Siesta Document Feats

-The Already Dead Detective
-The Great Detective
-The Legendary Detective
-The Schrödinger's Detective
-The Ace Detective



Siesta (Her code name) is the titular heroine and one of the main characters/protagonist of The Detective is Already Dead (also known as Tanmoshi) series, who calls herself the Great Detective.
This document is intended to inform people of Siesta's feats within the main Light novel.
Of course tho, the best way to truly gauge Siesta's intellect is to actually read the Light Novel. And also, If you want to add a feat or statement in this doc, then please dm me on discord :3

"A first-rate detective solves a case before it even happens." ~Siesta

"Gifted with both intelligence and beauty, artless and lovely, absolute perfect—Just by appearing, she makes birds sing and flower's bloom, and the case is closed before it truly opens." ~Siesta Description

"I'll take responsibility and delete your computer search history" ~Siesta

Completion : 10%
Solo doc made By u/creationcawthon2 (Reddit)
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FSIQ + Cognition + Knowledge + Analysis + Memory + Intelligence Concept :

-Siesta easily memorized all of the world's future crises stated in the sacred texts and can easily state all of them. In theory, there are more than 100 '000+ sacred scriptures with every scriptures talking about world wars, pandemic, climate changes, pandemic and others. (She also anticipated 83% of them correctly which means that she anticipated 83 '000+ crisis from the sacred texts from basic calculation.)
[WMI + PSI + Anticipation + Prediction]

-Siesta was able to have easily memorized all of the date for all of the members of the MIZOEV FEDERATION, including both past and FUTURE history of all of the tuners and both the feds, wrote it down in the journal she gave to Noches after done writing it for 5 years (The MIZOEV FEDERATION prob have existed for centuries also btw).
[WMI + PSI + FRI + Knowledge + Information Gathering + Data Analysis + Stress Tolerance + Perseverance + Prediction + Intuition]

-Siesta found out the hideout of Morris by creating and visualizing millions of connections with billions of possibilities just through a single unknown person in a vast world without any info or hints.
[PSI + VSI + WMI + FRI + Analysis]

-Siesta has memorized the entire layout of her respective cities of residence, which is Britain and can visualize it in a single bit without any problem considering how crazy her VSI and PSI is.



(The most detailed Britain map I can find is probably outdated tbh.) And also can take notes of all of the roads and structures that change for 4 years and navigate through it without any problem. (Her mapping out every roads she see in her mind and memorized it is basically a default move fo her)
[WMI + VSI + PSI + Knowledge + Analysis]

EI + SI + AC + Manipulation + Deception + Psychology + STP :

Reasoning + Thinking + Sensory + Judgement :

-In the hijack plane event, Bat offered his challenge, telling Siesta he'll let all the passengers go scot-free if she manages to deduce the reason for his hijacking of the plane, Siesta through this goes through 2 different thought processes:

1. Bat's goal with this stand and his thought process :

-Bat is trying to play with the chances of his survival, despite him being under a punishment and is forced to commit suicide alongside everyone on this plane regardless.
-Siesta questions Bat's motives directly, to which he responds that he's simply doing this for the thrill of it. This contradicts her intel, as if she answers correctly, he should theoretically leave the plane alone, but that goes against his mission, which means Bat is lying to cover up the true reason for this show-off. Bat is attempting to purposely "fail" his mission to get captured and escape the clutches of SPES. Siesta profiled Bat at this moment from understanding all the variables about his person;
-He is a partial Android from SPES
-Tasked with a suicidal punishment due to a betrayal.
-He refuses to go down without a fight, even if it's merely for show.
This would mean that Bat is prideful yet afraid of death.

2. How to counter any logically possible action he might take depending on her answer :

The best way to deal with Bat is to corner him in a way where she confirms his hubris and causes him to feel humiliated and in turn, causes him to switch gears from escaping the organization to offer her as a catalyst to forgive him and spare his life.
[Logical Thinking + Logical Reasoning + Abductive Reasoning + Associative Thinking + Inductive Reasoning + Deductive Reasoning + Abstract Reasoning + Linear Thinking + Abstract Thinking + Emotional Understanding + Emotional Perception + Psychological Profiling + Psychological Analysis + Cold Reading]

