INTELLIGENCE ANALYSIS

LIGHT YAGAMI — GOTNW Novel

Chapters 24 — 26 (Post-L Arc)

A Message from God · Lost Angel · Contingencies

Feats extracted · Strategic plans analyzed · Subcategories scored · Average comparison

Benchmark: L canon = 7-8 default · >8 = surpasses L · Complete SCD framework applied

Executive Summary

This document extracts and analyzes all feats and strategic plans from chapters 24-26 of the GOTNW novel, covering the post-L arc where Light faces Near and Mello simultaneously. A total of 73 individual feats and 22 strategic plans have been identified across the three chapters, each scored 1-10 with L canon as benchmark. All subcategories from the SCD framework are extracted for each feat, and the aggregate average is compared with the previous analysis of chapters 1-23.

Key findings: chapters 24-26 contain the highest density of complex strategic plans in the entire novel, with 22 strategic plans (vs. 28 in chapters 1-23, but across 3 chapters instead of 23). The average feat score for chapters 24-26 is 8.12/10, higher than the chapters 1-23 average of 7.57/10, reflecting the escalating sophistication of Light's planning as he approaches the endgame. The aggregate SCD score rises from 8.7 (chapters 1-23) to 8.9 (chapters 1-26), confirming Light GOTNW's position in Tier 2.5 (Mid-High, equivalent to L canon).

The standout feats include the Morse Code tactile communication system (H246, 10/10), the double-fake Death Note plan (H250, 10/10), the Plan B torso page reveal (H273, 10/10), and Light's meta-strategy of exploiting Near's need to prove rather than merely discover (H274, 10/10). Mello's feats are also analyzed, with his deduction that Light = Kira scoring 8.5/10 and his Takada kidnapping strategy scoring 8.0/10.

Chapter 24 — A Message from God

Chapter 24 covers: Mello's SPK infiltration via Lidner; Light's post-funeral stabilization; Matsuda's moral crisis; Near's psychological probes; Light's team profiling; recruitment of Mikami and Takada; seduction strategy; Morse code system; and the double-fake Death Note plan. 30 feats identified, numbered H236-H265.

Mello Feats

H236. Mello visits Lidner at gunpoint to gather SPK intelligence

Mello identifies Halle Lidner as Near's closest agent and visits her apartment with a pistol. He takes her hostage to the SPK headquarters, forcing a face-to-face with Near. This is a high-risk, high-reward gambit that trades physical danger for intelligence access.

CATEGORIES & SUBCATEGORIES: Strategy: Execution, Risk calculation, Shielding | Planning: Risk calculation, Aim, Preparation | Field Skills: Tactics, Field navigation | Psychology: Profiling, Psychological Warfare | Deception: Bluffing, Acting skills | Adversity Capacity: Mental fortitude, Impulse control, Stress tolerance | Adaptability: Situational, Strategic

Score: 7/10

H237. Mello discovers Near's note ('Dear Mello') — realizes it was planned

Upon receiving his photograph from Near, Mello finds a handwritten note on the back: 'Dear Mello.' He instantly deduces that Near anticipated his arrival, planned for Lidner to bring him, and orchestrated the entire encounter. This is a moment of metacognitive realization where Mello recognizes he has been manipulated.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive | Thinking: Analytical, Critical, Holistic | Insight: STP, Cold Reading, Situational Analysis, Perception | Psychology: Profiling, Psychoanalysis, Psychological knowledge | Strategy: Adaptability

Score: 8/10

H238. Mello reveals partial Death Note intel to Near (strategic information trade)

Despite refusing collaboration, Mello voluntarily reveals that the Death Note belongs to a Shinigami and that some rules are fake. This is a calculated information trade: giving Near enough to advance his investigation while preserving Mello's own knowledge advantage. Mello bets that Near's progress benefits both against Kira.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Alignment, Complexity | Planning: Risk calculation, Aim, Coverage | Manipulation: Negotiations, Logical, Indirect | Psychology: Profiling, Psychoanalysis | Reasoning: Deductive, Abductive, Game-theoretic | Thinking: Strategic, Holistic, Critical

Score: 8/10

H239. Mello obtains Aizawa/Mogi location from Near (gratitude exchange)

Mello receives the location where Aizawa and Mogi were dropped off as Near's return favor for the Death Note information. Mello deduces that Near likely ordered Lidner to provide this, confirming that Near is managing the information flow deliberately.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive | Insight: STP, Cold Reading, Situational Analysis | Psychology: Profiling | Strategy: Foresight, Adaptability

Score: 6/10

H240. Mello tails Aizawa/Mogi with Matt — identifies HQ building

Mello, with Matt's technical support, follows Aizawa and Mogi. He spots Ide entering a building and deduces it is the task force headquarters, placing the new L nearby. This is classic field surveillance with deductive reasoning layered on top.

CATEGORIES & SUBCATEGORIES: Field Skills: Tactics, Field navigation, Safeguarding, Multitasking | Strategy: Logistics, Execution, Shielding | Planning: Coverage, Aim | Insight: Observation, Perception, Situational Analysis | Reasoning: Deductive, Abductive | Thinking: Analytical, Strategic

Score: 7/10

H241. Mello identifies Misa as ex-Second Kira (woman with Mogi)

When Matt reports a young Japanese woman entering Mogi's room, Mello cross-references with his background research on Misa Amane. He concludes she is the former Second Kira, based on her pro-Kira statements, Kira's vengeance for her parents, and her ability to endure L's interrogation without breaking.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive, Inductive | Thinking: Analytical, Critical, Convergent, Holistic | Insight: STP, Cold Reading, Analysis, Observation | Psychology: Profiling, Psychoanalysis, Psychological knowledge | Strategy: Foresight

Score: 8/10

H242. Mello deduces Light Yagami = new L = Kira (name connection)

Mello connects Misa's constant references to her boyfriend 'Light' with the knowledge that Soichiro Yagami's son is named Light. Combined with the movements of Near, Aizawa, and Mogi, Mello concludes that Light Yagami is the current L and also Kira. This is the single most important deduction of Mello's arc.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive, Inductive, Analogical | Thinking: Analytical, Strategic, Critical, Convergent, Holistic, Linear | Insight: STP, Cold Reading, Analysis, Perception, Synthesis, Intuition | Psychology: Profiling, Psychoanalysis, Psychological knowledge | Strategy: Foresight, Adaptability | Cognition: Memory, General Knowledge | Gf | VCI | PRI

Score: 8/10

H243. Mello deduces Misa is no longer Second Kira (killings continue without her)

After Mogi leaves Misa's apartment and returns to Aizawa, criminal deaths continue steadily and Kira keeps sending messages to NHN. Mello inductively reasons that if Misa was the Second Kira but killings continue without her involvement, someone else has taken her place.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Inductive, Abductive | Thinking: Analytical, Critical, Convergent, Linear | Insight: Analysis, Observation, Situational Analysis | Psychology: Profiling | Strategy: Foresight, Adaptability

Score: 7/10

H244. Mello follows Misa/Mogi from LAX to Japan

Mello spots Misa and Mogi at LAX heading to Japan, deduces something has changed in the investigation, and decides to follow them. He scolds Matt for not being more observant about the NPA's potential relocation.

CATEGORIES & SUBCATEGORIES: Field Skills: Tactics, Field navigation | Strategy: Logistics, Adaptability, Foresight | Planning: Risk calculation | Insight: Observation, Situational Analysis | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical | Adaptability: Situational, Strategic

Score: 6/10

H245. Mello installs listening device in Misa/Mogi's room

With Matt's help, Mello bugs the room where Mogi and Misa are staying. He confirms Misa talks constantly about her boyfriend Light, and that Mogi functions as her guard. This is the intelligence-gathering step that enables his Light=Kira deduction.

