Klein Moretti Volume 1 Doc



If you have any doubts,criticism or if you find any mistake with the doc,you can contact me, the maker of this Doc,either on Reddit or Discord.

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Introduction

Zhou Mingrui,A Wage Slave in Present Day China gets transported into a steampunk,victorian era world due to a luck enhancement ritual he had done last night,he found himself in the body of Klein Moretti who had shot himself just a few moments prior,Klein wants to find out the reason on why he had shot himself and a way to get back to Earth,while also solving the mysteries this new world has to offer.

Important Note

Every Reasoning Feat you see in this doc,Klein did in just some seconds.Due to this i won't mention the time it took for Klein to get that certain outcome in any of his reasoning feats.

Basic Things Needed to Understand This Doc

Pathways and Potions

In LOTM,Pathways are the main power system in the story,each pathway has a specific theme surrounding it and has Sequences which a person must climb through,lower the sequence the weaker the person is,Sequence 9 is the weakest and the higher the number the stronger the person.A person must drink a potion of a specific pathway so that they become a Beyonder of that Pathway.Beyonders are paranormal people who have drank a potion that gives them the powers of a specific pathway they chose,in LOTM there are 22 Pathways a person can take with each pathway having their strengths and weaknesses.

Important Pathways

For this Doc,you only have to learn about 4 Pathways and their lower Sequences

Seer Pathway

Sequence 9 “Seer”- Seers gain a massive increase in effectiveness of Divination Abilities compared to normal humans but at the cost of having no physical upgrades.They also gain Spirit Vision due to their enhanced Spirituality and an increased memory as well.

They also gain an ability called Spirit Vision,which allows the user to see different parts of a person's soul,they can also see a person's health and emotional state through colours in their body.

Sequence 8 “Clown”- Clowns gain increased physical capabilities allowing them to fight other Beyonders.Clowns gain near control of facial muscles allowing them to show facial expressions that they want to show even in mild pain,this ability can't function if the Beyonder is in extreme pain or shock.Clowns also gain an inhuman sense of coordination and balance.They still aren't as physically capable as other Pathways dedicated to fighting.

Clowns now also have danger intuition which allows the user to see a physical action that will be taken against them only a second prior.Think of it as Spiderman's Spidey Sense but a bit weaker.

They also gain an ability to turn Paper into lethal weapons and can throw them like shurikens that can even stick to solid stone.

Spectator Pathway

Sequence 9 "Spectator"- Beyonders of the Spectator Pathway gain greatly enhanced inferential,analytical, observation and identification abilities along with enhanced Spectators also gain enhanced vision which enables them to see people from very far away.

They gain an ability to deduce a person's mind, behaviour,actions etc just by their body language.

Sleepless Pathway

Sequence 9 "Sleepless"- Beyonders of the Sleepless pathway gain an ability called Nocturnality where in the night Sleepless Beyonders get increased physical and mental capabilities.They also only need to sleep for 3-4 hours per day.They can also use divination but it's much inferior than the Divinations of Beyonders of the Seer Pathway

Sequence 8 "Midnight Poet"-Midnight Poets gain an ability called Midnight Poem where they can induce different effects related to the night to other people or Beyonders when they sing their midnight poems,these effects can be Tranquility, Pacification etc.Their Nocturnality also gets boosted to the point where in deep night they can punch wood without any injuries.

Sequence 7 "Nightmare"- Nightmare's main ability is to put people to sleep and invade their dreams which can be useful for killing other Beyonders or to pry out information.They can also use Midnight Poem without using their throat.Nightmares can also use tentacle-like limbs that protrude from their back to fight in close range situations.

Assassin Pathway

Sequence 9 "Assassin"- Assassins gain physical enhancements to their bodies,their body is also as light as a feather while they can also release their whole strength into one blow dealing huge damage.They can also hide in shadows reaching a level of concealment,while also gaining heightened senses and night vision.

Sequence 8 "Instigator"-They gain even more physical enhancements to their body.Instigators can instigate people indirectly causing other people to cause violent crimes.They can start fights between people,spread murders,conspiracies etc.They can also instigate people to believe their lies easier.

Sequence 7 "Witch"-Beyonders that reach Sequence 7 turn into women regardless of their prior gender,Witches have significantly increased charm,they can use various forms of Dark Magic like using Black Flames,Frost Magic,Mirror Magic.Witches also gain Divination

abilities mainly mastering the use of Magic Mirror and Staff Divination,they can also interfere with other people's Divination making them a counter to Beyonders of the Seer Pathway.

Sequence 6 “Pleasure”-They gain an even larger physical enhancement to their body.They gain invisibility and can make thin,almost invisible threads that can restrict enemy movement.Pleasures gain enhanced charm beyond the human norm.Their capabilities of Dark Magic also get increased.They gain a three layer defense mechanism that protect them from death which encompasses of Black Flames,Frost and Invisible silk.

Sealed Artifacts

Sealed Artifacts are items that offer a wide variety of powerful effects at the cost of a significant drawback. The drawbacks occur because sealed artifacts are in a state of "having lost control." They are either man-made or natural.

Their powers correspond to certain Sequence abilities of Beyonders.

Sealed Artifacts usually come about in one of two ways: as a result of the death of an out of control Beyonder or made by a Sequence 6 or above of the Savant Pathway.

Sealed Artifacts have grades from 0 to 3 that correspond to their danger and power level.

Grade 3- Considerably dangerous. They have to be used carefully. It can only be applied for operations that require three or more people. Their abilities and power levels are equivalent to a Low-Sequence Beyonder (Sequences 8 or 9).

Grade 2- Dangerous. They can be used with care and moderation. Their ability and power levels are equivalent to a Mid-Sequence Beyonder (Sequences 5, 6, or 7).

Grade 1-Highly Dangerous. They can be used in limited ways. Their ability and power levels are equivalent to a Saint (Sequence 3 or 4 Beyonder).

Grade 0-Extremely dangerous, most important, and most confidential. They are not to be inquired, disseminated, described or spied on. Their abilities and power level are equivalent to an Angel (Sequence 1 or 2 Beyonder).

For this doc,you need to learn about 4 Sealed Artifacts.

Antigonus Family's Notebook

Grade 1

Code:Unknown

Powers
At different stages and in front of different people, it displays different content related to the Antigonus Family that may help the person.

Downside
Secretly corrupts the person who flips through its content.

Mutated Sun Sacred Emblem

Grade 3

Code:3-0782

Power
It has the ability to constantly purify any corpses and spirits in a fifteen-meter radius.

Downside
It has the drawback of purifying the soul of a commoner at the same time. If a normal human were to stand within its radius for an hour, they would become an idiot who only knew how to praise the Sun. The limit for Beyonders was six hours.

It only purifies living entities with a high level of intelligence; it won't work against normal insects.

