi recognises the harsh environment that everyone is in as there are various aspects the group are enduring. Poor weather, lack of shelter, food rationing and being led by a dictator. Yuuichi understands the group's fear and contempt at the dynamics, he understands what he's doing is wrong and harsh. Which is why he squinted whilst manipulating Shiho,

because he knew that he was being unfair, especially causing the situation himself. He perceives the emotional distress, fear and deeper uncertainty within the participants to question if Yuuichi's method is correct. Therefore, by punishing Shinji, he attempts to dispel these doubts. Shinji states how they're being monitored by him 24/7, which goes to show Yuuichi's motivation to really secure his control. But even then he recognises his own tyranny and how it may push further resentment in the contestants. Yuuichi has to uphold his temporary dictatorship (he knows that he should fortify this aspect of his strategy, therefore building on his preparation for greater fabrication), he knows that he's expected to punish Reika, a literal child (which we can see Shiho acknowledging the consequences). Yuuichi knows that it's morally wrong, especially now that he has to punish a child. He manages his emotions well, even if glimpses are shown, his intra and inter emotional understanding stems from the effect of him upholding his dictatorship against the other participants.

Process:

Everyone is previously shaken up by Gori's scheme -> I saved everyone, meaning they're indebted to me -> The lodge was lost, messing up shelter and food -> Everyone is cold -> Conclusion: Everyone is uncomfortable and on edge.

The gun symbolises power -> I used the gun on Gori, showing that I'm able to use it -> The contestants fear the gun -> Conclusion: The contestants fear me because I used the gun

If everyone is uncomfortable and on edge, and fear me because I have the gun, that means I can implement a dictatorship.

People don't like feeling oppressed, and they would question if my ruthlessness is necessary. The dictatorship might break down because of underlying resentment.

Shinji attempted to tell Shiho a secret about me. If I punish him, it would divert him and anyone else from doing a similar action, strengthening my control. However, this could potentially backfire on me.

My dictatorship is absolute, meaning everyone has to be punished. -> I have to punish Reika for the sake of my dictatorship.

Final conclusion: My dictatorship has to be fortified due to the strained conditions and need for punishing anyone who disobeys indiscriminately.

(WMI + FRI, All EI indexes, social intelligence, adversity capacity, sensory, foresight scope + horizon, planning acclimation + recovery, strategy resilience + flexibility + orchestration + logistics, mass + emotional + indirect manipulation, acting skills + concealment, thinking, abductive + abstractive reasoning, situational adaptability, psychological warfare + coercion)

Shibe offers his rations instead, Yuuichi may have intuitively predicted this, drawing from Shibe's previous action of exchanging passwords with Shiho, but honestly I don't think this is the case. Instead Yuuichi adapts to the situation excellently. Amidst the tension between Yuuichi and Shibe, he's obviously not going to kill Shibe, but he indirectly and emotionally manipulates Shiho into believing he'll really shoot him. He acts disinterested, which fools Shiho into completely believing that their altercation would lead to something more

dangerous. Yuuichi sets up a task right at this moment. The panels show his left hand being exposed, and his right hand obviously holding the gun. But there's a specific panel which literally indicates his left hand. Implying that in this moment he probably set the task in one of his pockets (most likely the jacket one) and built conflict with Shiho to misdirect everyone into focusing on the fight instead of Yuuichi's sleight of hand.



The task completely aligns with Kokorogi's previous proposal, and it's obviously part of Yuuichi's strategy. He formed this after eavesdropping on Shiho and Shinji, and before Reika's venting. There's several reasons for this task. It's to weed out at least one of the three people who has his fake password but didn’t exchange their own, whilst concealing it by using Kokorogi's previous proposal to misdirect everyone into focusing on the benefits of a reduced party, that being greater rations. On top of this, Yuuichi's adaptability is showcased here, as the purpose of the task was to further misdirect the entire group so that Yuuichi could avoid punishing Reika. Everyone was first caught up with Shibe's altercation with him, then the task, then the actual contents of the task itself. Completely misleading everyone to focus on the current dilemma, which helped Yuuichi avoid punishing Reika, demonstrating his self awareness and morality. 20th tactic.

(WMI + VCI for creating the task, EU + ER + EE for threatening Shibe, leadership, multitasking, foresight scope + setting up traps, planning recovery, strategy complexity + orchestration + resilience + shielding, manipulation, acting skills + concealment + misdirection + fabrication, psychological warfare + coercion, situational adaptability, decision making, critical + divergent thinking)

Shinji starts to unravel Shibe's secret. Revealing that Yuuichi actually created tomodachi game. Now, in this arc there's quite a few flashbacks which I'm also going to analyse as well. For two reasons, firstly because there are just more feats and secondly because I did the same in my contraband analysis.

Yuuichi proposes the 'Tomodachi Game' which is translated to 'friends game' however because of the kanji used, it can also be interpreted as 'friendless game', which stems from cutting off friends. He develops this game after his mom (Yuka) told him something 'interesting', hinting at his processing speed. Masakazu (Shibe's dad) meets Yuka at the hospital, and afterwards when leaving he's approached by Taizen. The game is that Masakazu has to give a payment every month of roughly $10,000 to keep Yuuichi tamed. If he fails, Taizen would instruct Yuuichi to be a bad kid, threatening that he would 'turn into a devil that'll drive his mother up a wall'. It's a game to test what's more important, friends or money.

Here Yuuichi uses coercive methods of extortion and threats to force Masakazu into giving money. He understands the friendship that Masakazu has with Yuka, and the emotional vulnerability within that bond. Further emotionally manipulating him. Yuuichi has also assessed this similar relationship with 3 other people who also saw Yuka as their friend, and originally concealed that fact. Masakazu is also the richest out of the friends forced to give money (which Yuuichi reasons).

The doctor was working with Taizen, stating that the reason behind Yuka's better health is because of Yuuichi. This is because the doctor is supposedly led to believe that Yuka's health has improved due to the proximity of Yuuichi, seeing a positive correlation and relaying that observation to Masakazu. Further enforcing the game rules upon him. Yuuichi's scheme here drives Masakazu to commit illogical actions, at first the friendship he had with Yuka was important, however, through coercion Yuuichi emotionally manipulates him to inflate the value of his friendship with Yuka, so much so where he starts ignoring his own family.

The game occurs for another 12 months, Masakazu paid 12/13 months as the first month was free. Meaning he paid roughly $120,000 (obviously in Yen it's different, which actually showcases that the payments are more detrimental). He finds Yuuichi and begs him to stop the game, but Yuuichi states that the game has now ended and reasons that he wants to stop the game because he can't provide any more money. Yuuichi concludes this through Masakazu's requests and his emotional distress. Yuuichi states that he's completed the game, as the game ends when the first person quits. Misdirecting everyone into believing that the game will end when Yuka's surgery is successfully completed. Not realising that the hint was in the game name itself.

Yuuichi psychologically manipulates him by using his own words against him, which utterly breaks Masakazu (as we know later on, Shibe's dad is the boss of the present Tomodachi game). 'Moreover out of all the participants, you're the one who bragged the most about how important friends were, and that you'd protect Yuka. Everyone else was in a much more difficult environment, but they were able to prepare the money without complaining. Well, in other words, money was more important to you than friends.' In the panel shown, Masakazu is absolutely shocked and devastated.

Process:

P1 - Masakazu looks gruff and distressed
P2 - He came to look for me in person
P3 - He's asking to stop the game
P4 - The game only continues when the monthly payment is paid

Conclusion: Masakazu doesn't want to play the game anymore because he has no money left.

Returning to FG, Shiho asks Yuuichi if that's true, and he replies that even if it was, what could she do? He had absolute power, and was indirectly stating that she still couldn't defy him.

(PSI + VCI, EP + EF + EU + EE for utilising his own mother's condition + ER because he himself was curious about what was more important, money or friends, leadership, multitasking for tracking multiple payments and personalities during the game, observation, fluid intelligence, setting up traps, planning intricacies, strategy shielding + resilience + orchestration, emotional + indirect + mass manipulation, concealment + sophistry + unpredictability as Shibe's dad didn't expect him to be the creator of the game, psychological warfare + psychological intelligence + psychoanalysis + demoralisation, critical + divergent + systems thinking, abductive + inductive + abstract reasoning, decision making)

Shiho is clearly affected by the story but still doesn't outright condemn Yuuichi, demonstrating his emotional impact on her. Shibe tries to convince Shiho that she's being deceived but Yuuichi stops him, explaining that Shibe's persuasions are from a different perspective. Reasoning that Shinji told him further information in comparison to what Shinji revealed to the group.

Process:

Shibe betrayed us in the final game -> He heard a secret from Shinji -> Shibe is an idiot, but not a massive one -> He wouldn't trust a former enemy -> The story Shinji told us now was incomplete -> Shibe's now silent after confronting him that he heard another insider story -> Shibe betrayed us because of different information.

