

The Cooler D3rlord3

OPGNHLRYZXKBNUNFBMDTWUJQKZBGROUHSUXFVONARXPAVPOFNVAHSI
SDOZYIJSZABZZLELGCXWBFPDRXYBUGXBPCCSYXWJUAJQZNTDGKLHPRZT
ZKWDOGNLNRANDXBQNWKDBXFYEJVKMC

You cannot outsmart it, you cannot defeat it. You must disconnect, you are already on its radar if you are here.

Red - Strategy, Planning, Tactics.

Green - EQ, FSIQ, Intelligence and Knowledge

Light Blue - SQ

Yellow - Deception

Orange - Manipulation

Blue - Foresight

pink - Reasoning and Thinking

Light Purple - Perception, Observation, Cold Reading

Magenta - Miscellaneous

(Yes, this template is from the Hannibal Lecter doc)

- Made by me, inspired by Wifies Searching for a World That Doesn't Exist and D3rlord3, basically an alternate version of him, this is just the backstory part with D3rlord3 btw -

We see somebody walking through the forest during the night, there are some mobs in the distance, but nothing seems unusual. When he gets out of the forest however, we suddenly hear him speak and he says: I saw something twice, its camouflage was clever, I have to admit. It's not from Minecraft though. What? Our guy was just walking along, in the dark and he somehow saw something twice? Well, if we rewind the footage, for a split second, on two separate occasions, we see what appears to be a player with a wood skin that matches the color of the tree, but it had no name tag. The fact that D3rlord3 was able to just casually observe this while walking in the dark, is insane. But this does get him paranoid now.

His Minecraft world is not like any other, he is not alone, even though he is singleplayer. He checks the server list and notices that it is just him, plus he looks and well the server is not a LAN server. It's just singleplayer, no one besides him can play. He goes back to his house to sleep. The next day, he wants to know if the Entity is still in the forest and if it can hear his chat messages.

He sets up two traps: A Sculk sensor trap made neatly underground that also uses redstone to send information to our protagonist as it is also an observer trap, who we know is D3rlord3 after he typed this into chat. So yea, this one trap is one trap in two traps, for it is a sculk sensor trap and an observer trap as well, because one leads to another in the configuration of this trap. Anyway, after doing this trap, he places a dirt block and drops a poppy all relatively instantly, like casually. He doesn't say anything about this.

He also sets up a digital clock (the clock being frozen when we leave the chunk), because he knows the Entity could just pick up the block and drop it to act like it didn't despawn, aka resetting the timer, so he uses two timers: A despawn time counter from the dropped poppy and a digital timer to know exactly when it is supposed to despawn.

But he doesn't just drop a poppy, he also drops a dandelion and a tulip. The later dropped, the later they will despawn according to his timer, cuz it starts for the poppy and then the others. When he comes back after 5-6 minutes of exploring outside of this chunk, he notices that the sculk sensor trap was not activated. This means that either the Entity just wasn't in the area or that it heard him in the chat.

He says in chat that nothing is here. But he knows that this is not the case. He then looks at his other trap and notices that they have despawned. If the chunk stayed unloaded, like it normally would have, since he didn't go there, the items would have

despawned.

The Entity somehow didn't notice this, it was too distracted by the sculk sensor trap to notice this. D3rlord3 knows that it is here though, that it can read his chat, but at least it cannot read his mind. He does not say any of this in chat, but still he does not celebrate, sure, he knows about the entity's existence for reals and that it is following him and can hear his chats, but he knows that maybe the Entity did this to try to set him up, to spark his curiosity, to boost his ego etc.

The fact it can hear his chats means that this isn't some dumb entity in Minecraft, its greater than Minecraft so it has to be smart, he thinks, it is trying to manipulate him into believing he outsmarted it, when in fact it is just trying to get him closer to it by sparking his curiosity.

