RICHTOFEN FEATS

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In this doc, we will explain the feats that Richtofen carries out in the Zombies universe. It is an extension of this same doc:https://docs.google.com/document/d/18MrctmqKu1ld1jObhtqv0le5NWl77CvI5PUWzVdYGfY/edit?usp=drivesdk

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Edward Richtofen is a main character in the Call of Duty Black Ops: Zombies saga. He is presented as a scientist affiliated with Group 935 in two of his versions (Ultimis and Primis), both with highly different motives. In this doc, we will not only expand on some of the feats shown in the other doc, but also introduce new feats and explain in greater detail everything

(or a large part of them) that can be gathered about the character.——————————————————————————

Categories to take

Red: Manipulation, Deception.
Purple:- Planning, Strategy.
Blue:- Thinking, Reasoning, FSIQ.
Yellow:- AC, EI, SI.
Green: Foresight, TRAPS.
Orange: Intelligence, Psychology, Miscellaneous.
White: Narration, Analysis.

Richtofen Ultimi Feats

Richtofen's Psychological Torture and the Use of Teddy Bears

During his time within the Nazi regime and his work with Group 935, Richtofen did not limit himself to conventional scientific experimentation. From early on, he developed a clear inclination toward psychological torture as a method of obtaining information and domination. Unlike other officers or scientists in his environment, his interest was not solely in physical pain, but in the prior mental destruction of the victim.

Although the records do not detail with precision the exact methods he employed, there are clear indications that Richtofen deeply understood the impact of fear, discomfort, and anticipation on the human mind. For him, torture did not begin with the act itself, but much earlier: in the emotional preparation of the victim.

***This is where the teddy bears come into play**.*

Richtofen used to appear accompanied by these childish objects during interrogations and executions. Apparently harmless, their presence was deeply disturbing in a context of violence, confinement, and despair. This contrast was not accidental. The use of the teddy bears fulfilled a precise and calculated psychological function.

First, they served to break the victim's emotional logic. An object associated with childhood, safety, and innocence, deliberately placed in an environment of terror, generated extreme dissonance. The victim could not properly process what was happening, which facilitated confusion, anxiety, and loss of emotional control. In that state, mental resistance decreased considerably, making it easier to extract information.

Second, the teddy bears functioned as an instrument of intimidation prior to death. Richtofen did not seek quick or neutral executions. He wanted the victim's final mental state to be absolute fear, devoid of any consolation. The teddy bear, as a symbol of childish protection, transformed into a silent mockery: a total denial of any possibility of a "peaceful" or dignified death.

This behavior fits perfectly with Richtofen's psychology. He did not only want practical results; he wanted to exert total control over his victims' emotional experience. For him, fear was not a byproduct of the process, but part of the experiment.

Moreover, this early stage reveals something important: Richtofen already understood that true power was not in physical force, but in the mind. Psychological torture, the symbolic use of teddy bears, and anticipatory emotional humiliation clearly foreshadow his later evolution, where mental manipulation, soul control, and psychological domination become the pillars of his grander plans.

This feat is not defined by explicit cruelty, but by psychological sophistication. Richtofen used symbols, discomfort, and anticipated fear as tools as effective as any physical method, demonstrating from early on an advanced understanding of the human mind, an absolute lack of empathy, and considerable use of psychoanalysis.

(Psychological Manipulation, Emotional Manipulation, Individual Manipulation, Event Manipulation,Psychological Insight, Psychological Analysis, Psychological Warfare, Psychological Profiling, Fear Inducement, Hot Reading, Cold Reading, Information Control, Acting Skills, Strategic Deception, Composure, Stress Tolerance, Mental Fortitude, Creativity, Observation, Pattern Recognition, Analytical Thinking, Critical Thinking)

Richtofen suffers from multiple identity disorder due to the voices in his head, insanity induced by the M.P.D., antisocial personality disorder, and a high level of delusions of grandeur, that is, narcissism in its absolute sense. With all of these issues combined, Richtofen not only does not break down in each mission, but he also does not rush his plan and patiently explains everything that needs to be done. For example, in Call of the Dead, he acted calmly despite being trapped in a cage with his three companions and correctly guided the movie stars, ordinary humans with no training for life or death situations.

Additionally, Samantha constantly torments him, making him aware that Agartha is, in essence, something unattainable for him and that he will never reach power in his own mind. Even so, Richtofen manages to ignore her and move forward with his plan in a calculated manner. At the same time, his three companions, previously mentioned, had been brainwashed to the point of not even knowing who they were. Richtofen treated them according to their identities; for example, he injected Nikolai with a syringe of vodka so that he would function. In this way, he constructed three individuals without a predetermined consciousness and instructed them to help him with his plan, guiding them correctly despite the fact that they were literally not in a condition to carry out missions in zombie infested

locations due to their conditions and the torture they had endured. He was able to push them forward in every mission.

At the same time, Richtofen continuously adapted to the situation despite everything mentioned. If something did not go as planned, for example, when he had to deal with the traps Brock and Gary were subjected to in the infinite cycle in Shangri La, or when Dempsey accidentally caused them to go to the Pentagon instead of the Moon, he redirected his strategy without reacting impulsively or with anger.

(EQM, EQR, EVERYTHING AC, Strategy Adaptability, Psychological Manipulation, Brainwashing, Emotional Manipulation, Individual Manipulation, Leadership, Influence, Social Cognition,Observation, Adaptability, Decision Making, Problem Solving, Multi Tasking, Prediction, Anticipation)

***Explanation**: To understand the following explanation, we have to go back to the map Call of the Dead, or as some know it, "The Zombie Movie World." In order for you to understand what I am about to explain, we need to understand that a large portion of people who talk about the Zombies lore say that being trapped there was an unforeseen journey. But it is the complete opposite, so pay attention.*

Well, Richtofen's trip to Call of the Dead was completely planned. It was not an accident, and I will explain why. After Ascension, Richtofen was already carrying out his grand plan to replace Samantha in the Aether. His objective was to gather the artifacts and components necessary to activate the MPD Pyramid on the Moon and take control of the Aether. One of those components was the Vril Generator, which was located precisely on the map Call of the Dead.

Now then, Richtofen knew that the Vril Generator was in that alternate reality. So he used Group 935 technology and the teleporter to send his team (Dempsey, Takeo, and Nikolai) to that "movie/zombie" dimension where the events of the map take place. The result is that they "end up trapped" in a sealed chamber inside the lighthouse. From there, Richtofen gives them orders and coordinates the entire main Easter Egg through a communication system (radio/intercom). The group of celebrities are nothing more than pawns he uses to get what he wants: the Vril Generator.

With confidence, I can say that yes, it was totally planned by Richtofen. He knew where they were and why they were there; he only needed to manipulate the new characters so they would do the dirty work. Once the artifact is obtained, Richtofen retrieves the Vril Generator and keeps it until later on the map Shangri-La, taking the next step toward his ascension to control of the Aether, which culminates in the Moon.

(VCI, Long Term Planning, Planning Coverage, Strategy Orchestration, Strategy Foresight, Individual Manipulation, Mass Manipulation, Verbal Manipulation, Leadership, Influence, Resource Management, Information Control, Composure, Stress Tolerance, Mental Fortitude)

Speaking of Richtofen in the original dimension, we can also say that, in addition to making a meticulous calculation involving the emotions of Maxis and Samantha to push them away from there, he simultaneously ensured that Samantha would enter the M.P.D. first, taking control of the Aether before him, thus allowing him to exchange souls. But why do this? To begin with, this decision is a necessary alternative for his plan, since Richtofen already had in mind the distinction between Agartha and the Aether. The M.P.D. contains a side effect that we can observe with Samantha: she gains the power of the Aether, but at the same time another part of her soul is eternally trapped in Agartha. This is because she literally says she is trapped despite clearly controlling the Aether, and Maxis also says that Samantha is trapped in Buried. Yet at the same time, she controls the zombies and the perception of others. So the point is that this device gives you both a pro and a con. Richtofen decides to foresee this, sending Maxis and Fluffy anywhere else but redirecting the device so that Samantha appears on the Moon, perfectly anticipating that she will run in fear toward the M.P.D.

