Horikita Suzune (Y1) - “The girl without the skills to outperform the talented ones”

A showcase of all of her feats, statements and narrative implications.



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Suzune Year 2: Horikita Suzune's all Feat List Documentary (Y2) (started)

Status: semi-finished

Warning: This document is primarily based on the original Classroom of the Elite light novel, but aspects of the manga and anime will be mentioned when the time comes.

Just a heads-up: this document is a summary of Horikita in the COTE series. Therefore, not only her greatest feats will be reviewed, but all of them good, bad, and even useless ones. The best feats will be in the final summary.

My native language isn't English, it is Spanish, so to convey my ideas I used AI translation because I'm not confident in my English writing. I apologize for that and hope you don't mind.

Horikita Y1 - Not finished

It's just a short summary, if you want to see the true extent of the feat. you can see it in the “All of her Y1 feats”

Categories:

- FSIQ
- FSEQ
- FSSQ
- FSAC
- Miscellaneous
- Deception
- Psycology
- Intelligence
- Strategy
- Planning
- Thinking
- Reasoning
- Foresight
- Traps

VOLUMES

EXTRAS:

- **Horikita Potential**
-

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FSIQ Categories: **2**

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RCI (Reading Comprehension Index)/ NVI (Non Verbal Index)/ QRI (Quantitative Reasoning Index)/ GAI (General Ability Index)/ AWMI (Arithmetic Working Memory Index) - 8

Summary

FSIQ Categories:

VCI (Verbal Comprehension Index) -

An academically outstanding girl, ranked among the top students in language. Suzune has excellent communication skills and can interact with others effortlessly, demonstrating fluency in both Japanese and English, improving in this last language constantly. Finally, Suzune has the ability to understand exams with just Sae's explanation, identify the legal loopholes in each test, and notice the unmentioned rules.

- **Trap Kushida Strategy (Y1V6):** Suzune confronts Kushida directly, fully aware that an emotional confrontation would be futile and counterproductive. Instead of appealing to feelings, she constructs a closed logical framework that deliberately strips Kushida of maneuvering room, leaving her with only one viable option: accepting the bet.

  Suzune frames the conflict as a strictly binary decision, with no gray areas or implicit alternatives:
  - "If you win, I leave."
  - "If I win, you stop sabotaging the class."

  The purpose of this discourse is not persuasion, but entrapment within a forced choice, where any attempt to evade the decision would function as an implicit admission of moral or strategic defeat.

  To finalize the agreement, Suzune introduces a third party with recognized verbal and institutional authority (Manabu) as a guarantor. His presence eliminates the possibility of later reinterpretation, increases the emotional cost of withdrawal, and reinforces the binding weight of the pact—turning the confrontation into an irreversible commitment for Kushida.

- **Expose Yamauchi (Y1V10):** During the Class Poll Exam, Suzune deliberately places herself in the most dangerous possible position: she speaks first, publicly names an expulsion candidate, and sustains her accusation before the entire class—including allies, neutrals, and enemies.

She avoids exaggeration and maintains a cold, clinical, and controlled tone, which enhances her credibility. She tightly regulates the pace of the discourse, does not allow premature interruptions, and ensures that each point is fully closed before moving on, preventing the discussion from becoming chaotic or emotionally driven.

Her argument follows a strict logical structure: she introduces the problem → establishes objective criteria → compares cases → presents evidence → dismantles counterarguments. She also adapts her approach to different individuals:

- She refutes Hirata without antagonizing him or undermining his moral authority.
- She neutralizes Sudō by using his own reasoning framework.
- She weaponizes Kushida's verbal reputation as indirect evidence, turning her public image against her without making explicit accusations.

- **Kiyotaka's self-proposal (Y1V11):** During the Event Selection Exam, Suzune needs to:
  - Protect Kiyotaka.
  - Avoid suspicion.
  - Force Kiyotaka's appointment as commander without appearing to coerce him.
  - Keep a fragmented class united.

  And she accomplishes all of this primarily through persuasive speeches that help her achieve all her objectives.

  <u>Personal ranking for the best VCI feats:</u>
  Expose Yamauchi (Y1V10) > Trap Kushida Strategy (Y1V6) > Kiyotaka's self-proposal (Y1V11) > Paper Shuffle plan (Y1V6) > 'Skill-Based' system Strategy (Y1V5) > ...

VSI (Visual Spatial Index) -

- **Club's ghost member Tactic. (Y1V1):** At the club fair, Suzune carefully scanned the entire gym. She identified clubs such as the Judo club and, among the plus 100 first-year students and senpais, she spotted her brother before he introduced himself as the student council president.

- **Counter Operation friendship. (Y1V1):** Suzune visualized all the students inside Café Palette, a place approximately 120-140 square meters in size. She recognized the faces of her classmates sitting at adjacent tables and immediately noticed when one of the tables became available.

- **Sudou Trial (Y1V2):** When Sae asked for a witness in Sudou's case, Suzune carefully analyzed the reactions of the 39 students in the class. Thanks to her keen observation, she identified Sakura as a witness based on her unusual behavior. Additionally, she noticed that Kiyotaka had reached the same conclusion.

- **Hide Card Strategy (Y1V3):** Despite a fever exceeding 38°C that had weakened her for seven days, Suzune follows Ibuki's trail through the forest of an uninhabited island in the dead of night without problems, with no light and her mind and vision clouded.

- **Bottle girl (Y1V4.5):** When her hand was trapped in a bottle, Suzune visualized every camera in the hallway of her floor to effectively hide her trapped hand. She sensed when someone was approaching and perfectly concealed her hand when entering the elevator, making sure neither the cameras saw her.

- **'Skill-Based' system Strategy (Y1V5):** During her practice for the sports festival, Suzune noticed spies from other classes watching them from the windows of their respective classrooms and from a distance. Among all the faces, she realized that none belonged to class C.

- **'Skill-Based' system Strategy (Y1V5):** During the sports festival, Suzune realized that she was the target and faced all the riders from class C, dodging

their attacks coming from every direction until she managed to grab a ribbon.

- **Expose Yamauchi. (Y1V10):** She is able to visualize the entire class and analyze the reactions of each of its members. (63 to 65 square meters, typically with dimensions of 7 x 9 meters)

- **Chess Feat (Y1V11):** Suzune plays chess for the first time in her real life, with only a week of study against Hashimoto (experienced player) and then Sakayanagi (grandmaster), managing to recognize Hashimoto's spatial offensive style:
  - Territorial expansion
  - Progressive enclosure

  Avoiding typical reflex reactions (unnecessary defensive sacrifices) by maintaining positional consistency, even under verbal pressure, and identifying when their spatial advantage begins to consolidate.

  <u>Personal ranking for the best VSI feats:</u>
  Hide Card Strategy (Y1V3) > Chess Feat (Y1V11) > Expose Yamauchi. (Y1V10) > Sudou Trial (Y1V2) > 'Skill-Based' system Strategy (Y1V5) > Counter Operation friendship. (Y1V1) > Club's ghost member Tactic. (Y1V1) > ....

CPI (Cognitive Proficiency Index) -

- Suzune is able to take exams quickly and efficiently, understanding the questions and finding the answers with ease.

- **Counter Operation friendship. (Y1V1):** Suzune was able to notice the "friendship operation" and deduce the entire plan just by observing Kushida arrive.

- **Fake study group. (Y1V1):** Solving three equations in her mind in less than a second:
  1) A+B+C = 2150
  2) A = B + 120
  3) C×2/5 + B = A + 220

By putting A = B + 120 in equation 3, the two B's cancel out, and we get C = 850
Then Putting this value of C in Equation 1, we get A + B = 1300
Then by Substituting A = B + 1300 in Equation 2 we get, B = 590
then Putting this value of B in Equation 2, we get A = 710

The answer is 710 yen. Suzune was able to calculate the answer to Sudou's problem by merely looking at it.

- **Sudou Trial (Y1V2):** When Sae asked for a witness in Sudou's case, Suzune carefully analyzed the reactions of the 39 students in the class. Thanks to her keen observation, she identified Sakura as a witness based on her unusual behavior and noticed that Kiyotaka had reached the same conclusion.

- She instantly deduced Kiyotaka's intention to go to Sakura's place.

- In Sudou's case, Suzune was momentarily paralyzed, but upon recovering, she analyzed the entire situation and turned it to her advantage. When it seemed like an agreement was about to be reached, she connected all the dots and devised a plan that forced the members of Class C to withdraw their proposal. She also devised a whole strategy to save Sudou in that moment

- **Hide Card Strategy (Y1V3):** Suzune fights with Ibuki while she is sick (38°C). Ibuki has slightly superior abilities and Suzune was able to keep up with her in a weak state.

- **'Skill-Based' system Strategy (Y1V5):** Suzune mentally kept track of the complete matrix of the 40 students in Class D (their physical metrics, ideal positions, pairing lists, and rival interactions) while debating and adjusting the distribution of speaking turns during class discussion periods.

- **D class upgrade (Y1V2-now):** Suzune has the ability to analyze special exams with just Sae's explanation, identify the legal loopholes in each test, and notice the unmentioned rules in seconds while the explanation is given. Not to mention that right after she is able to analyze what the line she will follow

for the exam will be. An example is the Event Selection Exam. Suzune is confronted with an exam defined by extreme cognitive load:

- Extensive and dense rules.
- Incomplete and ambiguous information.
- Hidden variables and undeclared conditions.
- Simultaneous interaction between multiple classes.
- The risk of immediate expulsion.

All of this is delivered in a single briefing session, with no prior materials or preparation time. Despite this, Suzune is able to retain and process simultaneously:

- Ten different events
- The distinction between five genuine events and five decoys.
- Participant limits for each event.
- The strategic role of the commander.
- The random selection system.

She keeps all of these variables active while questioning Sae, dynamically refining her mental model, and identifying key patterns—bluffs, decoy events, and structural inconsistencies—in real time. She reacts instantly to:

- Photograph the board.
- Transmit critical information to Kiyotaka.
- Reassert control of the classroom when Sudō derails the discussion.

As a result, Suzune:

- Reconstructs the exam's hidden system
- Distinguishes explicit rules from implicit ones.
- Anticipates how other classes will exploit the format.

Besides, Suzune does not become cognitively overwhelmed. She requires no breaks, does not collapse under complexity, and can think, speak, lead, and make a strategy simultaneously as demonstrated throughout the document

FRI (Fluid Reasoning Index) -

- S-System (Y1V1)
- Club's ghost member Tactic (Y1V1)
- Counter Operation friendship (Y1V1)
- Food Trap (Y1V1)
- Fake study group. (Y1V1)

- Level the 3 idiots Strategy (Y1V1)
- D class upgrade (Y1V1-now)
- Sudou integration (Y1V2-Y2V8)
- Sudou Trial (Y1V2)
- Class B Alliance (Y1V2-Y1V11.5)
- False Cameras Strategy (Y1V2)
- Hide Card Strategy (Y1V3)
- Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5)
- Hide VIP Strategy (Y1V4)
- Sudou Carry Tactic (Y1V4.5)
- 'Skill-Based' system Strategy (Y1V5)
- Race with Manabu (Y1V5)
- Sudou MVP (Y1V5)
- Confession recording strategy (Y1V5)
- Trap Kushida Strategy (Y1V6)
- Paper Shuffle plan (Y1V6)
- MTC group girls Strategy (Y1V8)
- MTC Suzune plan (Y1V8)
- Expose Yamauchi. (Y1V10)
- Kiyotaka's self-proposal (Y1V11)
- The 10 events of Class C (Y1V11)
- Food Strategy 2 (Y1V11)
- Class D Basket Strategy (Y1V11)
- Typing/Archery Strategy (Y1V11)
- Anti-Class A Tests Strategie (Y1V11)
- FMA Strategy (Y1V11)
- Chess Feat (Y1V11)
- ESE Planning (Y1V11)

RCI (Reading Comprehension Index)/ NVI (Non Verbal Index)/ QRI (Quantitative Reasoning Index)/ GAI (General Ability Index)/ AWMI (Arithmetic Working Memory Index) -

- Suzune is able to understand and analyze an exam and answer it with ease.

- Suzune reads the rule manual for each exam quickly and finds loopholes to exploit and instructions that are not detailed.

Summary

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FSEQ Categories: **2**
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Summary

FSEQ Categories:

EM (Emotional Management) -

Suzune doesn't show many of her emotions throughout any situation she faces; she doesn't stand out for "feeling less," but for not allowing her emotions to alter her performance, even when the cost is personal, social, or irreversible.

- **Trap Kushida Strategy (Y1V6):** Kushida harbors active hatred toward Suzune, resulting in continuous betrayal, espionage, and sabotage. At the same time, Suzune is forced to confront Ryūen—an opponent who understands her deeply—where any single mistake could cost her everything. Despite this, Suzune does not respond to provocations, does not lose focus, consciously accepts becoming the target of Kushida's hatred, being with Manabu, dealing with Sae's emotions and control her enemies in a scenario where the risk falls almost entirely on her and Kushida holds a clear advantage (allied with Ryūen and competing in her strongest field),

- **Expose Yamauchi. (Y1V10):** Suzune voluntarily assumes the role of moral executioner within an emotionally unstable class, fully aware that:
    - She will earn Yamauchi's open hatred.
    - She may become the next target if she fails.
    - Hirata, Sudō, and part of the class will oppose her emotionally.
    - The exam entails irreversible expulsion.
    - She experiences guilt when sacrificing a classmate.

  Despite these factors, Suzune remains unwavering. She does not respond with anger to Yamauchi's hostility, supports her stance with rational arguments, redirects collective blame toward Kushida and Yamauchi, and neutralizes Hirata's compassion through logic rather than emotional confrontation. Even by presenting herself as a potential expulsion target, accepting Hirata's vote against her, and exposing Kushida before the class, Suzune succeeds in altering the emotional stance of 36 students in Class D.

- **Chess Feat (Y1V11):** In the final special exam of the year, Suzune endures days of pressure from the entire class without Hirata—her primary leadership

support—standing by her side. By the time the exam begins, Class A has already secured victories in three events, losing one only because a member refused to participate. In the final event, Suzune must compete in a complex game whose rules she had learned barely a week earlier. For Kiyotaka to have a real chance against the strongest class leader, Suzune had to defeat an opponent with months of experience: an elite student trained by a grandmaster such as Sakayanagi, who also provoked and verbally attacked her throughout. A single misstep would have erased an entire year of effort to reach Class C.

Even under these conditions, Suzune maintains complete emotional control. After the defeats in previous events, frustration does not dominate her, nor does she change her treatment of her teammates. During the chess match, she remains composed against an objectively superior opponent, clearly recognizes when the situation exceeds her capabilities, and does not panic or freeze. Finally, after the ultimate loss, she does not collapse emotionally, does not seek excuses, and integrates the experience as actionable information for the future.

Personal ranking for the best EM feats:
Expose Yamauchi. (Y1V10) > Trap Kushida Strategy (Y1V6) > Chess Feat (Y1V11) >...

EQE/EE (Emotional Engagement) -

- **D class upgrade (Y1V1-now):** Suzune's primary goal is to reach Class A. This goal is neither superficial nor merely instrumental. For Suzune, reaching Class A represents:
    - Personal validation in the face of her past isolation.
    - Surpassing her brother's (Manabu's) example.
    - Proof that her growth was not accidental, but deserved.
    - Justification for the emotional sacrifice she imposes upon herself.

  The objective manages to affect her emotionally on many occasions, for example in the "Class Poll", where Suzune explicitly recognizes that expelling someone goes against her recent emotional development where she has learned to value the group, but the objective requires her to act against that empathy, which generates conscious and undenied emotional dissonance.

These are not isolated incidents. Over the course of her first year, Suzune carries persistent emotional burdens, including:

- Long-term guilt over the Yamauchi case.
- Kushida's sustained and active hatred.
- Acceptance of the role of moral antagonist within her own class.
- The deliberate abandonment of easy or emotionally comfortable relationships.
- Direct personal risk of expulsion.
- The constant pressure of having 38 people dependent on her decisions.

None of this stops her. On the contrary, Suzune actively uses her emotions as an analytical engine: they heighten her attention to detail, strengthen her preventive planning as exams progress, and become conscious criteria in her decision-making. This is reflected in key choices, for example:

- She does not expel Kushida, even though it would be the "easier" option, because she understands the emotional impact on the class and the long-term strategic consequences.
- She repeatedly chooses to protect Kiyotaka, not out of cold logic alone, but because she recognizes his strategic value, the emotional trust built with him, and his human importance within the class system.

Even her central objective—reaching Class A—is emotionally internalized. Suzune is neither emotionally anesthetized nor obsessed. She demonstrates flexible emotional commitment rather than blind attachment, with the capacity to re-engage emotionally after conflict. This is evident when she reflects on past mistakes, doubts herself, seeks moral validation from others (Manabu, Ichinose, Ryuuen), or acknowledges when she is not the appropriate person to provide emotional support (the Hirata case). Not only that, but after Yamauchi's expulsion, the class was fragmented and tense. Suzune channeled the general coldness and discomfort to guide the classroom conversations, keeping everyone focused solely on the cognitive goals of the special exam without anyone's help.

Suzune doesn't seek emotional comfort, she doesn't seek social acceptance as an end in itself, she doesn't seek power for ego. Suzune doesn't repress

emotions to avoid feeling, but rather activates, channels, and endures them to sustain complex cognitive tasks over the long term.

EQU/EU (Emotional Understanding) -

- **Kiyotaka Analysis (Y1V1-Y1V2):** Kiyotaka wishes to live a peaceful and ordinary life. To achieve this, he uses method acting and assumes the role of a “normal student”, This makes him passive, inexpressive, and supposedly mediocre. Suzune understands that:
    - His passivity is intentional.
    - He avoids the spotlight for his own benefit.
    - He doesn't act for recognition, but for something more.
    - He will only intervene when necessary.
    - Kiyotaka sees others as tools.

- **Kushida Analysis (Y1V6):** On a superficial level, Kushida appears kind, cheerful, cooperative, and approachable. In reality, this is a carefully maintained façade—one she can wear with complete naturalness after years of practice—so convincingly that almost no one in the series truly knows her. Suzune, however, understands her in depth.
    - Kushida doesn't act out of rational self-interest.
    - Her behavior is driven by one-sided hatred, paranoia, and fear of the past.
    - She doesn't seek to "win"; she seeks to eliminate threats to her self-image.
    - As long as Suzune exists, Kushida will never stop attacking.

  From this, Suzune concludes that Kushida is not a situational adversary but a structural enemy. Consequently, during the Paper Shuffle, she anticipates that Kushida will betray the class again and seek external support—specifically Ryūen—once she feels cornered. To deceive her and lead her into accepting the bet that would ultimately become a trap, Suzune needed to grant Kushida an emotional advantage over herself (through Manabu) while simultaneously allowing Kushida to preserve her pride—most importantly, the secrecy surrounding her true nature.

- **Hirata Analysis (Y1V11):** After Yamauchi's expulsion, Hirata falls into a silent emotional collapse. He neither cries nor shouts, nor does he openly confront the class, yet his breakdown is unmistakable. Suzune clearly understands that:
    - Hirata isn't suffering solely because of Yamauchi.
    - His conflict is existential and moral: he can't accept that "someone had to bear the burden of evil."
    - Hirata's identity as an empathetic mediator has shattered.
    - Any direct attempt to comfort him would only reinforce his withdrawal.

  From this assessment, Suzune concludes that telling him "it's not your fault" would be ineffective, that framing Yamauchi as a straightforward villain would push Hirata further into denial, and that she herself is not the right person to support him emotionally. As a result, she anticipates that:
    - Hirata will not recover through social pressure or collective encouragement.
    - Only someone external to the moral structure of the conflict—Kiyotaka—can truly reach him.
    - The most rational course of action is to step back, acknowledge her own limits, and delegate the intervention.

- **Expose Yamauchi. (Y1V10)**: Class C is emotionally fragmented due to several overlapping factors:
    - The formation of defensive factions.
    - A pervasive fear of being singled out.
    - Collective moral paralysis: no one is willing to name a candidate.

  Suzune accurately understands that:
    - Silence is not neutrality; it is fear expressed through inaction.
    - No one wants to strike first, because doing so would immediately turn them into the next target.
    - What the class requires is not an open debate—which would only prolong avoidance—but a guided catharsis capable of breaking the emotional deadlock and forcing a resolution.

Personal ranking for the best EU feats:

Kushida Analysis (Y1V6) > Hirata Analysis (Y1V10) > Expose Yamauchi. (Y1V10) > Kiyotaka Analysis (Y1V1-Y1V2)

EQP/EP (Emotional Perception) -

- **'Skill-Based' system Strategy (Y1V5):** She picked up on her classmates' reactions to the festival rules (such as the overestimation of skills in Ike and Yamauchi) and detected the real intentions behind Shinohara's protests and Kei's resistance during the debates on the participation system.

- **Expose Yamauchi (Y1V10)/ESE Planning (Y1V11):** Before, during, and after the Class Poll, Suzune demonstrates an exceptionally precise understanding of the psychological and behavioral state of the 38 students in Class C.

  For example, at the start of the "Class Poll", After Sae finishes her explanation, the classroom immediately descends into chaos. Kōenji speaks about his "hidden potential" and suggests expelling a useless student, which instantly triggers a confrontation with Sudō. Hirata attempts to mediate, but Ike and Yamauchi oppose him, further escalating the conflict. Sudō is on the verge of a verbal outburst, and before he even raises his voice, Suzune already detects:
    - The ongoing emotional escalation.
    - His aggressive posture.
    - Irregular, accelerated breathing.
    - A defensive tone preceding an outburst.

  Before the situation fully explodes, Suzune intervenes with a direct order and successfully restrains him. In the days leading up to the exam, when entering the classroom, Suzune notices subtle yet consistent signals:
    - Nothing has been stated explicitly.
    - No visible arguments are occurring.
    - The atmosphere is quiet, but not calm.
    - Conversations stop when she enters.
    - A lack of direct eye contact.
    - Noticeable shifts in the overall tone of the room.

  From this, she immediately concludes:
    - There is latent tension.

- Collective discomfort is present.
- A hostile group is forming beneath the surface.

During the interrogation, Suzune maintains complete control of the situation. The most revealing cases are Kushida and Yamauchi. Kushida maintains her mask: a constant smile, polite language, and passive denial. However, even without breaking her façade, Suzune perceives the internal fracture through:

- Stiff body posture.
- Minimal but telling changes in tone.
- Avoidance of eye contact.
- Suppressed tension beneath the friendly exterior.

In Yamauchi's case, even as he attempts to defend himself verbally, Suzune observes:

- Persistent hesitation.
- Emotional contradictions.
- A steady increase in anxiety.
- Shifts in his defensive tone.

She clearly identifies his emotional breaking point when Kushida abandons him, and recognizes the final blow when the class completely loses trust in his words. Following Yamauchi's expulsion, Suzune understands that the consequences continue to unfold, as seen in the questions surrounding why Kiyotaka obtained 42 praise points. Her most precise insight, however, concerns Hirata:

- Hirata continues attending class.
- He does not argue or rebel.
- He maintains an apparently normal demeanor.

To most, this appears to be "contained sadness." Suzune, however, immediately detects critical non-verbal cues indicating a silent emotional collapse before it becomes obvious:

- He avoids eye contact.
- He leaves the classroom without looking back.
- His body language is rigid rather than relaxed.
- His silence is not neutral; it is emotional withdrawal.

From this, she clearly concludes that:

- Hirata is not processing the event.
- He is emotionally blocked.

    - His condition is unstable and deep.
    - That he won't be useful in the last exam of the year in that state

EQF/EF (Emotional Facilitation) -

- **Sudou integration (Y1V2-Y2V8):** Sudō is highly reactive, easily provoked, and emotionally explosive. Suzune understands this from a structural perspective and chooses to manage him over the long term, not through direct confrontation, but by leveraging the emotional bond Sudō develops toward her. He seeks her approval, and Suzune consciously uses that desire as a mechanism to shape his behavior and restrain him at critical moments. To achieve this, she applies a progressive and sustained approach:
    - She trains him consistently over several months, focusing not only on performance but on discipline.
    - She gradually exposes him to pressure, increasing his emotional tolerance.
    - She reinforces self-control as a priority, recognizing that emotional stability matters more than raw ability.

  The first important moment occurred:
    - **'Skill-Based' system Strategy (Y1V5):** When she goes after Sudou after his outburst of anger, Suzune abandons her distant facade for the first time in nine years. She becomes vulnerable and transparent about her own history and desires, channeling that emotional connection to motivate Sudou to return to the competition and become her strategic ally.

- **Paper Shuffle plan (Y1V6):** At the start of the pairing exam, before enforcing any system meant to save everyone, Suzune is fully aware of her standing within the class:
    - She is not well-liked.
    - She is perceived as cold and authoritarian.
    - The class will not listen to her if she speaks from a position of superiority.

  Therefore, before explaining any plan, she adopts an approach that goes against her natural disposition: she offers a public apology, acknowledges her past mistakes, and bows to the class. This action is not meant to gain

sympathy, but to lower the group's emotional defenses, create a minimal emotional opening, and temporarily shift her image from "bossy" to "responsible." Suzune does not justify herself, does not play the victim, and deliberately endures the emotional discomfort of the act. She then chooses not to be the primary voice behind the plan. Recognizing that Hirata possesses emotional charisma—something she lacks—she avoids competing with him as she once did during the sports festival and instead employs indirect emotional facilitation:

- She uses him as an intermediary.
- She asks him to introduce and articulate her ideas.
- She merges her structural logic with his emotional warmth.

As a result, she influences the class more effectively by:

- Reducing initial resistance to her proposals.
- Increasing overall group acceptance.
- Preventing unnecessary conflicts that would have arisen from direct enforcement.

- **Trap Kushida Strategy (Y1V6):** Kushida actively seeks Suzune's expulsion. Her hostility is not circumstantial but emotional, driven by hatred, and she is willing to betray the class to achieve her goal. Faced with this profile, Suzune understands that attempting to punish her, reason with her, or appeal to her empathy would be futile.

  Instead, Suzune chooses to instrumentalize Kushida's abilities. To do so, she constructs an emotionally binding wager, with her brother acting as guarantor, fundamentally redefining the emotional consequences of the conflict. The purpose of this wager is not reconciliation, but to reframe the confrontation within a controllable structure, directly targeting Kushida's psychological pressure points:

  - Sustained pressure.
  - Compromised pride.
  - Fear of being exposed.
  - Fear of losing control over her image and the situation.

  In this way, Suzune does not eliminate Kushida's hatred; she redirects it into a structured framework, transforming it from a chaotic threat into a predictable and manageable factor.

- **Expose Yamauchi (Y1V10):** The class is emotionally fragmented, simultaneously strained by multiple internal pressures:
    - Collective guilt.
    - Fear of expulsion.
    - The formation of opposing factions.
    - Hirata being emotionally blocked and unable to act.
    - Sudō's impulsive and volatile behavior.
    - Kushida actively manipulating events from the shadows.

  In response, Suzune consciously and deliberately assumes the role of the "emotional villain" within the class. She does not seek approval or understanding; she prioritizes systemic stability over her personal image:
    - She accepts being hated if necessary.
    - She adopts a cold, firm, and unambiguous tone.
    - She positions herself as a judge of the process, not as a victim or an empathetic mediator.

  Suzune leverages the emotional impact of her presence to her advantage. She clearly understands that:
    - Her firmness generates psychological pressure.
    - Her cold logic provokes initial resistance.
    - That resistance can be strategically redirected.

  Rather than avoiding it, she uses this rejection to concentrate the class's diffuse anger onto a single target—Yamauchi—preventing the conflict from spreading and becoming uncontrollable. At the same time, she actively regulates the most unstable individuals in the group. The clearest examples are:
    - Sudō: direct confrontation to restrain his impulsivity.
    - Hirata: neutralization through logical exhaustion, avoiding a direct emotional clash.
    - Kushida: indirect humiliation, not to destroy her, but to reinforce her limits within the system.

  Through this approach, Suzune transforms an emotionally chaotic environment into a controllable structure, even at the cost of bearing the emotional burden of antagonism herself.

Personal ranking for the best EF feats:
Expose Yamauchi (Y1V10) > Paper Shuffle plan (Y1V6) > Sudou integration (Y1V2-Y2V8) > Trap Kushida Strategy (Y1V6) > ...

EQR/ER (Emotional Realization) -

- **She is herself (Y1V1-Y1V11.5):** Suzune begins the story with a rigid mindset of self-sufficiency. She firmly believes that individual effort alone is enough, holds an implicit disdain for less capable classmates, and assumes that bearing all responsibility by herself is not only possible but correct.

  Over time, this perspective gradually begins to fracture. Suzune comes to realize that she is not an all-powerful genius capable of carrying everything alone, that her emotional coldness creates unnecessary friction within the class, and that her emotional isolation is a genuine obstacle to reaching Class A.

  This change is neither sudden nor comfortable. It is not an impulsive shift in personality, but a slow, deliberate, and painful process of self-awareness. Suzune learns through failure, group resistance, and the accumulated weight of difficult decisions, ultimately internalizing that effective leadership is not about imposing oneself, but about integrating, coordinating, and sustaining others without losing coherence or authority. The importance moments:

  - **'Skill-Based' system Strategy (Y1V5):** Suzune experiences a key personal development milestone when she realizes her tunnel vision and her lack of talent for achieving Class A on her own. Furthermore, she recognizes Sudou's emotional shortcomings, understanding that his frustrations reflect his own ego-driven flaws.

Summary

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Summary

FSSQ Categories:

Social Skills -

Suzune is a strong judge and clear filters: she knows when to say what is necessary and when to remain silent. Furthermore, when she chooses to, she can hold smooth conversations with others, handle delicate situations with tact, and accurately read non-verbal cues and the overall atmosphere of a group.

- **Paper Shuffle planning (Y1V6):** Suzune demonstrates clear, progressive, and strategically adaptive communication across multiple interlocutors. She adjusts her discourse to the audience—whether addressing the class as a whole, key leaders, Kushida, Ryūen, or Sae—carefully selecting both tone and timing. She knows when to employ a public apology and controlled body language (such as a bow) to reduce resistance, and she can explain complex systems—pairings, scoring rules, and evaluation mechanisms—in a way that is accessible even to the least academically capable students.

- **Expose Yamauchi. (Y1V10):** Suzune confronts Yamauchi, restrains Hirata, responds to Sudō, and even engages in dialogue with Kōenji without losing control of the discussion, all while manipulating Kushida through her words. She maintains coherence, logical structure, and command over the flow of conversation in an environment where a single verbal mistake could make her the target of expulsion by the entire class.

- **ESE Planning (Y1V11):** She controls high-tension discussions—such as the dispute over Kiyotaka's praise points—redirects potentially dangerous conversations through strategic deception, explains complex rules in a clear and accessible manner, and demonstrates precise command of conversational timing, knowing exactly when to speak and when to cut a discussion short before it escalates.

Personal ranking for the best Social Skills feats:
ESE Planning (Y1V11) > Expose Yamauchi. (Y1V10) > Paper Shuffle planning (Y1V6) > 'Skill-Based' system Strategy (Y1V5) > ...

Social Awareness -

- **Hide VIP Strategy (Y1V4):** She demonstrated a keen understanding of the dynamic and political environment between the classes, knowing when to intervene publicly in the meeting to thwart Ryuuen's proposal.

- **Paper Shuffle planning (Y1V6):** Suzune consistently operates with a precise contextual reading of the social environment: identifying potential sources of resistance (the class, Kōenji, Kushida), understanding territorial dynamics in spaces such as the library, recognizing the psychological risks of forcing pairings, and anticipating the likelihood of external sabotage and information leaks.

- **Expose Yamauchi. (Y1V10):** At the start of the exam, Suzune anticipates the formation of factions, the possibility that Kushida will exploit the situation, the exact moment to intervene, and the emotional impact of the preceding silence. By doing so, she fully understands Class C's collective psychological state and precisely adjusts her timing to maximize the impact of her intervention.

- **ESE Planning (Y1V11):** Suzune consistently operates one step ahead of her environment. She immediately perceiving the system's "deception/bluff" nature by identifying collective discomfort (mental fatigue, reluctance to attend meetings), recognizing critical emotional states in key individuals (Hirata, Sudō, Ike, Shinohara), and detecting systemic anomalies, such as the early signs of Tsukishiro's sabotage.

Personal ranking for the best Social Awareness feats:
Expose Yamauchi. (Y1V10) > ESE Planning (Y1V11) > Paper Shuffle planning (Y1V6) > 'Skill-Based' system Strategy (Y1V5) > ...

Empathy -

- **Paper Shuffle planning (Y1V6):** Suzune identifies potential sources of resistance (the class, Kōenji, Kushida), understands territorial dynamics

within shared spaces—such as implicit control over areas like the library—recognizes the psychological risks of enforcing forced pairings, and anticipates the likelihood of external sabotage and information leaks.

- **Expose Yamauchi. (Y1V10):** Although her approach is often cold and rational, Suzune consistently demonstrates empathy. From the outset, she considers the emotional impact of expelling someone, protects Sudō in the long term by using him as a point of personal growth, and is able to understand Hirata's moral stance—even when she chooses to oppose it.

- **ESE Planning (Y1V11):** Suzune empathy is restrained, yet clearly present when strategically necessary. Suzune protects Kiyotaka's reputation and emotional stability, refrains from pressuring Hirata when she understands it would be counterproductive, accepts him without reproach after his recovery, and acknowledges her own emotional limitations by admitting that she is "not the right person" for certain roles.

Personal ranking for the best Empathy feats:
Expose Yamauchi. (Y1V10) > ESE Planning (Y1V11) > Paper Shuffle planning (Y1V6) > 'Skill-Based' system Strategy (Y1V5) > ...

Social Intuition -

- **Sudou integration (Y1V2-Y2V8):** She knew how to read the moment when Sudou needed space to reflect in Volume 2 (the trial with Class C) and when he required direct guidance to prevent him from committing infractions in later exams.

- **Paper Shuffle planning (Y1V6):** Although Suzune does not prioritize emotional empathy, she consistently demonstrates strategic empathy. She protects the lowest-performing students, recognizes the genuine fear of expulsion as a decisive psychological factor, and, after confirming Kushida's betrayal, deliberately chooses not to expel her, instead opting to control her and restrict her future influence. In addition, Suzune seeks out Ichinose to understand an alternative moral perspective, demonstrating ethical reflection beyond purely instrumental reasoning.

- **Expose Yamauchi. (Y1V10):** Even without direct initial evidence, Suzune concluded that Yamauchi had not acted alone, as he lacked the intellectual capacity to devise such a plan. From this, she deduced the presence of external intervention—specifically Sakayanagi's involvement—based on the prior connection she had formed with him. In addition, she identified Kushida's weakness throughout the exam: her reliance on a carefully maintained social façade.

- **ESE Planning (Y1V11):** Suzune displays an exceptional ability to read unexpressed intentions. She anticipates suspicions surrounding Kiyotaka, accurately interprets Kōenji's behavior and strategically corners him using his own ego, distinguishes between genuine events and decoys orchestrated by Class A. Not to mention, she detected the group's (led by Ike) fatigue and social discontent regarding workload and free time, restructuring the explanations of the rules to maintain class support.

Personal ranking for the best Social Intuition feats:
Expose Yamauchi. (Y1V10) > Paper Shuffle planning (Y1V6) > ESE Planning (Y1V11) > 'Skill-Based' system Strategy (Y1V5) > ...

Resource Management -

- **Level the 3 idiots Strategy (Y1V1):** Suzune brilliantly managed their most scarce resource: time. She transformed 10-minute breaks between classes into optimized micro-study sessions. Furthermore, she skillfully managed and delegated human resources, utilizing Kiyotaka and Kushida to cover teaching duties.

- **Fake Camera Strategy (Y1V2):** She efficiently managed and coordinated heterogeneous resources: Kanzaki's private points, Sotomura's technical knowledge, Ichinose's social status and charisma, and Kushida's network of contacts.

- **Hide Card Strategy (Y1V3):** She recognized Ike's practical talent for survival and arranged for Kiyotaka to persuade him to lead the group, also organizing efficient search teams to save food and points.

- **Paper Shuffle planning (Y1V6):** Suzune simultaneously and coherently manages human capital—tutors, academically strong and weak students, as well as external support—adapts schedules to students' actual capabilities, strategically controls physical spaces (the library, the use of Ichinose's group), regulates information flow by restricting access to critical questions, and knows when and how to leverage institutional authority (Sae, Manabu) as tactical support. In short, she efficiently managed the academic capital of Class D. She designed a scoring system by dividing the 40 students into specific ranges (students who had to score 0, 1, 80, or 85 points) to ensure stable pairings and prevent the worst averages from being left unprotected.

- **Expose Yamauchi. (Y1V10):** Nothing is wasted or revealed prematurely: Suzune waits for the optimal moment to act, taking into account the individual behaviors of all 39 students in Class C. At the same time, she leverages tactical support from Kōenji and even uses enemies like Kushida to deliver the final blow against Yamauchi, while positioning herself as an alternative target. Allies, neutrals, enemies, and even herself are all integrated as components of a single strategy aimed at achieving one objective.

- **ESE Planning (Y1V11):** Suzune optimizes student deployment without prematurely exposing key talents, carefully manages time, information, and group attention, avoids unnecessary expenditures—such as unproductive surveillance or inefficient espionage—and employs Kiyotaka only when his intervention is genuinely decisive. She maximized the efficiency of her class's resources by assigning each student to exactly the task where their individual abilities surpassed or equaled Class A.

Personal ranking for the best Resource Management feats:
ESE Planning (Y1V11) > Paper Shuffle planning (Y1V6) > Expose Yamauchi. (Y1V10) > 'Skill-Based' system Strategy (Y1V5) > ....

Social Cognition -

- **'Skill-Based' system Strategy (Y1V5):** She identifies the group dynamics of Class D: she anticipates that less able students will seek individual points at the expense of the group and understands how Hirata's leadership or loyalties to Kei affect decision-making in the classroom.

- **Kushida (Y1V1-Now):** She accurately interpreted the social repercussions of exposing Kushida to the rest of the classes, negotiating the silence of her own group and understanding how Kushida's "mask" would still function as an external defense.

- **Paper Shuffle planning (Y1V6):** Suzune designs complete social systems and reasons metacognitively about collective and individual behavior. She analyzes how her class thinks, how other classes act, how individuals react under pressure, and how incentives, loyalties, and betrayals emerge within a competitive environment. She understood the social dynamics of the class and the influence of factions (like Karuizawa's and the girls'). She knew exactly who to approach to sway votes without creating friction.

- **Expose Yamauchi. (Y1V10):** Suzune thinks in terms of social dynamics rather than isolated individuals, analyzing the entire class as a system. She can anticipate the roles each student will assume in a discussion: the moral leader in Hirata, the traitor in Yamauchi, the wildcard represented by Kōenji, and the pawn she can utilize in Kushida.

- **ESE Planning (Y1V11):** Suzune thinks in terms of social systems rather than isolated actions, accurately models how Sakayanagi and her own class will think, recognizes the psychological impact of each event, and integrates academic logic with social behavior to anticipate outcomes and refine her strategies. Furthermore, She understood the social landscape and the internal dynamics of the classroom. She knew how to respond to Sudou and Shinohara's questions, anticipating how the student body would react if she proposed Kiyotaka as commander.

Personal ranking for the best Social Cognition feats:
ESE Planning (Y1V11) > Expose Yamauchi. (Y1V10) > Paper Shuffle planning (Y1V6) > 'Skill-Based' system Strategy (Y1V5) > ....

Leadership -

- **D class upgrade (Y1V1-now):** Horikita's primary goal is to reach Class A—whether to earn her brother's recognition, as at the beginning of the story, or to prove herself, as in her current stage.

  The problem is that this goal is extraordinarily difficult.

  In their very first month, the class started with 0 class points, while the others held overwhelming advantages (Class C: 490, Class B: 650, Class A: 940). Their homeroom teacher not only failed to support them but actively sabotaged them, showing complete indifference. The system itself was designed to brand them as inferior.

  Class points are directly tied to private points—the money students use to live each month. With very few, or none at all as in the beginning, the class was forced to rely on low-quality free products, negatively affecting their health and overall performance. Moreover, in many special exams, having private points could determine victory or defeat.

  Clear examples include the Sports Festival, where changing team positions required 100,000 private points, and the Class Poll, where saving someone demanded 20 million. A system that claimed equality only widened Class D's disadvantage.

  The rival classes only compounded the difficulty. Class C, the closest threat, was ruled by a dictator, Ryuuen, turning them into a unified and aggressive force. They excelled physically, and their leader was cunning and ruthless enough to sacrifice even his own allies for a marginal gain.

  Class B was more friendly but no less formidable. Under Ichinose's charismatic leadership, they possessed absolute teamwork. While not

extreme in physical or intellectual ability, every member was above average, and their cohesion made them a wall difficult to overcome.

Finally, Class A. After resolving its internal power struggle, it fell under the control of Sakayanagi, a genius among geniuses, leading students considered elite even by elite standards.

With the system stacked against her and increasingly difficult rivals at every level, Horikita's challenge seemed impossible… and yet, none of these obstacles was her true problem.

Suzune's Class D was considered the worst Class D in the history of ANHS. It lacked clear leadership, had poorly defined roles, and suffered from slow, chaotic, or impulsive decision-making. There was an almost complete absence of planning and concrete goals, combined with poor communication, frequent unresolved arguments, and a low level of commitment to a shared objective.

Many of its members acted purely out of obligation, displaying a significant lack of discipline and consistency, and adopting individualistic attitudes that prioritized ego over collective results. In addition, there was a notable disparity in skills and knowledge, which led to excessive reliance on one or two students, alongside a clear lack of technical and strategic preparation and an inability to adapt to problems or unexpected changes.

This was further compounded by inefficient use of available resources, a tense, toxic, and demotivating environment, and the bad habit of blaming others for mistakes instead of taking responsibility. The lack of trust among members, combined with resistance to criticism and learning, resulted in unmet objectives or mediocre outcomes, the constant repetition of the same mistakes, a failure to learn from defeats, and ultimately the gradual disintegration of the class when faced with adversity.

They were the worst of the worst, something that inspired no confidence in Suzune. However, after realizing that she could not reach Class A on her own,

she understood that she had to take action to change the situation. (Go to Strategy Section)

Only in Year 1, Suzune transformed Class D from a chaotic, self-sabotaging group into a stable, organized class capable of sustained progress under clear leadership.

Relationship Management -

- **Paper Shuffle planning (Y1V6):** Suzune demonstrates the ability to preserve relationships even under high tension. She maintains cooperation with Hirata despite fundamental ideological differences, leverages Kushida without completely severing the relationship—avoiding premature expulsion—deliberately strengthens ties with Class B, and manages her relationship with Kiyotaka from a position of independence rather than reliance.

- **Expose Yamauchi. (Y1V10):** Suzune manages to create a scapegoat while simultaneously strengthening the class's future cohesion, reinforcing boundaries around Kushida, and securing Sudō's loyalty.

- **ESE Planning (Y1V11):** Suzune correctly prioritizes critical relationships. She maintains a functional but non-dependent relationship with Kiyotaka, manages Sudō and Kōenji without direct confrontation, avoids breaking ties with Hirata during his personal crisis, and successfully coordinates the class despite ongoing internal tensions.

Personal ranking for the best Relationship Management feats:
ESE Planning (Y1V11) > > Paper Shuffle planning (Y1V6) > Expose Yamauchi. (Y1V10) > 'Skill-Based' system Strategy (Y1V5) > ...

Influence -

- **Paper Shuffle planning (Y1V6):** Suzune's influence is exercised through structure and foresight rather than charisma. She secures compliance

without direct coercion, forces Kōenji to take a clear stance, keeps Kushida's behavior under control without expelling her, and indirectly constrains Ryūen's actions.

- **Expose Yamauchi. (Y1V10):** Suzune controls the final decision without imposing it directly or provoking active opposition. Even while making an unpopular choice, she succeeds in having the class adopt her narrative framework. She takes care Yamauchi loses all credibility, Kushida is forced to retreat, and Hirata is left without real support.

- **ESE Planning (Y1V11):** Suzune exerts influence through logic, precise timing, and contextual pressure. She compels Kiyotaka to accept the role of commander by shaping the collective perception of the Yamauchi case, steers group decisions without devolving into chaotic voting, and minimizes resistance without direct imposition.

Personal ranking for the best Influence feats:
D class upgrade (Y1V1-now) > ESE Planning (Y1V11) > Expose Yamauchi. (Y1V10) > Paper Shuffle planning (Y1V6) > 'Skill-Based' system Strategy (Y1V5) > ...

Self Awareness -

- **'Skill-Based' system Strategy (Y1V5):** She finally accepts that her main motivation (chasing her brother Manabu's shadow) had blinded her to the common good of Class D. Recognizing that she is not an "unbeatable genius," she radically re-evaluates her approach.

- **Paper Shuffle planning (Y1V6):** Suzune does not act from blind ego, but from continuous evaluation. She publicly acknowledges her past mistakes, learns from her failure at the sports festival, knows when to rely on others—such as Hirata or Kiyotaka—and accepts personal risk when directly confronting Kushida.

- **Expose Yamauchi. (Y1V10):** She acknowledges her emotional limitations, is aware of how much she has changed compared to her past self, and

understands that, at certain moments, she requires external validation—such as from Ryūen or Manabu—in order to act decisively.

- **ESE Planning (Y1V11):** Suzune demonstrates a clear awareness of her own strengths and limitations. She recognizes her emotional boundaries, particularly regarding Hirata, understands when to withdraw from direct control, and accepts that Kiyotaka is tactically superior in execution, adjusting her role accordingly.

Personal ranking for the best Self Awareness feats:
Paper Shuffle planning (Y1V6) > ESE Planning (Y1V11) > Expose Yamauchi. (Y1V10) > 'Skill-Based' system Strategy (Y1V5) > ...

Social Integration -

Throughout the entire first year, Suzune stops acting as an isolated observer and becomes a central figure accepted by the class. Her discourse is no longer seen as external or forced, but rather understood and followed by the majority, indicating that she has fully integrated into the class's decision-making core. She does not seek new friendships, but operates fully within the social system. For the last special exam of the year, Suzune shows that she is already fully integrated as a strategic axis of the class, is recognized as a reference figure and does not need external validation to operate.

- **Kushida (Y1V1-Now):** She openly acknowledged her own flaws, her selfishness in trying to save Kushida out of personal convention, and her lack of social skills compared to Kushida's natural talent for winning over people.

Influence Building -

- **Paper Shuffle planning (Y1V6):** Suzune turns strategic success into permanent legitimacy; she increases her authority after each phase of the plan, reduces the influence of Kushida and Ryūen, and consolidates her image as an indispensable leader.

- **Expose Yamauchi. (Y1V10):** Suzune does not merely wield influence; she accumulates it systematically. After this event, her words carry greater weight, her decisions face less resistance, and her role as leader becomes firmly established. Throughout the volume, she deliberately transforms latent influence into real authority over the class, evolving from a secondary strategist into a recognized leader. Simultaneously, she undermines Kushida's influence without expelling her, narrowing her future room for maneuver, while securing the tacit support of key figures such as Kōenji, Sudō, and part of Hirata's group.

- **ESE Planning (Y1V11):** Suzune constructs her influence gradually and without overt declaration. Each success reinforces her future legitimacy, neutralizes doubts about her leadership, and positions her as indispensable without ever needing to assert it explicitly.

Personal ranking for the best Influence Building feats:
ESE Planning (Y1V11) > Expose Yamauchi. (Y1V10) > Paper Shuffle planning (Y1V6) > 'Skill-Based' system Strategy (Y1V5) > ...

Social Engineering -

- **Fake Camera Strategy (Y1V2):** She regulated the behavior and dynamics among the first-year classes. By involving Class B in the operation, she strengthened the alliance between Class D and Class B while neutralizing the hostile move by Class C (Ryuuen).

- **Paper Shuffle planning (Y1V6):** Suzune converts each strategic success into lasting legitimacy. With every phase of the plan, she strengthens her actual authority, diminishes the influence of destabilizing actors such as Kushida and Ryūen, and solidifies her image as an indispensable leader.

- **Expose Yamauchi. (Y1V10):** Suzune redirects the course of the class by eliminating the corrupting agent, reordering internal hierarchies by positioning herself as the undisputed leader, setting a precedent with consequences, and reducing the influence of Class A over her class.

- **ESE Planning (Y1V11):** Redefine group behavior through implicit rules by designing events to force mass participation, trap Kōenji in a reputational snare, and turn an exam into a controllable system.

Personal ranking for the best Social Engineering feats:
Expose Yamauchi. (Y1V10) > ESE Planning (Y1V11) > Paper Shuffle planning (Y1V6) > 'Skill-Based' system Strategy (Y1V5) > ....

Self Management -

- **Level the 3 idiots Strategy (Y1V1):** Although Suzune is naturally antisocial and individualistic, she managed her social behavior to relate to people she intellectually detested/despised in service of her higher goal.

- **False Cameras Strategy (Y1V2):** Despite her solitary nature, she adapted to working in a multidisciplinary team with members from different classes, managing her role as Sudo's mentor/leader.

- **Hide Card Strategy (Y1V3):** She agreed to assume the role of leader of Class D to prevent it from falling into the hands of incompetent classmates (the "three idiots"), modulating her behavior to maintain the minimum cohesion required by the exam.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** She suppressed her personal pride by attributing plans or lies to herself in public to act as the "perfect smokescreen," demonstrating total control over her social behavior in front of the entire school.

- **Paper Shuffle planning (Y1V6):** Suzune never loses control of the public stage. Throughout the entire exam, she maintains consistent composure, adapts her behavior to the context—displaying humility, firmness, or calculated helplessness when required—and precisely controls the pace, tone, and timing of every action.

- **Expose Yamauchi. (Y1V10):** Suzune redirects the course of the class by eliminating the corrupting agent, restructuring the internal hierarchy, and

establishing herself as the undisputed leader. In doing so, she sets a clear precedent with tangible consequences and significantly reduces Class A's influence over her class, all while offering himself as a possibility for expulsion, she expelled a colleague and risked destroying the entire reputation he had worked to build over months.

Personal ranking for the best Self Management feats:
Expose Yamauchi. (Y1V10) > Paper Shuffle planning (Y1V6) > ESE Planning (Y1V11) > 'Skill-Based' system Strategy (Y1V5) > ....

Self Regulation -

- **Paper Shuffle planning (Y1V6):** Suzune demonstrates complete emotional regulation even under the direct threat of expulsion. She contains her emotions in confrontations with Kushida, displays desperation only when it serves a strategic purpose, and never reacts impulsively to provocation.

- **Expose Yamauchi. (Y1V10):** Suzune never loses control, even when attacking or being attacked. She consciously regulates her emotions (guilt, doubt, and pressure) and maintains full command over both her verbal conduct in front of the class and her body language.

- **ESE Planning (Y1V11):** Throughout the entire operation, Suzune exhibits an exceptionally high level of emotional regulation. She does not respond to provocation, manages stress during the decisive chess match, and maintains cognitive clarity even when she temporarily loses the strategic advantage.

Personal ranking for the best Self Regulation feats:
Paper Shuffle planning (Y1V6) > Expose Yamauchi. (Y1V10) > ESE Planning (Y1V11) > 'Skill-Based' system Strategy (Y1V5) > ...

Self Regard -

- **Paper Shuffle planning (Y1V6):** Suzune maintains a precise balance between individual and collective responsibility. She knowingly stakes her continued enrollment with full awareness of the consequences, avoids unnecessary self-sacrifice, yet accepts calculated risks when circumstances demand it, all while preserving her dignity and moral coherence.

- **Expose Yamauchi. (Y1V10):** Suzune values herself enough to put herself forward as a potential expulsion candidate, calming the class and granting them moral protection through her "sacrifice." By assuming the role of judge and publicly defending her judgment before everyone, she becomes virtually untouchable during the exam.

- **ESE Planning (Y1V11):** She possesses a solid, realistic, and strategic sense of self-worth. Suzune accepts calculated risks without underestimating or overestimating anyone, including herself, and safeguards her own position without sacrificing the group, thereby reinforcing her legitimacy as a leader.

Personal ranking for the best Self Regard feats:
Paper Shuffle planning (Y1V6) > Expose Yamauchi. (Y1V10) > ESE Planning (Y1V11) > 'Skill-Based' system Strategy (Y1V5) > ...

Carisma -

Suzune presence commands respect rather than closeness. Her influence is not born of charisma, but of logical consistency and the authority she builds through results. Even if she doesn't stand out for her natural charm, her honesty and determination command respect, and her ability to take the blame publicly enhances her image.

Aura -

Simply by standing at the podium, Suzune brings about immediate silence. Her presence creates tension in every student and a clear sense of inevitability, as if the outcome has already been decided. Her presence generates psychological pressure on allies and rivals. Not only that, it is also capable of inspiring those who observe

it, one case being Yukimura in Paper Shuffle. Yukimura understood that he couldn't continue acting selfishly towards the class, and if he wanted to reach Class A, he had to support them. It was something he understood when he saw Suzune's change at the sports festival, motivating him to help.

Cunning -

- **Paper Shuffle planning (Y1V6):** Suzune simultaneously deceives Ryūen and Kushida through the use of half-truths, calculated theatrics, and deliberate staging, steering both opponents into predetermined courses of action without them realizing they are being manipulated.

- **Expose Yamauchi. (Y1V10):** Suzune carries out a social deception without resorting to explicit lies, using a gradual exposure of information. Through verbal traps and indirect control of the discourse, she manipulates testimonies and turns Kushida's social prestige into a weapon against her.

- **ESE Planning (Y1V11):** Suzune manipulates key narratives (praise, the commander role), traps Kōenji by exploiting his pride, reads and counters bluffs from Class A, and anticipates institutional traps before they are set into motion.

Personal ranking for the best Cunning feats:
Paper Shuffle planning (Y1V6) > Expose Yamauchi. (Y1V10) > ESE Planning (Y1V11) > 'Skill-Based' system Strategy (Y1V5) > ...

Personal ranking for the best SQ categories feats:
Leadership > Social Awareness > Social Cognition > Social Engineering > Resource Management > Influence > Cunning > Social Intuition > Self Management > Self Regulation > Relationship Management > Influence Building > Social Integration > Social Skills > Self Awareness > Empathy > Aura > Self Regard > Charisma

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Summary

FSAQ Categories:

Composure -

Suzune possesses a remarkable ability to maintain her composure under any circumstances, whether facing betrayal, unexpected developments, or situations of extreme stress. Her emotional control allows her to think clearly and act rationally even when pressure is at its highest.

An example was the last special exam of the year, the final event. She was competing in a game whose rules she had only learned a week ago, facing an opponent with months of experience. She needed to gain an advantage or at least keep the game balanced so that Kiyotaka had a chance. A single misstep would mean throwing away all the effort her class had put into reaching Class C. On top of that, her opponent was trying to unsettle and distract her, yet she remained steady and focused on her goal until the very end.

- **Level the 3 idiots Strategy (Y1V1):** She remained calm and collected in the face of Yamawaki's insults and provocations in the library to prevent the incident from escalating into a physical fight that would result in Sudo's expulsion.

- **Hide Card Strategy (Y1V3):** She kept her cool and collected when confronted by Ryuuen (who tried to provoke and flirt with her), when dealing with Karuizawa's hysteria after the underwear theft, and when cornered by the internal collapse of Class D.

- **Hide VIP Strategy (Y1V4):** She remained calm and collected under situations of high psychological pressure caused by Ryuuen's hostile behavior, reacting coolly and without being intimidated.

- **ESE Planning (Y1V11):** She remained calm and focused when Hashimoto tried to unsettle her by talking and encroaching on her territory on the board, responding calmly and maintaining the tactical advantage.

Determination -

Once Suzune sets a goal, she pushes forward until the very end regardless of the circumstances. A clear example is the sports festival, where she continued competing despite having a broken leg. However, her greatest display of determination occurs during the uninhabited island exam.

For seven days on the island, Suzune remained as the card leader, enduring a worsening fever that exceeded 38°C, clouding both her vision and thoughts. Despite her deteriorating condition, she traversed the island gathering information, helped her class by collecting berries and branches, chased Ibuki through the forest, and fought her until she was defeated. Yet, even after all that, she refused to give up. She chose to stay on the island to prevent her class from losing points due to her departure.

- **Level the 3 idiots Strategy (Y1V1):** Her unwavering goal of achieving Class A led her to not give up on struggling students, overcoming the sudden change in the exam and exhausting every last resource (even defying the school system) to save Sudo.

- **Hide Card Strategy (Y1V3):** Despite suffering from a debilitating fever of up to 38°C for five consecutive days on a deserted island in extreme conditions, Suzune steadfastly refused to retreat or surrender. She remained focused on her goal of leading Class D to victory and protecting the leader card at all costs.

- **'Skill-Based' system Strategy (Y1V5):** She reaffirms her unwavering commitment to rise to Class A despite admitting that she lacks the natural talent of geniuses, willing to adapt all her methods in order to win.

Impulse Control/Management -

Suzune has great body control, for example when Ryuuen subjected her to constant psychological pressure in his search for the mastermind and the "VIP" of the Dragon Group. Even when he made inappropriate remarks about her, Suzune did not show the slightest opening, either verbally or through her body language.