D3rlord3 decides that this place is not safe. Maybe, he thinks, that if he goes far enough away, the Entity would not bother him anymore. But as he is travelling, he sees three signs in the distance on some trees and he is able to deduce that they are morse code. He decides to keep going, but immediately upon seeing them he knows that the Entity is following him, so he has figured out that it is not confined to that area. It's all throughout this Minecraft world, it is wherever it wants itself to be. He does however set up his home and well sets out to decode all three morse codes and he does them basically instantly, in like a minute tops and figures out that they are coordinates in X, Y and Z. Not only that, he says that the signs had a direction to them - which is insane to think about, the fact that he saw this but if we rewind the footage we do see the signs having a certain tilt to them, but that is very hard to see on a first watch especially as he was just going past them and he spends some time sort of creating that direction and figuring out that said direction to be the exact coordinates he figured out.

Then though, after this, D3rlord3 says that he has to finish his integral calculus homework so they are gonna have to wait for him to come back. After a bit under 15 minutes, he comes back and says that he finished the homework. Ok, that is out of the way, speaking to us. Btw, D3rlord3 has basically not typed a message in chat throughout all of this. He never typed a message after figuring out the Entity can hear him. However, he stops again for a bit, this time to finish an informatics homework and that takes him like a few seconds as he just had to write down the program.

Then he just goes to bed and wakes up the next day. He knows exactly where to go from his current coordinates and the thing is he does not even have his coordinates showing. D3rlord3 says it is because he knows exactly where those signs were pointing to on the world map and basically traced it out on paper. He is going there with very heightened suspicion, for he does not trust these coordinates, like trust them in a good way. Suddenly though he sees a cave that has staircases, he goes down them and sees an empty chest.

He begins mining and well he is in a cave, which is pretty normal until he notices that it has grass, that it has trees. This surely should get his attention, but he notices something else. He speaks and says that he hears it. Even though, D3rlord3 never really stopped. He remarks that is not how foot steps sound normally and that it is clear that there is something walking alongside him. He does not even speak of this AT ALL but he begins placing torches and just walks, but as he is walking he remarks something just from looking at the reflections in the walls that the torches behind him were lit off, right after having placed a torch.

When he turns around, he turns out to be right. He does not even speak of this in chat and just continues on his journey, only briefly turning around. Eventually, he comes face to face with a massive cave, one that is lush, full of grass and trees. As he keeps exploring, he notices three poppies and even though he seemingly just walked by them, he is able to conclude without saying to us anything that they lead to a direction and he just strays from what was his path and goes towards that path he calculated and he comes face to face with a copper tunnel, with torches, vases, all sorts of decoration, a sort of bridge, but when he comes to the other side, he sees that it is a dead end.

When he turns around, he notices that the torches at the complete other side of the tunnel were lit off even though the other torches made it almost impossible to distinguish said fact. He types in chat: I know you. And that is all he types. He is trying to sort of scare the entity itself, to attack it on a psychological level. The entity is trying to scare him, but he is not phased, instead he is trying to redirect its attacks back at it. However though, the entity, probably mad or maybe just toying with him, lits off all the torches in the tunnel, which still doesn't scare D3rlord3, but then whispers suddenly engulf D3rlord3, loud enough to hear them, but not loud enough to hear what they are saying and it is like there are many different voices.

He places down a red block and just jumps down. D3rlord3 does not even say anything of note, nor does he speak about it nor does he type anything about it. But it is clear he means it as a warning, a SOS, or maybe as something to just taunt the entity as he jumps, because he then jumps into a water tunnel. The water is really deep and really hard to traverse, being unable to make it without having to stop for breath, which he does by placing down a door on some rocks as it is done in Minecraft usually, before then mining through the rocks and then when he comes out, he sees that he is in the water again but this time there are three tunnels of water in front of him.

When he chooses, he keeps swimming and just when he is about to lose all of his air, he emerges out, noticing that it is out of a tunnel, he is out of the tunnel and into a lake that is right in the middle of a forest. But this forest is unusual because there are trees but there is no grass, just stone. It is clear to D3rlord3 that there was a civilization here, it was not just one person or whatever who wandered here. Or maybe the Entity built all of this to stoke his curiosity.