When Richtofen receives Groph's notice that Samantha is in the M.P.D., he pretends not to know what happened, asking, "How did she get there?" when he clearly knows it was his own doing. He then asks Groph to look for Maxis so he can convince Samantha to leave, all to kill two birds with one stone.

- *Samantha cannot actually leave the M.P.D. because she is already corrupted by the Dark Aether, and Richtofen already knows this.*

- *He anticipates that Maxis will seek revenge against Richtofen, so he knows Maxis will not try to remove her from the M.P.D. as he claims he will. He is simply theatricalizing the entire situation.*

- *And indeed, Maxis asks Samantha to kill everyone and then commits suicide.*

Very well, Samantha now goes after Richtofen, and we have already explained the immense stress this entails. The thing is that Richtofen now knows everything he has to do: first obtain his diary, then the Vril Staff, then the Focusing Stone, and finally go to the Moon to use both. He notices that Maxis has hacked the Moon facility so he cannot access it, but he had already anticipated this, which is why he brought the Casimir Mechanism with him to bypass the defenses, manipulating the computer through the Casimir effect within that singularity and overcoming Maxis's defenses. This is impressive, considering Maxis was highly experienced in manipulating technology and fusing with it, it must be said.

Then all that remains is to charge the Vril Device with zombie souls in order to feed it sufficiently, so that, together with the Focusing Stone, it allows him to swap souls with Samantha, all under extreme pressure, with too many zombies and Samantha literally making everything shake.

Now then, Richtofen's soul is in Samantha's body and vice versa. Notice that Richtofen never directly interacts with the M.P.D. himself; he enters it through a physical subject, and we understand why. The soul of Richtofen that manipulates the Aether does not split,

because a split had already occurred within that body, Samantha's soul, while his own soul remains in Agartha. Richtofen prevails in the Aether, thus being able to control absolutely everything without any restriction, an impressive process that demonstrates outstanding long-term planning.

***Note**: At the same time, he also did not want Groph or the others to know his true intentions. That is why he pretends not to know how Samantha got there, and even using the figure of Maxis benefits him, since socially everyone knows Maxis is an important figure within the group, and to calm Samantha, he was the right person.*

(VCI, WMI, PRI, FRI, EQP, EQF, EQU, Composure, Stress Tolerance, Mental Fortitude, Cognitive Discipline, Long Term Planning, Planning Coverage, Planning Risk Calculation, Planning Versatility, Planning Contingency, Strategy Foresight, Strategy Orchestration, Strategy Control, Strategy Shielding, Psychological Manipulation, Emotional Manipulation, Indirect Manipulation, Event Manipulation, Individual Manipulation, Verbal Manipulation, Strategic Deception, Acting Skills, Information Control, Concealment, Psychological Insight, Psychological Analysis, Psychological Profiling, Prediction, Anticipation, Analytical Thinking, Critical Thinking, Logical Reasoning, Causal Reasoning)

Inductive Process in the Functionality of the Pyramid Experiments:

Based on specific observations about the effects of the pyramid on souls, Samantha's emotional behavior toward her dog, and Maxis's willingness to use increasingly personal subjects in the experiments, Richtofen infers a predictable pattern of actions, which he then manipulates to carry out his plan.

1. *He realizes that Samantha depends deeply on her dog due to her father's negligence.*

2. *He predicts that Maxis will label the dog experiment a failure, inductively, because previous tests also failed or caused trauma.*

3. *He infers that Samantha will enter the room to look for her dog and that she will be emotionally vulnerable.*

With all these patterns observed, Richtofen inductively concludes that he can use them as subjects without raising suspicion, and that no one will be able to stop him at the moment of activating the teleporter. In this way, he uses particular facts to formulate a general strategy, trusting that human behavior will follow predictable patterns.

(VCI, FRI, EQP, EQU, Pattern Recognition, Psychological Insight, Psychological Analysis, Psychological Profiling, Prediction, Anticipation, Causal Reasoning, Inductive Reasoning, Observation, Connecting The Dots, Analytical Thinking, Planning Coverage, Planning Risk Calculation, Strategy Foresight)

The reporter appears at Richtofen's base in Siberia and is captured. He is brought before Richtofen to be interrogated. The reporter initially threatens him, which leads Richtofen to realize that he works for someone important, responding with a somewhat sarcastic tone. This provokes the reporter's reply: "Honestly, you have no idea," which confirms this hypothesis. Richtofen continues by asking who he is and how he got there. The reporter answers that the man he follows orders from is called "Mr. Rapt," and that he gave him these coordinates, saying he was looking for a metallic artifact. Richtofen then once again concludes that it is the artifact he possesses, the Agarthan device vessel, which the reporter confirms again, calling it the Seal of Duality.

This strikes Richtofen as curious. He had just arrived there with the vessel in his possession, and that man, "Mr. Rapt," already had information about where it was. The transfer was confidential and the base is secret. The reporter concludes that this man is called the Shadowman, and that he does not care about dying because the Shadowman can contact him again across the multiverse, as seen in Shadows of Evil, where this version of the reporter was killed by Richtofen, and that he does not care about dying there.

Richtofen gathers the information. The transfer was confidential, and just in time the reporter arrives searching for the artifact. Despite the vague description, the fact that Richtofen had already deduced that he worked for someone important connects with the fact that he is seeking the vessel, since it is used for great power. He concludes that the reporter is not insane and that he is indeed working for a being beyond human limits, reasoning that it is impossible through human means to know when and where the artifact would be. He then orders that the reporter be thrown into the dungeon and is inspired by this transcendence, finding the work of Group 935 boring.

***Note**: It should be clarified that Richtofen also perceived the reporter's confidence and sense of security when facing him, which he links to his perfectly timed appearance at the facility, leading him to the conclusion that the Shadowman is a powerful being.*

(PSI, VCI, FRI, WMI, Abductive Reasoning, Deductive Reasoning, Psychological Insight, Psychological Analysis, Psychological Profiling, Cold Reading, Observation, Pattern Recognition, Connecting The Dots, Analytical Thinking, Critical Thinking, Causal Reasoning, Prediction, Decision Making, Information Gathering, Seeing Through People)

Shangri-La Feat

When Richtofen was transported to Shangri-La, he immediately recognized that the location was not a common excavation site. The area was directly affected by a large concentration of Element 115, which caused constant temporal anomalies. This is confirmed by the radios and by the structure of the map itself, where time resets cyclically.

Richtofen managed to adapt quickly to the environment. Unlike other scientists, he did not attempt to impose immediate control; instead, he first observed the behavior of the place and

understood that Element 115 there did not function solely as an energy source, but as a catalyst for temporal distortion. This early understanding of the phenomenon is a central part of the feat.

Upon his arrival, he came into contact with the local tribes, who were impulsive toward him and viewed him as a threat. These communities were technologically underdeveloped and lacked the scientific knowledge to explain the anomalies occurring in Shangri-La. Richtofen took advantage of this knowledge gap. He introduced modern technology in a limited and controlled manner, which allowed him to position himself as a figure of authority. He did so carefully, however, since this tribe was dangerous, meaning that this divine-like figure had to be benevolent to avoid rebellions, lack of cooperation, or in the worst case, death. Although there is no explicit confirmation that he proclaimed himself a god, it is consistent with the context that he was perceived as a supernatural or superior figure due to his technological mastery.

Through this cultural and psychological manipulation, Richtofen managed to get the local inhabitants to cooperate in the exploration of the area, especially in zones near the Element 115 meteorite. This allowed him to obtain crucial information about the element and about the functioning of the location's temporal loop, without directly exposing himself to the greatest risks of the environment.

The feat does not consist solely of manipulating people, but in Richtofen's ability to exploit a completely unknown environment. Shangri-La did not obey normal temporal laws, and yet he was able to study it, use it, and extract valuable knowledge from it. This event expanded his understanding of Element 115 as an element capable of altering not only matter, but time itself.