Cognitive Discipline -

Suzune has had a well-structured daily routine since elementary school: she woke up at 6 a.m., groomed herself, had a balanced breakfast, and, precisely at 8, left for class. After class she would return home to do her homework and study and then go to sleep again and start a new day. Everything is cyclical due to its lack of interaction with the world. In the class, Suzune is not shaken by the introduction of a new special exam; instead, she analyzes the rules to find exploitable gaps and formulates strategies aimed at avoiding any losses within the class. However, when circumstances demand it and she must sacrifice someone, she is able to move forward while prioritizing the good of the majority. For example, Suzune set aside her personal feelings and, based on a logical judgment that best benefited the class, chose one of her classmates to be expelled. Even knowing she was ruining his future, she exposed him without hesitation.

- **Level the 3 idiots Strategy (Y1V1):** She filtered out distractions from her surroundings and the frustration caused by her classmates to focus strictly on intensive academic preparation and retention of key content.

- **Hide Card Strategy (Y1V3):** Even though the fever actively clouded her thoughts and reduced her cognitive ability to less than half of her usual performance, she forced her brain to stay focused on executing her concealment plan, investigating enemies, and interrogating Ibuki.

- **Hide VIP Strategy (Y1V4):** She kept her emotions, focus, and mental performance under control despite the stresses of the exam, mentally organizing the data and noting down the student lists by class upon returning to her room.

- **Expose Yamauchi. (Y1V10):** She maintained impeccable composure and serenity throughout the entire confrontation. Even when Hirata slammed his fist on the table in frustration, trying to intimidate or instill fear, Suzune remained calm, smoothed her bangs, and accepted the dissenting votes without flinching.

- **ESE Planning (Y1V11):** She maintained rigorous concentration and absolute mental control under the enormous pressure of defining 130 class points in her chess game against Hashimoto.

Perseverance -

Suzune is extremely stubborn. Once she sets her sights on something, she pursues it to the end regardless of how long it takes or who stands in her way. This is evident throughout the series: despite repeated defeats and setbacks, she never stops moving forward. Her determination to reach Class A drives her to press on without hesitation. In terms of long-term perseverance, her greatest example is spent 9 years chasing her brother's shadow, enduring his coldness as well as his physical, emotional, and psychological mistreatment.

- **'Skill-Based' system Strategy (Y1V5):** Despite suffering an injury deliberately caused by Kinoshita, being cornered in the cavalry battle by four Class C competitors, and finishing last in the three-legged race, she continued to compete to the limit of her physical strength.

Stress Tolerance -

Suzune is capable of effectively managing, regulating, and enduring high levels of stress under extreme pressure. The clearest example of this ability is shown during the island exam.

The Class D did not have enough points to properly compete in the class competition. Winning the first special exam or at the very least preserving as many points as possible, was essential not only to maintain a realistic chance of reaching Class A (Her main objective), but also to sustain their daily life and avoid relying solely on low-quality free goods. Despite suffering from a fever above 38°C that

clouded her thoughts, she faced a critical situation: the boys and girls were divided, her card had been stolen, the manual had been burned, and the other classes were ready to take points away after discovering her identity as the leader. She had been beaten until she fell, and without a doubt, her class would blame her for everything that had gone wrong. Yet, even under these circumstances, she managed to devise a solution to safeguard the few remaining points.

- **Hide Card Strategy (Y1V3):** She handled multiple simultaneous pressure points: keeping her illness hidden from 39 classmates and 3 enemy classes, protecting the leader card, investigating other classes, and maintaining control over troublesome members of her group.

Mental Fortitude -

Suzune's mental strength is what a leader should have. Not only was Suzune manipulated by her first friend in the Sudou case, but she was also beaten and broken physically, mentally, and psychologically on the island and during the sports festival because of Kiyotaka's own schemes. She suffered betrayal in both the Zodiac exam and the Sport Festival itself while dealing with the emotions and traumas of her classmate. Additionally, she had to be the direct cause of a classmate's expulsion and bear the responsibility for 38 students during the final exam, since her fellow leader was depressed. Despite falling and being defeated over and over again, and all while being rejected and ignored by the most important person in her life, Suzune always got back up and never gave up on her goal of reaching Class A.

- **Level the 3 idiots Strategy (Y1V1):** After learning that they had wasted an entire week studying the wrong material and being under overwhelming inner rage, Suzune maintained her outward composure and did not allow despair to affect the group's performance.

- **Hide Card Strategy (Y1V3):** She endured not only the physical pain of the disease, but also the psychological toll of knowing that her class was fractured, that Hirata was not acting efficiently, and that she herself had to bear the role of leader without showing weakness in front of rivals.

- **Hide VIP Strategy (Y1V4):** She maintained her composure under the constant pressure from Class C and Ryuuen's explicit threats without breaking down emotionally or revealing secrets.

- **'Skill-Based' system Strategy (Y1V5):** She suffers a psychological breakdown when Ayanokouji verbally shatters her pride and diminishes her vision. Far from giving up or succumbing to despair, she absorbs the blow, restructures her mindset, and acts immediately to win Sudou back.

Summary

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Summary

Miscellaneous Categories:

Perception/Observation -

- **Eyes perception:**
    - Suzune has the ability to instinctively sense when someone is looking at her.
    - Suzune analyzes everything she sees and wonders: why?
    - Suzune is able to decipher people's thoughts to a certain extent through their words, movements, and reactions, like an esper. This can be seen in how he is able to easily identify Kiyotaka's (false) thoughts, even when he makes no reaction, and even later with his real emotions.
    - She closely observed Ike and Yamauchi's nonverbal reactions to Suzune/Kushida to address their immediate motivations, and detected inconsistencies in Ayanokoji's attitude and excuses.
    - Suzune's perception extends to the entire class (In Japan, the standard size of a classroom historically designed to accommodate up to 40 people is 63 to 65 square meters, typically with dimensions of 7 x 9 meters.). She is capable of observing and processing individual micro-reactions even within a group setting. A clear example occurs when Sae announces Sudou's case: Suzune identifies Sakura's guilt solely through her immediate reaction, before any explicit evidence is presented.
    - Suzune's perception doesn't stop even if she's doing something else or her mind is elsewhere, for example, at the sports festival where As she read through the manual, she observed her classmates' reactions and started devising a strategy to minimize point losses.
    - In the Sudou Trial, she analyzed the physical map of the campus and the conditions of the special building, noting the sunlight hours, the orientation of the building at 3:40 PM, and the lack of surveillance in that sector.
    - Suzune's abilities are vast when she's not focusing on people, for example, during the Physical Education class, students from other classes watched Class D's practice from their windows, something

Suzune quickly noticed. However, she also observed that Class C's members weren't analyzing their opponents at all.
    - She observed Kinoshita's body language during the Sports Festival incident to determine her intentions.
    - Suzune is capable of analyzing environments with a high concentration of people and understanding their internal dynamics. A clear example appears in Volume 5, where she naturally identifies the factional divisions among second- and third-year students inside the closed gymnasium. Another instance occurs in Volume 6, when, during the exam period, she assesses the nearly full library and concludes that only about 10% of the space remained available for use.
- **Hear perception:**
    - Suzune analyzes and thinks about every word she hears, finding loopholes or strange things if there are any.
    - Suzune has the ability to hear the whispers in the classroom (63 to 65 square meters, typically with dimensions of 7 x 9 meters), especially without them speaking about her.
    - Suzune possesses a remarkable ability for voice recognition. A clear example occurs in Volume 3: despite suffering from a 38 °C fever, being semi-conscious from exhaustion after running through a dark jungle, and having lost a physical confrontation with Ibuki, she was still able to accurately recognize Ryuuen's voice, including if he whispered and that by that point, she had only heard him voice twice: once in the rain and once on the same island.
- **Touch Perception/Smell perception:**
    - Suzune couldn't help but marvel at the VR game's realism. There was a smell of trees coming from somewhere, and although her body looked the same, the only difference was the clothes she was wearing. It felt like she was in the real world.
- **Taste Perception:**
    - Suzune is capable if an ingredient is of quality when eating a meal

Personal ranking for the best Perception/Observation feats:
Eyes perception > Hear perception > Touch Perception/Smell perception > Taste Perception

Knowledge/Academics -

Suzune is an exceptionally capable student, excelling both academically and physically. She is skilled in various academic subjects, individual sports, piano, and cooking. Additionally, as an avid reader, she possesses extensive knowledge in areas such as social relationships, the body language, the zodiac animals, and philosophy.

Methods -

- **Club's ghost member Tactic (Y1V1):** Recruiting numerous members and keeping them as ghost members is an effective tactic to increase the budget and maximize profits in a club.

- **Food Trap 1/2 (Y1V1):** Deliberately cuts options and creates an implicit debt. By doing so, she establishes a psychological obligation that she later exploits to compel him to cooperate and work for her when needed.

- **Fake study group (Y1V1):** Chooses a selective investment based on an academic cost–benefit analysis, prioritizing the class's overall outcome over indiscriminate support.

- **Level the 3 idiots Strategy (Y1V1):** Exploited the gaps within the system's rules and optimized the process to reach her objective safely. By steering both allies and enemies toward outcomes that benefited her, she made their own decisions work in her favor.

- **Sudou integration (Y1V2-Y2V8):** Turns one of the class's greatest weaknesses into one of its strongest assets, shaping it to benefit the group while ensuring its loyalty to her leadership.

- **D class upgrade (Y1V2-now):** Restructured the worst Class D in ANHS history into an organized team with a clear and functional chain of command, explicitly aimed at advancing toward Class A, protecting them and making it stronger through education.

- **Sudou Trial (Y1V2):** Uses Legal-rational pressure via information asymmetry to dismantle Class C's narrative by systematically exploiting their weaknesses and forces a strategic break that halts their momentum and neutralizes their advantage.

- **Class B Alliance (Y1V2-Y1V11.5):** Established a cooperation and non-aggression alliance with the second-strongest class.

- **False Cameras Strategy (Y1V2):** She designed a highly rigorous 4-step sequential procedure (Purchase -> Installation -> Appointment by Kushida -> Confrontation by Ichinose/Kiyotaka) that guaranteed the desired objective.

- **Hide Card Strategy (Y1V3):** Hiding the card in plain sight, under layers of deception and protection.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** Conceals her greatest weapon while exploiting the influence earned by her own achievements.

- **Hide VIP Strategy (Y1V4):** Conceals the VIP to force a one-sided victory, structuring the situation so that only her class gains points while all others are effectively neutralized.

- **Sudou Carry Tactic (Y1V4.5):** Use your greatest weapon to the fullest.

- **'Skill-Based' System Strategy (Y1V5):** Prioritizing the most athletic students, they needed to form the best possible combinations to ensure victory and fully utilize their potential.

- **Race with Manabu (Y1V5):** Uses the sincerity of her emotions as a means of persuasion to convince both Sudou and Hirata to let her race against Manabu, appealing not to cold logic, but to the honesty of her feelings.

- **Sudou MVP (Y1V5):** Places a motivated Sudou at the forefront not only to improve the class's athletic performance, but to secure MVP points.

- **Confession recording strategy (Y1V5):** Manipulated enemy into confessing and recorded that confession to use it later as leverage for blackmail and control.

- **Trap Kushida Strategy (Y1V6):** Neutralizes her enemy and forces her to become her ally while eliminating an external threat and ensuring the protection of her class.

- **Paper Shuffle planning (Y1V6):** Class-level academic redistribution to control pairing outcomes.

- **MTC group girls Strategy (Y1V8):** Uses Kushida as an intermediary to relay their concerns and handle group issues without exposing herself directly.

- **MTC Suzune plan (Y1V8):** Forms an alliance to ensure that the weakest members of her class are paired with the strongest students from the other class.

- **Expose Yamauchi. (Y1V10):** Uses a traitor as a scapegoat, redirecting all blame onto them in order to protect a truly skilled student and prevent a strategic loss for the class.

- **Kiyotaka's self-proposal (Y1V11):** Exploits the class's confusion to pressure the otherwise inactive weapon into nominating himself.

- **Class D Basket Strategy (Y1V11):** Control tempo and morale by staging power escalation, rather than front-loading maximum strength.

- **Typing/Archery Strategy (Y1V11):** Select competitive formats that isolate individual specialization while structurally suppressing external interference.

- **Anti-Class A Tests Strategy (Y1V11):** Prepare multiple internally coherent response paths in advance for a luck-dependent system, allowing the commander (Kiyotaka) to select the optimal course once uncertainty resolves.

- **FMA Strategy (Y1V11):** Maximize winning probability in an environment where direct control over a key asset (Kōenji) is unreliable, by pairing a high-ceiling but uncontrollable actor with a stable, controllable fallback.

- **ESE Planning (Y1V11):** Outcome optimization through event probability analysis and role specialization.

  Personal ranking for the best Methods feats:
  D class upgrade (Y1V2-now) > Trap Kushida Strategy (Y1V6) > ESE Planning (Y1V11) > Expose Yamauchi. (Y1V10) > Kiyotaka's self-proposal (Y1V11) > Class B Alliance (Y1V2-Y1V11.5) > Skill-Based' System Strategy (Y1V5) > Sudou Trial (Y1V2) > Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5) > Paper Shuffle planning (Y1V6) > MTC Suzune plan (Y1V8) > Sudou integration (Y1V2-Y2V8) > Anti-Class A Tests Strategy (Y1V11) > MTC group girls Strategy (Y1V8) > FMA Strategy (Y1V11) > Hide Card Strategy (Y1V3) > Level the 3 idiots Strategy (Y1V1) > Class D Basket Strategy (Y1V11) > Fake study group (Y1V1) > Food Trap 1/2 (Y1V1) > Typing/Archery Strategy (Y1V11) > Race with Manabu (Y1V5) > Sudou Carry Tactic (Y1V4.5) > Club's ghost member Tactic (Y1V1)

Deduction -

- **Kushida class (Y0):** Deduced that Kushida was responsible for destroying her class based on rumors he overheard in whispers, even though the school went to great lengths to conceal it.

- **Counter Operation friendship (Y1V1):** Deduce Kushida's entire plan and her possible motivations.

- **Sudou Trial (Y1V2):** Deduce the Class C plan and intentions

- **Hide Card Strategy (Y1V3):** Deduce Ibuki's true mission was not to compete or endure the exam, but to sabotage Class D while enduring a fever of 38 °C. Upon returning to the ship and seeing that the class greeted her like a hero, she instantly deduced that Kiyotaka had transferred the island exam credit to

her to maintain his own peaceful life. She also deduced that the theft of the card and the burning of the manual were connected.

- **Karuizawa (Y1V4):** Kiyotaka asks a lot of questions about Karuizawa, and Suzune deduces that Kiyotaka is going to do something to make her his "ally."

- **Hide VIP Strategy (Y1V4):** Based on concrete premises (such as the appointment time and the list of students in each group), she correctly concluded the structure of the exam and inferred that no member of Class D sent the final email by checking the lack of notifications in her group. In short:
    - P1: Every student received an official notification with a specific meeting time and assigned classroom.
    - P2: Kiyotaka's assigned meeting time was strictly different from Suzune's assigned time.
    - C1: The school is not conducting a single unified session; the exam is split either by gender or into distinct smaller groups.
    - P3: Kiyotaka's meeting confirmed the presence of students from different classes and genders in a single room.
    - C2: The exam is structured around multi-class cross-functional groups.

- **Zodiac Exam Analysis (Y1V5):** Deduce the mechanics of the 'VIP' search, which had been conducted in mixed teams divided into 12 groups.

- **'Skill-Based' system Strategy (Y1V5):** She deduces from the rule gap specified by Sae how the school would handle absences/substitutions and the point cost involved and deduce the participation chart that had been leaked by a traitor, that Sudou had been deliberately provoked by Ryuuen, and that Ryuuen had even sacrificed a capable student just to injure her.

- **Kushida intentions (Y1V5):** Deduced the true reason behind Kushida's betrayals: expelling her. She assumed that Kushida wanted to keep her secret buried in the dark so she could live her ideal school life, deceiving everyone.

- **Paper Shuffle exam (Y1V6):** Concluded that the upcoming exam would determine partnerships based on students' scores, pairing the most capable ones with those who performed the worst.

- **Trap Kushida Strategy (Y1V6):** Suzune started from concrete premises: Kushida wants her expulsion at all costs; the only way to achieve this in this exam is for Suzune to get a lower grade in a selected subject; for this, Kushida needs the answers from Class C. She will inevitably deduce that Kushida will make a deal with Ryuuen to exchange the questions.

- **X Strategy (Y1V7):** Concluded that Ryuuen had completely lost interest in her and was now focusing all his attention on the mastermind and deduced that Kiyotaka already had everything planned to protect himself.

- **Expose Yamauchi. (Y1V10):** From the proven fact that Yamauchi did not possess the ability or intelligence to organize such a large voting group on his own, she logically deduced the existence of an external agent (Sakayanagi from Class A) guiding his actions. Furthermore, deduced Kiyotaka had influenced her brother to guide Suzune, but she realized that she wouldn't get anything else from him

- **ESE Planning (Y1V11):** Suzune immediately deduced from the rules set by Sae that 5 out of the 10 recorded events were bluffs designed to deceive the opponent. Furthermore, she deduced that the Class A event structure aimed to force the competition toward average academic ability, neutralizing the commander's intervention.

- **Sakayanagi and Kiyotaka relationship (Y1V9/Y1V10/Y1V11.5):** Deduced that there was at least a one-sided history between Sakayanagi and Kiyotaka that went back to their childhood, but she couldn't prove it.

Personal ranking for the best Deduction feats:

Sakayanagi and Kiyotaka relationship (Y1V11.5) > Zodiac Exam Pattern (Y1V5) > Kushida intentions (Y1V5) > Ryuuen's strategy for the sports festival (Y1V5) > X Strategy (Y1V7) > Kiyotaka "Class Poll" manipulation (Y1V10) > Sudou Trial (Y1V2) > Paper Shuffle exam (Y1V6) > Kushida class

(Y0) > Karuizawa (Y1V4) > Hide Card Strategy (Y1V3) > Counter Operation friendship. (Y1V1)

Improvisation -

- **Sudou Trial (Y1V2):** Managed to corner Class C and forced their homeroom teacher to request a settlement, one in which the consequences for Sudou would be significantly reduced. However, Suzune was not willing to settle for a partial outcome. Instead of accepting the arrangement, she deliberately steered the situation to force a one-day interim period.

  That extra day was not merely a delay, but a critical window she used to develop and refine the strategy she had already envisioned—a strategy aimed not only at minimizing losses, but at securing a decisive victory.

- **Kiyotaka's self-proposal (Y1V11):** Suzune needed Kiyotaka to take on the role of class commander. When Sudou stood up demanding an explanation, Suzune seized the opportunity and steered the situation to force Kiyotaka to nominate himself as commander, framing it as a necessary step to clear his name and restore the class's trust.

  Personal ranking for the best Improvisation feats:
  Kiyotaka's self-proposal (Y1V11) > Sudou Trial (Y1V2)

Induction -

- **Lost Points (Y1V1):** Calculating how many points were deducted for talking or arriving late to class. As she recorded the infractions.

- **Hirata Analysis (Y1V3):** Suzune explained why she couldn't trust Hirata, she saw him as two-faced, much like Kushida, though in a slightly different way.

- **D class upgrade (Y1V2-now):** Suzune suspected that at some point there would be a special exam dedicated to academics.

- **MTC Suzune plan (Y1V8):** Understands even though she is respected, the girls will not approach her even if they have a problem.

- **Kei and Hirata's breakup (Y1V9):** Kiyotaka's involvement in Kei and Hirata's breakup

- **Sakayanagi and Kiyotaka relationship (Y1V9/Y1V10/Y1V11.5):** Suzune deduces that Sakayanagi's failure was the product of deliberate overexposure. Suzune identifies the predictable nature of the outcome, which generates a methodical doubt in her as to whether this mistake by the genius of class A was a distraction maneuver within a larger plan orchestrated by someone else.

  Personal ranking for the best Induction feats:
  Zodiac Exam Pattern (Y1V4) >D class upgrade (Y1V2-now) > Hirata second face (Y1V3) > MTC Suzune plan (Y1V8) > Lost Points (Y1V1) > Kei and Hirata's breakup (Y1V9) > S-System (Y1V1)

Abduction -

- **S-System (Y1V1):** Over the course of a month, Suzune managed to deduce several key aspects of the S-System based on various clues she observed:
  - They would not receive another 100,000 points the following month.
  - The number of points would decrease due to her classmates' behavior and performance. The other classes would earn more points than them.

- **D class upgrade (Y1V2-now):** Identified key issues that needed to be addressed to upgrade:
  - Reducing tardiness
  - Minimizing classroom chatter
  - Ensuring everyone passed the exams
  - The Other classes
  - Physical improvement
  - Create a class unit
  - Dealing with external and internal threats.

- **Level the 3 idiots Strategy (Y1V1):** She inferred that Kiyotaka was the true architect behind the acquisition of the past exams handed out by Kushida, formulating the most probable hypothesis about her partner's true ability.

- **Sudou Trial (Y1V2):** Identify Sae's true ambition to reach Class A.

- **Hide VIP Strategy (Y1V4):** The first thing Suzune did was gather information, so she messaged Kiyotaka and found out that his assigned time was different from hers. From this, she reached two conclusions:
    - It was possible that the exam would separate boys and girls.
    - It was also possible that it was a group-based exam.

  Suzune confirmed her second suspicion when Kiyotaka provided her with the information he had obtained from his meeting. She literally formulated the most probable hypotheses with incomplete information at the beginning of the exam (deducing whether it was a gender-based or group-based exam) and at the end (inferring how Ryuuen discovered the VIP mechanics) and abducted that Kushida deliberately leaked her own identity as a "VIP" after noticing the incongruity between her lack of ambition for victory and the resulting benefit to Class D.

- **'Skill-Based' system Strategy (Y1V5):** Observing the inactivity and evident lack of training of Class C from the windows during practice, Suzune sensed that Ryuuen was not competing in traditional sporting terms, but preparing an unconventional strategy of interference or sabotage.

- **The idiot trio (Y1V6):** To find out why the idiot trio abandoned Kiyotaka

- **Trap Kushida Strategy (Y1V6):** Upon noticing the complete absence of visible Class C study groups in the library during the preceding days, Suzune inferred that Class C was not studying in a conventional manner, the most likely hypothesis being that Ryuuen was fully relying on a method of cheating or leaking information through a traitor.

- **Kiyotaka Analysis (Y1V1-Y1V11.5-Now):** Upon seeing Kiyotaka's grade, Suzune immediately deduced that he was holding back.

- **Invitation to the Student Council (Y1V7.5):** Realizes that it is yet another of his schemes. In order to avoid getting involved, she refuses the offer, even when Kiyotaka attempts to persuade her by using her own brother.

- **Expose Yamauchi. (Y1V10):** Upon observing the clues left by Chabashira during the explanation of the exam rules, she concluded that the school was seeking to force an intentional expulsion in that generation to test them. Furthermore, she abduce the scheme by Sakayanagi to undermine Class C.

- **Sakayanagi and Kiyotaka relationship (Y1V9/Y1V10/Y1V11.5):** In Y1V11 Suzune uses deduction to rule out chance (if A is a genius and B is a valuable resource, A doesn't give B to a stranger) and then employs abduction to theorize the existence of a hidden relationship between Kiyotaka and Sakayanagi.

- **ESE Planning (Y1V11):** With incomplete information about the events that Class A would choose, she abduced that their inclusion of physical events was a bluff and that they would concentrate their true power on tests of medium/high academic participation. Furthermore, Hirata was in a state of depression. Suzune knew it was better to leave him alone with his thoughts, as approaching him directly could be counterproductive.

  Personal ranking for the best Abduction feats:
  Kushida intentions (Y1V4.5) > Sakayanagi rumor-spreading strategy (Y1V9) Zodiac Exam Winner (Y1V4) > D class upgrade (Y1V2-now) > Invitation to the Student Council (Y1V7.5) > S-System (Y1V1) > Zodiac Exam (Y1V4) > Expose Yamauchi. (Y1V10) > Kiyotaka Analysis (Y1V1-Y1V11.5-Now) > ESE Planning (Y1V11) > Sudou Trial (Y1V2) > The idiot trio (Y1V6) > Level the 3 idiots Strategy (Y1V1)

Intuition -

Nearly all of her decisions are guided by intuition, which demonstrates that she possesses an exceptionally sharp intuitive sense.

- **Kushida Analysis (Y1V1-Now):** Suzune was able to intuitively interpret Kushida's intentions and plans, as well as her true nature.

- **Hide VIP Strategy (Y1V4):** She had a precise intuition that, although the plan to hide the VIP seemed to have worked on paper, something had gone wrong and they had lost the test.

- **Kiyotaka Analysis (Y1V2-Now):** To sense whenever Kiyotaka is involved in a problem and his participation in its creation or solution. Example:
    - **Expose Yamauchi (Y1V10):** To sense that everything that was happening, especially the issue with his brother, was influenced by Kiyotaka.
    - **Sakayanagi and Kiyotaka relationship (Y1V9/Y1V10/Y1V11.5):** To suspect that Kiyotaka was responsible for spreading the rumors to counter Sakayanagi

- **ESE Planning (Y1V11):** Suzune was able to sense the School (Tsukishiro's) intervention and the hole he could use to affect them from the explanation of the rules

- **VR game (Y1V11):** Intuitively learned how to play a VR RPG that brought real-life skills into the game without any prior gaming experience.

  <u>Personal ranking for the best Intuition feats:</u>
  ESE Planning (Y1V11) > Kiyotaka Analysis (Y1V2-Now) > Kushida Analysis (Y1V1-Now) > VR game (Y1V11)

Problem Solving -

- **Level the 3 idiots Strategy (Y1V1):** She resolved multiple unforeseen crises: the initial refusal to study, the conflict with Class C in the library, the drastic modification of the assessment syllabus, and Sudo's final failure by a single point in English.

- **Sudou integration (Y1V2-Y2V8):** Turn the student with the worst grades and the biggest behavioral issues into a model student and the strongest weapon of the class.

- **D class upgrade (Y1V2-Y1V11.5-now):** Turn the worst Class D in ANHS history into a functional and competitive team.

- **Sudou Trial (Y1V2):** Avoid demerits for Sudou

- **False Cameras Strategy (Y1V2):** Avoid demerits for Class D, resolve the core issue, prevent future repercussions, reform Sudou, and make the enemy pay the price.

- **Sudou Carry Tactic (Y1V4.5):** Ensured winning the bet against Ichinose and her classmates.

- **Paper Shuffle planning (Y1V6):** Secure a complete victory for Class D, prevent dual expulsions, neutralize the traitor and turn them into a usable asset, increase class points, improve relations with Class B and carry out her revenge against Ryuuen.

- **MTC Suzune plan (Y1V8):** Avoid expulsions in MTC.

- **Expose Yamauchi (Y1V10):** To make the most useless student in the class and a traitor the scapegoat in order to avoid losing someone.

- **Kiyotaka's self-proposal (Y1V11):** Force Kiyotaka to take the role of commander, placing the most capable student, and the holder of a protection point, at the forefront to maximize the chances of victory and prevent expulsions.

  Personal ranking for the best Problem Solving feats:
  D class upgrade (Y1V2-Y1V11.5-now) > Paper Shuffle planning (Y1V6) > Expose Yamauchi (Y1V10) > False Cameras Strategy (Y1V2) > MTC Suzune plan (Y1V8) > Kiyotaka's self-proposal (Y1V11) > Sudou integration

(Y1V2-Y2V8) > Sudou Trial (Y1V2) > Level the 3 idiots Strategy (Y1V1) > Sudou Carry Tactic (Y1V4.5)

Pattern Recognition/Connecting The Dots -

- **Kiyotaka Analysis (Y1V1-Y1V11.5-Now):** See through Fake Persona
- **S-System (Y1V1):** Partially solve the S-System
- **Counter Operation friendship. (Y1V1):** Seeing through Kushida's plans.
- **Level the 3 idiots Strategy (Y1V1):** She put two and two together by discreetly following Kiyotaka when he used the excuse of going to the bathroom, linking his conversation with Chabashira and the previous acquisition of old exams through Kushida.
- **Sudou Trial (Y1V2):** To find the truth behind Sudou's case.
- **Sae intentions (Y1V2):** That Sae actually wants Class A
- **Special Exams (Y1V4/Y1V5/Y1V6/Y1V8/Y1V10/Y1V11):** Analyze the exam and predict what it will be like.
- **Hide Card Strategy (Y1V3):** She filtered out the pain, dizziness, and disorientation caused by the high fever to continue processing test data, assessing suspects, and making real-time decisions.
- **Hide VIP Strategy (Y1V4):** By analyzing the timings of the initial messages, she quickly deduces the dynamics of the exam's separation. Later, she connects the lack of emails from Class D with the speed of global notifications to deduce Ryuuen's method of victory.
- **Zodiac Exam Pattern (Y1V5):** Deduce the mechanics of the 'VIP' search, which had been conducted in mixed teams divided into 12 groups.

- **Kushida intentions (Y1V4.5-Y1V6):** Suzune analyzes and interprets Kushida's intentions, then strategically counters them to force her to work in her favor.

- **D class upgrade (Y1V2-now):** Memorize the behavior patterns of all members of class D

- **'Skill-Based' system Strategy (Y1V5):** She recognized beforehand Sudou's impulsive behavior when provoked by Ryuuen, having accurately predicted the possibility of his physical outbursts if his participation was not managed.

- **Ryuuen behavior (Y1V5):** To find out Ryuuen's thought pattern and how he would act in the face of the special exams

- **Sakayanagi behavior (Y1V9):** To find out Sakayanagi's thought pattern and how he would act in the face of the special exams

- **Ichinose behavior (Y1V9):** To find out Ichinose's thought pattern and how he would act in the face of the special exams

- **Expose Yamauchi (Y1V10):** Finding the relationship between Sakayanagi and Yamauchi.

- **Sakayanagi and Kiyotaka relationship (Y1V11.5):** Discovering that Kiyotaka and Sakayanagi are connected.

Personal ranking for the best Pattern Recognition/Connecting The Dots feats:

Sakayanagi and Kiyotaka relationship (Y1V11.5) >= Zodiac Exam Pattern (Y1V5) > D class upgrade (Y1V2-now) >= Kushida intentions (Y1V4.5-Y1V6) > Ichinose behavior (Y1V9) > Ryuuen behavior (Y1V5) > Kiyotaka Analysis (Y1V1-Y1V11.5-Now) > Sakayanagi behavior (Y1V9) > Special Exams (Y1V4/Y1V5/Y1V6/Y1V8/Y1V10/Y1V11) > Expose Yamauchi (Y1V10) >= Sudou Trial (Y1V2) >= Sae intentions (Y1V2) > Counter Operation friendship. (Y1V1) > S-System (Y1V1)

Learning Ability -

- **Academics (Y1V1-now):** Suzune is able to maintain her position among the students with the best academic performance.

- **Chess Feat (Y1V11):** The time it takes to become good at chess depends on dedication and the skill level one wants to reach.

  The usual average is to gain 100 points in a few months for players with 800-1000 elo. Players with a rating of 1600 to 2000 may take 4 years or more to gain 100 points. To master any skill, 10,000 hours of practice are needed. GMs practice 20 hours per week on average, which equals 500 weeks or 10 years.

  Hashimoto had been playing chess for months. Among Class A and the school's elite, he was the best and Sakayanagi's personal student, a genius nad a great master who had been playing for over 8 years.

  This would put him above 1000 elo at the very least and a maximum of 1500 elo for being an elite. However, Suzune managed to surpass him completely in a week **(If we subtract her 8 hours of sleep per day, the 8 hours of classes, the time spent on daily activities such as cooking, eating, bathing, or changing clothes, and also remove her daily hour of studying with Sudou, with the class, and individually, Suzune would be left with approximately 2 free hours per day to practice with Kiyotaka. Over the course of a week, that would amount to about 14 hours.)** achieving an elo of 1100-1600 without ever touching a chess piece and have no previous experience with any similar game.

- **Sudou integration (Y1V2-Y2V8):** She learned to teach and tutor by adapting her pedagogy to someone with severe academic deficiencies, optimizing Sudou's study time to focus only on the topics that maximized his OAA score.

- **She is herself (Y1V1-Y1V11.5):** Throughout the series, Suzune undergoes continuous growth and self-improvement. By the end of the first year, she had gained substantial experience as the leader of Class D, successfully transforming what was considered the worst class into a functional and

organized unit. Along the way, she learned how to identify and deal with different types of adversaries: a two-faced manipulator like Kushida, a violent and unpredictable opponent like Ryuuen, and a genius-level like Sakayanagi or a traitor like Yamauchi.

Personal ranking for the best Learning Ability feats:
Chess Feat (Y1V11) > She is herself (Y1V1-Y1V11.5) > Academics (Y1V1-now)

Memory -

Suzune has a good memory capacity, being able to remember all the things that have caught her attention with such clarity.

Decision Making -

- **Counter Operation friendship. (Y1V1):** Avoid Kushida and avoid trouble
    - Avoid Kushida to Kushida.

- **Fake Study Group (Y1V1):** Abandon saving the "idiot trio" unless they prove salvageable.
    - Avoids wasting time and resources
    - Protects class average and her long-term goal (Class A)

- **Level the 3 idiots Strategy (Y1V1):** Save and increase the academic knowledge of the three idiots
    - Avoid future setbacks
    - Raise the class's academic level
    - Ensure they pass the midterms
    - Earn their loyalty

  Furthermore, she made the tactical decision to intentionally lower Sudo's rating in previous activities to adjust her average margin and structure her salvation plan.

- **Sudou's point buying strategy (Y1V1):** Use your points to save Sudou.
    - Don't lose a future weapon of the class.

    - Don't lose class points.

- **D class upgrade (Y1V2-now):** Train Class D.
    - The class stops self-sabotaging
    - No unnecessary expulsions
    - Average academic level increases
    - Clear leadership is established
    - A stable foundation for Year 2 is formed

- **Sudou Trial (Y1V2):** Rejecting the agreement and avoiding the consequences
    - Corrects Sudō's behavior permanently
    - Prevents repeated future crises
    - Converts a liability into an asset

- **Class B Alliance (Y1V2-Y1V11.5):** To turn a rival into an ally and maintain a low-profile, non-aggression alliance.
    - Gains indirect support and information
    - Avoids unnecessary hostilities
    - Creates long-term flexibility

- **False Cameras Strategy (Y1V2):** Deceiving Class C members.
    - Prevent expulsion, suspension and class point loss
    - Teach Sudou a lesson for the future.
    - The mastermind behind Class C revealed it.
    - Make Class C pay for all the problems of the trial with their own private points
    - strengthen their relationship with Ichinose

  Furthermore, she decided to delegate the task of direct execution to the most suitable profiles (Ichinose and Ayanokoji) while she assumed internal control of Sudo in the student council, maximizing the benefit for her class.

- **Hide Card Strategy (Y1V3):** Hide leader card
    - Maintained operational leadership after being exposed
    - Kept the leader card secure for the majority of the exam

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** Allows Kiyotaka to remain publicly underestimated and refrains from exposing his true capabilities.
    - Maintains access to a decisive trump card.
    - Avoids direct pressure on herself as the “strongest”.
    - Enables deniability and indirect victories.

- **Hide VIP Strategy (Y1V4):** Prioritizes secrecy and compartmentalization
    - Win in the dragon group

- **'Skill-Based' system Strategy (Y1V5):** She firmly chose to prioritize the collective score of Class D for promotion within the school, sacrificing short-term individual incentives in favor of the structural benefit of the group. Furthermore, she trust Sudō
    - Secures competitive viability in physical events.
    - Converts a liability into a contributor.

- **Confession recording strategy (Y1V5):** Record Ryuuen and use it for blackmail
    - Protects herself and the class socially.
    - Weakens enemy leverage

- **Trap Kushida Strategy (Y1V6):** Kushida Neutralization
    - Neutralized Kushida’s hostility and ongoing sabotage
    - Prevented internal information leakage
    - Forced Kushida into conditional cooperation without expelling her
    - Secured Class D’s advantage in the exam and increased Class Points

- **Paper Shuffle planning (Y1V6):** Face Class C deliberately and allow Kushida’s betrayal to occur under control.
    - Forced Kushida into conditional cooperation without expelling her
    - Defeats Ryūen
    - Saves all class members

- **MTC group girls Strategy (Y1V8):** Using Kushida as an intermediary
    - It makes her more trustworthy with the class.
    - It improves communication.

- **MTC Suzune plan (Y1V8):** Join with class B to pass
    - Protects weaker Class D members
    - Improves morale and stability during a high-stress environment.
    - Strengthens ties with Class B

- **Expose Yamauchi. (Y1V10):** Publicly expose Yamauchi as a traitor and designate him as the class's expulsion target during the Class Poll.
    - Eliminates an internal threat permanently.
    - Protects Kiyotaka, the class's most valuable asset.
    - Reasserts logical authority.
    - Pass the Class Poll

- **Kiyotaka's self-proposal (Y1V11):** Force Kiyotaka into the commander role.
    - Eliminates expulsion risk for herself
    - Secures optimal leadership
    - Release Kiyotaka's suspicions

- **ESE Planning (Y1V11):** She designed two strategic paths for written exams (distribute resources to try to win both, or intentionally sacrifice one and concentrate forces on the other to ensure victory) facilitating optimal decision-making during the execution of the exam.

  Personal ranking for the best Decision Making feats:
  D class upgrade (Y1V2-now) > Trap Kushida Strategy (Y1V6) >= Class B Alliance (Y1V2-Y1V11.5) >= Expose Yamauchi. (Y1V10) >= False Cameras Strategy (Y1V2) > Kiyotaka's self-proposal (Y1V11) > Paper Shuffle planning (Y1V6) > MTC Suzune plan (Y1V8) >= Level the 3 idiots Strategy (Y1V1) >= Sudou Trial (Y1V2) > 'Skill-Based' system Strategy (Y1V5) > Hide Card Strategy (Y1V3) >= MTC group girls Strategy (Y1V8) >= Confession recording strategy (Y1V5) >= Sudou's point buying strategy (Y1V1) > Fake Study Group (Y1V1) > Counter Operation friendship (Y1V1)

Seeing Through People -

- **Counter Operation friendship (Y1V1):** See Kushida's intentions to trap her in her net.

- **Kushida facade (Y1V1):** Don't be fooled by Kushida's good girl facade

- **Kiyotaka False Persona (Y1V1-now):** Don't be fooled by Kiyotaka's second person and discover his third person before the island exam and the true Kiyotaka.

- **Sudou Case (Y1V2):** Discovering that Sakura was the witness and Ishizaki, Komiya and Kondo plan

- **Sae intentions (Y1V2):** That Sae actually wants Class A

- **Hide VIP Strategy (Y1V4):** She immediately recognized the true manipulative intentions behind Ryuuen's alliance proposal, knowing that making a pact with him was "digging her own grave," thus avoiding falling into the trap.

- **'Skill-Based' system Strategy (Y1V5):** She quickly deduces that Koenji is not actually sick in the infirmary, and perceives that Ayanokouji has a real influence or control over Kei despite his evasiveness.

- **Trap Kushida Strategy (Y1V6):** Seeing through Kushida and Ryuuen's plans.

- **Sakayanagi and Kiyotaka relationship (Y1V11.5):** Seeing through Sakayanagi's plans and deducing that someone intervened

- **ESE planning (Y1V11):** She recognized Hashimoto's true intentions when he spoke during the game (she noticed he was trying to test Kiyotaka) and neutralized the attempt by immediately changing the subject without losing focus.

  Personal ranking for the best Seeing Through People feats:
  Trap Kushida Strategy (Y1V6) > Kiyotaka False Persona (Y1V1-now) > Sakayanagi and Kiyotaka relationship (Y1V11.5) > Kushida facade (Y1V1) >

ESE planning (Y1V11) > Kei facade (Y1V5) > Sudou Case (Y1V2) > Sae intentions (Y1V2) > Counter Operation friendship (Y1V1)

Adaptability -

- **S-System (Y1V1):** When Sae revealed the truth behind the S-System, Suzune remained calm. She immediately calculated how many points the class had lost and, based on that assessment, devised a clear long-term strategy to reach Class A.

- **Level the 3 idiots Strategy (Y1V1):** Sudou had fallen asleep and failed to study English. Faced with this problem, Suzune devised an efficient method that allowed him to learn what was essential in a short amount of time and maximize the number of points he could earn on the exam. Furthermore, when she discovered in the teachers' lounge just 10 minutes before the end of the break that the school had changed the exam topics (rendering a week of study useless), Suzune immediately adapted the group's approach without collapsing.

- **Sudou Trial (Y1V2):** Ryuuen uses Ishizaki, Komiya and Kondo to set a trap for Sudou, taking advantage of his poor self-control. This leads to the school's intervention through a trial against Sudou, which could result in a temporary suspension and a loss of class points. Suzune manages to devise a plan to avoid a negative outcome for the class: she saves Sudou, prevents the loss of class points, solidifies an alliance with Class B, and identifies the mastermind of Class C using minimal resources.

- **Special Exams (Y1V3-Y1V11-Now):** Each time a new special exam is revealed, Suzune is able to create a strategy to save class points and her classmates.

- **Hide VIP Strategy (Y1V4):** She adapted to the hostile composition of her group (filled with influential figures like Kanzaki and Katsuragi) and to Ryuuen's constant interruptions, adjusting her defensive stance in real time to protect Kushida throughout the entire course of the test.

- **'Skill-Based' system Strategy (Y1V5):** Faced with the class's initial rejection of the 'Skill-Based' system, Suzune adapts her proposal by offering a private

points compensation system to mitigate the discontent of the students with the worst athletic performance.

- **ESE Planning (Y1V11):** Faced with Hirata's sudden and inevitable emotional decline, she readjusted the class structure so as not to depend on him as a key asset, reorganizing roles without altering the effectiveness of the overall plan.

  Personal ranking for the best Adaptability feats:
  Special Exams (Y1V3-Y1V11-Now) >> Sudou Trial (Y1V2) > Level the 3 idiots Strategy (Y1V1) > S-System (Y1V1)

Mind Reading -

- **Kiyotaka Analysis (Y1V1-Now):** Suzune is capable of reading the thoughts of Kiyotaka's second persona—the one that represents the ordinary student—while simultaneously identifying the emotions and feelings of his third persona, his truest self. Clear examples of this ability can be found throughout Volumes 1 and 2, where Suzune is able to discern the intentions behind Kiyotaka's façade simply by observing him. Another notable instance appears in Volume 7, when she recognizes Kiyotaka's genuine happiness upon finally obtaining a group of friends.

Experience -

- **Exams (Y1V1):** Suzune has a great knowledge in academics to the point that she is able to predict what questions will come up in a
- **She is herself (Y1V1-Y1V11.5-Now):** Throughout the series, Suzune undergoes continuous growth and self-improvement.

  Personal ranking for the best Experience feats:
  She is herself (Y1V1-Y1V11.5-Now) > Exams (Y1V1)

Analysis -

- **Kiyotaka Analysis (Y1V1-Now):** Seeing through the facade of Kiyotaka.
- **Kushida Analysis (Y1V1-Y1V6):** Suzune was able to see through Kushida's façade and analyze her mindset to the extent that she could easily predict her actions.
- **Sudou Analysis (Y1V1-Y1V5):** Identify Sudou's weaknesses and improve them to turn them into strengths.
- **Class D Analysis (Y1V1-Now):** Identify the weaknesses of Class D, their problems, and how to turn them into a force to be reckoned with
- **Sae Analysis (Y1V2):** See through Sae's indifference and discover her desire for Class A
- **Ibuki Analysis (Y1V3):** Identify Ibuki as the traitor
- **Hirata Analysis (Y1V3):** See Hirata's inner darkness
- **Ryuuen Analysis (Y1V5-Y1V6):** Identify Ryuuen's type of thinking and how he will face a special exam.
- **Ichinose Analysis (Y1V6-Y1V9):** Identify Ichinose's character and how he will act in front of the rumours.
- **Sakayanagi Analysis (Y1V11):** Identify Sakayanagi's modus operandi
- **Special Exams (Y1V3-Y1V11-Now):** Suzune analyzed the situation, identified the key risks, and devised a strategy to clear the exam while minimizing point losses and preventing any expulsions.

  <u>Personal ranking for the best Analysis feats:</u>
  Kushida Analysis (Y1V1-Y1V6) > Class D Analysis (Y1V1-Now) > Ichinose Analysis (Y1V6-Y1V9) > Ryuuen Analysis (Y1V5-Y1V6) > Kiyotaka Analysis (Y1V1-Now) > Sakayanagi Analysis (Y1V11) > Sudou Analysis (Y1V1-Y1V5) > Hirata Analysis (Y1V3) > Ibuki Analysis (Y1V3) > Sae Analysis (Y1V2)

Information Gathering -

Suzune has exceptional perception, but during the first year her primary source of information was her position as class leader. This role allowed her to request and consolidate information from all 38 students, even when someone was unwilling to cooperate. In such cases, Hirata and Karuizawa—who operated under her

leadership—could effectively persuade them. Her influence as a leader was not confined to her own class; it also extended to Class B through a stable, friendly relationship, as well as through the authority and presence she projected toward the other classes.

- **Kushida (Y1V1-Now):** She gathered information about Kushida's social behavior in middle school solely by listening to distant conversations and hallway rumors, piecing together the hypothetical scenario of the destruction of her former class.

- **Level the 3 idiots Strategy (Y1V1):** Noticing inconsistencies in the preparation, she went directly to the teachers' office to question and verify with the tutor the exact topics that would be on the test before it was too late.

- **Hide Card Strategy (Y1V3):** She actively visited the Class C, B, and A camps. She extracted crucial information about Ryuuen's massive point expenditure, Ichinose's cohesion strategy, and discovered through verbal pressure the existence of the claim device in the Class A cave.

- **Sudou integration (Y1V2-Y2V8):** She continuously monitored and recorded Sudou's study habits, attendance, disciplinary offenses, and physical metrics to quantitatively evaluate his progress and growth.

- **Paper Shuffle plan (Y1V6):** She used different test banks to probe the school's limits on what kind of complex questions and interpretations were permissible on the exam, accumulating valuable data before drafting the final test.

Multi Tasking -

Suzune is capable of handling multiple tasks simultaneously. She is frequently shown managing two processes at once, typically engaging in conversation while analyzing the situation in the background. Her greatest feat in this regard takes place during the island exam: despite suffering from a 38 °C fever, she engaged in

close-quarters combat with Ibuki while simultaneously analyzing how to resolve the situation and identifying the true culprit behind the fire in Class D.

Summary

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Summary

Manipulation Categories:

Direct Manipulation -

- **Kiyotaka's demon (Y1V1):** Suzune needs a warhorse, someone she can use as both operational muscle and a connection to the rest of the class. To achieve this, she exploits her link with Kiyotaka, directing and employing him as the “ordinary guy” who can carry out her plans.

  She assigns him specific tasks like gathering the three idiots for the study group, conducting investigations, providing support, and actively participating in the false camera strategy to save Sudou. Kiyotaka had to follow her around the island, visiting each class and then helping her separate the boys and girls and finally to help her escape from a bottle in her hand.

  There was some resistance, naturally, but it was quickly dealt with. A few physical threats, compass included, were enough to bring him back in line.

- **Level the 3 idiots Strategy (Y1V1):** She used the truth about their imminent risk of expulsion directly and bluntly as a verbal lever to force them to submit to her study regime.

- **Sudou integration (Y1V2-Y2V8):** She guided Sudou's behavior through direct but formative verbal confrontations, such as when she touched his pride in the first study group or when she kept him under control in the student council room.

- **D class upgrade (Y1V1-now):** Suzune had already helped the class improve in the past. She started with Kiyotaka immediately after the S-System was revealed. By staying constantly at his side, she allowed him to act as nothing other than a model student, correcting him in a direct and authoritarian manner to force him to behave properly.

  Besides, she was the one who managed to raise the so-called “idiot trio’s” grades enough for them to pass the final exams.

Once in a leadership position, she established a clear chain of command and became a figure the class could follow with confidence.

Suzune initiated consistent study groups aimed at raising the class's overall academic level and preventing expulsions due to midterm, final exams or an Academic Special Exam.

She focused particularly on providing personal tutoring to Sudou, one of the strongest students in terms of physical ability, but whose academic level was comparable to that of a child who had barely finished elementary school. Thanks to Suzune's study plan, Sudou gradually improved and became more integrated into the class.

In addition, she managed potential conflicts with other classes, for example; deliberately ignoring Ryuuen's provocations during his search for "X".

Suzune also encouraged students who wished to join clubs to do so, allowing the class to earn additional points through club activities. She took an active interest in her classmates and learned each of their individual talents and strengths. Something that supported the class with private points and class points
She was the leader and devised a way to win the Paper Shuffle, preventing them from being eliminated. She also ensured no one was eliminated in MTC, leading the girls to victory, reducing the impact of the rumours strike, expelling Yamauchi and organizing the events of Class C.

- **'Skill-Based' system Strategy (Y1V5):** She guided Sudou directly, motivating him the captaincy of the event and establishing clear motivational conditions (such as the goal of being the MVP) to turn his overflowing physical energy into the cornerstone of the class's athletic performance.

- **Trap Kushida Strategy (Y1V6):** Through a face-to-face confrontation, Suzune cornered Kushida, openly revealing her intentions and offering her a calculated wager. She used this direct confrontation to force Kushida to accept terms that would compel her to seek Ryuuen's help.

- **Expose Yamauchi (Y1V10):** She confronted Kushida directly in front of the entire class, using Kushida's own "mask of kindness" against her to force her to validate Yamauchi's guilt and dismantle the voting group.

  Personal ranking for the best Direct Manipulation feats:
  D class upgrade (Y1V1-now) >>> Kiyotaka's demon (Y1V1)

Indirect Manipulation -

- **Fake Camera Strategy (Y1V2):** Instead of directly confronting the aggressors herself, she orchestrated the plan from the shadows using third parties (Kushida to summon them, Kanzaki/Sotomura for the camera, and Ichinose/Kiyotaka for the direct confrontation).

- **Trap Kushida Strategy (Y1V6):** Suzune used Kushida to control and manipulate Ryuuen's movements in the "Paper Shuffle"

- **Kiyotaka's self-proposal Strategy (Y1V11):** Sudou stood up and took the floor. He wanted to know why Kiyotaka had received 42 praise points in the previous exam. His question sparked curiosity among the students, who cast doubtful glances at Kiyotaka.

  Suzune reduced the entire situation to a simple conclusion: Sakayanagi had orchestrated everything to expel Yamauchi for personal reasons, and Kiyotaka's involvement was nothing more than a coincidence.

  This situation created an opportunity for Kiyotaka to step forward as the commander, ensuring no one else had to risk expulsion while also clearing his own name.

- **ESE Planning (Y1V11):** She manipulated Kiyotaka through his summary notes to lead the class to victory against Class A. Manipulating his class without being in the position of commander.

Personal ranking for the best Indirect Manipulation feats:
Trap Kushida Strategy (Y1V6) > Kiyotaka's self-proposal Strategy (Y1V11) > ESE Planning (Y1V11) >> Expose Yamauchi (Y1V10)

Mass Manipulation -

- **Expose Yamauchi (Y1V10):** She convinced her class that Yamauchi was the best choice to vote for in the "Class Poll," even when half of them had already planned and were certain about voting for Kiyotaka as a sacrificial pawn. In short, she took complete control of the 39 students in the classroom. Through a logical and relentless presentation, she altered the voting behavior of the majority of the class, dismantling the mass voting group that Kushida and Yamauchi had built.

- **D class upgrade (Y1V1-now):** In her pursuit of strengthening Class D, Suzune went as far as manipulating 38 students of her own class—excluding Koenji, and herself—along with a teacher and Ichinose and her class, ensuring that they followed her plans whenever necessary achieving a total account of 79 people in total under her control when the situation required it.

Personal ranking for the best Mass Manipulation feats:
D class upgrade (Y1V1-now) > Expose Yamauchi (Y1V10)

Emotional Manipulation -

- **Sudou integration (Y1V2-Y2V8):** Suzune became known as the main reason Sudou avoided expulsion. She not only followed him closely to ensure he could pass the exam, but deliberately lowered her own score to reduce the class average and give him a chance to survive. Even when he failed, she firmly demanded that the decision be overturned, and her uncompromising attitude ultimately caused Sudou to fall in love with her.

  Suzune was aware of Sudou's strong feelings toward her (believing them to be gratitude rather than love) and did not hesitate to use them to achieve her goals.

She first reformed him by making him understand the damage his behavior caused to the class, instilling guilt and discipline to prevent further incidents. From then on, she was the one who restrained him whenever he was about to act recklessly. She also pushed him to train harder and improve his standing in his sports club, directly contributing to higher class points.

When Sudou tried to call her by her first name as a way to grow closer to his "savior," Suzune, fully aware of his intentions, turned it into an incentive: he would only be allowed to do so if he earned the MVP title at the sports festival. This both discouraged improper familiarity and motivated him to fight for the class's success.

In the end, she used his feelings as leverage to force him to study seriously and raise his academic average, turning him into a loyal and protective dog under her control.

- **Kiyotaka's self-proposal (Y1V11)**: Control the emotions of Shinohara, Sudou, Ike to force Kiyotaka to self-propose him as a leader of the exam

<u>Personal ranking for the best Emotional Manipulation feats:</u>
Sudou integration (Y1V2-Y2V8) > Kiyotaka's self-proposal (Y1V11) > False Horikita Manabu (Y1V1) > Kiyotaka's demon (Y1V1)..

Logical Manipulation -

- **Sudou integration (Y1V2-Y2V8):**
  - Uses shame, comparison, and accountability without alienation.
    →
  - Gradually ties Sudou's self-worth to class contribution.
    → .
  - Result:
    - Transforms a liability into a semi-reliable class asset

- **'Skill-Based' system Strategy (Y1V5):** She defused Shinohara's protest by coldly demonstrating that, given her lack of athletic ability, her chances of winning rewards in a free competition were virtually nil, forcing her to accept the pairing system as her most advantageous option.

- **Paper Shuffle plan (Y1V6):**
  - Constructs a functional chain of command by leveraging Hirata's moral authority and Karuizawa's social influence.
    ->
  - Frames her leadership as necessary, not desirable.
    ->
  - Forces compliance by tying participation to exam survival.
  - A Result:
    - Leadership legitimacy achieved without formal election
    - Centralized decision-making accepted by the class

- **Expose Yamauchi (Y1V10):**
  - Starts the exam Allows voting blocs to form, exposing traitors organically.
    ->
  - Delays action until information asymmetry peaks.
    ->
  - Maximizes impact of final speech.
    ->
  - She reduces the vote to innocent vs judge vs traitor, eliminating emotional neutrality.
    ->
  - Each counterargument is anticipated and neutralized in advance.
    ->
  - She weaponizes Kushida's credibility to destroy Yamauchi's defense.
    ->
  - By offering herself as a valid target, she removes resistance while knowing it will not be chosen.
    ->
  - The class believes it is choosing freely, but all rational paths converge on Yamauchi.

- Result:
  - Expulsion of Class A pawn
  - Protection of Kiyotaka
  - Subjugation of Kushida
  - Behavioral correction of Sudou
  - Class unity stabilized

Also, Suzune does not remove Kushida—she logically cages her.

- Public exposure without total destruction preserves utility.
  ->
- Reminder of prior agreement + social pressure ensures compliance.
  ->
- Kushida is left with no logical incentive to rebel again.
- Result:
  - Converts an existential internal threat into a controlled asset

Personal ranking for the best Logical Manipulation feats:
Expose Yamauchi (Y1V10) > Paper Shuffle plan (Y1V6) > Sudou integration (Y1V2-Y2V8) > Class B Alliance (Y1V2-Y1V11.5) > ....

Individual Manipulation -

- **Kiyotaka's demon (Y1V1):** She assigns him specific tasks like gathering the three idiots for the study group, conducting investigations, providing support, and actively participating in the false camera strategy to save Sudou. Kiyotaka had to follow her around the island, visiting each class and then helping her separate the boys and girls, help her escape from a bottle in her hand and other things.

- **Sudou integration (Y1V2-Y2V8):** Manipulating Sudou into a smart student with above-average grades, who contributes to the class with his club training, doesn't cause trouble, and is loyal to her and her cause.

- **Kushida control (Y1V6/Y1V8/Y1V10):** Suzune and Kushida are rivals and outright enemies. This opposition forced Suzune to develop a deep understanding of how Kushida thinks, giving her the ability to anticipate her behavior and control her actions to serve her own objectives.

During the Paper Shuffle, Suzune used Kushida as a tool to manipulate Ryuuen's movements and steer the exam toward her victory. In the Mixed Training Camp (MTC), she exploited Kushida's social skills, using her as an intermediary to gather and relay the class's concerns. Finally, in the Class Poll, Suzune used Kushida to further bury Yamauchi, exposing him as a traitor and securing his downfall. All when Kushida only wanted to crush her, using her own schemes to her advantage.

- **Hirata Co-Leader:** When no one in the class trusted Suzune, she leveraged Hirata's social influence to seize leadership, using him as an intermediary between herself and the rest of the class. This allowed her to enforce her decisions without directly confronting collective resistance.

  Once her leadership was established, Hirata became her aide, handling the social sphere alongside Karuizawa. Together, they acted as the class's emotional bridge, allowing Suzune to focus on strategy and decision-making without being burdened by interpersonal management.

  Personal ranking for the best Individual Manipulation feats:
  Kushida control (Y1V6/Y1V8/Y1V10) > Sudou integration (Y1V2-Y2V8) > Hirata Co-Leader > Kiyotaka's demon (Y1V1)

Event Manipulation -

- **Food Trap (Y1V1):** Suzune uses Operation Friendship to force Kiyotaka into working for her and acting as her intermediary with the three idiots. She does this by accusing him of owing her a debt, claiming he abused her trust in the past, and using that moral leverage as a means to bring him in line with her plans.

