~Mega Subreddit Debate Tournament~

PUBLIC DOCUMENT

Current Debate Round: R1

All debate rounds: R1, R2, R3, Semi-Finals, Finals

Participants: (X = Eliminated, Y = Currently Debating, Z = Won, W = Waiting To Debate)

OnlyEinz (on Discord: onlyeinz) u/OnlyEinz0
u/Morgan_7557 W
u/TheNamelessMonster_- W
u/Alert-Researcher7788 X
u/Cute_Presentation778 X
u/ExPsy-dr3 W
u/Mediocre_Buy_4065 Z
u/Shoslovelytechred
u/Federal-Manner3880
u/papajaya
u/MrDisintegrator
u/Itsyourdaliy
u/MostAncientVenerable
u/Melodic_Ad1005
u/KitchenCoyote_The2nd
u/AsideOk1035 (Berl)
u/Difficult_Culture330
u/Final-War-2592
u/Narrow-Percentage969
u/hungry_hg
u/NoticeOwn106
u/AggravatingGrowth381
u/armagedon--
u/Independent_Wing_848 (-C-)
u/Dangerous-Setting701

Judges:

u/ReverseFlash928 (bruh004_)
u/tenmaamaoasknfapo (meowvro)

Topic Wasn't Chosen [FINISHED]

u/Alert-Researcher7788 vs. u/AggravatingGrowth381

Both are eliminated due to a lack of debating.

Topic Wasn't Chosen[FINISHED]

u/Mediocre_Buy_4065 vs. u/armagedon--

Mediocre_Buy_4065 advanced to the next round because Armageddon failed to participate.

Senku vs. Yokoya[FINISHED]

u/Cute_Presentation778 vs. u/papajaya

Cute Presentation conceded the debate.
Papajaya advances to the next round.

Topic Wasn't Chosen[FINISHED]

u/NoticeOwn106 vs. u/Narrow-Percentage969

Narrow Percentage quit the tournament.

NoticeOwn advances to the next round.

Light Yagami vs. Yokoya in Direct, Indirect, Logical & Emotional Manipulation[ONGOING]

u/Federal-Manner3880 vs. u/Melodic_Ad1005

[Melodic:]
I will use this feat in direct manipulation : Yokoya was able to directly manipulate all 9 of his opponents to not only stop their combined alliance against him, but to instill a dictatorship where Yokoya would sit at the top while all the members of the Northern Team would immediately follow each of his orders using even violence for this. All of this was done through the following layers : 1- The Downsizing Game strategy: in short, Yokoya knew they would all team up against him privately and offered 50 millions privately, knowing each of them faced or created betrayals in the previous games. Since they thought 5 votes wouldn't matter, they hid the deal for benefits which gave 45 votes. Yokoya remade the same strategy and since trust was shattered and that it was possible that Yokoya was about to win if even one person gave all the 5 votes, they all submitted which gave Yokoya a 39 votes surplus. Yokoya ended up making a bidding war which forced the players to give all their money to him, controlling all their assets. 2- Yokoya made his words loyal as he showed at the end of Downsizing Game how even the last player who failed the bidding game got rewarded for his loyalty and even had benefits. This turned the obedience of Northern team's members into a smart move. 3- Yokoya took recorders in Contreband Game in order to facilitate an information gathering within the participants. The latters were invited to report to him any signs of betrayal or incorrect behavior. Because each member of the Northern Team were exposed to betrayal and straight up participated in it (1st Round, Minority Rule, Downsizing Game where they straight up betrayed on another thanks to Yokoya's scheme), not only did they lack trust between one another to overthrow Yokoya's regime but they were indirectly pushed to participate in this information gathering by their own very nature. 4- 4- Yokoya then showcased a system of “loyalty points”: +1 for following orders +5 for successful smuggling –5 for failure –10 for rebellion +10 for exposing conspirators (The last two are easily the highest since it closes the risk of betrayal) He promised to divide the prize money according to rank: 1st – 300 million 2nd – 250 million 3rd – 200 million 4th – 150 million 5th – 100 million 6th – 50 million 7th & 8th – nothing But the “loyalty points” were a complete bluff. The

rankings didn’t exist since Yokoya fabricated them to control behavior. He often told members they were in 4th place, the most psychologically fragile spot: one success could push them into the rewards, but one mistake could drop them to the bottom. This illusion kept everyone desperate to obey. Yokoya brillantly abused both sides of the average LG participant: Fearing losing money and desiring profit 5- Yokoya wanted to embody Austrian Painter's leadership. He embodied the intelligence needed : Yokoya showed to everyone how powerful his outsmarting capabilities were in Downsizing Game so obeying his orders meant victory. And his tone was described as rhetoric and strict as stated at the end of Contraband. This feat particularly stands out for how Akiyama, Nao and Fukunaga acted as an intellectual force threatening his dictatorship, how the LG situation encouraged betrayal within players, further increasing Yokoya's stakes (though he partially turned that layer into a success as seen in the 3rd layer). Meaning that his plans could have been foiled. Way too many game rules and mechanics which further increased the variables for his direct manipulation. Finally, everybody at the beginning was teaming up against him with a foolproof strategy in Downsizing Game, an alliance that could have by theory been unbeatable. Yokoya escaped the trap by abusing their own weakness and directly manipulated them to forge a dictatorship.

I will use the Kikuzawa feat for emotional manipulation : When Yokoya sees Kikuzawa in the LG, he understands the entire emotional state of Kikuzawa which spans from years up until the Contreband Game. Back in high school, Yokoya was welcomed once by Kikuzawa who seemed to know the social environnement of the school well. Seeing how Kikuzawa warned him about the dangers and explained the advices, Yokoya knew that this school carried some deep importance for Kikuzawa and that he sees Yokoya as quite the weak person who needs assistance. So when Kikuzawa comes back a few days after being absent and sees Yokoya's entire hierarchy constructed inside the school with Yokoya at the top, not only would he realize how cunning Yokoya is but he would feel envy since he was the first who made contact with Yokoya and could have had an opportunity to climb higher and dominate the environment. This would amplify as when Yokoya would leave the school, it would turn into chaos; burdening Kikuzawa with regret for a long period.

So when Kikuzawa sees Yokoya during the tutorial and witnesses the Northern Team's strategic play, Kikuzawa would reason that the true leader would be Yokoya as he's the man who strived in system of betrayals and domination, no matter the physical differences, be it on the school nor the Liar Game. Yokoya

knew all this and previously made sure to dominate the opposing team intellectually prior to their round meeting to slow turn Kikuzawa's envy agzinst Akiyama's team.
When Kikuzawa's turn came, he was instantly influenced by those words :
“Kikuzawa, do you not want to reach the top? If you team up with me, you will be able to dominate the South.”
The manipulation was layered : - The deity effect :
Yokoya seemed omniscient as those words implied that he understood Kikuzawa's buried ambition despite barely exchanging with him during his time in high school and never meeting with him. Notice how he mentions his name "Kikuzawa" despite only being heard once in the past. He seemed omnibenevolent, offering Kikuzawa an opportunity to catch up to an opportunity he missed in the past and simultaneously erase his debt. He was mysterious, as his intentions and actions are unknown to Kikuzawa since the time Yokoya entered in high school and left after mysteriously, yet he achieves outstanding results by reading his mind and immediately dominating his environment. He had potential, while being young and at the same age as Kikuzawa, the latter being unable to magnify his process by himself. Add his charisma exhibited through his leadership and his ability to seemingly do anything he wants and you can see why Kikuzawa was influenced by it.
Yokoya also validates the hidden desire of Kikuzawa craved which was domination. Remember that the Liar Game is a placed encouraging betrayal and domination, something Kikuzawa witnessed in the previous games so it shifted his decision towards following Yokoya. Finally, as I already mentioned, Yokoya made the Southern Team passes as incompetent in Kikuzawa's eyes which is gradually different from Yokoya's intellectual and orderly team prior to their round meeting. After this, Yokoya immediately uses the clairvoyance tactic which even passes Fukunaga and Akiyama who acts as the intellectual pillars look like fools, which sets up Kikuzawa as their savior. The Southern Team desperately needed a solution and Kikuzawa, no matter how harsh he was, ended up providing them this solution which clouded their minds from any other info (besides Akiyama, Nao and Fukunaga keeping their heads straight). Kikuzawa, per Yokoya's prediction, would grow bolder and annoying the more the Southern Team clings around him.
Thus if Kikuzawa gets found, the team collapses under internal conflicts while if Kikuzawa continues, the team gets fractured by his orders (which is what happened).

For indirect and logical manipulation, I should mention that you need to read the direct and emotional manipulation as they all give context on this feat : After the Kikuzawa tactic failed,
Yokoya can continue with the next layer of the strategy: the true smuggling tactic. Yokoya has always foreseen that Kikuzawa would be found. We know that Kikuzawa monopolized the Inspector rounds due to his “clairvoyance” so it’s natural to know that the Southern Team would be attempting to exclude him from this post once his connection to Yokoya was discovered. So before Kikuzawa was found, the player’s rounds were like this: Smuggler :Player 1 Inspector : Kikuzawa Smuggler:Player 2 Inspector: Kikuzawa. Now, since Kikuzawa was found and excluded , there are spots available for the Inspector rounds which leads the Southern Team to logically do this: Smuggler: Player 1 Inspector: Player 1 Smuggler: Player 2 Inspector : Player 2 Now the players in Akiyama’s team have to be Inspector and Smuggler in succession. All of this was manipulated by Yokoya himself, he engineered that Kikuzawa would monopolize the Inspector rounds and when found, Akiyama’s team ordered play which would mean that the players would be Smuggler-inspector in succession. Why did Yokoya pull this logical manipulation? He did it in order to wait for the moment where Southern team pulls this order so that he can execute the real Smuggle when it will be the turn of the greediest players who are Tsunoda, Eda and Kitamura (likely because he saw in the window that they were the people who obeyed Kikuzawa the most in the previous day, this was another reason why he has let Kikuzawa be found in the 1st place, it was to execute this).
Let's think about, what will happen after Kikuzawa being exposed. He should be punished, and the main punishment in this game would be to make him miss his turn a couple of times, right? (And it will also help compensate the damage to the victims). Now that Kikuzawa's lines are skipped, there are only 8 of them left instead of 9 (as there were originally). That is, an even number. Do you understand what this means? This means that if Kikuzawa is forced to miss, for example, 2 of his turns, then the roles of the people will not change. That is, if the conditional Glasses is a smuggler, then he will remain a smuggler, since the number of players going is even. Example: Smuggler. Inspector. Smuggler. Inspector. Smuggler. Inspector. Smuggler. Inspector. Smuggler. That is, if Kikuzawa misses his turn more than once, then the rest of the players in the next rounds, if they go in the same order (that is, NOT 2 in a row, but only once), then they will occupy the same role. Which is simply terrible in the conditions of Smuggling. After all, everyone needs to be a smuggler, you need to drag money

because this is the most effective way to win. That is. If the Yuga group had simply decided to skip a few of Kikuzawa's turns and leave the order the same, the 4 players assigned to the roles of Inspectors would have been in a dire situation. The southern team is literally FORCED to come up with something. Either don’t punish Kikuzawa... Or give one of the teammates a great advantages (which, given Nao’s character, as well as the greed of the others, is unlikely) or... Allow players to go 2 turns in a row. Cuz the thing is, you NEED to be a Smuggler to win the game. And if when there was an odd number of them, they could easily go one at a time (after all, in any case, they would later become Smugglers), then when there was an even number of them left, they were “frozen” in one role, and accordingly forced to change something (the most likely option is two queues in a row).
Yokoya knew Tsunoda wouldn't betray his team after Kizuzawa did, so he came with sophistry, he told Shibuyama to say to Tsunoda that Yokoya was a monster intellectually and their chances of winning were close to none in order to remind them of the crisis that awaits the participants if they let him win. 300 million on the south ATM and Yokoya will use this 300 million for his victory plan. Shibayama knew the southern team has a fixed order for who goes in the inspection room because of Tsunoda, so he said he wanted to thank him and that by giving him the 300 million. And if he takes it, Yokoya's plan will get destroyed. Tsunoda asked him why he wanted to make yokoya lose. Shibayama answered: "it's because I'm pissed off with our boss, I can't give you any details but everyone in the north team feels the same way. And don't tell anyone about the 300 million, not even your teammates. If A word gets out I could be killed. Well it's up to you whether you believe me or not. But our boss said that the turn after next, he's gonna use the 300 million to pull off his plan. The next turn is the only chance you'll get for the 300 million.” After this, Tsunoda did take the 300 million. Eda also got tricked and took the 300 million in the same way. After Tsunoda and Eda took the money to the north ATM, Akiyama had thought of the same plan as Yokoya. But Kitamura didn't hear about Akiyama's plan because he was the inspector at that time. And when it was Kitamura's turn to be the smuggler Kitamura did take the 300 million and there were also, next to the left, 1.10 billion in the south ATM, Yokoya left the money here because he knew Kitamura will think if he take this money he'll destroy Yokoya's plan and Kitamura did pay all the money into his account and now there's more than 4.2 billion yen in the north ATM and 0 yen in the south ATM. Yokoya foresaw that Kikuzawa would leak the strategy they did after they got caught and his reason for joining Yokoya so that

the Southern team would get a rough idea about Yokoya's methods and his domination on the Northern Team. He knew that Akiyama would understand that his overwhelming dominance stems from two things, greed and fear. His examples being: To satisfy their greed, Japanese salary men live their lives owned by large companies. Because of fear, the German Nazi regime continued to exist. He predicted their reasoning perfectly and made the sophistry even more efficient by incorporating those concepts allowing him to gain a huge advantage.So the indirect manipulation was like this in a way : Manipulating Kikuzawa -> Kikuzawa manipulates the Southern Team's game order and forcing them into submission -> which forces Southern Team once they find Kikuzawa's betrayal to reexchange the game order which indirectly benefit the true smuggling Yokoya intends to do -> Yokoya thus manipulates the greediest players to pull the Real Smuggle -> Northern Team is then manipulated into thinking they won and through Yokoya's dictatorship, Yokoya takes this manipulation as a contingency in case Southern Team pulls a counter-attack to add funds to his personal account. From this indirect manipulation, the logical manipulation can be extracted from the Real Smuggle tactic up to the contingency.

[Federal:]
Light, after meeting Naomi Misora for the first time, was able to manipulate her into giving his name. Saying it like that doesn't make it seem particularly impressive, however. So look at it in stages

Stage 1:-

Light meets Naomi at the police station after being sent there by his mother to drop off some clothes for his father. Due to Naomi mentioning Kira and him being curious as to what she knows, he says, "Hey, I'm detective Souichiro Yagami's son" to the receptionist to grab Naomi's interest by associating himself with a figure authority within the task force. When the receptionist expresses that he hasn't seen Light for a while, Light feigns ignorance—acting as if he forgot about the man.

This was done to make the man reveal the circumstances of how they'd met, leading the man to talk about Light helping to solve "The insurance fraud murder

investigation" a year before. The receptionist then asks light if he'll help with the Kira investigation.