Yuuichi guides the group away from his past, stating logically that the story doesn't affect the wider group. Yuuichi utilises Shibe's argument and flows the conversation effortlessly onto Gori. Logically arguing that someone could've peacefully resolved the situation if they submitted Gori's password. Previously, Shinji was temporarily directing the narrative, however, Yuuichi regains the narrative and frames Shinji and Yutori in a negative light, effectively misdirecting the group. He calls the person who could've stopped Gori's rampage 'the worst scum', psychologically inflating the value of the sin committed, subtly manipulating everyone to be against the person who knows Gori's password. This also allows Yuuichi to deflect the blame from himself for shooting Gori. Yuuichi deduces who the password holder is. The tactic's strength is that it eliminates shinji and yutori, but obviously this would go against Yuuichi's plans. Wishfully thinking, Yuuichi wants to exile all 3 of the people he exchanged passwords with (the three who gave their friend’s password), however realistically the task should at least eliminate one of these people. Shinji's tactic here is to mass manipulate everyone into believing that Yuuichi should be exiled, Yuuichi counters this. 21st tactic.

Process:

P1 - The first task was to exchange your password
P2 - Gori wasn't eliminated throughout his strategy
C1 - At least one person knew Gori's password

P3 - Me and Gori opposed each other
P4 - Me and Gori didn't exchange passwords
C2 - I didn't know his password

Suspects remaining: Shiho, Shibe, Shinji, Kokorogi, Kyoguchi, Nagi, Reika, Hokuto, Sora, Kawauchi, Akira

P5 - Shibe's and Shiho's actions don't align with the idea that they exchanged passwords with Gori
C3 - Shibe and Shiho didn't know his password

Suspects remaining: Shinji, Kokorogi, Kyoguchi, Nagi, Reika, Hokuto, Sora, Kawauchi, Akira

P6 - Gori said he would exchange his password with two people
P7 - It'd be easier to ask those who are already in a group of two or more
C4 - Gori exchanged his password with a group of two or more

Suspects remaining: Shinji, Kokorogi, Nagi, Reika,

P8 - Nagi and Reika fit the criteria
P9 - Nagi exchanged his password with Reika
P10 - Nagi exchanged his password with me
P11 - Exchanging his password with 3 people is risky
P12 - Nagi would've submitted Gori's password during the hostage situation
C5 - Nagi and Reika didn't exchange their password with Gori

Suspects remaining: Shinji and Kokorogi

Final conclusion: Shinji and Kokorogi knew Gori's password



(WMI + VCI, EM + EP + EU + EF, leadership, multitasking, observation, crystallised intelligence, foresight horizon + setting up traps + trap evasion, planning acclimation, strategy flexibility + resilience, logical + mass manipulation, sophistry + concealment + unpredictability + misdirection, reverse psychology, situational adaptability, decision making, complexity + systems + decompositional + critical thinking, reasoning)

Yuuichi temporarily gets everyone to agree that these two should be banished. However, Kokorogi flips this, stating that Gori's motivation was to eliminate Yuuichi, and that he had an assailant. Therefore Yuuichi and his assailant should be exiled. Satone, Kei, Tenji and Gori discuss this, alluding that perhaps Yuuichi is actually being manipulated. This is an incredible feat that is explored later, which as I've called before, the 'greater fabrication feat'. This feat is extremely layered, and it misdirects not only these 4 smart people, but the rest of the group into believing that Yuuichi was manipulated the whole time, where in fact he was manipulating the situation to make it appear that he was being manipulated.

(FRI, EU + EF, leadership, setting up traps, logical + mass + indirect manipulation, acting skills + concealment + sophistry + misdirection + fabrication, planning intricacies, strategy orchestration + complexity + shielding, psychological warfare, situational adaptability)

5 people were asked by Yuuichi to exchange their passwords. This is Yuuichi's fake password tactic. He originally asked 7 people, but only 3 people actually exchanged their real passwords (numbers are different considering Akira). The castling of this tactic is impressive. Firstly, no-one would assume that he would do something as reckless as exchanging his password with multiple people. If there was ever the situation presented now, the extra people who put their hands up are used to cover up each other (but the group believes the password holder is one person). Yuuichi effectively foresaw that someone would ask this question. So rather than leaving at Hokuto, Kyoguchi and Nagi, as it would be suspicious because they actually held his password, Sora and Kawauchi serve as the first layer. Although the suspect list is cut down significantly, from 13 to 5, this is just misleading. The group believes the password holder to be within the group of 5, unable to recognise Yuuichi's real password laid within the other 8 candidates. Furthermore, the six people who have yuuichi's fake passwords believe themselves to be the culprit, which would make them more self conscious, therefore, invertedly making them more suspicious. Which the others may pick up on, completely focusing on the group of 5. This tactic occurs earlier in the game, and is revealed later. I'll still account for it. 22nd tactic.

(WMI + VCI + FRI, EF + EM, perception + observation, fluid intelligence, foresight horizon + setting up traps + trap evasion, planning acclimation, strategy resilience + shielding + orchestration + complexity, logical + mass manipulation, acting skills + concealment + misdirection + fabrication, psychological intelligence, situational adaptability, decision making, divergent thinking, abstractive reasoning)

Yuuichi reasons that Kokorogi always appeared weak. Kokorogi starts to cosplay as venom and licks Yuuichi's face like a freak. Kyoguchi interrupts Kokorogi. This is effective indirect manipulation due to Yuuichi's emotional impact on her. Kyoguchi doesn't want Yuuichi to be eliminated so soon for her personal motivations (she wants to observe him more). However this is concealed, and she acts like she loves Yuuichi. Tension arises between them two, which again misdirects everyone from Kokorogi's proposal that herself, Shinji and Yuuichi should be exiled.

Hokuto also opposes the proposal. This is one of Hokuto's schemes. Whereby she reveals that her second name is Taneda, Yuuichi acts like he reasons that she's Ryusei's sister. She explains that Yuuichi is strong and capable, and that without him the group would be unstable. It's a strategic cover up from her to conceal that she actually exchanged

passwords with him. Furthermore, she speaks up after Kyoguchi's outburst, which decreases the suspicions that Hokuto exchanged her password with Yuuichi. This is part of Hokuto's scheme which Yuuichi eventually counters.

Nagi opposes the proposal last. This is also his own separate scheme, he uses Hokuto's similar tactic that he goes after the two. He states that he doesn't want Yuuichi gone because he saved his daughter.

Yuuichi fake exchanged his password including these 3 people here, but they believe that they individually hold his password. Therefore, the most suspicious person holding Yuuichi's password would be Kyoguchi because of her sudden outburst, then Hokuto and then Nagi. This is also mass indirect manipulation from Yuuichi, as it utilised each of these people's motivations to oppose Yuuichi's exile. This allows Yuuichi to pin the suspicions on these 3 people, whilst hiding the fact that he didn't actually exchange his password with them.

(EM + EF + EU, influence building + leadership, mental fortitude + stress tolerance, setting up traps, indirect + logical manipulation, misdirection + concealment, abductive reasoning, critical + decompositional thinking)

The discussion reaches a stalemate, and now Yuuichi implements his next tactic. Yuuichi indirectly manipulates Nagi to attempt to eliminate him because of the public exile task. Yuuichi knows that the disqualification process won't be instant, which was explained at the start, which shields his tactics as it appears that the administration is just taking a long time to fully eliminate Yuuichi. Concealing the fact that Yuuichi isn't actually eliminated. Yuuichi most definitely psychoanalysed Nagi and determined that he views his daughter as a burden, which he leverages to break him. Yuuichi infers that Nagi had reported his password. Nagi is thinking about the benefits of his plan, and Yuuichi immediately starts talking about the exile process of his plan (which Nagi himself states is convenient), demonstrating that Yuuichi was effectively mind reading him, perceiving his emotional state of that being excited due to him believing his plan will work and that he'll kill off "3 birds with one stone". Nagi's scheme is to eliminate Yuuichi via reporting.



(PSI + FRI, EP + EU, sensory, foresight scope, planning intricacies, strategy alignment + orchestration, indirect manipulation, acting skills + concealment, psychoanalysis + reverse, situational adaptability)

Yuuichi states that he wants to eliminate Nagi. The timing here is perfect as it completely catches Nagi off guard, owing to his outburst which makes him more suspicious and unconsciously makes everyone agree with Yuuichi. Yuuichi makes up a fake cover up which is logically sound due to his observation of Nagi using his daughter to shield himself. He knows that Nagi is caught off guard and has some internal turmoil connected to his child, so he uses psychological warfare to provoke him even more. The fact that Nagi believes to have his password makes him even more confused, and acts illogically (his outburst). 23rd tactic.

(VCI, EP + EU, observation, fluid intelligence, setting up traps, strategy resilience + alignment, emotional + logical manipulation, sophistry + unpredictability, psychological warfare)

Nagi changes his strategy (albeit it's kind of stupid) because of Yuuichi cornering him. Yuuichi effectively counters this strategy of threatening him in front of everyone as well, by denying his involvement with Nagi. Although Nagi speaks the truth, Yuuichi responds with only hypotheticals. Stating that they're both on equal grounds. Nagi admits that he didn't exchange his password. Yuuichi counters this by restating that he uses his daughter as a shield, which further backs his original proposal of eliminating Nagi, and the others chime in about how cowardly Nagi is. Yuuichi threatens Nagi with the gun, and he hides behind his daughter. Although Reika knows she's being deceived by her own father, she still opposes Yuuichi. Yuuichi takes a gentler approach, and explains that her father cares more about money than the people close to him. Yuuichi sheds a tear here. This is an incredible emotional realisation feat when examining the ending alongside this scene. Yuuichi knows that friends/family are more important than money, and how his entire past was built upon this fact. He recognises that the way he was brought up by Taizen negatively affected him,

and Yuka's final words were detrimental to his healing process. When he finally had a reason to believe his friends over money, he was betrayed at the last second. He doesn't want that situation to occur to Reika who's still impressionable. Because he knows that without his interference, Reika would grow up in a similar mindset, the same mindset he used to have before he met Yuka. That being money is more important than the people close to you. 'He may be your father, but you shouldn't stay with a man like him. If you do, you'll become a bad person just like me.'

