History of Smart Character Debates



Smart Character Debates are from a fairly niche and small community. However there is a long history behind the creation of this type of scaling, a long timeline that will be covered all in a single document. To get things out of the way and make things simple: Weschler's Adult intelligence scale was designed to understand human intelligence better, it was created all the way back in 1955. Gardner's intelligence theory was created all the way back in 1983, and emotional intelligence is a term coined by Salavoy in 1990. I could go into a long detailed summary of the history of this research, but I will not. Instead I will go over when the earliest points in time SCD categories were referenced.

The 2000s

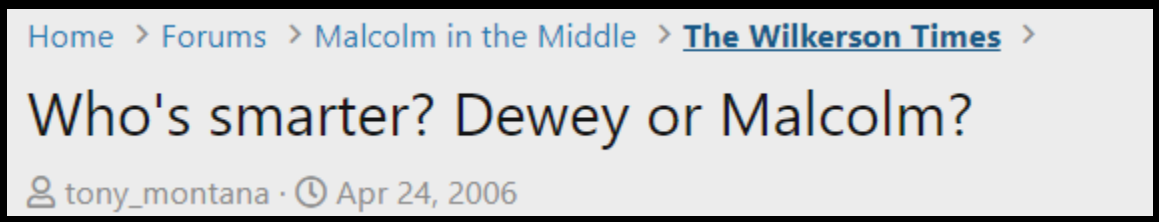
Oct 10, 2003 - A simpson's thread is open comparing the characters: Lisa and Maggie in who is smarter. This is possibly one of the earliest indications of a smart character debate I have found on the internet.

https://nohomers.net/forums/index.php?threads/whos-smarter-lisa-vs-maggie.13923/

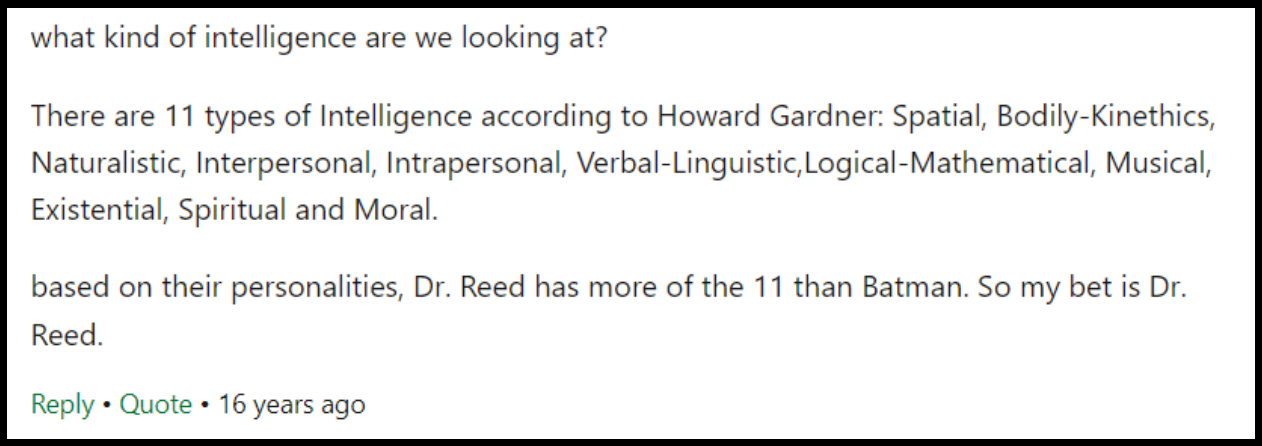


April 24, 2006 - A thread is opened comparing two Malcolm in the Middle characters' smartness to each other. Dewey and Malcolm are the characters in question.

https://malcolminthemiddle.co.uk/forum/index.php?threads/whos-smarter-dewey-or-malcolm.1197/



2007 - In a comicvine thread, a debate was held debating if Batman was smarter than Mr. Fantastic. A user had brought up the Gardner theory of intelligence as a point to potentially scale the character's intellect.



what kind of intelligence are we looking at?

There are 11 types of Intelligence according to Howard Gardner: Spatial, Bodily-Kinethics, Naturalistic, Interpersonal, Intrapersonal, Verbal-Linguistic,Logical-Mathematical, Musical, Existential, Spiritual and Moral.

based on their personalities, Dr. Reed has more of the 11 than Batman. So my bet is Dr. Reed.

Reply • Quote • 16 years ago

Apr 29, 2007 - A thread is open on marioboards posing the question of who is smarter between Daisy and Princess Peach.