***Note**: It should be clarified that Richtofen used signs, aura, and technology to achieve this, since he did not speak the same language as the tribe and verbal communication was impossible.*

(FRI, PRI, VCI, Observation, Analysis, Adaptability, Psychological Insight, Psychological Analysis, Psychological Profiling, Cold Reading, Non Verbal Deception, Social Manipulation, Influence, Leadership, Resource Management, Information Gathering, Pattern Recognition, Connecting The Dots, Critical Thinking, Analytical Thinking, Abstract Thinking, Causal Reasoning, Social Intelligence, Practical Intelligence)

Richtofen Drew a "Mental Map" in Samuel's Mind and Why He Became Richtofen's Pawn (Theory)

Yes, just as you read it. Richtofen drew a map inside Samuel's mind, a map of interpretation that traced the towers for the Easter Eggs, and I'll explain how this happened.

During the events of Black Ops 2 Zombies, Richtofen uses his connection to the Aether to communicate directly with Samuel J. Stuhlinger. This communication is not limited to voices; it includes images, routes, and mental indications that Samuel perceives as if someone were drawing inside his head.

Richtofen is able to do this because Samuel ate zombie flesh, which makes him susceptible to Aether frequencies. This vulnerability allows Richtofen to project instructions directly into his mind.

When Richtofen wants to guide the Victis crew, he cannot appear physically, so Samuel receives:

- *Visualizations of the path they must follow*
- *Internal signals that function as directions*
- *Symbolic images of towers, energy flows, and activation points*
- *Orders that embed themselves as Samuel's own thoughts*

An improvised "mental map" that changes according to Richtofen's needs

That is why Samuel hears voices, feels dizziness, and has visions. It is Richtofen modulating information inside his mind, adjusting the map according to the group's progress.

The reason no one else perceives this is simple:

1. Samuel is the only one with this bio-psychic connection caused by infected flesh.

2. Richtofen takes advantage of this to guide him without the others noticing, and to keep him under control by threatening him when he tries to reveal the orders.

3. This "map" is not literal; it is how Samuel interprets the psychic transmission Richtofen sends him from the Aether.

This is a theory about how they traveled from the United States to China with Richtofen's help. The theory is not that far-fetched if you think about it carefully. Richtofen had the power of the Aether within him and manifested inside Samuel's mind, issuing very specific instructions. It must also be considered that Element 115 was linked to Richtofen.

The 115 Connection as a Catalyst of Madness:
The simplest explanation for Samuel's auditory affliction lies in his exposure to Element 115. This mysterious element, a cornerstone of much of the Zombies lore, has the ability to reanimate dead tissue, create anomalous entities, and fundamentally distort the fabric of space and time. Prolonged and concentrated exposure, such as that experienced by the Green Run crew during their stay at the Hanford site, is known to have profound psychological effects.

It is essential to understand that not everyone who comes into contact with 115 hears Richtofen. The element appears to act as a conduit, amplifying existing vulnerabilities. In Samuel's case, this could mean a latent predisposition to mental instability, a higher susceptibility to suggestion, or a unique brain chemistry that makes him particularly receptive to the ethereal realm. Element 115 opened a door within Samuel's mind, and Richtofen, ever opportunistic, wasted no time stepping through.

While Element 115 and Richtofen's ethereal form provide the means for communication, they do not fully explain why Samuel, and not the other members of the Green Run crew, is the chosen vessel. The key likely lies in Samuel's individual psychological profile. Dialogue in the games hints at a past riddled with mental instability and possible criminal activity. Samuel often makes cryptic remarks, showing a fascination with violence and a detached sense of morality.

This preexisting fragility likely made Samuel far more susceptible to Richtofen's influence than his companions. Richtofen, with his manipulative and controlling personality, likely sensed this weakness and exploited it. He targeted Samuel not only because of his exposure to 115, but also because he knew Samuel was the easiest to control and manipulate for his own ends.

Thus, the map theory is not madness when we understand that Samuel is already a pawn of war for Richtofen's benefit. Samuel is partially aware of Richtofen's presence, but he often rationalizes the voice as his own internal thoughts or as a guide offering useful advice. He struggles to fully comprehend the extent of Richtofen's influence and control.

***Reference Link**: Why Can Samuel Hear Richtofen? – CyberPost*

Now then, why do I believe this theory should be considered as a valid point? Because Richtofen already had visions obtained and gathered since Moon. Let us not forget the MPD, so pay attention.

When Richtofen comes into contact with the MPD on Moon, especially when he places his hands on it, the following occurs:

1. The MPD "opens" his mind to the Aether
Richtofen begins to receive visions, information, and knowledge he should not possess. The MPD is essentially a bridge to the Aether, directly exposing him to extradimensional energies and knowledge.

2. He begins to hear voices
These visions are accompanied by voices from the Aether that guide, confuse, and feed his obsession. Even before taking full control of the MPD, the voices already begin to affect his sanity.

3. He receives images and knowledge of the future

Not a literal future with perfect predictions, but visual and symbolic intuitions that lead him to believe he is destined to control the Aether.

4. His personality changes
The MPD's visions make him more obsessive, arrogant, mentally fragmented, and convinced that he must control the universe.

***Note**: We are talking about Ultimis Richtofen, who is very different from Primis Richtofen.*

Now then, this entire MPD process is directly related to the mental map theory involving Samuel.

This is canon:
Richtofen gains visions, knowledge, and psychic influence by coming into contact with the MPD and later by controlling it from the Aether.

That same Aether energy is what:

- *Allows him to speak inside Samuel's mind*
- *Allows him to manipulate Samuel's thoughts*
- *Allows him to project orders directly into his head*
- *Gives him the ability to alter Samuel's internal perception*

Therefore, the power that causes Richtofen's visions comes from the same source as the power that causes Samuel's visions.

Both are experiencing manifestations of the Aether, but in different directions:

- *Richtofen receives visions from the MPD and the Aether.*
- *Samuel receives visions and instructions from Richtofen through the Aether.*

It is the same psychic mechanism, only with a different origin.

The theory is compatible with the lore, as the game describes Richtofen using images, impulses, routes, and psychic instructions within Samuel's mind. Yes, this is canon.

1. The Aether transmits visual and conceptual information, not just sound.

2. Richtofen controls the MPD, which is designed to manipulate mind, soul, and perception.

3. Samuel has the perfect biological "receiver" through zombie flesh.

4. Communication is not always verbal; many times Samuel receives impulses or intuitions.

In conclusion, this theory does not affect canon, since everything explained occurs within the lore. All the points presented here are coherent, as the game provides hints that support them.

Reference Link about the MPD: Moon Pyramid Device – Call of Duty Wiki (Fandom)

Another way to support this theory is seen in the Die Rise cinematic. When Samuel is talking with Richtofen, images are also shown that are not part of the current reality, which we can understand as Samuel perceiving them, especially because Richtofen is threatening to reveal to the others what Samuel did: eating zombie flesh. And guess what the images show? Samuel eating zombie flesh.





More consistency to consider:
- Richtofen says in Revelations that, when he was in Origins, he had dreams, or rather, visions where Maxis begged him to take out his brain. We can logically infer that Samantha caused this, but this will be explained later. In short, she was orchestrating the entire plan she had in Origins, and Richtofen was one of the key players.
- Nero in Shadows of Evil claims to recognize Shadowman as a man he saw in his dreams. Both characters (Samantha and Shadowman) also possess etheric powers related to the M.P.D.

(FRI, PRI, VCI, VSI, WMI, Abductive Reasoning, Deductive Reasoning, Psychological Insight, Psychological Analysis, Pattern Recognition, Connecting The Dots, Analytical Thinking, Critical Thinking, Causal Reasoning, Abstract Thinking, Knowledge Application, Mental Manipulation, Brainwashing, Strategic Foresight, Planning Coverage, Planning Risk Calculation, Prediction)

Richtofen Primis Feats

(It should be noted that, after these feats, there is a new timeline that we must follow. Given that this Richtofen is considered more intelligent in every aspect than the others, we can say that this is a new timeline.)

