Izuru Kamukura Planning and Strategy Feats in Detail [On Going]



Color- Decoding for statistics and clear understanding in the document file
Purple- Me explaining and clarifying something
Blue- Meaning of the categories mentioned
Light Orange- Going into scans and explanations
Red- Pasted Scans
Pink- Categories
Normal Text - Afterword

Hope & Despair? Planning/Strategy

Izuru's Planning and Strategy, the mastermind of Danganronpa 2 Killing Game.

We should explain what Izuru had planned and his motivations in order to make sense of the matter.

Motivations - Izuru wanted to know about despair and hope in which is greater Izuru wanted to choose, want to test, and to find out what side he would be taking on, is it Hope or Despair.

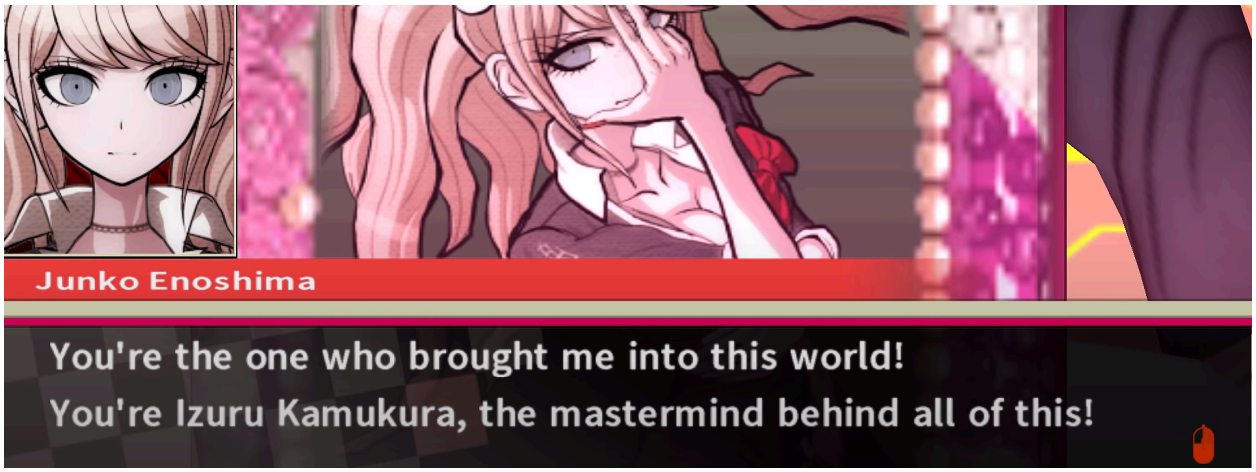
Contrast this would be crucial when mentioning his plans, but let's go back when Junko persuade Izuru about Despair, by no means Izuru states that the world is too boring, predictable, too easy, when Junko persuaded Izuru that Despair can lighten that boring, predictable world that Izuru views as he is perfect in the sense of a human being, achieved every talents, and named as the Ultimate Hope, Izuru wanted to see the results of this so called despair that Junko had talked about it he wanted to see then and there the The Tragedy of Hope's Peak Academy happened, Izuru at first wasn't impressed as by no means this means nothing until we get the scene where Izuru anticipated a bullet yet wasn't able to dodge it completely as he got scratched, at that point he knew what despair is, he knew it is unpredictable as he had thought and then he looks in the camera noting this factor and looking at Junko who's ready to show the video Izuru the Ultimate Hope killing the students of Hope peaks, those students are talentless Reverse course students and they got tricked by Junko, brainwashed.

Izuru thought, despair is something that is unpredictable until he met the dying Human Chiaki from her execution he didn't expected the hope Chiaki had, it has a small impact that he did not predict, never felt, never experienced, he cried for the very first time, not only Junko's Despair was unpredictable but Chiaki's Hope as well.

Tip point, he wanted to test which is better and this is the result of the start of the Plan, the plan to pick a side on.

Everyone has a fallacy about Junko being the mastermind in the Danganronpa 2 but it was Izuru in fact, Izuru is the one who called the

Remnant of Despair to go with the Neo World Program, he planned and had successfully went about the plan, he wanted to know, wanted to choose a side, whether it is Hope or Despair, of who's going to achieve the winning in his mind as he can choose a side.
Izuru also planned the Ai Junko Virus in the Neo World Program to be added scans, Danganronpa Another Episode: Ultra Despair Girls - All Cutscene... starts at 2:32 and ends 5:22 or this one that was stated clearly in Danganronpa 2



