The Fallen’s Sisyphus loop plan

NOVEL SUMMARY:

This is a short summary of the most complex feat early in the novel - The Golden Cubicle: Zero to Infinity. To understand this feat, we first need to know the main plot twist revealed in Chapter 5. The previous 4 chapters were a matrix! The Fallen, or rather… Mago was part of a group of elite humans chosen by the United Nations!
In 2329- three hundred and three years after the **Prophecy of the Rapture.** The **Skyfall Incident** officially begins. However, contrary to expectations, humanity came prepared.
Chapter 1: Peace

(13/01/24)

The antagonist's brother, the first protagonist, discovers the journal…
Inside it, various records form a puzzle that foreshadows the protagonist’s journey. After his brother finishes casually performing a high-tier reasoning feat, Mago appears…
The feats I’m about to explain are all connected by the 4th chapter; if you want to understand the why. Go there.
Feats included in this chapter:
Seven Deadly Sins Planning (SDSP)
Return to Zero Strategy (RtZS)
First Distortion Reasoning (FDT)
Second Distortion Reasoning (SDR)
Third Distortion Reasoning (TDR)
Chapter 2: **Entropy**

(22/06/25)

After his brother was disowned because of him, He would begin his experiments in the now-improved lab, that is, his room, which he describes as “A golden cubicle”. Simultaneously, the betrayed brother asks for help from the friend who knew his treacherous brother best, Maria, the daughter of a gang leader, the young lady who created a multinational network that was embedded deep within the underground world, and the childhood friend of the antagonist and rival protagonist.

Feats included in this chapter:

Entropy Strategy (**E**S)

Multiple Worlds Reasoning (MWR)

Chapter 3: War

(10/04/26)

War broke out in Spain because one amateur detective deduced an impossible conclusion…

One man, just one, was behind everything. A con artist turned detective is being targeted on multiple fronts by supernatural forces and now must survive by scheming and reasoning his way out of history. Meanwhile, Maria discovers a distortion in reality, which lets her conclude that her friend might have been used as a puppet by a higher-dimensional being.

Feats included in this chapter:

Divine Misdirection Strategy (DMS)

Demon’s Advisor Scheme (DAS)

The Fallen Identity Plan (TFIP)

Chapter 4: Substitution

(25/12/29)

The three-way battle had concluded, and the winner was.. The childhood friend! Or is it… No! All the protagonists reveal their true schemes. They had already reasoned out his identity beforehand and devised a scheme of ultimate deception. The *“Antagonist”* was caught in their trap, but they knew the truth. The **“Antagonist”** was caught in the divine being’s trap, but it knew the truth! The [Antagonist] got caught in his rival's trap- it was utter humiliation…! Meanwhile, he finally awoke from his short dream; the mental corruption had ended, and the antichrist was finally molded… or not…! In the Golden

Tesseract that was his prison, he had finally found his golden opportunity for escape!
Feats included in this chapter:
The False Antichrist Plan (TFAP)
Zero's Ragnarok Plan (ZRP)
Matrix Hacking Parasite Strategy (MHPS)
Chapter 5: Golden Tesseract
(1/1/2329)
After finally escaping his prison, he begins conversing with the representative of China, a surprise guest character named Lin Ou, and realizes he was actually the representative of Spain. He also reasons through his 137 previous lifetimes, and finally his whole "I planned it all" moment is explained. Next, we meet the other apexes of humanity, and the chapter explains the world's current situation and history.
Feats included in this chapter:
138 Lifetimes Reasoning.
Sisyphus Loop Plan.

Now that all the chapters have been introduced, we can begin analyzing the feats' methodology and the complex connection between every achievement and event in the story.

