Manga Fyodor Doc (Chapter 129)



Introduction:

This doc is meant to establish manga Fyodor's feats up until the latest chapter, currently Chapter 129. The doc does not take into account the BSD Light Novels or the Anime. The SCD categories used are from here. For simplicity's sake, I did not include all possible categories that contributed to each feat, only the categories I think benefited the most from the feat. Thus it does not mean that categories not found within this document results in Fyodor being feat-less in that category, but rather it is simply not a key aspect of the mentioned feats.

Note: This doc, while attempting to be comprehensive, is not authoritative. Analysis of feats may differ from person to person, and how high each feat scales may also differ. This doc was done to the best of my ability, with each analysis made so as to be the most logically consistent with his character, while also ensuring my analysis of his feats are logical and well-supported by the provided evidence.

Other Fyodor Docs:
Canon Fyodor Doc (WIP)

Beast Fyodor Doc (WIP)

This analysis will be broken into 3 parts:

1) A chapter by chapter analysis where I would analyse everything Fyodor was doing in every chapter he appears, plus chapters that help provide context for his feats even if he may not be present in the chapters.
2) My interpretation of what Fyodor's overall master plan is.
3) An analysis of Fyodor's master plan.

Analysis:

Chapter by Chapter Analysis:

Chapter 12 (Considered part of the guild arc):
Overview: It's revealed that the ones who paid the Mafia the 7 billion yen for Atsushi was the Guild, who was working with Fyodor. When the leader of the guild, Fitzgerald, told the rest the Mafia failed to acquire Atsushi, Fyodor said everything was going according to plan.

Guild Arc, Chapter 15-37
Chapter 15-37:
Overview: The Guild launches an attack on the city, causing the Mafia and the Agency to team up. During the final fight, Atsushi and Akutagawa were able to board the Moby Dick and take down Fitzgerald. However, Fyodor hijacked the ship, causing it to descend. At the last moment, they were able to stop the ship from crashing into the city. Despite it failing, Fyodor was able to acquire 40% of the Guild's assets, and was able to get Hawthorne to join them.

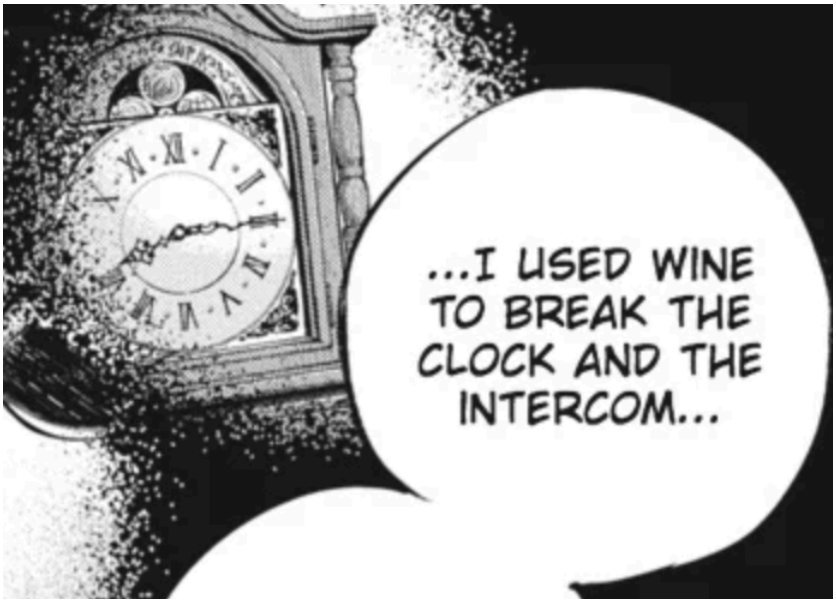
Analysis: This is a small feat, and it contributes to Short Term Planning, Planning Accuracy, Planning Aim, Planning Invincibility and Improvisation. The plan was for Fyodor to get the guild to fight the detective agency, and in the process cripple the both of them, to which the plan was largely successful. It was unclear how long the plan was in motion for, but since the first time we see the guild and Fyodor meet up was during chapter 12, we can say it started then or a while before. Assuming the plan only went into effect right as or before Atsushi's bounty was placed, the plan didn't last long enough to be considered long term planning. Improvisation was due to gaining Hawthrone as an asset despite not being part of his plan.

Chap 42:
Overview: Fyodor let himself be captured by Ace. Before his capture, he told the kidnapper to tell Ace that the key to freeing himself was to remove his consciousness from the mind space. When confronted and told to be Ace's underling, he said no (Certified baller move). Ace called him a big dumb stinky pants and left, while Fyodor was being cleaned. During this time, an underling came by, and Fyodor said that his ability let him control space and consciousness. When the underling left before Ace arrived, Fyodor used the wine to destroy the clock and the

intercom, and stuffed cork into the keyhole. When Ace returned, Fyodor proposed a game to settle the issue. The game was to take turns drawing a card, and then the other would guess whether the next card would be higher or lower. Once the guesser guesses wrongly, the other will become the guesser. Fyodor won by memorising all the blemishes on the cards, but due to the unmoving clock, broken intercom and the lock that won't work, Ace assumed that Fyodor created a mind space, and thus hung himself to free his consciousness.

This feat contributes to Short Term Planning, Observation, WMI and Indirect Manipulation. The plan to kill Ace was fairly solid, making him believe that he was in a mind space and thus making him kill himself without exposing too much. Observation was important, by looking at all the blemishes on the cards, and the memory needed to remember all of them in the card game. Indirect manipulation was due to Fyodor manipulating the surroundings to make Ace think he is in a mind space. (I'm not too sure if this is indirect manipulation or fabrication, but I feel it leans towards indirect.) However, there are some questions I have to raise regarding the validity of the feat. The clock seems to be a grandfather clock, which runs on a pendulum and gears.

This text implies that he destroyed the clock by splashing wine on it, as he did with the intercom.

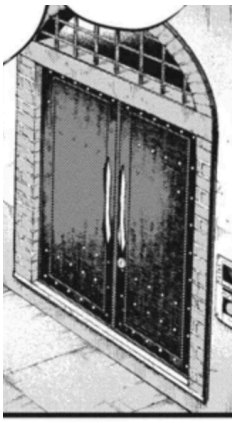


This would be impossible with a normal grandfather clock. It could be some digital version that requires circuits but considering the personality of Ace, who likely enjoys a lavish lifestyle, this is most likely a real mechanical grandfather clock.

The other issue is the intercom. The wine used is likely red wine, and after splashing on the intercom the wine should be visible. He could have wiped the wine away, but Ace's instructions to his underling was to dry Fyodor, and any recent stains from red wine should be fairly visible and cause some alarms to be raised. The clock shifted 5 minutes from before Ace re-entered, but due to the clock being broken we cannot estimate how long Ace took. However I doubt it would be for very long, as a huge difference in actual time and the time on the clock would be noticed by Ace, and due to the dungeon being poorly ventilated, and likely cooler than above

ground, it would take quite some time for the wine to evaporate. Ace would likely notice, considering his fairly good observation skills.

The weakest argument I have is about the cork. Wine corks can be between 38mm to 55mm long, but most door locks are ~5cm or 50mm long. This means that if Fyodor stuffed the cork in the door lock, it would not be accessible from the other side. Ace would not have been able to unlock himself and enter the room. Ace could have not locked the door, but it is unlikely because it's Fyodor, and Ace knows he's a threat. The issue with this argument is the door may not be ordinary.



The door shown is slightly less wide than a brick, and bricks are usually 110mm wide. Since these seem larger, I will give the benefit of doubt and say they are 180mm wide. This means the lock can be larger, giving it space for 2 locking mechanisms. This does seem redundant as most doors only have one, thus by obstructing it from one side it obstructs it from both sides, but it's the most likely possibility of this strategy working. While strange, it could be a special kind of door that exists in this world, and thus I am willing to suspend my disbelief at it working.

However, it should be noted that these aren't foolproof arguments either, as each can be answered by simply assuming that that was how things worked in the setting of BSD.

Overall, this feat has 2 interpretations. If we assume my arguments are valid, the planning coverage and invincibility would be negatively affected. Otherwise, it would be as interpreted initially.

Cannibalism arc (Chap 46-50):
Chap 46:
Overview: Fyodor manipulated Hawthorne and drove him to insanity(?). Afterwards Hawthorne was told to attack Fukuzawa with the cannibal poison. Fyodor then ambushed the Mafia leader Ogai Mori by causing a car explosion to get him and Elsie in a vulnerable position. By using Hawthorne as a distraction to cause Akutagawa to go after Hawthorne, allowing Fyodor (disguised as a policeman) to stab Mori with a knife and infect him with the poison. Fyodor attempts to escape, is caught by Dazai, but predicts this and prepares a sniper.

There's more to the cannibalism arc, but as there is a significant number of feats, I will do the overall rundown separately, and take into account the whole of the cannibalism arc after I go through all major chapters with most of Fyodor's feats.

This feat contributes to Short Term Strategy, Brainwashing, Strategy Effectiveness, Strategy Resilience. I don't know what Fyodor did (Offscreen fodder be like) to drive Hawthorne to such an extent, but likely some form of guilt-tripping or gaslighting. If it was mentioned, it could have added extra cats, but otherwise Fyodor only gets Brainwashing. The Strategy is short term due to lasting 2 days, but is effective and resilient. Both the Port Mafia and the Armed Detective Agency did not suffer as much damage as he wanted them to during the Guild arc, so this is an effective way of making sure at least one of them is brought down.