By having someone else reveal his good qualities as a detective/consultant to Naomi, Light was able to successfully draw her attention. Why?

Because now she not only views him as potentially capable (due to his skills being convincing enough for him to be asked if he'll help catch Kira), she also sees him as humble for not bragging about it but instead making a light joke about finding Kira before L does.

Naomi's then interacts with the receptionist to try and get into contact with L, so Light uses the same tactic again and associates himself with a two step authority (Kira investigation [headed by L] -> father [a part of said investigation] which implies his father is skilled enough for L to want to team up with him)

This goes well for him because Naomi had worked with L before on the LABB murder case, so him associating himself with both L and a man L has on his team (that also happens to be well respected within the task force) his own image and credibility in her eyes subsequently increases.

So by offering to contact his father, who's a member of the taskforce that could get into direct contact with L, Naomi is left with little choice.

But to ensure she does listen to him— after the receptionist expresses his concern for Light insisting on helping her come into contact with a task force member—he cold reads her and gives out words of praise and quiet comfort that could apply to just about anyone. Saying things like, "I can trust her," "She looks like a wise and careful person" to appeal to her emotions and continue to associate him with a positive image.

To her, Light would seem like a compassionate young man with a good head on his shoulders (capable of solving cases that trouble detectives), has a strong sense of justice and tries to be helpful.

Because of this profile he had her subconsciously create of him through the use of various indirect social cues, Light manages to get Naomi to leave the police station with him.
Stage 2:-

Light tells Naomi that she must be "pretty brave for getting involved with the Kira case" (he says it in a way that implies he's not looking down on her skill) which appeals to her emotions again by tugging on her pride in search of a motive as to why she even wants to help.

After she replies somewhat sardonically, he switches the topic from the case queries to her name. This gives her breathing room to prevent her from being defensive about contents of the case she has access to while also keeping the convo alive by giving out the characters and meaning for his name.

When she reciprocates with "Shoko Maki" and tells him the meaning behind her name as well, he repeats it once to ensure he didn't mishear. This is him securing a way to get rid of her if she ever proves to know too much.

This comes into play a while later when she reveals to him that Kira kills in ways other than heart attacks. He indirectly flatters her again by saying "the possibility" hadn't crossed his mind.

This makes it seem as though she was better than him -> who was strongly associated with a member of the task force -> who was in contact with L -> making her feel a need to prove herself to him by giving more information to work with.

This is how he finds out about Raye soon after: Naomi tells him that someone she knows might have met Kira, so Light laughs and validates this but also draws suspicion to the validity itself by expressing that, from an outside perspective, someone meeting Kira and coming out of it alive (implied) seems unlikely. This again forces her to churn out more info that gives Light the knowledge that she was in fact Raye Penber's fiance.

She tells him how the bus jacking went down and that the bus jacker died of a car crash immediately after stepping off to validate why she says Kira has

different killing methods. Light tells her to not take it the wrong way and that it seems like a bit of a "leap of faith" for her to believe such things with an outlier like that.

When she explains that Kira was on the bus and was attempting to hide his involvement by using the Bus-jacking to get into contact with Raye, Light praises her detective skills and that her theory seems valid.

By accepting her reasoning as plausible after building up so much tension by "doubting" her, he tells her they should continue investigating immediately.

In this moment, Naomi's mental state hopped from tension -> relief -> urgency. So when Light asks her if she told anyone else about her theory, she didn't have much time to think.

Additionally, the dynamic has now shifted from him wanting her to help to her ASKING him to help. This is a subtle, but big difference because now Naomi will be even more open with sharing info since a sense of trust had been built
Stage 3:-

After ensure there are no loose ends, Light pulls out a piece of paper and acts as if he were writing details of the incident when in fact he was writing down her name and how she should die (suicide)

He asks her if he could report the incident to his father but she says she wants to do it herself. Light knew that would he her response so he didn't press further. His real goal was to stall long enough for the 40 seconds to pass but he soon realizes that he'd been given a fake name.

Due to the nature of this predicament, he can't just ask for her real name because that would imply he somehow found out it was fake which would tie back to Kira's powers of needing a name and a face.

So, Light decides to convince her that she can't achieve her goal WITHOUT him, which pushes the narrative (which he later uses) that it'd be dangerous for her to meet the members of the task force that L had chosen without going through the necessary procedures (after playing on her emotions).

Just like Light wanted, Naomi then asks how does he know about all this and Light, seeming reluctant, tells her that he's a member of the special task force.

When she expresses her shock, he follows up with justification of the current team being short staffed.

Naomi asks a clarifying question afterwards, "So, L trusts you then?" And Light chooses not to answer this directly because that wouldn't give him what he needs. He instead uses the her question about L's trust to imply that L approved of him + making her aware of his free reign to go in and out of the headquarters + the fact of him solving several cases to back that up.

This now recontextualized everything Light had done up until this moment. It makes it seem like he was a scout rather than a novice. And it is this shrewdness and penchant to conceal information until the last minute that reminds her of L.

Light also uses words like "chosen few", "elites", "highly skilled, "well respected" and "trustworthy" to instill that image in her mind. By describing the team as such rather than himself, her opinion of him will raise via association.

This also compels Naomi to believe him because it sounds like he's describing exactly the type of person she is. This shakes her a little but she regains composure and continues walking towards the station.

Light, under time pressure, still managed to come up with another tactical shot—saying in a concerned voice that it's pointless to go to the station and try to meet L herself.

She agrees with him on it possibly bring pointless, but rebuffs her determination by telling him if her exploits during the LABB case with L. She also tells him she'd been a previous FBI agent.

This little detail was all Light needed to take control of the situation again. He came up with one final tactic that would ensure his victory.

He makes use of the teacher-student dynamic + flattering her detective skills again to bolster her positive feelings + her urgency to meet L to once again solidify himself as the ONLY person that could give her what she wants.

This is where Naomi reveals that she trusts him because he reminds her of L. Light smiles at that and asks her once again if she'd like to join the task force, telling her that the team "needs her" and that working with them would speed up the process of catching Kira by alot.

Add that to him pointing out her experience, her talent, her relationship with L along with him having the permission to scout out potential talents and Naomi is left with somewhat of a dilemma.

If she says no now, she might not get the chance to meet L vs If she accepts his offer, she could meet with the task force immediately and proceed to avenge her fiance's death.

How Light went about it was like this:

1. Being recommended by a member
2. Giving proof of identification
3. And L's permission

He even tells her their netting was destined. And even though it seems corny in hindsight, to someone emotional it seems like you actually care about them.

Light making it seem as though it would be an honor for him to recommend her to L which indirectly forces her to give out her real name after being wracked with the guilt of lying to someone so seemingly "sincere" for so long. As an extra precaution, he backs off and apologizes which gives her space to think and intensifies those feelings if guilt.

He even takes it a step further and gives her a way out by proposing the possibility of her acting as a consultant. This further pushes the narrative of a sincere and caring person.

He ends the sentence with "America", a word associated with "FBI" -> "Fiance" -> "Raye" -> "Love". This increases those feelings of guilt even more and makes her reminisce on her past.

He then rekindles that motivation to put Kira behind bars saying "you're young, beautiful", "you've got your life ahead of you", "why put your life in danger for this?". To her, it seems like he's not getting it so she ends up blurting out that with Raye gone she's got no other reason to live but to do right by him and catch his killer.

In the end, she does what he wanted her to all along. The guilt + conviction + vengeance causes her to finally confess that she had tricked him and given him a fake name.

Light doesn't act surprise, instead he praises her for her caution and tells her how much he'd like to learn from her once she makes it on the team.

As soon as he gets her name, he cleanly dispatches of her by sending her to her suicide someplace where her body couldn't be found.

[Melodic:]
Since we agreed to use methodology scaling, it should be noted that this scaling exclusively focuses on the process of outsmarting, while taking into account the difficulty of pulling off the manipulation. Circumstantial results or the stakes of the scenario (like life-and-death type) do not make the manipulation more impressive. I have some difficulty to extract the categories from Naomi Misora's manipulation.If I'm correct, the main part of the indirect manipulation is displayed on the first stage of Misora Manipulation, for direct manipulation it is on the second stage and the emotional manipulation part is on the third xstage.
While the logical manipulation part connects Stage 2 and stage 3 is that right?
For the first stage, while Light's indirect manipulation is impressive for influencing Naomi Misora through integrating good qualities on her mind (his intellectual capabilities and his compassion) while acting as a pathway to L, this process is considerably inferior to Yokoya who indirectly weaponizes Kikuzawa's ego which slowly builds internal conflicts within the Southern Team to the point where even if Kikuzawa's tactic is seen through, the effect doesn't

gets erased and even increases. This connects to the Real Smuggle tactic that I've previously explained which by itself has more process than the first stage regarding the indirect manipulation. (send the manga page regarding it) Adding Kikuzawa's manipulation and the contingency is too much. The difficulty of Light's indirect manipulation is also
inferior to Yokoya who has to decieve higher intellectual opposition (Fukunaga, Nao and Akiyama) and participants who constantly experienced betrayal and manipulation during 3 games,
leaving them more resilient to manipulation methods. Besides, Naomi's previous partnership with L on LABB was a factor Light had no control which played into influencing a sense of comfort within Misora's mind, something you've mentioned. I'm not saying it did the job by itself but this is something that shouldn't be ignored.
Finally, Yokoya can not interact with the Southern Team, he can only do so with specific members during the inspection rounds, where in comparaison, Light has far more liberty
in interacting with Naomi and thus discussing with her.
Moving on the 2nd stage, not only is Yokoya's direct manipulation far more layered with mixing very well logical and emotional approaches (like the point system),
the difficulty of the approach exceeds Light as he had to face a foolproof strategy THEORETICALLY impossible to beat during Downsizing Game if the participants sticked to it which ended up being bypassed by Yokoya's manipulation. Yokoya was welcomed by immediate hostility while Light's direct manipulation was facilitated
by the indirect manipulation in the 1st stage since he already integrated a sense of comfort within Misora's mind, a luxury Yokoya didn't have as
he was surrounded with people who experienced betrayal and manipulation and constantly remained attentive as the slightest mistake they would make could possibly
give them death due to how much in debt they were. Thus, even if Naomi was intellectual superior to the adversities Yokoya faced, those factors mentioned previously
lowers that argument a lot.
On the 3rd stage, Yokoya's triple-layered emotional manipulation on Kikuzawa and the Southern Team carries deeper methodology within each layer. Light's emotional manipulation revolves around

abusing the guilt, conviction and vengeance of Naomi Misora which shows how even Yokoya and Light are in stages for emotional manipulation, especially when both weaponizes the core desires of their targets
(Naomi's vengeance against Kira and Kikuzawa's desire for domination). However, even there, Yokoya is
superior as the very facets of emotional manipulation Yokoya employs are each much more rich than what Light employs, for example the deity aspect employed by Yokoya
carries 5 interpretations which integrates into Kikuzawa's mind. On top of that, the difficulty is higher than what Light faces. While Light has to worry about getting Misora's real name without arousing suspicions and bypassing Naomi's cautiousness as she knows some of the methods Kira uses, all of that with limited time,
Yokoya has no information regarding Kikuzawa outside of what I've mentioned regarding their meeting which is years prior to the events of Contreband Game. He had to map out Kikuzawa's thought process entirely spanning over years to find it while comparatively Light already had access to Naomi's vengeance through the previous stage where he gained information from her.
Besides, Yokoya can only interact with Kikuzawa once (as meeting more than once will obviously create suspicions) during the inspection rounds with as little time as possible while the entire Southern Team
observes the 2 of them, in fact during that inspection round, they were more observed due to Nao's comment on the next inspector. There is also the fact that Kikuzawa could report Yokoya's
actions and betray him. Yokoya's emotional manipulation doesn't stop there, as Kikuzawa after this inspection round indirectly plunges the team into developping internal conflicts regardless whether their
alliance have been found or not.
Finally, Yokoya's logical manipulation demonstrates qualitative superiority over Light due to much better process compared to 2nd and 3rd stage, harder opposition from the
intellectual display shown by the Southern Team. All of those factors have already been developped and explained.
There are more layers of difficulty for Yokoya's manipulation you can find on my first argument which I've not mentioned. This is because what I've said here is enough to show Yokoya's superiority
over Light in manipulation unless I'm proven wrong on certain points.

[Federal:]
Yokoya's manipulation of his 9 opponents, while exceptional in its own right, does not outstrip Light’s own display against Naomi for 2 reasons, both of which you used to validate at two separate instances within your own argument.

Situational adversity
Intellectual opposition

I do admit, during the downsizing game and later contraband, Yokoya had to deal with individuals who had a lot of experience with being manipulated and SHOULD have had a higher resistance to his manipulation because of that, however, they didn't.

Why?

The Liar Game Tournament seeks out those who are greedy

->

Those people are demonstrably greedy

->

And that greed is what Yokoya used to ensnare them each and every time

->

He was easily able to identify this feeling in them because, at that point in time, he was also greedy.

But isn't it direct manipulation?

It is, but it's not that simple.

Let me explain:

First, Yokoya offered the 9 players 50 million without the others being aware of it. They were to give him 5 votes in return for that money. But due to how large the sum was, the thought they could get away with it came to their minds and they sold him the votes.

☝️Whatever betrayal or manipulation they'd experienced from before never played a part in their decision making because their greed overtook them. Why his manipulation in this scene is even less impressive is the fact that those people actually didn't learn from this mishap, falling for the same trick again despite NOW being aware of the fact that Yokoya had made the same deal with OTHERS to get votes.

The first time, them not thinking straight was arguably justifiable due to the fact that Yokoya was in a desperate position at that time. But for it to happen a second time should have been improbable now that they were made aware of how much of a schemer he was.

They didn't learn though, and went on to give him all of their votes again. This is because they were overcome by greed. An overwhelming greed that could be attributed to a “character flaw” at this point because of how easily they fell for the same trick while the consequences of doing so were still *fresh in their minds*.

(It being a character flaw weakens the emotional, indirect and logical manipulation aspect of the feat as well because it was—demonstrably—incredibly apparent to Yokoya from the start that their obvious greed would lead to them giving in)

Even if Yokoya offered them more money than the 50 million, being aware of his tactics NOW, unlike before, should have alerted them to the possibility of him doing the same to everyone else if he thought to approach them separately. Again.

In essence, they had employed a THEORETICALLY foolproof plan (as you've pointed out), but they failed to follow through because of greed.

Why?

Because the plan only works in theory.

It should be apparent now that the intellectual opposition has cancelled out the disadvantage of the situational adversity for Yokoya and instead has led to his manipulation—in this instance—to seem more unimpressive than it previously seemed.

Compare that to Light who had both *limited time* and a *competent opponent* who was *naturally cautious of strangers* enough to shield herself with a fake name in the event that they were related to Kira + had experience as a detective during her time as an FBI agent, and the situational adversity along with the intellectual opposition heavily disadvantages Light.