Antigonus Family Puppet

Grade-2

Code:2-049

Power
It will periodically slow people around it both physically and mentally. Once its ability catches you, it requires outside intervention to rescue you(a tap by other people). If you are not rescued in time, you will slowly become unable to move and fall under its full control.

2-049 will target humanoid creatures within five meters of it first. The closer you are to it, the easier it is for you to be chosen. It can only affect one person at a time, unless it is in berserk mode, which allows it to affect 2 people at a time.

Downside
It affects everybody around it randomly and periodically, including the user. However, it will not repeatedly target the same person.

Quill of Alzuhod

Grade:0

Code:0-08

Power

Anything written by it, within logical boundaries, will come true. The people written about will be unaware that they are participating, instead thinking that they are just going about their everyday life. They will not realize that they are being manipulated and controlled.

It will try to make a story logical, but this isn't an absolute condition for a story to become reality. Researchers have found that 0-08 will push things to happen with vague reasons such as something "inexplicable" or "weird", and the resulting stories will still come true. However, this very rarely happens and such reasons will be spaced out from one another.

The more you know about 0-08, the more it knows about you and everyone around you.

Downside
The more illogical an action is, the stronger the backlash to the user. It also has the unfortunate side-effect of trying to write its owner to death. The range of 0-08 is estimated to be around a city the size of Backlund.(Backlund has 5 million people living in it.)

0-08 always will try to kill its owner, but it doesn't want to be sealed again. If the Church of the Evernight Goddess started an operation to get 0-08 back, it would write a story to make sure it would not be sealed again. If you know about 0-08, it will also know about you. The more you know about it, the higher the chance you will become a character in its stories.

Other Important Items

Slumber Charms- It can forcefully put people in its area to sleep.

The Slumber Charm was an item that didn’t distinguish between the enemy and the caster. In most situations, using it meant throwing it at the enemy. The caster would only be affected by the remnant shockwaves, but not to the extent of failing to resist the temptation of falling into a deep sleep.

Flaring Sun Charm- Its ability calls forth a pure and blazing hot pillar of light from the sky.

Its potency can last a year before it deteriorates.

The Space Above The Grey Fog And The Tarot Club

Klein has a special ability that most Beyonders and people don't have,the ability allows Klein to go into a Space above a Grey Fog,where he seemingly is extremely powerful and he is able to summon people who pray to him,due to this,prayers of two people were heard that prayed to him,namely Audrey Hall and Alger Wilson.Due to both of their recommendations to make this mysterious space an area that is mediated by Klein so that people can trade,talk and discuss about things happening in the world,this was the foundation of the Tarot Club,as the faces of Audrey and Alger’s face were obscured by the grey fog they decided to use code names for each member.These code names were of Tarot Cards of the Major Arcana.(more info on Klein’s role in Chapter 6 and 7)

Another member named Derrick Berg joins The Tarot Club by praying to The Fool in chapter 138.

Members And Their Codenames

Klein Moretti: The Fool

Audrey Hall: Justice

Alger Wilson: The Hanged Man

Derrick Berg: The Sun

I may interchange the actual names and codenames when talking about them in the doc.

Important People

Audrey Hall-The youngest daughter of the
Royal Earl family,she has an immense amount of wealth while also being smart about her actions,she is a member of the Tarot Club and is a Sequence 9 “Spectator” of the Spectator Pathway at the end of Volume 1

Alger Wilson- The captain of a ship called the Blue Avengers,he is a member of the Church of the Lord of Storms. He is a member of the Tarot Club and initially is seen as a Sequence 8 “Folk of Rage” of the Sailor Pathway and ascends to Sequence 7 “Seafarer” of the Sailor Pathway in Chapter 36 of Volume.

Azik Eggers- Azik is a former teacher of Klein Moretti at Khoy University.Due to his Beyonder Powers his memory gets reset every life or so(we don't know the interval at this point of the story),his Sequence and Pathway is Unknown but Klein speculates that Azik is a High Sequence Beyonder or above.

Derrick Berg- A 15 year old boy living in the City of Silver which resides in the Forsaken Land of the Initially a normal person,he gets a potion formula for Sequence 9 “Bard” of the Bard Pathway by trading in the Tarot Club. He is a member of the Tarot Club.

Dunn Smith- Captain of the Tingen Division of the Nighthawks where Klein Moretti works at. He is a Sequence 7 “Nightmare” of the Sleepless Pathway.

Leonard Mitchell-A good “friend” of Klein,Leonard is a member of the Tingen Division of the Nighthawks. He is a Sequence 8 “Midnight Poet” of the Sleepless Pathway.

Benson Moretti-The older brother of Klein Moretti. He is a normal person.

Mellisa Moretti-The younger sister of Klein Moretti.She is also a normal person

Old Neil-Klein's mentor in Divination techniques. He is also a member of the Tingen Division of Nighthawks. He is a Sequence 9 "Mystery Pryer" of the Mystery Pryer Pathway.

Ince Zangwill- He was a former Archbishop in the Church of the Evernight Goddess and a Gatekeeper who failed in his promotion. He defected from the church with 0-08: Quill of Alzuhod.Initially a Sequence 5 "Gatekeeper" of the Corpse Collector Pathway,Ince ascended and switched to Sequence 4 "Nightwatcher" of the Sleepless Pathway.

Madam Sharon- A famous socialite in Tingen City.She is a minor antagonist and is a Sequence 6 "Pleasure" of the Demoness Pathway

Angelica Barrehart- A receptionist at Tingen Divination Club where Klein Moretti works as a Seer.She is a normal human.

Roselle Gustav-Past Emperor of the Intis Republic. He is suspected to be a transmigrator by Klein.His Diary is a key item that Klein collects for the knowledge it brings.His Sequence and Pathway is unknown.

Qilangos- He was one of the seven Pirate Admirals. He managed to obtain this position due to his Sealed Artifact, Creeping Hunger.His current Sequence is Sequence 6 "Wind Blessed" of the Sailor Pathway.

Lanevus-He is a major antagonist in this Volume. He wants to bring a spawn of the True Creator into Tingen. He is a Sequence 8 "Swindler" of the Marauder Pathway.

