Akira Shiroyagani(Manga) Doc

-The Sophist-



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Current Chapter In Work: 2/220
(Not Finished)

This doc will explain Akira Shiroyagani's feats in chronological order, meaning first, chapter 1 will be explained, then 2, then 3… and so on. Chapters without feats will be skipped.

Both feats and statements will be taken into account in this doc.

If you have any debunks, or feats and statements I've missed, please message me on discord. enderdragom2645 **is my user.**

Without further ado, let's begin. Enjoy the doc!

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THIS WILL INCLUDE MAJOR SPOILERS!!

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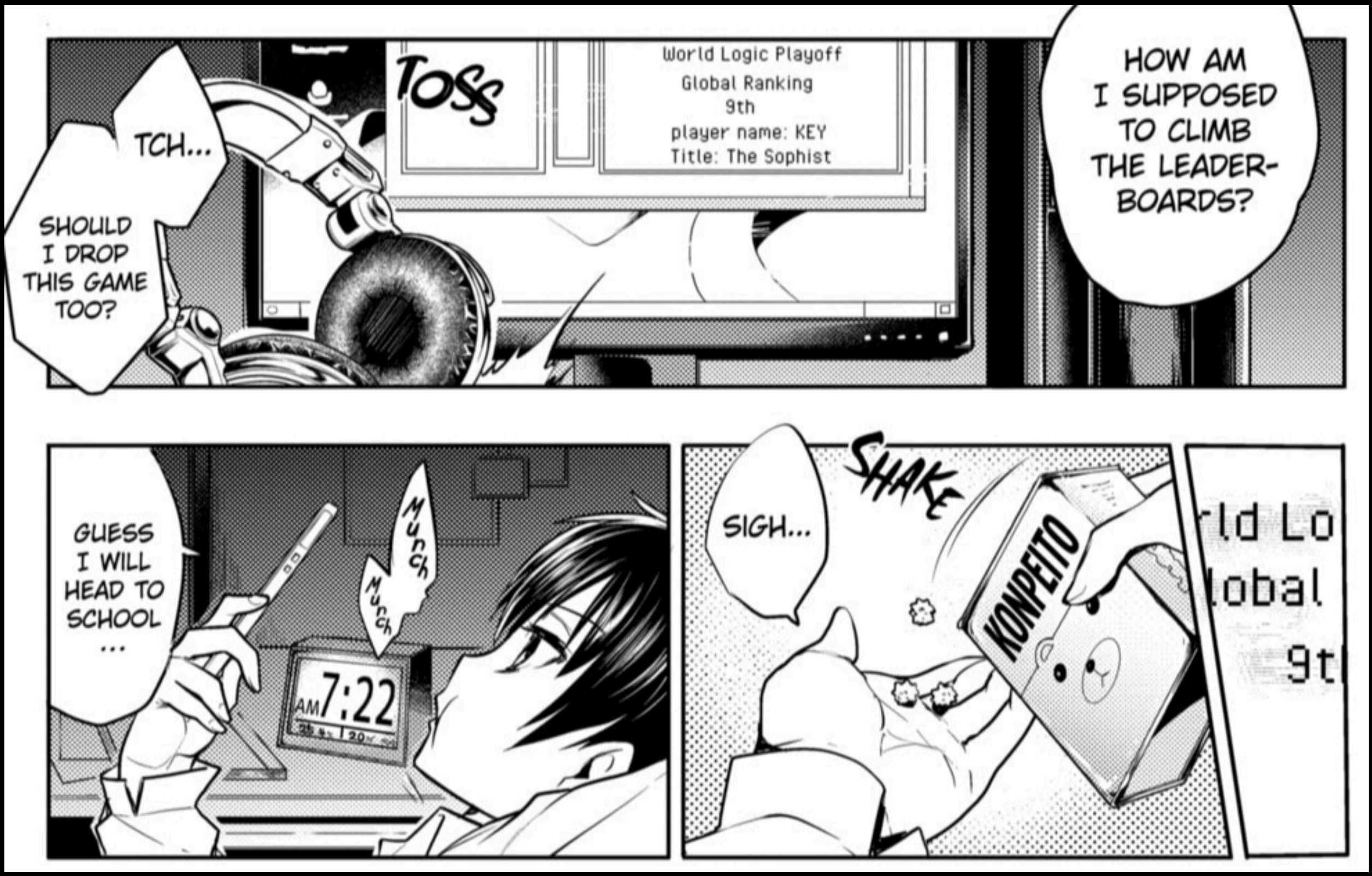
Chapter 1:



As Akira's walking down the sidewalk, we can see two girls talking about him. One says how he gets some of the highest scores in the country. We also know Japan has one of the hardest curriculums in all of the world, often with students studying 8+ hours a day and still barely managing to even get top local rankings.



We also see him later talk about how getting good grades to the point of being nationally one of the best is too easy for him, and how he could never get serious for something like that. Akira is getting some of the best grades in all of Japan(also presumably the entire world) and he isn't even trying, often playing games all the time.