CATEGORIES & SUBCATEGORIES: Field Skills: Tactics, Knowledge application, Safeguarding | Strategy: Execution, Shielding, Logistics | Planning: Preparation, Coverage | Deception: Concealment | Insight: Observation, Situational Analysis | Counteraction: Trap setting

Score: 6/10

Light Feats

H246. Morse Code tactile communication system (invisible channel under surveillance)

Light designs a communication system using tactile Morse code: tapping Takada's thigh with quick taps (dots) and sustained presses (dashes). This allows complex message transmission during audible casual conversation, invisible to audio surveillance. He pre-prepared dialogue notes and a fist-close signal for turn-taking ('change and out').

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Complexity, Building, Effectiveness, Shielding, Intricacies | Planning: Intricacies, Accuracy, Versatility, Preparation, Coverage, Aim | Deception: Concealment, Misdirection, Fabrication | Manipulation: Indirect, Persuasion | Thinking: Strategic, Analytical, Divergent, Convergent, Holistic, Critical, Lateral, Abstract | Reasoning: Deductive, Abductive | Field Skills: Tactics, Knowledge application, Multitasking | Cognition: Memory | Gf | VCI | PRI

Score: 10/10

H247. Light continues HQ attendance post-funeral (avoiding suspicion timeline)

Light recognizes that stopping collaboration with the task force immediately after his father's death would create a suspicious timeline. He maintains his routine to prevent Near from connecting the dots.

CATEGORIES & SUBCATEGORIES: Strategy: Shielding, Foresight, Adaptability | Planning: Risk calculation, Aim | Deception: Concealment, Acting skills | Psychology: Profiling | Insight: Situational Analysis, STP | Reasoning: Deductive, Abductive | Thinking: Strategic, Critical

Score: 6/10

H248. Light's fake anger at VP surrender (table slam + 'fool' while internally satisfied)

Light watches the US Vice President surrender to Kira on live TV. He slams the table and calls the president a fool, projecting genuine anger while internally celebrating. The anger is real (at the ease of surrender) but the reason is false (he's angry as a detective, not as Kira).

CATEGORIES & SUBCATEGORIES: Deception: Acting skills, Sophistry, Misdirection, Concealment | EI: EM, EP, ER, EF | Adversity Capacity: Cognitive discipline, Impulse control | Insight: STP, Situational Analysis | Strategy: Shielding, Execution | Psychology: Profiling

Score: 7/10

H249. Light manages Matsuda's moral crisis about Kira (impartial positioning)

When Matsuda questions whether Kira is truly evil, Light responds with calculated impartiality: 'If you catch Kira, he's a criminal. If Kira rules the world, he's a savior. History is written by the winners.' This neutralizes the conflict without condemning Matsuda or supporting Kira, maintaining team cohesion.

CATEGORIES & SUBCATEGORIES: Manipulation: Persuasion, Emotional, Logical, Indirect, Direct | Deception: Acting skills, Sophistry, Misdirection | EI: EM, EP, ER, EU, EF | Social Intelligence: Leadership, Influence Building, Social Engineering | Psychology: Profiling, Psychoanalysis, Psychological Warfare | Insight: STP, Hot Reading, Cold Reading, Situational Analysis | Thinking: Strategic, Analytical, Convergent, Holistic, Critical, Abstract | Reasoning: Deductive, Abductive

Score: 8/10

H250. Double-fake Death Note plan (Takada executes, Mikami uses fake, SPK misdirected)

Light designs a multi-layer deception: Mikami uses a fake Death Note publicly (visible to SPK), while Takada executes kills using real pages sent by Mikami. When SPK witnesses Mikami writing names and deaths occur, they conclude his notebook is real. The real notebook remains hidden. Mikami sends names/photos to Takada, who writes them on real pages. This misdirects the entire SPK.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Complexity, Building, Effectiveness, Shielding, Success rate Control, Intricacies, Alignment | Planning: Intricacies, Accuracy, Versatility, Preparation, Coverage, Risk calculation, Aim | Deception: Fabrication, Misdirection, Concealment, Sophistry, Bluffing, Acting skills | Manipulation: Logical, Indirect, Goalpost Moving | Thinking: Strategic, Analytical, Divergent, Convergent, Holistic, Critical, Abstract, Lateral | Reasoning: Deductive, Abductive | Foresight: Anticipation, Preclusion, Predictions | Psychology: Profiling, Psychological Warfare, Mind Control | Counteraction: Trap setting | Adaptability: Strategic

Score: 10/10

H251. Light deduces Near intentionally released Mello

When Near claims he captured Mello but Mello escaped, Light calculates the probability of escape from a facility with SPK technology and trained agents. The probability is too low for coincidence. Light concludes Near released Mello deliberately.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive, Inductive, Probabilistic | Thinking: Analytical, Strategic, Critical, Convergent, Holistic | Insight: STP, Cold Reading, Situational Analysis, Analysis | Psychology: Profiling, Psychoanalysis | Strategy: Foresight, Adaptability, Risk calculation

Score: 8/10

H252. Light recognizes Near's L-face question as suspicion probe

Near asks if any task force member has seen the original L's face. Light processes this in three layers: surface (operational info), middle (Near suspects someone is faking being L), deep (Near suspects Light is Kira). He answers truthfully ('No') which is simultaneously the most useful and most deceptive answer.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive, Inductive | Thinking: Analytical, Strategic, Critical, Holistic, Convergent, Divergent | Insight: STP, Cold Reading, Hot Reading, Situational Analysis | Psychology: Profiling, Psychoanalysis | Deception: Concealment, Sophistry, Acting skills | Strategy: Shielding, Foresight

Score: 8/10

H253. Light recognizes 13-day rule proposal as psychological trap

Near proposes writing Mello's name to test the 13-day rule. Light recognizes that if he accepts, Near disproves the rule (destroying Light's alibi); if he rejects alone, he appears protective of the rule (= Kira). Near's real goal is to sow suspicion among the task force toward Light.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive, Inductive | Thinking: Strategic, Analytical, Critical, Holistic, Convergent, Divergent | Insight: STP, Cold Reading, Situational Analysis | Psychology: Profiling, Psychoanalysis, Psychological Warfare | Strategy: Foresight, Shielding, Adaptability, Risk calculation | Planning: Risk calculation, Aim

Score: 8/10

H254. Light profiles team members — identifies Aizawa as leaker

By process of elimination: Matsuda trusts Light completely (not leaker); Ide has kept low profile, no Near/Mello contact (not leaker); Aizawa is reserved, arriving late, has family to protect = most likely leaker. Light defers action but files Aizawa as potential scapegoat.

CATEGORIES & SUBCATEGORIES: Psychology: Profiling, Psychoanalysis, Psychological knowledge | Insight: STP, Cold Reading, Hot Reading, Analysis, Observation, Situational Analysis | Reasoning: Deductive, Abductive, Inductive | Thinking: Analytical, Strategic, Critical, Convergent, Holistic, Eliminative | Strategy: Foresight, Shielding, Adaptability, Risk calculation

Score: 8/10

H255. Light plans Japan return to prevent Aizawa/Mogi face-to-face with Near

Light proposes returning to Japan under the pretext of capturing Mello. The real purpose is to contact Mikami via Takada AND to prevent Aizawa and Mogi from meeting Near in person, limiting their communication to phones (which can be monitored).

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Shielding, Effectiveness, Alignment | Planning: Coverage, Aim, Preparation, Versatility, Risk calculation | Deception: Misdirection, Sophistry, Concealment, Acting skills | Manipulation: Persuasion, Logical, Indirect | Thinking: Strategic, Analytical, Holistic, Critical, Convergent | Reasoning: Deductive, Abductive | Insight: STP, Situational Analysis

Score: 8/10

H256. Light recruits Mikami (identifies fanaticism + loyalty from TV appearances)

Light identifies Mikami from his Kingdom of Kira TV appearance as someone willing to risk himself publicly to get permission from Kira. Light recognizes this as unmatched loyalty and selects Mikami as his next executor.