Chap 47:
Overview: The armed detective agency has located the virus user. To protect the virus user, Fyodor manipulated his siblings to defend them. He predicted that Kunikida would be one of the few chasing after the virus user. Plot twist: that wasn't the virus user, just a random dude. After the guy was captured, he gave the detective agency a piece of paper with the "real" user, which was revealed by Ranpo to be yet another fake.

This contributes to Prediction, Fabrication and Trap setting. His prediction that Kunikida would be one of the few guys chasing after the virus user is surprisingly sound. The Armed Detective Agency has no choice but to go for the virus user as it is much harder for them to take on and kill the leader of the mafia. The mafia at this point are bloodthirsty, so it would be likely for them to go straight for the Armed Detective Agency, especially considering the fact that they don't have the best of relations right now, instead of going for the virus user which might take longer to find. Considering Kunikida is the next-in-line, plus his overwhelming sense of responsibility, it would make sense for him to personally be on the front lines and go after the virus user. It would count as EU, but Kunikida is an extremely upright person, so understanding how he thinks isn't that hard. I didn't put manipulation as he manipulated kids, which isn't that great of a feat. But lying to the guy was a form of Fabrication, by making him think the ADA were after him for a car crash.

Echo mini-arc. Constitutes Chap 51-53:
Overview: The ADA and Mafia start working together to track down Fyodor and the virus user. The virus user was tracked down to a cave. Fyodor left 2 guys (technically more but only 2 were significant), and one was the virus user. There was a huge influx of vehicles and people escaping from the cave, all of which were distractions to make them spread their personnel. The virus user was caught, but Fyodor was nowhere to be found as he was not even in the cave to begin with. Dazai was able to track him down with the Eyes of God (a cctv system) after realising that he was not in the cave. Fyodor got caught when he was supposed to leave the country.

Contributes Trap Setting and Planning Preparation. Pretty self explanatory, and Planning Preparation is because he is putting himself in an advantageous position away from his greatest threat: Dazai.

Cannibalism arc overview:
Overall, pretty solid feats. The arc contributes to STS, Insanity Inducement, Strategy Effectiveness, Strategy Resilience, Prediction, Fabrication, Trap Setting and Planning Preparation. Additionally, Improvisation

Decay of the Angel mini-arc: Chap 57-58:
Overview: Fyodor sends some clown dude to kidnap Mushitaro. It is revealed that Fyodor set a trap for the agency, by murdering 4 people, and getting the agency to take on the job of preventing the 5th. Dazai also gets arrested. It is revealed that the vice-president sent the Hunting Dogs to arrest the members of the ADA, and Fyodor provided them with the means to do so. Mushitaro apparently used the Perfect Crime skill to remove the crimes of Dazai, so Fyodor kidnapped Mushitaro to get him to cancel the skill, letting Dazai be imprisoned. When the ADA arrives at the scene to prevent the last murders, the Decay of Angels use a page of a special book that can manipulate reality to frame them as the murderers.

This constitutes trap setting. The ADA are morally good, and thus are likely to participate in the case despite the warnings. In one swoop, the ADA are marked as villains, and the government's Hunting Dogs are sent after them.

Hunting Dogs arc (Chap 57- 68):
Chap 57-60:
Overview: Hunting Dogs are deployed to catch the ADA members. Atushi and Kyoka are separated from the rest. The mafia rescues the others, and Kunikida sacrifices himself to let the rest escape.

Chap 63:
Overview: Atushi and Kyoka go look for Fitzgerald to use the Eyes of God to track down Mushitaro. Through some way of communication, Fyodor found out Atushi and Kyoka were tracking down Fitzgerald, so he sent Hawthorne after him. Right before Hawthorne could surprise kill Fitzgderald, Kyoka activated the sprinkler system by a message left by Dazai. We then see Dazai being transported to Mersault with Fyodor.



This shows that Fyodor didn't expect Dazai to be caught on purpose, meaning he just intended to chase Dazai into hiding. So Fyodor's plan was as follows:

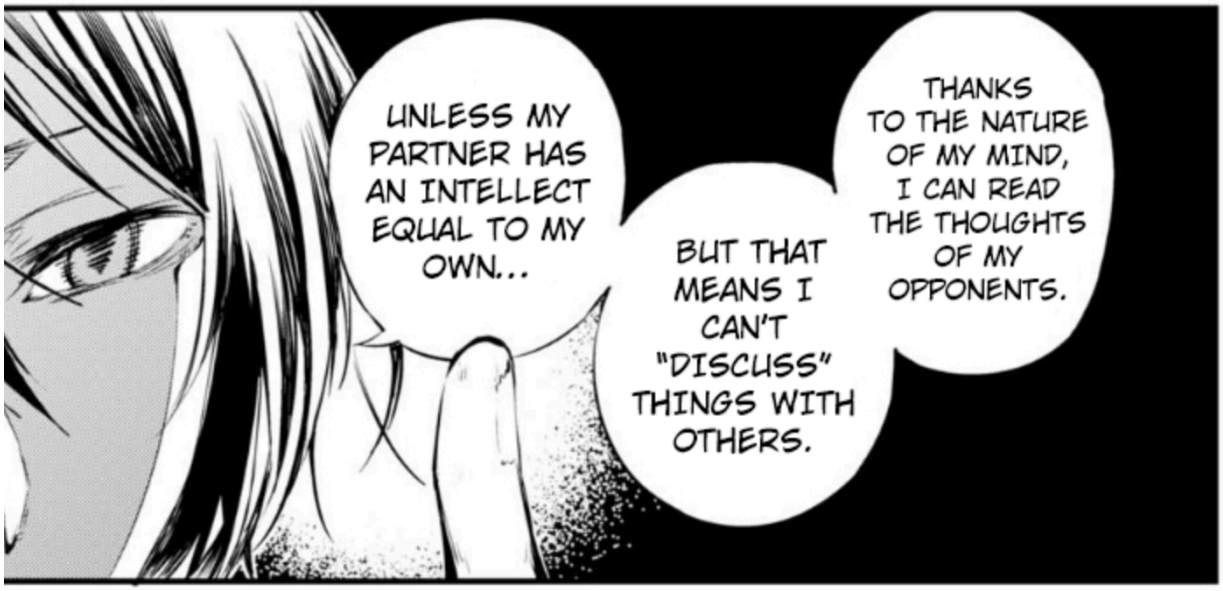
1) Frame the ADA
2) Get them into hiding/captured/split up.

There's also this image that might be useful later.



Chap 64:

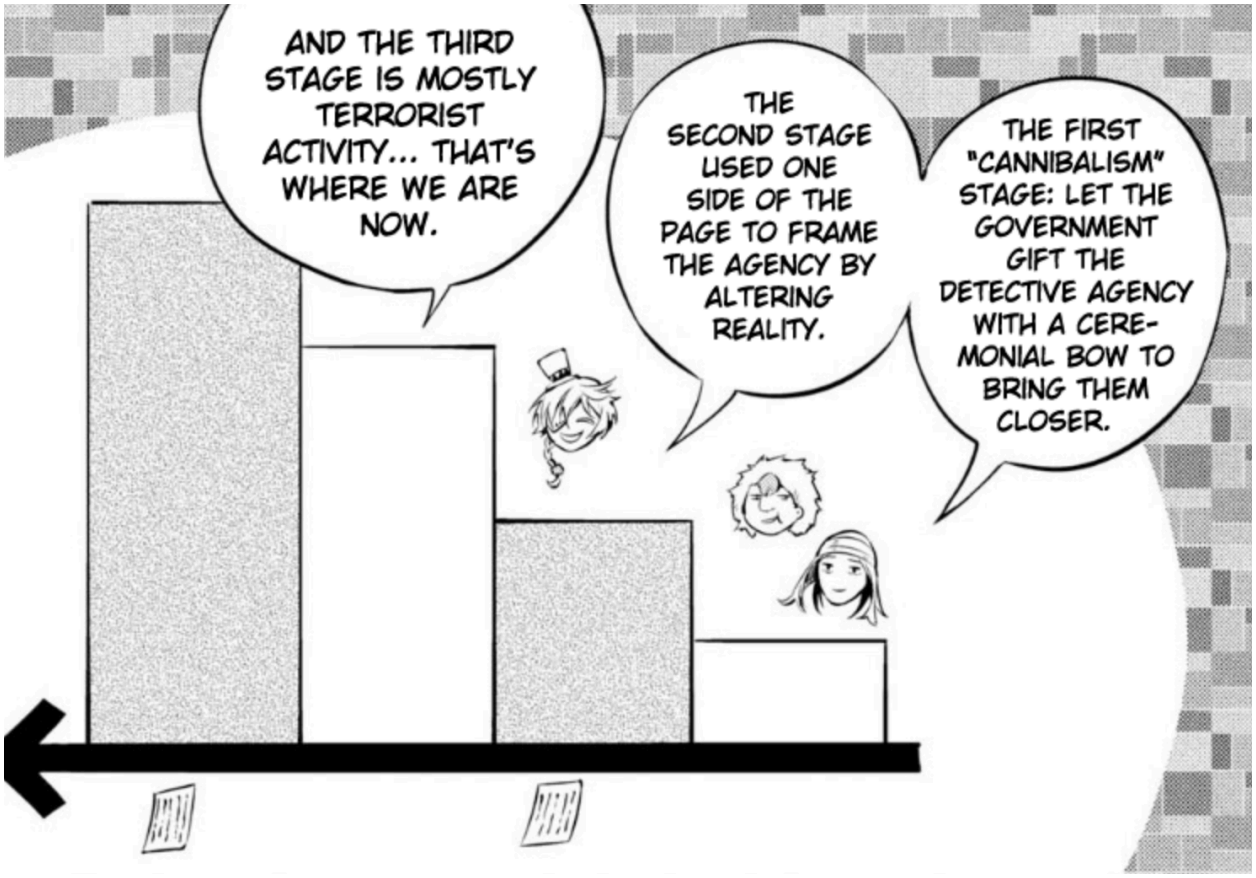
Overview: The 2nd half isn't as important, but the first half is just Dazai and Fyodor being goofy goobers.