All while this occurs, he's shown to be 9th rank in a world-wide logic game, one said to be extremely popular. He talks about wanting to "drop this game", insinuating that this too is also very easy for him to the point of boredom.

So, he's one of the best students worldwide, and one of the best players in a logic-based game worldwide, all at the same time. And on top of that, he never even tries in either of them and is often bored and seeking a "real challenge".

(Learning Ability + Memory + Cognition + Knowledge + Experience + Academics + WMI + FRI)

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GLARE
Beep
0:05.00


Stride
KYA AAA AAA AAA!!!
WHOA... HE'S COMING THIS WAY!
...!!
0:02.59
I THOUGHT I IMAGINED IT.
BUT IT HAPPENED AGAIN!
OUR EYES MET!
IS HE REALLY...
TARGETING ME?!
0:01.07


NGH ...!!
SWING

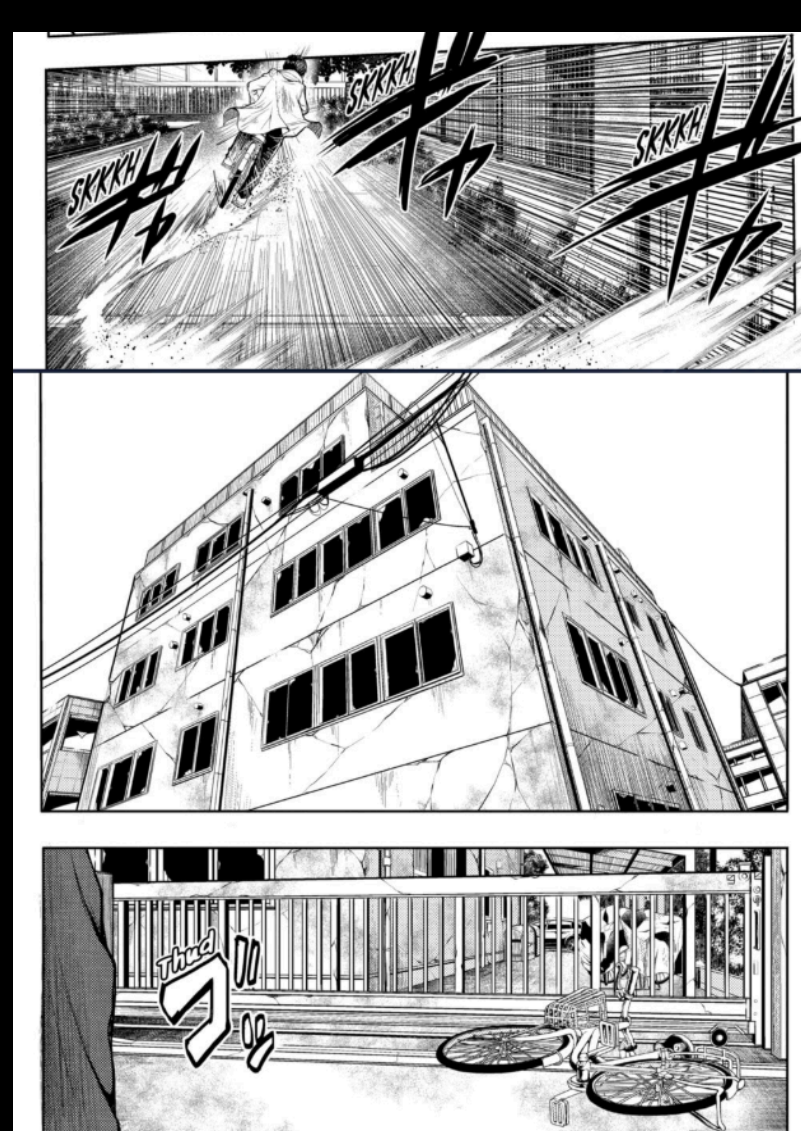

Turn
...!!
SKKKH
SKKKH
SKKKH
THERE'S NO MISTAKING IT NOW...
HE'S AFTER ME!
BUT WHY?!

Suddenly, Akira gets ambushed by an aggressive entity at the stoplight when he's on the sidewalk with other people out of nowhere. At first, it's aggressive to everyone, including Akira. But he observes the eye movement of the entity and deduces that it's after him. The entity's eye locking lasted around less than a second due to it also focusing on other people to kill them and get them out of the way, but Akira figures it out only after 2 eye locks by the entity, as Akira states it below that it happened "again". And the fact that he thought he imagined it shows that the eye locking was subtle enough to be shrugged away by a regular person, but Akira deduced the entity was targeting him.



(Sensory + Observation + Analysis + PSI + Intuition)

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He runs away with a bike and ends up at an abandoned building. He then calls the police.
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The monster walks into the abandoned building as Akira makes a plan. Soon enough, the monster falls into one of the weak spots on the building floor, its leg going through it.



