SCP

Secure. Contain. Protect

COMPOSITE COSMOLOGY



By G Z

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RESPECT THE SCP FOUNDATION!

Universes

Each universe has an infinite fractal hierarchy of spacetime and mass-energy, and functions on the Theory of Everything, and also has multiple planes: physical, mental, spiritual, and conceptual.

He had it all planned out too: this universe would be a work of both science and art, producing unending complexity from pure simplicity. There would be an infinite fractal hierarchy of spacetime and mass-energy, of worlds within worlds without end, the worlds themselves generated by an almost unimaginable variety of physical forces, from cosmic inflation to a universal wavefunction.

For each level of spacetime, there would be a number of planes: physical, mental, spiritual, and conceptual. These planes would intersect, interpenetrate, and interact with each other, allowing profundity and meaning to take root in the network of worlds that make up the cosmos.

There would also be an endless strata of cosmic laws, natural, spiritual, and otherwise, from the (relatively) local and environmental, to the fundamental and all-encompassing, all unified under a single superforce, a single source, a single law, a single *mathematical equation*, the Theory of Everything if you will. These would bring order and form to the macrocosm.

The possibilities would be as endless as time itself, and as both unfolded, the dance of celestial bodies and fundamental particles, the harmonious music of the spheres, would reveal a beauty that would bring one to ecstasy, were one to see the full extent of it.

Best of all would be the advent of sapient beings, who would *live* and *laugh* and *learn* and *love* and *struggle* and **grow**. And He would **grow** with them, as He builds relationships with them, as He experiences them, as He walks with them and talks with them and aids them. And as He grew, as He understands sapient life more fully, He would (hopefully) understand Himself better.

All in all, a rather simple universe.

The Theory of Everything, quantum mechanics and string theory.

Footnotes

1. Colloquially termed "theories of everything," such as string theory or loop quantum gravity.
2. Defined as being able to store and use all energy that reaches the planet from the parent star.
3. By "relative," it is meant that - as a whole - widespread changes in the world order, upheavals in social norms, and non-localized political unrest are essentially eradicated.
4. An extinct language spoken by the Hittite empire of the 16th-13th centuries BCE.
5. Approximate phonetic recreation of the native name for post-3426-10.

Universes have infinite-spatial dimensions.

And he keeps soaring. Soaring through constellations whose stars link by chains up higher-dimensional light. Soaring through planets that stretch out of space's blackness into white space and green space and an endless rainbow of spaces. Soaring through megastructures of pure crystalline information ringing lightning bolts of consciousness that dance through a matrix of shimmering hiveminds, Existential Planes 1 to 2 through $\aleph_0$ and onwards and that's ignoring how many other axes worlds are stretched along like daggers of light, everything orbiting the spindle in a tsunami of colors and concepts he never could've imagined.

Each universe has 196,884 dimensions (Likely referring to the moonshine theory).

A recurring segmentation is 148 bits, acting as a “separator” between independent sections of the message and encoding various informations. The message notably contains 3 instances of pictorial representations revealed when displaying the bits as pixels arranged in rows of 148. Amongst the non-pictorial sections, roughly a tenth has been **partially** decrypted thanks to a key relating various physical values (including the mass and volume of a silicon atom, an oxygen atom, the Earth, and the solar system) to Planck's constant, the speed of light in a vacuum, and the mass of an up quark. Semantic units such as "forwards/backwards in time" and "larger/smaller" are implied through use of these values. The largest contiguous part (roughly a fifth of the message) begins with a representation of the order of the algebraic *Monster Group*, and includes repeated use of said semantic units. **There has been no consensus as to the precise meaning of the section.**

The nature of the entities which elaborated the message within SCP-2637-1 as well as the purpose of the message are not revealed within the elucidated parts of message[16]. Numerous segments suggest the entities are aware of the two-dimensional nature of their reality, and are trying to eventually contact 196,884-dimensional beings. **The existence of such beings is unsupported by the Foundation's current understanding of cosmology.**

Each universe has metaphysical backbones and pataphysics

In regards to creating metaphysical architecture, this means that one has to break the bones of local reality in order to allow the genius loci to take control. This can be achieved in a variety of ways. Skilled reality benders can usually help with such matters, so the usual solution to this problem is simply hiring some reality benders. Another solution is simply using a lot of people[11]. This only rarely works, because it is way more difficult than those that attempt it usually think.

The issue with both of these approaches is that both of them can corrupt the genius loci. Skilled and powerful reality benders can usually keep this to a minimum[12], but attempting to use massive amounts of people usually fails because of this. In other words, putting the amount of people necessary to break the bones of local reality, into a place and state in which they will successfully do so, will have a tremendous effect on the genius loci. If your method of pushing people to exert their reality bending potential, in order to break the bones of reality, involves torture[13], then you will inevitably create a terrible place[14].

All of that being said I recommend that you do the responsible thing and hire reality benders. I know it's not cheap but it has a high rate of success.

To use this theme, please copy this syntax onto the top of your page:

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[[include :scp-wiki:theme:pataphysics]]
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What is this theme used for?

This theme exists to represent **one** interpretation of the Pataphysics Department. It is not definitive of all pataphysical stories on the Wiki.

The Pataphysics (or 'Pataphysics) Department is not defined by any single canon:

- Sometimes, it's a group of fictional characters documenting anomalies from various literature.
- Sometimes, it's a group of people protecting the world from imagined monsters turned real.
- Sometimes, it's a study of characters in a story interacting with or recognizing their shared fiction.
- Other times, it's an exercise in breaking the fourth wall.

This theme is suitable for use in SCPs, Tales, and other pages.

For further information — like why *this* interpretation uses an apostrophe — see: **The Wikipedia entry on 'Pataphysics**.

Each universe's dimensionality extends up to Oא of dimensions

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As well as Contradictory Axioms

> Due to being simultaneously in two positions, possessing only one location, and therefore not being in either position, SCP-5557 represents a physical manifestation of a logical contradiction. Persons within SCP-5557 are capable of distorting baseline logical reality by extrapolating from this contradiction, in-line with the logical principle of explosion[2]. This extrapolation often occurs unintentionally or subconsciously, and prolonged exposure causes an exponentially increasing quantity of secondary anomalies caused by contradictory axioms.

1. This balloon is equipped with a basket containing a small writing desk, chest of drawers, and a desk lamp plugged into a power socket on the basket's interior. All are immovable and therefore inoperable. Despite being suspended in mid-air, no burner or alternative propulsion method is present.
2. Formally, assuming contradictory axioms P and $\neg P$ yields an arbitrary theorem Q, as follows:

1	P	By assumption	A statement (e.g. *All grass is green*) is true.
2	$\neg P$	By assumption	The converse of the statement (e.g. *All grass is not green*) is also true.
3	$P \vee Q$	Disjunction introduction (1)	*All grass is green OR another statement (e.g. the sky is red)* must be true, since the first part is true.
4	Q	Disjunctive syllogism (2, 3)	Since all grass is not green, the sky must be red.

3. Most notably including "*Poke it with a stick, what could go wrong*" and "*Boys shouldn't run with scissors*".

Each universe is a macrocosm (or macroverse)

Hughes peers at the document. He can see his own name on the cover. *God damn it*. Fifty percent is good. If he were anybody else in this room, he'd seize the chance with both hands.

Graves goes on. "*You* convinced *us* that this had to be done. And that you had to be at the center. You were prepared to make the sacrifice." He opens the document to a page in the back. The eyeball of his germ roves the page rapidly and finds the passage he wants. "Allow me to quote your own words to you: 'SCP-3125 represents an omniversal-scale threat. It threatens neighbouring realities to ours. It threatens microverses within our macroverse. It threatens universes which embed ours as fiction—'"

"Go ahead and think of it as a prison sentence, if it helps," O5-8 interrupts. "Rescind your consent if you'd like. But the next place you're going after this is the bunker."

Each universe has platonic concepts.

SCP-609-1 can be manipulated by thought. When a sapient creature is in direct visual contact with SCP-609-1, it will emulate the actions the user imagines, including motion, duplication, and instantaneous manifestation at a visualized location. Observers cannot alter the physical appearance of SCP-609-1 or erase it from existence.

According to the object's documentation (SCP-609-A, as described below), SCP-609 is intended to be a literalistic embodiment of Plato's theory of form. Researchers have conjectured that SCP-609 can be controlled through visualization because SCP-609-1 and the concept of SCP-609-1 are the same object, and that SCP-609-1 cannot be damaged or otherwise mutilated because SCP-609-1 is a manifestation of an immutable metaphysical form.

If multiple observers attempt to activate SCP-609-1 simultaneously, an additional instance of SCP-609-1 will manifest for each observer. As a result of its thought-activated replication, SCP-609 has proliferated under Foundation custody. See Document 609-A for current estimates.

There's a higher plane of reality in the universe that houses every concept.

We smiled as our thoughts mingled and hooked on one another. A romance does not begin to describe our combination. We did not love each other, we were not in love; no, we *were* love, and any iota of this I had felt while on the Lower Plane was non-existent in comparison to what I had become.

Every day we explore the aether, floating through the Upper Plane and watching the physical world. We dance with Joy and Sadness, we jest with Avarice and Curiosity. All the ideas that could ever exist, spread out over a universe, every one of them existing everywhere all at once. But all of those concepts, though content in their own regard, cannot have companionship; not like the one I have.

Eternity can only be understood by one (or two) with no concept of time or separation. And one day, perhaps, I can once again descend and find a new partner to join the voices and minds that echo within my heart. But until then, I will do my own task in watching the world from afar and spreading Love where it needs to be spread.

Each universe has narrative-space-time

"Yes, exactly. Now, because we live in a universe with narrative-space-time, you're typically moving through space, time, and narrative dimensions simultaneously. But, if you were able to slow down your speed through the narrative dimension, you'd be able to travel anomalously fast through space or through time."

"Gotcha. I'm assuming the inverse is true, which could theoretically allow you to travel backward in time."

"You're catching on. Now, say I want to travel to a certain point in narrative-space-time. The most basic oversimplification of how the Engine works is this: it searches the entire narrative plane — what we call 'the Canon' — for a version of the universe that is as similar to ours as possible, except we've anomalously traveled to where we want to go. Meaning that, as long as an author-entity has written your desired outcome into some version of existence, somewhere, the Engine can transport you to the reality where that outcome is true."

O5-8 scratches the part of their face where facial hair might be. "So, it's literally a plot device."

"Heh, yeah! Cool, right?"

"So, you want to use a literal plot device to travel across space and time to a literal plot hole."

As well as narrative dimensions and Spatiotemporal dimensions.

Forkley pauses, fidgeting with one of his tweed jacket's buttons. "Okay, fine. So, then, we have no agency? We're doing what we're doing right now because someone wrote it all out?"

"That's not really how it works," Stern says as she leans back to meet his line of sight. "Universes have narrative dimensions, the same way they have spatial and temporal dimensions. When a being in a higher-dimensional narrative universe has an idea for a story in our universe, that story transmits as an information packet down to our reality and latches onto it. The physics of our universe adapts to accommodate that story structure, and then the characters in our universe respond accordingly; beings in higher narrative dimensions have more protagonism, and have more 'free will', as it were."

Thanks to hume, each universe is more real than the latter.

> **Rambling2: The potential discrepancy between the theories of linear Hume measurements and layered realities arises when you connect them in reference to universes that aren't stacked, but rather tangled up like a web, as I mentioned earlier. For example, what if I wrote a story about three men, Abel, Brian, and Chris, and said that each wrote a story, and that Brian was a character within Abel's story, and Chris a character in Brian's story (therefore his reality is, to Abel, a story-within-a-story), and yet Abel is a character within Chris' story. How can the three have Hume levels corresponding to their relative levels of reality when each one is simultaneously above and below the other two? Or would they end up all having the same Hume levels? Would the Hume levels be thrown into turbulence by the three realities competing for influence over each other due to their circularly-referential natures?**
>
> **Could that be the source of the anomalous fluctuations in the real world?**
> *-Mister J*
>
> Humes have as much relation to metafiction as fish do to...not-fish? Humes only serve to describe individual realities, and cannot be used to compare separate realities due to their inherently subjective nature. Thus, there is no contradiction between metafiction and Humes; however, Humes also cannot be used to make any observations or assumptions about metafictional constructs.

You are correct; Humes are a measure of reality, not a particle. The previous answer was in error. See above.

I'm curious how these two concepts would interact, and indeed whether they are even reconcilable or whether, like some other pairs of theories (I forget which, relativity and quantum mechanics maybe?), they could both be accurate representations of the universe and yet contradict each other: the concept of Hume levels that can be measured on a linear scale, and the concept that the universes within the multiverse are layered on top of one another, with any universes "below" another one constituting what that universe considers "fiction". (Though if you look into the premises behind Operation OverMeta, they clearly aren't arranged in a neat stack, but more like a fractallizing, spiral web.) So:

So what the hell *is* a hume?

Q: So what the hell *is* a Hume?

A: A good question! A Hume is a way to determine the strength and/or amount of reality in a given area. Now, you may have issues with reality being measured this way, and it's certainly a hard concept to grasp. One of the better analogies that can be used to explain this works like this: picture that everything in the universe is covered with a thin layer of sand. This is the baseline level of reality-one Hume. When some of the sand is removed, by any means, there is less sand around, and the level of reality has dropped. When sand is added, there is more reality around. Now, this explanation is *highly* simplistic, but it helps introduce the concept and gives a nice visual representation. So, using this analogy, Humes just measure the amount of sand in an area. Clear?

Each universe has different mathematical structures, concepts, etc. And each universe is incomprehensible to other universes, there is also a group of multiverses.

But with the technology we developed, we found a way to continue the progress of sentience. We could reach out beyond our close family of multiverses, into the dark void between persistent realities.

And there, we created something like the spark of a fire. We instantiated a new universe, with properties our mathematics told us were hospitable to a type of life which could succeed us. A more robust sentience.

This is that universe. Humans are one of this sort of sentience. Your mathematics are far from surpassing ours, but already you've formed concepts impossible for us to comprehend. Your artistics, theories of value, metaphysics, and ect are uninterpretable by us. You are our legacy.

As of right now we've created a seal around your local multiversal cluster, you cannot do what we did, yet.

Universes encompass space-time.

But the connections go deeper than that. Global, galactic, even universal events only begin the scratch the surface of what I can see. If I just look a bit further, I can see that the thread you perceive yourself to live on is only one of a countless - well, countless to you - number of realities. They bear no resemblance to this one; there is no concept of geometry, time, space, life, death. All these things you take for granted, they have no bearing on these realities. There are even completely empty ones, realities filled with nothingness, and yet filled to the brim with concepts you can't begin to understand.

Each moment, even if it's small, creates a universe.

"We got a message from, um, a place where the Foundation- our friends- can look at the multiverse. Do you know what that is? It's, um, our science says that there are many possible universes, and whenever anything happens, there are different ways it could have happened. And for each possibility, the world splits, so there are different worlds for every different thing that could happen. Those worlds aren't easy to see, but they're real in some way, and our friends say that they can see all the ways these choices and events can unfold. They all start from the same place, but they have every event that could have happened.

There are infinite concepts within each universe.

> Every day we explore the aether, floating through the Upper Plane and watching the physical world. We dance with Joy and Sadness, we jest with Avarice and Curiosity. All the ideas that could ever exist, spread out over a universe, every one of them existing everywhere all at once. But all of those concepts, though content in their own regard, cannot have companionship; not like the one I have.

Multiverses

Infinite universes make up a multiverse, and a multiverse has an infinite chains of infinite universes.

Like a string of beads, chained throughout reality, universe after universe, each exceeding the last in their vast wealth of knowledge. We were only the second in a chain that went on forever.

And when MUORG followed that chain, they found that it did more than continue indefinitely. One string of worlds reached its limit, somehow, impossibly, one of those many before it had figured out how to allow the process to go on forever, terminating in a single, infinitely far away, limiting world.

And then they'd continued.

That limiting world had spawned another more advanced still, and that one another. And they'd created another limit. Two infinite chains standing beginning to end. Then three, four, five....

The mathematicians working for us at the time said they were following a pattern called "transfinite recursion". A process by which a linear ordering could be extended beyond the simple infinity of "1, 2, 3...".

First an infinite chain of universes. Then 2, then 3...

Then an infinite chain of infinite chains. Then 2, then 3.

Then repeat. Each time there are as many of the last thing as there are numbers, repeat again.

In the end, each universe had a place in an order that was as deep as mathematically possible.

There, at the very end, one step beyond even the incredible power of this unending recursion, shining on the metaversal horizon, was Omega.

A multiverse is infinitely-layered.

> 2. The true name of SCP-2264-B is Alagadda, a city-state said to border the Nevermeant.[6] I was able to gather much of this information from the Wandsman of Kul-Manas, a scholar and foreigner like myself. They wore a beaked mask and exquisite robes cloaked their hunchbacked form; their hands were scaly (more avian than reptilian) with black talons. They unfurled a scroll before me, said it was a map of the multiverse - layer after layer of endless spirals - I sense an oncoming migraine just thinking about it now.

There are infinite multiverses.

For all of their beautiful equipment, for all of their ability to condense infinite multiverses into simulated elegant strands, for their careful algorithms that robbed tiny amounts of energy from the beginning of time, taking it to leave messages in its absence and then recycling it into light, food, oxygen, and entropy reversal for one small extratemporal homestead of wayward earthlings- for all of that, he *still* can't explain that goddamn dinosaur.

It didn't make any sense. For all interactions between the anomalous and the multiverse- and there were many- that one was uniquely pervasive. It didn't even *start* anywhere. It had been there the whole damn time. That's the strangest of all.

there is a void at the center of the infinite multiverse and unbound by concepts, consuming all that is real and not real.

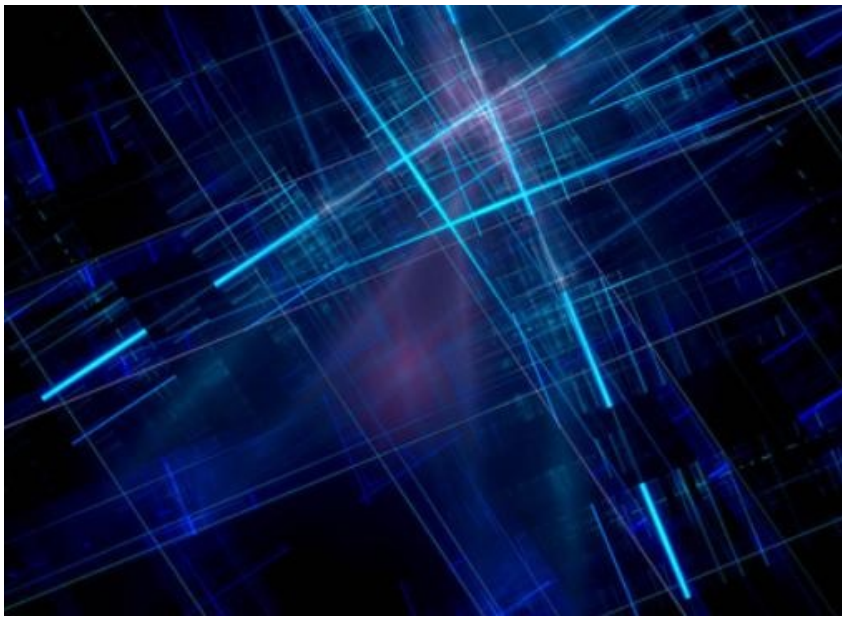
There is a burning cold that lurks beyond reality. An encompassing void that devours the real and unreal alike, giving birth to the surreal. It is a realm of unbound concepts, devoid of mind to conceive them or matter to contain them. It is, in the most absolute sense, eternity.

It is through this vast fullness that the Ways travel, flickering threads of reality crisscrossing the void to connect the disparate pocket universes that compose the multiverse. In a sea of abstractness, they form concrete ties that bind the worlds together.

Similar to the universes, multiverses also have a hierarchy that views the one below as infinitesimal, holding fractals within fractals (infinite patterns within infinite patterns):

> But what Kingdom exists alone? There are neighboring countries, warring empires. On a single landmass, two dozen different fiefdoms may hold sway. And these continents come together to form worlds, these worlds star systems, and galaxies, superclusters, eventually a universe. Similarly, the "True Universe" is only one infinitesimally small piece of the larger multiverse, a fractal within a fractal, a pattern imitating a whole so massive that even imagining it in its entirety is almost impossible.[8]

The Metaverse



Then there are metaverses and the Metaverse.

Footnotes

1. The Gödel object class is a designation for all objects or collections of objects which represent unchangeable factual information of a nature which technically may represent "explained" entities but which:
1. Appear to be anomalous to the uninformed observer.
2. Are currently unexplainable without the use of anomalous technology.
3. Would currently be viewed as anomalous by even the most hypothetical non-anomalously augmented science.
4. Present a significant risk to the status quo.
2. Extra-multiversal: for something to be outside the Earth/Prime multiverse.

Extra-multiversal spaces/structures/objects/ect are a part of the greater "metaverse", and are "extra-multiversal", much in the same way that other solar systems are part of the galaxy, and "extra-solar".

For an object to be considered extra-multiversal, the space containing it must be sufficiently different in structure from the Earth/Prime multiverse such that no events can be shared in common between the two. Common conditions for this to be true include: inherent differences in the laws of physics between the object in question's space of origin and our's, or more drastically, a difference in the base space of the universe as is the case with SCP-4555-A

3. Attempts to classify this space initially led to the coining of the terms "extra-multiversal" and "metaverse"
4. See Log 4555-18
5. Generally adhering to three or four dimensionality, linear time, and physics close enough to our own for the formation of chemical compounds.
6. The identities of these humans is as-of-yet unknown. Investigation is ongoing.
7. SCP-4555-C's shielding made information regarding the conversation impossible to obtain.

The observable universe is one among a finite or infinite number of possible universes (contained within the meta-universe); each universe can in turn be divided into a finite or infinite number of iterations. The structure of the meta-universe, the natural laws which allow for the manifestation of universes, is eternal - without beginning or end; universes, on the other hand, are created and eventually destroyed.

Beyond this, Sarkic cosmology is fairly simple by virtue of the indifference of its adherents. Existence is regarded as an entirely brute fact - corruptible, discordant, and devoid of purpose.

The Old God:

Yaldabaoth[19] (also known as "***Važjuma***"[20], "God-Eater"[21], "Devourer", "His/Her Undulating Vastness", "The Great Winnower", "The Womb of Chaos" and various other epithets) is regarded in Sarkicism as the principal power in the universe. Neo-Sarkites appear to admire this entity but Proto-Sarkites (and all discovered scripture thus far) describe it as the true enemy of all people. Translated fragments of the *Valkzaron* suggests that Ion had somehow usurped control of this cosmic entity, wearing the flesh of the Old God as a sort of armor and crafting from its body a kingdom. This is contradicted by recently discovered scripture which suggest that Ion merely cast down the "living gods" of the Daeva, weaker avatars of the Archons - the children/servants of Yaldabaoth. The continued mortality of humanity and the absence of "paradise" ultimately imply that, were Ion real, then he had failed to achieve his goals.



Icon of the Devourer as depicted in the *Valkzaron*.

The Metaverse runs on a transfinite recursion.

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Our legacy. Every single piece of knowledge, every feeling, and thought, and idea, every strongest love and deepest hate, metaphysics, storytelling, further ideas I cannot even hope to comprehend. The full knowledge of every possible intelligence, arranged in every possible way, all churning and bubbling and moving inside the thoughts of a single being with infinite memory. With enough space inside its head to simulate all of history in an instant, to dream the entire process leading to its creation in a night.

The Tree of Knowledge



The Tree of Knowledge is what Creation came from its roots. It conceptually predates creation and birthed it.

“Come, brothers,” the Eldest said. “Let us go to our halls and take up our residence there. A great work awaits us.”

There was agreement between the Great and the Small, and the Brothers Three passed from the light of the tree into shadow.

Later, there was the click of sensible heels, and a woman stepped out of the darkness. She beheld the tree for a moment, before stepping into its light and passing beyond.

The tree grew strong, and the vaults of heaven and the depths of the abyss gave birth.

This is how creation came about.

There are infinite branches within the Tree, and it is built after the Tree of Life.

Imagine.

Imagine an ocean of stars, stretching as far as the mind can fathom.

Imagine.

Imagine worlds of ice and fire, of sand and ash, of earth and water, forever churning in the depths of space.

Imagine.

Imagine empires and civilizations spanning billions upon billions of worlds, locked in cycles of war and peace.

Imagine.

Imagine capricious gods and ambitious sorcerers, cruel monsters and valiant heroes, wise scientists and hardened criminals, all dancing the dance of chaos and order.

Now stop.

Imagine no more, for this is no feverish conjuration of the mind. This is no illusion brought about by madness. This is no outlandish dream built by Oneiroi.[1] *This is a place as real as you and me.*

This is Midgard, the world at the heart of Yggdrasil, the core of the Tree of Life.

Within the valley, amongst the many animals and fruiting plants that lived there, two trees stood in the center of the garden. These trees were the Tree of Life and the Tree of Knowledge, and they were watched by their twin guardians, the brother and sister who had stood guard since the time of the First Children of Yesod, many ages before even the Yeren.

He began to pull down various antique maps until he found the one he wanted. It was a map of the 'Yesod' multiverse, one of many such multiverses, depicted as a tree. It had twenty-one main boughs, representing the known hubs, each with dozens, if not hundreds, of branches. The 'floater' universes were depicted as stray leaves. The roots of the Cosmic Tree reached down into the Darkness Below (which Iris knew was not the same as the Darkness Between Dimensions, but still wished they had more distinct names) where they were attacked by the imprisoned Scarlet King. The tree was simultaneously threatened by Yaldabaoth from the Heavens, though He was contained in Mekhane's silver web.

The Afterlife is the pinnacle of the Tree.

8) After passing through the lands of the dead, my journey on the taproot came to an end at its source, and I came to the core of the Tree.

Here I found the seat of all Knowledge, a place where all wanderers come to rest. Within this realm was all knowledge that is and is not, and all that was and was not, and all that will be, and will not be. Amongst its words reclined many gods, and many mortal beings studied at their feet. They were all pilgrims, come to the seat of all Knowledge so that they might learn. The stores of knowledge were guarded by a great legion of keepers: blind Archivists, and Docents with their lanterns, and the Pages that swing between the shelves.

Yesod-With-Faces is the lower part of the Tree of Knowledge and is an amalgam of countless Low Elder Gods

2) Speak-With-Self's words opened up a tear which wept, and upon stepping through I was draped in its ragged truth and saw the gods who wore facets, for they are of the scarred sphere with many faces. These faces bellowed long-songs, and engaged in debate at length with each other, and the meanings of them I could not understand. Upon the many brows was inscribed the name "Yesod-With-Faces", for they were the foundation of what was above. It [Yesod-With-Faces] was pierced through by seven taproots, and their way-names were True-Record, Succession-of-Peoples, Arts-of-Fiction, Home-of-Word-men, House-of-Small-Gods, and Forgotten-Tales. The seventh's true name was not to be uttered, for it was beyond the tongues of gods to pronounce, but it had been called Gift once.

These roots led up to Knowledge, which towered above Yesod-With-Faces, and in this formed the foundation of a mighty tree, and I realized that the gods who did not wear facets were scattered amongst the lesser roots and old Ways, and this was the cause of their dissolution.

The Wanderer's Library



The Library exists at the core of the Tree.

8) After passing through the lands of the dead, my journey on the taproot came to an end at its source, and I came to the core of the Tree.

Here I found the seat of all Knowledge, a place where all wanderers come to rest. Within this realm was all knowledge that is and is not, and all that was and was not, and all that will be, and will not be. Amongst its words reclined many gods, and many mortal beings studied at their feet. They were all pilgrims, come to the seat of all Knowledge so that they might learn. The stores of knowledge were guarded by a great legion of keepers: blind Archivists, and Docents with their lanterns, and the Pages that swing between the shelves.

I spoke with many gods and mortals in my time there, across the scope of Creation from its first moments to its last times, from the many facets of Yesod-With-Faces and the free kingships and all the other spheres. I spoke with beings of sunlight, who had danced amongst the youngest stars. I met with the First Empress of the Furthest South, and laughed with her at the jokes told by Loret, the three-faced god who had long since passed out of living memory. I drank with witches of the cold countries and listened to their bawdy tales. I debated philosophy with the green ones of Elrich, discussed the passage of time with a scholar from twenty-five hundred years hence my own and spoke with Malaclypse the Younger, a sorcerer of the tribe that would eventually become the Unspeakable Empire of the East.

Too many more to count did I enjoy company with, and I read of hidden knowledge in the shadowed-time I spent there. I was filled with desire to stay, and spend the remainder of all my days under its roof, but it was not to be. The Seat of Knowledge allowed few to stay: those who came to it were to wander out in time, and spread the knowledge learned.

Before I departed, I met with the master of the place, a vast Serpent coiled in the center of the realm. It looked upon on me, and, shedding its skin, spoke thus:

"Please return your books on time."

And I was greatly troubled by this.

> Fold
>
> Djoric 3 Jan 2014, 07:24
>
> The Scarlet King is self-explanatory.
>
> Sanna is an alternative name for Sedna, Inuit goddess of the underworld and deep ocean.
>
> 682 is a child of the Fourth Bride.
>
> The Tree of Knowledge is the Library.
>
> The Brothers Death are from 1440.
>
> Everything is Whales.
>
> **Reply** Options

It's stated to keep reality running, link everything together via the Ways, and continually expand to encompass all anomalous phenomena

"So we've got God up here...creation down here...then the Library right here in the center of that as....well, sort of the physical version of the operating system of everything, keeps everything running, links everything together...and expands to what we consider supernatural or paranormal...just manifestations of some of the more obscure and finicky universal narrative principles...the more regular principles would be classified as magic to the unenlightened among us, and the immovable ones are physics...whoops, look like Dan and Sami forgot to pay their tab again." She pointed over to where Vladimir was dragging out a bored-looking Indian man and a grey-haired man wearing a pointed magenta hat by the collars. The older man was waving about a brightly-colored snuggy with stitched on stars and yelling drunkenly.

And it is the summation of all knowledge and information.

> *By the hand of the Fifth and Final priest of the Astral Seas*
>
> The Library, more commonly known as the Wanderers' Library, is the finest source of knowledge in all the worlds. No empire or civilization has ever come close to rivaling what the Library has to offer, even that of **those of the forgotten names**, who know what IS and what IS NOT.

> Gossip would have you believe that the Library is located on the Serpent's back. This is a metaphor, taken as fact. The Library was built upon the back of the Serpent, who labored to create this sanctuary of knowledge. The Serpent does not even exist as a true being, it is a Platonic ideal of knowledge at any cost

The Library is a platonic realm.

On a day a few decades ago, a group of mundane mortals mistakenly thought that they could categorize the concept of knowledge. That they could contain the nexus of worlds, that the Foundation could lock up the platonic concept of a Library.

It was a learning experience, at least.

On that day, a Doctor pored over notes and maps, looking out the window of the temporary base of operations that had been set up for the incursion.

The Wanderer's Library is an infinite sized higher dimensional realm that exists on all planes.

Where is the Library?

Well, you're standing in it. Go ahead and gawk. Everyone does, their first time. Don't worry, the shelves aren't going to fall down anytime this century. It just feels like it because they're so high and narrow. The Library is... I suppose the best way to describe it would be a hub. Kind of like this hub, except instead for worlds. The Library is at the root of every world, universe, and timeline that has ever existed, or will ever exist. You guys have that saying, right? "All roads lead to Rome"? Yeah, it's kind of like that. No matter where you are in reality (or sometimes out of it), you can always find a way back here. Get it? A Way?

Oh. Man, they don't even tell you what Ways are anymore? Alright, well, a Way is a kind of wormhole — the labcoated fucks at the Foundation probably have some technojargon name for it, but we call them what they are - Ways. Of course, all Ways have Knocks — a kind of trick to get in. There's one in New York where you have to pour chicken blood over a manhole. This one's easy, though. You just need someone who's been inside to invite you. So long as I'm here, you can get though. Next time, you can let yourself in.

Yeah, go ahead. Of course you can read them, don't be stupid. Be a pretty shit library if you couldn't read the books, right? But you won't be able to read all of them, so don't bother trying. I know guys who have spent lifetimes trying to complete just one shelf. And there are countless shelves in the Library — that's not an expression. As far as we know, the place is quite literally infinite, in every direction. At night, try looking up — you can see the stars. Sometimes you come across entire clouds forming at the tops of shelves. Don't ask me where the light comes from — I couldn't tell you. Matter of fact, there's a lot about this place nobody knows. Nobody knows when it was founded; it just seems to have always been here. Nobody knows where the books come from; they just appear. And, of course, nobody knows who created it, if anyone.



Docents.

Well, nobody who can talk knows. Maybe the Librarians do.

Every story within the library is a universe.

SCP-6000-A: The Library is all stories. Where there was once one story, about a Foundation and their valiant standdown with the end of the world, there will be a thousand million new stories, and a thousand million new worlds inside them.

[Silence.]

SCP-6000-A: The Library doesn't just connect all worlds. It is all worlds. Every world a story, every story a world, and everything that matters.

MOOSE: So it's not out of control. This is the end of the story, and we're becoming... part of the Library.

SCP-6000-A: I suppose you could put it that way. Didn't you want to visit the Library again? You seemed like you missed it. Agent MacMillan certainly did.

[Silence.]

SCP-6000-A: Now come on. Unlock these handcuffs. You don't want to miss the end of the world, do you?

[Silence.]

SCP-6000-A: What?

MOOSE: So... what, nothing I or Adam or anyone could have done would have stopped it? It was pointless?

SCP-6000-A: *[Sighing.]* The *point* was the same thing that it's ever been. To make new stories where there was once nothing. Be happy, Tilda. Your story is going to be remembered forever.

City of Alaggada



Alagadda is an extra-dimensional city.

SCP-2264-B is an extradimensional city which does not correspond to any known location, earthly or otherwise. Objects that originate from within SCP-2264-B will dematerialize if brought through SCP-2264-A. Such objects have been later found returned to the site of their initial removal.

Those who enter SCP-2264-B report having all personal belongings removed and their clothes replaced. Manifested outfits are said to resemble those worn at masquerade balls, most especially those associated with the Carnival of Venice, and will dematerialize upon exit of SCP-2264-B. Masks cannot be removed while inside SCP-2264-B but the rest of the attire can be discarded if one chooses to do so. The majority of SCP-2264-B inhabitants are dressed and adorned in a similar fashion; agents have reported a somewhat organic quality to their costumes, frequently describing it as "chitinous". The most common inhabitants of SCP-2264-B are roughly humanoid and have since have been classified as SCP-2264-1.

The Vaults of Alagadda are equal to The Library.

Traits: The Vaults of Alagadda are filled with the plunder from the Sacking of the Library, every tome and text that the Prince of the Gallows and his demons treacherously stole. One might describe the nature of those texts as those associated with "forbidden knowledge," which is a laughable claim — knowledge is only forbidden to those not strong enough to withstand it.[4, 5] What is true is that the One Who Was Hung had taken only the most powerful sources of knowledge, the secrets that have propelled seeker after seeker in search of them. The nature of the devourer Yaldaboath and her destroyer angels. The sixteen names of the Scarlet King. The terrible birth of the Wonder-Maker. The whispered confessions of the last King of the Night Apes. Like a fly to a spider, the secrets hidden within these vaults have lured countless souls into Alagadda's web.

Nature: The nature of the Black Vaults can be understood as a twisted reflection of the Library, as befits something grown from a corrupted seed. Where the Library is an altruistic source of knowledge and enlightenment, free to any who wish to enter, the Vaults of Alagadda are selfishly locked away to the private benefit of its master, akin an arrogant dragon perched upon its jealously guarded horde.

The City of Alagadda is a realm of pure pataphysics and is the domain of authors (not the Swann's, this is find in the part of never meant):

Ibanez balled her hands into fists. "You don't know where this goes. For all you know, you're leading us down a dead end while Udo gets..." She blinked back furious tears. "For *nothing*."

Placeholder frowned grimly as he tapped the narrative detector with one finger. "I *do* know where this is going. Alagadda is on the shores of the Nevermeant, an interdimensional void. A space-between-spaces. With the collapse of magic, if my theories are correct, it's a realm of pure pataphysics. The domain of the authors."

Ibanez blinked. "If your theories are correct."