Just to pick a side, whether it is Despair or Hope.
All of the events that had happened in Danganronpa 2 Goodbye Despair were planned by Izuru Kamukura, the mastermind.
The result of that is Hope winning, the fused Hajime and Izuru are created.
Short Summary, Full control over the Danganronpa 2 Goodbye Despair Neo World Program.
Fallacies I'll be clearing in this doc specifically, as you might have also known Izuru's motivations and the plans he did, let's talk about Junko 'Manipulating' Izuru which is entirely false,
Manipulate and its meaning, control or influence (a person or situation) cleverly, unfairly, or unscrupulously.
Izuru was never controlled by Junko, both parties benefited from each other, as the motivations already explained what Izuru's motivation was and why he contributed that much.
More than that Izuru never felt any unfairness towards Junko and Junko knew this factor of Izuru what had happened is based fully on negotiations

not manipulation though this is an impressive persuasion feat for Junko however persuading someone does not equal to manipulation if both parties are benefiting from each other and both parties knows what the other parties intent overall the scans proving this would be this scan just take a read, Scans
And this logic would also apply to Junko getting manipulated by Izuru since both influenced each other and benefited from it and gained something the thing is they used each other in fact that would be the most simple thing to understand given on context alone but here's my scan that would prove my point otherwise also not to mention Izuru legit used Junko in Danganronpa 2 Killing Game the entire time to conceal that's he's the mastermind in the said killing game however go ahead and go to the scans provided,
Danganronpa 2: Goodbye Despair Chapter 0 Heading to the School Trip
the time stamps would be at 4:50 where Izuru states it clearly so give it a watch.
But here's the other scans it doesn't matter which site you'll be looking this Episode the Episode is 11 Danganronpa 3: The End of Kibougamine Gakuen - Zetsubou-hen this is for the Motivations and set scans for that factor, Scans
Time stamps if you don't want to waste your time in fact the whole Episode isn't a waste of time, here it is, at 9:22 Ends 10:55, 23:30 Ends 23:40
Categories that are set for determining his Planning, Decision Making, Long-Term Planning, Planning Recovery, Planning Aim, Planning Execution, Fluid Planning, Planning Preparation, Planning, Negotiations, Persuasion, Control Over The Situation, Calculations, Short-Term Planning, Deception, Manipulation, Mass Manipulation, Strategy, Strategic Thinking, Short-Term Strategy, Long-Term Strategy, Strategy Execution, Mass-Scale Planning, Planning Adaptability, Information Manipulation, Preparation, Mass-Scale Strategy, Leadership, Information Control, Withholding information, Information Gathering, Planning Longevity, Misdirections, Setting Advantages, Setting Traps, Gaslighting, Risk Calculation, Emotional Management, Emotional Engagement, Emotional Understanding, Self Awareness, Emotional Endurance, Composure, Adaptability, Anticipation, Predictions, Fluid Strategy, Planning Effectiveness, Strategy Effectiveness,

Strategy Adaptability. Disguise, Influence, Indirect Manipulation, Concealment, Foresight, Strategy Shielding

Explanations in each category the meaning would be the counter argument and I shall give the explanation for each category and set, but before that since people had gotten confused or questioned the outline of the doc I'll set one more so people can understand it better

A- Izuru negotiates with Junko

B- Izuru finds outs Despair and Hope interesting, he wants to test it (4 Years span when the world is getting destroyed)

C- Izuru in Long-Term controlled the Remnants of Despair

D- Izuru takes the AI Virus Junko, he then inserts it in the Neo World Program (The only logical answer would be him deceiving and manipulating everyone including Nagito or the Remnants of Despair, Future Foundation if that conclusion doesn't get brought up, problems would arise from reasoning one and will create such questions if conclusion is questioned.

1. How did Izuru insert the AI Junko Virus? He easily deceived 'them' the Future Foundation and manipulated their actions.

2. How did Izuru insert the Remnants of Despair into the Neo World Program? He either convinced them, deceive or manipulate the Remnants of Despair Because facts is these two things would go coherent with my point onwards even though there's no evidence and the only evidence would be the left and round the screen time where Izuru did show, he follows the line of Narrative of the story which makes his feats logical and good for PA as it's never an asspull I'll get to the point.

1. Izuru and Remnants of Despair indeed went to the Neo World Program

2. Izuru is indeed the mastermind in Danganronpa 2

3. Izuru and his motivations are shown in the Anime as he states 'he wants to predict which side, Hope or Despair a very complex concept in Danganronpa

As long as these three facts are lined up straight, these conclusions from A-D are valid, logical as there are zero inconsistencies given I'm not suggesting the scenario but only listing the only possible answer.