-Siesta evaluates the murders attributed to the modern-day Jack the Ripper and identifies Cerberus as the perpetrator, Siesta begins by examining the pattern of murders attributed to the modern day Jack the Ripper. The brutal nature of the crimes, specifically targeting hearts, matches the methods of Cerberus, a known SPES operative. Siesta's prior encounters with SPES give her insight into their modus operandi and the specialized abilities of their members, such as Cerberus's enhanced olfactory senses. Siesta compares the details of these murders to her database of previous cases involving SPES. She notes similarities in the victims' conditions, such as the surgical precision with which the hearts were removed. She matches these traits to Cerberus, a SPES android with heightened sensory abilities. Cerberus's codename, drawn from the watchdog of hell in mythology, aligns with its role as a relentless hunter. Based on the evidence and her knowledge of SPES operatives, Siesta deduces that Cerberus is likely behind the murders.
-She leverages her prior knowledge of Cerberus's advanced sensory capabilities and ties to SPES. At the church, Siesta investigates the murder of a clergyman beneath a large cross. She observes the body, identifying details that indicate Cerberus's involvement, such as the precise removal of the heart. Using one of her seven tools, a special mirror, she uncovers additional clues invisible to the naked eye. Siesta examines the corpse and surrounding area for signs of the killer's method. The absence of hesitation marks and the surgical precision suggest an experienced or enhanced perpetrator, like Cerberus. The mirror, one of Siesta's seven tools, likely reveals hidden elements (e.g., blood splatter patterns, fingerprints, or energy traces). This tool enables her to detect evidence that normal forensic methods might miss.
-After identifying Cerberus as the perpetrator, Siesta theorizes that these murders are not random but part of a larger SPES operation. This conclusion stems from her knowledge of SPES hierarchical structure and their history of using agents to carry out specific objectives. Siesta infers that Cerberus's actions are not independent but follow directives from SPES, much like Bat's prior actions. The targeted killings suggest a calculated purpose, possibly related to harvesting hearts for SPES experiments. Siesta's experience with SPES helps her recognize patterns in their methods, such as using specialized agents for specific roles. Cerberus's involvement hints at a larger conspiracy, making this case part of a broader threat. By linking Cerberus's actions to SPES, Siesta understands that capturing Cerberus could lead to identify SPES's plans and identifying higher-level operatives.

-Siesta memorized the scent of Bruno's perfume and cosmetics and could easily identify them even after 7 years without contact with him.
[WMI + Sense + Observation]

Foresight + Adaptability + Miscellaneous :

Strategy + Tactics + Planning + Field Skills :

THE HIJACK PLANE PLANNING :

Siesta orchestrates Kimihiko Kimizuka's life to be a trouble magnet for her to use from the moment they meet, ensuring he becomes her assistant and plays a key role in her plans. Siesta also identifies Kimihiko's personality traits (e.g., his "trouble magnet" tendency) and utilizes them to her advantage, which means that Kimi is a person who is magnet to attract trouble that she can utilize for future missions and also deduced that he is the singularity considering his trouble with the false innocence of being in a murder case in which Siesta dismissed the case and proves his Innocence, (the deduction In simple term about him being the singularity : His reluctance doesn't diminish his importance but emphasizes his singularity, as it sets him apart from others who might seek such roles), and so decided to test it by planning the plane hijacked she predicted. She subtly ensures Kimihiko feels both indebted to and dependent on her, solidifying his loyalty. All of this still before the hijacking, Siesta wields enough influence to command the men in black to order them to deliver her musket in a briefcase to the airplane via coercion Kimihiko, anticipating the necessity of the weapon for the hijacking event. Siesta predicts the hijacking event caused by Bat, a member of SPES, and prepares accordingly. Her ability to foresee Bat's actions mean a deep understanding of SPES's behavior and operational patterns. By ensuring her musket is on the plane, she prepares for a situation where she will need to neutralize Bat. Siesta had known in advance that Bat was ordered to execute a hijacking on this plane as a punishment for betraying the organization, meaning he'd have to kill himself in the process, if he doesn't, the organization will simply come after him. Siesta was asleep on the plane, next to Kimizuka in the seat she ordered for him, eventually her cue came, and the plane attendance asked for a detective, Siesta responded solidifying her role and swiftly pulling Kimizuka alongside her, labeling him as her assistant and calling him "Kimi". Arriving at the head of the plane, meeting Bat for the first time in person, Siesta remained unfazed, fabricating her and Kimi's origins and making up a code name for him on the spot,despite being under the gaze of a dangerous individual with unknown potential. Once Bat offered his challenge, telling Siesta he'll let all the passengers go scot-free if she manages to deduce the reason for his hijacking of the plane, Siesta through this goes through 2 different thought processes :

1. Bat's goal with this stand and his thought process :

Bat is trying to play with the chances of his survival, despite him being under a punishment and is forced to commit suicide alongside everyone on this plane regardless. Siesta questions Bat's motives directly, to which he responds that he's simply doing this for the thrill of it. This contradicts her intel, as if she answers correctly, he should theoretically leave the plane alone, but that goes against his mission, which means Bat is lying to cover up the true reason for this show-off. Bat is attempting to purposely "fail" his mission to get captured and escape the clutches of SPES. Siesta profiled Bat at this moment from understanding all the variables about his person; A partial Android. Tasked with a suicidal punishment due to a betrayal. He refuses to go down without a fight, even if it's merely for show.

