Murphy Doc #3
(Montauk Falcon)

Source:https://www.youtube.com/watch?v=psoroeQ-eS4&t=151s

This is a black & white document, so no color indicators will be used

Background info: Murphy is called in to investigate suspicious activities in the SCP foundation. Shenanigans ensue and it eventually leads to a face-off between Murphy and Nobody.

As usual, Murphy is the person narrating most of the story. And as usual, he has his existential dialogues and monologues based on his "vast experiences". I won't be covering most of them as they're repetitive, redundant, and don't actually add anything significant. (Fluid Intelligence, VCI, linguistic intelligence, existential intelligence, experience, EE)

As an assistant of Murphy questions Murphy's lack of cases these past few years, Murphy quickly reminisces about his 5 last cases, which now is a good time to mention Murphy's hax. Murphy's hax basically allows him to compress a narrative layer into a noir story straight out of the 50's. BUT, as we know from other POV's and the narrative "decompression", this story is actually visualized by Murphy to at least some extent since he's actively writing AND visualizing the story and how it should be written. Thus everything that happens in the story is Murphy's visuals and words, though, this is not in any way an anti feat for Murphy's thinking, reasoning, or ext; Murphy still has to make the decisions in real time as seen by the 3043 story, thus Murphy doesn't know the conclusion to the case before it even starts, though he does visualize the events and even the actions of most of the people around him. The people entrapped in the story never notice that they are being controlled, thus Murphy has to possess a high emotional understanding, enough to make people think that they're not being controlled in the first place. There will also be some characters which Murphy cold reads/reads, these statements aren't a debunking of those feats as Murphy only controls *some* of those characters, and even the

ones he does control don't have to fully abide by his narrative; eg: Murphy can't just ask someone to reveal all their secrets. The logistics of Murphy's hax are really convoluted so I will be a bit willy-nilly on what counts as Murphy's hax and what counts as Murphy's other feats. (PSI, VSI, VCI, WMI, Fast Thinking, EQU, Social Intuition)

Murphy gets a case from the foundation, upon driving to the agreed upon place and seeing #13 from the O5 council, he immediately deduces that the foundation is in some sort of trouble, trouble so big that they're resorting to their last options. Also, throughout this story it's made apparent that Murphy knows a LOT about the foundation, to the point where nearly nothing is off limits besides the O5-council and the petaphysics department. Murphy is also technically above concepts such as "the tree of knowledge", so he should have knowledge on just about everything, though I really don't want to use cosmology scaling. (influence building, info gathering, deductive reasoning, knowledge)

After 13 and Murphy arrive at the scene, Murphy starts examining the body. He notices that there was no struggle before the death, nothing in the victim's pockets, that the car smells like vinegar, and that there were no fingerprints left behind. He makes the deduction that whoever wanted the victim dead, wanted him erased from history as well. Basically Murphy points out that this wasn't a spontaneous event, this was planned and calculated from the start. (Abductive reasoning, deductive reasoning, logical reasoning, observation, intuition, perception)

Murphy then proceeds to take out a small ball cap out of the victim's pocket. It reads "Sasha's Cleaning Products". Murphy immediately connects it to SCP based on the letters. Murphy immediately reasons through the evidence and comes to the conclusion that the SCP foundation has some business with Murphy (He reasons that nobody would make such a thorough clean through of the body just to leave something like that still in it). (Fast thinking, analytical thinking, critical thinking, inductive, deductive)

It is later revealed that the victim sas 05-7, a member of the 05 council. Murphy reasons that the murderer must have been one of the remaining 12 (including 13) in the 05 council, after all, no one besides another 05 council member could kill an 05. (Deductive reasoning, logical reasoning, foresight)

Murphy goes to Sasha's and the evidence he finds leads him to site-19. At site 19 Murphy is greeted by security and told that he has a meeting to attend. Murphy thinks that the meeting is most likely a trap, something which isn't entirely difficult to deduce due to site 19 having no known business with Murphy, and the fact that the evidence he found lead him to site 19 which just so coincidentally set up a meeting with him is strange to say the least. (Prediction, logical reasoning, deductive reasoning)

Murphy is greeted by 05-5. She tells him that she has been waiting for him (she got a call from Sasha's laundry place that someone had been questioning them, so she came to site 19 as they told her that Murphy would most likely be there). Murphy questions about 05-7, yet he gets less than appealing answers. 05-5 says she doesn't know anything about the body bag that 05-7 was carrying with him, she only has a couple photos of 05-7 from the CCTV footage, and the info that 05-7 wasn't at the usual 05 meeting. Murphy picks up on the fact that 05-5 is lying, or at the very least not telling the whole truth. Murphy anticipates that 05-5 has something to do with the mystery, something that she's not letting on. This is a really good eqp feat as all the members of 05 council are usually regarded as the zenith of the SCP foundation, being some of the most intelligent members. Their composure is likely some of the best in SCP. (Intuition, EQP, Cold Reading, Anticipation)

Info:Murphy goes to get some more info and encounters a person working there. He reads her expressions quite easily and asks her what she's doing. She tells him that she's investigating a case and Murphy sees the bag that he'd been looking for in one of the photo's. She says that this bag is related to the brides of the Scarlet King and might be connected to a break-in in the

petaphysics department. One break in happened 10 or so months ago and the other one happened just a few days after the bag went missing, yesterday. (eqp, cold reading)

