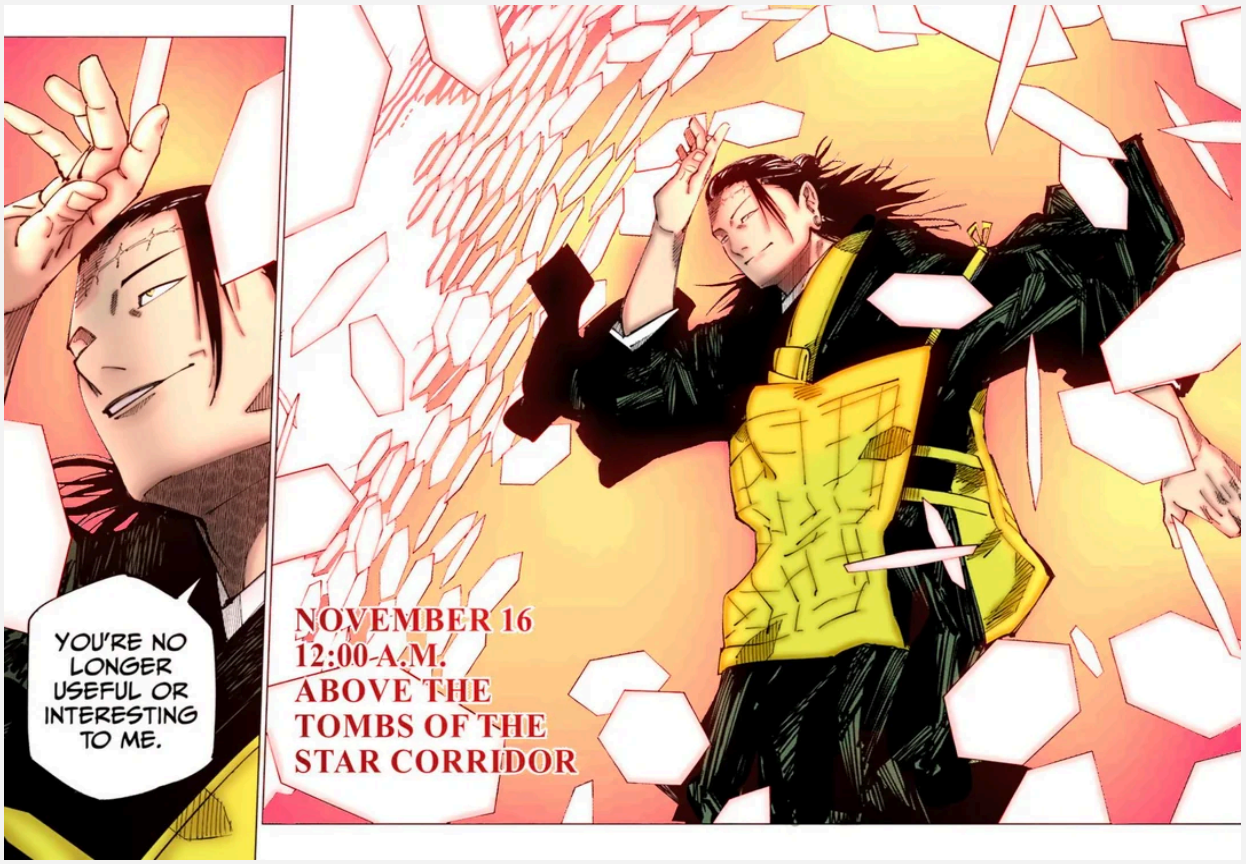
Kenjaku Feats & Analysis

"The Evilest Sorcerer in History"

Kenjaku is one of the main villains from the manga Jujutsu Kaisen. He is an ancient sorcerer who has existed for at least a thousand years before the main story, and the planner and inciter of most of it. This doc was made as to prevent even more reading comprehension loss to the fans of Jujutsu Kaisen as well as a reread for me. **Some of the categories may or may not be messed up**. **I'm not going to update this doc after I finish it** (maybe idk lol) **and I won't debate anyone on this doc either**. removed stats version cuz im ass at that

Credits to u/Flash_del_Skinnio for their colouring on this panel.



Lime - Perception, Observation, Setting Traps
Blue - Strategy, Planning, Foresight,
Orange - Reasoning, Thinking, Psychology,
Brown - FSIQ, EI, Intelligence,
Purple - Manipulation, Deception, SQ,
Sacramento Green - Etc.,
[Black] - Extra Context if needed

Obvious spoilers are obvious,

"Tengen… I'm not the same as you. I have 'lived' through… THIS THOUSAND YEAR TUG-OF-WAR BETWEEN FEUDING GIANTS! THE CAPRICIOUS ALLIANCES AND BETRAYALS… OF THIS CURSED WORLD!!!"

Progress:

Fearsome Womb - 100%
Vs. Mahito - 100%
Kyoto-School Sister Goodwill Event - 100%
Death Painting - 100%
Shibuya Incident - 100%
Perfect Preparation - 75%
Culling Games - 0%
Shinjuku Showdown - 0%
Curse Technique - 100%
Misconceptions - 0%

Fearsome Womb

At the start of Chapter 10, it's been revealed that Kenjaku was the one who planted the finger to create the cursed womb of the Finger Bearer to get intel on Sukuna's power and his new vessel, meaning that Kenjaku must have planned the entirety of the interaction starting from Chapter 6 up until Chapter 9, for them to actually gain intel on Sukuna's power and his vessel.
[Kenjaku planted Sukuna's finger inside of the Juvenile Detention Centre Building 2, and then predicted that Yuji would release Sukuna once he got too injured. After thinking for a bit and getting interrupted by the Finger Bearer attacking him, Sukuna retaliates and easily stomps the Finger Bearer with little effort, demolishing most of the building in the process, and then mutilating it. After the Finger Bearer healed itself, Sukuna unleashed his Domain Expansion, Malevolent Shrine, slicing it into pieces. He also must've planned for Sukuna to take Yuji hostage, and also for him to demolish Megumi, and he also must've planned for Sukuna to take notice of Megumi as Kenjaku describes that he can't take half-measures to learn about Sukuna's power.]