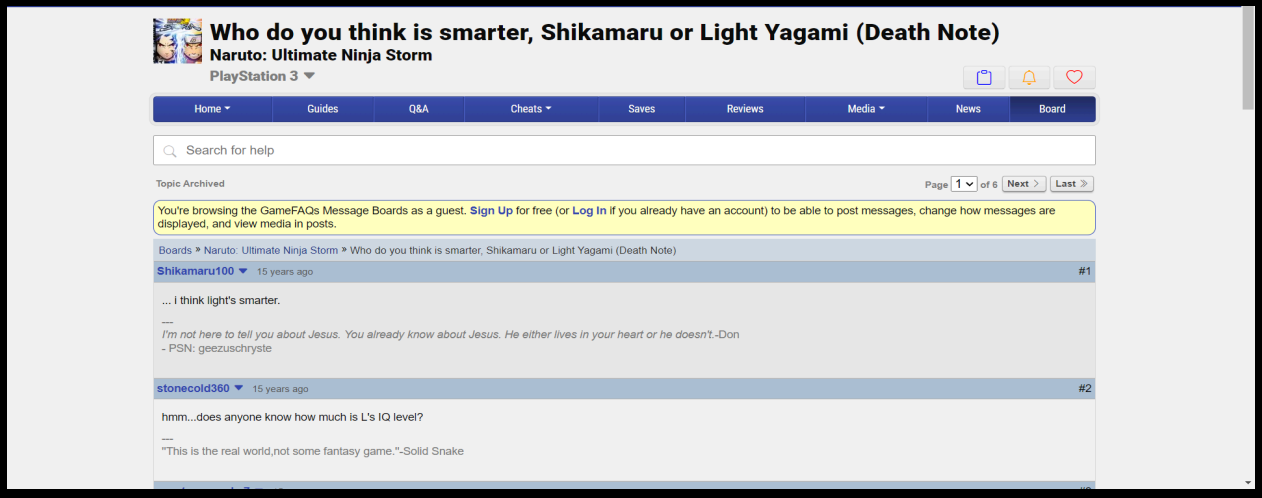
https://www.marioboards.com/threads/544/



Who's Smarter- Daisy or Peach

yoshster · Apr 29, 2007

Sep 7, 2008 - A debate thread determining who is smarter between Light and Shikamaru is opened.
Who do you think is smarter, Shikamaru or Light Yagami (Death Note) - Naruto: Ultimate Ninja Storm



Who do you think is smarter, Shikamaru or Light Yagami (Death Note)
Naruto: Ultimate Ninja Storm
PlayStation 3

Home | Guides | Q&A | Cheats | Saves | Reviews | Media | News | Board

Search for help

Topic Archived

Page 1 of 6 Next Last

You're browsing the GameFAQs Message Boards as a guest. Sign Up for free (or Log In if you already have an account) to be able to post messages, change how messages are displayed, and view media in posts.

Boards » Naruto: Ultimate Ninja Storm » Who do you think is smarter, Shikamaru or Light Yagami (Death Note)

Shikamaru100 15 years ago #1

... i think light's smarter.

I'm not here to tell you about Jesus. You already know about Jesus. He either lives in your heart or he doesn't.-Don
- PSN: geezuschryste

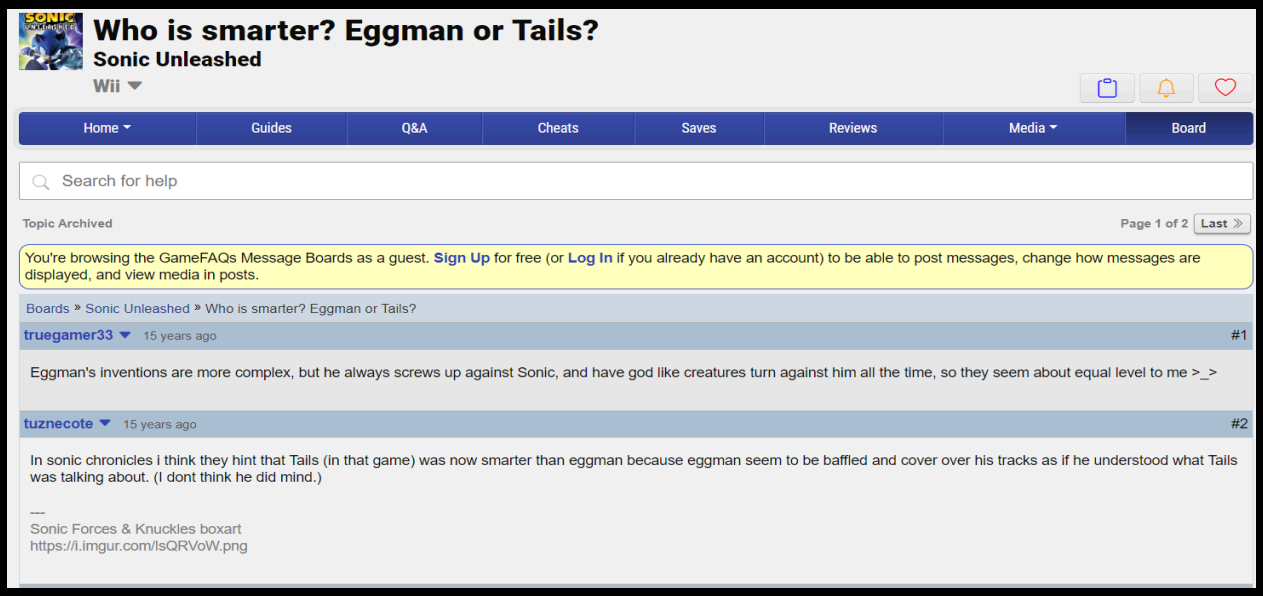
stonecold360 15 years ago #2

hmm...does anyone know how much is L's IQ level?

