RIKU DOLA ENDING GREAT WAR FEAT [REBUNK]



MADE BY:HK CQ
CONTRIBUTOR:Checkmate

About The Debunk:

The so-called “debunk” scale by some individuals in scd community says Riku's planning and strat are mid and Ending Great war does not have much proper

explaination and process,just only result without anything much is completely wrong and I will present why is that in this document

————————————————————

Rebunk on the process of Ending the Great War:

To explain the whole process of Riku's ending the great war, we will start this off by Riku starts a speech as the head of the round table of other "ghosts" (people who died directing the village's evacuation to the end), encourages and leads them to follow his plan: to conclude the Great War amongst the Gods, and there, they shall find victory. Riku deduced that this entire Great War was a match of vale tudo for the Suniaster, and from that, all they have to do is create the rules they want to play by and Riku starts laying their conditions with premises that he found:

1. No one may kill, with the premise being that to kill another was to die oneself. The heart of it: he didn't want to kill anyone.
2. No one may die, with the premise being that to let another die was to die oneself. The heart of it: he didn't want to let anyone die.
3. No one must know, with the premise being that discovery meant death.
4. All means are fair, with the heart of it: it wasn't cheating if you didn't get caught.
5. We don't give a shit about their rules, with the premise being that they were doomed on an even playing field. The heart of it: a fight to the death is for dumb shits.
6. Any act that deviates from the above shall constitute loss, with the premise that that inconsistent rules were meaningless and the heart of it: any victory violating these rules was meaningless.

All of these conditions combine to form one, whole goal: to end the war by leading the front by the nose without anyone knowing they exist, essentially, as ghosts. Failing (and basically, the breaking of those rules) leads to the extinction of humanity itself. Riku even describes their odds as infinitesimal and it's revealed that Riku picked these people as they possessed superior skill and intellect who have faced death and survived numerous times over. Even despite all of that, all 177 of the ghosts stayed by his side, meaning that they wouldn't hesitate from following the methods Riku is going to use despite their inferior power. Even Schwi's calculations (As an Ex-Machina, can perform an infinite number of abstract and illogical calculations per second continuously) led her to believe that the

probability of success is less than one percent and the probability they'd all survive is logically equivalent to zero.

Riku's plan is to operate as a computational singularity. All kinds of expectations, strategies, calculations, with manipulation, they'll lay them all to waste and make them converge in the direction they want and from now, they will be acting as ghosts. After his marriage with Schwi, we return back to the round table, Riku lays out the entirety of the Great War and attributes their side to the white king, the weakest piece that can never become anything and if it's taken, all of it is over, yet they're also acting as ghosts, observing and controlling everything while being invisible. As Riku likens rule 1 to not being able to take a single piece yet will win, he further attributes the rest of the races as the other white pieces. Pawns - Werebeasts: Even though they're stronger than the King/Ghosts, they're still able to be crushed by the stronger pieces/races, yet would be helpful allies as he likened them to be able to be promoted into a Queen if they advance far enough into enemy territory, and even they are able to take down a Bishop with good enough leadership. Rooks - Elves and Dwarves - Bishops Queen - Flugel: Both because they're strong and also that they don't grow.

Since Riku had obtained the Dwarves' World Map, he already knew their strategies, one of which is their construction of the E-Bomb, and one of them near the Werebeasts. Riku already predicted that they were searching for food since securing food during the Great War is tough, so he prepared him and his men with cloaks to disguise as ghosts. Since he's knowledgeable about them, he set a trap to confront them by deducing they'd be lured by Alei's scent the moment it was exposed, and try to immediately pounce and eat him. However beforehand, he had Alei ingest a heavy dose of black ash which would make him experience the symptoms of it and he ALSO has him ingest a serum to decontaminate the black ash to prevent him from dying. This serum was from Schwi's decontamination fluid, and since black ash only affects living things and Ex-Machina aren't "living", this was able to counteract the black ash and prevent the breaking of rule 2. Once the Werebeasts got close enough, they sensed the poison in his body and leaped back at the last second, which completely eliminated the possibility of Alei being eaten as Riku used the Werebeasts' sensory abilities to allow Alei entry and preventing the Werebeasts' deaths too.

