Pokemon mystery dungeon: the past pursuits
Connor baker - Dimensional swap scheme. (Remade)



Disclaimer: I know this scheme still isn't foolproof and still has holes somewhere I'm sure so look out for that if you don't mind. Thanks.

Context:

In about 4 weeks,the umbreon guild is set to embark on a large, one week long expedition, but whether a guild member gets picked to participate is determined by if they manage to earn a certain amount of poke (the world's currency) in the following two weeks. A week into the process, it becomes apparent that it'll be rather unrealistic for Connor and Cathy to achieve the goal under normal circumstances. Too many missions went wrong, together with pretty bad luck. Connor and Cathy are also being targeted by a notorious outlaw called Nihan and Connor has to find a way to somehow bypass the tracking orb she

has implanted in his body to know in which direction his location is, as trying to remove it would most definitely kill him.

When Connor comes up with this, it is 3 weeks until the expedition, and 2 weeks until it is known who gets picked.

Events:

After gaining information on Hoopa's location during his spying on several guild while scheming to take down guildmaster sylveon, something that only very few select high ranking explorers and guildmasters know just like with other legendary pokemon, connor extensively researches about its legend in the guild library.

There he finds out about its mannerisms, sightings, explorer testimonies and abilities to open portals and windows to other worlds and alternate dimensions as well as being able to open portals to dimensions that are based on a person's freshest fears.

The location and dimensions these portals lead to are also based on where the fear comes from. Since connors knows that cathy is very passionate about their explorations and is very worried of being unable of participating in the expedition, he figures that one of these portals she would be sent to if they were to fight hoopa would be a portal about 3 weeks into the future inside of the umbreon guild at the morning before the expedition takes place, since cathy is scared of what will happen at that place shortly before the expedition.

Connors own main motivation for this however was about checking if his spouse in the human world was still alive. So by finding hoopa, connor could potentially beat hoopa in some kind of battle in an exchange for getting a look into the human world via one of their portals.

Palkia, the spatial pokemon, is a legendary pokemon responsible for keeping everything across the space and dimensions in order. The legend around it says with every heartbeat it scans if everything is in check.

Connor has however remembered another, unrelated article he has read about legendary pokemon. One where it was found out that pokemon that naturally had the ability to travel to their own separate dimensions were never able to be more than 8 days inside it without being forced out by a power that hasn't really been explained by researchers yet, but it is theorized to be palkias doing, as it has been found out too that this limit is not a matter of a pokemon's power or concentration.

So theoretically, if Connor were to spend just 8 days outside of his main dimension, he would already be forced to go back. What seems like a crippling limitation actually becomes his biggest ticket to making this work.

Fast forward around 12 days later (just two days until picked and a week to prepare for the expedition) when Connor takes Cathy to the dungeon on a day off and very late into the night so no other missions get in the way. While she herself doesn't really get anything from it,passing up the opportunity to observe a legendary pokemon is only something few explorers would do. (It's important to know that Cathy doesn't know about the swapping part of the scheme in the slightest, only that Connor wants this favor from hoopa.)

In the deepest floors in the dungeon, they eventually encounter hoopa and connor tells them about the offer. Knowing that hoopa is a mischievious pokemon looking especially for entertainment, they did agree.

Long story short, cathy and connor get absolute belt to ass for most of the fight. not in the sense that they get injured badly, but they do get completely toyed around with and constantly sent into different dimensions. As the fight grows more stale for hoopa, they started using the fear-based portals to maybe amuse themselves at Connors and Cathy's reactions.

As soon as Connor sees one of those portals appearing behind Cathy, he yells at Cathy to distract Hoopa and immediately shoves her out of the way and enters the portal himself (the fear based portals are identified by a different hue). Connor also made sure to act much closer to Cathy than he actually is during the fight to make hoopa think that this move was simply to save a teammate from getting scared shitless even more.

(its also important to know that while hoopa can control what dimension they exactly sends people to, they prefer to keep it random as constantly controlling it can become exhausting over time. So while there was no 100% way for Connor to know it was the right dimension, even if it was the wrong portal it still would've given Connor valuable insights into Cathy's mind that he could have used later. He assumed the first portal was the correct one as the near future was Cathy's most noticeable fear at this time.)

After about two minutes of Cathy „fighting“ hoopa 1 on 1, hoopa opens up the same portal again where connor falls out and shakes himself off.

Nearly instantly Connor proposes with surprising confidence to hoopa that if he wants actual entertainment, they should play a game of his choice in exchange for the favor of getting to look in the human world. Hoopa is caught off guard but agrees under the condition that they get to play against Cathy since she performed better during their fight and was funnier to screw around with, but Connor was still allowed to give her advice at all times during the game.

The game will mostly happen offscreen between chapters, might be a strategy based card/board game or whatever, one that hoopa says they already played with many explorers who wanted to go to another dimension.

All you have to know is that it's an absolute no diff stomp with Connor effortlessly anticipating all of hoopas moves and telling Cathy to play accordingly, the reason for that is explained shortly.

So after they got completely demolished, hoopa lets Cathy take a look into the human world since she was technically the one who won the game. Cathy just tells Connor about his spouses state right afterwards. Hoopa tells them both, especially Connor, to have good luck getting back to where they came from.