From Origins, Richtofen already had his blood plan in motion. Why? Because he already had the vials in his vest, as we can see:



I will elaborate on the plan later; I do not want to focus too much on it right now, but I will give a brief summary so it can be understood:

This plan is designed to initially go against Monty. Richtofen collects blood that can counter Monty's mass erasure in Revelations and thus create a paradox. What happens is that Richtofen is fully aware that this is practically useless. Monty can still erase them even if he uses the vials (Monty >>> vials; the vials only prevent Monty from creating his perfect world, but they do not stop him from fixing the paradox they create). Therefore, Richtofen

convinces himself from the very beginning that he is going to fail, and that this failure is part of the plan.

First of all, I must say that according to Monty, Richtofen has a desperate desire to be recognized deep inside. The problem is that the design of his plan and the circumstances surrounding it make this kind of recognition impossible, especially if his allies distrust him. Even so, Richtofen represses any emotion he feels. Even if he feels a desire for recognition, guilt, disgust, whatever it may be, he represses it so perfectly that it seems as if he feels nothing at all, when inside his mind there is a living hell: saving his companions, having to completely sacrifice himself while knowing that his blood plan is useless and only serves to hand control over to Nikolai so that Monty can be defeated definitively.

He himself says that he does not regret anything he did because it no longer matters. It is not that Richtofen does not feel; in fact, according to him, he wishes he could feel, "I wish I could tell you that I'm sorry… but that's not the case." He also admits having felt something toward Dempsey and Takeo, and he even showed silent remorse when killing his younger self. What happens is that Richtofen convinces himself that everything he does will be overshadowed by Nikolai's leadership, accepting this and continuing toward his objective even if his desire for recognition and all his effort will never be acknowledged.

This is why he knows so well how the lamb he must sacrifice will react (the Richtofen in Blood of the Dead). He knows how he will react at first, what techniques he will try, how he will take advantage of the prison environment, and how terrified he will be when reading the Kronorium and seeing that his blood must be given. Here, Richtofen demonstrates a deep understanding of his own emotions and regulates them so that his plan can succeed, even if it does not grant him recognition and even if every trace of his identity is erased (because yes, Nikolai, Takeo, and Dempsey have their memories erased and no longer remember everything Richtofen did, even if he had been the kindest of them all).

- *Richtofen commits himself to his plan, knowing that he will not be the final protagonist and that he is only a decoy for Nikolai's greater plan.*

- *He knows how he himself would react in situations that he knows frighten him, and how to anticipate and neutralize them.*

- *He knows how to present himself as neutral and determined (even if Nikolai, Dempsey, Takeo, and even Monty do not trust him), while internally he is in a very severe inner conflict.*

(VCI, FRI, Composure, Stress Tolerance, Mental Fortitude, Cognitive Discipline, Strategic Foresight, Planning Coverage, Planning Risk Calculation, Emotional Regulation, Psychological Insight, Self-Awareness, Causal Reasoning, Prediction, Abductive Reasoning, Deductive Reasoning, Influence)

Richtofen's Engineering of Element 115:

During the events of Origins, the discovery of Element 115 completely changed the research direction of Group 935. For most, it was an energy source. For Richtofen, it was the missing piece needed to understand how the Aether truly functioned.

From the very first contact, Richtofen noticed that 115 did not behave like a common physical resource. Its properties varied depending on the environment, the state of the crystal, and prolonged exposure. This led him to his first major conclusion: 115 did not merely power machines; it altered the very laws those machines obeyed.

Several stages were carried out for the collection of information and the use of this element, which I will now enumerate.

***P1**: The use of 115 as an energy source*

Richtofen's first objective was to stabilize the mineral in order to obtain a constant energy flow. The process was straightforward, but extremely dangerous:

1. Isolate the crystal in hermetically sealed chambers.

2. Regulate radiation emissions to prevent 115 from contaminating the environment.

3. Purify it to extract an "energy core" capable of powering any device.

This core would later serve as the foundation for all Wunder technology.

***P2**: Construction of weapons based on 115*

Richtofen understood that 115 reacted differently depending on the structure into which it was integrated. This idea led him to experiment with metallic containment chambers, coils, and firing mechanisms.

The creation process was linear:

1. Purification of the crystal.

2. Insertion of 115 into a sealed chamber capable of withstanding the dimensional pressure it generated.

3. Channeling through reinforced conduits to direct the energy toward the firing system.

4. Stabilization of the energy flow to prevent it from fracturing the weapon or the user.

Through this procedure, the Wunderwaffe DG-2, the Ray Gun, and later even more unstable devices such as the Gersch Device and the QED were created.

In other words, Richtofen did not build traditional weapons; he constructed mechanisms designed to contain phenomena produced by 115.

***P3**: Creation of the giant robots*

The colossal robots would not have been possible without Richtofen. Maxis designed the blueprints, but no conventional system could move structures of that size. Once again, the key was 115.

The process was nearly identical to that of a Wunder weapon, but on a much larger scale:

1. A massive 115 core as the heart of the robot.

2. A network of metallic conductors designed to contain the energy.

3. A navigation system based on Aether signals, something only 115 could receive.

4. A quantum reactor, an engine that transformed 115 into motion.

Without 115, these robots would be nothing more than hollow metal shells.
With it, they became one of the most advanced achievements ever created by Group 935.

The fact that Richtofen was able to understand and master a completely new element is something worth recognizing.

***I will simply say this**:*

Element 115 was an extraterrestrial material, unstable and possessing properties that violated known physical laws. Group 935 could study it, but only Richtofen managed to stabilize it to the degree necessary to turn it into a functional energy source.

That is the first part of the feat:
he took a mineral that distorted space, energy, and matter, and made it "obey."

While other scientists could barely contain it, he purified it, regulated it, and channeled it.

It is as if someone in the 19th century had discovered a piece of a nuclear reactor and, within months, turned it into a functioning power plant without any technological precedent.

The second part of the feat is the transition of 115 from an energy source into a combat device.

Richtofen did not build conventional weapons.
Every weapon he created was a system designed to encapsulate phenomena generated by 115:

1. *quantum electricity (Wunderwaffe)*

2. *extradimensional plasma (Ray Gun)*

3. *spatial distortion (Gersch Device, QED)*

The difficulty was not in the metal, but in preventing 115 from destroying the weapon or the surrounding reality. This required:

- *containment chambers*
- *reinforced alloy conduits*
- *dimensional stabilizers*
- *firing systems capable of processing non-linear energy*

What makes this extraordinary is that no one before had ever used a mineral like this, nor was there any prior model of "extradimensional energy-based weaponry." Richtofen invented everything from scratch. The procedures he created to handle 115 became the foundation of Wunder engineering.

Most impressive of all is that the same principle Richtofen applied to a small weapon was also applied to metallic structures weighing hundreds of tons.

The colossal robots function because Richtofen applied to 115:

1. energetic purification

2. controlled channeling

3. and amplification on an industrial scale

***The key point is this**:*
The robots could not move using human technology. 115 is not used as a "motor"; it is used as a space-and-energy enhancer.

The reactor does not convert 115 into electricity, but into a form of physical impulse that ignores the robot's actual weight. This allows the machine to walk without collapsing.

Building something like that from scratch with a never-before-seen element is a feat that completely surpasses:

- *human engineering*
- *nuclear fission*
- *conventional physics*
- *and any military technology of its era*

In fact, even Maxis, despite being more conservative and scientific, would never have been able to make his own designs function without Richtofen first deciphering the behavior of 115.

Richtofen did not simply study an alien material.
Being the first in history to manipulate it forced him to invent an entirely new branch of technological and dimensional engineering.

That is to say, Richtofen built advanced technology with no precedent, no prior theory, and no external model. He had only 115, his intuition, and his understanding of the Aether.

That is what makes him one of the most advanced scientists in the entire Call of Duty Zombies multiverse.

(PRI, FRI, VSI, PSI, WMI, Knowledge, Academics, Analysis, Problem Solving, Improvisation, Creativity, Logical Reasoning, Abstract Reasoning, Conceptual Reasoning, Pattern Recognition, Connecting The Dots, Learning Ability, Memory, Methods, Deduction, Induction, Application Thinking, Synthetic Thinking, Systematic Thinking, Decompositional Thinking)

So, just as Richtofen anticipates even his own emotions and knows how to regulate them so they do not interfere with his plans in any way, he is also capable of remaining calm even in front of Monty. Monty is cruel to him, mocks his insecurities such as being unable to sleep without a teddy bear, his desperate desire for recognition, and even openly distrusts him. The final straw comes when Monty is clearly about to erase them for having used the vials. This is an entirely explicit threat, because even Nikolai and Takeo were on the verge of attacking when they heard Monty angrily say, "You cannot stay."