(PSI + VCI + FRI, EP + EU + ER + EE, social skills + leadership, observation + intuition, crystallised intelligence, planning acclimation, strategy resilience + flexibility + alignment, emotional + logical manipulation, unpredictability, psychological intelligence + reverse + coercion, decision making)

Reika listens to Yuuichi, demonstrating his emotional impact on her where she listened to basically a stranger over her own father. Nagi gets the notification that the password was wrong, Yuuichi gets the notification of his password. He utilised the vague punishment of the failed password submission to impress the idea that the punishment is grave injury, concealing that the true punishment is that the person's real password is revealed. Just before Nagi exposes his trap, he forces a blackout. Which interrupts Nagi. And if anyone was wondering what Nagi was about to say, the lights come back on showing his body with the grave injury. Misdirecting everyone to focus on Nagi's weak self. The message on the wall lures everyone to focus on Nagi's critical condition rather than the information he was about to reveal. 24th tactic.

(VCI + WMI, EF + EM + ER, leadership + influence building + social skills, multi tasking, fluid intelligence, observation, planning recovery, strategy resilience + shielding + complexity + alignment, manipulation, deception, psychological warfare + coercion, decision making, situational adaptability)

Nagi's scheme:

Fake exchange his password (uses his daughters password) -> let Yuuichi control the game -> report Yuuichi's password -> stall for time during the public exile task

Strategy change: Reveal that he exchanged his password with Yuuichi -> Threaten Yuuichi with reporting him whilst concealing that he actually reported him.

Yuuichi counters all of this. As the lights come back on, there's a message on the wall. Yutori wants to exile two more people and Hokuto jumps the boat proposing to figure out who set the message up. As she believes there were two culprits. Kawauchi was the one to actually set up the message, whilst Yuuichi harmed Nagi. This was a plan that Yuuichi carried out, predicting Nagi's betrayal. This reactive part of the strategy pivots on the prediction that Hokuto would try to find the culprits of the message. As it's logical. Yuuichi lays out Hokuto's reasoning process beforehand, which would allow her to arrive at the conclusion that there's two culprits. Subtly manipulating Hokuto, as her scheme covers this (to exile the dual culprits).

Process:

P1 - There was a blackout for a few seconds
P2 - During that time, the culprit attacked Nagi
P3 - During that time the culprit put the message up
C1 - A single person can't do that in such a short time frame
C2 - Therefore there are two culprits

Just as Hokuto starts to press everyone, another blackout occurs. Everyone is afraid they'll be injured due to Yuuichi's previous tactic of harming Nagi in the dark. Psychologically conditioning everyone in a short period of time to associate a blackout with grave danger. This mass manipulation is impressive considering the speed and effects of it, as everyone gets weapons to defend themselves. Creating further tension. Everyone is stressed due to Hokuto's conclusion that there are two culprits (which Yuuichi lured her into saying). Yuuichi's emotional impact on both Yutori and Kyoguchi indirectly manipulates them into conflict. Yuuichi predicted that something along the lines of this would happen, as the goal of Hokuto manipulation and the blackouts was to cause physical conflict so Kawauchi could step up. Just as the conflict starts, Kawauchi intervenes and states that he'll volunteer to exile himself. Leaving the third person to be Reika. This is a logical premise that Yuuichi operated on, as he was working with Kawauchi (revealed later on). And it's genius predictions upon genius predictions. Let me explain.

Nagi countering starts as Yuuichi psychologically corners Nagi. A blackout occurs whereby Kawauchi sets the message up, and Yuuichi injures Nagi. Hokuto is manipulated to find out the dual culprits, which causes underlying tensions. As later stated by Kawauchi 'Isn't your suggestion what made everyone nervous and caused this bloodshed instead?' Another blackout occurs which because of the conditioning of the previous blackout, causes conflict. Where Kawauchi intervenes and volunteers himself to leave. Nagi is in no position to play. Kawauchi wants to exile himself. Logically, the last candidate should be Reika as her father is in bad condition and she herself has no actual motivations for the game.

The trap is masterful due to the psychological conditioning of the blackout and predicting everything that comes by, orchestrating it alongside Kawauchi. Predicting Nagi's betrayal, then predicting Hokuto's proposal, then predicting the boiling point in the conflict. Yuuichi achieves multiple goals with this, exiling Kawauchi so he can carry out his background stabilisations. Exiling Nagi who had betrayed him. Forcing the others to become suspicious if their password that Yuuichi gave them was fake. Aiding in his greater fabrication feat. And completing the public task. This minor plan required lots of adaptability due to the changing circumstances, demonstrating how quick Yuuichi processes things and implements the next stage. 25th tactic.

(PSI + WMI + VCI (due to the message) + FRI, EP + EU + EF + EM, influence building + leadership, multi-tasking + stress tolerance, fluid intelligence, observation + intuition, foresight (evading Nagi's betrayal) planning intricacies + acclimation, strategy, manipulation, acting skills + concealment + unpredictability + misdirection, psychological warfare + coercion, situational adaptability, judgement)

Kei deduces the fake password exchange strategy. The next day, Hokuto is suspicious of Yuuichi, so she asks him for his phone. That way, it prevents Yuuichi from inputting her password. This is part of Hokuto's scheme which is reactive. Yuuichi compliments Hokuto,

stating that 'you really are better than Ryusei'. This is very important as the way Yuuichi counters Hokuto's strategy is by exploiting her emotional complex with her brother. The compliment here is subtle, but aims to lower Hokuto's suspicions. In her mind, she's much more cautious than her brother, and even someone as cunning as Yuuichi recognises that. She's now more sure that the password she got was real, and even then, she's castled herself by taking Yuuichi's phone, so she doesn't get eliminated. Back at the shed, Sora asks Yuuichi for food, and he denies saying that someone stole his smartphone. He forces the group's attention onto his missing smart phone. Sora wants her food, so she desperately strips to show him that she doesn't have his phone. Everyone else does so too, leaving Hokuto. Yuuichi lays out Hokuto's reasoning process, manipulating her into believing that she actually has the upper hand.

Process:

P1 - Yuuichi is taking advantage of me having his cell phone
P2 - He's driving me into a corner
P3 - He's using coercion
Conclusion: He is in a hurry because his password is real

Hokuto makes a run for it, and submits Yuuichi's password. Yuuichi knows that Hokuto is prideful, and targets that aspect. Mocking 'You're as stupid as your brother'. Yuuichi definitely eventually reasoned out that Hokuto was Ryusei's sibling, and psychoanalysed her, concluding that she sees herself as superior to her brother. The point of Yuuichi's emotional exploitation is to further psychologically corner her, and to demonstrate how much power he actually has over her and the group. Although the password Hokuto submitted was fake, she still thinks to destroy Yuuichi's smart phone. Portraying her intellect, although she's in a disadvantageous position, and isn't thinking clearly because of the emotional manipulation, she still thinks to break Yuuichi's phone as he would fail the game through not receiving the tasks. Yuuichi pulls out his actual phone, revealing that the destroyed phone was Nagi's. Yuuichi completely breaks her pride and spirit, threatening to eliminate her by submitting her password. She begs, and she eventually kneels down (in the snow) and submits to Yuuichi in total humiliation.

The fact that Yuuichi was able to psychoanalyse her relationship with her brother, to exploit it and completely shatter her pride so much where she knelt in the snow in the most degrading way, demoralising her, demonstrates how impactful his emotional and psychological manipulation is. Again, this entire tactic's progression relies on Yuuichi's intuition and predictions. His working memory is impressive, as not only was he implementing the blackout conditioning tactic, but also thinking far ahead and predicting that Hokuto would be suspicious of his password's validity, and would retrieve his phone. Therefore, in this blackout conditioning tactic, he stole Nagi's phone, understanding that Hokuto is overtly cautious, and is driven by wanting to prove to herself that she's smarter than her brother, and using that against her. He also predicted Sora starting the domino effect to make everyone strip and reveal Hokuto hiding his phone, as he most definitely observed her and concluded about her hunger coping mechanism (although perhaps not airtight), which was why he abstained from giving her food. And this line of predictions which worked out just as he planned was reasoned whilst he was countering Nagi's strategy. 26th tactic.