During his talk with Jogo, he was able to semi-fully understand his ideology of curses being the true humans due to humans being made of lies, but negative emotions are truths and curses are born from such truths. He then explained that their goals would never be fully realised until they fulfilled two conditions: immobilise Gojo Satoru and remove him from the fight and make an ally of Ryomen Sukuna. After saying that, Jogo questions him by asking if Itadori is dead, which Kenjaku replies to not be sure of.

Even without fighting him single handedly, Kenjaku is sure that all of the Disaster Curses combined won't even be able to kill him and that they might be able to run away at best, and be exorcised at worst. Next, he tells them that they need to focus on sealing him instead of trying to kill him, and suggests the Prison Realm. Next up, Jogo asks him how strong he is in terms of Sukuna fingers, which replies 8 or 9 fingers if he's being generous. He manages to strike a deal with Jogo and in exchange for the Prison Realm, Jogo arrogantly boasts that he will kill Gojo Satoru. Later that night, Kenjaku was correct in his assumption that it would end with Jogo dying due to Gojo being too strong, so Jogo was forced to open his Domain.
[Making this deal is beneficial for the both of them, as the Disasters will gain access to the Prison Realm and Kenjaku gains more resources to allocate in his plan to seal Gojo Satoru on the night of the Shibuya Incident.]

After Gojo beheaded Jogo after dominating him in a battle of Domains, Kenjaku, who was watching the whole thing alongside Hanami, takes off as he can't be seen by any sorcerers to keep any and all hints of "Geto" surviving an impossibility..

Kenjaku is able to remember the specific door inside of a seemingly large hotel which leads to Dagon's Domain. There, he converses with Mahito for a bit until Hanami and Jogo arrive and tells them that they got off easy. Continuing from there, he tells them that they'll need every advantage to seal him and that they'll proceed on October 31st in Shibuya.
[Seemingly, at this point in time, Kenjaku has likely already planned what they (the Disasters) needed to do in Shibuya, which is impressive given that it's been roughly one day since he met with the Disaster Curses. It's unlikely that he planned what he needed to do (as Geto) at Shibuya during this time, which is why I'm not adding that into this doc.]

Vs. Mahito

Kenjaku is able to sneak around to watch Yuji and Junpei bonding near the river, which he calls a jackpot. Later, he went off to check on Mahito after his battle with Nanami, which Kenjaku states that they went all out looking at the destruction. After that, both him and Mahito planted one of Sukuna's fingers inside of Junpei's house, causing a cursed spirit to kill his mother, and then proceed to manipulate Junpei to believe that it was one of his classmates that did it. He proceeds to have Mahito open a veil near the school to force Junpei to unlock his cursed energy and his technique, and Mahito states that when Junpei and Yuji first met, the plan was set in motion to have them fight and force Yuji to make a binding vow in Sukuna's favour.
[Chapter 23: Yuji decides to talk to Junpei about the movie theatre if he saw anything weird that happened inside, which Junpei lies and tells him that he only recently unlocked the ability to see cursed spirits. Then, Yuji and him bond over movies together while Kenjaku watches from a part which he calls jackpot.
Chapter 24: As they continue their talk about movies, Yuji asks for Junpei to take him to the theatre sometime and as they're about to collect each other's contact information, Junpei's mom interrupts them and invites Yuji to dinner at their house. Later that night, Kenjaku and Mahito plant one of Sukuna's fingers in their house, luring curses over and leading to his mom's death.
Chapter 25: After the death of his mother, Junpei asks Mahito to explain what it is, to which Mahito replies that it is one of Sukuna's fingers. He manipulates Junpei into believing that someone who resents either him or his mom with plenty of money and time on their hands was the one who planted the finger. Later, as Junpei is heading towards the school, Kenjaku has Mahito open a veil, making sure that he wouldn't leave his residuals behind as "Geto". Their plan is to use Junpei to fight Yuji in order to force Yuji into a binding vow that benefits Sukuna, and then Kenjaku leaves right before Junpei terrorises the school. Yuji bursts in right after.]

Kyoto-School Sister Goodwill Event

Kenjaku's overarching plan for the Goodwill Event is for the Disaster Curses to retrieve the six fingers stored at Jujutsu High while the event is going on. At the start of Chapter 32, he is able to understand that the authorities at Jujutsu High are still feeling out Yuji's capabilities as a vessel, alongside being unsure of how many fingers he can consume until he loses control. Alongside that, he also knows that they'll have him consume all of the fingers after they're done collecting them all. He also predicts that in the worst case scenario, they'll kill Yuji after they collect them all. After that, he says to Jogo that he's deceived Jujutsu High into collecting the fingers because he planned him eating the finger at the start of the series, and since they placed a seal on the fingers to always know it's location, they've found out where they've hidden the fingers.

The full plan goes something like this:

Aim:

Kenjaku's aim for the Kyoto-School Sister Goodwill Event, is for the Disaster Curses to retrieve the Sukuna fingers stored at Jujutsu High, even if it leads to their deaths.

Preparation Process and Intricacies:

He planted a seal on the Finger he set up inside of Junpei's home, and then waited for when Jujutsu High took it in so they could track the location of where they're keeping the fingers.

He also used curse user Juzo to set up a Curtain that restricts only Gojo Satoru from entering it, as well as Haruta to attempt to sneak attack other people to attract more attention.

As all of Jujutsu High's attention was diverted onto the Goodwill Event, no one would know or could prevent Mahito from sneaking into the storage room to steal the Fingers and some of the Death Paintings.