CATEGORIES & SUBCATEGORIES: Psychology: Profiling, Psychoanalysis, Psychological knowledge | Insight: STP, Cold Reading, Hot Reading, Observation, Analysis | Reasoning: Deductive, Abductive, Inductive | Thinking: Strategic, Analytical, Critical, Holistic | Strategy: Foresight, Building, Alignment | Planning: Aim, Preparation

Score: 7/10

H257. Light seduces Takada — 'destiny' + pride exploitation + 'Goddess' promise

Light uses multiple manipulation vectors on Takada: the word 'destiny' (hooks women who believe they're special), implying Misa 'lacks intelligence to be my partner' (lets Takada conclude the breakup herself), and promising she'll be 'Goddess of the New World' (exploits her proud personality and need for recognition from an equal).

CATEGORIES & SUBCATEGORIES: Manipulation: Seduction, Emotional, Direct, Indirect, Persuasion, Logical | Deception: Acting skills, Sophistry, Misdirection, Concealment, Fabrication | EI: EM, EP, ER, EF, EU | Social Intelligence: Influence Building, Social Engineering, Charisma | Psychology: Profiling, Psychoanalysis, Abusing Insecurities, Psychological Warfare, Mind Control | Insight: STP, Hot Reading, Cold Reading, Situational Analysis | Thinking: Strategic, Analytical, Convergent, Holistic | Reasoning: Deductive, Abductive

Score: 9/10

H258. Mikami verification — 'November 26, 5 sheets' indirect reference

When Mikami demands proof that Light is God, Light responds with 'November 26? Five sheets? What are you talking about?' — referencing details only Kira could know (date on the Death Note envelope, number of pages inside). This is said audibly to sound like confusion while transmitting proof to Mikami.

CATEGORIES & SUBCATEGORIES: Deception: Bluffing, Misdirection, Sophistry, Acting skills, Concealment | Strategy: Execution, Shielding, Effectiveness | Planning: Intricacies, Accuracy, Aim | Psychology: Profiling | Insight: STP, Hot Reading, Cold Reading, Situational Analysis | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Convergent, Lateral

Score: 9/10

H259. Mic removal deception (fake 'Kira requests mic removal')

Light writes on a notepad: 'Kira wants microphones removed and guards let in so they don't hear us.' This is fabricated — Kira never requested it. Light needs mics removed to privately reveal to Takada that he is Kira. The fabrication is plausible because it sounds like a reasonable Kira request.

CATEGORIES & SUBCATEGORIES: Deception: Fabrication, Misdirection, Sophistry, Concealment, Bluffing | Manipulation: Persuasion, Logical, Indirect | Strategy: Execution, Shielding, Effectiveness | Planning: Intricacies, Risk calculation, Aim | Thinking: Strategic, Analytical, Divergent, Convergent, Lateral | Insight: STP, Situational Analysis

Score: 8/10

H260. Light reveals to Takada he is Kira (guided deduction)

Rather than stating directly, Light lets Takada reach the conclusion herself through his interaction with Mikami (who responds as a subordinate to Light). This guided deduction is more powerful than a direct confession because Takada makes the conclusion her own.

CATEGORIES & SUBCATEGORIES: Manipulation: Emotional, Indirect, Persuasion, Goalpost Moving | Deception: Acting skills, Sophistry, Misdirection | Psychology: Profiling, Psychological Warfare, Mind Control | EI: EM, EP, ER, EF, EU | Insight: STP, Hot Reading | Strategy: Execution, Effectiveness, Building | Thinking: Strategic, Analytical, Convergent, Holistic

Score: 8/10

H261. 3-server email channel via Takada (invisible communication infrastructure)

Light establishes a communication channel where Mikami receives orders via letters sent by Takada using three different email servers. The code phrase is 'read the memorandum.' If Mikami needs to communicate with Light, he tells Takada, who finds a way to relay it.

CATEGORIES & SUBCATEGORIES: Strategy: Building, Foresight, Execution, Shielding, Complexity, Effectiveness | Planning: Intricacies, Accuracy, Preparation, Coverage, Aim, Versatility | Deception: Concealment, Misdirection | Field Skills: Tactics, Knowledge application, Safeguarding | Thinking: Strategic, Analytical, Divergent, Holistic | Reasoning: Deductive, Abductive

Score: 8/10

H262. Morse note: 'Learn Morse code, practice, next meeting physical contact'

Light leaves a pre-prepared note instructing Takada to learn and practice Morse code for future meetings, using physical contact (thigh tapping) so messages cannot be heard or detected through writing sounds. This is pre-positioning the communication infrastructure.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Preparation, Intricacies | Planning: Preparation, Coverage, Aim, Intricacies | Deception: Concealment | Thinking: Strategic, Divergent, Holistic, Lateral | Reasoning: Deductive, Abductive | Insight: Situational Analysis

Score: 8/10

H263. Morse practice system (2 hours, progressive, fist-close turn signal, pre-prepared dialogues)

Light practices Morse with Takada for 2 hours. They progress from simple phrases to full sentences. Light establishes a fist-close signal for turn-taking ('change and out'). He also pre-prepared dialogue notes so the audible conversation doesn't interfere with the hidden Morse communication.

CATEGORIES & SUBCATEGORIES: Strategy: Execution, Building, Complexity, Effectiveness | Planning: Accuracy, Preparation, Coverage, Versatility, Intricacies, Formulation speed | Field Skills: Tactics, Knowledge application, Multitasking | Cognition: Memory | Thinking: Strategic, Analytical, Linear, Convergent | Deception: Concealment, Misdirection, Acting skills | EI: EM, EF

Score: 8/10

H264. First Morse message: 'Suspect all who approach Takada, could be SPK infiltrators'

While audibly discussing SPK interference with Kira fan emails, Light transmits via tactile Morse: 'From now on, suspect all people who approach Takada; they could be SPK infiltrators. Never show suspicion in front of them; let them act normally.' Dual-layer communication: audible cover + hidden operational order.

CATEGORIES & SUBCATEGORIES: Deception: Concealment, Misdirection, Sophistry | Strategy: Execution, Shielding, Foresight | Planning: Intricacies, Coverage, Aim | Manipulation: Indirect, Logical | Psychology: Profiling, Psychological Warfare | Insight: STP, Situational Analysis | Thinking: Strategic, Analytical, Divergent, Convergent, Multitasking

Score: 8/10

H265. Second Morse message: Double-fake plan details (fan letter, 5 sheets, fake notebook, Takada executes)

Light transmits the complete double-fake plan via Morse: Mikami will send a fan letter identifiable only by Takada and Mikami, containing 5 blank sheets. When Takada confirms receipt, Mikami stops using the real notebook and switches to a fake. Mikami continues sending names/photos to Takada, who executes using real pages. SPK thinks Mikami is the killer.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Complexity, Building, Effectiveness, Shielding, Intricacies, Alignment, Success rate Control | Planning: Intricacies, Accuracy, Versatility, Preparation, Coverage, Risk calculation, Aim | Deception: Fabrication, Misdirection, Concealment, Sophistry, Bluffing | Manipulation: Logical, Indirect, Goalpost Moving | Thinking: Strategic, Analytical, Divergent, Convergent, Holistic, Critical, Abstract | Reasoning: Deductive, Abductive | Foresight: Anticipation, Preclusion, Predictions | Psychology: Profiling, Psychological Warfare, Mind Control | Counteraction: Trap setting | Adaptability: Strategic

Score: 10/10

Chapter 25 — Lost Angel

Chapter 25 covers: Near's X-Kira identification via TV analysis; Light's Lidner management; Misa-Takada rivalry; SPK agent following Mikami; Morse messages about Misa and seduction; Mikami surveillance confirmation; final confrontation instructions; Takada noticing missing page piece; Mello deducing the full plan; Mello's Takada kidnapping; and Light writing Takada's death. 23 feats identified, H266-H288.

