BSD Manga Chapter 42 Analysis
Character Overview:

- Fyodor Dostoevsky: One of the main antagonists in BSD. He is the leader of a group of thieves known as “Rats in the House of the Dead.”
- Ace: One of the executives of the Port Mafia. He previously caused the downfall of the Mafia’s casino.
- Mori Ougai: The boss of the Port Mafia.

After orchestrating the fall of the aircraft Moby Dick, Fyodor Dostoevsky was discovered and targeted by Ace. Ace hired the most professional kidnapper in the country to capture Fyodor. Everything seemed to be going smoothly. Fyodor, tightly wrapped in a prisoner’s uniform and bound with leather straps, was completely immobilized.
Ace reported to Mori Ougai and requested permission to personally interrogate Fyodor. Mori approved. Ace went to meet Fyodor and ordered his servant to unbind him and dress him.
Ace and Fyodor had a conversation in which Ace demanded that Fyodor serve him in his plan to overthrow Mori. Fyodor refused and even threatened to kill Ace, enraging him. Ace smashed a wine bottle on Fyodor’s head and stormed out, saying he would return later.
A young boy, Ace’s servant, approached Fyodor, cleaned the wound on his head, and told him his story.
Later, Ace returned, and Fyodor invited him to play a game: if Fyodor won, he would go free; if he lost, he would become Ace’s servant. Fyodor won the game flawlessly, sending Ace into a state of panic. Fyodor then manipulated Ace into committing suicide.
In the end, Fyodor revealed that his true purpose in coming there was to obtain the list of Port Mafia members and their abilities.
Analysis:

1. At the beginning of the chapter, Fyodor is being held in Ace's private prison. The person who kidnapped him, said to be the most professional kidnapper in the country, described Fyodor as a monster. He claimed that anyone who spoke with Fyodor, even the young boy who took custody of him afterward, would eventually be mentally influenced by him.
   >>> Fyodor is stated to be extremely dangerous (though this isn’t exactly a feat, just a statement).
2. Ace, the one who ordered Fyodor’s abduction, introduced him to Mori Ougai. He described Fyodor as “soulless. A vampire.”
   (Vampires are often seen as the embodiment of the dark side of human nature. By portraying evil through supernatural imagery, people are better able to interpret and confront their own dark impulses, according to Wikipedia.)
   >>> Ace essentially characterizes Fyodor as pure evil. (Additionally, the belief in vampires is said to stem from humanity's desire to externalize fear, again, per Wikipedia.)
   >>> This shows that even Ace fears Fyodor. His fear is further reflected in the fact that he hired the best man in the country just to capture him, once again underlining Fyodor’s danger and terror.

2.1. Despite fearing Fyodor, Ace still boasted in front of his boss and fellow executives, claiming that capturing Fyodor was easy thanks to his wealth. He even said it was simpler than toppling the Mafia’s casino.

>>> This illustrates Ace's arrogance, his pride, and inflated ego. He used his past achievements to glorify himself and to provoke the other executives, which in turn gave him a sense of superiority and satisfaction with his own status.
2.2. When Mori was deciding who should interrogate Fyodor, Ace immediately volunteered. One of the executives, whom Ace had previously provoked, teased and mocked him in return. But Ace calmly clapped back, silencing the executive (a display of composure). Mori ultimately agreed to let Ace handle Fyodor.
>>> This further highlights Ace's arrogance. His ego rises above his fear of Fyodor. He even looks down on his fellow executives and possibly even his boss.
Feats:

- Ace: Charisma, social intelligence, self-management, etc.

I'm analyzing Ace's character here in order to better contrast Fyodor's feats later on.
3. Ace walked over to Fyodor, who was bound and chained, carrying a knife. With a menacing face, he introduced himself and threatened Fyodor, saying this would be the last day he'd ever have a conversation in his life. Fyodor, however, remained calm and simply let out a mocking "keh. keh," as if ridiculing Ace. In response, Ace decided to slash through the ropes tying Fyodor and shouted at the servants to bring him clothes and a drink.
>>> Feats:
Fyodor: Composure, Emotional Management,...
4. Ace brings Fyodor into a room filled with barrels of wine. In the center of the room is a table covered with drinks, playing cards, a newspaper, and a lamp, and sitting there, chatting, are Ace and Fyodor. Ace says he doesn't trust the Mafia and begins boasting about the tremendous power and influence he holds. He explains that his force already consists of 50 men, and today, he's found the 51st: Fyodor.
Eventually, he invites Fyodor to join his force.
>>> Ace tries to win Fyodor over by offering him a wide selection of drinks to create a sense of goodwill. Then, he flaunts his power to impress Fyodor into admiration. Finally, believing he has followed all the right steps and that things are going smoothly, building both his dominance and Fyodor's favor, he makes his offer.
But contrary to his expectations, Fyodor remains silent, his face blank and emotionless, just as Ace had described him earlier to the boss: a soulless being.
Feats:

- Ace: Emotional Perception, Negotiation, Charisma, Social Skills
- Fyodor: Composure, Emotional Management

4.1. Ace continues, saying he needs Fyodor to take down Mori. He acknowledges Fyodor's talent, claiming it surpasses even that of The Guild, a powerful organization with massive wealth that once nearly destroyed the entire city of Yokohama.
Finally, Fyodor speaks. He bluntly states Ace's real intention: "If I don't agree, I'll die." Ace admits that's true. Fyodor continues, noting that escaping this secret room is virtually impossible, especially given his weakened body due to anemia. Then he delivers the cold final line: "I'll kill you instead."
This causes Ace to lose his composure. He smashes a wine bottle over Fyodor's head in a rage. But Fyodor remains expressionless. Humiliated and furious, Ace reveals his ability: "Convert my men's lifespans into the equivalent of jewels in value."

With arrogance, Ace essentially says that with such power, Fyodor is no match for him. He storms out, but not before saying he'll spare Fyodor's life if Fyodor agrees to wear a collar imbued with his ability.

>>> Ace flattered Fyodor's ability once again to win his favor and make Fyodor feel important to him. However, Fyodor saw through Ace, recognizing him as nothing more than an arrogant man with a massive ego, a total brr. He directly spoke Ace's inner thoughts out loud, derailing Ace's entire plan. Realizing that he had failed to win Fyodor over, Ace admitted what Fyodor said was true.

Having successfully exposed Ace's true nature and observed his arrogant demeanor, Fyodor struck at his pride. His line, "I'll kill you instead," hit Ace at his very core. Ace had always believed he was superior, talented, powerful, and influential. He constantly sought to elevate himself by pushing others beneath his feet, feeding his self-image.

Furthermore, Ace believed he had succeeded: he captured Fyodor, locked him in a secret underground room that even the boss didn't know about, served him fine wine, and treated him with formal respect. This was Ace's territory, a place so secret that even Mori Ougai, one of the most powerful information controllers in the city, was unaware of it. Fyodor was surrounded by Ace's own men. In Ace's mind, he was a benevolent king bestowing rare and valuable gifts upon Fyodor. This grand location was his palace, where he reigned, and everyone else was a mere subordinate.

And yet, Fyodor not only refused him but boldly threatened to kill him.

Fyodor showed complete disdain for Ace. He wasn't afraid of him, didn't admire him, didn't feel gratitude for the gifts, and didn't care about his power. He humiliated Ace in front of his own men, like insulting a king before his entire court. That blow struck directly at Ace's heart, shattering the calm he had maintained and causing him to smash a wine bottle over Fyodor's head.

In a desperate attempt to restore his dignity, Ace bragged about his ability and even killed one of his subordinates to demonstrate it. But it still wasn't enough for him to feel redeemed. He left, threatening Fyodor and saying he would return.

So with just a few short lines, Fyodor completely unmasked Ace's character, shattered his towering ego, forced him to reveal his own ability, and bought himself time to prepare a plan to kill him.

Even though it was their very first meeting, Fyodor, through a few moments of observation, was able to fully understand who Ace really was.

>>> Feats:

Fyodor: VCI, All EQ(EE, EM, EU, EP), Setting Traps, Seeing Through People, Cold Reading, Intuition, Prediction, Observation, ...

5. After Ace left, a boy, one of his slaves, approached Fyodor and gently wiped the blood from his head. The boy shared his life story and his dreams, but Fyodor paid no attention. The boy then asked Fyodor if he wasn't afraid of Ace, to which Fyodor calmly replied:

"No, this room is as cozy as my own. After all… my ability lets me control consciousness and space."

6. A while later, when Ace returned, Fyodor invited him to play a game, giving reasons why Ace couldn't kill him. These reasons convinced Ace, and he agreed, on the condition that he would make the rules. Fyodor accepted.

