FUKUROU FEATS DOC

*The Owl*

Fukurou is narratively a master of Poker and highly proficient and experienced gambler with connections to both Kakerou and Ideal. He is arguably the closest 'true gambler' compared to Baku himself, continually putting his life on the line for the thrill of it.

[Bluffing, EP, EE, acting skills, social integration, negotiation, stress tolerance, composure]

Tower of Karma:

(Chapter 206)

Fukurou is involved in the creation of a staged match with Suteguma to trick Baku into identifying Suteguma's fake habit, effectively misdirecting Baku by wasting his time and concealing the fabrication of the Poker gamble.

[Indirect manipulation, individual manipulation, logical manipulation, concealment, misdirection, acting skills, fabrication, trap setting]

Bookstore:

(Chapter 322)

Fukurou plays a game of stud poker with Hal, inducing fear into him by flaunting his reputation as a poker master that not even Usogui could challenge. He also sets a trap for Hal if he came unprepared to the gamble by stationing gunmen in advance to test if Hal had precautions.

[Direct manipulation, emotional manipulation, bluffing, trap setting, trap evasion]

Protoporos:

(Chapter 410)

Gains easy access to the Developers' HQ by masterful application of the insane strategy of hiding in a box.

[Concealment, tactics]

(Chapter 415)

Fukurou, with limited sensory capabilities due to the bandages around his face impairing his vision, immediately understands the structure and purpose of his surroundings, concluding his is in a prison-type facility based on one of the walkways.

[Pattern recognition, observation, VSI]

(Chapter 416)

Fukurou acts as an insider source of information on the Developers to aid Lalo. It is explained that Fukurou hid himself among the outlaws to disguise his arrival, leading to him planting himself in the Developers' HQ.

[Concealment, information gathering, strategy efficiency, situational awareness]

(Chapter 417)

After receiving news that Lalo has killed (fake) Arata, Fukurou comments that they 'really were like oil and water', displaying an acute understanding of Lalo's self-centred worldview and ideology, and that he had already expected the eccentricities of both men to conflict with each other. Fukurou then goes on to confront Hachina with his failure during the gamble between them when the latter was a teenager, inducing fear in Hachina.

[EU, cold reading, direct manipulation, emotional manipulation]

(Chapter 447)

During Fukurou's attack on the HQ to seize the main computer from the developers, he observed that a gun has been planted near the computer in advance, which he acquired by misdirecting Hachina under the pretense of being out of bullets. Fukurou concludes that rewriting the system using the passwords would be impossible based on Hachina's presence alone. He then successfully bluffs against Hachina that he will destroy the main computer, allowing him to negotiate a Kakerou gamble based around Poker to allow Lalo to win the Ban Match.

[Misdirection, inductive reasoning, bluffing, negotiation, planning aim, planning versatility, planning contingencies, situational awareness, tactics]

Air Poker:

(Chapter 448/449)

Fukurou quickly grasps the rules and structure of the Air Poker gamble, as well as the dynamic between the bottom and top floors. He maintains his composure upon hearing of the capabilities of the Witch Pain, and later infers that Hachina lost his memories of his initial gamble with himself, as well as his relationship with Baku.

[PSI, WMI, composure, stress tolerance, abductive reasoning, EP, EM, linear thinking, convergent thinking, perception]

(Chapter 450-456)

Fukurou constructs his first hand, a straight flush, using a mental deck. He then observes a brief sense of relief from Hal as he checks to see if his limbs are still attached after the

'dismemberment' torture. During the second round, Hal's hand is stronger, leading to Fukurou suffering the 'Death by burning' torture from the Witch Pain. Despite experiencing this intense agony, Fukurou still manages to flawlessly construct a Royal Straight Flush hand, winning round 3.

(For the sake of glazing we will ignore Fukurou's miss during Round 4).

[PSI, WMI, observation, EM, EP, pain tolerance, stress tolerance, cognitive discipline, perseverance]

(Chapter 464/465)

Fukurou infers that Hal missed on purpose during the 4th round, and concludes that he must also miss on purpose to figure out Hal's intentions. Fukurou comes very close to overcoming the Witch Pain wedge but just falling short, later remarking that if he were in his prime, he might have been able to overcome his instinct. Fukurou is also shown to quickly interpret the morse code from Baku to Hal despite being under immense pressure at the time.

[Intuition, abductive reasoning, cognitive discipline, VCI]

Surpassing The Leader:

(Chapter 495)

Fukurou perceives the idea of 'exaggerating the opponent's mind', a direct read that matches Yakou's thoughts, despite not even being at the match to watch. Furthermore, Fukurou predicted the relevance of 'superpower senses', which Baku makes use of by turning around just as Baku was about to drop, which links to Baku's wedge strategy to manipulate Leader under such premises.

[Perception, EU, EP, prediction, abstract reasoning, lateral thinking, metacognition, psychology]

(Chapter 504)

Fukurou further expands on the idea of Baku using his own image as a wedge against Leader, accurately predicting that he would still be holding the handkerchief at that time.

[EU, EP, psychology, prediction]

(Chapter 515)

Perceives Baku's aura of determination returning and Souichi's struggle against his instincts despite having literally zero indication of this. It's as though Fukurou is experiencing the gamble alongside them.

[Perception, EU, EP, EE, psychology]

(Chapter 518)

Fukurou predicts that Baku will win the gamble despite the immense odds stacked against him.

[EU, psychology, intuition]

(Chapter 525]

Fukurou is the first to figure out that Baku has used a leap second to win STL, asking Hal how many seconds are in one minute and comparing it to being 'pilfered by a fox' while the other referees were still in shock.

[Abductive reasoning, composure, information gathering]

Still gets slammed by Billy 😭