

SFACTDE D3rlord3 Document

Disclaimer: This is only the D3rlord3 from the most recent Twifies video Searching for a Christmas that Doesn’t Exist and it is not a composite D3rlord3 document, just for this specific version of D3rlord3.

Cave Feats



D3rlord3 (I am just going to be calling him that cuz his real name is long) sees a single block of snow from quite the distance, even though the cave is dark at that end. From his perspective from where he is at, it is just a single block of snow that is obstructed by the caves' darkness and is also just far, yet he still manages to spot it.

D3rlord3 also notices that the only ore is coal, he is somehow not distracted by the fact that there are a lot of Christmas trees and snow, although to be fair this is not as impressive, but is still worth mentioning.

(There is no implication he heard the entity in the cave, it seems like per the video he only knows of the entity after that campfire tunnel incident)

(Perception, Observation, VSI, Spatial Awareness, Focus)

Underwater Feats



D3rlord3 knows to place spruce doors whenever he is low on air while underwater in order to not lose health and to also regain air. It's likely he does this multiple times, given just how vast this underwater tunnel seems to be. At the end, when he notices the opening, he does not implement this method, because he knows he will have enough health by the time he comes out, plus he has cooked chicken to heal himself with.

(Minecraft Knowledge, Resource Management, Situational Awareness, Timing)

Entity Double Trap



D3rlord3 patches up the hole behind him, not just sort of the hole that opens up this opening to this candy cane forest, but also the hole in the icy lake, knowing that the entity is following him. It tells in chat that whatever is following him has to go through that and that well it

cannot avoid loading the chunk. D3rlord3 crafts a furnace and puts some items in it.

However, that is D3rlord3's intention. He is trying to make it seem like the furnace is the trap so the entity has to watch out and the entity will be like oh he is stupid he cannot hear me so he thinks he can just say what he is trying to do in chat. Time to evade his trap! But what it does not know is that D3rlord3 immediately dropped some items, one of these items is a milk and cookies. D3rlord3 to see if the entity can hear him and he also did this to sort of obfuscate the second trap in case the entity somehow knows about it too, cuz if he dropped just milk and cookies it would easily figure it out, but by also dropping other items he makes the entity believe it is not that important, he is just dropping useless stuff, because besides those two items he dropped relatively useless things after all.

He also lowers his render distance and simulation distance to 4 chunks and 5 chunks respectively so that when he goes exploring the candy cane forest he does not load his own chunk on accident. The only way the items finish smelting in the furnace is if something over than D3rlord3 loaded the chunk, which would confirm that something is here with him.

When D3rlord3 returns to the lake, he notices that the furnace seems to not have been tampered with, since it has not finished smelting. Despite knowingly not finished, he says in chat that nothing is here, knowing the entity can hear him, he is doing this to make it think that D3rlord3 does not think it is following him. Despite picking up the rest of his items he dropped, he is able to notice that he does not have milk and cookies in his inventory, which is a tell-tale sign that something came by and picked up his items, thus loading the chunk.

Keep in mind during the return, he also had to keep in mind the three powdered snow and how to proceed from that, so he had to remember both of these things at once, which makes this feat slightly more impressive.

(Planning, Strategy, FRI, Perception, Observation, WMI, Cognitive Flexibility, Misdirection, Deception, Psychological Manipulation, Trap Setting, Minecraft Knowledge)

Powdered Snow Feat

While D3rlord3 was exploring the candy cane forest, so he was just walking around, focused on his surroundings, he was able to see three blocks of powdered snow. As you can see in the image, a block of powdered snow is almost indistinguishable from a regular block of snow. He not only is able to tell apart powdered snow from regular snow while walking in F5, so he is zoomed out, he is also able to tell that they form an angle and that as such there should be a fourth powdered snow.

When he goes walking back after inspecting his trap, he is basically able to figure out where to mine after only mining from only two other candy cane trees with his axe and he was just walking, he was not looking at the powdered snow to make sure where they were. It is clear he had a sort of knowledge already formed on where to go, like a rough area from triangulating the powdered snow and he still remembered their locations (despite as I said being very hard to tell apart from regular snow, so he must have remembered them),

(WMI, VSI, Observation, Perception, Minecraft Knowledge)

Maze Feat



D3rlord3 solves a very large maze in less than 2 minutes (from 13:06 to 14:38 in the video) by placing blocks in order to keep track of where he has been already in order to more efficiently get to the end of it.