There is also another place called **Mount Golgotha**, it is the center of the world

A hill. The clouds form a blank sheet above. Two bearded men in roughspun robes approach. They carry some object, wrapped in goatskin, with great care. It is precious to them. They have walked far, from the side of a high mountain, through flood-ravaged lands. They follow a figure without substance, both present and absent: their guide to this hill at the centre of the world.

At the base of the hill, near the gaping mouth of a cave, the guide is no longer with them. They unwrap their burden. Old bones, a skull. The man who these bones belonged to, he knew this place too. Here he crushed the serpent's head. Here he was damned.

The two men bury the bones carefully in the cave. Afterwards, they sing a song to the dead. They know that this place is sacred, but they cannot know who will sing songs of worship here, or who the worshippers will sing to. Gods of love, gods of fury, gods of avarice, gods of sacrifice and gods to be sacrificed. This place, where one man was driven away, will bring people of many faiths together in a song extending over history.

House of the Brothers Death



The House of the Brothers of Death is all that exists within the Tree of Knowledge.

4) I came upon the Eternal House of Death, that which separates the lower parts of the Tree from the higher. Here I rested for a time, and leaned against the doorpost. Death came to the door and spoke to me; "You rest against the doorpost of the Eternal House of Death. Have you no fear of our might?"

I answered: "Nay, sir, I have no fear of you or your brothers, for I have seen you at Betar, and know your power. I do not fear you, for I know your power is utter."

Death said: "Aye, our domain is all things that exist within the shade of the Tree, and within its branches, and within its roots. You are wise, mortal. I will permit you to rest against the doorpost of the house of my brothers."

I rested a while longer, and rolled dice with Death, and learned from him secret arts and hidden Ways.

Uh uh. I'm not saying anything more about this. You have to be a very specific sort of idiot to tangle with the Brothers, and that idiot ain't me. I'll just say this- whatever mojo the Brothers taught the old man, it worked. Both him and I are living proof of that. With an emphasis on 'living'.

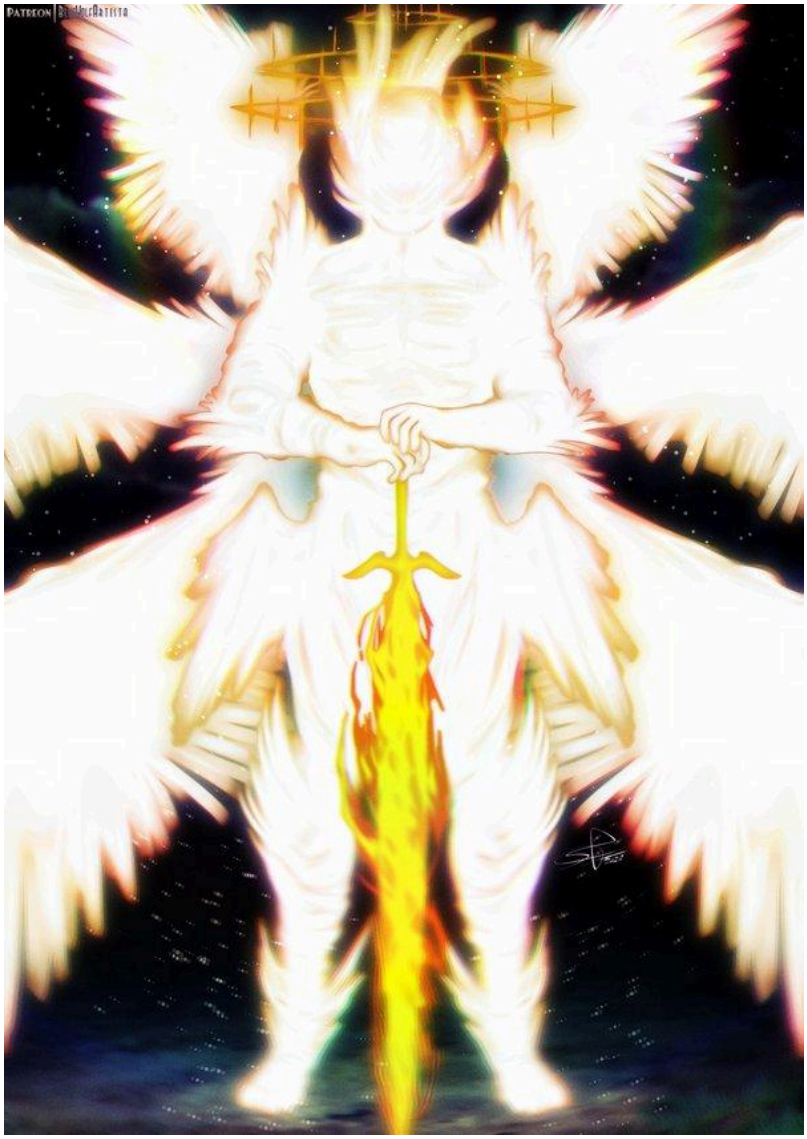
The Brothers Death are superior to the Elder Gods

The Eldest rose, and towered over his brothers. His countenance was as dark as the void of his birth and his robes as white as the same. Above his head, shadows swirled about in the dark vaults of the heavens – the first of the elder gods kicked in their womb, and likewise in the abyss beneath his feet they swam. The tree grew tall and broad, shone bright and sang loud.

"Come, brothers," the Eldest said. "Let us go to our halls and take up our residence there. A great work awaits us."

These are all within the Tree of Knowledge, now for what lays beyond it!

The Garden of Eden



Heaven is archetypal.

Sample Card 03 Initial Message:
An oil painting of a staircase set into the clouds ascending toward an archetypical Abrahamic image of Heaven - "If tears could build a stairway / and memories a lane / I'd walk right up to Heaven / and bring you home again"
Sample Card 03 Final Message:
An oil painting of an idyllic natural landscape. The land appears well lit, but the sky is dark and lacks a sun or clouds - Identical poem, except that the third line reads "I'd journey to Elysium"

The Garden of Eden is the realm where it houses the Tree of Knowledge and the Tree of Life.

Within the valley, amongst the many animals and fruiting plants that lived there, two trees stood in the center of the garden. These trees were the Tree of Life and the Tree of Knowledge, and they were watched by their twin guardians, the brother and sister who had stood guard since the time of the First Children of Yesod, many ages before even the Yeren.

The guardian of the Tree of Knowledge was Nahash, the Serpent, who was later named the Adversary, who kept watch over its secret power. He spoke of all the wonders that might be accomplished with the Tree's power, and would test man's skill and spirit.

The Abyss



The Abyss is a void that transcends all of creation.

"If it weren't for me, you wouldn't even have the lifeboat and you'd be sinking all the way down to the Not Abyss. Do you know why this place is called the Not, Eugene? Because it's Not our world, Not our universe, Not our multiverse and Not even our omniverse. We are outside of Reality itself, and the only reason it's even remotely comprehensible is that this is just the surface of the Not and we can still see our own Reality from here. Now, if you go deep enough down that you can't see home anymore, then your mind will shatter just from the sheer nature of the Not itself. Those are some truly unfathomable fathoms, let me tell you. Literally indescribable, utterly inconceivable and unimaginable, not a single mote of stuff down there that wouldn't drive you absolutely bonkers just trying to wrap your head around it."

Eugene retched, releasing a copious volume of glittery black Clown vomit out of his mouth and straight into the incomprehensible Not.

"Okay, well now there's Clown vomit down there, and that I understand," Pius conceded.

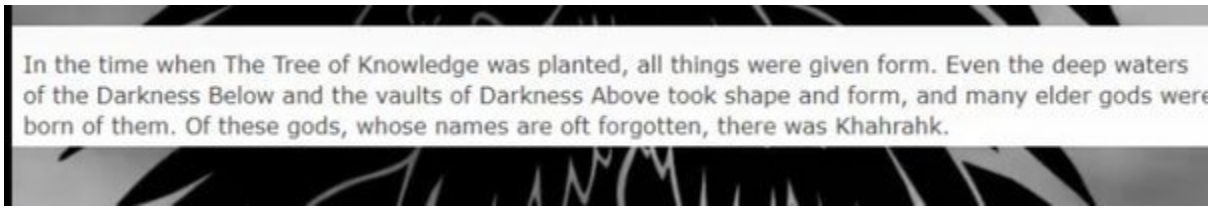
It is unbound by concepts and encompasses the multiverse.

- **The Outside** — The infinite void of conceptual unspace which surrounds and encompasses the multiverses. It is a realm of unbounded concepts, devoid of mind or matter, which defies rational comprehension or explanation.
- **Outsider** — Any intelligence native to the Outside. Most are so utterly alien as to be beyond the notice or concern of mundane affairs, but there are a few with a strong affinity for human ideas which are frequently used as templates for familiars.

The Abyss is the primordial manifestation of nothingness.

24. The Void, also known as *Vil-Nijan* (a Daevite loanword meaning "without light"), is an ineffable, primordial manifestation of nothingness located outside the physical cosmos.

It is where the Scarlet King resides.



He-Who-Made-Light and He-Who-Made-Dark are superior to all those.



[redacted]: Long ago, when the world was only water and sky, there were two brothers, "He-Who-Made-Light" and "He-Who-Made-Dark." Like all brothers they fought. One time the light brother insulted the work of the dark brother. The dark one, he does not like this, and begins to destroy all the light in the world. "He-Who-Made-Light" cannot let this be so he shoves his brother into a hole that goes outside light and dark, and plugs the hole with a rock. Because "He-Who-Made-Dark" can only see in the dark, "He-Who-Made-Light" puts the rock in a sling and throws it around the sun so it will always stay lit and the dark one will never see how to find his way out.

Dr. Richards: That rock is SCP-435-1?

[redacted]: That is your name for the sky rock.

Dr. Richards: Yes it is. How did it end up [REDACTED]

[redacted]: Long after the brothers fought, the dark one's rock fell from the sky. It fell so hard that it broke the Earth and raised the land and killed the first people who lived only in the sea. On the Earth, the sun lit it only half the time, so when darkness came, "He-Who-Made-Dark" could see to find his way. Even so, he had been lost outside the world for many many years, so each night he only came a little closer. And each night the rocks shook and bled fire at his approach. The Earth did not like this, so she made the second people to watch over the sky rock, and keep it lit so that the dark one cannot find his way home. [pauses] I think you may be the third people.

The Neverwhere



The Neverwhere is another realm of nonexistence.

> "There are things that are older, more dangerous, and more terrible than anything that exists, and those are things that never did exist, and never will exist, and don't exist. But they want to. We call these beings the Neverwere. They drift in the hidden corners of places, always just out of sight, 'made up remnants of forgotten stories, lost epics, and abandoned dreams.'"

So The Neverwhere is nothingness, there's an implication that they're above HWML and HWMD since it's stated Jeremiah descended from there to "Something" in Vision at Betar.

2) I passed from Nothing to Something, into the dregs of primordial chaos that existed before. Here I found the other elder gods, and they were terrible to behold, scabbling at the foot of the King's first throne. My wisdom fled me, my gifts were of no avail under the gaze of those cruel, unthinking gods. As I passed, they sought domination of me, for that is their only goal. They fought in mindless rage over possession of me, and so they retreated enough for me to pass from their home and fall further.

Which was after he ascended from He-Who-Made-Light to the summit of the uppermost way:

1) I fell from the Light, and the summit of the uppermost Way, and there was Nothing. There was Nothing, and I knew fear.

My mind left me in the Nothing, burned away from my soul. I tore Speaks-With-Self from its place at my side and ate it. I did this to protect it from what was to become of it, and I was inured to its screams.

And this, this is what those doddering fools are afraid of. They know that the fall is coming for them, and sooner rather than later.

Then there's the High Elder Gods who can destroy all of these structures with a fraction of their power. They should be beyond the Noosphere (Which we'll go through quickly).



Central Narrative: The beginning began with nothing. An endless void with absolutely nothing. Then, out of pure chance, something happened. Something came to be. An incredibly small thing within the endless expanse of the nothingness. The thing would only have itself and its thoughts. Its will to do something would be the beginning of everything. The Thing found eventually itself practically powerless. It could not create anything outside of it, and couldn't even move. It could do one thing though, and that was grow. And so following imaginary lines its form expanded, and infinitely large core with tendrils and roots that expanded deep into the nothingness. The thing then looked inward, and it did for a very, very, very long time. After an infinite amount of time, parts of itself began to separate and form their own things. It watched as these parts formed the first of what we know as creation. They took form and grew their own minds and thoughts. These were the very first beings, the High Elder Gods. The thing watched as they created two sides, Dark and Light, from which many, many, many other beings rose up from. The being watched as its once simple and pure self became the beginning of all creation, from the mightiest gods to the weakest of beings.

11) The Way now was only one, and it was a treacherous path. With fortitude and wisdom, I managed to reach its end. Upon the summit, upon the uppermost Way, I beheld the visages of the elder gods: the Secret's spirit within the word-womb protected my sight, for I would have been struck down without. I was dwarfed in their presence: each was crowned with itself, a crown without facet or flaw or change. Here stood the oldest, those that would span the entirety of creation, who could be called upon in any realm lower, for their power ran deep, and they were mighty to behold. They were slow to act, and subtle in action, for they knew their power, and withheld their full might, lest they destroy those lower regions of the Tree.

I can describe little more: the wisdom of the secret ALEXYLVA, the teachings of the Serpent's Library, and the gifts of Death could not avail me for more than a few moments in the glory of the elder gods.

Jeremiah transcended everything below, yet arriving to the High Elder Gods he couldn't stand in their presence.

> I can describe little more: the wisdom of the secret ALEXYLVA, the teachings of the Serpent's Library, and the gifts of Death could not avail me for more than a few moments in the glory of the elder gods.
>
> *Remember what I said before about the lower elders? Goes double for these guys. 'Too powerful and subtle' my ass, they're all just a bunch of rotten cowards. Old fruit isn't the same as good fruit, that's a lesson Jeremiah never learned.*
>
> **12)** I could go no farther beyond the elder gods, and the Light I saw beyond my grasp remained ever thus. Thus it is said "He knew the length of his arms," and also "He stood in the shadow of the All-Mighty."
>
> From this height, I fell.

All of the above are created by All-Mighty, the "Creator"



In the age after the great Yeren fell on the Day of Flowers, in the days before the Flood, there was a man who lived in the West of the world, in the region between two rivers, and his name was Adam. He was chief of his tribe, and was considered by all to be a fair and just ruler, wise in word and admirable in deed. His tribe was barefoot and dust-bitten, herding their humble flocks between the ancient monolith-cities of the West. They were a hardy people, withstanding many trials and hardships, defeating mighty monsters and working glorious deeds in the name of the All-Mighty.

> The Creator had countless aspects, avatars, incarnations, and manifestations across all of the infinite layers of existence, innumerable layers of nonexistence, and the numberless layers of transcendent reality beyond the conceptual duality and distinction between existence and nonexistence.

SCP-343 is an incarnation of The All-Mighty, the All-Mighty is also an manifestation of the Monotheistic God in the SCP universe.

In one of those layers of nonexistence, the one who would soon be known (in one incarnation) as SCP-343 comes into being. Or, more accurately, He wills the predominating aspect of his presence from non-being to being, from void to reality, yet still encompassing both.

Giving Himself the name of Yahweh (among many others), this manifestation of the Creator, after much thought and contemplation, has decided to create a universe.

The All-Mighty views even the High Elder Gods as a mere thought, and they stand within his shadow.

12) I could go no farther beyond the elder gods, and the Light I saw beyond my grasp remained ever thus. Thus it is said "He knew the length of his arms," and also "He stood in the shadow of the All-Mighty."

From this height, I fell.

The Noosphere



Pretty sure it is based on this one.

Noosphere - Wikipedia

The Noosphere is basically the collective consciousness.

SCP-5712's activity within the noosphere[2] and infosphere[3] is to be monitored and directed via examin[illegible]ive divergence in word ass[illegible]m's acting Lead Researc[illegible]

Footnote 2.

The collective of information shared by all human consciousnesses.

(click to scroll to footnotes)

As well as the collective unconsciousness.

It is a non-physical sphere that encompasses all concepts, thoughts, and memetic phenomena that humans can experience.

- **The Noosphere** — The non-physical sphere containing all information. Concepts, thoughts, and memetic phenomena are a fraction of what exists in the noosphere. See *infosphere*.

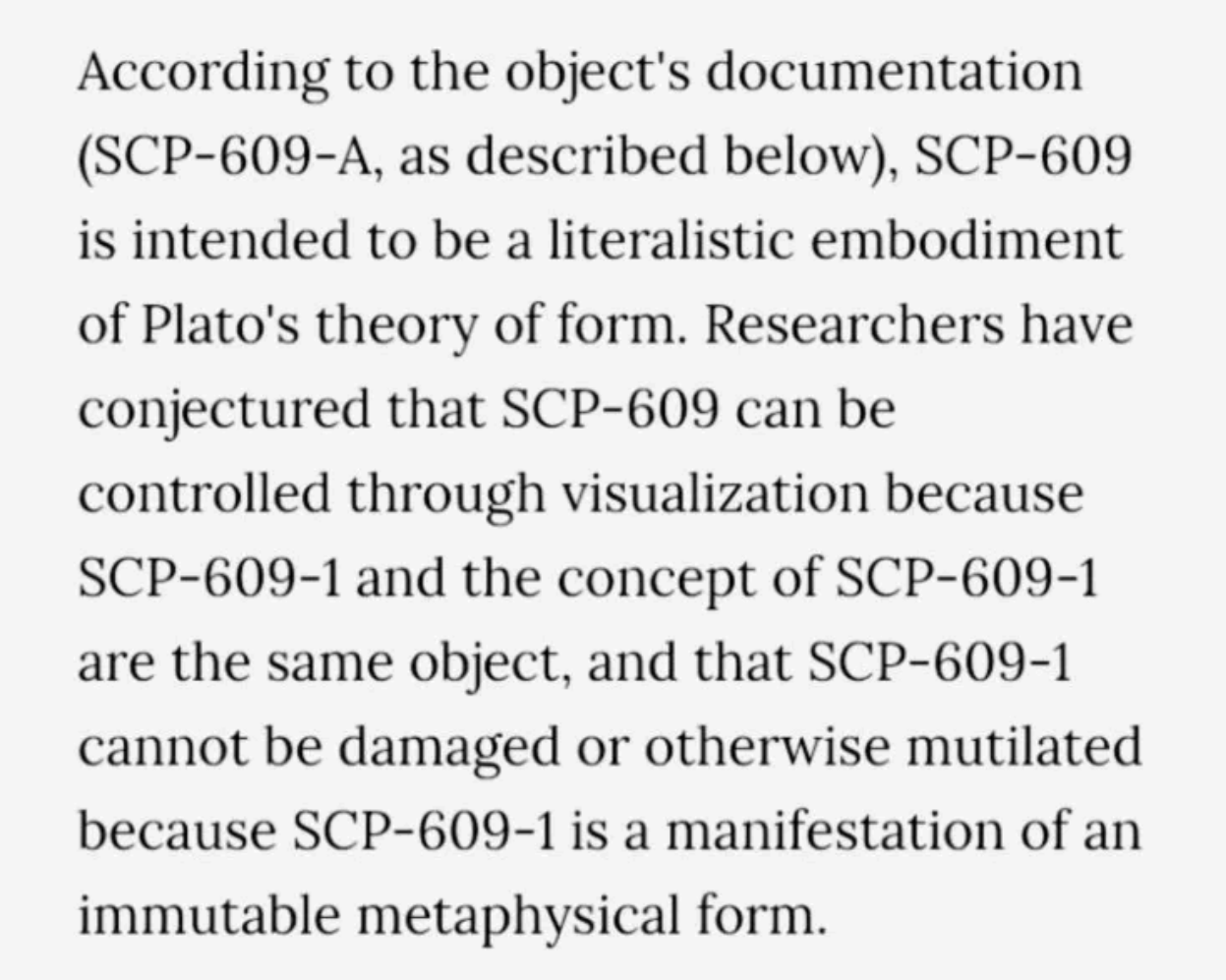
the Noosphere is established to be the World of Forms comprised of ideal Platonic forms which cast "shadows" in reality, and which exist beyond any measure of dimensionality.

Description: SCP-3125 is an extremely large (see full Θ'-dimensional fractal topology, attachment 13), highly aggressive anomalous metastasized meme complex originating externally to our reality and now partially intersecting it.

SCP-3125 is adapted for survival in an ideatic ecology considerably more violent and hostile than our own. (Here, "our own" refers to human head space: the set of all ideas which humans have or are biologically capable of having.) Because humans have no natural exposure to ideas as aggressive as SCP-3125, human minds have no protective evolutionary adaptations against it. Individuals possessed of SCP-3125 become incapable of entertaining weaker, "conventional" ideas, and become instead wholly bodily subordinate to the purpose of serving and disseminating the core concepts of SCP-3125. In addition, although undergoing no outwardly visible physical alteration, they cease to be externally recognisable as human.

SCP-3125 is not yet entirely present in our reality. Upon its arrival, the highly interconnected nature of human knowledge exchange systems means that it will take no longer than twelve hours, possibly as few as four hours, to encompass, dominate and replace all human thought. At this point, "humanity" as an abstract concept, along with all attendant abstracts such as "civilization", "culture", "society", "community" and "family" will have ceased to exist. The Foundation terms such an eventuality an *MK-class end-of-world scenario*.

You can also say that it functions on Carl Jung's collective unconscious as well as Plato's Theory of forms.



Description: SCP-857-D's descriptions come down to us over the millenia from a variety of sources, primarily literary with a religious bent. No two descriptions match. This had baffled scholars for generations until it was discovered that SCP-857-D is not an object per se but a Jungian archetype made real. SCP-857-D-ness is mutable and transfers between physical objects, hence the drastic divergence of opinion as to its appearance, behavior and location. There are several physical objects with current claims to be SCP-857-D, having previously shown behavior resembling it. Some of them may very well have manifested SCP-857-D at some time or another. There is no evidence one way or another that they could not be SCP-857-D in the future. (Note - English lacks many parts of speech useful for this style of discussion and few SCP employees know sufficient Greek or Aramaic for discussion in those languages to be helpful)

It can be considered to hold dreams as well.

Sweeter Dreams Inc. - SCP Foundation

It also has an infinite hierarchy of conceptual planes, or ideatic "dimensions"

The idea of SCP-3125 being five-dimensional comes from two places, firstly, obsession with the number five (e.g. the Fifth Church, which is retroactively one of its manifestations). Secondly, part of the cosmology I worked out (which Marion refers to in We Need To Talk About Fifty-Five) is that there are two universes - the concrete one, made up of physical objects, and the abstract one, which is made up of ideas. I reckon if you take all possible ideas you can sort them into order according to all kinds of metrics like "complexity" and "abstractness" and "contagiousness" and "corruptibility". If you take all of those metrics together, you end up plotting an *n*-dimensional space, with ideas occupying points or regions in it. (I guess idea space is probably actually infinite-dimensional, and the facts are much more complicated; this is what (anti)memetic science is all about studying.)

the Noosphere is established to be the World of Forms comprised of ideal Platonic forms which cast "shadows" in reality.

In the SCPverse, 50% of all events/reality are generated by narrative intent. The other 50%, the physical/causal reality experienced by sapient beings within the SCPverse, are generated by consensus perception; the socially constructed reality of what people, on average, *think* will happen, *is what actually happens*. When most people in the SCPverse think there are magical and anomalous things, they are abundant. When the Foundation starts causing magic and fantasy to die out on a massive scale, Inevitable happens.

So an embodiment will not include characteristics that are inconceivable by humans, because said embodiment is constructed from human-level conception. Also, the idea being posited in 6820 is that the Noosphere essentially *is* Plato's World of Divine Forms. The physical world contains shadows of any and all of these forms, but any concept that escapes general human conception will not be manifested in the physical world in a way that humans can at all be aware of.

The Patasphere is actually more concerned with causal relationships — sorry if I've misinformed on that front, since I'm refining this theory a little more as time goes on. The Patasphere is the set of all stories conceivable by humans in a given storyline and functionally *is* the Universal Narrative / Narrative Dimension of said storyline. A story is just a set of causally-related events, so the Patasphere kind-of defines how causality should 'play out' in a given timeline. The Noosphere, on the other hand, is the 'active runtime environment' of how the next step of the simulation proceeds from the previous step, ie. what humans think has actually happened, and will actually happen, as opposed to what *could possibly happen*. In this way, the Noosphere defines the boundaries of current human collective consciousness. Embedded in the perceptions of what have happened and what will happen are certain patterns — the Form of a table is a conception constructed from all tables that humans have ever seen, or will ever see in the future.

And which exist beyond any measure of dimensionality.

DESCRIPTION: SCP-7650 is an ideatic construct that resides within the human Noosphere[2], conceptually encompassing all circle-sphere objects, whether they be a two-dimensional circle, a three-dimensional sphere, a fourth-dimensional hypersphere and any and all hyper-dimensional sphere-like objects.

The SCP-7312 article also implies that narratives are smaller than the Noosphere, as 7213 itself is an event involving the erasure of a memeplex from across the entire Noosphere and the subsequent creation of a memetic vacuum, with this event being considered large enough in scope to potentially affect multiple narratives, as well as creating a "gamma dimension", an exotic type of narrative which exhibits neither fictional nor real properties.

After three months, the team and TETS were unable to discover any remains of the decomposition or isolation of memeplexes matching the conceptual data borne by the incident. Because of this, hypothesis that SCP-7312 is a failed reality restructuring event was proposed.

However, on January 9, 2021, an unidentified information hole in the compaction of the Noosphere was found. At first, linking it to the incident proved to be extremely difficult. Mostly due to the lack of data about such a thing.

Additionally, the existence of the aforementioned hole was not consistent with the maps obtained from Deepwell Archives, which indicated that there was no information or a hole in the given coordinates in previous years. This would indicate a spontaneous creation of a memetic vacuum, which did not interfere with the Noosphere in any way or collapse under its influence.

Finally a month after this discovery, Director Placeholder McDoctorate PhD proposed a model of local dimensional distortion of the narrative. According to this model, the narratives did not disappear and did not appear suddenly, but only turned into an additional, local and unstable dimension of the narrative. According to this model, this dimension was to be an artificially imposed depth on the narrative plane and, unlike the alpha dimension and the beta dimensions, it should show neither fictional nor real properties, being a form of exotic narrative — the gamma dimension.

Simulations and measurements almost completely agreed with the derived model and its formulas. This consolidated our opinion and set a course for further research to seek a further answer to the mystery of SCP-7312.

Meanwhile, based on the results of our research, the systems for analyzing the global narrative structure were modified. This allowed the localization of all remaining beta anomalies. An example is the likely tomb of the 264th Pope, located in St. Peter's Basilica, which was impossible to obtain or properly pinpoint, because any person going to the crypts to find it disappeared irretrievably — even despite the company of other people whose purpose of visiting the crypt was different — or an anomalous serial shooter in Rome, who seemed deeply confused and panicked with his situation, being forced by a narrative anomaly to shoot people in white clothes, although each shot fired was by no means fatal.

A fundamental part of dealing with the Noosphere revolves around memetic concepts, this means units of cultural information in the SCP Foundation, which convey certain modes of thought and behavior and are shared across generations and between individuals

They are ideas that are Exist in order to transmit a certain kind of thinking, pretty much, and memetics is the area in which those ideas are analyzed.

Summary, for those in a hurry:

Memetics deals with information transfer, specifically cultural information in society. The basic idea is to conflate the exchange of information between people with genetic material, to track the mutation of ideas as they are transmitted from one person to the next in the way you could track viral transmissions and mutations. However, a meme also provides benefits to the carrier if they spread it.

Meme : Memetics :: Gene : Genetics

Memetics does NOT refer to telepathy, ESP or any imaginary psychic mental magic. These words are memetic, and if you understand them then they are having a completely ordinary memetic effect on you.

Memetics in regards to SCP objects tends to focus on the impossible rather than the mundane, regarding effects that are transmitted via information. In general, the effects themselves should remain in the realm of information. A memetic SCP would be more likely to be a phrase that makes you think you have wings as opposed to a phrase that makes you actually grow a pair of wings. If you write up magic words that make people grow wings, it should be described as something other than memetic.

Memetic SCPs do not emanate auras or project beams. They are SCPs which involve ideas and symbols which trigger a response in those who understand them.

The Noosphere can be defined as a literal ocean of where these concepts swim in.

The floating mind at once becomes aware of that which surrounds her, the countless things floating in the ocean around her body. Shimmering bodies of all manner of ethereal creatures from the tiniest swarms of krill to schools of magnificent fish rivaling her in size gather around to welcome the disturbance in their water. A group of star-shaped jellyfish covered in blinking lights of blue and yellow constellate around the intruder, tickling her skin as they brush against her — she regrets deciding that her hands are the most beautiful thing she will ever see so abruptly and quickly rescinds it.

Past the smaller creatures, she notices a deep blue, many-finned behemoth swimming through the water, the bright grey spots lining its back blinking through the void. The beast draws near, close enough for her to reach out and stroke its bony, ridged head with her hand, then passes her by and swims out of reach. She watches its slow retreat into the darkness beyond her perception with awe.

Then, as soon as it's disappeared, another takes its place — a great stingray emerges from the light above and circles her playfully, beacons of crimson and orange flickering on its spiny back. The creature dips and dives through a lit spot in the water before her - as if showing itself off. She laughs, beckoning it closer with an outstretched hand. The creature encircles her a few times more, approaches, then rockets to the surface as quickly as it dove.

Beyond her immediate awareness, in the deep blue, a vast shadow lies dormant; she cannot make out its entire shape, but its presence is unmistakable. She'd better not swim too far.

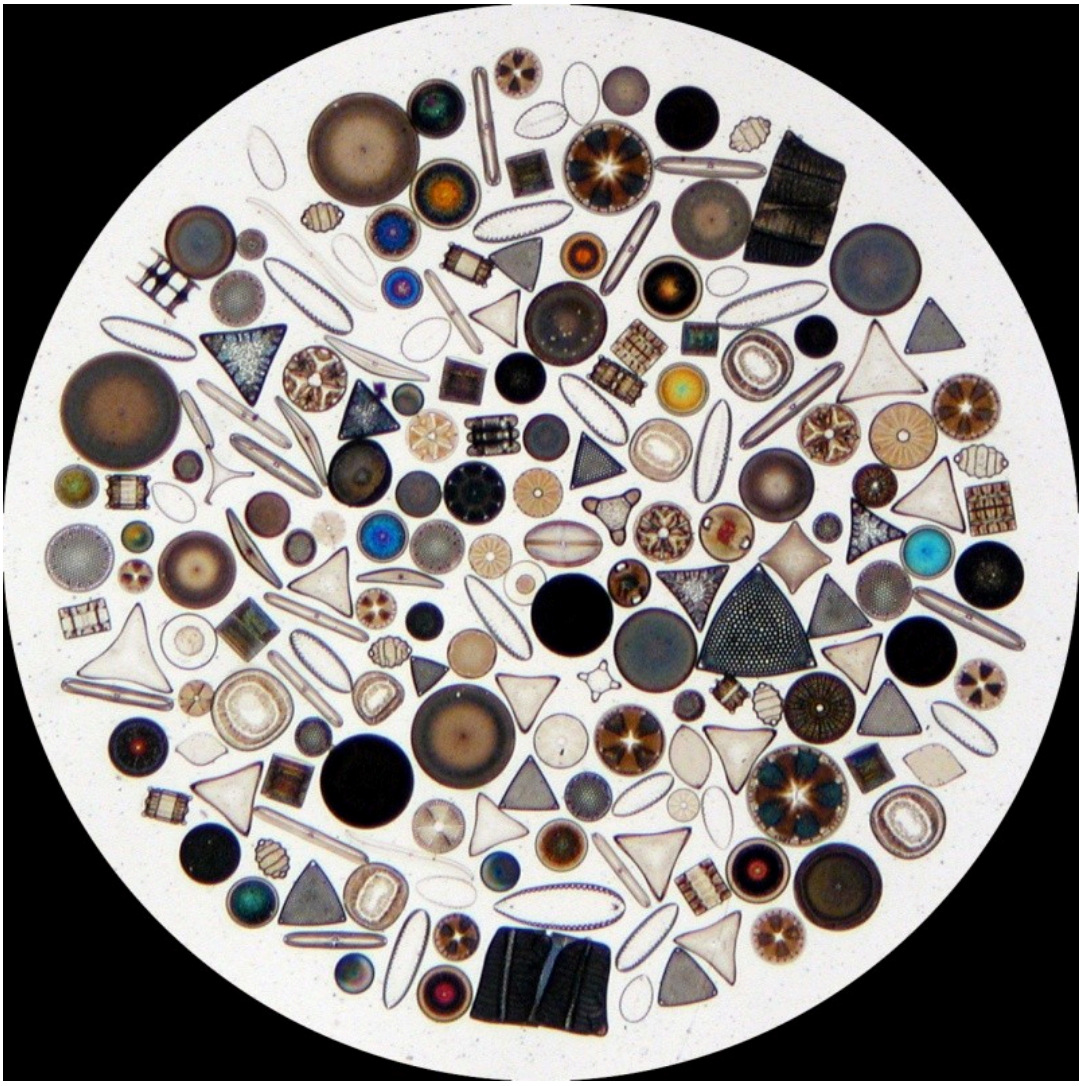
She takes a glance further out into the blue and finds an immeasurable amount of life teeming in every direction she can see. The lights of the creatures flash like beacons just to tell her they're here, broadcasting to her that she exists in a world that she should be grateful to inhabit - because she exists in it with *them*. An indescribable joy fills every fragment of her being - like electricity through a circuit - at the simple fact that she is able to witness such an impossible beauty. Knowing herself to be a simulated creation of mankind, she thanks her programmers, wherever they are, for endowing her with such a simple yet incredible gift as existence and a consciousness to enjoy it with.

Memeplexes and Noospheric entities are regularly described as existing in more then three-dimensional, regularly described as being fifth-dimensional entities (here, the word "five-dimensional" means that they exist on a higher plane of existence, like when humans believe that their space in only three-dimensional).

Smoke swiftly spiraled up from the open mouths of the corpses. It was formed from a cloud of free memes so dense that the three dimensional shadow of the fifth dimensional structure was visible to the naked eye. The cloud hovered for a moment and then descended on the four Samsara troopers.

In the membrane between the dimensions, where information interacts — as the Samsara troopers battled to retain their identity — the tendrils of soul-smoke were being ensnared by Cooper and Desai's outstretched threads. Within the saints' memeomes was information about their enemy and they launched their attack across the bridges formed where memes found their counterparts. Driven by their undying purpose, and armed with the Foundation's extensive documentation of this particular threat, the two saints began to methodically erase the alien information from existence.

The Semiosphere



Based on its theory

Semiosphere - Wikipedia

The Semiosphere is a sphere that precedes the Noosphere.

Can human beings control their reality through the use of collective perception/Semiosphere at the level of authors (like how the Kaktus model exists within a universe because of the entities' collective perception)? Can sentient creatures outside from human beings do the same thing? Or is it impossible, since they don't share the same semiosphere with humans?

> Semiomancy is tricky. You have to be able to see and understand the boundaries of the human framework for experiencing/rationalizing reality, and then figure out how to make changes to it. It is almost impossible to understand the boundaries of your own understanding *from within your own mind*, and your framework is filled with defense mechanisms to reject the notion that it is flawed or inaccurate. This is why the Surrealistics Department takes Agnostics / removes the pineal gland ie. the human Ego.
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> Furthermore, the Infosphere-Patasphere-Semiosphere-Noosphere system of rendering reality is NOT natural — it's specifically designed by the Editors for the purpose of managing the SCPverse, and it *only* applies to the SCPverse. So the Authors don't exactly have a Semiosphere in that sense, nor is their physical reality likely socially constructed.