(PSI + WMI + FRI, EP + EU + EF, leadership, multi tasking, sensory, foresight, planning, strategy alignment + complexity + shielding + resilience + flexibility, logical + emotional + indirect manipulation, acting skills + concealment + unpredictability + fabrication + misdirection, psychology, situational adaptability, judgement, divergent + decompositional thinking, abductive reasoning)

Yuuichi decides not to eliminate Hokuto, most probably to make an example of her and strengthen his dictatorship. Kyoguchi is now stepping up, and reinforcing the power Yuuichi holds. This is just indirect manipulation due to Kyoguchi's obsession with observing and provoking chaos. Shibe is sent off to collect firewood as punishment, accompanied by Kyoguchi. Yuuichi here acts like he's being manipulated by Kyoguchi for greater fabrication, but it's actually just another layer in the feat, as he's deceiving her into believing that he gave her his real password. Kyoguchi attacks Shibe then manipulates him by playing the victim card.

Shibe declares that he'll convict Yuuichi of his crimes. They return to the shed as Kyoguchi instigates Shibe to poison Yuuichi. Finding Yuuichi and Sora disputing over food, it's clear that Yuuichi later utilised Sora's coping mechanism in his countering of Shibe's scheme. Kyoguchi further riles up Shibe to strengthen his resolve, then proposes that the food should be divided based on who supports/rebels Yuuichi. This is to make it more convenient for Shibe to use his 'weapon', She calls Yuuichi to further provoke the situation. Here is where he reasons out Shibe's scheme and counters it. Yuuichi discerns deeper into her psyche, solidifying his understanding of her psychology. Yuuichi's psychoanalysis of Kyoguchi has definitely gone deeper as provided by his line of reasoning and countering Shibe's scheme. He maintains constant observation and surveillance of the group, understanding each of their motivations and psychology to utilise it against them. Shown through his initial rejection of Shiho, countering Gori by exploiting his justice, countering Nagi by exploiting his cowardice, countering Hokuto by exploiting her superiority complex. It's clear that as the game progressed, Yuuichi's observations supplied him with more information. Indicating at his cognitive proficiency, as not only was he constantly adapting to each major point in the game, he was also planning extremely far ahead to manipulate the votes to be in Shiho's favour, stabilising background preparations in the cave, and developing many creative tactics whilst decomposing his entire plan into smaller moves and create predictions around them. This game went on for 2 weeks and he was constantly updating his information on the psychology of all 13 players including himself to align each tactic for this major strategy.

Process:

P1 - Kyoguchi called me aside
P2 - She states herself as a background character
P3 - She's glad that the Gori set up worked
C1 - She likes to provoke situations to her amusement

P4 - Shibe will apparently kill me
P5 - Shibe is 'mad more than ever' at me
P6 - Kyoguchi and Shibe were alone when collecting firewood
P7 - If Kyoguchi pulled me aside alone, and was with Shibe alone, then that means she's

instigating Shibe attacking me
C2 - She's telling the truth and Shibe will attack me

P8 - Shibe will attack when my guard is down
P9 - He has a powerful weapon
P10 - I have the gun
C3 - Shibe has a weapon on par or greater than a gun

P11 - Shibe doesn't have the guts to harm me directly
P12 - Shibe will use an indirect method to avoid being present when he's attacking me
C3 - Shibe is setting up a trap

P13 - There are limited methods to commit a trap kill
P14 - There are toxicants available to the players

Final conclusion: Shibe will attempt to poison my food tomorrow which is provoked by Kyoguchi

In the morning, the poison harms Sora instead. Everyone is now on edge. Yuuichi effectively reasoned out Shibe's scheme, formulated a quick plan in a single night, utilised Sora for concealing the act, and evaded Shibe's trap. This will be explained more by Shinji in the future, so I'll explain it then. 27th tactic.

(PSI + WMI + FRI, Emotional intelligence, leadership, stress tolerance + multitasking, fluid intelligence, sensory, foresight, planning, strategy, manipulation, acting skills + concealment + misdirection + fabrication, psychological intelligence + warfare + analysis, situational adaptability, decision making, critical + divergent + systems + decompositional thinking, inductive + abductive reasoning)

Yuuichi sets the situation up to make it seem that Sora took his food and was an unintended victim of the poison. Shibe asks why she took Yuuichi's food, whereby Kyoguchi explains her constitution. Basically, Sora lost weight which led to her slim body, and the two talked about their coping mechanisms for stress, which Sora revealed was her overeating. The fact that Yuuichi developed this counter, utilising Sora, reinforces his constant observation of Sora and the wider group. Kyoguchi accuses Shibe of poisoning the food, and pulls up evidence of the recording. As they speak with each other, Shinji offers to search Shibe. As whoever holds the poison, would be the culprit. Yuuichi has the poison, which was most likely found after Shibe threw away the poison, and stole it when he was asleep.

Yuuichi pulls out the poison, and states that he's being framed. This is one of the strategies that shield his dictatorship, building this strategy to reassure indirectly that Kyoguchi has the real password where in actuality he's deceiving her. Yuuichi admits that 'There's a cold blooded murderer who enjoys killing people among the participants and that murderer knows my password so I can't go against them.' This is the greater fabrication feat which was a flexible strategy being constantly built all the way from Akira's suspension (The flexibility lies within the applicability of the existence of the murderer, such as Gori's injury in the warehouse, the message on the wall at Nagi's injury etc.) Yuuichi casually reinforces that Sora's password is with Kyoguchi. He does this to conceal that he actually exchanged passwords with Kyoguchi whilst simultaneously misleading her to believe that the password

she got from Yuuichi was real. Yuuichi pulls up a recording (which was from Akira, however, it's obvious that he audio recorded each fake password exchange for countermeasures, and simply seized this opportunity to strengthen the existence of the murderer.) Of course, this is just a massive fabrication planned out by Yuuichi. 28th tactic.

(WMI + FRI, EP + EU + EF, social skills + assimilation + leadership, multi tasking, observation, intelligence, planning intricacies + acclimation, strategy alignment + orchestration + shielding + resilience + logistics + flexibility, logical + mass manipulation, acting skills + concealment + sophistry + unpredictability + fabrication, psychological warfare + psychoanalysis + reverse, situational adaptability, decision making, critical + divergent + complexity thinking, abductive reasoning)

Shinji deduces Kyoguchi as the voice on the recording (demonstrating how he saw through Yuuichi's concealment of the relationship). Shinji wants to talk to her alone, but she first talks to Yuuichi, which makes their relationship suspicious.

Now, countering Shinji is the next step of Yuuichi's plans because he's the most intelligent in the entire group, and may be a hindrance especially with the aggressive approach he started to take. Yuuichi indirectly manipulated Kyoguchi to consult with himself. Facilitating her identity through exploiting her sense of normalcy. It's clear that Kyoguchi was somewhat working together here with Yuuichi, as she willingly let herself be beaten up by Shinji later on. Before that, as a token of trust, she gives him Yuuichi's gun. The gun being tampered with is concealed by Kyoguchi's dramatic begging. As Shinji lets his guard down, she stabs him. In Shinji's backstory, we learn that Taizen saw him as inferior to Yuuichi, that he was just a backup, that would obviously affect Shinji's outlook on the world and introspectively. It's a little ambiguous here, but I'm sure that whilst Yuuichi and Kyoguchi were somewhat working together, Yuuichi had manipulated her into believing that Shinji is the cold blooded murderer. Yuuichi leads everyone to catch Shinji in the act of harming Kyoguchi, which logically strengthens his 'confession' that Shinji is the cold blooded murderer. Here, we see that Yuuichi again applied the greater fabrication feat, claiming that Shinji is the murderer. Yuuichi's presence alone pushes Shinji to confront him, which shows how deeply affected he is by his biological father's claim, that 'If you encounter the real deal someday, you will understand'. He's now overwhelmed by his own insecurity and inferiority complex of Yuuichi, that he completely abandons his professionalism in front of his client (Kokorogi) and the rest.

(FRI, EF + EU, building influence + leadership, crystallised intelligence, intuition, setting up traps + foresight scope, planning intricacies, strategy alignment + logistics + orchestration, mass + emotional + logical manipulation, acting skills + concealment + fabrication + unpredictability as seen by Shinji's surprise at Yuuichi's accusation, psychoanalysis + warfare + intelligence, decision making, divergent + systems thinking, abductive reasoning)

Yuuichi emotionally manipulates Shinji by exploiting his inferiority complex, which makes him want to challenge Yuuichi. He wouldn't know what game they would exactly play, but there are still opportunities for a vague understanding, demonstrating Yuuichi's foresight and adaptability. Shinji explains the poison trap, which was a put up job by Sora and Yuuichi to apply the greater fabrication, utilising it to ensnare Shinji by making him beat up Kyoguchi. Shinji deduces Yuuichi's strategy to frame him as the cold blooded murderer. The voice of the recording can be applied to Shinji which Yuuichi does here, it's effective logical

manipulation because of the applicability of the greater fabrication. Leading to a stalemate, exploiting Shinji to propose a game. Yuuichi's manipulation of Kyoguchi is also impressive as he facilitated her normalcy causing her to stab Shinji, making him in a disadvantageous position. Shinji is even more logically manipulated as he believes that the gun compensates for it, not knowing that Yuuichi's goal is to make him use the revolver.