- **False Cameras Strategy (Y1V2):** Suzune strategically makes use of three key events. The first is the revelation of the S-System, where the school exposes only the first layer of its true mechanics. She exploits this to plant doubt and lend credibility to her deception through the use of fake cameras.

The second event is the assault on Sudou by Ishizaki, Komiya, and Kondo, which adds another layer to the deception by leveraging the context of the incident to make them hesitate and question their position.
The third is Sudou's trial, which reinforces the notion that the school knows far more than it lets on, applying sustained psychological pressure until their resistance collapses.

- **'Skill-Based' system Strategy (Y1V5):** Suzune leverages her victory in the island exam as a source of legitimacy. She uses that achievement to put forward her ideas, ensure the class listens to her, and solidify her influence within the group.

- **Sudou integration (Y1V2-Y2V8):** She used the frustration of Sudou's past defeats (such as the Sports Festival incidents and the midterms) as learning catalysts, transforming his mistakes into lessons in self-control.

- **Trap Kushida Strategy (Y1V6):** Suzune starts from a concrete premise: the Paper Shuffle. In this exam, there is only one way to win—achieving a higher academic average than the opponent. Anticipating that Ryuuen would resort to cheating to secure that result, Suzune builds her strategy around that assumption, cutting off any opportunity for manipulation while simultaneously guiding and controlling him through Kushida's actions.

- **Expose Yamauchi Strategy (Y1V10):** She capitalized on the chaos of the Class Poll and the crisis created by the voting groups to intervene at the moment of greatest desperation. She used Sudou and Ike's history of misconduct and Yamauchi's past actions to construct an irrefutable narrative. Furthermore, she took advantage of the accumulated tension from the special exam and Sakayanagi's plot to restructure the internal dynamics of the class, discipline Sudou about his past mistakes, and corner Kushida for future exams.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** She skillfully connected past events (such as the race against Manabu at the Sports Festival or Yamauchi's expulsion) to support her present lies and build a coherent story about why Ayanokoji seemed "average" and She restructured past events by posing as the mastermind to take credit and keep Kiyotaka off the radar.

- **ESE Planning (Y1V11):** Suzune analyzes both the 10 potential events that could be selected from Class A and those 10 belonging to her own class, then trains Class D accordingly, preparing them in advance to counter each possible scenario.

  Personal ranking for the best Event Manipulation feats:
  Trap Kushida Strategy (Y1V6) >= False Cameras Strategy (Y1V2) > ESE Planning (Y1V11) > 'Skill-Based' system Strategy (Y1V5) > Food Trap (Y1V1)

Suicide Inducement -

No feats

Psychological Manipulation -

- **False Cameras Strategy (Y1V2):** Suzune used a fake camera to make them believe they had been recorded and that the school already possessed evidence of their deception, implying possible expulsion if they continued. She exploited standard but unfamiliar school procedures to her advantage. Combined with the heat of the building and the pressure from Ichinose, it made them realize that their own safety was greater than their fear of Ryuuen and his plans.

Social Manipulation -

- **Sudou Trial (Y1V2):** Suzune devises the False Cameras Strategy, but to put it into action, she needs time. She secures it by calming Sudou's fury and manipulating the situation to force a delay, buying herself enough time until the desired conclusion is reached.

- **Hide Card Strategy (Y1V3):** Despite being ill, Suzune pretends to be in good condition to avoid being removed from the island and losing 30 class points. She personally takes responsibility for carrying the commander card.

- **Hide VIP Strategy (Y1V4):** Suzune deliberately deceives every member of the Dragon Group to conceal the fact that Kushida is the VIP. The plan succeeds; their eventual loss is not due to a strategic failure, but to Kushida's betrayal.

- **Expose Yamauchi (Y1V10):** She manipulated the group's social dynamics by cornering Kushida through her own "good girl" facade. She forced Kushida to turn against Yamauchi so as not to lose the class's favor or trust.

- **Kiyotaka's Self-Proposal (Y1V11):** Suzune outwardly covers for Kiyotaka as the apparent leader, while her true intention is to corner him strategically and force him into becoming the commander of the Event Selection Exam.

  Personal ranking for the best Social Manipulation feats:
  Kiyotaka's Self-Proposal (Y1V11) > Hide VIP Strategy (Y1V4) > Hide Card Strategy (Y1V3) > Sudou Trial (Y1V2) > Race with Manabu (Y1V5)

Summary

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Summary

Deception Categories:

Misdirection -

- **Fake Camera Strategy (Y1V2):** They fabricated physical evidence by placing a fake security camera to make the aggressors believe that the entire violent incident had been recorded from the beginning, leading them to a false but believable conclusion.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** Ayanokouji Kiyotaka is a hidden powerhouse, a resource capable of completely shifting the balance of power. Suzune is fully aware of his abilities and understands that, if she wants his support, she must uphold a clear agreement. First, she must not question or actively investigate his past. Second, she must protect him.

  For example; Ryuuen had lost the island exam. He, having analyzed all the key figures, found it unreal that Suzune could come up with a strategy capable of ruining his plan, which led him to believe that she was merely a front for the true mastermind.

  Ryuuen launched a psychological battle to extract information about the exam and the island test. However, Suzune controlled both her words and body language, avoiding his trap. Instead, her movements and statements had an effect on Ibuki. Additionally, she planted a bait regarding Kiyotaka, directly suggesting that he was the mastermind to confuse Ryuuen when he tried to extract a name from her. The tactic worked, successfully diverting suspicions away from Kiyotaka. **(Y1V4)**

  Or another: She concealed her true intentions and the fact that her primary objective was to protect Kiyotaka. She downplayed to the class why Yamauchi chose Ayanokoji so as not to raise suspicions about his true abilities. **(Y1V10)**

  Or Another: Sudou stood up and took the floor. He wanted to know why Kiyotaka had received 42 praise points in the previous exam. His question sparked curiosity among the students, who cast doubtful glances at Kiyotaka.

Suzune reduced the entire situation to a simple conclusion: Sakayanagi had orchestrated everything to expel Yamauchi for personal reasons, and Kiyotaka's involvement was nothing more than a coincidence. **(Y1V11)**

Or Another: Suzune met with Ichinose to discuss the results of the Events Selection Exam.

During the meeting, Kiyotaka revealed that he was the one who convinced Ichinose to fight against Class A. Suzune immediately caught his lie but chose to remain silent. Instead, she maintained her role of covering for Kiyotaka's independent actions without explicitly calling him out. And this continues through year 2 (see the Y2 doc)

- **Hide VIP Strategy (Y1V4):** With the exam concluded, Suzune made sure that no one in her group could identify Kushida as the VIP. She successfully deceived nine individuals considered "elites" within her year, including key figures like Katsuragi and Kanzaki, both central figures in their respective classes. Ryuuen being the only one who saw through their lies, not because of skill, but because Kushida betrayed them.

- **Trap Kushida Strategy (Y1V6):** Suzune was fully aware that Kushida would betray them again. Therefore, she chose to act in advance, eliminating the problem before any real damage could occur.

  She convinced Chabashira to accept only the exams that were submitted directly by Suzune herself. Any other student attempting to turn in exams would be "received" normally, but those exams would be discarded without being counted. In this way, Suzune cut off the avenue of betrayal without alerting the class or raising suspicion.

  The maneuver was effective on two levels. First, it completely neutralized the information leak. Second, it created the illusion of success for both Kushida and Ryuuen, who believed their plan was progressing as intended. In reality, they had already been deceived from the very beginning.

Personal ranking for the best misdirections feats:
Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5) > Trap Kushida Strategy (Y1V6) > Fake Camera Strategy (Y1V2) > Zodiac Exam Strategy (Y1V4) (By no information)

Fabrication -

- **Kiyotaka's demon (Y1V1):** Suzune drafted a contract in one night, which she flawlessly forged both Kiyotaka's signature and seal. The document stated that he willingly accepted becoming her "war horse," ensuring his cooperation in her plans.

- **Kiyotaka's Self-Proposal (Y1V11):** She concocted a calculated lie in front of the entire class, arguing that "Kiyotaka didn't know why he had 42 commendation points" and blamed a plot by Sakayanagi to deflect suspicion from Kiyotaka's true abilities.

- **ESE Planning (Y1V11):** The ten events the C class had chosen were English, basketball, archery, swimming, tennis, table tennis, typing, football, piano, and rock-paper-scissors, Aware that Class D had only a limited set of strategies to confront Class A, Suzune adapted to that constraint, making it extremely difficult to predict which one she would ultimately employ.

Personal ranking for the best Fabrication feats:
ESE Planning (Y1V11) >>>Kiyotaka contract (Y1V1)

Verbal Deception -

- **Hide Card Strategy (Y1V3):** Upon arriving at Class A's base, Kiyotaka forced Suzune to step forward and investigate more closely. At the entrance, Yahiko attempted to block their way, but Suzune, with her sharp words, slowly convinced him that since they were nothing more than "brainless defects," there was no real issue in letting them in. However, Yahiko, loyal to his orders, refused to allow them entry. Suzune had anticipated this and used his desperation to extract valuable information: inside the cave, there was a

reclamation device. Just as she was about to convince him to grant them access, Katsuragi appeared, cutting off their chances entirely.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** Ayanokouji Kiyotaka is a hidden powerhouse, a resource capable of completely shifting the balance of power. Suzune is fully aware of his abilities and understands that, if she wants his support, she must uphold a clear agreement. First, she must not question or actively investigate his past. Second, she must protect him.

  Suzune takes on this responsibility seriously, not only deceiving her rivals, but also manipulating the perception of her own classmates to keep Kiyotaka out of the spotlight.

- **Race with Manabu (Y1V5):** The class finished organizing their participation chart. Suzune called Sudou and Hirata to discuss it, as she had a specific goal in mind: she wanted to be the anchor in the 1200-meter relay. Since the anchor position is usually reserved for the fastest runner, both were confused by her proposal.

  Suzune explained her reasoning: if Sudou ran first, he could establish an early lead and maintain the advantage throughout the race. In an individual race, a starting handicap can help protect a lane, but in a relay, that doesn't work. From the second runner onward, the starting position depends on the previous runner's placement, and the rules allow competitors to switch lanes to overtake others.

  Suzune wanted to position Sudou as the first runner to secure an early lead. However, just being at the front didn't guarantee that he could shake off his opponents. On the contrary, if Sudou pushed too hard, the gap would gradually close, increasing the pressure on the following runners.

  She justified her strategy as unpredictable, but that wasn't her true reason. In reality, she wanted to be the anchor so she could run alongside her brother and speak with him. She knew that if she proposed this in front of the entire class, many would oppose her, assuming she just wanted attention. That's

why she pulled Sudou and Hirata aside to present her idea privately, using the "unpredictable strategy" argument to sell them on it.

Personal ranking for the best Verbal Deception feats:
Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5) > Hide Card Strategy (Y1V3) > Race with Manabu (Y1V5) > Sudou Trial (Y1V2) > Food Trap (Y1V1)

Non Verbal Deception -

- **Hide Card Strategy (Y1V3):** She concealed the trembling, sweating, and feverish discomfort with an upright posture and a cold, impassive expression. She also used decoys (approaching the card machine accompanied) to visually mislead the spies about who possessed the real card.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** During the meeting with Ichinose, when Kiyotaka lied, saying that he had convinced Ichinose to fight against Class A, Suzune caught on to the lie instantly and maintained an impassive and neutral expression so as not to give him away.

- **Hide VIP Strategy (Y1V4):** When it was time for her meeting, Suzune found Katsuragi waiting. Katsuragi spoke to her with some caution, as she now carried the reputation of having won the island exam. However, Suzune responded without intimidation. Kanzaki indirectly supported her in the verbal confrontation against Katsuragi.

  Things became more tense when Ryuuen arrived, attempting to provoke those present. However, Suzune saw through his strategy and responded coldly, refusing to lower her head with her body language. This approach was maintained throughout the entire special exam. Suzune deliberately withheld critical information, forcing Ryuuen to take action in an attempt to draw out the true mastermind.

  With the exam concluded, Suzune made sure that no one in her group could identify Kushida as the VIP and protect Kiyotaka identity. She successfully deceived nine individuals considered "elites" within her year, including key figures like Katsuragi and Kanzaki, both central figures in their respective

classes. Ryuuen being the only one who saw through their lies, not because of skill, but because Kushida betrayed them.

- **Trap Kushida Strategy (Y1V6):** Suzune delivered a perfectly theatrical performance, kneeling and displaying a face of collapse and defeat before Ryuuen in the teachers' lounge. This body language completely convinced the leader of Class C that victory was assured, preventing him from taking any last-minute countermeasures.

- **Expose Yamauchi Strategy (Y1V10):** She concealed her own surprise and disturbance at Hirata's violent physical reaction by adjusting her bangs. She maintained absolute composure and impassivity throughout the confrontation to project firmness and authority.

Mass Deception -

- **False Cameras Strategy (Y1V2):** She managed to deceive a group of targeted students (Ishizaki, Komiya, Kondō and the influence of Class C), causing the official lawsuit that affected the positions of the entire school to collapse.

- **Hide VIP Strategy (Y1V4):** She managed to deceive the vast majority of the Dragon group (a group of more than 5 people, including prominent figures such as Katsuragi and Kanzaki) by keeping them in the dark about Kushida's true identity as a VIP.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** Suzune not only deceiving her rivals, but also manipulating the perception of her own classmates to keep Kiyotaka out of the spotlight, Including the upper grades means at least 470 students and teachers, obviously not counting those expelled and those who found out through other means.

Acting Skills -

- **Hide Card Strategy (Y1V3):** The island test began, and Suzune was sick (37.5-38°C throughout the week). Despite her condition, she distanced

herself from the class and acted naturally to hide it, not wanting to become a burden. Her performance was so convincing that she managed to deceive all 39 classmates, the leaders and co-leaders of the other classes, keeping them unaware of her true condition. Only Kiyotaka and Ibuki (after a fight with her) were able to notice her fever throughout the entire exam.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** She played the role of the authoritarian and protective leader in front of the class with complete naturalness, pretending that Kiyotaka was simply following her orders or that he was unaware of the reasons behind certain events in order to maintain the plausibility of her lies.

- **Trap Kushida Strategy (Y1V6):** To secure her perfect victory, Suzune waited until the last moment to submit her exam questions, anticipating that Ryuuen would do the same just to spite her.

  She walked with him to the faculty room and submitted her questions in front of Sae. Then, Suzune and Sae began their performance.

  Sae pretended to warn her indirectly that something had happened, while Suzune, in front of Ryuuen, acted as if she was piecing things together. Finally, she fell to her knees in despair, as if she had just realized Kushida's betrayal.

  Thus, she deceived Ryuuen (and Kiyotaka who accompanied her) into believing his plan had worked. Satisfied, Ryuuen left, unaware that he had been caught in Suzune's trap from the very beginning.

  Personal ranking for the best Acting Skills feats:
  Trap Kushida Strategy (Y1V6) >= Sick on beach (Y1V3) > Zodiac Exam Strategy (Y1V4) > Sudou Trial (Y1V2)

Bluffing -

- **Fake Camera Strategy (Y1V2):** The entire strategy hinged on creating the illusion that they had definitive proof (the video recording of the fight) when

in reality they possessed nothing. Maintaining this position of superiority over the Class C criminals forced the withdrawal of their complaint.

- **'Skill-Based' system Strategy (Y1V5):** She maintains an inflexible and confident stance during the questions to Sae Chabashira about the regulations in order to project authority to the class and dominate the initial debate.

Strategic Deception -

- **Fake study group. (Y1V1):** Sudou, Ike, and Yamauchi have an academic level comparable to that of an elementary school student trying to solve a high school exam, yet they are required to achieve a passing grade within two weeks for the midterm exams. Suzune seriously doubts that they can succeed, but still considers helping them, as she unconsciously deduces that their expulsion could result in demerits for the class. However, she is unwilling to invest time and resources in students she deems useless. From her perspective, it is more efficient to focus on other matters and allow the dead weight to be eliminated so they stop dragging down the class's overall average.

  With this objective in mind, she decides to test them to determine whether they are truly worth the effort. To achieve this, she manipulated Kiyotaka into helping her form a study group to evaluate them. After a short period, she confirmed their academic uselessness and chose to abandon them, deliberately dismantling the study group to ensure their expulsion and prevent them from continuing to drag the class down with their poor grades.

- **Sudou Trial (Y1V2)**: Sae revealed Sudo's problem, and after analyzing the situation, Suzune decided to help him once again. However, she realized that if she kept bailing him out without consequence, Sudo would continue causing trouble in the future. For that reason, she pretended not to help him on the surface, aiming for him to understand the true reason he was incriminated and to reflect on his actions so he wouldn't repeat them.

Suzune adopted this attitude because she knew the idiot trio and Kushida would wonder why she wasn't helping this time if she had done so before a question that would inevitably fall on Kiyotaka. To guide him, she left small hints, trusting that he was intelligent enough to notice them and answer in her place, which he did.

When she saw them falling into despair, she decided to approach Kiyotaka to share what she had discovered so he could relay it to the others.

- **False Cameras Strategy (Y1V2):** Suzune had managed to postpone the trial to the following day, now with the possibility of expulsion on the table. Regardless of whether they won or lost, the conflict had escalated to a point where both sides could suffer negative consequences. Faced with this situation, Suzune concludes that the best course of action is to have the opposing side withdraw their complaint in order to avoid demerits and more severe repercussions.

  Then Suzune tricks them by using Ichinose and Kiyotaka to get them to withdraw their complaint with fake cameras.

  In the end, the strategy worked perfectly. Ishizaki, Komiya, and Kondō withdrew their complaint in defeat, with Ichinose and Kiyotaka watching them closely to prevent any last-minute escape attempts. The entire staging combined verbal and non-verbal deception supported by the tactical placement of props (the camera bought by Kanzaki) to force the voluntary withdrawal of a lawsuit against the school.

- **Hide VIP Strategy (Y1V4):** She responded to Ryuuen's provocations with an attitude of absolute confidence and unwavering rejection, feigning total control of the situation so as not to show weakness.

- **Trap Kushida Strategy (Y1V6):** Suzune deliberately offers her a path to achieve her objective: Suzune proposes a wager in which she puts her own expulsion on the line. Kushida, having no other viable route, focuses entirely on defeating Suzune through this method.

Suzune is fully aware that both of them acknowledge her clear academic superiority, and therefore anticipates that Kushida will resort to cheating to secure her victory. Based on Kushida's previous alliance with Ryuuen, Suzune predicts that she will employ the same strategy again. As a countermeasure, Suzune acts in advance by speaking with Chabashira and having her pretend to receive Kushida's exam papers. This ensures that Suzune's class gains a higher chance of victory in the special exam due to the false information Kushida submits, while also giving Kushida a false sense of security that negatively affects her final performance.

The outcome is Kushida's defeat and her forced submission to Suzune, while simultaneously inflicting damage on Ryuuen's class.

- **ESE Planning (Y1V11):** Each class had to submit ten events along with their rules. The events needed to be well-known enough for all students to understand, such as rock-paper-scissors, poker, or chess. For written exams or similar events, the school would create the questions to ensure fairness. Additionally, the rules had to prevent the possibility of a tie.

  The ten events had to be unique, relatively short, and could not be repeated within the same class. Once registered, they could not be withdrawn.

  Although each class had to register ten events, only five would be considered official, while the other five served as decoys.

  Personal ranking for the best Strategic Deception feats:
  Trap Kushida Strategy (Y1V6) > ESE Planning (Y1V11) > False Cameras Strategy (Y1V2) > Sudou Trial (Y1V2) => Fake study group. (Y1V1)

Black Mail -

- **Food Trap (Y1V1):** Suzune requires an intermediary: Kiyotaka. However, Kiyotaka lacks the motivation to get involved and has no reason to do her any favors. Aware of this, Suzune invites him to lunch, pays for his meal, and uses the uncertainty of the situation to pressure him into acting.

- **Food Strategy 2 (Y1V11):** At 6 p.m., Suzune texted Kiyotaka, inviting him to her house to discuss a topic she didn't specify. Kiyotaka preferred for her to come to his place, but Suzune used the excuse that he had been at the center of many problems to pressure him into going to her house.

  When Kiyotaka arrived, he found her preparing dinner. Suzune forced him to sit, applying silent pressure. After about 15 minutes, she served the meal.

  She had prepared a healthy dish with daikon radish as the base.

  Though Kiyotaka hesitated, remembering past experiences, Suzune convinced him to eat. After he took a bite, she revealed her true intention: to show him the analyzed data of the class. As commander, this was basic information Kiyotaka needed to know, so he didn't object. And the second objective was for Kiyotaka to support her in analyzing the events of Class A

- **Confession recording strategy (Y1V5):** After the sports festival and confirming Kushida's actions and motives, Suzune turned her attention to Ryuuen. She spoke as if everything had happened by mere coincidence and manipulated him into confessing. She had been recording their conversation. Suzune then used that recording as blackmail, intending to avoid kneeling and close the case.

  But Ryuuen had already foreseen this. He played his own recording, leaving her with no options.

  Personal ranking for the best Black Mail feats:
  Confession recording strategy (Y1V5) > Food Trap (Y1V1) >= Food Strategy 2 (Y1V11)

Gaslighting -

- **Expose Yamauchi Strategy (Y1V10):** Suzune convinced 36 people that Yamauchi was the best choice to vote for in the "Class Poll," even when half of them had already planned and were certain about voting for Kiyotaka as a sacrificial pawn.

Guilt Tripping -

She knows how to subtly appeal to the responsibility and pride of her classmates so that they take on the weight of the class.

Threats/Extortion -

- **Kiyotaka's demon (Y1V1):** Suzune seeks his attention for something, but when she realizes he is ignoring her by “pretend sleep strategy” she threatens him with various punishments: filling his chair with thumbtacks, pouring water on his head every time he enters the bathroom, and even stabbing him with a compass needle. Faced with these threats, Kiyotaka gives in and complains, reminding her that she had already stabbed him before. However, Suzune demands proof—proof that he, despite his fear, is unable to provide. Even though he is aware of the cameras in the classroom and Suzune is holding a compass in her hand, Kiyotaka cannot back up his claim, leaving him at the mercy of his intimidating classmate.

  Another: When Kiyotaka started dozing off in class, Suzune stabbed him with a compass needle to keep him awake. The sudden pain snapped him out of his drowsiness immediately. Moreover, if he ever felt sleepy again, the fear of Suzune repeating the action would prevent him from falling asleep. Her method proved effective, though Kiyotaka later complained about it after class.

- **False Cameras Strategy (Y1V2):** She implicitly intimidated the students in Class C by threatening to expose the alleged recording to the school administration, which would result in severe punishment for them for lying and wasting the institution's time.

- **Trap Kushida Strategy (Y1V6):** Using Manabu to force Kushida to accept his bet in order to control her.

- **ESE Planning (Y1V11):** Koenji will not be participating in the new exam as usual. Suzune, predicting this, sought Koenji's confirmation, but he merely laughed, stating he would only attend this one meeting. Seizing the opportunity, Suzune skillfully drew him into the conversation, manipulating him into proclaiming, through his own arrogance, that he could win any event placed before him. This effectively cornered him—if he failed, it would only increase distrust toward him, making him a prime target for future special exams, similar to the "Class Poll" in the previous volume.

  Koenji noticed Suzune's subtle threats but dismissed them. Nevertheless, Suzune fully expected results from him.

  <u>Personal ranking for the best Threats/Extortion feats:</u>
  ESE Planning (Y1V11) >= Kiyotaka's demon (Y1V1)

Fear Inducement -

- **Kiyotaka's demon (Y1V1): (***Author: It's not psychological and physical torture to turn him into her obedient war horse, it's love, believe me. It's just Tsundere)*

- **False Cameras Strategy (Y1V2):** Suzune deliberately engineered a situation where, to achieve her goal, she needed to instill enough fear to force Ishizaki, Komiya, and Kondo to withdraw their complaint. She built her plan around three key elements.

  First, psychology. She used a fake camera to make them believe they had been recorded and that the school already possessed evidence of their deception, implying possible expulsion if they continued. She exploited standard but unfamiliar school procedures to her advantage.

  Second, the environment. She summoned them to the special building at 3:40 p.m., right after classes ended. At that time, with direct sunlight hitting the building, temperatures between 25-30 °C, and the air conditioning turned off, the heat became oppressive, causing thermal stress and cognitive impairment that hindered rational thinking.

Finally, social pressure. Ichinose—the most popular student of the year and the leader of the class they had previously targeted—applied direct pressure. The combination of fear of expulsion, suffocating heat, and social confrontation allowed Suzune to achieve her objective of breaking their resolve and forcing them to betray the leader who held them under control.

Personal ranking for the best Fear Inducement feats:
False Cameras Strategy (Y1V2) >> Kiyotaka's demon (Y1V1)

Love Bombing -

Jajajajaajajj. No

Negotiation -

- **Level the 3 idiots Strategy (Y1V1):** She successfully negotiated with Kushida to join the project and, at the end of the test, decisively intervened to negotiate the purchase of the point that Sudo was missing using her own private points in front of Professor Sae.

- **Fake Camera Strategy (Y1V2):** She established an alliance/non-aggression pact with Ichinose using the connections she had already built in previous volumes, ensuring a common front and sharing information about the suspicious behavior of Class C.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** At the end of the exam, after deducing Kiyotaka's move, she negotiated a lasting agreement with him: to act as his public shield/cover in exchange for his strategic cooperation in leading the class to Class A.

- **Ryuuen Zodiac Exam proposition (Y1V4)**: During the Dragon Group meeting, the discussion lasted far longer than the allotted time. This was because Ryuuen proposed an alliance between three classes to crush Class A, claiming he had control over the three VIPs from Class C.

While Suzune didn't think the idea itself was bad, the real issue was the person proposing it. To her, Ryuuen was completely untrustworthy, and accepting such a deal even under contract would be like digging her own grave. To pressure her, Ryuuen extended the offer to Ichinose and Class B right in front of Suzune. If Ichinose accepted, it would be a complete defeat for Class D.

At that moment, Suzune firmly spoke up, aiming to dissuade Ichinose with a clear indirect warning: if she betrayed Class D now, she would be seen as a traitor by all the other classes as well. A person who turns on their allies in the blink of an eye for the sake of points can never be trusted.

After the discussion ended, Suzune remained in the room with Ichinose, Kanzaki, and Kiyotaka. They discussed their alliance and ultimately decided to handle things individually.

- **'Skill-Based' system Strategy (Y1V5):** Hirata introduced a voting system called 'Raise Your Hand,' where students could express their preferred order of participation. However, Suzune interrupted and proposed the 'Skill-Based' system, in which their athletic abilities would be assessed to maximize efficiency, which was the only viable option if they truly wanted to surpass the other classes.

  Suzune advocated for prioritizing the most athletic students in the Recommended Participation events, allowing them to choose which competitions to enter. Similarly, in the Universal Participation events, they needed to form the best possible combinations to ensure victory and fully utilize their potential. Simply put: the fastest students should be paired with the slower ones.

  This approach meant that to prevent direct clashes between top athletes like Hirata and Sudou, adjustments were necessary. However, this strategy also harshly excluded the weaker students.

  Suzune had already anticipated the lack of appreciation for her idea and presented a compromise: students who didn't need high exam scores could

use their private points to compensate for the points lost by lower-performing students. This plan, while slightly reducing their chances of victory, mitigated the risk of defeat and increased overall acceptance.

Personal ranking for the best Negotiation feats:
'Skill-Based' system Strategy (Y1V5) > Ryuuen Zodiac Exam proposition (Y1V4) > Panties Problem (Y1V3) > Level the 3 idiots Strategy (Y1V1)

Concealment -

- **Fake Camera Strategy (Y1V2):** She concealed the truth about the lack of real evidence at the school and installed the camera in a discreet location within the building so that it would appear to be a genuine surveillance camera and not raise immediate suspicions.

- **Hide Card Strategy (Y1V3):** She concealed the leader's card by keeping it hidden inside her underwear/jacket at all times, as well as hiding her critical physical condition to prevent other classes from making her an easy target or her own class from losing morale.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** Suzune is fully aware of his abilities and understands that, if she wants his support, she must uphold a clear agreement. First, she must not question or actively investigate his past. Second, she must protect him. Suzune takes on this responsibility seriously, not only deceiving her rivals, but also manipulating the perception of her own classmates to keep Kiyotaka out of the spotlight. For xample in:
    - **Expose Yamauchi Strategy (Y1V10):** She concealed her true intentions and the fact that her primary objective was to protect Kiyotaka (the class's most valuable asset). She downplayed to the class why Yamauchi chose Ayanokoji so as not to raise suspicions about his true abilities.

- **Hide VIP Strategy (Y1V4):** With the exam concluded, Suzune made sure that no one in her group could identify Kushida as the VIP. She successfully deceived nine individuals considered "elites" within her year, including key figures like Katsuragi and Kanzaki, both central figures in their respective

classes. Ryuuen being the only one who saw through their lies, not because of skill, but because Kushida betrayed them

- **Expose Yamauchi. (Y1V10):** She kept her true knowledge and intentions hidden for days. Despite being aware of the formation of the massive voting group, she didn't intervene immediately or reveal that she knew of Yamauchi's pact with Sakayanagi, strategically waiting until the last day to disclose the information.

Personal ranking for the best Concealment feats:
Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5) >> Hide VIP Strategy (Y1V4)

Information Control -

- **Fake Camera Strategy (Y1V2):** She meticulously regulated what information went in and out: she used the location of the special building, restricted the suspects' attempts to call for help, and kept Sudo isolated in the student council so that he wouldn't leak anything or ruin the trap.

- **Hide VIP Strategy (Y1V4):** She carefully regulated what data she shared and what she kept hidden, both from Class D (giving precise instructions to Sudo to prevent leaks) and from rival classes.

- **'Skill-Based' system Strategy (Y1V5):** She maintains rigorous control of data on the physical performance of the class through private assessment tests to formulate the best pairing combinations.

- **Trap Kushida Strategy (Y1V6):** She kept the final question bank a closely guarded secret. She divided the task of compiling the questions between Hirata, Yukimura, and herself, ensuring that only she had the complete final set to prevent any leaks to Kushida or Class C.

- **Expose Yamauchi Strategy (Y1V10):** A large group formed with the goal of expelling Kiyotaka. To save him, Suzune used the information she had deduced about Yamauchi and redirected the class consensus to make him the new target for expulsion. She withheld information about Yamauchi's

behavior, absences, grades, and the conspiracy with Sakayanagi until the exact moment. She controlled the flow of information to maximize the emotional and psychological impact in the classroom.

- **ESE Planning (Y1V11):** She knew how to manage the class's internal communication. She created a confidential chat group using Kushida Kikyo as an intermediary/front to avoid suspicion or leaks from spies in the hallways.

Persuasion -

- **Level the 3 idiots Strategy (Y1V1):** She managed to convince three undisciplined students to join her study group by showing them the harsh reality of their imminent expulsion.

- **Hide Card Strategy (Y1V3):** She established an alliance/non-aggression pact with Ichinose using the connections she had already built in previous volumes, ensuring a common front and sharing information about the suspicious behavior of Class C.

- **Hide VIP Strategy (Y1V4):** She managed to persuade Ichinose to reject or question Ryuuen's toxic alliance, and convinced her own group by analyzing the results that Ryuuen had executed a systematic betrayal based on the pattern of the emails.

- **'Skill-Based' system Strategy (Y1V5):** Shinohara protested against Suzune's strategy. As Suzune had anticipated, many Class D students wanted to secure the top-ranking prizes for themselves. If they were paired with the fastest members of the class, their chances of winning those rewards would be significantly reduced.

  To persuade them, Suzune argued that by ensuring the class's victory, everyone would benefit automatically. She also pointed out that the points gained from winning would compensate for not having the opportunity to claim first place. Additionally, to address the disadvantage of finishing in the lower ranks, she encouraged Shinohara to improve through studying. Her

final blow came when she made Shinohara realize that, even if given the chance, her lack of athletic ability meant her chances of securing a top spot were slim.

- **Sudou integration (Y1V2-Y2V8):** Suzune went after Sudou and convinced him to return, making him her ally in the pursuit of reaching Class A. She achieved this by understanding him, empathizing with him, and being completely transparent about her desires and her own story, allowing him to understand her better because she realized that they were similar and reflected all his mistakes on him and motivated him to improve, making him his loyal dog.

- **Trap Kushida Strategy (Y1V6):** If Kushida lost, she wouldn't have to leave—she would only need to stop trying to expel Suzune. However, if she won, Suzune, who had stood in her way, would be gone. With these conditions, Kushida accepted the bet, though she refused to settle for a mere verbal agreement.

  Suzune had anticipated this and brought in a reliable witness to validate the bet: Ex-former Student Council President Horikita Manabu. His authority ensured that both parties would be bound to the terms, and he was a completely neutral observer.

  Additionally, Manabu's reputation would suffer if it became known that his sister was someone who broke her promises—something Kushida knew Suzune would never do.

  With no way for Suzune to escape expulsion if she lost, Kushida declared that the subject of the competition would be mathematics.

  Everything that happened had been predicted by Suzune. Previously, she had restricted Kushida's options for betrayal to a single path: creating her own exam questions and passing them to Class C. With this bet, Suzune forced Kushida into a corner, making her seek Ryuuen's help.

- **Kiyotaka's self-proposal Strategy (Y1V11):** She convinced the class to appoint Kiyotaka as commander during a tense moment. She argued convincingly that the class would provide him with a step-by-step plan, minimizing the perceived risk and securing their acceptance of the proposal.

  Personal ranking for the best Persuasion feats:
  Trap Kushida Strategy (Y1V6) > Sudou integration (Y1V2-Y2V8) > 'Skill-Based' system Strategy (Y1V5) > Race with Manabu (Y1V5) > Level the 3 idiots Strategy (Y1V1)

Insanity Inducement -

Cote Reddit (LOL)

Smearing -

- **Expose Yamauchi Strategy (Y1V10):** She systematically destroyed Yamauchi's reputation and credibility in front of the entire Class D. By publicly exposing that he conspired with Sakayanagi for lewd reasons and tried to expel Kiyotaka behind everyone's back, she liquidated any sympathy or social support he had left.

Seduction -

- **Is a Waifu (Y1V1):** Suzune is described as a top-tier beauty with the aura of a mature woman, with an athletic build, a good diet that keeps her in perfect shape, and breasts that are neither small nor large... She would be more popular if it weren't for her attitude.

Triangulation -

No feats

Unpredictability -

- **Trap Kushida Strategy (Y1V6):** Surprised Kushida, Sae, Ryuuen, Kiyotaka and Karuizawa.

Moving The Goalposts -

No feats

Scapegoating -

- **Fake Camera Strategy (Y1V2):** She structured the execution of the trap so that, if the school discovered the fake camera deception, the risk and responsibility would legally fall on Class B (who bought the camera and led the confrontation), protecting Class D in the worst-case scenario.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** She used Sakayanagi's past actions and Yamauchi's betrayal as the perfect scapegoat to explain Ayanokoji's atypical point accumulation, diverting any investigation into the latter's true strength.

- **Expose Yamauchi Strategy (Y1V10):** Suzune took Yamauchi and formally made him the perfect "scapegoat" for the class. She channeled all the tension, guilt, and fear from the Class Poll directly onto Yamauchi, shifting collective attention away from the general uncertainty and toward eliminating a targeted traitor.

Disguise -

- **False Horikita Manabu (Y1V1):** For unexplained reasons in the series, she began to imitate her brother, Horikita Manabu, a bad habit that started manifesting in the later years of elementary school. She was completely attentive to every word Manabu said. She studied more, exercised more, avoided doing anything he wouldn't do, imitated his favorite foods and drinks, copied his favorite colors, and even the type of clothes he would

wear. Her path depended entirely on her brother's will, which limited her potential and development as a human being. As a result, Suzune continued chasing her brother's shadow.

That shell of trying to become like him in order to gain his attention gradually fused with her own self-perception, to the point where she forgot who she truly was. She became an ice queen—cold and distant—pushing others away and trying to do everything alone, even when it was not what she genuinely wanted.

Sophistry -

- **Hide Card Strategy (Y1V3):** She used biting rhetoric in front of Yahiko at the entrance to the Class A cave, arguing that since Class D students were just "brainless defectives," there was no risk in letting them pass. She manipulated logic to disarm the guard.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** When it was time for her meeting, Suzune found Katsuragi waiting. Katsuragi spoke to her with some caution, as she now carried the reputation of having won the island exam. However, Suzune responded without intimidation. Kanzaki indirectly supported her in the verbal confrontation against Katsuragi.

  Things became more tense when Ryuuen arrived, attempting to provoke those present. However, Suzune saw through his strategy and responded coldly, refusing to lower her head with her body language.

- **Kiyotaka's self-proposal Strategy (Y1V11):** Sudou stood up and took the floor. He wanted to know why Kiyotaka had received 42 praise points in the previous exam. His question sparked curiosity among the students, who cast doubtful glances at Kiyotaka.

  Suzune turned the question back on him, forcing Sudou to think. He considered the possibility that Kiyotaka was an exceptional student, but Suzune immediately dismissed the idea, belittling him as "just someone who runs fast." Furthermore, she reasoned that if Kiyotaka were truly

extraordinary, Sakayanagi would never have granted him a protection point. This way, she not only safeguarded Kiyotaka's peaceful life but also steered the class away from any suspicions about his true capabilities.

Personal ranking for the best Persuasion feats:
Kiyotaka's self-proposal Strategy (Y1V11) > Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5)

Brainwashing -

Horikita Reddit (LOL)

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** Making the entire school believe and diverting their thoughts (except for a few special ones who found out through other means that she couldn't control) that you are the sole leader of Class D.
- **Expose Yamauchi Strategy (Y1V10):** Convincing a class of 40 selfish people, who had poorly defined roles and made slow, chaotic, and impulsive decisions with poor communication, frequent unresolved arguments, a notable lack of discipline and consistency, and adopted individualistic attitudes that prioritized ego over collective results, who were sure to expel Kiyotaka, to expel Yamauchi with words alone.

Personal ranking for the best Deception feats:
Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5) > Trap Kushida Strategy (Y1V6) > Expose Yamauchi Strategy (Y1V10) > Fake Camera Strategy (Y1V2) > ESE Planning (Y1V11) > Zodiac Exam Strategy (Y1V4) (By no information) > False Horikita Manabu (Y1V1) > Food trap (Y1V1) >= Food Trap 2 (Y1V11) > Kiyotaka's demon (Y1V1) > Level the 3 idiots Strategy (Y1V1) > Is a Waifu (Y1V1) > Kiyotaka contract (Y1V1)

Personal ranking for the best Deception categories:
Strategic Deception > Misdirection > Mass Deception > Negotiation >= Fear Inducement > Acting Skills => Verbal Deception > Non Verbal Deception > Guilt Tripping >= Concealment > Scapegoating > Unpredictability > Sophistry > Gaslighting >= Fabrication > Threats/Extortion >= Black Mail > Disguise > Seduction => Bluffing = Love Bombing = Insanity Inducement =

Smearing = Smearing = Triangulation = Moving The Goalposts = Brainwashing

Summary

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Summary

Psychology Categories:

Psychological Insight -

Suzune was once a cold and selfish girl who didn't care about anyone and refused to work as a team. At least, that's how she was in the beginning. But over time, she changed, she learned the value of teamwork, that she wasn't a genius who could take on everyone alone, and that she needed to connect with and appreciate the people around her. She reflected on her behavior and foolishness, overcoming her fear of speaking with her brother and reclaiming her true self.

- **Fake Camera Strategy (Y1V2):** She understood the psychology of those involved: she knew that the boys in Class C would succumb to the pressure of a social authority figure like Ichinose, and she anticipated that the overwhelming heat would undermine their ability to reason logically.

- **Hide VIP Strategy (Y1V4):** She understood Ichinose's psychology and used it to her advantage. When Ryuuen tried to force an alliance, Suzune warned Ichinose that switching sides would ruin her reputation for trustworthiness among the other classes, thus halting the deal.

- **'Skill-Based' system Strategy (Y1V5):** She deeply understands Sudou's psychological profile (his need for recognition and its reflection in her mistakes) and uses it to genuinely connect with him.

- **Sudou integration (Y1V2-Y2V8):** Suzune realized that she and Sudou shared a similar nature (both trying to fight alone and ignoring the bigger picture). This empathy allowed her to genuinely connect with him and break the barrier of his stubbornness.

- **Trap Kushida Strategy (Y1V6):** She recognized Kushida's need for validation and to maintain his untarnished reputation. She also understood Yukimura's hidden motivation behind the Sports Festival, taking advantage of it to voluntarily assign him as her tutor.

- **Expose Yamauchi (Y1V10):** She accurately understood Sakayanagi's motivation for using Yamauchi as a disposable pawn, as well as the psychology of the rest of the class, who needed a valid moral justification to condemn someone to expulsion without feeling guilty. Furthermore, She understood Kushida's desperate need to maintain her reputation intact. She knew that Kushida couldn't openly defend Yamauchi without jeopardizing her own facade within the group.

- **ESE Planning (Y1V11):** She fully understood Hirata's broken mental state, knowing that trying to force him or comfort him with common phrases would only push him further into his shell. She precisely identified when to push and when to delegate the problem.

Psychological Analysis -

She analyzed Kiyotaka and his different "faces" from the beginning of the series, studied the individuality and selfishness of Class D, and evaluated Sudou, his behavior, and how he would become a problem for the class.

- **Level the 3 idiots Strategy (Y1V1):** She understood precisely what motivated each of them: Ike/Yamauchi's attraction to girls (via Kushida), Sudo's passion for basketball (using it as an analogy for studying), and Kiyotaka's hidden ambition/potential.

Psychological Warfare -

Suzune is capable of anticipating and guiding the thought processes of Class D's members. Even when each individual is driven by selfish motives, she is able to align those interests and persuade them to follow a unified strategy aimed at victory.

- **Fake Camera Strategy (Y1V2):** Suzune used uncomfortable environmental factors (the sweltering heat of the afternoon sun without air conditioning) to cloud the judgment of Ishizaki, Komiya, and Kondō, in addition to the

pressure of facing the flawless and popular figure of Ichinose to break their mental resistance.

- **Hide Card Strategy (Y1V3):** During her physical confrontation with Ibuki, she used calculated verbal provocations to break her emotionally, getting her to confess her crimes (the theft of underwear and the theft of the card).

- **Expose Yamauchi (Y1V10):** She broke Yamauchi's morale by gradually exposing him until he lost his composure, blamed his own friends (Ike), and was completely disillusioned and cornered in the eyes of the group. She convinced 36 people that Yamauchi was the best choice to vote for in the "Class Poll," even when half of them had already planned and were certain about voting for Kiyotaka as a sacrificial pawn.
-

Hot Reading -

She discovered that Kushida deeply hated her without even knowing her true mask or the reasons behind her resentment, even though all she had done was be kind and invite her out.

- **Kushida (Y1V1-Now):** She used prior knowledge of Kushida's high school incident and the rumors she picked up in the past to predict how Kushida would use her classmates' information as a "weapon of mass destruction."

- **Fake Camera Strategy (Y1V2):** She used her prior knowledge of the internal dynamics between Shinohara, the girls, and Ike to know exactly how to approach Ike through Kiyotaka, managing to enlist his camping skills for the group's survival.

- **Hide VIP Strategy (Y1V4):** She used the information she gathered and the profile she had on Ryuuen to anticipate his provocations, counter his verbal attacks in their private meetings, and adapt her behavior.

- **Trap Kushida Strategy (Y1V6):** She used her prior knowledge of Sae Chabashira's behavior from the Sudou Trial (Volume 2) to accurately predict

that Sae would secretly cooperate with her plan to benefit the promotion of Class D.

- **Expose Yamauchi (Y1V10):** She used her class's behavioral history and previous clues from her brother Manabu and Ayanokoji to anticipate Class A's moves and execute the confrontation at the opportune moment.

Cold Reading -

Just by observing Kiyotaka's behavior, Suzune was able to accurately read his thoughts (false) and emotions. Even if he didn't change his expression or reveal his intentions, she could interpret him correctly based on the little information she had about him.

- **Kushida (Y1V1-Now):** Suzune is able to read the deep emotions through Kushida's eyes and non-verbal expression, noticing the firm determination of hatred in her gaze and distinguishing when her smile was hiding anger or when she was truly broken.

- **Level the 3 idiots Strategy (Y1V1):** She managed to decipher the real disposition of the "three idiots" towards school and the way they reacted to social pressure or academic performance without them having to formally explain it to her.

- **Fake Camera Strategy (Y1V2):** She analyzed Yahiko's behavior in the cave to detect his level of desperation and blind loyalty to Katsuragi's orders, using that tense body language to press on the exact point and extract information about the cave.

- **ESE Planning (Y1V11):** During her chess match against Hashimoto, she analyzed his aggressive playing patterns and constant verbal distractions to deduce his true intentions and gauge his real skill level in real time.

Psychological Profiling -

She discovered that Kiyotaka does not have a defined personality, but rather is a malleable entity in the process of forming one. Additionally, she was able to intuit his mindset of seeing others as tools even before volume 3 and his future growth. For Suzune, Kiyotaka was no longer the boy who sought friends in the first month, nor the genius who hid behind lies to preserve his tranquility, nor the cold strategist who used others as tools to win. Kiyotaka was different, more enigmatic and void.

- **Level the 3 idiots Strategy (Y1V1):** She analyzed the limitations of the three students. Instead of trying to teach Sudo the entire theory (knowing he was incapable of memorizing it all), she instructed him to strictly memorize the shortest answers with the highest score value.

- **False Cameras Strategy (Y1V2):** She developed a profile of Sudo's behavior to know that she could not let him go free during the trial/resolution, deliberately keeping him in the council room to prevent him from making an impulsive mistake.

- **Fake Camera Strategy (Y1V2):** She constructed a profile of Hirata's facade, identifying him as two-faced (similar to Kushida in structure). She noted that his inability to make difficult decisions or blame anyone made the class vulnerable.

- **Sudou integration (Y1V2-Y2V8):** She mapped Sudou's psychology from the first month: she identified his emotional instability, his tendency to fall into external provocations (like those of Ryuuen) and his academic blocks, which allowed her to structure a tutoring plan adapted to his needs.

- **Trap Kushida Strategy (Y1V6):** She developed an accurate psychological profile of Kushida, understanding that her unreasonable hatred would lead her to prioritize Suzune's expulsion above any collective benefit or harm to Class D. She also profiled Ryuuen's mindset regarding his lack of interest in traditional exams and his preference for sabotage games.

- **Expose Yamauchi (Y1V10):** She drew an accurate profile of Yamauchi's vulnerabilities (his naiveté and desire for female approval with Sakayanagi), Kushida's fixation on maintaining her flawless facade, and Hirata's breaking point in the face of class division. Furthermore, she developed an accurate profile of Yamauchi, correctly inferring that he did not possess the intellectual capacity to orchestrate the plot on his own and that he had been manipulated by Sakayanagi through personal/romantic interest incentives.

- **ESE Planning (Y1V11):** She created profiles of all her classmates (such as Sotomura for Judo/Typing, Miyake for Archery, Sudou for Basketball, and Matsushita for Mental Calculation) to place them in the optimal scenario. She also profiled Katsuragi to rule out using him as a spy due to his unwavering personality.

Personal ranking for the best Psychology categories:
Psychological Analysis > Psychological Profiling > Psychological Warfare > Hot Reading >= Cold Reading > Psychological Insight

Summary

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Summary

Intelligence Categories:

Crystallized Intelligence -

- **ANHS income (Y1V1):** Following in her brother's footsteps, Suzune took the entrance exam for Advanced Nurturing High School, Japan's most prestigious elite institution, designed to shape the future leaders of the country. This highly challenging test assessed proficiency in Japanese, mathematics, science, social studies, history, and English. According to her teacher, she answered almost all the questions correctly, finishing just behind first and second place by a narrow margin. Academic grades that not only remained the same, but improved over time.

- **Class D sensei (Y1V1 - Now):** Suzune has not only demonstrated strong academic competence, but has also proven her ability to teach effectively to a considerable number of individuals with very low academic ability. This was evident when she managed to improve the performance of Yamauchi, Sudou, and Ike (students with severe deficiencies in comprehension and discipline)

  Additionally, on multiple occasions she organized and led study groups with the objective of raising the class's overall academic average and preventing expulsions caused by midterm or final exams, demonstrating not only knowledge but also pedagogical and learning management skills.

- **Special Exams Compression (Y1V3 - now):** Suzune has the ability to understand the exams with just Sae's explanation, identify the loopholes in each test, and notice the unmentioned rules with which she can think of a strategy, taking advantage of all her available resources.

- **Zodiac Exam key (Y1V5):** Suzune concluded that the students' last names, organized according to the order of the zodiac animals, were the key to determining the 'VIP' at the time.

- **Chess Feat (Y1V11):** Suzune was able to learn a highly complex game from scratch and reach a respectable level, placing herself within the top 20% of

players registered in the USCF, all within just 14 hours and without any prior experience in that type of game.

Fluid Intelligence -

- **Strategy comprehension (Y1V1-now):** Suzune has demonstrated on numerous occasions that she is capable of understanding the strategies or plans devised by both allies and rivals as soon as she senses that something is off. Over time, she managed to identify behavioral and decision-making patterns, overcoming her initial tunnel vision. With the experience she accumulated, she became able not only to counter those strategies, but also to anticipate and predict them with increasing accuracy.

- **'Skill-Based' system Strategy (Y1V5):** She designed a novel quantitative system to address the Sports Festival rules as soon as Professor Sae presented the manual. She reformulated an exam traditionally based on personal effort into a problem of optimal allocation of human resources.

- **ESE Planning (Y1V11):** She demonstrated an exceptional ability to solve a completely new and unforeseen problem (the game of chess at a competitive level) by applying pure logic and abstract patterns in real time against an experienced rival.

Bodily Kinesthetic Intelligence -

- **False Horikita Manabu (Y1V1):** Suzune was able to keep pace with a genius like Manabu (5th dan in karate and 4th dan in aikido), taking the same martial arts classes, excelling as the top performer in athletic competitions, and demonstrating exceptional performance in virtually any sport she participated in.

- **Athletic Bodies (Y1V1):** Suzune is able to identify and analyze another person's body capabilities and what they practice simply by observing the state of their muscles and body.

- **Body language (Y1V1-now):** Suzune has knowledge of body language and is able to identify the various signals that humans unconsciously make, as well as control her own body.

- **Hide Card Strategy (Y1V3):** Despite having a fever of 38°C, she was able to maneuver nimbly and move stealthily through the dark forest for 100 meters to track Ibuki, and subsequently engage in hand-to-hand combat with her (who is an expert in martial arts).

Linguistic Intelligence -

- **Confrontation of interviews (Y1V1):** she performed just as well in the interview. She was polite, displayed excellent self-management, and proved that, based solely on her abilities, she had the potential to be placed in Class A.

- **Communication Skills (Y1V1-now):** Suzune possesses the ability to express her thoughts in a clear and concise manner, adapting her speech to the circumstances, the context, and the people around her to ensure she is understood. This skill extends beyond one-on-one communication, as she is also capable of conveying her ideas to an entire class of 40 students, most of whom have a low level of comprehension, reinforcing her effectiveness as a leader and communicator.

- **Half-truths (Y1V1-now):** Suzune is capable of identifying when she is being lied to or when someone is relying on half-truths. Likewise, she has mastered the strategic use of language, choosing her words with precision to guide the other person's interpretation and make them believe exactly what she wants them to understand.

Naturalistic Intelligence -

- **Island (Y1V3):** Suzune is not only capable of adapting to any situation or environment without complaint, but she can do so even under extreme physical conditions, such as having a 38 °C fever. A clear example of this occurs when Ibuki steals the card and Suzune decides to pursue her across the island despite being in a severely weakened state.

  The chase took place under particularly hostile conditions: it was nighttime, heavy rain was falling, the terrain consisted of a dense forest, there was no artificial light, and Suzune was suffering from significant physical debilitation due to her fever. Even so, she demonstrated remarkable sensory and cognitive adaptability.

  During the pursuit, Suzune was able to navigate forest paths without hesitation, move stealthily for approximately one hundred meters without being detected, and adjust her movement by weaving left and right, using terrain and vegetation to conceal her presence. Due to the lack of visibility, she relied primarily on sound, motion perception, and spatial memory rather than direct sight. Even while close to physical collapse, she maintained awareness of nearby individuals and was later able to identify Ryuuen's presence.

  Suzune demonstrates an advanced combination of skills, including effective navigation and stealth in a hostile natural environment, real-time interpretation of terrain, weather, and human behavior, sensory adaptation under extreme physical and environmental stress, and the integration of environmental awareness into logical and strategic reasoning.

Existential Intelligence -

- **Human value (Y1V1/Y1V5):** When Kiyotaka saves her from her own brother and tries to persuade her to care about saving Sudou, Ike, and Yamauchi, Suzune begins to reflect on the concept of human value. She realizes that people cannot be judged solely by their immediate usefulness or results, but by the combination of strengths and weaknesses that define them. That

duality, Suzune understands, is precisely what it means to be human. This perspective is explored more deeply when Suzune tries to convince Sudou to return during the sports festival. At that moment, she openly admits that she is not strong enough to do everything on her own. She acknowledges her own limitations, accepting that she is human and imperfect, and that she needs to rely on others.

By doing so, she recognizes Sudou as a vital component for collective victory. Suzune stops viewing strength as absolute self-sufficiency and begins to understand it as the ability to recognize, integrate, and value the strength of others. All humans are valuable.

- **Violence (Y1V1/Y1V6):** The fact that Suzune does not openly engage in philosophical discussions does not mean she lacks interest in philosophy. Throughout the series, she is shown reading works that address complex and debatable themes, demonstrating a clear inclination toward intellectual reflection. A concrete example is “Crime and Punishment”, a novel centered on morality, guilt, and the justification of violence.

  Her understanding of violence is neither superficial nor limited to the physical level. This is clearly reflected in how she perceives Ryuuen and his destructive potential. Suzune understands violence as a strategic tool—one used to impose control, instill fear, and destabilize social structures.

- **Truth (Y1V1/Y1V2/Y1V6/Y1V11.5):** Suzune has confronted truth on many occasions throughout the series. For her, truth does not exist without evidence: a statement on its own holds no value unless it can be proven. This mindset is clearly reflected during Sudou’s trial, where she insists on uncovering the truth through Sakura’s testimony in order to prove Sudou’s innocence.

  Over time, Suzune deepens her understanding of what truth truly entails. This learning process becomes especially pronounced in relation to Kushida. When Kiyotaka and Suzune theorize about how Kushida managed to destroy her former class without resorting to violence, they come to understand the power of truth as a weapon—an instrument capable of manipulation, division,

and internal collapse. This realization is fully solidified after Kushida's confession.

Ultimately, Suzune stops viewing truth solely as something to be wielded against others or as a strategic tool. She comes to understand that truth must also be directed inward. After spending most of her life chasing her brother's image and suppressing her true self in an attempt to match him, Suzune is only able to move forward once she is honest with herself about what she truly wants.

- ….. (Autor: This isn't a writing analysis, let someone else handle that >:( )

Logical Mathematical Intelligence -

- **Academics (Y1V1-now):** Suzune possesses a consistently high academic level, but even within that standard she stands out particularly in mathematics. Although she is not a genius in the strict sense, she managed to remain consistently within the top three of her year, reflecting not only intellectual ability but also discipline and stable performance. Furthermore, when she fully focuses on studying, she projects a strong sense of confidence that translates directly into results. This was clearly demonstrated during her bet against Kushida, where she scored a 98 on an exam specifically designed to confuse her and cause her to fail. In addition, she has a quick mind that allows her to perform complex calculations at high speed, a key asset both in academic evaluations and in strategic situations requiring immediate numerical reasoning.

Musical Intelligence -

- **ESE planning (Y1V11):** Suzune can play the piano with enough confidence to defeat an opponent considered elite.

Interpersonal Intelligence -

- **Class D Leader (Y1V1-now):** Suzune demonstrates a high capacity to understand others and interact with them effectively, both on an individual and collective level. This ability goes beyond superficial empathy and includes observation, behavioral analysis, and strategic adaptation of her communication.

  A key example is her relationship with Kiyotaka. Through prolonged interaction, Suzune was able to identify his utilitarian view of people as tools, and later perceive more complex aspects of his personality: his enigmatic, curious, and even childish side. This understanding was not immediate, but the result of careful analysis of his words, actions, and omissions.

  With Sudou, Suzune displayed active and functional empathy. She recognized his frustration, insecurity, and need for validation, offering him comfort and support during critical moments. This emotional understanding was essential in turning him into a loyal ally, not through coercion, but through acknowledging his individual value within the group.

  In Hirata's case, Suzune understood his emotional burden and his desire to protect class harmony. By identifying this, she provided him with exactly what he needed: a role that allowed him to feel useful and aligned with his principles, while also using him as an intermediary to convey her orders before she had fully established herself as leader.

  Suzune also demonstrated social sensitivity by perceiving that Karuizawa was emotionally closer to Ayanokouji than she herself was, identifying that the cause was not rivalry, but rather the lack of full mutual trust between herself and Kiyotaka at the time. This precise reading of interpersonal dynamics highlights her ability to detect implicit social relationships.