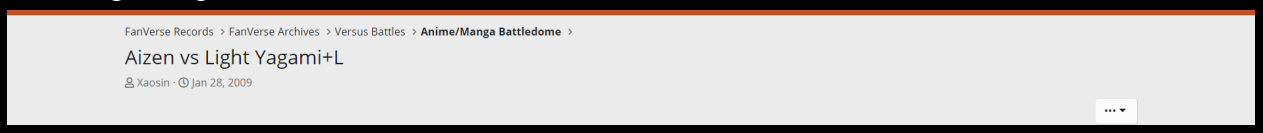
"This is the real world,not some fantasy game."-Solid Snake

Oct 21, 2008 - On GameFaqs, a thread comparing Eggman and Tails' intellect is open and a two page discussion is held.

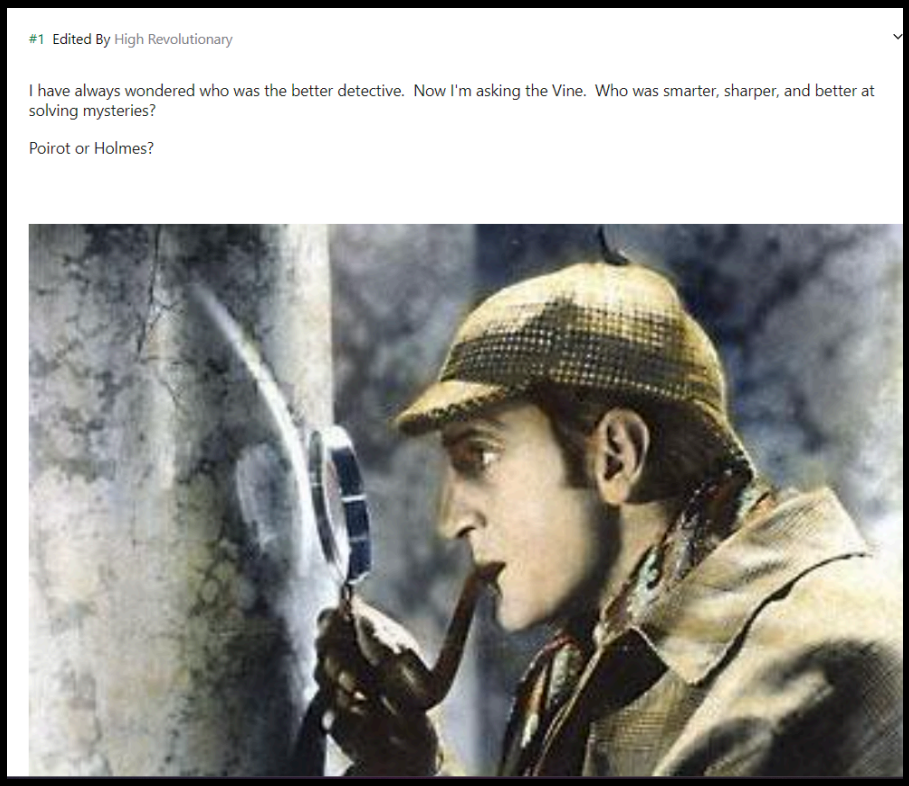
https://gamefaqs.gamespot.com/boards/945572-sonic-unleashed/46087898



Jan 8, 2009 - The thread of Aizen vs Light + L was made. This is the first type of matchup involving manipulators.

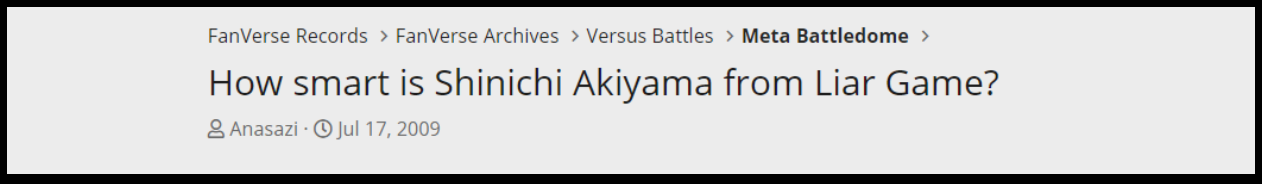


Jun 24, 2009 - A thread on Comicvine is uploaded comparing Hercule Poirot to Sherlock Holmes from the novels.
https://comicvine.gamespot.com/forums/battles-7/hercule-poirot-vs-sherlock-holmes-400282/



Jul 18, 2009 - A thread is created on fanverse.org posing a question of how smart the character: Akiyama Shinichi is to other smart characters and where he ranks.

https://www.fanverse.org/threads/how-smart-is-shinichi-akiyama-from-liar-game.521867/



Aug 31, 2009 - A thread on spacebattles is started in an attempt to compare L, Red John, Kira, Patrick Jane and the characters from criminal minds to find out who is smarter.

https://forums.spacebattles.com/threads/two-genius-and-criminal-minds.153169/

Two Genius and Criminal Minds

exi · Aug 31, 2009

Aug 31, 2009

The original L the Detective from Death Note is forced to reveal his existence and the BAU (Criminal Minds) decides to recruit him.

And Patrick Jane from The Mentalist also gets pulled in.

Kira, the Zodiac Killer and Red John are working together.