(VSI, WMI, Crystallized Intelligence, Perception, PSI)

Wall Cipher Feat



D3rlord3 notices a very large text engraved into the wall and recognizes it immediately as a cipher and with a pen, paper and a candy cane is able to solve it in 25 minutes (obviously an intentional choice by Wifies to make it 25 and not 17 like with D3rlord3 cuz 25th of December), despite the fact that it is very long, a bit over 100 characters and also it involves

cipher stacking, a technique explained in the video. Keep in mind, D3rlord3 is able to solve it despite the fact that he cannot infer the yellow king theme (especially since the world is Christmas-y and there is literally no King in Yellow theme so far at all) and well is using pen and paper. The creator acknowledges that it does not belong to any cipher family he has seen before. So yea, D3rlord3 literally had to find the key himself in 25 minutes without even knowing of any theme, he still just somehow did anyway.

Keep in mind, D3rlord3 had to, in 25 minutes, using just pen and paper (and candy cane), decode this entire 100+ character cipher that he had to find the key of first. He noticed it used cipher stacking and he managed to find the key (which should be CIPPSA, given how he tells us what the plaintext of the code is afterwards, which confirms it is the same as the code from the regular D3rlord3 ARG and it 100% confirms that is the code of the D3rlord3 ARG) in a relatively short amount of time.

Cipher stacking combines two coding methods one on top of the other, which makes a message indecipherable as when you decode the first message you still get a coded message that you then have to decode next, so it means more work, especially for longer texts like these.

He then notices there is a combination lock and tries flipping the levers, of course it does not work on the first try, but he just resorts to a more common sense solution and just breaks the door with his pickaxe to get through.

(VCI, FRI, PSI, Perception, Crystallized Intelligence, WMI, Common Sense)

Black Church Observation Feat



He is able to notice a black church in the corner of the village, despite it being very far away from the center, where he is at and also despite it being somewhat obstructed by the gingerbread house in front of him and also somewhat obstructed by the rocks and it camouflaging really well with the darkness of the stone walls of the cave. Like, it is almost

impossible to see it from regular distance, regular 80 FOV and yet he still sees it. Heck, it is basically almost impossible to see it in this document, which speaks to just how hidden this was and him still seeing it.

When he sees it, he immediately lowers his FOV to 30 on the exact spot where he noticed it, his crossbar being right on it, which indicates he had noticed it before he lowered his FOV.



When he goes to mine some books thinking on what to do, he notices a door, which is pretty visible, but given how he chooses not to mine the second book, only the first one, he is able to immediately tell what it leads him to, despite barely seeing anything past the door. Like he knows what is behind that door, because otherwise would he just stop and look at it for a second like that.

(VSI, Perception, Observation, Intuition, Cognitive Flexibility, Minecraft Knowledge)

Post-Santa Book Writing Feat



After frantically running from those yellow gates down the cave, he eventually wound up back where he had started. It is clear he is under a lot of pressure as he basically instantly just blocks his way out with a lot of cobblestone and he does not just block off the hole he even goes a bit beyond. Like we know he is frantic and under a lot of pressure since he is just cognito-hazarding by the Saint (that is what they called him in the book D3rlord3 read at the lectern, likely referencing St. Nicholas, aka Santa Claus), or whatever was behind those yellow gates.

So yea, D3rlord3 in this situation is not composed at all. Yet he quickly writes down his warning (Whatever you do at the chimney, don't go down) and he repeats said warning like many more times. Not only that, in a few seconds he literally writes a code based on his inventory that he was not even looking at when he was writing it, he only barely looked at it when he got the book to write down, so in a not composed state while having barely looked at the information he was able to in a few seconds make a code based on the inventory slots from 1 to 36, the code being 35 1-5 / G 8-2 10-3 2 / 32-5 30-9 9-2 3-3 21 or something like that and well whatever the full message you get is Be Good Avery. So through whatever happened at those gates, D3rlord3 is able to know the future, given how he knows of Avery and Avery likely does not know of him either since Avery does not know who could have written that book.

Still, D3rlord3 being able to write an entirely new cipher based solely off of memory of his inventory that he looked at only for a short amount of time while being under a lot of pressure and being very frantic and most certainly not composed, he was very scared after all is impressive.

(WMI, VCI, FRI, VSI, ER, Stress Management, Focus, Creativity)

Bonus: He stared at whatever was behind the censor bar 30 seconds instead of 15 seconds, meaning he had to tank a greater info-flood just saying (maybe)