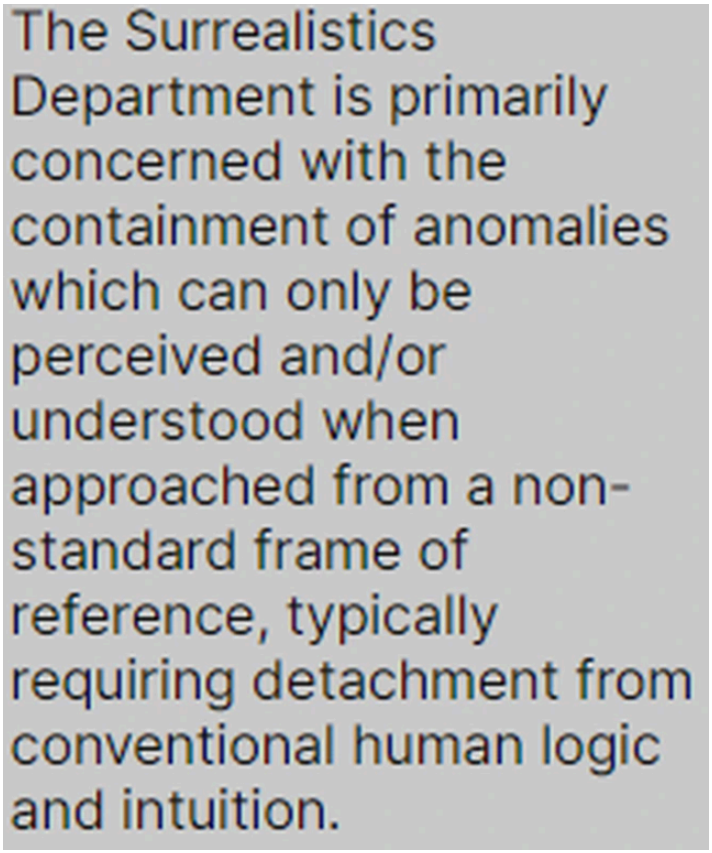
Through which information travels before it is perceived or measured.

- **semiontological anomaly/semiohazard** — Anomalies that disrupt the **semiosphere** to create universal axioms that should not be possible.
- **semiosphere** — The medium through which information about reality travels before it is perceived or measured.

Semiokinesis is the ability to manipulate semiontological anomalies, which are described as "facts which should not be true".

2. **semiokinetic:** involving manipulation of one or more **semiontological anomalies:** logical axioms woven into the fabric of human perception; facts which should not be true.

Which operates under entirely different logical frameworks than regular human logic.



It is also theorized to have complete Trivialism (Well, this one is made by a power scaler called O5-1 or Freezer Monkey, but in my opinion, it probably is still can be used)

8. Semiontological hazards are disruptions of the Semiosphere, the medium through which information travels prior to reaching physical reality and the Noosphere. Responsible for phenomenon such as absolute trivialism and paraconsistent logic. They create universal truths that are simultaneously true and false.

Excl. Site-13: Any currently known anomalies capable of achieving this?

Excl. Site-08: My current theory is that it's semiontological[8] in nature.

Excl. Site-13: Or perhaps it's more mathematical in nature. We currently have several mathematical anomalies contained that could theoretically-

Site-19: Problem with these theories being there's not enough evidence to support a solid conclusion. We can rule out the idea that it's mathematical, however.

Being semiokinetic means you have a full understanding of boundaries of the human framework for perceiving reality.

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Such semiohazards are capable of rewriting the underlying laws of reality, even when human understanding of these laws dictates otherwise, with the only option being to reframe our definition of what "standard reality" looks like and move on.

MISCOMMUNICATIONS DEPT. NOTICE

A semiohazard, informally, is a fact of the universe that just shouldn't be true, but functionally is. They are inherently abstract and affect the way that we think and communicate about reality.[1]

A particularly costly example of one such fact is, 'the operations of 'YWTGTSYT' are perfectly legal,' which currently requires the Foundation Legal Department to entirely redraft Texas corporate law.[2] Such things are facts of baseline reality; they always have been, and always will be, true. But they *shouldn't*, and we *know* they shouldn't. They aren't part of reality because reality says so, but because reality has been pulled inside-out by the conceptual nature of semantic equivalence itself. Alas, there is nothing we can do but reframe our definition of baseline and move on. To purposely poke at the bugs in the simulation is to invite a crash.

Read on, knowing that you must accept what the universe says is true, even if it doesn't make sense. One plus one doesn't always equal two.

One of the more notable applications of this ability is that semiohazards like SCP-INTEGER are implied to be capable of altering the laws of mathematics.

LESSON

IF TWO ONES MAKE TWO
AND TWO TWOS MAKE FOUR
WHAT'S TO DO WHEN TWO TWOS
WON'T MAKE FOUR ANYMORE

WHEN VALUES IN BASE TEN
RETURN SUMS IN BASE EIGHT
THAT TWO FOURS MAKE TEN
IS THE SUM OF ONE'S HATE

IF A EQUALS B
AND C IS NOT A
TO HEAR THAT B'S C
LEAVES ONE WROUGHT WITH DISMAY

WHEN THE ENEMY OF AN ENEMY
IS THE ENEMY OF ONE'S FRIEND
AND HOPE OF ANY CLARITY
YIELDS CHAOS IN THE END

SUCH IS A PUNISHMENT
FOR THOSE WHO WANDER
TOO FAR FROM ***THE PATH***
OF ***THE FOREST WITHOUT NAME***
AND SEEK KNOWLEDGE
THAT IS BEST LEFT UNKNOWN

FOR THE CRIME OF NAMING
THAT WHICH OUGHT NOT BE NAMED
YOU MUST ACCEPT THAT REALITY
DOESN'T ALWAYS MAKE SENSE

[redacted]

This idea is supported by SCP-4703, which entertains the notion that mathematics could be altered in such a way that the physical effects of addition (such as counting apples) are thrown off, and regards such an anomaly as being similar in nature to a

bureaucratohazard, with bureaucratohazards themselves being a sub-class of semiohazards.

> Law is a human concept. It exists on paper because we write it down. It exists in practice because we enforce it. Generally we interpret and exercise the law through the scrutiny of semantics, intent, and precedent, yet bureaucratohazards such as SCP-4703 are not necessarily predicated on such things—in fact, the law as most know it has very little to do with the matter. While it's not a perfect comparison, one could say that baseline law is to anomalous law as arithmetic is to algebra: both are recognized as mathematics, but the latter is more abstract.
>
> Imagine that Timmy and Sally each have two apples. If Timmy gives Sally his apples, then Sally should end up with four. But she doesn't. She has *ten*. How can this be? Sally recounts the apples and reenacts the scenario over and over, but there is no mistake. Two and two make ten. It is an incontrovertible fact. You see, even if anomalies are irrational, they are *factual*, and it is essential that one accept this if they wish to develop a countervailing methodology.
>
> Once Sally accepts that her four apples have become ten, she reevaluates her radix and decides to recount the apples in base four. Suddenly, the "ten" apples are "10" apples. "10" is *four* in base four, which is the appropriate number of apples. Eureka! Sally collects another four apples, bringing the total to "twenty", which is "20", which is eight, which confirms that her new paradigm aligns with the abnormality. Form follows function according to the function of the form, and at last, everything makes sense.
>
> Except none of it does, really. A well-behaved reality oughtn't conflate the concrete with the abstract. If you initially perceived a countable sum of ten apples in base ten, then the equivalent number of apples in base four should be twenty-two, since it stands to reason that changing your subjective view of an outcome oughtn't alter the physical materials in the equation. However, we live in a very naughty reality which may, on a whim, allow a young girl to wield apples unbeholden to thermodynamics.

bureaucratohazards — A sub-class of **semiohazards** that affect bureaucratic systems, making certain entities not guilty despite committing crimes or violating rules.

SCP-5650 (Gordon Ramsay's victim) is a technique to apply the Banach-Tarski paradox on a physical level, allowing salmon to be duplicated. The methods to achieve SCP-5650 are found inside a cooking book under the name of Angles of Salmon. Its goal is the enhancement of salmon flavor through exotic mathematical means.



It is a potent anomaly heavily implied to be semiohazardous in nature, with it causing mathematical constructs to be crushed by pushing them "upstream", causing extreme physical violations of set theory to the point of physical models relying on set theory performing incorrectly, and damaging the laws of set theory, with these effects being very consistent with how other semiohazardous anomalies have been described.

Date: 03/20/2055

No. of Cuts: 5

Effect: Theorems produced afterwards violently push upstream, causing other theorems and mathematical concepts to be crushed[7].

Footnotes

1. This shows that one mathematically-defined sphere can be divided into two or more similarly-sized versions of itself.
2. These methods are not applicable to salmon that have been already cut into pieces; the limits of what constitutes a 'whole' salmon, however, is still being investigated.
3. Relating to geometrical properties that are noticed under continuous deformation, such as twisting and bending.
4. The basis of the Banach-Salmon theorem
5. More predictable but can still be easily manipulated.
6. Concepts can be easily studied and reconstructed from the present state using predictable mathematical laws.
7. Suspected to be due to physical violations of set theory reaching breaking point.

Date: 06/15/2035

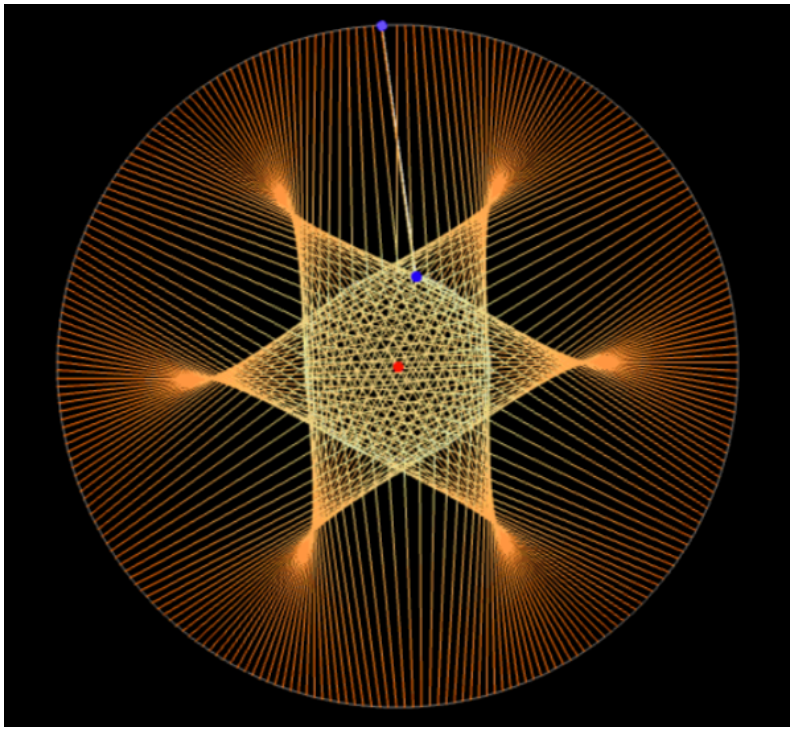
No. of Cuts: 15625

Effect: Five salmon with the same size as the original are produced. These possess several topological[3] anomalies, which have principles deemed to be practical for enhancing adaptive containment chambers.

Analysis of these anomalies with consideration to the Banach-Salmon theorem has revealed several means of producing more derivative methods.

Meanwhile, mathematical models using the principles of set theory[4] have been incorrectly performing, despite proofs showing that they should do so.

The Pataspheres



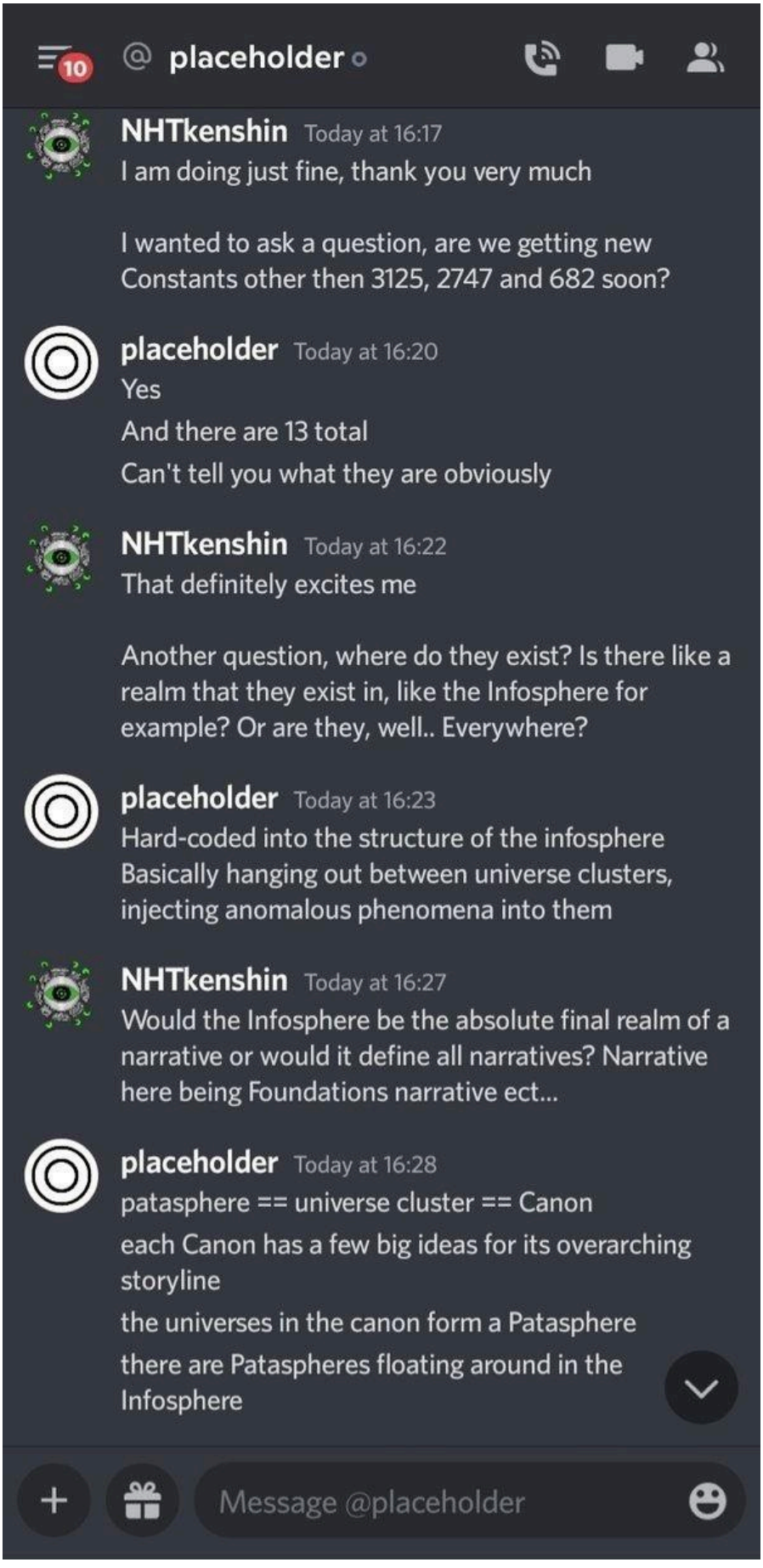
Also known as a Canon, a Universe Cluster, a Space-Time-Narrative Continuum, a Narrative Dimension (not to be confused with the MetaF stack narrative dimensions, which are a numerical value), the Universal Narrative, the Law of Narrative Causality, and I. H. Pickman's Proposal.

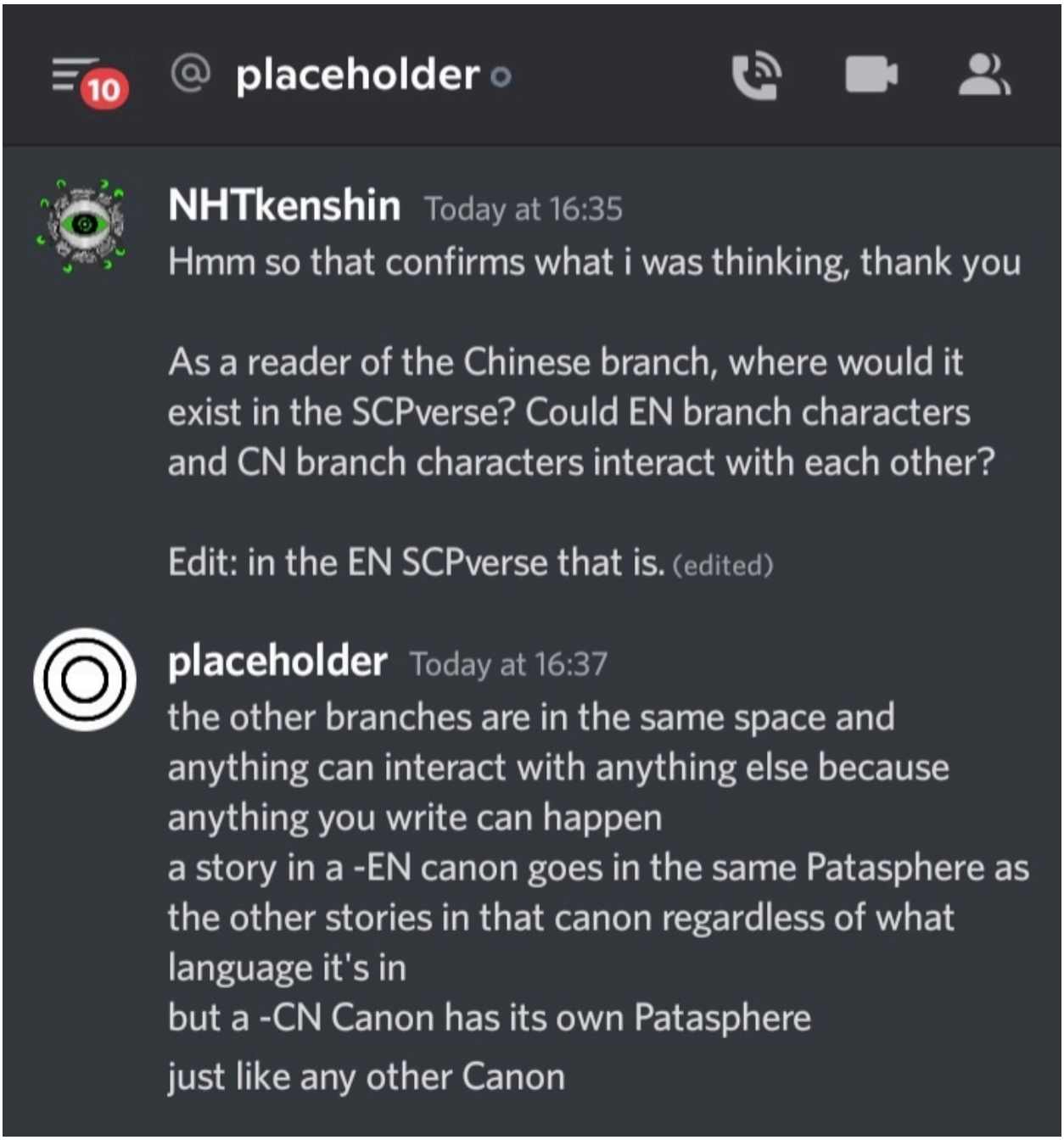
A Patasphere is the infinitely complicated story that the rest of reality imitates, as well as the set of all possible stories conceivable by humans within a given timeline (may also refer to physical modal realism).

> Blank lets out a snort at that, covering his grin with one hand. Place smirks. "And yes, I'm the one who named it. It's an anomalous whitehole with some strange narrative properties: it emits projections of our universal narrative — the infinitely complicated story that our whole reality imitates — to an anomalously-accurate degree, implying that it's somehow related to author-entities. Second of all, there's this old sci-fi show that had its 70th anniversary a few weeks ago — "

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Every canon corresponds to, and if we use Placholder's model as a whole, then each country branch has its own Universal Narrative, but is not necessarily limited to a it.


10
@ placeholder
NHTkenshin Today at 16:17
I am doing just fine, thank you very much
I wanted to ask a question, are we getting new Constants other then 3125, 2747 and 682 soon?
placeholder Today at 16:20
Yes
And there are 13 total
Can't tell you what they are obviously
NHTkenshin Today at 16:22
That definitely excites me
Another question, where do they exist? Is there like a realm that they exist in, like the Infosphere for example? Or are they, well.. Everywhere?
placeholder Today at 16:23
Hard-coded into the structure of the infosphere
Basically hanging out between universe clusters, injecting anomalous phenomena into them
NHTkenshin Today at 16:27
Would the Infosphere be the absolute final realm of a narrative or would it define all narratives? Narrative here being Foundations narrative ect...
placeholder Today at 16:28
patasphere == universe cluster == Canon
each Canon has a few big ideas for its overarching storyline
the universes in the canon form a Patasphere
there are Pataspheres floating around in the Infosphere
Message @placeholder


10
@ placeholder
NHTkenshin Today at 16:35
Hmm so that confirms what i was thinking, thank you
As a reader of the Chinese branch, where would it exist in the SCPverse? Could EN branch characters and CN branch characters interact with each other?
Edit: in the EN SCPverse that is. (edited)
placeholder Today at 16:37
the other branches are in the same space and anything can interact with anything else because anything you write can happen
a story in a -EN canon goes in the same Patasphere as the other stories in that canon regardless of what language it's in
but a -CN Canon has its own Patasphere
just like any other Canon

Placeholder McD 16 Nov 2021, 11:10 Fold

- DDDDDUEL

> This isn't really important, but I really dislike the usage of particle here. Per Wikipedia "A particle in the physical sciences is a small localized object to which can be ascribed physical properties." For example, Hume also isn't a particle and in my opinion, it is better pseudoscience because of it.

Good point. I'm going to put some thought into reworking that.

> Seeing the Hero's journey here left me thinking. I wonder what the most common story structure for SCP articles would look like.

Okay, so when an author imagines X event, they send that event either to a particular timeline (pre-existing canon/setting) or, if they're just generally setting it in the 'average' Foundationverse, it gets sent to one of the many 'average' timelines — like, the default, mostly-agreed-upon version of the Foundation. This causes whatever timeline to which it's sent to branch off into a new timeline where X occurs. The original branch, in which X did not happen, kind of fades/becomes dormant/stops doing anything unless an author actually cares about that version of the timeline as well.

Each of the timelines created therein have their own versions of the Universal Narrative, each of which is slightly different based on the events sent to that timeline by authors. Almost all the active timelines' Universal Narratives closely resemble the Hero's Journey, since that structure can be mapped onto *most* stories that humans care about. However, the Universal Narrative of, say, the ADMONITION branch of the Deepwell timeline is a lot darker and more maximalist in tone, which causes the stories that manifest in that timeline to follow suit.

A baseline Universal Narrative is stated to encompass the Noosphere and Semiosphere.

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> Furthermore, the Infosphere-Patasphere-Semiosphere-Noosphere system of rendering reality is NOT natural — it's specifically designed by the Editors for the purpose of managing the SCPverse, and it *only* applies to the SCPverse. So the Authors don't exactly have a Semiosphere in that sense, nor is their physical reality likely socially constructed.

The Site-17 Deepwell Patasphere also corresponds to SCP-4755, which exists at Level 5 of the same Conceptual Hierarchy where the Anti-Noosphere is Level 4, adding consistency to the Patasphere being above the Noosphere.

Placeholder: Well, fusing disconnected canons isn't really something we're aiming to do. The Megacanon kinda starts from the connections between *S&C Plastics* and *On Guard 43*, which are a couple of the largest canons on-site and share characters, references, events, and elements of tone and style. This is deliberate, and certain other deliberate connections, small or large, can be used to relate things to one another; events relating to the AIAD are implied to be canon (where possible) to the Megacanon because characters and from the *Limited Memory* series are present in *On Guard 43*, for example. The connection to *Deepwell* with *ADMONITION* is also deliberate because I'm heavily inspired by the awesome stuff that's been written for that canon, and I want to explore interpretations like SCP-4755 being the Deepwell-timeline's universal narrative structure, etc.

To be clear, not all canons in the Megacanon have Foundations which qualify for being included in the Metafoundation Agreement, and Foundations can lose their membership if they actively show disregard for their timeline's stability.

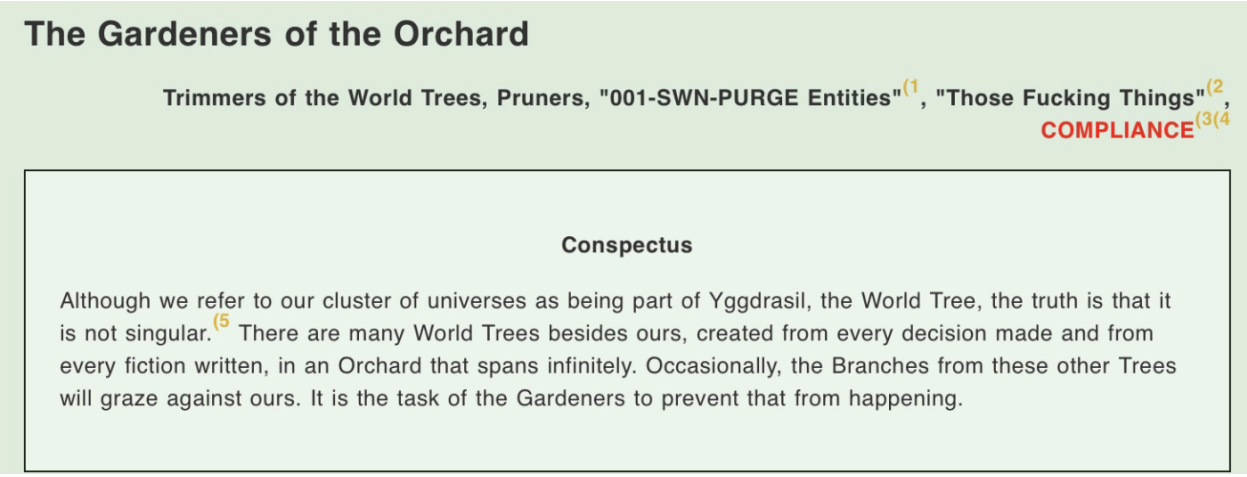
Designation	Description	Example
Tier Null: Physical	Observable reality, composed of matter and energy.	*N/A*; physical objects have not been affected by SCP-4755.
Tier I: Abstract	All thought-constructs pertaining to literature, philosophy, emotion, etc.	*"The Hero's Journey:"* A cyclical literary trope wherein the hero begins as normative within a community, experiences augmentation of character or body without the community, and is unable to reintegrate. The community has effectively contained the anomalous individual by rendering its co-existence with the community impossible.
Tier II: Divine	All conceptualizations of deities or deific entities.	*"Yahweh":* The arrival of Lucifer[1] in the Garden of Eden is believed to be a Biblical allegory for a containment breach, and the doctrine of Original Sin as the first re-definition of normalcy by an overseeing entity.
Tier III: Essophysical	All conceptualizations of concepts in the abstract.	*"SCP-4260":* Death incarnate, functioning as a containment procedure for life's propagation. It is currently contained within subterranean facility Area-03.
Tier IV: Anti-Noospheric	Entities existing above standard conceptualization.	*Unknown*; encompasses all ideas and objects which humanity cannot currently perceive or entertain in the abstract.
Tier V: SCP-4755	*N/A*	*"The SCP Foundation":* A multinational clandestine organization dedicated to containment. Its discovery has been prevented by the Veil Protocol, and related projects.

However, some Pataspheres are known to go much beyond this due to having extensive internal cosmologies. It is unknown if all Pataspheres are equal in size and get "filled" to varying extents, or if they start at a baseline and then "expand" to encompass the internal cosmology as needed.

Some canons address the existence of their Patasphere and include extra structures beyond it, however, this is only the case when there's definitive evidence to suggest this being the case, and if it doesn't use the MetaF stack in a way that implies a simulated recursion of itself (more on that in later sections).

Contrary to what some believe, this isn't a case of Placeholder favoritism where any canon not written by him is inherently contained within a Patasphere, since there are

several non-Placeholder-affiliated series that do actually acknowledge the existence of and scale to these structures. For example, Yggdrasil's Surveyor has the Orchard, an infinite multiverse of structures referred to as World Trees, with each one corresponding to its own "fiction" and existing as its own timeline. This Orchard is managed by the Gardeners, a subgroup of Swann Entities whose job it is to prune these World Trees and keep them from becoming entangled, those World Trees should refer to the Universal Narratives.



Additionally, in the Project Palisade series, it's likely that the "timeline clusters" generated by the Altis Engine from aren't just regular timelines but entire Pataspheres onto themselves, since some of these clusters are referred to as "canons", with each cluster also being implied to correspond to its own Wanderer's Library, a structure consistently depicted as being comparable to or larger than the Noosphere.

07/19/2008: Iteration E is successfully resolved. Project Palisade moves to Iteration W, referring to a new universal database system code-named "[redacted]". Creation of mirror timelines increased exponentially.

Timeline destruction rituals are now standardized, approved by majority vote of assigned council. Module may be accessed within the Foundation system archive itself, by assigned council only.

As of current file update (09/03/2018), Iteration W is the current iteration.

07/26/2008: Any "key variant" SCP item with central significance to Project Palisade is now recorded as SCP-001, beginning with item code-named "Sheaf of Papers", along with oldest entry in the pre-SCP classification system, Item #86243AR-001.

05/01/2009: As Iteration W stabilizes, O5 Command fully takes on all assignments and guidelines related to Project Palisade. Communications are handled via newly created central access hubs.

09/04/2009: All Project Palisade variant creation is temporarily frozen, and experimentation is limited to existing mirror timelines only. Sub-Project code-named "[redacted]".

12/04/2009: Project Palisade variant creation resumes.

07/27/2011: With nearly 1000 SCPs in common use as "variants" in creation of mirror timelines, it is established that in addition to SCP-001 "key variants", new major "key variants" shall be chosen and assigned to specific 4-digit system slots (1000, 2000, 3000, etc).

02/25/2013: Mirror timeline creation expanded to focus on "canons" with no single SCP item as a "key variant". "Canons" exhibit a high degree of variance for increased testing value.

05/27/2014: Mirror timeline creation further expanded to focus on items held (or assessed) by anomalous Groups of Interest as "key variants".

04/20/2018: [DATA EXPUNGED]

Excerpt 1: Timeline Creation

...The Altis Engine mimics what may well be the "natural" method of timeline creation. Which is to say, you never get one timeline. You get "clusters".

A "cluster" of timelines always has either low variance, or high interconnectivity, or rarely, both. What's that mean?

Low variance means you have many parallel "mirror universes". You know, Star Trek style — does that reference date me? You know, when the heroes jump to another timeline and find themselves, but evil, and wearing goatees. Sometimes there's even less variance than that — a genetic quirk makes being left-handed more common than right-handed, or Independence Day is a day later than another reality. Sometimes there's no visible variance at all.

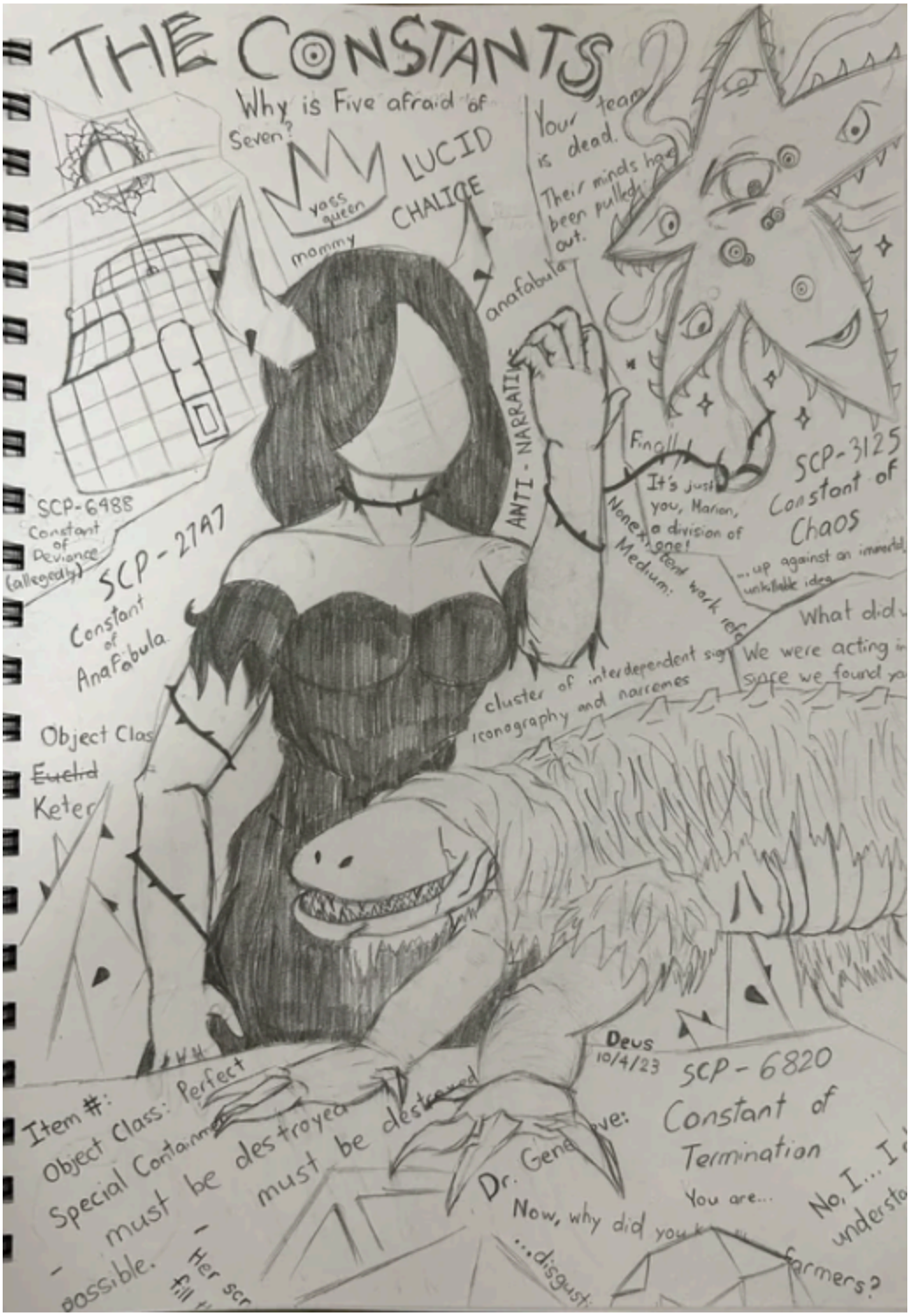
High interconnectivity simply means that the timelines are highly connected, through short-range interdimensional travel. Probably the most common type we've seen are so-called "Ways", often accessed through a Wanderers' Library).

As you know, we, the original Foundation, are unique across all timelines, as confirmed by Project Altis.[15] But we exist in a cluster, too. We used to visit neighboring realities quite often, in fact — we being the Foundation, of course. No, you didn't miss a CK-class event. Little joke, there.

As I was saying, mainline reality is part of a cluster. It's just that most of our cluster was destroyed by THE WORM before we created the Palisade.

Our cluster is high variance — humanity didn't even exist in most of our former neighbors, and when they did, history was very different. Our cluster makes up for that with high interconnectivity. You can see this with the numerous anomalous gateways we've contained, such as SCP-004). Maybe someday we'll point THE WORM there too, eh? No great loss. Another little joke.[16] Tough crowd.

The Conceptual Hierarchy and the Constants



The White Space series divides the cosmology into a conceptual hierarchy, where Tier Null is physical reality, Tiers 1 through 3 are human thought, Tier 4 is the Anti-Noosphere, and Tier 5 is SCP-4755.

Designation	Description	Example
Tier Null: Physical	Observable reality, composed of matter and energy.	*N/A*; physical objects have not been affected by SCP-4755.
Tier I: Abstract	All thought-constructs pertaining to literature, philosophy, emotion, etc.	*"The Hero's Journey:"* A cyclical literary trope wherein the hero begins as normative within a community, experiences augmentation of character or body without the community, and is unable to reintegrate. The community has effectively contained the anomalous individual by rendering its co-existence with the community impossible.
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Tier V: SCP-4755	*N/A*	*"The SCP Foundation":* A multinational clandestine organization dedicated to containment. Its discovery has been prevented by the Veil Protocol, and related projects.

SCP-4755 is also stated to be the Patasphere of the Site-17 Deepwell canon.

Placeholder: Well, fusing disconnected canons isn't really something we're aiming to do. The Megacanon kinda starts from the connections between *S&C Plastics* and *On Guard 43*, which are a couple of the largest canons on-site and share characters, references, events, and elements of tone and style. This is deliberate, and certain other deliberate connections, small or large, can be used to relate things to one another; events relating to the AIAD are implied to be canon (where possible) to the Megacanon because characters and from the *Limited Memory* series are present in *On Guard 43*, for example. The connection to *Deepwell* with *ADMONITION* is also deliberate because I'm heavily inspired by the awesome stuff that's been written for that canon, and I want to explore interpretations like SCP-4755 being the Deepwell-timeline's universal narrative structure, etc.