E- Izuru controlled the Future Foundations and the Remnants of Despair's actions and had put them in the Neo World Program

F- Izuru is the mastermind in Danganronpa 2 and he controlled and manipulated Junko to hide his identity and he also did use Hajime to conceal the said identity as he wanted to test it out which side he'll take on whether Hope or Despair.
Before going into the doc in here I'd like you to read this first as it fixes some old of statements made in this doc and further improvisation would done very soon enough,
Izuru Kamukura Specific Details About His Achievements
Decision Making "Decision making is the process of making choices" The argument of mine about his choice Hope or Despair, he wanted to test and find out which side he is going to be on.
"by identifying a decision" Izuru identified which actions he would do.
"gathering information" Izuru gathered information for Despair whenever it was worth of his time, which proved it is, by in the sense of its unpredictability of such Despair.
"and assessing alternative resolutions" His choice whenever is Hope or Despair.
Long-Term Planning "Long-term planning refers to creating strategic goals that may take a substantial duration to accomplish" If you're talking from the beginning like a despair arc to the present it's been almost four years because class 77 arrived as freshmen and then a year later class 78 (Naegi's class) arrived It was said by Junko in DR1 (and kinda proved in Despair Arc) that they had school/classes like normal for about a year before the tragedy happened and then they got locked in the school and were in there for another year before Junko did her game with them and I believe it's been about 6-9 months since Naegi survived the killing game and joined future foundation, etc So a total of almost 4 years, credits How much time has passed? : r/danganronpa
By this scan, roughly 4 years the world domination that Junko did, is where Izuru and the Remnant of Despair are intact.
4 Years Long-Term Planning! By Izuru Kamukura and this and all succeeded as well with every actions that Izuru did take and Izuru had his plan on motion this long in the forward contrast of Hope and Despair concept and Izuru fully

adapted and made new adjustments ahead talking about the installment of the AI Junko Virus and to trick and deceive, manipulate the Future Foundation.
“focuses on achieving objectives set for the projected future” The Hope and Despair choice that Izuru had thought of.
“They usually involve several steps and may take a minimum of one or two years to complete” Which in duration for Izuru, his plan had been set for around 4 Years since Junko had the world in her palm at that time.
Planning Recovery “Planning Recovery, by an organization that contains detailed instructions on how to respond to unplanned incidents such as natural disasters, power outages, cyber attacks and any other disruptive events.” Incidents and interference of Future Foundation’s actions, Izuru managed to recover his plan that had been on his mind roughly 4 Years since the Tragedy happened, planning the installment of the Ai Junko Virus, and wanting to know which side he’ll be on, Hope or Despair.
Planning Aim “an aim of a strategic approach of a plan, aim of such plan to achieve in overall process" Izuru’s motivations as explained
Planning Execution “Execution planning, also called project management planning, involves creating a strategy for new projects” The plan went successfully by reasoning in Planning Recovery.
“It's one of the first stages in project management” Same reasoning as before.
“During this stage, project managers and team members take an initial idea and create a written execution plan” Izuru’s motivation.
Fluid Planning “As the name suggests, the plan being fluid without any flaws” Izuru’s plan went successfully, without any problem, no mistakes, never got hurt or did something out of desperation, his motivations, plans had been benefited without any single failure, he would easily take Fluid Planning against Baku Madarame
Planning Preparation “As the name suggests, a preparation of a plan” Izuru prepared the Ai Junko Virus reasoning and Izuru’s motivation reasoning.
Planning “the process of making plans for something” His motivation.
Negotiations “discussion aimed at reaching an agreement” Izuru and Junko’s agreement, and the Remnant of Despair following Izuru.

Persuasion “the action or fact of persuading someone or of being persuaded to do or believe something” Persuaded the Remnant of Despair to go with the Neo World Program naming of, Nagito, Nekomoru, just look on this scan, Scans

Control Over The Situation “Name suggests, full control” Izuru controlled the whole Danganronpa 2 Killing Game Neo World Program by being the mastermind.

Calculations “an assessment of the risks, possibilities, or effects of a situation or course of action” The start of Izuru’s planning and the destruction of the world when ongoing of the despair that Junko induced to the people, The most despairing, the tragedy to be short I mean you don’t want me to repeat that right? Anyways Izuru calculated every risks, every possibilities, and effects this was explained on the start point of him installing the AI Junko Virus everything was perfectly calculated by Izuru, no flaws, no failures, he got what he wanted, benefited from it

Short-Term Planning “Short-term planning is usually considered to take 12 months or less. Your daily, weekly, monthly, even quarterly and yearly goals – all can be filed under “short-term goals.” They are stepping stones that will help you to reach your big goal(s)” Izuru’s installment of Ai Junko Virus onto the Neo World Program.

Deception “the action of deceiving someone” Izuru didn’t just convince the Remnant of Despair he told them, and deceived them to go along with his plans, Izuru also deceived the Future Foundation actions into play into his hands by applying the Ai Junko Virus.