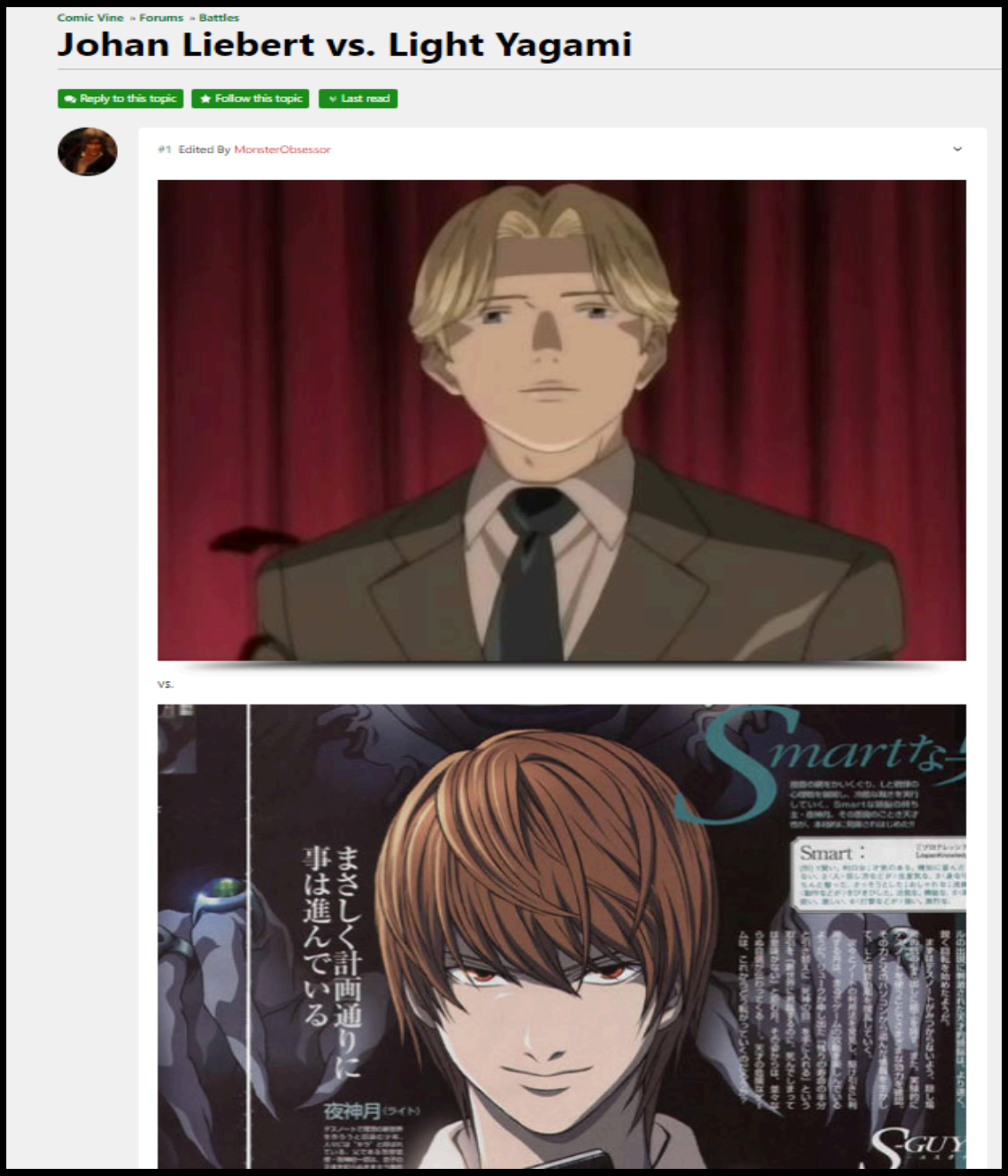
(Note: Death Note does not exist)

Would the BAU or Reid buttheads with L and Jane or would they work together like true professionals, like a true team?

The 2010s

Jun 6, 2010 - The first documented matchup between Light Yagami and Johan Liebert is opened on comicvine.

https://comicvine.gamespot.com/forums/battles-7/johan-liebert-vs-light-yagami-550160/



Jun 3, 2012 - SahejUnderHeaven creates his channel.

March 6, 2012 - MultiverseEdits creates his channel.

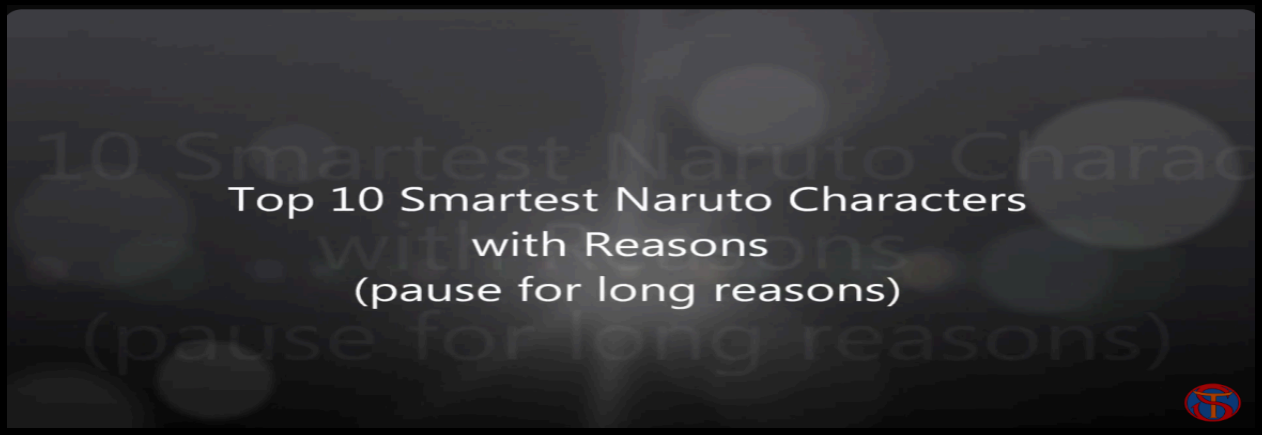
Dec 16, 2012 - A youtuber by the name of Kai Mazaku released a video where he ranked the top 5 smartest Naruto characters. This also marks one of the earliest documented videos where a character's intelligence is discussed.