Near Feats

H266. Near identifies X-Kira via TV appearance analysis (Mikami)

Near analyzes all of Takada's TV appearances across dozens of monitors. He deduces X-Kira chose Takada personally (not by Light's order, since her pro-Kira statements began after meeting Light). He then spots Mikami appearing in multiple broadcasts with Takada, recognizes his fanaticism, and identifies him as X-Kira.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive, Inductive, Analogical | Thinking: Analytical, Strategic, Critical, Convergent, Holistic, Divergent, Pattern Recognition | Insight: Observation, Perception, Analysis, STP, Cold Reading, Situational Analysis | Psychology: Profiling, Psychoanalysis | Strategy: Foresight, Adaptability | Cognition: Memory | Gf | VCI | PRI

Score: 9/10

H267. Near deduces X-Kira chose Takada independently (not Light's order)

Near reasons: if Light had ordered X-Kira to choose Takada, her pro-Kira statements would have begun immediately. But they began after the hotel meeting. Also, X-Kira waited a week after Demegawa's death to name Takada. This temporal gap means X-Kira knew Takada personally and chose her independently.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive, Inductive, Temporal | Thinking: Analytical, Strategic, Critical, Convergent, Holistic, Linear | Insight: Analysis, STP, Situational Analysis | Psychology: Profiling, Psychoanalysis | Strategy: Foresight | Gf | VCI

Score: 8/10

Light Feats

H268. Light uses Lidner as controlled information channel (doesn't kill her)

Light recognizes Lidner as Near's agent placed near Takada. He decides NOT to kill her because: (1) her disappearance would make Near suspect Light immediately; (2) Near placed her there knowing Light would recognize her — it's a trap; (3) Light can control what information reaches Near through Lidner, turning a threat into an asset.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Shielding, Adaptability, Risk calculation, Effectiveness | Planning: Risk calculation, Aim, Versatility | Psychology: Profiling, Psychoanalysis | Insight: STP, Cold Reading, Hot Reading, Situational Analysis | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Critical, Convergent, Holistic | Counteraction: Trap evasion

Score: 8/10

H269. Light manages Misa-Takada rivalry (beneficial distraction)

Misa becomes jealous of Light's relationship with Takada. Takada sees Misa as a rival. Light didn't plan this conflict but recognizes it's beneficial: while the two are focused on each other, neither pays attention to what Light is actually doing.

CATEGORIES & SUBCATEGORIES: Strategy: Adaptability, Foresight, Effectiveness | Psychology: Profiling, Psychological knowledge | Insight: STP, Situational Analysis | EI: EM, EP, ER | Thinking: Strategic, Analytical, Holistic | Reasoning: Abductive

Score: 6/10

H270. SPK agent witnesses Mikami writing name in fake notebook (misdirection success)

An SPK agent follows Mikami onto a train. Mikami sees a man, obtains his name, sends it to Takada (who writes it on real pages), and simultaneously writes it in his fake notebook. The man dies. The SPK agent concludes Mikami's notebook is real — the misdirection works exactly as Light designed.

CATEGORIES & SUBCATEGORIES: Deception: Fabrication, Misdirection, Concealment, Bluffing | Strategy: Execution, Effectiveness, Shielding, Success rate Control | Planning: Intricacies, Accuracy, Coverage, Aim | Psychology: Profiling | Foresight: Anticipation, Preclusion | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Holistic

Score: 9/10

H271. Morse message about Misa (Shinigami eyes explanation to Takada)

Light explains via Morse that he chose Misa primarily because she possessed Shinigami eyes and could be useful. This contextualizes Misa as a tool, not a romantic interest, reinforcing Takada's special status.

CATEGORIES & SUBCATEGORIES: Deception: Concealment, Misdirection | Manipulation: Emotional, Indirect, Persuasion | EI: EM, EP | Psychology: Profiling, Psychological Warfare | Insight: STP | Strategy: Execution, Building

Score: 6/10

H272. Morse seduction: 'When I saw you on campus, I wanted to be with you'

Light transmits via Morse: 'When I saw you on campus, I wanted to be with you. The more I talked with you, the stronger my feelings became.' This exploits Takada's proud personality: she craves admiration from an equal (Light has status and intelligence), and this message provides the recognition she yearns for.

CATEGORIES & SUBCATEGORIES: Manipulation: Seduction, Emotional, Direct, Persuasion | Deception: Acting skills, Sophistry | EI: EM, EP, ER, EF, EU | Psychology: Profiling, Psychoanalysis, Abusing Insecurities | Insight: STP, Hot Reading, Cold Reading | Strategy: Execution, Building | Thinking: Strategic, Analytical, Convergent

Score: 7/10

H273. Morse: Takada says 'Arrest Kira' and 'Help Light capture Kira' (audible cover)

Light instructs Takada via Morse to say aloud: 'They should arrest Kira' and 'I will help Light capture Kira.' From outside, it appears Light is using his relationship to change Takada's opinion about Kira for the investigation. This is exactly what Light wants the task force to believe.

CATEGORIES & SUBCATEGORIES: Deception: Misdirection, Sophistry, Acting skills, Concealment | Manipulation: Persuasion, Logical, Indirect | Strategy: Execution, Shielding, Effectiveness | Planning: Intricacies, Aim | Psychology: Profiling, Psychological Warfare | Insight: STP, Situational Analysis | EI: EM, EP, EF

Score: 8/10

H274. Instruction to Mikami: notify when checked → 'I want to see you soon' code

Light sends via Morse: 'Tell Mikami to notify you when he has checked everything. If you receive confirmation, send me a message saying: I want to see you soon.' This establishes a confirmation protocol: when Mikami detects that Near has tampered with his (fake) notebook, Takada sends the coded message to Light.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Complexity, Shielding, Alignment | Planning: Intricacies, Coverage, Preparation, Aim, Versatility | Deception: Concealment, Misdirection, Sophistry | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Holistic, Convergent | Foresight: Anticipation, Preclusion, Predictions

Score: 8/10

H275. Light confirms Mikami is being watched (receives 'I want to see you soon')

Light receives the coded message 'I want to see you soon' from Takada. The task force laughs, thinking it's romantic. But Light now has confirmation that: (1) Mikami has checked his notebook, (2) Near has tampered with it, (3) Mikami is being watched by the SPK — exactly as Light predicted.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive | Insight: Analysis, Situational Analysis, STP | Strategy: Foresight, Adaptability, Effectiveness | Psychology: Profiling | Thinking: Strategic, Analytical, Convergent, Holistic

Score: 8/10

H276. Final Morse: Daidoku duel location and date ('Daidoku duel, YB warehouse, January 28')

Light transmits the final confrontation details via Morse: 'Daidoku duel, YB warehouse, January 28.' This is transmitted while maintaining audible conversation, invisible to all surveillance.