Fyodor had already thought ahead. Ace had tried to recruit him, but since that plan had failed, the next logical step would be to extract information from him about Fyodor's allies and financial state. But that was virtually impossible. Therefore, Ace would likely consider killing Fyodor, writing him off, and seeking another way to overthrow Mori.
However, this would bring long-term consequences. Fyodor was a known leader of a powerful and notorious criminal organization. Killing him wouldn't give Ace any useful intel; he'd gain no strategic value from it, only the cost of hiring elite kidnappers and the danger of future retaliation. Fyodor's followers would certainly seek revenge if they discovered their leader had been murdered, creating serious problems for Ace.
Fyodor clearly laid out this situation, forcing Ace to face a dead end. In that unstable emotional state, Fyodor offered him a solution: play a game.
When people are pushed into a corner, conflicted, hesitant, unsure of what to do, they often abandon critical thinking and delegate decision-making to others, especially if it gives them a sense of relief or safety.
(Here's a relatable example: during an exam, you don't know the answer to a question. You ask a classmate. At first, you might doubt their answer, but if they insist confidently and tell you time is running out, you'll probably follow them. It creates a false sense of safety and urgency, making you skip over independent thought. If you don't, well, I'm sorry, I was wrong. <)
In the same way, Fyodor provided Ace with what seemed like a shared solution, something that appeared to resolve the situation for both of them. As a result, Ace accepted the offer.
>>> Feats:
Fyodor: VCI, FRI, All EQ (EU, EM, EP, EE), Analysis, Psychological Analysis, Deduction, Direct Manipulation, Psychological Manipulation, Cunning, Charisma, Social Skills, Logical Reasoning, Strategic Reasoning, Negotiation, Persuasion
6.1. The rules of the game that Ace proposed can be summarized simply as follows:

- Each turn, Ace will draw one card.
- Fyodor must guess whether the next card Ace draws will have a higher or lower value than the current one.
- If Fyodor guesses correctly, he continues guessing. If he guesses wrong, then it's Ace's turn to draw, and Fyodor has to guess his card again.
- When all cards have been drawn, the one with the most correct guesses wins.

6.2. Ace would be the one to draw the first card (a decision he made on his own). The first base card was the 9 of Spades.
At that moment, Fyodor commented: since the cards range from 1 to 13, the probability of the next card being lower than 9 was slightly higher. He chose "Lower."
Ace then drew the 4 of Hearts. Fyodor guessed correctly and retained his turn.
Fyodor continued by guessing lower again, and the next card was the 3 of Clubs, correct again.
He guessed lower once more, and the next card was the 2 of Diamonds, again correct.
Ace, watching, thought to himself that Fyodor was just getting lucky, and that by the second half of the deck, he (Ace) would surely win; after all, he was a gambler specializing in card counting and probability.
However, Fyodor kept guessing flawlessly:
Higher – 6 of Clubs

Higher – 9 of Diamonds
Lower – 5 of Hearts
...and so on, as if he could see the future.
Final result: Fyodor 52 – 0 Ace.
Fyodor talked about randomness and probability when guessing the first card to make Ace believe that Fyodor was truly playing based on intuition and luck. Additionally, in the anime during this scene, we can see Fyodor continuously saying his guesses, "Higher, Lower..." , without pause, all the way through the entire deck. Between his guesses, after confusing Ace, there were no time gaps.
This indicates Fyodor's extremely fast information processing speed. On average, a person speaking 120 words per minute takes about 60 seconds; that is 0.5 seconds per word. This means Fyodor spoke 49 words (corresponding to 49 cards, excluding the base card and the first two guesses, during which he was distracting Ace by boosting his confidence and pride), starting from the fourth card, he gave non-stop answers.
That means Fyodor processed all the information for 49 cards in about 24.5 seconds.
It may seem like it's just 49 cards, but in reality, the amount of information being analyzed is much greater. Here's why:

- For example, suppose there are 7 cards in play. Let's divide the brain's process into two parts while playing:
    - A: "Cards already guessed."
    - B: "Cards remaining to be guessed."

So initially, it's A: 0 – B: 7.

- When guessing the first card, you move it to part A and remove it from part B. So now it's A: 1 – B: 6.
  → This means the brain has done 2 processing actions:
  1 (the card being guessed) × 2 (actions: recognition + elimination) = 2 total processes.
- For the second guess: A: 2 – B: 5. Now, 3 processes take place:
  1 (current card being guessed) × 2 (as above) + 1 (previously guessed card now in A) × 1 (comparison) = 3.
- For the third guess: A: 3 – B: 4.
  → Total processes:
  1 (new card) × 2 + 2 (previous guesses in A) × 1 = 4.
- Continuing this pattern up to 7 cards results in roughly 35 information-processing operations.