  However, Suzune is not limited to positive emotions. She is also capable of identifying, experiencing, and conveying negative emotions, as seen in her relationship with Kushida. Even without consciously remembering their shared past, Suzune displayed instinctive resentment, indicating a deep emotional perception that operates beyond explicit memory.

Lastly, her emotional understanding extends to the collective level. Suzune can anticipate how the class will react and what emotions will arise depending on her words or decisions. This was reflected in her strategic use of Hirata as a spokesperson, in the emotional manipulation that led to Yamauchi's expulsion, and in how she guides the class under her strategies, adjusting her discourse to maximize acceptance, obedience, or cohesion depending on the situation.

- **False Cameras Strategy (Y1V2):** She knew how to deal with and convince Ichinose to bring Class B into the plan, reading her pacifist intentions and using them to the advantage of the shared cause.

- **Hide Card Strategy (Y1V3):** She knew how to articulate orders through Hirata and Ike so that Class D would function competently as a team, understanding what roles she should assign to each classmate to meet the basic needs of food and shelter on the island.

- **'Skill-Based' system Strategy (Y1V5):** She goes from being a completely isolated figure to directing the girls' physical evaluation and achieving functional integration with Sudou and Hirata.

- **Trap Kushida Strategy (Y1V6):** She acknowledged her own low popularity following the Sports Festival. To remedy this, she enlisted Yōsuke Hirata as a mediator in the public eye, combining the logic of her plan with Hirata's charisma to secure the class's unanimous approval.

- **Expose Yamauchi (Y1V10):** She sensed the latent social tensions and despair in the classroom. She knew exactly which chords to strike in each student (such as redirecting Sudou toward his personal growth) to sway public opinion.

Intrapersonal Intelligence -

- **She is herself (Y1V1-Y1V11.5):** Since the later years of elementary school, Suzune began to imitate her older brother, Horikita Manabu, developing a habit that gradually became harmful. She paid complete attention to every

word and action he took. She studied more, trained more, avoided doing anything he wouldn't do, imitated his favorite foods and drinks, copied his favorite colors, and even adopted his style of clothing. Her path ceased to be her own and became almost entirely dependent on her brother's will and image.

This dependency severely limited her development as an individual. Instead of exploring her own strengths, desires, and values, Suzune dedicated herself to chasing Manabu's shadow, attempting to reach him and replicate him. As a result, she became the person we meet at the beginning of the story in Y1V1.

In the series start, Suzune was a selfish girl, incapable of teamwork and largely indifferent to others. She believed she could do everything alone and that relying on others was a weakness. However, over time and through multiple experiences, this mindset began to crack. She learned the value of teamwork, realized she was not a genius capable of carrying everything by herself, and acknowledged the importance of connecting with and appreciating the people around her as individuals.

This internal change had profound consequences. One of the most significant moments occurs when she must face the idea of choosing someone for expulsion. A decision she once would have approached coldly and rationally now became an emotionally burdensome task. But Suzune overcame her own aversion to expelling a classmate. She reflected internally, sought the necessary mental preparation by meeting with her brother Manabu and Ryuuen, and coldly accepted assuming the role of "judge" and the resulting resentment.

Standing in front of the mirror, Suzune reflected on her life and her relationship with Manabu. It was there that she recognized her fundamental mistake: for years, she tried to catch up to him, follow him, and become him. She lived by denying her own identity in order to become an incomplete copy.

But that phase had ended. Suzune realized she was no longer the girl who blindly chased her brother. She was not a cheap imitation nor an extension of his will. She was Horikita Suzune, with her own flaws, limits, and strengths.

With this realization, she chose to face her brother and finally reconcile with him. Letting go of past conflicts, she acknowledged her mistakes and, for the first time, released all the emotions she had suppressed for years. In that moment, Suzune stopped acting as the person she thought she needed to be and allowed her true self to emerge.

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Personal ranking for Suzune Strategies by feats:

Trap Kushida Strategy (Y1V6) > Expose Yamauchi Strategy (Y1V10) > Kiyotaka's self-proposal Strategy (Y1V11) > False Cameras Strategy (Y1V2) > D class upgrade (Y1) > Level the 3 idiots Strategy (Y1V1) > 'Skill-Based' system Strategy (Y1V5) > Hide Card Strategy (Y1V3) > Hide VIP Strategy (Y1V4) > MTC group girls Strategy (Y1V8) > Sudou Carry Strategy (Y1V4.5) > Confession recording strategy (Y1V5) > Class D Basket Strategy (Y1V11) > Anti-Class A Tests Strategies > FMA Strategy (Y1V11) > Typing/Archery Strategy (Y1V11) >

Summary

Strategy Categories:

- **Level the 3 idiots Strategy (Y1V1):**

  Objective: preventing the expulsion of the idiot trio before the midterm exams.

  1-) STRATEGY EFFECTIVENESS:
  - Neither Ike, nor Yamauchi, nor Sudō were expelled, maintaining the integrity of the class.
  - The strategy succeeded in getting the three students to take their studies seriously and generated a lasting bond of respect and influence, particularly between Suzune and Sudō.
  - It allowed Suzune to discover Kiyotaka Ayanokōji's true ability, resources, and hidden potential.

  2-) STRATEGY EFFICIENCY:
  - Suzune avoided adding endless, exhausting hours of studying from scratch. Instead, she turned the 10-minute breaks between classes into hyper-efficient learning blocks.
  - Aware that it was impossible to teach a complete lesson in 10 minutes to three low-achieving students, she filtered out the heavy theory and reduced it strictly to:
    - Address any specific questions gathered during the previous class.
    - Provide direct answers and the essential concepts needed to understand the day's material.
  - For the emergence of Sudō in English, she maximized the time spent / points obtained ratio by ordering him to memorize only the shortest answers that awarded the most points.
  - She understood that she couldn't single-handedly teach three people in such short intervals. To avoid exhausting her own time and energy, she integrated and delegated tasks to Kiyotaka and Kushida, optimizing the flow of explanation.
  - She spent a minimal investment of resources (paying for a drink for Kushida at Café Palette) to secure her cooperation, who in turn served as the social

bait to attract and involve Ike and Yamauchi without Suzune having to beg them.

- When she needed to buy the missing point to save Sudō from expulsion, Suzune didn't have to pay the full amount herself. Upon discovering Kiyotaka's scheme, she offered to buy a fraction of the point by supplementing Ayanokōji's points, thus saving her classmate's school life by splitting the financial cost.

3-) STRATEGY EXECUTION:

1) Phase 1: Recruitment and Infrastructure
    a) Suzune summons Kushida to a cafe to restructure the study group, securing her support on the condition that she assist her in the future and using her as bait to lure Ike and Yamauchi.
        i) She directly confronts Ike, Yamauchi, and Sudō with the reality of their impending expulsion and declares that she will save them because she needs their points to reach Class A.
2) Phase 2: Deployment of the Integrated Study System
    a) She designs a continuous cycle to turn the six hours of class into study, using the 10-minute breaks to explain key points about what they didn't understand in the previous period.
        i) She assimilates the day's answers during classes and delegates some of the explanations to Kiyotaka and Kushida to avoid teaching theory from scratch and focus only on essential concepts.
        ii) She convinces Sudō by equating the study process with the discipline of basketball, paving the way for Kiyotaka to finalize the group's participation.
        iii) During the library sessions, Suzune verbally neutralizes Yamawaki's (Class C) provocations to prevent Sudō from resorting to physical violence and losing focus.
    b) Upon discovering in the teachers' office that the exam syllabus had changed, she maintains an outward calm to contain the group's panic and take advantage of the crisis by increasing the three of their study commitment.
3) Phase 3: Closure and Financial Safeguard
    a) Noticing that Sudō did not study English in time, she orders him to memorize only the shortest and highest-scoring answers to optimize his retention time.

i) She intentionally reduces her grade lower class average and places Sudou in a position where a minimal adjustment will allow him to pass.

b) She follows Kiyotaka after Sudō fails the English exam and discovers the possibility of buying points from Professor Sae.

i) She contributes her own private points to complete the payment alongside Kiyotaka, buying the missing point on Sudō's note and definitively canceling his expulsion.

4-) STRATEGY RESILIENCE:

- The most extreme test of resilience came when she discovered, through Chabashira-sensei in the teachers' lounge, that the exam topics initially reported had been completely changed. They had spent an entire week studying irrelevant material. Despite the emotional and internal impact, the resilience of her strategic framework allowed her to redirect the content without the methodology collapsing.
- The strategy survived the three students' constant emotional and impulsive refusals. Sudō flatly rejected studying due to his resentment and hatred of academics. Suzune withstood this friction by reframing the narrative and adapting her discourse to compare studying to the discipline of basketball, which Sudō loved.

5-) STRATEGY SHIELDING

- Suzune identified an insurmountable gap: it was impossible to teach complex theory from scratch in 10-minute breaks between classes. To address this shortcoming, she restructured her teaching: instead of explaining theory, she made sure to master the answers and key concepts from the day's classes so she could convey them directly and in a simplified way during breaks.
- Noticing that she alone could not cover all three students simultaneously in such short intervals, she delegated part of the explanation to Kushida and Kiyotaka, closing the gap in individualized attention.
- Suzune knew that her own cold and distant personality naturally repelled Ike, Yamauchi, and Sudō. To compensate for this communication breakdown, she brought Kushida to Café Palette and used her as a social buffer to lure the boys to the table and get them to accept her proposal.
- Knowing that Sudō was incapable of memorizing the entire English exam at the last minute, Suzune devised a risk mitigation strategy: she advised him to focus solely on the shortest, highest-scoring answers. Furthermore, she

intentionally lowered Sudō's previous average to place him in a zone where the passing curve was mathematically more attainable for him.

6-) STRATEGY FORESIGHT:

- She correctly foresaw that if they spent their free time reviewing only old material, they would fall behind with the new subjects the teacher taught each day. Therefore, she structured the recess study group in real time to keep them up-to-date with the daily syllabus.
- She accurately anticipated that Ike and Yamauchi would not join Hirata's group due to pride/social dynamics, and foresaw that the only way to convince them was by directly confronting them with the impending reality of their expulsion.
- When Sudō failed and Chabashira left the classroom, Suzune realized that Kiyotaka's excuse about "going to the bathroom" was false. Discreetly following him, she anticipated that Kiyotaka would attempt a maneuver on his own, allowing her to intercept the negotiation and provide the necessary points to save Sudō.

7-) STRATEGY ADAPTABILITY:...

- The classic method of studying in the library and long sessions collapsed due to Sudō's lack of discipline and initial resentment.
    - Suzune adapted the plan's structure to avoid wasting extended break time. She made room in her strategy to utilize the six hours of regular class time and divided the learning into 10-minute blocks during breaks. Instead of teaching all the theory from scratch, she adapted the content to focus solely on key answers and fundamental concepts.
- Upon confirming with Sae that the exam topics had been changed at the last minute, everything studied during the week became useless.
    - Despite the internal crisis, Suzune didn't abandon her strategy. She capitalized on the emotional impact of the unexpected event to reframe the situation with the three idiots, managing to shift them from apathy to full commitment. Furthermore, she ensured the warning was spread throughout the entire class so that no one, even those outside her group, would be left behind.
- Sudō neglected his English studies and did not have the cognitive ability or the time to memorize the entire exam.
    - During the break, she gave Sudō the objective of concentrating his few resources on memorizing only the shortest but highest-scoring answers; also, Suzune calculated and intentionally lowered her average so that Sudpu would have a chance to pass.

- Sudō failed English by a single point and was officially expelled.
    - Suzune adapted her approach to the school's unwritten rules. By following Kiyotaka and understanding the point-buying mechanism with Professor Sae, she reacted immediately and combined her own points with Kiyotaka's to buy the point Sudō needed, thus overturning his expulsion.

8-) STRATEGIC ALIGNMENT:

A. Suzune aligns her personal goal (reaching Class A) with the survival objective of the three idiots. She confronts Sudō, Ike, and Yamauchi, making it clear that she isn't helping them out of charity, but because losing members deducts points from the class. This eliminates the initial mistrust and creates a united front.
B. To ensure the 10-minute break plan ran smoothly, Suzune aligned the roles of her allies: she used Kushida's social influence to summon and integrate the members, and delegated some of the explanatory workload to Kiyotaka. She prepared the responses during class, and the group processed them sequentially during the break, creating a seamless workflow.
C. To fit Sudō's mindset (who hated studying) into the academic plan, Suzune aligned the concept of studying with the structure of basketball, which he loved. By translating academic preparation into terms of physical training and athletic discipline, she managed to get the most unstable member of the group to accept the strategy.

9-) TACTICAL COMPLEXITY:

1) Layer 1: Kushida Alignment
    a) Suzune recognizes that she lacks the social reach and empathy necessary to summon Sudo, Ike, and Yamauchi on her own.
        i) She invites Kushida to Café Palette and pays for her drink to restructure the study group, framing it all within her personal goal of achieving Class A.
        ii) She uses Kushida as the hook or "social bridge" to attract Ike and Yamauchi, anticipating their enthusiastic reaction upon seeing her.
        iii) She accepts Kushida's condition to help her in the future in exchange for her immediate assistance in gathering and keeping the members motivated.
2) Layer 2: Psychological Reframing and Deterrent Logic

a) Once the three students are gathered, Suzune uses a combination of direct persuasion tactics and confrontation with reality:
    i) She confronts them directly, confirming that they are not in Hirata's group and that, without help, expulsion is inevitable.
    ii) She uses her own ambition (to reach Class A) as a guarantee that she will not abandon them, transforming her individual goal into a lifeline for them.
    iii) When Sudo shows reluctance due to his hatred of studying, Suzune adapts her language by comparing the learning process to basketball to break his mental resistance.

3) Layer 3: Response Integration
    a) Given the short time before the exams, Suzune designs a learning structure divided into small blocks and delegated roles so as not to overload the 10-minute break:
        i) It turns the usual 6 hours of class that the three students used to waste into periods of writing down doubts.
        ii) Knowing that she cannot teach complete theory in such a short time, Suzune ensures the exact answers to the day's questions during the class.
        iii) She delegates some of the explanations to Kiyotaka and Kushida to divide the teaching load.
        iv) Instead of teaching in-depth theory from scratch, they filter the teaching to focus strictly on the answers and essential concepts required to solve the lesson of the day.

4) Layer 4: Containment Tactics
    a) When Yamawaki (Class C) tries to destabilize and mock the group, Suzune intervenes and verbally destroys him.
        i) Her intervention restrains Sudo in time, preventing the discussion from escalating into a physical confrontation that would have resulted in sanctions or Sudo's immediate expulsion before the exam.
    b) When Sudou forgets to study English and puts himself in danger of expulsion
        i) Given Sudo's lack of time for the English test, Suzune advises him to memorize only the shortest but highest-scoring answers to maximize his chances.
        ii) Knowing that Sudo won't be able to memorize the entire exam, Suzune intentionally decides to lower Sudo's grade to reduce his average and try to give him a chance to pass.

iii) After discreetly following Kiyotaka and discovering that he handed over the past exams to Kushida, Suzune intervenes in the negotiation between Kiyotaka and Sae, putting up her own points to buy the missing point and definitively ensure Sudo's permanence.

Personal ranking for the best strategy categories in this feat:
Efficiency > Execution > Shielding > Alignment > Adaptability > Tactical > Effectiveness > Foresight > Resilience

• False Cameras Strategy (Y1V2):

1-) STRATEGY EFFECTIVENESS:

- The three aggressors/accusers from Class C (Ishizaki, Komiya, and Kondō) completely surrendered to the psychological trap and withdrew their complaint against Sūdō to the school, ensuring a complete victory for Class D.
- The strategy was designed so that no one would be expelled or physically punished. The real culprits ended up paying the price for wasting the institution's time without being able to retaliate.
- Actively involving Class B not only demonstrated trust in them, but also formally solidified the strategic alliance between Class D and Class B, establishing Kiyotaka as the link between the two.
- While the trap was being set in the special building, Suzune remained in the student council room monitoring Sūdō. This prevented him from making any last-minute mistakes and fulfilled her goal of making him understand that he needed to change his impulsive attitude if he wanted to avoid future problems.
- Suzune reinforced the strategy by assigning Kanzaki the task of buying the fake camera and Ichinose (Class B) the main execution. In the event the school discovered the deception, the responsibility and consequences would fall entirely on Class B, keeping Class D and Sūdō completely safe from retaliation. (Interpretation)

2-) STRATEGY EFFICIENCY:

- Class D didn't spend any private points to buy the camera or set up the scenery. Suzune had Kanzaki (Class B) finance the acquisition of the fake camera with her own points, reducing the material cost for her class to zero.
- Instead of creating complex tests, the strategy leveraged existing climatic and logistical resources:
    - She scheduled the meeting for 3:40 PM in the special building to take advantage of the sweltering heat of the sun (25-30 °C) and instructed everyone to turn off the air conditioning. This environmental factor clouded the accusers' judgment and reduced their capacity for critical thinking without wasting energy on lengthy confrontations.
    - She used the technical assistance of the class technology expert (Sotomura) to quickly and cleanly place the camera in a discreet spot.
- Efficient Division of Labor and Delegation:
    - She delegated to Kushida the task of summoning the students from Class C.
    - She used Ichinose's charisma, popularity, and social skills, along with Kiyotaka's presence, to corner the students, leaving them no room to argue or ask for outside help.
    - While Ichinose and Kiyotaka executed the deception on the ground, Suzune optimized her time by remaining in the student council room, simultaneously resolving Sūdō's containment and the lesson on his behavior.

3-) STRATEGY EXECUTION:

1) Phase 1: Resource Alignment
    a) Suzune meets with Ichinose and Kanzaki after the trial to define the tasks. Instead of accepting the initial offer to find new witnesses, she refines and distributes the roles to ensure flawless execution.
        i) Assign Kanzaki the task of purchasing a fake camera using his own private points.
        ii) Design the operation so that, if the ANHS discovers the deception, the responsibility falls entirely on Class B (since they purchased the device and Ichinose would assume the main active role).
        iii) By giving Class B a leading role, project confidence in the alliance, protecting Class D from the consequences in the worst-case scenario and strengthening the relationship in the best.
2) Phase 2: Device Installation and Site Preparation

a) The physical preparation of the trap requires the intervention of technical and environmental elements to condition the victims:
    i) With Sotomura's help, they strategically install the fake camera in a discreet location inside the special building where the original fight took place.
    ii) The meeting is scheduled for 3:40 PM, immediately after classes end. At that time, the sun beats down directly on the building, raising the internal temperature to 25-30°C. With the air conditioning turned off, the stifling heat impairs the aggressors' judgment and ability to react.
    iii) She assigns Kushida the task of summoning Ishizaki, Komiya, and Kondō to the special building at precisely 3:40 PM. Kushida's presence or summons ensures they arrive at the agreed-upon location without anticipating a hostile confrontation or a trap.

3) Phase 3: Deployment of the Execution Team and Psychological Pressure
    a) For the direct execution of the deception on the ground, Suzune deploys Kiyotaka and Ichinose, selected for their complementary profiles:
        i) Ichinose's charisma, popularity, and social skills drastically reduce the room for maneuver or discussion for the boys in Class C.
        ii) Kiyotaka and Ichinose confront them directly, making them believe that the installed camera captured the entire fight from the beginning.
        iii) By combining the impact of "visual evidence", social pressure and exhaustion from the sweltering heat, the duo systematically prevents the students in Class C from seeking outside help or developing an escape alibi.
        iv) Cornered by the alleged camera evidence and under close monitoring by Kiyotaka and Ichinose to prevent escape attempts, Ishizaki, Komiya, and Kondō give in and formally withdraw their complaint to the school.
        v) The outcome forces the guilty parties to face the consequences of wasting the institution's time, resolving the conflict without expulsions for Class D or penalties for Class B.

4) Phase 5: Internal Containment and Sudō Management
    a) While the operation is being carried out in the special building, Suzune personally takes control of the internal risk variables within the council:

i) Suzune remains in the student council room, keeping Ken Sūdō under strict control.
ii) Her presence prevents Sudō from making an outburst or an impulsive last-minute mistake that could ruin the validity of the agreement or the withdrawal of the complaint.
iii) She takes advantage of this tactical confinement to fulfill her initial pedagogical objective, which was to make Sūdō understand that he must change his impulsive attitude to avoid future problems.

4-) STRATEGY RESILIENCE:

- The strategy did not rely solely on the device's bluff. It summoned the culprits (Ishizaki, Komiya, and Kondō) at 3:40 PM in the special building, taking advantage of the fact that at that time direct solar radiation raised the interior temperature to 25-30 °C without air conditioning.
    - The sweltering heat clouded the targets' judgment, reducing their critical reasoning ability and stifling their desire to debate the veracity of the camera, making the strategy withstand any attempt at logical counter-argumentation by the criminals.
- The choice of Ichinose and Kiyotaka to confront them created a barrier of social resistance. Ichinose's charisma, popularity, and impeccable reputation eliminated the possibility of the boys trying to intimidate them or accuse them of lying, forcing them into a tragic retreat.

5-) STRATEGY SHIELDING

- If the school administration discovers that deceptive tactics and a fake camera were used to extort the withdrawal of the complaint, the blame will fall entirely on Class B.
    - Since Class B bought the fake camera with their own points and Ichinose carried out the direct confrontation, in the worst case scenario Class D would be completely clean and exempt from punishment, while only Class B would suffer the consequences.
- By actively involving Class B at the core of the plan, Suzune demonstrated absolute trust in them. This shielded the strategy from potential betrayals by Class B and strengthened the long-term bilateral relationship in the event of resounding success.
    - The design ensured that no student (neither from Class D nor Class C) would be physically harmed or directly expelled, forcing the real culprits to pay for wasting the institution's time without leaving room for direct retaliation.

- While the plan was being executed in the special building, Suzune physically remained in the student council room monitoring Sūdou.
    - This move shielded the trap from Sūdō's volatile temper, preventing him from making a last-second outburst that would ruin the play or cause him to panic.
    - At the same time, she achieved her goal of making him understand that he needed to change his aggressive attitude to avoid getting into future trouble, creating a preventative shield for the upcoming exams.

6-) STRATEGY FORESIGHT:

- She accurately predicted that Ishizaki, Komiya, and Kondō would have no room for argument or defense, believing that a security camera had recorded the entire incident from the beginning.
- She anticipated that the combination of Ichinose's charismatic authority, Kiyotaka's stoic presence, and the psychological stress caused by the extreme heat would inevitably lead to the voluntary withdrawal of the complaint for fear of being discovered and punished.
- She anticipated that the combination of Ichinose's charismatic authority, Kiyotaka's stoic presence, and the psychological stress caused by the extreme heat would inevitably lead to the voluntary withdrawal of the complaint for fear of being discovered and punished.
- She realized that by actively involving Class B in the plan, she was not only solving the immediate problem, but also demonstrating mutual trust and formally solidifying the alliance between Class D and Class B.
- She established Kiyotaka as the direct bridge of communication between both classes, ensuring a permanent channel of strategic cooperation for the future.
- She predicted that winning the trial through trickery would be pointless if Sudō's behavior remained unchanged. She designed the strategy not only as a trap for Class C, but also as a pre-trial educational tool to teach Sudō that he needed to change his attitude if he wanted to avoid future problems at school.

7-) STRATEGY ADAPTABILITY:

- Suzune left a strategic "safety space" in case the school discovered the deceptive maneuver.
    - If the deception was exposed, all legal responsibility would fall on Class B. It was Kanzaki who purchased the fake camera using his personal points, and Ichinose who played the most active and

intimidating role at the scene of the incident. This completely shielded Class D from direct disciplinary repercussions should the scheme fail.

- Aware that Sudou's volatility and impulsiveness could ruin the success of the negotiation at the last minute if he interfered or made a mistake in the special building, Suzune adapted by assigning herself a separate defensive role.
    - She remained in the student council room monitoring Sūdō in real time to prevent him from interfering and to ensure that he understood the lesson about his attitude.
- She adjusted the execution of the confrontation to the 3:40 PM timeframe, using the external weather conditions to cloud the judgment of the Class C boys and hasten the surrender without the need for physical contact or additional confrontations.
- Given the possibility that Ishizaki, Komiya, and Kondō might try to ask for outside help or flee when they felt cornered, the strategy involved close and continuous surveillance by Ichinose and Kiyotaka, strategically preventing any last-minute escape attempts.

8-) STRATEGIC ALIGNMENT:

A. Resource Alignment
    a. She purchased the fake camera using Kanzaki's points and discreetly installed it thanks to the technical support of "Professor" Sotomura in the special building.
    b. She used Kushida's friendly image to successfully summon the aggressors (Ishizaki, Komiya, and Kondō) to the exact location at 3:40 PM after classes ended.
    c. She used Ichinose's undeniable charisma and status alongside Kiyotaka for direct confrontation, socially cornering the Class C boys without giving them room to doubt or react.

B. Alignment of Environmental Conditions
    a. The timing (3:40 PM) was not random. The plan aligned the position of the sun shining directly on the building with the air conditioning being turned off, raising the interior temperature to 25-30 °C.
    b. The sweltering heat clouded the criminals' judgment, preventing them from thinking clearly or deducing the camera's falsity amidst the stressful state.

C. Alignment of Multiple Objectives
    a. Force the immediate withdrawal of the complaint against Sudo.

b. Suzune stayed in the student council room monitoring Sudo to prevent outbursts of anger and teach him a moral lesson about his impulsive attitude.
c. Strengthen the political relationship with Class B by demonstrating mutual trust.

9-) TACTICAL COMPLEXITY:

1) Layer 1: The Physical Assembly and Visual Deception
    a) Obtain a fake camera, purchased by Kanzaki with his points, and discreetly install it with Sotomura's technical assistance in the special building where the altercation occurred.
        i) The camera doesn't need to be real or connected to a network; its purpose is purely utilitarian within the trap to create an illusion of irrefutable evidence that leaves no room for maneuver or excuse for the aggressors.
2) Layer 2: Manipulation and Environmental Conditioning
    a) She summoned Class 1-C at exactly 3:40 PM, immediately after classes, with the air conditioning off. At that time, the sun shines directly on the special building, raising the internal temperature to 25–30 °C.
        i) This overlapping physical layer directly affects the aggressors' psychology. The stifling heat clouds their judgment, reduces their critical thinking skills, and increases their anxiety. This prevents them from thoroughly analyzing whether the camera is real or if they are falling for a bluff.
3) Layer 3: Ambush by Social Authority and Non-Imputability
    a) Deploy Honami and Kiyotaka to confront the students of Class C.
        i) Ichinose brings charisma, social standing, and an impeccable reputation for honesty to the first year. For the students of Class C, it's extremely difficult to accuse or doubt the word of someone with Ichinose's public profile.
        ii) Kiyotaka and Ichinose watch them closely to actively block any attempt at escape or external communication before they can ask Ryūen or their teachers for help.

4) Layer 4: Containment and Re-education of Sudou
    a) While the confrontation is taking place in the special building, Suzune remains in the Student Council room keeping Sudou under control.
        i) This layer prevents Sudou from making a last-minute mistake or reacting violently, thus ruining the agreement. At the same time, Suzune uses the situation to make him understand that he must change his impulsive attitude if he wants to avoid future expulsions.
5) Layer 5: Damage Reduction
    a) Delegate the purchase of the camera to Kanzaki and put Ichinose in charge of executing the bluff.
        i) If the school discovered the deception or fraudulent tactic, all responsibility would fall on Class 1-B (who purchased the camera and led the event). This ensured that Class 1-D was 100% protected in the worst-case scenario. Furthermore, involving Class B strengthened the alliance between the two classes.

Personal ranking for the best strategy categories in this feat:
Foresight > Tactical > Shielding > Alignment > Execution > Effectiveness > Efficiency > Adaptability > Resilience

- ## Hide Card Strategy (Y1V3):

1-) STRATEGY EFFECTIVENESS:

- In theory and in its initial execution, Suzune's strategy was remarkably effective. She managed to deceive her 39 classmates and the leaders and co-leaders of the other classes about her true state of health. She accepted the leadership role to prevent it from falling into inefficient hands, stayed near the camp or in her tent with the card in her pocket, and when she went to the points machine, she was accompanied by someone else to confuse the opposition and Ibuki.
    - In practice, the direct effectiveness of her plan crumbled due to factors that clouded her judgment (a five-day fever) and Kiyotaka's

machinations. Ibuki managed to steal the card from her pocket while Suzune was washing up after Yamauchi's mud prank. Although she pursued Ibuki that night despite her fever and managed to deduce through provocation that Ibuki was the thief and not the one responsible for the burned manual, she lost the physical fight due to exhaustion, falling unconscious and permanently losing control of the card.

2-) STRATEGY EFFICIENCY:

- Suzune's strategy was based on spending as few points as possible and protecting the card while ensuring basic survival.
- Noticing Ike's camping skills and how he was marginalized by Shinohara, Suzune delegated to Kiyotaka the task of convincing Ike to lead the fieldwork, rescuing a valuable resource for the class.
- She organized the foraging group into pairs to optimize exploration time in the forest.
- She used the presence of Hirata and Karuizawa as a mandatory cooperation bridge to keep the class cohesive, despite not fully trusting Hirata because she considered him "two-faced".

3-) STRATEGY EXECUTION:

1) Phase 1: Assuming the Leader Role
    a) After hearing the rules on the first day, Suzune devises a simple strategy: to keep the leader's identity hidden while accumulating points on the registration machine, spending as little as possible. When Kushida proposes her as leader, Suzune readily accepts the role to prevent the responsibility from falling on someone incapable, like one of the "three idiots." From this point on, she translates her defensive thinking into action, keeping the Target Card in her pocket or close to her body, and remaining either in her shop or outside to ensure its constant physical protection.
2) Phase 2: Internal Class Management and Task Assignment
    a) Suzune acknowledges that she can't easily collaborate with a fragmented class and notes that Hirata, while close to a social leader, isn't taking the necessary steps to save them. However, she analyzes their surroundings and recognizes the practical value of Ike's camping skills. To get the class functioning without directly exposing herself, she tasks Kiyotaka with convincing Ike to help, thus ensuring the collection of resources and basic infrastructure for Class D's survival.
3) Phase 3: Reconnaissance of Enemy Camps and Alliances

a) To gather strategic information, Suzune conducts direct visits to the bases of the other classes:
    i) Class C: Accepts the invitation alongside Kiyotaka, calmly confronts Ryūen's provocations, deduces that he does not plan to save points, and evaluates the excuse regarding Ibuki's departure.
    ii) Class B: Negotiate an alliance with Ichinose based on previous contacts, observing the cohesion of her class, learning tricks from her to save points, and detecting a member of Class C among them.
    iii) Class A: Deploys a sharp verbal persuasion tactic in front of Yahiko at the cave entrance. Although Katsuragi interrupts his access, the pressure exerted by Suzune allows him to extract key information about the presence of the reclaiming device inside the cave.

4) Phase 4: Internal Crisis Management
    a) When Karuizawa's underwear is stolen and the group of girls panics, Suzune logically intervenes to prevent the class from splitting. She proposes alternative hypotheses to neutralize Karuizawa's attacks and demands that Kiyotaka accompany Hirata if he moves the girls' belongings, undermining their blind trust in him by pointing to him as a suspect. By also exposing the girls' secret purchases made with Hirata's help, she weakens the internal narrative and manages to impose discipline on the class, at least temporarily.
    b) During the exam, Suzune employs a deliberate diversionary tactic: each time she goes to the scoring machine, she is accompanied by others. The purpose of this calculated action is to confuse outside observers (and Ibuki in particular), preventing them from obtaining conclusive evidence of who the true leader of Class D is.
    c) Despite battling a severe fever (37.5°C - 38°C) for five days, Suzune orchestrates a massive deception on 39 of her comrades and the leaders of the enemy classes, acting normally so as not to become a burden. Even with her cognitive abilities impaired, she organizes the foraging party into pairs to optimize time and resources.
    d) When Ibuki takes advantage of Suzune's bath time to steal her card, and after witnessing the manual being set on fire, Suzune connects the two events and notices Ibuki's escape. In the middle of the night, she stealthily tracks Ibuki for 100 meters through the vegetation despite a fever of 38°C. When intercepted, she engages in hand-to-hand combat with Ibuki (an expert in martial arts) and uses

verbal provocation as a tactical tool to confirm three crucial facts: that Ibuki stole the underwear, that she stole the leader's card, and that she did not burn the manual.

4-) STRATEGY RESILIENCE:

- Despite suffering from a high fever (37.5°C to 38°C) for the entire five days of the exam, her defense plan didn't collapse. She managed to feign complete normalcy and act naturally in front of her 39 classmates, as well as the leaders and co-leaders of Classes A, B, and C. No one on the island (except Kiyotaka and Ibuki after their fight) noticed her condition.
- Although her mind functioned at less than half its usual capacity and exhaustion consumed her, she maintained the operational discipline of keeping the Target Card in her pocket, limiting her outings, and performing each scanner check accompanied to maintain the deception.
- The class lacked leadership and was uncooperative. When Hirata proved incapable of making tough decisions and the group split over the theft of Karuizawa's underwear, Suzune's strategy withstood the pressure of collective panic.

5-) STRATEGY SHIELDING

- When Kushida proposed Suzune as leader and Sudou volunteered, Suzune immediately accepted the role as a cover. Her goal was to prevent any of the "three idiots" from getting hold of the card, knowing that their incompetence or lack of caution would expose it and cause the class's automatic defeat.
- To cover up any leaks about her role, Suzune intentionally brought someone else with her whenever she went to the machine to claim points. This created a smokescreen meant to confuse both the enemy and Ibuki.
- She kept the card safely tucked away in her pocket inside her tent or on her person, establishing security measures that, under normal circumstances and without the factor of weakness from fever, made it impossible for a third party to obtain evidence of her leadership.
- Noticing Ike's survival skills but recognizing herself as incompetent to convince him after the girls' hostile treatment, Suzune covered up that shortcoming by sending Kiyotaka to persuade him, securing camping knowledge for the class.
- Upon identifying Hirata as a "two-faced" figure who was not entirely trustworthy, she implemented a control measure, demanding that Kiyotaka accompany him when moving the girls' belongings to maintain mutual supervision and prevent any maneuvering behind the group's back.

- Upon discovering the Target Card theft after washing off the mud Yamauchi had thrown at her, she didn't ignore the vulnerability. After deducing that the plume of smoke (a burned manual) and the theft were connected to Ibuki's disappearance, she initiated a stealth chase through the jungle in the darkness for 100 meters.
- When confronted by Ibuki (a martial arts expert), Suzune faced the aggression head-on despite her 38°C fever. During the fight, she used calculated verbal provocations as a tactic to get Ibuki to talk.

6-) STRATEGY FORESIGHT:

- To ensure the protection of the Target Card, she devised a strict preventative routine: she spent most of her time confined to her store or the immediate vicinity, constantly keeping the card tucked away in her pocket. Furthermore, anticipating that her visits to the points machine might reveal her identity if she went alone, she made sure to always be accompanied by someone else to confuse the surveillance of other classes and Ibuki.
- Suzune foresaw the need to assess the opposition's resources and investigate their strategies. During her visit to the Class C camp, she anticipated that Ryuuen had no way to win by saving points, given their excessive spending, and confirmed Ibuki's excuse for deserting. In Class A, she foresaw Yahiko's refusal to let them pass and used his desperation to extract valuable information (the existence of a claiming device inside the cave) before Katsuragi's intervention.
- When Karuizawa's underwear was stolen, Suzune foresaw that the division between boys and girls would destroy class cohesion and undermine their main strategy. Anticipating social manipulation, she formulated logical hypotheses. This prevented Karuizawa's impulsive outburst and ensured Hirata's support for their operational stance.
- Running a fever of 37.5°C to 38°C since the first day, Suzune foresaw that showing weakness would make her health a vulnerability for the class and a prime target for enemy spies. She planned to act naturally and distance herself from her classmates' condition, successfully deceiving all 39 students of Class D and the leaders of the rival classes throughout the exam.

7-) STRATEGY ADAPTABILITY:

- Noticing Hirata's lack of leadership and the initial chaos in the class, Suzune adapted her solitary approach and recognized Ike's wilderness survival skills. She adjusted her plan by asking Kiyotaka to convince Ike to cooperate,

transforming a weakness in cohesion into a tactical advantage for finding food and shelter.

- She spent most of her time confined to her shop or the immediate area outside, constantly keeping her card tucked away in her pocket. Furthermore, anticipating that her visits to the points machine might reveal her identity if she went alone, she made sure to always be accompanied by someone else to confuse the surveillance of other classes and Ibuki.
- Despite having a 38°C fever and diminished abilities, she adapted her movements to stealthily track Ibuki through 100 meters of dense forest. When forced into hand-to-hand combat against a martial arts expert, Suzune adjusted her tactics, using verbal provocations during the fight to get Ibuki to talk, confirming three crucial pieces of information: that Ibuki stole the underwear, that she had her card, and that she wasn't the one who burned the manual.

8-) STRATEGIC ALIGNMENT:

A. Suzune understands that, to implement her overall strategy of saving points and protecting the leader's card, she must directly control the selection of the position. She aligns Kushida's proposal and Sūdō's clumsy self-proposal to accept the leader role herself, ensuring that the class's most valuable asset doesn't fall into the incompetent or reckless hands of the "three idiots."
B. To prevent the other classes from identifying her weakness and targeting her as the leader, Suzune flawlessly aligns her social behavior with her health condition. Despite having a fever of 37.5-38°C, she acts naturally and physically distances herself from the class. This ensures that her 39 classmates and the leaders of the other classes remain completely unaware of her physical state, reducing suspicion about her role.
C. To avoid being tracked while using the time clock, Suzune establishes the rule of always being accompanied by another person. This aligns two objectives:
    a. disorienting potential outside observers
    b. sowing confusion in the suspicious Mio Ibuki within her own camp, by keeping the card physically concealed in her clothing at all times.

9-) TACTICAL COMPLEXITY:

1) Layer 1: Information Control and Performance Layer
    a) Suzune builds the first layer of her strategy on a biological and attitudinal lie. Despite suffering from a high fever (37.5–38°C), she acts completely naturally, distancing herself from the group

so as not to become a burden. She successfully deceives her 39 classmates and the leaders/co-leaders of the other classes. This maneuver conceals her physical vulnerability so that no enemy can exploit her health condition to seize her leadership or corner her.

2) Layer 2: Visual Confusion and Leadership Decoys
    a) To prevent spies or outside leaders from guessing that she is the Leader of Class D, Suzune employs multiple defensive tricks:
        i) Let the class take visible stances and allow media personalities like Sudou to do their thing.
        ii) Each time Suzune goes to the point-collecting machine, she makes sure to be accompanied by different people. This casts doubt on who is holding the card or who the real leader is.
        iii) She keeps the card permanently in her pocket and spends most of her time inside her shop or in secure areas. Under normal circumstances, she defies all logical patterns, making it impossible to obtain evidence of her role.
3) Layer 3: Intelligence and Operational Reduction
    a) While maintaining her defense, Suzune executes an offensive layer of data collection by visiting rival camps:
        i) A visit to Ryūen reveals that he has no intention of winning by saving points, and confirms the alibi regarding Ibuki's departure from Class C.
        ii) Blocked by Yahiko in the cave, Suzune uses sharp language and psychological manipulation (convincing him that Class D is just a bunch of "brainless defectives") to lower his guard. With this, she extracts key information about the reclaiming device inside the cave before Katsuragi intervenes.
4) Layer 4: Internal Crisis Management
    a) Suzune must simultaneously deal with the chaos in her own base caused by the theft of Karuizawa's underwear and the division between boys and girls:

i) Not fully trusting Hirata (whom she sees as "two-faced" similar to Kushida), she demands that Kiyotaka accompany her to move the girls' supplies to maintain cross-vigilance.
ii) She defuses Karuizawa's verbal attacks by introducing the logical possibility of an internal saboteur among the girls themselves or a personal grudge. This allows her to sway the final decision in Hirata's favor and maintain control of the group without breaking the class's fragile cohesion.

b) When her card is stolen and the base is invalidated by the manual burning, Suzune's strategy adds a layer of real-time tactical deduction:
i) Following Ibuki through the dense vegetation 100 meters from the camp under a scorching fever of 38°C, Suzune maintains stealth and pursuit speed.
ii) In the midst of physical combat against Ibuki (who is an expert in martial arts), Suzune uses verbal provocations while exchanging blows to confirm three critical variables simultaneously:
(1) That Ibuki stole Karuizawa's underwear.
(2) That Ibuki has the leader's card.
(3) That Ibuki wasn't the one who burned the manual.

Personal ranking for the best strategy categories in this feat:
Resilience > Shielding > Adaptability > Tactical > Alignment > Execution > Effectiveness > Efficiency > Foresight >

- **Hide VIP Strategy (Y1V4):**

The Zodiac Exam divided the classes into twelve groups, each composed of students from the other three classes. The objective was to identify or protect the assigned VIP within each group. In Suzune's case, her role was to conceal the VIP, who turned out to be Kushida.

Suzune was placed in the Dragon group, a group deliberately designed to gather the leaders and most outstanding students from each class. This composition made any attempt at manipulation, deception, or misinformation extremely difficult, as each participant possessed strong observational skills, reasoning ability, and strategic caution.

With the exam concluded, Suzune made sure that no one in her group could identify Kushida as the VIP. She successfully deceived nine individuals considered "elites" within her year, including key figures like Katsuragi and Kanzaki, both central figures in their respective classes. Ryuuen being the only one who saw through their lies, not because of skill, but because Kushida betrayed them

- **Sudou Carry Strategy (Y1V4.5):**

A volleyball match in the pool took place between Classes B and D, with a free lunch at stake for the winning team. Suzune saw this as an opportunity to gain a slight advantage in the class battle, knowing that if her team won, the opposing side would lose at least 10,000 private points.

Determined to secure victory, she motivated Sudo and made him the core of the team. She positioned him at the front while placing the weakest players (Kiyotaka, Ike and Yamauchi) at the back to minimize risks. With his impressive jumping ability, Sudo could intercept the opponents' shots and return them with power, or spike the ball if the weak link managed to set it up. Meanwhile, Suzune played a supporting role, ensuring the team's coordination. Thanks to this strategy, they won the match and enjoyed their free lunch.

- **'Skill-Based' system Strategy (Y1V5):**

1-) STRATEGY EFFECTIVENESS:

- The effectiveness of the 'Skill-Based' system depended entirely on tactically pairing the best athletes with the least skilled to average the results.

However, the plan's effectiveness collapsed in direct competition because the entry list was leaked to Class C due to internal betrayal (Kushida).

2-) STRATEGY EFFICIENCY:

- Strategic allocation of athletes rather than point-heavy participant swaps
- Use of existing strengths rather than artificial reinforcement
- Internal Negotiation and Rapid Consensus of the Class
    - Faced with the initial dispersion of the class and individual intentions of students like Ike and Yamauchi (who wanted to compete more to gain personal points), Suzune rejected their requests to prevent them from dragging the class down.
    - To overcome the resistance of Shinohara and Karuizawa's group—who feared losing private point rewards—Suzune presented an efficient solution:
        - students who didn't need high scores on future exams would compensate for the losses of lower-performing students with their private points. This reduced discussion time and ensured victory in the vote.

3-) STRATEGY EXECUTION:

1) Phase 1: Recognition of the Regulations and Preventive Rule Analysis
    a) Following Sae's announcement about the Sports Festival, Suzune immediately takes the initiative, analyzing the rulebook to identify loopholes and mitigate point losses. During the question-and-answer session, she strategically questions the teacher about the protocol for student withdrawals (whether it's the student's decision or a school mandate) and the exact cost of replacements in private points. This action translates her critical thinking into a framework for operational planning before discussing class formation.
2) Phase 2: Internal Diagnosis and Neutralization of Individualistic Proposals
    a) During the 20-minute internal debate, Suzune takes the lead among Sūdō, Ike, and Yamauchi. Upon hearing that Ike and Yamauchi are seeking to participate in multiple events to gain personal points, she flatly rejects their ideas. She deduces that most students will overestimate their physical capabilities to the detriment of the class, and she also blocks Sūdō's offer to compete in everything, anticipating that exhaustion would drastically reduce their performance in the final stages.

b) In response to Hirata's proposal to vote on individual preferences, Suzune interrupts the debate and imposes her 'Skill-Based' system. Her plan ranks the class by athletic ability to maximize overall efficiency.
    i) Recommended Participation Events: Reserved primarily for the best athletes in the class.
    ii) Open Participation Events: Pairings that match the fastest students with the slowest to raise the average effectiveness.
c) To overcome the strong resistance from Shinohara and Kei's followers—who protested the loss of individual prizes by being paired with the fastest students—Suzune argues that the class victory compensates for the lost individual points and presents a proposal for financial compensation using the private points of the top-performing students. After neutralizing the objections, she puts the proposal to a vote and secures the consensus of Class D.

3) Phase 3: Motivating Sudou and Anchor Position in the Relay
    a) Suzune takes charge of the girls' physical assessment tests to determine the participation bracket. Simultaneously, she promotes Sudou to team leader to improve the class's overall athletic coordination. To maintain his commitment and discipline, she stipulates that she will only allow Sudou to call her by her first name if he wins the Sports Festival MVP award, channeling his personal drive toward the collective good.
    b) Aiming to compete on the same stage as her brother Manabu, Suzune devises a plan for the relay race. She gathers Sūdō and Hirata privately to sell them an "unpredictable" tactic: placing Sūdō as the first runner to secure an initial lead and herself as the anchor. When Kushida interrupts the meeting, Suzune appeals to Hirata's sympathy to ensure final approval of the runner order without raising objections from the rest of the class.
4) Phase 4: Threat Analysis
    a) During physical education class, Suzune notices students from other classes watching Class D's training. Observing that Class C isn't conducting conventional tactical analysis, she studies Ryūen's behavior patterns to try and deduce his sabotage strategy. She also assesses Kōenji's presence in the infirmary; after unsuccessfully trying to convince him privately, she decides not to waste resources on a futile effort and redirects her attention to the rest of the group.
5) Phase 5: Sudou Recovery

a) Despite suffering an injury caused by Kinoshita and Class C's coordinated sabotage, Suzune continues competing until she physically collapses. When Sudou loses control after being provoked by Ryūen and leaves the field, Kiyotaka confronts her harshly to break her pride and force her to see her tunnel vision. Suzune pursues Sudou and, instead of using cold logic or authority, becomes completely transparent, revealing her own failures, her desire to reach Class A, and her imitation of Manabu. By empathizing with him and showing her true self for the first time, she manages to convince him to return to the competition, rescuing the only athletic asset capable of keeping Class D alive in the final event.

4-) STRATEGY RESILIENCE:

- After Sae finished explaining, the students split up, and most began overestimating their athletic abilities to compete in multiple events and try to earn individual points. Suzune prevented these opinions from jeopardizing their chances of winning.
- After finding Kōenji in the infirmary, Suzune tried to persuade him to support the class. Quickly assessing that persuasion was futile and having anticipated throughout the month that he would refuse to participate, she maintained the composure of her overall plan, accepting his help as a lost cause without allowing it to derail the structure of her plan for the others.
- During the competitions, she faced a collision caused by Kinoshita that resulted in an injury, a simultaneous ambush by four riders in the women's cavalry battle, and pressure from the opposing team. Despite the physical damage, her decreased performance, and her plummeting morale, she persevered, competing to the limit of her strength without leaving the field of her own volition.
- Even after being verbally dissected by Kiyotaka—who exposed her tunnel vision and how Ryūen manipulated her using Kinoshita and the leaked participation chart—Suzune's strategic structure wasn't destroyed. Instead of giving up after hitting rock bottom, she processed her lack of individual talent, abandoned the pretense of copying her brother, and rebuilt her resolve to seek out strong allies who could lead her to Class A.

5-) STRATEGY SHIELDING

- Anticipating that pairing slower students with faster ones would lead to the rejection of the less gifted (by being excluded from top positions and

individual point prizes), he defended the collective benefit by arguing that the class's victory points would compensate for individual losses. And faced with Shinohara's resistance and Karuizawa's opposition (who brought her followers along), Suzune presented a safeguard and compensation mechanism: she proposed that students who didn't need high grades use their private points to subsidize and compensate for the losses suffered by lower-performing students in the rankings. This reduced the risk of defeat and ensured majority approval in the vote.

- To prevent Sudou's frustration from ruining the plan, she conditioned his request to call her by her first name on him becoming the MVP of the sports festival. This created an excuse to curb unwanted familiarity while simultaneously injecting massive motivation into the strongest active athlete in the class. Later, when Sudou struck Hirata and left the field, Suzune sought him out, empathized with him through the transparency of her own mistakes, and brought him back into the competition as her ultimate ally.
- She knew that if she openly proposed being the last runner in the 1,200-meter race, the class would object, assuming she was just seeking attention. To bridge this gap, she privately called Sudou and Hirata, arguing her case to gain Hirata's final support and seal the lineup without raising suspicion.

6-) STRATEGY FORESIGHT:

- Upon hearing Ike and Yamauchi's initial demands (who sought to compete more to earn individual points), Suzune immediately deduced that most students would overestimate their athletic abilities. She foresaw that prioritizing individual gain over the collective would sink the class, leading her to devise the Skill-Based system.
- Suzune knew beforehand that pairing the slowest students with the fastest would harm the individual opportunities of the weaker students, generating backlash. When Shinohara protested the lost individual rewards, Suzune already had logical responses ready: she demonstrated that the overall victory would compensate for the losses and that, given Shinohara's low ability, he wouldn't have a realistic chance of winning top spots anyway. In the end, she allowed students who didn't need high grades to use their private points to compensate the disadvantaged students, reducing the risk of backlash and ensuring the vote in favor of her plan.
- She had previously assessed Kōenji's refusal to cooperate and deduced that he would not participate, saving her energy by assuming he was a lost cause. Likewise, she anticipated Sūdō's volatile temper, predicting precisely during

the race/cavalry that he would lose control if provoked (which culminated in the blow to Hirata).

7-) STRATEGY ADAPTABILITY:

- Seeing that her initial purely meritocratic plan clashed with the unyielding resistance of Karuizawa and his group, Suzune demonstrated tactical adaptability by introducing the compensation amendment with private points. She adapted her ideal plan to a pragmatic one that mitigated the risk of defeating the proposal in the class vote.
- Suzune wanted to run last so she could start alongside her brother Manabu. To avoid opposition from the class, she adapted her justification to Hirata and Sūdō, presenting the idea as an "unpredictable strategy" where Sūdō would gain an initial advantage. When Kushida intervened, she again adapted her approach, showing vulnerability and emotion to gain Hirata's sympathy and secure the spot.
- Faced with Kinoshita's deliberate attack and the relentless harassment from the four Class C cavalrywomen in the cavalry battle, Suzune displayed poor operational adaptability on the field. She stubbornly persisted in competing with her injured body until she fell to last place, causing her performance to collapse without adjusting the formation or requesting a replacement.
- To bring Sudou back after his outburst of anger, Suzune drastically changed her approach. She abandoned the rigid facade she had adopted from her brother and, for the first time in nine years, revealed herself to be transparent, empathetic, and vulnerable. She shared her own mistakes and desires with Sudou, successfully reintegrating him into the competition and giving Class D a chance in the final race.

8-) STRATEGIC ALIGNMENT:

- Suzune identifies that students would vote selfishly to gain individual points. She addresses this observation by discarding Hirata's free voting system and implementing the skills-based model.
- To align the less capable students (who would lose individual points), create a compensation structure where points earned at the class level and Private Point transfers balance the losses.
- Suzune acknowledges that Sūdō is the physical pillar of the class. She aligns her personal motivations by promising to let him call her by her first name only if he wins MVP, ensuring that his athletic performance is 100% at the service of the team.

9-) TACTICAL COMPLEXITY:

1) Layer 1: The 'Skill-Based' System
    a) Suzune designs a system to counteract the self-destructive tendency of the class where low-achieving students would seek to participate in recommended events to win individual prizes.
        i) In Universal Participation competitions, the rule is to pair the fastest student with the slowest. This maneuver maximizes the statistical probability of overall victories for Class D, reducing losses by a wide margin and protecting weaker students from finishing in the bottom positions.
        ii) She neutralizes Shinohara by making him see that, with or without the system, his individual chances of winning anything were almost nil due to his lack of physical skill, recommending that he focus on studying to avoid penalties.
        iii) In response to protests over the loss of individual incentives, Suzune introduces a clause where high-achieving students who don't require academic credit will financially compensate struggling students using private points. This transforms a dispute over physical ability into a collective benefit equation, reducing the risk of internal rebellion.
2) Layer 2: Control of the Sudou Asset
    a) Aware that Sudou is the most valuable athlete in the class but the most emotionally unstable.
        i) She declines his initial offer to compete in all events to avoid straining her physical abilities.
        ii) She publicly supports his technical leadership to improve the group's overall coordination.
        iii) She makes Sudou's desire to call her by her first name contingent on him winning the Most Valuable Player (MVP) award for the entire festival, using the student's personal ambition as a driving force to propel Class D to victory.

Personal ranking for the best strategy categories in this feat:

Tactical > Alignment > Efficiency > Resilience > Shielding > Execution > Effectiveness > Adaptability > **Foresight**

- **Confession recording strategy (Y1V5):**

  Kinoshita had been calling out to Suzune to make her turn around, and at that moment, she intentionally collided with her. This made it seem as if Suzune had hit her when she turned, rather than the other way around. Since Kinoshita had the worse injury, the situation framed her as the victim.

  If the incident had become public in front of the entire school, it could have resulted in a temporary suspension, a significant loss of class points, and, furthermore, a direct humiliation for her brother. To prevent that outcome, Suzune was forced to pay Ryuuen one million private points, also accepting personal humiliation as part of the price to contain the consequences.

  After the sports festival and confirming Kushida's actions and motives, Suzune turned her attention to Ryuuen. She spoke as if everything had happened by mere coincidence and manipulated him into confessing. She had been recording their conversation. Suzune then used that recording as blackmail, intending to avoid kneeling and close the case.

  But Ryuuen had already foreseen this. He played his own recording, leaving her with no options.

- **Trap Kushida Strategy (Y1V6):**

  1-) STRATEGY EFFECTIVENESS:

  - Suzune managed to corner Kushida by forcing her to accept a formal bet backed by Manabu. By limiting Kushida's options for betrayal to a single, predictable path and binding her to a non-aggression pact if she lost math, Suzune laid the groundwork to curb her sabotage and move toward her ultimate goal of "taming" her into a weapon/ally for the class instead of expelling her.
  - The strategy not only protected the class from expulsion, but dealt such a destructive blow to Class C that, without Kiyotaka's external intervention, it

would have resulted in the expulsion of several Class C students, raising Class D's points and exacting direct revenge on Ryūen.

- The effectiveness was so high that Suzune accurately anticipated Ryūen's method and countered the coordinated attack. Through a prior agreement with Professor Sae, any false or altered questions submitted by Kushida were secretly invalidated.
- She completely deceived Ryūen in the teachers' lounge by staging a scene where she feigned despair and collapsed to her knees. This led her rivals to believe the betrayal plan had worked, ensuring Ryūen wouldn't attempt a last-minute backup plan.

2-) STRATEGY EFFICIENCY:

- To prevent Kushida from having free time to plot unsupervised, Suzune overwhelmed her by assigning her as a tutor for two simultaneous study groups and constantly surrounding her with classmates. This restricted her movements by using only the normal classroom study structure.
- Without spending points or requiring complex logistics, Suzune isolated Kushida from the creation of the official exam questions. This forcibly channeled Kushida down a single, predictable path of betrayal.
- Suzune used her brother, Manabu, as a neutral and unwavering witness to the gamble. This gave the pact absolute institutional validity without having to risk the class's resources or resort to costly favors.
- She dialed Kiyotaka's number from memory using her pocket so he could hear the entire confrontation with Kushida. This allowed her to obtain a real-time emergency witness and backup without wasting time on subsequent explanations or attracting Kushida's attention.
- A single conversation with Sae on the very first day was enough to shut down the exam submission channel. Suzune accurately deduced that Sae would cooperate without demanding anything in return, due to her implicit desire for Class D to advance.
- A single conversation with Sae on day one was enough to shut down the exam submission channel. This allowed Suzune to confirm Sae's true objective.

3-) STRATEGY EXECUTION:

1) Phase 1: Administrative Block
    a) Suzune travels with Sae to establish an unbreakable agreement: she stipulates that Sae will only accept as valid the questions personally delivered by Suzune. Should anyone else (such as Kushida) attempt to

submit an exam syllabus, Sae will pretend to accept it to maintain the illusion of betrayal, but will never formally submit it to the school.