Manipulation “the exercise of harmful influence over others” Izuru knew the possible risks of the Neo World and caused Future Foundation action to be in vain if Despair had won spreading Junko Virus, Deception reasoning, that can be considered as Manipulation, Izuru had full control on being the mastermind as explained before.

Mass Manipulation “Manipulation of mass consciousness is the covert influence of the media on human consciousness. Its purpose is to change the values of individuals and groups to control their behavior and manage their

activities” Izuru Mass Manipulated Future Foundation action to his full control and the Remnant of Despair explanation.
Strategy “a plan of action or policy designed to achieve a major or overall aim” Izuru didn’t just Planned, it was Strategy at first since Izuru strategized the way of executing the Plan, this whole Planning can be set as a Strategy.
Strategic Thinking “is simply an intentional and rational thought process that focuses on the analysis of critical factors and variables that will influence the long-term success of a business” This is Izuru’s motivation explanation.
“a team, or an individual” Remnant of Despair Explanations.
Short-Term Strategy “More positive results than expected can be achieved by regularly completing the issues that will not affect the long-term during strategic planning” His Ai Junko installation's explanation.
Long-Term Strategy “During this process, you're setting and completing goals to achieve an overarching goal To create a long-term strategy, you may set multiple smaller goals that help you meet your ultimate objective” Izuru’s Motivation and earlier explanations.
Strategy Execution “is the implementation of a strategic plan in an effort to reach goals and objectives. It comprises the daily structures, systems, and operational goals that set your team up for success” Izuru executed a Long-Term Plan and Strategy successfully, same reasoning as Planning Execution.
Strategy Recovery “refers to the provision of recompense in the forms of real and perceived goals, both tangible and psychological” Reasoning from Planning Recovery.
Mass-Scale Planning “a planning could be implemented at mass-scale level” Izuru’s Planning was implemented with higher stakes situations making it Mass-Scale, further Mass-Scale can go with Long-Term Planning itself which Izuru successfully had done.
Planning Adaptability “Name suggests” Izuru adapted on Future Foundation actions and the high stake situation of the mass destruction of the Remnant of Despair which had been led by Izuru.
Information Manipulation “Information manipulation is undertaken to shape public opinion or undermine trust in the authenticity of information. It

includes use of new and traditional media to amplify divides and foment unrest in the homeland, sometimes coordinated with illicit cyber activities" Izuru manipulated every information, withheld, controlled, gathered the Future Foundations information, and led the remnants of despairs into misdirections, them fully going along with Izuru's plan without them realizing how dangerous may it seem

Preparation "the action or process of making ready or being made ready for use or consideration" Planning Preparation reasoning.

Mass-Scale Strategy "a strategy could be implemented at mass-scale level" Same reasoning as Mass-Scale Planning

Leadership "the action of leading a group of people or an organization" Izuru led the Remnant of Despair's actions.

Information Control "refers to the processes, policies, and technologies that are used to manage access to, use of, and distribution of information" Izuru controlled the Information about the dangers of the Neo World Program to the Remnant of Despair.

Withholding information "to refuse to give something or to keep back something" Izuru didn't just control the information, he withheld information.

Information Gathering "a process of collecting information from different sources, such as books, websites, interviews, surveys, and more" Decision Making reasoning.

Planning Longevity "the process of preparing financially and emotionally for a longer life expectancy" Planning Preparation Reasoning and Long-Term Planning Reasoning.

"It involves assessing your current financial situation, considering potential healthcare costs" Planning Recovery Reasoning.

"and developing strategies to ensure you have enough savings and investments to support a longer retirement." Planning Adaptability Reasoning.

Misdirections "the action or process of directing someone to the wrong place or in the wrong direction" Misdirected the Remnant of Despairs, Future Foundations, Misdirected Nagito, Makoto scans, Scans