Naomi's intellect is by no means anything to scoff at. She inferred that Kira's abilities did not manifest itself only in the form of heart attacks and that Kira had set up the bus jacking to get closer to Raye (after he'd told her he had to show his badge to someone) WITHOUT the help of anyone else.

She also noticed Light repeatedly checking his watch (stress induced) while he was following her back to the police station and attempted to get away from him by insisting she'd head to the task force herself because his actions made her feel uneasy.

So the intellectual adversity amplified the *difficulty* of Light's time sensitive situation (which is stress inducing and it is a known fact that it is harder to think clearly under stress.

Applied to the provided context, Light had begun to experience brain fog after finding out Naomi's knowledge on Kira + her relationship with Raye + the fact that her name was fake which further bumped the intellectual opposition and situational adversity after inhibiting his own *inability* to think straight), boosting his outstanding skills in direct and logical manipulation—which he used to gather the info bracketed above.

Light's indirect manipulation making Naomi feel a sense of comfort isn't to be ignored, however, it does not have much bearing here because she did not TRUST Light. This difference is crucial. I'll get to why soon enough.

Anyhow, Yokoya controlling their assets by utilizing his 39 vote surplus to induce a bidding war is a good feat on its own.

Why?

The bidding war was used to instill fear (of losing) that ends up forcing them to buy votes despite the absurd amount Yokoya charges each time. To them, it seems like Yokoya is a heartless tyrant at this point in time.

And the promise he made to one of the players just seemed like an empty promise. But when he proves them wrong by following through with what he said he would, their image of him changed from a heartless tyrant (who would leave them in debt) to a merciful tyrant (who rewards those who listen).

He then implements the point system to maintain loyalty through a fabricated ranking system from 1st - 8th. They have to give him information and if that information is useful then they will be told their ranking (which is a lie)

This ranking system leaves wiggle room for *Hope*(profit) and cements *Fear*(debt) in their hearts. However, in this context, both hope and fear stem from their *Greedy* nature that leads them to try and one up each other to secure a reward.

Due to what happened in the downsizing game and having witnessed Yokoya's skill level for 5+ rounds in Contraband, they saw him as the only path to victory and therefore had virtually no reason to disobey him. This was made possible by domesticating them thoroughly with his loyalty system.

In contraband, the intellectual opposition and situational adversity had been amplified greatly. Meaning, the issue of lacking opposition and adversity from the previous round is now irrelevant in this new context.

That said, intellectual and adversarial buff wasn't much of an issue for him. It is offset by Kikuzawa.

Why?

Because Kikuzawa was on Nao’s team.

This is important because Kikuzawa had gone to school with Yokoya. He has seen and lived under the effects of the system Yokoya had implemented during his time at said school which had rooted itself deep into his mind because the experience was very unpleasant for him.

It was TRAUMATIZING. It had made him fear Yokoya because he thought of him as a bully—not just to him, but to everyone in the school.

But why is this important?

It is important because there was no need for Yokoya to profile Kikuzawa as thoroughly as you've said. Yokoya knew that with his absence there would be a power vacuum and that the rabble would become power hungry (want to dominate)

Why?

Because it is common knowledge that once a ruler disappears, his subjects will find someone else to fill that spot even if they have to fight/implement schemes for it.

This reasoning is heavily supported by Kikuzawa retelling the events at school in chapter 39 after admitting to being bullied by Yokoya in chapter 38.

In chapter 39 he explicitly said, “Yokoya knew that (the rabble would want the top spot)” and, "That's why when I faced him in the inspection room, he said to me straight away,” as well as, “only 30 seconds after I'd entered the room is decided to join him”

From that, the problem should be quite obvious.

Yokoya hadn't mapped out Kikuzawa’s thought process spanning years. He had only taken advantage of the TRAUMA he had previously instilled in him when he was younger.

Because of that trauma, and the nature of which it was inflicted, he knew that Kikuzawa would have a desire to dominate.
Because of that, he knew that Kikuzawa's ego and deep rooted fear that he had instilled would make Kikuzawa fold after only a brief conversation.
Him having a spy not only lessens the burden of the situation, it also lessens the effectiveness of the intellectual opposition as well.

When you analyze this act of emotional manipulation with context, it isn't as impressive as Light's because he was working from 0 information on Naomi Misora and was facing an opponent with an higher intellect that subsequently amplified the situational adversity he faced.

Because Light knew nothing about Naomi, his direct + logical manipulation of the situation in stage 2 was extremely crucial and was shown to be more impressive because Light had been fighting an uphill battle from the start seeing as they were COMPLETE strangers.

Naomi had also been drip feeding him intel and had resisted his manipulation of her emotions a number of times in stages 2 and 3, thereby increasing the difficulty for him to gain access to what she knows by forcing him to create more and more new tactics on the spot.

Stage 2 and stage 3, though referred to as stages, do feed into each other. But they aren't to be taken as two separate actions, it is one flowing scene.

Light finding out about Naomi's motivation in the second scene and using that to manipulate her is not inferior to Yokoya's manipulation of Kikuzawa for the simple fact that Yokoya and Kikuzawa had met and Kikuzawa had intense feelings towards him which allowed Yokoya to pin point them wayyy easier than Light could for Naomi.

Light had to find out Naomi's core motivation from scratch and use that fact to convince her to give him her name by playing on that motivation within a limited time. Naomi is also actively resisting his manipulation at times which makes it more difficult for Light.

Yokoya used prior *knowledge* of the core motivation he had established in Kikuzawa indirectly and the fear he had instilled in him as well to get him to agree to his request easily. Yokoya had a full game that spanned days to propose his request so he was not under any immediate pressure.

The process both characters had used to secure the result clearly rests in Light's favor.

As for the indirect manipulation, I'll expand on what I'd been talking about previously:-

Light utilizing the receptionist’s knowledge of his time helping the police along with positing himself as a capable, compassionate and justice oriented young man who likes to help others to further cement that image in Naomi's mind, works to make her feel more comfortable around him.

However, it fails to make her “trust” him. It is important to make this distinction is for two reasons:

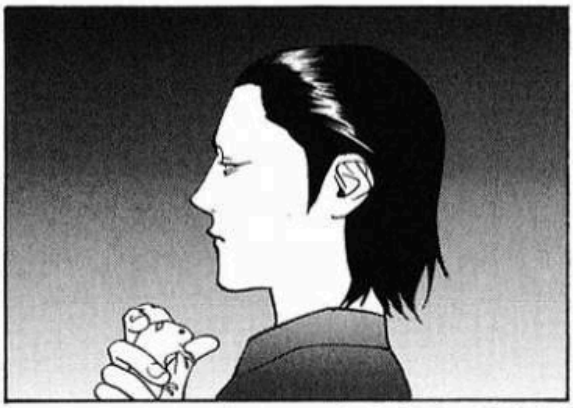
Unconsciously conflating both implies that Light had more of an advantage than Yokoya at the start (he doesn't. Naomi is suspicious of everyone but those directly involved in the Kira case because L is there. She does not know Light and she does not know that Light is connected with L so she keeps side-stepping his efforts to help due to caution)
That unequal starting point would make his manipulation of Naomi seem less impressive than it is when compared to Yokoya's.

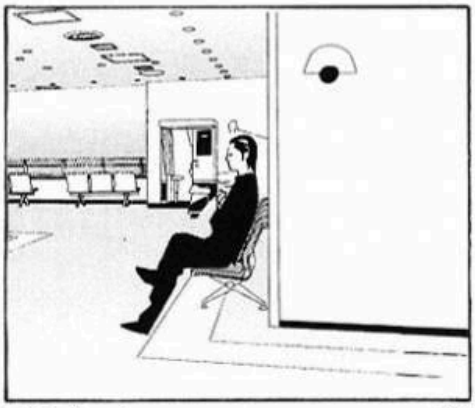
These reasons might seem insignificant, but they are very crucial to how the feat is scaled seeing as it would lessen the situational adversity a little IF not directly addressed.


I was bullied ...
by him.


Mr. Kikuzawa ...?








I WAS SHOCKED. LIKE, HOW COME HE'S HERE?
AND I SAW HIM ON THE OTHER TEAM...
WHEN THIS GAME BEGAN...
WELL... THAT'S NOT THE BEST WAY TO PUT IT. IT WAS MORE LIKE,
I CAN'T BELIEVE IT... THAT YOU WERE BULL-IED.
HE WAS PROBABLY TRYING TO WIN ME OVER FROM THAT MOMENT ON.
NOW I THINK ABO-UT IT,
I SHIVERED THE SECOND I SAW HIS FACE.
TRAUMA IS A SCARY THING.
YOKOYA ALONE WAS BULLYING THE WHOLE SCHOOL.
6 years elementary, 3 years middle, 3 years high
THIS IS YOKOYA-KUN.
HE'LL BE YOUR NEW CLASSMATE FROM TODAY.
HE TRANS-FERRED OVER.
IT WAS ONE DAY FIVE YEARS AGO, WHEN I WAS IN HIGH SCHOOL THIRD GRADE.



mangareader.net



mangareader.net

[Melodic:]



manga reader.to



manga reader.to



manga reader.to

Thank you for taking your time to make your arguments. There are several points you made that I should correct.
The set of premises you made is correct and does justify to an extent how Yokoya was able to identify their greed. However, I never used the emotional understanding of the players to argue a superiority in the first place so I don't get why you are using this. Then you state that Yokoya's manipulation worked well since the greediness of the players overtook their decision making and excluded their previous experiences regarding betrayals. This poses 2 issues however:
1- Greed is defined concisely as the desire of money but it doesn't directly cause errors, many workers in real life for example are greedy because they want their salaries and they get their money often without making mistakes related to this desire.
2- You say that their experience regarding betrayals didn't influence their decision making, yet your argument contradicts itself by agreeing that they made a theoretical foolproof strategy to eliminate Yokoya ?
Besides, their thought process during Yokoya's manipulation exhibits important rationality for their following actions when Yokoya meets the participants individually twice.
The first time Yokoya meets them, he offers 50 million for 5 votes,
persuading each of them to break their promise to the others. This surprised each of them who saw that
Yokoya had this sum of money and likely decided to hide it from the others since they
needed to recover their debts without them knowing anything about their betrayal before the
presentations of the votes in the first round. After all, it was only 5 votes from each point of
view, not even remotely close to 51 and they could just team up again in the 2nd round to
bring down Yokoya. The last straw was that each situation in the LG encouraged betrayal
and since the participants are in a revival round, it means they’ve failed and plundered into
debt further likely due to betrayals (Minority Rule and 1st round that Yokoya possibly gathered from his friend) Thus, each of the participants
kept this secret from the others, shielding Yokoya’s strategy further and allowing to reach 45

votes, being 6 votes away from victory.
He then offered 20 million for 5 votes for each player giving him 90 votes. This worked
because since every player had betrayed, trust was broken and Yokoya only needed 2
players to qualify so it was now or never to gain an advantage for others.
The thought process you portrays in your argumentation is reductive in comparaison because it ignores the logical process of each participant, who weights rationality and greed, constantly focused on reaping the most benefits.
What makes Yokoya's direct manipulation impressive isn't his understanding of the players but how he applied those methods in an environnement where not only the hostility was immédiate from everybody but the game itself had a lot of variables to take into account due to the rules which are the following ones :Players can sell anything they want to other players, receiving money via the M Tickets.
● A player that uses M Tickets for any kind of transaction must complete his side of the deal; if the player does not fulfill his part in the deal, he receives a penalty worth ¥100,000,000.
● Players will use L Tickets to vote for who they want to send to the next round. They must vote 5 names at a time, but can vote for the same person as many times as they like. Also, they may not vote for themselves.
● The first round of voting will take place 3 hours after the start of the game.
● Voting will take place every hour after that for 10 hours. After the tenth round of voting, the game will end.
Merely abusing the greed of the players isn't remotely enough, one has to take into account their rational approach and apply each step very well in a complex and dynamic system.
This is unlike Light's situation who had freedom in using words freely for his direct Manipulation to a Naomi already comforted by the first stage where Light already used indirect manipulation thus the argument that Naomi was naturally distrustful of Light falls apart. The fake name adversity can only be brought at the 3rd stage since it becomes a plot point that Light geniuely has to overcome unlike in the 2nd stage where this difficulty countered Light's direct manipulation and thus cannot be brought as a valid point to demonstrate Light's superiority over Yokoya in direct manipulation.
Regarding the emotional manipulation, do you mind giving panels or pages showing that Naomi Misora avoided Light instinctively ? Because from what I

see, Naomi didn't want Light to be a burden for him to help her get to the station which shows that she carries some compassion towards him. This is evidenced by the pages I've sent.

Thus her cautiousness is there but it has been greatly reduced by the 1st and 2nd stage of Light's manipulation.
For Kikuzawa, Yokoya did have to map out Kikuzawa's thought process over the years, the trauma exhibited by Yokoya's departure is something that deeply stuck within Kikuzawa who expressed fear and desire for domination and was concealed until the events of the Contreband Game happened (which you've showcased by sending the scans). Just knowing about Kikuzawa having been traumatized isn't enough to create a link about Kikuzawa's desire for domination. Trauma doesn't imply this type of desire it needs other factors which Yokoya took into account for the psychoanalysis. In the very pages you've sent, Kikuzawa mentions that he was traumatized by Yokoya's actions in school -> BUT he wanted to reach the top even in this chaos showing the distinction between the trauma and the desire. This isn't an information he had access to and had to deduce. In fact, since you yourself state that Yokoya already understood Kikuzawa's trauma, it means that Yokoya had to infer it by himself and he wasn't given any information which goes back to my initial claim and nullify your argument that Yokoya already had the info about Kikuzawa's trauma. This is unlike Light who already had existing knowledge he gathered in the previous stages. Remember that the first stage of Light's manipulation involved the extraction of Naomi's data where Light discovered Naomi's vengeance. After this, he decided to kill her and prepped the 2nd stage. Then finally, on the final stage where he used emotional manipulation, he already had existing information on Naomi to take advantage of her. Light being in stressful situations isn't a valid argument since this goes against methodology scaling which rejects those types of general difficulty as stress could be attributed to so many types of situations among many characters. If a character faces a layer of difficulty during a situation, people can just add stress as a layer of difficulty on top of the initial one, something that methodology scaling categorically rejects due to how general it can be applied.
Then saying a single conversation was enough to win over Kikuzawa omits how Yokoya engineered prior to their meeting Northern Team's intellectual capabilities and Southern Team (Kikuzawa's team) emotional collapse to slowly turn

Kikuzawa over him, I've already brought up that point. Plus that conversation already brought up many meanings to Kikuzawa which won over him instantly. What do you mean Yokoya had a spy which reduced his situational adversity ? I don't understand.
Another thing to note is that we're debating individual categories for manipulation (Direct, indirect, emotional and logical) spread across different stages and having various levels of difficulty depending on the stage so combining all of those layers of difficulty to justify Light's superiority over Yokoya isn't going to work because they are different depending on the stage.
One point which bothers me is that you state that Yokoya had the advantage of a game structure that gave him days but not only does Yokoya immediately apply his methods as fast as humanly possible in any individual categories of manipulation (for example, the scans you've sent literally states Yokoya wanted to use Kikuzawa at the very moment they saw each other at the tutorial) but it makes Yokoya's manipulation more impressive since he gouverns that structure over entire days. And just because Yokoya has less time restraints that Light doesn't mean his pressure is less higher than his, I've already mentioned his layers of difficulty previously which surpasses Light's adversity.
As for indirect manipulation, yes comfort isn't trust but it still is a factor that leads to it whicj was exactly what Light wanted in the first place for this first stage. What I'm criticizing is that for his emotional manipulation, Light already built up the sense of comfort within Naomi's mind and already gathered information from her previously which allowed him to gain an advantage.
Overall, Yokoya still remains superior in direct, indirect, logical and emotional manipulation by having superior logical process while facing more layers of difficulty.