https://www.youtube.com/watch?v=3-Aca5OgV-E&ab_channel=KaiMazaku



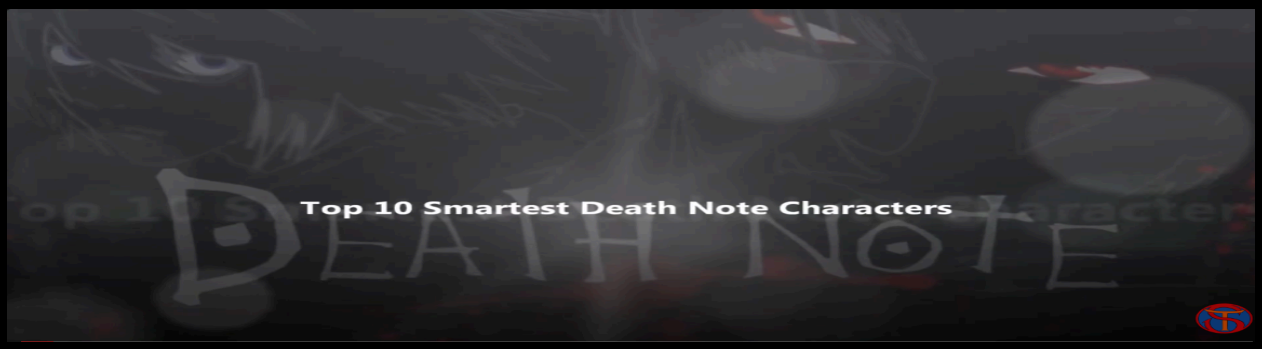
Oct 28, 2013 - A video made by SonTJ ranking Naruto characters intelligence is released with an explanation of their outsmarting feats.

https://www.youtube.com/watch?v=yk_2pW2hu0c&ab_channel=SonTJ



Jun 28, 2013 - A list of the top ten smartest death note characters was uploaded by SonTJ. However no commentary on their feats were made. This does set the groundwork for where smart characters can be tiered.

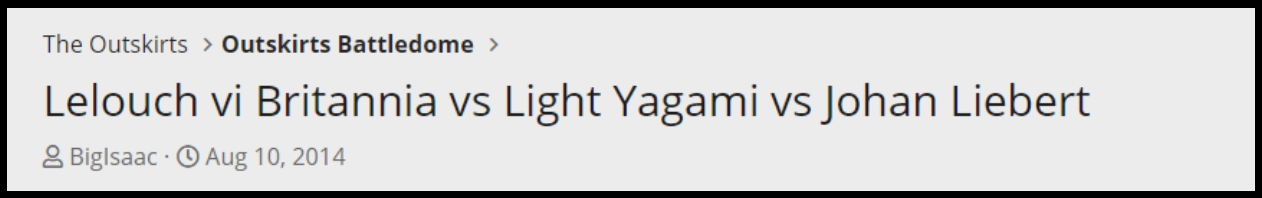
https://www.youtube.com/watch?v=yk_2pW2hu0c&ab_channel=SonTJ



Dec 28, 2013 - TSL Inc creates his channel.

Aug 10, 2014 - Johan Liebert, Lelouch, and Light Yagami all get compared in a thread as the first ever three for all smart character debate.

https://www.fanverse.org/threads/lelouch-vi-britannia-vs-light-yagami-vs-johan-liebert.999643/



May 3, 2015 - Starting the trend of cross-verse rankings of a character's intelligence, WatchMojo is the first to release a tiered list of smart anime villains. This also makes for the first documented video containing Light Yagami, Light Yagami, and L. Lawliet on the same list.
https://www.youtube.com/watch?v=7PrMgej4QQ8&ab_channel=WatchMojo.com



Oct 26, 2016 - Aryan Akane creates his channel.

Jan 29, 2018 - The Rizzalist/Pizzalist creates his channel.

Oct 16, 2019 - AizyKoji creates his channel.

The 2020s

April 5, 2020 - Avent creates his channel.

March 25, 2020 - OverlordThresh creates his channel.

Jul 16, 2020 - PatchiooInc creates his channel.

