

Disclaimer: I'm not analysing why this is a anti-feat for Afton, I am instead just discussing the whole thing, whatever if it's a anti-feat, had actual push backs against it, or anything else that'll be brought up in this.

Credit: @Veneno on (Reddit and Discord)

This is a very infamous feat for Afton because it's used a lot to slander him, basically, and it's the most brought up thing in my time of scaling Afton as a way of devaluing him overall. Even outside of that, this is generally just considered an anti-feat, even by people who do scale William. So, this post will be discussing this anti-feat, and stamping on a potential conclusive answer; Whatever or not if it's actually an anti-feat or not... you'll have to read and find out, because I think this will be interesting from all sides of people views on "Follow me"

For people who are just reading this and don't really know what this anti-feat is, basically, after the events of FNAF 1, and it's closing, William would sneak into the run down abandoned pizzeria which still contained the animatronics, with the goal in mind of taking their remnant (basically the thing that lets them possess the animatronics) by destroying them and taking their parts night by night. On the last night, all the spirits of his victims from 1985 came after him under the lead of the vengeful spirit, causing him to loss control of himself, leading William to get inside his beloved Springbonnie suit, leading him to get spring-locked and "die." But why is this an anti-feat? Well, it's because Afton, outside from this, William's other most known thing is that he should have good self-management because of his function as Springtrap & UCN. So these two conflicts with each other naturally. Outside from this, William gets criticised for having poor decision making in this situation because he decided to hop onto a suit that can kill him.

With that over with, we'll now take a deeper look into this.

What caused him to react like this:

His reaction would seem strange, and honestly, I assume people also think why this a major anti-feat is because of Afton's extensive knowledge of the supernatural, so it'll seem over the top and poor from his side because it'll go against many things. But what if that was wrong? What if this was just a common misconception? It'll be logical to assume, no doubt about that, but it shouldn't just be the conclusive answer. So here's my answer for it:

Throughout the whole timeline of FNAF, there's no evidence that at-least I had found that can suggest that William actually knew they can become ghosts. His main forefront throughout this all is that he wants to become immortal through this, the possession of an object; Do you notice how nothing there tells us about his knowledge about actual ghosts? Every major event in FNAF that we know about wouldn't tell him about ghosts, just possession. His daughter's death, his youngest son, the test he was doing with MCI, David Murray possibly, his Funtime animatronics; all of these point nowhere about them becoming ghosts after being destroyed, which Afton exactly did in Follow me. Imagine researching something for years up until this point, yet a gap in your knowledge caused all of this. Really think about this, all events prior to follow me doesn't actually show them being ghosts, especially for William to observe and know about.

But this is only point one, we also got that lead up before this last night. I'll let this be known now, but I personally think that Afton's goal here was to isolate the MCI spirits from their guardian (Charlie) so he can have full control over them inside theFuntime animatronics, giving Charlie less leverage over them. Outside from that, I think he was trying to transfer control from Charlie to Circus baby. Anyways, getting to point two, we have the lead ups to the last night. Basically, four nights in a row, everything was going according to what Afton wanted; just casually taking the original animatronics parts, then melting them and putting the remnant into the Funtime animatronics, which they should be in. Comes the last night, Afton is most definitely thinking it'll go the same as the four previously successful nights, in which he'll go and get the last parts of Fredbear (Golden Freddy) which contained the vengeful spirit, Cassidy. Instead, he was met with ALL of the ghost of the MCI, which is dividing his logic because four of them should be in the Funtime animatronics.

So, combining both part 1 & part 2 together, we can get an explanation for his reaction besides that it was seeing ghosts = spook him.

Why would he get inside the Springlock suit:

Now that we have answered his reaction, we will answer why he'll get inside the suit which was damaged. Well, this is pretty simple, he believed that it'll scare him off, giving him his exit and his own suit, a suit that had been with him and is very connected with him. If they were scared of the suit which inflicted so much trauma, then logically, this should be his scapegoat. If you don't think they were never scare of the suit or anything, well we go Charlie's dialogue in UCN, saying that she's not scared of William anymore, which obviously suggests that she was scared of him at one point; and we can most likely imply this to the MCI spirits because of the DCI, which was the set of murders that had in the FNAF 2 location, in which they didn't try stop Afton, even when he was the suit that Cassidy possessed to commit said murders. "Well they were just scare of William, not the suit!" I mean yeah, but I think both are right. Like, Afton could be layer two of their fear, while they're scare of layer one more, which was the Springbonnie suit. That and the fact that memory is pretty weird in FNAF, so they could just only remember the suit that killed them instead. So basically, this was an improvise on the moment situation for Afton.

Now... is this an anti-feat? Well, you can decide that, I can understand if it is, although my direction here was to give an explanation and at-least reduce the severity of how people portrayed it. Like I said, people usually just think Afton had just seen the ghost and got scared, basically. Obviously, if it's an anti-feat still, I'll make the argument that it is only up until this time of the timeline, so like any feats that get reduced by this anti-feat before it will be effected, but anything after that overthrows the anti-feat in quality will not.

Imagine a straight like which Afton feats before the Springlock failure, then image it spiking down when the anti-feat happened. Then after that, imagine it having a big ass spike up after the Springlock failure and it stayed at a line that is higher than the previous line because that big spike was Afton's Springtrap management feat, and then UCN. Basically,

due to the time gap, Afton having his best feats in which the anti-feat goes after for, after the anti-feat and it never really goes downwards again... well, does the anti-feat really matter that much if it's outdone by higher consistency after it. It's like natural progression.

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