Akira then reveals that he had thought it out, as he knew that the building had a weak foundation. He planned ending up here with the monster, since he remembered this building as a kid. He could've gone anywhere in the entire city, but he decided to come to this one specific building as he knew it was the only weak spot. Instead of trying to run away, he had planned to capture it in his trap. And he did all this trap setting and foresight while on the run, on a bike that was constantly moving in the direction of the

building, which means he has immediately come up with the plan to trap the monster here the second the monster locked eyes with it.

(Foresight + PSI + Formulation Speed + Memory + Setting Traps)





Akira finds out that the monster has supernatural agility, and deduces that it's checking every floor as it climbs up.

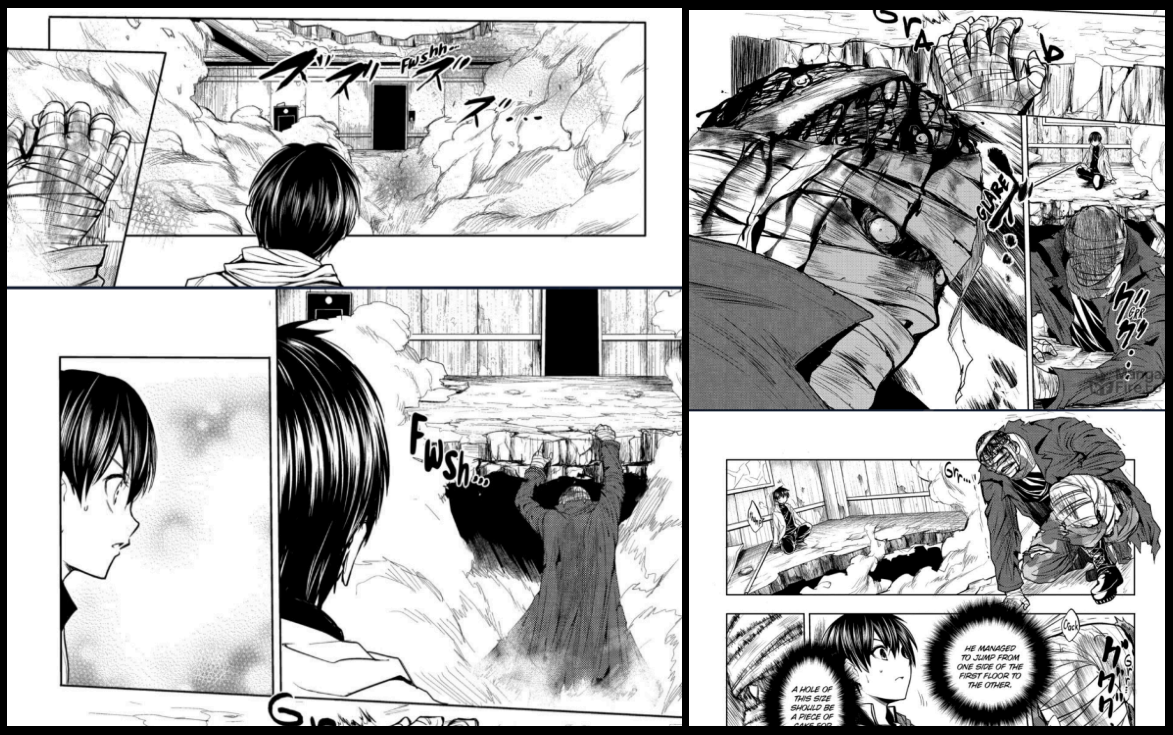


As soon as he saw the monster come up, he started to finish up his trap. This means he has been formulating a trap since the beginning and knew beforehand that the monster would scout every floor.





He used his resourcefulness to quickly create a trap for the monster to die in.



But, the monster still survived and then leapt for him.



Fortunately, he had a contingency plan.


STAB



His contingency plan was to use a pole in the case he survived. He knew the monster would attempt to leap if it survived, so he used that against it.



He used the monster's body to collapse the building, and had a life line(the rope) for himself to survive. Not only that, but he had calculated his success percentage by the time the monster was on the 5th floor.

After all this, Akira defeated the monster.

(PSI + FRI + Planning + Contingency + Setting Traps + Improvisation + Creativity + Intuition + Logical Reasoning + Analysis + Observation + Foresight + Thinking)

But, Mion shows up and kills Akira, ending chapter 1.





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Chapter 2:



More info has been given on the world logic playoff game, which states is a game where two people publicly debate, and an audience decides who's winning. The top-level matches are said to be comparable to elite-chess level matches. And the top 100 players are politicians, MIT doctorate holders, and even White House correspondents.
Akira Shiroyagani, 9th place in this game, shows that he's able to beat these people in terms of debates. And not only that, but he defeats them effortlessly, which shows that
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he doesn’t even put in effort to beat literal politicians in a debate game. Along with that, he’s able to persuade masses to vote for his side and make him win matches.

(Knowledge + Experience + SQ + Persuasion + Mass Manipulation + Influence + FRI)

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