So while the number of cards is small, the cognitive workload compounds, and Fyodor doing all of that in real-time with perfect accuracy is a major feat.
So with 49 cards that Fyodor calculated, he actually performed 1,421 information-processing actions in 24.5 seconds. Sounds kind of absurd and over-the-top, but hey, this is an unrealistic character, so that's just how it is 😅.
Some might argue that Fyodor didn't actually do it this way since there's no concrete proof, but I believe this is the only viable method if you want to win this game flawlessly across all 52 turns. (I've played this game with some friends, and when I asked how they played it, they all said they did raw mental calculation, eliminating the remaining cards and remembering them to guess the next one.)

Later on, there are details showing that Fyodor really did do mental calculation without cheating or using any special method.
Moreover, it's not just calculation; Fyodor also had to memorize and mentally manipulate the full set of 52 cards (this time, I'm counting all the cards since this feat relates to PSI, so I'm starting from the moment Fyodor began true mental calculation).
Across all 52 turns, each time Fyodor had to manipulate his internal mental deck, distinguishing between the cards that had already been drawn and the ones remaining. That means 52 rounds of memory manipulation, and each time, he had to handle all 52 cards in his head (because failing to maintain the entire dataset would risk error, but as we can see, he guessed everything perfectly).
So essentially, Fyodor performed 52 memory manipulations, each involving 52 cards:
52 × 52 = 2,704 instances of memory data manipulation, all within 24.5 seconds.
In conclusion, this feat demonstrates an insane level of CPI (PSI + WMI) from Fyodor, in my opinion.
Feats:
Fyodor: CPI, VCI, Emotional Perception...
6.3. Enraged by losing in his own signature game, Ace immediately shouted into the intercom to call his subordinates in to kill Fyodor. But it didn't work. Ace panicked, ran to the door, and used the key to try to escape, but the door wouldn't open. Fyodor then calmly said the door wouldn't open, that his allies were outside, and that ultimately, underground belongs to the Rats.
Fyodor revealed that everything up to that point had been him stalling for time, and offered to spare Ace's life if he handed over the bunker key. Upon hearing that, Ace flipped, claiming that Fyodor was lying and that he had already seen through his tricks. In truth, Ace revealed, this place wasn't even known to his own boss, and it wasn't some underground bunker, but a ship in the midst of a sea voyage.
He said it was Fyodor himself who had told him that his ability was to control consciousness and space. He had eavesdropped on the conversation between Fyodor and the enslaved boy. Ace deduced that the room wasn't real, but rather a projection inside Fyodor's mind, and that's why Fyodor could play so flawlessly with the cards.
Fyodor didn't panic. He calmly asked why Ace thought that. Ace responded with his reasoning: an unfavorable conversation, the door that wouldn't open, and especially the clock in the room that had never ticked since he entered. He then proudly declared that he had seen through the filthy rats' deception.
Still, Fyodor showed no fear or surprise. He calmly praised Ace's deduction and asked, "So what now?" He went on to say that this meant both of them were inside Fyodor's mind, and in the real world, the two were unconscious until they died of starvation. But Fyodor had been trained for this kind of thing, while Ace had no one to come save him in the real world, since he was the only one with the key.
Ace then turned arrogant, confidently asking why Fyodor hadn't used his ability when he was kidnapped. He answered his own question with scorn: the one who kidnapped Fyodor was the most professional in the country, who had studied Fyodor and figured out how to escape from Fyodor's subconscious. That, Ace claimed, was why Fyodor couldn't use his ability when captured.
Then he declared to Fyodor:

"From the day I was born, I've been a king. A king is a master of intelligence. And thanks to your stupidity, you missed your chance to serve this king."
(This line supports earlier analysis of Ace's personality and psychology.)
In the end, Ace committed suicide in that room, the one he believed was inside Fyodor's mind. Some time later, Fyodor stepped out of the room, continuing his search for the object he needed. At the same time, the slave boy from earlier encountered him in the hallway. Shocked and confused, the boy asked Fyodor if Ace was really dead. Not believing what he heard, the boy ran to the room and found Ace's body hanging from a rope tied to the ceiling.
Fyodor began to explain: his ability is NOT to control consciousness and space, he lied, knowing there was a recording device in the room. Ace's belief in the phone and clock was something he deduced himself; he never realized that his own thoughts were being manipulated.
The suicide method he thought he'd overheard from a professional was actually intentionally leaked by Fyodor to the kidnapper. Just before Ace reentered the room, Fyodor had:

- Broken the clock,
- Poured wine into the communication device.
- Stuffed a cork into the keyhole.
- And staged the room to look like it was inside his own subconscious.