[Federal:]
Sorry I didn't clarify before, but I'm using the anime version of the feat so the wording and actions will differ from the manga.

Anyhow, Yokoya's previous understanding of the players is one of the reasons the feat seems more impressive than it is. I simply attacked it because of that fact.

Why?

Yokoya was able to discern their driving motivation/emotions far quicker and easier than Light did for Naomi.

And due to Yokoya's actions in the downsizing game where his opponents end up falling for the same tactic twice after being made AWARE of both the tactic and the consequences of falling for it [debt] which is still fresh in their minds, them choosing to take the money a second time attributes their greed to being a “character flaw” in this case.

Character flaws can range from minor habits (picking nose) to significant shortcomings such as selfishness, “greed”, pride, or a quick temper. It's an undesirable quality that is detrimental to the character or those around them.

[Cambridge dictionary]
Greed - a very strong wish to continuously get more of something, especially food or money.

And since that desire is so deeply rooted in their behaviour due to the LGT (I explained before), and additionally evidenced from them making the same mistakes despite possessing prior knowledge, it is easier for Yokoya to identify and exploit their weaknesses.

Why?

Their desire for money outweighs their ability to think rationally which is why I highlighted the sections where they failed to do so to justify my stance. Their prior experiences did not help them sidestep the tactic and is why they ended up acting irrationally (succumbing to greed)

In summary, them being so quick to fall into the same traps despite being faced with the same tactic back to back is valid grounds for lowering the situational adversity Yokoya faced due to the overall intellectual competence during downsizing being so low.

Additionally, Yokoya's actions in the downsizing game feed directly into contraband since it is where he came up with the idea of the “loyalty system” that plays a crucial role in maintaining his position as a ruler.

But, unlike Light, who had wayyy less time and information during the start of the direct manipulation phase to formulate anything effective, Yokoya had hours to come up with the idea of the fabricated loyalty system and the plan to use Kikuzawa as a spy (this is done by applying his understanding of a subject’s behaviour during a power vacuum along with his understanding of the way trauma and fear works).

I apply the same logic when analyzing Light's actions. And because of the factors I listed in my previous reply, Yokoya's manipulation of those individuals—Kikuzawa especially—isn't as impressive as you make it out to be when seen with context.


[Naomi sighs] Not really.


Thanks for explaining.
But just to be safe,



>The fake name adversity can only be brought at the 3rd stage since it becomes a plot point that Light genuinely has to overcome unlike in the 2nd stage where this difficulty countered Light's direct manipulation and thus cannot be brought as a valid point to demonstrate Light's superiority over Yokoya in direct manipulation.

That is false for the simple fact that finding her real name becomes a relevant plot point during the 3rd stage (like you pointed out) meaning that the 2nd stage—which was to gather as much information as possible about what Naomi knew about Kira—cannot be dismissed because of something that takes place LATER.

Light’s manipulation in stage two does flow into stage three. But what happens in stage three does not flow back into stage two for obvious reasons.

Light found out Naomi's core motivation in real time without anything but her words to go off of. In the first stage her cautiousness hadn't waned much if at all.

She was feeling a little fed up because she had booked an appointment with the NPA a day before but was now being denied a chance to contact them.

Light, being the son of a task force member, was made a viable alternative after the profile he'd gotten her to imagine. She went with him and was very cautious to ensure she gave her fake name in an organic way and even took care to remember the meaning behind the kanji as well.

Comfort ≠ Caution

She was still cautious of him throughout the first and second stage, but she felt comfortable telling him information about the case because his direct + logical manipulations in regards to that were just that effective and he utilized his previously established image incredibly well.

During the second stage, Naomi began. To feel uneasy about Light because he was lagging behind her too much. She looks back twice and by the second time she starts to feel somewhat uneasy/contemplative and eventually insists on returning to the NPA alone, causing difficulty for Light who employed emotional manipulation tactics afterwards.

She had already given Light all the information she knew about Kira by the end of the 2nd stage. And in the middle of the 3rd stage Light managed to uncover info in regards to her partnership with L and time as an FBI agent.

(For some reason I can't access any manga panels atm cuz the sites I used are either down or just not loading. I'll send picture proof. Tell me the site you use so I can go there.)

>Just knowing about Kikuzawa having been traumatized isn't enough to create a link about Kikuzawa's desire for domination. Trauma doesn't imply this type of desire, it needs other factors which Yokoya took into account for the psychoanalysis.

>In the very pages you've sent, Kikuzawa mentions that he was traumatized by Yokoya's actions in school -> BUT he wanted to reach the top even in this chaos showing the distinction between the trauma and the desire.

I already explained that this is common knowledge for any ruling party who leaves their position, which is why it's easy for Yokoya to infer the effects of such an action.

>This isn't information he had access to and had to deduce.

In fact, since you yourself state that Yokoya already understood Kikuzawa's trauma, it means that Yokoya had to infer it by himself and he wasn't given any information which goes back to my initial claim and nullify your argument that Yokoya already had the info about Kikuzawa's trauma.

No, not really. His knowledge of Kikuzawa's trauma was enough. The FEAR Kikuzawa felt from being in his presence was incredibly obvious too since Yokoya had proposed the deal IMMEDIATELY upon seeing him. In the following panel we see Kikuzawa with a sweatdrop which is indicative of anxiety -> and that anxiety stems from being reminded of his trauma -> and trauma like that is what allows Yokoya links to be the cause of Kikuzawa's fear.

Either that or he simply saw the fear on Kikuzawa's face.

Regardless, both interpretations are supported by PRIOR knowledge. And that fear + trauma is what made Kikuzawa fold as quickly as he did, not Yokoya's skill in manipulation.

Yokoya's memory is seemingly as good as Kikuzawa's since he remembers his name clearly and immediately brings up dominance. I know Kikuzawa is traumatized so his memory will be engrained, however, it isn't implausible for Yokoya to remember because he has a good memory.

Him bringing up dominance again leads back to my “power vacuum” argument which makes it easier to pinpoint Kikuzawa's motivation especially since Yokoya had interacted with him once before, giving him enough understanding of Kikuzawa to employ his strategy that he had 5+ rounds to refine after thinking it up.

>This is unlike Light who already had existing knowledge he gathered in the previous stages. Remember that the first stage of Light's manipulation involved the extraction of Naomi's data where Light discovered Naomi's vengeance.

No. Light did not discover her desire for vengeance during the first stage so this argument doesn't really apply to him.

>After this, he decided to kill her and prepared for the 2nd stage. Then finally, on the final stage where he used emotional manipulation, he already had existing information on Naomi to take advantage of her.

He discovers her desire for vengeance during the 2nd stage and decided to kill her at the start of the 3rd stage

>Saying a single conversation was enough to win over Kikuzawa omits how Yokoya engineered prior to their meeting Northern Team's intellectual capabilities and Southern Team (Kikuzawa's team) emotional collapse to slowly turn Kikuzawa over him, I've already brought up that point. Plus that conversation already brought up many meanings to Kikuzawa which won over him instantly.

Labelling Yokoya's manipulation during his conversation with Kikuzawa the “deity effect” is honestly a stretch. We see no instance of Kikuzawa worshipping or thinking to worship/show reverence to Yokoya that would validate this interpretation.

Yokoya seemed omniscient because he seemed to understand Kikuzawa's hidden ambition despite barely interacting. He even remembers his name despite hearing it only once.

He doesn't seem omniscient because, as I said, he has a good memory. Kikuzawa will naturally come to the same conclusion because he FEARS Yokoya, he does not DEIFY him. He knows Yokoya is capable, but going so far as to deify his standing doesn't seem plausible. If I'm remembering wrongly, and Kikuzawa would see Yokoya as omniscient, show me a panel of him revering or viewing him as a deity to support it.

He seemed omnibenevolent by giving Kikuzawa an opportunity to erase his debt.

This is, once again, a stretch. He knows Yokoya's shrewd and cruel nature from experience so the last thing he would think is that Yokoya was anywhere near “possessing perfect goodness”. It is more plausible for Kikuzawa to believe that Yokoya wanted him on his side to gain profit because that is the purpose of the Liar Game and Yokoya seemingly proposed working together to secure a mutual

benefit (debt erasure) because, as you've said, Yokoya made Nao's team look incompetent so Kikuzawa would turn to him.

Yokoya was acting mysterious. It was a mystery why he left the school. His intentions are a mystery. Yokoya bolsters his image by reading Kikuzawa's mind and immediately dominating the environment.

And? Yes he was acting mysterious, yes he left the school for an unknown reason and yes he dominated the environment (through an instilled fear factor that Kikuzawa himself is aware of) but I don't see how that would posit him as a deity in Kikuzawa's eyes. He didn't read Kikuzawa's mind and Kikuzawa knows that because he can infer from how quickly he made the proposal to “dominate” that Yokoya was confident he wouldn't reject him.

Due to debt + trauma + prior knowledge of Yokoya's shrewd and cruel nature, Kikuzawa assumes Yokoya's intention is to win and to dominate the opposition (evidenced by Yokoya taking over the school in two days) so there's not really much of a mystery aspect. He thinks this because of how Yokoya dealt with Nao’s team and made them seem incompetent according to you.

Yokoya's charisma through his leadership influences Kikuzawa.

Yes. Yes it does. It makes him turn sides cuz Yokoya seems more reliable than Akiyama and then at the moment, but it doesn't deify him in any respect. Kikuzawa not understanding how Yokoya accomplished something outstanding doesn't posit that image either. It just makes him look at him as a very capable person.

So, no, those interpretations you brought up don't really do much for your argument.

>What do you mean Yokoya had a spy which reduced his situational adversity ? I don't understand.

Kikuzawa being a spy in Akiyama's camp for the around 3 chapters had significantly lowered the situational adversity because none of his opponents could smuggle or inspect anything. Kikuzawa was monitoring all of that and since

he was working for Yokoya, Yokoya had been the one to dictate what goes on in Akiyama's camp for that duration. By the time Akiyama and them had figured out Yokoya's relationship with Kikuzawa, he didn't have a use for him anymore and went on to give away the money from his ATM to Akiyama by allowing Akiyama's spies (after turning members of Yokoya's group against him) to do what they were told to do by Akiyama.

Akiyama's intellectual opposition is enough to prove a challenge in this context but the situational adversity is still lower than its initial starting point by a decent margin.

Note that in this situation, AKIYAMA'S group was the one disadvantaged by the situational adversity [Yokoya wins via a rule technicality Akiyama had been unaware of until Yokoya's victory was practically secured] and not Yokoya who had been aided by it heavily.

X2: Akiyama having a spy now isn't enough to buff the situational or intellectual adversity because Yokoya had already planned around that by working to secure his win via use of the rule technicality that Akiyama had overlooked.

>One point which bothers me is that you state that Yokoya had the advantage of a game structure that gave him days but not only does Yokoya immediately apply his methods as fast as humanly possible in any individual categories of manipulation (for example, the scans you've sent literally states Yokoya wanted to use Kikuzawa at the very moment they saw each other at the tutorial) but it makes Yokoya's manipulation more impressive since he governs that structure over entire days.

>And just because Yokoya has less time restraints than Light doesn't mean his pressure is lower than his, I've already mentioned his layers of difficulty previously which surpasses Light's adversity.

Yokoya having more time and LESS immediate intellectual opposition is what makes the feat inferior to Light's. He had time to watch and see who the competent individuals of Nao's group were.

Additionally, Yokoya executing his plan quickly under no pressure is not equivalent to Light executing his tactics under pressure. Him governing that structure over “entire days” is irrelevant in the comparison since he didn't need to constantly reinforce his manipulation (Kikuzawa was on board with him from the moment he learned the method to dominate his peers. Him not acting up is because his desire was satisfied already, not because Yokoya had to consistently manipulate him)

Yokoya's plan featuring more complexity ≠ to him facing more difficulty especially since the situational adversity had been lowered by turning Kikuzawa and also proceeding to discard him the moment he became useless to cause dissention within Nao's camp, which, thanks to her positive nature, was prevented before the cycle of betrayal repeated itself.

All of Yokoya's opponents, except Akiyama (seeing through it) and Nao (personality mismatch), would have led to them fighting and caused Kikuzawa to betray them sometime down the line like Nao had hypothesized. Even Fukunaga hadn't seen through it until Nao explained her stance.

Based on memory, this was the first act of emotional manipulation Fukunaga had been faced with from Yokoya and ended up taking the bait. Fukunaga had already been visibly emotional throughout the game's duration up to that point so doing something as simple as exposing a traitor was enough to set him off and cause issues within the camp.

This should've been more obvious though since YOU'VE stated that Yokoya's opposition had been experienced with betrayal and manipulation. And them being experienced with those should've made the issue more apparent to them, but it didn't and Nao had to save the day.

Anyhow, with that, now we know that Fukunaga, one of the intellectual oppositions he faced, was more susceptible to those tactics than Nao and Akiyama; further lowering the adversity that would have been amplified from facing an intelligent opponent.

>What I'm criticizing is that for his emotional manipulation, Light already built up the sense of comfort within Naomi's mind and already gathered information from her previously which allowed him to gain an advantage.

(1. The information Light got from Naomi was her relationship with Raye.

2. The information about Kira was already known to him. The fact that she had figured this out was new information.

3. He had nothing else to go on UNTIL he found out about her involvement with L during the third stage.

This means Light learned three things from Naomi.

Relational status with victim, relational status with the detective and general intellectual capability. Two of these were emotional (vengeance+love and respect)

Yokoya knew:

Kikuzawa's trauma from his time at school. This was caused by Kikuzawa experiencing the effects of Yokoya's bullying up until graduation.
Yokoya was aware of Kikuzawa's desire to dominate because that was a byproduct of his absence (a kingdom without a ruler falls into chaos, especially if that ruler is a dictator whose hierarchical system demands the ones above exert dominance on those below them. Those below will not want to be inferior forever so they will hope to dominate in the future)
Yokoya was aware of Kikuzawa's intense fear towards him because of those two facts
Because of the second one he was able to easily discover Kikuzawa's ego hidden underneath
Along with Yokoya having a general understanding of Kikuzawa's personality from their convo at school

Meaning, Yokoya knew Kikuzawa's trauma (1), his desire to dominate/stop being looked down on (2), his fear (3) and his ego(4).

