# Debunk of Anition Yokoya's FSIQ: Liar Game - Continuation

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As per last time, when I released Yokoya's debunk on speed reading it was rebunked with reasoning and evidence of what WMI is and some misconceptions with attention. However I would like to put out a few points regarding the topic of FSIQ vs Speed Reading. As always let this try to be a constructive opinion to all those reading this.

## Points:

## Point #1: Lack of cumulative evidence of potentially beating the world' fastest reader

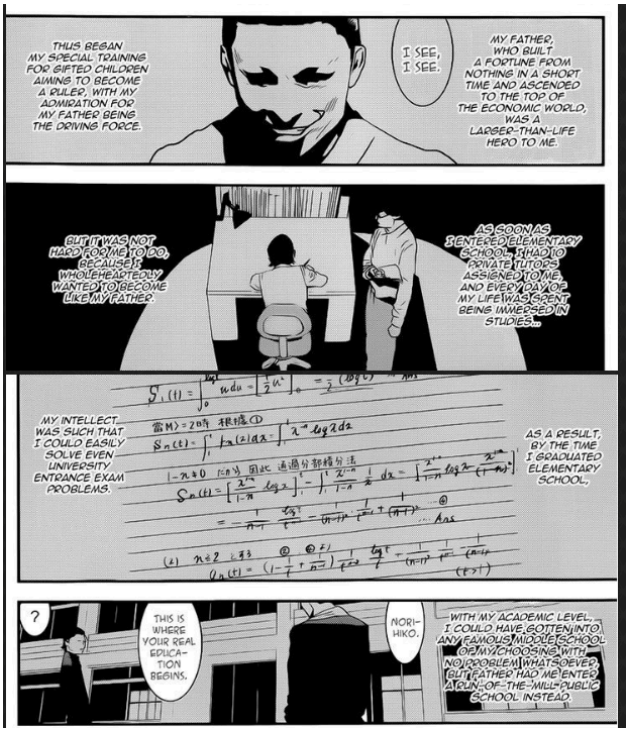
Proof:
Once again, I'm going to bring back this point:

"It is most generally known that feats > statements, and it is also known that quality > quantity. So what was compared is only one instance of Yokoya' reading feat. Additionally it is stated how he spent much of his childhood studying university level knowledge. However, that is a statement, if we compare Akiyama, he was able to get to the top of Kyoto University (I think it's this one) in the field of psychology. How is this relevant? Well since we have a statement of Akiyama placing first place in Psychology, and Yokoya studying university at an early childhood, who is to say that Akiyama could have done it by using proven ability of his feats in *Liar Game*? Using this point, we can infer that the speed reading feat can be filled with statements, similarly to the Ayanokouji Chess Feat document." (Narrative - Extra: Since Liar Game is manga that heavily relies on feats/statements that have to be proven via logical explanations, this further explains why the statements aren't valid, due to lack of feats and insufficient qualitative statements.)

The reason I am bringing back this point is because with the information in the Liar Game Manga of Yokoya's childhood, it was briefly showcased of his level of knowledge of education but since it was not explained that deeply we need evidence to back up he has all of this accumulative ability. Additionally, with my previous statement we need feats and statements not just statements to back up this proven ability, so that is why I said Akiyama and Yokoya could be questionable (also I rechecked and Akiyama actually studied Teitou, studying under one of Japan's biggest authorities and had been given the highest level of psychology by potentially the best criminal psychologist in Japan until graduate school, which brings us back with Yokoya's narrative of studying much education vs Akiyama's narrative of being the top) .




VS




In case of any potential debutals with other interpretations, we need hardcore logical on-screen feats over statements, the manga is filled with methodology and strictly explained logic. Finally, there is also the fact he read in such a quick time… well that can be debunked with the implied logic of how Yokoya is spending time speed reading: *"He was absorbed in reading a book"*, therefore it was not in some seconds of time.






## Point #2: Lack of consistency - If Yokoya really was that high in FSIQ based on the doc, then his feats should be somewhat comparable to speed-reading right? Well this is not true.

- **Contraband Game:**
  Feat - WMI:
  Repeating this again Yokoya was able to memorize that Kikuzawas one of his fellow classmates he systematically dominated in his highschool years of third grade (according to Kikuzawa), which is not a lot in comparison to the so-called high WMI in comparison to his excellency of speed reading.