Remember this, it is a handy Mousketool that would help us later. There is more information here that would make more sense later on.

Overall, the arc contributes trap setting, and not much else. When the final plan is revealed then I might be able to add other cats into the list, but overall this is mainly one trap that Fyodor set, and we're simply looking at its aftermath. It does contain information that could be used to understand the overall plan, which is why I went relatively in-depth for something that does not have a lot of Fyodor feats.

Sky Casino Arc (Chap 69-77):
Chap 70:
Overview: It is revealed that the message to activate the sprinklers was sent by Ango, who was instructed by Dazai to do so. The timing is unclear, so we don't know if Dazai predicted it in advance and told Ango to do it, or if Ango revealed the information to him and got Ango to send the message. It is also revealed that Ango wasn't part of the Seventh Agency, it was a lie created by Fyodor to prevent Ango from meeting with Mushitaro. Ango also believes that there is a spy in the government working for Fyodor. We also get an overview of the Decay of Angel's plans, and find out that their goal is to destroy the country.



This is a fairly good plan. By allowing the ADA to solve the cannibalism arc, they are brought closer to the government. The framing will make the government lose trust in what was supposed to be the most trustworthy agency, and the terrorist agency would further undermine the stability of the country. This thus makes it possible for them to use the final side of the page to destroy the country. (Btw I forgot to mention, the Decay of Angels only have one page, but they can use both sides so they have two uses.)

This contributes Misdirection to Fyodor's feats, LTP, and Planning Invincibility. Misdirection is because of the lie that Ango is in the Seventh Agency, while LTP is because of the overall plan. Invincibility is because the combination of Ango and Mushitaro would allow the ADA to gain a lot information into their plans, so by ensuring they don't work together it would prevent the ADA from figuring out that there is a spy, together with figuring out their overall plan.

Chap 72:
Overview: Alice went to the sky casino because that is where Sigma, the one who knows where the page is, is located at. Fyodor and Dazai are shown to be playing chess without a chessboard or pieces.

The chess feat contributes to WMI and VSI. WMI to remember the pieces and where they are moved, and VSI to visualise the board.

Chap 73:
Overview: Things happened. Not much of note as this is mostly Dazai's plan in action, but the scan below could be useful.

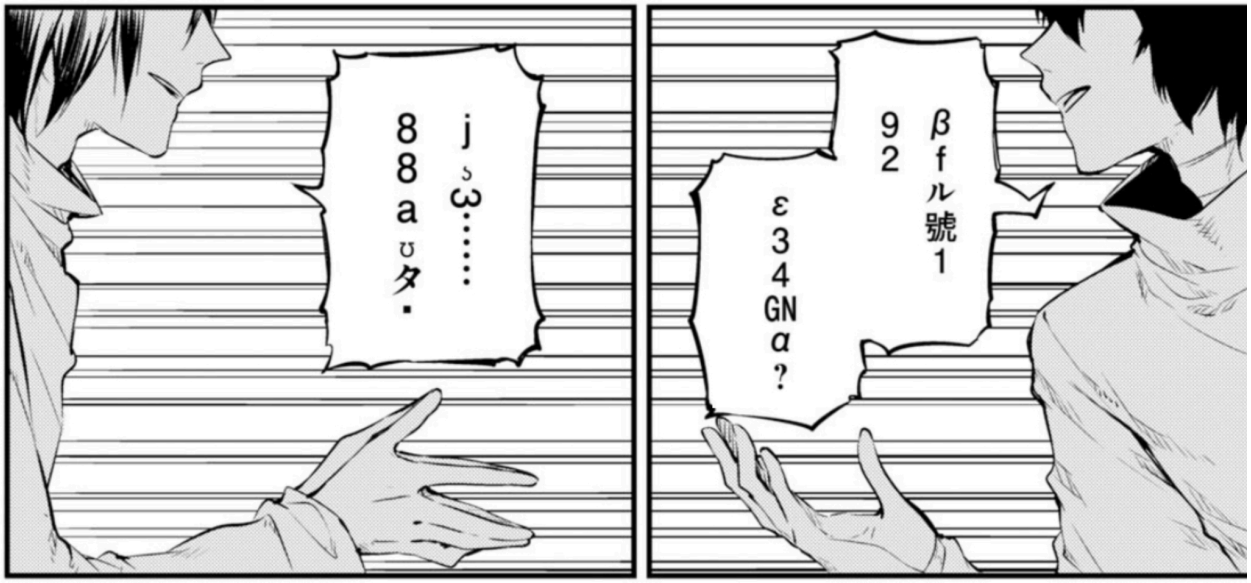


This is probably reverse psychology, and is a form of direct manipulation to encourage Sigma to do his best.

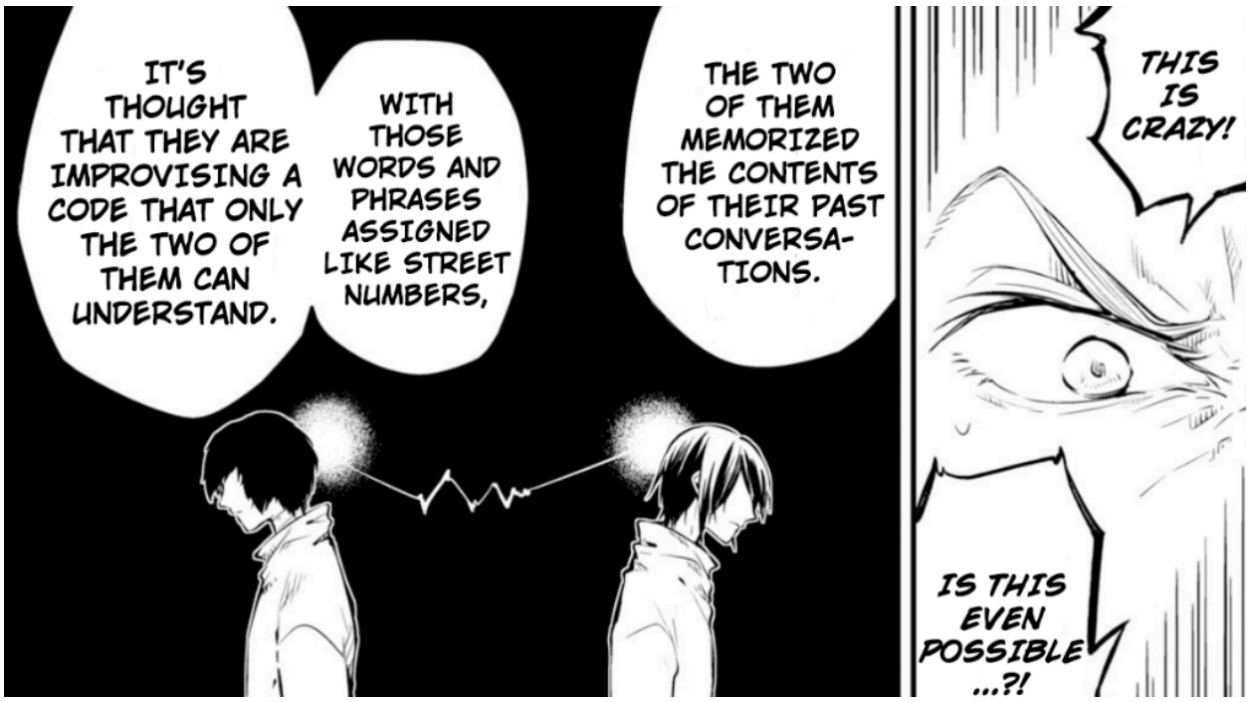
Chap 74:
Overview: It's revealed that the casino is a base to spread special coin bombs throughout the world, only for them to detonate once they have been spread. Note that this is the goal of the Decay of Angels.

Chap 74.5:
Overview: It's revealed that the casino was only built 8 days ago, meaning that the sky casino plan contributes to STP and not LTP. Due to not needing much active input from Fyodor, it's more of a plan than an actual strategy. The plan is the 4 step plan, but the sky casino was a strategy used to achieve the goal. This was made using the page, so either they have another page, used a part of the 2nd page, or used part of the 1st page. If it's the first, then there would be a whole lot of questions. This is also the place where one of Fyodor's biggest FSIQ feats

take place.



According to this doc, this requires high WMI and PSI to be able to converse at a regular pace, ultimately leading to high CPI. This I agree with. I also agree with VCI being necessary. An aspect I feel is missing however is this:



This means that Fyodor and Dazai are not coming up with different words all the time, they simply map a nonsense phrase to the actual words they wish to say. Changing it doesn't make

much sense as it would make it much more inefficient for them to converse.

