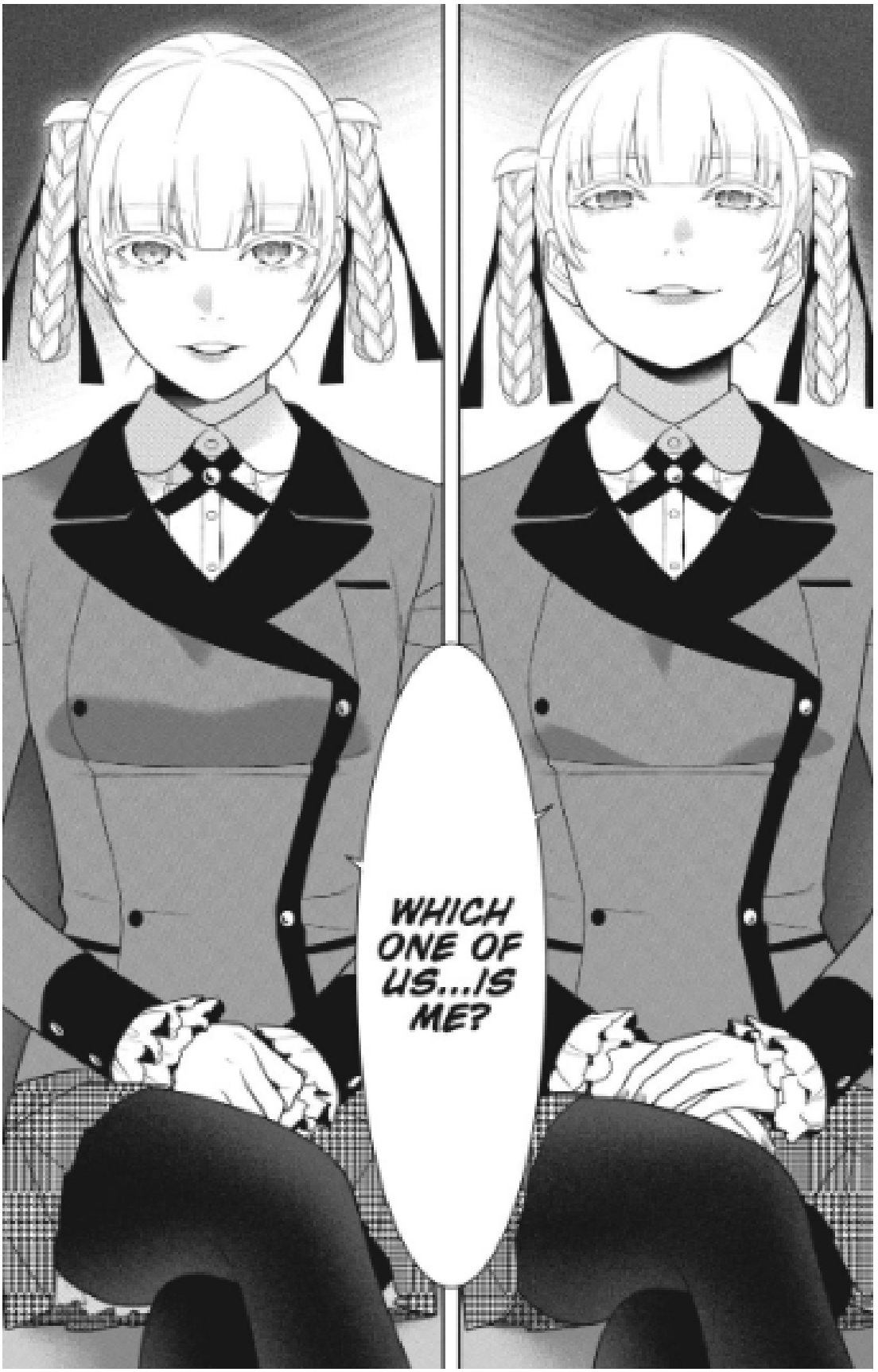
Kirari Corporal Analysis Feat

Made by: Hellos / Chapter 76



During the presidential elections, Kirari was practicing their childhood connection with Ririka, but as Ririka was no longer attached to what she was before and had changed her ideals, she ended up with a failed attempt at "harmonization" with her sister. This failure was made known to her by her own sister Kirari. Ririka says she has no words (or also that she didn't notice the difference) and Kirari tells her that sooner or later she will be able to see the difference.











Kirari was practically able to notice even the smallest difference, this could be argued with the fact that since they were little she and Ririka practiced that connection and applied it to perfection, so much so that even Sumika (Character with great observation and lie detection skills) stated that the differences were imperceptible, so following the logic of this, the 2 sisters during that stage had to be in complete synchrony and to do so they had to eliminate even the smallest difference, differences that were controlled by both, although currently only by Kirari.