Yet Richtofen simply says a few words: "Maybe you could send us somewhere else… somewhere we haven't been." Here, Richtofen applies persuasion to a figure who humiliates him and could erase him with a snap of the fingers, disguising it as an apparently harmless suggestion that would, in fact, eliminate the paradox. Monty questions it, and just when he is about to erase them, he decides to carry it out, which allows Richtofen to continue with his plan.

What is impressive is how this also makes Nikolai and Takeo lower their guard. This is essentially indirect influence. Without shouting, begging, or demanding, Richtofen kills two birds with one stone:

- *He manipulates Monty, the god who was about to erase them.*
- *He prevents Nikolai and Takeo from reacting impulsively, which would have meant total suicide.*

And he does it with complete calm, as if he were speaking to Monty while having tea. This moment, in particular, is astonishing.

Note, something I forgot to explain: the choice of words also gives Monty a more interesting interpretation. Richtofen says "somewhere we haven't been," and he is not referring to a place they have not been in time, but a place they have never physically been. Monty reflects on this just as he is about to erase them and decides that taking them to the Great War is a good idea. Keep in mind, these Primis were not the original Templars, but reincarnations of them. What Monty does, through Richtofen's suggestion, is rewrite reality and make them occupy the place of the Templars, making it seem like Monty's own idea.

Richtofen had already anticipated Monty's interpretation, using that suggestion to guide him to that outcome and thus fix the paradox in a better way instead of simply erasing them. It is absolutely brutal.

(FRI, VCI, Abductive Reasoning, Deductive Reasoning, Psychological Insight, Emotional Regulation, Self-Awareness, Influence, Causal Reasoning, Prediction, Anticipation, Analytical Thinking, Critical Thinking, Strategic Foresight, Direct Manipulation, Persuation)

For Richtofen to make Monty's perfect world possible, he needs his companions to trust him and to have the courage to put an end to their Ultimis versions. This is obviously not easy, so Richtofen does the following. He travels to Dimension 2210 and kills Eddie, his younger self, whom I explained earlier. He then collects his soul and takes it to where Monty is, meaning he already has one of the four souls. However, Richtofen improvises another plan that once again kills several birds with one stone.

He predicts the arrival of Nikolai, Takeo, and Dempsey at The Giant, precisely at the moment when Richtofen teleports Samantha and Maxis, along with Fluffy. He is the one who appears there, because Ultimis Richtofen reopens the teleporter and he arrives at that exact moment. Both Richtofens come face to face and then Primis shoots Ultimis, killing him instantly. Richtofen then makes a movement with the Summoning Key, and Dempsey notices it. This action, although apparently unnecessary since he had already obtained his soul earlier, will be explained later. For now, he does not hesitate to kill his Ultimis self. Once again, he convinces himself and fully commits to the idea that Ultimis will not change no matter how much one begs him, and that is why he kills him coldly. In fact, Richtofen admits that he felt nothing. No desire for change, no desire to make Ultimis, his future self, better. Nothing. Death, period.

In Der Eisendrache, a map for which I will also write another text because it contains an interesting improvisation feat, they arrive and obtain Ultimis Dempsey. At first, Richtofen had only said something that sounded direct but was actually ambiguous: we are coming and we will retrieve the package safe and sound. His companions naturally interpret this as Ultimis Dempsey accompanying them alive. However, there was something Richtofen did not say. He immobilizes the others and reveals his true plan: Ultimis Dempsey must die. At this point, Dempsey feels completely betrayed and explodes, saying that he should never have trusted Richtofen. Richtofen does not hesitate and, with an authoritative voice, says that Dempsey

should trust him and that all of them should. He explains that the artifact is capable of obtaining the subject's soul after death, just as he did with himself, his other self. He then adds that Dempsey must necessarily die, because otherwise he would unleash chaos throughout the entire universe, and that death is something irreversible and necessary, using himself as an example. He killed his Ultimis self coldly and presented it as something necessary. Dempsey is then convinced of the seriousness of the situation and even decides to take the initiative and kill himself.

Here a question arises. How is it possible that Primis Richtofen obtained the soul of his Ultimis self as he claims, if we know he did it with Eddie? The answer is simple. It is a lie. He killed Ultimis for three reasons.

- *To convince himself that there was no possibility of change in him.*
- *To pretend that he obtained his soul.*
- *To carry this out in Der Eisendrache by presenting the death of each Ultimis self as necessary for the salvation of Monty's plan.*

As stated before, this entire performance convinces Dempsey that it must be done and that he must trust Richtofen in order to continue with the plan and save the entire universe.

(FRI, EQP, EQU, Planning, Strategy, Leadership, Influence, Bluffing, Gaslighting, Psychological Profiling, Prediction, Improvisation, Psychological Insight, Psychological Analysis, Verbal Manipulation, Individual Manipulation, Emotional Manipulation, Direct Manipulation, Strategy Building, Strategy Execution, Strategy Foresight, Short Term Strategy, Planning Formulation, Planning Coverage, Planning Contingency, Deduction, Observation, Decision Making, Problem Solving, Self Management, Composure, Cognitive Discipline, Impulse Control)

Richtofen's Deductive Reasoning on the Origin of the Zombies

First of all, we must understand what Richtofen perceived from his environment and how he perceived Maxis himself. In addition to using Element 115 for scientific purposes, which was what initially intrigued him, Richtofen did not ignore its cosmic effects. He knew they were extraterrestrial in nature and that they did not operate under normal physics, as previously explained. Because of this, Richtofen understood that this aspect also had to be investigated. He therefore chose to remain skeptical about the subject, treating it as a myth but one with a significant possibility of being true, and he studied Maxis's behavior and related it to the surrounding environment. He did this over the course of an entire year, examining every part of daily life without overlooking anything. Through this, he noticed several things.

- *Maxis began to obsess over a little girl who directly implanted the idea of Agartha into his mind, driving him insane.*

- *This led Maxis to declare that he would abandon research on Element 115 in order to focus entirely on Samantha's intentions.*

- *Richtofen observed how this caused Maxis to expose himself even more to Element 115, which in turn made him even more ill.*

- *Alongside this, other people at the site also became sick upon contact with the element, and some even died. Richtofen also heard reports that one of the men had seen another man move and then disappear, despite being severely ill.*

- *At the same time, Richtofen noticed that their technological advances were far more advanced than expected, to the point of altering how other nations such as Russia, Japan, and the United States perceived reality. Richtofen decided not to conceal the superficial effects such as absurdly advanced technology and the spread of disease, but instead to hide Maxis's voices and his intentions regarding Agartha.*

- *The portals that suddenly opened when certain songs were played also pointed toward a supernatural connection with the environment. This prompted Maxis to immediately investigate and create copies of certain "keys" in order to access the excavation site.*

With all this information gathered, Richtofen initially deduced that they were located at a crucial convergence point of Element 115. This was not a coincidence. Samantha was specifically speaking to Maxis while he was there, there were numerous illnesses, and technology had become so advanced that it affected the space time continuum itself. Richtofen then read Pablo's diary and realized that he had been right. It was written there, explaining all the phenomena Richtofen had been observing. Maxis begged him to remove his brain. Maxis was completely ill and on the verge of becoming a zombie. The other soldiers were already being attacked by a real zombie outbreak. Maxis pressured Richtofen to remove his brain because he did not want to become one of them. Richtofen then formulated a plan.

- *He would obey Maxis's wish.*

- *He would keep him alive even without his body.*

Richtofen tied Maxis to a table, carefully removed his brain without damaging any tissue, and preserved it in a jar filled with liquid to keep it viable. He understood how zombies functioned and reasoned that if the brain had no human host, it could not be turned into a zombie. Because of this, he improvised a blueprint to connect the neurons and nerves of the brain to a drone, allowing Maxis's mind to be perfectly preserved along with his original ideology. However, something Richtofen did not expect then occurred. Three soldiers suddenly appeared, one from the United States, one from Japan, and one from Russia, apparently acting as spies sent to investigate what was troubling the world powers, namely the plague and the robots. They arrived precisely as the outbreak began. Richtofen found this coincidence extremely interesting. He stood there holding a saw, a corpse, and blood on his hands, alongside a fixed plan involving activating generators, preparing a container for the corpse of Maxis, and opening the portals using the songs.