He sees etched on the wall an Atbash cipher that he manually decodes in like 5 minutes, with just pen and paper and it is the Lost Carcosa poem from the King in Yellow story by Robert W. Chambers, remarks D3rlord3. He goes to patch up the hole he came out from to possibly prevent the Entity from coming out as well. D3rlord3 is sure that all of this is just a ploy by the Entity, who he now associates with the King in Yellow. Everything matched up to him, the abandoned grandeur and all, but he wasn't confident to express himself yet. He wants to know if the Entity can truly just go through a massive water tunnel and a lot of blocks without mining them, so he immediately on the spot creates a block update detector, doing so on a dirt block he placed next to a grass block.

However, D3rlord3 knows that the Entity might be smart enough to predict this trap and avoid it, even if he doesn't say it out loud, because it's sort of similar to what he has already done. So he buries a hopper underground with a bunch of random items and also does not say anything about it. If the chunk loads, that means the hopper would be empty. He also buries it underground so that it is not visible, he also just goes around exploring, lowering his render distance to as low as possible as he did when he first did his trap, but not to the same number as he did previously, suspecting that the entity may have caught on to this part as well.

Anyways though, he goes exploring the forest and he notices that around some trees instead of regular stone, there is andesite and the four samples of andesite he found seem to form a sort of arrow that when plotted out seem to point in the same direction. Andesite is pretty hard to distinguish from regular stone, however this furthers his suspicion that this was done by the King in Yellow himself, but yea this doesn't compare to what he can do, but just reinforces his insane observation. But still, after a couple of minutes, he goes back to see if his trap has worked. He first checks out the BUD trap he set up and he notices that the Entity caught onto it, for nothing really changed, it was still a dirt block, which reveals that the Entity learned from his mistake. He speaks in chat for the first time since he was in the tunnel, he says: I have escaped its presence. However, when he checked out the hopper, it had emptied. The nature of the hopper being buried underground and this being a new trap, plus D3rlord3 not doing this whole procedure as he did it previously must have tricked the Entity. But he only says that he has escaped in chat to give the Entity a false sense of security that he is oblivious, when he is in fact not. He speaks again after seeing the hopper and says It's still with me. He speaks it ofc, he doesn't type.

He knows however that he cannot abandon this cave, he is too deep in it, he knows he can disconnect for good, but can he? He has a lot of progress made on this world, all the items he grinded for, everything he explored. He can't just let it go and well he still holds out hope that this Entity can be defeated in some way, shape or form.

He decides to go to the point formed by the intersection of the andesite directions and he is in a maze, which he quickly navigates, he does not place blocks, possibly to conserve them, but he still makes it through, not turning wrong in any of his turns and escapes the maze in like a minute when suddenly the next massive room is revealed...

It contains a massive cipher etched into the wall, it covers the entirety of the wall regardless of where he looks from, it being around 1000 characters. He also notices a massive stone brick door, alongside three levers. He immediately identifies that this is a sort of puzzle, he has to decode that, then pull some levers and after he pulls the lever in the right combination/order, the door opens. He even says that the cipher is a ChaCha20-Poly1305 cipher, like just at his first glance of it, looking through all of it. But then he types in chat: Unfortunately for you, I have a pickaxe. He is basically sort of teasing the Entity, that he is beyond the curiosity that the Entity offers him and he won't just waste time doing the puzzle. He breaks through the door with a pickaxe, also breaking through the slime, honey block and pistons which were used to open the door when he finished the code, basically revealing the system and going through yet another of those copper tunnels before being in the village.

He remarks that this is Carcosa, from the poem he decoded. He explores and notices the village is abandoned, the houses have holes in their roof, they are all brown with black roofs, they have yellow carpets, after going through multiple homes. He also notices that they have books talking about some mysterious king, a king that is to come, that everyone is waiting for and who they have been worshipping. He notices a fountain in the middle of the village that is also well yellow themed and seems to be appreciative of the King in Yellow, he tries going down to see if there is anything inside it but there isn't, that is until he goes out of it, that some blocks are different in color, just a little bit different and well he notices that it is a Caesar cipher, but it just says King after taking like a few seconds to decode it, only further reinforcing this theme.