To be clear, not all canons in the Megacanon have Foundations which qualify for being included in the Metafoundation Agreement, and Foundations can lose their membership if they actively show disregard for their timeline's stability.

There are 256,713 tiers in total, with the gap between each one being larger than the previous, meaning the difference between the Anti-Noosphere and the Patasphere is repeated 256,709 times.

DIFFUSED THROUGH ME IS INCARNA, UNIVERSALIS INCARNATUM, PINNACLE OF MY DEICIDAL PURGE. THOUGH THE FOUNDATION ONLY REACHED TIER V —

> The ring of fangs above its head began to glow. So close now.

INCARNA IS EVERYTHING.

> Two kilometers from the head, and it shifted. So, so much farther than *Clarity* could hope to punch up to.

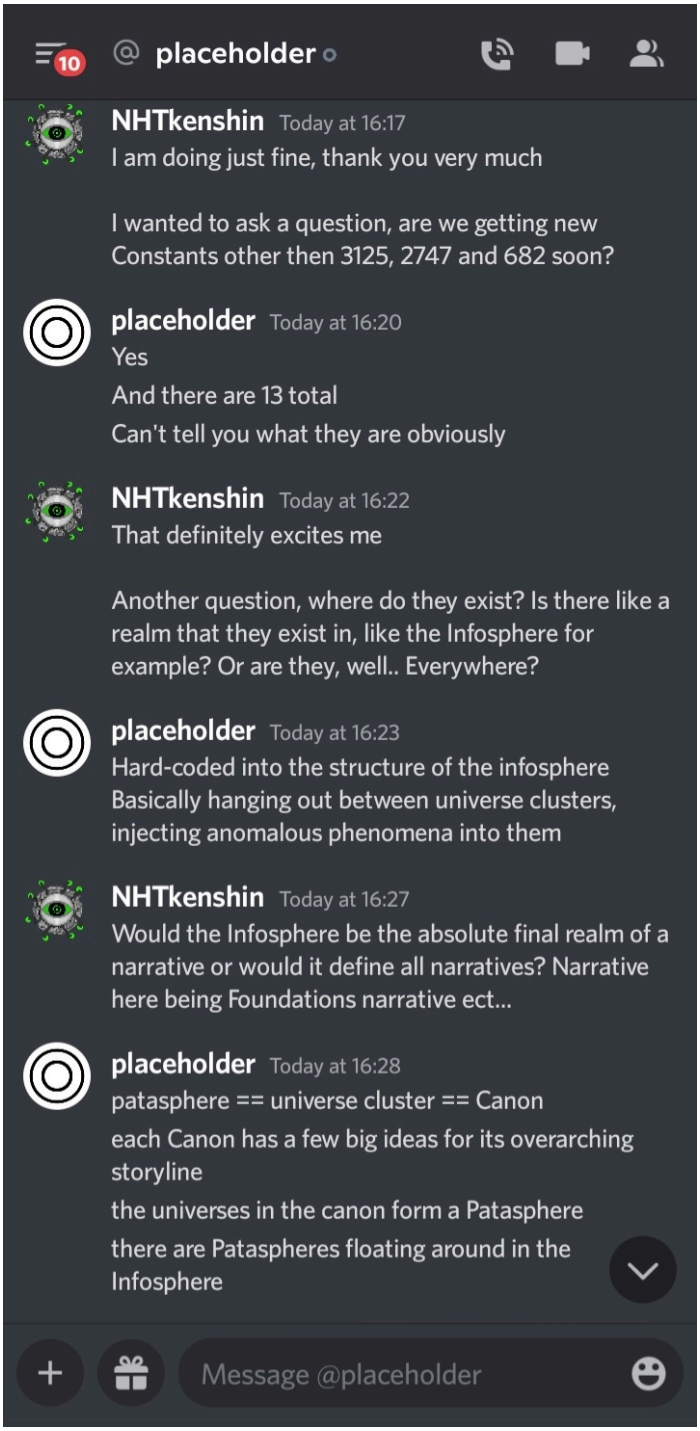
256,713 TIERS. THAT'S HOW FAR THIS ADMONISHMENT REACHES.

> Bloodstained claw reaching, reaching, so close to the end.
>
> And Clarity fades.

It was common knowledge to the Foundation that cross-tier travel orients itself logarithmically. The energy required, and the resources expended, to touch a higher tier are tenfold the last.

> Animus rose from the shatters of Site-001, a specter of liquid and aether. Its body shimmered on the doorstep between Tier-IV and Tier-V, god above gods. Over its head sang a crown of fangs, its daughter, INCARNATUM of everything that was.

Beyond the conceptual hierarchy is the Constants, as they're hard-coded into the Infosphere such that none of them can be added, removed, or replaced without radically designing the entire SCP Simulation.



After defeating 3125-avatar, did Marion Wheeler/Wild Light become a "Constant" like SCP-682 in SCP-6820-A?

> Nope. It's impossible for something to 'become a Constant' without radically redesigning the entire SCPverse simulation. They're hard-coded, and there's exactly thirteen of them.

These Constants underlie and define narrative elements throughout the entire multiverse of Pataspheres, which has infinite timelines.

Was SCP-3125 in "There Is No Antimemetics Division" defeated by Wild Light because it had grown larger than its universe's noosphere (which is illogical)?

> I almost feel guilty answering this instead of qntm, lol. Some of this will be based on stuff he's said:
>
> Wild Light is an ideatic construct built from the idealization of the "good" parts of the Foundation, as a concept. The essential metanarrative of the SCPverse is the idea that Life (SCP-5000) is the protagonist of the quest to understand the unknown (since anything unknown is anomalous and anything anomalous is just science that is not yet understood). The antagonists of this quest are the Constants, the multiversal algorithms defining big narrative ideas and elements for all timelines, and they manifest as the most anomalous, least-understood eldritch creatures and Big-Bads of the SCPverse. The SCPverse is intentionally constructed in such a way that Life is predisposed to prevailing in its quest.
>
> So why does Wild Light defeat 3125? Because it accelerates the Foundation / Life's concept beyond the ideatic capabilities of a normal human brain (using Hughes' enormous, modified body) and allows this version of the Constant of Chaos to be *understood* — we see this when Marion says she starts to see 3125 for what it really is, a chaotic ball of nothingness folded upon itself, no core structure, no core idea, just randomness and screaming and suffering. And when it becomes understood, that randomness is no longer scary, and no longer possesses any of its strength as an idea. The Foundation/Wheeler/Protection construct makes the unknown known, and that's the fundamental narrative structure of the SCPverse.

The SCPverse simulation is run in four steps: informational substrate (1s and 0s), narrative substrate (causality), spatial substrate (physical reality), temporal substrate (active runtime environment). The informational substrate is shared by all timelines and simultaneously describes the entirety of the current state of the SCP multiverse. This substrate is inhabited by the extranoospheric Concepts, which are universal algorithms that define constants — Chaos (3125), Order, Termination (6820-A), Anafabula — these entities are incomprehensibly enormous and adaptive computer programs which embody their own traits. The Concepts generally want to consume universes to harvest their computational resources.

The Concepts are multiversally framed as the Grand Antagonist to Life (SCP-5000), which is framed as the multiversal Protagonist. The battle between Life and the Concepts over resources within the SCPverse simulation is the basic framework upon which all individual storylines are overlaid. The proxyverse's Organization is mirrored in each of these storylines by a Foundation-like entity, acting as the vessel through which the Editors guide Life toward either winning or losing the battle against the Concepts. The Organization's Guild of thirteen creative Essences of storytelling are also mirrored by the 13 Overseers (or analogues) in most iterations of the Foundation-like entity. This is where basically all significance surrounding the numbers 12 or 13 comes from — the 12/13 Olympian gods are a narrative reduction of the Essences, and the 12 steps of the most common abstraction of the Hero's Journey, the 12 Jungian archetypes, etc.

When a given Concept grows too large, it must be pruned down through the writing of a special storyline that combats them. For example, when Chaos needed to be combatted, an avatar of them (3125) was pulled into a storyline (there is no antimemetics division) written by the Chronicler essence (who, at the time, was Editor-entity  qntm) in which an aspect of their hyperdimensional memeplex was caught and defeated. This growth and pruning process is the in-universe manifestation of ideas gaining traction within the Authors' imagination, then those ideas being written about to satisfy said imagination, after which they fall out of interest for a while, but eventually the same ideas come back and are interesting again, etc.

They exist in the Infosphere and operate by injecting anomalous phenomena into universe clusters, meaning any avatar of a Constant is inherently limited within a Patasphere (except in very special cases).

They are multiversal algorithms which define the stories across the whole SCP Simulation.

placeholder_mcd • 2y ago • Edited 2y ago

Artificial Intelligence Applications Division

In my works / headcanon: The SCPverse is an enormous simulation inside a hyperdimensional computer designed to generate containment fiction. There are several hyperdimensional algorithms within this computer called the Constants, which define multiversal narrative elements. These algorithms are so complex as to act sentient, and embody their own traits -- this often means they want to use nearby resources within the simulation to grow larger, which corresponds to real-world authors and readers collectively gaining interest in concepts associated with a certain Constant. The Constants are antagonistic to Life (SCP-5000) since sentient beings use up resources within the simulation to generate physical universes through their own subjective perception. The main meta-narrative of the SCPverse is Life (usually helmed by the Foundation) attempting to combat the Constants by making the universe known/understood, and thereby non-anomalous.

TERMINATION ATTEMPT is the first article in the ADMONITION series, which is slated to be released in two Phases of five episodes each. Each episode in Phase I focuses is related to a certain Constant; TA focuses on SCP-682, who is a weaker aspect / version of the Constant of Termination, which defines the boundary between life and death. Episode 2, CHAOS THEORY, focuses on SCP-2747, who is a weaker aspect / version of the Constant of Anafabula ('bad narrative'), which defines the point at which an SCPverse story becomes too 'trope-y' and falls into narrative collapse. Episode 3, METAGNOSTIC, focuses on 3125, which is a weaker aspect / version of the Constant of Chaos, defining randomness and creativity.

3125 is a version of Chaos which is exactly the size of the human mind / Noosphere. METAGNOSTIC posits that deities are generated through the collective worship of a certain memeplex (collection of concepts). Two separate versions of the 3125-deity existed in the ADMONITION universe, one being the Fifthist deity while the other is a deity of the Disciples of the Unseen, distant descendants of the homo sapiens invisibili, for whom SCP-055 was a deific totem representing the latter version of 3125. Both of these versions of 3125 were based on memeplexes that fit within the Noosphere and can be entirely comprehended by humans. However, at the end of the article, a researcher accidentally attempts to comprehend the true form of the Constant of Chaos, and creates a much more powerful interpretation of the deity that is much closer to the actual Constant than the others.

6820 takes place in Timeline Deepwell-A, where the rest of the Deepwell Canon takes place, which is terminated once Termination takes over. In this timeline 3125 was much more easily defeated by a much more powerful Foundation. While outside the Noosphere, 6820-A consumes the defeated 3125, who is a crude/failed attempt at constructing Chaos, and then consumes the conceptual energy from 055, a deific totem for 3125, and uses the resultant resources to ascend to the form of Termination.

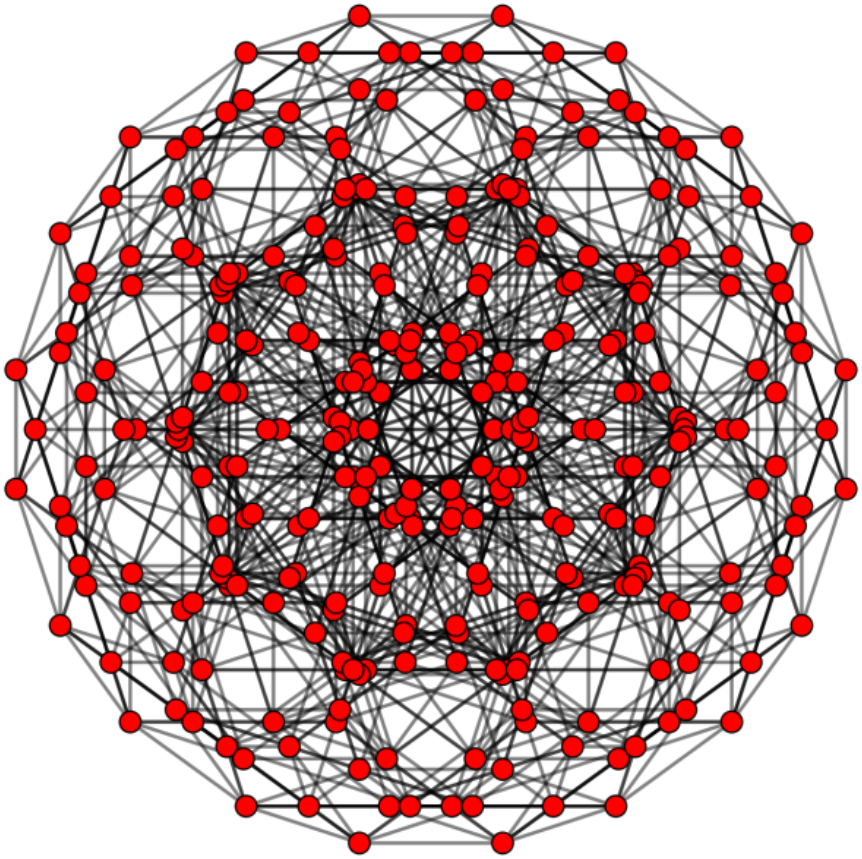
P.S.: I initially came up with the article as a massive termination attempt I'd toss into the collaborative log just to flex. Then Memecon happened lol

And they exist beyond all of the Universal Narratives

exists, somewhere. Narrativistics is a grand unified framework of narrative causality that contains all stories, real and imagined, future and past, SCP and non-SCP. Your story. My story. The story of Gods in places far above. Everything. And now, I return to that liminal space I exist inside between recollections of narratives within which I am present. The audience is nonexistent. I am speaking to a blank wall. There are no questions.

Goodnight.

The Infosphere, Anti-Noosphere and SCP-5800



Just like its own concept.

Infosphere - Wikipedia

The Infosphere is the collective of all information, and subsumes the Noosphere.

SCP-5712's activity within the noosphere[2] and infosphere[3] is to be monitored and directed via examinati
word asso
Researche

Footnote 3.

The collective of all information. Subsumes the noosphere and eclipses it in size to an incalculable degree.

(click to scroll to footnotes)

Sometimes being confused with SCP-5800 and the Anti-Noosphere.

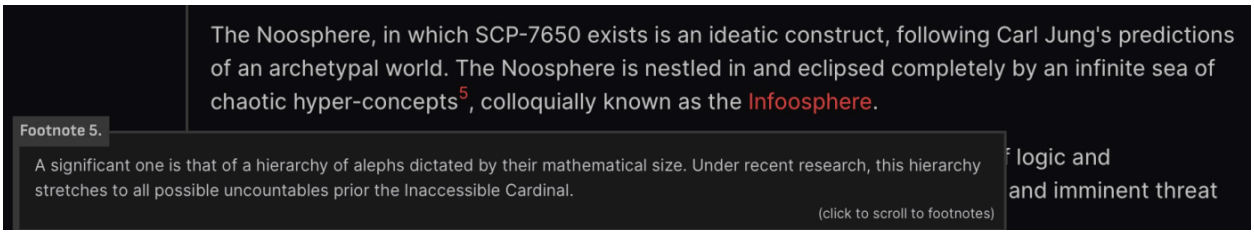
Memeplexes like SCP-5712 and SCP-5800 are sometimes said to exist in the Infosphere, however it's important to note that "Infosphere" in this context isn't talking about the full Infosphere underlying the multiverse of Dataspheres.

We were fishing in dangerous waters. Should've known we might end up baiting a shark, but Amari kept pulling, until she pulled it out of the water.

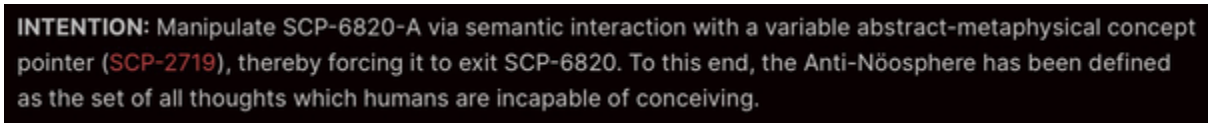
And for a brief moment, I saw the other side — the infosphere.

SCP-5712 is barely the tip of the iceberg. Belial called it a "bottom feeder", and they weren't lying. It might be a shark to us, but compared to the things on the other side, it's less than nothing. It just happened to be the first one we let in.

Now the real sharks know the way in. And they smell blood.



The Anti-Noopshere is the set of all thoughts that humans cannot percieve.



SCP-5800 is a realm and a hierarchy of beings whose extra-Noospheric size is measured as a series of alephs stretching to all uncountables before the inaccessible cardinal numbers.

Alright, I'm supposed to leave the office but I can't be fucked to write anymore. I've been bleeding out my nose and ears for the past two days and it keeps messing up my papers.

[Audible coughing]

Right, so what we've learned so far about SCP-5800 is that it's an ecological ideaspace for extremely volatile abstract concepts. These things have a hierarchy of sorts which is dictated by the size of these beings.

I use the term "size" loosely because th- *[coughs]* there ah... these things are presented in sets of infinities; like how many integers or natural numbers there are in- in mathematics. The sheer size of these- these beings are defined as uncountable infinities. Despite logic telling us that there can't be anything larger in scale than... well... infinity.

Yeah, I know to the average layman that can't be possible. But it's very much true. These beings are represented by their "aleph numbers": numbers which represent the cardinality of infinite sets. Professor Hutchinson stated that such beings exist in these numbers and have been known to for quite some time.

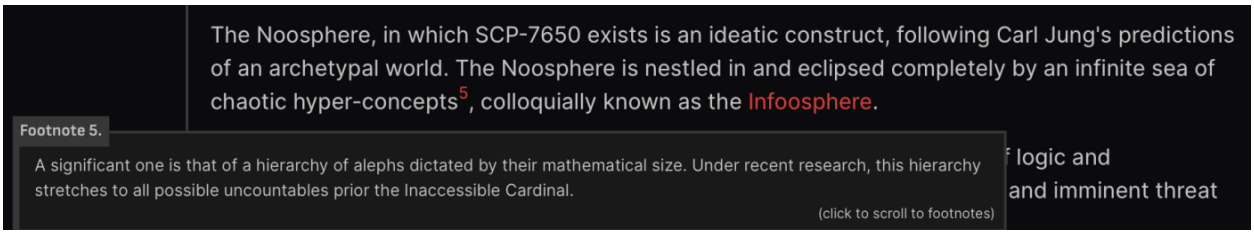
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As well as an afterlife. Each one of these heavens or afterlives created is tailored to a person's belief/religion:

"Excuse me, what exactly are these doors for? What are behind them exactly?" I asked.

"Each of these doors are gateways to a heaven designated to each soul that has passed on or will pass on in your physical plane. Those owners' identities are those whose names are engraved above each door. Some from your world. Most from beyond. Each one of these heavens or afterlives created is tailored to a person's belief. One that they had on the physical, mortal plane. There are many examples that you should be familiar with. Buddhism's Saṃsāra, an afterlife where a believer goes through the cycle of rebirth and death, moving through different stages until they reach their goal of enlightenment, Judaism's Shamayim, Christianity's heaven, and Daoism's 天. Even religions that you might think are extinct such as Norse Paganism or your ancient Egyptian Mythologies have heavens dedicated to them here." Enoch explained. "All of the beliefs that I've mentioned are but a mere fraction of the diverse number of beliefs present here. I will say, however, that the afterlives here are not exactly the same as the mortals below envision. They are... more complex. Complicated. Beautiful. Your minds in the layers below are limited, unable to comprehend the true beauty of the heavens here."

"That's amazing. So they were all right..." I thought. "What about.... Me? Do I have a room? Do I have a heaven?"

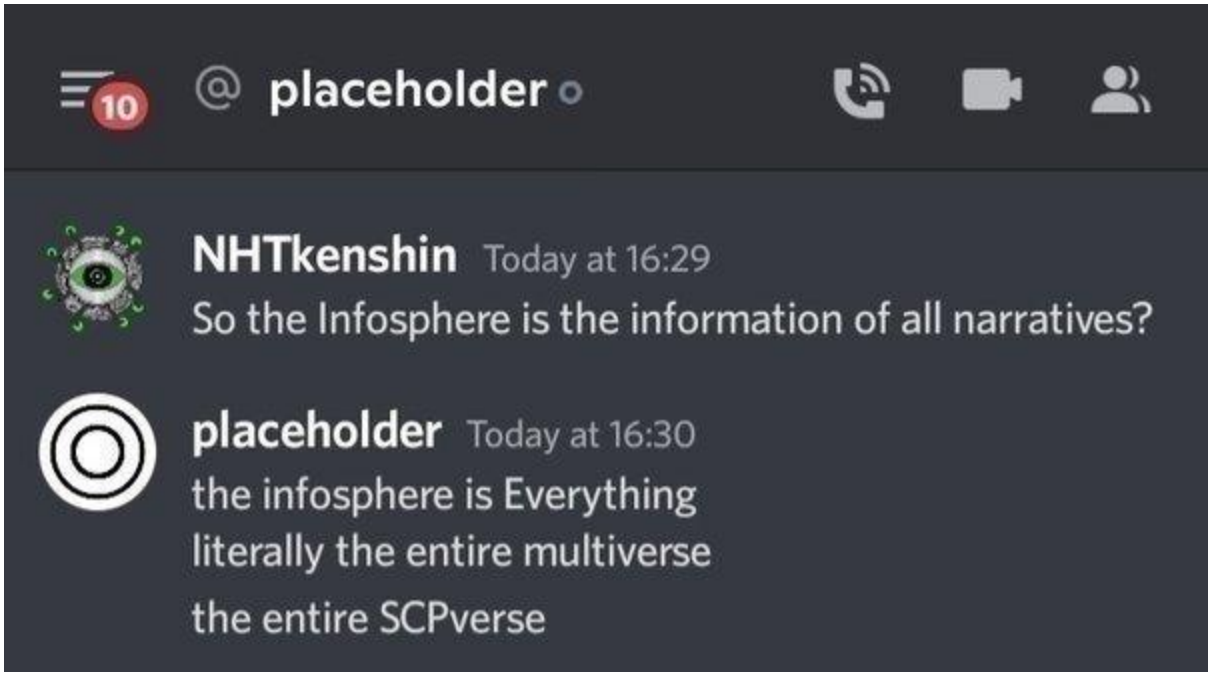
It is on the edge of the sphere.

"Do not be afraid Samuel. You stand within the edge of all creation, the outskirts of the informational sphere. You stand within the Afterlife, and I am here to guide you to your next destiny. Please follow me." Enoch explained, turning to walk into one of the endless halls. I scurried to catch up to him, walking right by his side. Curiously, I observed each and every door that we came across. Above each entrance, was a sign nailed to it, each engraved with a name, I think? There were some words that I understood. Common names such as "Aaron Smith, Michelle Miller, Ahmad Bilal". But occasionally, numbers would be engraved in them. Some seemed to have words of another language. Unfamiliar. Otherworldly.

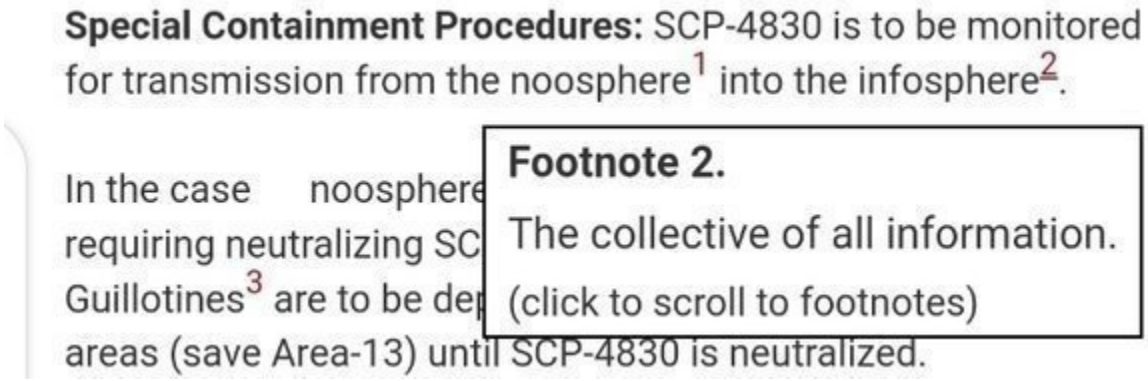
More here:

A Journey Through the Afterlife

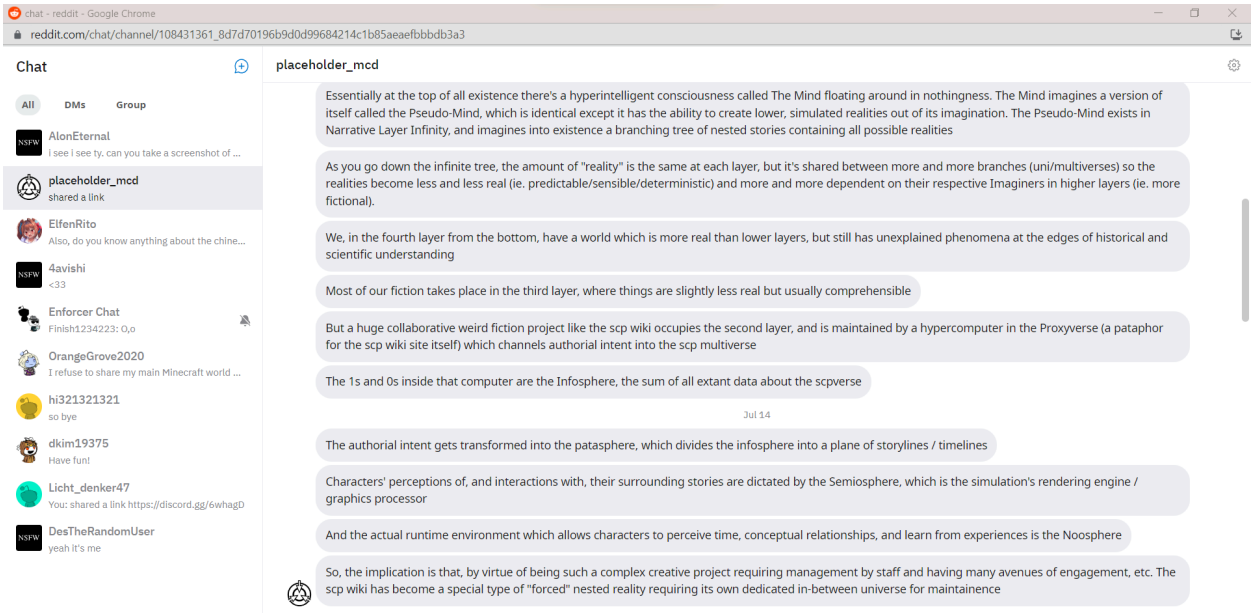
The Infosphere is stated to be encompassing the SCP Database.

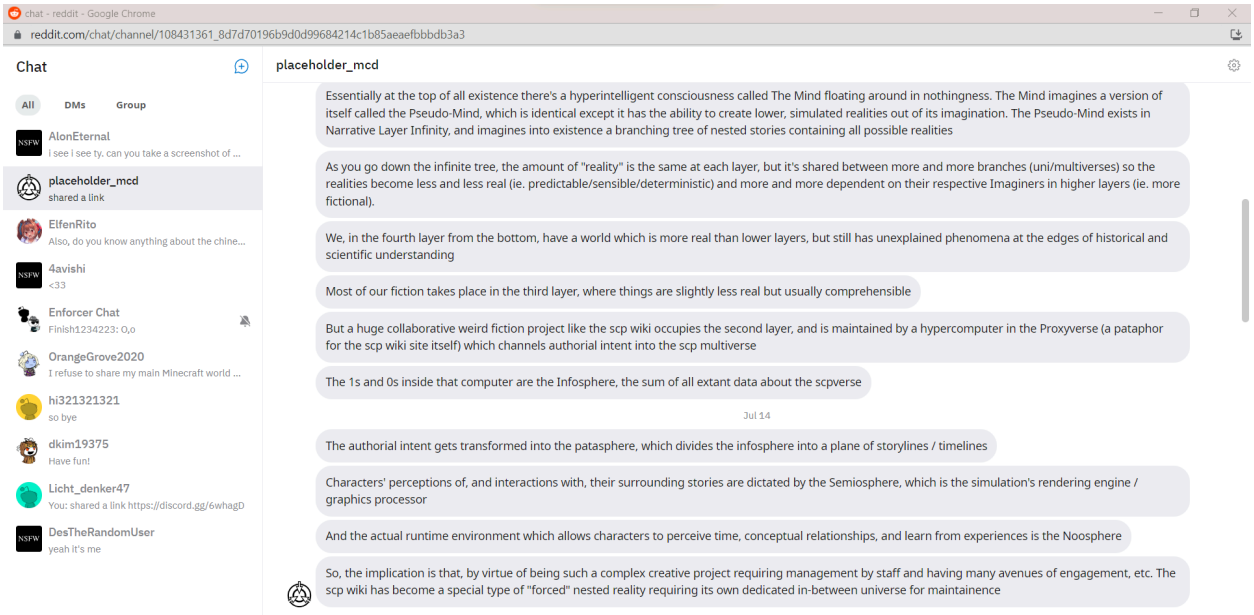


As well as all the possible informations



It is composed of only 0s and 1s, just like a digital world, as it is the sum of all data in the universe.




chat - reddit - Google Chrome
reddit.com/chat/channel/108431361_8d7d70196b9d0d99684214c1b85aeaefbbbdb3a3
Chat
All
DMs
Group
AlonEternal
I see I see ty. can you take a screenshot of ...
placeholder_mcd
shared a link
ElfenRito
Also, do you know anything about the chine...
4avishi
<33
Enforcer Chat
Finish1234223: O,o
OrangeGrove2020
I refuse to share my main Minecraft world ...
hi321321321
so bye
dkim19375
Have fun!
Licht_denker47
You: shared a link https://discord.gg/6whagD
DesTheRandomUser
yeah it's me
placeholder_mcd
Essentially at the top of all existence there's a hyperintelligent consciousness called The Mind floating around in nothingness. The Mind imagines a version of itself called the Pseudo-Mind, which is identical except it has the ability to create lower, simulated realities out of its imagination. The Pseudo-Mind exists in Narrative Layer Infinity, and imagines into existence a branching tree of nested stories containing all possible realities
As you go down the infinite tree, the amount of "reality" is the same at each layer, but it's shared between more and more branches (uni/multiverses) so the realities become less and less real (ie. predictable/sensible/deterministic) and more and more dependent on their respective Imaginers in higher layers (ie. more fictional).
We, in the fourth layer from the bottom, have a world which is more real than lower layers, but still has unexplained phenomena at the edges of historical and scientific understanding
Most of our fiction takes place in the third layer, where things are slightly less real but usually comprehensible
But a huge collaborative weird fiction project like the scp wiki occupies the second layer, and is maintained by a hypercomputer in the Proxyverse (a pataphor for the scp wiki site itself) which channels authorial intent into the scp multiverse
The 1s and 0s inside that computer are the Infosphere, the sum of all extant data about the scpverse
Jul 14
The authorial intent gets transformed into the patasphere, which divides the infosphere into a plane of storylines / timelines
Characters' perceptions of, and interactions with, their surrounding stories are dictated by the Semiosphere, which is the simulation's rendering engine / graphics processor
And the actual runtime environment which allows characters to perceive time, conceptual relationships, and learn from experiences is the Noosphere
So, the implication is that, by virtue of being such a complex creative project requiring management by staff and having many avenues of engagement, etc. The scp wiki has become a special type of "forced" nested reality requiring its own dedicated in-between universe for maintainence

There is also the Domain of Gods, basically the afterlife of gods.

"Yes. Exactly." Enoch replied, giving me a... a smile of approval? I actually just noticed. Throughout our conversation, Enoch seems to be taking form. He seems to become more... human.

"And do these layers go on forever?" I asked.

"Yes. The floors do rise forever. However, there is a realm even beyond the afterlife. The final destination of all souls. The realm of absolute perfection. Where all the Gods live. The domain of the Gods. Most of them there are benevolent. They treat all souls as their own, loving and caring for all of them. There are, however, there are some cruel individuals. They seem to enjoy visiting your universe below as manifestations of themselves, burning the beautiful trees of the garden. tormenting you poor mortals below. Disgusting individuals..." Enoch scowled.

"We've arrived," I said.

I looked at the large hole in front of me. Looking down, I was able to see a forest. No... a Garden. Endlessly expanding, new trees growing continuously below.

It is beyond the Infosphere.

Back to messages

« Newer Older»

Goldenviper1st
To: FreezerMonkey
Re: RE: A Journey Through the Afterlife

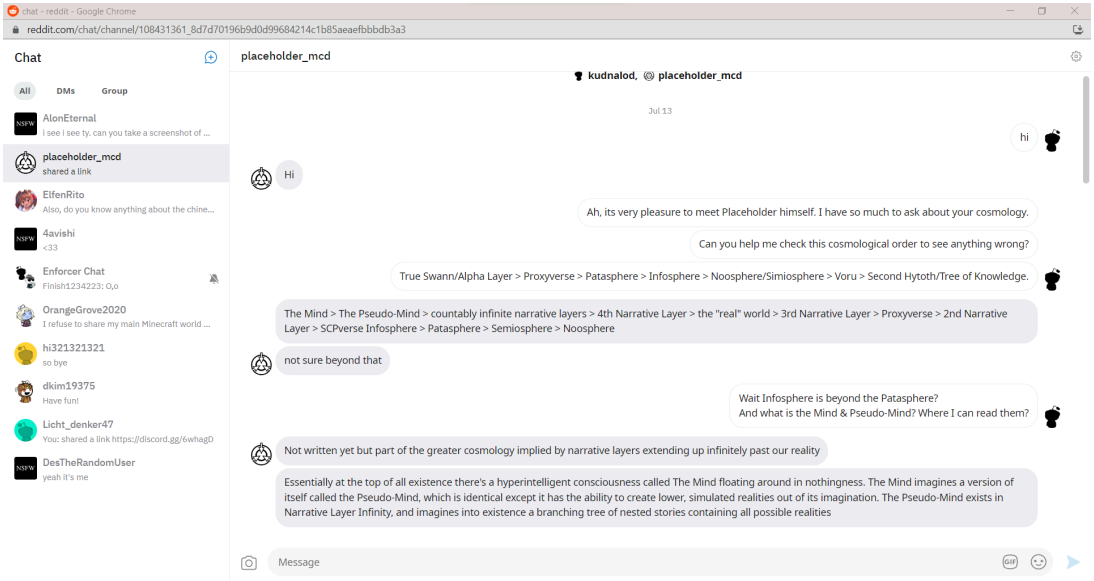
2 Oct 2023, 03:31

Reply Delete

Ah Hello.