Compare that to Light who had less to work off of and had to come up with the appropriate methodology to gain Naomi's trust in the third stage by leveraging the respect she felt for L to get her to fold and Light's skills prove superior. .

Why?

He utilized what little he had to efficiently topple a demonstrably greater intellectual adversary

Composite Hannibal vs. Baku[FINISHED]
u/hungry_hg vs. u/KitchenCoyote_The2nd

[hungry_hg]
hannibal beats baku via manipulation, brainwashing, planning also baku can't read hannibal and cant out-plan him.

deduction/manipulation/eq - also unlike baku will graham he is able to catch killers that leave behind no evidences using pure emotional intelligence and profiling. and hannibal can profile any criminal or smell via just "smell" like he smelled crawford's wife cancer in hannibal series and in same series he is able to deduce exact location of killer with just smell and in a single conversation, reframes the killer's whole self-concept ("you want to be the center of your art") . also encourages will insomnia and encephalitis to go untreated in season 1 to gaslight him into thinking he killed people without even will even realising he is being manipulated. also convinced crawford and other agents into thinking will is criminal. completely nonreactive to almost everything eg Remaining calm and composed when stabbed by Will Graham, hiding pain also performs self surgery to escape. Convinced Mason Verger's sister, Margot, to betray her brother and change her "fate" ironically and her sister was in his. eluded fbi for years and deceived mutliple genius investigatiors while working with them. uses chemical and guiding/leading to manipulate clarice,will etc. feeds paul krendler his own brain. hannibal pulls will from "hunter of killers" to someone standing next to him at the edge, sharing his violence and emotional intimacy. will's worldview warps so hard he ends up leaving with hannibal in season 3 as lovers hehe.

IQ- he has vast memory palace that stores multiple languages He speaks Italian (his mom is Italian), Japanese (his aunt Murasaki), French (he lived there and went to school there), English, and his native tongue is Lithuanian speaks Russian as well, due to spending time in a Soviet orphanage. he show frequently visualizes Hannibal's mental processing as a literal "palace" of memories for example, when he remembers small clues about people's behavior or reconstructs a crime scene in his mind with layered perceptual details. o the moment baku reveals even a tiny tell or emotional slip, hannibal stores it, compares it to patterns he's already catalogued, and uses it later without ever

giving away that he noticed. perfect at multiple fields- language, surgery,pharmacology,psychiatry,art,history etc

planning/strategy - Arranging coded communications and indirect influence on violent events from prison during Red Dragon. multi layered plan to psychologically isolate and control victims, including Mason Verger's downfall (Hannibal novel). orchestrated escape from custody during silence of lambs using surroundings, guards' routines, and props under high secuirity while being undetectable Phone "hack" with gum foil. multi year schemes anticipating multiple moves ahead e.g., helping Clarice catch Buffalo Bill while arranging his own escape.
hannibal is also better at long psychological games for eg how he took will and clarice and slowly shifted their thinking over months and years without them noticing until it was too late. baku handles short, intense confrontations, but hannibal controls are deep, rewrites person even their morals like he did with clarice, will. will graham someone that spent time with hannibal couldn't detect psychopathic tendencies or his "love" which lead hannibal to free will graham and flee to europe as love birds :3 during s3.

[KitchenCoyote:]
Firstly Scheming :

(There are many great feat but these are the more interesting ones)
2:08 AM
Ikki was a famous revolutionary and had after travelling abroad become more radical. Ikki had ordered several missiles and rockets from an arms dealer named Karl. Baku could have reasoned Karl was being backed up and strong armed by IDEAL -
• IDEAL's leader wanted to extend his influence
• IDEAL's leader would likely strong arm Karl to make sure he is terrified of them
Baku could know about IDEAL's leader since before the first STI he had enough influence to challenge Gonen the founder of Vehizoma,an organisation equal to or greater than IDEAL.
IDEAL's leader would likely recognise that he could make a lot of money if he let's Ikki using missiles and rockets attack a major company like Shuei by then short selling their stocks.

Baku could suspect that Karl would then hire Kyara for the role of a body guard since due to Kyara's time in Kakerou his violence was famed,Baku could hypothesise that Kyara was a mercenary for hire since Baku to him symbolised a true gambler and seeing a gambler loose made him no longer believe in Kakerou and thus would make him go back to his roots.
The Royal Leader would logically be able to read the writing on the wall and would invest some money to make it look like he is following IDEAL's leaders example but he wouldn't let the leader do what he wants to do since then an example would be set of IDEAL > Kakerou. The Royal Leader would recognise that using his influence he could make certain people to agree that if a terrorist threat is too large they can using it create replacement to the police (the police was majorly corrupt due to The Labyrinth crime coverup system which Baku indirectly made)
Baku could have known about this since Baku had all the influence of Qtarou,and we know he knew about the missiles since he sent Marco with instructions to watch the men who weren't in black. Ikki had made a lot of money in a casino owned by Kurama and was going to raid it but was stopped by notice of an individual challenging . Baku could obviously know about this since a major casino almost being raided can't be hidden from people with that much influence. Kurama had met Qtarou who had told her Usogui did it,it was obvious this would happen if Qtarou was left alive since he was angry and tried to find any way to hurt Baku.
Baku intentionally brought 50 million with the goal of raising funds from man owners since if Ikki accepted the fund he would get the punishment the man dealers agreed upon. Baku could have predicted Kurama would bet a lot to get the influence to suggest a painful punishment due to her vengeful nature. The knowledge of her nature could have also allowed him to predict that she would send a trained figure to eliminate Ikki's comrades. It was obvious Ikki would ask for only one additional individual besides the challenger thus forcing Baku to send Marco outside due to what Marco did in the previous arc (which Baku planned Marco to do) . Baku then told Marco to go watch the figures not in black to have Marco knowing the person who Kurama sent would likely send him. Baku due to Qtarou's influence could have known Kurama would send also since he is one of her best operatives. Baku could have guessed Leo due to his cautious nature would wear black to just in case he has to make them think he is one of Kakerou's soldiers.Baku could know Kurama will due to her desire for

revenge bet a lot to make the punishment a harsh one and likely hanging since hanging was often a punishment for those who went against a ruler.
It’s likely the decision will be made to make Ikki blindfolded choose a game since choosing it through negotiation will take a long time and Mekama will try to make this happen since it will benefit Ikki .
Baku could’ve guessed Ikki was using the cameras to see since Baku can view the recordings of previous Kakerou matches like in Suteguma vs Fukurou and guess something was special about that tunnel due to Ikki hosting his matches there only . With all this knowledge Baku could have formulated an efficient plan to
• Recruit Kyara and Karl
• Challenge the Royal Leader to a personal bet with the stakes of the funds Baku gained
• Defeat Ikki
• Plan the idea in Kaji that Baku values his goal more than his own life
• Stop the missiles from being sent and thus win the bet knowing The Royal Leader would have come empty handed
• Using the threat of Kyara , the missiles convince and the fact debts must be immediately paid to make The Royal Leader allow Baku to become a Kakerou member again
• Re establish the numbering system of old
The Steps in Baku’s plan were-
1 Allow Kurama to meet Qtarou knowing what he will tell her will make her see Baku as useful
2 Bring only 50 million to try to recruit man owners
3 Tell Marco to watch those not in black knowing he will then trust the person Kurama will send
4 Reveal he has only brought 50 million which will enrage Ikki,Ikki’s anger would terrify Kaji and it’s a possibility this would make him have a gut feeling of something special in Ikki’s eye
5 Explain he will recruit as much as Ikki has using man owners to see if Ikki’s referee will try to warn him
6 Let the man owners bet on him knowing Kurama will due to her desire for revenge bet a lot to make the punishment a harsh one and likely hanging since hanging was often a punishment for those who went against a ruler knowing the punishment will terrify Kaji

7 Allow Yakou to present Ikki with a number of choices knowing Ikki will choose the game benefiting him the most ie Old Maid
8 Make sure the game last as long as it can by almost losing
9 Let Leo use Marco to defeat Ikki's revolutionary army and stop the missiles knowing this will bring them into conflict with Kyara
10 Let Marco initially loose to gamble on Marco that Marco in the end will Overcome Qtarou's ideology and awaken from the chaos giving Leo the chance to defeat kyara
11 Let Kaji worry a lot to see whether he can intuit that ikkki's eyes are special and he is getting additional information someway
12 Reveal to Ikki that Ikki is afar aid of death knowing this will make Ikki t protect himself rationalise it as a bluff and thus ignore the possibility of Baku seeing through his trick since if didn't he would have to accept that it wasn't a bluff
13 Wait too long forcing Yakou to decide a time limit
14 Say then that the previous rounds should be overwritten thus confirming Ikki's belief it's a bluff
15 Defeat Ikki in such a way Ikki could have won if he had let go of his trick and yako starts to wondering all the matches were held in the labyrinth
16 Let Yakou asks question s which will tip Ikki's referee over the edge and make him challenge Yakou to a ranking battle giving Ikki more time
17 Bet that the The Royal Leader would arrive to see whether the missiles will be launched
18 Make The Royal Leader see him as a threat by revealing the things with Shuei company forcing him to collect Baku's life debt making Yakou interfere and explain that during a ranking battle External violence is forbidden
19 Bet that Yakou will try to extend the rankling battle as much as possible to give Baku more time thus making The Royal Leader recognise his usefulness against IDEAL and postpone the collection of Baku's life
20 Yakou will then defeat Ikki's referee making The Royal Leader get the idea the ranking system of old will be useful against IDEAL
21 Recruit Kyara again after he looses
22 Convince The Royal Leader to since he doesn't have money on hand give him a membership and use the threat of the missiles as a bluff for The Royal Leader to see through to make The Royal Leader recognise the real threat was Kyara

23 Explain to a stupefied Kaji -who is wondering why Baku didn't ask for cancelation of hie life collection- that the goal he is chasing is more important than his life
24 Prove Kyara's threat by making him kill some Kakerou officials
25 Let The Royal Leader establish a puppet replacement of the police under Kakerou
Convincing The Royal Leader to make Baku a Kakerou Member
Baku as already explained won a bet and since The Royal Leader had come empty handed asked him to make him a Kakerou member. Baku then bluffed to The Royal Leader regarding how Baku has control of the missiles and if The Royal Leader doesn't accept Baku will blow this place up with the goal of making The Royal Leader see through his bluff and then reason that he Baku has recruited Kyara and Kyara could kill then all,Baku intended for The Royal Leader to realise that Kyara has a weakened condition but also that even still Kyara wis willing to challenge Kakerou for Baku thus making him realise Baku will be useful against IDEAL. The Royal Leader thinking of Baku as useful against IDEAL was the result of a mix of Logical Manipulation and Emotional Manipulation from Baku,the manipulation is :
1 Create the aforementioned bluff concealing a bluff to make The Royal Leader think he will be good in gamble against people like the leader of IDEAL
2 Show the complete loyalty he inspires to make the Royal Leader think he will be a good pawn
3 To the suppressed Hal in The Royal Leader make him through the previous 2 manipulation's apparent that Baku is like the referees Perfect
Baku definitely knew about the L-File system since Baku had planted its seed in the minister of the security bureau Saosako by framing the rules of the gamble in such a way that the idea of using Kakerou to frame others came into his mind. We know that Baku knew that Saosako and the other police individuals did frame each other. Baku could have known that Yuukide-Senior was framed for a crime since
Yuukide-Senior had solved a large number of crimes suggesting framing
The Proofs of Yuukide-Senior being the criminal were things like saliva DNA and fingerprints ie easily fabricatable things
Yuukide Koaru had experienced a sudden robotic change suggesting he was used in framing
Yuukide Koaru had entered Encephalitis Lethargica and had thus entered a sudden coma,it can be caused by distressing or unexpected situations

suggesting he didn't expect his father to be the culprit which is surprising due to his Intellect
With there premises Baku could've reasoned that a higher up in the MPD Yuukide-Senior framed others for crimes using Kakerou Coverup and after Yuukide-Senior had doubts they framed him. When Yuukide Koaru entered a coma he was helped since he might be useful and thus when he woke up the police would use him.
Also keep in mind this happened during the peak of Baku's influence,and if young Koaru was the Kakerou challenger then there would be rumours about him and recordings of his match.
Baku structured the gambles in the abandoned building in such a way that the people who would be framed using The Kakerou Coverup. When one such person came he got as much information as he could about it and sent Kaji to challenge the match to get no information. When Kaji lost, Baku made Kyara protect him from the police. Baku challenged the Kakerou Coverup match or 0 Yen Gamble himself but also made sure that Marco prevented DNA proofs from being sent. Baku gave long winded explanations to irritate him by making him think that Baku thinks such a simple ploy could disorient him.Baku then defeated Koaru in the first match forcing Koaru to play more,Baku would then make sure a fixed number of games were to be played. Baku will tell the memory in the same way for the same reason.Baku will in the next round beat the memory of the first STL match . Baku then lost to make Koaru the one lost to The Royal Leader. Baku then revealed it, forcing Koaru to make concessions,Baku made Koaru bet 1 billion and the information of people who might know the name of the client. Baku will use Koaru's sure fire way to win against him (Koaru would obviously have a sure fire way since the MPD couldn't risk someone winning). Baku will then use this as leverage to hold a match against someone who knew the information.
Summary of Baku's Plan-
Make the abandoned building gambles look in such a way that those who were caught in the crime coverup would play it
When such a person came make Kaji follow his instructions and have Kyara watch Kaji to protect him but also to relay information
Make Kyara protect Kaji when Kaji leaves after loosing
Follow the instructions but have Marco made sure Baku's DNA isn't sent
Challenge Koaru to a match
Tell a long winded explanation to make Koaru think he is just a greedy individual

Defeat Koaru
Make sure a set number of games are to be played
Recount part of the memory before StL knowing Koaru would interrupt due to irritation
Intentionally loose to Koaru
Reveal to Koaru that he is now the loser of Surpassing The Leader since he won the bet or memory
Force Koaru to get 1 billion and the knowledge of the one who knew the culprits name
Defeat Koaru again forcing the person who framed his father to interfere
Baku upon learning Kakdokura is the referee reasoned a few things
Nanpou will likely be there
The one behind Yuukide is Amako since Amako and Nanpou have been seen together
Nanpou is being groomed to be the replacement of Yuukide
Baku then adapted this into his plan in the following way by adding a few steps-
Make the abandoned building gambles look in such a way that those who were caught in the crime coverup would play it
When such a person came make Kaji follow his instructions and have Kyara watch Kaji to protect him but also to relay information
Make Kyara protect Kaji when Kaji leaves after loosing
Follow the instructions but have Marco made sure Baku's DNA isn't sent
Challenge Koaru to a match
Tell a long winded explanation to make Koaru think he is just a greedy individual
Defeat Koaru
Make sure a set number of games are to be played
Tell Kadokura to carry his money into a bank which Kadokura will refuse thus subconsciously making Kadokura feel responsible for the money
Recount part of the memory before STL knowing Koaru would interrupt due to irritation
Intentionally loose to Koaru
Reveal to Koaru that he is now the loser of Surpassing The Leader since he won the bet or memory
Force Koaru to get 1 billion and the knowledge of the one who knew the culprits name
Defeat Koaru again forcing the person who framed his father to interfere

