Ayanokoji (Anime) vs Yuuichi (Anime)

Full-Scale IQ (FSIQ) - Ayanokoji

- **Fluid Reasoning (FRI)** - Ayanokoji
- **Visual Spatial (VSI)** - Ayanokoji
- **Verbal Comprehension (VCI)** - Ayanokoji
- **Working Memory (WMI)** - Ayanokoji
- **Processing Speed (PSI)** - Ayanokoji

Emotional Intelligence (EI) - Yuuichi

- **Perception (EP)** - Yuuichi
- **Understanding (EU)** - Yuuichi
- **Engagement (EE)** - Yuuichi
- **Management (EM)** - Ayanokoji

Social Intelligence (SI) - Yuuichi

- **Awareness** - Yuuichi
- **Facility** - Yuuichi
- **Leadership** - Yuuichi
- **Charisma** - Yuuichi

Adversity Quotient (AQ) - Ayanokoji

- **Stress Tolerance** - Ayanokoji
- **Mental Fortitude** - Yuuichi
- **Impulse Management** - Ayanokoji
- **Cognitive Discipline** - Ayanokoji
- **Perseverance** - Yuuichi

General Intelligence (GI) - Ayanokoji

- **Fluid** - Ayanokoji
- **Crystallized** - Ayanokoji

Sensory - Ayanokoji

- **Observation** - Ayanokoji
- **Perception** - Ayanokoji

Psychology - Yuuichi (Close)

- **Cold Reading** - Ayanokoji
- **Hot Reading** - Yuuichi
- **Warfare** - Yuuichi
- **See Through People (STP)** - Yuuichi
- **Profiling** - Ayanokoji
- **Insight** - Ayanokoji

Foresight - Yuuichi

- **Prediction** - Yuuichi
- **Anticipation** - Yuuichi

Manipulation - Yuuichi

- **Direct** - Ayanokoji
- **Indirect** - Yuuichi
- **Logical** - Yuuichi
- **Emotional** - Yuuichi

Deception - Yuuichi

- **Misdirection** - Yuuichi
- **Fabrication** - Yuuichi
- **Disguise** - Yuuichi
- **Concealment** - Yuuichi
- **Bluffing** - Yuuichi
- **Unpredictability** - Yuuichi
- **Acting Skills (AS)** - Yuuichi
- **Information Control (IC)** - Yuuichi

Thinking - Could Go Either Way

- **Linear** - Ayanokoji
- **Non-linear** - Yuuichi
- **Divergent** - Yuuichi
- **Convergent** - Ayanokoji
- **Critical** - Ayanokoji
- **Abstract** - Yuuichi
- **Analytical** - Ayanokoji
- **Associative** - Yuuichi

Reasoning - Yuuichi

- **Deductive** - Yuuichi
- **Inductive** - Yuuichi
- **Abductive** - Yuuichi
- **Intuitive** - Yuuichi

Strategy - Yuuichi

- **Control** - Yuuichi
- **Alignment** - Yuuichi
- **Resilience** - Yuuichi
- **Complexity** - Yuuichi
- **Efficiency** - Ayanokoji
- **Effectiveness** - Yuuichi
- **Shielding** - Yuuichi
- **Adaptability** - Yuuichi

Planning - Yuuichi

- **Preparation** - Yuuichi
- **Accuracy** - Yuuichi
- **Versatility** - Yuuichi
- **Invincibility** - Yuuichi
- **Intricacies** - Yuuichi
- **Formulation** - Yuuichi
- **Contingency** - Yuuichi
- **Coverage** - Yuuichi

Tactics - Yuuichi

- **Potency** - Yuuichi
- **Synergy** - Yuuichi
- **Flexibility** - Yuuichi
- **Management** - Yuuichi
- **Cunning** - Yuuichi
- **Multitasking** - Yuuichi

Methods - Yuuichi

- **Innovation** - Yuuichi
- **Experience** - Yuuichi

Overall Outsmarting

Yuuichi (Anime) wins against Ayanokoji (Anime) (Medium Difficulty)

Final Note

Adversity Quotient is hard to scale because while Ayanokoji is flawless, his feats (Anime) pale in comparison to Yuuichi's (Anime) feats, so I went with a more balanced distribution.