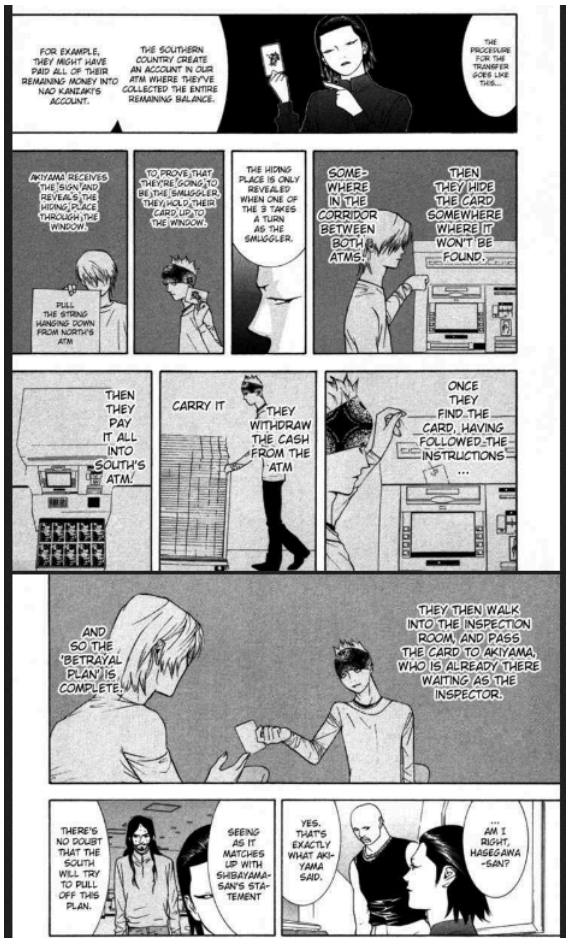

- Feat - WMI:
  Again in his backstory, he utilized the fact that Kikuzawa told him of the most powerful bullies in the school, however this feat is not great due to the fact that this thought is not that complex in comparison to the speed reading.




- PSI: Was able to quickly arithmetically deduce that Akiyama had somehow transferred the 1.91 billion yen into the South via serial numbers.



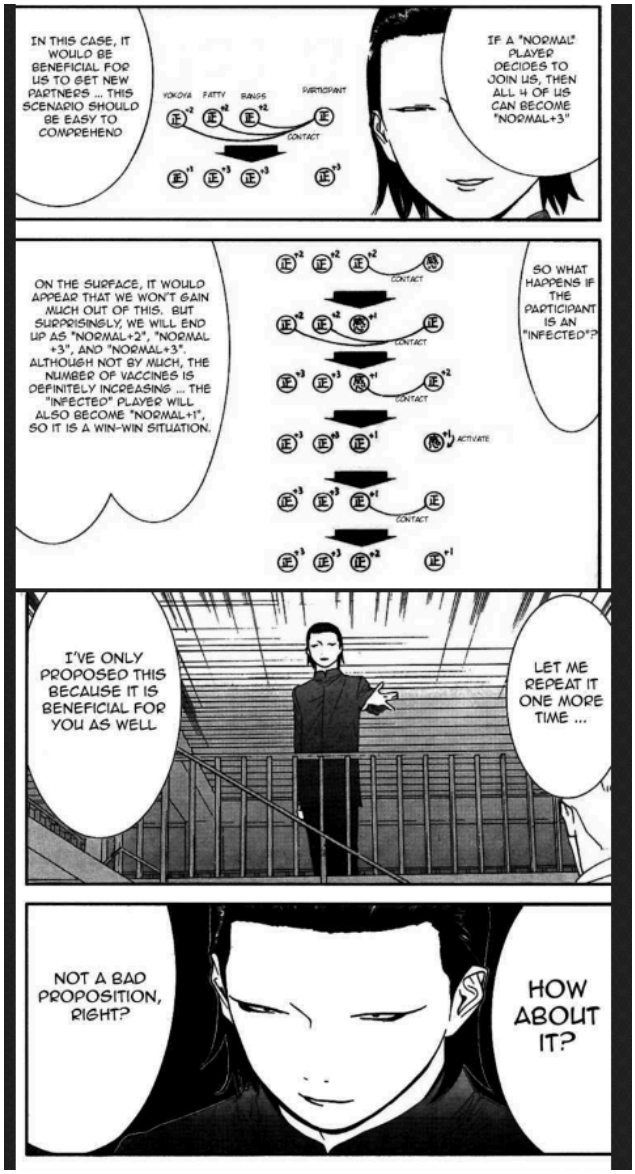

- PSI: When Hesegawa was explaining “Akiyama’s Plan” via a statement, it was the same flow of logic that Yokoya had in a short amount of time while being given information. So basically Yokoya quickly interpreted the information that Akiyama gave out to Hesegawa. And after learning of this he immediately creates a quick follow up-plan. (Note: the plan he formulated is not that comparable to his sped-reading feat)




- WMI: Memorized briefly for the personalities of his team members.