As for the cards, they were not part of his ability; Fyodor had simply memorized the imperfections on the surfaces of the cards. (This, the narrator notes, is proof of Fyodor's pure mental calculation ability mentioned earlier.)
Getting captured was part of Fyodor's plan. His goal was to obtain the list of Port Mafia members and their abilities. To complete his scheme, Fyodor killed everyone, ensuring that what happened here would never reach the Mafia, at least not until he had destroyed Port Mafia (this refers to the Cannibalism arc). Because if the Mafia learned that their powers had been exposed, that list would lose 50% of its value.
Fyodor had lied to Ace about things like his allies being present because he knew what information Ace believed (which came from the false ability Fyodor pretended to have). In Ace's eyes, Fyodor was nothing more than a cheap rat, never his equal.
Ace had always suspected that Fyodor was inside his mind, based on the objects and Fyodor's words. So if Fyodor said anything that contradicted what Ace believed, Ace would immediately assume he was lying, without a second thought.
This was a moment of direct confrontation, man to man. And if someone is going to lie, this is the most likely moment to do it. But when people are not face-to-face, they tend to unconsciously reveal secrets. (For example: you hate someone but don't show it in front of others. However, when alone or with someone you trust, and the topic comes up, you'll unconsciously reveal your hatred through words, gestures, expressions, etc. The person you hate might even realize it from the available clues.)
Applying that reasoning here, Fyodor unconsciously "told the truth" about his ability during his conversation with the slave boy, knowing Ace was eavesdropping. Humans reveal their true nature when they feel safe and hidden, so Ace believed Fyodor was being truthful about his powers, even if he didn't fully trust it at first. Even the kidnapper confirmed that info.

This is why Ace didn't expose the illusion of the room immediately upon entering, nor even after Fyodor won the card game in a miraculous fashion. As he received more convincing evidence, Ace eventually believed in Fyodor's fake ability.
And that's when Fyodor told a lie, to make Ace think he was being lied to. Because if things went too smoothly, if Ace concluded too easily that the room was inside Fyodor's mind, he might start suspecting he was being tricked.
So the lie was a deliberate obstacle, not too hard, just enough for Ace to overcome. That way, Ace would remain confident in his belief that the room was fake because he overcame a "difficulty" to reach that conclusion.
Therefore, the lie was delivered when Ace was most sure of himself.
-Humans often want to correct falsehoods. So when Fyodor told a lie that contradicted Ace's beliefs, Ace became arrogant, "corrected" Fyodor, and restated what he believed to be the truth.
Humans often like to talk about themselves. That's why Fyodor asked Ace why he thought the room was fake, he wanted Ace to voice his thoughts and analysis, to let him once again experience the feeling of success, to make him feel superior again, to let a man so arrogant he sees himself as a king enjoy the sensation of reclaiming his dignity after being humiliated. No doubt about it. Ace rambled on, pouring out all the evidence behind his deduction, not realizing that everything had been pre-arranged. After speaking, he felt even more confident in his analysis and talents, declaring that he had seen through all the filthy tricks of the rats.
Seeing that Ace had taken the bait, Fyodor immediately acknowledged it and praised Ace's ability so that Ace would no longer have any line of thought leading him to suspect he was being deceived and manipulated by a fake ability.
-Continuing the lie about his fake ability, Fyodor threatened Ace to hand over the key. He said: just as Ace had guessed, they were inside Fyodor's mind, which meant both of them were unconscious in the real world until they starved to death. However, Fyodor had been trained for this situation; Ace had not.
At this point, Fyodor had completed his manipulation. He knew Ace had heard the information about how to break his ability through the kidnapper; that one had to die in the mental space within Fyodor's mind. But what Ace didn't expect was that the information he received from the most professional kidnapper in the country was actually fake, deliberately leaked by Fyodor to the kidnapper.
So Fyodor's goal was to manipulate Ace into fully believing that his ability to manipulate consciousness and space was real. Once Ace was certain of that, he would confirm the information about Fyodor's ability from the kidnapper as trustworthy. And since Ace believed it, it would be hard for him not to also believe in the method for breaking the ability provided by the kidnapper. (The method being suicide in the mental space.)
As for how Fyodor manipulated Ace into reaching that line of thought, that was analyzed earlier. Fyodor then threatened Ace with the outcome of being trapped in this space, forcing Ace to think of a solution. And when thinking of a solution, of course, Ace would recall the information the kidnapper had given him.
Just as predicted, Ace then began to talk about the kidnapper and how professional he was. He declared himself a king, the one who controlled all information. At that moment, Ace was on a "high", he was experiencing the pleasure of satisfying his human nature. He thought he had