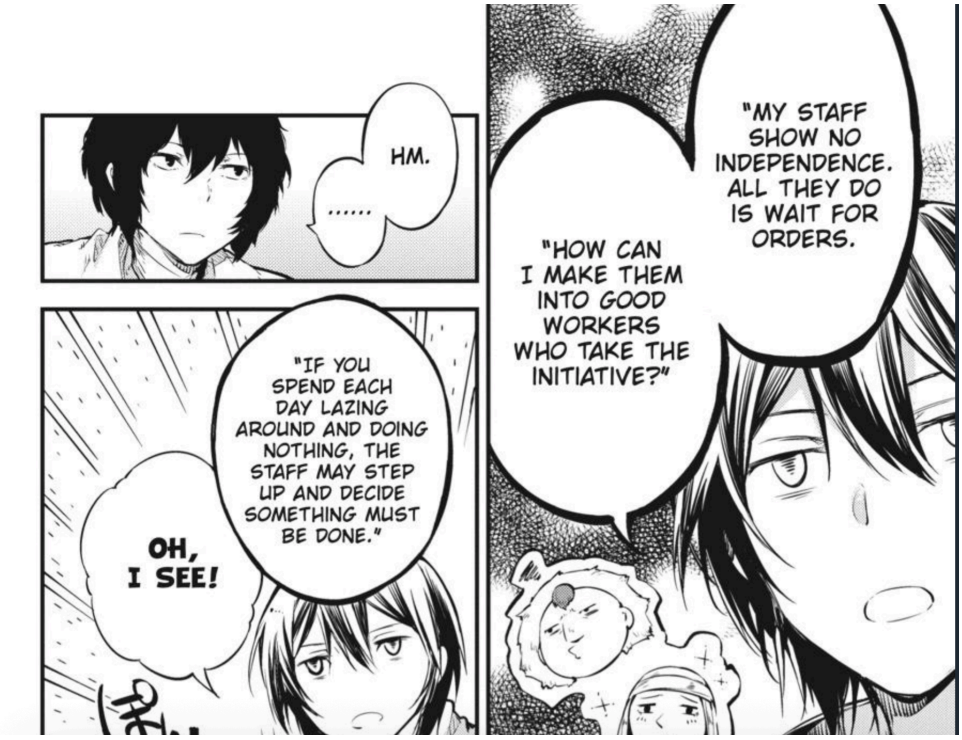
- **Instant decoding:** As soon as one speaks, the other must be able to instantly decode the message, understanding what is being said without any delay

Because they aren't changing the phrases that words are assigned do not change, so they really only need to decode the words once, then it just becomes memory work. Perhaps some subtle deduction for different word forms, but in general the only real change are nouns or other such diverse varieties of words. Verbs and filler words should be repeated quite often, so it wouldn't be too hard to do so. It's likely because of this repetition that the guards are able to discover their code in the first place.

There is also this doc that deserves to be mentioned:
It goes more in-depth into a potential way that Dazai and Fyodor communicated that wasn't talked about in the previous document.

To summarise Fyodor's actions:

1. Fyodor did something uncharacteristic to try and get Dazai's attention, and to get him to start decoding his conversation.
2. Fyodor decoded Dazai's "what?" as Dazai acknowledged Fyodor's request to decode, and taking some time to decode what Fyodor truly meant.
3. They start talking, and ask the same question as a way for both of them acknowledge what the other is saying.
4. The rest of the coded conversation happens.



This could be them asking stupid questions to 1) Throw other people off, and 2) Starting to decrypt each other's messages. For example, Fyodor would ask a question Dazai knows the

answer to, but encrypted as above. By knowing both the intended message and the encrypted message, Dazai can figure out the encryption key. Dazai likewise does so to Fyodor.

While this does not add more cats nor buff them, it does make the process more logical.

Aside from PSI, WMI, PSI and VCI, other cats would include Mind Reading, Abductive/Deductive Reasoning and creativity. While I would not give it perception, as I believe the feat doesn't revolve around the small details that need to be unearthed by perception, a case can be made for it. Some adaptability is needed, though not much. In Fyodor's line of work, it would make sense for him to be familiar with various methods of encryption and decryption, meaning he already has the basics laid down. It would be a bit of a challenge for him to interpret Dazai's meanings, but due to both him and Dazai, while often behaving eccentrically, still having similar lines of thought (something I will explain later on), it would not be too difficult for him to grasp.

Chap 75:
Overview: It's revealed that Sigma was also created from the book 3 years ago, by an unknown person. Fyodor manipulated him by giving him the casino as a home, forcing him to defend it with his life.

This contributes Emotional Manipulation.

Chap 76:
Overview: Fyodor sends Hawthorne to silence Sigma.

Chap 77:
Overview: Sigma dies, and they lose. All part of Fyodor's plan again. He wrote in the book that no one would believe the Agency, and sent Hawthorne to kill Sigma. The clown guy appears at the end to save Sigma.

That's all for the casino arc. The Decay of Angel's strategy was to use the casino as a way to sow chaos through the distribution of coin bombs, and Fyodor made sure to use the page to make sure that the Agency won't be trusted. After finding out they went to get Sigma, he got Hawthorne to pretend to kill Sigma so the Agency would think that they lost. Despite the chaos, this is a pretty good plan, albeit not very complex. Assuming people don't cut into it or the government recycles the coins, (Which while likely, I'm going to suspend my disbelief as the circumstances that may happen in our world might not happen in theirs, because seriously all it takes is for some kid to cut open the coin to find out smth is wrong.) the plan would work pretty well. It's difficult for the Agency to solve, and the mafia won't have enough time to collect all the coins. Aside from that, the only other thing Fyodor did was to send Hawthorne to kill Sigma.

Overall the arc contributes STP, Planning Invincibility, Planning Coverage, Planning Contingencies, and the other cats discussed in chap 74.5.

Kamui Revelation arc (Chap 78-87):
Chap 78:
Overview: The coin bombs go off. It is also revealed that Gogol was supposed to die in the plan, but he didn't. Gogol reveals that he survived because he wanted to kill Fyodor, as otherwise he won't be able to reach the true freedom he desires.

Personally I don't see why Gogol needed to die though, as with his portal cape ability he can hide himself pretty well from the public and prevent people from seeing through the lie. It would in fact be more useful for Gogol to be alive as his ability has come in pretty handy so far. Maybe Fyodor did that as a im form of reverse psychology in order to get him to come kill him. We'll have to see.

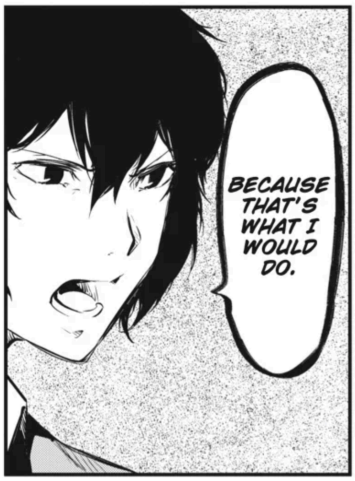
Chap 79:
Overview: It is revealed that the page is being carried on the leader of the Decay of Angels, Kamui. Kamui is later seen attacking Kunikida in the hospital. The other ADA members are being attacked/kidnapped one by one, and Fukuzawa is confronted by Kamui.

Chap 80:
Overview: Fyodor and Dazai do goofy things in prison. Dazai says that as long as he keeps Fyodor busy, Ranpo is allowed to do as he pleases. It is also revealed that the ADA attacks/kidnappings were orchestrated by Ranpo to rescue the detective agency. Ranpo figured out their assassination plot, and hijacked it in order to rescue the other members. Ranpo also uses a press conference to try and convince people that the ADA aren't terrorists.

This is where one of Fyodor's most misinterpreted feats takes place. Fyodor and Dazai are playing a number guessing game. If I assume that they only use 6 digit numbers, there would be 900000 combinations. Most would assume it's 999999 combinations, but most of the time when people guess with 6 digit numbers, they tend to not use numbers lower than 100000, even though the case could be made that numbers like 069420 are technically valid. This means that the probability of guessing is 1 in 900000, which is a 0.0001% chance. Of course, this is a low ball, as we do not exactly know the rules upon which this game was played. They could have more numbers, they could have less. Due to such a low probability of guessing it right, many use this as a proof of his intelligence.



However, this isn't the case. While they say it's a number guessing game, it's more likely about guessing the number that the other would pick. Meaning instead of a game about probability, it's a game of mind reading. Remember what happened in Chapter 64? Fyodor stated that unless someone has equal intellect to him, they cannot understand. Dazai was able to communicate with him in code, meaning that they are capable of understanding each other. But it doesn't stop there. There were also moments such as in chapter 52, where Dazai ignored the other cars because he knew they were bait as "It was what he would do."



This means that Dazai and Fyodor not only have similar intellect, but have similar thought processes, thus making the number guessing game less "What would the other person do?" and more "What would I do?". This means that not only is this feat not a simple guessing/intuition feat but a mind reading one, most of Fyodor's mind reading feats of Dazai are not as impressive as initially assumed and are probably going to scale lower.

Side note: Fyodor's statement is somewhat faulty as even if people have the same IQ or the "same level of intelligence", they may not have the same thought processes, which means they

might end up with different conclusions. Even if people have similar types and levels of intelligence, the way they think may still be different. This further reinforces my interpretation that because Dazai and Fyodor have similar thought processes, it isn't that hard for one to read the other's mind, thus reducing the scale of their mind reading feats against each other.

Chap 81:
Overview: More Ranpo feats. Essentially, his big goal was to try to convince the leader of the Hunting Dogs, Fukuchi, that the ADA aren't terrorists. Also the ADA is finally back together. UN ambassadors also went to Fukuchi to create a global anti-terrorist task force, and he agrees on the condition that they stop framing the ADA.