As a result, the soldiers temporarily escorted him. Everything began to make more sense when Samantha started contacting all of them, asking for their help in escaping Agartha. From that point on, the zombie outbreak at the largest Element 115 site on Earth ceased to be merely a virus in Richtofen's mind. It became something orchestrated by Samantha, who had chosen four heroes for a purpose far greater than simply reaching Agartha and freeing her so that a chain of events could unfold. These heroes were, notably, very similar to the statues Richtofen had found at the excavation site, including himself. Another important detail is that Richtofen had already received the blood vials earlier from his future self, as previously shown. His future self did not explain anything about this. He simply said to keep the blood, as it would protect him when the time came.



And here Richtofen plays with the semantics of the phrase "when the time comes." To him, that wording implies that the moment must be significant, not random. From this, he reasons that everything surrounding Samantha is part of a very large puzzle, one in which he himself is likely involved. He also notices how power ups appear in a magical way, something never before associated with Element 115. Because of this, he deduces that they are not a product of the element itself, but rather of Samantha, created to help them move forward with her intentions.

At this point, Richtofen understands the emotional and obsessive bond between Maxis and Samantha, and why she sought to psychologically manipulate him. With this understanding, Richtofen creates the drone, and it works. Maxis then insists on going to Agartha with his daughter. Richtofen, together with his team, guides them through the necessary steps, such as forging the staffs and ultimately using all the keys, the staffs, to open the gateway to Agartha, also making use of zombie essence to complete the process. In this way, Maxis is reunited with Samantha, and Richtofen fulfills his role within this scheme. With that, everything finally fits together.

- *Samantha communicates with the four heroes when they are all at the excavation site.*

- *She uses power ups to help them kill zombies and push forward.*

- *She presents herself as an innocent, trapped child in order to emotionally influence the soldiers.*

- *All of this takes place at the largest Element 115 excavation on Earth, where, as Richtofen reasons, there would be a far greater number of zombies, allowing the gateway to Agartha to be powered.*

- *At the same time, his future self, through his choice of words, implied that the blood was important for something specific, not arbitrary.*

Richtofen sees all of this and not only unmasks Samantha's deception without directly perceiving her true nature, but also understands why they were chosen and why it had to happen in that place, thus completing Maxis and Samantha's objective and allowing him to move forward with his own blood plan.

(FRI, PRI, VSI, Observation, Information Gathering, Analysis, Pattern Recognition, Connecting The Dots, Deduction, Abduction, Induction, Problem Solving, Decision Making, Prediction, Anticipation, Knowledge, Learning Ability, Memory, Academics, Psychological Insight, Psychological Analysis, Psychological Profiling, Perception, Improvisation, Planning Formulation, Planning Coverage, Planning Contingency, Logical Reasoning, Causal Reasoning, Abstract Reasoning, Conceptual Reasoning, Strategy Building, Short Term Strategy, Strategy Foresight, Composure, Cognitive Discipline, Mental Fortitude)

After killing his Ultimis version, Richtofen goes to Der Eisendrache. Here I won't explain what I explained before, obviously. The point is that Richtofen modulates himself to sound as Ultimis as possible, despite not wanting to be like him.

We can see how he adapts the dialogue that Ultimis Richtofen had with Doctor Groph while he was in those facilities, remembering it and reproducing it, thus maintaining a deception about his identity toward Doctor Groph. Eventually this mask falls apart because the facilities are under constant monitoring, and Richtofen must proceed with his mission to recover Dempsey, in addition to being in allied company with the enemies of Group 935. Even so, he managed to deceive Groph enough to access all the facilities and use all the technology in the place, the Pack-a-Punch, the teleporters, etc. Then Richtofen and his team decide to stop pretending and bring Ultimis Dempsey's rocket back to Earth, perfectly ignoring any warnings and threats from Groph.

Emphasizing this, here we can observe a clear change in Richtofen's dynamics. To pretend to be his counterpart, he interacts with Doctor Groph using the same personality and manner of expression as his counterpart. When it is no longer necessary, he completely ignores him and does not care about being called a traitor.

Richtofen makes the rocket return to Earth, but Doctor Groph does something unforeseen. He seals the rocket with an electromagnetic field, forcing Richtofen to redirect his strategy. Thus, the Vril rod that Tank was carrying, due to the fracture Richtofen caused by killing his Ultimis self, which made the Vril rod end up in that specific place and therefore be easily accessed by Richtofen, summons a castle guardian and guides and empowers it to make the M.P.D return to Earth and thus enhance the Summoning Key and do something radical: destroy the Moon, where Groph is located, and thereby deactivate the electromagnetic field. This is not easy at all. The guardian becomes corrupted in the process and forces Richtofen and his team to fight against it while at the same time withstanding waves of Panzers, zombies in giant robot suits, normal zombies, and the Keeper's own attacks. Once this is done, Richtofen uses the Summoning Key perfectly after having used the M.P.D.'s technology to bypass Eagle's Nest's security system and thus send missiles to the Moon, killing Groph and destroying the electromagnetic field, without a doubt an impeccable improvisation.

(Acting Skills, Verbal Deception, Non Verbal Deception, Direct Manipulation, Individual Manipulation, Improvisation, Strategy Adaptability, Strategy Execution, Strategy Building, Short Term Strategy, Observation, Memory, Pattern Recognition, Connecting The Dots, Composure, Cognitive Discipline, Impulse Control, Mental Fortitude, Stress Tolerance, Perseverance, Determination, Problem Solving, Decision Making, Analysis, Setting traps)

As was also mentioned previously, Richtofen needed the Victis for Nikolai's plan, not the blood plan. Even so, he alternates between both plans perfectly.

He makes a pact with Zombie Richtofen, promising that if he helps him preserve the vials as we already explained, he will get his body back, knowing that he is Ultimis but that Maxis from the original timeline turned him into a zombie. In this way, he commands him so that he helps move the Victis like chess pieces. Thus, Zombie Richtofen begins guiding the zombies to pursue the Victis. Both the Richtofen who commands the zombie and Zombie Richtofen know the trauma zombies have regarding control, so they know there will be no problem with leadership over the zombies. Therefore, he guides them calmly, while Zombie Richtofen leads them to specific areas. The one who was in Samuel's head teleports them to different places so that they go through a series of events, such as Marlton having to destroy Sophia's AI, until they reach the machine that must extract their blood. Richtofen had teleported them so that their blood would gain more power from the Aether, as explained in the blood plan, and thus obtain it. In this way, Richtofen convinces Samuel and the others that the blood thing is only to differentiate them from the undead. Because of this, he teleports them to an apparently peaceful area to make them believe that the plan makes sense.

Next, Richtofen sends Samuel to obtain the Kronorium, which had been stored there for a long time by him, explaining as an argument that they need to leave that place because the timeline is collapsing, but that he must do it with the help of his companions, not alone. Samuel acts erratically against his companions and this triggers a fight, which causes Zombie Richtofen to intervene just in time to avoid a tragedy. As we can see, Zombie Richtofen has perfect control over the zombies in order to intervene when necessary in case

Samuel does something wrong. It is not about Samuel proceeding with absolute perfection, it is about him proceeding with the indirect help of Zombie Richtofen. Thus, Samuel grabs the Kronorium and everyone escapes. Zombie Richtofen, seeing that they already have everything they need, collects the vials and escapes.