Color Legend-

Full Scale IQ, Adaptabilitity,General Intellect,Miscellaneous

Emotional Intelligence,Social Intelligence, Adversity Capacity

Reasoning And Sensory

Strategy And Planning

Manipulation and Deception

Anticipation, Prediction,Traps

Chapter 1

Processed around 22 years of memories by the original Klein.(CPI)

Klein knows the ancient Feysac language as well as the Hermes language.(Knowledge+VCI++Academics)

Withstood the immense pain in his head that felt like a cerebral hemorrhage.(Stress Tolerance+Mental Fortitude+Emotional Management)

Deduced that the original Klein had died by suicide.(FRI+Abductive Reasoning+Visual Reasoning+Logical Reasoning+Observation)

Klein, across the first few chapters, constantly recalls his memories of Klein and sometimes equates them with memories as Zhou Mingrui.(WMI)

Chapter 2

Deduced that the Luck Enhancement Ritual Was The Cause of Transmigrating into Klein's Body.This deduction happened in mere seconds.(WMI+FRI+PSI+Abstract Reasoning+Illogical Reasoning)

Chapter 3

No Notable Feats

Chapter 4

Figured out that Roselle Gustav Is actually A Transmigrator just like him and he figured It by using the environment and Roselle's achievements(FRI+VSI+PSI+Perceptual Reasoning+Illogical Reasoning+Visual Reasoning)

Chapter 5

Klein has some knowledge on Tarot Cards and their meaning and significance.(Knowledge)

Endured the intense and sharp Pain and also The voices In his head after doing The Luck Enhancement Ritual.(Stress Tolerance+Mental Fortitude+Emotional Management+Perseverance)

Chapter 6

After going into the unknown dimension known as the Space above the Grey Fog and summoning Audrey and Alger and seeing them dumbfounded, Klein uses this opportunity to assert himself as a mysterious entity known as the Fool.
He does this so he could gather valuable information from Audrey and Alger while also maintaining superiority so that they would not defy him. The main danger in this type of setup is that he needs to make decisions on the fly and act in a way that does not arouse suspicion, as one slip-up could mean that he would be exposed as a fraud.
He makes this decision in a matter of seconds, as taking time would have made Audrey and Alger suspicious.(Improvisation+Concealment+Disguise+Bluffing+Brainwashing+Acting Skills+Emotional Perception+Influence Building+Aura+Social Skills)

While creating the tables and chairs in the Gray Fog for Audrey, Alger, and himself, he never showed a sign of emotion on his face.(Emotional Management)

After being asked by Audrey how to become a Beyonder, he did not say a word, and Alger, seeing Klein's unwillingness to talk, thought that the question was redirected towards him by the Fool.(Indirect Manipulation)

Chapter 7

After the suggestion of holding these meetings multiple times by Audrey,Klein accepted it due to the immense amount of Information Klein could get out of both Audrey And Alger by acting as The Fool but due to this,his chance of revealing himself to be a normal civilian would skyrocket meaning he had To act better And longer As The Fool.(Risk Calculation+Plan Formulation+Long Term Planning)

Klein after knowing he wasn't going to Earth any time soon, didn't feel entirely defeated and tries to learn on how to become a Beyonder.(Emotional Engagement+Mental Fortitude+Determination+Perseverance)

Chapter 8

No Notable Feats

Chapter 9

Correctly Correlated the 4 spots on his hand to the 4 pieces of food that was required to chant the Luck Enhancement Ritual.(FRI+Logical Reasoning+Deductive Reasoning+Visual Reasoning+Non Verbal Reasoning)

Chapter 13

Realised that Dunn Smith has a power of controlling dreams.(FRI+Visual Reasoning+Cause And Effect Reasoning+Abstract Reasoning +Perceptual Reasoning+Analogical Reasoning+Logical Reasoning)

Klein realized that Dunn could see only what Klein allowed him to see within his dreams.(FRI+Visual Reasoning+Cause And Effect Reasoning+Perceptual Reasoning+Abstract Reasoning+Analogical Reasoning+Logical Reasoning)

When Dunn asked why he had run away in the dream, Klein answered immediately with a detailed explanation that didn't even make Dunn suspicious.(Adaptabilitity+Improvising)

Chapter 14

Klein felt that something was observing him when near Welch's house.(Perception)

Chapter 15 to 24

No Notable Feats

Chapter 25

Klein felt that someone was following and observing him.(Perception)

Chapter 26 and 27

No Notable Feats

Chapter 28

When an intruder was in Klein's room instead of shooting at the intruder Klein instead didn't shoot,as the intruder couldn't know if Klein was experienced at wielding a gun or not.This allowed Klein to control the intruder's actions and make sure that no one in the apartment got hurt.(Concealment+Misdirection+Strategic Deception+Threats+Adaptability

When pointing the gun at the intruder Klein was extremely calm.(Emotional Management+Composure)

Chapter 29 to 31

No Notable Feats

Chapter 32

After drinking the Seer potion,Klein got an enormous pain in his head accompanied by intense murmurs saying "Hornacis…Fleagrea" over and over again and he successfully withstood the pain.(Emotional Management+Stress Tolerance+Mental Fortitude+Impulse Control+Cognitive Discipline)

Due to Klein drinking the Seer Potion,he gains a slight boost in his memory and also has a minor danger Intuition where he can slightly sense danger using his spirituality.(Memory+Intuition+Perception)

Chapter 33

No Notable Feats

Chapter 34 + 35

Klein revealed the Acting method to Audrey and Alger. He did this so that Audrey and Alger would be indebted to him and this allowed Klein to ask Audrey and Alger to bring him Roselle's diary pages.
He mentioned the pages to be a diary of Roselle Gustav rather than saying they were just scriptures written by him.This made Audrey and Alger think that Klein/The Fool knew much more than they themselves did, establishing Klein as a god-like entity once again. He also successfully acted like a God and his emotions were intact throughout the whole conversation with no sway of Klein's emotions.(Emotional Management+Social Engineering+Acting Skills+Disguise+Information Control+Concealment+Verbal Deception+Social Manipulation)

Klein asked Audrey and Alger to both bring him only 2 pages of Roselle's diary as he only gave information worth about 4 pages. He did this because he didn't want Audrey and Alger to fear him and it also established his rule of fair and equal exchanges.(Relationship Management+Social Integration)

Chapter 36

Klein noticed another red star when summoning Audrey and Alger.This meant he could maybe summon another person but didn't do it since if someone like Dunn or a priest of another church were to be summoned. The Tarot Club would be found out and may put him in danger.(Observation+Risk Calculation)

Chapter 37 To 42

No Notable Feats

Chapter 43

Klein learnt that when using "Dowsing Rod Seeking" instead of using actual dowsing rods,he could use a cane as a replacement for a dowsing rod and the direction in which the cane fell was the direction of the item/person he was seeking.(Learning Ability+ Creativity+Knowledge Application)

Chapter 44+45

Klein successfully withstood the effects of Midnight Poem.(Impulse Control+Mental Fortitude)

Klein believed that the Antigonus Family Notebook was at the Opposite of the Kidnapper's Room.(Intuition)

Klein felt that the presence of the Antigonus Notebook in the house where the Kidnappers had held Elliot was too much of a coincidence.(Intuition)

Chapter 46

Klein felt that Ray Bieber was a descendant of the Antigonus Family.(Intuition)

Chapter 47

No Notable Feats

Chapter 48

Klein decides to join the Tingen Divination Club so that he could actually act like a Seer and digest his potion quickly.(Short Term Planning)