Yuuichi admits to his crimes, the ulterior motive of this to strengthen his dictatorship through fear mongering. Here Yuuichi demonstrates an incredible feat off the basis of logic in a verbal manner. At Shinji's request, Yuuichi confesses that Taizen's last words were an apology to Shinji. Shinji however judges it to be a lie because Yuuichi was previously surprised that Taizen had a biological son. Yuuichi uses himself to misdirect Shinji, and makes him believe that he finally outsmarted Yuuichi by appealing to his inferiority complex to logically and emotionally push him to use the tampered gun. Yuuichi understands that by outsmarting him aided by psychological warfare, it would force Shinji to stop participating. Yuuichi let himself be manipulated by Shinji to turn the tables at the end, to portray the difference in ability. Yuuichi outsmarting Shinji here is incredible, backed up by Shinji's reflection that 'Even though I'm a pro, I was completely defeated, when I didn't notice that the gun was tampered with because he made me feel so emotional'.

Let me explain Yuuichi's feat here. He logically manipulated the situation to apply the greater fabrication to frame Shinji as the cold blooded murderer, threading in the previous tactic of evading the poison. There, he facilitated Kyoguchi's normalcy and made her attack Shinji, so that the gun would seem like he still had power. Yuuichi assesses and understands Shinji's behaviours, how Shinji has an inferiority complex, and mapped out this strategy to emotionally manipulate him to misdirect him from noticing that the gun was tampered. Yuuichi discreetly fabricates a story, indicating at his adaptability and processing speed, to make Shinji believe that he had won. As he predicted that Shinji would see through his lie, judge it as one and use the gun. Because not only was the story itself appealing to Shinji emotionally, but the situation itself aided Yuuichi's tactic, as it was built upon Shinji's inferiority. Yuuichi manipulated Shinji into believing that he had finally outsmarted Yuuichi, making him believe that he really was superior and not inferior. Shinji's inferiority stemmed from not living up to his father's expectations over a half brother that he never even met. Yuuichi achieved his goal of basically eliminating Shinji whilst also neutralising Kyoguchi. 29th tactic.

(PSI + WMI + VCI + FRI, EP + EU + EF + EM + EE, leadership + social skills, adversity capacity, intelligence, sensory, foresight scope + setting up traps, planning intricacies + acclimation, strategy complexity + alignment + logistics + resilience + orchestration + flexibility, logical + emotional + indirect manipulation, acting skills + concealment + unpredictability + fabrication + misdirection, demoralisation + psychoanalysis + reverse + warfare, situational adaptability, decision making, divergent + complexity thinking, inductive + abductive reasoning)

Yuuichi's reputation is in the bin but this is exactly what he has planned, to make Shiho shine even brighter. Kokorogi sees through the greater fabrication however due to his partnership with Sora, Kokorogi still believes in the existence of the cold blooded murderer but denies Shinji as the culprit, rather accusing of sora being the murderer. Tenji, Satone and Kei discuss the cold blooded murderer, and are unable to pinpoint who it is. Suggesting how

deeply fabricated the murderer's identity is, again outlining how widely applicable greater fabrication is. The next day, Sora is missing. And after that day, Kyoguchi and Hokuto are away from the shed too. Yuuichi proposes to discuss on who to vote, logically manipulating Kokorogi, Shiho and Shibe that they're the only participants left due to the absence of the other participants. Although these four know how deeply manipulative and deceptive Yuuichi is, they still fall for his verbal trap, into believing that they're the four remaining contestants. This smoothly lays out the deadlock, where each of them has voted for the other. 30th tactic

(VCI, EF, leadership, observation, setting up traps, planning intricacies, strategy alignment + shielding, logical + mass manipulation, acting skills + concealment + fabrication + sophistry + misdirection, critical thinking, abductive reasoning, decision making)

Kokorogi starts to discuss her connection with Yuuichi, how he 'is the god that gave me hope and despair' (insert a danganronpa joke for my sanity). Yutori's and Yuuichi's backstories are quite grim, I guess some themes are similar between this manga and dead tube. Anyways, Yutori's family was messed up, and she was the target of her father's abuse. It turns out, Yuuichi and Taizen lent money to her father and 'used words to drive him crazy...ultimately, they broke my fathers spirit completely', implying how severe the mental torment Yuuichi performed upon her father. Yutori's mother was caught up in Yuuichi's prototype tomodachi game which dragged her to the debts in the first place, which Yutori's father tried paying off. She's literally obsessed with Yuuichi, despite him being the sole cause behind her family's destruction, demonstrating the deep love she has for him and ultimately, Yuuichi's emotional facilitation upon her. The big reveal is here, and that this friend group's parents had a nasty past all manipulated by Yuuichi.

(EF + EU, emotional + mass manipulation, demoralisation + psychological warfare)

Yuuichi has completely destroyed his friend's families, and Shiho is deeply disturbed at the revelation. Yutori tries to break Shiho, mocking that 'the ever so noble and righteous shiho will forgive Yuuichi and vote for him right?', showing the effects of the trap that Yuuichi laid out very early in the game, where he pushed Shiho's declaration of justice. Yuuichi tries convincing Shiho but she completely breaks down. Shibe eggs her on, but shiho is still somewhat willing to let Yuuichi explain himself, again demonstrating just how deep his emotional impact on her is. Yuuichi decides there's no point to refute Shibe and Yutori, because everyone who knew the truth was dead. Currently, Yuuichi is being doubted by everyone, and Shibe goes so far to call him 'fucked in the head', Yuuichi, who's gone through an extremely traumatic upbringing hears this comment and still smiles, showcasing his intra-emotional management and inter understanding. He understands why Shibe made the comment, and despite the severity of his trauma, he still manages his emotions well to not crack or have an emotional outburst. 31st tactic

Okay, this is another huge turning point for this analysis, and I want to state that Yuuichi did not have control over the FINAL task. More will be explained on this at the end, but it fits with my interpretation of friendless game as it is still consistent and even evidential that Yuuichi had control of the administrative tasks prior. (This links to Akira's and the boss' motivations). The boss has specifically tailored this task to Yuuichi. Yuuichi from the start of the tomodachi game would've thought about the boss, but it seems that specifically here is when he starts to reason out on who the tomodachi boss is. Yuuichi reasons out the motive behind the task,

effectively emotionally perceiving the boss' state, that the goal of the task is to test them on who they'll decide as the winner once the truth is revealed. Yuuichi casually asks the group if they know the answers to the questions, Shibe says that he maybe knows the third answer. Yuuichi observes this and retains it in his memory for his final deduction of the tomodachi boss. The third question of the task asks 'Who is the boss of the tomodachi game?'. Kokorogi states that she knows all the answers, but Yuuichi points out the logical flaw in her claim, that her answer for question 2 is insufficient as it doesn't go into enough detail, and that only Yuuichi himself knows the answer.

Shibe says that the third person Yuuichi murdered was Yutori's father. Yuuichi responds by saying that he 'phrased it poorly' and admits that it was his fault Yutori's father died, Shibe replies that he's playing on semantics, but Yuuichi just strengthens his argument by saying he's precise. He's very careful and conscious of his words to misdirect the group and conceal certain information, basically information control. Yuuichi admits that because of him and Taizen, many people killed themselves and subsequently a lot of families were ruined, outlining just how far his emotional exploitation and psychological warfare spans. Also his emotional engagement, as although he was conscious enough to understand what he was doing was morally wrong, he was still committing these atrocities for his own gain. They further discuss the questions as no one knows all the answers, but Yuuichi actually knows the answers and is concealing that information. Specifically by misdirecting shiho and yutori through sophistry that the boss is Taizen (which he knows Shibe can't object). Yuuichi muddles up his actual reasoning process with false conclusions to mislead shiho and yutori. 32nd tactic.

Misleading process:

P1 - The game I'm contending in is called 'Tomodachi Game'
P2 - I created a game also called 'tomodachi game' when I was younger
P3 - Each game feels similar to aspects of the old Tomodachi game
P4 - In all bets, my opponents were bringing up my past
C1 - The Tomodachi boss is a person who knows me very well

P5 - They're relentlessly trying to sever my friendships
C2 - They're a person who holds a deep grudge against me

P6 - Most people who meet these conditions are dead
P7 - The first possible candidate is shiho's father, Wataru
P8 - Tsukasa Kaido is Wataru's associate
C3 - Wataru is not the Tomodachi boss

P9 - The second candidate is Yutori's mother
P10 - Yutori herself referred to the boss as a man
C4 - The boss is a man, excluding Yutori's mother

P11 - The boss is a person who can manage an organisation to this scale
C5 - Nobody alive fits the criteria

P12 - What if the boss is actually someone presumed dead?
Final conclusion: The tomodachi game boss is Taizen Shiba

(PSI + WMI + VCI + FRI, emotional intelligence, leadership, intuition + observation, fluid intelligence, planning acclimation, strategy shielding + flexibility, logical + emotional manipulation, concealment + sophistry + misdirection, psychological intelligence, situational adaptability, decision making, complexity + decompositional + systems + critical thinking, deductive + inductive + abductive reasoning)

Yuuichi asks Shibe if his deduction is correct, and he emotionally perceives Shibe and reaffirms to himself that the boss is actually Shibe's dad, but simply keeps stating that the boss is actually Taizen.



Yuuichi begins to open up about his relationship with Yuka. Yuuichi was in charge of Yuka's expenses, at such a young age Yuuichi was already basically her accountant. Accountants need various skills to communicate with their clients and actually handle the money, this ranges from social intelligence, critical thinking, deductive reasoning and more. Whilst retelling his story, he admits to his growing affection for his mom, which obviously he felt at that time too. Yuuichi liked his mother more than Taizen due to her approach to problems and her advice, such as prioritising friends over money.