Chap 82:
Overview: Fukuchi convinces the UN to accept the creation of a global anti-terrorist task force, now called the Army of Mankind. Ranpo waited for this to happen so he if he can convince Fukuchi, he will gain a lot of influence. He is able to, and Atsushi meets them on a boat to run away.

Chap 83:
Overview: Ranpo figures out Fukuchi is actually Kamui, and fires a flare. Akutagawa is on the ship, and sees the flare, mentioning that "The one prediction that never should have come true finally has."

Chap 84-87:
Overview: Akutagawa and Atsushi fight Fukuchi. We also see a sword called Shintou-Ame-no-Gozen. Trust me, it's important for later on.

Vampire Invasion arc (Chap 88-113):
Chap 88:
Overview: Fukuchi brings out Bram Stoker to let vampires loose onto the world.

Chap 89 - 90:
Overview: The plan progresses with minor hiccups. Vampires are spreading, and countries have asked the European "Order of the Clock Tower" to release the seal on their weapon "One Order."

Chap 91:
Overview: The ADA meet up in a fictional agency created by Poe for one last strategy meeting. It is revealed that the Decay of Angels plan on creating such a crisis in order for the UN to entrust Fukuchi with the One Order, which allows one to completely control their subordinates. Since Fukuchi already is in charge of the Army of Mankind, the One Order essentially allows him to achieve world domination.

Chap 92:

Overview: Fukuchi reveals his plan to Juno, and a random girl is introduced. The airplane containing the One Order is scheduled to arrive, so the ADA will use that against Fukuchi. The other Hunting Dogs are aware of the One Order, making it hard to get, but Fukuchi must also protect Bram at the same time. Losing either of the two would prevent Fukuchi's plan from working. This is why Fukuchi revealed the plan to Juno, as he assumed that Juno would join Fukuchi and be able to protect Bram for him.

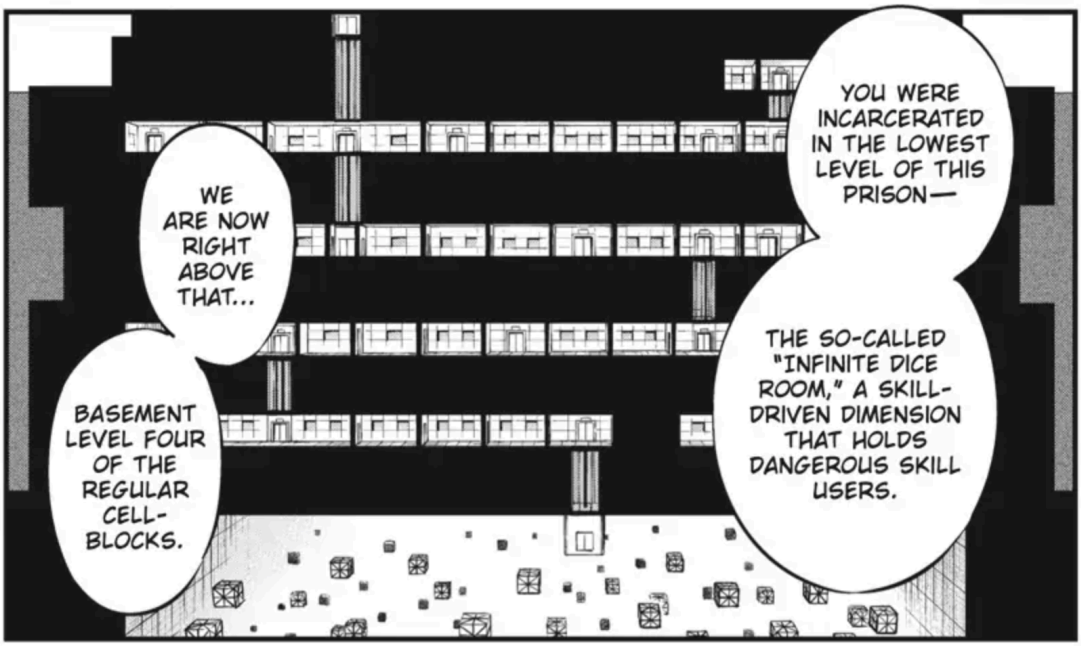
Chap 93:
Overview: Juno backstabbed Fukuchi, revealing that he became a good guy, which is a surprisingly common theme throughout BSD. No one is actually a bad guy, except maybe Fyodor. Fukuchi, being the sigma male he is, oneshots Juno, with help from a now vampire-ified Akutagawa. The random girl from the previous chapter was shown to be listening in when Fukuchi revealed the plan to Juno, as Juno was the one who told the girl to follow him.

Chap 94:
Overview: The ADA blows up the runway in order to prevent the One Order from being transported. This is meant to convince the European authorities that the terrorists are trying to steal the One Order, and would abort the mission. As Fukuchi needs the One Order soon, doing so would prevent his plan from succeeding. However, despite the people in the plane wanting to turn around, Fyodor spiked their drink, causing them to lose consciousness and crash into the airport, allowing Fukuchi to retrieve the One Order.

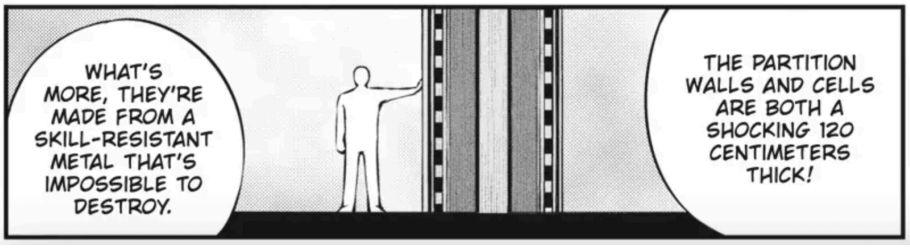
Chap 95-96:
Overview: Despite retrieving the box containing the One Order, Fukuchi was unable to open it. It is shown that Dazai told Ango to negotiate with the European powers to not unlock the box until the vampire forces advance again. Fyodor and Dazai do more goofy goober things in prison, until they are broken out of jail by Gogol and Sigma. Fyodor and Dazai immediately grasp the situation, meaning that Fyodor probably didn't plan on having Gogol break him out. Gogol also proposes a jailbreak game between Fyodor and Dazai. Bram reveals that he cannot control the vampires without Fukuchi giving the orders. This means Fukuchi is the one controlling them, and Bram is merely the intermediary. Fukuchi decides to advance the vampires so he can gain control of the One Order, but the random girl stole Bram and ran.

While Fyodor did grasp the situation, it isn't shown that he was able to guess that Gogol wanted him and Dazai to play a jailbreak game to escape, and was shown to be surprised that he did. This means he was only able to understand that Gogol set off a distraction above them in the prison and broke them out. Thus, this only contributes to Convergent Thinking and Logical Reasoning.

Chap 97:
Overview: Gogol explains the rules of the game. Both will inject a poison that takes 30 minutes to kill them, and whoever escapes first gets the antidote. Fukuchi also searches the airport for random girl, but that's unimportant. For additional context:

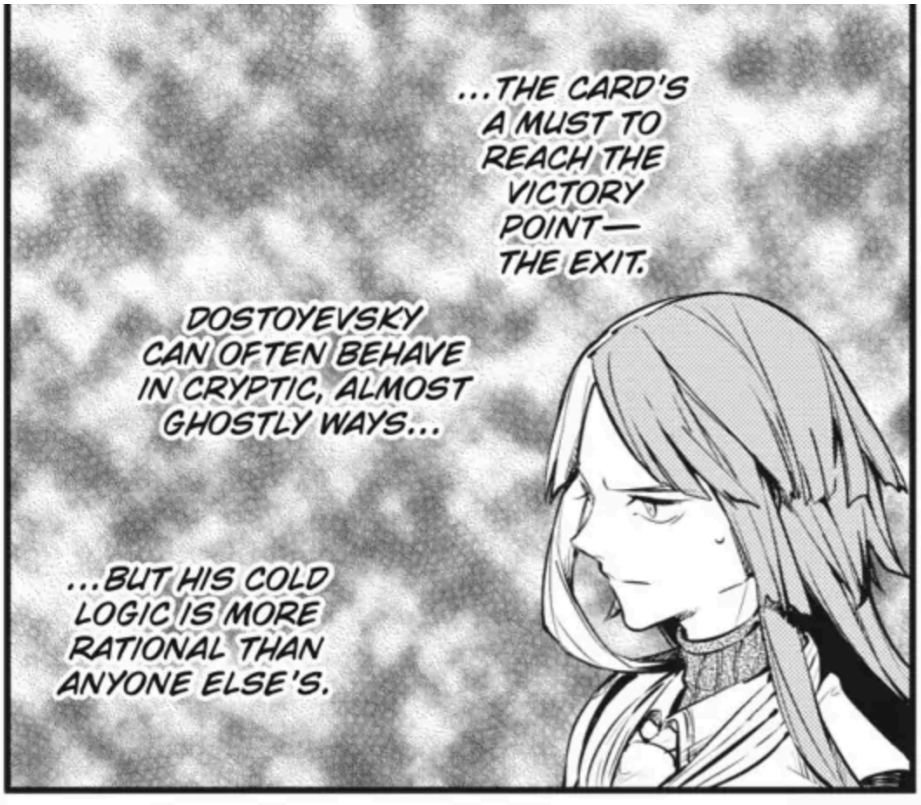

YOU WERE INCARCERATED IN THE LOWEST LEVEL OF THIS PRISON—
WE ARE NOW RIGHT ABOVE THAT...
THE SO-CALLED "INFINITE DICE ROOM," A SKILL-DRIVEN DIMENSION THAT HOLDS DANGEROUS SKILL USERS.
BASEMENT LEVEL FOUR OF THE REGULAR CELL-BLOCKS.