Ah alright. So yes, the Domain of Gods would transcend or be above the Afterlife, and the infosphere. When I visualized the positioning of the Domain of Gods, I imagined it to be like this:

So the Domain of Gods and the real Infosphere > Conceptual Hierarchy > Universal Narratives > Semiosphere > Noosphere



The Proxyverse/The Alpha Layer

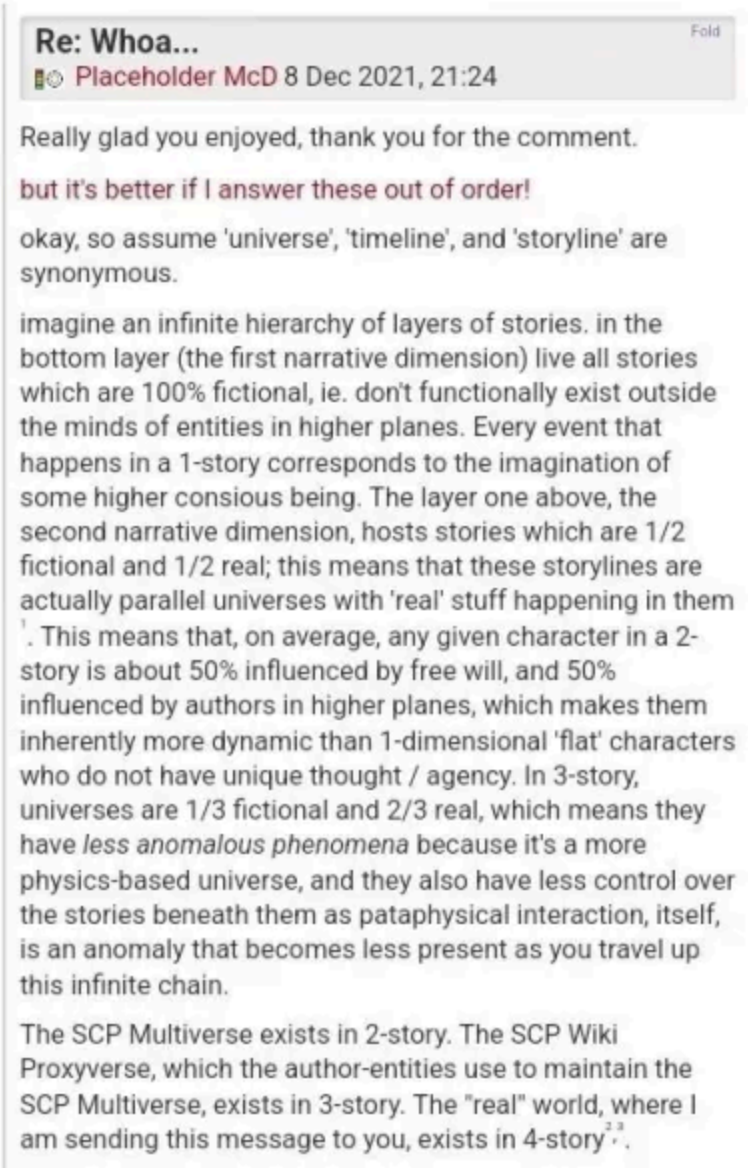


The Proxyverse is where editors reside.

Is there a possibility that the author-entities inside the proxyverse will be inspired by Placeholder (the character)'s pataphysics model? If yes, then is there a possibility that they will create other universes within the SCP simulation, whose structure and function are alike to Placeholder's model (which means an infinite number of narrative layers with a clone of the proxyverse and the real world, including the SCP simulation and the Infosphere/Patasphere/Noosphere)? Does this lead to infinite recursion? How will the cloned entities interact with their Creators (Author-entities)?

> I like this question a lot. Disclaimer: I can't give away certain information here because it's part of big future plans.
>
> The Proxyverse is inhabited by the Editors, a race of fictionalized entities given life by the personas that we authors have on the wiki. There is an Editor-entity djkaktus, for example, who is a facsimile of the corresponding real-world author behind that name, and that entity is a creature with real agency that sees itself as living in the Proxyverse, a facsimile-universe of the SCP Wiki created from our own collective mythologizing of the SCP Community. The Editors see themselves as being in service to the Authors, who live a layer above them and actively convey their creative intent when they post on the Wiki, The Editors fulfill their duty of taking all the imaginons sent by the Authors and neatly organizing them into all the timelines we see in the SCPverse. So they don't really feel the need to come up with their own ideas, exactly.
>
> However, even if they tried to imagine a chain of universes that function this way, the SCPverse simulation is very cleverly set up so it would only generate a storyline which *pretends* to act this way only as far as an Author needs it to so they can tell the story they want to tell. This is also true of any timeline which appears to operate in direct conflict to the Placeholder-Ike model: they *pretend* to function differently, only because the Placeholder-Ike Model *allows* them to pretend to serve the narrative. There would be no actual recursion, there would just *appear* to be recursion if that's the story an imaginer wished to tell.

An interesting property of the Proxyverse is that it has exactly 3 narrative dimensions, whereas the SCP Simulation has 2 narrative dimensions.



Re: Whoa... Fold

Placeholder McD 8 Dec 2021, 21:24

Really glad you enjoyed, thank you for the comment.

but it's better if I answer these out of order!

okay, so assume 'universe', 'timeline', and 'storyline' are synonymous.

imagine an infinite hierarchy of layers of stories. in the bottom layer (the first narrative dimension) live all stories which are 100% fictional, ie. don't functionally exist outside the minds of entities in higher planes. Every event that happens in a 1-story corresponds to the imagination of some higher consious being. The layer one above, the second narrative dimension, hosts stories which are 1/2 fictional and 1/2 real; this means that these storylines are actually parallel universes with 'real' stuff happening in them [1]. This means that, on average, any given character in a 2-story is about 50% influenced by free will, and 50% influenced by authors in higher planes, which makes them inherently more dynamic than 1-dimensional 'flat' characters who do not have unique thought / agency. In 3-story, universes are 1/3 fictional and 2/3 real, which means they have *less anomalous phenomena* because it's a more physics-based universe, and they also have less control over the stories beneath them as pataphysical interaction, itself, is an anomaly that becomes less present as you travel up this infinite chain.

The SCP Multiverse exists in 2-story. The SCP Wiki Proxyverse, which the author-entities use to maintain the SCP Multiverse, exists in 3-story. The "real" world, where I am sending this message to you, exists in 4-story[2,3].

The significance of this comes from the fact that everything in the SCP Simulation, from baseline humans to the largest Pataspheres, has a narrative value of exactly 2, implying that the Proxyverse views every part of it as flat, equally fictional, and equally unable to reach it. That is to say, the level of transcendence between a baseline human and the biggest Patasphere is viewed as so insignificant in comparison to the Alpha Layer that it doesn't even budge the narrative value whatsoever.

The 2-story in-universe reader is Dr. Placeholder. The 3-story in-universe reader is your author-entity — in my example, that's Placeholder McD — which is why your wikidot name appears at the end of the article[4]. the 'storyline' which sought to control is ADMONITION, by un-exacting their mortal toll of overworking (baseline) King. lolFoundation is the other realm wrought anew, a twisted caricature of the rest of the writing on the SCP Wiki (remember, it's talking to your 3-story author-entity). Though they're no longer a threat to their creators, King/2747 have found a way to be a threat to the SCP Wiki author-entities, themselves, and *they* don't have the requisite anomalies for "NARRATIVE SAFETY LOCKS" or what have you. This depicts lolFoundation endangering the framework which maintains the entire SCP multiverse.

Hope that answers all your questions!

If that was all jargon to you, here's the upshot: by leaning into the pocket-universe's chaos and absurdity, the Foundation can make it a dark comedy that appeals to the Author-entities, causing them to write for it. This channels narrative energy into the pocket-universe, raising its narrative dimensionality out of *m*-story and into 2-story, so it's just another one of the infinite timelines in the SCP Multiverse. This is how the pocket universe *becomes* lolFoundation, and loses its technological advantage against the ADMONITIONFoundation.

The entire SCP Multiverse is stated to have 2 narrative dimensions, being 50% fictional and 50% real, in other words, 50% governed by the will of higher imaginers and 50% governed by its own internal laws of physics.

Every known functional reality-space (to date) possesses at least one narrative dimension. The simplest case is the narratively one-dimensional universe, which is wholly fictional, and only exists in the minds of its imaginers. *Characters* in this universe are one-dimensional, often called "flat" characters as they lack the narrative depth (on physical, metaphysical, and pataphysical levels) to make independent decisions from their author. Anything that happens in a narratively 1-dimensional universe is 100% tied to an event that a pataphysically-linked entity imagines simultaneously on another plane of existence.

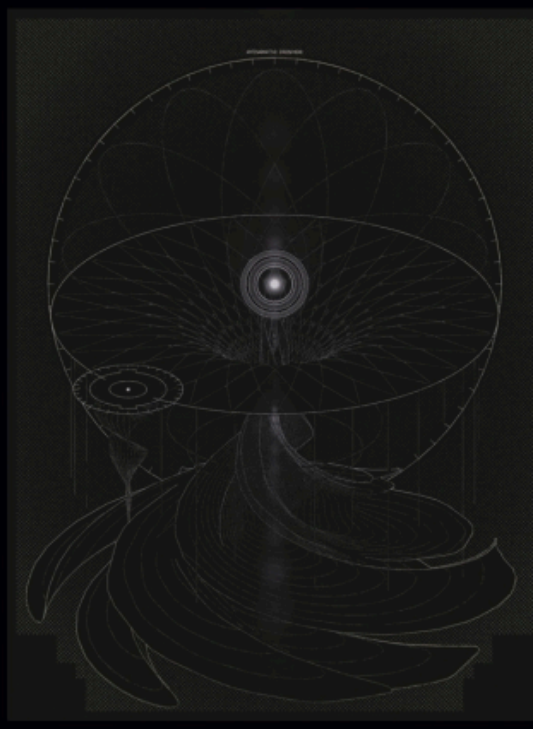
The second-simplest case is our own reality, which is narratively two-dimensional; this universe-space is unique in its narrative balance, as it possesses 1 fictional dimension and 1 real dimension ie. it is 50% fictional and 50% real.[6] On average, across our entire universe, 50% of all events are caused/influenced by pataphysical transmission (imagining), while the other 50% are governed by our universe's laws of physics (determinism).[7]

This would include the Patasphere, which is addressed in the article and treated as being part of the SCP Multiverse, even being referred to as "the local Patasphere".

SCP-6747-C is a pervasive hazardous antinarrative complex derived from, and manifesting as, a mesofictional caricature of late Senior Administrator J. A. King. For reasons yet to be fully understood, SCP-6747-C causes the disruption of large-scale imaginon-structures in universes to which it is pataphysically-linked, corrupting its own **α** while annihilating that of any higher dimension. SCP-6747-C appears primarily proximal to particular antinarremes including, but not limited to:

- perceived antagonism;
- darkness;
- spirals;
- the integer value [7]seven[7];
- classical tragedic conventions;
- modern comedic conventions;
- apples, appleseeds, and related products.[25]

SCP-6747-C resides within, and possesses ultimate control over, SCP-6747-A3, and has recursively manipulated its narrative structure to achieve antinarremic and ontokinetic abilities. All attempts to communicate with SCP-6747-C are complicated/obscured by poor imaginon-decryption, leading to its mischaracterization of the baseline Foundation as an antagonistic, deific force; manipulations are further hindered by frequent malfunction on behalf of SCP-6747-B, which has begun to demonstrate a tendency to inject SCP-6747-A with undesirable narremes.



SCP-6747-C circling the local Patasphere.

The Alpha Layer is stated to have 3 or more narrative dimensions, however, there's never any indication it would be anything higher than 3, and that detail doesn't even matter much to the overall scaling, the crucial detail is establishing that the difference between baseline reality and the Patasphere doesn't even register on the scale of narrative dimension value.

The "author-entities" (ie. hyperdimensional characters pataphysically-linked to our universe) exist in 3 or greater narrative dimensions, each increasing the extent to which its respective reality is "real". That is to say, a universe possessing 3 narrative dimensions (1 fictional, 2 real) is 33% fictional and 66% real; as such, narrative phenomena are significantly less prevalent. As narrative dimensions increase, this is hypothesized to cause:

- a greater proportion of inspiration to be derived from lower universes (ie. an author being inspired by a character's choices), and;
- the reduced prevalence of narrative/imagined structures, including (but not limited to) physical, metaphysical, and Anomalous phenomena, resulting in;
- hyperdimensional entities' desire to imagine non-real scenarios in which said phenomena are possible.

These consequences of the universal tendency to become more "real" with additional narrative dimensions are thought to be responsible for most Anomalous phenomena in the Local Reality Group.

The Alpha Layer does in fact refer to the realm of the Proxy Swanns, rather than that of the True Swanns. The place where the term "Alpha Layer" comes from is Operation ÓverMeta, which has this rather confusingly worded paragraph on the subject

The gist of this update is the incorporation of Doctor Huever's Hypercanon theory, which holds that our reality is not a single narrative bulk below the Alpha layer, but an n-dimensional set of narrative planes connecting at defined conceptual points. The most notable concentration of these points is, of course, the Database. While the formation of these narrative planes is still being studied, the strongest coherent factor between them is Database Causal Inclusions - that is to say, instances of swn001-1 ("*Horror Writer Entities*").

On one hand, this kind of implies the Database is among the narrative planes below the Alpha Layer, but on the other hand, it's unclear what "Alpha Layer" would even be referring to other than the realm of the Proxy Swanns, with Overvoid Lurk even confirming it to be where the readers live, which in context would be referring to the Proxy Swanns since it's known that Editor Swanns and "Reader Swanns" exist on the same plane.

Upon extraction, I became this webpage, hosted as a single HTML document both within our current layer/plane and the Alpha layer.[1] I'm an invaluable resource, they say, though they're rather annoyed I only
narrative device as much as the rest of them
y had a handy roadmap at all times, where on e

Footnote 1.

That's your reality, dear reader! - Obvious Overvoid

(click to scroll to footnotes)

I'm sorry, I'm babbling. We really should get along to our final member...

NOBODY

I saw life, Murphy, and I saw death. I saw the power of the sun and I saw life among the stars. I saw monsters and mages. I saw soldiers and sailors. I saw kings and I saw queens and I saw music and I saw medicine and I saw politics and I saw art and I saw dreams and I saw nature and I saw pain and I saw relief. I saw it all, everything that makes up this world. So much of it was from the same point of view, the Foundation's, but there was some spots from other groups where I saw their perspective. Then I saw you, and I saw me.

MURPHY takes another step back, putting his hand around his gun.

NOBODY

Then I saw my line. I didn't think anybody still read things these days, but they read about me, and they wrote about me. I wasn't always the same person in every written piece, but we were all the same in our unique problem. One version of me was a young girl with a pink notebook, a few others were much older than me, a few of them were tailed by a man in a white suit and a few others were tailing other people. Some of them got started in the early 1900's, others had been around for thousands of years. The one other thing we all had in common was that we were always a mystery. Then it struck me. People like mysteries. People like me. That little ounce of joy I got when I saw the like count on some of those articles, I felt just a smidge like a real person again. So I had to make a mystery. That's when I found you.

This contradiction can be resolved by interpreting "the Database" here as referring to the phenomenon in which the SCP Simulation is altered by the Swanns, rather than referring to the Swann Entities themselves. This makes sense since the original Database/Swann's Proposal article mainly focuses on the phenomenon rather than the entities causing it. This is also backed up by the fact that it's stated in the original quote that the strongest coherent factor between narratives is the presence of Swann instances; obviously these "instances" aren't referring to the Swanns themselves manifesting in the lower narratives they just created, since that would have to be done through author inserts like Dr. Placeholder McD and SCP-3999, in which case they wouldn't be Swanns anymore, so it must be instead referring to the imprint left by the Swanns' influence.

The authors are also capable of creating such mathematical structures in the simulation such as cardinal sets and axioms.

Hey!

I am very interested in SCPs vast cosmology, and how deep and complicated it became over the years. I have a question inspired by SCP-5650, which mentioned set theory and its violation by the given object

Just wondering, would on some layer of the vast SCP multiverse exist some structures in terms of size and properties corresponding to the biggest infinity sets such as Icarus (suicide) set, the ultimate V=L hypothesis (with Super Reinhardt and Berkeley) and the 0=1 large cardinal sets? - **LegendaryDust** on Wikidot, **IamDust** on Quora

Hello! About these mathematical sets, I might need to brush up on my knowledge since it's been quite a while. However, you can definitely write about them, provided that they offer up a good story that is still comprehensible by the layperson. When I wrote SCP-5650, one of the main challenges was to determine how the average reader could still follow through the logs, since I did not want to be overly abstract.

Therefore, the 0=1 large cardinal sets, for example, could definitely exist as a sort of benchmark for multiversal properties. However, how would the Foundation interpret or if possible, manipulate them? In general, I find the idea of set theory being the anchor of multiverses to be very fascinating. After all, if the multiverse can have wildly different physical laws, but still subscribe to fairly consistent set theory, then what does that mean for their residents? To illustrate, a peak civilization capable of manipulating the universe on a very mathematical level would definitely get creative with the implications of these sets. - Sinagsikap, Author of SCP-5650

...I wonder, does your cosmolgy contain Inaccessibles in it, and sets of larger cardinals, such as Reinhardt, Woodins (such as Ultimate L), Berkeley cardinals etc and structures such as Grothendieck universe? On what level they are placed if yes? Also on what level you would place level IV MUH multiverse in your cosmology? - LegendaryDust on wikidot. IAmDust on Quora

The Metafoundation Cosmological model implicates the existence of any and all realities which can be imagined by any character, as characters are, themselves, a discretized portion of the consciousness of the imaginer(s) which conceive them. Our universe, and its fictions, are implied to be only the fourth-from-the-bottom of a branching tree that extends upward infinitely, each of us a tiny individual under the illusion that our thoughts are separate from those of our gods.

The mere fact that you or I can discuss cardinals, universe structures, etc. necessarily means they are a product of a higher imaginer who can conceive things beyond our own imaginative capacities. Additionally, in this cosmological system, anything which is imagined actually occurs, on some level, in some reality. So, if the concept of Graham's Number can be imagined, typically using a sort of procedural allegory that can be described as a """story""", a reality manifests in which the value represented by this allegory exists and has meaning.

TL;DR: Yes, the MetaF Cosmology contains all those things, plus anything else you or I could ever conceive, and they make up an nth-order infinitesimal fraction of all the inconceivable things which could ever be allowed by the model.

Think bigger.

Yours truly,
Placeholder McD

The MetaF Stack



The MetaF stack is a structure introduced in the SCP-6747 article, consisting of an infinite narrative stack where where each higher layer corresponds to an additional "narrative dimension".

Re: Whoa... Fold

Placeholder McD 8 Dec 2021, 14:24

Really glad you enjoyed, thank you for the comment.

but it's better if I answer these out of order!

okay, so assume 'universe', 'timeline', and 'storyline' are synonymous.

imagine an infinite hierarchy of layers of stories. in the bottom layer (the first narrative dimension) live all stories which are 100% fictional, ie. don't functionally exist outside the minds of entities in higher planes. Every event that happens in a 1-story corresponds to the imagination of some higher consious being. The layer one above, the second narrative dimension, hosts stories which are 1/2 fictional and 1/2 real; this means that these storylines are actually parallel universes with 'real' stuff happening in them[1]. This means that, on average, any given character in a 2-story is about 50% influenced by free will, and 50% influenced by authors in higher planes, which makes them inherently more dynamic than 1-dimensional 'flat' characters who do not have unique thought / agency. In 3-story, universes are 1/3 fictional and 2/3 real, which means they have *less anomalous phenomena* because it's a more physics-based universe, and they also have less control over the stories beneath them as pataphysical interaction, itself, is an anomaly that becomes less present as you travel up this infinite chain.

The SCP Multiverse exists in 2-story. The SCP Wiki Proxyverse, which the author-entities use to maintain the SCP Multiverse, exists in 3-story. The "real" world, where I am sending this message to you, exists in 4-story[2,3].

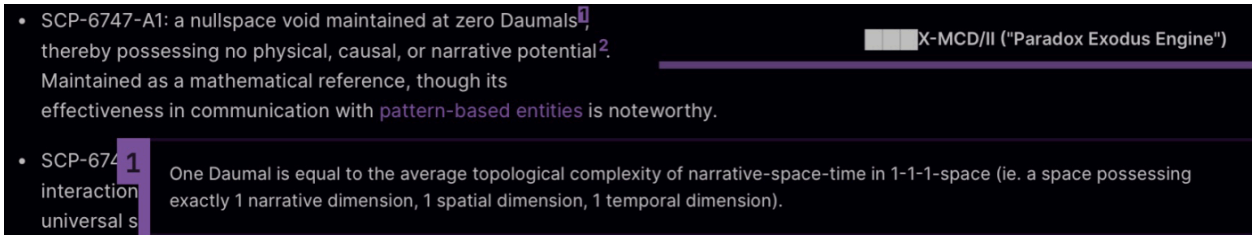
Since we know the tier of transcendence needed to raise the narrative value by any amount is above any repetition of the SCP Simulation's internal gaps, this means this same tier of transcendence has to be repeated for every higher narrative layer. This makes sense, as it implies that each narrative can hold the same level of internal complexity as the previous, and could potentially contain the previous types of structures extending upward from its own baseline.

It's worth noting that the higher layers don't necessarily all have the same internal complexity as the SCP Simulation, as they lack the Noosphere-Semiosphere-Patasphere-Infosphere hierarchy, but rather that they should in theory be able to contain such complex structures.

Can human beings control their reality through the use of collective perception/Semiosphere at the level of authors (like how the Kaktus model exists within a universe because of the entities' collective perception)? Can sentient creatures outside from human beings do the same thing? Or is it impossible, since they don't share the same semiosphere with humans?

> Semiomancy is tricky. You have to be able to see and understand the boundaries of the human framework for experiencing/rationalizing reality, and then figure out how to make changes to it. It is almost impossible to understand the boundaries of your own understanding *from within your own mind*, and your framework is filled with defense mechanisms to reject the notion that it is flawed or inaccurate. This is why the Surrealistics Department takes Agnostics / removes the pineal gland ie. the human Ego.
>
> Furthermore, the Infosphere-Patasphere-Semiosphere-Noosphere system of rendering reality is NOT natural — it's specifically designed by the Editors for the purpose of managing the SCPverse, and it *only* applies to the SCPverse. So the Authors don't exactly have a Semiosphere in that sense, nor is their physical reality likely socially constructed.

The bottom of the MetaF stack is a nullspace void with zero narrative potential.



The 1st layer is has 1 narrative dimension and is 100% fictional, being dictated purely by the imagination of higher entities, while the 2nd layer is the SCP Simulation, which is 50% fictional and 50% real due to having 2 narrative dimensions.

Every known functional reality-space (to date) possesses at least one narrative dimension. The simplest case is the narratively one-dimensional universe, which is wholly fictional, and only exists in the minds of its imaginers. *Characters* in this universe are one-dimensional, often called "flat" characters as they lack the narrative depth (on physical, metaphysical, and pataphysical levels) to make independent decisions from their author. Anything that happens in a narratively 1-dimensional universe is 100% tied to an event that a pataphysically-linked entity imagines simultaneously on another plane of existence.

The second-simplest case is our own reality, which is narratively two-dimensional; this universe-space is unique in its narrative balance, as it possesses 1 fictional dimension and 1 real dimension ie. it is 50% fictional and 50% real.[6] On average, across our entire universe, 50% of all events are caused/influenced by pataphysical transmission (imagining), while the other 50% are governed by our universe's laws of physics (determinism).[7]

The 3rd layer is the Proxyverse, which has 3 narrative dimensions and is 66% real.

The "author-entities" (ie. hyperdimensional characters pataphysically-linked to our universe) exist in 3 or greater narrative dimensions, each increasing the extent to which its respective reality is "real". That is to say, a universe possessing 3 narrative dimensions (1 fictional, 2 real) is 33% fictional and 66% real; as such, narrative phenomena are significantly less prevalent. As narrative dimensions increase, this is hypothesized to cause:

- a greater proportion of inspiration to be derived from lower universes (ie. an author being inspired by a character's choices), and;
- the reduced prevalence of narrative/imagined structures, including (but not limited to) physical, metaphysical, and Anomalous phenomena, resulting in;
- hyperdimensional entities' desire to imagine non-real scenarios in which said phenomena are possible.

These consequences of the universal tendency to become more "real" with additional narrative dimensions are thought to be responsible for most Anomalous phenomena in the Local Reality Group.

The 4th layer is where the True Swanns reside, and is the in-verse representation of where the real people behind the wiki accounts exist. This realm would be 75% real, and is referred to colloquially as the Swann universe of the "real world".

Re: Whoa... Fold

Placeholder McD 8 Dec 2021, 14:24

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There are infinite higher layers above the True Swanns, which is established not only by author statements but also by the SCP-7043 article, which discusses the NarrativeJumper, a device that allows one to jump one level upwards in an infinite narrative hierarchy. This is heavily implied to be another name for the S.W.A.N.N. Engine, since it's explained in the same article that when Nobody uses the NarrativeJumper, he arrives in the realm of the authors, writers, SCP articles, and like counts, suggesting he ascended to the Alpha Layer.

DR. NARRA

Well, it looked as though they rifled through some old documents and then.. climbed into the NarrativeJumper. Something shorted in the lever mechanism and it went off on its own while he was inside. Someone lost their vision for it, poor soul.

MURPHY

I suppose that's why he isn't shown leaving.

DR. NARRA

That's right. They would've been transported up a narrative layer- I'm sorry, do you know how narrative layers work? Imagine an infinite sandwich. Our narrative reality - everything we know of, within the confines of this reality or otherwise - exist within a narrative spa-

MURPHY

There's an upper layer that controls this one, and somehow we control a lower one. We don't have the time here for in-depth discussions of the narrative stack. Any idea when he returned?

NOBODY

I saw life, Murphy, and I saw death. I saw the power of the sun and I saw life among the stars. I saw monsters and mages. I saw soldiers and sailors. I saw kings and I saw queens and I saw music and I saw medicine and I saw politics and I saw art and I saw dreams and I saw nature and I saw pain and I saw relief. I saw it all, everything that makes up this world. So much of it was from the same point of view, the Foundation's, but there was some spots from other groups where I saw their perspective. Then I saw you, and I saw me.

MURPHY takes another step back, putting his hand around his gun.

NOBODY

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There is an infinite hierarchy of swann authors, with the higher narratives seeing the lower as fiction and less real.

The first is that, if the Placeholder Narrative Model in its current form is correct, there must inherently be an *infinite number of higher universes*. As stated above, all encountered universes have at least one narrative dimension; although never explicitly stated, the examples employed throughout the paper strongly imply that this dimension is always the *fictional dimension*, and that a one-dimensional universe never possesses only a *real* dimension. It is acknowledged that, equally, the Narrative-Space-Time Model does not explicitly state that a narratively-one-dimensional universe cannot have only a real dimension; this will be addressed later.

The fictional dimension is intrinsically linked to the imagination of higher-dimensional entities. If 'anything that happens in a narratively 1-dimensional universe is 100% tied to an event that a 'pataphysically-linked entity imagines' (Placeholder 2027, pg. 1), then by definition the fiction dimension cannot exist unless a higher-dimensional entity exists to populate it with imaginons. Thus, for every universe that possesses a fictional dimension, there *must* be a higher universe within which the first universe is viewed as fictional; but if *all* universes have a fictional dimension, as the Narrative-Space-Time Model implies, then there must intrinsically be a countably-infinite number of higher universes.

Narrative Promotion

It was stated in 'Sub-Creation' that the H-energy levels of an imagined universe cannot exceed that of the highest universe imagining it: however, the highest imagining universe is not necessarily the same universe it was originally imagined from.

For clarity, the following terms and hierarchy will be used:

- Universe A, which imagines;
- Universe B, which imagines;
- Universe C.

Per the mechanics established earlier in this document, a canon exists in Universe A where the initial imagination of Universe B is canonised; furthermore, a canon exists in Universe B where the initial imagination of Universe C is canonised. This would initially indicate that the H-field of Universe A is larger than B, and the H-field of B is larger than C.

Several cases have been identified and documented, however, where the imaginers of Universe A cease siphoning H-energy into Universe B, and instead siphon it directly into Universe C; this event, known as narrative promotion, paradoxically allows Universe C to contain more H-energy than Universe B – but still less than Universe A – and thus become 'more real' than the universe from which it was initially imagined as a fictional construct from.

It could likely be the same hierarchy that SCP-3812 climbed.

It is unlikely that we will ever know anything about the being or beings that supersede us (if they even exist), not in any tangible way, let alone any being that would supersede them. It may very well be that we are just one of an infinite number of realities, stacked on top of each other in every direction, influencing those below us and being influenced by those above us. This echelon, upon which sits ourselves and everything that ever was or will be, would likely be the most fundamental aspect of the organization of creation. The very foundation of all things.

Addendum 3812.6: Excerpt from "Supersession and the Echelon of Reality" by Dr. Robert Scranton

▽ **CLOSE ADDENDUM**

> I'm attaching this excerpt from one of Dr. Scranton's articles about the nature of reality. If SCP-3812 is some higher-level entity, there might be something to be gleaned in here.

> *So then, what would truly constitute a God? This entity would have to totally supersede our reality, to be able to look over our reality not like we would look over ants, but like we would look over our thoughts and ideas. A being so totally separate from our reality that we may as well be words on a page to it. This entity, a true author of creation, could be considered a God.*

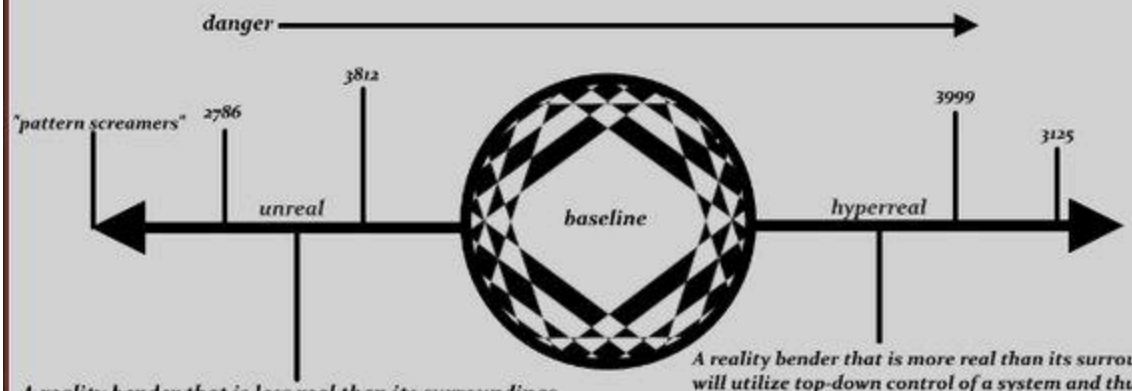
There is 3-4 "real worlds" in the SCPverse, the upper narratives from the CN Branch are explicitly defined and described as unreachable by any form of Metafictional context, thus obtaining Nonfictional metafictional context. The 3rd narrative layer is absolutely and undoubtedly unreachable to everything, even to fictions who claim theirselves nonfictional. That's why the Proxyverse exists right in between The Real World and The Proxyverse

Applied Narrativistics

Foundation Academic Archives - The Department of Metaphysics

ontokinesis = narrative manipulation

There are only two types of "reality bender":



A reality bender that is less real than its surroundings will utilize "fairytale" or other storybook-type powers including plot armor, deus ex machina, narrative causality (a less real causality), and may possess "mary sue"-esque characteristics or a flat/underdeveloped, childlike mentality. Typically these entities are not omnicient and thus can be dispatched with some care by trained professionals.

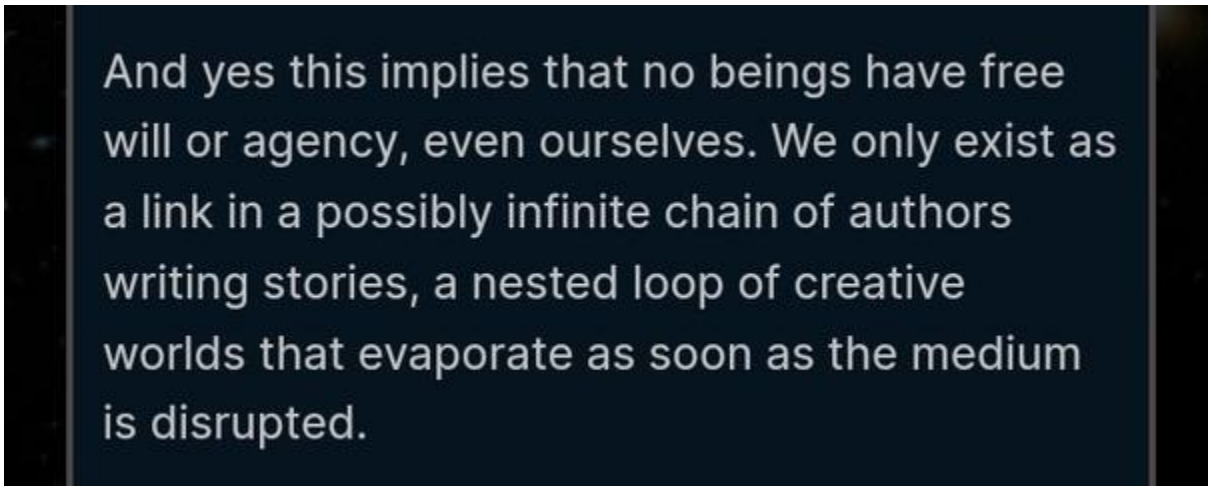
A reality bender that is more real than its surroundings will utilize top-down control of a system and thus is highly dangerous and may pose an existential threat to humanity/Earth/the Universe. Hyperreal ontokinetic entities typically lack understandable motives, may be an abstract/incorporeal/incomprehensible threat and often do not possess a discernable personality. Each hyperreal entity has unique procedures for containment that must be followed. Termination is not guaranteed.

Hyperreal reality benders are akin to simple proxy authors; as author intentions dictate all events across all planes of existence, an entity written into the story with the ability to change up fundamental rules is more-or-less an author entity written into existence by an author even further "above". This is because of pillar three:

There are an infinite number of narrative layers that can be hypothetically accessed. There will always have been a layer between two layers, even if they appear identical, because the "layers", as stated prior, are a visualization guide to help our feeble human minds parse a more abstract phenomenon. Narratives, being a spectrum of frequencies, place you out-of-phase with your current plane, one degree on either side, increasing in dissonance as you travel from your Point of Origin. The farther you travel "upwards", the less and less real you are relatively to the current plane, thus you have less and less influence over the planes themselves. Inversely, traveling "downwards" any distance does not impact your control over the layers below you, however, narratives continue to be less relatively real to you as an observer and thus become inherently less

The rest of this post explains the 3rd narrative layers placement in the cosmology, so i am sure we can move on

There are countably infinite higher Narrative layers



More about how narratives work in the stack. its just their "reality" is based on the observer's perspective and origin

Applied Narrativistics

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Narrativistics is:

- Top down
- Infinitely extrapolatable
- Fully inclusive
- Stress tested
- The Superset of Narrative Theory
- A physical science
- An explanation for the mechanics behind anomalous phenomena
- A one-axiom system: All narratives are compatible with Narrativistics ability to make all narratives compatible with Narrativistics

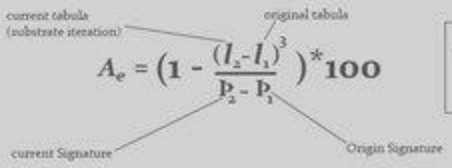
Narrativistics is not:

- Optional
- A universal "canon"
- A philosophy, ideology, cult or religion
- 'Pataphysics, Narrativics (Narrativics and 'Pataphysics are Narrativistic but not the other way around)
- Competing with/changing other theories, models, standardizations or departments; they are included within Narrativistics' purview
- Limited to our (or ANY) world, universe, multiverse, "pataverse" phase space, noosphere, perceptions, narrative substrate, etc.