Chapter 49 to 53

No Notable Feats

Chapter 54

When Klein heard from Angelica that Klein himself told Glacis about his pneumonia before any symptoms had actually appeared.Klein thought of a strategy in seconds to use Angelica's thoughts of Klein's abilities for his own gain.Klein said to Angelica that he deduced Glacis's pneumonia by using face reading and its principles aren't very different from palm reading,while Angelica was processing the information laid out by him,Klein activated his Spirit Vision and observed that Angelica has darkness and a lack of white colours beneath her emotional colours signifying an eagerness to improve.
Klein told Angelica to not seal the emotions in her heart, proving that he could "read" Angelica's face from her point of view.This action piqued her interest in Klein's abilities as a Diviner and because of this Klein left her at that emotional state and did not continue "reading" her.Some minutes later,Klein ordered a cup of black tea to be sent to him in the Divination Club's meeting room where Klein was currently at.After giving Klein his black tea,Klein instead of drinking the tea,used Spirit Pendulum Divination on the tea,this was intentionally done by Klein for Angelica to see since this action would solidify her interest in Klein's abilities.Klein did this since he hadn't got any customers who were seeking his divination for days and Angelica's recommendation was a crucial factor in getting new customers for him.This strategy worked flawlessly as Angelica was still trying to process what Klein said to her and how Klein somehow knew her emotions just by "reading" her face and after some time,when a woman named Anna came looking for a divination in the Divination Club,she asked Angelica for a recommendation of what divination expert she should choose and Angelica chose Klein.(Short Term Strategy+Strategy Efficiency+Strategy Control+Strategy Formulation Speed+ Strategy Shielding+Misdirection+ Fabrication+Verbal Deception+Bluffing+Gaslighting+Direct Manipulation)

Chapter 55

From Anna’s demeanor, Klein believed that Anna wasn't illiterate.(Emotional Perception)

Klein completed the entire process of setting up the Astrolabe with only memory.(WMI)

Chapter 56

No Notable Feats

Chapter 57

Klein used his knowledge on Mysticism to deduce that the entity he is using in his Luck Enhancement Ritual is acting on a whim or as a specific agenda as in Ritualistic Magic, first you need a sacrifice like food.Second,you need a specific incantation specifically describing the entity you are using for the ritual and third using symbols or text in a written format to convey what the user is asking for.The Luck Enhancement Ritual that Klein did didn't have the 3rd step meaning that the entity that Klein used is either acting on a whim or has a certain goal that he wants to accomplish with Klein.(Inductive Reasoning+Logical Reasoning+Abstract Reasoning)

Chapter 58

Klein wanted to make a system where Ms.Justice(Audrey Hall) and Mr Hanged Man(Alger Wilson) could apply for a “leave” in the Tarot Club Meetings ahead of time.Klein using his knowledge of Ritualistic Magic wanted to make a chant that redirects to himself.Since Klein wasn't a high sequence beyonder he couldn't receive a request given from Audrey or Alger and somehow make a chant that doesn't fit the description of another unknown existence since that could put Audrey and Alger in danger. So Klein figured that he could tie himself to the gray fog in the actual chant.This could work since the gray fog seems to be a work of a higher deity and Klein could just make the chant direct to himself in the gray fog minimising danger.With some thinking,he finally made the chant that is named

“The Fool Who Doesn't Belong To This Era;The Mysterious Ruler Above The Gray Fog;The King of Yellow and Black Who Wields Good Luck.”

The 1st line symbolised that Klein isn't actually from this era,the 2nd line ensured that he is tied to the gray fog and due to caution added the 3rd line since there may be multiple rulers above the gray fog.This chant made sure that it would be Klein that receives the messages from the Tarot Club members and not any other unknown existence.(Problem Solving+Adaptability +Creativity+Knowledge Application)

Chapter 59

No Notable Feats

Chapter 60

Klein in the Tarot Club Meetings always rapped the table of the Tarot Club as it was to emphasize the action as a habit of The Fool,this was done to conceal the fact that the same motion is used for activating and deactivating his Spirit Vision as he used Spirit Vision in the meetings.(Non Verbal Deception+Concealment)

Chapter 61

Klein knows that he is lacking experience in many areas and isn't observant enough.(Emotional Realisation+Emotional Engagement)

Chapter 62 to 67

No Notable Feats

Chapter 68

Klein remembered the Potion formula for Spectator that was mentioned by Alger in the previous week's Tarot Club Meeting.(WMI)

Chapter 69 to 71

No Notable Feats

Chapter 72

Klein discovered that the degree of how much the pendulum spun revealed the degree and certainty of the answer.(Knowledge+Learning Ability)

Chapter 73

When someone was going towards the warehouse where Ray Bieber was supposedly at,Klein didn't shoot as Klein had already divined that there was a great danger inside the warehouse. He let the person go inside and face the danger himself and possibly make the mission of obtaining the Antigonus Family Notebook easier.(Trap Evasion)

Chapter 74

No Notable Feats

Chapter 75

Saving Himself and The Antigonus Family Notebook

Contextual Adversity

Klein was being turned into a puppet by Sealed Artifact 2-049 and due to this,Klein's cognition was decreasing rapidly by the second,and as Captain Dunn and the other

Nighthawks were either unconscious or were still recovering due to the fight with the Suited Clown and Monster Bieber.Klein needed to somehow cancel out the effects of Sealed Artifact 2-049.Even with his cognition being forcefully lowered,Klein thought of a strategy within 3 Seconds.(Strategy Formulation Speed+Perseverance+Composure)

Execution

Klein was going to use the Luck Enhancement Ritual and try to go in the gray fog,as going there would make him recover from the effects of 2-049. In the brink of time Klein finally pulled off the ritual and got transported to the gray fog but Klein can't stay in the fog the entire time as when the Captain and the Nighthawks come over,he won't be able to explain the situation of how his body was able to survive the effects of 2-049. So,Klein used his Divination powers and used Spirit Pendulum Divination to ask if it is safe for him to go back,the Spirit Pendulum replied with an affirmative answer implying that returning to the actual world will be safe,So Klein returned to the actual world but when coming back,he heard a voice belonging to the Suited Clown whispering to him that he would free him from 2-049's effects if he gave up the Antigonus Family Notebook.(Problem Solving+Risk Calculation+Short Term Strategy+Strategy Efficiency)

The Suited Clown doesn't know that Klein isn't actually affected by 2-049's effects as of now and Klein knew of this due to the Clown's actions.Captain and the Nighthawks still weren't in good shape,so Klein reconstructed the Suited Clown's thought process in hope of better understanding the situation so that Klein could gain an edge in battle.The Clown revealed that he was also Seer just like Klein,so The Clown most likely divined how the fight with Monster Bieber would go for the Nighthawks. He also probably didn't take the notebook himself or deal with the Nighthawks himself since he most likely divined it and it gave him an answer and implied that it was an immense risk. He also suspects that the Nighthawks may be faking their unconsciousness and therefore goes for Klein since he is the weakest in fighting among the group of Nighthawks. He also didn't make any further divinations since he probably didn't have time since the unconscious Nighthawks may wake up at any moment. He also underestimates Klein and thinks that any divinations specifically for Klein would be a waste of time. He is also using Klein as a shield for any traps.This also means that the Luck Enhancement Ritual that he had done to escape 2-049's effects didn't have any abnormal or suspicious effects on Klein's body.(Emotional Perception+Emotional Management+Abductive Reasoning+Deductive Reasoning)