So, how can Kirari detect such differences? In order for her to achieve this she must take into account two factors, the first is Ririka's body, and the second is her own body. Based on Ririka's body, she must make multiple observations to notice the differences, such as her posture, hand placement, eye movement, blink size, mouth movement, leg placement, among others. These observations are retained in her memory at all times, plus the subsequent changes in Ririka's body (Kirari is practically constantly recalling every single detail of Ririka's physical appearance as more changes occur). But, to notice these differences, you have to have a referential image to associate these differences, so practically Kirari, in addition to retaining visual information about Ririka's body (plus constant changes), she has to visualize her own body, this based on her own perception and reasoning (especially inductive, since based on what she perceives, she has to perform multiple inductions and calculations to determine a clear image and result), which indicates that Kirari has a clear image about her body. So in short, Kirari has to be constantly retaining visual information about Ririka's body (through observations) and her own body (through her perception), this in a few seconds of difference.

In addition to this visual information, auditory information could be added, since to be completely mixed, their voices must also harmonize perfectly (tone of voice + breathing + pauses + speaking speed + speaking volume). Kirari was surely also taking this factor into account, indicating that there is a greater amount of information for her to retain and analyze.

Total information: Posture + Gestures (positioning of hands, legs, etc.) + Eye movement + Facial expression + mouth movement + Language expression (tone of voice, volume, etc.) + Kirari's body and language expression (reasonings, perceptions, analysis, detailed visual images of his body)

All this base information, in addition to new changes, is stored, analyzed and processed in practically seconds by Kirari.

WMI + Observation + VSI + Perception + PSI + Inductive Reasoning + Analysis

In order to calculate an approximate amount of information that Kirari processes, I will use the same system that was presented in the Kirari MH Doc:

Auditive information: the number is 8.03 syllables per second, and since it is only her and her sister, this number is multiplied 8,03 x 2 = 16,06 auditory information processed per second.

Visual information: Considering that the visual information Kirari processes per second is much greater, the following estimates could be made:

Low ball: 16,06 x 4 = 64.24 information per second

Mid ball: 16,06 x 6 = 96,36 information per second

High ball: 16,06 x 8 = 128.48 information per second

Insane ball: 16,06 x 10 = 160,6 information per second

This is only for Ririka's body, so if we add Kirari's analysis of her own body it would multiply, in addition to adding the auditory information:

Low ball: 64,24 x 2 = 128,48 + 16,06 = 144,54 different information per second

Mid ball: 96.36 x 2 = 192,72 + 16,06 = 208,278 different information per second

High ball: 128,48 x 2 = 256,96 + 16,06 = 273,02 different information per second

Insane ball: 160,6 x 2 = 321.2 + 16,06 = 337,26 different information per second

This amount could be even higher considering that Kirari was analyzing said elements, but this feat only happens during her interaction with Ririka, especially the most recent one, but it's still incredible that she can do this.

CPI + VSI + Analysis + Thinking + Reasoning

PD: Hello here again with another document, in this case it's about Kirari Momobami, I'm not specialized in doing mathematical calculations and I don't know how to speak English either, so there are probably some spelling mistakes, but I still hope I've made this feat clear, see you soon in another document, have a nice day.

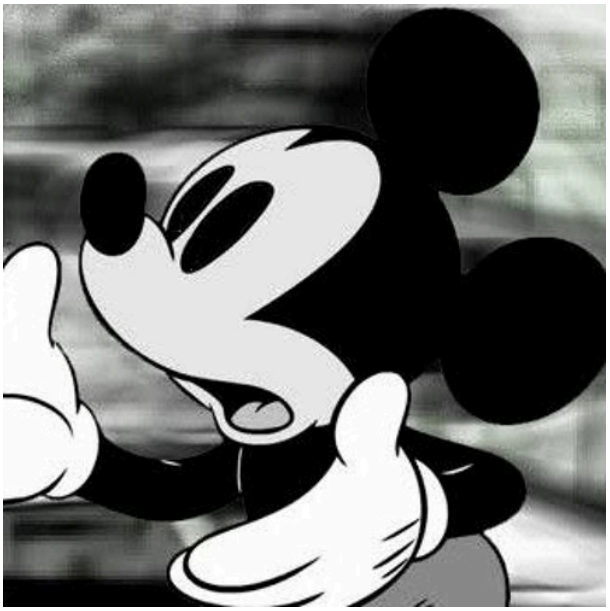
V.Low ball case:

After having conversations with some people I've seen that the fact that things like the differences between Ririka and Kirari were more noticeable, that there isn't enough concrete evidence to say that Kirari took into account several factors or also her "mix" between her and Ririka (kids) is not totally related to this, a much lower value can be used to try to adapt to these new conditions.

V.Low ball: 16,06 + 16,06 x 2 = 48, 18 different information per second

This figure can be reached with Kirari's own analysis and reasoning to determine her own body, in addition to some factors of Ririka's body that in these cases would only be posture + eyes + mouth + legs + hands + language expression, these details being somewhat noticeable, the figure can be reduced to at least 40 or go up to a maximum of 50, even so this does not discredit Kirari's great feat of Perception + Analysis + Inductive reasoning + Observation.

Second PD: I'm sorry if there were any misunderstandings, but I'm here to clarify a few things for those who don't fully believe the above calculations. It's still possible that this feat could be much higher in value, but at the moment there aren't enough concrete arguments to prove it.



-Wrong Mouse