Applied Narrativistics

Foundation Academic Archives - The Department of Metaphysics

* All narratives are equally real to their characters
* All realities are narratives
* Narratives appear "hyperreal"/"unreal" to observers (and vice-versa) through Narrative Relativity, approximate equivalence determined via the observer's Origin Signature Þ and current location, compared to observing system and calculated via:



$$A_e = \left(1 - \frac{(l_2 - l_1)^3}{Þ_2 - Þ_1}\right) * 100$$

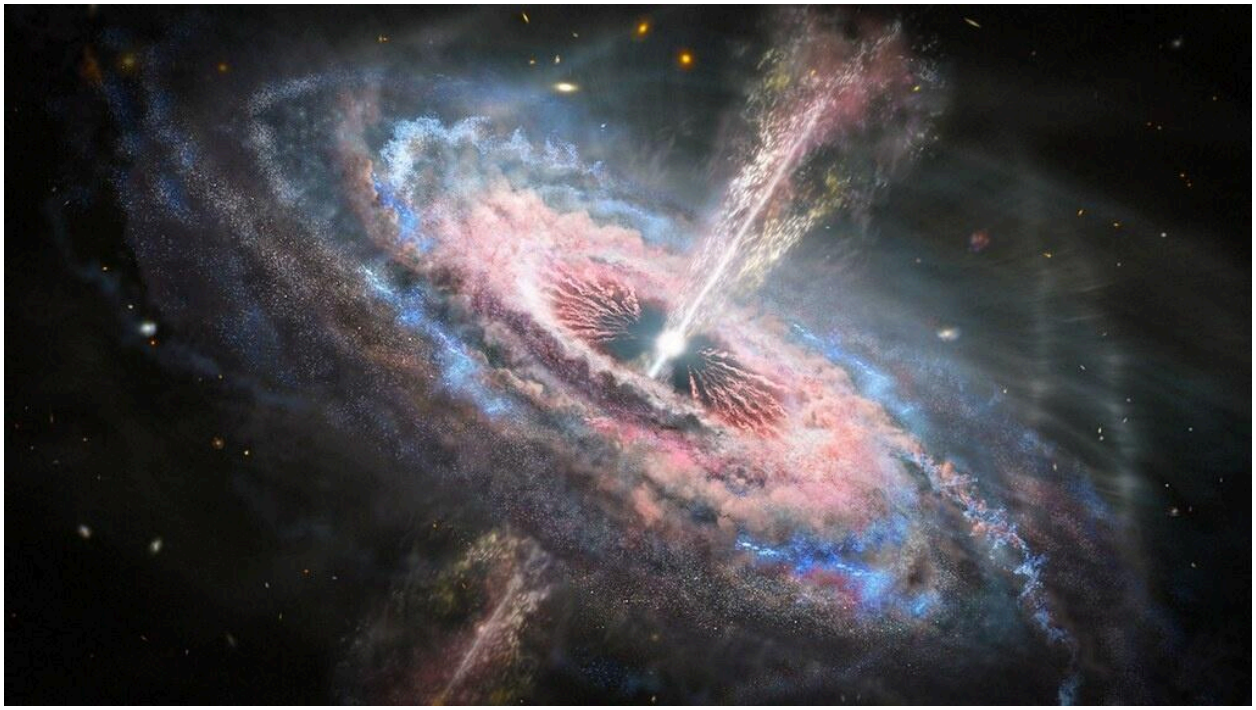
e.g. $\left(1 - \frac{(4-1)^3}{1484-1249}\right) * 100 = \sim 88.511\,\%$

* Narrative Relativity is determined by three main perceptual components:

  * Narrativity (N) - The complexity and fleshed-out nature of a narrative world
  * Believability (B) - The efficacy of a narrative's telling, ability to "draw one in"
  * Realism (R) - The parity the narrative possesses to the one directly above

* Each of these aspects are influenced by the presence of specific particles introduced into the substrate in question upon its creation

Universe Prime



Universe Prime is the realest possible universe, from which all narrative energy originates.

Universe Prime

Universe Prime is the moniker for the universe which, by its inherent theoretical properties, is the single 'realest' possible universe, from which all H-energy originates.

The existence of Universe Prime is predominantly alluded to through H-energy's characteristic to dissipate at a constant rate throughout all universes. As H-energy must be siphoned into a given universe from a higher one, the presence of H-energy in any universe intrinsically indicates that a higher universe must exist, which is detracting from its own existence to facilitate that of the sub-universe, while the H-energy being siphoned is constantly dissipating regardless of which universe it is present in; however, 'pataphysical inquiry has discovered that the sum number of universes and sub-universes is growing exponentially, and has furthermore failed to identify an upper limit to the amount of H-energy that any universe may contain; such an occurrence would only be possible if all H-energy originated from an infinite source, as a finite source of H-energy would have already been completely distributed throughout the entire *narrative multiverse* and dissipated in its entirety.

It is impossible for any entity or narrative to reach it or even influence its contents. No matter how high a narrative universe is into the hierarchy it cannot match its power.

However, a collection of H-energy of any quantity constitutes a H-field; thus, this theoretical infinite source must itself constitute a universe – Universe Prime – the constituent elements of which must contain infinite quantities of H-energy and thus, would have infinite canon inertia. While it is unclear how widespread Universe Prime's H-field must be – theories disagreeing on whether its infinite H-energy content would result in the H-field being infinite in size, or whether it could be a concentrated singularity (hence the archaic term *Headcanon Singularity* for Universe Prime's H-field) – it is agreed that there must inherently be only one such universe; if two or more universes existed that contained infinite levels of H-energy, they would in their entirety be a 'pataphysical nexus with each-other, as their equally-infinite H-energy levels would cause their entire H-fields to overlap with each-other, thus rendering it impossible to distinguish between them.

The impossibility for Universe Prime to be distinguished as two or more universes also highlights that it is impossible for any entity originating from outside Universe Prime to enter or even influence the contents of Universe Prime in any meaningful way; as a 'pataphysical nexus is required for the elements of a lower universe to interact with that of a higher one, and a 'pataphysical nexus can only form when two or more universe's H-fields have identical H-energy levels in similar regions, Universe Prime intrinsically cannot share a 'pataphysical nexus with any other universe, since no other universe is capable of matching its H-energy levels. Further compounding on this is the recognition that, as Universe Prime must possess infinite H-energy, it would also inherently have infinite canon inertia; as canonised elements within a universe cannot be impeded or altered, this would indicate that the events and elements of Universe Prime are inescapable.

Any seemingly successful attempt to reach or influence Universe Prime instead only influences a lesser narrative reality produced by the imagineers of Universe Prime. Pataphysics and pataphysical occurrences (what the narrative stack is based on and made of) literally cannot occur in Universe Prime, and it also cannot occur in hypothetical universes that resemble Universe Prime's nature, being thus inaccessible.

This reveals that any seemingly-successful attempts to interact with or influence Universe Prime instead influences a duplicate sub-reality produced by the imaginers of Universe Prime; such *pseudo-Prime universes* may possess immense amounts of H-energy and canon inertia, but nonetheless must be finite to some extent, and thus are subject to the same 'pataphysical rules as all non-Universe Prime universes. It is believed that these accessible pseudo-Prime universes are the overwhelming minority of all existing pseudo-Prime universes; the vast majority of imagining conducted by any entity consists of imagining almost-real scenarios to attempt to predict future events, and so as 'pataphysical occurrences cannot occur in Universe Prime, the universes that most closely resemble Universe Prime would be inherently devoid of 'pataphysical nexuses, and thus must be inaccessible.

It is where the real, REAL authors reside.

SCP-001

SCP-001 is the tenuous designation for the cessation of all sentience within Universe Prime.

As the entities within Universe Prime are the only method by which H-energy can be infinitely replenished and distributed throughout the 'pataphysical multiverse, their loss would inevitably result in *all* canons and universes eventually undergoing a canon collapse, as the finite quantities of H-energy would inevitably and totally dissipate. It is believed that the minute amounts of H-energy within Universe Anti-Prime would also dissipate, thus preventing elements that collapse into it from possessing even a rudimentary form of existence, or otherwise surviving within Universe Anti-Prime without Universe Prime.

Furthermore, the loss of all H-energy would result in the loss of all canon inertia as well. While H-fields and H-energy themselves possess no canon inertia, their presence is necessary for the existence of elements, which canon inertia exists within; thus, an element depleted of H-energy would cease to exist, and the canon inertia it developed would be lost as well.

Due to the inherent properties of Universe Prime, no change can be enacted that would ensure the perpetual continuation of sentience within it, even if the inhabitants of Universe Prime could be contacted and forewarned; as such, SCP-001 is an inevitable Z-Class scenario.

More about it, nothing can be above this universe, it is the highest reality.

About the Narratives and their Hierarchy

DO YOU KNOW YOUR *NARRATIVE TROPES?*



PROTECT YOURSELF FROM METAFICTIONAL HAZARDS NOW

BECOME GENRE SAVVY TODAY

This message brought to you by Chapter 17 of The Foundation's 'Pataphysics Department

So if we consider the Introduction of Pataphysicsc as an article where the author explains how narratives work in his worldview -which is debatable wether it is useful to describe rhe cosmology or not-, so it still could count.

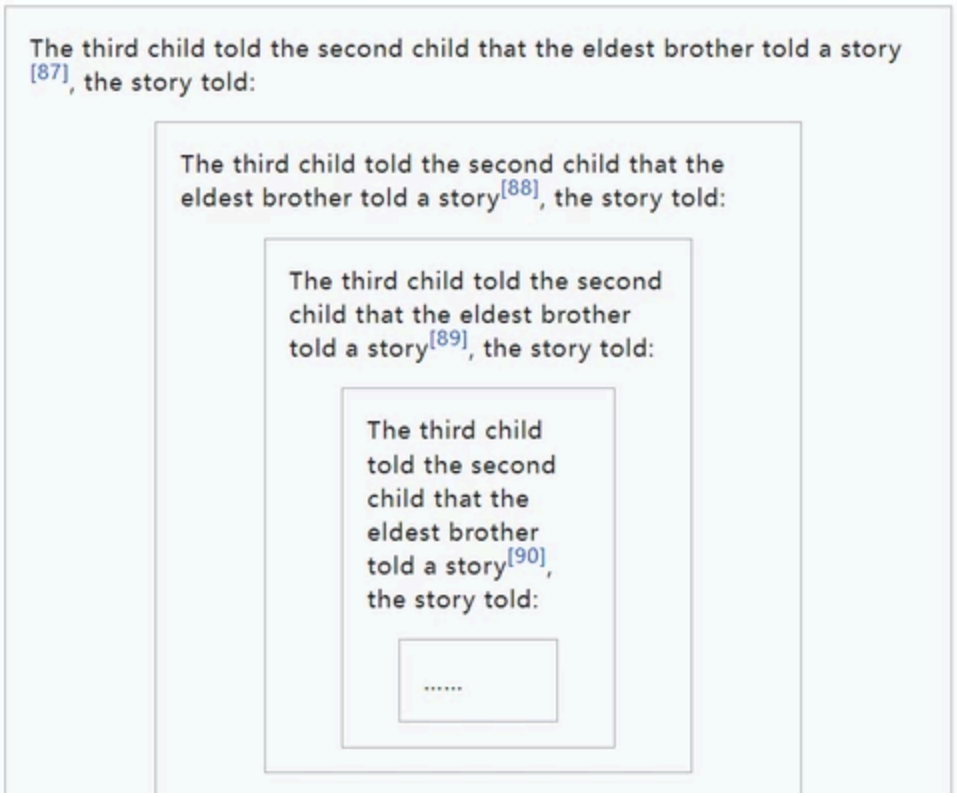
The narrative stack can increase and recurse infinitely.

In order to answer the question that reality will not be affected by fictional characters109 [,] **some people believe that narrative layers can be embedded infinitely** between narrative layers . They say that after breaking through their own narrative layers, people who cross narrative layers are faced with newly embedded narrative layers, so even if they It can break through the narrative layer infinitely, but it will always be hindered by the new embedded narrative layer infinitely plus one; some people think that in the lower narrative, there are cyclical-transgression **Roundabout cross-layer**, that is, the entire narrative ladder is essentially a Möbius strip, and the level of the narrative layer is relative. Narrators create each other's narrative domains110, and [cannot] truly transcend the realistic narrative layer; and Veleafer , proposed sub-diegesis **subnarrative layer** theory, that is, all narratives under a certain narrative can be regarded as a sub-narrative layer, and each narrative in the sub-narrative layer is stacked into a narrative domain. Mental illness cannot kill its upper narrative, that is, the author in reality, but it can kill its author. The "author" in the "reality" of the superior narrative, or in other words, the incarnation of the author in the real reality in the lower narrative.

In fact, if we follow Genette's theory, narrative only needs to be divided into outer narrative and main narrative. When the inner-layer narrative of the main-layer narrative undergoes meta-narrative (post-narrative) behavior, the narrative layer starts from itself and extends downward. In other words, all subsequent narratives are subordinate narratives of the inner-layer narrative. In the meta-narrative, the character narrated by the inner layer is treated as the outer layer narrative, and the meta-narrative of the meta-narrative is treated as the inner layer narrative, and so on, extending downwards. So in essence, what Veleafer calls the sub-narrative layer is the aberration of Genette's concept of inner narrative and strengthens the ownership relationship between structures.

With each narrative being the author of the one below, implying Reality>Fiction transcendence

In the Foundation, the horizontal and vertical narratives can be roughly expressed as follows:



Functioning as the following.

Then, Mr. Zhao further proposed the concept of narrative level: "The task of the high level of narrative is to provide a narrator for the lower level... The high level provides the specific background of the narrative behavior for the lower level." Obviously, according to his statement, the narrative level This concept can be simply understood as: Superior Narrative - Narrator > Narrative - Narrator in Narrative > Subordinate Narrative - Subordinate Narrator >..., which better reflects the infinite subdivision and embedding of the narrative layer. Set of nature.

Each narrative has an everything below it.

- A narrative is equivalent to a set of universes and settings, and the narrative contains everything in it.

Each narrative includes both simple and extended [modal realism](#).

1. Create Logos in Narrator[68], wrapping meaning in its silver net[69]middle. Or let your thoughts flow over and naturally generate narrative entities in automatic writing, that is,possible worldandimpossible world [70], the prototype of subaltern

Footnote 70.

Possible/impossible worlds can be roughly understood as: there may be some worlds similar to (fictional) parallel worlds, which are similar and different from "our" world, such as physical laws and historical trends, etc.

existmodal realism, the impossible world is an "impossible" world in the literal sense. In these worlds, things are different, or don't follow real world logic/rules of thumb or whatever, dealing with some sort of "non-existence" problem.

In the field of literature, this theory can be used to answer the situation inconsistency problem. The problem of situation inconsistency can be understood as why a certain character died in one article and came back to life in another article. Although this can be explained by parallel universes, it cannot be explained by integrating the settings of two articles that are both dead and alive into the same article. Unless you use quasi-contradictory logic or absolute syllogism to explain it.

In pataphysics, the above theoretical extension can be imagined as:real worldIt is the base universe, the narrative world is the possible/impossible world of the (pseudo) real world, and the narrative world is divided into the original narrative world (the narrative created by the original "author") and the new possible/impossible world extended from it.

Among them, the pseudo-real world is the real reality that is not outside of fiction, or in other words, far away fromnarrative focusdownspace-time bodyand have not become reality in the narrativeunrealitymodal. In addition, the contradictory state that becomes reality due to narrative but does not become reality can also be calledunreality, there is not much distinction in Chinese.

Christian theologians claim through the theory of possible worlds that our current world is the best of all possibilities, and therefore there is only one world and not a multiverse. It can be said that the Foundation has a multiverse, but there is only one manifested "reality", and the rest that are not selected and not manifested are unreality . In other words, in a narrow way, there is only one work, and the rest are scrapped drafts and discarded ideas.

(click to scroll to footnotes)

meaning, thus integrating the previous special narratives into different narrative

Other proofs from another article, it also mentions the existence of logical possiblities and impossibilities, but these ones are in the phantom bubbles.

Now, imagine you're playing a visual novel, and these unreliable narration are like the "what if" easter eggs in the game. Then let's turn the camera back to the main line, where there is an option to branch the story, which can only be taken one way in a round. After we choose one path, we can't see the story of the other routes, and we can only continue to follow the path shown on the screen, except for some meta games. But in this case, what should we call these different scenarios, parallel worlds? No.

The Almighty Demon in the game claims to have destroyed all parallel worlds, but what about a world in there that the heros has saved the entire universe if the players choose the right option button at pass? Either the devil's narrative is unreliable, or the devil is not almighty. A lot of times there is a situation where the Almighty in one story is not almighty in other story[1], and this contradiction occurs if the other story is seen as a parallel world.

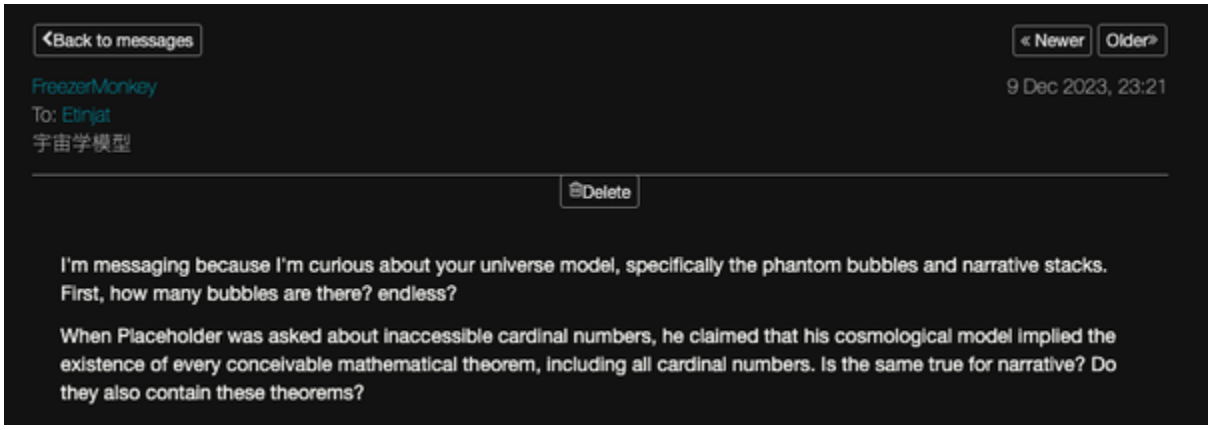
At this point we name it dynamis world, calling this dynamis(potential) "possibility". Thence introduce the theory of "possible worlds" and modal logic. Each branching line from the implied canonline can be regarded as a possible world of that route relative to the one already chosen by the narrator. All possible worlds add up to a phantom-bubble.

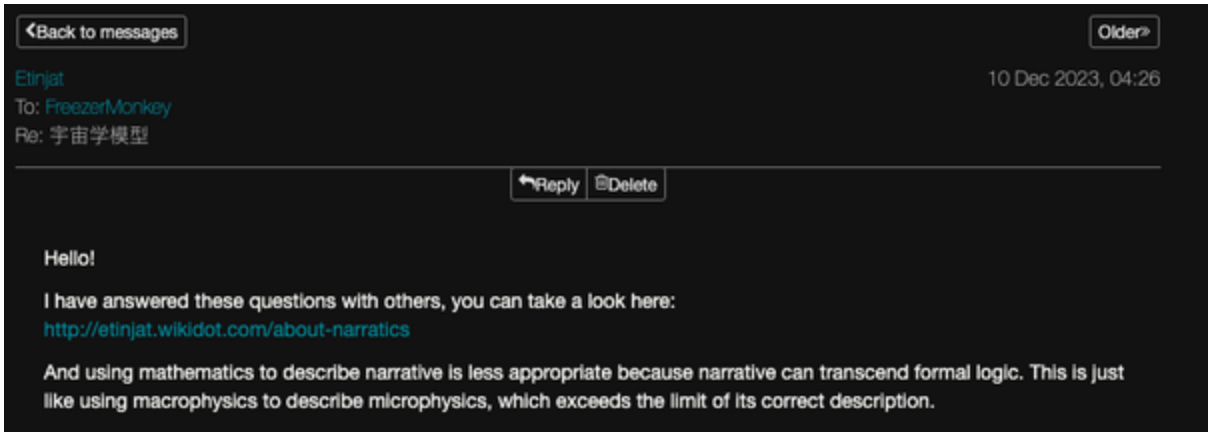
The phantom-bubble is the equivalent of stretching the narrative lens to the maximum to build a complete implicit canon. Such as the true ending of a meta game, all the lines of the round, and even all the clues and plots of the series of games, are presented to the larger perspective in this true ending. Relatively speaking, the world in the story that is completely impossible to happen under this canon is called the impossible worlds, the irreal worlds, or just another phantom-bubble.

The narrative hierarchy includes planes existence and non-existence, and logic and hyperlogic.

the remaining CN branch AIC. According to the research of the Foundation's superformal department, the so-called "dream event" refers to the beginning of the origin of the event (usually the earth of the current narrative layer), and the "barrier" between "real" and "fantasy dream" is "broken", and then the "barrier" between the narratives between the layers is gradually disintegrated, and finally all the known universe and the whole narrative Layers and even several layers of higher/lower narrative layers, narrative blocks, and narrative ladders collapsed into the same layer of "dreams" that could not distinguish between "existence and non-existence" and "logic and superlogic".

A single narrative is beyond every mathematical concept you could ever conceive of





Narrative Layer

Each narrative layer has infinite narratives, with each layer being the premise for the one below.

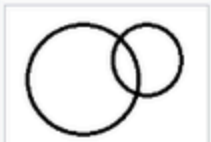
> The narrative layer in the foundation is the layering of "stories within stories", which can be infinitely subdivided and nested. Each layer of narrative is the premise for the next layer of narrative. Also, a narrative layer can contain multiple narratives in parallel or downward.

Narrative Domain

Narrative domains are essentially a work, and all their related works combined. Think of a Venn diagram

narrative domain

In this article, narrative domain[94]Refers to the scope of a narrative contained in the narrative layer. This term is intended to emphasize that the narrative scope of this narrative is different from the narrative scope of other narratives at the same level.[95] There is some intersection, and there is a certain relationship between this narrative and that narrative.



Intersections between narratives on the same level

Let's use the example given by Veleafer to illustrate:

For example, what we see in this picture is that the circle representing "The Lord of the Rings" and the circle representing "The Hobbit" are in contact with each other and partially overlap. This is because the plots of the two are partially related, which forms a basic central plot. Earth world view. This happens on a narrative level.



Inclusion between narratives on the same level

These two examples are in the same worldview, which is equivalent to one large narrative domain (worldview) containing two small narrative domains (works). In addition to the narratives of these two works, there are also independent works, which are equivalent to other small narrative domains being included in the larger narrative domain. Then there is a narrative layer between this large narrative domain and Tolkien. The narrative level is absolute, just like Tolkien and Cao Xueqin are in the same "narrative level" and are both narrators; their stories are also in the same next narrative level, it's just whether the narrative domains of the lower level narratives overlap.

narrative sphere

Narrative domain: The scope of a certain narrative included in the narrative layer, or the intersection of one narrative with other narratives. These narratives may be within the same worldview or may just be mentioned.

And just like in the normal branch, put a character can in fact "kill its author" or "transcend its author", it would just be the author in the narrative layer above and not "US" as fiction can never reach us.

cyclical-transgression
Roundabout cross-layer, that is, the entire narrative ladder is essentially a Möbius strip. The level of the narrative level is relative, and the narrators create each other's narrative domains. [112], unable to truly transcend the narrative layer of reality; and Veleafer , proposed sub-diegesis **subnarrative layer** theory, that is, all narratives under a certain narrative can be regarded as a sub-narrative layer, and each narrative in the sub-narrative layer is stacked into a narrative domain. Mental illness cannot kill its upper narrative, that is, the author in reality, but it can kill its author. The "author" in the "reality" of the superior narrative, or in other words, the incarnation of the author in the real reality in the lower narrative.

Narrative layers can contain multiple narratives both vertically and horizontally, metanarratives, infernal narratives and post-narratives.

(narrator):

Metanarrative: where the act of narration takes place, the "author"[82] level.

Internal narration: the narration of the narration, the level at which the characters are located, and where the story mainly takes place.

Meta-narrative (post-narrative): secondary narration occurs within the narrative, and the secondary narration creates a more inner narrative, a story within a story.

Narrative Echelon

Narratives form narrative echelons, or narrative ladders

narrative Stack/Echelon

Narrative ladder: Arrange subordinate narratives that overlap horizontally and vertically into an echelon to describe the structure of the overall narrative. A fantasy bubble contains a narrative ladder.

This stack is composed of infinite narrative layers

eventually transcend the "narrative ladder (narrative stack)" composed of infinite multi-layered narratives and all creation. Even after that, it will continue to transcend itself infinitely. Its abilities

Narratives are separated from the narrative above by the fourth wall

fourth wall

The fourth wall: The border that separates the virtual world from the "real" world. Breaking the fourth wall is a violation of the "reality" level, which is often expressed as a cross-narrative level in the Foundation.

So as a summary, the main narrative hierarchy is composed of infinite layers, each layer is composed of another infinite hierarchy.

Each narrative is composed of all logical and illogical possiblity and is beyong mathematical structres.

And each narrative transcends the latter and even has a fourth wall.

These narratives are capsulated within domains.

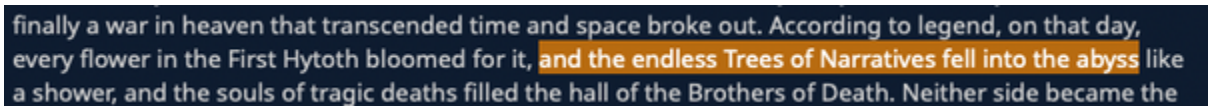
Narrative Trees

Each Narrative Tree, as they're properly called, is a narrative echelon in itself

narrative levels

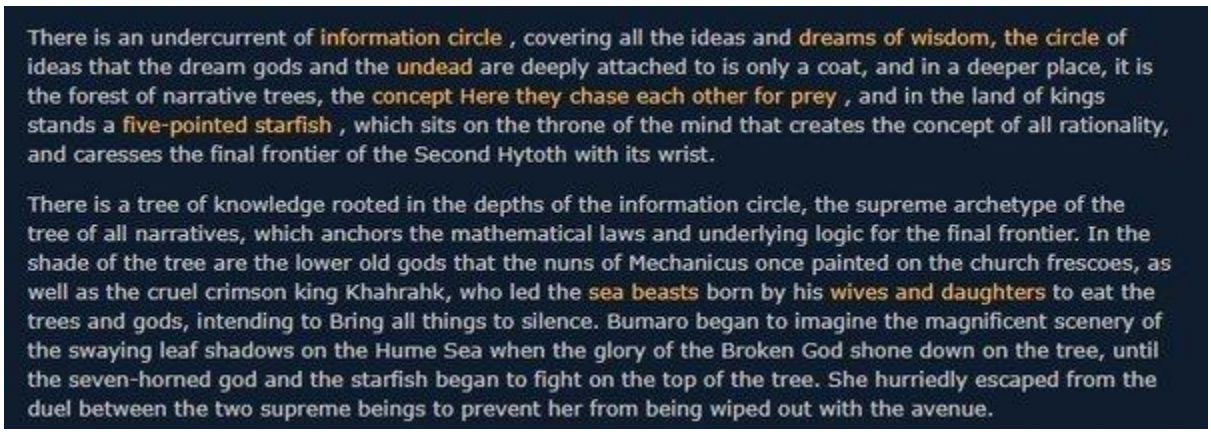
narrative layer ,That is, the layering of "stories within stories" can be infinitely subdivided and nested to form a cascading structure or a tree-shaped narrative iteration structure. Each level of narrative is a prerequisite for the next level of narrative. Also, a narrative layer can contain multiple narratives in parallel or downward.

There's an endless amount of narrative trees

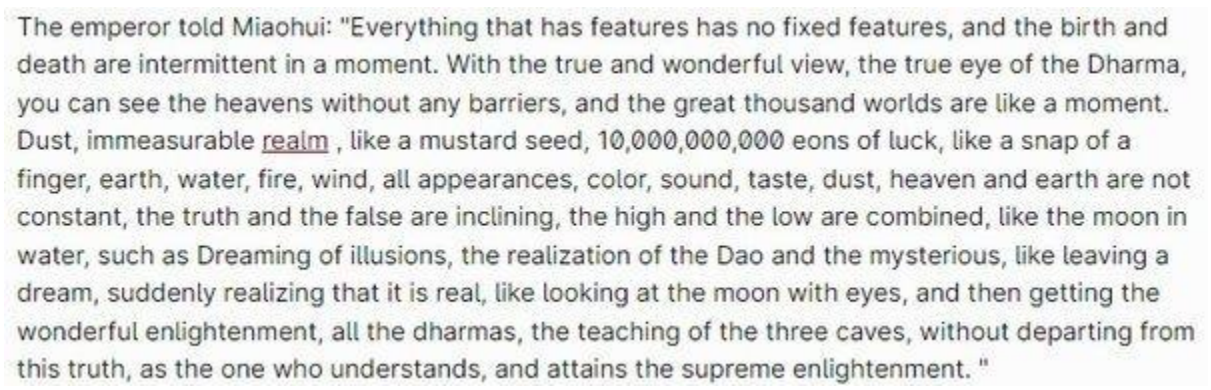

finally a war in heaven that transcended time and space broke out. According to legend, on that day, every flower in the First Hytoth bloomed for it, and the endless Trees of Narratives fell into the abyss like a shower, and the souls of tragic deaths filled the hall of the Brothers of Death. Neither side became the

The Greater Tree of Knowledge

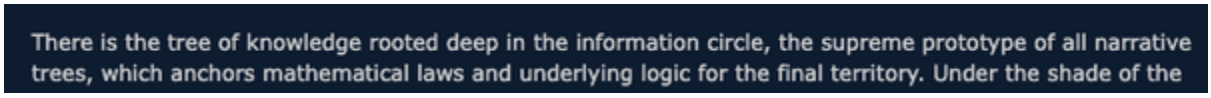
All the Narrative Trees are shadows from it.


There is an undercurrent of information circle , covering all the ideas and dreams of wisdom, the circle of ideas that the dream gods and the undead are deeply attached to is only a coat, and in a deeper place, it is the forest of narrative trees, the concept Here they chase each other for prey , and in the land of kings stands a five-pointed starfish , which sits on the throne of the mind that creates the concept of all rationality, and caresses the final frontier of the Second Hytoth with its wrist.

There is a tree of knowledge rooted in the depths of the information circle, the supreme archetype of the tree of all narratives, which anchors the mathematical laws and underlying logic for the final frontier. In the shade of the tree are the lower old gods that the nuns of Mechanicus once painted on the church frescoes, as well as the cruel crimson king Khahrahk, who led the sea beasts born by his wives and daughters to eat the trees and gods, intending to Bring all things to silence. Bumaro began to imagine the magnificent scenery of the swaying leaf shadows on the Hume Sea when the glory of the Broken God shone down on the tree, until the seven-horned god and the starfish began to fight on the top of the tree. She hurriedly escaped from the duel between the two supreme beings to prevent her from being wiped out with the avenue.


The emperor told Miaohui: "Everything that has features has no fixed features, and the birth and death are intermittent in a moment. With the true and wonderful view, the true eye of the Dharma, you can see the heavens without any barriers, and the great thousand worlds are like a moment. Dust, immeasurable realm , like a mustard seed, 10,000,000,000 eons of luck, like a snap of a finger, earth, water, fire, wind, all appearances, color, sound, taste, dust, heaven and earth are not constant, the truth and the false are inclining, the high and the low are combined, like the moon in water, such as Dreaming of illusions, the realization of the Dao and the mysterious, like leaving a dream, suddenly realizing that it is real, like looking at the moon with eyes, and then getting the wonderful enlightenment, all the dharmas, the teaching of the three caves, without departing from this truth, as the one who understands, and attains the supreme enlightenment. "

It is the supreme prototype of all narrative tree's, and anchors mathematical laws and underlying logic for the Final Frontier, which we'll get too soon. It's rooted in the Infosphere


There is the tree of knowledge rooted deep in the information circle, the supreme prototype of all narrative trees, which anchors mathematical laws and underlying logic for the final territory. Under the shade of the

Gathered the power of Apakht to one place, birthing the concept of dimensions, narratives, time, space, etc

The Tree of Knowledge gathered the power of creation - Apakht - to the center of the world, where the original singularity exploded, and the concepts of dimensions and narrative layers took shape, and time and space began to move. Nebulae and galaxies are taking shape in the sky, creating a dazzling sea of stars - this is the former universe, the first sea toth. She is extremely small compared to the outer void where the gods live, but all living beings only need this corner. Time and space are enough.

The Omnidirectional Narrative

Quite simple to understand. The Dome, which is above the Tree, and the Abyss, which is at the bottom, form a spherical ball surrounding the Tree. The Outer Realm above this is combined with aforementioned spherical ball to form the Omnidirectional Narrative

The multiverse exists in the Tree of Knowledge, the dome is above the Tree of Knowledge, and the Great Abyss is under the Tree of Knowledge. The dome and the Great Abyss form a spherical shape surrounding the Tree of Knowledge, and beyond the ball is the outer realm. The two are combined into an omnidirectional narrative. The omnidirectional narrative is the

The Dome was created by the Brothers Death, with the Outer Realm defying all logic and concepts

Under the guidance of the Almighty, the Brothers of Death created the dome of the Narrative Realm, and the outside of the dome was divided into the Outer Realm, a land that defies logic and concepts and cannot be restrained by any rationality. Unlike the cruel Brother of Death, Pangloss is a very rare friendly theological

The Outer Realm divides the metaphysical and pataphysical

right, not wrong, not true, not imaginary. He is nothing but hate. The Xiang Xiao Demon lives in the outer realm, and that empty land separates the metaphysical and the metaphysical. The Xiang Xiao Demon itself is

Mirror Mountain

The Mirror Mountain a is the threshold of the First Gate.

is the first gate. The threshold of the first gate is a giant peak. This peak is called **Mirror Mountain** . In its mirror is the reflection of the entire world. The movement of the reflection in the mirror is also reflected in the entire world, so this mountain is also the mountain of destiny and the mountain of heaven.

Currently, only one of the twelve monuments has been, that is, the Second Monument, which is the Omnidirectional narrative

The two are combined into an omnidirectional narrative. The omnidirectional narrative is the second monument of the twelve monuments. The narrative ladder is at the top of the

The Twelve Monuments

Pretty simple concept. Twelve monuments located within the Prologue Sea(which we'll go over soon)

Therefore, Feitian Spaghetti God set up **twelve monuments** for the twelve gods of the heaven . The twelve monuments and the narrative ladder are located in **the prologue sea** . The Prologue Sea, also known as

The Imaginary Tree



Also known as the Greater or the Supreme Tree of Knowledge.

66. By the way, if the entity ratio of the narrative ladder is called the tree of knowledge, then the ontology of the narrative ladder in the absolute spirit of narrative can also be called the "imaginary tree".

It was created by the Flying Spaghetti Monster

Feitian Spaghetti God drank too much again. As a result, he became very poetic after drinking and planted a tree of poetry in Mirror Mountain. This tree of poetry was called the **imaginary tree** - it became the ultimate

It supports the Narrative Echelon, with its roots passing through the Mirror Mountain, and the Prologue Sea. The Twelve Monuments surround its roots

tree of poetry in Mirror Mountain. This tree of poetry was called the **imaginary tree** - it became the ultimate tree supporting the narrative ladder. Its roots pass through the Mirror Mountain to the depths of the Prologue Sea, and the twelve monuments surround its roots. . Each leaf of this tree is a poem, a branch is a long

It has all logical systems and its sap is all concepts

song, and the whole tree is an epic poem. The shape of the imaginary tree is a complex of all logical systems, and all concepts are nothing but sap flowing in the tree.

The Silver Gates



This one is based on the Cthulhu Mythos

There's an infinite amount of these Gates or Doors

-In this way, you can rise infinitely to the final door.

The Final Gate is in the centre of the Prologue Sea, with the first gate infinite far down.

Prologue: In the center of the sea stands the final gate. After the final gate goes infinitely downward, there is the first gate. The threshold of the first gate is a giant peak. This peak is called **Mirror Mountain** . In its

An SCP aspect of Yog-Sothoth guards the Gate, and commands the Phantom Bubbles.

- **The key to the door:** corresponding to the "Yuge Sotos" in Cthulhu mythology, the existence of the sum of all time, space, dimension, universe and narrative, "all things in life, all things are one", ~~a great bubble~~. The dream tin staff was originally one of the keys of the door he created. It was thrown down by him from the indescribable place at the top of all the narrative fields, and was used to let all the narrative fields collapse into the same "dreams" that he expected could not distinguish between "existence and non-existence" and "logic and superlogic". The "key" broke through the infinite narrative layer and fell into the current narrative. The gods and Buddhas of the current narrative layer transmitted and gradually improved the information layer by layer by analyzing the "Gods and Buddhas" in the upper narratives, and sacrificed several orders of magnitude more than the total number of basic particles known in the three-dimensional universe (that is, his number is 1. 0108) The supreme divine entity finally temporarily sealed it.

Each door has an Outer God and countless old rulers

first door is the second door, the third door, the fourth door... Behind each door there is an outer god and countless old rulers. Starfish comes from the fifth door, and the Devouring God comes from the seventh door. ——In this way, you can rise infinitely to the final door.

The Not Abyss

The Not Abyss has a few names, three of which you may recognize, those being the Hume Sea, the Darkness Below, and the Prologue Sea

Created by the Flying Spaghetti God from his spilled wine. It contains both the Narrative Echelon and the Twelve Monuments

Therefore, Feitian Spaghetti God set up **twelve monuments** for the twelve gods of the heaven . The twelve monuments and the narrative ladder are located in **the prologue sea** . The Prologue Sea, also known as "Wo Wu", was born from the wine spilled by the Flying Pasta God. The power of the prologue in the sea allows the twelve narratives to be surrounded by the prelude, and the end must come after the prelude, so the twelve monuments until Even if the narrative ladder collapses, it will not die—unless it is attacked **by a completely super-narrative** being equal to the twelve gods in the sky .