Allow those who framed Yuukide Koaru's father to think that they can just eliminate Baku and then make Marco protect him knowing Kadokura will interfere since Kadokura would they think that Baku will deserve a fair chance at victory
Allow the labyrinth under the MPD base to be chosen as knowing that Nanpou will then using the ability of the rooms in it to hold water to lay a trap
If given the opportunity enter the trap location after formulating and executing a tactic to survive it knowing Kakdura will rush to save him and upon seeing him alright will want to make sure Baku only looses within the rules of the games
Let Kadokura and Nanpou fight knowing Kadokura will likely explain that he is a dog of Amako which upon Kadokura winning will make Nanpou think he was right Nanpou will then to show he is no long we just a dog let the water go through the pipes destroying amako's last chance
This will make Amako beg for his life
Leave Amako making him fester in that feeling knowing Minowa will soon. Confront him
Let Mimowa confront Amako knowing Amako will to try to regain his dignity act superior to Minowa which will make Minowa eat and kill him
Leverage this desire of Kadokura in some way to make him eliminate Minowa

Baku formulated a precise strategy to force a meeting with those behind Yuukide Baku from Kaji's match had reasoned Yuukide's trick and challenged him immediately after Kaji to leverage Yuukide's overconfidence . Baku then specifically asked for an eraser to make sure Yuukide brings his attention to it later. Baku through his body language made Yuukide think that Baku has made a blank labyrinth and thus not check using his cheating method,but Baku had added a few precise walls to end Yuukide's turn. Baku then easily defeated Yuukide as Yuukide's cheating method specified a blank labyrinth. Baku then left to go to the washroom giving ample time to Yuukide to discuss the match with those behind him and guess that the eraser was used by Baku for his trick making Yuukide request it. Baku will then compromise with him to play three rounds in total, Baku then intentionally lost the next round making Yuukide inherit the memory of defeat in knowing Yuukide would then act angry and push the guilt on Kakerou which would enrage the referee and make him unconsciously biased in favour of Baku . Baku will then make Yuukide bet 1 billion and other aforementioned things in the next round thus enraging Yuukide ,Baku will then allow Yuukide to crush the mechanical pencil with his feet by accident thus eliminate any concern of Yuukide L Baku will then defeat Yuukide in the next

round by using a piece of the eraser he had already taken in the aforementioned method.
Baku formulated a strategy to defeat the Amako and Minowa
Baku upon having met Minowa realised that Minowa didn't dislike his job but rather subconsciously disliked having to perform his job before "eating". Baku further reasoned that this was due to an upbringing in which a parent allowed him to only eat after he has studied,this would prove to his biological mutation to be extremely hunger causing since his body needs more energy and would use it better. Baku then using this information found a way to push Minowa over the edge by first defeating him in M-Time and then if he meets him again act confident knowing Minowa wouldn't try it again since Amako tasked him with defeating Marco. Baku knew that if Marco beats him Minowa will be allowed to leave ,this interaction with death will break him since Minowa due to his greater strength had never been wounded much before. Baku knew Minowa would then blame Amako since if had followed Amako's orders this wouldn't have happened. Baku then guided Minowa to the room of Amako using morse coded messages which he knew Minowa believed to be from Amako. Minowa will then use a large amount of MP to defeat Amako thus eliminating Amako's future threat and paving the way for Minowa's defeat. Baku then knew that Minowa used a lot of MP since he wanted to 100% defeat Amako and use him as MP to Minowa which wouldn't have been possible otherwise. Minowa will still try to attack Baku and Kadokura will be forced to kill Minowa since it was against the rules. Kadokura would likely be there since Kadokura knew Minowa might break the rules and would be nearby after having been there to watch Baku humiliating Amako.
KEEP IN MIND THAT BEFORE BAKU HEARD THE PHONE RECORDING HIS STRATEGY WAS JUST TO PUSH THEM AWAY LIKE I PREVIOUSLY EXPLAINED BETTING THAT HE WILL GET A CHANCE TO PIT THEM AGAINST EACH OTHER
Baku manipulated Yuukide in an efficient way
Baku had already reasoned about yuuuide's past and so could hypothesise that Yuukide sr who thought his justification of "it's for order" for trampling on so many lives was given to Yuukide when Yuukide asked upon his mother being framed. Baku further profiled that Yuukide then dogmatically believed in what his father had told him as a defence mechanism from his father and mother going to prison. Baku using the fact acted like an opposite to order and this appearance after wining made him a challenge to yuukide's philosophy and so Yuukide then as a defence mechanism bought of Baku as an ant below him and he must trample

that ant thus making him not see Baku's true strategies. This also made it so that after Baku had won Yuukide overcame his defence mechanism.
And now a very shortened versions of Poor CPR Strategy :
Baku intentionally played Guessing Whether a Flying Vehicle will pass again in a certain hour to have Hal reason out about LS using his reaction to the clock reaching that time and him breaking it

Baku anticipated Hal would try to use 2SD entailing loss of memory and intentionally following LS Route but making sure there the accumulation is as less as possible without attracting attention

The Poor CPR Strategies Backbone is basically a 3 layered deception :
1. Baku is using 2 Death Strategy
2. Baku is using 3 Near Deaths to Beat Hal
3. Baku is using LS to defeat Hal

To reinforce these deception's he performed several actions like almost loosing and always ensuring The LS route is in play. Baku furthermore utilised the fact that Hal's conscious and unconscious were working on separate lines to make it difficult for Hal to reason about Poor CPR. Baku chose 2 Death as it was the obvious strategy to use and secondly would weaken Yakou's CPR by having him revive Baku twice,it also insured Baku's drug accumulation in the cylinder was less enough that he could proceed with almost loosing to further reinforce the deception . Baku also choose 3 Near Death as the second layer of deception as it was the logic-breaking strategy expected out of Baku and to ensure that Yakou's CPR is as poor as possible,this effect was coupled with Yakou's hands being broken due to Tatsuki fight and Bai Long fight,both of which were caused by Baku or anticipated from as early as KY Dec. Arc (notice how the skull is shown on the side which was damaged in Jonglyo Fight),the 3 Near Death Strategy being reasoned and countered by kiruma allowed Baku to almost loose which would reinforce the idea that there isn't a third layer as who would go through so much to strengthen a bluff they wanted the enemy to see through. Baku knew Bai Long due to his possession of L-File,Kyara's Mentor being Ying (Bai Long's former ally),and knew due to Ying (Mikita Hana) being in Kakerou would one way or the other enter Protoporos. Baku orchestrated Yakou going to challenge Tatsuki (stated by Yakou and Tatsuki). Baku also used Leap Second as his final layer of deception as he knew yakou could reason it and that as he was

reasoning it while performing CPR on Kiruma his CPR would be worsened.
When Baku had turned back it was asked what had Baku seen,fear or expectation,so it can be deemed that 2SD failing was someone's (Hal's) fear and someone else's (Baku's) expectation.
Secondly Baku had structured Poor Handkerchief Strategy in such a way that he could using the first 2 rounds confirm Kiruma Souichi was using 2 Second Deviation Strategy i.e ensuring Baku's LS Plan was being followed while creating a diversion of 2 seconds to be able to revive.

Baku also used Kiruma consciously forgetting about LS and unconsciously following 2SD to conceal the strategy from Baku to prevent Kiruma from reasoning that Baku planned 2SD by creating cognitive dissonance.
I'll reply with thinking/reasoning feats in a second
2:11 AM
Poker Shark Reasoning :
1. Qtarou's death will create a power vaccum which people will try to will
2. Aniki would try to take over Qtarou's role due to his greed by taking over casinos under Qtarou's control/protection or those owned by those allied with Qtarou
3. Aniki due to his greed would take money from his customers
4. Kaji due to his upbringing believes his worth is tied to the money he can make and people will only care for him if he can make money
5. Marco ,having been taught by Baku,believes people shouldn't hurt others/those injured/those weaker
6. Needles are marco's psychological trigger for becoming Rodem
7. Baku can control Rodem by modulating his voice to be exactly like Qtarou
8. Upon being injected by a needle,Marco becomes Rodem
9. If someone kaji admires say something contradicting his upbringing then he will try to make money to price his worth and protect that belief
10. Kaji will furthermore try to prove himself to Baku,by winning money in an intelligence game
11. Kaji would be calmed by mimicking Baku due to how he admires Baku
12. The lady Kaji saved is carrying cash which could bring her unwanted attention from the police
13. The lady was in a hurry
14. Aniki in game would've cheated in an intelligence game like 7 Card Stud using Deuce Cards

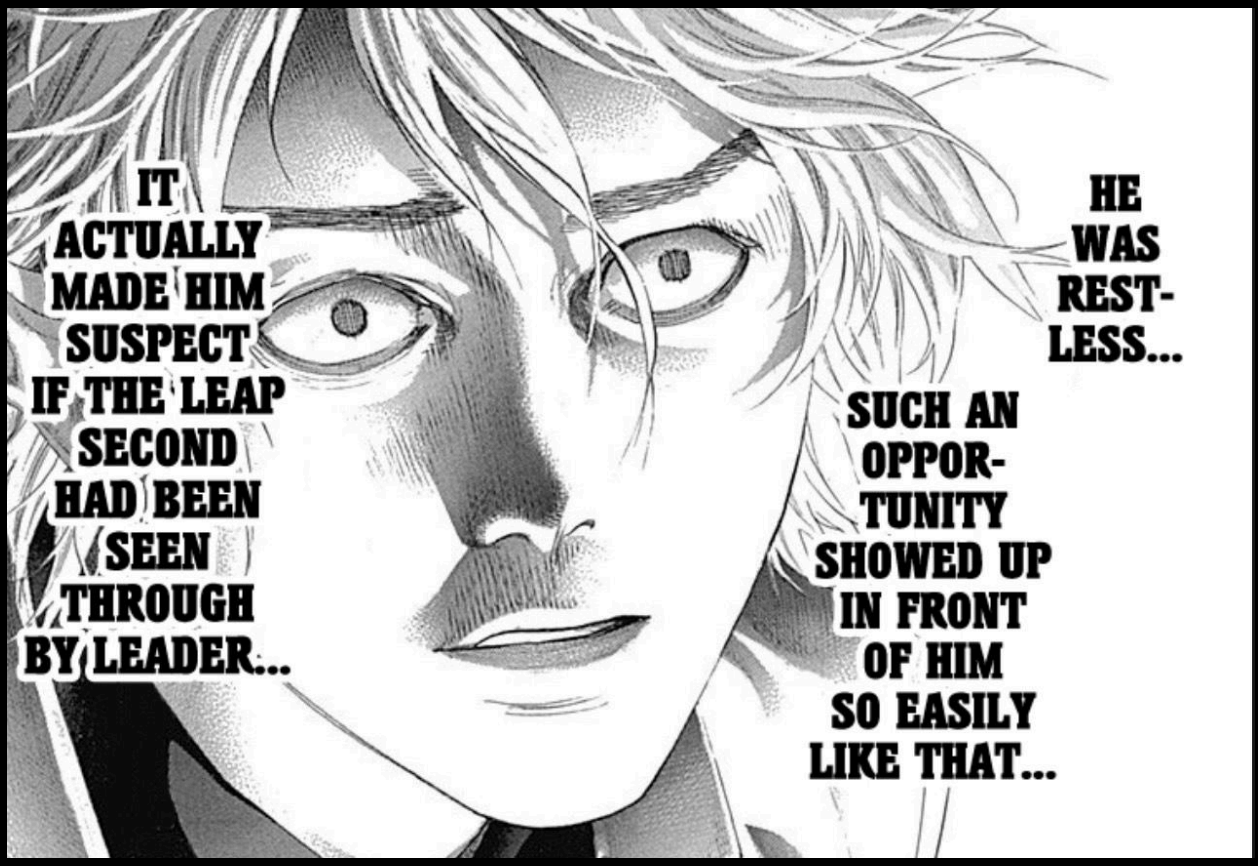
15. Kaji would lose if Aniki cheats in an intelligence game like 7 Card Stud using Deuce Cards
16. If Kaji loses than he will try to convince Aniki to a Kakerou Match
17. Aniki would use a safe strategy due to his greed
18. If Kaji has money and something to calm him then he can counter the strategy
19. If Kaji sees through the deuce cards then he can blackmail Aniki into losing a lot
20. If Aniki loses more than what he has had then Kakerou try to turn him into money
21. Marco will object to Aniki being turned into money
22. Ikki had defeated multiple Kakerou members and was looking to challenge the Royal Leader in STL
23. The Royal leader wouldn't stand by and let it happen
24. The Royal Leader would task a referee with finding a gambler to defeat Ikki
25. Nowa since he is renowned for understanding the worth of someone would likely be given the task
26. Nowa would be interested at the Kakerou member who defeated Qtarou and think he might be someone worth checking
27. Marco would be defeated and injected with Anaesthesia turning him into Rodem
28. Rodem wouldn't be defeated by any referee
29. Baku could use Rodem to hold everyone hostages

Conclusion : Every event which will happen in Poker Shark Arc/ https://docs.google.com/document/d/1Ec63kPH7okNeMDduXTdvK6nZUTto9UnmWiQVK0roFAA/edit?usp=drivesdk
Baku's Referee Mini Battle conjecture