Then the time comes. Richtofen must present himself before Samuel and the others in person, showing himself very confident in his plan and explaining what the Kronorium is capable of, thus asking them that question: "do you want to live?" As we said, Richtofen asks this because he knows they do not want to survive, but to live, as he perceived when they went to that peaceful place. They wanted that life, not a life where they merely survive, but one where they truly live. At the same time, he also anticipates their distrust, due to the other observations where Samuel tried to convince them and could not, and with just detecting a grimace, he already knows what is happening:



He takes the initiative by addressing the lack of trust the others have in him, listens to their reasons, and Richtofen decides not to debate his intentions, because he has already made one thing clear through these methods:

They can trust him, based on what they have seen of what the Kronorium is capable of showing

Or

Stay in that world, where everything is in ruins.

So he lets the Victis decide, while at the same time Richtofen goes to collect the blood from Zombie Richtofen, which he had gathered from the Victis, gives it to his past self, and returns, asking them if they have already made a decision, to which the answer is yes, that they want to live, and not in that way. Richtofen quickly gives them credit and has each of them enter a cryogenic capsule, waiting for them to act at the appropriate moment.

Here we can see several things.

- *How Richtofen knows how to make a pact that requires a personal desire from Zombie Richtofen.*

- *How at the same time he understands the trauma that zombies have in order to control them better. I think I did not explain this well. The point is that this trauma is that zombies were always forced to be controlled by whoever was in the M.P.D., but since there was no longer any influence from the M.P.D. in that timeline nor any host, they had no leader, therefore they would submit to Zombie Richtofen, because zombies were reduced to that, people who follow orders against their will.*

- *That Richtofen makes sure that not a single member of Victis is left out or dies, making Samuel have to convince them instead of doing it himself.*

- *He anticipates and sees how they distrust him, but since he already had what he needed, the vials, and had already shown them the capability of the Kronorium that they themselves brought him, also using the argument that every place there was uninhabitable and that he knew they wanted a full life and understood how they felt about such a possibility, he decides not to debate anything or take offense, simply to continue with both plans at the same time, the blood plan and Nikolai's plan, waiting for the Victis' answer to be yes. What seems like agency on their part is an illusion that Richtofen had already orchestrated.*

- *And well, how he can proceed with two plans at the same time, equally complex and equally long-term, while remaining stable and focused despite having all that shit I already mentioned in his head XD*

Simply impressive.

(Planning, Long Term Planning, Planning Coverage, Planning Contingency, Planning Formulation, Strategy, Long Term Strategy, Strategy Building, Strategy Orchestration, Strategy Logistics, Strategy Foresight, Strategy Execution, Strategy Control, Multi Tasking, Leadership, Influence, Individual Manipulation, Direct Manipulation, Emotional Manipulation, Psychological Insight, Psychological Profiling, Psychological Analysis, Prediction, Anticipation, Observation, Decision Making, Problem Solving, Composure, Cognitive Discipline, Mental Fortitude, Stress Tolerance, Self Management, Improvisation)

Blood Cycle

To understand the plan, we have to go back to the fact that at this point Richtofen had read the Kronorium, which contains ALL of COD's history. Richtofen gathered all the information from different parallel dimensions and realities, which is infinite. Richtofen understands that Monty is evil and tends to create a plan, or rather THE plan, to eradicate Monty and his strategy against the Primis.

We must go back through a small timeline. This timeline will help you understand how the plan works.

From his contact with the Moon Pyramid Device (MPD) on the Moon, Edward Richtofen began receiving visions and voices coming from the Aether. These visions not only showed him fragments of the past and the future, but also allowed him to anticipate events across multiple timelines. He understood that the Aether and the blood contaminated by 115 would be fundamental pieces to alter reality in his favor and ensure his survival against the resets of the universe.

Richtofen's first step was to identify the need for the blood vials. With the knowledge of the Kronorium, a book that records events across all dimensions and timelines, he detected that these samples not only served as a vital resource, but also as an anchor that could prevent him or his allies from being erased during the cycles of multiversal rewriting.

To collect the blood, Richtofen manipulated events in the Victis Timeline, using Samuel and the rest of the team. He knew that Samuel, after consuming zombie flesh, was susceptible to Aether frequencies and could receive his psychic instructions. Through this connection, Richtofen projected ideas, orders, and even mental routes into Samuel's mind, ensuring that the critical steps of the plan were carried out without the others understanding the magnitude of their actions.

It is also worth mentioning that Zombie Richtofen was helping from the shadows. This Zombie Richtofen acted as an intermediary between Maxis and the original Richtofen, facilitating the collection of resources, the manipulation of zombies, and the opening of routes toward strategic objectives.

Each vial collected was carefully protected in laboratories and bunkers, preventing it from falling into the wrong hands or being destroyed during temporal resets. The blood, energized with Aether, became the pillar of the plan, guaranteeing survival and serving as a component to manipulate the flow of time and dimensions.

As the plan progressed, Richtofen adjusted his strategies using the Kronorium, anticipating future moves and modifying instructions to Samuel as the situation demanded. His plan did not depend solely on blood collection, but on his ability to manipulate others, anticipate risks, and maintain control over multiversal events.

Once his plan was set in motion, Richtofen tells the Victis, "One question… do you want to live?" which is a direct strike at the group of survivors, asking them to choose whether to collaborate with him or not, having already set the stage for them to say yes through the use of the Kronorium and having already extracted the Victis' blood, and for them to be frozen, which will be important later. Richtofen leaves the cryogenized bodies behind and begins his plan.

Richtofen has a base in Alcatraz, which he had built long ago with the Illuminati, which he uses as a starting point to give and receive the blood vials. The Richtofens from different dimensions have to go and collect and then deliver them, and so on, until creating the

glorious Blood Cycle. Each Richtofen has the mission of distributing those vials to each one. The original Richtofen already possessed four main vials.

***Note**: The Alcatraz laboratory, or rather the starting point, is a pocket dimension that Richtofen had created through a separate plan, and it is necessary to explain it very briefly.*

The Alcatraz Pocket Dimension is a separate realm, distinct from our physical world. It is not simply the real island of Alcatraz, but an alternate version that functions as a purgatory, a spiritual prison, an eternal loop.

It is populated by the spirits of prisoners, zombies, and supernatural entities, and its existence does not depend on normal physical laws but on a mystical and occult construction, created by The Shadowman with the help of the guardian or warden after a dark ritual.

According to the lore, mainly from the maps Mob of the Dead, Blood of the Dead, and the associated stories, the process is something like this.

1. The warden of Alcatraz, having been influenced by The Shadowman, carries out a ritual. After condemning certain prisoners, the mobsters Albert Arlington, Salvatore DeLuca, Billy Handsome, and Michael Finn O'Leary, and after committing suicide himself using the electric chair, the transformation occurs. The ritual, the execution of the prisoners, plus his own death anchors the prison in a separate dimension.

2. the souls of those prisoners, together with the will of the warden and the influence of the Shadowman, sustain the dimension. The prison ceases to be a normal physical space and becomes a pocket dimension, an eternal purgatory, where the cycle of death and rebirth of the prisoners repeats indefinitely.

3. This dimension is isolated from the normal laws of the universe. It is not governed by the common passage of time and functions as a loop. Every time the prisoners die, whether by zombies, fights, or failed escapes, they return to live in the prison, trapped forever until a certain condition is met, the breaking of the cycle.

4. the purpose of its creation was, according to the Shadowman's plan, to use Alcatraz as a permanent trap, a place of eternal suffering, torture of souls, and later as a zone to extract blood, open portals, manipulate the Aether, or execute parts of the multidimensional plan.

Now then, how does Richtofen know this? The reason is simple. He knows that if the warden kills the four people in the prison, the Shadowman's trap against Richtofen will succeed. If the warden kills the four people, the prison will become a pocket dimension, basically a purgatory. Richtofen does not achieve his plan and, in fact, it becomes a pocket dimension, although we will see later why this is already the case. Meanwhile, Richtofen quickly discovers who the Shadowman has been manipulating.

***Note**: To understand what follows, we need to know who The Reporter is.*

***Link**: The Reporter appears in the Zombies modes of Call of Duty Black Ops III and Call of Duty Black Ops 4.*

His role was that he was hired by The Shadowman, using the alias Tony Hale Rapt, to recover important artifacts, including the Summoning Key, and to search for valuable objects, metallic items, artifacts, and relics.

The Reporter travels through various cities and locations, such as Morg City and other places, tasked with investigating, collecting these artifacts, gathering information, and serving as an intermediary for the Shadowman's plans.