Summary:

-Planted a seal on the Finger inside of Junpei's home, allowing them to track its location to see where Jujutsu High stores it.

-After the Goodwill Event commenced and after some time had passed, he had Hanami enter the event in a flashy way and wreak havoc on it.

-He also had Juzo create a Curtain to keep Gojo Satoru out, in exchange for allowing everyone else in.

-He had Mahito infiltrate Jujutsu High's Cursed Warehouse, and had him steal the fingers and Death Paintings 1-3.

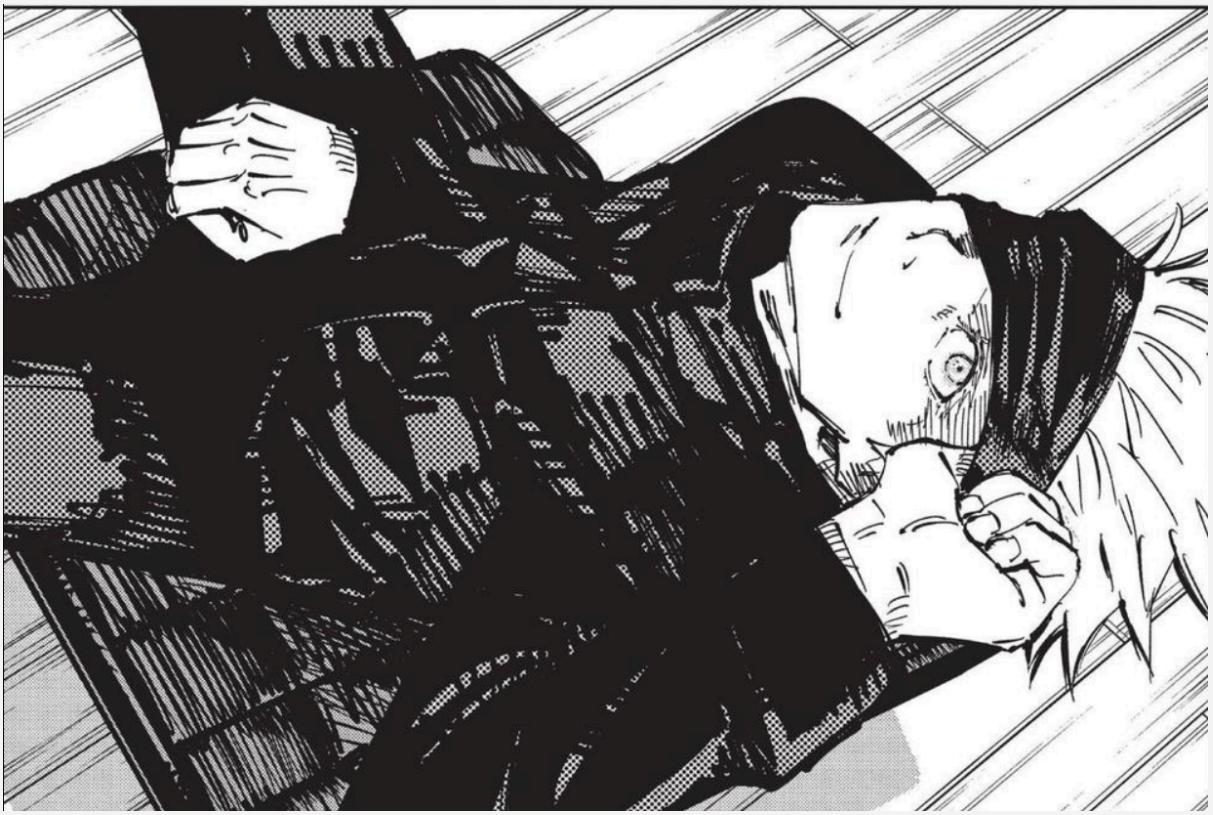
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Death Painting

While talking with Mahito, Mahito is questioned why they don't destroy the Death Paintings. Kenjaku explains that since it's Special Grade, they halt its lifestream but

preserve them with a seal to prevent them from doing more damage. Since Mahito questions him that Sukuna is continuing to do further damage, he explains that he's able to attract curses even after all that time and choose his vessel. Mahito then proceeds to feed a person a Death Painting, and questions Kenjaku's decision to do this, since the person is unable to see him, has no potential and is basically built on intuition, but this wouldn't be the case.
[Kenjaku is using the logic that the Death Paintings are able to incarnate into anyone, since they function nearly the same way as Sukuna's fingers, so they should be able to transfer bodies.]

Shibuya Incident



Kenjaku and Mahito meet up with Mechamaru as per their Binding Vow. He finds a way around their Binding Vow by healing him in exchange for information and his cooperation, and afterwards, kills him as he's an enemy of theirs now. He also explains to Mahito that breaking a Binding Vow with another person is a great risk to the person who broke it, and since they want to avoid breaking it, he has Mahito heal him first.

During Kokichi's battle with Mahito, he was able to observe that even temporarily, his output is on par with a Special Grade's, and he was even able to recall knowledge of a technique forbidden to teach to outsiders to figure out how Kokichi was able to protect himself from Mahito's Self Embodiment of Perfection.

Gate: Open

Kenjaku commissioned several veils to cover Shibuya on the set date, so they set out to test the commissioned Veil to use on the night of October. The Veil has a 400-metre radius, cast within the Toyoko Branch of the Tokyu Department Center Store at its centre that only traps civilians and also blocks all reception. Then, he ordered everyone to bring Gojo Satoru there and that if he doesn't show up, then the civilians will be trapped there. He also gathered more people to converge into the Shibuya Station for his plan. He also had another Veil set up below to capture civilians and another set up at Meiji-Jingu-Mae station to split more sorcerers up.