silenced Fyodor by exposing his lies, not realizing that Fyodor had deliberately allowed it to happen.
While Ace was rambling about his talent, power, and immense influence, Fyodor remained silent. That only boosted Ace's confidence further, and in the end, he decided to commit suicide, with arrogance still clearly showing on his face.
So we can see just how cunning, sophisticated, and psychologically complex Fyodor's manipulation was.
A while later, Fyodor left the room and went to find the target he was after. At the same time, he encountered the slave boy who had previously washed his head. The boy was surprised and asked how Fyodor managed to get out. Fyodor explained that his ability wasn't actually to control consciousness and space. Both the fake ability and the way to "break" it had been deliberately fabricated and leaked to the kidnapper beforehand. He told the boy he had manipulated Ace.
The boy panicked and ran toward the room. Meanwhile, Fyodor had successfully retrieved what he needed and returned to the room to continue speaking with the boy. Fyodor had smashed the clock, poured alcohol on the communication device, and shoved a bottle cap into the lock. He had disguised the room to appear like it existed within his own subconscious mind.
As for the card game, Fyodor said he had memorized the flaws on the cards. In fact, from the very beginning, allowing himself to be kidnapped had been part of his plan to steal the list of abilities of the Port Mafia members.
We've already analyzed how Fyodor leaked false information to the kidnapper. Now let's talk about how he disguised the room.
Fyodor had calculated all the pieces of evidence that would convince Ace. First was the grandfather clock. The room Fyodor was in had nothing special, just wine barrels around and a table with only a lamp and a few playing cards on it. The clock was the only object that could catch Ace's attention: its size (according to the manga, it was about as tall as Ace, possibly even taller), its convenient position (directly to Ace's right, less than a meter away from the table they played cards on), and most importantly, its function, to tell time, which is arguably one of the most precious things to humans. So it made perfect sense for Ace to keep checking the time while in the room.
Second was the communication device. This is more straightforward. After losing to Fyodor, Ace would naturally become frustrated and panicked (based on his character analysis and Fyodor's understanding of his nature). So Fyodor damaged the device, preventing Ace from contacting anyone. As mentioned before, Ace would absolutely become enraged and panicked, and in that state, he'd likely want to kill Fyodor (which is even more clearly shown when he yelled into the device, calling for people to come in and kill Fyodor). But at that moment, he had no weapon, nor the physical strength to take on Fyodor.
And given his "King" personality, Ace wouldn't stain his own hands; he would want someone else to do it for him.
Finally, the door. This part barely needs explanation. If Ace called for someone, he would obviously have to open the door for them to come in.
As for the cards, well, that confirms that Fyodor had calculated everything. Moreover, the fact that Fyodor said he memorized the flaws on the cards demonstrates his incredible observational

skill and spatial awareness. He noticed the minute differences that even Ace, a professional, experienced gambler who had once cleaned out an entire Mafia casino, failed to see.
This kind of observation also reflects his spatial cognition, because card flaws can come in many forms. Fyodor was able to recognize the shape and position of those flaws with precision.
>>>Feats:
Fyodor: VSI, VCI, FRI, All EQ (EM, EU, EP, EE), Social Skills, Motivation, Self Management, Logical Reasoning, Overall Reasoning, Direct Manipulation, Indirect Manipulation, Psychological Manipulation, Logical Manipulation, Emotional Manipulation, Individual Manipulation, Overall Deception (Practical, Verbal, Strategical), Acting Skills, Observation, Information Control, Information Gathering, Composure, Anticipation, Prediction, Setting Traps, Creativity, Memory, Decision Making, Planning, Strategy,...