FULL SCALE

○FSIQ●

Extras
Similarities
Comprehension
Information
Vocabulary
Coding
Symbol Search
Cancellation
Digit Span
Picture Span
Auditory Processing Index
Auditory Working Memory
Quantitative Reasoning
Short Term Memory
Letter-NumberSequencing
Information Processing
Matrix Reasoning
Figure Weights
Picture Concepts
Arithmetic
Block Design
Visual Puzzles

General Fsiq Category
VCI(Verbal Comprehension Index)
PRI(Perceptual Reasoning Index)
NVI(Non-Verbal Index)
VSI(Visual Spatial Index)
WMI(Working Memory Index)
PSI(Processing Speed Index)
CFI(Cognitive Flexibility Index)
FRI(Fluid Reasoning Index)
CRI(Crystallized Reasoning Index)
GAI(General Ability Index)
CPI(Cognitive Proficiency Index)
EFI(Executive Functioning Index)

FSIQ

○Overall Intel●

Fluid

Crystallized

Extras

LearningAbility
GneralKnowladge
Memory
General Adaptation
MultiTask
Cognition
G Factor
Logic
Innovator]

Gardner(
Linguistic-verbal
Logical-mathematical
Visual-spatial
Body-kinesthetic
Musical
Interpersonal
Intrapersonal
Naturalistic
Existential

Overall Intel

○Overall El●

EP(
Observation of Emotions
Interpretation of Emotions
Nonverbal EP
Verbal Ep
Olfactory
Auditory
Deception Detection
Analyse Realization of Emotions
Emotional Distillation
Understand The Personality
İntuition Of Emotion
EU
Understand Ideology
UnderstandingProgressionofEmotions
Insight of Emotions

Comprehension of Emotions
Emotional Vocabulary
Causal Understanding
Allocation of Emotions
Emotional Foresight
UnderstandBackstory
Understandweakspot
Understand the Event
EF
Emotional Enaction
Strategic Use of Emotions
FacetoFace
Emotional Settletment
Emotional Manipulation
Indoctrination
Emotional Collapse
Individual
General
Using Weak spot
EM
Self Regulation
Emotional Control
Emotional Governance
Emotional Resilience
Emotional Creativity
Emotional Flexibilty
General Managment
General Emotional Adaptability
EE
Cognitive Use of Emotions
Diversity of Emotions
Task Completion
Emotional Fluency
Motivation
Realization of Emotions
Use the Emotional Creativity
Emotional Adaptability(New Things)
Empathy
Harmony of the Emotions
Use of Emotions
Can Be Motivet
ER
Self-Awareness
EmotinalCognination
Internal perception
Analyse Realization of own Emotions
Internal understanding
Understanding Progression ofEmotions

Insight of Emotions
Comprehension of Emotions)

Overall EI

○Overall SI●

Social Awareness
Leadership
Influence Building
Social Influence
Social Skills
Social Engineering
Social Integration
Social Cognition
Charisma
Aura
Social Arrangement
Social Intuiton
Social process adaptation

Overall SI

○Overall Ac●

Mental fortitude
Stress tolerance
Impulse management
Cognitive discipline
Composure
MotivationforAc
Perseverance
Adap to Pain
PainLevel
EscapeVelocity

Overall Ac

○Overall Thinking●

Critical
Abstract
Associative
Holistic

Convergent
Application
Lateral
Linear
Analytical
Conceptual
Systematic
Divergent
Innovative
Metacognition
Detalized
Fast

Overall Thinking

○Overall Reasoning●

Counterfactual
Analogical
Numerical
Logical
Illogical
Deductive
Abstract
Inductive
Abductive
Deduction

Overall Reasoning

○Overall Deception●

Misdirection
Fabrication
Concealment
Unpredictable
Acting skills
Disguise
Info control

Deception

○Overall Manipulation&Methods●

Mass

Indirect
Direct
Psychological
Emotional
Logical
Illogical
Event
Financial Manipulation
Information Manipulation
MindControl
BrainWashing
Cognitive Manipulation
Indoctrination
Gaslighting
Guilt-Tripping
Third Person Theory
Silent Treatment
Isolation Manipulation
Seduction
Love-Bombing
White Knight
Scapegoating
BlackMailing

Manipulation

○Overall Strategy●

Logistics
Effectivness
Efficiency
Adaptability
Execution
Shielding
Lenght
Versality
Foresight Factor
Resillence
Complexity
Succes Rate

Overall Strategy

○Overall Planning●

Coverage
Building

Shielding
Intricacies
Invincibility
Preparation
Foresight Factor
Short-Term Planning
Long-Term Planning
Planning Complexity
Logical Prediction
Execution

Overall Planning

○Counteraction●

Risk Taking
Improvising
Traps evasion
Heuristic Methods
Overcoming limitations
2SteapAhead
Unpredictability
Counter

Counteraction

○Prep●

Information Processing(
IfluenceUsing
Risk calculation
Analytical Methods
Analysis
(Prescriptive Analysis
Diagnostic Analysis
Descriptive Analysis
Logical Analysis
Different Perspective Analysis
Surface Analysis
Wide Analysis
Numerical analysis)

Prep

○Field Skills●

Continuity Adaptation

Decision Making
Risk Managment
Information Gathering
Setting Trap
ManagmentAbilty
Empirical Methods
Tactics(
Tactic Storage
Multiple Tactics
New Tactics
Managing Tactics)

Field Skills

○SMF●

Sensory
Observation
Perception
Mental
İntuition
Insight
Foresight
Forecasting
Anticaption

SMF

○Psychology●

General Psychological
Psychoanalysis
Psychological Knowledge
Psychological Warfare
Psychological Awareness
Profiling(
Emotional profiling
Personality profiling
Social Profiling(
Profiling the outcome of society's influences
Profiling social causes of society)
Reading(
Hot Reading
Cold Reading
People Reading
Mind Reading
Lie Reading)

Psychology

○Situation●

Strategic Progressive Games
(Intel,Thk,Rsn,Strategy,Fieldskills)
Realistic Wide World Games(Planing Manipulation,Prep,Ei,Si,Thk,Counter)
Fixed Situations
(Fsiq,Intel,Thk,Rsn,sensory,Strategy,Counter,Fieldskills,Prep,)
Non-Fixed
(Situations(Ei,Si,Counter,Thk,Rsn,Intel,instinct,Man,Dec,Psy,Plan)
Complex Situations
(Fsiq,Intel,Thk,Rsn,Ei,Si,Man,Dec,Counter,Fieldskills,Psy,instinct,)
BackRoundSituations
(Prep,Thk,Rsn,Sensory,instinct,Ei,Ac,psy)
Field Situatiouns
(Man,Dec,Fieldskills,Strategy,Si,Ei,Ac,psy)
The Perfect Detective(Thk,rsn,fsiq,intel,prep,ac,sensory)
The Perfect Manipulator(Ei,Si,man,dec,strat,plan,psy,counter)
In Real Life situations(every cats)
In Real Life situations(influence)(everycats)+influence
AllPossibilty

Situation

Basic Outsmart Scaling

FSIQ
INTEL
EI
SI
AC
THK
RSN
MAN
DEC
PLAN
STRAT
PREP
COUNTER
FIELDS
SMF
PSY
SITUATIONS

WINNER

Overall Category Scaling

WINNER

Made By Yalvin Shoko Millennium Knight