- **Pandemic Game:**
  WMI + PSI: Quickly utilized and formulated an actionable plan based on the basic rules to deceive before being caught by Akiyama in the simulation before the actual start of the round.
  PSI: Quickly formulated a simple logical strategy for a potentially winning strategy to win the game early on.




- VCI: If you count Yokoya understanding what Akiyama's swimming ball gadget was, then that is knowledge of what it actually is and to comprehend how it is a trick.




- General PSI: Forumates a straightforward attempted finishing plan after Yokoya's gains all the players onto his side after revealing Akiyama's lie.



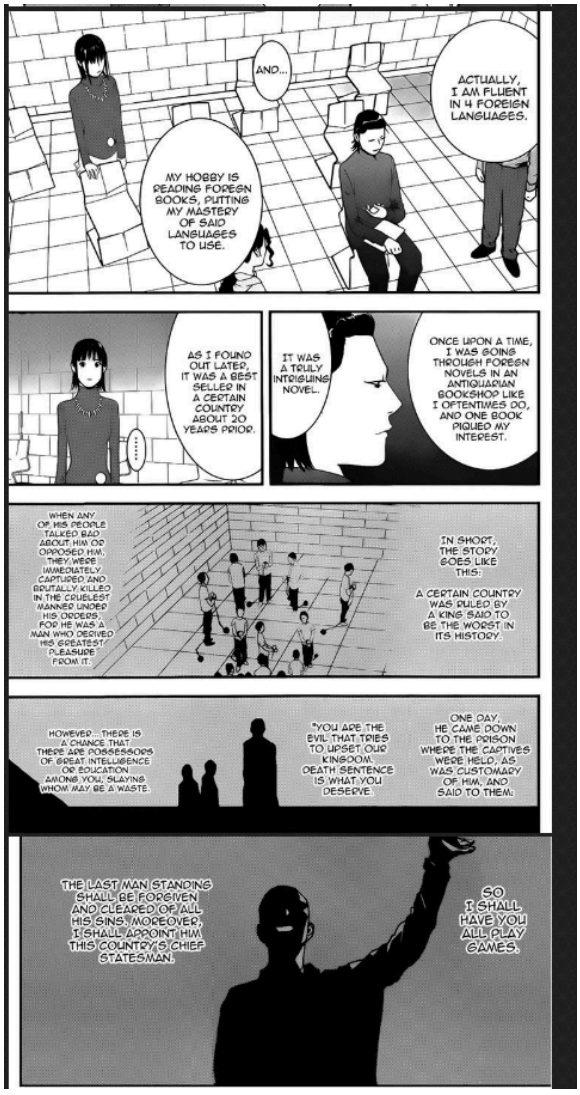

- **Musical Chairs:**
- Generally no FSIQ, we don't have as much screen time for Yokoya in regards to anything related to that topic. So we can't really regard any PSI feats, such as how with the whole planning to deduce the value of Harimoto's chair numbers, would only count as logical thinking and deductive reasoning due to no information on how quickly he formulated this.
- PSI: Quickly formulated some reasoning to convince Harimoto.




- **Human Auction:**
- PSI: Could be thought of as an attention span feat, but this is a small observational feat of Yokoya realizing some individuals will not follow Nao's plan. Such a small thing anyone with some observational skills can do in a short time.



- VCI: He stated how he is fluent in four foreign languages and that one of his hobbies is reading books. This on its own sounds impressive, but knowing multiple languages is not the key to having a perfect speed reading skill or the fact that it is a statement with no feats so we can not give him a general estimate of his overall VCI. He also recites the story briefly, but compared to the speed reading feat that was used in the doc, this is not a lot and once again the more explanations the better which this statement and reciting feat does not give the best in.




- WMI + PSI: Yokoya uses his memory and processes what Nao would be thinking of why her plan would not work. This is kind of a small feat when comparing other smart characters.




- WMI (maybe): Since Yokoya read the book containing the strategies of the game, that is how he could have comprehended what Akiyama's plan was in attempting to make 15 people lose.
- **Record of the Four Kingdoms:**
- PSI: Quickly understood and reasoned all the facts on why Nao's plan in the kingdom game would not work. Again is kind of a small feat in comparison to other characters.