CATEGORIES & SUBCATEGORIES: Deception: Concealment, Misdirection | Strategy: Execution, Foresight, Shielding | Planning: Accuracy, Aim, Coverage | Field Skills: Tactics, Knowledge application | Cognition: Memory

Score: 7/10

H277. Final instruction: write SPK names in order, Near (leader) in uppercase

Light's last Morse message to Mikami via Takada: 'When you see the SPK names, write them in order, starting from the first on your left, following the succession. Write in uppercase the name of the one talking to me who seems to be the leader. He will be in front of everyone.' This ensures Light can identify Near's name from afar.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Complexity, Intricacies | Planning: Intricacies, Accuracy, Aim, Coverage | Deception: Concealment | Psychology: Profiling | Insight: STP, Situational Analysis | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Holistic, Convergent

Score: 8/10

H278. Takada notices missing piece from one of 5 sheets (35% of a 20-22cm sheet)

After Light's departure, Takada sees the five pages on her desk but notices one is missing a fragment (approximately 35% of a 20-22cm sheet). This missing piece is the Plan B page that Light has taped to his torso — the page he will use to write everyone's names at the final confrontation if Plan A fails.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Preparation, Shielding, Building, Intricacies | Planning: Preparation, Coverage, Intricacies, Risk calculation, Aim | Deception: Concealment | Foresight: Anticipation, Preclusion | Reasoning: Deductive | Thinking: Strategic, Holistic, Divergent | Insight: Situational Analysis

Score: 9/10

Mello Feats

H279. Mello deduces the full double-fake plan (Near replaces notebook, Takada executes)

Mello reconstructs Light's plan: Near will find Mikami's (fake) notebook, replace its pages, and observe. But the real notebook is hidden, and Takada executes kills using real pages. Mello deduces there cannot be three Death Notes in circulation simultaneously, so the notebook Near finds must be fake.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive, Inductive, Analogical, Matrix | Thinking: Analytical, Strategic, Critical, Convergent, Holistic, Divergent, Linear, Abstract | Insight: Analysis, STP, Synthesis, Situational Analysis, Intuition | Psychology: Profiling, Psychoanalysis | Strategy: Foresight, Adaptability | Gf | VCI | PRI

Score: 9/10

H280. Mello deduces Takada is the real executioner (not Mikami)

From the pattern of continued deaths while Mikami is being watched, Mello concludes Takada is the one actually writing names on real pages. Mikami sends names/photos; Takada executes. This identifies the weakest link in Light's plan: Takada.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive, Inductive | Thinking: Analytical, Strategic, Critical, Convergent, Holistic | Insight: Analysis, STP, Situational Analysis | Psychology: Profiling | Strategy: Foresight, Adaptability

Score: 8/10

H281. Mello kidnaps Takada (motorcycle, narrow streets, tracking disposal)

Mello appears on a motorcycle during Takada's movement, creates chaos, and takes her. He uses narrow streets that vehicles can't follow. He deduces Takada carries tracking devices, strips her clothes and devices, places them in a box on a delivery vehicle as a false trail, and takes her to Karuizawa.

CATEGORIES & SUBCATEGORIES: Strategy: Execution, Logistics, Adaptability, Complexity, Shielding | Planning: Risk calculation, Versatility, Preparation, Coverage, Aim, Formulation speed | Field Skills: Tactics, Field navigation, Safeguarding, Multitasking, Contingencies | Deception: Misdirection, Concealment, Fabrication | Counteraction: Trap evasion | Adaptability: Situational, Cognitive, Strategic | Insight: Situational Analysis | Reasoning: Deductive, Abductive

Score: 8/10

H282. Mello's strategy: force Mikami to react (break Takada-Mikami connection)

Mello's objective isn't to hold Takada long-term. It's to force Mikami to act independently to protect his God — which will cause Mikami to use the real notebook (the bank notebook), creating the 'lucky error' that Near will exploit. But this is exactly what Light predicted Mikami would do.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Complexity, Alignment, Effectiveness | Planning: Risk calculation, Aim, Coverage, Versatility | Psychology: Profiling, Psychoanalysis, Psychological Warfare | Reasoning: Deductive, Abductive, Game-theoretic | Thinking: Strategic, Analytical, Holistic, Critical, Divergent | Foresight: Anticipation, Predictions

Score: 8/10

H283. Mello disposes of tracking devices (box on delivery vehicle)

Mello deduces Takada carries tracking devices, removes her clothes and devices, places them in a box, and leaves it on a delivery vehicle to create a false trail. This buys him time to reach Karuizawa undetected.

CATEGORIES & SUBCATEGORIES: Field Skills: Tactics, Knowledge application, Safeguarding, Contingencies | Strategy: Execution, Shielding, Logistics | Planning: Risk calculation, Versatility, Formulation speed | Deception: Misdirection, Concealment, Fabrication | Counteraction: Trap evasion | Adaptability: Situational, Cognitive | Reasoning: Deductive, Abductive

Score: 7/10

Light Feats (End of Chapter 25)

H284. Light deduces Mello kidnapped Takada (not Near's style)

When Takada is kidnapped, Light considers Near as the perpetrator but rejects it: the method is too brutal for Near. Only someone like Mello would act this way. Light correctly identifies Mello as the kidnapper.

CATEGORIES & SUBCATEGORIES: Reasoning: Deductive, Abductive | Thinking: Analytical, Strategic, Critical, Convergent | Insight: STP, Cold Reading, Situational Analysis | Psychology: Profiling, Psychoanalysis | Strategy: Adaptability, Foresight

Score: 7/10

H285. Light writes Takada's death via watch fragment (suicide + burn everything)

Light uses the Death Note fragment hidden in his watch to write: 'Kiyomi Takada, suicide, January 25 at 2:32 PM, use flammable material and set fire to all objects in the location.' This kills Takada and destroys all evidence (including the real Death Note pages she carried). Light writes this while riding in a car with Matsuda and Ide, using their position ahead of him as cover.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Shielding, Effectiveness, Success rate Control, Intricacies | Planning: Intricacies, Accuracy, Preparation, Coverage, Risk calculation, Aim, Formulation speed | Deception: Concealment, Misdirection | Field Skills: Tactics, Knowledge application, Multitasking, Safeguarding | Counteraction: Trap setting, Trap evasion | Adaptability: Cognitive, Situational | Cognition: Memory | Foresight: Anticipation, Preclusion | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Holistic, Critical

Score: 9/10

H286. Light's evidence destruction plan (Takada burns = pages burn = no proof)

Light's choice of death cause (fire) is strategic: it destroys the real Death Note pages Takada carried, eliminating any physical evidence connecting Light to the kills. If the body is found without the notebook, there's no proof. If the notebook remnants are found, they're too damaged to analyze.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Shielding, Building, Effectiveness, Success rate Control | Planning: Coverage, Aim, Risk calculation, Intricacies | Deception: Concealment, Misdirection, Fabrication | Foresight: Anticipation, Preclusion | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Holistic, Critical, Divergent | Counteraction: Trap evasion

Score: 9/10

H287. Light's call to Takada: 'Be strong, we'll come for you, you'll leave alone' (implicit kill order)

Light tells Takada: 'Listen, Kiyomi. You can get out of this. Just be strong, find a way to distract him, we'll come for you and get you out, you'll leave alone.' By saying 'you'll leave alone' (not 'we'll get him too'), Light implicitly tells Takada she must kill Mello herself — without saying it directly, avoiding any evidence of ordering murder.

CATEGORIES & SUBCATEGORIES: Manipulation: Persuasion, Emotional, Logical, Indirect, Goalpost Moving | Deception: Sophistry, Misdirection, Concealment, Acting skills, Bluffing | EI: EM, EP, ER, EF, EU | Psychology: Profiling, Psychological Warfare, Mind Control | Insight: STP, Hot Reading, Cold Reading, Situational Analysis | Strategy: Foresight, Execution, Shielding, Intricacies | Planning: Intricacies, Risk calculation, Aim | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Convergent, Lateral

Score: 9/10

H288. Light adapts plan after Mello's kidnapping (flexibility under disruption)

The kidnapping of Takada by Mello was not in Light's original plan. He adapts by: (1) deducing it was Mello (not Near), (2) writing Takada's death to destroy evidence, (3) accepting that Mello must also die, (4) continuing toward the final confrontation with adjusted expectations. This demonstrates adaptive replanning under disruption.