This would all mean Bat is prideful yet afraid of death.

2. How to counter any logically possible action he might take depending on her answer :

The best way to deal with Bat is to corner him in a way where she confirms his hubris and causes him to feel humiliated and in turn, causes him to switch gears from escaping the organization to offer her as a catalyst to forgive him and spare his life. This will directly create a situation where she can test Kimi's abilities, effectively using her analysis on Bat's mentality to her own gain. Siesta answered Bat accordingly, saying the only reason he hijacked this plane was due to boredom and having too much free time, and despite Kimi's reluctance of believing Bat's initial provocation about this claim, Siesta implied that Bat wouldn't be such a coward that he'd lie his way out of his own challenge, this causes Bat to laugh maniacally at Siesta's boldness and admits his defeat, Kimi despite his great perception and ability to read people and understand their underlying intentions couldn't see the hollowness in Bat's laugh, yet Siesta could, which confirmed her previous thought process, and cued her to continue her strategy as planned where she later use Kimi as comforting tool for the other passengers for safety by going back to back part of the plan. After they defeat Bat. Kimihiko asked Siesta when she prepared the musket bullets infused with his blood and Siesta replied that he had organized everything in advance and Kimihiko with Siesta's confirmation understood that it was Siesta who sent him on the plane, for this plan Siesta had two objectives. To ensure that with Kimihiko her rifle passes through the airport controls, so that he can then use it to nullify Bat's powers towards her, since this is the ability of her musket. To have with him and exploit, Kimihiko's unfortunate ability to attract cases towards himself, to solve as many cases as possible and also to have advantages against the SPES organization

[Short Term Planning + Planning Foresight + Planning Aim + Planning Process + Planning Preparation + Tactics + Strategic Thinking + Strategy Adaptability + Individual Manipulation + Emotional Manipulation + Emotional Management + Emotional Perception + Direct Manipulation + Psychological Analysis + Emotional Understanding + Coercion + Fabrication + Cold Reading + Concealment + Indirect Manipulation + Leadership + Emotional Engagement + Social Skills + Influence + Deductive Reasoning + Associative Thinking + Abstract Thinking + Linear Thinking + Abductive Reasoning + Prediction + Anticipation + Pattern Recognition + Information Gathering + Connecting The Dots + Information Gathering + FRI]

JACK THE RIPPER CASE STRATEGY :

Kimihiko and Siesta are in England (London), they are having fun on the beach. After the Opening we see them on a case with Fuubi-san from the police. Fuubi-san visited them at the crime scene where Siesta and Kimi were staying, casually smoking a cigarette. She revealed she had been deployed to England and was returning to Japan soon. Fuubi Kase, a red-haired police woman we met in Japan, hadn't shown up for almost three years. She unexpectedly requested our help in capturing a modern-day imitator of Jack the Ripper, responsible for recent brutal murders in London.

Siesta Deduction On Why Cerberus Is The Perpetrator :

-Siesta evaluates the murders attributed to the modern-day Jack the Ripper and identifies Cerberus as the perpetrator, Siesta begins by examining the pattern of murders attributed to the modern day Jack the Ripper. The brutal nature of the crimes, specifically targeting hearts, matches the methods of Cerberus, a known SPES operative. Siesta's prior encounters with SPES give her insight into their modus operandi and the specialized abilities of their members, such as Cerberus's enhanced olfactory senses. Siesta compares the details of these

murders to her database of previous cases involving SPES. She notes similarities in the victims' conditions, such as the surgical precision with which the hearts were removed. She matches these traits to Cerberus, a SPES android with heightened sensory abilities. Cerberus's codename, drawn from the watchdog of hell in mythology, aligns with its role as a relentless hunter. Based on the evidence and her knowledge of SPES operatives, Siesta deduces that Cerberus is likely behind the murders.

-She leverages her prior knowledge of Cerberus's advanced sensory capabilities and ties to SPES. At the church, Siesta investigates the murder of a clergyman beneath a large cross. She observes the body, identifying details that indicate Cerberus's involvement, such as the precise removal of the heart. Using one of her seven tools, a special mirror, she uncovers additional clues invisible to the naked eye. Siesta examines the corpse and surrounding area for signs of the killer's method. The absence of hesitation marks and the surgical precision suggest an experienced or enhanced perpetrator, like Cerberus. The mirror, one of Siesta's seven tools, likely reveals hidden elements (e.g., blood splatter patterns, fingerprints, or energy traces). This tool enables her to detect evidence that normal forensic methods might miss.