CHAPTER 1 METHODOLOGY:

(SDSP) and (RtZS)
TF main plan is to get his brother disowned by the family, so that his brother can return to their childhood homes and influence Maria, and his main strategy to complete this plan is to forget his memories as naturally as possible, while subtly inducing religious psychosis in himself. He does this by employing numerous stratagems over the span of 2-3 years, but to understand why? We first need to look inside his journal to understand the hidden meaning between the lines. This is where the (FDR), (SDR), and (TDR) come in handy. These three distortions are the foundation of his entire operation, and they do more than just provide him with a basis to act… It gives him a fighting chance to beat his invisible opponents.

First Distortion Reasoning:

The Antagonist's first and main pillar for his reasoning through the distortion of his destiny; this involves using various psychological concepts to reason through the subtle manipulation of himself as effectively as possible. This will feature numerous psychological, sociological, and philosophical subjects that are important for understanding the hidden codes written in the journal. He writes the journal in such a way that hidden meaning begins forming, and he does this across years, which all build up to one result once solved: his identity returning... and his brother returning. His brother easily solves the puzzle as well, which results in the end.

Reasoning:

Part 1 The Beginning And The End

> The pandemic has recently ended. Face-to-face classes have recently ended. The antagonist, who has recently graduated from elementary school, wakes up due to a premonition.

The full first page note is as follows:
I had a dream… Scorched earth…

I'm not a superstitious kid; dreams should hold no meaning to me.

But I can't help it… Symbols are integrated in the shadows of the subconscious.

That dream… It's about destruction…

Is my archetype… I perhaps… A destroyer…?

It is, as they say… The bird fights its way out of the egg.

The egg is the world.

Who would be born must first destroy a world.

...I believe that I might have been born truly in this life...

Speaking of life...

Life… It has 16 realms of positive and negative gain…

I believe we travel between these realms as we age, either regressing or maturing.

At least that is what I believe with that system I learned… I learned a lot of things for a kid…

My life… It has been full of troubles lately… But it couldn't compare to the past…

I matured awfully quickly; it's mostly because of my experiences.

My experiences as a child have always been about being near death…

I couldn't help it… I found that the more I neared death. The more I became… Beautiful.

In truth, I noticed a distortion in my destiny because of that.

I really don't like forgetting a memory, but I know it is necessary.

I saw a sad movie recently, and the twist made me want to forget it.

I wanted to forget it, so I could experience it again.

"I had a dream... Scorched earth..." - The first date in the antagonist's notes (22/06/21).

To understand why this is important, we need to look at Erik Erikson's **theory of psychosocial development.** This theory covers eight stages and, in the antagonist's own notes, "**Life**... It has 16 realms of positive and negative gain..." The antagonist was well-versed in the umbrella science of psychology, sociology, and cryptology due to their time spent self-learning during the pandemic mentioned in their notes, and this will be an important premise that the antagonist needs to reach his conclusion: That his life is not what it seems.

Analysis of this clue: Erik Erikson's theory of psychosocial development outlines eight stages of life.

Stage 1: Trust vs. Mistrust (Infancy: Birth to 18 months) – Children learn to trust caregivers based on how well their basic needs are met, leading to the virtue of hope.

Stage 2: Autonomy vs. Shame and Doubt (Early Childhood: 2 to 3 years) – Children gain a sense of personal control and independence, developing the virtue of will.

Stage 3: Initiative vs. Guilt (Preschool: 3 to 5 years) – Children assert power and control over their environment through play and interaction, fostering the virtue of purpose.

Stage 4: Industry vs. Inferiority (School Age: 6 to 11 years) – Children cope with new social and academic demands, building competence and the virtue of confidence.

Stage 5: Identity vs. Role Confusion (Adolescence: 12 to 18 years) – Teens explore their independence and develop a sense of self, leading to the virtue of fidelity.

Stage 6: Intimacy vs. Isolation (Young Adulthood: 19 to 40 years) – Young adults form intimate, loving relationships with others, resulting in the virtue of love.

Stage 7: Generativity vs. Stagnation (Middle Adulthood: 40 to 65 years) – Adults create or nurture things that will outlast them, often through family and work, gaining the virtue of care.