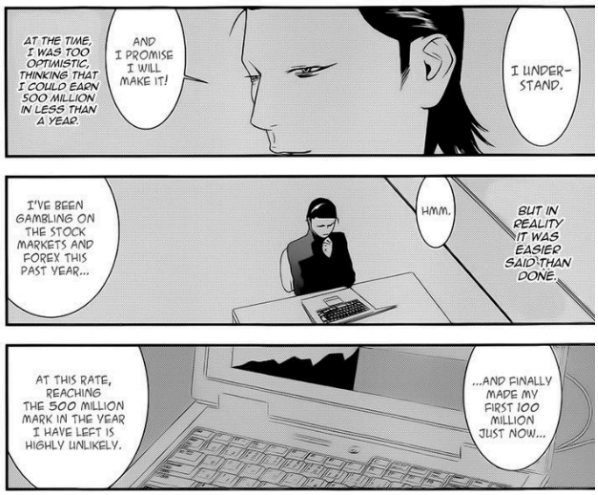



VCI…?:

I don’t know, I am assuming he somewhat understood it, but based on his expression it seems like he did not comprehend anything, but then again even the LGT did not understand so maybe he was blurting nonsense.




General FSIQ: He won many gambles online.

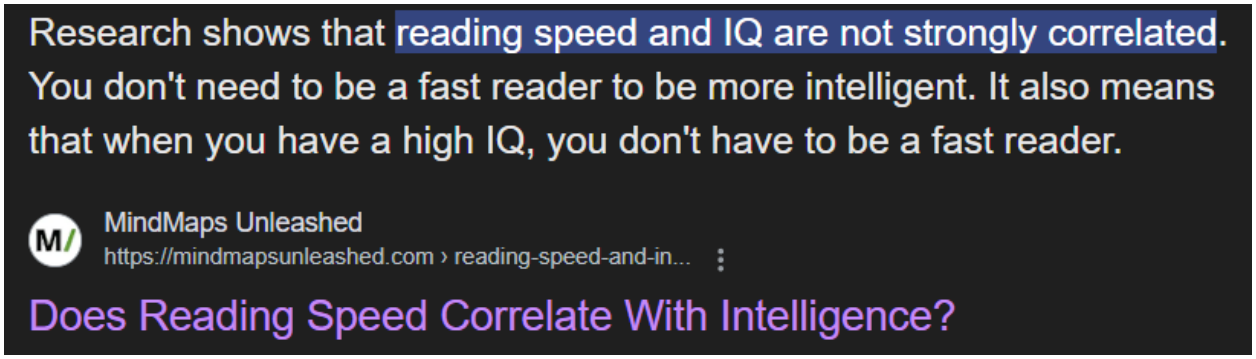


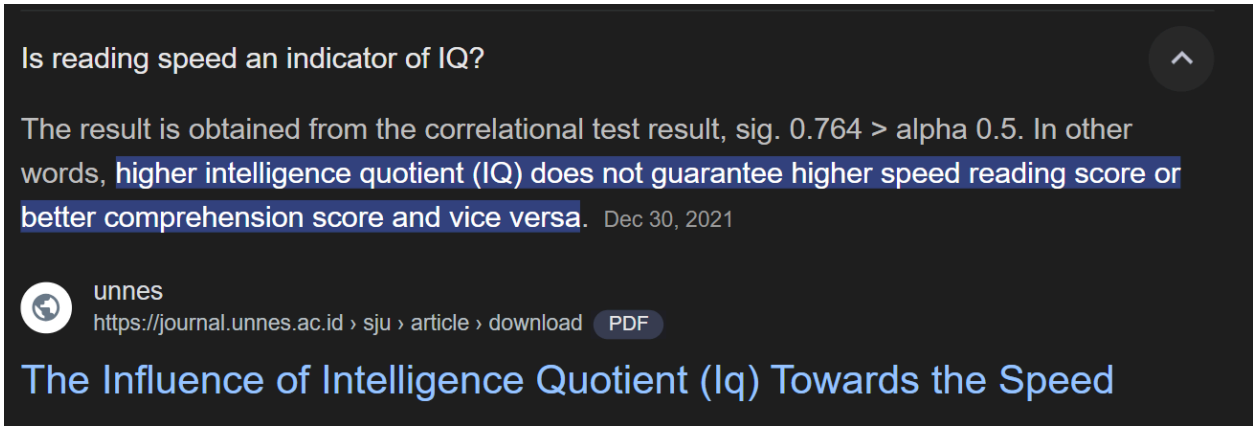

General PSI: Realized that the only way to stop the stalemate is to lose on purpose, a very general feat.