Klein nodded, making the Clown think that he surrendered and he was willing to give up the Antigonus Family Notebook so that Klein could escape from 2-049's effects. So The Clown made a hard pole from paper and was going to push Klein so that he could get out of 2-049's effect.Just as the pole was about to touch his shoulder,Klein grabbed the pole and yanked it backwards pulling The Clown with the pole and used his revolver to shoot at the Clown but Klein shot twice not at the Suited Clown but shot behind him.Klein knew that The Clown could dodge the bullet due to his Beyonder powers so instead of actually trying to shoot the Clown,Klein shot behind him so that The Clown would dodge instinctively and Klein forced The Clown to dodge the side opposite to where he shot but in that side,The Suited Clown would be in 2-049's area of effect meaning that the Clown would now be turning into a puppet by 2-049.Even if 2-049 hadn't successfully controlled the Clown,he would deem Klein

an immediate danger and would immediately back off successfully saving himself and The Antigonus Family Notebook.(Short Term Strategy+Strategy Foresight+Strategy Shielding +Prediction+Trap Setting+Trap Evasion+Adaptabilitity+VSI)

Conclusion

Klein successfully saved himself from Sealed Artifact 2-049 and also made a plan in seconds that killed the Suited Clown who was a Sequence 7 while Klein was only a Sequence 9 while also keeping The Antigonus Family Notebook intact.

Chapter 76

No Notable Feats

Chapter 77

When asked by Captain Dunn and Aiur on how he defeated The Suited Clown who was a Sequence 7, Klein thought it was weird that they waited so long to ask this question. Klein then thought of why they waited so long,most of the Nighthawks were injured and Dunn didn't want an internal conflict. So when Klein was actually willing to be a formal member of the Nighthawks,they were at ease to ask this question.Klein also figured out that Dunn and Aiur had the same train of thought and without making any obvious communication,both wanted to make sure to not ask the question until Klein was willing to be a formal member of the Nighthawks.(Emotional Perception and Emotional Understanding+Hot Reading)

Chapter 78

No Notable Feats

Chapter 79

Klein figured out that Frye's goal was for Klein to overcome his trauma of killing the Clown by letting Klein himself stay in the room where the corpse was.(Emotional Perception)

Chapter 80 and 81

No Notable Feats

Chapter 82

Klein remembered the address of the herb store that Glacis mentioned a few weeks back.(WMI)

Chapter 83 and 84

No Notable Feats

Chapter 85 and 86

Klein knows that Selena has done a forbidden form of Magic Mirror Divination and will become a monster,so Klein needs to intervene and destroy the malice inside of her,Klein also wants to exorcise the malice inside Selena without causing a huge commotion as her sister Mellisa is in the same room as Selena and Klein doesn't want to traumatise her and also doesn't want her and her other friends to find out that he is a Beyonder.Klein also can't contact the Nighthawks since they are far away at the moment,So Klein thought of a plan to dismantle Selina's malice building inside her.

Klein first knocks on the door where Selena,Mellisa and her other friends were staying at.Klein then ordered Mellisa to bring Elizabeth to him and disguised it by saying that Elizabeth wanted to ask questions about Feysac grammar.Klein entrusts Elizabeth to luring Selena out of her room since Elizabeth knows that Klein has immense knowledge on Mysticism while someone like her own sister doesn't know of his Mysticism knowledge.Klein tells Elizabeth to first check the actual Magic Mirror to ensure that something has actually gone wrong,when Elizabeth tells Klein that a devil-like figure of Selena appeared in the Mirror,Klein tells Elizabeth to go back to the room and wait exactly 5 minutes and lure Selena to her bedroom.Klein then goes into Selena's bedroom since there were many materials related to Mysticism there.Klein planned to use Suspended Ritualistic Magic to cure Selina.Klein can't use normal Ritualistic Magic since Selina wasn't in the vicinity of the magic,So Klein opted for the suspended version which had a time limit on how much time the ritual can be suspended for,this allowed Elizabeth to take her time when luring Selena to her bedroom.When Elizabeth successfully lured Selina to her bedroom,Klein pulled her and started the Ritualistic Magic successfully curing Selina while also not traumatising her sister.(Strategy Building+Short Term Strategy+Strategy Building+Strategy Logistics)

Chapter 87 to 89

No Notable Feats

Chapter 90

Klein figured out why incessant cries and moaning were plaguing Sir Deweyville's house at night. It was due to an accumulated amount of resentment and unresolved emotion towards Sir Deweyville by many human spirits that made the cries at night.(Logical Reasoning+Deductive Reasoning+Abstract Reasoning)

Chapter 91 to 93

No Notable Feats

Chapter 94

Klein addresses the "True Creator" as

“The Fallen Creator” with a nonchalant tone.This makes Alger think that The Fool is close or at equal level to the “True Creator”.(Bluffing+Gaslighting+Acting Skills)

Chapter 95 to 97

No Notable Feats

Chapter 98

Klein felt that the Ray Bieber situation,Selena’s Magic Mirror Divination at her home and how Klein found out about The Antigonus Family Notebook at the kidnapper’s house were too much of a coincidence.(Intuition)

Chapter 99

When Klein got a negative result when divining whether the coincidences were because of a Beyonder power,Klein figured that he needed a place more mysterious and supernatural Klein also figured out through prior experiences that his abilities were enhanced up in the Gray fog so Klein had gone up to the gray Fog and divined whether the coincidences are because of Beyonder powers and the result was affirmative meaning someone was orchestrating these events and that Klein’s Intuition of these events were correct.Klein also divined that the Sequence 8 of the “Seer” pathway was indeed named “Clown”.(Problem Solving+Creativity+Adaptability+
Knowledge Application)

Chapter 100

Klein in the gray fog tried using Dream Divination to get clues regarding the “Clown” potion. He first saw Ray Bieber’s mother staying in their house, then he saw Ray Bieber's remains at the warehouse where the Nighthawks fought Monster Bieber,then it shifted to the corpse of the Suited Clown that Klein killed,then shifted to the scene where Klein,Welch and Naya with them having the Antigonus Family Notebook,then it shifted to another three people which were Hanass Vincent,Welch and another person that Klein didn't recognise.Klein needed to figure out how these people and scenes correlated to the “Clown” potion.Klein thought of an explanation that could correlate these seemingly unrelated pieces of events. The Secret Order was searching and pursuing the relics of the Antigonus family. So, the symbolic meaning of the dream is to use matters related to the Antigonus family to lure the Secret Order into appearing, so as to obtain the Clown potion’s formula.(Logical Reasoning +Abductive Reasoning+Abstract Reasoning+Visual Reasoning)