Once the Werebeasts leaped back, they questioned Alei as to what he was since it was "resembled" a human, was entirely fluent in their language and had black ash coursing through its body. This created a disguise for Alei that prompted the Werebeasts to FEAR him as Riku exploited the Werebeasts' were unable to successfully hunt without risk. The reason Riku chose Alei to do this was due to

Alei's knowledge on their language and once Alei tamed them, Riku had him leak to them that their home was being used as a bomb site by the Dwarves. The Werebeasts knew that Alei was telling the truth, as they were unable to detect any signs such as changes in his heartbeat, pupils and even the flow of his capillaries. Riku gave the Dwarven Map to Alei to show the Werebeasts the location where the Dwarves hid the E-Bomb and had him hype it up by telling them that it's capable of destroying an Old Dei. He also informs them that they either had to steal it or destroy their records and equipment, as if they try to destroy the E-Bomb itself, there's a chance it might detonate and explode half the continent. Riku also foresaw that at least one Bloodbreaker Werebeasts was around due to their ability to increase all their stats. The reason that it's important that they're nearby, was to speed up the process of the Werebeasts raid the Dwarves' facility as they'd sniff out the number of Dwarves in the facility and then they'd call reinforcements for enough force to raid the facility. and since they've already confirmed it was true, the facility was raided and since the Dwarves were unable to carelessly use magic next to the E-Bomb or else it might detonate, and with the threat of Bloodbreaker Werebeasts ahead, they fled and the E-Bomb was taken away by the Werebeasts as they prioritized it a threat over the fleeing Dwarves due to its potential destruction.

With this, Riku successfully anticipated every part of this plan and used the "pawns" to disable the looming threat of the E-Bomb and also have them move far away from the other races' to not allow them to be killed as he led them away. Next, we go on to the Elves. Elves are the most proficient magic users of all the races, able to cast multiple spells at once undetected by humans. However, black ash allows one to go undetected.

After Riku covers himself in a fur robe, cloak and ingested black ash to conceal both his identity and also the symptoms. He sneaks into the Elven capital and waited for Nina Clive (later revealed as Think Nirvalen). Since he ingested the black ash, he was able to go undetected by her identification spell that was casted alongside an attack spell she didn't fire due to her identification spell failing. He introduces himself as a ghost and that he's neither her friend nor her enemy in fluent Elven- which her truth spell confirms, albeit he's not actually a ghost. He wants to play a game with her, and the "chips" is information. If he loses, he'll provide his and if she loses, she'll provides hers. Before Nina voices her concerns, Riku- using the "keen thinker" connection, already voiced them out before her of that unverified information doesn't make much a wager. Since he voiced her thoughts out before her, it causes her to become fearful that he read her mind. He proves to her that his information is one she can't afford to lose- the Áka Si Anse has been discovered by the Dwarves. Riku sees through her internal panic even though she never slipped

her emotions once and kept composure. Since the Áka Si Anse is such a vital secret, she has no choice but to play Riku in Speed Chess. His "chip" is of the true conceptual originator of the Áka Si Anse, that Nina's bluff is a lie and she'd try using magic to convince him of it.

Before Riku invaded the Elven capital, he psychoanalyzed Nina to be a keen thinker and the finest mage of her generation, so she wouldn't make hasty decisions against someone who she was unable to sense a hint of magic in, couldn't tell whether he was lying or not, had very important knowledge of the Áka Si Anse AND was able to see through her bluffs. Alongside that, he had never called her Nina, so another possibility was that he also knew her true name- so she automatically assumed that he was someone of a higher race. Howevere, since she was too clever to humbly withdraw, she also thought of two other possibilities: that he was of a lower race or of the same race. Any other conclusion would be idiotic, since any other person wouldn't have access to the antidote to the black ash, which results in eventual death.

Riku chose to play Speed Chess for two reasons: One, In his careful wording, he mentions that playing Speed Chess allows them both to see that there is no cheating via magic, adding to her theory that he's of a higher race. This was to prevent Nina from cheating as since Riku was human, he was unable to sense magic and he couldn't remember her cheating. And two, to create the situation he wants. Their match consisted of twelve rounds, where Nina won five, lost four and drew three.