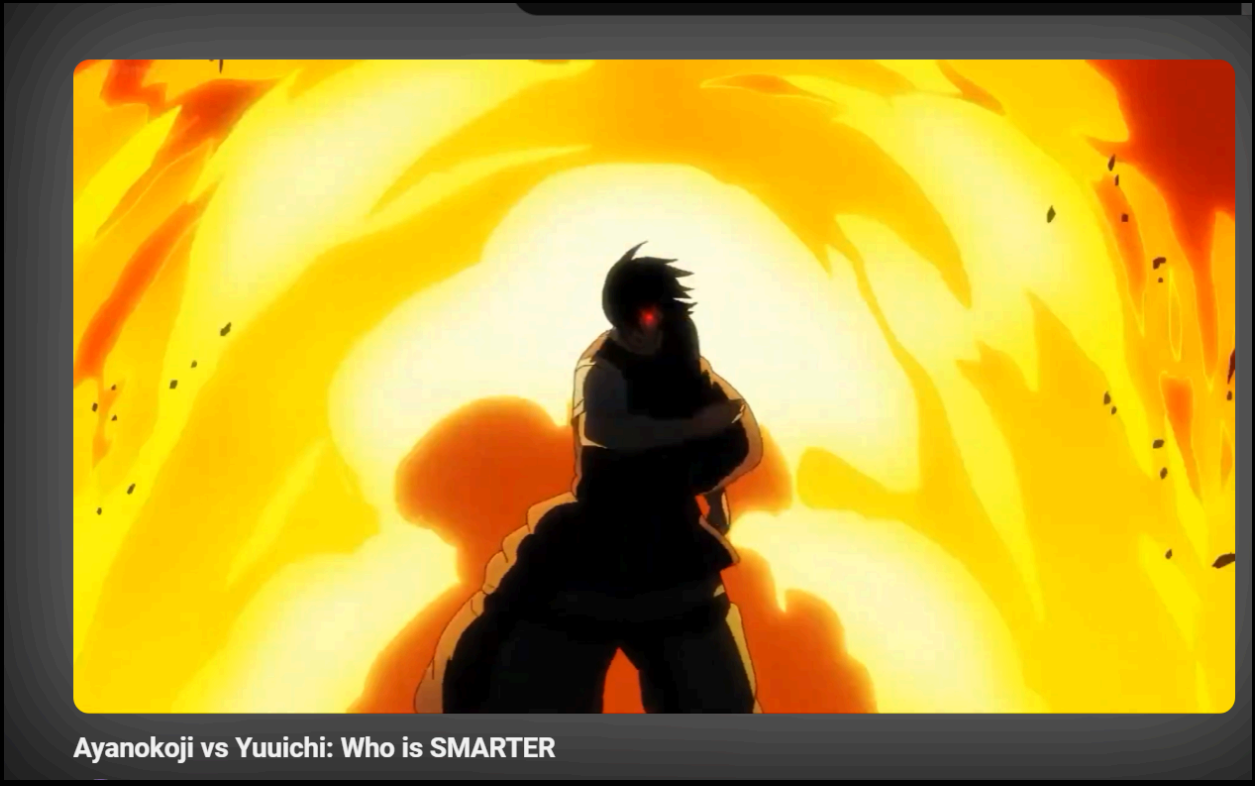
2021 - There are no debates being posted here as far as youtube and tiktok goes.

2022 is when the videos begin to come.

Mar 27, 2022 - KiyoKouji creates his channel.

May 29, 2022 - Yuuichi vs Cote is posted on TikTok.

Jul 12, 2022 - A full scale commentary comparison between Ayanokoji and Yuuichi is uploaded by Konovakk. https://www.youtube.com/watch?v=aj-LGAU7CJY&ab_channel=Konovakk



Nov 17, 2022 - CapEdits creates his channel.

May 28, 2023 - Saul Badman creates his channel.

The Early Stages of Intelligence Scaling

Early 2022 - Intelligence Scaling and Power Scaling were conflated with each other quite a bit. In fact, this trend persisted for quite a while. In fact, a who is smarter debate would be compared with multiple verses, and are usually involving one character soloing a verse. There are very few categories being mentioned in these videos aside from Overall IQ, Manipulation, leadership and at rarer instances: influence. But more often than not these videos are shown as two renders of a chosen character sliding towards one another, then sliding away while showing who wins. Johan Liebert is a notably popular smart character being compared to others during this time. Aizen as well, but there are many videos during this time period showing this. It isn't until later in the year that more and more IQ feats are discovered and implemented into the contents of these videos. However the scaling methods evolve greatly over the course of the next two years.

In the early to late 2000s, usually the type of feats being compared are the highly unrealistic and unexplained feats. These feats were valued over more realistic characters due to the conflation with power scaling and how much a person accomplished rather than how later on, a much more logical approach to this scaling. This also persists for the entire decade of the 2010s, it doesn't exactly begin to grow and change until the early 2020s all the way until today.

Channels like Avent who create full length commentary style comparisons between characters begin to surface. But the most popular format is editing softwares being used that still uses the same scaling methods of comparing the quantity of a characters' feats, rather than the quality. This would mean highly unrealistic characters with shallower feats would end up being rated higher than more logical characters. Of course this scaling over time would still rate unrealistic characters highly, just for different reasons as I will get into later.