2) Phase 2: Integration and Restriction of Options
    a) Suzune initiates the plan by actively including Kushida in the class leadership meeting and assigning her a dual role in the study groups. By keeping Kushida busy supervising her classmates and explicitly forbidding her from drafting the exam questions (a task reserved only for herself, Hirata, and Yukimura), Suzune reduces Kushida's avenues of betrayal to a single logical option permitted by the exam rules: creating her own separate draft of questions and sending it to Professor Sae to be passed on to Class C.
3) Phase 3: The Bet
    a) Suzune summons Kushida alone to confront her hostility, but executes a cover maneuver: she dials Kiyotaka's number from memory in her pocket without looking so he can hear the entire conversation live and stay informed. During the face-to-face meeting, she establishes a logical stalemate regarding both of their continued enrollment at the school and proposes a direct wager based on their final exam scores: if Suzune gets a higher score, Kushida will cease her betrayals; if she loses, Suzune will expel herself. To ensure Kushida's acceptance, she grants her the tactical advantage of choosing the subject.
    b) Anticipating that Kushida would demand guarantees against being deceived by a verbal agreement, Suzune immediately introduces former Student Council President Manabu Horikita as an official witness and intermediary. His neutral status and impeccable institutional reputation obligate both parties to honor the pact without possibility of backing out, Kushida knowing that Suzune would never tarnish her brother's reputation by breaking a promise he endorsed.
4) Phase 4: Ryūen's Targeted Involvement
    a) Suzune manipulates the situation to force Kushida to rely on Ryūen and the answers from Class C to try and surpass her in math. Knowing that Class C has a lower average grade (thanks to months of tutoring from Class D), Suzune puts Ryūen in a difficult position: if he helps Kushida by swapping exams, he'll risk his own students being expelled en masse in pairs due to the disparity in syllabi, using Class C's own cheating methods against them.
5) Phase 5: Show in the Teachers' Lounge

a) On the final day of the deadline, Suzune goes to the teachers' lounge to submit the final questions, having predicted when Ryūen would send them. There, Sae hints at an irregularity in the submitted documents, and Suzune acts as if she's piecing together a sudden act of sabotage, falling to her knees in utter despair. This performance completely fools Ryūen, and consequently Kushida, leading them to believe the betrayal worked and causing Ryūen to retreat confidently, leaving Class C completely caught in the crossfire of Class D's counterattack.

4-) STRATEGY RESILIENCE:

- Kushida felt a one-sided hatred towards Suzune and was willing to ally herself with Class C or harm Class D in order to expel Suzune and protect her past.
    - Instead of being intimidated or collapsing under the threat of expulsion, Suzune transformed that hostility into a strategic engine. She designed an environment where Kushida's hatred was channeled within a controlled game framework, withstanding the pressure of being the target of constant internal betrayal without deviating from her master plan.
- The inherent probability that Kushida would attempt to sabotage the creation of the exam questions or leak them to Ryūen.
    - Suzune preemptively countered Kushida's ability to maneuver by overloading her schedule and surrounding her with classmates to restrict her freedom of movement. Forbidding her from working on exam questions with the other tutors limited the potential for betrayal to a single, predictable path.
- Potential special exam manipulation (Kiyotaka)

Even when Kushida escalated by involving Ryuuen, this reaction had already been anticipated and folded into the plan. The strategy did not merely endure resistance, it weaponized it.

5-) STRATEGY SHIELDING:

- Kushida managed to write an alternative question sheet and hand it to the school behind the class's back to replace the official Class D exam.
    - Suzune didn't ignore this possibility; she proactively contacted Professor Sae from day one. Based on her analysis of Sae's behavior after Sūdō's trial in Volume 2, Suzune made Sae promise that she

would only accept questions submitted by herself, and that if anyone else (like Kushida) tried to submit an exam, Sae would pretend to accept it but would never formally submit it. This completely closed the door on sabotage.

- That Kushida would retract the terms of the bet after losing or that she would claim that the verbal agreement was invalid.
    - Suzune anticipated the demand for a formal agreement and brought in Manabu Horikita (former Student Council President) as a neutral and impartial witness. This doubly protected the pact:
        - It guaranteed the authority of the commitment a
        - Used Manabu's reputation to ensure Kushida knew that Suzune could not break her promise without harming her brother, forcing Kushida to be legally and morally bound by the outcome.
- Whether the confrontation alone with Kushida turned into a conflict of "her word against mine" or whether there was a lack of record of the attempted blackmail.
    - When Kushida demanded that Kiyotaka leave so they could talk privately, Suzune dialed Kiyotaka's number from memory with her hand in her pocket just before they began speaking. This ensured a real-time audio witness without violating Kushida's conditions.
- That Ryūen or Kushida suspected that Class D knew about their trap and restructured their plan at the last minute.
    - Suzune waited until the last possible moment before the deadline to hand in her questions in the teachers' lounge in Ryūen's presence. To counter any action by her rival and ensure Ryūen didn't change his strategy, Suzune and Sae staged an impromptu performance. Sae gave him a false, indirect warning, and Suzune fell to her knees, feigning utter despair at Kushida's betrayal. This simulation deceived Ryūen, making him believe their plan had worked and causing him to fall right into the trap without attempting any last-minute corrections.

6-) STRATEGY FORESIGHT:

- She knew Kushida would never accept a passive truce and would again use the Paper Shuffle exam structure to sabotage Class D from within. Instead of reacting after the sabotage, Suzune decided to lay the groundwork to force Kushida to betray them in a completely predictable and controlled manner.
- By cutting Kushida off from access to the official questions and with time running out, Suzune figures out that the only possible way left for Kushida to help Ryūen is to create her own parallel quiz game and hand it out to Class C.

- Suzune grants Kushida the right to choose the subject for the eight exams, knowing this will give Kushida enough false confidence to fall into the trap. Just as she predicted, Kushida chooses Mathematics.
- Suzune offers her own expulsion if she loses, while she only demands Kushida's cooperation without hostility if she loses. She anticipates that this disparity will immediately tempt Kushida.
- She predicts that Ryūen will blindly trust the exam leaked by Kushida and will not academically prepare his class for the real Class D exam. If Ryūen trusts Kushida's answers (which will be discarded by Sae), Class C will take a completely different exam, leading to massive failures and risking multiple expulsions for their partners.
- She anticipates Sae Chabashira's psychology, deducing from past events that the teacher secretly desires Class D to advance to Class A. With this in mind, she agrees with Sae days in advance that she will only accept the exam delivered directly by Suzune, acting as if she would accept any other external attempt but dismissing it.
- She has Manabu ready as a witness. Suzune knows that Kushida recognizes Manabu's absolute authority and neutrality, and that she also knows Suzune would never break a promise in front of her brother. This guarantees the legal and psychological validity of the agreement without leaving any legal loopholes.
- Suzune anticipates that Ryūen will wait until the last second to hand in his questions in order to try to gain an advantage or exert pressure.

Multiple enemy decision trees were mapped in advance, and all converged into the same losing outcome.

7-) STRATEGY ADAPTABILITY:

- Although Kushida decided to attend the class leadership meeting on her own, Suzune had left room in her plan to integrate her from the very beginning. This allowed her to absorb Kushida's spontaneous action without disrupting the plan and to immediately use her presence to assign her supervisory roles.
- Faced with the inevitable stalemate caused by Kushida's refusal to cease hostilities unless Suzune was expelled, Suzune adapted her approach. Rather than allowing unseen and uncontrollable sabotage, she created a strategic opening by offering Kushida a high-stakes, direct gamble. By granting her the advantage of choosing the exam subject matter, Suzune absorbed an unforeseen disadvantage for her rival in exchange for channeling the conflict within a controlled, rule-bound framework.

- Suzune didn't try to stop the alliance between Kushida and Ryūen; instead, she adapted her strategy, anticipating that it would happen. Anticipating that Class C would use cheating methods instead of studying, she adjusted the timing of her questions to the last possible minute to react in real time to Ryūen's presence in the teachers' lounge.
- Faced with the foreseeable risk that Kushida would break the verbal agreement or claim its invalidity when cornered after losing, Suzune adapted the structure of the bet by incorporating an inflexible and neutral element: the presence of Manabu Horikita. By involving her brother, she created a mechanism of social and reputational adjustment where the mere authority of the former student council president and the weight of his image guaranteed that neither party could back down or alter the outcome in unfavorable situations.

8-) STRATEGIC ALIGNMENT:

- Suzune recognized that Kushida's betrayal threatened the class's very existence. She aligned this internal problem with the special exam by targeting Ryūen's Class C as the sole objective. The reasoning was straightforward: she knew Ryūen would use Kushida to betray them again, so she channeled the internal threat into a controlled external arena where the traitor's actions could be predicted and exploited to Class D's advantage.
- All logistical components aligned sequentially to trap Kushida in a single course of action:
    - She was assigned continuous work supervising two study groups to limit her free time and keep her surrounded by students.
    - She was forbidden from writing the exam questions.
    - Aligned result: Without access to the official questions and with her time restricted, the only logical way left for Kushida to help Ryūen within the rules was to secretly write her own questions and pass the answers to Class C.
- Suzune linearly connected the individual duel against Kushida with the structural trap set for Class C. By cornering Kushida through the bet with Manabu as a witness, she forced Kushida to desperately seek Ryūen's help to win the math test. In turn, she aligned Ryūen's deceptive style with Class C's academic standing, causing Ryūen to inevitably fall into the trap of feigned exclamations.
- The final links in the strategy aligned flawlessly at the time of the official exam delivery:

- Suzune waited until the last possible moment to hand in her questions in the teachers' lounge, knowing Ryūen would do the same to obstruct her.
- She handed in the questions in front of Sae, triggering a coordinated performance where Sae pretended to accept Suzune's questions as the only valid ones.
- This simultaneously secured four aligned goals in a single blow:
  - Neutralizing Kushida's betrayal
  - Inflicting massive damage on Class C
  - Getting revenge on Ryūen
  - Securing a direct class point increase for Class D.

9-) TACTICAL COMPLEXITY:

1) Layer 1: Tactical Insulation
   a) Mandatory inclusion and excessive workload.
      i) Suzune invited Kushida to the leaders' meeting and insisted on targeting Class C. To keep Kushida under control and limit her room to maneuver, she assigned her to supervise both study groups. By surrounding her with students at all times and explicitly forbidding her from writing down or touching the exam questions, Suzune closed off almost all of Kushida's traditional avenues for sabotage. This channeled Kushida toward the only possible avenue for betrayal within the rules: devising her own exam questions and passing the answers to Class C.
2) Layer 2: Institutional Blockade by Sae
   a) preventive countermeasure.
      i) Habiendo previsto que Kushida intentaría entregar preguntas falsas o modificadas a la escuela para beneficiar a la Clase C, Suzune tomó medidas desde el primer día. Envió un mensaje a la profesora Sae Chabashira haciéndole prometer que únicamente aceptaría las preguntas entregadas personalmente por Suzune. Si cualquier otra persona (como Kushida) intentaba entregar un temario, Sae debía fingir que lo aceptaba pero jamás procesarlo oficialmente. Suzune pudo prever esta colaboración de Sae al deducir (tras el juicio de Sūdō en el Vol. 2) que su profesora deseaba el ascenso de la clase más de lo que aparentaba.
3) Layer 3: Psychological Trap and Conditioned Response
   a) Handicap Red Card Bet

i) Suzune cornered Kushida by offering him a one-on-one showdown separate from the special exam. To force Kushida to accept and fall into the trap, Suzune gave him asymmetrical advantages: if Kushida lost, he only had to stop sabotaging the class and cooperate; if Suzune lost, she would expel herself from school. Furthermore, Suzune allowed Kushida to choose the subject. This pushed Kushida to desperately seek Ryūen's support to ensure his victory, causing Kushida to fall exactly into the trap Suzune had set.

b) Covert surveillance and an authoritative neutral witness.

i) Before confronting Kushida, she called Kiyotaka without looking at the keypad, leaving the phone in her pocket so that Kiyotaka could hear the entire confrontation live without Kushida's consent.

ii) To prevent Kushida from backing out or breaking their verbal agreement, he brought Manabu in as a witness. The former Student Council president's spotless reputation ensured that neither of them could go back on their word, and she also took advantage of the fact that Kushida knew Suzune would never tarnish her brother's reputation by breaking a promise in front of him.

4) Layer 4: Checkmate for Class C

a) Mass deception, reverse psychology, and feigned desperation.

i) By forcing Kushida to turn to Ryūen, Suzune put Class C at a crossroads. If Ryūen helped Kushida with his sabotage, it would only ensure Class C's failure in the pairs test due to the class's low average score.

ii) As the final masterstroke of the trap, Suzune waited until the very last moment to hand in her questions in the teachers' lounge in Ryūen's presence. There, together with Sae, they put on an impromptu act. This led Ryūen to believe that Class C's plan had worked, causing him to leave satisfied without realizing he was completely caught in the trap.

Personal ranking for the best strategy categories in this feat:

Foresight > Tactical > Execution > Alignment > Efficiency > Effectiveness > Resilience > Adaptability > Shielding

- **MTC group girls Strategy (Y1V8):**

  Thanks to Suzune's strategy, all the girls in Class D found a group where they fit in. For example, Mii-chan, who was socially inept and physically weak, was able to team up with Ichinose, an extroverted girl who could help her. Her strategy also thwarted Arisu's plans to win by avoiding expulsions and collateral damage. She not only led her group to victory but also protected her entire class.

- **Expose Yamauchi Strategy (Y1V10):**

  1-) STRATEGY EFFECTIVENESS:

  - By publicly exposing Yamauchi's conspiracy in front of everyone, Suzune destroyed the voting bloc that threatened Ayanokōji in one fell swoop. The revelation caused the group led by Kushida and Yamauchi to crumble, saving Kiyotaka without him having to intervene directly or reveal his abilities.
  - Based on cold, objective data, he determined that Yamauchi was statistically the worst member of the class. When he added to this the crime of betrayal (colluding with Class A against his own classmates), he turned a painful choice into a logically unavoidable decision for the rest of the group.
  - Suzune cornered Kushida, forcing her to implicate Yamauchi in order to maintain her own "facade" as a kind girl in front of the class. She indirectly reminded her of the agreement they had made earlier and forced her to back down, ensuring that Kushida would remain compliant and not sabotage the end-of-year final exam so as not to lose the class's trust.
  - Suzune used the data comparison to show Sudō just how close he had come to being in Yamauchi's place because of his past mistakes. This direct confrontation made Sudō realize his mistakes and reaffirmed Suzune's leadership over him, fostering their long-term integration.
  - By positioning herself as the "judge" and taking on the public responsibility of appointing Yamauchi, Suzune absorbed the class's resentment. In the end, she offered the class the freedom to vote for her if they disagreed, which

reduced the moral pressure on the group and ensured that the vote would be overwhelmingly directed against the traitor.
- She positions herself as the leader of the ultimate class

2-) STRATEGY EFFICIENCY:

- Suzune didn't act rashly during the first few days of the exam. She deliberately waited until the day before the vote. This calculated wait made two crucial things possible:
    - Gather sufficient evidence and confirm Class A's intentions.
    - Allow the desperation and hidden obstacles to fully take shape, so that his final speech would have the greatest possible psychological impact without giving Yamauchi or Sakayanagi time to mount a counterattack.
- Suzune drew on a resource she already had and kept up to date: her mental and statistical record of the 39 students' behavior, notes, and skills. She didn't have to spend any extra energy or time doing last-minute research; she simply used the database she had already actively built.
- Instead of wasting energy arguing with Kushida, Suzune used Kushida's own reputation as leverage. Forcing Kushida to corner Yamauchi in order to protect his public image required minimal effort on Suzune's part and yielded a twofold benefit.
- Suzune only needed a brief mental consultation/conversation with Ryūen and her brother Manabu to muster the determination and courage needed to take the final step. She didn't use up any costly favors or class points to set the trap.
    - The most ineffective aspect of the strategy was the inevitable rift with Hirata. Hirata was categorically opposed to singling out anyone for expulsion. Suzune used cold logic to crush Hirata's arguments, causing him to break down emotionally and vote against her. Although it was a necessary evil to break the deadlock, the temporary loss of Hirata's mental stability and support came at a high social cost within the class.

3-) STRATEGY EXECUTION:

1) Phase 1: Interpretation of the Institutional Context and Initial Analysis of the Exam
    a) Suzune processes the implicit warnings from Professor Sae Chabashira regarding the unusual nature of the exam ("Class Poll"). She immediately understands the mechanics of the praise and censure votes. Tactically, she evaluates the possibility of exploiting a

loophole (coordinating votes to cancel them out to zero). Upon being informed by Sae that the school will not allow this loophole and will employ special measures or intervention from other classes, Suzune abandons the idea of collective neutralization and shifts her focus to the need for a direct selection strategy.

b) Faced with the immediate outbreak of chaos among the students (clashes between Koenji, Sudou, Hirata, Ike, and Yamauchi), Suzune executes a tactical containment move. With a single direct command and through her presence alone, she silences Sudou and puts a stop to the group's escalating verbal confrontation. This establishes her authority in the classroom, ensuring that the class does not fall apart before she can implement a coordinated plan.

2) Phase 2: Objective Assessment of Students
   a) To avoid making emotional or arbitrary decisions, Suzune carries out a data collection and analysis phase:
      i) She records and memorizes classroom behavior, tardiness and absence records, and the academic and physical performance of the 39 students in the class.
      ii) She applies strictly objective criteria to construct a scale of dispensability, concluding that Haruki Yamauchi is the worst student in the class, followed by Ike and Sudou.
      iii) She decides to protect valuable future assets and rules out the option of putting outstanding students at risk.
3) Phase 3: Mental Preparation and External Validation
   a) Recognizing the ethical weight of nominating a classmate for expulsion, Suzune seeks to develop the necessary psychological preparation and resolve through strategic interactions:
      i) She seeks the final push and confirms that direct nomination is the only viable method.
      ii) She meets with her brother, Manabu, to gather the determination and courage needed before carrying out the
      iii) plan in front of the class.
4) Phase 4: Taking Control of the Classroom
   a) When classes end the day before the election, Suzune kicks off the in-person phase of her strategy:
      i) She requires all students to remain in their seats to discuss the exam.
      ii) She assesses Yamauchi and Ike's feigned calm and thwarts their attempt to escape, leaving them with no way out.

iii) She neutralizes Hirata's opposition—who refused to accept any expulsion—by enforcing the efficient use of the limited time and relying on Sudou and Koenji's interventions to silence the interruptions.

b) Suzune breaks the class taboo by becoming the first student to publicly nominate someone for expulsion: Haruki Yamauchi. When Yamauchi tries to defend himself by comparing himself to his friends:

i) Against Sudou: Suzune demonstrates that Sudou has improved substantially and that his physical abilities are far superior.

ii) Against Ike: She demonstrates with objective data that Yamauchi is still one step behind.

iii) Against Koenji: She justifies Koenji's continued participation based on the enormous gap in their physical and academic abilities in Koenji's favor.

iv) Sudou's pedagogical integration: She uses Sudou's background in the debate to make him aware of his past mistakes and push him to improve.

5) Phase 5: Exposure of the Internal Conspiracy

a) Suzune reveals that Yamauchi used Kushida as an intermediary to secretly gather votes of no confidence and expel Kiyotaka.

i) She verbally corners Yamauchi until he is forced to blame Ike, and then forces Ike to point out Kushida's involvement.

ii) She uses Kushida's "trusted student" facade against him. By exposing her in front of the class, she forces Kushida to confirm Yamauchi's guilt in order to avoid damaging her own public image.

iii) She publicly reprimands Kushida for lending her influence, indirectly reminding her of their previous pact and forcing her to remain compliant leading up to the end-of-year exam in an attempt to regain the group's trust.

b) To ensure that the class doesn't see Yamauchi as a victim, Suzune explains the external plot:

i) She reveals that Yamauchi lacked the intellectual capacity to organize the group on his own and that he acted under Sakayanagi's direct orders (Class A).

ii) She exposes that Yamauchi's motivation for betraying the class was personal/lewd in nature.

iii) She debunks Yamauchi's argument regarding his phone and text message history, shattering any pretense of innocence.

6) Phase 6: Dismantling of Countermeasures

a) Suzune addresses the question of why the plot was directed specifically at Kiyotaka:
    i) She minimizes the impact on Kiyotaka's perception by explaining that he was chosen precisely because he didn't stand out, making him an easy target who offered no resistance.
    ii) She frames the situation for the class as a logical choice among three roles: an innocent person (Kiyotaka), a judge (Suzune), and a traitor (Yamauchi).
    iii) By shouldering the full weight of the judgment and presenting the facts, she relieves the rest of the class of the moral burden and leaves expulsion as the only rational choice.
b) Against Sudou:
    i) Thwart Sudou's attempts to defend his friend by logically demonstrating to him that trying to secretly manipulate the votes was the root of the problem.
c) Removal of the block:
    i) Finding herself cornered, Kushida formally withdraws the no-confidence motion, sealing Yamauchi's isolation.
d) Hirata's Containment:
    i) When Hirata reacts violently at the table and indicates that he will vote against Suzune, she calmly accepts Hirata's stance without losing her composure, thus bringing the strategy to a successful conclusion.

4-) STRATEGY RESILIENCE:

- Sudou tried to fiercely defend his friend Yamauchi. Suzune dismantled his argument in a quick verbal exchange by using Sudou's own logic: she showed him that defending Yamauchi meant condemning an innocent classmate, forcing Sudou to back down and come to terms with his own past mistakes.
- Hirata strongly opposed naming a target for expulsion and tried to interrupt Suzune to prevent her from destroying the group's unity. Suzune did not yield to the pressure or to Hirata's outburst of frustration. She responded with cold logic, dismantled his arguments one by one, and coolly accepted that Hirata would vote against her as long as it kept the plan on track.
- When Yamauchi tried to shift the blame onto Sudou or Ike by mentioning their low grades, or onto Kōenji by pointing out that he didn't contribute anything to the class, Suzune countered every attempt to deflect blame using meticulously compiled data on everyone's physical and academic abilities.

Each of Yamauchi's arguments was refuted and used against him with relentless logic.

- More than half the class was already involved in the secret group Kushida had formed to expel Kiyotaka. Suzune's strategy withstood this massive backlash by exposing the conspiracy publicly, thereby crushing its momentum just one day before the vote.

5-) STRATEGY SHIELDING

- Publicly calling out a student carried the risk of earning the class's resentment or becoming a scapegoat. Suzune addressed this potential flaw by offering herself as a scapegoat: she declared that if anyone was not convinced by the evidence, they could direct their vote of no confidence at her instead. This took the pressure off the class and ensured a logical decision.
- To prevent her attack from seeming personal or arbitrary, Suzune compiled a mental record—based on her observations during class—of the 39 students' absences, tardiness, strengths, and weaknesses. With this, she objectively demonstrated that Yamauchi was the worst student in the class, even worse than Ike and Sudou.
- Anticipating that Kushida would either defend the trap or lie, Suzune cornered Ike into blaming Kushida, and then forced Kushida to publicly implicate Yamauchi. Since Kushida couldn't break her "good girl" facade, she was forced to withdraw the mass-voting group and deliver the final blow to Yamauchi to save her own reputation.
- When Yamauchi claimed that he was only "friends" with Sakayanagi and that their phone calls proved nothing, Suzune deduced that Yamauchi lacked the intellectual capacity to devise such a plan on his own and exposed his true motive. This dispelled any image of victimhood that Yamauchi had been trying to project.
- Suzune deliberately waited until the day before the vote to carry out her plan. This prevented Yamauchi, Sakayanagi, and the group of conspirators from having time to regroup, devise a counterstrategy, or convince the class to change their votes.
- By controlling the narrative, she prevented uncontrolled voting outcomes.

6-) STRATEGY FORESIGHT:

- Suzune could see exactly how Yamauchi would try to defend himself once he was nominated. She knew in advance that he would try to divert attention by

accusing other classmates who were underperforming (Sudō or Ike) or those who didn't contribute to the class (Kōenji).
- She knew that Kushida was working behind the scenes to gather negative votes against Kiyotaka.
- She realized that by forcing Ike to tell the truth and exposing Kushida in front of the class, she would be unable to shed her “good girl” facade in order to defend Yamauchi. Forcing Kushida to act submissively allowed her not only to withdraw the group’s votes from Yamauchi but also to secure his reluctant cooperation for the end-of-year exam.

7-) STRATEGY ADAPTABILITY:

- Originally, the utopian vision was to seek a coordinated solution or for the class to decide together. Noticing the instability within the class and the chaos caused by Hirata, Ike, and Yamauchi, Suzune adjusted her approach: she realized that consensus was unattainable and that she had to personally bear the political cost by directly nominating the target.
    - Before carrying out the plan, she fine-tuned her mental preparation by consulting her brother Manabu and seeking Ryūen’s perspective to confirm that her method of identifying a traitor was the only objective approach available.
- Hirata tried to interrupt and derail the discussion to prevent any of his classmates from being expelled. Suzune adapted her speech by letting him speak in a controlled manner and drawing on the atmosphere in the room to silence Hirata’s obstructionism without losing her authority in the classroom.
    - When Hirata had an emotional breakdown, slammed his fist on the table, and impulsively declared that he would vote against Suzune to protect the class, Suzune remained calm. Instead of panicking or arguing with Hirata, she calmly accepted his negative vote as a calculable margin of error within her strategy.
- When Sudō stepped in to defend his friend Yamauchi, Suzune used Sudō’s own logic against him. She reframed the argument to remind him of the mistakes he himself had made in the past, turning an unfavorable interruption into a lesson in personal growth designed to help Sudō reintegrate and become more self-aware in the long run.
- To avoid being perceived as a dictator imposing an expulsion, Suzune deliberately offered the class the option of using their vote of no confidence against her. By presenting herself as a “judge” option as opposed to the “traitor” (Yamauchi) or an “innocent,” she provided the class with an outlet

for their frustration, ensuring that if the class chose logically, the only inevitable target would be Yamauchi.

8-) STRATEGIC ALIGNMENT:

- Suzune builds a continuous, uninterrupted logical sequence in which each step naturally sets the stage for the next, leaving no room for chaos in the classroom:
    - Records the habits, notes, and behaviors of the 39 students.
    - Objectively determines that Yamauchi is the worst asset in the class.
    - Consults with Ryūen to confirm the inevitability of the strategy.
    - Meets with Manabu to reach a final mental resolution.
    - Allows the secret groups and Yamauchi's conspiracy to develop.
    - Intervenes at the moment of greatest impact (the day before the vote).
    - Blocks the exits to prevent Yamauchi and Ike from escaping.
    - Dismantles Hirata's moralistic resistance by imposing order and a strict timeline.
    - Cites Yamauchi's poor academic and physical performance to Sudou and Ike.
    - Establishes an insurmountable rift with Koenji.
    - Exposes the secret collection of votes against Kiyotaka.
    - Uses Kushida's "mask" to force her to incriminate Yamauchi.
    - Indirectly reminds her of their pact, forcing her to withdraw the group.
    - Reveals that the pact with Class A was motivated by lustful intentions.
    - She dismantles Yamauchi's "victim" image through cold logic.
    - She explains Kiyotaka's selection as the search for an "easy pawn," concealing his true worth.
    - She takes a personal risk by inviting the class to vote against her if they aren't convinced.

  The prior recording of data (1) provides the logical foundation to support the public appointment (5). In turn, Yamauchi's appointment paves the way for revealing the trap set for Kiyotaka (6), which inevitably leads to implicating Kushida (7) and exposing the pact with Sakayanagi (8).
- The linear strategy not only results in the expulsion of the traitor; in a perfectly coordinated manner, it also achieves:
    - Protect Kiyotaka Ayanokōji.
    - Force Kushida to be compliant in the short term to protect his facade.
    - Make Sudou reflect on his past mistakes to better integrate him in the future.

- Resolve the dilemma of the special exam by eliminating the weakest link.

9-) TACTICAL COMPLEXITY:

1) Layer 1: Kushida's Mask Trap
    a) Suzune didn't attack Kushida directly to drive her out; instead, she used Kushida's impeccable reputation to corner Yamauchi.
        i) By forcing Ike to confess to Kushida's involvement, Suzune put Kushida in a position where denying the facts would destroy her image as a "good, trustworthy girl" in front of the class. To maintain her facade, Kushida was forced to cooperate, withdraw the group's votes, and deliver the final blow to Yamauchi. Furthermore, this served as an implicit reminder of their prior agreement and forced her to play along for the sake of the end-of-year exam.
2) Layer 2: The Manipulation of Information
    a) Suzune realized early on that a large group of negative votes had formed, but she decided to remain silent and wait until the day before the vote.
        i) Waiting until the last moment prevented Yamauchi and Sakayanagi's group from formulating a counterstrategy or rallying the class's votes. The shock of the sudden revelation of the betrayal eliminated any room for maneuver on the part of the opposition.
3) Layer 3: Debunking Arguments
    a) By the time Yamauchi tried to divert attention to other students (Sudou, Ike, Koenji), Suzune had already memorized and recorded the 39 students' classroom behavior, attendance, tardiness, and academic and physical abilities. Every time Yamauchi pointed at someone, Suzune applied cold logic:
        i) Vs. Sudou: She demonstrated that Sudou had improved academically and was far superior to him physically.
        ii) Vs. Ike: She demonstrated that Ike was a cut above Yamauchi.
        iii) Vs. Koenji: She justified Koenji's continued participation based on his overwhelming individual ability.
    b) Managing two opposing emotional dynamics in the classroom.
        i) She kept Hirata in check by asking him to speak only after she had finished, using the exam's time limit and Koenji and Sudou's support to silence his interruptions.

ii) She disarmed Sudou by objectively reminding him of his past mistakes to make him aware of his track record and channel that lesson toward his long-term integration into the class.

4) Layer 4: Concealment of the Real Motive
   a) Suzune's primary defensive objective was to protect Kiyotaka (the class's most valuable asset) without revealing his true worth or skill to the rest of the class or to Class A.
      i) She explained Yamauchi's choice of Kiyotaka not as an attack on anyone in particular, but by arguing that Kiyotaka was chosen simply because he didn't stand out and was an easy target. In this way, she dispelled suspicion surrounding Kiyotaka while portraying Yamauchi simply as a pawn manipulated by Sakayanagi through romantic and lustful enticements.
   b) To prevent the class from feeling morally guilty about expelling a classmate or from resenting her for acting as the executioner.
      i) Suzune concluded by stating that the class was free to vote for themselves if they weren't convinced, leaving them with the choice between "an innocent (Kiyotaka), a judge (Suzune), and a traitor (Yamauchi)." This relieved the psychological pressure on the other students and ensured a massive vote against Yamauchi without anyone having to get their hands dirty.

Personal ranking for the best strategy categories in this feat:
Execution > Foresight > Effectiveness > Tactical > Alignment > Efficiency > Shielding > Adaptability > Resilience

- ## Kiyotaka's self-proposal Strategy (Y1V11):

1-) STRATEGY EFFECTIVENESS:

- Secured Kiyotaka as commander, the only individual capable of both winning and surviving defeat
- Prevented the appointment of an incompetent or emotionally driven commander
- Protected the class from the catastrophic risk of losing a top asset
- Neutralized suspicion surrounding Kiyotaka's abnormal praise votes, Protecting him

2-) STRATEGY EFFICIENCY:

- She did not require the use of private points or transfers to convince the class or Kiyotaka.
- To gain the class's acceptance of Kiyotaka without revealing his true intellect, Suzune sacrificed his reputation by publicly labeling him "someone who just runs fast." This reputational "sacrifice" proved highly effective, as Kiyotaka himself desired to maintain a low profile. Suzune granted him precisely what he wanted (a quiet life) while simultaneously forcing him into a leadership role.
- By choosing Kiyotaka, Suzune eliminated the highest possible cost of the exam (the loss of a classmate). Because Kiyotaka possessed the Protection Point, even in the worst-case scenario of defeat against Class A, no one in Class D would be expelled.
- Suzune didn't need weeks of planning or lengthy secret meetings for this plan. She opportunistically seized the exact moment when Sudou confronted Kiyotaka in the classroom.
- Instead of arguing with skeptical members like Ike or Shinohara, Suzune shifted the burden onto the critics. This instantly silenced doubts without wasting energy on individual debates, achieving consensus through immediate elimination.

3-) STRATEGY EXECUTION:

1) Phase 1: Identification of Conditions
    a) Suzune immediately analyzed the regulations for the special exam and understood that the commander's role was the deciding factor for victory or defeat. Given the scarcity of talent in Class D and the potentially fatal risk of expulsion for the loser, she concluded that the chosen person had to meet at least one of two indispensable conditions:
        i) Guarantee absolute victory
        ii) Be someone whose hypothetical loss would not ruin the group.
            (1) Identifying that Kiyotaka was the only person who satisfied both conditions (thanks to his protection point and inherent ability), she set her sights on forcing him to assume the position, despite Kiyotaka's well-known reluctance to openly act on behalf of the class under normal circumstances.
2) Phase 2: Diversion of the Pressure

a) When Sudou confronted Kiyotaka, demanding to know why he had received 42 commendations on the previous exam, doubt began to spread throughout the classroom.
    i) Before the pressure on Kiyotaka could spiral out of control or before he had to respond, Suzune decisively intervened to take control of the conversation.
    ii) When Ike demanded to hear directly from Kiyotaka, Suzune flatly refused, arguing that Kiyotaka himself didn't know the reason—a calculated lie to defuse the initial attack and shield Kiyotaka from direct scrutiny.
    iii) To dispel any suspicion about Kiyotaka's true abilities, Suzune crafted a logical explanation connecting the events to Sakayanagi's actions.
    iv) She revealed that the votes of praise promised to Yamauchi had been secretly transferred to Kiyotaka at Sakayanagi's behest to orchestrate Yamauchi's expulsion for personal reasons.
    v) Suzune intentionally downplayed Kiyotaka's value to his classmates, reducing him to "someone who just runs fast" and arguing that if he were truly a threat or extraordinary, Sakayanagi would never have given him a single point of protection.

3) Phase 3: Social Cornering
    a) Given Sudou's persistent doubt about whether Suzune was merely protecting her friend.
        i) she explained that she was defending him because she herself had been directly responsible for Yamauchi's expulsion by exposing the truth.
        ii) By temporarily clearing Kiyotaka's name but leaving him in a position where his protective stance made him stand out, Suzune transformed the situation into a perfect opportunity:
            (1) Kiyotaka could volunteer to become commander to clear his name, thus preventing any other classmates from being at risk of expulsion.
        iii) When Shinohara objected, arguing that appointing Kiyotaka was tantamount to handing the exam to the students, Suzune used the class's own logic to her advantage. She openly asked if any other students were willing to take the real risk of being expelled if they lost.
        iv) Faced with the class's silence and widespread fear, Suzune sealed the trap:

(1) Since Kiyotaka had the protection point and had volunteered (forced by circumstances), there was no other logical alternative.
(2) In this way, she successfully executed her strategy of cornering Kiyotaka into leading the class as commander in the special exam.

4-) STRATEGY RESILIENCE:

- When Sudou confronts Kiyotaka about the origin of his 42 points of praise and then questions whether Suzune is defending him simply because they are friends, Suzune's strategy remains unwavering. She withstands the pressure, making it clear that she is not defending him out of friendship, but rather out of a sense of moral and logical responsibility for having exposed the Yamauchi case.
- When the class begins to speculate about whether Kiyotaka possesses hidden extraordinary abilities, Suzune immediately dismantles the hypothesis before it gains traction in the classroom, reducing Kiyotaka to "someone who just runs fast." This narrative withstands the class's scrutiny because it introduces an irrefutable logical paradox: if Kiyotaka were a genuine threat, Sakayanagi would never have given him a protection point.
- The strategy resisted any attempt by the class to seek alternatives. By establishing from the outset that losing a key asset would permanently destroy Class D, it logically precluded any talented or valuable student from taking the risk of expulsion.
- The inherent fear of expulsion tied to the commander role

5-) STRATEGY SHIELDING

- When Ike demands that Kiyotaka himself answer, Suzune immediately intervenes, claiming that not even Kiyotaka knows the reason for his points. This calculated lie serves as an instant shield, taking the microphone away from Kiyotaka before he can make a mistake, raise further doubts, or find an excuse to shirk responsibility.
- When Shinohara vehemently objects, claiming that appointing Kiyotaka as commander is "giving away the exam," Suzune doesn't ignore the complaint or dismiss it aggressively. Instead, she absorbs the objection, validates Shinohara's logic, and uses it as a trap: she openly asks the class if anyone else is willing to take the real risk of expulsion. When no one volunteers, she turns Shinohara's complaint into the final nail in the coffin, sealing Kiyotaka's candidacy.

- To prevent the class from suspecting Kiyotaka's true strength or Sakayanagi's interest in him, Suzune weaves a perfect explanatory shield: she frames everything as a mere coincidence within Sakayanagi's personal vendetta to eliminate Yamauchi. This protects Kiyotaka's low profile and eliminates the discrepancy of a mediocre student receiving 42 votes.
- The biggest potential pitfall for Class D in this exam was entering a losing-losing condition: either risking a valuable leader being expelled, or letting the school assign a commander at random. Suzune filled this structural gap by cornering Kiyotaka to fulfill the only two safeguard conditions: someone capable of pursuing victory who, at the same time, would leave the class unharmed if defeated.

6-) STRATEGY FORESIGHT:

- Suzune immediately foresaw that the students' individual performance would be worthless if the commander made a single mistake. She identified the true danger of the exam as lying in the commander's selection and the devastating impact of losing a valuable asset.
- She reasoned in advance that Kiyotaka was the only perfect candidate because of his newly acquired protection point (which immunized him against expulsion in case of defeat). However, she foresaw that Kiyotaka would never put himself forward of his own volition under normal circumstances.
- She knew that Sudou's questions about the 42 praise points Kiyotaka had received would trigger collective suspicion and increased social pressure on him. Rather than letting that pressure destroy Kiyotaka or reveal his potential, Suzune anticipated how to use that suspicion to corner Kiyotaka into running for office.
- She devised a calculated lie, attributing the 42 praise points to Sakayanagi's plan to expel Yamauchi for personal reasons. She reduced Kiyotaka to "someone who just runs fast," ensuring the class wouldn't discover his true abilities while giving him a clean break for his reputation and a reason to step up. She predicted that Kiyotaka gradually revealing his skills would be the key to integrating him into the class.

7-) STRATEGY ADAPTABILITY:

- When Sudou suddenly stood up to demand explanations about Kiyotaka's points, the situation threatened to escalate. Suzune didn't try to silence the discussion abruptly; instead, she immediately intervened, took control of the conversation, and used the class's curiosity to set her manipulation trap.

- When Ike demanded to hear directly from Kiyotaka, Suzune immediately changed her stance, firmly stating that Kiyotaka himself was unaware of the reason. This lie deflected Kiyotaka's direct pressure and gave Suzune the platform to construct the narrative about Sakayanagi.
- When Sudou began to suspect that Kiyotaka possessed exceptional hidden abilities, Suzune adjusted the narrative by publicly downplaying Kiyotaka's abilities ("he's just fast") and arguing that Sakayanagi would never have given a single point of protection to a dangerous opponent.
- When Shinohara argued that nominating Kiyotaka was throwing the exam away, Suzune turned that rejection to her advantage and used the low expectations surrounding Kiyotaka to challenge the class, suggesting that, faced with the risk of expulsion, the only real alternative was to accept the only volunteer who wouldn't suffer permanent consequences.
- She reconfigured Kiyotaka's reputational crisis (being suspected of conspiring with Sakayanagi or receiving special treatment) into the perfect solution: running for commander not only saved the class from the risk of losing a key asset, but also allowed Kiyotaka to "clear his name" in the eyes of his peers.

8-) STRATEGIC ALIGNMENT:

- Aligning Exam Rules with Class Needs:
    - The commander is the most critical piece, but if the class loses, he is expelled immediately.
    - Class D lacks reserve talent; losing a top asset would be fatal.
        - Suzune deduces that the chosen person must meet one of two strict conditions: guarantee victory OR be immune to the negative impact of defeat (due to possessing a protection point). Kiyotaka is the only intersection in the entire class who meets both conditions.
- Alignment of Internal Discontent
    - The widespread suspicion fueled by Sudou regarding Kiyotaka's 42 votes of praise threatened to expose his true abilities or provoke internal paranoia.
    - Instead of avoiding the topic, Suzune takes control of the conversation and uses doubt as the direct fuel to justify Kiyotaka's candidacy as commander.
    - Yamauchi conspired with Sakayanagi.
    - Suzune intertwines this fact with a calculated lie, claiming that the flow of praise points towards Kiyotaka was just an arbitrary move by Sakayanagi to achieve Yamauchi's expulsion for personal reasons.

        - This dismantles the theory that Kiyotaka is a "hidden genius," protecting his peaceful lifestyle while logically explaining why he obtained the protection point.
- Alignment of Collective Pressure
    - The complaint that Kiyotaka as commander amounts to "giving away the exam".
    - Suzune confronts the class, demanding that if they don't want Kiyotaka, someone else must step forward and risk expulsion.
        - The collective cowardice and inaction of Class C forced the class to accept Kiyotaka's voluntary/forced nomination due to a lack of alternatives willing to bear the cost.

9-) TACTICAL COMPLEXITY:

1) Layer 1: Narrative Reconstruction
    a) When Sudou and Ike demanded answers from Kiyotaka about the 42 points of praise he received in the previous exam, Suzune immediately intervened before Kiyotaka could speak or be cornered.
        i) She firmly denied that Kiyotaka knew the reason, using a strategic falsehood to quell direct questioning from the class and take full control of the narrative.
        ii) When Sudou began to suspect that Kiyotaka might be an exceptional student, Suzune intentionally downplayed Kiyotaka's abilities, publicly dismissing him as "someone who's just fast." This ensured that the class wouldn't discover his true potential or see him as a threat or a strategic enigma.
        iii) She linked Kiyotaka's points directly to Sakayanagi, recalling how she promised points to Yamauchi only to secretly divert them to Kiyotaka.
        iv) She used the Protection Point as reverse logic: she argued that if Kiyotaka were truly a dangerous genius, Sakayanagi would never have granted him immunity/protection instead of eliminating him. She reduced everything to a mere coincidence stemming from Sakayanagi's personal vendetta against Yamauchi.
        v) Suzune identified that Kiyotaka was the only person in Class D who met both critical conditions: the actual ability to influence victory and total immunity in case of defeat due to the Protection Point.
        vi) She let the class assess the real danger. If any other student assumed the position of commander and they lost, the class

would suffer the permanent expulsion of one of its members or a key asset.

vii) When Shinohara protested, arguing that choosing Kiyotaka was tantamount to throwing the exam away, Suzune used the objection to her advantage. She directly questioned Shinohara and the rest of the class about whether any of them were willing to risk their own continued enrollment in the school to take the position. With no volunteers willing to risk expulsion, she made Kiyotaka's self-nomination the only viable and cost-free alternative for the group.

Personal ranking for the best strategy categories in this feat:
Tactical > Foresight > Shielding > Alignment > Execution > Effectiveness > Efficiency > Adaptability > Resilience

- ## Class D Basket Strategy (Y1V11):

The special exam began, and the first event selected was one belonging to Class D: basketball. Since events were chosen at random, whenever a class's own event appeared, it was essential to secure victory by fully utilizing its available talents, while still preserving key resources for future competitions.

For Suzune, events like this represented a critical opportunity. Winning did not only mean gaining points, but also setting the pace of the exam and reinforcing the morale of a class that was still psychologically unstable after recent events.

She commands Kiyotaka in her notes to use Makida Susumu, Minami Setsuya, Ike Kanji, Hondō Ryotarō, and Onodera Kayano.

Makida would be the team's ace. According to Sudō, as long as Makida practiced enough, he should be skilled enough to pass the exam. Additionally, while Onodera's true specialty was swimming, her basketball skills didn't seem too bad. Therefore, Suzune decided that choosing her would be better for the team than picking a boy with no experience in the sport.

The plan was to bring Sudō when things started getting tough, using the power of the commander.

Sudō was a powerhouse in basketball, there was no one in the year who could beat him. Sakayanagi, knowing this, tried to get his teammates to frustrate Sudō, but it didn't work. Suzune had been training him for months so that, in such situations, he wouldn't lose control.

Suzune had practically exposed her strategy, predicting how they could stop her and preparing everything in advance to ensure they couldn't defeat her.

In practice, the match was close. Class C was leading 12-11. Kiyotaka called Sudō while they still had the advantage. As planned, Sakayanagi used a tactic to throw Sudō off, which led to a score of 15-17 in favor of Class A. However, to prove himself in front of Suzune, Sudō regained his composure and turned the game around, just as Suzune had anticipated.

- **Typing/Archery Strategy (Y1V11):**

  Another event from Class C. In academics, Class A had a significant advantage. Suzune completely avoided that type of event and chose one that wouldn't be influenced by such skills.

  Suzune's strategy was to use Sotomura for this match, as it was his specialty. Being a 1v1 battle, she gave him the entire field to face the Class A opponent. Additionally, she tried to limit the commander's ability to intervene in the event as much as possible. The strategy was to let "The Professor" handle it on his own, without giving Sakayanagi too many opportunities to interfere.

  In the end, Sotomura's talent shone through over Class A, just as Suzune had hoped.

  The same thing happened with Miyake in the archery event, a 1v1 duel in Akito's specialty to secure the victory.

- **Anti-Class A Tests Strategies (Y1V11) :**

  The exam largely depended on luck, but Suzune had predicted that at least two written tests would appear.

  Suzune had outlined two different strategies in the notebooks she had prepared, in case two written tests were chosen. The first strategy was to aim for victories in both tests by evenly distributing the capable students between them. The second option was to deliberately lose one of them and concentrate all resources on the other to secure a win.

  Kiyotaka chose the second option, which resulted in a victory for Class A.

  In the next writing test event, Kiyotaka decided to follow Suzune's strategy and used the heavy hitters from Class C to ensure a win. With the information Suzune provided, he used: Hirata Yōsuke, Yukimura Teruhiko, Ishikura Kayoko, Wang Mei-Yu, Azuma Sana, Kushida Kikyō, and Nishimura Ryūko.

  Yukimura secured first place, and Kiyotaka assisted Nishimura with a question. However, Class A still won due to their superior average.

- **FMA Strategy (Y1V11):**

  Another event from Class A.

  Suzune's strategy for this event was to use Kōenji Rokusuke and Matsushita Chiaki. She recommended putting headphones on Matsushita, as she knew that Kōenji wouldn't listen to anyone.

  The reason Suzune chose Kōenji was that the event didn't rely on the class with the highest overall score. The victory would go to the student from the class who finished in first place. There was a chance that Kōenji could meet the expectations and win. But, in case he didn't take the event seriously, Matsushita would be there as backup. Matsushita had a quick mind for math,

which is why the plan had always been to use her in the math exam or in events like Flash Mental Arithmetic.

In the end, they were defeated, and Kōenji showed that he could have won if he had wanted to.

- **D class upgrade (Y1V1-Y1V11.5-now):**

  Suzune's primary objective is to reach Class A, whether to earn her brother's recognition, as at the beginning of the story, or to prove her own worth, as in her current stage.

  The problem is that this goal is extraordinarily difficult.

  In their first month, the class started with 0 points, while the other classes held overwhelming advantages (Class C: 490, Class B: 650, Class A: 940). Their homeroom teacher not only failed to support them but actively sabotaged them, showing complete indifference.

  Not to mention that the school system itself was designed to label them as inferior.

  Class points are directly linked to private points—the money students use to live each month. With very few or none, as at the beginning, the class was forced to rely on low-quality free goods, which negatively affected their health and overall performance. Furthermore, in many special exams, having private points could determine victory or defeat.

  Clear examples include the Sports Festival, where changing positions within a team required 100,000 private points, and the Class Poll, where saving someone required 20 million. Two exams in which their options were severely limited by their lack of capital.

  Rival classes only worsened the difficulty. Class C, the closest threat, was ruled by a dictator—Ryūen—turning them into a unified and aggressive force.

They excelled physically, and their leader was clever and ruthless enough to sacrifice even his own allies for marginal gains.

Class B was more friendly, but no less formidable. Under Ichinose's charismatic leadership, they possessed absolute teamwork. While they were not extreme in either physical or intellectual ability, every member was above average, and their cohesion made them a difficult wall to overcome.

Finally, Class A. After resolving their internal power struggle, it fell under the control of Sakayanagi—a genius among geniuses—leading students considered elite even by elite standards.

With the system stacked against her and increasingly difficult rivals at every level, Horikita's challenge seemed impossible... and yet, none of these obstacles were her true problem.

Suzune's Class D was considered the worst Class D in the history of ANHS. It lacked clear leadership, had poorly defined roles, and suffered from slow, chaotic, or impulsive decision-making. There was an almost total absence of planning and concrete objectives, along with poor communication, frequent unresolved arguments, and a low level of commitment to a shared goal.

Many members acted purely out of obligation, showing a significant lack of discipline and consistency, and adopted individualistic attitudes that prioritized ego over collective results. Additionally, there was a notable disparity in skills and knowledge, leading to excessive reliance on one or two students, alongside a clear lack of technical and strategic preparation and an inability to adapt to problems or unexpected changes.

This was worsened by inefficient use of available resources, a tense, toxic, and demotivating environment, and the habit of blaming others for mistakes instead of taking responsibility. The lack of trust among members, combined with resistance to criticism and learning, resulted in unmet objectives or mediocre results, the constant repetition of the same mistakes, an inability to learn from defeats, and ultimately the gradual disintegration of the class under adversity.

They were the worst of the worst—something that inspired no confidence in Suzune. However, upon realizing that she could not reach Class A alone, she understood that she had to act to change the situation.

Her objective could be summarized in four clear points:

- First, prevent the loss of class points due to misconduct or special exams.
- Second, raise the class's average level academically, physically, and mentally.
- Third, build a cohesive unit that would not easily collapse.
- Fourth, confront internal and external threats to prevent expulsions.

On this foundation, Suzune designed a strategy to accumulate points gradually and steadily while constantly strengthening the class as a whole, dealing with traitors, and ensuring that no one—or at least as few people as possible—was lost along the way.

This is a strange strategy because it wasn't that complex at first. But it evolved over time due to the changes in Suzune as a person throughout the light novel.

This strategy was conceived as soon as she learned about the S-System. The first thing Suzune did upon learning about the school system on May 1st of her first year was calculate how many points were deducted for misconduct such as talking or arriving late to class. This gave her an idea of her class's weaknesses and allowed her to establish initial objectives that would evolve over time. These three objectives were:

- Reduce tardiness
- Minimize conversations and disturbances in class
- Ensure everyone passed the midterm exam

Suzune knew she could do nothing about the first two points, so she focused on preventing expulsions during the midterm exam. To achieve this, she proposed a trial study group to see whether the failing students could be saved. After all, those with the lowest grades were not only the ones causing

the most trouble but were also likely to continue reducing points in the future.

When they failed the trial, she initially decided it would be better to get rid of them now rather than let them continue harming the class. However, her conversation with Kiyotaka made her change her mind. This was her first shift in the objectives that would later define her strategy. Every human has value and strengths, and losing them would only be an expense that would make her path to the top more difficult.

Now determined not to lose anyone, she instilled the fundamentals the "idiot trio" needed in order to pass.

The next problem occurred exactly as she predicted—Sudō got into trouble, and now they had to win a trial to prevent his suspension and avoid losing class points. Suzune handled it herself, teaching him a lesson so he wouldn't fall into such traps again.

In the process, she connected with Ichinose and formed a non-aggression alliance with her. This not only eliminated one rival but also ensured that Class A would be kept busy dealing with Class B. This reduced her enemies to only Ryūen and Class C, who had set the trap for Sudō.

Another gain from the Sudō incident was her deep understanding of the kind of person Ayanokōji Kiyotaka was. After observing him closely, Suzune had no doubt that Kiyotaka was a talented student—but a strange one. To her, Kiyotaka was a contradictory enigma, someone difficult to predict. Through careful observation, she concluded that he could never remain static and that it was impossible to classify him as a single type of person. He constantly adapted, never fitting into one definition.

This was a remarkably accurate assessment, considering that Kiyotaka was deliberately shaping his own personality beneath a cold, manipulative exterior. To Suzune, this made him strange—and dangerous.

For this reason, Kiyotaka was not someone she could fully trust. Suzune had already understood his mindset of viewing others as mere tools to be used. She knew they were using each other out of convenience. If she ceased to be useful, or if Kiyotaka devised a larger plan, he could turn against her. Still, he remained a valuable asset amid so much incompetence.

With the arrival of the first special exam, another layer of the S-System was revealed—a system that allowed them to either lose heavily or gain an advantage to approach the upper classes.

Class D did not have enough points to compete properly in the exam. Winning the first special exam—or at least preserving as many points as possible—was essential not only to maintain a realistic chance of reaching Class A but also to survive and avoid relying solely on low-quality free goods.

Despite sharing the same general objective, the class was deeply divided between boys and girls, as well as by their selfish priorities and needs. Kōenji, in particular, had no interest in the exam and planned to withdraw, which would result in a direct loss of points. Additionally, there was pressure from the strategies being prepared by other class leaders to secure victory.

As if the situation were not difficult enough, Suzune suffered a fever exceeding 38°C, causing severe physical discomfort—chills, trembling, excessive sweating, headaches, and dehydration—all while she was expected to shoulder the class's strategic responsibilities.

After hearing the rules on the first day, Suzune's strategy was to conceal the leader's identity while accumulating points at the machine, spending as few points as possible.

Unfortunately, due to internal conspiracy, she failed and was saved by Kiyotaka. Despite the failure, she gained something more valuable: Kiyotaka's support in reaching Class A. In doing so, she gained a degree of control over the unpredictable and powerful student by covering for him and maintaining his peaceful life. From that point on, Kiyotaka became the final safety net—someone she could rely on if everything went wrong.

That Kiyotaka saved her so many times throughout the play was nothing to scoff at. After all, she was the one who gave him the role of support and last barrier so that her strategy would be effective and the defeat would be less painful if she failed at something along the way.

Of course, Suzune had no idea of Kiyotaka's true abilities, but she recognized his talent and that he was a key player, so officially making him her ally was a great move.

Along with her alliance with Ichinose, Suzune gradually began to form a vision of reaching Class A, especially after learning that she could not fight alone. With Kiyotaka protecting her from the shadows, she moved on to the next exam.

The next exam took place on the cruise ship—the Zodiac Exam. Divided into twelve groups, she attempted to reach a favorable outcome by acquiring as many private points as possible, but her influence was so limited that she could only affect her own group. Even so, she managed to prevent Class B and Class C from forming an alliance thanks to her non-aggression pact with Ichinose, and she successfully concealed the identity of the VIP throughout the exam. However, an internal leak ultimately cost them the exam.

At this point, everything was going wrong. Even if they were no longer losing many points, they were not gaining them at the same pace as other classes. Thanks to her secret weapon—Kiyotaka—they were still afloat, but the fact that Suzune could not keep up overall and that the class remained fragmented was still a serious issue.

In the next exam, the Sports Festival, Suzune, instead of working alone or proposing her ideas to only a few individuals, spoke in front of the entire class for the first time. She presented her ideas and ensured the class had a way to compete against others rather than charging in aimlessly. For the first time, Suzune united the class under a single banner—but there were mistakes.

Despite her newfound understanding, she failed due to betrayal by a classmate—Kushida. Even knowing that Kushida harbored resentment toward her and suspecting that she had already betrayed the class in the Zodiac Exam by leaking her identity as the VIP, Suzune could do nothing but fall into a trap orchestrated with Ryūen.

During the island special exam, Suzune learned that she should not face challenges alone and selfishly. On the cruise, she realized that she could be surpassed. In the Sports Festival, she worked with her class to create strategies, reduce risks, and prepare for consequences. Now, at last, she understood that she could not see the full picture. She had been so focused on herself that she had forgotten what was best for Class D.

This happened because her brother was on the same field as her. Suzune longed to be seen by him; she ran to catch up, but when she turned around, she realized there was no one behind her. Even so, she did not care, believing that as long as she had talent, her brother would eventually acknowledge her. That was why she participated in numerous competitions and achieved good results—so that one day he would notice her. That was also why she wanted to be the relay anchor: she clung to the fleeting hope that if she did, he would call out to her or cheer for her.

Whether for the class or for herself, deep down, these concerns were secondary for Suzune.

Realizing this, she understood that she lacked the individual talent to reach Class A on her own. She recognized that the methods she had been using were flawed. Since she could not fight alone, she needed strong allies to help her achieve her goals.

She only managed to escape the situation because her secret weapon, Kiyotaka, saved her once again—but Suzune was determined not to be trampled again. This was when her strategy truly began.

She started with Sudō. After the Sports Festival, he had grown close enough to become her partner. Sudō was violent, foul-mouthed, academically at an

elementary school level, and had a terrible temper—but he was also the best athlete in the entire class. Suzune began holding private sessions with him to educate him academically and mentally, shaping him into a potentially ideal student for the future. In doing so, she gained a new piece she could use in future exams to achieve her objective. Not to mention that she motivated him to continue his club activities, which provided another passive source of class points.

Not only with Sudou, but before each midterm and final exam, a study group was formed with the lowest-achieving students in the class (Ike, Yamauchi, and Sudou) to ensure they passed the exam and raised their averages, thus passively boosting the class's grades.

This study group would grow over time, eventually including all those at risk of expulsion, but that only happened in Year 2.

While training Sudō, a new special exam began—the Paper Shuffle. Based on her previous experiences, Suzune devised a plan to defeat Class C, deceive Ryūen, neutralize Kushida without expelling her so her abilities could be used for the class's benefit, increase Class D's points, and save every member of Class D. As a result, Class D was promoted to Class C through her efforts.

During and after the exam, she led study groups that soon became the norm to raise the class's academic level so they would not fall behind other classes and to gradually increase the points earned each month. She leveraged her alliance with Class B to fill the gap left by the lack of academically capable students in Class D, gaining new allies within her own class, such as Yukimura. As for Kushida, she did not expel her despite her repeated betrayals due to her exceptional abilities, using her as a bridge to the class.

In this exam, by recognizing her own past deficiencies and cooperating with the class with the general benefit as her objective, Suzune consolidated her position as a central figure within the class.

Thanks to the trust she gained among the students, Suzune was now openly listened to by everyone. With Hirata, Karuizawa, and Kushida at her side,

capable students like Yukimura and Sudō supporting her directly, and Kiyotaka supporting her from the shadows, the class was practically hers.