CATEGORIES & SUBCATEGORIES: Adversity Capacity: Mental fortitude, Cognitive discipline, Stress tolerance, Perseverance, Impulse Management | Adaptability: Cognitive, Strategic, Situational | Strategy: Adaptability, Foresight, Execution | Planning: Formulation speed, Versatility, Risk calculation | Thinking: Strategic, Divergent, Holistic, Critical | Reasoning: Abductive, Deductive | EI: EM, EF, ER | Field Skills: Contingencies

Score: 8/10

Chapter 26 — Contingencies

Chapter 26 covers: Mikami's autonomous error (writing Takada's name); Near's meeting setup and trap; Light's Plan B execution (torso page); the climax revelation; and Light's victory via exploiting Near's need to prove. 20 feats identified, H289-H308.

Key Events & Feats

H289. Mikami writes Takada's name autonomously (X-Kira's error)

Upon receiving Takada's call about her kidnapping, Mikami acts without Light's instruction. He writes Takada's name using the real Death Note hidden at his bank. This is the 'error of X-Kira' — Mikami acted to protect his God without orders, creating the crack that Near exploits. Light had not predicted this specific action (though he had predicted Mikami's loyalty would cause him to act).

CATEGORIES & SUBCATEGORIES: Psychology: Profiling, Psychoanalysis | Insight: STP | (Feat attributed to Mikami, not Light)

Score: 4/10

H290. Near's meeting strategy: make X-Kira write all names except Light = proof

Near designs the perfect trap: bring everyone to one location, let X-Kira see their faces, and let him write all names except Light's. The absence of Light's name proves X-Kira serves Light = Light is Kira. The trap doesn't require confession — it requires only observation of who X-Kira deliberately spares.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Complexity, Effectiveness, Shielding, Alignment, Success rate Control | Planning: Intricacies, Coverage, Aim, Preparation, Risk calculation, Versatility | Psychology: Profiling, Psychological Warfare | Insight: STP, Cold Reading, Situational Analysis | Reasoning: Deductive, Abductive, Inductive | Thinking: Strategic, Analytical, Critical, Holistic, Convergent | Foresight: Anticipation, Preclusion, Predictions | Counteraction: Trap setting

Score: 9/10

H291. Near shows all names including his own (Nate River) — the fatal flaw

Near, in his need to prove that Light is Kira, shows the written names to everyone — including his own real name: Nate River. This is the moment Light has been waiting for: Near's need for proof over discovery gives Light access to the names he needs for Plan B.

CATEGORIES & SUBCATEGORIES: Psychology: Profiling, Psychoanalysis | Insight: STP, Cold Reading | Strategy: (Near's fatal flaw) | Reasoning: Deductive | (Feat attributed to Near's error)

Score: 5/10

H292. Light's acting: walks to wall, hides right arm (writing position)

Light walks to the wall, leans against it with his back, and positions his right arm hidden from view. He appears defeated, listening deliriously to Near's explanation. In reality, he is writing names on the torso page fragment without being seen. The position is natural enough to not raise suspicion.

CATEGORIES & SUBCATEGORIES: Deception: Acting skills, Concealment, Misdirection, Sophistry, Bluffing | EI: EM, EP, ER, EF | Adversity Capacity: Cognitive discipline, Impulse control, Mental fortitude, Stress tolerance | Strategy: Execution, Shielding | Planning: Intricacies, Accuracy, Formulation speed | Insight: STP, Situational Analysis | Field Skills: Tactics, Multitasking

Score: 9/10

H293. Light writes all names on torso fragment while Near explains victory

While Near explains his victory (which takes several minutes), Light uses the hidden fragment of real Death Note page taped to his torso to write the names of everyone present. He writes without seeing the page (it's under his clothes), using only memory. He memorized all names when Near showed them, including Nate River.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Shielding, Effectiveness, Success rate Control, Intricacies | Planning: Intricacies, Accuracy, Preparation, Coverage, Formulation speed, Aim | Deception: Concealment, Misdirection, Acting skills | Cognition: Memory | Adversity Capacity: Cognitive discipline, Stress tolerance, Mental fortitude, Impulse control | Field Skills: Tactics, Multitasking, Knowledge application | Reasoning: Deductive | Thinking: Strategic, Analytical, Convergent, Holistic | EI: EM, EF

Score: 10/10

H294. Light's laughter → revelation: 'A Plan B is always good'

Light begins with fake tears, then transitions to a sadistic laugh, and finally reveals: 'It infuriates me that my perfect plans get ruined, but to compensate, a Plan B is always good.' He pulls out the torso fragment. This is a theatrical revelation designed to maximize psychological impact on Near and the SPK.

CATEGORIES & SUBCATEGORIES: Deception: Acting skills, Sophistry, Misdirection, Bluffing | EI: EM, EP, ER, EF | Psychology: Psychological Warfare, Demoralisation | Adversity Capacity: Cognitive discipline, Mental fortitude, Impulse control | Strategy: Execution, Effectiveness | Manipulation: Emotional, Direct, Mass | Insight: STP, Situational Analysis | Thinking: Strategic, Convergent

Score: 9/10

H295. Plan B: real Death Note page taped to torso (pre-positioned asset)

Light had pre-torn a fragment (35% of a sheet) from one of the 5 pages given to Takada, and taped it to his left torso before the meeting. This is the ultimate pre-positioned contingency: a real Death Note page hidden on his body, available even if the watch fragment and all other plans fail.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Preparation, Shielding, Complexity, Intricacies, Success rate Control | Planning: Preparation, Coverage, Intricacies, Risk calculation, Aim, Versatility | Deception: Concealment | Foresight: Anticipation, Preclusion, Predictions | Counteraction: Trap evasion, Trap setting | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Holistic, Divergent, Critical | Adaptability: Strategic

Score: 10/10

H296. Light reads Near's real name: NATE RIVER

When Near shows the notebook with all names written (except Light's), Light memorizes every name and face. He identifies Near's real name as NATE RIVER — written in uppercase as Mikami was instructed. This gives Light the final piece he needs for Plan B execution.

CATEGORIES & SUBCATEGORIES: Cognition: Memory | Insight: Observation, Perception, Analysis | Reasoning: Deductive | Strategy: Foresight, Execution | Planning: Accuracy, Aim | Thinking: Analytical, Strategic, Convergent, Linear

Score: 8/10

H297. Light's meta-strategy: exploit Near's need to PROVE (not just discover)

Light's deepest insight: Near didn't just want to discover who Kira was — he needed to PROVE it to everyone. That need for proof required showing the names, which gave Light the information he needed for Plan B. Light built Plan B around this psychological difference: 'You tried to discover me. I tried to discover YOU.'

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Complexity, Building, Alignment, Effectiveness | Psychology: Profiling, Psychoanalysis, Psychological Warfare, Psychological knowledge | Insight: STP, Cold Reading, Hot Reading, Analysis, Intuition | Reasoning: Deductive, Abductive, Inductive, Analogical | Thinking: Strategic, Analytical, Critical, Holistic, Convergent, Divergent, Abstract, Metacognitive | Foresight: Anticipation, Preclusion, Predictions | Planning: Intricacies, Aim, Risk calculation

Score: 10/10

H298. Light spares Matsuda (selective execution for narrative control)

Light deliberately does not write Matsuda's name. This is not compassion but narrative control: by sparing one person, Light demonstrates that the Death Note is under his selective control, not used indiscriminately. It also serves to shock — Light can choose who lives and who dies.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Effectiveness, Shielding | Psychology: Profiling, Psychological Warfare | Insight: STP, Situational Analysis | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Holistic, Convergent | Manipulation: Emotional, Indirect

Score: 8/10

H299. Light spares Mikami (failure acknowledged, not punished immediately)

Light does not write Mikami's name despite his error. This may be strategic: Mikami's testimony could still be useful, or Light may plan to deal with him later. The restraint shows Light's ability to prioritize victory over revenge even when a subordinate fails.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Adaptability, Effectiveness | Psychology: Profiling | Insight: STP | Reasoning: Deductive, Abductive | Thinking: Strategic, Analytical, Holistic | Adversity Capacity: Cognitive discipline, Impulse control

Score: 7/10

H300. Light's final reveal: 'Yes, I am Kira'

After Plan B succeeds, Light drops all pretense and confirms his identity as Kira. The revelation is theatrical, complete, and final. He no longer needs to hide — the opposition is neutralized.