Characters most commonly used and or introduced during this time:

Most Commonly used

1. Johan Liebert

2. Yuuichi Katagiri

3. Kiyotaka Ayanakouji

4. Sosuke Aizen

5. Light Yagami

6. Kei Shinomiya

7. L. Lawliet

8. Lelouch Vi Britania

9. Junko Enoshima

10. Shinichi Akiyama

Newly Introduced

1. Patrick Jane
2. Baku Madarame
3. Red John
4. Kiruma Souichi

These are the building blocks for the community. Some of these commonly used characters would go on to be considered extremely high tier as people would later go on to value more categories like manipulation, strategy, planning, observation and social intelligence. Something worth noting during this time is: Emotional Quotience are a fairly popular model used to measure how well a character can understand others emotions around them, it is used mainly in place of social intelligence, which social intelligence itself is compressed into the singular category of social skills.

However, with SahejUnderHeaven's knowledge in Psychology, he ultimately aided and introduced a logical scaling process that changed the game entirely. His involvement can't be understated. It allowed for the common debater and scaler to have a much broader knowledge on psychology, a much better understanding of how each intelligent category works, how strategy is analyzed. It is thanks to the blueprints, groundwork, and insane effort that allowed this community to become and evolve into what it is today.

2023 and the Fast Evolution of Intelligence Scaling

With 2022 coming to an end and closing, it is the year that can be considered laying the full groundwork and outlines of where it will eventually escalate and go up from. Intelligence Scaling as a whole early on is not much different from how intelligence scaling was from the previous pages, however the key difference between this year and 2022 are the knowledge of different IQ, EQ, manipulation, and Strategic categories. More scalers begin to become more aware of what these categories are and begin scaling IQ based on this while also deciding which point will go to the other character. The use of feats are still being conflated with the quantity rather than the quality.

As the scaling process evolves, the takes and winners of certain matchups begin to do so as well, starting with Johan Liebert vs Ayanokouji, at first Johan was winning until certain scaling methods were introduced such as stop scaling which favors a character's on-screen and logical feats take more precedence over the quantity of a characters' off-screen feats, leading many characters like Aizen to be knocked down several pegs into irrelevance. This method of scaling also influenced the more normal types of intelligence scaling where it favors the more realistic and grounded characters rather than the unrealistic characters. Characters like Sora from No Game No life, Dazai from Bungou Stray dogs, and several more.

Kiruma Souichi, Baku Madarame, Patrick Jane, and Red John are scaled all the way up to the highest tier because of their feats and showings within their respective media. At the time though, characters like Junko Enoshima were still considered top tier due to her inhuman abilities of cold reading and gauging a person's emotional state and personality just by gazing at them. Notable figures like SahejUnderHeaven and AizyKoji aided in the expansion of SCD with characters like Lelouch and Fyodor, two very notable and powerful characters within outsmarting debates as well as contributing to outsmarting debates by this point and the categories associating each category with outsmarting grows more and more in popularity.

With all of this aggressive expansion happening, it seemed like SCD would end up growing quite a bit and the potential of the community seemed endless until late 2023, the newer characters began to be fewer and further between. Less and less new characters and top contenders would show up and the community was essentially starting to lose its traction for a time. The most common debate would be Yuuichi vs Ayanokoji, Light vs Ayanokoji, or Baku Soloing any other character.

Late 2023 and the SCD character Drought

For this section of the document, I will be going over the steady decline SCD has undergone. While the scaling and the systems for scaling continued to evolve, the characters began growing fewer and fewer used. Less and less attention was being garnered from it aside from the occasional spite matchups such as Tony Stark vs Ayanokouji or Tony Stark vs Red John. The characters themselves, save for a few channels attempting to expand the SCD roster, as well as the introduction of William Afton, did little to help with the expansion of the scaling itself.

SCD itself at this point has become a ping pong match between Hannibal Lecter, Patrick Jane, Ayanokouji, Takuya Yagami, Light Yagami (Occasionally), and Red John. Nothing was being done while more and more people appeared to lose interest in the community. This had persisted all the way until the end of the year. It seemed like the introduction of other characters were not going to happen due to its lack of variety and characters who could meet the standards of things like Stop Scaling, that was until the introduction of other scaling methods.

The community was all but gone at that point, but something kept it alive. It was the people willing to stick with what it would become that allowed for SCD to continue to thrive for a little while longer. It was also the utter difference in editing skills that also allowed for the community to stay fairly relevant. Editors like KiyoKouji, Aizy Kouji, and many more had evolved so drastically over time throughout the entire year that the eye candy aspect of the community survived for quite a while.

Another aspect keeping the SCD community alive was the use of tournaments, one notable tournament early on in 2023 was the Genius|Manipulator tournament, not to be confused with Axruz' Geniuses vs Manipulators tournament (Which also is an ongoing series still happening to this day.) CapEdits introducing characters from SCD and his overall influence and popularity allowed this type of scaling to keep the community alive as well. There were many factors not completely killing off intelligence scaling outright, and many pioneers and figures like SahejUnderHeaven, KiyoKouji, Capedits, Aizy Kouji, Stop, Saul Badman, and OverLordThresh as well as many many character documents being released to keep an overall interest in things going strong.

During this time, a document on William Afton was released but quickly deleted and is currently being reworked in an effort to re-introduce the character back into SCD, but that will be covered much later on.

Overall, the year 2023 was a big year for Smart Character Debates as a whole, it allowed for a much deeper understanding of its scaling, a higher quality scaling to take priority over the previous types of scaling.