THE CODES FOR THE PARTITIONS CHANGE EVERY SIX HOURS.
GET ONE INPUT WRONG, AND THEY'LL REMAIN FOREVER CLOSED.
YOU NEED A SECRET CODE TO PASS THROUGH EACH ONE.
FIRST—
EACH LEVEL'S CORRIDORS ARE DIVIDED INTO PARTITIONS CALLED "CELLS."
02
02
03
03
04
04


WHAT'S MORE, THEY'RE MADE FROM A SKILL-RESISTANT METAL THAT'S IMPOSSIBLE TO DESTROY.
THE PARTITION WALLS AND CELLS ARE BOTH A SHOCKING 120 CENTIMETERS THICK!



There are other details, but I do not find it important to mention them. Essentially, they can only use highly guarded elevators to ascend to the top floor. Gogol then gives the two of them a choice of items to take along to help them. Fyodor chose the keycard that accesses the offshore helipad, the only exit, and Dazai chose Sigma.



This will also be something that will help us later.

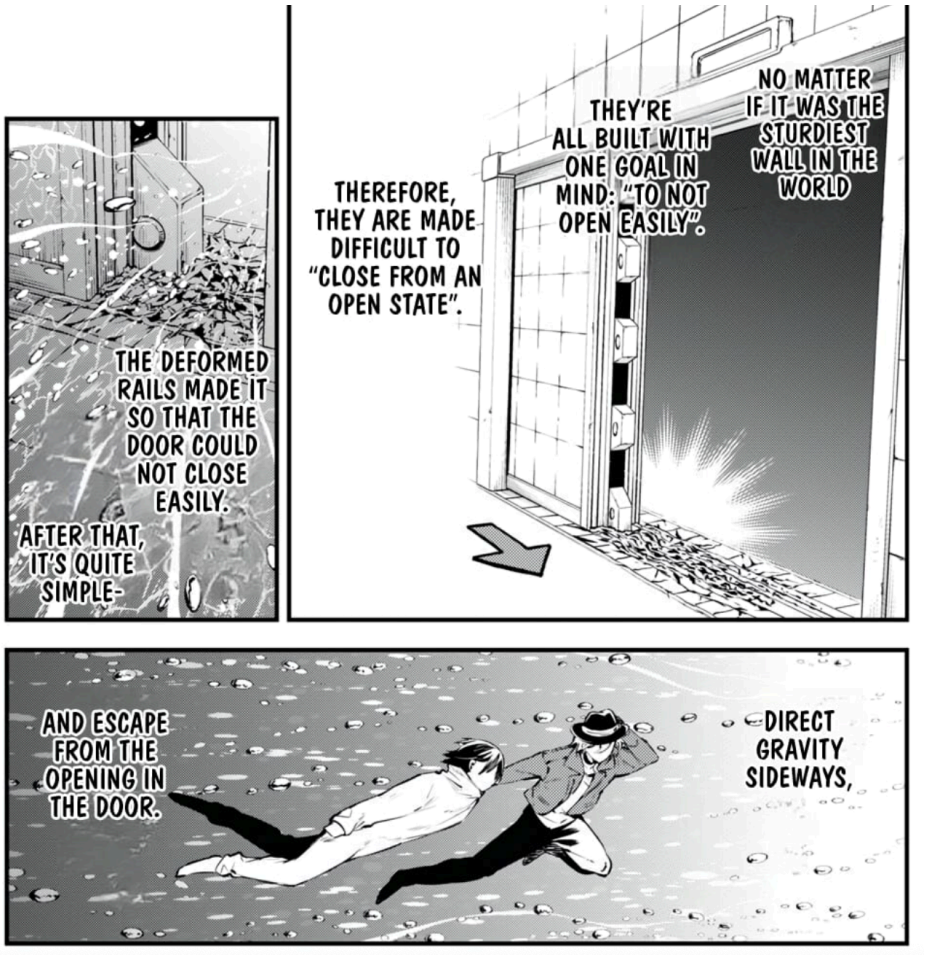
Chap 98:
Overview: Dazai takes a stroll towards the exits, not bothered at all. Sigma is confused, but Dazai reveals that Fyodor is still at the starting point waiting. An explosion is heard, and Dazai reveals that it is another intruder. He knows this because of his contact with the outside world. Later on we find out that it's Chuuya. Dazai deduced this from the destruction left around the building, instead of being told by his contact, meaning that his contact probably has limits.

Chap 99-100:
Overview: The agency fights the hunting dogs over the girl.

Chap 101:
Overview: Dazai partially reveals how he contacts the outside world. Fyodor enters a code in one of the keypads, but gets it wrong. This causes that segment of the prison to be locked. Chuuya tries to break the walls, but fails as the walls are anti-ability. The locked section of the prison floods, and despite Fyodor's attempts to reopen it, it blows up and injures his hand. Dazai reveals his full method of contacting the outside by stopping time, and breaks into the main security room and gives a final speech to Fyodor before he drowns.

Chap 105:
Overview: Sike Fyodor didn't drown. He traps Dazai in an elevator, and somehow got hold of the timestop cat lady before killing her over the intercom. Fyodor stated that before entering the

room, he deformed the rails of the door, making an opening in the door, directing gravity sideways and escaping.



Dazai mentioned that since Fyodor had vampires as guards, Fyodor could have realised Dazai had taken over the control room once contact was ceased from the guard in the control room, thus preparing in advance for the flood. Fyodor then floods the elevator.

Chap 106:
Overview: Fyodor covered the walls of the elevator in a flammable liquid, and set it on fire. This consumed all the oxygen above the water, making it dangerous to resurface. Dazai however looked through the mechanism of the elevator before they boarded, and was thus able to reopen the elevator. However, due to the elevator mechanism being damaged and unable to continue flooding, the elevator dropped. Dazai pushed Sigma out of the elevator at the last moment before it started falling.

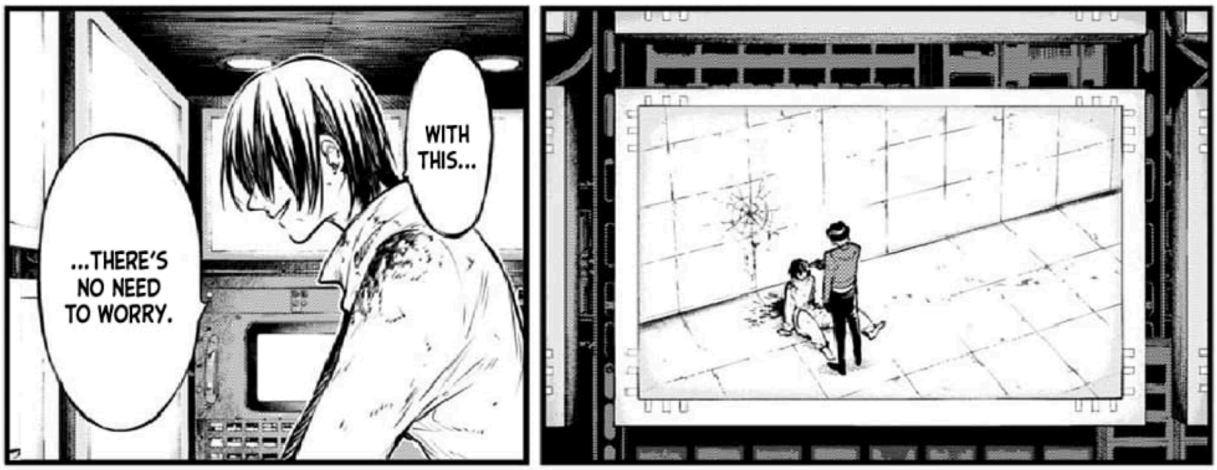
Chap 107:
Overview: Sigma headed back to the control room to help Dazai, and along the way picked up a note in Russian reading ‘Help Me’. Dazai somehow survived the elevator, and asked Fyodor to help him ‘relax’, so Fyodor sent Chuuya to ‘relax.’ Once Chuuya leaves, Sigma uses this opportunity to corner Fyodor in the control room, forcing him to stop Chuuya from killing Dazai,

and to get him to tell Sigma his plans. Fyodor tried to manipulate Sigma to doubt Dazai, but Sigma saw through that and wasn't tricked.

Chap 108:
Overview: Sigma showed Fyodor the note he picked up. Fyodor, upon seeing the note, faked a dual personality to trick Sigma into lowering his guard and stabbing him. Amused, Fyodor decides to let Sigma read his memories. Genchiro is able to unseal the one order.

Chap 109:
Overview: Chuuya shoots Dazai, and Genchiro commences the vampire invasion.

One thing I wanted to point out:



Fyodor could see the location of Dazai through the cameras. However, Dazai didn't realise that Fyodor derailed the door and escaped that way. My guess was that there were no cameras in the hallway Fyodor was in, but there was in the hallway Dazai was in. It did state that



Dazai was in front of the water quality control room, and therefore there are cameras in the hallway outside of it. However, Fyodor was trapped in a random hallway with no cameras.

Chap 110:

Overview: Random girl is able to remove the sword from Bram, freeing the vampires. Fukuzawa jumps Genchiro, and was able to fatally wound him.

Chap 111:
Overview: Fyodor gets to the helipad, Gogol gives him the antidote and Fyodor boards the escape helicopter. However, due to his injuries, he gets his vampire servants to pilot the helicopter for him, and he escapes.