The exact next day (day 13, just one day before the explorers for the expeditions are picked) , Connor ends up winning a very high amount of poke in the lottery (anonymously) which is done at the bank of the story's main location. This money is automatically counted as their earnings since 80% of it still goes to the guild per policy, Cathy and Connor just split the rest.

Then during the majority of the expedition, Connor seems to nearly effortlessly anticipate and predict all incoming dangers, saving several of his guildmates time and time again in the process. This sudden knowledge advantage also extended to a few things outside of the expedition for even up to a whole month.

The way he did this was by swapping himself out with a version of himself that was from the same day of the expedition at around 4AM while he went through Hoopa's fear based portal that were intended for Cathy. This future version of Connor already knew everything happening up to the expedition. This version also took the original Connor's place for the next 8 days, hence why he knew which lottery number would be the winning one, this way getting accepted for joining the expedition next week.

It was only logical for the future version of Connor to accept this deal, as it would send him back in time before he has to go to the expedition in the future dimension and send him forward again before he would have to go on the one in the present dimension while the only thing he has to do in that time is to evade Nihan. Less work and similar danger for him.

But that is not the end of what the present Connor actually did. The moment he came into the the future dimension, he took one of Cathy's communication orbs, who was still sleeping, and called Moony (Zoruas tend to be nocturnal here) and suggested pranking Cathy by her using her abilities to imitate Guildmaster Umbreon's voice and announce to Cathy over call that the expedition has been postponed until a month later and that they are counting the currency they have to earn from 0 again until then. This reignites Cathy's previous fear, but instead shifts it to 1 month into the future instead of the original Cathy's 3 weeks. 1 month is long enough for him to get useful info and short enough to seem believable for postponing an expedition.

Connor's next move is to then lay all his cards on the table and tell the future Cathy everything he has been planning, that he is from a past dimension because he switched positions, and that this announcement is a huge roadblock. He offers her to do the same process in order to win the lottery

again to be able to join the expedition, and that everything will return to its normal state anyway after 8 days of being swapped.

The future Cathy agrees to this, everything plays out like it did the first time and Connor manages to throw himself through the same type of portal again. This time however, he offered the Connor of the second future dimension to Evade Nihan in his place in exchange for him playing hoopa's game for him. After swapping with the second future Connor, the present Connor simply spends another few hours learning information of the last 37 days and then literally just runs away and hides for the rest of the week. It's a dirty move, but since this is his last destination before he gets sent back to his dimension, there's nothing really forcing him to uphold his part of the deal, effectively outsmarting himself.
(the Cathy from this dimension however does survive this timeframe as only Connor disappearing and her going on missions alone makes her appear too much as a bait/trap for Nihan to take)

About one week later, (Day 20, just the day before the expedition starts) the present Connor gets pulled back into his original dimension again, this time at the position before he entered it, which is inside Hoopa's dungeon. The same happens to the future Connor, since he has spent the exact same amount of time (8 days) being in a swapped dimension. Everything that has happened to the future Connor as well as what Cathy told him about his fiancee's state has been written down by him, so the present Connor still receives this information. Having satisfied his need of entertainment through this plan, Hoopa lets him off the hook and Connor gets back out and back to his guild with an escape orb, getting to continue everything like nothing happened, now with information of the entire month and a few things regarding Nihan over the next month.

This way, Connor has gained another promotion, higher reputation due to saving his teammates, higher financial standing, knowledge of his fiancee's state, crucial future information of Nihan as well as successfully deceived her into coming to the conclusions that he can turn invisible, some knowledge of the events of the entire next month.

It is important to mention that he only got information of some general events, as directly asking his second future self who originally inhabited the second future dimension was not possible, together with the fact that he has not documented the events in case they were found, since his connection with Nihan is supposed to be secret. He was able to get ahold of all the events during the expedition in that

dimension though.) all through using and slightly altering Cathy's fears and exploiting hoopa's as well as Palkia's powers.

Connor then uses that information to influence the events during the expedition, save guildmates, and gather information that later proves critical in his cat & mouse game against Nihan (That is all I will say on this though. In general the doc on Nihan and her feats against Connor will go deeper into this)

One effect this also had on Nihan was how Connor exploited the functions of the tracker orb. When he successfully exposed Guildmaster Sylveon, Nihan knocked him out and implanted it in his body in a way that was impossible to remove upon recognizing him as a threat, constantly knowing the direction he is in but not the exact location. Think of it like a compass.

Since this orb still is connected towards the one implanted in the Present Connor's body, it will point the tracker orb to the same direction he is standing in despite being in another dimension. For example, the tracker orb in the present dimension shows that the one in Connor's body is right next to her in the fourfold plaza's fountain, but absolutely nobody is there because the present Connor would be standing in the fountain that is in the future dimension.

This along with the fact that Connor's and Nihan's arrangement consisted of her leaving him alive in exchange for him sharing information of technology from his human world as well as with how humans are spoken of as a very advanced species makes her come to the conclusion that Connor has gatekept this specific technology to use it against her.

This is also something Connor will later use to his advantage.

Is this a W scheme chat?

How bro felt after doing that