Once Gojo Satoru arrived at the Shibuya Station, he had Hanami block his entrance so this way, he wouldn't leave since they (The Disasters and Choso) would kill everyone. This also acts as a contingency plan if Hanami ever dies, as they'd have curses/curse users funnel even more people down. Then, he had the Disasters and Choso start causing chaos within the Shibuya station, filling every nook and cranny while also killing some of them in the process.

Once they did that, Jogo and Hanami started attacking Gojo with their fists and activating Domain Amplification, which Kenjaku taught them beforehand so they can apply more pressure onto him, making him think faster.

Kenjaku is able to psychoanalyse Gojo Satoru, and is able to find out when he's at his weakest, which is when he's alone. Kenjaku plans to use civilians to restrict how he can fight, since no matter how strong one is, anyone fighting alongside him just gets in the way because of how strong he is. Kenjaku explains more about this, and that all his attacks would cause a significant amount of collateral damage. When Jogo questions him about Unlimited Void, Kenjaku deduces that it wouldn't affect anyone he's touching, and then a 99% chance of him not using his Domain Expansion, and also that if he's skilled enough to only allow the Disasters into his Domain, then a lot of civilians would be crushed between the barrier and the Veil. He directs the Disasters to make Gojo focus on them, and not on Kenjaku in the background, and make sure they don't use Domain Expansion, or else Gojo would retaliate by using his.

While observing their battle against Gojo Satoru, Kenjaku reveals later to Dagon that even after Hanami died and also after 20 minutes had passed, he needed him to get much, much more on edge and exhausted before he could seal him with the Prison Realm, so he has Mahito arrive on the train full of transfigured humans. Combined

with Hanami's trees fading after her death, it causes many more people to fall down from the atrium to B5F.

Gojo using Domain Expansion was likely part of the plan too, since Kenjaku stated that he needed to get him much more on edge to seal with the Prison Realm. After Gojo killed all the transfigured humans in B5F, he was much more on edge due to killing so many people as well as tired from that too.

While playing Mahjong with the Disasters, Kenjaku says how the Prison Realm was formed and the conditions to use it. He was also able to keep his calm even when Jogo was getting angry at him. Kenjaku plants the Prison Realm right in front of Gojo after he killed all 1,000 transfigured humans and appeared right behind him. And using Geto's body, he was able to have Gojo fill his mind with 3 years worth of memories and a minute in the outside world. Kenjaku was able to calculate this likelihood just after meeting the Disaster Curses, and then proceed to seal Gojo.

Gate: Open Summary

-Commission veil of 400 metre radius at Halloween, so they can get a lot of people there for a halloween celebration
-Set up another veil underground that's trapping civilians underground. He got more underground as he sucked up more people underground like a bathtub draining water.
-Set up another veil in Meiji-Jingu-Mae station, to prevent sorcerers from entering, and had Ko-Guy protect the veil on B2F
-Have curse users like Haruta, Jiro and Ogami to protect the veils and kill all managers. He also has Uraume to watch over them.
-Have Mahito transfigure some people to funnel more people into B5F
-Have Mahito transfigure a thousand humans on B3F and get them onto the train, as a contingency in case the first 20 minutes don't work out
-Have the Disasters (and Choso) set up at the Shibuya station
-Have Hanami block Gojo's entrance, so if he goes away, they'll start killing everyone there. It also acts as a blindspot to prevent Gojo from seeing if there's people there.
-Have the Disasters and Choso cause chaos to fill the entire station with people, so this prevents Gojo from killing indiscriminately.
-He also taught the Disasters to use Domain Amplification, so they can apply more pressure onto Gojo
-Psychoanalysed Gojo before Shibuya started and have the Disasters focus on making Gojo focused onto them, and not Kenjaku working in the background
-After Hanami's trees fade, he has other curse users/curses upstairs to flood B5F of Shibuya with people
-Likely planned for Gojo to use Domain Expansion and kill the transfigured humans, although likely didn't include for the 0.2 Domain Expansion

-After Gojo's all tuckered out, he planted the Prison Realm right in front of him and as soon as Gojo tries stepping away, he appears right behind him
-Had also calculated how long seeing Geto would stun him, right after the rest happened before
-Successfully sealed Gojo Satoru with the Prison Realm

Gate: Open: Part 2

Based on https://www.tiktok.com/@societyhater_/photo/7280126833536847136. I wrote the other parts before adding this, so just keep this in mind lol.

Before the Shibuya Incident took place, Kenjaku's success of the Shibuya Incident relied on Kenjaku's certainty that Gojo would freeze when he showed himself as "Geto." His ability allowed him to hijack Geto's memories and learn of Gojo's weakness of sacrifice being limited to humans killed by curses and not by himself and his emotional attachment to Geto. Using that knowledge, Kenjaku devised 20 full minutes of a psychological attack to distress Gojo and then stun him in place. After appearing behind Gojo, he mimics Geto's greeting to Gojo when he meets him again after 10 years of defection, which catches him off guard.

Gate: Closed

After Mahito destroyed the Mechamaru camera watching over them, Kenjaku predicts their plans of the sorcerers converging and heading their way. Then, he tells them that he's staying there, and shortly after, the Disasters and Choso leave. And as Mimiko and Nanako come from the crowd, he reveals that he deceived them after having them cooperate with him and killing several people in exchange for handing them Geto's body. After they leave, he says he's forgotten what regret feels like. [He had utilised their love for Geto in order to force them into cooperation and to kill several people for Geto's body to be returned, and since they didn't make a Binding Vow with him, he accepted it]

Kenjaku was able to reason that if Itadori Yuji consumed all twenty fingers, one per day, he wouldn't lose control of Sukuna but if he ate ten fingers at once, he likely wouldn't be able to counteract it and would, although temporarily, lose control of his body.

Kenjaku was able to list off a random fact about catfishes just as he was summoning a catfish cursed spirit, which was that in the Mid-Edo period of Japan, they believed a giant catfish moving underground was the cause of earthquakes. He also realises the true strength of Cursed Spirit Manipulation was in its quantity of options, and was able to dodge Mahito's sneak attack from behind.

