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Yamato Kira, an average looking boy who is 17 years of age, medium length scruffy jet black hair. He stands at 176 CM and weighs around 145 to 149 pounds. Considered to be easy to get along with, usually smiling while talking to friends, but…something seems off.
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IMPORTANT TO THE LORE
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Project Burning Reaper: A UN black-budgeted division responsible for human experimentation on children in government built orphanages
Bureau of Human Advancement (BHA): The cover for the UN division, responsible for building orphanages and experimentation.
The Ryo Home: One of the many orphanages around the world built by the BHA, Kira was one of few survivors.
Dr. Jakub Ztratil: The head physician for the Ryo Home, in charge of the most dangerous experiments.
Dr. Amari Toshiaki: Head of the BHA Japan division.
Takagi Shinkichi: A 16 year old enforcer of the Ryo Home, sent to Kireina to find and destroy clues that Kira might have left behind before his arrest.
Yamato Taizen: An influential politician, Yamato Kira's adopted father who was chosen by the BHA.
Kireina Academy: A prestigious school where students from wealthy/influential backgrounds, or talents are accepted.
Zhou Yuxuan: A Chinese prodigy, and a great detective, he was able to catch and arrest Kira after the murder of a student named Fuku Mayas.
Naoki Hachina: A 16 year old student at Kireina, the bastard of a man who is in charge of Japan's gambling rings.
Aiku Zenji: A 18 year old student at Kireina, she is a beautiful yet evil woman who is a master at seduction.
20 Leagues Under: A Halloween party somewhere underwater where a series of murders are taking place. (Not done)
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FEATS AND STATEMENTS
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Yamato Kira was able to remember every detail of his life, starting from his toddler years. (Memory)
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During Kira's years in the Ryo Home he was put through multiple experiments that were designed to ring out the weakest of the children. Some of the experiments include, "The Forest Experiment", "Sound Room Experiment", "Isolation Experiment", and the "Sea Water Experiment".

The Forest Experiment had children blindfolded and put into a truck where they were then sent to a random part of the forest the Ryo Home owned, this is when they were instructed to make their way back to the orphanage while being hunted by operatives of the BHA who were former

special forces. Kira was able to calculate where he was going using the setting sun as a reference before being blindfolded, while in the truck he kept in mind the turns, speed and duration before he was dropped off. There he had to avoid armed guards by setting traps such as false trails, sound diversions, and even using a sharp rock to make himself bleed and leave a trail.
(WMI, Determination, Trap Setting, Perception, Intuition, Memory, Decision Making, Observation, Information Gathering, Adaptability)

The Sound Room Experiment had children strapped into a chair where scientists played various sounds from speakers designed to break them down. Kira was able to survive this by being able to limit his emotions.
(Composure, Cognitive Discipline, Stress Tolerance, Mental Fortitude, Impulse Control.)

The Isolation Experiment has children locked into a room alone with enough food and water to last them the duration of the experiment, they are also given toys. Kira was able to survive this experiment as he realized that the scientists wanted them to not use the toys for playing but to make their own friends. Kira grabbed a marker and drew faces on the toys and he treated them like real people.
(Composure, Adaptability, Mental Fortitude, Deduction, Observation, Improvising, Creativity.)

The Sea Water Experiment had kids locked into a room with nothing but seawater and a stove. Before the experiment the scientists taught the kids how to make seawater drinkable. Kira survived this experiment as he remembered the lessons and used the stove to boil the seawater and make it drinkable.
(WMI, Memory, Practical Intelligence)

The Ryo Home taught all the children Judo, Karate, Taekwondo, Brazilian Jiu-Jitsu, Aikido, Muay Thai, Krav Maga and Kung Fu, Kira is the top belt in all of these martial arts.
(Bodily Kinesthetic Intelligence)

The Ryo Home taught all children English, Chinese, French, German, Spanish, Italian, Arabic, Russian, and Hebrew.
(VCI, Linguistic Intelligence)
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When Kira was accepted into Kireina he already had a plan in mind and that was to act like an average student with no obvious talents. Instantly he was already known as an innocent but kind of unintelligent student.
(Mass Manipulation, Indirect Manipulation, Mass Deception, Acting Skills.)

Kira used the fact that he was an orphan and his mother died to his advantage. He knew that a lot of students in Kireina were very sympathetic from their previous text messages in the school’s group chat. The result was that he was gaining sympathy and support, along with making new friends.