More info: Murphy goes to the petaphysics department. Nothing of note happens there, besides him getting some info. The person who broke in 10 months ago used a narrative jumper to jump up a narrative layer, his name was Noridge Boly. Yesterday someone did the same, whether it's the same person is unknown. He gets clued in that scp 231-7 was stolen (scarlet's king's bride as mentioned earlier). Murphy is distraught and rushes to professor August's mansion. (Info Gathering)

At the mansion Murphy goes through August's folders on scp 231. (They had been testing torture methods on her) He eventually finds a cost receipt. 20 million or so minus 1 million. He questions what this 1 million is, looking around for more clues. He notices the books on August's shelves are dusty and seem untouched in ages, the "*The Golden Key*" book however had a few spots which weren't as dusty as the rest, and Murphy managed to notice that and pulled on the book, revealing a secret staircase. TLDR; August speaks about how the 05 council spends only a million on sco 231 and the other 19 million on their own personal pleasures, and that they also don't work for multiple months of the year at a time. The proposals to contain scp 231 had been rejected by the 05 council just so they could get more money to themselves. Though, eventually one proposal was accepted which used a narrative jumper and some machine parts to seemingly keep scp 231 at bay. August retired after a while as approved by Noah D. The video also points out how some of the 05 council members have been meeting up at a certain bar every month. (Observation)

Murphy goes to the bar and gets an almost eerie feeling. He says that the foundation/05 council has a good hand, and that he might not even have one at all. He monologues on how lady luck might be his only way out. Basically Murphy has already sensed something wrong with the situation at hand, yet he doesn't know what, so he comes in, gun prepared. (Intuition, anticipation)

Sadly Murphy gets caught up in the 05 council's trap, or more truthfully, Nobody's trap. His narrative hax gets slowly countered by a reality anchor that the 05 council had whipped up, yet Murphy, through some effort, manages to subdue the reality anchor and kill 05-6/05-5. He nearly loses composure due to his whole narrative collapsing, yet manages to calm himself in the crisis. A couple cops try to detain Murphy but he manages to run away. Now he realizes that this had all been a setup and that the cops are now after him, as planned by the scp foundation. (composure, EQM, logical reasoning)

Something kept troubling Murphy through all of this. He had picked up a glove left by the 05 council's "birdy". That word kept troubling Murphy, something seemed important about it. This is obviously a reference to the name "Nobody", "birdy" if you say it quickly or in repetition kind of sounds like "body". (Intuition)

He goes back to site 19 to confirm where the glove had come from. He finds out that the glove is a paranormal glove which allows the user to shift probability. Murphy quickly connects the break in to it as well as the narrative jumper, and even the body bag. (The break in happened only because somebody figured out the 5 digit passcode twice. The narrative jumper only worked because a lever had malfunctioned. The body bag only managed to make its way so far because no one paid attention to it.) (Abductive Reasoning, Connecting the Dots)

Then Murphy is told that a truck carrying a truck-load of those gloves had been hijacked and the gloves inside stolen. The person who stole them was an anomaly named "Nobody". Murphy then connects all the dots, the person who had used the narrative jumper, the person who signed August's resignation letter, the person at Sasha's Clean Products was Nobody all along, he had set everything up. (Deductive Reasoning, Connecting the Dots)
Murphy connects Nobody to a luxurious hotel. He is chased by the police until he arrives there. He questions the hotel receptionist yet gets no answer. Then as he looks at the casino a couple hundred meters away, he gets an idea. He asks the

receptionist whether anybody has gotten exceptionally lucky these past few days. The receptionist says yes, somebody had won two jackpots in a row just a few days ago. Murphy demands a name/room number and through sheer intimidation makes the receptionist cave in. Then connects the name once again to Nobody. (Creative Thinking, Non Linear Thinking, Intimidation, EQF, Connecting the Dots)

On the elevator ride up Murphy questions why Nobody had even left evidence behind. As he's doing that he looks in the reflection of the elevator door and grimaces. He realizes that a lot has changed about him, he's not like he used to be. This is quite important since, at first view, Murphy may seem a bit egotistical and full of himself. (EQR, bigger picture thinking)

Murphy meets nobody and has now connected him to the person who killed 05-7 (passenger 2). He points his gun at Nobody.

Murphy and Nobody proceed to have a fight scene where they jump from car to car, shooting bullets and punching each other. Murphy remains calm and collected through all of it. (Battle IQ, Composure, EQM)

Fade Out

Murphy is quite the complicated character to scale in all truth but this is how I would scale comp Murphy based off the three documents:

1. FSIQ
2. EQ/EI
3. Intuition
4. Sensory
5. Reasoning
6. Thinking
7. Social Engineering (Narrative Info Gathering
8. Deception>=
9. Foresight
10. SQ
11. Planning Strategy

As you can see, Murphy is as detective as you can get. He has very few SQ, Planning, or Strategy feats. Even his deception, foresight, and social engineering aren't great. He mostly relies on the top 5 categories to pull him through. Having said all that, some of his outsmarting feats are genuinely creative.

Where Murphy scales:

Most likely somewhere near Mello tier, probably lower.

His competitors would be along the lines of Fukunaga and Kei Shinomiya.

He would edge out some other characters such as Nao, Naomi, Lunge, Kei, Captain Lacy, and ext.

Overall he's very low tier or low tier.



(If you want to scale him by cosmology that can work as well but it's really cheap. Cosmology/narrative in mind he negs all semi-realistic and realistic SCD. This would also likely imply that Murphy plans out the whole story before it even starts.)

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