Kenjaku is also able to dodge arrows fired by Noritoshi Kamo and also block a sniper bullet via cursed spirit. And later, he was able to sense that Kusakabe had used New Shadow Style to block his Maximum: Uzumaki and was even able to dodge Piercing Blood, an attack faster than the speed of sound and easily defeat Choso in hand-to-hand.

After just absorbing and extracting Mahito's Idle Transfiguration, he was able to remotely activate it on the slumbering sorcerers and thus, activate the barriers of the Culling Games. It's revealed that he put marks on two types of people: people who he had ingested cursed objects and non-sorcerers and then changed their brains for strength and sorcery, and also that he handpicked each and every one of them.
[After JUST extracting Idle Transfiguration, he was instantly able to start the merger of the colonies, which means he should have at least equal or, even, BETTER understanding of the soul than Mahito. This is an insane EP feat, given that the soul is the source of all emotions. May or may not have stolen this arg from godsprodigy lol]

Perfect Preparation

Kenjaku had taken the body of Kaori Itadori, Yuji's mother, for the sake of the plan…

It's established the Kenjaku that involved people involved with Jujutsu to be a part of the Culling Games, which Tsumiki is ensnared in. He was also the one to have created the rules, which make sure to keep the Culling Games going for as long as possible so nothing can interrupt the ritual:
1. After awakening a cursed technique, players must declare their participation in the culling game at a barrier of their choice within 19 days.
2. Any player who breaks the previous rule shall be subject to cursed technique removal.
3. Non-players who enter the barrier become players at the moment of entry and shall be considered to have declared participation in the culling game.
4. Players score points by ending the lives of other players.
5. Points are determined by the game master and indicate the value of a player's life. As a general rule, sorcerers are worth 5 points and non-sorcerers are worth 1 point.
6. Excluding the point value of a player's own life, players may expend 100 points to negotiate with the game master to add one new rule to the culling game.
7. In accordance with the previous rule, the game master must accept any proposed new rule unless it has a marked and long-lasting effect on the culling game.
8. If a player's score remains the same for 19 days, that player shall be subject to cursed technique removal.

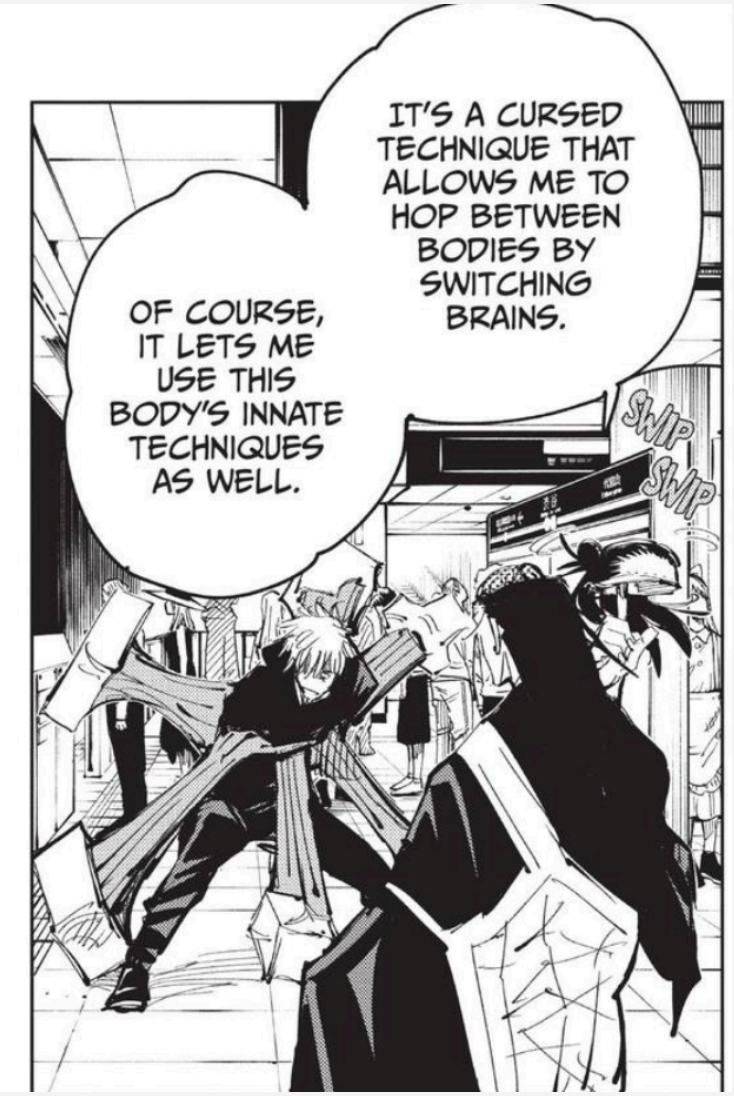
All of Kenjaku's doing thus far was to force the evolution of all human beings in Japan, and his method of doing this was to merge all of mankind with Tengen. This is because Tengen had evolved for 11 years due to not merging with the Star Plasma Vessel, making it not impossible for him to merge with someone other than them. Since there would be no boundaries between humans after Tengen merges with all other humans, evil would spread instantaneously and flood the world with impurity and Tengen wouldn't be able to refuse the merging due to his Cursed Spirit Manipulation.