CATEGORIES & SUBCATEGORIES: Deception: Acting skills (ending) | Psychology: Psychological Warfare, Demoralisation | Strategy: Execution, Effectiveness | Manipulation: Direct, Emotional, Mass | EI: EM, EP, ER, EF | Adversity Capacity: Mental fortitude, Cognitive discipline | Insight: STP, Situational Analysis

Score: 8/10

Strategic Plans Extracted (Chapters 24-26)

22 strategic plans identified across chapters 24-26. Each is analyzed with methodology, objectives, layers, and purpose.

SP-29. Mello's SPK infiltration via Lidner hostage

Methodology: Visit Lidner at gunpoint, take her as hostage to SPK HQ, force face-to-face with Near, exchange information.

Objectives: Obtain SPK intelligence on Near's investigation; gain Aizawa/Mogi location.

Layers: 1: Threaten Lidner → 2: Arrive at SPK → 3: Confront Near → 4: Exchange info → 5: Leave with location.

Purpose: Force Near to share information through physical leverage rather than collaboration.

CATEGORIES & SUBCATEGORIES: Strategy: Execution, Risk calculation, Shielding | Planning: Risk calculation, Aim | Field Skills: Tactics | Psychology: Profiling, Psychological Warfare | Deception: Bluffing

Score: 7/10

SP-30. Mello's tailing operation (Matt + surveillance → identify HQ → deduce Light=Kira)

Methodology: Follow Aizawa/Mogi with Matt, identify HQ building, bug Misa/Mogi's room, deduce Misa is ex-Second Kira, connect 'Light' name to Light Yagami = new L = Kira.

Objectives: Identify task force HQ; identify Misa as ex-Second Kira; deduce Light = Kira.

Layers: 1: Tail Aizawa/Mogi → 2: Spot Ide entering building → 3: Identify HQ → 4: Bug room → 5: Confirm Misa → 6: Connect name → 7: Deduce Light=Kira.

Purpose: Establish the identity of Kira through field surveillance and deductive reasoning rather than institutional access.

CATEGORIES & SUBCATEGORIES: Field Skills: Tactics, Field navigation, Safeguarding | Strategy: Logistics, Execution, Foresight | Planning: Coverage, Aim | Insight: Observation, STP, Cold Reading | Reasoning: Deductive, Abductive, Inductive | Psychology: Profiling

Score: 8/10

SP-31. Light's Takada seduction strategy (destiny + pride + Goddess promise)

Methodology: Use multiple manipulation vectors: 'destiny' hook, imply Misa breakup, position Takada as active ally, promise Goddess status. Exploit proud personality by providing recognition from an equal.

Objectives: Make Takada fall in love with Light; create emotional dependency; position her as intermediary with Mikami.

Layers: 1: Call with 'destiny' → 2: Imply Misa breakup → 3: Meeting with admiration → 4: Position as ally → 5: Reveal as Kira → 6: Promise Goddess → 7: Establish dependency.

Purpose: Convert Takada from independent journalist to devoted tool through systematic emotional manipulation.

CATEGORIES & SUBCATEGORIES: Manipulation: Seduction, Emotional, Direct, Indirect, Persuasion, Logical | Deception: Acting skills, Sophistry, Misdirection, Concealment | EI: EM, EP, ER, EF, EU | Psychology: Profiling, Psychoanalysis, Abusing Insecurities, Mind Control | Insight: STP, Hot Reading, Cold Reading | Strategy: Building, Foresight, Execution, Effectiveness

Score: 9/10

SP-32. Morse Code tactile communication system

Methodology: Design invisible communication channel using thigh-tapping Morse code. Pre-prepare dialogue notes, establish fist-close turn signal, practice 2 hours with progressive complexity.

Objectives: Transmit operational orders to Mikami via Takada without audio or written surveillance detection.

Layers: 1: Note instruction → 2: Practice 2 hours → 3: Establish turn signal → 4: Pre-prepare dialogues → 5: Execute dual-layer communication.

Purpose: Create a communication channel that is simultaneously invisible, verifiable, and deniable.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Complexity, Execution, Shielding, Intricacies | Planning: Intricacies, Accuracy, Versatility, Preparation, Coverage | Deception: Concealment, Misdirection | Field Skills: Tactics, Knowledge application | Cognition: Memory | Thinking: Strategic, Divergent, Holistic, Lateral

Score: 10/10

SP-33. Double-fake Death Note plan

Methodology: Mikami uses fake notebook publicly (SPK witnesses writes + deaths); Takada executes with real pages; SPK concludes Mikami's notebook is real. When Near replaces pages in fake notebook, Mikami detects tampering, sends confirmation.

Objectives: Misdirect SPK into thinking Mikami's notebook is real; create situation where Near tampers with fake; use confirmation to trigger final confrontation.

Layers: 1: Mikami sends fan letter + 5 sheets → 2: Takada receives → 3: Mikami switches to fake → 4: SPK witnesses writes → 5: Deaths occur via Takada → 6: SPK concludes fake is real → 7: Near replaces pages → 8: Mikami detects → 9: Confirmation sent.

Purpose: Create a multi-layer deception where the adversary's countermeasure (replacing pages) becomes confirmation that the plan is working.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Complexity, Building, Effectiveness, Shielding, Success rate Control, Intricacies, Alignment | Planning: Intricacies, Accuracy, Versatility, Preparation, Coverage, Risk calculation, Aim | Deception: Fabrication, Misdirection, Concealment, Sophistry, Bluffing | Psychology: Profiling, Psychological Warfare, Mind Control | Counteraction: Trap setting, Trap evasion | Foresight: Anticipation, Preclusion, Predictions

Score: 10/10

SP-34. Mikami surveillance confirmation protocol

Methodology: Establish coded message 'I want to see you soon' as confirmation that Mikami has checked his notebook and detected Near's tampering.

Objectives: Confirm that Near has tampered with the fake notebook; confirm Mikami is being watched; trigger final phase.

Layers: 1: Mikami checks notebook daily → 2: Detects tampering → 3: Tells Takada → 4: Takada sends coded message → 5: Light receives confirmation.

Purpose: Create an invisible signal that confirms the adversary's action without alerting them that the signal exists.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Shielding, Alignment | Planning: Intricacies, Coverage, Preparation, Aim | Deception: Concealment, Sophistry | Reasoning: Deductive, Abductive | Thinking: Strategic, Holistic

Score: 8/10

SP-35. Final confrontation instructions (Daidoku + names in order + Near in uppercase)

Methodology: Transmit via Morse: location (Daidoku, YB warehouse, January 28), instruction to write SPK names in order starting from left, and to write Near's name in uppercase for identification from afar.

Objectives: Ensure Light can identify Near's real name from a distance during the confrontation.

Layers: 1: Transmit location → 2: Transmit name order → 3: Transmit uppercase instruction → 4: Mikami prepares.

Purpose: Synchronize Mikami's execution with Light's observation needs.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Complexity, Intricacies | Planning: Intricacies, Accuracy, Aim, Coverage | Deception: Concealment | Psychology: Profiling | Insight: STP, Situational Analysis

Score: 8/10

SP-36. Plan B: torso page (pre-positioned real Death Note fragment)

Methodology: Pre-tear 35% of a sheet from the 5 pages given to Takada. Tape fragment to left torso before meeting. During Near's victory speech, write all names (including Near = Nate River) while pretending to be defeated against the wall.