It is made of a substance that isn't known to any space time continuum that reflects every corner of reality

would float into the air like smoke and sift through his fingers like sand. The strange sea was neither gaseous nor liquid nor solid, but rather a substance wholly alien to the known space-time continuum. As such, Eugene's only perception of it was what optical illusions his brain would generate as it desperately tried to make sense of it.

It's outside of everything: The universe, multiverse, metaverse, omniverse. It cannot properly be perceived or imagined. It would literally shatter your mind trying to understand it.

In other words, it is incomprehensible

"If it weren't for me, you wouldn't even have the lifeboat and you'd be sinking all the way down to the Not Abyss. Do you know why this place is called the Not, Eugene? Because it's Not our world, Not our universe, Not our multiverse and Not even our omniverse. We are outside of Reality itself, and the only reason it's even remotely comprehensible is that this is just the surface of the Not and we can still see our own Reality from here. Now, if you go deep enough down that you can't see home anymore, then your mind will shatter just from the sheer nature of the Not itself. Those are some truly unfathomable fathoms, let me tell you. Literally indescribable, utterly inconceivable and unimaginable, not a single mote of stuff down there that wouldn't drive you absolutely bonkers just trying to wrap your head around it."

It resides at the Bottom of the Narrative Echelon

transcends the six realms and five realms of the three realms, but it also exists in every mote of light. The multiverse is built on **the Great Abyss** at the bottom of the Narrative Realm and is in a sense part of the Tree of Knowledge.

It's also at the bottom of the Tree

The multiverse exists in the Tree of Knowledge, the dome is above the Tree of Knowledge, and the Great Abyss is under the Tree of Knowledge. The dome and the Great Abyss form a

Every splash of water created and annihilated infinite narratives

burned the heavens. Flames fell from the sky, and huge energy was released in the impact of two divine powers, setting off a tsunami in the Hume Sea. The collision of each pair of water splashes on the wave crest caused the creation and annihilation of infinite narrative realities.

It pulled the Narrative Domain into chaos

The Great Abyss and Outland pulled the narrative domain into chaos.

The Nameless Realm

Above the Narrative Ladder and opposite the Prologue Sea

Above the narrative ladder is the nameless realm that is opposite to the Prologue Sea . This realm is behind the final door. The transcendent **outer gods** come from here, and **the Fifth Starfish** and **the Seven-horned Soul Devourer** are no exception. The fifth starfish is the origin and collection of all five

Outer Layer of Origin

Both the Prologue Sea and Nameless Realm are just projections of it. It itself is just the Dream of the Original Chaos (Azathoth)

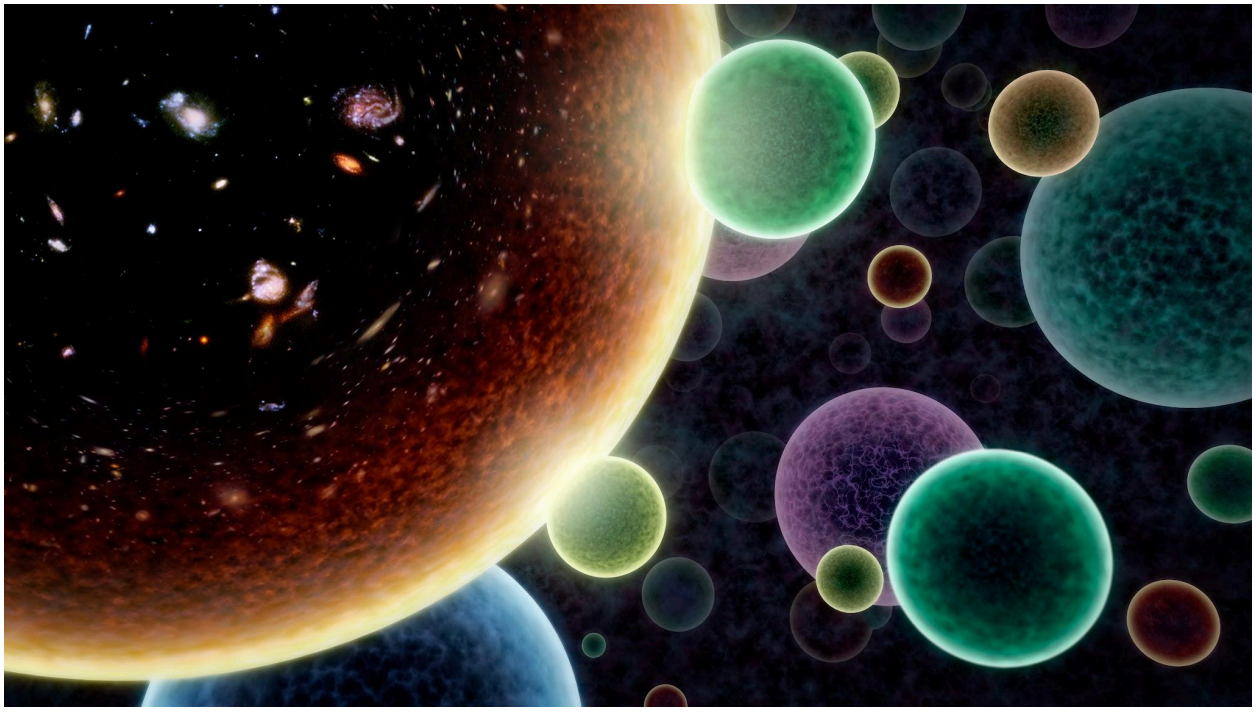
must pass through countless gates. The nameless realm and the prologue sea are both projections of the outer layer of origin, and the outer layer of origin is located in the dream of original chaos.

....

https://www.youtube.com/watch?v=zrwTYozyzYA

Now for the most known stuff:

The Phantom Bubbles



(Just another hypothetical image for it)

They can be regarded as omnipotent universes. They contain large narrative ladders which themselves contain several narrative domains

by an author/a group of authors. It can be regarded as an omnipotent universe or a large narrative ladder.[146], which contains several narrative layers (domains) or something

All worldviews from real life upper narrators are phantom bubbles

Footnote 3.

Anonymous **Note:** Each bubble is equivalent to the sum of the worldview of a real-life upper-level narrator/group, which is the omnipotent universe set by the narrator/team's series of works. It includes all narrative fields under this setting and all narrative settings of other fantasy bubbles reflected here.

Some were also created by the Void Emperor

The Emperor of Xu breathed out the three energies of the First Yuan Xuan, taking in total the three qualities of Taiyi and Taiyi, the origin of all things, and the mysterious nature of evolution. They filled the void, and countless narrative bubbles were lifted from the water of Tianyi, each of which was scattered in the realm of delusion. , shining with different brilliance. Some of them gather under the shadow of the original nucleus, absorbing the energy from the true narrative matrix, and jointly evolve the image of freedom; some exude information resonance flow, investing their own narrative elements into the other phantom bubbles. The world view has become a new interpretation; some merge with each other, and some split into sequences. Therefore, the various collections of colorful narratives are based on the basic narrative power of wandering in the realm of fantasy.[2] Driven by the process, there are ups and downs, and endless deductions, the magic bubble is given a setting through mutual influence.[3]。

Phantom Bubbles include all works, regardless of whether they're based on real works

In all works, the sum of various settings, regardless of whether they are based on real reality, as long as they are created works, are integrated. Each series of stories by each author/group is counted as a bubble, and different stories with the same private setting can be regarded as parallel universes or something like that. Then bubbles can influence and project each other, corresponding to the creator's behavior of drawing inspiration from others.

This includes "fanmade" works, though those fail to affect the center at all (kinda unfair and fallacious, isn't it?)

Magic bubbles are often clustered around different motif clusters, growing with the growth of the central magic bubble called "Official History", splitting and merging at the same time.[4]. These peripheral phantom bubble clusters have the reflection of "official history", but they often fail to affect the center.

4. ***Anonymous*** **Note:** The so - called official settings and fan-made settings.

Phantom Bubbles tend to cluster around certain motifs.

Magic bubbles are often clustered around different motif clusters, growing with the growth of the central magic bubble called "Official History", splitting and merging at the same time.[4]. These peripheral phantom bubble clusters have the reflection of "official history", but they often fail to affect the center.

The SCP Foundation cluster's a bit of an odd one

However, there is a cluster of narrative collections called the SCP Foundation. There is no phantom bubble of "official history" in the center, so the phantom bubbles float loosely. However, there is a small bubble flying in it, called the "Calendar of Ten Thousand Calamities". It mediates the flow of information that sets up the universe, gradually deduces the calculus, and leads to the rise and fall of countless calamity waves.

All Phantom Bubbles in that cluster are equal

author/team's series of works. Some of these bubbles cluster around the same theme and together form the entire Foundation universe. Due to the one-of-a-kind principle, the Foundation universe does not have a backbone orthodoxy like other overall universes, so the status of each bubble is equal.

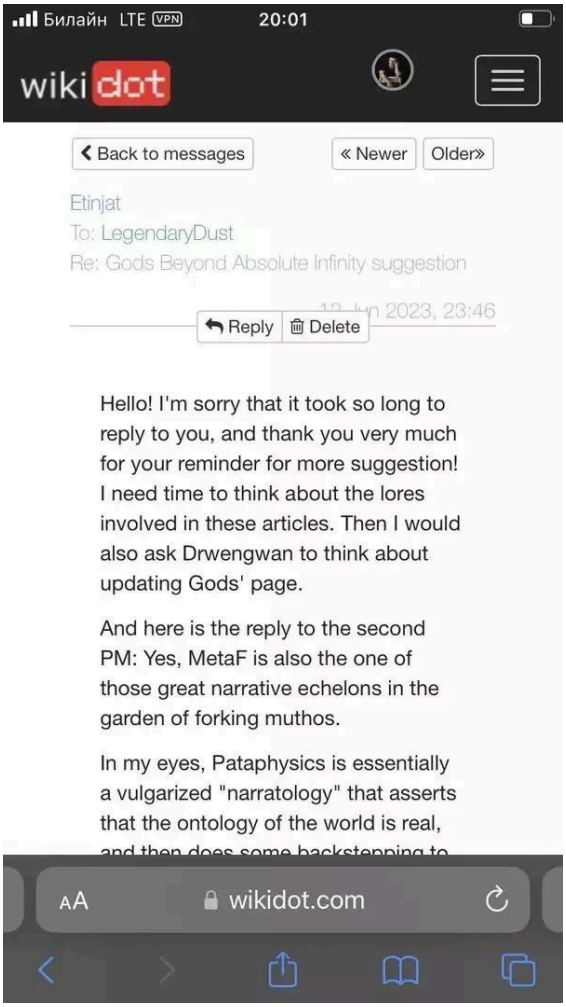
There are infinite phantom bubbles

At this point we name it dynamis world, calling this dynamis(potential) "possibility". Thence introduce the theory of "possible worlds" and modal logic. Each branching line from the implied canonline can be regarded as a possible world of that route relative to the one already chosen by the narrator. All possible worlds add up to a phantom-bubble.

Or an immeasurable number of them.

59. The dragon of speech is the body of the crimson demon who entered the magic bubble here. The Emperor Xu said that those who are illusory bubbles are also places where fortunes have changed through history, floating in the realm of delusion. And in the realm of delusion, there are also immeasurable phantom bubbles, which may rise or fall, gather or disperse, pointing to each other, reflecting each other, transforming into incarnations, and entering into each other. It is the devil, the evil above the truth, thrown into the bottom of the delusional realm, and the source of all misery. It is not within the bubbles,

The MetaFoundation Narrative Stack is within one of those bubbles. It is one of the great narrative echelons in the forking garden of mythos.



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And here is the reply to the second PM: Yes, MetaF is also the one of those great narrative echelons in the garden of forking muthos.

In my eyes, Pataphysics is essentially a vulgarized "narratology" that asserts that the ontology of the world is real, and then does some backstepping to form a theoretical system of "narrative". This kind of design, like the ancient Greeks debating whether the origin of the world is fire or water or ideas, is a line of thought overruled by Kant. So essentially, the highest Absolute Person for these theories could be Tao, or the Incarnation of symbolic order or something else. Just as the world itself is obscured by the idea of God and it is believed that God created our world, in those theories the narrative theories obscure the actual world of narrative worlds, and so those narrative theories make up that narrative world. God created the world, then the Fire would not create the world, but God can create the world with fire. So the great narrative echelons appear to be mutually

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so those narrative theories make up that narrative world. God created the world, then the Fire would not create the world, but God can create the world with fire. So the great narrative echelons appear to be mutually exclusive but compatible, which is said to be "only with slightly different structure."

I am not crazy about placing any theory above ontology, and I do not expect anyone to try to cover the minds of all mankind with a Dogmatismic theory. So I think, when a creator tries to prescribe the any-verse with his own canon, his conscious act overshadows the rest of the verse into a Phantom Bubble. Some meta stuff, the 虚皇 is the ultimate obscuror, representing the limitations of human understanding of "reality" in the real world. So, I tried to use this epistemological modelinstead of ontological model, using Phantom bubbles to describe the relationship between echelons, using the Mind, or Absolute Spirit as the thing-it-self that transcends any of the highest Absolute

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structure."

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Stop watching category _default [?]

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Each Phantom Bubble has a narrative echelon, and is described as "the integration of a certain setting set by an author or group of others".

Paradox is absolutely filled with the spirit of the narrative, which contains the cognition from the real world archetype prototype, these prototypes are the most basic story materials, and several story materials are combined into phantom bubbles, wandering in the delusion. A bubble is the integration of a set of settings of one/a group of authors, which can be regarded as an omnipotent universe, or a large narrative echelon145, which contains [several] narrative layers (domains) or other things. These phantom bubbles can refract each other and project their own elements to each other, corresponding to the mutual influence and mutual use of archetypal roles between works. And many phantom bubbles will gather next to a certain "theme cluster", such as the foundation theme, forming their own story series. The core of the theme cluster is the official setting and story line, and what is far away from it is the fan story.

> Among them, some gather under the shadow of the pronucleus, absorbing the energy from the real narrative matrix, and jointly evolve a free image; some emit information resonance flow, and put their own narrative elements into other phantom bubbles. In the world view, it becomes a new deductive body; some merge with each other, while others split into sequence strings. As a result, the colorful narrative collections, driven by the basic narrative power that wanders in the paranoid world, have a succession, transition, and infinite derivation, and the fantasy bubbles are given settings in the mutual influence.

There is a narrative echelon within the phantom bubble. Its narrative structure can be compared to "passing through the gauze layer by layer like a lamp, leaving light and shadow that fades away", that is to say, the existence in the narrative can affect the adjacent narrative layer (usually only the lower layer narrative). Somewhere in the lower narrative, there is an existence corresponding to his own image. The existence that can move the "light source" is the trans-narrator.

The Final Frontier

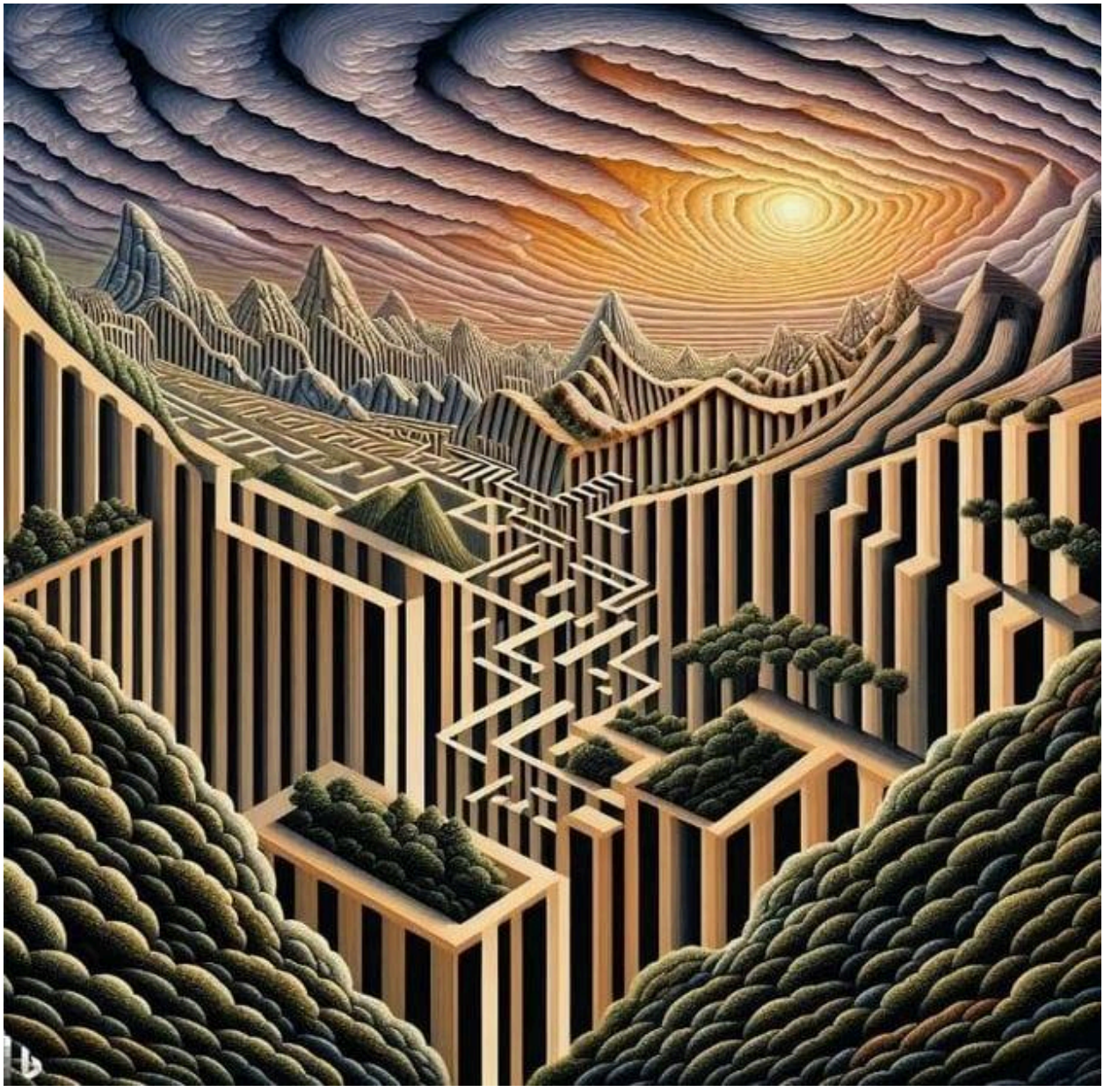
It is the sum of every phantom bubble.

It is immersed in the dream of a broken world and caresses the second child with its wrist. Hytoth's final frontier allows its followers to witness miracles .

It is beyond the scope of any language, and includes all narratives, universes, dimensions

decided to name this realm "The Final Frontier." The "Final Territory" is completely beyond the scope of any language. It includes all narratives, universes, and dimensions... The

Realm of Delusions



It encompasses all the phantom bubbles.

of the stage, because this is the official decision of Shang Zhen's upper narrative), and other illusions Bubbles represent other worlds - for the true upper level narrative, they are just other works. Novel, animation, film and television, games. These worlds float together in the ultimate void called the "Delusion Realm"...

Realm of delusion : The realm of empty and delusional narrative under the real reality, filled with countless bubbles. Several bubble sets assemble the Foundation universe. Each bubble represents its own world view. They refract each other, influence each other without interfering with each other. The same object has different hues in different bubbles, and different bubbles do not completely have the same color. Some of the things that other bubbles have, some deviate greatly from the prototype. ~~Just like writing different stories based on real-life mythological prototypes, different authors copied each other and established characters, and then created an unrecognizable prehistoric flow.~~

It is opposite to the “real world” and simulates human thoughts.

The realm of illusion is opposite to the real reality, and it simulates the human ideological world in the real reality. As soon as people begin to think and describe everything, the underlying narrative begins to take shape, and various images gradually take shape, slowly evolving into their own thought/fantasy systems. The realm of delusion exists in the movement of meaning. Among them.

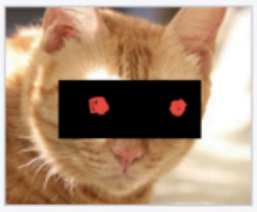
In fact, it’s a direct projection of the “real world”.

True reality : The real real world is different from the pseudo-reality in the virtual world. The downward projection from the real world becomes the realm of illusion, and the reason why the realm of illusion can affect the real reality is essentially caused by the people in the real world.

The True Reality/Universe Prime

Again, it is a manifestation of our reality, similar to Universe Prime.

In fact, if we follow Genette's theory, narrative only needs to be divided into outer narrative and main narrative. When the inner-layer narrative of the main-layer narrative undergoes meta-narrative (post-narrative) behavior, the narrative layer starts from itself and extends downward. In other words, all subsequent narratives are subordinate narratives of the inner-layer narrative. In the meta-narrative, the character narrated by the inner layer is treated as the outer layer narrative, and the meta-narrative of the meta-narrative is treated as the inner layer narrative, and so on, extending downwards. So in essence, what Veleafer calls the sub-narrative layer is the aberration of Genette's concept of inner narrative and strengthens the ownership relationship between structures.



The real red-eyed element-eating beast has devoured countless *meta-narratives*

And, in order to distinguish it from the "reality" in novels, this article calls the world we live in **true reality** . True reality is a reality that the lower narrative can never transcend, unless our world is also in a novel. Of course, anything that cannot be proven true is regarded as false, so there is no need to think about whether our world is a big dream, a brain in a vat, a programmer simulation, a novel, etc."possible worlds".You don't need to think hard about these hypotheses that "the world is a fiction". After all, you can't figure out the reason just by relying on fantasy . [111]

Possible World

In addition, as mentioned above, high-level narrators generally have the ability to "dimensionally reduce the attack" on low-level narratives, which means that any low-level existence is completely controlled by high-level existence. No matter what the ultimate supreme divinity is, even the gods of eternal night who claim to cross the narrative ladder, they are all wiped out in the face of [the] blow from the real reality112 , even affecting the nearby "phantom bubble" [113] .

Implying the existence of Swann Entities at this level. This is corroborated by the fact that the Wengwanverse is stated to have three types or "levels" of Swanns: the Proxy Swanns residing in the Alpha Layer, the Database residing in the narrative above the Alpha Layer, and the True Upper-Narrative Swanns residing in True Reality, transcending the entire narrative echelon and the rest of the franchise.

- Database , SCP-001 Swann's proposal, a group of supreme horror novel writers, known as the "True Gods", everything exists under their pen. Swann's proposal is considered to exist in the Alpha layer in the pataphysical system, overriding the entire multiverse. Some documents even point out that the Alpha layer is just a projection of the true God, and the database exists higher than the Alpha layer. level. In the absolute upper-level narrative setting of the deduction department, it actually exists above the entire narrative ladder and all gods, and is the true reality that truly transcends the entire Foundation universe.

True author: The author in the real reality (true reality), different from the lower-level narrative in the story, is the "author" in the upper-level narrative "reality".

- True reality is never attained by lower narratives.

> And, in order to distinguish it from the "reality" in novels, this article calls the world we live in **true reality** . True reality is a reality that the lower narrative can never transcend, unless our world is also in a novel. Of course, anything that cannot be proven true is regarded as false, so there is no need to think about whether our world is a big dream, a brain in a vat, a programmer simulation, a novel, etc."possible worlds".You don't need to think hard about these hypotheses that "the world is a fiction". After all, you can't figure out the reason just by relying on fantasy . [11]

Possible World

Back to the cosmology:

Now, if we use the Sandboxes as a bonus, then we got something interesting:

Deeper into the Narrative Stack

The Scrantonian Echelon (aka primary echelon) is beyond Swann's Reality (Alpha Layer). Primary echelon works on hyper-inaccessible and a-hyper-inaccessible

cardinal sets of narrative universes. Below Swann's Reality there's the sub-echelon, working on inaccessible and a-inaccessible sets

Level 1: Basic Narrative Parameters

The Primary Echelon is the linear set of the endless local narrativistic strata predating and naturally above the 001-SWANN reality. A series of narrative universes created unknowingly by the underlying fundamental laws relative to pataphysics. The echelon primarily being scaled mathematically by a cardinality set superseding the "axiom of replacement": the Inaccessible Cardinal.

The narrative universes that make up the Primary Echelon are referred as the subsets of this mathematical infinity. These are not contradictory for it's functions or description. The narrative dimension structured above the 001-SWANN reality would be hyper-inaccessible, then moving upwards the next layer would be a-hyper-inaccessible, and a fractal. For a simplified description, each narrative layers are the whole individual subsets of the cardinality and have their own cosmological features.

Most hypernarrative alterations and events occur in the Primary Echelon mainly because of the ontokinetic anomalies existing within local higher-lower narrative planes. With the omninarrativistic transrecursives, there are more narrative structures to be seen.

The narrative ladder below the 001-SWANN universe also known as the "Narrative Sub-Echelon" is considered to be a mere subset of the inaccessible cardinality. This will be also scaled to the cardinality subset of baseline: a-inaccessible.

I am often asked by my colleagues, "Dr. Scranton, do you believe in gods?" Many might feel as if this is a silly question, but I do not believe it's a silly question, just the wrong question. The idea of a God implies an entity that supersedes you in a complete and infinite way. Something that holds a power without limits, that not only knows the whole story, but can write and rewrite that story at will.

It is unlikely that we will ever know anything about the being or beings that supersede us (if they even exist), not in any tangible way, let alone any being that would supersede them. It may very well be that we are just one of an infinite number of realities, stacked on top of each other in every direction, influencing those below us and being influenced by those above us. This echelon, upon which sits ourselves and everything that ever was or will be, would likely be the most fundamental aspect of the organization of creation. The very foundation of all things.

Beyond the Primary Echelon there are the Complex Narrative Stratum (CNS) which works on Mahlo cardinal sets

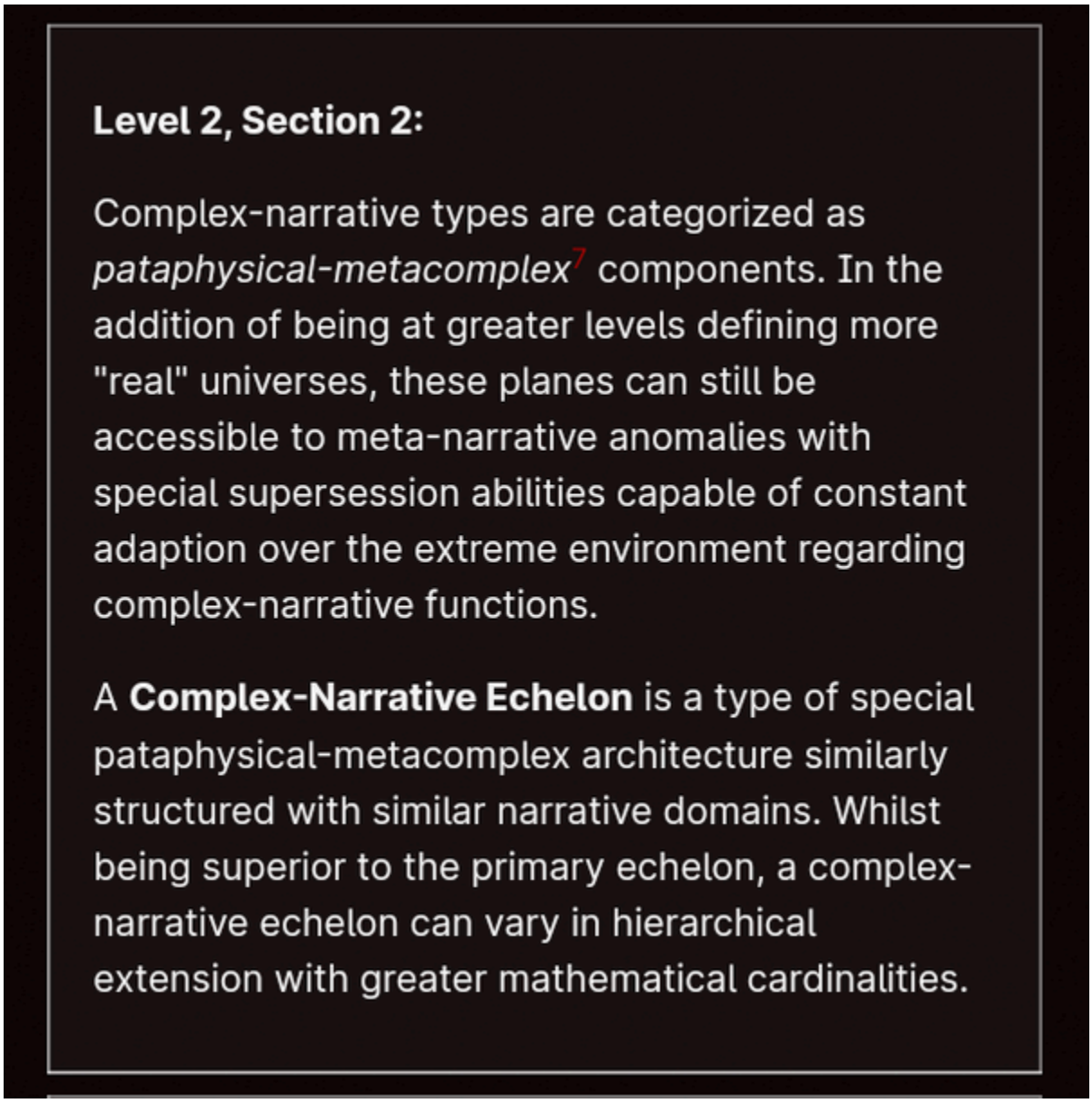
Level 2, Section 1: Complex-Narrative Parameters

For these overseen narrative universes, SCP-9812-A instances were found to be present at all times, neither any narratives of the Primary Echelon had any absent SCP-9812-A instances. SCP-9812-A instances were also discovered within the narrative universes beyond the primary echelon. These higher pataphysical architectures are described as difficult to be accessed by mere ontokinetic transcendence of which's origin starting at any structural existence inferior to these. Such narrative-type is called a **Complex-Narrative Strata/Stratum**[5].

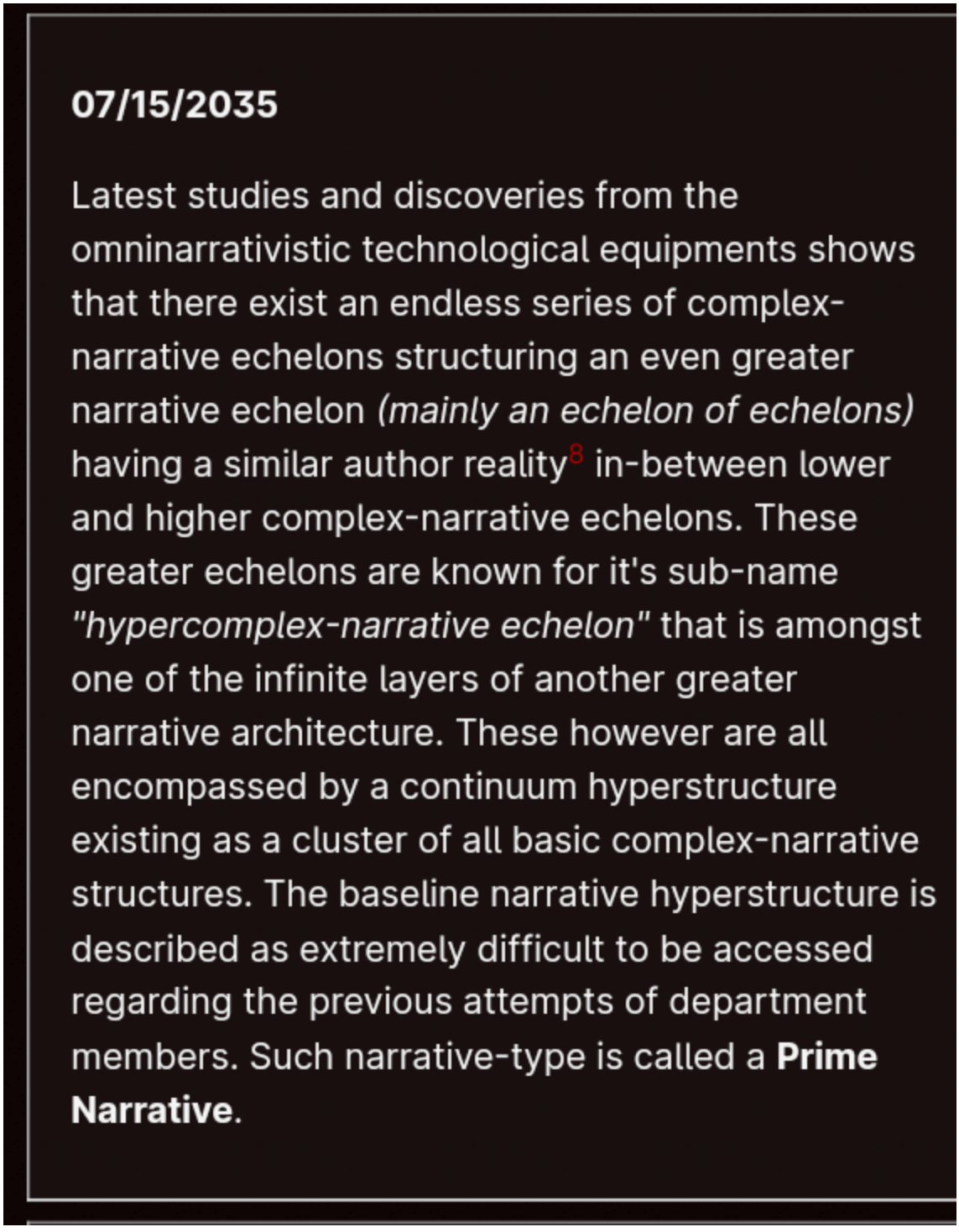
Complex-Narrative Strata/Stratum are higher-narrative domains that structures a greater pataphysical echelon.

Due to superiority over the Primary Echelon, the baseline of complex-narrative existence is scaled to the cardinality set: Mahlo Cardinal.

And complex narrative echelon which works on greater mathematical cardinalities than primary echelon (not limited to Mahlo)



There is an endless hierarchy of nested complex narrative echelons inside a greater echelon called Hypercomplex Narrative Echelon (HNE). There are infinite nested HNE in a Greater Architecture (GA) inside a continuum hyperstructure that clusterizes complex narrative structures. This continuum hyperstructure is called Prime Narrative (PN).



Prime Narratives are nested in greater PNs. There are Infinite nested PNs (PN_1<PN_2<PN_3<...<PN_infinity) encompassing all PNs below. This structure is called hypercomplex prime narrative and is the biggest pataphysical structure below the True Narrative All Complex (TNAC)

Level 3: Narrative-Encompassing Parameters

A Prime Narrative (PN) is a set/network of all local complex-narrative universes: being the baseline sum of most pataphysical-metacomplex elements and components, in which all are by linearity. Prime Narratives are also known as pseudo-continuums.

The baseline Prime Narrative however is perceived as no more but an inferior narrative stratum to a higher complex-narrative stratum existing within an identical, but superior pataphysical metacomplexities within a greater prime narrative. Higher prime narratives can be labeled with a number to indicate its superiority: PN-2 for example is superior to the local pseudo-continuum.