It's been stated that he was the one who prevented Tengen merging with the Star Plasma Vessel which forced his evolution. The last Star Plasma Vessel was Riko Amanai, who was assassinated by Toji. For Kenjaku to be the one to prevent this, he must have been the one to have hired Toji through the Star Religious Group, implying that he has control over it and was using them up until the point of Geto being on the breaking point and also has access to their wealth, demonstrated as they paid 30 million Yen as a deposit to hire Toji. But why Toji?
-Toji's Heavenly Restriction has him completely break free from Cursed Energy, where Tengen correlates it to fate.
-The Six Eyes user, the Star Plasma Vessel and Tengen are all connected by fate, so this means that Toji is the only one who can "break" through fate via being free.
Gojo surviving or not was up to Toji, and it wouldn't really matter which one he picked as Kenjaku thought through both situations. If he dies, a new Six Eyes user would be born, although as a baby, it couldn't do much. If he lives, Kenjaku could seal him. Effectively, Kenjaku was able to get rid of the man he hired due to Gojo killing him, preventing the merger from Tengen so he can later begin the Culling Games, and was able to ultimately separate Gojo and Geto down the line because he needed to take over a body with Cursed Spirit Manipulation.

As Tengen merging with someone other than the Star Plasma Vessel is very unlikely and incomplete at best, the Culling Games uses the players' cursed energy and the boundaries binding barriers in a ritual to convey the human beings of the country to the other side, and through that, he will start the merging. To start the Culling Games however, he undertook several Binding Vows, one including that he's not the gamemaster, which is one of the things he did to make the Culling Games last as long as possible. Kenjaku cursed everyone in Japan in preparation for it.

There should be at least a few hundred people who he had incarnated from older eras and years, which demonstrates his ability to persuade people and how he is able to persuade them.