Setting Advantages "Name suggests setting something to gain advantage" Izuru had set many advantage about plans and strategies before hand, examples of is his Motivation or his installment of the Junko Ai Virus
Setting Traps "the term used when a team is defending and targets an opposing player to put under pressure" Izuru set the trap for the Future foundation's actions, they were shocked, and terrified when they knew about Izuru's installment of the Junko AI Virus, further Izuru had set the trap for all the Remnant of Despair not only risking their lives for this just for Izuru to benefit in the whole situation, he laid traps for the Future Foundation to take the bite that Izuru already set, meaning to say Izuru's Planning Reasoning.
Gaslighting "psychological manipulation of a person usually over an extended period of time that causes the victim to question the validity of their own thoughts, perception of reality, or memories and typically leads to confusion, loss of confidence and self-esteem, uncertainty of one's emotional or mental stability, and a dependency on the perpetrator" Izuru Gaslighted Makoto, Nagito not only he misdirected them, he deceived them, and Nagito, Makoto questions himself when talking to Izuru, getting gaslighted by one man named Izuru Kamukura!!
Risk Calculation "Name suggests, how many risks or risk you can calculate in long-term or short-term" Calculation Reasoning
Emotional Engagement "the extent to which people feel emotionally committed to the organization and their work" Izuru engaged with the Remnant of Despairs, fully controlled there actions with the realm of span of 4 years straight after his Long-term Planning was on set on motion, using them as pawns for his own benefit and execute the said planning
Emotional Management "is something that people would be able to better understand, accept, regulate, and express emotion" Izuru always had perfect awareness of what he was going to do, every action he done was calculated beforehand, and as we might know the results about his Motivations, more over there's two meaning about this category but I cannot be bothered so I'll explain, the other meaning for this particular category is basically managing your emotions which Izuru always had perfect composure even then I think I

already did answer this for the counter argument for Izuru's Emotional Management
Emotional Understanding "Someone understanding of the nature, causes, and control/regulation of emotion" Calculation Reasoning and Izuru's Motivations
Self Awareness "is the ability to focus on yourself and how your actions, thoughts, or emotions do or don't align with your internal standards" Izuru was well aware, and was focused on his plans, motivations, actions and his thoughts was put into the plan, strategy, everything went successfully, take account with Emotional Management Reasoning, or his whole Planning Reasoning
Emotional Endurance "the practice and the recognition of our abilities and capabilities to overcome and adapt through challenging situations" Planning Adaptability reasoning
Composure "the state or feeling of being calm and in control of oneself" Izuru was always calm, even with the talk with Nagito and Izuru on the ship, knowing full well of his schemes and plans ahead that he calculated far ahead, many risks he anticipated
Adaptability "a person's ability to adjust to changes in their environment" Planning Adaptability Reasoning
Anticipation "the action of anticipating something; expectation or prediction" Composure Reasoning
Predictions "It's a guess, sometimes based on facts or evidence, but not always" Anticipation Reasoning
Fluid Strategy "Name suggests, a strategy that is fluid, no mistakes" Fluid Planning reasoning
Planning Effectiveness "lays the basis for ongoing strategic thinking" Strategic Thinking reasoning
"and action from everyone who will contribute to achieving your organization's purpose" Junko's first negotiations with Izuru, Izuru deceiving Remnant of Despairs and the Future Foundation.
"All decisions and action and all use of resources need to make the most strategic contribution to achieving the purpose you have agreed on" Same

reasoning as before, with Planning Recovery and Fluid Planning reasoning to support to explain
Strategy Effectiveness “It’s the resources you allocate according to your plan and deliver the expected results” Reasoning in Planning Effectiveness
Strategy Adaptability “an organization's ability to adjust its strategy and operations quickly in response to changing circumstances” Installment of the AI Junko virus on the Neo World Program done by Izuru
“new opportunities, and emerging trends” Planning Adaptability reasoning
Disguise “gives (someone or oneself) a different appearance in order to conceal one's identity” Izuru disguised himself as a victim in the Neo World Program to the Remnant of Despairs, as Hajime Hinata
Influence ”the capacity to have an effect on the character, development, or behavior of someone or something, or the effect itself” Izuru induced influenced the every actions of remnants of the despairs actions in the whole 4 years straight, not only that he influenced the whole world by this alone and the actions taken by the Future Foundation, he influenced them enough to be manipulated by Izuru Kamukura in the Danganronpa 2, to be specific Izuru had a whole world influence, direct and indirect due to the actions of remnants of despairs as he controls them by orders, as we might know Danganronpa 2 sets apart where Junko explained that Izuru is the mastermind who manipulates everyone to go along with his Strategy and plan
Indirect Manipulation “Indirectly manipulates a person” Izuru indirectly manipulated Junko in Danganronpa 2, indirectly manipulated the Future Foundations actions, Remnants of Despairs both Indirect and Direct
Concealment “the state of being hidden or the act of hiding something” Izuru hid himself by using Junko, to hide that he is the mastermind in the entire killing game that had happened in Danganronpa 2 which was planned by Izuru and had been using Junko the entire time to hide himself and benefit in the entire thing Izuru didn’t just use Junko but used that ‘person’ named Hajime to successfully hide himself as the mastermind within Chapter 1 to 5 trials straight until 6 which Junko revealed the true mastermind Izuru Kamukura

Foresight "ability to predict or the action of predicting what will happen or be needed in the future" Izuru predicted everything that had happened, his plan that had been over 4 years required insane foresight, which Izuru did do while also executing and finalizing the final act of the plan and to secure his plan