This was reflected in how she coordinated the class to avoid being provoked by Ryūen's search for "X" or by the "Sakayanagi" rumors spread across the classes. In this way, she prevented doubts from forming among classmates and stopped conflicts before they arose.

Her new level of control became even more apparent in the next special exam—the Mixed Training Camp (MTC).

During the MTC, she once again used her alliance with Class B, ensuring that the largest female groups were formed by combining members of Classes B and C. Each class shared its weakest students with the other's main group. A representative example is Mii-chan, who struggled severely with communication. All of this was done using Kushida's "good girl" mask as her spokesperson to reach everyone. In this way, Suzune ensured no one was expelled, gained points for the class, and avoided demerits.

However, Class C (formerly Class D) remained stubborn. Students considered the worst of the worst, even if they trusted her to prevent expulsions, were still a brutal disadvantage.

This was proven in the next special exam—the Class Poll. The possibility of expulsion without a real way to prevent it overwhelmed Class C, plunging it into collective anxiety. There was no clear objective or defined criteria, making every student a potential expulsion candidate.

Because the vote was anonymous, fear of retaliation disappeared completely. Students could vote for anyone without direct consequences, creating widespread paranoia. Without "allies" to protect them, everyone felt exposed. This led to extreme vulnerability and a form of selective social anxiety: some acted excessively kind to avoid being seen as a threat, while others withdrew entirely to avoid attention.

This psychological environment generated resentment even before a single vote was cast, as everyone understood the power their classmates held to destroy their future with a single decision. In response, informal support groups emerged, where members promised mutual votes to ensure their own safety while selecting a common target for negative votes.

Indirectly guided by Sakayanagi of Class A through the traitor Yamauchi—who succumbed to pressure—Kushida's social manipulation was used to form a large group targeting Kiyotaka, an exceptional student who deliberately presented himself as ordinary. Without him, Class D would have been effectively finished, both strategically and structurally.

Seeing all of this, Suzune acted to prevent Kiyotaka's expulsion—the class's most valuable strategic asset—identified and expelled Yamauchi, a negative student, traitor, and external pawn, exposed and limited Kushida's manipulation, stabilized Class D's psychological collapse, and redirected hostility from random targets toward a justified conclusion.

Suzune used to be a cold, selfish girl who did not care about anyone and refused to work as a team—or at least, that is how she was at the beginning. Over time, she changed: she learned the value of teamwork, that she was not a genius who could handle everything alone, and that she needed to connect with and appreciate those around her. Because of this shift in mindset, choosing someone for expulsion had become extremely difficult for her. However, she had found her answer.

Her answer was to voluntarily assume the role of moral executioner in an emotionally unstable class, fully aware that:

- She would earn Yamauchi's open hatred
- She could become the next target if she failed
- Hirata, Sudō, and part of the class would emotionally oppose her
- The exam involved an irreversible expulsion
- She would feel guilt for sacrificing a classmate

Suzune was willing to shatter everything she had built to save Class C in order not to lose a valuable asset.

However, her honesty in the face of adversity earned her the respect of all students, and with Hirata stepping back under pressure, she officially became the leader of Class C (formerly Class D).

Her new influence was reflected in the Event Selection Exam, where the class followed every one of her orders and organized themselves in a way that gave them a chance against Class A—the strongest class in the entire grade. The only reasons they lost were the randomness of the events, Kōenji's unpredictability and inactivity, and Acting Director Tsukishiro's sabotage of Kiyotaka. Even so, Suzune maximized Class C's competitive potential, neutralized systemic disadvantages, strategically countered Class A's events, and protected the class from expulsion while preserving Kiyotaka's peaceful life by dispelling doubts about why he had obtained a protection point in the Class Poll. She also used Kiyotaka to motivate Hirata to return stronger than before.

Even when they eventually fell back to Class D, under Suzune's leadership the class stopped self-destructing. She exposed and caused Yamauchi's expulsion, controlled Kushida's influence, understood Hirata's desires, maintained a cooperative relationship with Class B, and avoided unnecessary expulsions—creating a solid class for future competition and a foundation for the start of the second year.

In her first year alone, Suzune transformed Class D from a chaotic and self-destructive group into a stable and organized class capable of steady progress under clear leadership.

While Kiyotaka focused on supporting and improving the class leaders (Suzune, Hirata, Kei), Suzune took it upon herself to improve everyone else and turn them into capable allies. This is most evident in their second year. (This feat follows in Year 2 and is more Y2 feat.).....

Summary

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Personal ranking for Suzune Plans:

=Paper Shuffle plan (Y1V6) > ESE Planning (Y1V11) > Sudou Trial (Y1V2) > Fake study group (Y1V1) > MTC Suzune plan (Y1V8)

Summary

Planning Categories

- **Fake study group (Y1V1):**

  Planning Formulation - Suzune analyzes the class's behavior patterns following the revelation of the S System. She identifies that the massive loss of Class Points is primarily due to indiscipline and poor academic performance. Observing that study groups within the class (such as the one led by Hirata) are rejected by the lowest-performing students (Sudō, Ike, and Yamauchi), Suzune hypothesizes that these three elements represent an imminent threat of expulsion that will drag down the entire Class D.

  Step 1: Bait Kiyotaka

  Knowing that she does not possess the communication channel or social closeness to directly summon the trio of disabled people, Suzune designs a mechanism of forced intermediation. She invites Kiyotaka to lunch at the cafeteria, offering to buy him "whatever he wants." She anticipates that Kiyotaka will try to choose the most expensive menu item to annoy or test her; she accepts this in advance as a necessary operating cost. By having Kiyotaka consume the luxury lunch, she creates an instant "social/financial debt." She rejects Kiyotaka's attempts to pay her back in cash and turns the lunch into a tactical blackmail contract: the only way to repay the debt is by serving as a social bridge between her and the three idiots.

  During the same lunch conversation, Suzune logically guides Kiyotaka to the conclusion that the only solution is to create a study group. When Kiyotaka tries to refuse, claiming it's none of his business, Suzune uses the lunch debt as leverage for direct extortion and adds the forgiveness of his previous entrapment at Café Palette as a final incentive. She gives him her phone number and establishes a strict control channel, periodically reminding him of his mission under threat of social repercussions.

  Step 2: Operational Adaptability

Kiyotaka manages to reunite the trio, but adds two variables to the equation not considered in the original formulation: Kushida and Okitani. Instead of rejecting Kushida's presence (who is very popular and has a gentler teaching style), Suzune integrates her into the group dynamic. She observes the impact of Kushida's presence on the trio's attention and motivation to see if social influence can compensate for a lack of intellect. Suzune begins the study group session not only to teach, but as an exercise in pedagogical resistance.

- She assigns them exercises on systems of equations. She tries to guide them patiently and explain things in simple terms (elementary school level) when she sees that they lack even the most basic foundations.
- She observes that at the slightest difficulty, Sudō, Ike, and Yamauchi don't try to reason things out, but instead give up immediately.
- She allows Kushida to try teaching them with her own method. When she notices that even with Kushida's empathetic teaching they still can't process the information, she confirms that the problem isn't the teacher, but rather the students' inherent apathy.

Step 3: Voluntary Dismantling

Upon confirming that the trio lacks the will to improve and will represent a continuous drain on energy and future points, Suzune activates the group's self-destruction phase:

- She launches a direct verbal attack on Sudō's pride and ego at his most vulnerable point.
- Just as she anticipated, Sudō explodes in anger and leaves the room. Ike and Yamauchi follow him out of group loyalty, causing the session's final collapse.
- Suzune makes no effort whatsoever to stop them. The study group's public "failure" is, in reality, the successful execution of her filter.

Suzune concludes that trying to save unmotivated students is a terrible long-term investment of resources. If she saves them on the midterm, the problem will simply repeat itself on the final and every makeup exam. Furthermore, observing Kiyotaka's cold indifference to the departure of his "friends," Suzune extracts a critical analytical piece of information about his

personality: Kiyotaka has no real emotional ties with the trio, confirming that he is a usable pragmatic asset.

Short Term Planning - Suzune realized she couldn't directly invite Sudō, Ike, and Yamauchi due to social friction. Instead of wasting energy trying herself, she identified Ayanokōji as the perfect intermediary. Suzune prepared a progressive syllabus, starting with first-degree equations and progressing to elementary school-level concepts. She intentionally maintained her composure while measuring three crucial factors:

- Basic cognitive ability.
- Willingness to make an effort / Tolerance for frustration.
- Receptiveness to others' teaching (even when Kushida tried to explain using gentler methods).

Upon confirming that the trio lacked discipline and focus, Suzune didn't lose control of her emotions. She used a calculated provocation aimed at Sudō's pride to trigger his departure and that of the others, disbanding the group without having to bear the cost of being the one to resign arbitrarily.

Long Term Planning -

- Suzune's ultimate goal was to accumulate Class Points and avoid losses. Her long-term logic at this early stage of the story was purely pragmatic: saving students who represented a recurring burden was a poor investment of resources. If it required a disproportionate effort to get them to pass a midterm exam, they would continue to cause point losses in every future special exam. Therefore, the study group served as a filter to determine whether it was worthwhile to keep them or let them be expelled to rid the class of structural burdens.
- Immediately after the group's split with Sudō, Ike, and Yamauchi, Suzune offered Ayanokōji private tutoring. This demonstrates that the entire process served to eliminate false targets and isolate the only individual she considered to have real potential to be a valuable partner in her long-term plan.
- During the study group's resolution, Suzune observed Ayanokōji's complete apathy and indifference toward the fate of his "friends." This quick reading allowed her to sketch Ayanokōji's profile from Volume 1: a highly capable individual but devoid of conventional empathy, which laid the groundwork for how she would interact and negotiate with him in the following months.

Planning Intricacies -

1) Layer 1: The Social Trap
    a) Suzune predicted that freely inviting Sudō, Ike, and Yamauchi would result in immediate rejection. Therefore, she identified Kiyotaka as the only viable social bridge to them.
    b) She anticipated that Ayanokōji would choose the most expensive menu item to spite her, deliberately accepted the cost, and transformed this economic/social debt into a form of extortion (a moral debt).
    c) She neutralized Kiyotaka's attempts to escape using social logic, also forgiving him for the Café Palette incident in exchange for his cooperation, leaving him no room for refusal.
2) Layer 2: The Diagnostic Test
    a) She used the class's visible distress and the trio's lack of participation in Hirata's groups as perfect cover.
    b) She established the facade of a "responsible leader" focused on saving Class D's points so as not to arouse suspicion in Kiyotaka or the other participants about her true intentions.
    c) She designed the initial exercises (basic systems of equations) not only as a teaching tool, but also as an analytical filter.
    d) She evaluated two key factors in the participants:
        i) their actual academic level a
        ii) their receptiveness/attitudinal discipline.
3) Layer 3: Targeted Provocation and Dismantling
    a) When the trio demonstrated utter incompetence and a lack of will (even rejecting Kushida's teaching methods), Suzune executed the breaking point.
    b) She used carefully chosen words to strike Sudō's pride and ego at their most vulnerable spot, causing him to leave immediately and prompting Ike and Yamauchi to flee.
    c) She maintained absolute composure throughout the argument, allowing the group to collapse without making the slightest effort to stop them.
    d) Freed from the burden of the three least promising students, she immediately redirected her focus.
    e) She offered private tutoring to Ayanokōji, whom, after observing him, she determined to be the only individual with real potential worth "saving" and integrating into her circle.

Planning Aim -

- She was able to confirm through field tests that attempting to save Sudō, Ike, and Yamauchi at that moment would create an endless cycle of future problems. The tactical conclusion that it was preferable to drop the "dead weight" to focus on more efficient resources was fulfilled with complete analytical precision.
- She managed to get Ayanokōji to carry out the summons exactly as she had planned, without him being able to get out of the commitment.
- The unexpected arrival of Kushida or Okitani to the group did not alter their central objective; on the contrary, Suzune used Kushida's presence (and the trio's inability to learn even with her) as the perfect trigger to justify the attack on Sudō's ego.
- The hidden goal of the plan culminated in the re-evaluation of Ayanokōji. Observing Kiyotaka's cold indifference to the departure of his "friends," Suzune confirmed two things with absolute certainty: that he was not an ordinary student who had simply joined the group, and that he possessed a superior strategic value that justified focusing her tutoring efforts on him.

Planning Process -

- Suzune immediately recognized that she lacked the social connections to summon Sudō, Ike, and Yamauchi. Instead of forcing a direct invitation that would have been rejected, she solved the problem by coercing Kiyotaka through implicit debt and social leverage, transforming him into her direct intermediary.
- When Kiyotaka appeared not only with the trio but also with Kushida and Okitani, the plan's structure was disrupted. Far from being destabilized, Suzune absorbed Kushida's presence to expedite the competence assessment, allowing her to attempt to teach using her own methods to gauge whether the problem lay with her instructional style or with the trio's structural inadequacy.
- Upon realizing that the trio's level didn't even reach the basics, he adjusted his teaching methods on the fly to the elementary school level. When he realized that their lack of motivation invalidated any pedagogical effort, he resolved the "problem" by strategically provoking Sudō's exit through a direct attack on his ego, thus ending the test without having to awkwardly adjourn the session.

Planning Preparation Process -

1. Conditioning Kiyotaka: She financed an expensive lunch, arguing social etiquette to logically corner Kiyotaka before submitting the request, ensuring compliance through constant follow-up via messaging.

2. Tutoring Facade: She set up the study session under the pretext of helping the trio pass the midterm exam, hiding the real premise of the test.
3. Provocation and Discard: She calculated Sudō's response to the criticism to force a natural split within the group. She orchestrated this outburst to conclude the field test without leaving any suspicion that she herself had planned the dissolution.
4. She designed progressive exercises (from systems of equations to basic arithmetic) to test two variables: cognitive ability and attitudinal disposition.
5. She established beforehand that if the subjects showed inability and disinterest, the logical conclusion would not be to persist, but rather to minimize losses.
6. She allowed Kushida to intervene. This served as a control group: if the students also failed to respond to Kushida's empathetic approach, it confirmed that the problem lay with the students' attitudes, not Suzune's strictness.
7. Once she had gathered the necessary data, she used a verbal jab aimed at Sudō's pride to dissolve the meeting without assuming the direct social cost of canceling the group herself.

The entire tactical chain was designed to answer a single strategic question: Is it worth investing class resources in saving these three individuals? Concluding that they represented a recurring and inefficient expense, the plan culminated perfectly with the offer of mentorship to Kiyotaka, reallocating their resources toward an asset with real potential.

Planning Coverage -

- Management of Psychological Variables
    - She anticipated that Kiyotaka would try to annoy her by ordering the most expensive item on the menu. Suzune not only anticipated this, but deliberately allowed it to happen in order to ethically put him in debt.
    - She neutralized Kiyotaka's attempts to avoid the situation by using sociological arguments about Class D's status (class points) to force him to acknowledge the need for the study group.
    - She knew Kiyotaka had a close relationship with Sudō, Ike, and Yamauchi. Instead of directly offering herself as the leader to the trio, she used Kiyotaka as an unwitting bridge to recruit them.
    - She refused to refund the money when Kiyotaka tried to pay her, subtly threatening him with guilt over their previous meeting at Café Palette, and sealed the deal by giving him her phone number.

- Scenario Mapping
    - Scenario A: If the students demonstrated basic ability and a willingness to improve, the class retained its academic standing and avoided the loss of points due to expulsions.
    - Scenario B: If the trio proved to be academically incompetent and relentlessly lazy, the group's collapse was triggered by an attack on Sudō's ego. This served to confirm that the expenditure of energy was not worthwhile and that it was more efficient to trim the "ballast" early on.
- Hazard Coverage
    - Suzune lost nothing when the group broke up; on the contrary, she obtained the complete diagnostic information she was looking for. She deliberately provoked Sudō's outburst of anger by striking at his most vulnerable ego point, knowing that Ike and Yamauchi would follow suit, allowing the group to disintegrate organically without her being seen as the direct culprit for the departure, but rather as the strict tutor whose "student incompetence" had crossed the line.

Planning Versatility -

- Absorption of Unexpected Variables
    - Kiyotaka arrived at the study group session not only with the trio of idiots, but also with Kushida Kikyo and Okitani.
    - Instead of getting frustrated or canceling the test because of the intrusion of the class's most popular student (Kushida), Suzune included Kushida in the assessment.
    - She let Kushida try to teach the trio using her own friendly and didactic method. When the trio still failed to grasp Kushida's explanation, Suzune used this complete failure as the final straw to deliver the decisive verbal blow: if they couldn't understand the elementary level even with Kushida's gentle method, the problem wasn't the teaching method, but the students' utter inadequacy.
- Resource Versatility
    - She transformed a common economic good (an expensive lunch) into a tool of psychological coercion and an unwritten social contract.
    - As she dismissed the trio of idiots, Suzune immediately redirected her tutoring resources toward Kiyotaka, offering him private lessons directly.
    - She used Kiyotaka's apathy and indifference to the group's disintegration to draw a crucial conclusion about his character: she discovered that Kiyotaka truly didn't care about his "friends," thus

confirming her internal perception of him as a cold, distant, and potentially exploitable asset.

Planning Risk Calculation -

- Suzune correctly identified that Class D would repeatedly lose class points if academically deficient students remained in the system. Her calculation evaluated two options:
    - Option A: Temporarily save them by teaching them from scratch (high energy cost, low long-term performance).
    - Option B: Subject them to a stress test to assess their discipline. If they show no adaptability or willingness, allow their early elimination to prevent them from further dragging down the overall score in the future.
- Aware that she lacked the social pull to directly convince Sudō, Ike, and Yamauchi, she calculated the risk of approaching Kiyotaka. To neutralize his predictable refusal, she set up a social debt trap:
    - She bought him the most expensive lunch on the menu, anticipating Kiyotaka's reaction of ordering the most costly item just to spite her.
    - Once the meal was eaten, she used the debt as direct leverage, cutting off any logical escape route.
    - As a strategic incentive, she forgave him for the previous deception at Café Palette, leaving Kiyotaka with no grounds to refuse the task of acting as a social bridge.

Planning Contingency -

- When Kiyotaka brought Kushida and Okitani into the session—an unforeseen discrepancy in the initial structure—Suzune didn't abandon the plan. Instead of letting Kushida's presence disrupt the dynamic, she integrated her to see if a gentler teaching methodology would work with the trio.
- When she confirmed that the trio lacked even the most basic concepts and the will to learn (even with Kushida's intervention), Suzune executed her closing contingency:
    - She launched a direct and stinging attack on Sudō's pride and ego.
    - Knowing exactly how Sudō's temper would react, she provoked his immediate departure, which triggered a chain reaction of exodus by Ike and Yamauchi.
    - She made no effort to stop them because the group's collapse completed the information gathering she sought: to determine that they weren't worth saving..

- After the session was broken up, Suzune immediately redirected her contingency plan: she offered Kiyotaka private tutoring. Recognizing that Kiyotaka possessed a far more analytical mind and a detached attitude from his "friends," she concluded that he was the only asset in that group truly worth cultivating and protecting.

Planning Invincibility -

- Eliminating Gaps in Recruitment
    - Suzune anticipated Ayanokōji's passive resistance to getting involved in class affairs. Instead of openly asking for his help (which would have resulted in immediate rejection), she devised a seamless scenario of social and economic blackmail:
        - She offered to buy him any lunch he wanted. Anticipating that Ayanokōji would deliberately choose the most expensive dish to spite her, she let him, maximizing the moral debt.
        - When Ayanokōji tried to pay her to settle the obligation, Suzune refused the money, leaving the "debt of gratitude/honor" intact and transforming it into the primary leverage point.
        - As an added measure of payment, she forgave him for tricking her into going to Café Palette, neutralizing any moral counterargument from Ayanokōji.
- Contingency Plan for Unexpected Variables
    - When Ayanokōji attended the study group bringing Kushida and Okitani with him, Suzune did not panic or allow the strategy to be derailed.
        - Instead of rejecting Kushida, Suzune embraced her presence to expedite the trio's diagnosis.
        - She allowed Kushida to attempt to teach them using her gentle, friendly approach. When even Kushida's method proved ineffective, Suzune received definitive confirmation that the trio's problem wasn't methodological or emotional, but rather an irremediable lack of attitude and intellect.
- Inviolable Outcome Design
    - The plan had a structure where any outcome represented a strategic victory for Suzune:
        - Scenario A: The trio learns the basics, passes the exams, and Class D doesn't lose any Class Points due to expulsions.
        - Scenario B: The trio proves incompetent, Suzune orchestrates their collapse with a calculated attack on Sudō's ego, and

justifies cutting back on their training to focus on individual preparation or higher-value students (Ayanokōji).

Planning Accuracy -

A. Cause-and-Effect Connection of Micro-Tactics
    a. Each step of the plan was intertwined with impeccable sequential logic:
        i. Suzune knew she lacked the social connection with Sudō, Ike, and Yamauchi to summon them directly. The bridge was Ayanokōji. Binding Ayanokōji automatically ensured the trio's presence without Suzune expending any direct social capital.
        ii. She began the session with simple exercises (systems of equations) not only for teaching purposes, but also as an analytical benchmarking tool. She calculated precisely the minimum level required so as not to be a burden on the midterm exam.

B. Damage Control
    a. The breakup of the study group wasn't an impulsive outburst on Suzune's part, but rather the execution of her diagnosis. Upon realizing that the trio lacked even basic elementary school concepts and showed a complete lack of motivation, she used coldly calculated words to strike at Sudō's pride. This led to the trio's dramatic departure without Suzune appearing as the one who simply "gave up" without even trying.
    b. A meticulous detail considered in the final phase was testing Ayanokōji's true character. After the trio's departure, Suzune offered him mentorship. Observing his complete indifference to the expulsion or fate of his own "friends," Suzune was able to map Ayanokōji's true psychology: a pragmatic, cold, and detached individual, confirming that he was a valuable asset with whom she could operate based on pure logic and mutual benefit.

<u>Personal ranking for Suzune Fake study group (Y1V1) categories:</u>

Planning Aim > Planning Preparation Process > Planning Formulation > Planning Process > Planning Intricacies > Planning Accuracy > Planning Versatility > Planning Coverage > Planning Risk Calculation > Planning Contingency > Short Term Planning > Long Term Planning > Planning Invincibility

- **Sudou Trial (Y1V2):**

  Planning Formulation - Sae revealed Sudo's problem, and after analyzing the situation, Suzune decided to help him once again. However, she realized that if she kept bailing him out without consequence, Sudo would continue causing trouble in the future. For that reason, she pretended not to help him on the surface, aiming for him to understand the true reason he was incriminated and to reflect on his actions so he wouldn't repeat them. Making Sudo think is her main goal.

  Step 1: Maintaining a consistent facade to the point of desperation

  Suzune adopted a seemingly indifferent attitude because she knew that the idiot trio and Kushida would question why she was not helping this time, given that she had done so in the past. That question would inevitably be directed at Kiyotaka, so she subtly guided him by leaving small hints, trusting that he was perceptive enough to notice them and respond on her behalf, which he did.

  Although it appeared that Suzune genuinely reconsidered her stance after Kiyotaka mentioned earning points through clubs, she had already identified Sakura as the key witness well before that conversation. She intentionally remained silent, waiting for the idiot trio and Kushida's efforts to fail on their own.

  Once she saw them reaching despair, Suzune decided it was the optimal moment to act. She approached Kiyotaka to share her discovery so he could relay it to the others. However, her plan partially misfired when she arrived at his room and found him not alone, resulting in everyone learning of her involvement.

  Step 2: Investigation

  Suzune led Kiyotaka to the special building, the site where the incident had taken place. As she carefully examined her surroundings, she noticed the

special building had no security cameras to provide evidence. In addition to meeting Ichinose and her situation

Step 3: Recruit Sakura

Suzune recognized her lack of close connections and empathetic reputation within the class. As a result, she delegated the task of securing Sakura's cooperation to Kushida and Kiyotaka, while she focused on preparing the logical and procedural groundwork for the trial.

Step 4: Dialectical Counterattack in the Trial

She began by interrogating members of Class C, carefully searching for inconsistencies in their testimonies. During this process, she questioned Ishizaki's presence, noting that as a non-club member, he had no legitimate reason to be at the scene.

Drawing on her knowledge of martial arts, Suzune explained how physical confrontations typically unfold, demonstrating that the fight could not have occurred unless the opposing party had intended to engage from the outset.

Step 5: Use Sakura

With this foundation established, Suzune called Sakura as a witness. Due to Sakura's poor communication skills, she hesitated, which Sakagami immediately exploited to undermine her credibility.

Before Sakura could be fully discredited, Suzune intervened decisively, counterattacking Sakagami's argument and buying Sakura enough time to regain her composure and present her evidence.

Sakura's testimony cornered Sakagami, compelling him to propose a compromise. Kiyotaka pretended to accept it, and Suzune instantly recognized his intent. Within seconds, she devised a way to reverse the situation entirely.

Suzune reprimanded Sudou, then fixed the teachers with an intimidating gaze before firmly reaffirming Sudou's innocence and outright rejecting the compromise. This created a stalemate, prompting the student council president to grant a grace period to continue the trial.

Step 6: Fake camera Strategy

To secure victory, Suzune used Ichinose and Kiyotaka to corner Ishizaki, Komiya, and Kondo. They argued that the school was already aware of their lies and that the trial itself was merely a test to observe their reactions.

This narrative applied intense psychological pressure, suggesting that continued resistance would lead to expulsion. The claim was reinforced by the alleged existence of security cameras, lending credibility to the deception.

Caught in their own lie and fearing consequences, the accusers withdrew their complaint, allowing Suzune to achieve her objective.

Throughout the final phase, Suzune remained in the student council room, keeping Sudou under control to prevent last-minute mistakes and ensuring he did not jeopardize the outcome.

Suzune successfully minimized damage, strengthened her alliance with Class B, resolved the incident in Sudou's favor, and most importantly forced Sudou to confront the need to change his attitude to avoid future trouble, while preparing contingencies in case things had gone wrong.

Short Term Planning - Suzune's short-term planning to resolve the trial in its final stage is a masterpiece of social engineering, environmental exploitation, and damage mitigation. In a matter of minutes, Suzune devised a highly detailed sequence of actions that did not rely on chance, unlike the Fake Camera Strategy.

Long Term Planning - Although the immediate problem was avoiding Sudō's expulsion/suspension so as not to lose class points, Suzune's real plan was

long-term: to transform the most dangerous and impulsive link in the class into a disciplined asset.

- Suzune intentionally pretended not to help Sudō on the surface at the beginning of the volume. She knew that if she automatically saved him (like in the previous exam with the trio of idiots), Sudō would develop a dependency and continue to get into trouble in the future.
- Her main objective in the plan was to force Sudō to think and reflect on the consequences of his actions. She wanted him to experience the despair of helplessness so that he would appreciate the collective effort needed to protect him.
- While Ichinose and Kiyotaka executed the camera trap, Suzune stayed behind with Sudō in the student council room, not only to prevent him from making a last-minute mistake, but also to reinforce the behavioral lesson.

This long-term planning paid off throughout the entire story. Sudō went from being a violent student on the verge of expulsion to becoming the best athlete in the class, Suzune's personal tutor, and a key player in the subsequent special exams.

Planning Intricacies -

1) Layer 1: Internal Psychological Re-education
    a) Pretending not to help Sudō on the surface to force him to reflect on his actions and identify why he was framed, preventing him from repeating these outbursts in the future.
2) Layer 2: Social Expectation Management
    a) Knowing that a lack of superficial action would raise suspicions in Kushida and the trio of idiots, Suzune left clues for Ayanokōji to answer in her place while she secretly investigated.
3) Layer 3: Manipulation of Time and Desperation:
    a) Keep the discovery of the witness secret until the efforts of her colleagues failed and they became desperate, introducing the resource at the moment of greatest impact.
4) Layer 4: Formal Execution of the Judgment and Inconsistencies:
    a) Interrogate Class C at the trial, dismantle their narrative using martial arts knowledge, and reject Sakagami's compromise to force a stalemate that would gain a grace period.
5) Layer 5: The Fake Cameras:
    a) Lure Class C to the special building by Kushida at 3:40 PM, using direct sunlight and sweltering heat (25-30°C without air conditioning) to disorient their judgment and pressure them with a fake camera.
6) Layer 6: Institutional Shielding:

a) Delegate the purchase of the camera to Kanzaki and the direct confrontation to Ichinose. If the school discovered the deception, the blame would fall solely on Class B; if it worked, it would strengthen the alliance without harming Class D.

Planning Aim -

- Suzune not only devised a way to corner the aggressors, but she built a trap that combined multiple external and internal factors:
    - She assigned specific roles based on strengths: Ichinose's popularity and charisma to pressure the boys, Sotomura's technical skills for the camera, and Kushida's reach for the date.
    - She scheduled the appointment for 3:40 PM to take advantage of the direct sunlight on the special building and turned off the air conditioning, creating a stifling 25-30°C environment to impair the reasoning ability of the Class C students.
    - She anticipated that they would try to ask for help or look for ways out, coordinating that Ichinose and Kiyotaka would keep a close watch on them to prevent any escape or calls.
- What elevates this feat to the highest level within planning is the contingency calculation and cost allocation:
    - She devised the logistics so that Kanzaki would buy the fake camera and Ichinose would be the most active figure. This way, if the school detected the deception, the punishment would fall on Class B, leaving Class D unscathed.
    - If the plan succeeded (as it did), Class D would save Sudō without repercussions, Class C would drop the charges, and Class B would strengthen its relationship of trust with Class D by feeling valued in the operation.
- While Ichinose and Kiyotaka carried out the deception in the special building, Suzune remained in the student council room with Sudō. This final maneuver ensured that Sudō wouldn't make any last-minute mistakes and, crucially, allowed her to fulfill her main Planning Aim: to make Sudō understand the need to change his destructive attitude.

Planning Process -

- Suzune decided not to intervene immediately in public. By feigning apathy, she forced Sudō and his friends to experience the panic of expulsion, hoping to make Sudō reflect on his temper and prevent future incidents.
- She directed Kiyotaka through subtle hints to act as the social catalyst that she could not be, knowing that the trio and Kushida would turn to him.

- She discovered Sakura's existence as a key witness before the others, but delayed the revelation until the group's desperation was at its peak, optimizing the impact of the information.
- After failing in her first approach to Sakura, Suzune objectively recognized her social shortcomings and delegated the contact to Kushida and Kiyotaka.
- She integrated Class B (Ichinose and Kanzaki) into the execution of the final deception. This aligned three objectives:
    - to secure a confession from Class C
    - to improve diplomatic relations
    - to create a shield of responsibility

Planning Preparation Process -

1. Faced with the intimidating presence of her brother Manabu, Suzune froze. Once Kiyotaka snapped her out of it, she mentally adapted in seconds, took control of the debate, and questioned Class C.
2. She identified that Ishizaki's presence (not a club member) was unusual and used her martial arts knowledge to demonstrate that Class C injuries required a prior intent to fight, dismantling the "innocent victims" narrative.
3. When Sakagami pressured Sakura to undermine her credibility, Suzune stepped in to absorb the pressure and give Sakura space to present the photographs.
4. Sakagami proposed a deal that would suspend Sudō, Suzune understood Kiyotaka's move, rejected the offer by directly intimidating the teachers and forced a stalemate that granted the necessary time to execute the fake camera trap.
5. Within the Sudou Trial, Suzune's supreme feat of planning is the Fake Camera Strategy devised and coordinated together with Class B.
    a. Suzune inspected the special building and confirmed the previous absence of actual cameras. She scheduled the meeting for 3:40 PM to take advantage of peak solar radiation on the unconditioned building (temperatures of 25-30°C). The extreme heat was intended to impair the judgment and reaction time of the Class C students.
    b. She assigned Ichinose and Kiyotaka to the direct confrontation. Ichinose's popularity and impeccable reputation reduced suspicion of deception, leading the Class C aggressors to immediately believe the camera was real.
    c. Buying and installing a camera to deceive students bordered on violating school regulations. Suzune delegated the camera purchase to Kanzaki using points from Class B. If the school administration

discovered the deception, administrative sanctions would fall on Class B for being the visible buyers and perpetrators.

d. While the trap was being executed in the special building, Suzune remained in the student council room restraining Sudō. This prevented Sudō from committing a last-second recklessness and ensured that he heard the final verdict within a framework of discipline, completing his maturation lesson.

Planning Coverage -

- Coverage of the Outcome in the Courtroom
    - Suzune realized that winning the trial based solely on Sakura's testimony was impossible due to the lack of credibility of a witness from the same class when compared to the word of three students from Class C. Her planned cover story wasn't aimed at an immediate victory in the first hearing, but rather at forcing a deadlock. She categorically rejected Professor Sakagami's proposed compromise and, backed by pressure from the Student Council President, secured a grace period to launch her counteroffensive.
- Coverage of Environmental and Behavioral Variables
    - In designing the deception trap with the fake camera, Suzune covered extremely meticulous physical and psychological variables:
        - She summoned the Class C aggressors at 3:40 PM, just as the sun was beating down on the special building without air conditioning (ambient temperature 25-30 °C). The sweltering heat clouded Ishizaki, Komiya, and Kondō's judgment, reducing their ability to think clearly or detect the deception.
        - She designed the confrontation in an area of the building where they planned to block her attempts to ask for outside help or verify the actual presence of the camera with her superiors.
- Worst Scenario Coverage
    - She delegated the purchase of the equipment (the fake camera) to Kanzaki (Class B). She delegated the direct execution and confrontation to Ichinose (Class B) and Kiyotaka.
    - If the school discovered the trap, the punishment would fall on Class B for having purchased the equipment and led the operation. Class D would remain completely clean and protected.
- Sudou's Long-Term Growth Coverage
    - Coverage not only of the present problem, but also of future variables. Suzune knew that saving Sudō cleanly would only cause him to

maintain his destructive attitude. Therefore, she kept him locked in the student council room during the execution of the trap, forcing him to reflect and understand the consequences of his actions.

Planning Versatility -

- Versatility with Human Resources
    - When Suzune tried to approach Sakura to obtain her testimony, she failed due to Sakura's cold and intimidating personality. Far from being discouraged, she immediately reassigned the task to Kushida and Kiyotaka, taking advantage of the former's sociability and the latter's harmless nature.
    - Turning rivals from another class into the executors of her plan is a high-level maneuver of versatility. She used Kanzaki's financial capital to buy the camera, Ichinose's charisma and popularity to corner Class C without violence, and Class B's neutral image to lend credibility to the deception.
- Versatility with Information and the Environment
    - Upon inspecting the special building, she noticed there were no security cameras. Instead of seeing this as a disadvantage that prevented her from proving Sudō's innocence, she turned it into the central tool of the deception: she installed a fake camera precisely because no one could verify which areas were monitored and which were not.
    - In the middle of the hearing, she turned her personal knowledge of martial arts and the position of Sudō's injuries into a logical argument to dismantle the Class C testimony, demonstrating that due to the nature of the fight it was impossible for Sudō to have initiated the aggression unanimously without the provocation/premeditation of the other three.
- Versatility with Roles
    - While Kiyotaka and Ichinose executed the trap in the special building, Suzune shifted her role from "investigator/lawyer" to "risk guardian." She remained in the Student Council room, restraining Sudō:
        - She prevented Sudō from ruining the operation with any last-second recklessness.
        - She ensured that the trial remained on institutional pause until the formal withdrawal of the complaint.

Planning Risk Calculation -

- Suzune realized that saving Sudō immediately and without emotional cost would create a toxic pattern of dependency. If she resolved the problem instantly, Sudō wouldn't learn the lesson and would repeat the behavior, leading to recurring class point losses in the future.
- To manage this, she calculated a controlled risk: she initially pretended not to act, allowing the trio of idiots and Kushida to fall into despair and seek help from Ayanokōji. This forced Sudō to reflect on the consequences of his actions.
- Suzune analyzed the trial variables and determined that presenting only one Class D witness (Sakura) would carry a high risk of dismissal due to conflict of interest/credibility with the directive.
- She calculated the limitations of her own social skills: lacking the charisma to approach Sakura without frightening her, she quickly identified this risk and delegated the contact to Kiyotaka and Kushida, optimizing the success rate without compromising the investigation.
- During the hearing, she assessed the risk of accepting the compromise agreement suggested by Sakagami. Accepting the pact would mean validating an unjust partial punishment.

Planning Contingency -

- Upon discovering that the special building lacked real security cameras, the main plan to present evidence at the trial was compromised. As a backup to force a confession outside of court, she, along with Kiyotaka and Class B, devised the strategic installation of a fake camera at the crime scene.
- To ensure the complete safety of Class D, she assigned the critical execution roles to Class B:
    - Kanzaki bought the fake camera with his own points.
    - Ichinose carried out direct confrontation and social intimidation alongside Kiyotaka.
        - If the school discovered the deceptive strategy, the consequences and administrative blame would fall on Class B for having acquired and installed the device. Class D would be completely shielded from any repercussions.
- To prevent Sudō from ruining the operation by making another outburst or falling for a last-minute provocation while the trap was being set in the special building, Suzune devised a containment plan: she personally stayed with him in the Student Council room. This ensured that Sudō was kept under tight control while victory was secured.
- In the ideal scenario where everything went well (as it did), giving such an active role to Class B not only ensured victory without casualties, but also

strengthened the political alliance and mutual trust between Class D and Class B for future exams.

Planning Invincibility -

- The greatest danger of planting false evidence or deceiving students from another class was a possible sanction from the Student Council or the school. To counteract this unexpected possibility, Suzune designed a structure for delegating responsibilities:
    - She arranged for Kanzaki (Class B) to purchase the fake camera using her own points. She then assigned Ichinose (Class B) and Kiyotaka to directly carry out the deception.
    - If the plan were discovered by the administration, the legal responsibility and consequences would fall squarely on Class B, as they were the buyers of the test and the visible perpetrators, thus keeping Class D unscathed.
- Suzune identified Sudō as the most unstable risk variable and prone to ruining the plan at the last minute due to his temperament. Her contingency was to retain him herself in the Student Council room during the execution of the deception to keep an eye on him and prevent him from making any impulsive mistakes.
- The plan didn't rely solely on persuasive power. It was timed for 3:40 PM, taking advantage of direct sunlight and turning off the air conditioning to create a temperature of 25-30°C inside the specially designed building. This unavoidable environmental factor clouded the judgment of the Class C assailants, preventing them from thinking clearly or reacting rationally.
- In the best-case scenario, the massive participation of Class B not only resolved the conflict without harm to Class D, but also strengthened the alliance between the two classes and consolidated mutual trust.

Planning Accuracy -

A. Thermal and Lighting Factors:
    a. Suzune calculated that summoning the Class C aggressors (Ishizaki, Komiya, and Kondō) to the special building at 3:40 PM would create a condition of extreme physical discomfort. At that time, the sun beats down directly on the facade, and with the air conditioning off, the internal temperature rises to 25-30°C. This was not a random detail: the stifling heat clouds critical judgment and accelerates the targets' desperation to accept a quick escape under pressure.
B. Chaining of Specific Roles:

a. Kushida: Lured Class C to the meeting place to avoid suspicion of an ambush.
b. Sotomura: Discreetly and precisely installed the camera.
c. Ichinose & Ayanokōji: Ichinose's charisma and impeccable reputation eliminated any possibility of Class C doubting the camera's authenticity, while Ayanokōji blocked their escape routes and any calls for help.
d. Suzune: Remained in the Student Council room, restraining Sudou to prevent an impulsive outburst from ruining the final phase of the plan.

C. Precision in the Dialectic of Judgment
a. During the trial, Suzune connected the physical facts with the logic of combat. She used her martial arts knowledge to demonstrate that Ishizaki had no club-related motives for being there and that the nature of the injuries proved the intent of a coordinated attack by Class C. When the school suggested a compromise, Suzune instantly grasped Kiyotaka's rhetorical trap, rejected the agreement, verbally intimidated the board, and forced a Deadlock that bought her the exact grace period needed to execute the fake camera phase.

Personal ranking for Suzune Sudou Trial (Y1V2) categories:
Planning Aim > Planning Preparation Process > Planning Formulation > Planning Process > Planning Intricacies > Planning Accuracy > Planning Versatility > Planning Coverage > Planning Risk Calculation > Planning Contingency > Short Term Planning > Long Term Planning > Planning Invencibility

- **Paper Shuffle plan (Y1V6):**

Planning Formulation - Suzune analyzes Professor Sae's instructions and deduces several key points:

- The exam will not affect individual grades.
- The failure criteria are not defined.
- Pairs will be assigned after the test.
- Expulsions will occur based on the results.

From this, she concludes that students with higher grades will be paired with those with lower performance. This means the class needs a strategy to avoid expulsions while surpassing the other classes.

Step 1: Choosing the Opponent

After understanding the pairing system, Suzune moves on to the next phase: manipulating which class to face. She forces Hirata, Karuizawa, Kushida, Sudo, and Kiyotaka to reach the conclusion that the only class they can realistically defeat is Class C. However, her true goal is to face Ryuuen and create an opportunity for Kushida to betray them.

Step 2: Gaining the Class's Trust

Knowing that her classmates wouldn't listen to her easily, Suzune uses Hirata to introduce her into the conversation naturally. Before discussing the exam, she apologizes for her poor performance in the sports festival and admits her mistakes, surprising the class and gaining their empathy.

Then, she explains the exam rules with Hirata's help and ensures that everyone understands them.

Step 3: Grading Strategy

Suzune designs a plan to stabilize the class's performance by organizing students into four groups:

- The 10 lowest-scoring students → Must write their name on the exam and score a 0.
- The 10 highest-scoring students → Must score at least 85 points.
- 10 upper-middle-level students → Must score a maximum of 80 points.
- 10 lower-middle-level students → Only need 1 point.

This balances the results and ensures beneficial pairings.

Step 4: Dealing with the Rebel (Kōenji)

To make sure everyone follows the plan, Suzune publicly confronts Kōenji, who could ruin the strategy if he refuses to cooperate. Although he responds ambiguously, Suzune trusts that he will follow the strategy to avoid his own expulsion.

Step 5: Creating Study Groups

Suzune organizes daily study sessions:

- 4:00 PM - 6:00 PM: Supervised by Suzune.
- 8:00 PM - 10:00 PM: Supervised by Hirata.

Each session has designated tutors, such as Kushida and Yukimura. Additionally, Suzune uses Kiyotaka to ensure that students actually study and don't waste time.

To prevent information leaks by class C spy and optimize learning, Suzune forms an alliance with Class B to protect class D from class C spies, with the excuse of applying the Feynman technique (learning by teaching) that benefited both classes and improved their relationship for future cooperation. In this way solving the problem of the lack of teachers and protecting the class at the same time

Step 6: Controlling Kushida, the Traitor

Suzune knows that Kushida is a threat to the class, but instead of expelling her, she decides to manipulate her into working in their favor. To achieve this:

- She keeps her busy with study groups.
- She forbids her from participating in exam question preparation.
- She leaves only one way for her to betray them: writing her own questions and passing them to Class C.
- Suzune also alerts Chabashira to only accept her questions and reject any others.

Step 7: The Bet Against Kushida

Kushida has no options to act and Suzune proposes a bet to ensure her don't do anything drastic:

- If Suzune scores higher than Kushida on the final exam, Kushida must stop betraying the class.
- If Kushida wins, Suzune will leave the school.

Kushida accepts and chooses math as the subject for the bet. As a guarantee, Suzune brings in the former student council president, Horikita Manabu, as a witness, ensuring that both will keep their word.

Step 8: Deceiving Ryuuen

Ryuuen, the leader of Class C, tries to sabotage Class D by obtaining the exam answers. Suzune, predicted this, waits until the last moment to submit her questions and pretends to be desperate when she "discovers" Kushida's betrayal.

This makes Ryuuen overconfident, preventing him from taking further action, unaware that Suzune had planned this from the beginning. Plus, acting like she's lost gives Kushida a false sense of security so she'll slack off on her exams.

With this plan, Suzune successfully:

- Defeats Class C.
- Deceives Ryuuen and gets her revenge.
- Neutralizes Kushida without expelling her to leverage their skills for the class.
- Elevates Class D Class Points
- Save all members of class D

Not to mention all the countermeasures she took and the problems she solved along the way, such as lack of guardians, denied information leaks and countermeasures to the future such as improving the class average and achieving a non-hostile relationship with Kushida.

Only the final exam with Kushida remained. Suzune was sure and confident that she would get 100 points no matter what questions Class C asked, that's why she did nothing to stop Kushida from cheating. Something that almost expelled her because there was a trick question in which she fell and got 98. An error that shows that it still has to grow.

Suzune went to confirm her bet with Kushida, deducing that both had calculated the score they needed to achieve. Suzune secured a score of 98 points, while Kushida admitted that she had barely reached 80, thereby granting Suzune the victory. In an attempt to build a more amicable relationship, Suzune extended her hand, but Kushida stepped away instead of accepting it.

Short Term Planning -

- Assign double study groups (to fill time) and explicitly forbid her from creating exam questions (restricted only to Hirata, Yukimura and herself).
- Send a message from day 1 to Sae to agree that she would only accept the exam officially delivered by Suzune, pretending to accept any other version proposed by a third party without actually registering it.
- Trap Kushida in a grade bet on the final exam, giving her the choice of the subject to guarantee her acceptance and bringing Manabu as a neutral and unwavering witness.
- Waiting until the last minute to hand in the exam in the teachers' lounge with Ryūen, performing a live skit with Sae where Suzune pretends to "fall to her knees in despair" after "discovering" the betrayal.
- Forcing Ryūen to hand over Kushida's altered answers to the questions, ensuring that the students of Class C would fail en masse for studying a fake syllabus.

Long Term Planning -

- Instead of opting for the expulsion of the traitor (which would subtract a student and points from the class), Suzune planned to "tame" Kushida to turn her social skills and information network into a usable weapon to reach Class A in the long term.
- The preparation of previous months instructing the weaker students served as a basis to ensure that Class D had a higher average than Class C, an indispensable condition for the exchange of questions to put Ryūen in check.

- Using Manabu not only for the bet, but to cement her personal stance as a leader who does not shy away from class conflicts.
- She increased her trust with Ichinose and her class, making Class B and Class D sister classes.

Planning Intricacies -

1) Layer 1: Pairing
    a) Suzune analyzes the rules of the special exam to neutralize the risk of expulsions in Class D. She strategically pairs the highest-achieving students with the weakest (such as integrating the "three idiots" with key tutors) to raise the overall average and put in place a safety net against expulsions.
        i) She establishes two tutoring groups headed by herself, Hirata, and Yukimura, covering all sides of the class to ensure active learning.
2) Layer 2: Study groups with Ichinose
    a) With the arrival of exams, the library was almost full, with only about 10% of the seats still available. First-year students couldn't sit wherever they wanted, as was common in many schools, where space was implicitly divided between upper and lower-year students. Seats by the windows with a nice view and those near the free drinks in the cafeteria were considered prime spots reserved for senior students. In this territorial division, the only area accessible to first-years was the noisy section near the entrance, where they could easily be spied on by Class C members.
        i) she used the Ichinose study group as a visual barrier and proposed a joint study group.
        ii) She also ensured that the tutors were from Class B, using the Feynman technique, which involves explaining what has been learned to someone else. By teaching others, knowledge is reinforced, and understanding deepens.
3) Layer 3: Restricting Options and Channeling the Enemy
    a) Suzune understands that Kushida will inevitably betray the class. Instead of trying to block her completely (which would lead to unpredictable sabotage), Suzune manipulates the environment to force Kushida to betray in one specific way:
        i) She assigns Kushida the supervision of the two study groups in the class, keeping her under close watch surrounded by students.

ii) She explicitly forbids her from participating in the preparation of the exam questions (a task reserved for her, Hirata, and Yukimura).
iii) Since she doesn't have access to the official exam and is busy, the only way for Kushida to help Ryūen within the exam rules is to write her own alternative questions and submit them to Class C.

4) Layer 4: Trap with Sae
    a) Anticipating that Kushida would write a fake exam and try to submit it to the school on behalf of Class D:
        i) From the first day of the preparation period, Suzune sends a message to Sae demanding that she only accept questions submitted personally by her.
        ii) Suzune deduces Sae's inner desire to see Class D advance (based on her behavior since Sudō's trial in Y1V2) and makes her a silent accomplice.
        iii) She asks Sae that, if anyone else (Kushida) tries to submit an exam draft, she should appear to formally accept it but secretly invalidate it, keeping Suzune's draft as the only official one.
5) Layer 5: The Must-Bet
    a) To stop Kushida's continued betrayals in the long run, Suzune formulates a personal challenge intertwined with the general examination:
        i) She offers Kushida the choice of the subject of the duel. This asymmetrical concession makes the wager irresistible to Kushida.
        ii) She brings in the former Student Council President as a neutral and binding witness. This psychologically binds Kushida: she knows that Suzune would never break a promise in front of her brother because of the impact on her reputation.
        iii) By accepting the bet in Mathematics, Kushida finds herself cornered into asking Ryūen for help to obtain the real answers to the exam created by Class C.
6) Layer 6: Indirect Checkmate to Class C
    a) The deepest layer of the plan connects Kushida's betrayal with the tactical destruction of Class C:
        i) Thanks to months of tutoring provided by Suzune to the worst students in Class D, her class's average grade surpassed that of Class C.

ii) Ryūen is confident that Kushida will give him the official Class D exam in exchange for giving him the Class C math exam.
iii) Since Sae canceled Kushida's questions and presented Suzune's real questions, Class C would be studying for a fake exam.
iv) If Class C answers the wrong questions while Class D takes the exam correctly, the point gap would result in the mass failure and expulsion of Class C students in pairs.

7) Layer 7: Theatricalization
   a) On the exam submission deadline, Suzune carries out the final phase of psychological confirmation:
      i) She walks alongside Ryūen to the teachers' lounge to hand in the exams simultaneously.
      ii) Sae pretends to give her an indirect warning that "someone had already handed in questions." Suzune feigns putting two and two together in real time, falling to her knees in feigned despair in front of Ryūen.
      iii) Ryūen and Kushida are completely convinced that the sabotage worked. Believing themselves victorious, they make no last-minute changes and don't suspect the trap, sealing their own defeat.
      iv) During the pre-duel confrontation, Suzune calls Kiyotaka from her pocket without looking at the phone, allowing him to overhear the entire negotiation without Kushida noticing.

Planning Aim -

- Suzune identified Kushida's motive and set up a scenario where Kushida's only chance of winning was to accept a math bet overseen by Manabu. By previously restricting Kushida's access to class questions through two study groups and an explicit prohibition against writing questions, Suzune narrowed Kushida's options down to one path: creating her own questions and passing them to Ryūen.
- By securing the agreement with Chabashira-sensei from day one, Suzune guaranteed with 100% accuracy that any attempt by Kushida to substitute the Class D exam would be dismissed without Kushida even noticing.
- In the teachers' lounge, she acted alongside Sae, feigning despair and collapse upon "discovering" the supposed betrayal in Ryūen's presence. This confirmed to Ryūen that her plan had worked, preventing her from searching for a real study alternative for her class at the last minute.

- The plan's objective was achieved with devastating precision. It neutralized Kushida under Manabu's insurmountable authority, dealt a critical blow to Class C, protected Class D's position and improved it, taking its place as Class C.
- She grew closer to Ichinose and her class, increasing trust between them and their classes, and improving their teamwork.

Planning Process -

- To solve the problem of the risk of expulsion due to the pairing system, Suzune designed an organizational structure that mitigated the blind spots of Class D:
    - She realized that the task of providing support couldn't fall solely on her. She organized three study groups, led by herself, Hirata, and Yukimura, to reach all the struggling students.
    - She devised the exam strategy by targeting Class C, calculating that the overall academic average of Class D already exceeded that of Class C.
- The main problem identified within the plan was Kushida's presence as a double agent willing to collaborate with Ryūen to force Suzune's expulsion. Suzune resolved this vulnerability by manipulating Kushida's timing and abilities:
    - She assigned her the task of supervising two study groups simultaneously. This kept her constantly occupied and surrounded by classmates, physically restricting her ability to act covertly.
    - She explicitly forbade her from participating in the creation of the exam questions (a task reserved for Hirata, Yukimura, and Suzune).
    - By denying her access to the official class questions and overloading her with tutoring, Suzune forced Kushida into only one path of permissible betrayal according to the rules: creating her own set of questions and handing them over to Ryūen.
- Knowing that Kushida would attempt to deliver her own exam sheet to the school on behalf of Class D, Suzune resolved the delivery channel problem through a prior maneuver with the class tutor:
    - From the first day of the exam, Suzune spoke with Sae and made her promise to only accept questions handed to her. If anyone else (Kushida) tried to hand in a set of questions, Sae was to pretend to accept it but ignore it during the official submission.
    - To organize this, Suzune resolved the uncertainty surrounding Sae's neutrality by correctly deducing that Sae desired Class D's advancement more than she let on.

- To consolidate the neutralization of Kushida, Suzune organized a controlled confrontation that forced the traitor into a defined arena of competition:
    - She offered Kushida the freedom to choose her exam subject from among the eight available options, giving her a psychological advantage and encouraging her to accept the bet.
    - She introduced Manabu Horikita as a neutral and unflappable witness. This not only gave the bet legal validity but also used his brother's reputation as a safeguard: Kushida knew that Suzune wouldn't break a promise in front of Manabu, thus eliminating any suspicion of cheating on Suzune's part.
    - During the confrontation with Kushida, she dialed Kiyotaka's number from memory, with her hand in her pocket, ensuring that he heard the entire interaction in real time, thus keeping him as a witness/safety net without breaking the tension of a face-to-face encounter.
- To resolve Ryūen's interference, Suzune coordinated a visual deception performance at the time of the final delivery:
    - She waited until the last minute to hand in her questions in the teachers' lounge, knowing Ryūen would act similarly.
    - In front of Ryūen, Sae and Suzune staged a false alarm. Sae pretended to warn him that "something had happened to the questions," and Suzune fell to her knees on the floor, feigning despair and pretending to have just discovered Kushida's betrayal.
    - Ryūen left completely convinced that his sabotage had worked and that Class D would receive the altered exam. Confident, he made no last-minute changes, leaving Class C in a critically vulnerable position with the real exam prepared by Suzune.

Planning Preparation Process -

1. Internal Structuring of Class D
    a. The Paper Shuffle pitted classes against each other in pairs by having students create and take exams they themselves had designed. Suzune aligned Class D's preparation by focusing on minimizing the risk of expulsion for the lowest-performing students (such as the trio of Sudō, Ike, and Yamauchi).
        i. Suzune designed an internal matching system that paired students with the highest grades with those at risk of failing.
            1. Instead of allowing students to choose based on social affinity, he structured the pairings so that the margin of error for weaker students would be offset by the high scores of their peers.

2. This tactic ensured that Class D had a solid foundation before facing the attack from Class C.

ii. She created two main study groups led by the academic pillars of the class: Hirata and Yukimura.

1. Optimize learning time by dividing students according to their specific weaknesses.
2. This division served as the perfect framework for integrating Kushida without raising initial suspicion, channeling her social energy into group management while restricting her access to critical exam content.

iii. Suzune made a deal with Ichinose for joint study groups to be kept secret from the students of Class C.

1. This also improved the effectiveness of the study groups.
2. She avoided espionage by Class C

2. Control and Isolation of the Traitor
   a. Suzune identified Kushida as a critical threat to the class's existence. Knowing that Kushida would seek her expulsion by collaborating with the enemy, Suzune chose not to pursue her expulsion, but instead to control and limit her methods of sabotage, forcing her to operate within predictable parameters.
      i. Suzune assigned Kushida to work actively in both study groups (Hirata's and Yukimura's).
         1. By keeping Kushida constantly occupied and surrounded by colleagues, he restricted her room for maneuver and prevented her from acting covertly.
      ii. She established a strict rule: only she, Hirata, and Yukimura had the authority to write the questions for the Class D exam. Kushida was explicitly forbidden from participating in the drafting.
         1. Reducing Kushida's betrayal options to a single logically predictable path: independently creating a fake quiz game and trying to deliver it to the school or passing it on to Ryūen.
3. Containment Net
   a. Knowing that Kushida would try to submit unauthorized questions to the school to harm Class D, Suzune anticipated this from day one by building an institutional lock.
      i. Suzune contacted Sae Chabashira from the beginning of the preparation period to establish an agreement:

1. Chabashira was only to accept as valid the questions submitted directly by Suzune.
2. If anyone else attempted to submit a draft, Chabashira was to pretend to receive it but never process it.

4. The Straight Bet
    a. With Kushida's sabotage options cornered, Suzune moved into the offensive phase to neutralize Kushida's hostility in the long term.
        i. Dial Kiyotaka's number from your pocket to have a real-time audio witness.
            1. She kept Kiyotaka informed in real time without revealing her presence to Kushida, ensuring a backup witness.
        ii. Suzune issued a direct challenge: if Suzune achieved a higher grade on the final exam, Kushida would have to cease all sabotage against the class. If Suzune lost, she would voluntarily resign from the school.
            1. To ensure Kushida would take the bait, Suzune gave her the advantage of choosing the exam subject.
            2. This apparent advantage lulled Kushida into a false sense of security, and she immediately turned to Ryūen for the Class C exam answers, falling right into the trap Suzune had set.
        iii. To prevent Kushida from breaking the promise in case of losing, Suzune involved her brother Manabu as a witness to the agreement.
            1. Manabu's presence acted as an ironclad guarantee for Kushida; she knew that Suzune would never break an agreement signed before her brother because of the reputational weight it carried, which made the trap completely believable to Kushida.
5. Counter-Attack on Class C
    a. The final phase of the plan aligned Class D's academic victory with a direct blow to Ryūen's strategy.
        i. Suzune analyzed the historical performance and habits of Class C. Knowing that they had a lower academic average and were not seen studying in the library, she deduced that Ryūen would resort to cheating and swapping exams.
        ii. On the last day of exam submissions, Suzune waited until the last moment to hand over the official version of the questions to Chabashira in Ryūen's presence.