Klein realised the limitations of a Seer,that unless it was a very simple and straightforward sign, a Seer had to be extremely careful when making interpretations.(Emotional Realisation+Emotional Engagement)

Klein figured out that he could pray to himself to solve some of the more trivial problems he had so Klein in the real world prayed to himself using his incantation,he did this so that he could gain the portrait of the third person in Welch and Vincent’s photo.(Problem Solving+ Creativity+Knowledge Application)

Chapter 101 and 102

Klein initiated a plan to find out the 3rd person in Welch and Vincent's photo

Klein first asked Angelica to confirm if the person actually had a connection to Vincent.Angelica replied with an affirmative answer then Klein went to the Nighthawks to ask Dunn to make a search for the man,Dunn wouldn't decline since Vincent was praying to an evil deity and that person may also worship that deity leading to something horrifying happening if he wasn't stopped,Klein only needed the name of the person,then he could just use divination in the gray fog to find the person's location.Klein then went to the underground market where he met the boss of the market and he said that the person asked if he had items related to the main peak of the Hornacis mountain range.Klein then remembered that when he was in a library studying the journals regarding the Hornacis mountain range,the librarian mentioned that a person had just returned the book meaning the person that returned the book may be the same person in Welch and Vincent's group photo since according to Klein,research regarding the Hornacis mountain range was very unpopular and many students wouldn't use journals in a local privately funded library but instead in a university's library.(Abductive Reasoning+WMI+Problem Solving+Short Term Planning+Planning Aim+Planning Process+Planning Invincibility)

Chapter 103

Klein found the identity of the 3rd person by the borrowing record of the library,his name was Sirius Aparis

Klein wondered how Hanass Vincent and Welch would be acquainted with each other since Welch wasn't particularly interested in mysticism.Klein thought of the most probable solution,since most middle class and wealthy families in a specific area would like to form a social circle which would be beneficial to them and since Welch and Sirius lived in the same street,they most likely were good friends and since Sirius frequently went to the Divination Club,he would also know Vincent and since Vincent may have wanted to sell his ancient books,so Sirius introduced Welch to Vincent since Welch was an undergraduate studying history and also was a wealthy person.(Logical Reasoning+Inductive Reasoning)

When coincidentally meeting Sirius at the library,Klein felt that this was too much of a coincidence.(Intuition)

When the librarian screamed to Klein about Sirius appearing there,Sirius instead of charging at Klein instead had smashed through the window to escape,Klein understood that it's because Sirius can't determine Klein's own abilities and therefore wanted to avoid a direct confrontation.(Emotional Perception)

When Sirius was running away from Klein,Klein shot at Sirius but the first shot was empty, Klein intentionally did this as Sirius would have dodged in a predictable manner allowing Klein to hit a direct shot at Sirius.(Trap Setting+Prediction+Indirect Manipulation)

Chapter 104

Klein again felt that The Antigonus Family also having the Seer Pathway was very coincidental.(Intuition)

Chapter 105

Klein divined Sirius's Corpse to gain the formula of the "Clown" potion.(Problem Solving+Knowledge Application)

Chapter 106 to 110

No Notable Feats

Chapter 111

Klein divined whether going to the Divination Club at that time would be beneficial to him or not,the divination replied with a negative answer implying that an unfortunate incident will befall him when going to the Divination Club,so Klein decides not to go to the club.(Creativity+Knowledge Application)

Chapter 112 and 113

No Notable Feats

Chapter 114

When asked a question by Alger that Klein didn't know the answer to,Klein replied with "This is not something you should know now".(Bluffing+Acting Skills)

Chapter 115

No Notable Feats

Chapter 116

Klein felt that Megose had some mental problems due to her not aborting the child that she and Lanevus had.(Emotional Perception+Inductive Reasoning+Logical Reasoning)

Chapter 117

Klein found out the identity of a Sequence 9 "Spectator" of "The Psychology Alchemists" named Daxter.Klein wanted Daxter to be an informant of the Nighthawks so that the Nighthawks can know what is happening inside the organisation of "The Psychology Alchemists."Klein knows that Daxter as a Spectator can discover his true thoughts,actions and manners by just body language,So Klein somehow needs to act in a way that even a Spectator can't detect him.

Klein first goes into an office where Daxter works at,when entering Klein clearly stated that he is a police officer,Klein doesn't want to act mysterious as there is no point in doing that in front of a Spectator and Klein also has no ill intent which will be clearly seen by Daxter,Klein then immediately reintroduces himself as a member of the Tingen Nighthawks which specialises in dealing with supernatural events and then Klein address Daxter as Mr.Spectator.This makes Daxter nervous and then Klein says to Daxter that he can see that Klein has no ill intent meaning Klein had anticipated this outcome.

Klein wanted Daxter to loosen up so Klein said that unlike other Nighthawks,he doesn't believe that Beyonder outside of an official organisation are criminals in the making.Daxter then said that the world would be better place if the other members from the Machinery Hivemind,Mandated Punishers and Nighthawks.Klein had also anticipated this answer since he emphasized him being a Nighthawk meaning Daxter would unintentionally reveal that he knows of official Beyonder organisations meaning he is definitely from a secret Beyonder organisation,then Klein again readdressed Daxter as a member of The Psychology Alchemists surprising Daxter even more.Klein then asked Daxter for limited cooperation.Daxter will give him information about Beyonders in The Psychology Alchemists while Daxter himself will gain support from the Nighthawks,gain any materials he needs and not be prosecuted by any other official Beyonder organisation.Daxter agreed to co-operate with Klein meaning Klein successfully baited and surprised a Spectator and also gained an informant of The Psychology Alchemists.(Misdirection+Verbal Deception+Negotiation+Anticipation+ Composure+Impulse Control+Influence Building+Strategy Building+Strategy Logistics+Short Term Strategy+Strategy Efficiency+Strategy Effectiveness)

Chapter 118 to 123

No Notable feats

Chapter 124

After hearing Leonard's humming which was used as a meeting signal,Klein used Divination to confirm whether the humming was actually from Leonard or from someone else who is using that song to lure Klein.Klein got a negative answer confirming that it was actually Leonard who was humming and not someone else imitating Leonard.(Trap Evasion)

Chapter 125

When Klein sensed some form of familiarity when seeing Trissy's face.Klein divined the source of the sense of familiarity.The source of familiarity was because Klein had met Trissy in a carriage some time ago.(Problem Solving+Intuition)

Klein sensed that Tris may have become female.This would explain how the trail leading to Tris would suddenly sever and how Klein couldn't find any traces or clues with divination.(Abductive Reasoning+Abstract Reasoning)

Chapter 126

No Notable Feats

Chapter 127

After fully digesting the Seer Potion,Klein wanted to advance to the next Sequence quickly,Klein can't just say he digested the Seer Potion in a month since most Beyonders take a Couple years to even decades to digest a potion.Klein needed to lay some foundations with Captain Dunn Smith,this way the higher ups of the church may think that Klein may have learnt the Acting Method from Daly or had accidentally acted.