Strategy Shielding "shielding" a strategy in a way that makes the intentions and individual components of the strategy harder to identify"Izuru's Concealment of his planning and the people in the neo world, future foundations not finding out his true motivations, plan, strategy

Saving the whole World! & Hope Restoration Strategy/Planning

Well then let's focus on his Strategy, the Strategy I'm going to be talking about is the Fused Hinata with Izuru the Strategy of reuniting the remnants of despair to fight along it's a pretty simple Strategy by Izuru but any means it's still Strategy in the end it's all done On-screen as well Hinata who had woken up in the Neo World program, Izuru whom chose the hope as he wants to know what thing he couldn't predict which Hope wins therefore Izuru is fused with Hinata that Hinata decided to use what Izuru has, talents exactly, talents that are so superior that he could do everything he wanted so in the point he chose once he had woken up of the said Neo World program, the dead people that died to the Neo world program he revived them by using the technology by overriding the memory of the remnants of despair that Junko manipulated which he programmed and installed an AI of himself scans, Scans So to begin explaining the whole thing in the Episode here is Nagito all of the members that had died basically once they died it overrides the feeling they had in Danganronpa 2 them dying basically and as I explained Junko's Manipulation of despair doing as that Izuru successfully had reunited the remnants of despair and there completely back to normal after that he controlled the remnants of despair to help with a 'certain' task to save the world and the Future Foundation scans right here. Scans I should probably explain as well what was the end on the video recording that Byakuya had, at 15:55 at this moment, we know Izuru fully controlled the entire situation and

he planned, strategize everything that had happened, manipulating, controlling the remnants of despair this also confirms his full control over the Remnants of Despairs and how obedient they are for Izuru.
To fully understand the whole context and what I would be explaining you should watch the Anime of Danganronpa as it is canon to the story and it gives more insights, story telling, feats, more on this would confirm my explanations and how Izuru completely had On-Screen feats right here.
Categories to determine everything had happened and that was explained I'll briefly again explain everything in context between each categories, Decision Making, Charisma, Manipulation, Strategy Execution, Strategy Recovery, Strategy Adaptability, Mass Manipulation, Persuasion, Tactics, Emotional Understanding, Composure, Leadership, Influence, Information Gathering, Information Control, Information Manipulation, Risk Calculation, Emotional Management, On-Screen Feats, Strategy Effectiveness, Direct Manipulation, Indirect Manipulation, Anticipation, Prediction, Self Awareness, Emotional Engagement, Emotional Manipulation, Intimidation, Threats, Withholding Information, Calculations, Setting Advantages, Setting Traps, Misdirections, Short-Term Planning, Mass-Scale Strategy, Strategy, Planning, Planning Execution, Planning Recovery, Misleading, Strategy Preparation, Preparation, Psychological Manipulation, Psychological Analysis, Data Analysis, Strategic Thinking, Deception, Gaslighting, Emotional Endurance, Control Over Situation, Negotiations
Decision Making "Decision making is the process of making choices" Izuru decided to help the entire world, decided to control, revive the Remnants of Despair
Charisma "the ability to attract the attention and admiration of others, and to be seen as a leader" Izuru had an overwhelming charisma that Nagito thinks the first time seeing Hinata after waking up in the Neo World program in the real world, he only thinks of Izuru which implies Izuru controlled the remnants of despair after the long years more on he charmed easily the remnants of despair to go along with his plan seen as laughter later on and Izuru or Hinata charmed Ryota easily to give up the suicidal thing he might up to do and stopping the entire thing that may happen

Manipulation “the exercise of harmful influence over others” Izuru easily had influenced and manipulated the actions of the rescue and saving the world Strategy, everything was fully manipulated by Izuru the remnants of despairs, every single person was in the palm of Izuru
Strategy Execution “is the implementation of a strategic plan in an effort to reach goals and objectives. It comprises the daily structures, systems, and operational goals that set your team up for success” Izuru executed a well prepared Strategy, consisting with the remnants of despairs and fully act on it, only to succeed fully with the goals in mind that Izuru had which Izuru easily influenced the remnants of despair to go along with it
Strategy Recovery “refers to the provision of recompense in the forms of real and perceived goals, both tangible and psychological” Izuru recovered his plan and had kept adjusting to certain situations, in either fighting with the uncooperative Future Foundation members or the people that had been induced in despairs, he fully recovered a plan while dealing with many casualties in doing so had been succeeded
Strategy Adaptability “an organization's ability to adjust its strategy and operations quickly in response to changing circumstances” Strategy Recovery Reasoning, he fully adapted to the situations even if it’s dangerous and many deaths had been made
Mass Manipulation “Manipulation of mass consciousness is the covert influence of the media on human consciousness. Its purpose is to change the values of individuals and groups to control their behavior and manage their activities” Izuru mass manipulated the remnants of despair to go along with his plan, mass manipulated the Future foundations actions, mass manipulated with the video in the end of inducing the despair over the world again
Persuasion “the action or fact of persuading someone or of being persuaded to do or believe something” Izuru persuaded the remnants of despair to go along with his plan, persuaded Ryota to give up the suicidal death
Tactics “an action or strategy carefully planned to achieve a specific end” Izuru used and coded, fully exploited the technology to fully induced his codes in to revive the remnants of despair, used them, planned the entire saving operation between the whole world, manipulated everyone, inducing