Stage 8: Integrity vs. Despair (Maturity: 65 to death) – Older adults reflect on their lives and feel a sense of fulfillment or failure, acquiring the virtue of wisdom.

The antagonist's life, like other humans, also follows this framework, though his knowledge of said framework advances him to the 5th stage much earlier than others. This will be a recurring theme as the novel further develops.

Using this theory, the antagonist connects his life and discovers the first distortion. His awareness further develops.

Inside their journal, their life is mapped out in full detail; their experiences recorded in the journal allow one to connect the dots themselves and come to the same conclusion as him.

After they finish reading the journal, their brother finds them organizing their experiences into numbers 1-5, with a plus (+) or minus (-) at the end. As I've said before, in the antagonist's first notes, according to them, life has 16 realms of positive or negative gain. This is a clue that the antagonist set for their future self... The protagonist of the story!

Part 1.1 The First Puzzle

Second Distortion Reasoning:

After reasoning through the first distortion in the story, the second pillar is formed. The underlying logic building this extrapolation is a quantum physics concept called **Quantum Immortality theory;** this theory states that when accidental death happens, the consciousness is transferred to an identical parallel universe, basically meaning a person's conscious awareness will never experience its own death. (SDR) mainly concludes that there is a higher dimension observing them. Using (SDR), TF reasons backwards until he concludes more than 30+ premises, which build the foundation of (TDR). (SDR) is where quantum mechanics, probability theory, consciousness, personal identity, and anthropic reasoning all collide. This will also be used to support (MWR) in chapter 2 titled **ENTROPY.**

Reasoning:

Part 2 Quantifying Self Experience

Third Distortion Reasoning:

The (TDR) is the third pillar for his reasoning; after using (SDR) to brainstorm more than 30+ premises, he would ultimately conclude that he is in a virtual simulation that overlaps with reality. This is the most productive reasoning chain that involves more than a thousand premises: (30+) (60+) approximately, and more than a hundred conclusions, which all lead to one path... TF concludes this and begins scheming to defeat his opponents to death. The entire operation begins with himself and will end with himself.

Reasoning:

Part 3 As Above, So Below

(SDSP)

After concluding: "My life... Is it not mine?..."

He will begin creating a layered scheme that will last for half a decade before being discovered.

"I know you would be reading this; This is my last message to you. Don't. Ever. Come. Back." - the last date in the antagonist's notes (13/01/24)

???-"You wasted three years of your life suffering.... For what? To get me disowned? Kicked out of the house? Are you that retarded?"

0-"Don't think too highly of yourself... My life depended on it... I did it because I wanted to become even stronger."

???-"You ruined the family... You ruined her and them... For your desire for strength?" He laughed.

His treacherous brother grinned, then quickly changed expressions like a monster with multiple faces, and, like taunting a man who could kill him where he stood, he replied, "For peace"

HIS REALIZATION:

THE PLAN

(The preparation of the plan)

His current resources are: Himself, His family(Sister, Brother, Father, Aunt, Uncle, and stepmom), their store, and their multiple houses.

His objectives are:

1. To completely isolate himself and break his family apart.
2. Plant multiple seeds to create a fortune
3. Lose his memory so he forgets his plan and then regain it again(RtZS).
4. Reshape his identity while feigning normalcy(RtZS).
5. Strengthen his mind and improve control over his psyche(RtZS).

6-50+ ??? (Hidden objectives - Explained in later chapters)

(RtZS)

-This entire strategy involves multiple events that he engineers while acting perfectly. It includes numerous foundations to succeed and protect his (SDSP); this will mainly set up and protect his other schemes so that he can proceed with his experiments in the future. He loses his memories, develops another personality, and induces numerous mental illnesses in himself, all for the sake of multiple goals.
-

CHAPTER 2 METHODOLOGY:

After the events of Chapter 1, TF begins his experiments, ranging from splitting his consciousness to reasoning the structures of multiple worlds. In this chapter, he will basically employ a strategy to create a glitch in reality (**E**S); he does this by planning and simulating the lives of more than a thousand different consciousnesses(RtZS), influencing those higher-dimensional beings to get close, and outsourcing a polyversal kingdom by gambling against and defeating demons (SDSP), but to understand how. We must first understand the why. The antagonist performs a feat of reasoning, using **quantum immortality theory** that was proven in the (FDR) and (SDR), multiple worlds, all simulated by his thoughts (TDR), to conclude the various structures and divine enforcers of the world(MWR).