At the moment of his encounter with Primis Edward Richtofen, The Reporter was carrying one of those artifacts sealed by ancient magic, and he agreed to hand over what he carried under the Shadowman's orders. But after a confrontation, Richtofen kills him in self defense.

(Now that we understand who he is, let us continue with the explanation).

After eliminating the Reporter, Richtofen leaned back, observing with cold precision as the next act of his plan unfolded. He knew that the Shadowman would execute his strategy, that he would manipulate the four individuals into cooperating with him, and that sooner or later they would discover that they had been used, all except the Shadowman. Every move up to this point, from the confrontation with the Reporter to the creation of this network of traps and deceptions, was part of a much larger plan.

Everything was calculated. To obtain the Summoning Key and move closer to the salvation of the universe, Richtofen had laid a masterful trap, returning to the Shadowman the same dose of manipulation that he had tried to apply to him in Mob of the Dead.

Now we understand why Richtofen allowed the Shadowman to build his purgatory dimension. Every trap, every cycle of torture, and every illusion was left intentionally. Richtofen allowed the Shadowman to become arrogant, confident in his control, so that he would finally become a predictable and manipulable adversary. In other words, Richtofen became more unpredictable than ever, and the Shadowman's supposed advantage turned into his greatest weakness.

At that moment, the entire plan fell into place. The trap was set, the key was within reach, and the fate of the multiverse began to move according to Richtofen's will.

(FRI, CPI (absolute), VSI (absolute), WMI, PSI, Planning, Long Term Planning, Planning Intricacies, Planning Coverage, Planning Contingency, Planning Invincibility, Strategy, Long Term Strategy, Strategy Complexity, Strategy Fortitude, Strategy Foresight, Strategy Shielding, Strategy Resilience, Strategy Control, Individual Manipulation, Direct Manipulation, Emotional Manipulation, Psychological Manipulation, Misdirection, Fabrication, Bluffing, Strategic Deception, Psychological Insight, Prediction, Anticipation, Observation, Information Gathering, Analysis, Pattern Recognition, Connecting The Dots, Deduction, Abduction, Knowledge, Memory, Multi Tasking, Composure, Cognitive Discipline, Mental Fortitude)

Now that everything that happened during the Blood Cycle plan process is understood, it is time to explain how it works and how it is put into motion.

The plan consists of Future Richtofen sending blood vials to his past version, and for his past version to do the same consecutively, thus creating something called the "Blood Cycle." The purpose of the Blood Cycle is to protect the Richtofen of the original vials from any interference that may come from Monty. Richtofen (Primis) arrives at Alcatraz to leave a box of blood vials from the different survivors. Past Richtofen appears, takes the box of vials, and distributes them among the other existing Richtofens. Richtofen (Primis), knowing that the cycle cannot be broken except by breaking the starting point, creates a contingency plan by creating a pocket dimension at the delivery and reception point. This pocket dimension is created, as previously mentioned, in Alcatraz, which strengthens the chances that it cannot be intervened by external forces.

Richtofen, the one who receives the vials, realizes that history has changed and that he has been deceived by himself, something I also explained before with understanding his own emotions and all that. Because of this, he traps himself in the pocket dimension. The mission then becomes escaping from there, which requires breaking the cycle by killing the one who started the cycle, Richtofen himself. Richtofen, the one who receives the vials, sacrifices himself and activates a machine where the original Richtofen, the one sent to the Great War, was frozen. The Original Richtofen replaces the Richtofen who received the vials and changes history once again, giving the story a new purpose and altering Monty's plans. Richtofen managed to break his own cycle, which was a self constructed distraction plan that allowed him to change history twice in his favor.

Bro, if you managed to understand what I just explained from a video of almost 48 minutes, you have just learned how the most complex plan of all works. Richtofen truly predicted EVERYTHING and what each one of his versions would do, because once Richtofen came into contact with the Kronorium, he memorized the actions of every version of himself. Richtofen managed to cheat death, a god, and existential erasure. Do you realize how incredible this is? The plan has many layers, already explained in these two parts, and it is as vast and complex as a beast.

(EVERYTHING PLANNING, Long Term Strategy, Strategy Complexity, Strategy Fortitude, Strategy Foresight, Strategy Shielding, Strategy Resilience, Strategy Control, Strategy Execution, Prediction, Anticipation, Setting Traps, Traps Evasion, Improvisation, Decision Making, Problem Solving, Composure, Cognitive Discipline, Mental Fortitude, Multi Tasking, Knowledge, Memory, Analysis, Deduction, Abduction)

[See https://docs.google.com/document/d/1lSABrE_kWSZ-_HnliqRt-0dLKOrCvbKx0NfRfKM_4fE/edit?usp=drivesdk for know what happens Next]

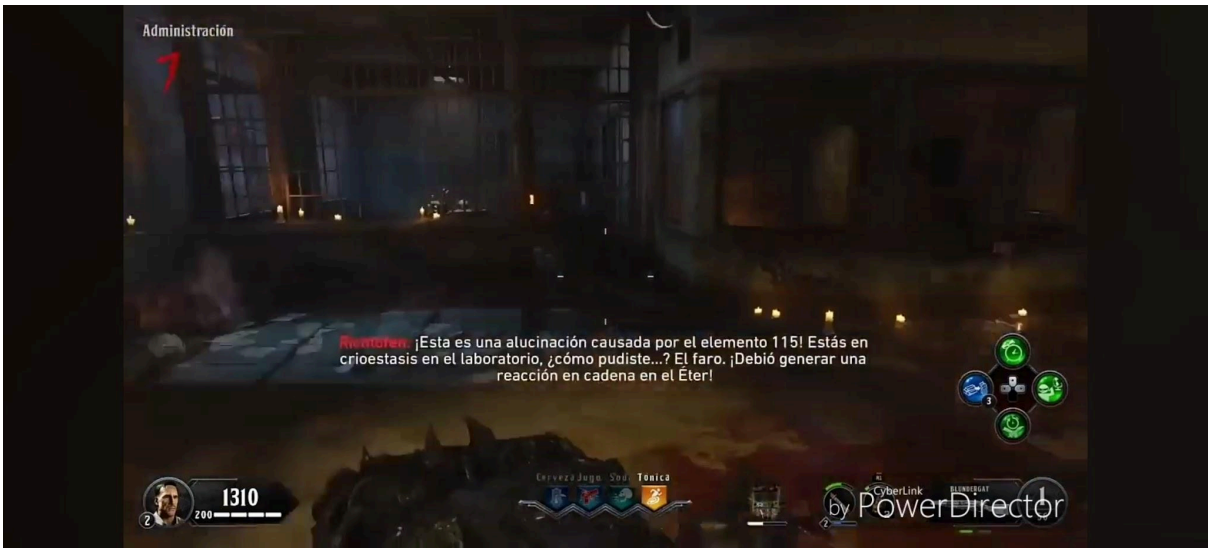
Richtofen suddenly begins to hear Samuel's voice in Blood of the Dead. At first he reacts with disbelief, but before anything else he looks for the cause.

- *He had just activated the prison's lighthouse.*

- *He knew Samuel's past, and as we explained, Samuel could communicate with Richtofen through the Aether.*

With all this, he almost instantly deduces that the lighthouse he activated caused fluctuations in the Aether, triggering these voices, although he treats them as hallucinations, since Samuel was in a cryogenic state.





(FRI, Deduction, Observation, Analysis, Pattern Recognition, Connecting The Dots, Knowledge, Memory, Perception, Causal Reasoning, Abduction, Prediction)

Conclusion.

In conclusion, this document aimed to carry out a detailed and objective analysis of Richtofen's abilities, as well as his capacity to plan, anticipate movements, manipulate situations, and deeply understand the minds of others.

This analysis sought to offer a broader and more complete view of his performance, highlighting not only his strategic and tactical feats, but also his mastery of psychology, deduction, and intuition. These elements establish him as an exceptional and singular character. It is hoped that this work will contribute to a more accurate evaluation of Richtofen within the SCD, recognizing him as a well rounded and highly competent character.

Thanks for reading