each despairs was well connected between the Strategy and everything that had happened tactics being connected fully to form Strategy and Planning
Emotional Understanding "Someone understanding of the nature, causes, and control/regulation of emotion" Izuru fully understood what the starting point that had happened in the Future Foundations Lab the nature, causes of it, he knew Ryota would do something and he fully comprehends his emotions so well he easily charmed him to stop 'it' and he understood the emotions of every remnants of despairs, he easily told them to go along with this by using 'kind' words
Composure "the state or feeling of being calm and in control of oneself" Izuru never once lost his composure in the act of the Strategy, adapted to every situations that may change, and fully adjusted entirely with ease
Leadership "the action of leading a group of people or an organization" Izuru led the Remnant of Despair's actions into the ideal, Future Foundations agents (Some willingly)
Influence "the capacity to have an effect on the character, development, or behavior of someone or something, or the effect itself" Izuru influenced the remnants of despairs, actions, and the Future Foundation to save the world, namely calling Byakuya here for example
Information Gathering "a process of collecting information from different sources, such as books, websites, interviews, surveys, and more" Izuru gathered information in the Future Foundation's nature and what's been happening, Izuru gathered information by walking around and kept killing the agents who killed people that got induced by the despair
Information Control "refers to the processes, policies, and technologies that are used to manage access to, use of, and distribution of information" He controlled every information into benefit especially seen in the last moments where Naegi and Byakuya 'saw' that video where Izuru was using threats and the remnants of despairs is behind, h withheld and controlled the information that it wasn't his intent
Information Manipulation "Information manipulation is undertaken to shape public opinion or undermine trust in the authenticity of information. It includes use of new and traditional media to amplify divides and foment

unrest in the homeland, sometimes coordinated with illicit cyber activities" Izuru manipulated information for the remnants of despairs to follow, Izuru also manipulated the video with utmost manipulation, saying thy would peirce the world with despair

Risk Calculation "Name suggests, how many risks or risk you can calculate in long-term or short-term" Izuru calculated every risk that was taking from the Future Foundations Lab, deaths, despaired agents, killings that was happening

Emotional Management "is something that people would be able to better understand, accept, regulate, and express emotion" Izuru's management of the entire situation was very well set on, knowing the risks yet he manages the remnants of despair while dealing with the infested despaired agents, more on he had a good composure in the entire time

On-Screen Feats "Feats being done On-Screen" The Strategy is done On-Screen I provided scans for it, so take a look

Strategy Effectiveness "It's the resources you allocate according to your plan and deliver the expected results" Izuru's Strategy was so effective that every few little to adjustment was needed and it's because simply of the victim Ryota, he emotionally manipulated Ryota to give up

Direct Manipulation "an interaction style in which users act on displayed objects of interest using physical, incremental, reversible actions whose effects are immediately visible on the screen" Directly manipulated remnants of despairs to go along with his plan, directly manipulated agents from the Future Foundation

Indirect Manipulation "Indirectly manipulates a person" Indirectly and Directly manipulated the Future Foundations action's

Anticipation "the action of anticipating something; expectation or prediction" Anticipated, Predicted every action that had happened in the Lab and he finds it boring scans, Scans At 23:26 'This is boring…'

Prediction "It's a guess, sometimes based on facts or evidence, but not always" Anticipation Reasoning