One day, Yuuichi saw Taizen 'violating' Yuka, and he crashed out and killed Taizen, and after learning the truth from Yuka, he killed her too. Now I know there's someone reading this brainlessly going 'bad emotional management', so I want to explain this part. Yuuichi is an orphan who was adopted by Taizen, who taught him how to deceive and exploit others, Yuuichi already has quite a bleak outlook on life. However, after meeting his 'mother' Yuka, he starts being affectionate towards her, taking on the responsibility to be her personal accountant and literally states that 'She became my reason for living'. He started to like Yuka more than Taizen, and recognised Taizen as a bad individual for his constant swindling and female exploitation. So for Yuuichi to see him coupling with Yuka would definitely bring about immense emotions like disgust, betrayal and anger. All while he was literally a child. 'She was the most important person to me, how dare he?'. Yuuichi, who was definitely feeling an adrenaline rush, hearing Yuka's words which added on even more betrayal, caused him to slaughter her as well, which was a decision he made to protect his own sanity. We know later on about Yuka's deception, but when that's revealed I'll outline that and include other feats relating to Yuuichi's past. Yuuichi's upbringing here portrays his broken adversity

capacity, the fact that he suffered so much, literally killing his two role models and his favourite person at such a young age, it's incredible. When his past is fully explained, I'll explain the feats alongside it too.

(PSI + FRI, EP + EU + EM + EE + ER, social skills, mental fortitude + stress tolerance, fluid intelligence, perception, situational adaptability, decision making, critical thinking, deductive reasoning)

Yuuichi understands Shiho's motivation for questioning him, because she's constantly convincing herself that Yuuichi is a kind person, but Yuuichi rejects that idea, and admits that he killed for selfish reasons. His self awareness is really good, he states that 'Shibe was right, I am nuts. No, I'm broken'. Developments start to occur outside of the game, such as Kei and Satone being protected by Tsukasa and group K. Tenji going to the final game's venue, meeting up with Wataru. And lastly the tomodachi boss pulling out a gun. It's a massive development which is impressive considering that Yuuichi had an outline of what was happening, predicting and reasoning everything.

(PSI, EP + EU + EF + EF + ER, foresight scope + horizon)

Wataru and Tenji discuss the past, and he reveals to Tenji the boss' identity and Yuka's secret, which is basically Yuka's fatal lie. Tenji is completely distraught over hearing this, asking if 'such a terrible story, is that even possible? If that's really the truth, it's too tragic and Yuuichi is completely broken.' If Tenji is acting so distraught over Yuka's secret, imagine how traumatic that would've been for Yuuichi. The reason why I'm outlining Yuuichi's trauma is to demonstrate his insane adversity capacity by the end of this analysis. In the shed, the heater runs out and Yutori proposes to cuddle up for warmth, Yuuichi instead asks Shibe to be with him. This is just another prediction from Yuuichi, as he planned out the resources of the warehouse down to the details (for his background preparations), as he utilises this opportunity to manipulate shibe. Yuuichi manipulates Shibe to join him, by asking if he's scared of him, to which he defies. 33rd tactic.

In whispers, Yuuichi asks if Shibe's willing to betray Kokorogi. Obviously, this is an unpredictable proposal, as the deadlock has each vote going to the next person (yuuichi votes for shiho and vice versa, whilst Shibe votes for Kokorogi and vice versa). Yuuichi gets close to Shibe to manipulate him further to carry out the final phase of his strategy. Shibe is suspicious of Yuuichi's proposal but Yuuichi knows that he'll listen anyway. Yuuichi manipulates Shibe logically and emotionally on the basis of his real conclusion of the boss' identity. Yuuichi explains his reasoning whilst carefully not revealing that he knows that Shibe knows that the boss is his father, Masakazu.

Process:

P1 - Shibe is not acting like himself
P2 - Shibe isn't a strong willed person
P3 - He's from a wealthy family
P4 - It's not woman either as he would miss the goal if it were the reason
C1 - Shibe's motivations for betrayal is not women or money but something deeper

Yuuichi is verbally narrowing down Shibe's motivations, to which he's shocked, thinking 'Is he a psychic? He can actually read my mind'. Yuuichi proposes that he'll give his vote to him, as he'll try to kill the tomodachi boss. It's a deal satisfactory for shibe, but he still declines, saying that he doesn't trust him anymore and that Yutori will become completely broken. But this is just another aspect of his manipulation on shibe. Yuuichi knows that the real reason Shibe rejected the proposal was because the boss' identity is actually his fathers, so Yuuichi acts like he accepts Shibe's surface response. Yuuichi obviously saw through Shibe and predicted his responses, so he twists Shibe's words and proposes another solution as a 'former friend', that being exterminating the other side of the cause, not the boss but Yuuichi himself. Yuuichi knows that Shibe won't actually kill him, and is simply strengthening his manipulation of him. Yuuichi already has monitored Kokorogi who's asleep, his psychological manipulation of Shibe serves the purpose to overload him cognitively, to manipulate shibe into contemplating whether to kill Yuuichi or not, that's the aim of the manipulation. Yuuichi understands shibe's behaviour and observes the irregularities of it, conjuring a logical conclusion of shibe's motivation verbally whilst predicting all of his responses to twist his words. On top of this, Yuuichi's proposal consumes Shibe who literally just falls asleep due to the cognitive overload of his decision (we see Shibe here thinking over this decision), to avoid Shibe actually staying up to hinder his plan. Yuuichi knows everyone is worn out and will eventually go to sleep, so in actuality he fakes that he's asleep to sneak out from the shed, locking the door behind him. Yuuichi is carrying out the final phase of his plan whilst sleep deprived, again underlining his adversity capacity. 34th tactic.

(WMI + VCI + FRI, EP + EU + EF + EE + EM, social skills + leadership, adversity capacity, intelligence, observation + intuition, foresight scope + setting up traps, planning intricacies, strategy alignment + complexity + shielding + resilience, logical + emotional manipulation, acting skills + concealment + sophistry + misdirection + unpredictability, psychological warfare + intelligence + psychoanalysis + coercion, decision making, systems + complexity + decompositional + critical thinking, inductive + abductive reasoning)

Kokorogi, Shiho and shibe wake up and discover they've been locked in the shed and wonder about Yuuichi's next move, Kokorogi brings up the 'cold blooded murderer' which again just illustrates the applicability of the greater fabrication that Yuuichi created. Yuuichi meets outside with kawauchi talking about their plan, which obviously indicates that Yuuichi had a plan for the final game, however during the deployment of his plan, there were various intricate tactics that he improvised and adjusted, which he chain linked to map out a coherent strategy. Wataru and Tenji arrive at the administrators hideout which is empty, and the boss beckons them to come to the actual place of the game. Meanwhile, as Shiho is trying to break out the shed, Maria comes to open the lock, and guides the three to the final showdown. Alongside this, Satone and Kei are coming to the venue as well. The administrators and the three come to the voting venue, and Yuuichi is there with kawauchi. Shortly after, the rest, shinji, kyoguchi, sora, nagi, reika, and Hokuto arrive too. Here, Yuuichi is preparing to use his 'final card'. Now, in the next chapters will outline a couple of explanations of Yuuichi's scheme which I'll further break down. 35th tactic.

Shiho is confused as to why everyone is here, as she believed there were 4 of them left. Yutori and Shibe thought the same thing too, which showcases Yuuichi's perfect acting skills and concealment. His plan was malleable and due to his background preparations, was able to conceal the existence of 7 individuals. Bear in mind, there weren't many hiding places for

them (they hid in a cave), as there was only the lodge, shed and warehouse. Yuuichi misdirected shibe, shiho and yutori into believing that they were the only vote holders left, utilising it to enforce the stalemate in votes during the discussion to pave his way to manipulate Shibe emotionally. Yuuichi asks if he should 'use it, something that I've been hiding all this time, my final card that is' again indicating the misdirective layers of his strategy which completely buried his intentions and deciding tactics.

The 7's actions are completely controlled and manipulated. Yuuichi's strategy orchestration and overall deception is outlined here, whilst on the surface he was constantly countering schemes by building his own schemes, he was actually developing a safety net with Kawauchi to control the group. Yuuichi acted like this never even existed, it's impressive how he was able to develop and maintain basically this double life. Yuuichi explains that upon hearing the game rules, he didn't feel suited for it because he was aware of his specialities (deceiving), so instead of completely following the rules, he restructured the entire final game for absolute control. Yuuichi already recognised that he was a target due to Shinji's presence, so he had predicted the first task and inferred it as the weakness of everyone. 36th tactic.

Yuuichi's strategy relied upon grasping the weakness of every player he wasn't already directly influencing. Which is why he rejected Shiho at the start and made himself vulnerable to lure everyone out. He acted isolated and cornered because he understood that others would drop their guard down, which gave him the opportunities to negotiate, underlining his emotional understanding of people as a whole and his social intelligence. The first task was a perfect opportunity for him to negotiate with others, and through the fake password strategy, he was able to grasp 3 passwords. Remember that there was a task to use the password whilst speaking, and the fact that Yuuichi had fake exchanged his password with several people and multi tasked to not only say the passwords to deceive everyone into believing they got his real password but to also progress the game, indicating at his cognitive proficiency and verbal comprehension.