Sike, he doesn't, the vampire turns around to kill him and Dazai is alive. This Asagiri really loves his plot twists. Because Aya freed Bram, he controls the vampires to kill Dazai. Chuuya was also revealed to not be a vampire, but instead simply pretending to be one, and used his gravity ability to stop the bullet before it killed Dazai. Fukuzawa strikes Genchiro down, and Genchiro uses one of Ranpo's books to bring the two of them into its plot.

Chap 112:
Overview: Genchiro explained to Fukuzawa that his plan was to become a terrorist, threatening the world into forming a giant humanwide military. He would then have Fukuzawa kill him, and make Fukuzawa a hero in charge of the humanwide military, putting an end to all wars. He received a message from the Ame-No-Gozen about a world war 36 years from now, that would result in 210 million casualties. For context, WW2 was only 80 million.

Chap 113:
Overview: Sigma is out cold from being overloaded with Fyodor's memories. Genchiro is killed, and Fukuzawa is framed as a hero who saved the world. Before dying, Genchiro mentioned that he purposely sent Fyodor to Mersault, which contradicts Fyodor's initial plan of simply leaving the country. It is likely that Genchiro thought that Fyodor would be taken down by the ADA, or was planning on catching him once he escaped.

This is where the last part of this doc covers. As stated in the doc "This means that Fyodor doesn't only have an extremely spacious memory that spans over at least 5 centuries but also with flawless accuracy to the point of not missing ANY detail at all" I disagree with this statement. The doc justified it by Sigma's visions involving the 3d structure of the castle, including every detail outside. However, this is due to BSD being a manga, and it's not like they can draw a half assed castle for an important memory. That does not prove that Fyodor has a memory with flawless accuracy without missing any detail. The manga also showed a rooster crowing outside the castle, but that could be a scenic effect to show morning, or it could be Fyodor visualising what it may possibly be in that moment. His memory could be as simple as "I was in an old brick castle. When morning arrived and the rooster crows, I was executed." However, because BSD is a manga, there was no other way but to draw everything in order to convey the message across.

I do agree that Fyodor has a long memory of over 534 years, but that does not mean that he memorised everything between those 534 years as well. We still have not been given Fyodor's

full backstory, so this could have been a very special moment for Fyodor as it was his canon event or something, thus it being extremely hard to forget.

The doc also used Sigma saying “This is everything” to justify Fyodor memorising everything over the past 500 years, but I also disagree. Sigma saying “This is everything” only proved that what he saw was Fyodor’s complete memory, not all his experiences over 500 years. For example, if Fyodor forgot something, it would no longer be part of his memory, so when Sigma does not receive this information, the statement of “This is everything” is still true as he still received all of Fyodor’s memories.

Also, Genchiro mentioned that Fyodor was the one who taught up the entire plan. Honestly, huge antifeat for Genchiro. Maybe letting the **Super Evil Manipulator™** be in charge of your entire saving the world plan was a little bit of a mistake, as we’ll see later.

Chap 114:
Overview: Dazai rolls around on the floor, before coming to the realisation that perhaps Fyodor previously killing the person that touched him being a fluke. This caused Dazai to choose to kill him from a distance. They ran to check Fyodor’s corpse, but it was not Fyodor. Dazai connected the dots, Fyodor was frantic during the prison break arc because he had to be killed by a vampire. Fyodor’s ability activated upon death, turning the person who killed him into the next Fyodor. Because Fyodor was killed by Bram through a vampire, Fyodor took Bram’s place at the airport. Fyodor stabs Genchiro with the holy sword and Ame-no-gozen, allowing him to create a tripolar singularity.

Chap 115:
Overview: For anyone wondering what a tripolar singularity is, it’s this mf.



So anyway, to summarise Fyodor's objective, it's this panel right here.



Fyodor also revealed that the war in 36 years was a lie he thought up. He simply scribbled a convincing fake, and Genchiro sent it back into the past.

Chap 116 - 123:
Atsushi was able to defeat the Singularity, not much else of note in regards to Fyodor's scaling.

Contingency Arc (Chap 124-)
Chap 124:

Overview: After defeating the Singularity, Atsushi noticed a stealth fighter taking off. They think Fyodor's on the plane, so they head off to intercept it before it takes off. However, defeating the Singularity caused a whole load of monsters to spawn.

Chap 125:
Overview: Atsushi and Akutagawa realise that Fyodor accounted for the Singularity's defeat, and plans on escaping by using the monsters to buy time. They had a dilemma on whether to save the civilians that were being attacked by the monsters, but then the other characters showed up, allowing them to focus on getting to the plane.

Chap 126:
Overview: They get to the plane, but it's empty. It turns out the plane that's taking off is another stealth plane, and they mistook the empty plane for the actual one that's about to take off. It's unclear if Fyodor put it there on purpose to buy time for the actual plane to take off, or if it's there from the beginning. If it's the former, Fyodor gets another deception feat. If it's the latter, big L on Atsushi's part. Either way, the plane is brought down by an EMP from the Government.

Chap 127:
Overview: It's revealed that the plane that got brought down was another distraction. Fyodor wasn't in the plane, but another person. They look around for Fyodor, and find him using the monsters to fly away. The only option is for them to knock down Fyodor before he reaches a fatal height, otherwise he'll just become whoever kills him.

Chap 128:
Overview: They cut down the monster holding Fyodor, but he then fuses with the other monsters in order to become a giant monster. Through what is IMO an underwhelming fight, he is defeated and restrained. Out of nowhere, a sniper kills Fyodor.

Chap 129:
Overview: Fyodor uses a series of Snipers in order to keep escaping and getting further away. It's also revealed that a missile is headed for that location, which seems to be Fyodor's last resort. He uses the snipers to buy time until the missile hits, thus causing him to become the henchman who launched the missile, allowing him to escape. Because the EMP was used to take down the stealth plane, it can't be used again. However, right before Fyodor could be killed with the missile, Fukuchi finally did something smart and killed Fyodor before killing himself, which prevents Fyodor from reincarnating. The Russian Demon has now finally been defeated.

There are 2 contingencies to Fyodor's plan, the first which would take place if the Singularity dies, and the second if he is unable to win with the remaining monsters. The first contingency isn't that complex, as if Fyodor knows what happens if the Singularity is defeated, he still has a backup army of monsters under his control, which he can then use to escape. The second one is more complex, as he needs to be able to retreat if even the monster army failed. That would require him to get his henchmen to the location in order to snipe him, and another to launch the missile. Considering his resources and influence, it shouldn't be that hard. As for the stealth

plane, that served a dual purpose of both distracting Atsushi and increasing the odds of the second contingency succeeding.

Chap 129.5:
Tf u mean there's more? Istg if the author makes Fyodor have another 500 step "I planned this all from the beginning" I'm going to lose it.

Now for what you all have been waiting for: Fyodor's full masterplan.

Fyodor's Master Plan:

<u>The prelude:</u>
Fyodor had to scribble a fake into the wall, which means he had to understand Genchiro's code in order to write a convincing enough prophecy. However, we do not know when Fyodor first marked the fake prophecy, so there's a lot left up to interpretation. He could have scribbled it some time in the future, tricked Genchiro to become his best bud, learning all his secrets and codes before tricking him in the future. Or he could have just used his deduction to figure out. We are not told much, so I am unable to properly assign any cats.

<u>Act 1, Set up:</u>
Genchiro, convinced of the prophecy, tries to find a way to prevent this. Maybe Fyodor mentioned that using him was the best way to prevent the war, but it was never definitively stated. Eventually, Genchiro sets up the Decay of the Angel, with Fyodor being the mastermind.

As Genchiro's plan revolved around making Fukuzawa the leader of the humankind army, Fyodor likely was able to get his hands on information about the Agency. Fyodor, hearing about Dazai's genius, decides to send him to Meursault in order to distance him when Fyodor takes over Bram's body, preventing Dazai from being able to do anything.

Fyodor also made sure people believed that his ability activated on touch.

Everything else up until the decay of angels arc has been covered.

<u>Act 2, Confrontation:</u>
Genchiro already has the Ame-No-Gozen, so all Fyodor needs is the One Order and the holy sword. The holy sword is stuck in Bram, so Fyodor likely convinced Genchiro that they should use vampires as it would reduce casualties. Fyodor also had to make Genchiro hide his identity until the very end, thus forcing Genchiro to take Bram with him during the final confrontation.

Fyodor intended on leaving the country, but ended up being caught by Dazai, which was outside of his predictions. He was then sent to Mersault. However, as long as Fukuchi followed the plan that Fyodor laid out, Fyodor would have won, meaning the plan wasn't affected much.

Act 3, Resolution:
If not for Gogol's hindrance, Fyodor's plan would likely involve Fyodor's vampires clashing against Dazai's forces when both break out, and since Fyodor would try to be in a safe place surrounded by Vampires, he would most definitely be killed by them when Bram is freed.

However, Gogol interfered, and so we got the Prison Game. As shown in Chapter 121,



What happened in the Prison Game wasn't all preplanned, but instead on the spot strategising. This is also supported by Fyodor being surprised that Gogol broke him out. Also, as Fyodor's plan was largely complete, he didn't really need to do much else. I'll try to summarise it as best as I can.

Just to reiterate: Fyodor's plan during the prison game was to get a vampire to kill him. Fyodor likely already predicted that the ADA would go for Bram, as they are unlikely to focus solely on Genchiro who is frankly way ahead of most of them in terms of combat.