Self Awareness “ability to focus on yourself and how your actions, thoughts, or emotions do or don't align with your internal standards” Izuru was self aware in every actions he takes even when Hajime is fused
Emotional Engagement “the extent to which people feel emotionally committed to the organization and their work” He engaged with the remnants of despair quite easily
Emotional Manipulation “a form of controlling others by deceitfully pressuring them to feel or act in a way that doesn't align with their values and emotions" Izuru emotionally manipulated, Remnants of despair, Ryota
Intimidation “to make timid or fearful : frightened. especially : to compel or deter by or as if by threats” Izuru intimidates the Future Foundation
Threats “a statement of an intention to inflict pain, injury, damage, or other hostile action on someone in retribution for something done or not done”
Mass Threats “Name suggests, Mass threats” Izuru’s threats are mass level, due to the video being broadcasted in the whole world
Withholding Information “to refuse to give something or to keep back something” Izuru withheld information from the Future Foundations about his plan
Calculations “an assessment of the risks, possibilities, or effects of a situation or course of action” Risk Calculation Reasoning
Setting Advantages “any state, circumstance, opportunity, favorable to success, interest, or any desired end” Izuru had set many advantages, especially with the Remnants of despair, and completely manipulating the actions of the Future Foundation
Setting Traps “the term used when a team is defending and targets an opposing player to put under pressure” Everything that had happened in the Future Foundation’s lab was a trap he led out however it’s Hajime but fused with Izuru so the decisions made changed completely but it had to be said Izuru in return trapped everyone and counted them with countless of deaths
Misdirections "the action or process of directing someone to the wrong place or in the wrong direction" Misdirected the Future Foundations
Short-Term Planning “Short-term planning is usually considered to take 12 months or less, under “short-term goals.” They are stepping stones that will

help you to reach your big goals" Izuru in short-term planned, strategized the entire coding to save the remnants of despair to help to save the Future Foundation that he himself had trapped
Mass-Scale Strategy "a strategy could be implemented at mass-scale level" The Strategy that Izuru had set is on Mass Scale level, due to the situations being mass media, and the world had been depended on his actions, or prior actions of the Future Foundation
Strategy "a plan of action or policy designed to achieve a major or overall aim" Izuru's decision to save the world by doing so he implemented many tactics, from coding to save the remnants of despairs, to negotiate and help him from the task, emotionally manipulating Ryota to stop the bomb
Planning "the process of making plans for something" Strategy Reasoning, it's both Planning and Strategy that had happened over the course
Planning Execution "Execution planning, also called project management planning, involves creating a strategy for new projects" Izuru's execution of the plan had went fluidly without any problems nor Izuru getting hurt
Planning Recovery "the return to operations following an incident, crisis, disaster, or significant event" Izuru adjusted to the killings, accounting from that from the start yet this fully recovers everything from Plan A to B as the scene progresses to kill or to save
Misleading "giving the wrong idea or impression" Izuru had misled the Future Foundation into thinking they were going to induce despair once again, not only that Izuru also in return before this completely manipulated their actions
Strategy Preparation "As the name suggests, a preparation of a strategy" The entire Remnants of Despairs
Preparation "the action or process of making ready or being made ready for use or consideration" Strategy Preparation Reasoning
Psychological Manipulation "a type of social influence that aims to change the behavior or perception of others through abusive, deceptive, or underhanded tactics" Izuru emotionally, psychologically manipulated Ryota
Psychological Analysis "a method of studying the mind and treating mental and emotional disorders based on revealing and investigating the role of the

unconscious mind” Izuru psychologically analyzed Ryota in his sad state, and beforehand he psychologically analyzed the remnants of despairs, the induced despaired agents of Future Foundation, what they are currently feeling

Data Analysis “the process of systematically applying statistical and/or logical techniques to describe and illustrate, condense and recap, and evaluate data” Izuru coded himself into the Neo World program to save the remnants of despairs

Strategic Thinking “an intentional and rational thought process that focuses on the analysis of critical factors and variables that will influence the long-term success of a team, or an individual” Izuru strategize everything that had happened, deaths, the saving from the remnants of despairs, deceiving them too, and the Future Foundation by completely manipulating the entire situation

Deception “the act of causing someone to accept as true or valid what is false or invalid : the act of deceiving” Deceived the remnant of despairs, Future Foundations

Gaslighting “psychological manipulation of a person usually over an extended period of time that causes the victim to question the validity of their own thoughts, perception of reality, or memories and typically leads to confusion, loss of confidence and self-esteem, uncertainty of one's emotional or mental stability, and a dependency on the perpetrator” Gaslighted Ryota, in the end scene Izuru gaslighted Makoto, Byakuya if he’s really going to induce despair again

Emotional Endurance "the practice and the recognition of our abilities and capabilities to overcome and adapt through challenging situations" Composure Reasoning

Control Over Situation “Name suggests, full control” Izuru had the full control over the situation, deaths, everything that had happened was a simple game for Izuru that he had set

Negotiations “discussion aimed at reaching an agreement” Negotiated with the remnants of despairs, and the Future foundation

I gotta say the second Strategy and Planning is a bit rushed so I'll be fixing any inconsistencies so I'm counting you on if you do see one we'll discuss it.

Afterword

Izuru 'Anti' Feat