This allowed Riku to gain all the information he wanted while also giving over all the information that he wanted to give, and was able to keep up the pretense that he knew what Áka Si Anse actually was and from her intel that she gave, he deduced the rite's principles. In the end, Riku succeeded in this strategy, gaining all the information of Áka Si Anse, piecing it together from her intel, how to implement it and giving her the information that he wanted. He manipulated her all throughout the strategy and avoided his deception from beeing seen through Think's constant usage of her truth spell as he successfully altered and fabricated most of the information he gave to her. This trap was near inescapable, given his perfect disguise combined with his seeming omniscience.After all this, he had finally accomplished his first objective, to lead the front away from where the humans lived since he discovered both the secret of the Áka Si Anse and the Dwarf's E-Bomb. His end goal is to gain allies with the Werebeasts, Elves, Dwarves and Flugel to comply with rule 2, and taking the black king, all without taking a single piece. Next, we timeskip a year forward, where the ghosts have been controlling the war for a year straight, where Riku anticipated that the Elves led by Think united with

the Fairy race while also increasing contacts with the Dragonias. He predicted this through his profiling of Think, where she perceived that the Dragonias possessed power that's able to combat the Dwarf's airships, creating the Elven Alliance. Since the Dragonias and the Fairies were enemies of the Dwarves, which means that she joined up to counter their E-Bomb. After Riku forged the Elven Alliance from an outside perspective, this caused the Dwarves to counter them with an alliance, where they allied with the Gigant since they have friendly relations with eachother, in addition to successfully persuading a troop of Phantasma to join their alliance. This was due to using the recent knowledge the ghosts provided regarding the extra details of the Áka Si Anse being a living 'Phantasma killer' which Riku extracted from Think during their game. Due to the Phantasma's concerns of the Áka Si Anse, they joined that alliance to gain more power against the Elven Alliance.

Riku successfully anticipated everything that has happened and manipulated these events to happen from the sidelines, where both alliances hid their ultimate weapon. This caused even Artosh to be wary and not make any rash decisions. It's revealed that the Demonia and Werebeasts relocated, meaning that Riku's plan is to drive and manipulate the other races off of Lucia while preparing for the showdown of the powerhouse races against Avant Heim, Artosh and the Flugels. The Werebeasts were wary of the E-Bomb, so they fled. Riku manipulated the Demonia relocated to relocate for profit while the major players were busy; and submitted to a Dhampir to lead them on. Since food was scarce, Riku instructed the Ghosts to negotiate with them to extract Soul Essence from them in exchange for moving back to Oceand. He also manipulated the other races using tricks such as those to drive them away from the battlefield, setting up the stage for the final battle. It's also revealed that Riku never fully recovered from the two hours of the black ash in his system, and now he's lost an arm and his vision's been impaired in one eye. This means that all of the things done during the year timeskip, was done using just the information he had and what he acquired from Think. This included predicting the line of thinking of all of the races based on the war, their responses, how they'd impact eachother, etc and utilized the war to his advantage to manipulate the races for nearly a year, and drive the weaker races away from Lucia.When Riku heard the story of the Suniaster from Schwi, he immediately saw through a loophole of it. Although there are more than one Old Dei, which should make the Suniaster insufficient as there would be more than "One True God", contradicting the logic of the Suniaster ascending a person to be above everyone else, one would need to kill the rest of the Old Dei and leave one in order to manifest the Suniaster for themselves. This is the reason why the Àka Si Anse and E-Bombs were created weapons powerful enough to destroy them. Due to his vast knowledge, he's aware that the Old Dei are created from the spirit corridors of this world; the planet itself. Riku's thought process from this loophole is that even if the number of Old Dei

were infinite they couldn’t be more powerful than the source of their creation in theory. In other words, instead of destroying and killing the other Old Dei, Riku deduced the destruction of the planet itself which would make the Suniaster manifest. Riku used the computational Schwi to calculate the manifestation would occur in 10\^(-46) seconds, surpassing all the Old Dei in which would be the moment to retrieve the Suniaster and rebuild the entire world anew. Riku's method of doing this is through an all-out collision from all the factions and as Artosh's camp and the Union aren't deadlocked, it's going to go off soon no matter what, yet the firepower won't be aimed at anyone. Once they've designated the stage for the final battle, he and Schwi are going to install the thirty-two Umwege's required to bend the orientation of the blast to point it all down and pierce the planet, which will cause the Suniaster to manifest.