(Guilt Tripping, Social Awareness, Social Integration, EQA, EQM, TRI, Deduction, Pattern Recognition, Observation)

While in an argument with another student Kira was challenged to a chess match, the student was a grandmaster and Kira never played chess before, only having limited knowledge of it, still he was able to draw the game.
(PRI, FRI, Problem Solving, Pattern Recognition, Adaptability, Improvising, Strategy, Linear Thinking, Concrete Thinking, Analytical Thinking, Divergent Thinking, Determination, Fluid Intelligence)

After Kira committed the murder panic spread across the school, he used this to his advantage to come up with theories to point fingers at people.
(Mass Manipulation, Emotional Manipulation, Social Manipulation, Misdirection, Fabrication, Mass Deception, Acting Skills, Fear Inducement, Smearing, Scapegoating, Psychological Warfare, Psychological Analysis, Social Intelligence, Strategy Building, Strategy Orchestration, Long Term Strategy, Short Term Strategy, Strategy Adaptability, Strategy Execution)

At a ball hosted by the recently elected Prime Minister, Kira went with Aiku Zenji, who tried to seduce him, Kira decided to play into it and defended her from paparazzi who kept asking questions about her dead sister.
(Empathy, Social Awareness, Cold Reading, Seeing Through People, Verbal Reasoning, Acting Skills)

During the ball the Prime Minister was assassinated, and the chandelier fell Zenji threw herself on Kira shielding him from the glass, due to this he suffered no major injuries and only a concussion. When Kira woke up he instantly noticed that every attendee except for a few were alive yet wounded, a number of his classmates were there, he also noticed that Zenji was still alive yet bleeding heavily, so he ripped his blazer and bandaged her back, he then acted like he was concerned for her, using crocodile tears and screaming for help to boost this.
(VSI, PSI, EQM, Empathy, Composure, Stress Tolerance, Perception, Concrete Thinking, Focused Thinking, Critical Thinking, Fast Thinking)

Needing a way to get out of the ballroom as the doors were locked, Kira noticed that there was a crowd outside so he called for help, one of them he knew had a crush on a girl in the ballroom, so he made him get a crowbar by guilt tripping him.
(Guilt Tripping, Direct Manipulation, Individual Manipulation, EQF, Influence)
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After being arrested Kira was shot on his way to court, the bullet didn't hit anything vital but he was sent to the hospital where he took the opportunity to escape after Dr. Jakub Ztratil told Kira about two assassins hired by his father to kill him.

When Dr. Ztratil came into Kira's hospital room. He was angry and wanted to kill him but he knew it wouldn't solve anything and Dr. Ztratil wouldn't be here if there wasn't something important to say.

(Composure, Cognitive Discipline)

After escaping the hospital Kira gave himself a new identity named Yamamuro Mutsohito, he taught himself the Piano and mastered it very quickly, where he got accepted into Kireina again because of his talent in piano.
(Musical Intelligence, Disguise)
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When Kira was finally back at Kireina he had a new plan in mind and that was to be a kind person who always wears gloves due to his fear of germs. He was instantly popular and made friends quickly.
(Charisma, Social Skills, Social Awareness, Social Integration, Mass Deception, Acting)

During a beach party Kira spotted someone who seemed familiar, a student named Takagi Shinkichi, Kira was able to remember someone at the Ryo Home who looked exactly like him, taking a gamble he got Shinkichi drunk, took his phone and found out that he was the enforcer for the Ryo Home.
(Intuition, Memory, WMI)

During Halloween Kireina Academy hosted a festival, Kira met Zenji there again and not knowing that Mutsohito was actually Kira tried to seduce him again, Kira noticed by the movement of her eyebrows that she was trying to seduce him. Zenji was able to see through Kira's disguise so he revealed his true plan to her to honey trap Takagi into doing something physical so Kira can record it and expel him, if she fails to follow through Kira threatened her that he will kill all her friends and family.
(Cold Reading, Threats, Extortion, Fear Inducement, Planning, Short Term Planning, Planning Aim, Planning Formulation, Planning Coverage)

Before the Halloween Festival and the Party Kira went into the underground district, for what reason is unknown but he met Naoki Hachina, a fellow student who is gambling against mobster, Kira knew exactly what he wanted to do, he came up with a plan and 9 back up plans in case one failed. His choice of game was dropping the handkerchief, so he went into the bathroom to grab a handkerchief but he broke a piece of glass off the mirror and hit it in his pocket.
(Planning, Short Term Planning, Planning Intricacies, Planning Aim, Planning Formulation)

During the first round of the game Kira purposely lost so he can seem weak and stupid he begged for his money back and Hachina gave some back.
(Acting Skills)

During the final rounds of the game Kira finally used the piece of glass, his strategy was to boost Hachina's confidence and then crush it at that final moment. The piece of glass was the reason he won, he never said that they couldn't use objects in the room to help him.
(Strategy, Strategy Building, Short Term Strategy, Strategy Complexity, Strategy Efficiency, Strategy Effectiveness, Strategy Execution, Setting Traps, Trap Evasion)