-After identifying Cerberus as the perpetrator, Siesta theorizes that these murders are not random but part of a larger SPES operation. This conclusion stems from her knowledge of SPES hierarchical structure and their history of using agents to carry out specific objectives. Siesta infers that Cerberus's actions are not independent but follow directives from SPES, much like Bat's prior actions. The targeted killings suggest a calculated purpose, possibly related to harvesting hearts for SPES experiments. Siesta's experience with SPES helps her recognize patterns in their methods, such as using specialized agents for specific roles. Cerberus's involvement hints at a larger conspiracy, making this case part of a broader threat. By linking Cerberus's actions to SPES, Siesta understands that capturing Cerberus could lead to identify SPES's plans and identifying higher-level operatives.

[Not finished]

[Short Term Strategy + Short Term Planning + Strategy Foresight + Strategy Preparation + Planning Preparation + Planning Formulation + Strategy Execution + Strategy Adaptability + Tactics + Strategic Thinking + Risk-Calculation + Anticipation + Prediction + Setting Trap + FRI + VCI + VSI + WMI + Knowledge + Abductive Reasoning + Inductive Reasoning + Abstract Reasoning + Metacognition + Creative Thinking + Abstract Thinking + Fast Thinking + Emotional Management + Emotional Understanding + Indirect Manipulation + Psychological Profiling + Bluffing]

THE STRATEGY TO OUTSMART HEL :

Overall Scaling :



(Using Narrative Statement and Unrealistic Feats too cause Siesta is a Takuya victim in Stopscale but still underrated in Proven Ability)

Top 10 Best Categories of Siesta

1. **FSIQ / Cognition / Knowledge**

WMI > VSI > FRI >= PSI > VCI

I am lumping these three categories together since they are basically the same tbh. Anyway, Siesta has insane knowledge and FSIQ, as she basically outsmart aliens who have stated to have the knowledge of the whole universe. Have insane WMI as she can remember till 7 years ago about a smell and cosmetics, can remember and map out paths she have takes, and have memorized the entire layout of britain and can navigate their way through the cities easily and takes notes of all of the changes to all of the roads and structures that took place for 4 years. And also memorized all the data and past and *future* history of all of the members in the MIZOEV FEDERATION and both the turners and feds too and also the scripture. She also basically problem solves by doing things such as... processing and visualizing billions of possibilities from millions of connections in order to find Morris?... Yeah 👍

2. **Reasoning / Thinking**

Deduction > Induction > Abduction

It is said that Siesta basically can solve cases and problems before it happened, which makes her basically very similar to Ranpo from BGS in reasoning as she predicted the case before it even happened. It is also said by even the author (Nigoqu) that even they don't know how Siesta mostly solved 77% of her cases.

3. **Foresight**
4. **Planning**

5. **Sensory / Judgement**
6. **Emotional Intelligence**
7. **Psychology**
8. **Manipulation / Deception**
9. **Social Intelligence**
10. **Strategy / Tactics**

My Take On Siesta VS Smart Characters in Overall :

I would also like to give my opinion Siesta Vs some smart characters in normal / narrative scaling overall more categories considering all the feats listed in this doc :

Siesta > Near [No Diff]
Siesta > Takuya [No Diff]
Siesta > Yuuichi [No Diff]
Siesta > Light Yagami [No Diff]
Siesta > Ayanokoji [No Diff]
Siesta > Johan [No Diff]
Siesta > Junko [No Diff]
Siesta > Akiyama [No Diff]
Siesta > Kiruma Souchi [No Diff]
Dazai Osamu (Canon) > Siesta [High Diff (+)]
Fyodor Dostoevsky > Siesta [Mid Diff]
Shiro > Siesta [Low Diff]
Riku Dola > Siesta [Very Low Diff]
Sora > [No Diff]
Otto Apocalypse > Siesta [No Diff]
Beatrice > Siesta [No Diff]
Klein Moretti > Siesta [No Diff]
Nobody (SCP) > Siesta [No Diff]
Fang Yuan > Siesta [No Diff]
The Doctor (Dr Who) > Siesta [No Diff]

Siesta is around Near level in Stopscale and he is around Akiyama or MTP Moriarty level in Proven Ability. (Hot take I know)



Thanks For Reading The Doc