Yuuichi admits to attacking Gori, which developed the greater fabrication. Yuuichi anticipated Gori hurting people due to his justice, which went as planned. Kyoguchi, Hokuto and Nagi were lured out and gave their friends passwords to him, meaning that Yuuichi had to solve this problem to gain their real passwords. However the benefit of their deception was that Yuuichi confirmed the original 3 passwords authenticity. Yuuichi's fake password strategy was a double layered trap. The first trap was the first layer of exchanging the surface fake passwords, the second trap which was facilitated by Gori going rogue to lure out the 'three little scoundrels'.

From this point on, was when Yuuichi had to stabilise his background preparations. Yuuichi predicted Gori's movements and countered his scheme, so he moved essential supplies to the cave and set fire to the lodge, so it would conceal the missing supplies so no suspicion would arouse. Just as the background stabilisation was completed, he worked together with Kawauchi to counter Nagi's strategy, aided by the public exile task, it was set up so Kawauchi could drop reika and Nagi off into the cave. It fits with the timeline, as first Yuuichi put the supplies in the cave, then countered Gouri, after that was countering Nagi which let Kawauchi progress on behalf of Yuuichi's plan. There's evidence of this through Kawauchi

and Yuuichi's partnership, as in the previous chapter we saw kawauchi and Yuuichi meeting and discussing their 'plan'.



Yuuichi let himself be manipulated by Nagi, Hokuto and Kyoguchi whilst actually counter manipulating them. Because Yuuichi acted like he was being manipulated, he had access to information that he would observe and infer, allowing him to outsmart Nagi, Hokuto and Kyoguchi. Yuuichi's foresight allowed him to predict and orchestrate the three's schemes, which let him gain their real passwords. Now, Yuuichi's fake password strategy's applicability can be seen here, as the literal trap worked on Nagi and Hokuto, and castled him from Kyoguchi. And whilst recollecting Shinji, he got his password (again through Kawauchi as we saw Kawauchi taking Shinji away), letting Yuuichi have all 7 passwords. Taking away Gouri and Akira, the total pool of votes is 11. And Yuuichi has control over the majority and declares himself as 'the absolute leader'.

Here is one side of Yuuichi's fake password strategy. Where he was able to grasp at 7 passwords, meaning he has control over the majority vote. However, Yuuichi also needed to shield himself from actually getting eliminated through his password whilst clearing the first task, which is where he thought up a devilish method. Yuuichi's method was to kill the person who held his password, that being Akira. Now the manga constructs a certain narrative, but I've analysed it to find an incredible feat by Yuuichi. He approached Akira to give her his real password, and audio recorded their interaction to build upon his greater fabricated murderer, his words indicate that he was searching for someone random to sacrifice from the start. But in actuality, it's verbal deception that buffs Yuuichi in nearly every category possible. Yuuichi had previously reasoned out that Akira was the administrator, and targeted her as the sacrifice, and to also gain control over the administrative tasks. He predicted the entirety of the friendless game, and knew that at the end of it, Akira would explain her encounter with him. The point of Yuuichi's carefully crafted words was to construct the narrative that he really is a heartless devil. He did this to further push away Shiho, as he psychoanalysed her and assessed their relationship and obviously gauged his impact on her. Yuuichi basically fabricates his encounter with Akira to build a false narrative, whilst actually concealing that he previously reasoned out her being an administrator.

Yuuichi has an extremely traumatic past which stemmed from him murdering 2 people and indirectly killing a third person. He's struggled and balanced his two conflicting selves, which is him being cunning and empathetic. Despite the necessity of killing Akira who held his true password to solidify his fake password strategy and to eventually become the absolute leader, he refrained and instead utilised her own emotional drive to fabricate a crime scene (which started the greater fabrication). His restraint can be seen throughout the games, such as in hide and seek when he broke his own finger instead of Hyakutaro's. His emotional healing and development would definitely hinder him from actually carrying out such a crime, therefore he was acting when saying that he was looking for 'a loser to kill'.



Yuuichi explicitly states 'I've been looking for someone and now, I've found you', suggesting that he was looking for the administrator and finally found them. Yuuichi's cautiousness is shown here, as although the conclusion was correct, he still confirmed whether Akira was actually an administrator. He also gained valuable information of knowing the penalty for reporting a wrong password. Akira tries to negotiate, stating that she's only here to make the game more interesting, which allows Yuuichi to understand her motivation, forcing her to retire by bluffing that he'll actually kill her. Yuuichi definitely negotiated that she should fake her suspension because it would still achieve her goal. This way, his plan was invincible, it castled his fake password strategy and let him build upon the greater fabrication, the cold blooded murderer. 37th tactic.

So how did he reason out that Akira was actually an administrator? This explanation was from Wanoxx, credits to him, I simply refined it.

Process:

P1 - In Hide and Seek, Maria was from the administration
C1 - Administrators can infiltrate the game

P2 - The friendless game is the last game, which composes of the 'worst part of every game'
P3 - Surveillance is harder due to the isolation of the setting
C2 - If the administrators have to intervene, it will take a long time

P4 - TG needs to have control over the game
P5 - They would set up many parameters for surveillance
C3 - TG would add an administrator to observe from the inside, just like from Hide and Seek

P6 - TG's best action would be to add an administrator
P7 - TG's administrators are competent and intelligent
C4 - There is probably a disguised administrator among the participants

P8 - Throughout every game, there have been more female staff than male staff
P9 - There are more women taking part when it's time to intervene in a game
C5 - There are more female administrators than male administrators

P10 - It's smarter to send a woman due to the avenues of deception (seduction, weakness etc)
P12 - From previous experiences I utilised this aspect
C6 - The disguised administrator is most likely a woman

P13 - Gori, Nagi, Kawauchi, Shinji and Shibe are men
P14 - Sora, Hokuto, Kyoguchi, Shiho, Kokorogi, Reika and Akira are all women
C7 - The administrator is amongst Sora, Hokuto, Kyoguchi, Shiho, Kokorogi, Reika and Akira

P15 - Reika is too young
P16 - Reika is being covered by her father, Nagi
P17 - If TG sent 2 administrators, it would take up too much space and distort the game's aim
C8 - Reika is not the administrator

P18 - Sora is less interested in the game
P19 - Sora's most likely a high schooler
P20 - When shiho was an administrator during All bets game, she didn't participate
P21 - Shiho is a high schooler
P22 - A high schooler who is an administrator can't participate in the game
C9 - Sora is not the administrator

P23 - Shiho and Kokorogi are too intertwined with the games as participants than observers
C10 - Shiho and Kokorogi are not the administrators

P24 - Kyoguchi's reaction to me holding her hands was genuine
C11 - It's unlikely that Kyoguchi is the administrator

P25 - Hokuto is aggressive
P26 - Hokuto accuses me of being the administrator after I accused Shiho of being the administrator
P27 - Hokuto wouldn't interfere on the administrator accusations as it would draw suspicion to herself
P28 - It's better to hide and let Shiho be accused of the administrator
P29 - Hokuto's behaviour doesn't match with being the administrator
C12 - Hokuto is unlikely to be the administrator

P30 - Akira claims to be asleep
P31 - Sleeping in such a critical situation is illogical
P32 - It seems she's pretending to be asleep
P33 - Akira 'awoke' easily when Hokuto called her down
P34 - Akira has no traces of sleep
C13 - Akira was hiding from me, she is the most likely from the administration

(PSI + WMI + VCI + FRI, emotional + social intelligence, adversity capacity, C+F intelligence, sensory, foresight, planning, strategy, manipulation, deception, psychology, situational adaptability + learning ability for learning how to set administrative tasks, judgement, thinking, reasoning)

The tomodachi game boss pulls up to the venue, asking Yuuichi to clear the final task, Shibe is confident that he'll fail and he declares that the boss' identity is Taizen Shiba. But then backtracks, as he wanted to test Shibe's reaction, Yuuichi talks through his reasoning, which leads him to correctly infer that the Tomodachi Boss is actually Shibe's father, Masakazu. He asks Yuuichi to thoroughly explain his thought process. Yuuichi's original reasoning process led him to correctly deduce Masazaku as the tomodachi game boss, and after his deduction he also realised several things and pieced together Shibe's betrayal.

Process:

P1 - The game I'm contending in is called 'Tomodachi Game'
P2 - I created a game also called 'tomodachi game' when I was younger
P3 - Each game feels similar to aspects of the old Tomodachi game
P4 - In all bets, my opponents were bringing up my past
C1 - The Tomodachi boss is a person who knows me very well

P5 - They're relentlessly trying to sever my friendships
C2 - They're a person who holds a deep grudge against me

P6 - Most people who meet these conditions are dead
P7 - Taizan shiba is dead as I confirmed it myself
P8 - If Taizen was still alive, Shinji wouldn't be vengeful towards me
C3 - Taizen is not the tomodachi game boss

P9 - The people that do meet these conditions are Tsugumi, Wataru, Yutaka and Masazaku
P10 - The boss is a man
P11 - Tsugumi is Yutori's mother
C4 - Tsugumi is not the tomodachi boss

P12 - Tenji saw his father's corpse
P13 - Wataru sent a detective to infiltrate the game to find the truth of Yutaka
P14 - Yutaka is really dead
C5 - Yutaka is not the tomodachi boss

P15 - Wataru was investigating the tomodachi game
P16 - Tsukasa Kaido is Wataru's associate and testified he isn't the boss
C6 - Wataru is not the Tomodachi boss

P17 - The boss is Yutori's friend
P18 - The only candidate left is Masakazu
P19 - Masakazu's corpse isn't actually confirmed
Final conclusion: The tomodachi game boss is Masakazu Shibe

Through the process of elimination, Yuuichi was able to uncover the boss' identity.