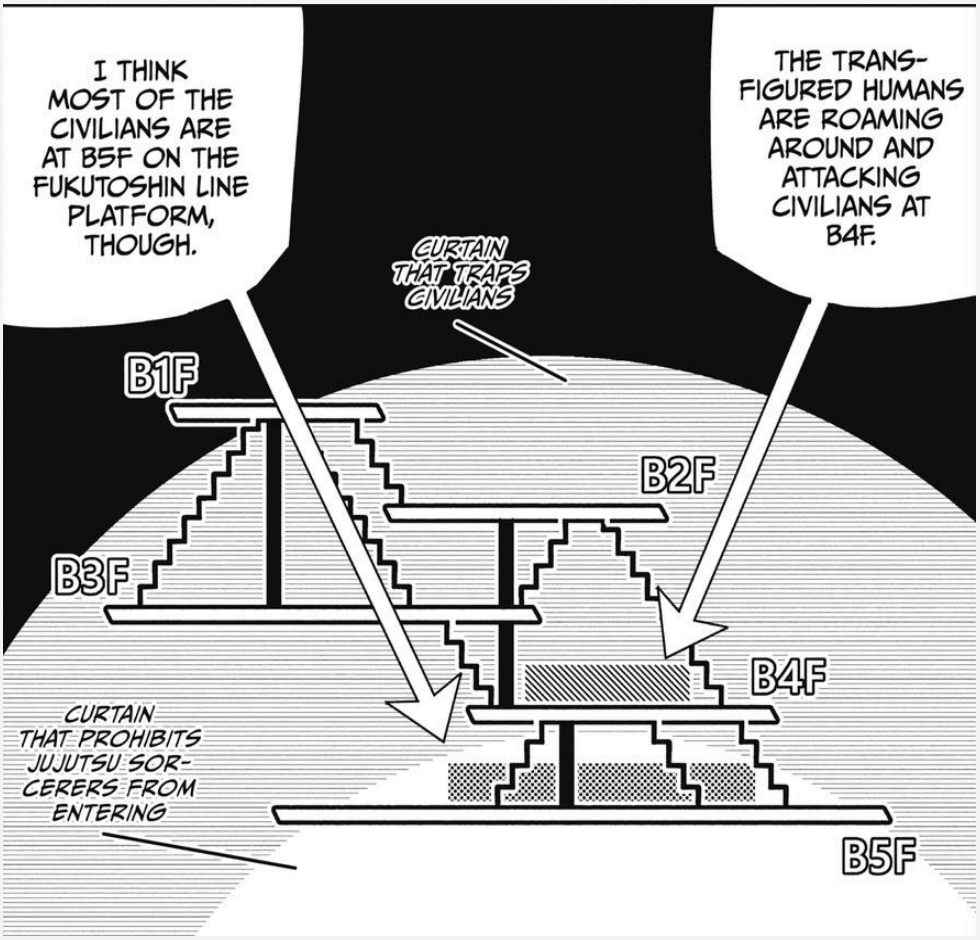
Curse Technique

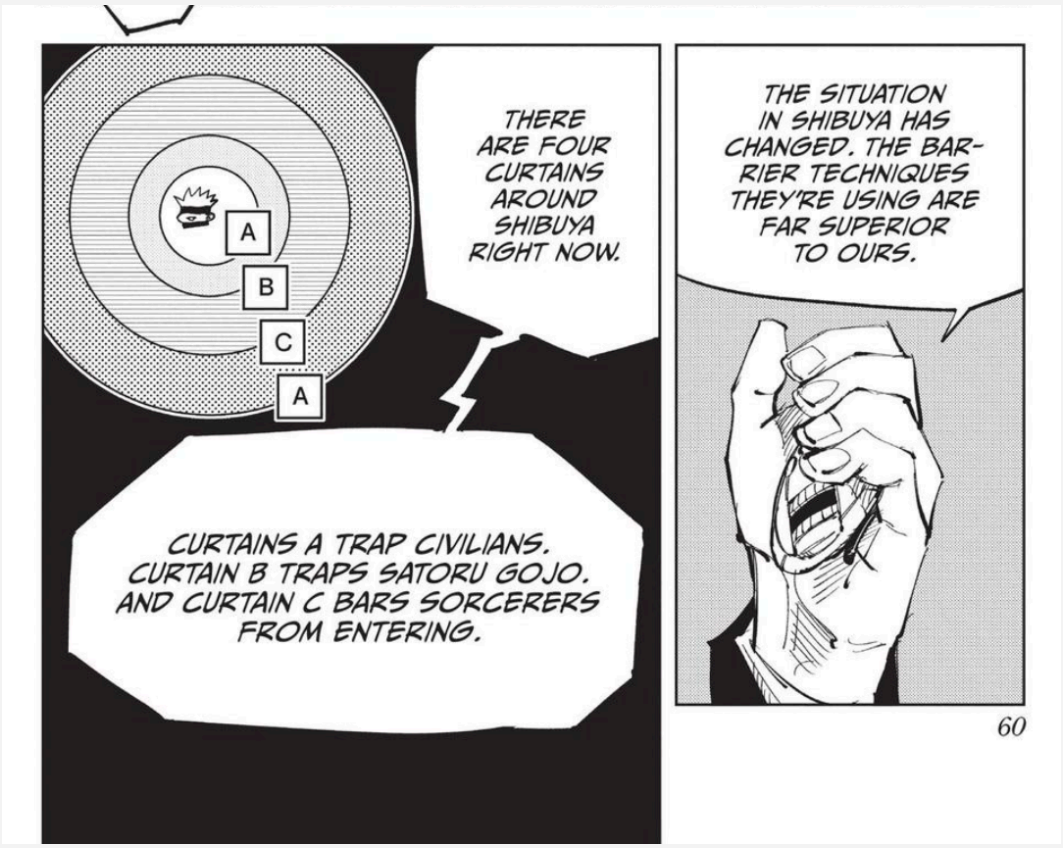


Kenjaku's Curse Technique is Body Swapping. It allows him to hop between bodies by replacing their brains with his, and it also allows him to utilise the body's Curse Technique. It follows the theory of "The body is the soul, and the soul is the body" opposite to Mahito's "The soul came before the body." It also seemingly doesn't replace the host body's memories either. Even the Six Eyes were unable to differentiate between Kenjaku from Geto, and Gojo had to form the conclusion via his own intuition. The Six Eyes were unable to differentiate between them on a spiritual and emotional level, since curse energy is literally negative emotions itself.

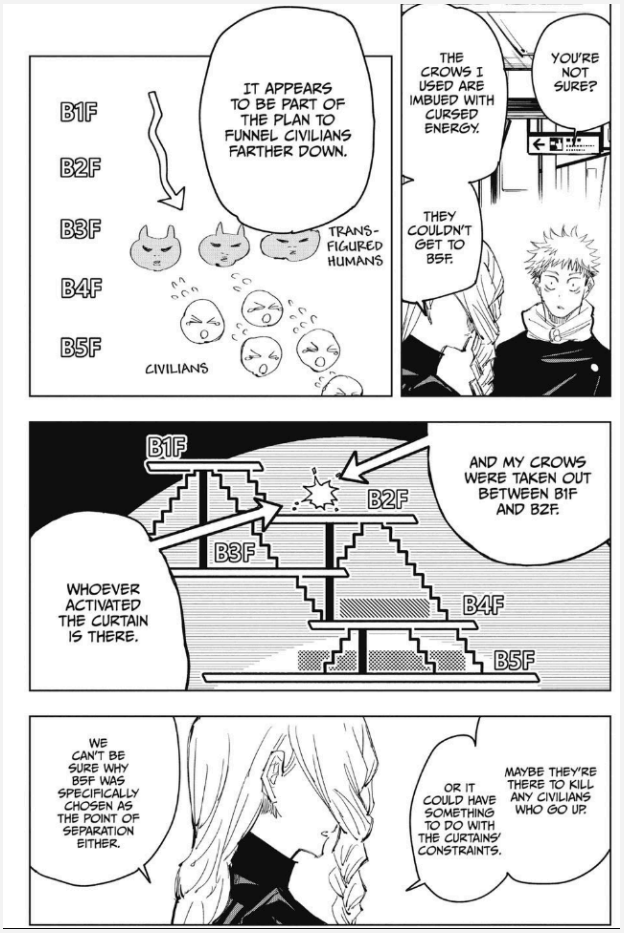
The Six Eyes were able to:
Process three years worth of information within a single minute,
Seeing and assessing the truth of all possibilities,
Gives Gojo knowledge of a person's technique and its weaknesses just by a simple glance at them,
Is capable of reading the movements of people by reading their flow of curse energy,
Allows for precise manipulation of curse energy at an atomic level,
Was able to sense Toji from afar, a person with no curse energy,