Early 2024

As 2023 comes to a close, it seemed like the community for intelligence scaling and outsmarting wasn't going to have much variety going for it. Characters like Patrick Jane, Red John and Hannibal would forever remain at the top of realistic characters, with other characters failing to live up to the standards of the high tiers and never be surpassed. Unrealistic characters wouldn't even be discussed, and nothing seemed to be changing.

That was until more and more video game characters began to get introduced into SCD, in fact, an entire tournament was made involving an entire roster of new characters to be used. This aided in the slow return of variety among smart character debates. SahejUnderHeaven began introducing more and more different characters from varying anime and franchises as well. Fang Yuan is a notable character that was introduced to SCD that had become an unrealistic high tier, meaning he was above the likes of Hannibal Lecter, Patrick Jane, Red John and several previous high tiers and realistic characters. The doctor from Doctor Who had made it into a few of these debates as well. Occurrences like these are what ultimately led the outsmarting debates community out of the character drought and into new waters with endless possibilities.

A Q & A had been held during late 2023, which I think is worth mentioning in this section due to how I feel it helped influence and push SCD into the direction it was in today. On December 22nd, 2023: SahejUnderHeaven held a Q&A speaking about many topics, one notable topic was how he brought up ways to analyze strategy, the potential the community would get to as it progresses over time. While this technically happened during the end of 2023, I think it is worth noting due to how influential Sahej is.

Johan Liebert during April of 2024 had a document released analyzing and going over his feats. This allowed for Johan to climb back up and get close to where he was originally back in 2022. Johan had become comparable to characters like Red John, Baku, Patrick Jane and Hannibal Lecter, although not quite measuring up to them. It was a very notable buff that was felt across the entire community and strengthened him overall.

SahejUnderHeaven releases a beginners guide and introduction to Intelligence Scaling on March 8, 2024. He goes into a deep dive of the history of intelligence, the basic categories, and most importantly. The naming of the issue of cognitive bias and a lack of understanding that he helped provide clarification for future scalers to better understand how to analyze a characters' feats. What this video did was basically tell the debater how to scale intelligence and how to argue his

points via a universal system made specifically for these outsmarting debates. This helped make Intelligence Scaling and debates far more accessible and far easier to understand. This also aids in helping gain more and more attention into the community.

Mid 2024 and the Current State of the Community

With how much intelligence scaling has evolved in two years, it is safe to say that this is one of the fastest evolving and fastest growing communities I've ever come to know. With pioneers like SahejUnderHeaven, Capedits, and Aizy Kouji just to name a few as well as many more highly influential members of the community along with the introduction of new characters.

The community is currently in a state of a wide range and variety of debates, a vast roster of characters to choose from not just being animanga, web novels, or live action, but also including cartoons, video games, and even historical figures. Also some time during this period, EQ was eventually replaced with the Emotional Intelligence model.

The current state of SCD is one that holds many unpredictable tournaments with a winner not being as obvious as, say: one high tiered unrealistic character sweeping through the wheel and crushing the competition overall. This year has also seen the re-introduction of high tiered unrealistic characters being brought back and scaled accordingly with the knowledge on scaling now. Unrealistic characters are, for the most part of what I seen: still being very underestimated, but it appears there may be a future shift in tide that allows for more and more logical unrealistic characters to claim the high tier spot.

The state of smart character debates as a whole has seen a larger variety of live action characters as well thanks to debaters like MultiSCD using characters from Dexter, You, and Breaking Bad as well as Better Call Saul to name a few. More and more tournaments have been made to allow for SCD to no longer be stuck in a drought and lack of variety thanks to the many different opponents one can choose from.

The tournaments have been ranging from live action vs Animanga to purely video game characters, to television shows, to even characters normally associated with power scaling. This means that the possibilities of these debates are truly endless much like how Sahej had predicted before.

William Afton appears to be slowly rising back up into outsmarting debates with how thoroughly he is being analyzed within his new doc, which will be released sometime in the future, this will once again allow for yet another potential high tier to enter into the roster. Other potential

characters that may get introduced into SCD, such as Revolver Ocelot and many other differing video game characters, or simply more video game characters as a whole.

Conclusion and Final Thoughts

Overall, outsmarting debates have existed since the early 2000s and have been a persistently growing community all the way until now. It had started with Simpson's characters and had grown to debates about potential supergenius characters that can be likened to gods of knowledge and intellect (over exaggeration? maybe.). In my time in this community, I have had ideas of introducing one new character and it eventually grew into introducing several new characters. I have seen the introduction of characters like Phoenix Wright, and new documents to allow for greater variety. I have also seen what I like to call a character drought occur due to edits involving Yuuichi vs Ayanokoji or Light vs Johan or Hannibal vs Patrick Jane, Red John, or basically every single normally high tier character you can think of.

But, as of writing this. I can safely say that the character drought has ended as more and more characters are being introduced and being implemented into SCD as well as the use of many different tournaments being held within just this year alone. The SCD community has had its ups and downs, but ultimately, and much like what Sahej had said: it has the peak of this community that is higher than anyone could ever think of. I personally am very excited to see it continue to grow and evolve further down the line. While I am still fairly new to scaling, I cannot deny that the journey and growth it and the people within the community have undergone while researching this is something truly monumental.

Thank you all for reading this document and I hope you have found this to be as interesting and as investing as I have found it to be while doing the research for this.