1. Suzune and Sae executed a rehearsed simulation. Sae issued a feigned warning, and Suzune acted as if she had just discovered Kushida's "betrayal," falling to her knees in feigned despair.
2. Ryūen believed his infiltration plan had worked perfectly. Assuming victory, Ryūen withdrew without making any last-minute adjustments, leaving Class C completely unprotected against the real exam prepared by Class D.

Planning Coverage -

- Before addressing the individual trap against Kushida or the confrontation with Ryūen, the first layer of cover for the plan focused on the structure of the Paper Shuffle exam:
    - Suzune analyzed the cross-exam pairing rules between classes. She knew that pairing the weakest students with the strongest was vital to ensuring a high average and avoiding expulsion below the minimum threshold.
    - To maximize the class's pass rate, she organized two main study groups led by herself, Hirata, and Yukimura. This arrangement mitigated the risk of weaker students not receiving individualized attention.
    - Suzune strictly restricted who was allowed to write the set of questions that Class D would send to Class C. She explicitly forbade Kushida from participating in question creation, limiting that task to trusted tutors (Hirata, Yukimura, and herself). This addressed a critical potential for sabotage: preventing a traitor from writing ridiculously easy or off-topic questions to benefit the rival class.
    - The library where they studied forced them to be in a position where the students of Class C could easily spot them. Suzune made a deal with Ichinose for joint study groups that would remain hidden from the students of Class C. This also improved the effectiveness of the study groups.
- Suzune did not design her plan in a vacuum, but based it on Ryūen's documented behavior in previous volumes:
    - At the leadership meeting, Suzune insisted on directing Class D's attacks against Class C, arguing that they were the most academically approachable class. However, the true purpose of this decision was to provoke Ryūen into action. Suzune knew that Ryūen would respond by

seeking a way to sabotage the class and would use Kushida as his pawn.
    - Observing that Class C didn't use the library or hold formal study groups, Suzune deduced that Ryūen wouldn't focus on honest study, but rather on obtaining the exam answers from Class D through leaks.
    - The cover story of Suzune's plan put Class C in direct checkmate. If Class C blindly trusted the fake questions Kushida would give them (believing them to be the official ones) and studied only those answers, its students would receive catastrophic grades when Suzune's real exam was administered. This allowed her to cause a mass expulsion of Class C without violating any school rules.
- Kushida's containment represents the core of Suzune's tactical cover, reducing her avenues of sabotage to a single, predictable, and controllable path:
    - To neutralize Kushida's ability to act independently, she was assigned as a tutor to both study groups simultaneously. This kept her under constant social surveillance and exhausted her operationally, preventing her from maneuvering on her own.
    - By prohibiting her access to the official exams created by the tutors, the only remaining way for Kushida to help Ryūen was to create her own set of questions and give it to Sae Chabashira, claiming it was the official Class D exam.
    - Suzune anticipated this move and interfered with the official channels from day one. She sent a message to Sae making her promise that she would only accept the question sheet delivered directly by Suzune. If anyone else (Kushida) attempted to deliver an exam, Sae was to pretend to receive it but never process it. Suzune based this on her previous analysis that Chabashira deeply desired Class D to be promoted to Class A (deduced from Sudō's trial).
- To definitively neutralize Kushida's hostility, Suzune designed the individual Mathematics exam bet with a closed level of legal and institutional cover:
    - Suzune voluntarily offered Kushida the advantage of choosing the exam subject from among the eight available options. Since Suzune generally had better grades, giving Kushida control of the subject boosted her confidence to accept the bet.
    - If Kushida lost, she wouldn't be expelled; she would simply have to stop sabotaging the class and actively cooperate to achieve Class A. If Suzune lost, she would voluntarily leave the school. This asymmetry mitigated the risk of losing Kushida's social skills to the class.

    - To prevent Kushida from breaking the verbal agreement or attempting to alter the conditions after losing, Suzune brought Manabu as a neutral witness. This mitigated two risks:
        - Kushida couldn't back down under the authority of the former Student Council President.
        - Kushida knew that Suzune would never break a promise made in front of her brother because of the impact on the family's reputation.
- When confronting Kushida alone to propose the deal, Suzune dialed Kiyotaka from her pocket without looking at the keypad. This ensured that Kiyotaka heard the entire conversation in real time, mitigating the risk of Kushida distorting the facts or later claiming she was threatened or cornered without any witnesses present.
- The completion of the planning covered the confirmation factor that Ryūen and Kushida would need to consider their sabotage successful:
    - Suzune waited until the last minute of the deadline to submit her official questions to the teachers' lounge, anticipating that Ryūen would be there either watching or submitting his own questions.
    - In front of Ryūen (and Kiyotaka), Chabashira acted out a veiled warning that "someone else had already submitted questions," and Suzune pretended to realize Kushida's sabotage at that moment, falling to her knees in despair.
    - This performance masked the risk of Ryūen or Kushida suspecting a trap at the last minute. Convinced that Suzune had been defeated and emotionally broken, Ryūen withdrew without attempting to verify the legal validity of the submitted form.

Planning Versatility -

- Suzune turns a simple administrative task—submitting the class's prepared questions to the teacher—into a tool for traps and psychological manipulation. She uses the exam papers not only to win against Class C, but also as bait to corner Kushida and Ryūen.
- When confronting Kushida to settle the bet, he dials Kiyotaka's number from memory, blindly, with his hand in his pocket. This turns his phone into a live microphone, tactically using an everyday object to make Ayanokōji a passive auditory witness without alerting his rival.
- Restriction and Filtering of Selected Information:
    - To neutralize internal sabotage, she explicitly forbids Kushida from touching or writing the exam questions, limiting that task solely to trusted tutors (Hirata, Yukimura, and herself).

    - She conceals from the entire class (including Kiyotaka and Kushida herself) the secret pact she made with Sae Chabashira on "Day 1."
- She uses the historical average grades of Class C and Class D, knowing that Class D had improved its performance after months of tutoring the "three idiots." She accurately deduces that Class C wasn't studying in the library and that Ryūen would resort to cheating instead of conventional study.
- Suzune reads her tutor's psychology, deducing that Chabashira cares more about Class D's promotion than she lets on (based on Sudō's trial in V2) and turns her into a strategic ally. She makes her promise to only accept the question sheet delivered by Suzune in person, neutralizing any attempt at fraudulent submission by Kushida.
- Instead of seeking Kushida's expulsion, she uses the figure of her brother—the former Student Council President—as a validation tool.
- Kushida knows that Suzune would never break a promise in front of her brother due to the reputational damage it would cause.
- She demonstrates enormous conceptual versatility in redefining the traitor. Instead of eliminating her (which would weaken the class), she decides to "tame" her and assign her dual tutoring roles to keep her busy, surrounded by people, and without room to maneuver.
- She anticipates Ryūen's blackmail methods and designs the environment so that Ryūen believes he is manipulating the situation, when in reality he is walking straight into a trap that would have cost him expulsions from Class C.

Planning Risk Calculation -

- She accepts a bet where her own continued enrollment in school is at stake (if she loses, she expels herself).
    - She grants Kushida the advantage of choosing the subject from among the eight available. Suzune calculates that, under purely academic conditions, her level in Mathematics is almost unbeatable for Kushida.
    - By cornering Kushida into seeking the exam answers through Ryūen, Suzune leaves no room for doubt that Kushida will obtain the actual Class C exam. By ensuring through Chabashira that the Class D questions could not be altered by Kushida, the risk of Kushida gaining an unfair advantage was reduced to absolutely zero.
- In the initial phase of the Paper Shuffle, the biggest risk for Class D was that the students with the worst grades (Sudō, Ike, Yamauchi) would be paired with each other or against deadly exams from other classes.
    - Suzune organized the tutoring system to raise the overall academic level of the class. This ensured that, regardless of the pairings

provided by the system, no student would be left unprepared for a particularly difficult exam.

- Suzune calculated that Ryūen would seek the path of deception instead of studying, due to the low academic level of Class C.
    - If Ryūen helped Kushida by giving her false or manipulated answers to beat Suzune, Class C would be studying with a syllabus that didn't match the actual exam Suzune had given to Chabashira.
    - This meant that Class C would fail en masse due to the syllabus discrepancy, risking the expulsion of multiple pairs in Class C.
    - Suzune took the risk and acted defeated in the teachers' lounge at the last minute of the exam distribution in front of Ryūen. This dramatic act ensured that Ryūen wouldn't change her questions at the last minute, sealing Class C's fate without exposing Class D to any real danger.
- To prevent Kushida from going back on her promise not to sabotage the class if they lost, the risk calculation included Manabu. Manabu's moral authority ensured that the cost of breaking the deal for Kushida would be the complete destruction of her social standing, something Kushida values above all else.

Planning Contingency -

- Suzune did not leave this to chance; she used the knowledge gained from Sudō's trial (Y1V2) about Sae's true personality and her underlying desire for Class D to progress, ensuring unwavering institutional support.
- By limiting Kushida's avenues of betrayal to a single predictable path (asking her own questions and passing them on to Ryūen), Suzune eliminated chaotic variables and guided her enemy to act exactly as she needed.
- Manabu not only acted as an unquestionable neutral authority, but his reputation also served as a psychological lock: Kushida knew that Suzune would never break a promise in front of her brother so as not to tarnish his image, and at the same time Kushida was bound with no possibility of backing down or lying about the terms.

Planning Invincibility -

- To ensure that Kushida accepted the challenge without suspecting a trap, Suzune gave her an overwhelming advantage: allowing her to choose the exam subject from among the eight available courses.
    - Suzune knew that her grades were generally superior. By giving Kushida the choice, she forced her to seek Ryūen's help in obtaining the leaked math answers. This tied Kushida's bet to the trap Suzune had already set with Chabashira.

- Suzune thoroughly analyzed the Class C options for passing the exam:
    - Suzune analyzed Class C's background and confirmed that there were no study groups in the library. Furthermore, thanks to months of tutoring the trio of weak students, Class D had a higher average, putting Class C at a disadvantage in a fair competition.
        - It was an open path for both classes, but the average advantage of Class D remained.
        - Leaking/Cheating: This was Ryūen's preferred method.
    - If Ryūen helped Kushida by giving her the answers to the Class C exam in exchange for the questions for the Class D exam, she would fall into a devastating trap. When Kushida's questions were rejected by Sae, Class D would take a different exam, one they had actually studied for, while Class C would receive the real syllabus prepared by Suzune, resulting in a massive failure rate and multiple expulsions in pairs. Ryūen would be cornered with no way to win through fraudulent means.
- To prevent Ryūen from suspecting that her plan with Kushida had been intercepted, Suzune waited until the last moment to deliver the question set in the teachers' lounge.
    - In Ryūen and Sae's presence, Suzune and the teacher performed a rehearsed act. Sae pretended to warn her that something was wrong, and Suzune feigned a dramatic collapse, falling to her knees as if she had just discovered Kushida's betrayal. This completely convinced Ryūen and Kushida that their plan had worked, preventing them from attempting any last-minute maneuvers before the deadline.
- The plan was not limited to the trap; it encompassed the comprehensive preparation of the class:
    - Suzune consulted with Ichinose to understand the leadership dynamics and management of the class unit.
    - At the leaders' meeting, she insisted on designating Class C as the target under the argument that they were the most easily executable rival, when her real goal was to channel Ryūen's aggressions towards the territory she already controlled.
    - She arranged the tutoring sessions with Hirata and Yukimura, ensuring that the underperforming students were paired and covered by the stronger ones, neutralizing the risk of internal failure while executing the external trap.

Planning Accuracy -

- Suzune didn't see tutoring simply as "support classes," but as a tool for geographical and operational control. By dividing Class D into two main study groups headed by tutors (Hirata, Yukimura, and herself) and assigning Kushida to both groups, she ensured a dual purpose: raising the average grades of vulnerable students to narrow the gap with Class C and, simultaneously, filling Kushida's schedule.
- The pairing structure for Class D was designed to neutralize the risk of paired expulsion. By strengthening the low-achieving students in the preceding months, Class D drastically reduced the margin of vulnerability, forcing Class C to resort to cheating rather than fair academic competition.
- Before launching the attack against Kushida, Suzune identified a crack in her own resolve: she was troubled by the idea of a classmate plotting against the class out of a personal grudge. She sought out Ichinose to understand how to lead and treat everyone fairly. This "emotional/philosophical" component connected directly with the tactical component: not seeking Kushida's expulsion, but rather her taming and transformation into an asset/weapon for Class D.
- Suzune mathematically reduced Kushida's infinite forms of betrayal to a single possible path: creating her own questions, passing them to Ryūen, and obtaining from Ryūen the answers to the exam prepared by Class C in order to win her personal bet.
- The final detail in the teachers' lounge demonstrates impeccable dramatic precision. She waited until the last minute to hand out the questions for Class D. Together with Sae, they staged a performance where the teacher hinted at a problem with the questions and Suzune feigned a breakdown of despair. This resonated with Ryūen's psychology; he believed their plan had worked and that the questions Kushida had switched were the official ones. Ryūen left satisfied, causing Kushida to also disengage from the scheme, believing herself victorious.

Personal ranking for Suzune Paper Shuffle plan (Y1V6) categories:

Planning Aim > Planning Preparation Process > Planning Formulation > Planning Process > Planning Intricacies > Planning Accuracy > Planning Versatility > Planning Coverage > Planning Risk Calculation > Planning Contingency > Short Term Planning > Long Term Planning > Planning Invincibility

- **MTC Suzune plan (Y1V8):**

  Chabashira announced a new special exam. After listening to the explanation and read the document, Suzune reached her own conclusions. **(Short Term Planning)**

  The first thing she did upon understanding the situation was to listen to Hirata and his lifeline proposal. She also sent a message to Kiyotaka to ask if he had anything in mind, but he denied it. **(Planning Formulation)**

  Since boys and girls would be separated by gender, the girls who usually relied on Hirata would feel lost. Aware of this, Suzune accepted the role of leader for the girls in this exam.

  She understands her position in the class: even though she is respected, the girls will not approach her even if they have a problem. For this reason, Suzune asked Kushida to be her sub-leader. Kushida has great social influence and is well-liked by everyone, so having her by her side would be a great advantage. Additionally, this would also serve as another step in Suzune's plan to earn her trust. **(Planning Coverage) (Planning Risk Calculation)**

  Suzune passed the exam with ease, leading her group ensuring their safety at all times. Additionally, she made sure that no group with a member from Class C was put in danger, further solidifying her strategy and control over the situation. Thanks to her alliance with Ichinose, who facilitated Suzune work (**Planning Aim)**

- **ESE Planning (Y1V11):**

  Planning Formulation - Suzune listens to the exam rules and quickly realizes that five out of the ten events are mere decoys. She concludes that some events are simple "bluffs" designed to confuse the opponent, as the events are selected randomly. During the Q&A session, Suzune uncovers hidden details about the exam system, such as only five of the ten registered events

being official, with the rest serving to distract the opponent. She also understands how the events and participants are selected.

Step 1: The Commander's Goal

Suzune deduces that it is essential for Kiyotaka to become the class commander, as he is the best option to lead and protect the class from potential expulsion due to his protect point. To achieve this, Suzune manipulates the situation with Sudou and Ike, redirecting attention towards Kiyotaka and manipulating the 38 students in Class C to follow her plan.

Step 2: Preparation for the Competition and Information Control

After naming Kiyotaka as commander, Suzune organizes a meeting with the class to plan their strategy for the events. She explains that they must be prepared for any scenario and assigns tasks to ensure the students think of events where they can excel, taking complete leadership without Hirata's involvement.

To prevent leaks, Suzune organizes a communication group using mobile phones and assigns Kushida as an intermediary. She ensures that information does not fall into the wrong hands.

Step 3: Selecting the Rival

Suzune initially plans for her class to face Class D, as they have no leader and would be an easy challenge. However, due to the class vote, they end up facing Class A, a much greater challenge that ruins her initial plans. Despite this, Suzune quickly adapts and adjusts to the new situation.

Step 4: Event Analysis and countermeasures

Suzune studies Class A's event proposals and selects those most suitable for Class C, aiming to secure victories in events where her class has a higher chance of winning, and avoiding academic events where Class A has a clear

advantage. She also creates strategies for key events, using the individuality of her students to her advantage.

Step 6: Resolving Hirata's and Koenji Situation

Suzune decides to exploit Koenji's arrogance to her benefit. She provokes him into committing to win any event, hoping that if he loses, the class will see him as a potential threat in future votes. However, this does not work as expected.

And Suzune decides not to involve Hirata too much due to his unstable emotional state. Although she tries to motivate him, she considers him a risk, so she leaves the responsibility to Kiyotaka, who ultimately provides the necessary support.

Step 7: Assignment of Tasks and Roles

Suzune ensures that every class member has a task assigned and that the events they possibly participate in align with their strengths.

In subsequent meetings, Suzune continues to adjust the plans with the class. She ensures that everyone is aware of the strategy and potential event variations, so they can adapt to any changes.

Step 8: Development of the Plan During the Events

As the events progress, Kiyotaka applies Suzune's strategies, using his classmates effectively. Despite some setbacks, such as defeats in certain events, Suzune ensures that Kiyotaka has all the information he needs to face Class A effectively.

With this plan, Suzune maximized the talents and abilities of the members of Class C, almost countering Class A. If Kiyotaka had not been defeated by Tsukishiro's intervention or if Koenji had not become lazy, Class C's victory would have been certain.

Short Term Planning -

- When Sudō questioned why Kiyotaka had received 42 points of praise on the previous exam, Suzune intervened with a calculated lie, claiming that Kiyotaka didn't know the reason. She reduced the whole thing to a scheme by Sakayanagi to expel Yamauchi, diverting attention and protecting Kiyotaka's peaceful life by labeling him "just someone who runs fast."
- She capitalized on the collective guilt over Yamauchi's expulsion and the class's rejection of the proposal to expose an average student to position Kiyotaka as commander. She argued that the class could plan everything in advance and give Kiyotaka precise instructions so he only had to follow the established strategy, minimizing the risk to the class.
- Suzune immediately deduced that 5 of the 10 events to be recorded were simple bluffs or decoys to mislead the opponent, uncovering hidden rules through strategic questions to Sae.
- She assigned all her classmates the task of proposing events where they could excel individually or as a team. This helped her not only to submit official proposals but also to thoroughly analyze each student's area of expertise.
- Anticipating that Class A would try to limit Class C's participation, she planned formats such as mandatory rotations every 10 minutes (e.g., in volleyball) to force more students to get involved and keep everyone prepared.
- She cornered Kōenji through his own arrogance at the class meeting, manipulating him into claiming he could win any event. This left him exposed in front of the class, forcing an implicit compromise to avoid being targeted in future expulsion exams.
- Upon noticing that Hirata was in a state of depression following Yamauchi's expulsion, Suzune coldly and logically decided not to consider him as an initial key asset to prevent the strategy from collapsing, leaving his indirect management in the hands of Kiyotaka.
- She rejected the idea of putting guards at the door to prevent spies and created a group chat using Kushida as a discreet intermediary to share information without drawing attention in the hallways.
- Suzune structured the Class C events (English, basketball, archery, swimming, tennis, table tennis, typing, soccer, piano, and rock-paper-scissors) to minimize the influence of Class A's superior academic ability and corner her opponents into technical niches that left them no room to maneuver.

Long Term Planning -

- Suzune had been training Sudō for months not only in academic and athletic aspects, but also to maintain emotional control in situations of high pressure or enemy provocation.
- The development of the analysis notebook with comprehensive class data was not improvised. Suzune had been building a detailed database of each student's weaknesses and hidden talents since the formation of study groups in previous volumes. This proved useful to her later on. During dinner at her apartment, Suzune presented Kiyotaka with the processed analysis of the class, showing him with exact metrics who should compete in which area (for example, identifying Matsushita's hidden abilities in mathematics or Sotomura's geeky skills).

Planning Intricacies -

1) Layer 1: Commander Instrumentalization
    a) Faced with the class's suspicions about Kiyotaka's 42 points of praise, Suzune took control of the classroom before the tension escalated. She conveniently lied, claiming that Kiyotaka "didn't know the reason" and attributing it all to a ploy by Sakayanagi to get Yamauchi expelled. She diminished Kiyotaka's abilities in front of the class by labeling him "someone who's just fast."
        i) She used this scenario to pressure the class and force Kiyotaka to run for Commander. In doing so, she ensured a leader with a protection point who absorbed the risk of expulsion, protected Kiyotaka's peaceful life by directing attention to Sakayanagi, and established the framework that the Commander would only have to "follow the instructions planned by the class."
2) Layer 2: Audit, Skills Mapping and Data Collection
    a) She distributed copies of the SAE regulations to ensure general understanding and instructed each student to present the disciplines where they had individual or group advantages.
        i) This wasn't just to select the 10 official events, but to conduct a thorough mapping of the strengths and weaknesses of the entire class. Suzune personally compiled and analyzed this data (which she later presented to Kiyotaka during dinner at his apartment) to create accurate performance records for each student.
3) Layer 3: Counterintelligence and Secure Communication Protocol

a) Given Yukimura's concern about possible spies in the hallways, he rejected the use of guards, considering it a waste of resources and identifying the hallway as a public space.
    i) She channeled communications through mobile phones, creating a private chat group and involving Kushida as an intermediary. This served both to maintain the discretion of the information and to keep Kushida monitored/occupied.
4) Layer 4: Event Engineering
    a) Suzune deduced that 5 of the 10 events presented were mere bluffs designed to disorient the opponent.
        i) To prevent the class from becoming complacent and to counteract large Class A events, he designed specific rules (e.g., games with a 30-minute time limit and mandatory rotation every 10 minutes in basketball or volleyball), forcing the active participation of more than half of the class.
        ii) She avoided purely academic events in her choices and selected highly specialized disciplines where they had unbeatable "students/experts" (Sotomura in Typing, Miyake in Archery, Sudō in Basketball) to minimize the bias of the top academic average of Class A.
        iii) She registered "Rock, Paper, Scissors" as a last resort event in case circumstances turned unfavorable.
5) Layer 5: Management and Control of Unstable Assets
    a) Since the exam required mandatory partner assignments or individual participation, Suzune publicly cornered Kōenji at the meeting. She used his arrogance to make him declare that he "could win any event in front of him," creating an implicit threat: if Kōenji failed to perform or sabotaged the exam, the class's discontent would make him the primary target for expulsion in subsequent exams (such as the Class Poll).
    b) Noticing Hirata's emotional breakdown, she tactically isolated him in her calculations so as not to depend on him as a pillar in the active strategy, preventing a breakdown in the middle of the exam from ruining the planning.
6) Layer 6: Tactical Assignment Double Safety Net
    a) Faced with the possibility that the machine would select two written exams, he wrote two guides for Kiyotaka:
        i) Option A: Distribute the most capable students equally to ensure victory in both exams.

ii) Option B: Strategically sacrifice one exam by concentrating all heavy resources on the second to guarantee a victory (an option successfully implemented by Kiyotaka).

b) She assigned Kōenji because of his high ability, but aware of his unpredictability, she placed Matsushita Chiaki with headphones as a backup because of his mental speed in mathematics.

c) She had trained Sudō's composure for months beforehand. When Sakayanagi tried to use provocations to unsettle him during the basketball event, Sudō regained control and led his team to a 24-16 victory.

d) She learned and mastered chess from scratch in just one week, reaching an estimated tactical level between 1100-1600 ELO (surpassing Hashimoto, a player with months of preparation trained by Sakayanagi), forcing Sakayanagi herself to intervene directly to stop her progress.

Planning Aim -

- Suzune's first major objective was to deflect the attention and social pressure that had been placed on Kiyotaka after he received 42 points in the previous exam (Class Poll). She manipulated the class with a calculated lie (attributing everything to a plan by Sakayanagi to expel Yamauchi) and forced the situation so that the class had no choice but to accept Kiyotaka as commander. With this she achieved three goals in one:
    - She protected Kiyotaka's peace of mind by allaying suspicions about his true abilities.
    - She prevented a mediocre student from risking expulsion in case of defeat.
    - She convinced the class by arguing that the commander would only have to follow a pre-designed and detailed plan created by them.
- Suzune quickly deduced from Sae's explanation that 5 of the 10 recorded events must be "decoys/bluffs" to mislead the enemy before the random draw.
- She managed to define events that neutralized the disadvantages of Class C compared to the academic excellence of Class A:
    - Physical/Specialized Events: Basketball (with Sudō), Archery (Miyake), and Typing (Sotomura).
    - Class A Events: FMA (with Matsushita and Kōenji) and Chess (where she trained herself in a single week with Kiyotaka at his request).

- The strategy drafted by Suzune for the 7 events was so precise that Class C managed to go 4-3 in actual wins against Class A (the strongest class of the year), proving that the operational objective of the planning was mathematically winning and superior under normal conditions
- The plan failed to achieve total victory solely due to two unpredictable and uncontrollable variables beyond Aim's direct control:
    - Kōenji's intentional lack of cooperation during the Flash Mental Arithmetic exam.
    - The external interference of Acting Director Tsukishiro, which altered the final result of the chess match between Kiyotaka and Sakayanagi.

Planning Process -

- Given Hirata's deep depression following Yamauchi's expulsion, Suzune coldly assessed his condition and decided not to consider him a key asset in the initial phase to avoid overburdening him, leaving the emotional support to Kiyotaka after acknowledging her own social limitations. Once Hirata recovered, she immediately reintegrated him into the process.
- When Yukimura raised the risk of Class A spying on them in the hallways, Suzune refused to spend resources posting guards. Instead, she reorganized the communication channel using a group chat with Kushida as a discreet intermediary to prevent information leaks.
- During the proposal meeting, she manipulated Kōenji's arrogance into publicly declaring that he could win any event. This created a social trap: if Kōenji failed or sabotaged the exam, the class would have full justification to make him the next target for expulsion.
- Suzune compiled information from the entire class and organized comprehensive instruction notebooks for the commander (Kiyotaka) to execute in real time during the exam:
    - Basketball Strategy (Event 1): She initially fielded a reserve team (Makida, Ike, Hondō, Onodera) to keep the score close and saved Sudō as a trump card mid-game through the commander's intervention. She anticipated Class A's attempts at frustration and had trained Sudō's composure for months prior to the exam.
    - Typing and Archery Strategy (Events 2 & 6): She directly assigned individual specialists (Sotomura and Miyake), limiting the opposing commander's ability to intervene and preventing Sakayanagi from influencing the outcome.
    - Branching Strategy for Written Exams (Events 3 & 4): She prepared two alternative routes in case there were two written exams:
        - Route 1: Distribute talents evenly to try to win both.

        - Route 2: Deliberately sacrifice one and concentrate the best students on the other to ensure a guaranteed victory (the option chosen by Kiyotaka in the written exam).
    - Strategy for FMA (Event 5): She positioned Matsushita Chiaki with headphones as a backup in case Kōenji refused to actively compete, demonstrating organizational foresight in the face of staffing shortages.

Planning Preparation Process -

1. Environmental Control
    a. During the briefing with Sae Chabashira, Suzune immediately deduced the nature of the 5 decoy events and extracted critical details by asking questions (participant limits, rotation, rival draws, and the Commander's role).
    b. Neutralizing Suspicion and Creating a Political Shield for Kiyotaka
        i. When Sudō questioned Kiyotaka's 42 points of praise, Suzune immediately seized control of the narrative, interrupting the conversation.
        ii. She calculatedly lied, claiming that Kiyotaka "didn't know the reason" and attributed it all to a ploy by Sakayanagi to expel Yamauchi.
        iii. She minimized Kiyotaka's value to the class, reducing him to "someone who just runs fast," and asserting that Sakayanagi would never have given him a protection point if he were a genius.
        iv. She used this narrative to convince the class to appoint Kiyotaka as Commander. This protected the mediocre students from expulsion and ensured that the Commander role was in the hands of the most suitable person, all under the premise that he would "only follow the instructions drawn up by the class."
2. Data Collection
    a. Instead of imposing random events, Suzune distributed pamphlets with the rules and instructed each student to present the disciplines where they had individual or collective advantages.
    b. She used this data collection not only to design the 10 events, but to audit in detail the hidden or secondary abilities of the entire Class D. For example, she identified that Onodera had acceptable skills in basketball even though his strength was swimming, and she detected Matsushita's mental speed in mathematics.

c. She refused to post guards at the door so as not to draw attention in a public hallway. Instead, she created a group chat using Kushida as an intermediary to discreetly filter and exchange information without raising suspicion of leaks to Class A.

3. Logical Alignment of the List of 10 Events
    a. Suzune carefully selected the 10 events for Class D: English, Basketball, Archery, Swimming, Tennis, Table Tennis, Typing, Soccer, Piano, and Rock-Paper-Scissors.
        i. She avoided purely theoretical or academic events where Class A had an overwhelming advantage, focusing on events where individual or specialized talent could counteract the overall average of Class A.
        ii. She registered "Rock, Paper, Scissors" as a last resort, neutralizing it, dependent on chance in case the odds were against her.
        iii. Although she considered the piano (where she estimated a 60% chance of winning), she accepted Kiyotaka's suggestion to train in chess. In just one week of intense preparation, she raised her level from zero to surpass Hashimoto (the star chess student of Class A, trained by Sakayanagi for years).
4. Strategic Role Assignment and Contingency Coverage
    a. In her preparation, Suzune assigned specific profiles to each event, anticipating Sakayanagi's responses and eliminating single points of failure:
        i. Basketball:
            1. She lined up Minami, Ike, Hondō, and Onodera.
            2. Suzune knew Sakayanagi would try to frustrate Sudō from the start. However, she had trained Sudō for months to maintain emotional control under provocation. Her predetermined strategy was to keep Sudō in reserve and introduce him with the Commander's power during the critical phase of the match, turning the score around (24-16).
        ii. Typing and Archery:
            1. For the Typing test (1v1), she assigned Sotomura ("The Professor") because it was his absolute specialty. She designed the rules to give him the entire field and restrict the opposing Commander's ability to intervene as much as possible, effectively nullifying Sakayanagi.

2. She applied the same logic in Archery, supporting Miyake's sheer ability.

iii. Class A Written Tests

1. Option A: Distribute the best students evenly between both tests to try to win both.
2. Option B: Deliberately sacrifice one written test and concentrate all the top performers on the other to ensure one guaranteed victory.

iv. FMA Strategy

1. She knew that Kōenji's voluntary cooperation couldn't be relied upon. Therefore, she aligned him with Matsushita, recommending that the latter use headphones to block out the noise and focus. Matsushita would act as a safety net in case Kōenji decided not to compete or sabotaged the event.

5. Preventive Management
    a. At the initial meeting, she publicly manipulated him into declaring to the class that he could win any event. This cornered him: if he failed or refused to perform, it would increase the collective distrust against him, making him the perfect target for future expulsions from exams like the Class Poll.
    b. She acknowledged that Hirata was emotionally collapsing after Yamauchi's expulsion. Rather than forcing him and turning him into a "ticking time bomb," Suzune decided not to count him as a key asset in the initial planning stages, letting Kiyotaka manage his recovery without compromising the exam schedule.

Planning Coverage -

- She questioned the teacher to uncover implicit rules (random selection of 7 official events out of the 10 presented, participation limits per student, victory/defeat conditions in class points and tie-breaking rules).
- She sensed an inconsistency in the exam rules from the first day, which later became the loophole Tsukishiro used to intervene, demonstrating an analytical cover that bordered on predicting external sabotage.
- She designed Kiyotaka's defense not only to protect his peaceful life, but also to logically corner him into the position of Exam Commander. She argued to the class that using Kiyotaka as commander was optimal because it didn't risk expulsion for a brilliant student and because the class would predefine all the strategies, which he would then simply have to execute to the letter.

- She assigned all students the task of proposing events based on their individual/group skills. This served a dual purpose:
    - Identifying competitive events against Class A
    - Investigating in depth the hidden specializations of each classmate.
- Given Ike's concern that few would participate, Suzune explained how to structure the rules to force the participation of more than half the class and avoid disinterest.
- In the Mental Arithmetic event, she assigned Kōenji based on his ability, but placed Matsushita Chiaki with backup headphones, knowing beforehand of Matsushita's unrevealed mathematical prowess.
- In Basketball, she structured the lineup so that the starters could withstand the pressure and used the Commander's power to bring Sudō in at the critical moment of greatest pressure.

Planning Versatility -

- Knowing that Kōenji wouldn't cooperate in regular meetings, Suzune cornered him publicly during the only meeting he attended. She manipulated him through his own arrogance into declaring that he could win any discipline, trapping him in his own logic: if he failed, the class would mark him as the next expulsion target in a future "Class Poll."
- Seeing Hirata deeply depressed after Yamauchi's expulsion, Suzune coldly assessed him as a "ticking time bomb" and readjusted the plan to avoid relying on him as a primary asset. She refrained from directly pressuring him to prevent exacerbating his isolation and delegated his containment to Kiyotaka. Once Hirata recovered, she immediately reinstated him to the lineup for the written test event.
- When Yukimura warned her about potential Class A spies in the halls, Suzune refused to spend resources posting guards. Instead, she used cell phones, creating a private chat group and placing Kushida as the intermediary to discreetly relay information.
- In Typing, he selected Sotomura ("The Professor") because it was his area of otaku specialty, isolating the event to a 1v1 without giving Sakayanagi room to interfere as commander.
- In Archery, she entrusted the event entirely to Miyake due to his previous experience.
- In Basketball, she combined players like Makida and Onodera (whose main specialty was swimming, but who performed well in basketball) to maintain the game until Sudō's strategic entry.
- She prepared two parallel strategy notebooks in case there were two written exams:

    - Strategy A: Distribute capable students evenly between both exams to compete for both victories.
    - Strategy B: Intentionally sacrifice one exam and concentrate all academic resources on the other to secure a decisive point.
- When Kiyotaka suggested they play chess, Suzune learned the game from scratch in just one week. During the game, she not only maintained tactical control of the board, managing Hashimoto's aggressive and invasive play, but she also read her opponent's verbal psychological warfare and anticipated his mind games, completely cornering him before Sakayanagi intervened.

Planning Risk Calculation -

- Appointing a mediocre student as Commander meant taking an extremely high risk of expulsion for the class if they lost. Appointing a strong asset was also risky.
    - Suzune assessed the social pressure on Kiyotaka after he received 42 points in praise on the previous exam. Instead of letting the class corner him, she created a "calculated lie," attributing everything to a plot by Sakayanagi to expel Yamauchi. By publicly downplaying Kiyotaka's abilities ("just someone who runs fast"), she lessened the class's suspicion about his true skills and simultaneously maneuvered the situation to force him into the role of Commander. In doing so, she protected the mediocre students from expulsion and ensured Kiyotaka was in the safest strategic position without compromising his status.
- When Yukimura suggested using Katsuragi as a spy in Class A, Suzune quickly assessed Katsuragi's personality and determined that the strategy would be ineffective and difficult to execute accurately, discarding it to avoid wasting resources.
- Assessing the risk of Class A or spies passing through the hallway outside the classroom, he refused to post guards (considering it a waste of resources) and instead set up a discreet channel through a chat group using Kushida as an intermediary.
- When evaluating the academic events for Class A, she determined that competing directly against them on GPA was a lost cause. Therefore, she selected events or settings where the weight of victory rested on individual specialists or skills not influenced by overall GPA.
- She assessed that sending Sudō from the beginning would expose him to provocation and frustration from Class A tactics. She calculated to use a base team and kept Sudō as a resource for the Commander's intervention when the situation became complicated.

- She assessed that, being a 1v1 battle, she should give Sotomura ("The Professor") the full field of play without much intervention from the Commander, allowing him to exploit a unique ability that surpassed Class A. The same applied to Miyake.
- Suzune calculated the risk of facing Hashimoto's offensive style. She assessed that Hashimoto would attempt mind games and slow-invasion maneuvers; by remaining calm and avoiding reflexive piece sacrifices, she managed to completely outplay a player with months of training.

Planning Contingency -

- She knew Kōenji had the potential to win, but recognized that he was unpredictable and might refuse to compete or not take the event seriously. As a backup, she included Matsushita in the event wearing headphones, knowing he had a quick mind for mathematics, thus ensuring an alternative if Kōenji failed.
- She identified that Hirata was deeply depressed after Yamauchi's expulsion, making him a risk to the class. Determining that she couldn't rely on him as a key asset, she devised a strategy without him as a central figure. She also anticipated that Sakayanagi might use large-scale events to force Hirata's participation, so she had previously asked for his assistance in such situations and delegated the management of his emotional state to Kiyotaka.
- Anticipating that less motivated students (like Ike) would look for excuses not to train, she envisioned scenarios of modified rules (e.g., mandatory rotations in volleyball) to force the participation of more than half the class and prevent the lack of preparation from taking them by surprise.
- Anticipating that the machine might select written exams (where Class A had an advantage), Suzune drafted and prepared two opposing strategies in her notebooks for the Commander to execute based on the selected sequence of events.
- She included the "Rock, Paper, Scissors" event among the 10 registered as a last resort in case the exam conditions became completely unfavorable, relying on a neutral event with no academic advantage for Class A.
- To prevent Kiyotaka's inexperience from ruining the test if he chose to remain passive, she designed the plan so that the class could plan everything in advance and give him precise instructions on how to intervene in each event, guaranteeing the predictability of the outcome without depending on his real-time decision-making.

Planning Invincibility -

- Knowing that Kōenji is a chaotic and uncooperative individual, Suzune publicly cornered him during the meeting, forcing him to arrogantly declare that he would win any event in front of her. This ensured that if Kōenji intentionally failed, he would become the primary target for expulsion from the class (as in the Class Poll), psychologically cornering him into competing or, at the very least, not sabotaging the event. During the Flash Mental Arithmetic event, she placed him next to Matsushita Chiaki as a backup, wearing headphones in case he decided to ignore the instructions.
- She anticipated that Sakayanagi would try to emotionally destabilize Sudō during the basketball game. Suzune had already trained him for months to maintain his composure under pressure. Furthermore, she devised the rule to use the commander's authority to introduce Sudō only when the game entered its decisive phase, maximizing his impact without exposing him prematurely.
- Given Yukimura's concern about spies in the halls, Suzune refused to spend resources on physical guards and established an encrypted communication channel/chat group, using Kushida as a front to divert attention and keep the ten events selected by Class C secret.
- In anticipation of the Class A exams, Suzune prepared two notebooks of opposing strategies for the Commander.
- Suzune managed to construct such a solid plan that she secured a genuine 4-3 advantage against Class A (the physically and academically strongest class in the year). The only cracks that prevented an outright victory stemmed from factors impossible for a student to foresee: Kōenji's complete lack of cooperation at her event despite threats, and the direct and unlawful interference of Acting Principal Tsukishiro.

Planning Accuracy -

- Basketball: Designed specifically around Makida's ability (as a fake ace) and Onodera's versatility, reserving Sudō for the Commander's final twist. The result was exactly as predicted: a final score of 24-16 in favor of Class C.
- Typing: She identified Sotomura (The Professor) as an absolute specialist in a 1v1 confrontation. The precision of the detail was in structuring the rules to limit the enemy commander's ability to intervene as much as possible, letting Sotomura's sheer skill secure the point.
- Archery: Same level of accuracy when isolating Miyake in a direct 1v1 where the academic advantage of Class A was completely nullified.

- Flash Mental Arithmetic: She assigned Matsushita Chiaki after assessing that she possessed a quick mathematical mind (keeping her as a backup for Kōenji), demonstrating a thorough knowledge of her class's hidden talents.
- Suzune capitalized on the social pressure on Kiyotaka (due to his 42 commendation points) to manipulate the class narrative. She fabricated the explanation that it was all a ploy by Sakayanagi to expel Yamauchi, protecting Kiyotaka's low profile and logically forcing his nomination as Class Commander so that no other student would be at risk of expulsion.
- She prepared all the information for the class and gave it to Kiyotaka in summary form during a dinner at her apartment, giving him precise instructions but allowing him freedom of execution within the planned limits.
- To counter the advantage of Class A, Suzune took on the responsibility of learning chess in just one week.

Personal ranking for Suzune ESE Planning (Y1V11) categories:
Planning Preparation Process > Planning Coverage > Planning Intricacies > Planning Formulation > Planning Risk Calculation > Planning Accuracy > Long Term Planning > Planning Versatility > Planning Aim > Short Term Planning > Planning Process > Planning Contingency > Planning Invincibility

Summary

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Summary

Thinking Categories (Incomplete)

Linear Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Suzune doesn't try to "fix" the class all at once. Her progress follows a clear timeline where each phase depends on the previous one:
    1. Identify the initial condition (Class D = zero points, chaos).
    2. Avoid immediate losses (expulsions, penalties).
    3. Raise the minimum academic standard to survive.
    4. Stabilize leadership.
    5. Only then, seek sustained growth.

- **Paper Shuffle plan (Y1V6):** Suzune demonstrates linear thinking in the plan's macro structure, which follows a clear order. Nothing is done out of sequence; she doesn't attempt to choose an opponent before understanding the system or implement groups before legitimizing her leadership. Her system follows this order:
    1. Understand the exam
    2. Infer the pairing system
    3. Choose the opponent
    4. Prepare the class
    5. Execute
    6. Neutralize threats

- **Expose Yamauchi. (Y1V10):**
    1. Understand the structure of the Class Poll.
    2. Evaluate whether there is a "no expulsions" option.
    3. Confirm that the system will force a specific outcome.
    4. Observe the formation of groups without intervening.
    5. Identify the true traitor.
    6. Prepare yourself emotionally to point the finger at someone.
    7. Expose them publicly with evidence.
    8. Close off all avenues of counterattack.

- **ESE Planning (Y1V11):** There are no impulsive leaps. Each action occurs when the context allows it:
    1. Listen to rules without emotional intervention.
    2. Deduce the basic structure of the exam.
    3. Confirm hypotheses by asking Sae questions.
    4. Detect hidden rules.
    5. Secure information (photo of the board → Kiyotaka).
    6. Solve the commander's problem.
    7. Organize the group.
    8. Plan events → allocate resources → execute.

    <u>Personal ranking for the best Linear Thinking feats:</u>
    Paper Shuffle plan (Y1V6) > Expose Yamauchi. (Y1V10) > ESE Planning (Y1V11) > D class upgrade (Y1V1-Y1V11.5-now)

Non Linear Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Suzune jumps between social, economic, academic, and political domains to generate indirect advantages by connecting factors that others would treat as independent:
    - Extracurricular clubs → private points → economic stability → academic performance.
    - Relationship with Class B → tutoring → anti-espionage camouflage → information control.
    - Sudou (academic problem) → future physical asset → competitive pillar.

- **Paper Shuffle plan (Y1V6):** Suzune uses non-linear thinking when she makes connections:
    - “Grades don’t affect the record”
    - “Pairs are formed later”
    - “There will be expulsions”

→ to deduce a pairing system by contrast, something that isn't explicitly stated. Similarly, she understands that connections don't follow a direct line of information, but rather behavioral patterns from which she anticipates that:
    - Kushida → will seek out Ryūen
    - Ryūen → will prefer to cheat rather than study

- **Expose Yamauchi. (Y1V10):**
    - Manabu's message → Kiyotaka's indirect intervention → confirmation of his hidden role.
    - Kushida's silence → validation of his involvement.
    - Yamauchi's clumsiness → evidence of external manipulation (Sakayanagi).
    - The group's psychology → optimal moment to speak.

- **ESE Planning (Y1V11):**
    - Aleatoriedad del sistema → necesidad de eventos señuelo.
    - Número de eventos → manipulación psicológica del rival.
    - Rol del comandante → riesgo concentrado → necesidad de "escudo".
    - Eventos físicos aparentes de Class A → bluffs académicos reales.
    - Bajo protagonismo del comandante enemigo → señal de superioridad estructural.

Personal ranking for the best Non Linear Thinking feats:
ESE Planning (Y1V11) > Expose Yamauchi. (Y1V10) > Paper Shuffle plan (Y1V6) > D class upgrade (Y1V1-Y1V11.5-now)

Abstract Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Suzune works with abstract ideas such as:
    - "Cohesion"
    - "Stability"
    - "Class culture"
    - "Collective responsibility"
    - "Trust"

She understands that Class D doesn't fail solely due to poor grades, but also because of invisible dynamics; therefore, she focuses so much on:
    - roles
    - hierarchy
    - discipline
    - mindset

- **Paper Shuffle plan (Y1V6):** Suzune doesn't see the exam as "a test," but as a mechanism for risk redistribution and expulsion; she interprets it as follows:
    - The exam as a tool of control.
    - The bet with Kushida as a device of psychological restraint, not just an academic duel.

- **Expose Yamauchi. (Y1V10):** Convincing a class depends not only on facts, but also on how those facts fit into the group's moral narrative.
    - “Perceived justice”
    - “Moral legitimacy”
    - “Accepted authority”
    - “Collective responsibility”
    - “Symbolic weight of sacrifice”

- **ESE Planning (Y1V11):** Suzune works with abstractions such as:
    - “Event as a psychological tool”
    - “Indirect social pressure”
    - “Transferred responsibility”
    - “Control without formal authority”

  Personal ranking for the best Abstract Thinking feats:
  D class upgrade (Y1V1-Y1V11.5-now) > ESE Planning (Y1V11) > Paper Shuffle plan (Y1V6) > Expose Yamauchi. (Y1V10)

Critical Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Suzune critically analyzes:
    - The “egalitarian” system, recognizing that it actually amplifies inequalities.

    - Evaluating each rival class based on its internal structure, not just its score.
    - Appreciating her own classmates without idealizing them.

  A key example is recognizing that expelling Kushida would solve one problem but create an even worse one; not only would the class lose points, but it would also lose one of its most talented students. So, she decides to utilize Kushida instead of eliminating her.

- **Hide VIP Strategy (Y1V4):** She coldly assessed Ryuuen's proposed pact with Class B in front of her, intervening with critical arguments about reputation and reliability within the class system to dissuade Ichinose.

- **'Skill-Based' system Strategy (Y1V5):** She critically assesses that allowing each student to freely choose their events would harm the overall performance of the class due to the tendency to overestimate one's own abilities.

- **Paper Shuffle plan (Y1V6):** Suzune evaluates which of Sae's information is:
    - Relevant
    - Irrelevant
    - Intentionally ambiguous

  She dismisses "ideal" solutions (everyone with a good partner) as practically impossible. Suzune judges that:
    - Expelling Kushida would be emotionally easy
    - But strategically damaging
    - Here, she doesn't accept information at face value; she subjects it to scrutiny.

- **Expose Yamauchi. (Y1V10):** Each conclusion is based on a real cost-benefit analysis.
    - That Hirata represents a morally correct but practically unfeasible stance.
    - That expelling someone at random would destroy the class.
    - That Yamauchi is not only weak, but actively harmful.
    - Protecting Kiyotaka is a priority for future survival.

Furthermore, she evaluated the academic and disciplinary records of the 39 students. She weighed the relative value of each member of the class to reach the firm conclusion that Yamauchi was objectively the weakest and most detrimental link.

- **ESE Planning (Y1V11):** Suzune judges:
    - That leaving the commander to chance is unacceptable.
    - That she herself shouldn't be a commander.
    - That a mediocre person in that role would be a sure loss.
    - That Koenji is an unstable, but exploitable, asset.
    - That Hirata, emotionally, is a risk.

Personal ranking for the best Critical Thinking feats:
Expose Yamauchi. (Y1V10) > Paper Shuffle plan (Y1V6) > ESE Planning (Y1V11) > D class upgrade (Y1V1-Y1V11.5-now)

Convergent Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** From early on, Suzune focuses on a central idea: “I can’t reach Class A alone.” From that conclusion:
    - Everything revolves around elevating the collective, not individual brilliance.
    - She never abandons this principle, even when she fails or is criticized.
    - Although she changes methods, she never changes her objective or fundamental principle.

- **'Skill-Based' system Strategy (Y1V5):** Among multiple chaotic ideas proposed by the students (such as participating in all tests individually), Suzune filtered out the erroneous possibilities and extracted a single viable solution: the skills optimization system.

- **Paper Shuffle plan (Y1V6):** Once Suzune concludes that "Couples will be decided by ranking," she never abandons that conclusion. The entire plan—distribution of scores, groups of ten, control of extremes—is developed from that single premise.

- **Trap Kushida Strategy (Y1V6):** She critically analyzed Chabashira's hidden intentions during the initial explanation, detecting subtle clues in the exam and questioning her class's natural tendency to act individualistically.

- **Expose Yamauchi. (Y1V10):** Even before the final speech, Suzune is convinced that "Yamauchi must be expelled." And she doesn't waver from this decision despite:
    - Emotional pressure from the class
    - Hirata's opposition
    - Attempts to shift the blame from Yamauchi
    - Personal risk.

- **ESE Planning (Y1V11):** Suzune is consistent in her decision-making, sticking to several key points:
    - Kiyotaka must be the commander.
    - Everyone must prepare, whether they participate or not.
    - They must not rely on pure luck.
    - Class A must be faced without panic.

  Even when she loses votes (as the opponent), she doesn't restructure the core of the plan, she merely adapts.

  Personal ranking for the best Convergent Thinking feats:
  Expose Yamauchi. (Y1V10) > Paper Shuffle plan (Y1V6) > ESE Planning (Y1V11) > D class upgrade (Y1V1-Y1V11.5-now)

Divergent Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Suzune doesn't rely on a single approach to improving the class; if one option isn't enough, she opens up new avenues in parallel:
    - Internal Tutoring
    - Tutoring with Class B Students
    - Clubs
    - Alliances
    - Traitor Control
    - Role Reassignment

    - Strategic Use of Kiyotaka
    - Political Use of Hirata and Karuizawa

- **Hide VIP Strategy (Y1V4):** Upon receiving the exam rules and schedule, she formulated multiple hypotheses about the test format (whether it was divided by gender, by groups, or by academic performance) before confirming the actual structure.

- **Paper Shuffle plan (Y1V6):** The final solution used is not the only one she considered, but rather the best among several. Suzune considered various approaches:
    - Different target classes
    - Different ways of handling Kushida:
        - expulsion
        - confrontation
        - control
        - instrumentalization
    - Different study structures:
        - internal tutoring
        - external alliances
        - use of pedagogical techniques

- **Expose Yamauchi. (Y1V10):** Before converging, Suzune considers several alternatives:
    - Avoiding expulsions (ruled out by the system).
    - Expelling someone by consensus (ruled out by group psychology).
    - Allowing the groups to decide (ruled out due to the risk of collateral damage).
    - Nominating herself (a last resort, not the primary option).

- **ESE Planning (Y1V11):** Before finalizing any decisions, Suzune explores:
    - Different event configurations.
    - Rule variations to enforce mass participation.
    - Two alternative strategies for written exams.
    - Different combinations of participants. Whether or not to use Koenji.
    - Direct vs. indirect espionage (rejects Keisei's idea).

Personal ranking for the best Divergent Thinking feats:
ESE Planning (Y1V11) > Paper Shuffle plan (Y1V6) > D class upgrade (Y1V1-Y1V11.5-now) > Expose Yamauchi. (Y1V10)

Analytical Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Suzune analyzes:
  - Patterns of repeated failure in Class D.
  - Relationship between low self-esteem and self-sabotage.
  - Relationship between private points and performance.
  - Relationship between weak leadership and chaos.

  Thanks to this analysis:
  - She identifies Yamauchi as a breaking point.
  - She detects Kushida as a systemic threat.
  - She sees in Sudou a misdirected potential.

- **Paper Shuffle plan (Y1V6):** Suzune analyzes and detects that the true risk is 0 paired with 1, not simply "low scores." From this, she concludes:
  - Actual distribution of grades
  - Number of students per range
  - Mathematical impossibility of perfect pairs

- **Expose Yamauchi. (Y1V10):** Suzune conducts a thorough analysis of the 40 students:
  - Grades
  - Behavior
  - Absences
  - Previous conflicts
  - Future usefulness
  - Growth potential

  This analysis allows her to objectively conclude that Yamauchi is the worst overall student, not just academically. Furthermore, she analyzes Yamauchi's typical pattern:
  - Blaming others
  - Playing the victim

    - Relying on allies
    - Collapsed under pressure.

- **ESE Planning (Y1V11):** Suzune analyzes:
    - Student academic history.
    - Individual specializations.
    - Class A trends (high averages).
    - Hashimoto's playing style in chess.
    - Sakayanagi's behavior as commander.
    - Reactions under pressure (Sudou, Koenji, Hirata).

  Furthermore, she broke down in detail Hashimoto's offensive playing style during the chess game, identifying how his moves sought to gradually encroach and isolating the threat from his verbal distractions.

  <u>Personal ranking for the best Analytical Thinking feats:</u>
  Expose Yamauchi. (Y1V10) > Paper Shuffle plan (Y1V6) > ESE Planning (Y1V11) > D class upgrade (Y1V1-Y1V11.5-now)

Systematic Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** The "upgrade" is not a one-size-fits-all plan, but a system where each sub-problem has a specific, structured response:
    - Clear leadership
    - Regular mentoring
    - Prevention of expulsions
    - Conflict management
    - External partnerships
    - Information control

- **Paper Shuffle plan (Y1V6):** The plan is not an isolated idea; it's an operating system where each part fulfills a specific function within the whole, and nothing is left to chance:
    - Scoring rules
    - Assigned roles
    - Schedules

    - Supervision
    - Information control
    - Contingencies

- **Expose Yamauchi. (Y1V10):** Suzune divides the exam into systems that were addressed in clear ways:
    - Exam system - logic
    - Internal group system - authority
    - Betrayal system - social pressure
    - Emotional class system - public exposure
    - Leadership system - symbolic closure.

- **ESE Planning (Y1V11):**
    - Event system.
    - Random selection system.
    - Participation system.
    - Command system.
    - Classroom psychological system.
    - Information and leak system.

  Personal ranking for the best Systematic Thinking feats:
  Paper Shuffle plan (Y1V6) > ESE Planning (Y1V11) > D class upgrade (Y1V1-Y1V11.5-now) > Expose Yamauchi. (Y1V10)

Analogical Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Suzune learns from past mistakes:
    - From the S-System, she learns that her class's actions have consequences.
    - From the Sports Festival, she learns to use intermediaries.
    - From the Sudou case, she learns that punishment is useless without education.
    - From Ryuuen, she learns that leaders have their own modus operandi.
    - From the Sudou case, she learns to anticipate similar crises.

- **Paper Shuffle plan (Y1V6):** Suzune transfers knowledge from one scenario to another, adapting to the new context. First, she applies what she learned at the sports festival:
    - Using Hirata as a social supporter
    - Preventing public objections

  And from previous confrontations:
    - Ryūen's behavior pattern
    - Kushida's psychology

- **Expose Yamauchi. (Y1V10):** Suzune applies previous lessons:
    - From the Sudou case: public confrontation can generate growth.
    - From the Shuffle paper: social masks can be used against the wearer, and traitors always seek to protect themselves first.

- **ESE Planning (Y1V11):** Apply lessons from:
    - Paper Shuffle → advance planning reduces chaos.
    - Sports Festival → Sudou needs emotional control.
    - Class Poll → Koenji responds to social risk.
    - Kushida → intermediaries reduce friction.
    - Ryuuen → the opponent will always look for the dirtiest way.

  <u>Personal ranking for the best Analogical Thinking feats:</u>
  Paper Shuffle plan (Y1V6) > ESE Planning (Y1V11) > D class upgrade (Y1V1-Y1V11.5-now) > Expose Yamauchi. (Y1V10)

Associative Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Clear examples:
    - Ichinose = political ally + academic resource + strategic shield.
    - Kushida = threat + tool.
    - Kiyotaka = seemingly mediocre student + hidden pillar.

- **Paper Shuffle plan (Y1V6):** Suzune connects:
    - Library → espionage
    - Ichinose group → visual barrier + political alliance
    - Academic bet → emotional control

- **Expose Yamauchi. (Y1V10):**
    - Kushida + votes + Sakayanagi + Yamauchi → conspiracy for something
    - Protecting Kiyotaka → future survival of the class.
    - Public expulsion → collective lesson.

- **ESE Planning (Y1V11):** It associates:
    - Massive participation → cohesion → less sabotage.
    - 1v1 events → hidden talents → unexpected advantage.
    - Prior mentoring → stability under pressure.
    - Public trust → tactical obedience.

  It even connects:
    - Unrequited love (Mii-chan → Hirata) → Operational risk (Hirata is unreliable).

  <u>Personal ranking for the best Associative Thinking feats:</u>
  Paper Shuffle plan (Y1V6) > ESE Planning (Y1V11) > D class upgrade (Y1V1-Y1V11.5-now) > Expose Yamauchi. (Y1V10)

Holistic Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Suzune understands that:
    - Points → daily life → morale → performance → results.
    - Alliances → information → control → survival.
    - Individuals → dynamics → collective destiny.

  She doesn't improve the class "in one area," but rather rebuilds it as a functional organism. That's why, by the end of Year 1:
    - The class stops self-destructing.
    - There is leadership.
    - There is direction.
    - There is sustained progress.