Multiple Worlds Reasoning:

Part 4 Abstracting The Multiverse

(Entropy Strategy)

-

CHAPTER 3 METHODOLOGY:

The most methodologically complex schemes happen in this chapter: He ignites the war in Spain through Maria, by using Rafael, who had been sent to the past and future, by using the heavenly saint, an enforcer who is struggling through dimensions, and by using Maria, who caused a global war because she discovers, through her childhood friend going mad, a distortion in reality. TF plans the actions of these three individuals across multiple eras, dimensions, and realms to expand further the spatiotemporal crack he created and increase his own ***HII***, **PPI,** and *CDI*.

(DMS)

-

(DAS)

-

(TFIP)

"When you're supposed to lose something, you should at least try to lose it on your own terms"

HIS REALIZATION:

THE PLAN

(The preparation of the plan)

His objectives are:

6.

7.

8.

9.

10,

11.

12.

13.

14 - 50+ ??? (Hidden objectives - Explained in later chapters)

CHAPTER 4 METHODOLOGY:

Because no plan is absolutely invincible, Rafael, Maria, and Heavenly Saint had actually reasoned out his plan beforehand, and the two protagonists had finally understood his scheme. But before that, he had one final ace up his sleeve.

(TFAP)
(ZRP)

“I just wonder…”

“Can people really change?”

[...]

“What does it take to change?”

[...]

“Do you think…”

“I can be reborn?”

[...]

“Does something good…”

“... ever come from living…?”

[...]

“It hasn’t for me…”

“In all the days I’ve lived.”

“No good thing has ever happened to me”

[*Why are you-*]

“Never again…!”

“I’ll never hurt anyone again!”

“From this moment on…”

“I’m through with you.”

[...]

“I will be reborn… and atone…”

“...For all I’ve done…”

“...”

[...]

[*Are you done*]

HIS REALIZATION:

THE PLAN

(The preparation of the plan)

His objectives are:

14.

15.

16.

17.

18.

19.

20.

21.

22.

23.

24.

25.

26-50+ ??? (Hidden objectives - Explained in later chapters)

(MHPS)

-

CHAPTER 5 METHODOLOGY:

TF created a plan spanning multiple centuries, predicting that his scheme would prepare humanity for extinction. It all started with one life, then another… Then another… and so on, forcing himself to push the boulder of existence and shoulder the burden of suffering multiple lifetimes to create a being.

138 Lifetimes Reasoning:

He reasons out 137 lives using his improved conceptual understanding of systems.

SISYPHUS LOOP PLAN:

Every event that happened: Peace, Entropy, War, and Substitution, was planned by him; he foresaw every single thing and beyond. The “Zero” that became the singularity that turned into infinity. Zero in Infinite code:

And Lin Ou asked: “If this was always meant to happen, does that mean all our efforts were unneeded from the start?” The man in the black suit in front of him did not answer.

I see…

HIS REALIZATION:

THE PLAN

(The preparation of the plan)

His objectives are:

26.

27.

28.

29.

30.

31.

32.

33.

34.

35.

36.

37.

38.

39.

40.

41.

42.

43.

44.

45.

46.

47.

48.

49.

50.

51.

52.

53.

Top 9 Best Categories of The Fallen:

1. *Thinking*
2. Scheming
3. Reasoning
4. *Foresight*
5. *Deception*
6. Theory of Mind
7. Game Theory
8. Social Concepts
9. Adaptability



Call him the thinker from now on.