This part of the strategy is an error on the part of Schwi, as Riku was unable to prepare the Umwege with her due to the black ash he had consumed during the battle with Nina. Schwi encounters Jibril after installing twenty four of the Umweg stations. Jibril successfully sees through Schwi's acting and Schwi distracts her enough to analyze her and starts fighting Jibril. Schwi gets damaged badly, to the point she reconnects with her cluster and since due to her abnormal feelings and her "heart", she was deemed valuable sample data. This allowed her to have unrestricted access granted to all arnaments possessed by the Ex Machina to be used to prevent destruction before synchronization completes, a time of 4 minutes and 11 seconds. Once synchronization is complete, she was granted access to rest and dies. After her death, Riku is successfully able to anticipate both possibilities of Artosh's Godly Smite and the most likely possibility is that there would only be ten years of peace if he didn't intervene. This also causes Einzig to carry out her will and move to Riku's position to tell him to carry on her will and love for him as she believes going by the rules Riku gave, tools don’t imply the rules to be broken. Riku is now allies with the Ex Machina. An Ex Machina woman delivers Riku the Stalemartyr, a weapon which pierced through the earth with its trigger ready to be fired containing 70% or more of the combined energy of Godly Smite, the E-Bombs, Far Cries and Àka Si Anse reproduced within the Stalemartyr sacrificing 4802 Ex Machina units in the process while the Ex Machina woman returns to the battlefront. The goal was that Riku needed to pull the trigger to pierce the planet once the Ex Machina stripped Artosh’s ether for the Suniaster to manifest.

Einzig confirms that Schwi's calculations were incorrect, and explains that convergence, even if thirty-two Umweg stations were aligned, was impossible due to a 10\^(-600) second gap that would prevent the Umwege from drawing all of the combatants’ attacks downward. Instead, the power would collide and form a vortex

and redirecting it after is impossible. Einzig then explains a way to still cause the weapon to divert the energy even without full Umweg installations.

Once Einzig mentions a hole to the south west, Riku immediately reasons that instead of aiming down, aiming south west would divert the blast in a way that would make it possible to manifest the Suniaster. Einzig informs Riku that the Ex Machina can emulate Heavenly Smites and that Artosh's ether raises the probability of the Suniaster manifesting in his hands is 52%. Taking those into account, Riku immediately comes up with a strategy and orders the Ex Machina to fake a preemptive strike from Artosh's base, firing Heavenly Smites from behind Avant Heim at the Union without killing anyone, which will prompt Think to move and combine their firepower. This would force the Union to use their firepower at once, and also get Artosh and the Flugels to retaliate, weakening all three parties. The Dwarves fell for the trap as they assumed it was from Avant Heim, and explodes the E-Bombs. Think Nirvalen was able to see through the trap being fabricated by Riku, yet still launched an attack because she was aware this was the perfect opportunity to strike first before her opposition and initiates the rites.

No matter what the end goal of the Union is death and with the Heavenly Smite being fired, seeing through the fact it would catch Artosh and the Flugels off guard, it was the best opportunity for Think to strike while Avant Heim is assumed to be suddenly perplexed along with the eight Dragonia each firing eight Far Cries as well as sacrificing their lives in the process.

Due to the combined firepower of the unions aiming toward Avant Heim, this would prompt the Flugels to counteract and use Godly Smite at the same time, manipulating all three oppositions to use their full scale weapons. Once the Flugel uses their move, they'll be neutralized (by turning into kids) and unable to move while slowing down Artosh so it would be possible to steal the ether while he's weakened.

Riku instructs the Ex Machina to create a weapon capable of emulating, reproducing, and focusing the energy created by the ultimate weapons; taking advantage of their adaptive abilities. Though, creating it would need 21 out of the 32 clusters to be inputted which would result in sacrificing 5807 units to successfully converge 70% of the original power and fire it through the core. Riku ponders this and locked his emotions to play the cold and calculating character in order entice himself to fulfill her wish and that machines and tools don't break the second rule, in the same way his left arm was a broken tool. Riku was also able to see through Einzig's lie of not being able to kill anyone. but still accepts due to him having no other options. Riku would then wait inside the Stalemartyr for Einzig to create a

visible signal among the battlefield when he successfully fulfilled his part in sacrifice.

While Riku waits for the signal, he hears Artosh's voice echoing his defeat. Riku instantly reasons that he was speaking to him as all the Ex Machina are dead. His sensory allows Riku to see a white light flared to paint the red sky, the signal, alongside being able to observe Avant Heim from his position far away and seeing the battle occur. Riku executes the Stalemartyr, where he believes that he can make the battle from destroying the core while his ‘board’ and ‘game’ at the same time.

———————————————————

CONCLUSION

Finally, the Suniaster manifests infront of him, yet unable to reach it. In the moments prior to his death, Riku prays to someone else to take the Suniaster as his hands were "too blood soaked to touch such a godly device" in order to stop the Great War, to confirm that their hearts meant something despite being ghosts. At the end,Tet manifests as a result of his desire & wish, taking the Suniaster and becomes the One, True God to end the Great War as Riku fades away.

———————————————————