Supporting evidence:

-Masakazu knew that Shibe was participating in the Tomodachi game
-The news for a murder case was very small
-Shibe was guilty which was why he was motivated to win the game

Yuuichi, through inference and emotional perception, was able to confirm his hypothesis through gauging Shibe's emotional state and conclude that Shinji exactly told him that 'The Tomodachi game boss is Masakazu Shibe'. Because he replied 'Does that mean I've been deceived all this time?', meaning he was referring to his father's faked death. Shibe's guilt stemmed from his father being the true mastermind. Because Shinji had told him, it means Shinji also knew the truth. Which was why Kokorogi claimed to know the boss' identity, literally meeting with Masakazu as well. The final task was specifically tailored towards the last group of 4. The tasks were back in Masakazu's control due to his motivation to destroy Yuuichi, the tasks being under Yuuichi's control was because Akira wanted the game to be more interesting.



Masakazu created the tomodachi game to alleviate his guilt, indicating just how deeply he struggled with his reality that was manipulated by Yuuichi. Moving on to the next question, Masakazu reveals Yuuichi's sin, which was murdering the baby that Yuka was carrying. Yuuichi lets him disparage him, but then he speaks up, declaring his answer as incorrect. Before revealing the true answer, he predicts that the information he has would cause Masakazu to crash out. The boss originally stated that voting wasn't necessary, however Yuuichi still advocates for the voting to continue as normal. Here, he emotionally perceives Masakazu's thought process, knowing that he thinks that Yuuichi wants to win the prize money, Yuuichi entertains this to misdirect him and everyone else watching this confrontation. Nagi reveals to tsukino that he lost his phone, but he still doesn't change his vote because Yuuichi had made everyone write a written pledge, displaying his cautiousness and shielding. 38th tactic.

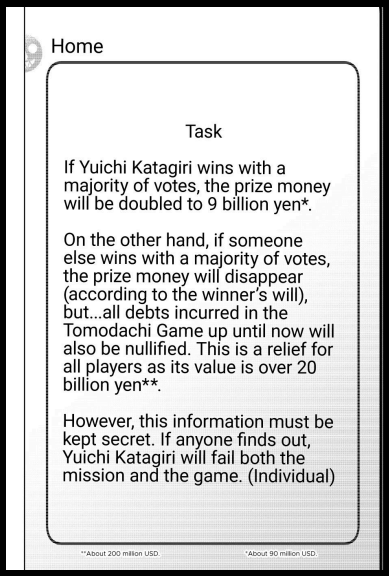
After the voting occurs, Yuuichi reveals that the child wasn't Taizen's, but actually Masakazu's. Wataru and Tenji pulled up to the venue to confirm Yuuichi's revelation. Yuuichi knew that Masakazu would be in denial, and his tracking of Wataru's and Tenji's movements

showcased his foresight, knowing that their investigation would reach the peak and that Wataru would confirm Yuuichi's statement. As expected, Yuuichi correctly predicted Masakazu going berserk, resulting in him getting shot. Even whilst he's shot, going through extreme amounts of pain and fatigue, the sheer restlessness of implementing his plan and adjusting his strategy which would chip away at his mental and physical health, demonstrates Yuuichi's adversity capacity. Furthermore, he admitted that the reason why he killed Yuka and the baby was that the child was actually Masakazu's. Throughout the game of implementing his strategy, he eventually reasoned out that Masakazu was the boss of the tomodachi game. And even whilst confronting him, Yuuichi remains perfectly calm and collected, portraying just how broken his adversity capacity and emotional management is, being able to progress his strategy whilst in such a disadvantaged state, and being shot by the man who took away his 'most important thing'. Yuuichi's strategy progression here is to continue to misdirect everyone into believing that Yuuichi's goal is to win the prize money, even perfectly acting insane for the money while shot, burying his true intentions deep, keeping it concealed. 39th tactic.

When Masakazu tries to disparage Yuuichi's image even further, Yuuichi states that he's totally aware of the fact that he's a lying scumbag. Yuuichi deeply understands himself, his two sides which were created by Taizen and Yuka which he utilised to win throughout the tomodachi game and develop complex and deceptive schemes. Yuuichi forces Masakazu to end the game. Which leads to his arrest, he asks Yuuichi if he's satisfied. Yuuichi reveals that everything went according to his plan. Kei and Satone pull up to the venue as well, and Kei is restless because he sees how everyone is starting to shun Yuuichi. Yuuichi's foresight is so broken, that he predicted his own death by Masakazu's hands, and developed this major plan to win. Tsukino reveals that the winner of the friendless game is actually Shiho Sawaragi. From shiho's, shibe's and Yutori's shocked faces, it's obvious that Yuuichi's true intention, to manipulate the votes to make Shiho win, was deeply concealed. Hokuto states that everyone voted according to Yuuichi's instructions.

It's revealed that Yuuichi's actions were restricted from the start of the game from his individual task. Meaning that he laid out his general plan for the friendless game, developed several strategies alongside, and predicted everything all the way to his death, showcasing just how fast he processed everything and adapted to the final game. Yuuichi's plan allowed him to actually destroy the tomodachi game as a whole, Kei makes Shibe recall his final conversation with Yuuichi. That was, to destroy the Tomodachi game, either Masakazu or Yuuichi had to die. Shibe realises Kei's words, and says 'Yuuichi dies? So from the very beginning Yuuichi...' Thus reinforcing and supplying evidence that Yuuichi had planned and predicted his own death.

His first individual task:



We get shown that before the final vote occurs, Yuuichi meets up with everyone else in the cave (which had supplies and everything to keep the background 7 safe and secure) to discuss the vote. Yuuichi manipulated the votes to orchestrate Shiho to become the winner of the final game. Yuuichi's plan was to make himself appear as a horrible person, so as to subtly manipulate everyone's perception to perceive Shiho as a good person and vote for her. Indicating his mass and indirect manipulation. He understood everyone's emotions in the game clearly, from his friends, to the wider group, and even the boss, and decided to let himself be killed so everyone could be satisfied. Yuuichi understood the simple strategy in winning every game of the tomodachi game, and that was to never doubt your friends. 40th tactic.

Kei, and the rest of group C are at the hospital to decide what to do with Yuuichi who potentially might recover, they're split between accepting and rejecting him, understanding Yuuichi's dual nature and that his final act was to repent for all the sins he has committed. The answer to the final question, 'who's the real traitor in group C'' is Yuka. The group delves deeper into Yuuichi's past as it's quite complex, wondering why Yuuichi still continued to follow Yuka's advice even when she was actually a completely different person. Kei explains Yuuichi's dual nature, which was that Yuuichi can utilise both sides of himself for the sake of his goals, even if it results in betrayal and deception, illustrating at Yuuichi's emotional engagement for his goals (and his self sacrifice for the final game).

We see the final piece of the puzzle, Yuuichi who's definitely on an adrenaline rush after witnessing his mother get 'violated' and killing Taizen, sees through her lie that the baby is Taizen's. He then sees through her next lie of Masakazu being the man she loves. Yuka finally lets her real self show in front of Yuuichi. She confesses that she loves Masakazu due to the money he possesses, this was the ultimate betrayal for Yuuichi. Yuuichi went through an extremely traumatic past and whilst finally finding someone who loved him, he discovered that his mother figure, his most important person, was deceiving him the entire time. Yuuichi, to protect his own sanity, decided to block out her last words and instead heal from the advice that he sought from her, that friends are more important than money.

In the final chapter, we see Kei running his business and meeting Yuuichi, asking him what his best qualities are. Yuuichi is very self aware of himself and responds that 'My skill is deceiving and conning people'.

Although Yuuichi killed for selfish reasons, manipulated and deceived people and broke many families, the victim of those families, Tenji, Yutori, Shiho and Shibe still decide that they don't want Yuuichi to die, suggesting just how deep Yuuichi's emotional impact is on them, and even indirectly influencing people to rebuild themselves, such as Yutori which is impressive considering how fragile her mental state was. Yuuichi's past like I've said before is extremely traumatic, he was able to accurately recall the events and the exact words his mother said, demonstrating how deeply stricken that trauma is, and whilst living with those painful memories, he still deployed his final strategy in the friendless game. Yuuichi, even as a kid who just suffered from his greatest loss, was able to get away with murdering 3 people, indicating that he successfully covered up his crimes, again buffing his deception and situational manipulation. Adapting to the new reality that he truly is alone, and whilst that, he still had enough mental power to conceal the 3 murders.

(All categories)