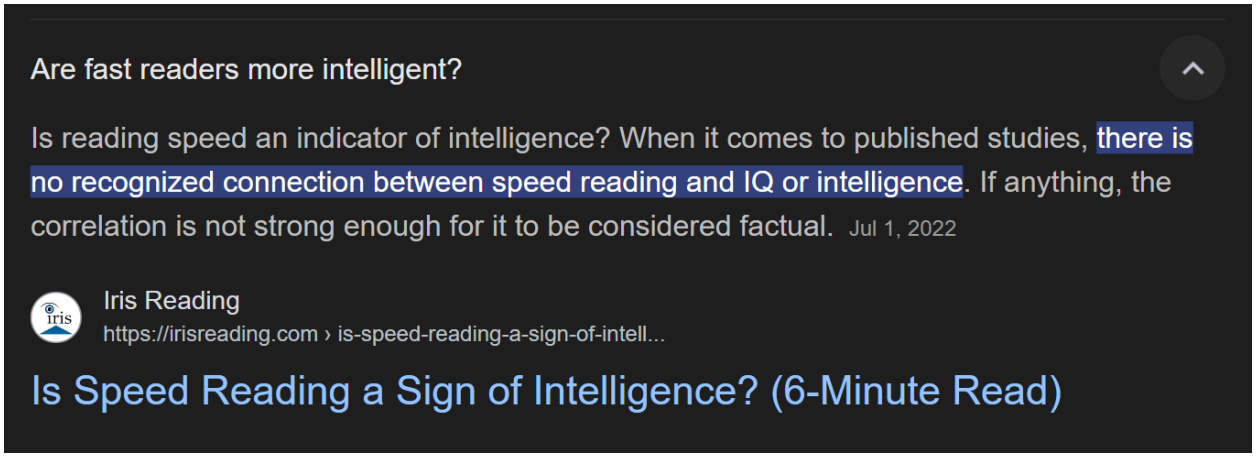



Overall: So now you want to highball Yokoya to be above the world's fastest reader based on some of these general and small feats and statements, that are in great-depth, no this just is not the consistent and qualitative and quantitative feats we need to increase his FSIQ like that. Also there were no notable anti-feat statements/feats by Yokoya.