Fyodor likely requested reinforcements beforehand to break him out, which was why he was surprised when it was Gogol who did.

When Gogol offered them the options of items, Fyodor chose the keycard, as it was the most logical answer, none of the other items offered as much of an advantage. Bram has full control of all vampires, but as Chuuya was not a vampire, we can only assume that it was the vampire guards Fyodor put in place that told him it was Chuuya.

Fyodor wasn't able to see through Chuuya's disguise, as shown here when he was surprised when Chuuya was revealed to not be a vampire.



Fyodor then waited for Chuuya to arrive, to give them the best chances of survival. Alone, Fyodor may not be able to deal with Dazai's tricks, but with Chuuya, he had a chance. The rest plays out as mentioned beforehand, but Fyodor had to have mixed the flammable liquid with the elevator water before Dazai entered it. He could not have placed it on the walls beforehand because Dazai would likely notice, and because Fyodor at that point was behind Fyodor, so it was unlikely for him to catch up so quickly. The water tower as mentioned in Chap 109 was on the floor that Dazai fell to, so it is likely that he went there to temper with it and mix the flammable liquid.

When Chuuya 'killed' Dazai, Fyodor didn't bother to check on him to ensure he was dead. At first I thought this was illogical, but it does make sense. Fyodor was already expecting the ADA to free Bram, and thus it didn't matter if Dazai was dead or not. Whether or not he was killed then, or some time later, as long as it was by a vampire and before Genchiro's body, the two swords and the One Order are taken away. Upon Bram's freedom, he is very likely to get one of his vampire servants to kill Fyodor, so all Fyodor needed to do was be in close proximity to one.

When Fyodor died, he didn't intend on taking any vampires with him, until he realised his hands were injured, thus he wasn't planning on having a vampire kill him in the helicopter. I suspect he was likely going to head to the airport himself, believing that Dazai could not do anything before he gets there, in order to get killed by Bram.

<u>Conclusion:</u>
Finally, Fyodor is killed by a vampire's hand. He possesses Bram,the one who issued that order to kill him, and the rest is history. Fyodor summons a tripolar singularity, and his plan succeeds.

Contingency:
With the singularity, he should have been able to wipe out all ability users. However, in the event the was unable too, the destruction of the Singularity would automatically give Fyodor monsters to control, so that takes care of itself. Just in case that fails too, he needs a plan to escape, thus the usage of snipers to delay time and the missile to escape far away.

Analysis of Fyodor's Master Plan:

The summary above was done to the best of my knowledge of the manga's characters, what is seen in the manga, and what I can deduce without making excessive logical leaps.

Prelude:

As stated above, everything theorized in the Prelude was all hypothetical, and thus it is hard to definitively assign categories. However, if I had to assign cats, it would be manipulation and foresight. There is not enough information to properly assign subcats, only the cats in general.

Act 1, Set up:

Fyodor gets Indirect Manipulation and Mass manipulation from this act.

Genchiro likely had no shortage of brilliant minds to help him plan out his goal, but why did he choose Fyodor? My best guess was that Fyodor somehow mentioned that in the prophecy Fyodor made up, he mentioned to Genchiro that he was the best person to do it, despite the risks. This thus gives him indirect manipulation. However, this is a theory and in no way backed by official proof.

Tricking people into thinking his ability was touch based is Mass Manipulation.

Act 2, Confrontation:

Fyodor gets Long Term Planning, and Planning Invincibility and Planning Effectiveness.

The plan takes place over a long period of time, thus LTP is obvious.

Planning Invincibility as it was unlikely for people to discover the plan until the very last moment, as Genchiro was the mastermind, thus making people focus on him, leaving Fyodor free to carry out his plan.

Fyodor gets Planning Versatility as the plan would be achievable even with drastic changes, with the exception of what happened in Prison Game. As long as Fukuchi follows Fyodor's plan, which he would, and Fyodor gets killed by a vampire, which is also very likely, Fyodor would win, thus also contributing Planning Effectiveness.

It is unclear if Fyodor's plan accounted for Genchiro sending him to Mersault, and thus making a plan that allowed him to not be directly involved after the Cannibalism Stage. If so, it would contribute Prediction. If not, Fyodor gets Planning Contingency instead.

Act 3, Resolution:

Fyodor gets Strategy Resilience.

He only gets strategy resilience due to being able for the strategy to succeed whether or not Chuuya was a real vampire, or if Dazai truly died or not.

The biggest problem is that Fyodor only convinced people that touch was the activation condition. This meant that as long as Dazai was at a distance, he would be safe. Thus, Dazai could have just killed Fyodor using something like a gun, and didn't have to go with using a vampire. With Chuuya's gravitational ability, they didn't have to kill him at all. Chuuya could lock Fyodor's movements using gravity, and leave him be until the whole vampire situation is sorted out. Even if Fyodor's inside vampires tried to free him, they are no match for Chuuya. This heavily affects his Strategy as any of these other outcomes would result in failure of his entire plan, thus hindering Planning Coningency and Planning in general.

Fyodor not bothering to check if Dazai's dead should have signaled to Dazai that something is wrong, as Dazai clearly stated himself,



So Fyodor trusting Chuuya, who is under Bram, who is under Genchiro and not Fyodor, to kill Dazai should have sus as hell. The strategy would have fallen apart if Dazai actually realised this, so even the Strategy Resilience is not great, but it's the only cat I can give Fyodor here.

Fyodor was also not actively foreseeing what Dazai would do, and instead reacting to what happened, confident that either way he would be able to get a vampire to kill him.

This does not affect Fyodor's initial plan, as he really only left the part with the most variables, getting himself killed by a vampire, up to improvisation. The plan itself is fine, but his strategy in the prison game is terrible. Even if you could argue that he predicted that Dazai would do all that, then he won not because he was good, but because Dazai fumbled hard.

Contingency:
This gives Fyodor Planning Contingency and possibly deception. Planning contingency is obvious, but I'm unsure about deception as the sniper and false stealth plane are more to buy time, which doesn't seem like active deception, but can be argued as such.

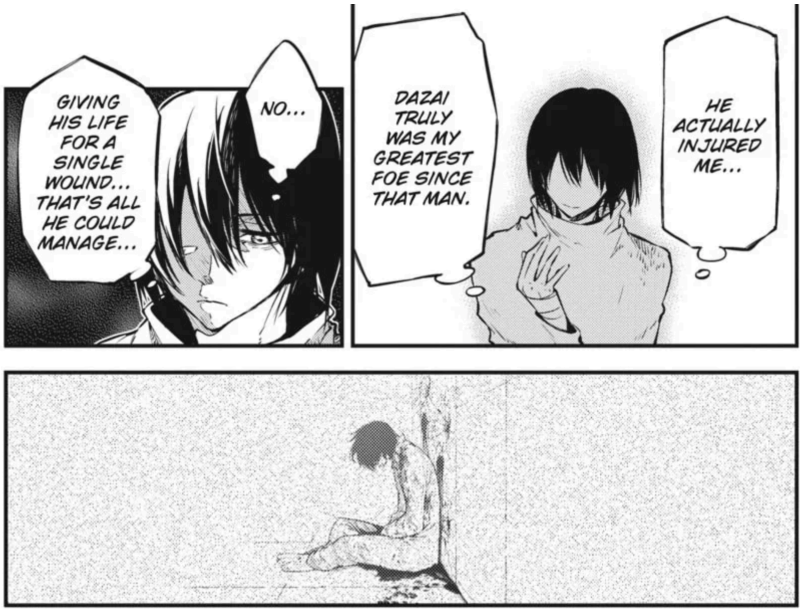
Conclusion:

Fyodor is not a complete narrative merchant like how some would believe, but isn't a high tier either. While demonstrating some solid planning feats, the lack of clarity on what was his original plan, a contingency or an improvised move lead to his scaling being rather unclear. He is also weighed down by a poor showing in the Prison Game, making it seem like he doesn't do that well when things aren't preplanned.

His best category by far is planning, which while simple, was very effective and hard for people to notice. It isn't infallible, as Dazai was being rather passive with waiting for Fyodor's schemes to come to light rather than actively trying to figure out his plans or intercept his moves. His only real attempt at this was during the Prison Game, in which he didn't do that well in. His plan could probably be foiled by someone smarter and more proactive than Dazai, or at the very least someone who could see through the suspicious actions Fyodor took.

The thing that weighs Fyodor down the most is the fact that aside from Planning and FSIQ, most of his other categories are somewhat mediocre, and even nonexistent. His STP for example cannot be scaled as he has zero feats of seeing through someone's deception. All the actions he foresees do not have any form of deception involved, and the only time someone actively deceived Fyodor was Dazai in prison game, which Fyodor ended up not seeing through. This heavily weighs down his scaling as anyone who has better deception than Dazai might cause Fyodor to slip up and predict wrong.

Notes:
There is another interpretation of Dazai's actions in Prison Game, where he chose such a complex and convoluted strategy because he'd thought that otherwise Fyodor might see through it. However, this does not affect Fyodor's scaling much as this image



proves that Fyodor wasn't able to see through Dazai's schemes because he couldn't see the purpose behind the wound.

One might think that Fyodor manipulated Dazai into thinking his ability is touch based in order to get Dazai to come up with the vampire strat, as it is complex enough to prevent Fyodor from seeing through it but also not touch based, but as Fyodor couldn't see through Chuuya's disguise, and Fyodor stating that nothing he did during prison arc was preplanned, this is very unlikely.

This would be covered more if and when I release the Dazai doc.