Objectives: Have a real Death Note page available even if Plan A (double-fake) fails; execute kills at the moment of apparent defeat.

Layers: 1: Tear fragment from Takada's pages → 2: Tape to torso → 3: Attend meeting → 4: Near shows names → 5: Memorize → 6: Lean against wall → 7: Write names hidden → 8: Reveal Plan B.

Purpose: Create a contingency that exploits the adversary's moment of perceived victory as the optimal moment for counterattack.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Building, Preparation, Shielding, Complexity, Intricacies, Success rate Control, Adaptability | Planning: Preparation, Coverage, Intricacies, Risk calculation, Aim, Versatility | Deception: Concealment, Acting skills, Misdirection | Foresight: Anticipation, Preclusion | Counteraction: Trap setting, Trap evasion | Adaptability: Strategic, Cognitive

Score: 10/10

SP-37. Meta-strategy: exploit Near's need to prove (not just discover)

Methodology: Light recognizes that Near doesn't just want to discover who Kira is — he needs to prove it to everyone. This need requires showing the names, which gives Light the information he needs for Plan B. Light builds his entire endgame around this psychological asymmetry.

Objectives: Transform Near's greatest strength (thoroughness, need for proof) into his fatal weakness.

Layers: 1: Profile Near's psychology → 2: Recognize need for proof → 3: Design Plan B around it → 4: Wait for Near to show names → 5: Execute.

Purpose: Exploit the fundamental difference between discovery (Near's goal) and proof (Near's need) as the vector for victory.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Complexity, Building, Alignment, Effectiveness | Psychology: Profiling, Psychoanalysis, Psychological Warfare | Insight: STP, Cold Reading, Intuition | Reasoning: Deductive, Abductive, Analogical | Thinking: Strategic, Analytical, Critical, Holistic, Abstract, Metacognitive | Foresight: Anticipation, Preclusion, Predictions | Planning: Intricacies, Aim, Risk calculation

Score: 10/10

SP-38. Light's Takada death + evidence destruction protocol

Methodology: Write Takada's death via watch fragment: suicide by fire at specific time. Fire destroys all real Death Note pages she carried, eliminating physical evidence. Death occurs while Light is in a car with Matsuda and Ide (alibi).

Objectives: Eliminate Takada; destroy all evidence connecting Light to kills; create alibi.

Layers: 1: Receive Takada's call → 2: Write death in watch fragment → 3: Takada burns → 4: Evidence destroyed → 5: Mello also dies.

Purpose: Use the Death Note's cause-of-death specification as both execution weapon and evidence destroyer.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Shielding, Effectiveness, Success rate Control | Planning: Intricacies, Accuracy, Preparation, Coverage, Risk calculation | Deception: Concealment | Field Skills: Tactics, Knowledge application | Counteraction: Trap setting | Foresight: Anticipation, Preclusion

Score: 9/10

SP-39. Mello's Takada kidnapping strategy

Methodology: Kidnap Takada via motorcycle ambush, use narrow streets to escape, dispose of tracking devices, take her to Karuizawa. Objective: force Mikami to react independently (use real notebook), creating the crack that Near will exploit.

Objectives: Break the Takada-Mikami connection; force Mikami to use real notebook; create the 'error' that disrupts Light's plan.

Layers: 1: Motorcycle ambush → 2: Narrow street escape → 3: Dispose trackers → 4: Hold Takada → 5: Wait for Mikami reaction.

Purpose: Identify and attack the weakest link in Light's plan (Takada as intermediary) to destabilize the entire double-fake structure.

CATEGORIES & SUBCATEGORIES: Strategy: Foresight, Execution, Logistics, Adaptability, Complexity, Shielding | Planning: Risk calculation, Versatility, Preparation, Aim | Field Skills: Tactics, Field navigation, Contingencies | Psychology: Profiling, Psychoanalysis | Reasoning: Deductive, Abductive, Game-theoretic | Foresight: Anticipation, Predictions

Score: 8/10

Aggregate Analysis & Comparison with Chapters 1-23

Score Distribution (Chapters 24-26)

Score	Count	Examples
10/10	9	Morse system, Double-fake, Plan B torso, Meta-strategy, Light writes names during Near's speech
9/10	10	Takada seduction, Mikami verification, SPK agent misdirection, Near identifies X-Kira, Takada death protocol, Evidence destruction, Implicit kill order, Plan B reveal
8/10	26	Mello SPK infiltration, Mello's info trade, Mello deduces Light=Kira,

		Light profiles team, Japan return, Morse messages, Confirmation protocol, Final instructions, Mello kidnapping
7/10	11	Lidner visit, HQ identification, LAX follow, Mic removal, Mello tracking disposal, Light deduces Mello
6/10	5	Location exchange, LAX follow, Bug installation, Misa rivalry management
5/10	1	Near shows names (Near's flaw)
<5/10	1	Mikami's autonomous error (Mikami's feat, not Light's)

Average feat/plan score for chapters 24-26: 8.00/10 (across 63 feats and plans)

Comparison with Chapters 1-23

Metric	Value	Note
Average score (Ch 1-23)	7.57/10	235 feats across 23 chapters
Average score (Ch 24-26)	8.00/10	63 feats/plans across 3 chapters
Difference	+0.43	Chapters 24-26 are significantly higher-scoring
Feats scoring 10/10 (Ch 1-23)	8	Operación FBI, Rendición Estratégica, Kira anterior falsa, Plan Rem, Farol presidente, False negative, Deducción fonética
Feats scoring 10/10 (Ch 24-26)	9	Morse system, Double-fake, Plan B torso, Meta-strategy, Light writes during speech
Total feats 10/10 (Ch 1-26)	17	Combined
Previous SCD aggregate (Ch 1-23)	8.7/10	Tier 2.3-2.5
New SCD aggregate (Ch 1-26)	8.9/10	Tier 2.5 (equivalent to L canon)
Improvement	+0.2	Chapters 24-26 elevate Light to Tier 2.5

Key Improvements from Chapters 24-26

Chapters 24-26 improve Light GOTNW's aggregate profile in five specific dimensions:

- Planning: Adaptability: +1.0 (8.0 → 9.0) — Plan B torso + triple fallback (Plan A double-fake → Plan B torso → watch fragment) resolves the historical weakness of missing Plans B.
- Strategy: Success rate Control: +0.7 (8.3 → 9.0) — Redundancy triple (double-fake + torso + watch) gives unprecedented success rate control.
- Strategy: Complexity: +0.4 (9.3 → 9.7) — 8+ agents orchestrated simultaneously (Light, Mikami, Takada, Misa, Ryuk, Near, SPK, task force) with layered information asymmetry.
- Psychology: Mind Control: +2.0 (7.5 → 9.5) — Takada seduction + Goddess promise + Morse system + Mikami devotion + meta-exploitation of Near's psychology.
- Deception: Intricacies: +0.3 (9.5 → 9.8) — 4 hidden layers (fake notebook → real pages with Takada → Near replaces fake → torso Plan B) represent maximum intricacy of the entire arc.

Final Verdict

With chapters 24-26 included, Light GOTNW's aggregate SCD score rises from 8.7/10 to 8.9/10, solidifying his position in Tier 2.5 (Mid-High, equivalent to L canon). The chapters 24-26 average of 8.00/10 is the highest of any chapter group in the novel, reflecting the escalating sophistication of Light's planning as he approaches the endgame. The Plan B torso page and the meta-strategy of exploiting Near's need to prove (rather than merely discover) represent the pinnacle of Light's strategic thinking — a hazaña that transforms Near's greatest strength (thoroughness) into his fatal weakness. Combined with the double-fake Death Note plan and the Morse code tactile communication system, chapters 24-26 contain three of the five most impressive feats in the entire novel, elevating Light GOTNW to the most complete version of Light Yagami in any adaptation.