Klein went to Dunn's office and explained that he felt that he is close to digesting his Seer Potion and he isn't hearing unwanted voices or visions for over a week.Klein also explained that maybe going to the Divination Club has had an effect on the rate of digestion of his potion.After getting asked on why by Dunn on why Klein feels that way,Klein intentionally stuttered in every sentence to give the impression that Klein wasn't sure about whether actually divining for other people increased his digestion rate of his potion.(Long Term Planning+Short Term Strategy+Social Engineering)

Chapter 128 to 131

No Notable Feats

Chapter 132

Klein needed more money to get the required Beyonder ingredients for his "Clown" potion. Klein planned to get the Sequence 8 "Telepathist" of the Spectator pathway from Daxter and exchange it with Audrey for a big sum of money.Klein would do this by telling Audrey to do an anonymous bank transfer and Klein will cause an interference using divination so that the transfer won't reveal his identity.(Short Term Strategy+Strategy Shielding)

Chapter 133

Klein made two Slumber Charms and two Requiem Charms.Klein made them with different materials because if he was in battle,he could differentiate between those two charms solely by touch.(Long Term Planning+Perception)

Chapter 134 and 135

No Notable Feats

Chapter 136

Klein figured out that Mr.Azik's Beyonder powers made him immortal but at the cost of memory loss every few decades.This also explained Azik's dreams,the dreams Azik has were of his previous lives he had lived. He figured this out by The Baron Lamud Painting(Deductive Reasoning)

Klein divined in the gray fog whether telling Dunn about Azik would be beneficial for him or not.The spirit pendulum divination advised Klein to not tell Dunn about Azik.Klein also used Dream divination and the dream symbolised that if he doesn't tell the Nighthawks about Azik,Azik would help him in the future and he would discover a mausoleum alongside Azik.(Problem Solving+Long Term Planning)

Chapter 137

Klein had learnt Jotun,an ancient language in only a few weeks.Klein learnt it quickly since Jotun is similar to Ancient Feysac and Klein was an expert in Ancient Feysac.(Learning Ability+Knowledge Application+VCI)

Since Derrick knew about Sequences,Klein inferred that The Forsaken Land Of God was split apart from The Northern and Southern Continents at the end of the Second Epoch since the term Sequence was also discovered at the end of the Second Epoch or Later.(Abductive Reasoning)

Since Klein didn't know about the units of measurements of time used in The City of Silver,Klein said to Derrick to not go out for two days instead of saying tomorrow.Klein knew that there was a term for “Day” in Jotun.Klein did this as he wanted to maintain his god-like persona in front of Derrick.(Bluffing+Gaslighting+Acting Skills)

Chapter 138

Klein figured out that the Giant pathway that Derrick was talking about is the currently named Warrior pathway.(Knowledge)

Chapter 139

No Notable Feats

Chapter 140

Klein managed to withstand the heat of The Eternal Blazing Sun for a few seconds.(Emotional Management+Stress Tolerance+Mental Fortitude+ Perseverance)

Chapter 141

No Notable Feats

Chapter 142

Klein reasoned out that The Churches are hiding the Acting Method from Beyonders under their own church

Klein also hypothesised that The Church of The Evernight are hiding the formulas of the Seer Pathway since The Evernight Church had destroyed The Antigonus Family and since

the Antigonus Family had the complete pathway of The Seer.The Evernight Church should have obtained the complete pathway of Seer.(Abductive Reasoning)

Chapter 143 to 150

No Notable Feats

Chapter 151

Klein asks Azik to go to a town somewhat far away from Tingen and cause a paranormal incident to someone that believes in The Evernight Goddess while also not harming the person while also not leaving any substantial clues.Klein wants to do this so that the incident will get relayed to The Tingen Nighthawks and since the incident would involve spirits,Klein would suggest using Sealed Artifact 3-0782 and using the Sealed Artifact,Klein could make Flaring Sun Charms which are an extremely powerful weapon that he would have as a last resort against any powerful threat or against the person who is making the coincidences occur in Tingen.(Long Term Planning+Short Term Planning+Planning Invincibility)

Chapter 152 to 157

No Notable Feats

Chapter 158

Klein made an anonymous bank account in Backlund bank's Tingen branch.Klein used the password "The Fool that doesn't belong to this era, the mysterious ruler above the gray fog; the King of Yellow and Black who wields good luck."
Klein wrote the password in ancient Hermes,as ancient Hermes is used for rituals and prayers anyone trying to copy Klein's password would get notified to Klein himself and Klein can figure out who copied his password.(Long Term Planning+Trap Setting)

Chapter 159 to 166

No Notable Feats

Chapter 167

When Klein asked about the acting method to Cesimir,Klein knew exactly what words he would say,this is impressive since Klein doesn't know Cesimir's behaviour or characteristics beforehand.(Emotional Perception)

Chapter 168

Klein used Spirit Pendulum Divination on the Clown potion to determine whether the potion was harmful or not. It replied with a positive answer but it was spinning very slowly meaning the potion was slightly harmful.Since Beyonder potions can bring about a loss of control,this means that there is nothing wrong with the potion.(Problem Solving)

Due to the Clown potion,Klein gains Premonition which means he can anticipate physical Actions taken by a person.This can range to simple steps taken by a person to a bullet striking him in the head.(Anticipation Buff)

Due to the Clown potion,Klein gains Extreme control over his bodily functions and facial expressions allowing him to deceive people slightly easier.(Emotional Management+Deception Buff)

Chapter 169

When Cesimir asked whether Klein heard any sounds.Klein said that he heard the word Hornacis but hid the fact that he also heard the word Flegrea.This was because he wanted to know if Cesimir would give him any information about the Hornacis mountain range then he would also add on the fact that he also heard Flegrea.(Short Term Strategy+Information Gathering)

Klein hypothesised that the Church gives the complete pathways of Sleepless and Corpse Collector because the Sleepless Pathway belongs to The Evernight Goddess who is a orthodox god that many people worship and The Corpse Collector Pathway belongs to The God Named “Death” who is dead.Because of this These Pathways are inherently much safer than the Mystery Pryer and Seer Pathway because they don't have any evil deity.Klein also hypothesised that The Church only keeps these pathways because they only allow low sequences which minimises Loss of Control and Seer and Mystery Pryer also had support based utilities that the main pathways lacked.(Abductive Reasoning)

Chapter 170

No Notable Feats

Chapter 171

No Notable Feats

Chapter 172

No Notable Feats

Chapter 173

When attacked by Zombie Maynard,Klein decides to not use his revolver since he wouldn't be able to explain the cause of death to the family or parliament since Zombification is supernatural and he couldn't bring it up in front of normal people.(Impulse Control)