Notes/Extras



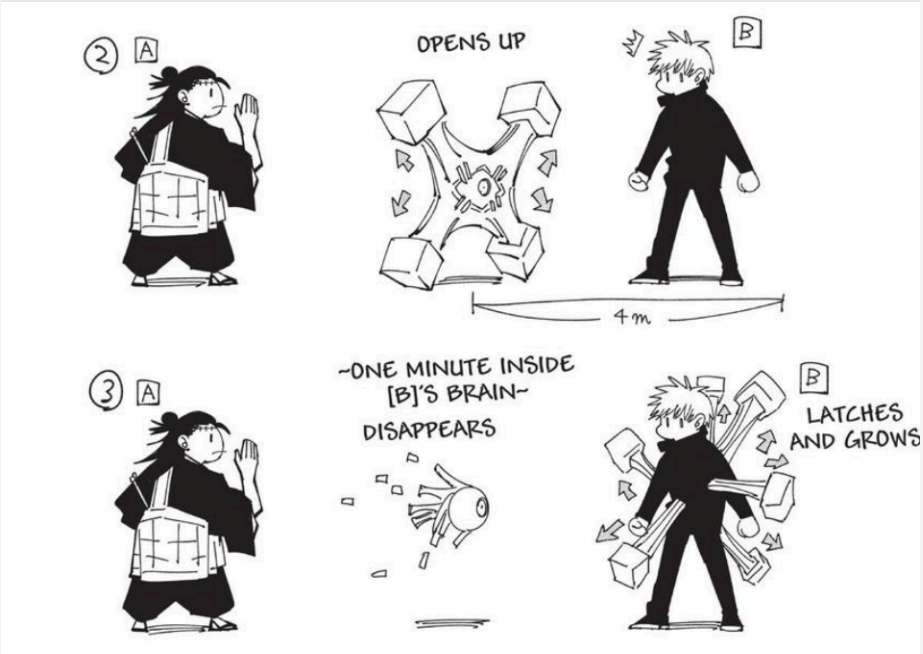


B1F - Hikarie Building
Shibuya Station and all other stations present are connected to the Tokyo Metro serve
All of the subway platforms are stationed on the basement floor B5F of their respective building. For example, the Meiji-Jingu-Mae Station is connected to Shibuya Station via the B5F Fukutoshin Line. Someone can board that train to Shibuya and reach their destination in just a few minutes.
Gojo, the Disasters and Choso are on B5F of the Hikarie Building/Meiji-Jingu Mae.
Civilians were funnelled down here
Meiji-Jingu-Mae's veil prevents sorcerers from entering



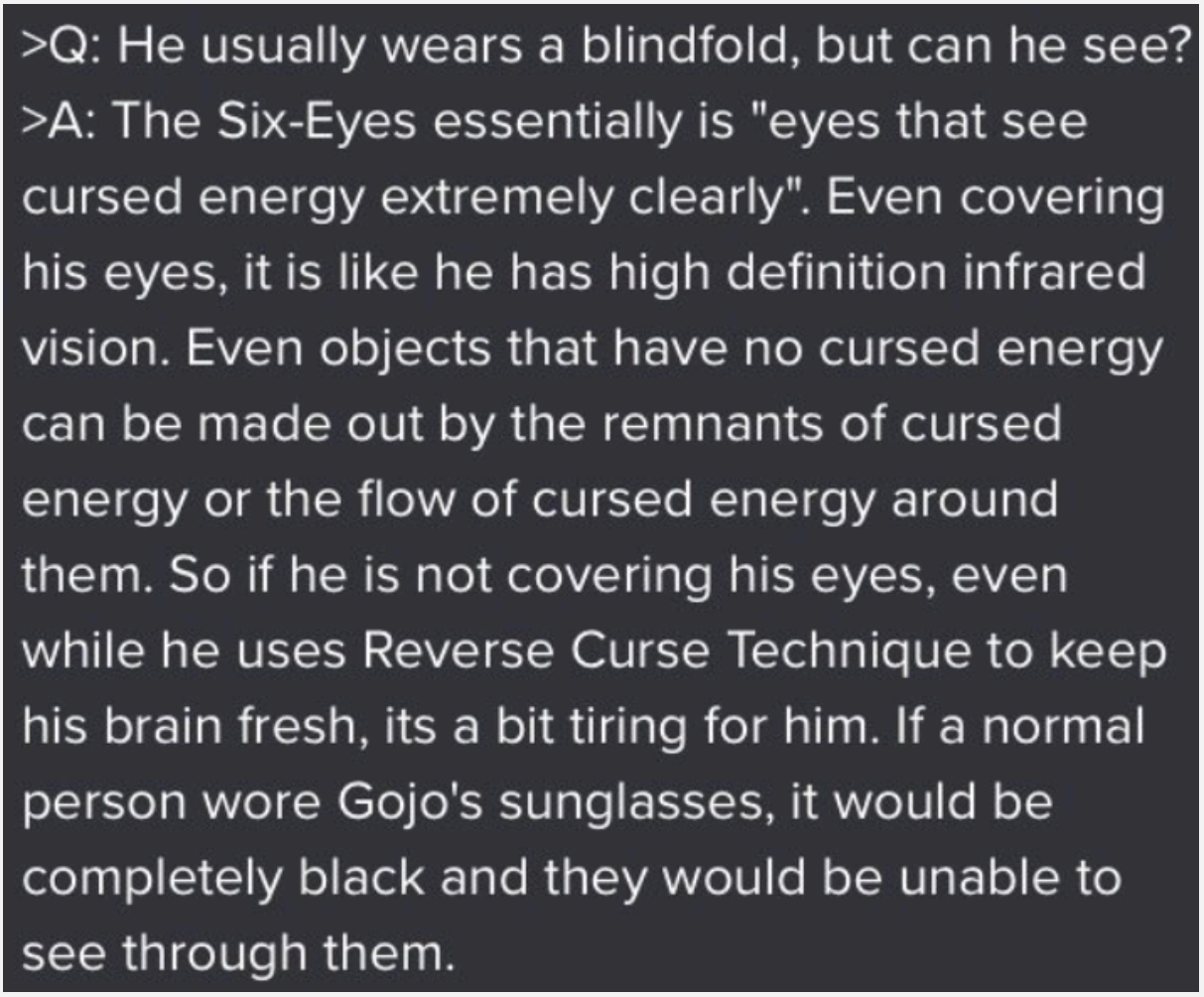
the junpei feat is kinda debunkable if you actually read into the manga a bit but i cant do that in a doc lmao 🤷, same with the fearsome womb feat but kinda less

the death painting reasoning is kinda flimsy and you could probably say it's intuition but wanking kenjaku is what this doc does best



Kenjaku needs 1 minute of time to pass in Gojo's brain, but Gojo seeing his "dead" best friend flooded his mind with three years of memories, and due to the Six Eyes, he was able to process all of these memories in a minutes' worth of time. This is the interpretation I use in this document, but you are welcome to use other one's. This is backed up by this.

JJK Fanbook: Page 42



The Six Eyes also allow for… whatever this is. And this. Can't forget this. This is what Kiyokouji used to wank Kenjaku, since even the “Rokujintsu”, something that can “know all the future and past of people” and “allows hearing all the sounds on the earth”. Even the “Gogan/Five Eyes” which have the ability of all other eyes in Buddhism, were unable to differentiate between Kenjaku and Geto.