- **Paper Shuffle plan (Y1V6):** The Paper Shuffle Plan is, in essence, a continuous demonstration of holistic thinking, because Suzune never treats the elements of the exam as isolated pieces. Every decision is made considering its chain of effects. Suzune understands that:

    - The exam
    - The pairing system
    - Individual grades
    - Expulsions
    - Personalities (Ryūen, Kushida, Hirata, Kōenji)
    - Class psychology
    - Relationships with other classes
    - Sae's stance

  Suzune viewed the exam as a risk redistribution mechanism with a collective punishment system that could be used as a filter for future alliances. Furthermore, Suzune doesn't see Kushida merely as a traitor and a personal problem; she sees her as:
    - An information channel
    - A trigger for Ryūen
    - A systemic threat

  Thus, with a single maneuver, she manages to:
    - Increase the academic average
    - Protect weak students
    - Control information
    - Force Kōenji's behavior
    - Limit Kushida's options for betrayal
    - Condition Ryūen's actions
    - Strengthen the relationship with Class B

- **Expose Yamauchi. (Y1V10):** To reconfigure the class structure in the long term, she sees that:
    - Saving everyone = destroying the future,
    - Losing Yamauchi = stabilizing the class,
    - Exposing the betrayal = strengthening cohesion,
    - Assuming the role of “villain” = consolidating leadership.

- **ESE Planning (Y1V11):** Suzune understands that:
    - The exam isn't won event by event, but through overall balance.
    - A single defeat doesn't invalidate the plan.
    - The class must emerge stronger, win or lose.
    - Class A can only be defeated if forced to play outside its comfort zone.

Personal ranking for the best Holistic Thinking feats:
D class upgrade (Y1V1-Y1V11.5-now) > ESE Planning (Y1V11) > Paper Shuffle plan (Y1V6) > Expose Yamauchi. (Y1V10)

Decompositional Thinking -

- **D class upgrade (Y1V1-Y1V11.5-now):** Suzune doesn't try to "fix Class D" as a whole; she breaks the problem down into:
    - Weak academics
    - Traitors
    - Nonexistent leadership
    - Bad economics
    - Social conflicts
    - External threats

  And she solves them one by one, in order of priority.

- **Paper Shuffle plan (Y1V6):** The entire exam is divided into subproblems that you solve separately, avoiding cognitive overload and overall errors. The subproblems are:
    - Matching System
    - Score Distribution
    - Studying
    - Information
    - Internal Threats
    - External Threats

- **Expose Yamauchi. (Y1V10):** Suzune breaks it down into:
    - Who loses
    - Who wins
    - Who manipulates
    - Who is expendable
    - Who is irreplaceable

- **ESE Planning (Y1V11):** Instead of "winning the exam," Suzune boils it down to:
    - Not losing unnecessary points.

- Winning key events.
- Avoiding ejections.
- Forcing the opponent into mistakes.
- Maintaining internal control.

Personal ranking for the best Decompositional Thinking feats:
Paper Shuffle plan (Y1V6) > ESE Planning (Y1V11) > Expose Yamauchi. (Y1V10) > D class upgrade (Y1V1-Y1V11.5-now)

Personal ranking for the best Thinking categories in this feat:
Systematic Thinking > Analytical Thinking > Critical Thinking > Non Linear Thinking > Holistic Thinking > Decompositional Thinking > Convergent Thinking > Associative Thinking > Abstract Thinking > Analogical Thinking > Divergent Thinking > Linear Thinking

Summary

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Summary

Reasoning Categories (Incomplete)

Deductive Reasoning -

- **Kushida class (Y0/Y1V6):**
    - P1: An entire middle school class was completely destroyed in a single incident last year.
    - P2: The school did everything possible to cover up the details and prevent information from leaking.
    - P3: Rumors and whispers among the students suggested that the collapse was caused by an internal crisis in which a single culprit acted.
    - P4: It's impossible for someone to destroy a class alone, unless they have a position of power over the others.
    - C1: The culprit behind the collapse was a student in that particular class who had access to privileged information.
    - P4: The middle school had over 1,000 students, and Kushida was also a student there.
    - P5: Kushida maintained an impeccable image of pure kindness, becoming the main confidante and trusted friend of almost all the students in her class, to the point that I knew about her even though she was in another class and not socializing with anyone.
    - P6: To gather and store privileged information about an entire class requires an unprecedented level of trust and social influence.
    - C2: Kushida is the only person with the specific social standing necessary to gather all the secrets of her class.
    - P7: Immediately after the incident, Kushida changed her attitude and enrolled at ANHS while trying to maintain the same "perfect girl" image.
    - P8: Kushida tried hard to establish a relationship with me, but displayed extreme hostility and hidden despair.
    - C3: Kushida is afraid that I will learn about her past in middle school.
    - P9: A person who acted simply as an innocent victim in a covert incident would have no logical reason to desperately fear someone who simply comes from the same 1,000-student school.

    - C4: Kushida's hostile reaction confirms her active and central culpability in the middle school incident, rather than passive involvement.

- **Counter Operation friendship (Y1V1):**
    - P1: Kiyotaka invited me to Café Palette using the pretext that entering alone as a guy surrounded by girls would look strange.
    - P2: Kiyotaka rarely initiates social interactions without an underlying practical reason.
    - C1: Kiyotaka's invitation likely hides a hidden intention beyond simply having a drink.
    - P3: Upon entering the crowded cafe, a group of my Class 1-D classmates suddenly got up and left a table for three completely empty.
    - P4: School had just ended 1 or 2 minutes prior, making it mathematically and practically impossible for them to have finished their drinks in that timeframe.
    - P6: Other classmates nearby who arrived at the same time are still sitting with full, freshly served drinks.
    - C2: The table was not vacated naturally; Those classmates were instructed to reserve and vacate the table specifically for us.
    - P7: The vacated table was configured specifically with three chairs, despite Kiyotaka and me being only two people.
    - C3: A third predetermined person is scheduled to join us at this table. Possible candidates for the 3rd person: Kushida, Yamauchi, Ike, Sudo, or another classmate.
    - P8: Earlier today, Kushida tried to invite me to hang out, and I coldly rejected her in front of her friends.
    - P9: Kushida possesses a strong drive to integrate everyone in the class and has shown persistent interest in breaking down my personal barriers.
    - P10: Kiyotaka is aware of the social friction between Kushida and me.
    - C4: Kushida is the most logical collaborator with Kiyotaka for a planned intervention.

- P11: Kushida arrives at the exact moment we sit down at the vacated table.
- P12: When I confront them about the setup, Kushida exhibits a subtle physical reaction of surprise and exposure.
- C5: Kushida's reaction validates that her arrival was not coincidental, but part of a coordinated plan with Kiyotaka.
- C6: Kiyotaka and Kushida conspired to stage a fake "spontaneous" encounter at Café Palette by paying/asking classmates to hold a table for three, aiming to force me into a social interaction and make us become friends.

- **Kiyotaka Analysis (Y1V1-Now):**
  - Deductive Analysis of Kiyotaka's Social Facade
    - P1: A student seeking social connections usually approaches classmates openly and without ulterior motives.
    - P2: Kiyotaka uses excuses like searching for clubs or hanging out with the "three idiots" to interact with others.
    - C1: Kiyotaka desires social connection, but lacks natural social skills and relies on external pretexts.
    - P3: Maintaining a highly developed physique requires consistent physical exercise over time.
    - P4: Kiyotaka claims he has never engaged in regular exercise, yet possesses a distinctly developed athletic build.
    - C2: Kiyotaka's denial of physical training is logically false; he has a background of frequent physical exercise.
  - Deductive Uncovering of the Entrance Exam Scores
    - P5: Achieving exactly 50 points across all subjects on an entrance exam with varying difficulty levels is statistically impossible by random chance.
    - P6: Kiyotaka claims that obtaining 50 points in every single subject was a complete coincidence.
    - C3: Kiyotaka's explanation of "coincidence" is mathematically false.

        - P7: A student who intentionally scores exactly 50% across every subject possesses full control over their exam results.
        - P8: Total control over exam results requires complete understanding of all correct and incorrect answers across all subjects.
        - C4: Kiyotaka deliberately manipulated his entrance exam scores and holds academic abilities far exceeding his public record
        - P9: Kiyotaka explicitly claims his sole goal is to "live a peaceful, average high school life"
        - P10: Artificially setting entrance exam scores to a perfect 50 in every subject creates a statistically anomalous pattern that draws teacher attention.
        - C5: Kiyotaka's stated goal of living an unnoticeable life directly contradicts his actual behavior and entrance exam execution.
    - Deductive Resolution of Sudō's
        - P11: The school allows purchasing exam points at a fixed rate to alter a student's final grade
        - P12: Sudō failed his English exam by exactly 1 point and requires private points to purchase the missing point to avoid expulsion
        - P13: Kiyotaka negotiated with Chabashira using past exams and points to save Sudō, but lacked sufficient private points to complete the transaction on his own.
        - C6: Kiyotaka's strategy to save Sudō is incomplete without external financial backing.
        - P14: Kiyotaka engineered the entire past-exam strategy and point negotiation behind the scenes
        - P15: Kiyotaka refuses to take public credit for saving Sudō, allowing others to take the recognition.
        - C7: Kiyotaka is a highly resourceful strategist who actively chooses to hide his influence behind a facade of incompetence.
    - Deductive Unclassifiable Personality
        - P16: A standard student exhibits fixed behavioral traits, consistent motivation, and identifiable social alignment.
        - P17: Kiyotaka continuously shifts his public demeanor, social group alignments, and performance outputs depending on the problem at hand.

        - P18: Kiyotaka cannot be classified under any static student archetype or fixed capability metric.
        - C8: Kiyotaka's public personality is not a fixed identity, but a continuously adapting and malleable facade.
    - Deductive the Tool Mindset
        - P19: The solutions Suzune executed during the trial felt like her own spontaneous realizations.
        - P20: Every key realization occurred immediately after Kiyotaka dropped targeted questions or specific observations..
        - C9: Kiyotaka intentionally used guided discovery to manipulate Suzune into formulating and executing his strategy.
        - P21: Executing strategies publicly exposes the leader to scrutiny and institutional responsibility.
        - P22: Suzune executed all trial strategies publicly while Kiyotaka remained completely uncredited in the background.
        - C10: Kiyotaka manipulated Suzune specifically to use her as a public shield, deflecting attention away from himself to preserve his peaceful life.
        - P23: A student who genuinely wants a quiet, unbothered life avoids high-risk class conflicts entirely.
        - P24: Kiyotaka consistently orchestrates high-stakes interventions while claiming he wants a quiet life.
        - C11: Kiyotaka's actions directly invalidate his stated premise; his active involvement proves he does not see peers as friends, but rather as tools to be used.

- **Sudou Trial (Y1V2):**
    - Deduction of the Class C
        - P1: Ishizaki is not a member of any sports club and had no legitimate or routine reason to be present in the training area at that time.
        - P2: The incident between Sudo and the Class C members occurred in the special building.

        - P3: A thorough examination of the special building reveals that the area is completely devoid of operational security cameras or surveillance.
        - C1: The Class C students deliberately selected a blind spot on campus, outside the reach of the school's monitoring infrastructure.
        - P4: Based on the mechanics observed in physical fights and martial arts, such an altercation in a blind spot does not occur by chance, but only if one of the parties deliberately seeks to provoke the situation.
        - P5: If Class C had acted in self-defense or due to a spontaneous confrontation, they would have sought out a location with witnesses or cameras to support their innocence.
        - C2: Class C strategically planned the location of the altercation to control the flow of evidence in their favor.
        - P6: Class C immediately filed a formal complaint accusing only Sudo of physical assault.
        - C3: The objective of cornering Sudo in an area without cameras was to provoke him and then file a complaint against him without any visual evidence to contradict his version of events.
        - C4: Class C was not the victim of an unexpected attack, but rather set a premeditated trap in the special building, taking advantage of the absence of security cameras to provoke Sudo and force a formal complaint that would result in his expulsion or the loss of points for Class D.
    - Deduction of Kiyotaka's Intentions in the Elevator
        - P1: Kiyotaka boarded the elevator and pressed the button for the girls' dormitory floor.
        - P2: Kiyotaka has no ordinary personal or social reason to visit the girls' dormitories at that hour.
        - C1: Kiyotaka is going to the girls' dormitory floor for a non-personal reason.
        - P3: Kiyotaka is working on solving the Sudou case.
        - C2: Kiyotaka's trip is related to a work objective concerning the Sudou case.

        - P4: Sakura Airi is the only identified key witness residing in that area who has displayed evasive behavior.
        - P5: Sakura possesses evidence or testimony that she has not voluntarily provided to the group.
        - C3: The only person on the girls' dormitory floor with whom Kiyotaka needs to interact urgently and discreetly is Sakura.
        - P6: Directly stating this deduction to Kiyotaka allows for the evaluation of his body language and the verification of his intentions in real time.
        - C4: Kiyotaka heads to the women's floor to seek a private conversation with Sakura and obtain her testimony regarding the Sudo incident.

- **Hide Card Strategy (Y1V3):**
    - P1: Class C was operating under a strategy of spending all their points early and having their students "withdraw" or act as spy/saboteur units.
    - P2: Ibuki arrived at Class D's camp claiming to have been beaten and cast out by Ryuuen/Class C.
    - P3: Ibuki endured a physical illness (fever of 38 °C) and severe environmental conditions while staying at Class D's camp.
    - P4: An individual truly seeking refuge or just trying to endure/pass the exam while sick would prioritize rest and basic survival rather than taking high-risk actions against the host class.
    - P5: Ibuki actively infiltrated Class D, stole Karuizawa's underwear to cause internal discord, and physically stole my leader card.
    - C1: Ibuki's true purpose at Class D's camp was not to survive or pass the exam, but to execute a targeted sabotage mission on behalf of Class C.
    - P6: The leader card can only be utilized to guess Class D's leader if the thief delivers the physical card or its information to their actual class leader (Ryuuen).
    - P7: The instruction manual was intentionally burned near Class D's camp to create chaos, distract the class, and mask an immediate covert escape.

- P8: The manual was set on fire at the exact same timeframe in which my leader card went missing and Ibuki vanished from the camp.
- C2: The theft of the leader card and the burning of the manual were logically coordinated steps of the exact same sabotage operation.
- P9: I failed to stop Ibuki, lost her leader card, and was forced to retire due to her high fever, which normally incurs a heavy point penalty and exposes the leader's identity.
- P10: I expected Class D to face catastrophic failure and for her classmates to blame her upon her recovery on the cruise ship.
- P11: Upon returning to the ship, Class D received her with praise as a hero who secured their massive victory, meaning Class D successfully guessed other leaders and kept their own leader's identity protected/updated.
- P12: Only an authorized action by someone who knew my state, possessed the leader card/authority, and held deep strategic insight could have swapped the leader role during her incapacitation.
- C3: Kiyotaka won the exam and transferred the credit to her.
- P13: Kiyotaka revealed that he orchestrated everything.
- C4: Kiyotaka intentionally orchestrated the leader swap and transferred the credit for Class D's victory to me to conceal his own abilities and maintain a peaceful life.

- **Hide VIP Strategy (Y1V4):**
  - P1: Kiyotaka is asking specific questions about Karuizawa's perspective and her position among the girls.
  - P2: Kiyotaka does not act out of casual curiosity or social interest without a practical underlying motivation.
  - C1: Kiyotaka is intentionally seeking to understand Karuizawa's psychological state and social dynamics for a specific objective.
  - P3: Kiyotaka is discussing social appearances and how Karuizawa projects herself to others.
  - P4: Understanding someone's hidden motives and facade allows a person to gain leverage over them or fulfill a specific need.
  - C2: Kiyotaka is gathering target information to position himself as a key figure in Karuizawa's environment.

    - P5: Gaining total influence over a central female figure allows control over the female dynamic within Class D.
    - P6: Kiyotaka operates behind the scenes by using influential figures as proxies/tools.
    - C3: Kiyotaka is analyzing Karuizawa's psychological vulnerabilities to manipulate her and force her to become his instrumental ally.

- **Zodiac Exam Analysis (Y1V5):**
    - (Author: Enii-doc) but with 3 VIPs

- **'Skill-Based' system Strategy (Y1V5):**
    - P1: Sae explained the rules for the Sports Festival, but she left out explicit instructions regarding how student absences, injuries, and substitutions were going to be handled.
    - P2: School rules in ANHS are strictly regulated, highly structured, and always carry a specific cost or penalty for exceptions.
    - C1: The school must have a precise, predetermined protocol and private point cost for handling substitutions and absences, which could be exploited or anticipated if questioned directly.
    - P3: Class D's internal participation chart was kept secret and only known to members of Class D.
    - P4: During the competitions, Class C systematically matched Class D's roster with perfect counter-placements and ideal matchups to neutralize Class D's strongest athletes.
    - P5: Achieving optimal counter-placements with zero prior information across multiple events is statistically impossible by sheer chance.
    - C2: Class C possessed exact knowledge of Class D's participation chart, meaning a traitor inside Class D leaked the detailed roster to Ryuuen.
    - P6: Sudou is highly hot-tempered, easily provoked, and serves as Class D's main athletic strength.
    - P7: Class C repeatedly targeted, provoked, and physically fouled Sudou specifically during high-stakes events (such as "Capture the Flag" and the tug-of-war).

    - P8: Disrupting Sudou's emotional control would lead to penalties, violent outbursts, or disqualification, severely damaging Class D's total points.
    - C3: Ryuuen deliberately orchestrated a targeted psychological campaign to provoke Sudou into losing control and getting disqualified.
    - P9: Kinoshita (a capable and valuable student from Class C) closed in on me from behind during a race where I had no reason to expect a collision.
    - P10: Kinoshita intentionally initiated physical contact, falling down and faking a severe injury while simultaneously injuring me to take her out of the remaining competitions.
    - P11: A student would not risk self-injury and severe penalty in an individual race unless ordered to do so as part of a larger class-wide directive.
    - P12: Ryuuen prioritizes winning through underhanded tactics and total sacrifice of individual pieces to cripple key opponents.
    - C4: Ryuuen intentionally ordered Kinoshita—sacrificing a highly capable student's performance—to fake/cause a collision, frame me, and injure her to eliminate Class D's core leadership.
    - C5: The Class D's strategy had been leaked by an internal traitor, exposed Ryuuen's deliberate psychological trap targeting Sudou, and uncovered Ryuuen's calculated plot of sacrificing Kinoshita to physically cripple her.

- **Paper Shuffle exam (Y1V6):**
    - P1: Sae explained the rules for the upcoming exam and explicitly stated four key points: individual report card grades would not be affected, the failing threshold was not yet set, exam partners would be assigned after the tests were taken, and expulsion would occur based on these partner results.
    - P2: The school's special exams always employ systemic rules designed to balance risk, reward, and penalize low-performing students while leveraging high-performing ones.

    - P3: Assigning partners after testing without preset criteria means the pairing algorithm must rely directly on the test score distribution to decide matches.
    - P4: To minimize the risk of failure for low-scoring students and maintain class equilibrium, the school must pair students across opposite ends of the performance spectrum.
    - C1: The exam would determine partnerships directly from the students' scores, systematically pairing the highest-performing students with those who performed the worst to balance the failure risk.

- **Kushida Analysis (Y1V6):**
    - P1: Kushida willingly sacrificed a guaranteed victory in the Zodiac Exam to force Result 1 (a tie), thereby revealing the VIP's identity to the Dragon Group.
    - P2: Result 1 only benefited Class C (Ryuuen) and actively sabotaged Class D's points.
    - P3: Kushida was the VIP of her group, meaning that leaking the information directly compromised her own advantage.
    - C1: Kushida's betrayal in the Zodiac Exam was not motivated by her personal ranking in the class or by the standard exam rewards.
    - P4: During the Sports Festival, the internal list of Class D participants was directly leaked to Ryuuen, leading to targeted physical sabotage against key Class D students.
    - P5: Only a few people had full access to the participant list, and Kushida was one of them.
    - C2: Kushida leaked the participant list to Ryuuen to cause Class D's defeat and undermine my position.
    - P6: In Paper Shuffle, Kushida secretly attempted to give a modified question sheet to Professor Sae to sabotage our class's math exam.
    - P7: Personal points alone do not outweigh the serious risks of repeatedly betraying one's own class.
    - C3: Kushida's repeated acts of sabotage are motivated by a single, overarching goal, rather than material rewards like personal points.

- P8: Kushida openly admitted her hatred for me and threatened to expel Ayanokoji and me.
- P9: My presence and Ayanokoji's knowledge poses a constant threat to her public image of being "kind and beloved" because of our connection to her past and her secrets.
- C4: Kushida's ultimate goal is my and Kiyotaka's permanent expulsion from ANHS.
- P10: Physical violence is not Kushida's style, nor does she rely on brute force.
- P11: Kushida actively gathers personal secrets, insecurities, and hidden resentments from those around her, under the guise of a supportive friend.
- C5: Kushida's primary weapon is psychological warfare through the strategic exposure of lies, secrets, and personal truths.
- P12: Kushida craves superiority and the absolute center of attention, but she lacks the elite academic or athletic abilities to naturally be number one.
- P13: To satisfy her intense need for validation, she chose to be number one in "kindness and trustworthiness," which generates extreme mental stress that she needs to release.
- P14: Maintaining this false persona requires that no one who knows her true malicious nature can exist in her social circle.
- C6: Kushida's entire plan is based on social sabotage and leaking secrets to force my expulsion, driven by an obsessive need to protect her artificial image and satisfy her pathological desire for social dominance.

- **Trap Kushida Strategy (Y1V6):**
  - P1: Kushida seeks my expulsion at all costs to protect her past.
  - P2: The only way Kushida can cause my s expulsion in this exam is by making me get a lower grade than her in a selected subject.
  - P3: To guarantee a higher or perfect score than me on an exam written by another class, Kushida needs to obtain the answer sheet that Class C will send in advance.

- P4: The only entity capable of providing her with the leaked answers from Class C is Ryuuen.
- C1: Kushida will inevitably make a deal with Ryuuen to exchange Class D's questions and answers for Class C's answers.
- P5: By restricting access to the official questions through limited writers (only Hirata, Yukimura, and me) and overloading Kushida's time with study groups, the only remaining way for Kushida to leak an exam is by creating her own fake questions and giving them to Class C.
- C2: The only viable act of betrayal left for Kushida within the framework of the exam is to try to give her own question sheet to Professor Sae to send to Class C.
- P6: Class C has a lower overall academic average than Class D.
- P7: To outperform Class D on the exam, Class C has only two legitimate paths: intensive study or writing extremely difficult questions.
- P8: Ryuuen systematically prefers cheating methods, shortcuts, and direct interference over traditional academic effort.
- P9: No study groups from Class C were detected using the library during the entire preparation period.
- C3: Class C is not resorting to legitimate intensive study to win the exam.
- C4: Class C is completely dependent on obtaining leaked answers from Class D through Kushida's betrayal to have any chance of winning.

- **X Strategy (Y1V7):**
  - P1: Ryuuen drastically changed his tactics, shifting from harassing me to having his subordinates physically follow several students from Class D.
  - P2: A pragmatic leader like Ryuuen only invests significant surveillance resources when pursuing the target that represents the real threat or true control of the enemy class.
  - C1: Ryuuen has completely lost interest in me as the strategic leader of Class D and has identified a superior intellectual figure ("the mastermind") operating behind the scenes.

    - P3: Kiyotaka's behavior in response to Ryuuen's harassment and notes his lack of surprise or concern at this change in target.
    - P4: A student without prior information would react with confusion or alarm upon noticing that the enemy has changed its strategic target.
    - C2: Kiyotaka was fully aware that Ryuuen had discovered the mastermind's existence and that Class C's surveillance was focused on finding him.
    - P5: Ryuuen's modus operandi is characterized by the systematic repetition of patterns of action: regardless of whether he wins or loses, he reuses similar methods and direct interference (such as the use of moles) to destabilize his rivals.
    - P6: Kiyotaka agreed with me and praised me ability to decipher Ryuuen's plans without showing fear of the threat posed by Class C.
    - P8: Kiyotaka never allows himself to be cornered without having foreseen the possible consequences and safeguards.
    - C3: Kiyotaka had absolutely everything planned and prepared in advance to protect himself and counter Ryuuen.

- **Expose Yamauchi (Y1V10):**
    - Deduction for External Intervention
        - P1: Yamauchi organized a massive and coordinated faction within the class to gather votes of no confidence and expel Kiyotaka.
        - P2: Organizing a conspiracy of this magnitude requires a high level of strategic thinking, analytical ability, and manipulation skills.
        - P3: Yamauchi has the lowest academic grades and intellectual capacity in the entire class, completely lacking the skills to conceive or execute a complex political strategy on his own.
        - C1: It is a logical impossibility that the plan was devised and coordinated autonomously by Yamauchi.
        - P4: A student without strategic ability only acts as the executor of a complex conspiracy if he is being guided by an external agent.

        - P5: No student within Class D had the motivation and ability to use Yamauchi as a front without being detected.
        - C2: The agent directing Yamauchi belongs to a rival class.
        - P6: Sakayanagi (Class A) is the only rival leader with the personal motivation, resources, and tactical ability to contact and manipulate a weak student from Class D to steer votes against a specific target.
        - P7: Yamauchi admits to maintaining private contact with Sakayanagi on his phone, justifying it under the pretext of being "friends."
        - C3: Yamauchi was not the mastermind behind the plan, but a pawn controlled by an external agent: Sakayanagi from Class A.
    - Deduction of Kiyotaka's Influence on Manabu
        - P1: Manabu Horikita is an extremely reserved individual who only communicates with or intervenes in my affairs under exceptional circumstances and strictly on his own initiative.
        - P2: Nii-san sent me a direct and unusual message to arrange a meeting before the vote.
        - P3: Kiyotaka is the only person in the school who maintains a relationship of high mutual respect with Manabu and possesses the ability to influence his actions.
        - C1: Kiyotaka directly influenced Nii-san to contact me and provide him with the decisive push to execute his plan.
        - P4: During the previous conversation with Kiyotaka, he refused to give me direct advice or solutions regarding the exam.
        - P5: Kiyotaka operates under the implicit rule of not solving my problems for her, but rather fostering her growth through indirect interaction.
        - C2: Kiyotaka had pulled strings by contacting her brother to guide her, she would not get any further answers, direct help, or additional information from him.

- **ESE Planning (Y1V11):**
    - P1: Each class must submit a total of 10 events along with their respective rules.

    - P2: Only 5 of these registered events will actually be drawn and played during the exam.
    - P3: The selection of events is conducted randomly by an automated system.
    - C1: Therefore, 5 out of the 10 registered events are useless for competition and serve solely as bluffs/decoys to mislead the opponent.

- **Sakayanagi and Kiyotaka relationship (Y1V9/Y1V10/Y1V11.5):**
    - P1: Sakayanagi spread rumors against several classes at once (Ichinose, Satou, Hondou, Shinohara, Kiyotaka).
    - P2: Attacking all classes simultaneously caused a major public outcry.
    - P3: High-profile public outcry often triggers intervention from Nagumo and the school administration.
    - C1: The school's intervention successfully silenced all the rumors and stopped Sakayanagi's faction.
    - P4: The outcome of the school's intervention was easily predictable, even for me.
    - P5: Sakayanagi possesses great strategic intelligence and anticipates basic logical outcomes.
    - C2: Therefore, the premature cessation of the rumor campaign was a predictable outcome that Sakayanagi had anticipated.
    - P6: A master strategist does not execute an aggressive plan if the obvious result is a complete cessation without lasting damage.
    - C3: Therefore, the visible rumor campaign was likely a distraction, creating uncertainty about Sakayanagi's true objective.
    - P7: Yamauchi confessed that Sakayanagi promised him Class A's recognition points in exchange for attacking Kiyotaka.
    - P8: Yamauchi was expelled, and the recognition points were transferred to Kiyotaka instead of Yamauchi.
    - C4: Sakayanagi betrayed Yamauchi and used the points on Kiyotaka as part of his own plan.
    - P9: A student with a protection point cannot be expelled in a standard exam without further measures.

- P10: If Sakayanagi considered Kiyotaka a truly dangerous and high-risk opponent, he would try to eliminate him.
- P11: Sakayanagi actively granted Kiyotaka a protection point.
- C5: Sakayanagi would not give a protection point to a threat he wanted to eliminate; Therefore, he does not consider Kiyotaka an extraordinary threat.
- P11: Kiyotaka's only notable public demonstration was his speed in races ("just someone who runs fast").
- P12: A protection point awarded to a harmless student serves Sakayanagi's indirect game rather than reflecting the student's true worth.
- C6: The 42 points were a byproduct of Sakayanagi's trap against Yamauchi, demonstrating that Kiyotaka has no hidden high-level abilities or an active role in Sakayanagi's plan at first glance.
- P13: Kiyotaka stated that challenging Class A was simply the best immediate option for the class.
- P14: In the previous class vote, Kiyotaka came in first place after receiving a large number of commendation votes, specifically from Class A.
- C7: The transfer of points from Class A to Kiyotaka was intentionally orchestrated by Sakayanagi, this being his primary objective.
- P15: A protection point negates the risk of expulsion for losing a direct confrontation.
- P16: Kiyotaka secured a protection point immediately before choosing Class A as his opponent.
- C8: The confrontation against Class A was not a spontaneous tactical choice, but a premeditated confrontation.
- P17: Kiyotaka orchestrated the conditions with Ichinose to force a direct confrontation with Sakayanagi.
- P18: The protection point was deliberately placed to eliminate the risk of penalty for Kiyotaka during this specific conflict.
- C9: The confrontation with Class A during the exam was prearranged by Kiyotaka.
- P19: Kiyotaka doesn't like to draw attention to himself.
- C10: Kiyotaka was forced into it.
- P20: Sakayanagi knows something about Kiyotaka.

- C11: Kiyotaka has an unspecified relationship with Sakayanagi.

Abductive Reasoning -

- **S-System (Y1V1):**
  - O1: The government supposedly allocates an exorbitant budget (approximately 48 million yen per month per year) to high school students without any visible restrictions.
  - O2: The campus store offers free basic items alongside high-end products.
  - H1: A state-funded institution does not grant indiscriminate luxuries without an economic balancing mechanism or undisclosed evaluation criteria. Remaining explanatory hypotheses:
    - A: Unconditional state charity
    - B: Hidden performance-based economy
    - C: Experimental social control
  - O3: Teachers show absolute indifference to serious student misconduct (being late, sleeping in class, using a phone).
  - O4: Standard educational institutions actively discipline misconduct to maintain order.
  - H2: The deliberate lack of intervention by the teaching staff indicates that student infractions are silently monitored and calculated rather than ignored. Remaining explanatory hypotheses:
    - B: A hidden performance-based economy
  - O5: School orientation materials omit explicit details about point renewal terms and long-term evaluation metrics.
  - H3: The school deliberately conceals administrative mechanisms to test students' adaptability and self-management.
  - H4: The S System is a hidden meritocratic environment where points represent class capital, completed initial assignments are not unconditionally repeated, and graduation is impossible without conflict or administrative obstacles.
  - O6: Students in Class D consistently exhibit disruptive behaviors (shouting, cell phone use, academic apathy).

- O7: Students in Class D often underutilize free resources and instead spend their points on luxury items.
- O8: Teachers refrain from issuing verbal warnings but take notes during periods of student misconduct.
- H5: Student behavior negatively impacts the class's overall assessment.
- O9: Other classes demonstrate structured discipline and minimal classroom disruptions during similar periods.
- H6: Other classes accumulate or maintain their assessment indicators significantly more efficiently than Class D.
- O10: The school operates under a simulated socioeconomic system designed to foster real-world independence.
- H7: A system that models real-world independence should penalize unproductivity and reward discipline through point adjustments.
- H8: Class D will receive zero points (or a drastically reduced amount) the following month due to their collective infractions, while rival classes will maintain a superior point advantage.

- **Level the 3 idiots Strategy (Y1V1):**
  - O1: Kushida suddenly provided Class D with accurate past exams that facilitated Ike and Yamauchi's success.
  - O2: Kiyotaka claimed he went to the bathroom during a crucial administrative dispute regarding Sudō's failing grade.
  - O3: Kiyotaka negotiating directly with Chabashira Sae using exam grades and points.
  - H1: Kiyotaka was the true mastermind behind obtaining the past exams distributed by Kushida.
  - O4: Kiyotaka consistently presents himself as an average, socially awkward, and unmotivated student.
  - O5: His covert actions demonstrate advanced planning, resourcefulness, an understanding of how the school operates, and manipulation of financial points.
  - H2: Kiyotaka's public image as an average, socially inept student is a deliberate cover to conceal exceptional strategic abilities.

    - O6: Kiyotaka orchestrated the obtaining of the exams and the point-buying strategy for Sudō, but received no public recognition for saving the class from point penalties.
    - H3: Kiyotaka intentionally avoids recognition to avoid being bothered, using others as fronts for his schemes.
    - H4: Kiyotaka is not a timid, low-achieving student, but a highly resourceful strategist operating behind the scenes, deliberately delegating public credit to preserve his quiet lifestyle.

- **Sudou Trial (Y1V2):**
    - O1: Historically, Sae Chabashira is portrayed as an unmotivated and indifferent teacher who doesn't care about Class D's success.
    - O2: Sae directly questioned me about Kiyotaka, hinting at her hidden agenda.
    - O3: Sae only intervenes when Kiyotaka or I are about to abandon their efforts to preserve the class.
    - H1: Sae intentionally provokes me into trusting Kiyotaka and discovering his true potential [quote: 3].
    - O4: Promoting a class to Class A brings enormous institutional prestige and a significant professional advancement to the homeroom teacher.
    - O5: Class D possesses the individual qualities necessary to rise in the rankings if properly nurtured.
    - H2: Sae is using her knowledge of Kiyotaka to push me to lead Class D toward Class A.
    - H3: Sae's usual apathy is a mask; she harbors a desperate personal ambition to reach Class A and is actively manipulating me to tap into Kiyotaka's hidden potential to achieve it.

- **Hide VIP Strategy (Y1V4):**
    - Abduction of the Exam Structure
        - O1: The school issued a new special exam with instructions for students to report to specific classrooms at designated times.
        - O2: I messaged Kiyotaka and discovered his assigned meeting time was completely different from hers.

        - H1: The exam uses gender-based segregation to divide the student body into different time slots.
        - H2: The exam uses mixed-class, group-based distribution that schedules different clusters of students across various times.
        - O3: Kiyotaka shared details from his first meeting, confirming the presence of students from multiple classes and mixed genders in a single room.
        - H3: The scenario of gender segregation is invalidated by direct observation.
        - H4: The special exam is structured around multi-class, group-based clusters rather than gender division, requiring cross-class interaction under scheduled intervals.
    - Abduction of Group Selection Criteria
        - O1: My group includes prominent figures from each class, but key high-ranking students like Ichinose are missing.
        - O2: Kiyotaka's group includes Ichinose along with other specific students.
        - O3: An official email arrives from the school confirming that I am not the "VIP," along with the exam's structural rules.
        - H1: The selection of students for each group and the designation of "VIP" status are not purely random.
        - O4: Cross-analysis of the group lists reveals a pattern correlated with academic performance, social influence, and student status.
        - H2: The school used underlying institutional metrics to distribute students and select the "VIPs."
        - H3: The assignment of students to groups and the designation of the target "VIP" are governed by a deliberate, metrics-based system rather than a random generation.
    - Abduction of Kiyotaka's Intentions Regarding Karuizawa
        - O1: Kiyotaka asks for my perspective specifically as a girl regarding social dynamics.
        - O2: Kiyotaka brings up Kei Karuizawa and expresses interest in understanding her background.
        - O3: Kiyotaka frames the conversation around social appearances, facades, and standing within the class.

        - H1: Kiyotaka is attempting to make friends or resolve personal interpersonal conflicts within Class D.
        - H2: Kiyotaka is analyzing Karuizawa's vulnerabilities and social position to gain leverage over her.
        - H3: Kiyotaka is not seeking casual social understanding; he is actively dissecting Karuizawa's facade to exploit her position and use her as an asset for his own plans.
    - Abduction of Mass Email Origins
        - O1: A massive cluster of official exam results and betrayal notifications was processed simultaneously at the end of the exam.
        - O2: Cross-checking with Hirata and Karuizawa confirms that zero students from Class D sent a betrayal email.
        - O3: Sending coordinated result emails requires precise timing, systematic organization, and central control over multiple VIP identities.
        - H1: The emails were sent independently by isolated individuals across different classes.
        - H2: The emails were executed in a single, unified strike by a single class controlling the system.
        - O4: Koenji previously demonstrated how an individual can exploit the system early, proving the mechanics allow rapid execution if information is secured.
        - O5: Ryuuen aggressively sought control over multiple groups and attempted to force alliances.
        - H3: Class C, under Ryuuen's centralized command, orchestrated the entire wave of emails.
        - H4: The uniform execution and timing of the notifications prove that all emails originated from a single class acting in unison—specifically Class C under Ryuuen's total control.
        - O6: Ryuuen claims he identified Kushida as the VIP strictly through observing my physical tell and body language.
        - O7: I maintained strict control over my expressions, posture, and statements throughout all group meetings, deceiving elites like Katsuragi and Kanzaki.

        - H5: Ryuuen no possesses superhuman cold-reading capabilities that bypassed her deliberate emotional disguise.
        - H6: Ryuuen's claim of reading body language is a cover to hide his actual method and protect his source.
        - O8: Ryuuen successfully identified VIPs across multiple groups simultaneously, far beyond the scope of a single room's interactions.
        - O9: Successfully identifying multiple VIPs without penalty requires cracking the underlying algorithmic rule governing VIP assignments across the year.
        - O10: Kushida betrayed Class D's information directly to Ryuuen, providing him with the exact anchor data needed to verify his formula.
        - H7: Ryuuen collected VIP identity data from allied students (including Kushida) to reverse-engineer the school's structural selection pattern.
        - H8: Ryuuen did not read my body language; he gathered confirmed VIP names from multiple classes (enabled by Kushida's betrayal) to deduce the master pattern/algorithm used by the school to select VIPs, allowing him to systematically claim the entire exam.

- **'Skill-Based' system Strategy (Y1V5):**
    - Abduction of Classmate Self-Overestimation
        - O1: Ike and Yamauchi, who possess poor athletic skills, immediately demanded multiple participation slots to maximize their individual point gains.
        - O2: Sudou, an elite athlete, volunteered to enter every single event without considering stamina depletion or fatigue accumulation
        - O3: The class split into fragmented, uncoordinated discussion groups instead of forming a unified strategic plan.
        - H1: The majority of students will naturally prioritize short-term personal rewards over class efficiency, overestimating their individual physical capacities.

        - O4: In a system where personal points are awarded based on individual placements, unguided students will compete for individual prizes rather than optimal class distribution.
        - H2: Leaving the selection to a voluntary or Democratic vote will result in terrible pairing combinations, maximizing overall class point loss.
        - H3: Unguided students will inevitably overestimate their athletic capabilities to chase personal point rewards; therefore, a strictly enforced, meritocratic 'Skill-Based' pairing system is the only structural method to prevent catastrophic point loss.
    - Abduction of Ryuuen's Unconventional Strategy
        - O1: Class C displays absolute inactivity and an evident lack of physical training during designated practice sessions.
        - O2: Ryuuen's usual tactical nature relies heavily on psychological warfare, rules exploitation, and underhanded methods rather than direct, fair competition.
        - O3: The Sports Festival system inherently rewards athletic talent and physical preparation, areas Class C is actively neglecting.
        - H1: Class C has given up on winning the Sports Festival entirely.
        - H2: Ryuuen is planning a non-traditional strategy focused on targeted interference, psychological pressure, or physical sabotage against opposing classes.
        - O4: A complete surrender yields zero benefit for Class C's point standing and contradicts Ryuuen's aggressive drive for class advancement.
        - H3: Complete surrender is illogical; therefore, active sabotage or rule manipulation is the only viable motive behind their physical passivity.
        - H4: Ryuuen is purposely ignoring conventional athletic preparation because he intends to win by deploying an unconventional strategy based on direct sabotage, interference, and exploiting structural loopholes against his opponents.

- **The idiot trio (Y1V6):**
    - O1: The "idiot trio" (Ike, Yamauchi, Sudō) has noticeably reduced their lunch invitations to Kiyotaka compared to their previous daily routine.
    - O2: Previously, the group was bound by a shared identity of being academically and socially lower-tier students.
    - O3: Kiyotaka recently displayed athletic and analytical abilities that deviated drastically from his former "average" persona.
    - H1: The group simply grew tired of Kiyotaka's personality or found new individual hobbies.
    - H2: The group rejected Kiyotaka because he broke their shared status of being equally baseline/useless.
    - O4: Human social behavior shows a strong psychological tendency to resent or fear individuals who excel beyond the group norm.
    - O5: Resentment and alienation intensify significantly when superior abilities were previously hidden, creating a perception of deceit.
    - H3: The alienation is an emotional self-defense mechanism driven by feeling lied to and inferior.
    - H4: The "idiot trio" stopped inviting Kiyotaka because his hidden talents destroyed the peer status quota; human nature naturally resents excellence, and that resentment turns into active rejection when the excellence was deliberately concealed.

- **Trap Kushida Strategy (Y1V6):**
    - Abduction of Class C's Non-Conventional Preparation
        - O1: First-year students are restricted to the noisy area near the library entrance, making them vulnerable to surveillance by Class C members.
        - O2: During the preparation days, there was a complete absence of visible Class C study groups in the library or common academic spaces.
        - O3: Ryuuen's established methodology relies heavily on underhanded tactics, information theft, and exploiting rule loopholes over standard effort.
        - H1: Class C is studying in complete secrecy inside their private dormitories without needing library resources.

        - H2: Class C is not studying in a conventional manner because Ryuuen plans to rely entirely on cheating, leaks, or an internal traitor.
        - O4: Class C's historical academic average is lower than Class D's, meaning standard self-study would guarantee their defeat.
        - H3: Secret self-study is statistically insufficient for Class C to win; securing exam answers via a traitor is their only viable path to victory.
        - H4: Class C's total absence from public study areas indicates they are not using conventional academic preparation.
    - Abduction of Sae's Behavioral Anomalies
        - O1: Sae ended the class discussion with rare, uncharacteristic praise toward Class D, raising immediate suspicions about her motives.
        - O2: Sae explicitly highlighted rules: individual report card grades are unaffected, failing criteria are undetermined, partners are assigned post-test, and expulsions depend on combined performance.
        - O3: Sae asked pointed questions about what students would do if given the opportunity to expel someone.
        - H1: The exam is a standard academic test with simple threshold pass/fail requirements.
        - H2: The exam structure is a system designed to pair high performers with low performers to balance total class risk.
        - O4: In a test where another class creates the questions, difficulty doubles, and paired scores determine survival.
        - H3: The school designed the pairing algorithm to force top-scoring students to carry the lowest-scoring students to avoid catastrophic expulsions.
        - H4: Sae's unusual behavior and rule emphasis reveal that the exam uses a mandatory skill-balancing pairing system, matching the highest-scoring students with the lowest-scoring students based on their final test results.
        - O5: Only 11 students in Class D average 80+ points, and raising the threshold to 90+ shrinks the pool to just 6 elite students.

        - O6: Over half the class scores below 60 points, making it mathematically impossible to assign a high scorer to every struggling student.
        - O7: Uncontrolled scoring would risk pairing a 0-point student with a 1-point student, causing guaranteed double expulsion.
        - H5: Assigning study partners randomly or by friendship will naturally yield balanced results.
        - H6: Artificially dictating test scores (forcing bottom students to score 0 and top students to score 85+) forces the school's matching algorithm into predictable pairs.
        - H7: By instructing the lowest 10 students to intentionally score 0 and the highest 10 to score 85+, Class D can artificially manipulate the school's pairing mechanics to guarantee safety for its weakest members.

- **Invitation to the Student Council (Y1V7.5):**
    - O1: Kiyotaka called me to discuss a serious matter.
    - O2: Kiyotaka claimed that Manabu wants me to join the Student Council.
    - H1: Nii-san actually asked Kiyotaka to act as a messenger to invite me to the Student Council.
    - H2: Kiyotaka is using Manabu's name as leverage/an excuse to manipulate me into joining the Student Council for his own reasons.
    - O3: Manabu's established communication pattern with me is direct; if he wanted her in the council, he would have commanded or told her directly without using an intermediary like Kiyotaka.
    - H3: The claim that Manabu originated this initiative through Kiyotaka contradicts Manabu's established behavior.
    - O4: To verify Kiyotaka's claim, Kushida's network was used to contact Tachibana, leading to a call from Manabu.
    - O5: Even after receiving the call from her brother, the overall timing and coordination between Kiyotaka and Manabu felt unnatural and orchestrated.
    - H4: Kiyotaka and Manabu arranged a coordinated play behind the scenes to push me toward the Student Council.

    - H5: Manabu would never use Kiyotaka as an unprompted messenger to recruit me. The call and invitation were a coordinated setup between Kiyotaka and Manabu to influence her, making non-joining the safest decision until their true motives are clear.

- **Expose Yamauchi. (Y1V10):**
    - O1: Sae Chabashira enters with an unusually stern demeanor and highlights that no class in the school's history has ever reached the 3rd semester without expulsions.
    - O2: The rules of the Class Poll require both praise and censure votes within the class, where praise and censure cancel each other out.
    - O3: if the class perfectly coordinates to equalize all votes, everyone nets 0 and no one is expelled.
    - O4: Sae immediately shuts down the loop idea, stating that revotes will occur indefinitely or a "special method" will force a result, while introducing praise votes from other classes.
    - H1: The school is not running a standard academic test; it has deliberately designed a mechanism where an expulsion is statistically and structurally forced upon this generation.
    - H2: The school identified that the current first-year generation had zero dropouts—an anomaly—and created a forced-elimination exam specifically to force an expulsion, meaning Class C cannot avoid sacrificing someone and must strategically choose who leaves.

- **ESE Planning (Y1V11):**
    - O1: Class A consistently holds the highest overall academic average in the school year and rarely risks their core advantage.
    - O2: Class A's list of 10 events includes more physical challenges than expected (e.g., volleyball, athletic events), alongside niche mental games like Chess and Go.
    - O3: Under the exam rules, 5 out of the 10 registered events serve merely as bluffs/decoys and will not be chosen as official focus points.
    - O4: Class A's selected events specify rules requiring large participant numbers while minimizing the commander's direct authority/intervention.

- H1: Class A included physical events to make Class C waste preparation time training athletic students rather than focusing on written/academic prep.
- H2: Class A's physical event inclusions are a strategic bluff; their true objective is to force high-participation academic exams where their superior class-wide average guarantees victory without relying on commander interventions.
- H3: Class A's physical event selection is a decoy designed to mislead Class C. Class A intends to concentrate its real power on medium-to-high participation academic tests where their academic depth will overwhelm Class C's lower average score.

Inductive Reasoning -

- **Hirata Analysis (Y1V3):**
  - PM1: Karuizawa and the girls immediately blamed the boys and demanded physical separation after the robbery.
  - PM2: Hirata secretly helped the girls buy personal items behind the boys' backs using shared resources.
  - PM3: Hirata constantly prioritizes conflict avoidance and class harmony over logical inquiry or accountability.
  - PM4: Karuizawa used emotional appeal and played the victim to force Hirata to support her demands.
  - GC1: Hirata operates with a double-edged neutrality that makes him reliable for cohesion but ineffective for impartial justice; Class D cannot function under a single leader without exposing deep divisions between factions.

- **MTC Suzune plan (Y1V8):**
  - PM1: Boys and girls are strictly separated by gender in this exam, removing Hirata as a direct mediator for the girls.
  - PM2: The girls respect my leadership and academic authority, but my distant personality prevents them from approaching her with personal issues.

- PM3: Kushida possesses high social influence, exceptional communication skills, and widespread popularity among all girls in the grade.
- GC1: A leader who is respected but emotionally distant cannot effectively manage a group's internal conflicts without a socially trusted bridge.
- PM4: Kushida's past hostile behavior poses a threat to class stability if left unsupervised in a mixed environment
- PM5: Assigning Kushida as sub-leader forces her into a public, cooperative role where her actions remain visible.
- GC2: Positioning Kushida directly under my operational command simultaneously solves Class D's communication gap and neutralizes potential internal sabotage.

- **Kei and Hirata's breakup (Y1V9):**
  - PM1: Hirata and Kei's public relationship was built on mutual convenience to protect Kei's status, making a sudden, unprovoked breakup highly atypical without external factors.
  - PM2: Following the breakup, Kei did not fall into social isolation or panic; instead, her interactions with Kiyotaka became noticeably frequent and secret.
  - PM3: Hirata, who usually relies on consensus and stability, accepted the breakup quietly without trying to publicly mend the relationship.
  - GC1: The breakup was not caused by internal romantic conflict, but by a planned realignment.
  - PM4: Kiyotaka is a Hirata friend
  - PM5: Kei consistently acts on instructions or shows subtle alignment with decisions that ultimately benefit Kiyotaka's hidden objectives.
  - GC2: Kiyotaka holds direct leverage and personal trust over both Hirata and Kei, allowing him to manipulate their social dynamic without causing class-wide chaos.
  - PM6: Kiyotaka consistently avoids open leadership roles, preferring to operate through influential proxies in Class D.
  - PM7: Severing Kei's dependency on Hirata directly shifts her operational reliance entirely onto Kiyotaka.

- GC3: Kiyotaka actively restructures interpersonal relationships in the class to build his own confidential network of operatives.
- GC4: The breakup between Hirata and Kei was orchestrated or facilitated by Kiyotaka.

Abstract Reasoning -

- **Y2**

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Summary

Foresight Categories

Prediction -

- **Sports Festival explanation (Y1V5):** Suzune predicted the overall performance of the class and how they would compare to the other classes. For example, Suzune predicts that Koenji will resign due to illness so he doesn't have to participate in the sports festival, Yamauchi's poor performance.

- **Trap Kushida Strategy (Y1V6):** Suzune predicted Kushida's every move, the actions Ryuuen was going to take to win the exam, Sae attitude, Manabu neutrality and the average grades each couple in their class was going to get. He also knew that slow students would hesitate to score 0 points (so he used Hirata to provide reassurance), that Kōenji would act ambiguously, and that Kushida would demand a high-profile witness for the bet (so he brought Manabu in advance).

Personal ranking for Suzune Prediction by feats:
Trap Kushida Strategy (Y1V6) > Sports Festival explanation (Y1V5) > 'Skill-Based system Strategy (Y1V5) > Sudou Trial (Y2V2) > False Cameras Strategy (Y1V2) > Hirata and Kei as Kiyotaka pawns (Y1V4) > S-System (Y1V1) > Alliance with class B (Y1V11.5) > Nii-san position (Y1V1) > Chabashira Interpretation (Y2V2-EOS) > Girls counterattack (Y1V1)

Anticipation -

- **Sudo's trial (Y2V2):** Suzune carefully planned everything she was going to say to save Sudou and anticipated every possible counterargument from the members of Class C, exploiting the inconsistencies in their story and their weaknesses in the process.

- **'Skill-Based' system Strategy (Y1V5):** She anticipated the rejection of her merit-based proposal by the lower-performing physical students, allowing

her to prepare the private-point compensation system in advance before putting the motion to a vote.

- **Expose Yamauchi. (Y1V10):** She anticipated all possible reactions: Yamauchi and Ike's escape attempts, Hirata's moral objections, Sudou's visceral defense, and Kushida's possible maneuvers, preparing responses and interventions for each scenario.

- **ESE Planning (Y1V11):** She anticipated the destabilization tactics that Class A would use against Sudou in basketball. Likewise, she anticipated Hashimoto's mind games in chess before they occurred.

- **ESE Planning (Y1V11.5)**: Upon learning the events assigned to Class A, Suzune anticipated which ones would be used and devised a strategy to deal with each of them, foreseeing both Sakayanagi's actions as commander and the performance of her own classmates. For example, she predicted that Koenji was only going to participate in the last question in FMA or that Sakayanagi would try to pass the basketball test by attacking Sudou psychologically, something she knew would not affect him.

Personal ranking for Suzune Anticipation by feats:
ESE Planning (Y1V11.5) > Sudo's trial (Y2V2) > Ryuuen trap (Y1V5) > Bottle Girl Scape (Y1V4.5) > Fake study group (Y1V1) > Class B volleyball bet (Y1V4.5)

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Summary

Traps Categories

Setting Traps -

- **False Cameras Strategy (Y1V2):** To achieve this, Suzune uses Ichinose and Kiyotaka to corner Ishizaki, Komiya, and Kondo, arguing that the school was already aware of their lies and that the trial was merely a test to observe how they would react. This strategy was designed to apply psychological pressure and force them to withdraw their complaint out of fear of expulsion.

  All of this was supported by the existence of alleged security cameras, which gave credibility to the deception. In doing so, Suzune caught them in their own lie and achieved her objective. The feat is literally the construction of a physical and psychological trap. Suzune designed a closed environment (the special building at 3:40 PM, at 25-30°C without air conditioning) combined with false information (the simulated camera) to conceptually trap the Class C students with no option for escape.

- **Kiyotaka's perfect smokescreen (Y1V3-Y2V12.5):** She set a misinformation trap for Ryuuen by subtly suggesting that Ayanokouji was the manipulative figure behind her triumphs, diverting suspicion from the VIP's identity and Suzune's true defensive intentions.

- **Trap Kushida Strategy (Y1V6):** Suzune, drawing from her past experiences (sports festival) understands that Kushida will attempt something similar in the new special exam (Paper Shuffle). Consequently, she begins to restrict Kushida's freedom of movement by assigning her major responsibilities during the study sessions, where she can be directly monitored by Suzune herself (and Kiyotaka) in the first session, and by Hirata in the second.

  With Kushida's options severely limited, Suzune deliberately offers her a path to achieve her objective: Suzune proposes a wager in which she puts her own expulsion on the line. Kushida, having no other viable route, focuses entirely on defeating Suzune through this method.

Suzune is fully aware that both of them acknowledge her clear academic superiority, and therefore anticipates that Kushida will resort to cheating to secure her victory. Based on Kushida's previous alliance with Ryuuen, Suzune predicts that she will employ the same strategy again. As a countermeasure, Suzune acts in advance by speaking with Chabashira and having her pretend to receive Kushida's exam papers. This ensures that Suzune's class gains a higher chance of victory in the special exam due to the false information Kushida submits, while also giving Kushida a false sense of security that negatively affects her final performance.

The outcome is Kushida's defeat and her forced submission to Suzune, while simultaneously inflicting damage on Ryuuen's class.

- **Expose Yamauchi (Y1V10):** She trapped Yamauchi and Kushida in a social and verbal trap in front of everyone. By giving them the theoretical option of voting for her as "judge," she left Yamauchi with no room to justify himself and forced Kushida to withdraw his support for the dissident group to save his own reputation.

- **ESE planning (Y1V11):** At the basketball event, she anticipated and trapped Class A by foreseeing the tactics they would use to try to stop Sudou, preparing the solution in advance to neutralize the enemy commander's interference.

Personal ranking for Suzune Setting Traps by feats:
Trap Kushida Strategy (Y1V6) > False Cameras Strategy (Y1V2) > Food Trap (Y1V1)

Trap Evasion -

- **Sudou Trial (Y1V2):** Ryuuen wants to test how the school reacts to physical incidents between classes and all kinds of cheating, so he uses Ishizaki, Komiya and Kondo to set a trap for Sudou, taking advantage of his poor self-control. This leads to the school's intervention through a trial against Sudou, which could result in a temporary suspension and a loss of class points. Suzune manages to devise a plan to avoid a negative outcome for the class: she saves Sudou, prevents the loss of class points, solidifies an alliance

with Class B, and identifies the mastermind of Class C using minimal resources.

- **Kiyotaka False Persona (Y1V1-Now):** Kiyotaka wishes to live a peaceful and ordinary life. To achieve this, he uses method acting and assumes the role of a “normal student”, someone who struggles to make friends, is weak around beautiful women, and possesses virtually no abilities that stand out above average. (His second persona)

  Despite the numerous tests Kiyotaka carries out over several months to reinforce his act, Suzune is able to realize that he is indeed capable of social development, but simply chooses not to; that he possesses exceptional self-control, and that he is a student with noteworthy abilities. This does not remain at a superficial level. By the second month, Suzune had already identified Kiyotaka’s “true nature” (His third persona), someone who views people as tools and does not genuinely care about his “friends,” remaining in the shadows to preserve his peace of mind. But she didn't stop there; she was able to see through that final mask to the real Kiyotaka, who was confusing, and contradictory. This made her question his past and the reasons behind his actions.

- **Trap Kushida Strategy (Y1V6):** Suzune completely neutralized the expulsion plot hatched between Kushida and Ryuuen. By rendering invalid any questionnaires sent to Sae by third parties, she thwarted her enemies' attempt to trap her before it could harm her.

- **Expose Yamauchi. (Y1V10):** She completely neutralized the trap orchestrated externally by Sakayanagi (Class A) and executed by Yamauchi. The trap aimed to covertly expel the class's most valuable asset (Ayanokoji) by accumulating votes of no confidence, but Suzune detected the maneuver and dodged the blow, redirecting it toward the triador and expelling him.

<u>Personal ranking for Suzune Trap Evasion by feats:</u>
Kiyotaka False Persona (Y1V1-V2) > Sudou Trial (Y1V2) > Ryuuen's interrogation (Y1V4) > Invitation to the Student Council (Y1V7.5) > Fortune Teller (Y1V4.5) > Counter Operation friendship (Y1V1)

Summary