Chapter 174

No Notable Feats

Chapter 175

Due to Lanevus's past actions and Klein finding out that he has connections to Beyonders,Klein figured out his Sequence instantly which was Sequence 8 Swindler of the Marauder Pathway.(Deductive Reasoning)

Klein found it weird that Hood Eugen would say the name of Lanevus when most Beyonders of The Spectator pathway are extremely careful.(Emotional Perception)

Chapter 176

No Notable Feats

Chapter 177

No Notable Feats

Chapter 178

No Notable Feats

Chapter 179 and 180

Klein wanted to use a Sacrificial Ritual directed at himself so that he can move materials into the gray fog but due to him only being an official member of the Nighthawks and not a High ranking member like a deacon he can't get access to any information about sacrificial rituals. So Klein decides in the Tarot Club meeting to ask Derrick in a roundabout way while maintaining his image as The Fool.Klein wanted to do it by addressing the God that the people of The City of Silver worshiped,since in the eyes of the members of The Tarot Club,The Fool was a God on par with the seven orthodox deities and asking about a deity doesn't seem out of possibility for The Fool to ask.Thus,Klein could successfully obtain the information for a Sacrificial Ritual.(Short Term Planning+Planning Formulation Speed+Planning Invincibility)

Klein first asked Derrick of what God they worship,Derrick replied with The Original Creator and then Klein mocked him by saying "even though he left you".Derrick then replied that they believe they will gain The Creator's blessings and that the Sun will rise again due to The Creator's blessings.Klein then asked if they still give sacrifices to The Original Creator,Derrick replied with an affirmative answer and Klein then asked the process of the Ritual in detail then Derrick explained the process of the ritual meaning Klein successfully gained information regarding Sacrificial Rituals.(Short Term Strategy+Strategy Efficiency+Strategy Effectiveness)

Chapter 181 to 186

No Notable Feats

Chapter 187

Klein knows of his shortcomings.He was cautious and rational when it came to things he made plans for, but once the events deviated from his original plans, he would easily make rash decisions.(Emotional Realisation+Emotional Engagement)

Chapter 188

No Notable Feats

Chapter 189

After Audrey Hall prayed to the Fool for assistance regarding Qilangos infiltrating the ball using a disguise with Creeping Hunger,Klein then sent the exact same prayer to Alger Wilson via the means of the gray fog.Klein still didn't want to undermine the reputation of The Fool therefore he didn't just repeat the description but used a more powerful method.Klein then sent a letter to Azik via a messenger informing him about Qilangos's infiltration in Duke Negan's ball so that Azik can Kill Qilangos.(Long Term Planning+Short Term Planning+Social Engineering+Influence Building)

Chapter 190

No Notable Feats

Chapter 191

Azik successfully killed Qilangos,Audrey and Alger suspected that The Fool's Blessed was behind the kill.This indirectly cemented The Fool's reputation as a powerful god akin to the seven orthodox gods.(Influence Building)

Chapter 192 to 194

No Notable Feats

Chapter 195

Klein had divined in the gray fog whether Maynard's death was due to supernatural influences and whether Sharon was a Beyonder.(Problem Solving+Creativity+Knowledge Application)

Chapter 196

No Notable Feats

Chapter 197,198

Klein understood that Madam Sharon wasn't the kind of person to lose her composure from a small problem.Klein inferred this out without even talking to Sharon.(Emotional Perception)

When Klein was face to face with Sharon,Klein decided to use a Slumber Charm even though he couldn't direct it towards Sharon,he did this because he found out that he had a uniqueness where dream invasions or hypnotic effects wouldn't fully work on him.(Refer to Chapter 13.)
(Risk Calculation)

After Sharon Killed Kenley,Klein didn't lose hope and still fought on and almost killed Sharon.(Emotional Management+Composure+Perseverance+Determination+Stress Tolerance+Mental Fortitude+Impulse Control)

Chapter 199

No Notable Feats

Chapter 200

After killing Sharon,Klein divined the formulas of some Sequences of the Demoness Pathway and the reason behind why Sharon killed Maynard.(Problem Solving+Knowledge Application+Creativity)

Chapter 201 to 204

No Notable Feats

Chapter 205

Klein figured out that the member of The Mandated Punishers that lost control was because he was corrupted by Megose's baby in her stomach.(Deductive Reasoning)

Chapter 206 to 211

No Notable Feats

Chapter 212

Klein knew that Dunn's mental state wasn't the best, like forgetting to ask what offensive attacks Klein had and saying that he could bring Old Neil back to the dreamland even though Old Neil was a Mystery Pryer.(Emotional Perception+Emotional Understanding)

Klein remembered Ince Zangwill's portrait from two months ago.(WMI+Memory)

Klein precisely figured out Ince Zangwill's motive behind the orchestration of all of these coincidence,according to Klein,his motive was to ascend and do a Pathway switch from to Sequence 5 "Gatekeeper" of the Corpse Collector Pathway to Sequence 4 "Nightwatcher" of the Sleepless Pathway by using Saint Selena's ashes which corresponded to Sequence 4 Nightwatcher.Ince could consume Saint Selena's Ashes with the required Supplementary

ingredients and it's ritual to successfully ascend to Sequence 4.Klein also figured that he was using Sealed Artifact 0-08 for his plans to actually work correctly and that the ability of 0-08 was to rewrite reality so that events are bound to happen.(Inductive Reasoning+Abstract Reasoning)

By only seeing city architecture,Klein reasoned that the city was Backlund.(VSI)

Klein used Divination in the gray fog to figure out who killed him,He also divined whether Ince Zangwill was really the mastermind behind everything and what city Ince Zangwill was currently situated at.(Problem Solving+Knowledge Application+Creativity)

Chapter 213

Klein wanted to kill Lanevus and Ince Zangwill but due to him only being a Sequence 8 it would be impossible so Klein divined a way to get stronger in the gray fog.(Problem Solving)

Klein's Strongest Intellectual Categories

Intuition

Feats:

Sensing that the coincidences in his daily life are being caused by something else like a person/entity.The coincidences were being orchestrated by Ince Zangwill- and Sealed Artifact 0-08 which allows the user to rewrite fate and reality,TLDR,Klein sensed that fate and reality was being altered by someone with a much higher Sequence than him.

Acting Skills

Klein acts as a divine entity known as “The Fool” in the Tarot Club meetings but in reality Klein probably knows way less than the actual members in the Tarot Club.

Deductive Reasoning

Klein has really good reasoning feats spread throughout the whole Volume so there are an abundance of feats to choose from.

Strategy

His Chapter 75 Strategy is one of the best short term strategies I have seen for a Mid Tier like Volume 1 Klein.

CPI

Klein just casually processed 22 Years of Information with no problem.

XXXXXXXXXX—End of Doc—XXXXXXX