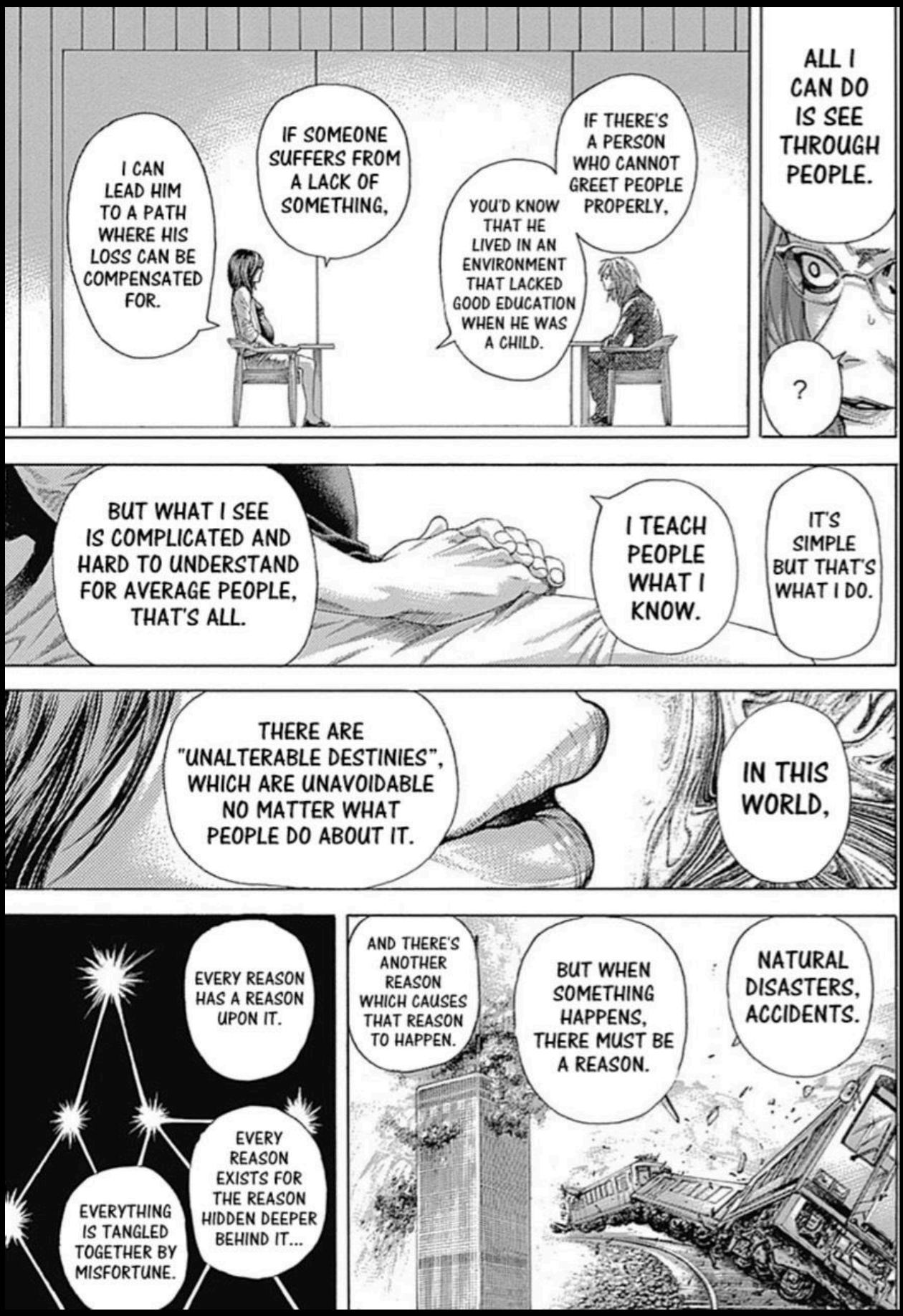
1 Souichi wants the most worthy Referee to preside over the match so he will call for a Referee Battle
2 Souichi would try to ensure competition by making everyone besides Referee 0 unable to observe the match
3 Due to burning of the island's dark factories opium and such would be released into the air
4 The only way for Yakou to win was for him to pick off the winner

5 The Referees will enter conflict and competition as they want to preside over gamble more than anything
6 Kadokura would especially be motivated as he wants to see Baku defeated since Baku had made him into a crazy person who could gamble their life
7 Kadokura developed Synesthesia due to his fight with Minowa and can see the opium filled air
8 Kadokura would go after Yakou as he wanted to succeed Yakou
9 If Yakou could steal Kadokura handkerchief and prevent it from being noticed then he could guarantee a match later on
10 The final match will be decided at the resting place of the one must suitable as everyone sees him as the one most suitable and wants to succeed him as he can't preside
11 Makami Boro wants to give Yakou his handkerchief but he can't just give it so he'd let someone take it to have Yakou defeat that person
12 Shion can't get serious so would be defeated
13 Nowa would give his handkerchief to Midara due to the impossibility of presiding himself
14 Ying would give Marco her handkerchief as she doesn't want to preside or give the referees her handkerchief
15 Kadokura would be able to beat Douji due to being stronger and smarter
16 Midara would do whatever he can do win as he wants to see Baku or Hal crash and fall
17 Due to this desire Midara would manipulate Marco to helping him
18 Marco would reason Yakou's and prevent Midara from interfering
19 Kadokura would defeat Manabe and in doing so realise he didn't want to defeat the strong ones but to become the strong one by supplanting them and to be the most suitable he must supplant him
20 Yakou would defeat Kadokura as due to the high quantity of smoke they'll hallucinate The Most Suitable or Kyara but Yakou would be able to respond better

Conclusion: Everything that needs to happen to have Yakou emerge as the referee presiding over The Surpassing The Leader Match



Baku's Reasoning that Souichi is using 2 Second Deviation from just : Kiruma died in the 2nd Round 2nd Half for 1M24S causing the game to resume at 8:48 thus 1.5 minutes of near death would take up 5 minutes and he would easily be able to use LS


I CAN LEAD HIM TO A PATH WHERE HIS LOSS CAN BE COMPENSATED FOR.
IF SOMEONE SUFFERS FROM A LACK OF SOMETHING,
YOU'D KNOW THAT HE LIVED IN AN ENVIRONMENT THAT LACKED GOOD EDUCATION WHEN HE WAS A CHILD.
IF THERE'S A PERSON WHO CANNOT GREET PEOPLE PROPERLY,
ALL I CAN DO IS SEE THROUGH PEOPLE.
?
BUT WHAT I SEE IS COMPLICATED AND HARD TO UNDERSTAND FOR AVERAGE PEOPLE, THAT'S ALL.
I TEACH PEOPLE WHAT I KNOW.
IT'S SIMPLE BUT THAT'S WHAT I DO.
THERE ARE "UNALTERABLE DESTINIES", WHICH ARE UNAVOIDABLE NO MATTER WHAT PEOPLE DO ABOUT IT.
IN THIS WORLD,
EVERY REASON HAS A REASON UPON IT.
EVERY REASON EXISTS FOR THE REASON HIDDEN DEEPER BEHIND IT...
EVERYTHING IS TANGLED TOGETHER BY MISFORTUNE.
AND THERE'S ANOTHER REASON WHICH CAUSES THAT REASON TO HAPPEN.
BUT WHEN SOMETHING HAPPENS, THERE MUST BE A REASON.
NATURAL DISASTERS, ACCIDENTS.

These schemes and reasonings are made more impressive due to the presence of the butterfly effect in Usogui :

I made a new discovery regarding Usogui

This panel shows Eko explaining that each event has cause (reason) behind it,and those causes (reasons) have causes (reasons) behind it,and even events like natural disasters fall into this this also has to work forward so every event has effects with those effects having effect,so from this we can conclude that Usogui works on the butterfly effect in which the smallest things can have extremely large repercussions

Using this it can be conclude of event A follows B which follows C,it is twice as hard to predict A as to predict B and twice as hard to predict B as compared to C with A being four times as hard to predict as C

This should buff every characters foresight,if a character planned say 22 unique events,then it will be 2^22 times as hard to predict the last one as compared to the first one,in other words the last event will have 2^22 times more alternate possibilities or 4,194,304 times more possibilities,foresight thus also requires extreme reasoning to identify the causes (reasons) and causes (reasons) of causes(reasons)

This can be calculated with the formulate 2^N with N being number of steps in the plan or more formally V(N) = K^N with V being variable &N being number of steps and K being branching factor

Let’s begin with EQ

The Sanzu River Hallucination Feat

Context

In Usogui it’s generally known or believed that after one’s death they will meet a Pitch Black Man and a Pitch Black Man who will meet you after death and guide you to King Yama,and even if someone doesn’t believe their unconscious mind will produce the image as they have the knowledge of it . The only way to not see

it is to not have the knowledge or have a solid state of mind that can never be shaken.

2nd Round Second Half

In The Second Round's Second Half : Kiruma was C and failed his check at the fifth second and thus had to die. His unconscious mind created the image of The Sanzu River and Tatsuki there waiting for him to comfort himself with The Presence of Meaning and a reduction in his own guilt at Tatsuki's death due to there being an afterlife.

6th Round 1st Half

In The Sixth Round's First Half : Baku was C and failed his check and had to die for 1 Minute and 33 seconds as his accumulation was of 33 seconds. We know due to Baku mentioning The Sanzu River that he was aware of it. But however he didn't see The Sanzu River but rather a hallucination of The Arizuka "Ant Hill" Building created by his unconscious mind to help him reach the correct route.


YOU WILL REACH
THE "SANZU RIVER".
A PITCH BLACK MAN AND WOMAN WILL TAKE YOU WITH THEM.
YOU'LL MEET "YAMA" AFTER DEATH.
THOSE ARE PEOPLE WHO HAVE BEEN FED WITH THAT KIND OF KNOWLEDGE.
AND ARE JUST INFLUENCED BY STORIES THEY'VE BEEN TOLD SINCE THEY'RE KIDS.
HUH?
SIMILAR TO FLASHBACKS.
EVEN IF YOU DON'T BELIEVE IN THEM, YOUR BRAIN WILL CREATE THE IMAGE.
YOU SEE THEM BECAUSE YOU HAVE THE KNOWLEDGE.
FOR PEOPLE WHO CAN'T SEE THEM, IT'S EITHER THEY DON'T HAVE THE KNOWLEDGE... OR,


THAT CAN NEVER BE SHAKEN.
THEY HAVE A SOLID STATE OF MIND



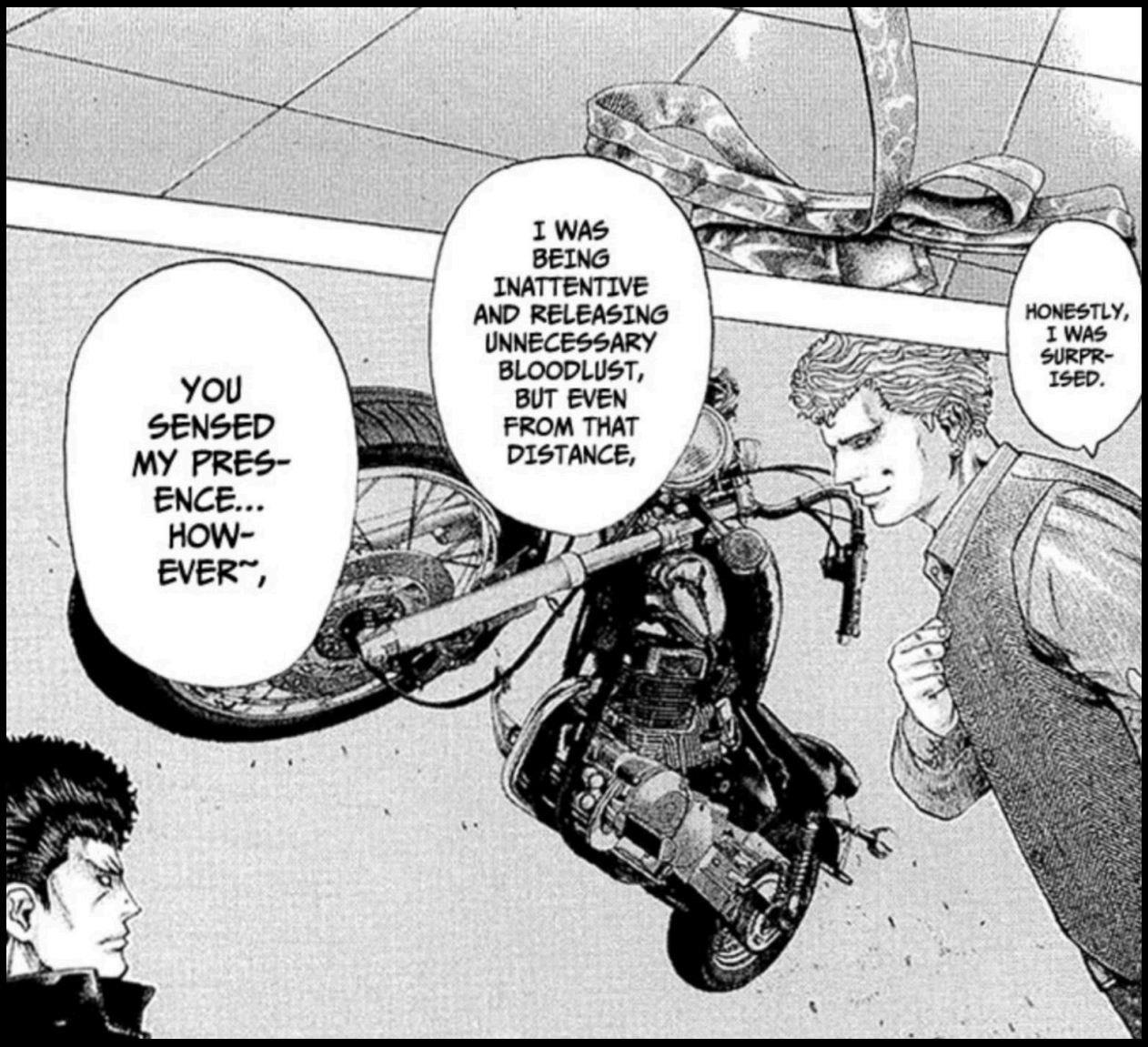

I DIDN'T EXPECT YOU WOULD COME...


NOW,
THIS IS WHAT WE CALL "THRILLING".


YOU DIED.
THE DEATH WILL LAST FOR 1 MINUTE AND 33 SECONDS.
IF YOU CAN'T REACH THE CORRECT ROUTE BEFORE THE TIME RUNS OUT,
YOU WON'T BE ABLE TO REVIVE.
YOU WILL THEN DIE FOR REAL.
BECAUSE YOUR BODY IS WEAK.
はちの王
?
WERE THE CONTENTS OF THIS BOOK LIKE THIS BEFORE?
I WAS HOPING TO SEE THE SANZU RIVER BEFORE...
WELL,

Baku can sense bloodlust and sense people sensing it ,from sensing bloodlust he can tell someone’s intellectual or physical capabilities and strategies. Due to feeling the bloodlust it necessitates him being able to empathise so much that he feels the bloodlust and secondly not loose himself in external emotions. Furthermore he can control his own bloodlust


I THOUGHT YOU WERE SAYING SOME GOOD STUFF, BUT UNLIKE THAT WOMAN THERE, YOU SEEM TO BE A DUMBASS WHO CAN'T EVEN ASSESS SOMEONE FROM THEIR LOOKS.
WHAT? THIS MEAT...
!
.....
WHO THE FUCK ARE YOU!
I COULD KILL YOU RIGHT HERE, RIGHT NOW... DON'T YOU TAKE THAT TONE WITH ME!
SENSING SOMEONE'S STRENGTH FROM THEIR APPEARANCE IS SOMETHING EVEN A CHILD CAN DO, IT'S THE BARE MINIMUM REQUIREMENT... WHAT KIND OF BUBBLE HAVE YOU BEEN LIVING IN?
IS ME.
THE ONE CAPABLE OF THE MOST VIOLENCE IN THIS WORLD


HONESTLY, I WAS SURPR-ISED.
I WAS BEING INATTENTIVE AND RELEASING UNNECESSARY BLOODLUST, BUT EVEN FROM THAT DISTANCE,
YOU SENSED MY PRES-ENCE... HOW-EVER~,


THE TRUTH OF MY WORLD IS THE TRUTH... TO EVERYONE.
THIS IS WHAT YOU'RE THINKING, RIGHT?
"COULD HE BE STRONGER THAN ME...? THIS IS BAD..."
!
"NO WAY,"
"HOW COME I DIDN'T SENSE HIM?"
WHAT WILL HAPPEN NEXT?
I NEED TO LET THE WHOLE WORLD UNDERSTAND IT... AND SOMEDAY I'LL MAKE CONTRACTS WITH EVERY HUMAN IN THE WORLD.
IS THIS WORLD.
MY WORLD.
BEFORE THAT, I HAVE NO CHOICE BUT TO MAKE THOSE PEOPLE
THERE WILL BE TRUE PEACE IN WHICH NOBODY WILL KILL ANYMORE.