## Point #3: Correlation of Speed Reading vs FSIQ





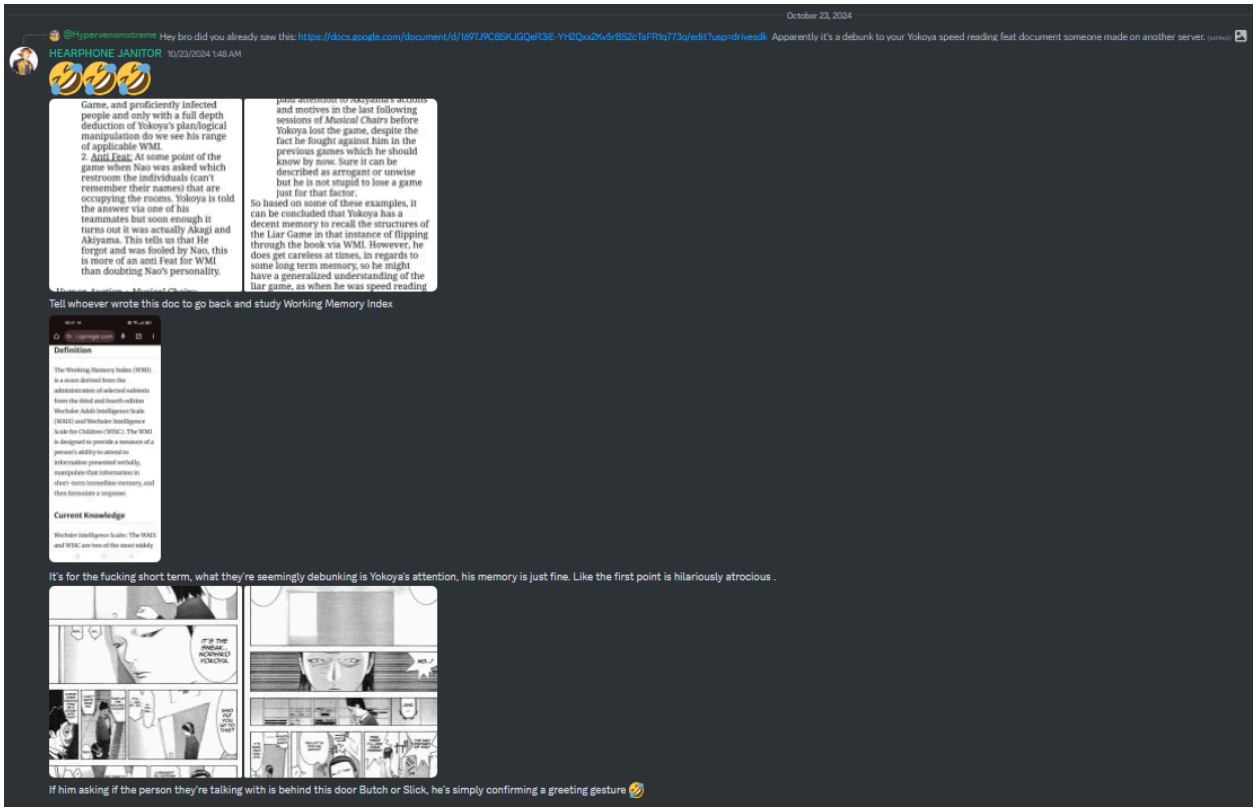




So as displayed by these articles, with the direct context of just speed-reading alone, we can infer that the feat of Yokoya's speed reading alone does not justify his increase in overall FSIQ. More specifically, speed reading is measured in WPM not in PSI, WMI, or VCI (although it helps).

## Conclusion:

While in my previous debunk I was wrong on a couple points, there a few topics regarding FSIQ that can not be downplayed as speed reading is one subject while FSIQ is another, and in this debunk Yokoya definitely has displayed speed reading but not necessarily FSIQ, with the exception of boosting his VCI. To top it all, he does not have many feats in this and qualitative consistency is not very great if you want to claim that his speed reading ability is such a tier tier. So my final statement is that his FSIQ was exaggerated and does not have crazy FSIQ, otherwise he would be destroying man individuals in this category in SCD.

# Original Rebunk to Speed Reading Feat:



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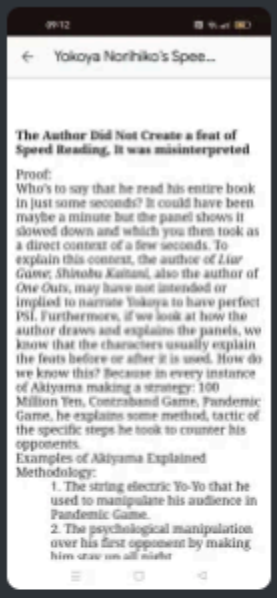
And the other one as well.... BRO really said that Yokoya was supposed to have memorized Akiyama's actions and motives throughout MC💀.
( Get help, knowing someone doesn't mean you can't fall in a trap if they're cunning enough.)
" He's not stupid... just for that factor"
Yet according to you, he is for not keeping ALL his attention to Akiyama over Harimoto's threat and Gaya alliance when Akiyama had:

1. Exhausted him last night by misdirecting him to Harimoto
2. Set him up so that he can use Gaya encirclement

This isn't sad it's hilarious.

HEARPHONE JANITOR 10/23/2024 2:13 AM

He DID create a feat for speed reading bro, the CPI department is what's questionable.


Yokoya Norihiko's Spee...

**The Author Did Not Create a feat of Speed Reading, It was misinterpreted**

Proof:
Who's to say that he read his entire book in just some seconds? It could have been maybe a minute but the panel shows it slowed down and which you then took as a direct context of a few seconds. To explain this context, the author of *Liar Game*, Shinobu Kaitani, also the author of *One Outs*, may have not intended or implied to narrate Yokoya to have perfect PSI. Furthermore, if we look at how the author draws and explains the panels, we know that the characters usually explain the feats before or after it is used. How do we know this? Because in every instance of Akiyama making a strategy: 100 Million Yen, Contraband Game, Pandemic Game, he explains some method, tactic of the specific steps he took to counter his opponents.
Examples of Akiyama Explained Methodology:

1. The string electric Yo-Yo that he used to manipulate his audience in Pandemic Game.
2. The psychological manipulation over his first opponent by making




Or are we suddenly going to ignore the Manga again

Overall no, this ain't it.