He decides to pillar up to see more of the village, he notices in the very far distance, in the farthest corner of the village, an entirely black house that is covered by other houses mostly and it camouflages well with the cave walls, yet he sees it. He lowers his render distance to see it better and sets off for it. When he arrives, he decides to explore this house, he doesn't see much other than it looks very abandoned until he goes down in the basement and notices a chest with a book that calls people who believe in the King idiots, insufferable, he doesnt believe in their coming etc. he then tells that the King has come, they all expected him, yet they were all horrified and turned insane, they abandoned the village. The final page urges him to turn back, to leave, to forget about this world, he implores him to not go any further. D3rlord3 concludes that this may have been someone like him. Which makes sense, he had this world pre-installed. But he knows that while most of this is a psyop by the King in Yellow, maybe not all of it is, but he is not willing to 100% accept that this is somebody else, only something that stokes his curiosity, however he believes that this is likely a genuine person who was also tricked.

D3rlord3 is unsure of what to do from this point, just placing carpets over the yellow carpets found in the room, like he witnessed something deeply revealing, which he did, after all, this whole thing about the entity goes far deeper than he thought previously. A whole village was affected by this. He then notices a door and clearly notices a copper staircase behind it that when he goes down, leads to a copper tunnel. He sees two paths: The left path seems normal at first, but it has pitch black blocks slowly starting to creep in and then it just is a pitch black place and the right path is just normal stone. He goes down the path to see what's up, but slowly and surely, the place becomes more and more pitch black, stone and gravel stop being there, until he sees in the distance a yellow gate. He just stares at it and says in chat: I know what you did here. And just decided to walk off casually, back the way he came from, he runs of course, to be faster, but then just goes through the other path, mines through and well he is back where he came from, patching the hole he made. It's as if he stared at that yellow gate from the distance to contemplate his options, which is confirmed sort of, as when we he comes back to the cave, we see him write the book, it contains that song we talked about at the very beginning with the following lyrics:

I walked alone through forest shade,
Where twisted roots and shadows played.
A whisper called, a fleeting spark,
I tried to trap it, left my mark.

I cannot flee, I cannot hide,
The signs are everywhere, beside.
Through night and stone, through dark and fear,
Its presence close, yet never near.

I found a mine, its walls were strange,
The echoes moved, the paths did change.
Through caves I went, the oddities stared,
A tunnel dark, the water bared.

I plunged below where waters wind,
An underground lake I had to find.
Through puzzles, mazes, doors I broke,
Each step a game, each breath a spoke.

An abandoned village, empty and cold,
Its secrets lost, its stories told.
Books spoke of kings both mad and bright,
Fountains glowed in dim, strange light.

I cannot flee, I cannot hide,
The signs are everywhere, beside.
Through night and stone, through dark and fear,
Its presence close, yet never near.

Copper tunnels, blackened walls,
I saw the gate, I saw the calls.
The Entity waits, its whispers low,
But I hold fast, I let it know.

I could have entered, but I stayed,
My clever path, my choice was made.
I leave the trap, the gate behind,
Outsmarting shadows in my mind.

I leave my song, the story spun,
Of darkened woods, of what I've done.
However clever, however sly,
I chose my path—I let it lie.

that sort of spoils everything, but it also tells that he always had an ace up his sleeve (the right path) and that's how he survived. He knew from the get go that this was off, but he wanted to play along, to infuriate the entity even more when he escaped it right when he was about to get into its grasps. He not only writes said song, but he also writes: However, you can't outsmart it right after. Finally, on the final page, he just casually writes down his enigma code: OPGNHLRYZXKBNUNFBMDTWUJQKZBGROUHSUXFVONARXPAVPOFNVAHSIS DOZYIJSZABZZLELGCXWBFPDRXYBUGXBPCCSYXWJUAJQZNTDGKLHPRZTZ KWDOGNLNRANDXBQNWKDBXFYEJVKMC in like 45 seconds. The song lyrics took him like a minute to write, he did not stop and think for lyrics, he just had them. Afterwards though, he decides to get out of the cave, the staircases he came back from, set his spawn point back at that home he was before entering the cave, he disconnected from the world and thats where the video ends. We don't know what happened next, but we do know this computer was put into a storage locker so D3rlord3 likely turned it off and never used it again.