BUT SOMEHOW, I SENSED...
HE SEEMED LIKE A MAN WITH NOTHING...
SOMETHING UNKNOWN FROM THIS KID...


TSK!
THIS GUY... HE SENSED ME!!
STARE


AND THEN THE LAST STEP IS TO GET DAIBA'S PASSWORD, RIGHT?
INDEED...
AND,
I HAVE SOMETHING TO SAY.
IT'S... KINDA WEIRD, ISN'T IT?
INDEED,
KNEEL
YOU HAVE HUGE "POWER".
BUT YOU HAVE BEEN POINTED AT WITH KILLING INTENT FOR AWHILE.
...
YOU PROBABLY HAVE A GUN ON YOU.
WHEN GUNS ARE TARGETING AT YOU,
IS THERE ANY POINT TO KEEP HIDING YOUR ALLIES?
YOU ARE ACTUALLY "ALONE", AREN'T YOU?

Baku -like Hannibal- posses Olfactory EP,he can smell the emotions of someone as seen with him smelling it on Qtarou (it’s absurd to think a trained killer and soldier couldn’t clean blood) and Amako


JUST WHEN I THOUGHT YOU FINALLY SHOWED YOUR TRUE SELF, THE WAGER IS NOT WORTH IT AT ALL.
I
ISN'T THE AMOUNT OF ZEROES WRONG?
HUH?
SMELL LIKE A MURDERER.
AND YOU...
I'VE BEEN SNIFFING A STRONG ODOR OF BLOOD FROM THIS BUILDING SINCE THE BEGINNING...


THERE'S BEEN A STRONG STENCH.
YUCK
NO MATTER HOW MUCH IT'S DECORATED AND DISGUISED, YOUR SKIN KEEPS SECRETING
THE STENCH OF A LOW-LIFE.
.....
WHAT?
NOPE!
DON'T PLAY DUMB.
I KNOW YOU TRIED TO.

Baku’s Unconscious Guilt at the people who had died ,his Unconsciousness creates “Ghosts” of them expressing his desire to stop winning and die,now for these “Ghosts” to be as effective as they were : they must be identical (or at least to Baku’s consciousness) to how they were when alive. To accomplish this Baku’s Unconscious must understand the minutest body language expressions of these people and even how their brain associates ideas and the manner in which past experiences (Consciously remembered or not) affect it.
This brings me to Baku having Pure Empathy like Will ,in the spin off,from just hearing the beginning states (Yakou refereed a gamble between a down on his luck gambler and a richer person who hated gamblers etc) which had a mistake (diamonds used in place of money) : he could perfect understand and empathise with him so much that he felt the exact pain being experienced by that person (Marukobashi) and his exact next worss
There are also miscellaneous feats like Baku perceiving the exact amount of MP Minowa or Amako would use,or cold reading Suteguma’s past down to number of brothers he had
FRI - Formulation of Kakerou Coverup System,Poker Shark Reasoning,Formulation of LS and it’s Setup,Spin Off Abduction
VSI - Visualisation of a Chart (ToK),Visualisation of The Structure of The Labyrinth (Labyrinth),Visualising Visualised The Entire Abandoned Mine to see what each Camera saw (Hangman),Scales above Marco who visualised The Abandoned Building and Qtarou while unconscious (Hangman),Visualising The Imaginary Round (STL),Visualised the people who had died due to him in perfect detail (Proporos Nightmare),Visualised a young Hal in perfect detail (bookstore),his unconscious could great a replica of the entire arizuka ant hill building during a near death dream (STL),Visualised the abandoned mine and what each camera saw with reflection of light (VSI)
PSI - Processing Every Moment he had spent with Hal in his mind after meeting with Hal(Bookstore),Calculating which Hand will make a Card (AP),Processed information from several camera’s at once (176-77),Baku’s mind has 2 layers : conscious and unconscious,each can operate on 2 distinct topics without decrease in effectiveness or efficiency for e.g his unconscious created perfect replica of young Hal whil his conscious formulate strategies to make Hal learn certain things and perform certain acts (Bookstore)
WMI - While talking to Yuukide about The Day in which he lost Hal he remembered each moment he spent with Hal (Paper Labyrinth),Remembering Every Detail of Every Gamble of his (Spin Off),Scales Above Kaji who

remembered every word of a speech of Baku's in Ch. 23 in Ch. 543 (~),Remembers every speech pattern&body mannerism&process of thought association of several people (Protoporos Nightmare)
PSI,VSI - While hearing Yakou's Story he simultaneously visualised the story with him in place of Marukonashi
VCI - Using Narrative and Demonstration he knows 6 languages

Baku can be argued to have Perfect Memory due to 1. Remembering Every Detail of Every Gamble,2. Remembering Every Moment with Hal in perfect detail,3. Remembering exactly how anyone who was harmed due to him looked

I concede on manipulation a going to Hannibal

[hungry_hg:]
vci – verbal comprehension / crystallized iq
by age 10 hannibal reads independently in multiple languages (lithuanian, german, english; soon french), using heavy dictionaries on his own and mimicking adult reading voices.
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fri – fluid reasoning / abstract problem-solving
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adjusting procedure without adult guidance, well beyond normal child capabilities.
discusses whether specific sun position on a window stays aligned across leap years and century rules, and reasons correctly about calendar correction vs astronomical cycles.
under psychiatrist's metronome, hannibal simultaneously counts metronome beats.counts clock ticks at a different rhythm.tracks coincidence/mismatch intervals.estimates pendulum length inside clock.writes meaningful answers about mischa. extreme fluid reasoning and executive control—running several abstract computations in parallel while engaging in a verbal task, which goes beyond normal fri into fictional super-cognition.

vsi & spatial intelligence

same tower feat as above, but note he builds a 3d spatial model: stone, sunlight angle, tower height, shadow lengths, and time-based rotation; then computes approximate error from earth's rotation. strong visualization of 3d geometry and spatial relationships, not just formula-pushing—top vsi/spatial intelligence.
walks through notre-dame for roughly 30–45 minutes and maps ~150–200 distinct locations (arches, chapels, statues, buttresses, mosaics) into his memory palace, each tied to specific anatomical terms.fine-grained 3d navigation and segmentation of a massive structure.precise spatial encoding of locations and mapping them to abstract data.
in show, his palace entrance is norman chapel in palermo, fully modeled internally with thousands of square meters of space and hundreds of mosaic images; he can "walk" it and manipulate objects as if physically present.
sustained high-resolution spatial imagery and 3d navigation fully under voluntary control arguably beyond real human visualization capacity.

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several digit-span/manipulation tasks simultaneously while conversing. while walking, he reads and interprets complex architecture. assigns each locus 1–3 medical items.locks it into his palace without later revision. strong visual working memory: he holds current scene, anatomy set, and palace map “buffer” in mind at once to bind them, then clears and repeats a hundred+ times in under an hour. in s3 he holds a full conversation with will “inside” mind palace (in his office / chapel) while simultaneously moving, reacting, and speaking correctly in his physical cell. fictional-tier wmi and cognitive parallelism—maintaining two fully coherent conversational contexts in different mental spaces in real time.

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in medical school, dissects a cadaver’s face, then in few minutes walks through his palace and precisely stores muscular, neural, and vascular layouts in their correct indexed slots.: high psi. as above, compresses hundreds of spatial and conceptual pairings into permanent memory in under an hour, without later confusion. extremely rapid processing
will explicitly notes hannibal can follow “several trains of thought at same time” and that one is always reserved for his own amusement. his “cpu” is basically multi-core with minimal cross-interference.

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memory (semantic, episodic, multi-modal)
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instantly recognizes a specific painting from his themor’s sewing room, remembers exact words she spoke and chalk outline of mischa’s little hand on back, and re-locates that trace under new backing paper.
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your baku take confuses “could” with “did" possiblity is not evidence, it fills gaps with headcanon.reconstruction of the author's creative process almost every big plan (ikki and the missiles, L-file/mpd, poor cpr) is written as “baku could have known x / could have predicted y / it’s likely he reasoned z,” sometimes over 20 enumerated steps where the manga never actually walks you through each inference. for example, the ikki plan assumes baku pre-calculated kurama’s exact revenge bet size, that she would send a specific type of operative, leo choosing black clothes, mekama’s procedural choice to force a blindfolded game pick, and the royal leader’s precise reaction to debts and missiles, all presented as plausible but not explicitly demonstrated deductions. building long causal chains about missiles, ideal, kurama, and the royal leader where each node is an inferred mental step rather than an explicitly depicted calculation its not stated by author its reader imagination frequently attributes events to baku's planning simply because they occurred after his actions in reality, these events could be coincidental or driven by other characters' agency. The entire section on Baku deducing the Yuukide family framing is pure speculation based on circumstantial evidence that the argument assumes Baku had access to and connected in the same way. its like saying whether baku wins or loses, it's all part of the plan.

also the concept of the butterfly effect to buff baku's foresight, claiming that predicting an event 22 steps ahead is "2^22 times as hard." this is a fundamental misapplication. the butterfly effect demonstrates why long-term prediction is fundamentally impossible in complex systems. it highlights the role of chance, unforeseen variables, and the exponential growth of uncertainty. using it to argue for a character's foresight is logically backwards. it should be used to show why such a plan is implausible.

hannibal works perfectly knowing this he makes adaptable plans, last minute changes (in silence of lambs he shot gun at ceiling in order to create distraction and escape using guards clothes) also if we are allowing "maybe" "shouldve" than hannibal likely predicted entire silence of lambs events year prior because he mustve drived bull insaneduring thier therapy sessions so he commits crime after hannibal is captured and so hannibal predicted his capture and used bull to commit murders making fbi come to him for help then he could manipulate guards and clarice to escape prison. meaning he predicted bull action to point where he could time his parttern with chilton to have enough leisure to talk to clarice.

[KitchenCoyote:]
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It’s stated Baku planned it,there are hints of his process eg him noticing Minowa eating an energy bar or commenting on ikki saying he’s near sighted ,we can use that to reconstruct the rest. Hannibal falls under the same if you use that argument,he too doesn’t explain his schemes and thought process. Also Baku didn’t anticipate kurama’s bet he onky anticipated that she would bet a large amount to ensure ikki dies painfully and after realising that the situation with

Leader is a good money making opportunity,Baku didn’t predict who Kurama would send,just she would send someone and they would have Marco help them. You argue coincidence,so fine bring me prove . (Btw Baku verbatim said to Amako that he is a big liar with on behalf of Yuukide family being added)

> also the concept of the butterfly effect to buff baku's foresight, claiming that predicting an event 22 steps ahead is "2^22 times as hard." this is a fundamental misapplication. the butterfly effect demonstrates why long-term prediction is fundamentally impossible in complex systems. it highlights the role of chance, unforeseen variables, and the exponential growth of uncertainty. using it to argue for a character's foresight is logically backwards. it should be used to show why such a plan is implausible.

It doesn’t prove impossibility,it highlights how the smallest variables can cause the biggest changes thus rendering prediction hard,your argument is based on real world constraints however fictional characters can operate on their own logical system unbound of our own. So in conclusion,Butterfly effect can be used to buff foresight,scheming,reasoning and other categories as a fictional character can plan them,Baku’s plan and insane foresight regarding anticipation of Kyara’s death down to the side which was injured requires such analysis.

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Hannibal hadn’t met Bill,he had been therapist of an ex of bill’s,secondly you misunderstood: bill isn’t insecure,his want to be female is a fetish on transness,and yes Hannibal had planned SoTL just as he planned RD,Hannibal. Also Baku to made last minute changes like with Kadokura to his L-File acquisition plan.

Shit arguments overall
Also you only covered scheming and butterfly effect,are you conceding on EQ

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Baku takes FRI due to the insane FRI required for Poor CPR

> vsi & spatial intelligence

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The one o listed is better as Baku visualised a larger structure to a greater and more complex degree . His perfect multitasking also benefits him in visualisation. You mentioned walking,Baku fully immersed himself in the imaginary round which he had created.

> wmi – working memory

again metronome scene: he holds four simultaneous number streams (beats, ticks, coincidences, phase offsets) plus rapist's questions and his written answers. massive working-memory capacity and manipulation, akin to running several digit-span/manipulation tasks simultaneously while conversing. while walking, he reads and interprets complex architecture. assigns each locus 1–3 medical items.locks it into his palace without later revision. strong visual working memory: he holds current scene, anatomy set, and palace map "buffer" in mind at once to bind them, then clears and repeats a hundred+ times in under an hour.
in s3 he holds a full conversation with will "inside" mind palace (in his office /

chapel) while simultaneously moving, reacting, and speaking correctly in his physical cell. fictional-tier wmi and cognitive parallelism—maintaining two fully coherent conversational contexts in different mental spaces in real time.

Perfect memory is far better as Baku remembered every detail of every gamble and Likely also his life . Baku was able to accurately hold a conversation it's adult Hal while reconstructing and interacting with young Hal so he can keep track of several conversations better.

> psi – processing speed
in medical school, dissects a cadaver's face, then in few minutes walks through his palace and precisely stores muscular, neural, and vascular layouts in their correct indexed slots.: high psi. as above, compresses hundreds of spatial and conceptual pairings into permanent memory in under an hour, without later confusion. extremely rapid processing
will explicitly notes hannibal can follow "several trains of thought at same time" and that one is always reserved for his own amusement. his "cpu" is basically multi-core with minimal cross-interference.

Distinct consciousness is better as Baku has 2 mental layered and each has parallel processing to a high degree

> learning ability
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Baku scales to Lalo who could while playing AP master poker to such an extent he was comparable to Fukurou,who was renounced throughout kakerou for his poker abilities.

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photographic, multi-modal memory: he can recall sights, sounds, smells, tastes, and textures stored re as vividly as real life.

Same as WMI,ant proof for the numbers of 32000+ ,million +,perfect memory is better as Baku remembers and keeps track of every single detail in his life's experiences

Verdict: KitchenCoyote wins.
hungry_hg conceded.



hungry_hg 7:30 AM
I could argue for iq,eq, deception, deduction via stol but I don't have enough evidences analysed for planning strategy and foresight intuition etc. so i concede defeat for myself. I resign. I debated online for first time, scaled properly smart character for first time it was good experience, thanks a lot.
I hope you guys do well in tour and life. gg

Topic Wasn't Chosen[FINISHED]
u/MostAncientVenerable vs. u/Final-War-2592

Both are eliminated due to a lack of debating.

Topic Wasn't Chosen[FINISHED]
u/Difficult_Culture330 vs. u/Itsyourdaliy

Both are eliminated due to a lack of debating.