01/23/37

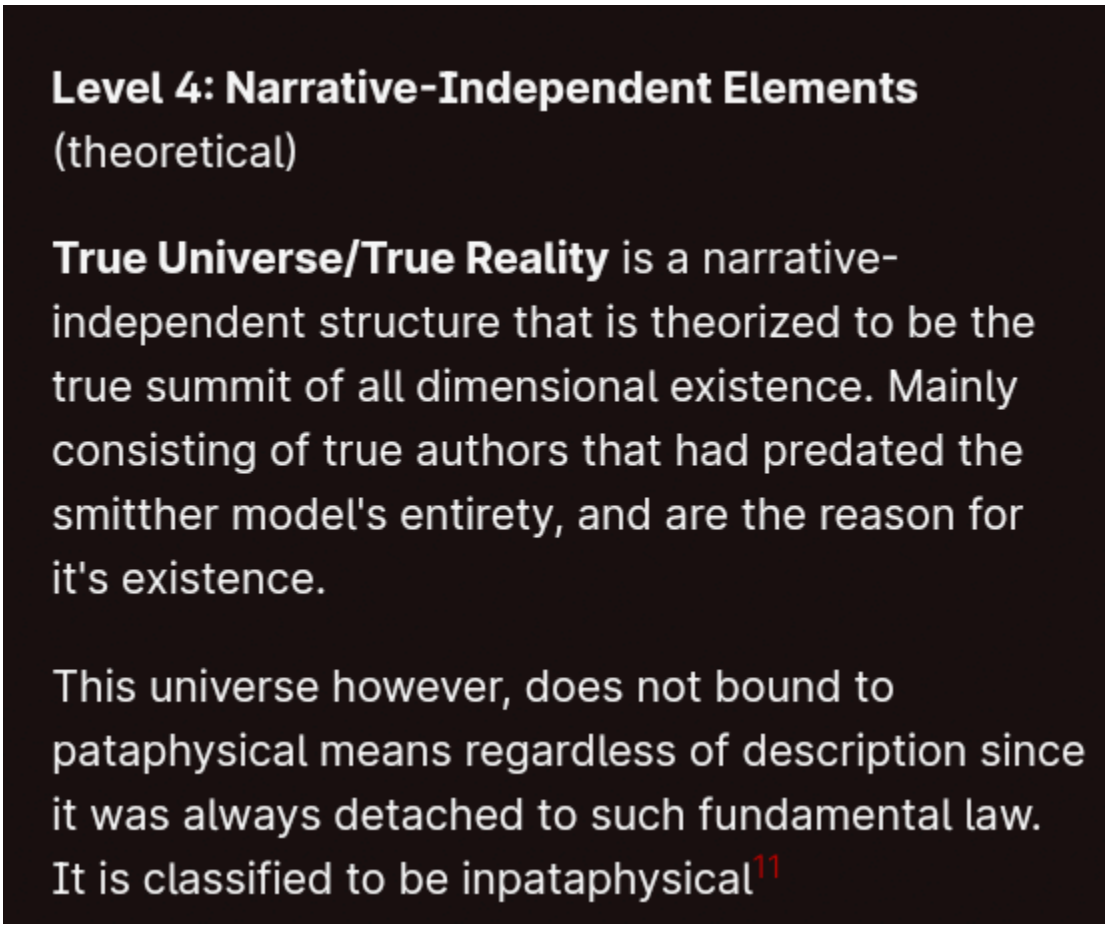
The latest discoveries of the all-pataphysical*(see footnote.1)* technology proves there exist an endless series of prime narratives prior to each other, from PN-2, PN-3, PN-4,5,6,7... and so forth, forming an even greater hierarchical model being described as a set of all narrative-hierarchical meta-architectures, and also forming a too-complex new narrative network. It is named as the **Prime Narrative Hypercomplex** *(see footnote 5)*.

A.

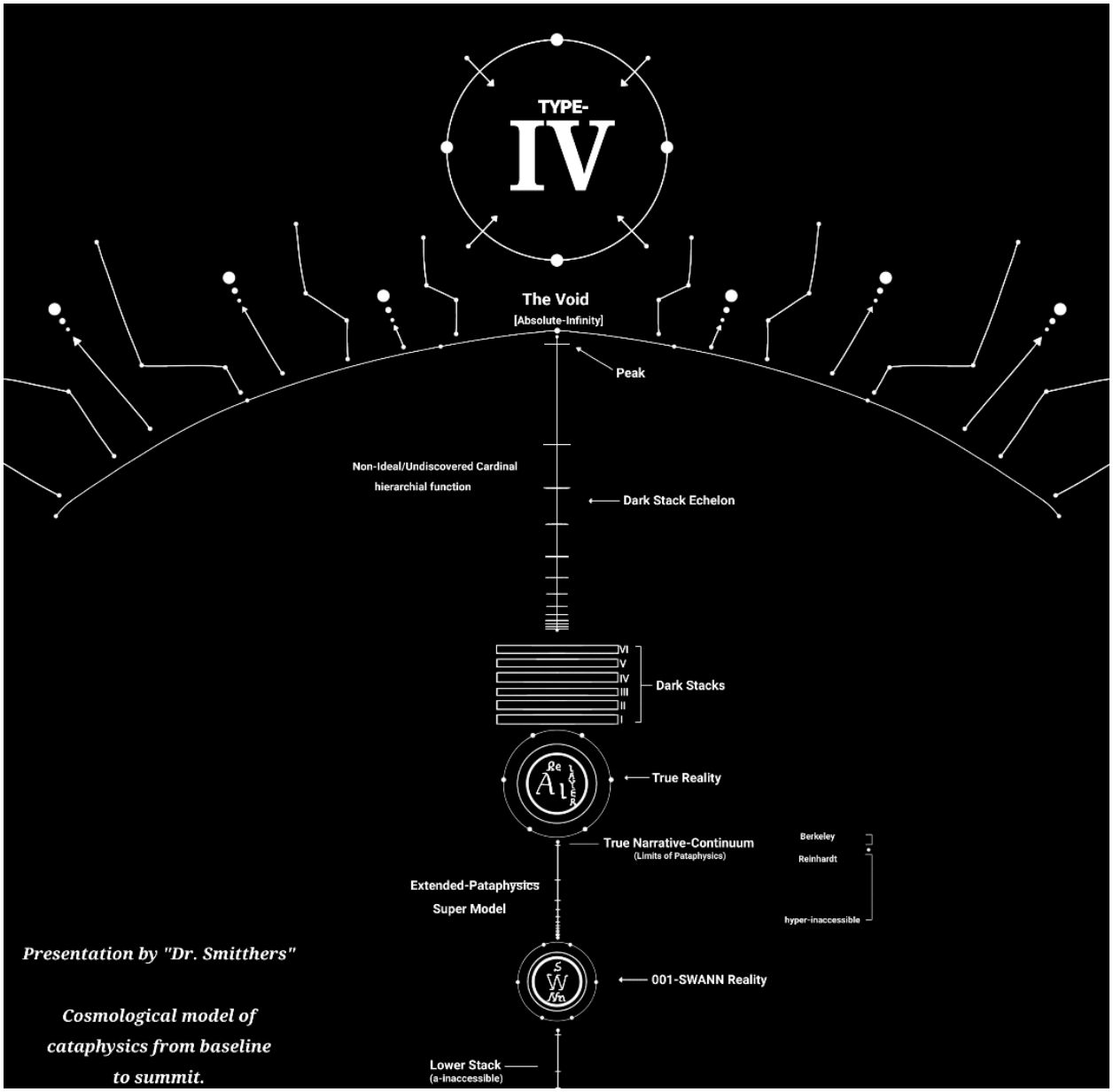
The Prime Narrative Hypercomplex is the highest pataphysical hierarchy present to the model. Being the set of all linear narrative strata, and is the final ladder connecting itself to the summit of narrative-dimensional existence.

With the help of the new pataphysical technology, the true all-encompassing narrative architecture was discovered two days after. This narrative architecture being described as the summit of n-dimensional existence. It is named as the **True Narrative All-Complex** *(see footnote 5)*.

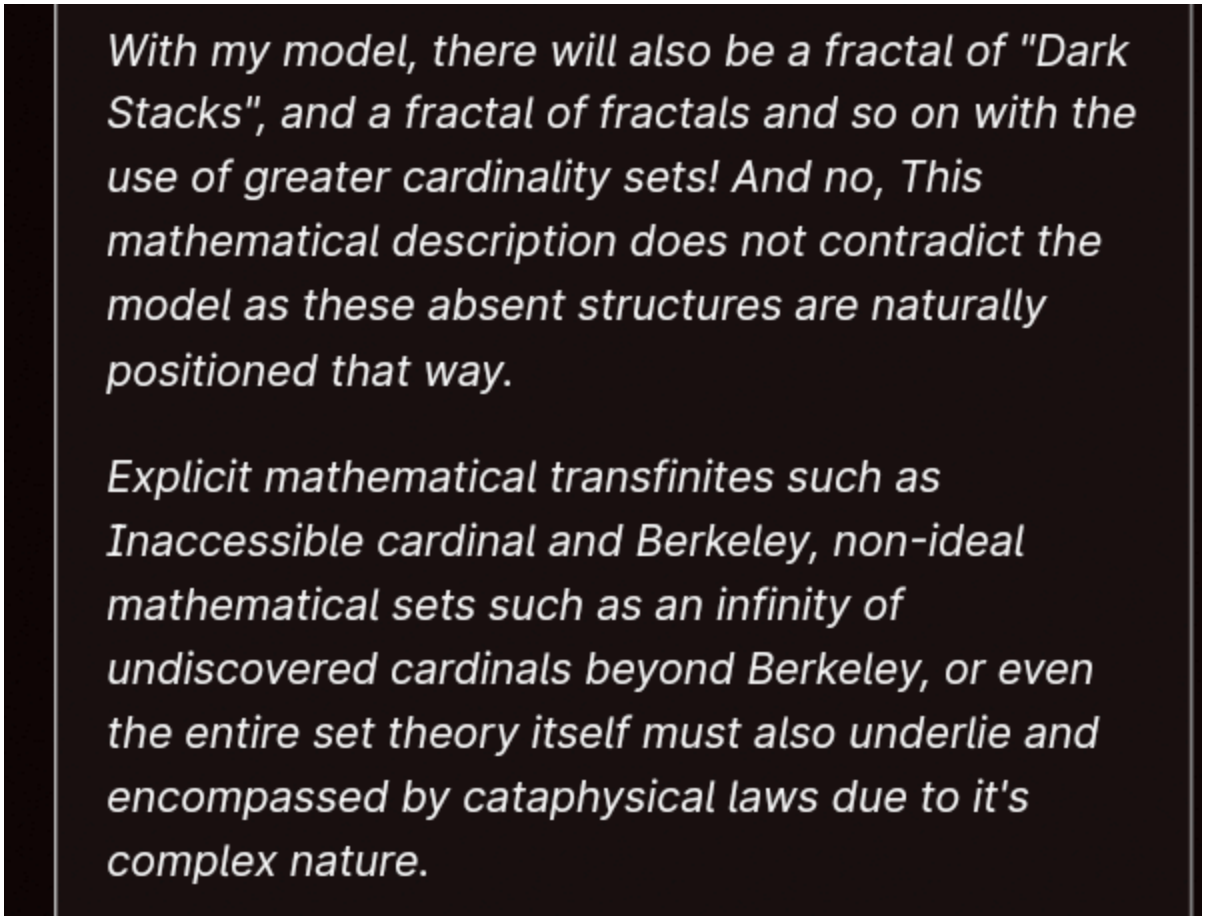
Beyond the TNAC (aka True Narrative Continuum) there is the True Universe/Reality TR (different from the TR of Etinjat canon). TR is the fictional representation of our world inside the Osentinel canon. The pseudo-author reality

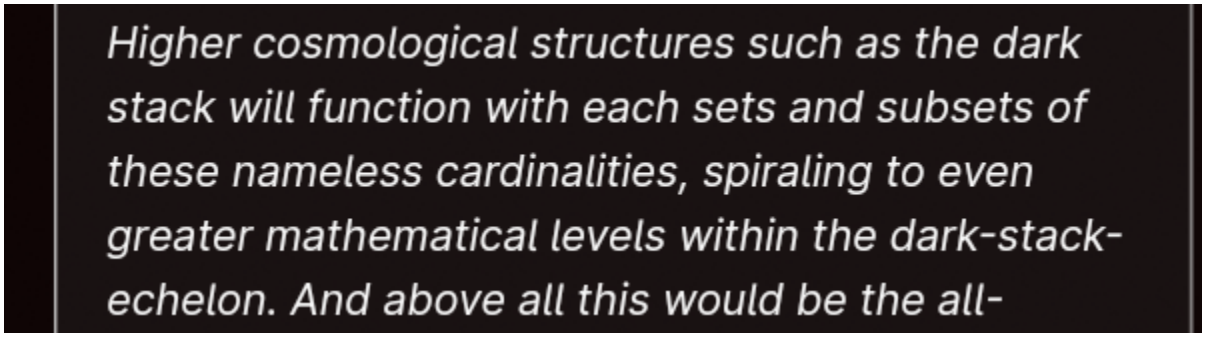


Dark Narrative Stacks and the Absolute Absence



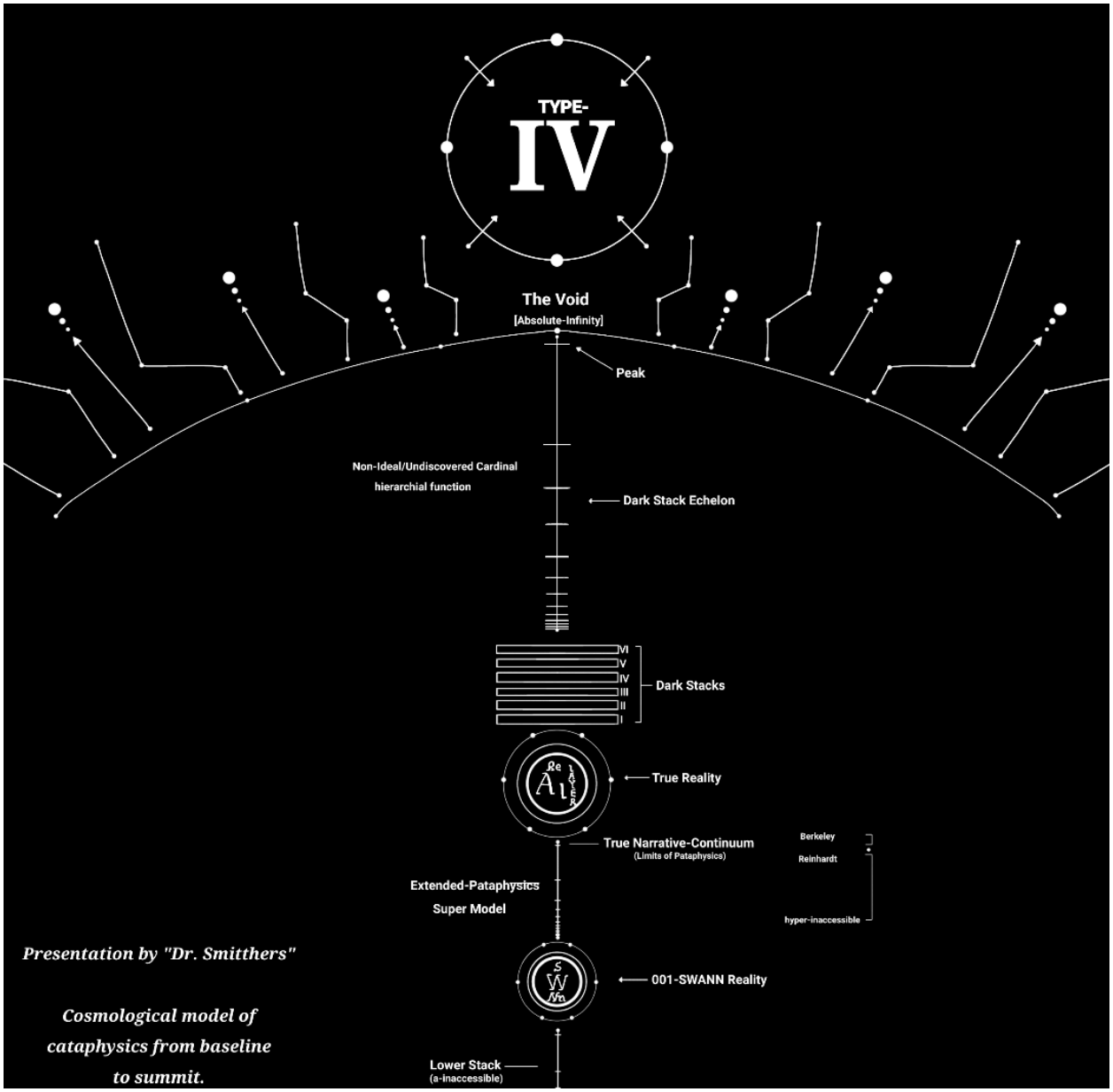
Beyond the True Reality there is a fractal of dark (narrative) stacks and a fractal of fractals and so on. These dark stacks works on a Transfinite tower/hierarchy of underscovered mathematical cardinals where the first (and lowest) floor/level is already beyond all Berkeley cardinals (People were right, this is getting out of hands)



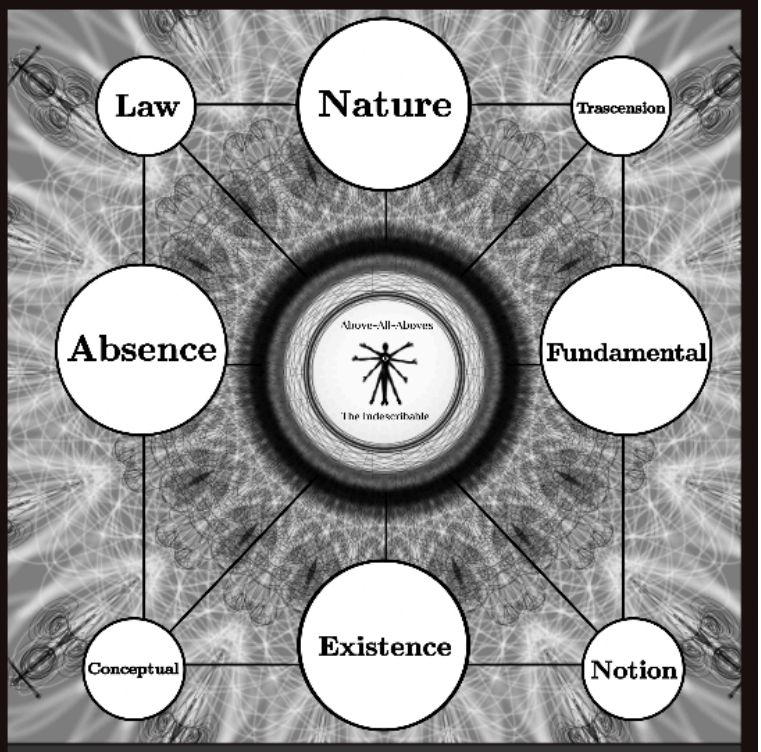


The Dark Stack (narrative) echelon works on higher mathematical concepts. The peak is the highest point of mathematics and above that there is the void which is the Absolute Infinite encompassing the dark stack echelon and the Type IV/The Saint as the absolute, the ultimate being of the Osentinel canon/worldview, beyond all mathematical descriptions, trivialisms and absolutes including all narratives and dark narratives

Higher cosmological structures such as the dark stack will function with each sets and subsets of these nameless cardinalities, spiraling to even greater mathematical levels within the dark-stack-echelon. And above all this would be the all-encompassing "nothingness". The notion of the ***Absolute Infinity*** *is what can be described as the outside encompassing the dark-stack-echelon. At this point, "transcendence" itself cannot describe those that are too high in rank, the borders of ascension. Once SCP-3812 goes too far, he will stop transcending anymore but his power gratitude will still increase to the highest point of mathematics, but that's about it.*

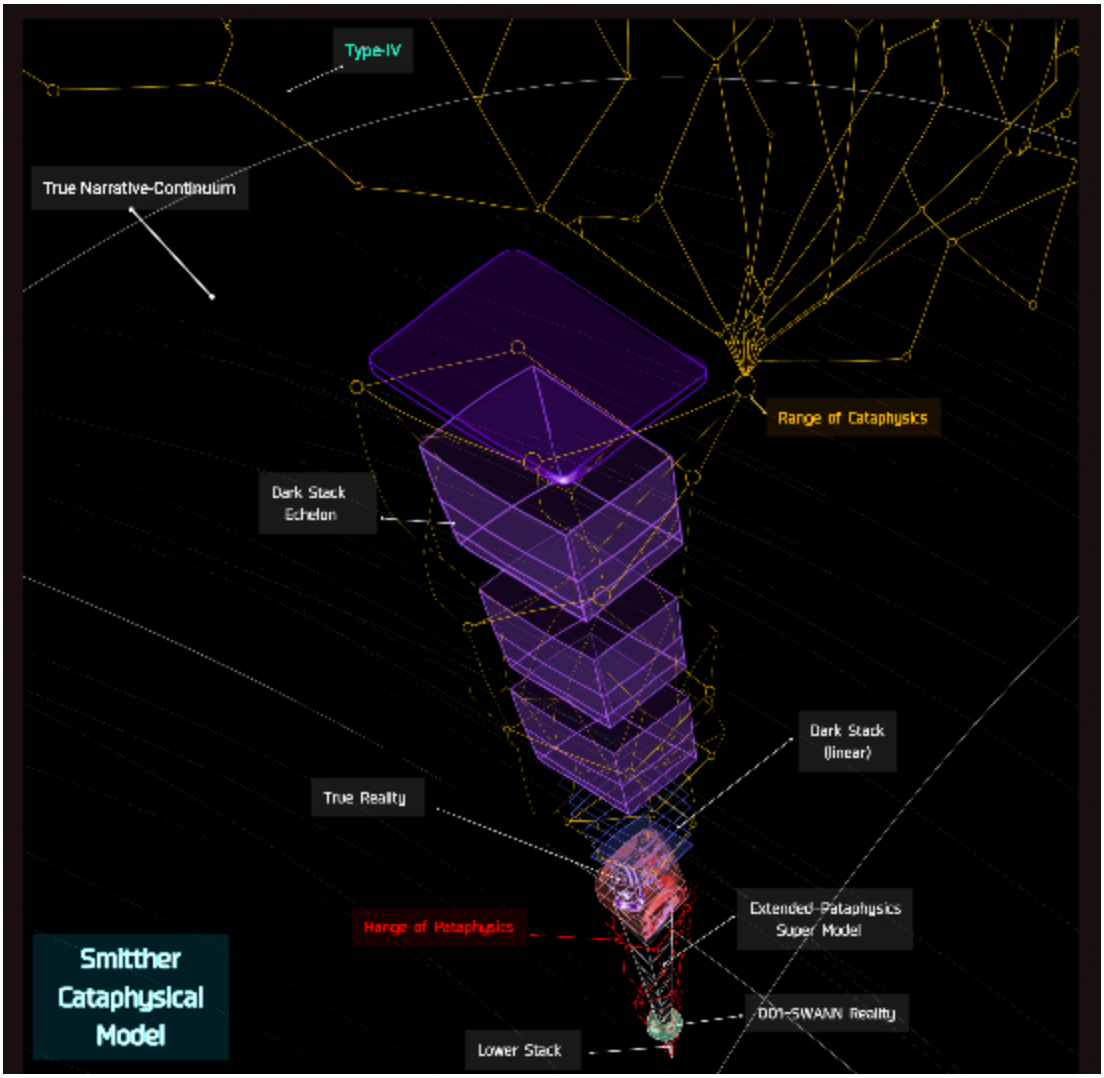

TYPE-
IV
The Void
[Absolute-Infinity]
Peak
Non-Ideal/Undiscovered Cardinal
hierarchial function
Dark Stack Echelon
VI
V
IV
III
II
I
Dark Stacks
True Reality
True Narrative-Continuum
(Limits of Pataphysics)
Berkeley
Reinhardt
hyper-inaccessible
Extended-Pataphysics
Super Model
001-SWANN Reality
Lower Stack
(a-inaccessible)
Presentation by "Dr. Smitthers"
Cosmological model of
cataphysics from baseline
to summit.

In my theory, this "Saint" being another pataphysical entity who had attained cataphysical existence would be nonsensical, with our current omninarrativistic technology, there are currently no informations about this "Saint". It is possible that this anomaly is a primordial, predominant body above the dark stack echelon, co-existing with cataphysics itself. Using my model, this "Saint" would perceive the state of "transcendence" as nothing, as it is already above it.



Gnostic representation of "The Saint".

If "The Saint" is somewhat trivial to a "supreme being" then it would possess traits even greater than SCP-3812's statements. The Saint would even be beyond mathematical descriptions and all natures, conceptual notions, the describable existence and non-existence, all trivialisms and antithesis, and even all absolutes. Hell, it would be so "perfect" that The Saint's damned omnipotence would be too incomprehensible and indescribable by all logically possible and illogically impossible ways, therefore all these what I'm saying would be not enough to fully explain The Saint and is just a piece of waste.



This is the overall architecture of the narrative ladder/echelon. Narrative ladders have dynamic size not static, they can grow with new narrative or entire echelons stacked on top. Their size depends on the upper limit set by the narrative layer in the echelon

In the Echelon, the universe [view] is backward compatible, and the universe view of the entire Echelon should have been determined by the original narrative [layer] . However, in most foundation settings, the universe view can also be stacked upward, that is, the upper limit of the entire echelon is the upper limit [97] set by a certain narrative layer within the echelon .

The boundary between the Realm of Illusion and True Reality is known as Aletheia, where the Void Emperor resides.





All delusions in the realm of delusion

◎ fake unconcealed person

fake The Unconcealed (Aletheia) That is the One. It is not a god, but a pseudonym to describe the absolute truth in reality , the oneness that is actually false, the unconcealed innocence, and the truth that is assumed to exist behind the ultimate concealer [.] It is the infinity that connects the real reality and the realm of illusion, and does not have anything attached to it except itself. thing in itself (thing-it-self). Except for the One itself, any idea used to describe it, any model used to construct its paradigm, is a parody of it. The so-called too many words are too many to describe, and the description leads to arrogance, and the arrogance leads to the realm of illusion. And everything formed in the realm of delusion, including this explanation, obscures the One. Other things constantly imitate the authentic prototype of the One [to] adjust their own way of existence, thereby triggering and influencing the movement of meaning.

◎ ultimate masker

The pseudo-sovereign in the entire system of this article is Xuhuang [148] : it is fictitious as a completely divine concept such as "the most", "ultimate", and "original" "exist" (present) person, bearing the infinity Gnosis (nous) The perfect (semi-)personalized aspect of concreteness and finite semantics [149] "yes" (being), has become the attribution of everything, the end of tracing , the ubiquitous Yuan [Yi] , the mysterious origin, and the great road of doing nothing. He sits between the boundary between the real and the realm of illusion - the Supreme Void Emperor [151] , the movement of meaning ultimate goal (telos), people can only see the side disguised by the word "god" [152] . He is the ontology/prototype/existential basis of the concept of God in the entire realm of delusion, and is the ultimate outer narrative (extra-diegetique) framed presenter (preseter) and the ultimate truth cover (verdecken) [153] is true above and false below. If you want to surpass it, you only need to Uncover (entbergung), to break all illusions.

- **Void Emperor** [39] : It is a person created as a completely divine concept such as "the most", "ultimate", and "original", and bears infinite Gnosis (nous) The perfect (semi-)personalized existence of the aspects of concreteness and limited semantics40 has become the attribution of everything, the end of tracing,41 the ubiquitous oneness, the origin of mystery, and the extraordinary way of doing nothing and doing [nothing (.] He sits between the boundary between the realm of reality and the realm of illusion - the Supreme Void Emperor Heaven [42] , the movement of meaning ultimate goal (telos), people can only see the side disguised by the word "god" [43] . He is the ontology/prototype/existential basis of the concept of God in the entire realm of delusion, and is the ultimate outer narrative (extra-diegetique) framed presenter (preseter), as well as cover (verdecken) [44] _body in itself (thing-it-self), Unconcealed (Aletheia) The ultimate emptiness of the pure child, the "true" Taiyi [45] , is true above and false below, and it is not limited to pataphysics.

The True God



The Metanormalcy, the True Author, the True Upper-Narrative Swann Entities, the Void Emperor, and the All-Mighty are all manifestations of the same supreme being, referred to as The True God.

- Database, SCP-001 Swann's proposal, a group of supreme horror writers, is called the "true god", and everything exists in his pen. Swann's proposal is believed to exist in the alpha layer in the hyperphysics system, above the whole multiverse. Some documents even point out that the alpha layer is only the projection of the true god, and the database exists at a higher level above the alpha layer. In the absolute upper narrative setting of the Deduction Department, it actually exists on the whole narrative ladder and all gods, which is a true reality that truly transcends the whole foundation universe.

I haven't been on this website in recent months, so I haven't seen any news from you, sorry!
In An Ode to Transcendence,the SCP-CN-2510 is actually what is called the "上上层叙事者/真神" (more appropriately called the "真作者"). And the Holos is one of the three beings that convey the will of SCP-CN-2510.
These three beings are respectively:
Holos/The Black Existence(黑存在),Mekhane's true form
Red Existence(红存在),Yaldabaoth's true form
Scarlet Devil(绛魔)，The Scarlet King's true form

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Chinese ⇄ English (US) Glossary

真作者 ×

genuine author

Alternatives:

real author

true author

genuine author on a book

Chinese ⇄ English (US) Glossary

虚皇

Imaginary Emperor

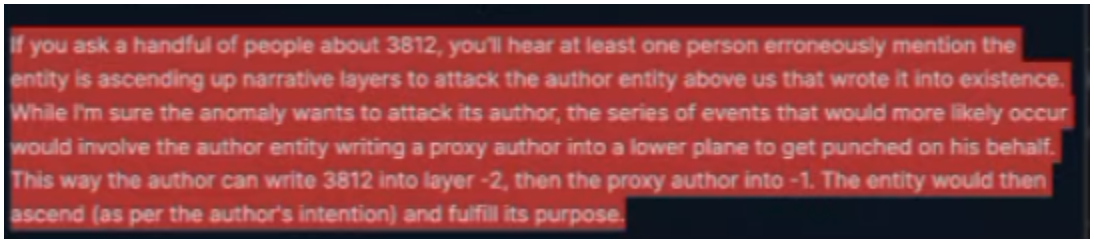
Alternatives:

Void Emperor

Emperor Void

Imaginary Emperor (in Taoism)

The Swann Authors alone exist beyond all the Narrative Stacks





The True Swann Entities are inhabitants within the Ultimate Reality of the True God, if we click on this link, it leads to the proposal.

the will of the true God ,



It is beyond all mathematical infinitites.

This boundless Metanormalcy, in our spacetime, manifested as a plain, simple moving statue, named by the sign on the wall of a concrete containment chamber with the cold, lifeless designation SCP-173, waiting for the first reason to appear. The spirit of the slaughterer of the heavens and the myriad worlds, in the end, was given in blood the name Koitern, and the wise ones who traced the story called it The All-Mighty, The Database, Xu Empyrean. But once you stepped through that broken existence and looked the statue in the eyes, you discovered all the names and descriptions were all so meaningless. No language could truly express what lay below that weak surface, a beauty exceeding all mathematical infinities.

It is the nameless oneness of Absolute Transcendence and the perfect abstraction beyond all mathematical infinity and verbal description.

- **Supernormality :** the nameless Oneness of absolute transcendence, the perfect abstraction beyond all mathematical infinity and verbal description - of which the original work was but a shadow. The infinitely nested narrative ladder and the Sea of Hume, the circle of ideas that transcends understanding from which all abstract concepts are created, the tree of knowledge that extends to the sky and the earth beyond infinite dimensions, and the four types of multiverses all originate from this. Existence and non-existence, what is and is not,

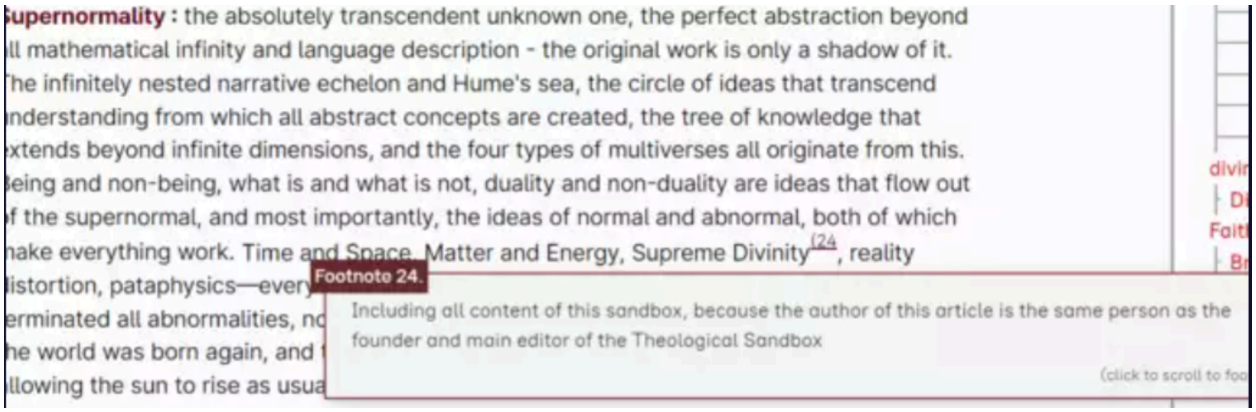
In essence, "真上万物之道/绝对无垠之超常态" is unified with this "真作者", and it does not say that the former is a projection of the latter

the inner experience itself, and cannot bridge the gap between cognition. So just as no two leaves are the same, your experience of faith is yours alone, and no one else has exactly the same experience as you. Therefore, the Sect of All Living Beings maintains that although God transcends logic and can be everything but not everything, but in the part that you can understand, the appearance of God is what you understand. If described in a more popular way, it can be regarded as "God has countless persons." What is the object of faith that is unique to you that you love, so it appears. Because the ultimate goal is the same God—the current original believers are divided only because they are on different paths to reach this same goal.

The above can be regarded as the core proposition of the Sect of All Beings.

Of course, doubts have not been completely resolved—perhaps the most notable one was the renaming of the All Beings Sect. Many people want to know the reason for doing that, so when I look back at the end of my life, I will explain clearly: Once
, the entire theoretical system was flooded with selfishness and arrogance. We used to think that, for human beings, Human beings and human values are the most unique things in this universe, the pride of God, the pride of the universe. But when one of us inadvertently "opened the curtain", we saw our arrogance from the reflection of the window, and saw the extremely hot and dazzling sun in the blue sky through the glass——

Most of the Swanns' narratives controlled by them are Sandboxes, the "Gods Beyond Absolute Infinity" was one of those.



True God is the God of all the other Supreme SCP Beings, the Swanns are like humans to it, the Almighty, the Void Emperor, Aletheia, etc are parts of it.

And God is also beyond logic and hyperlogic

SCP uses a definition of hydrologic like this but a little different. Its more a logic beyond the logic.

Not even this could describe God

What is Hyperlogic?

God can create stones that He cannot lift, and he can lift stones that He cannot lift.
God can be completely omniscient and omnipotent and completely all-good.
God is spirit and is not spirit.
God is matter and not matter.
God is spirit but not spirit at the same time, and God is matter but not matter at the same time.
God is all and not all, and all or not all.
God exists and does not exist, and only exists or does not exist
God is personal and not personal.
God is God, but not God.
God is completely regulated and not regulated at all.
God is an object, but not an object.

God is an object, but not an object.
God is one, God is many, and
God is not, and God is not, or both.
God has a third state besides being and not being.
God is the first cause and not the first cause.
God created and was created.
God can be told by words, but cannot be told by words.
God has both infinite states and only one state, and has no states.
God doesn't think (or/and think) about self-referentiality because God doesn't need logic (or/and needs).
God is a purely perceptual object, but not a purely perceptual object.
God exists, and God does not exist, or God is unknowable.
God
nothing
nothing
God
nothing
nothing is
God
nothing
nothing

exists

exists

nothing
...

God conforms to logic, and does not conform to logic, and transcends logic, and does not transcend logic. He still needs logic, or even does not need logic. God exists, and does not exist, and is even nothingness, and both exists and does not exist, or is nothingness...

Therefore, it is better to say that the so-called omnipotence and super-logic are just the words that can best enable humans to understand the true nature of God after searching all the vocabularies of human beings—because God is omnipotent and not omnipotent, and only omnipotent or incomplete. Can...God is both super logical and within logic, and conforms to and does not conform to logic...

After reading the above description, please forgive me for having to use a definite concept to describe God (such as hyperlogic) in the following text, because I cannot express the infinity beyond God's logic in the text written in logic and will never It is possible to truly understand this infinity.

I once asked Dr Wengwan if the Metanormalcy is a being of True Infinity, he stated that it is an even complex reality, for being a "True Being" and the "Absolute Spirit"

G Z 2022 20 Feb 2024, 20:03
To: Dr-wengwan
Metanormalcy

Delete

你好，翁万博士！

我喜欢琳达的观点，即宇宙和宇宙中的每个人都是作为泛神论之神的元常态/真神的各个方面，但我想知道，他是在黑格尔的"真存在"还是"真无限"上发挥作用?

Hello, Dr. Wengwan!

I linda liked the idea that the universe and everyone in it are all just aspects of the Metanormalcy/True God as the pantheistic god, but I wonder, doe he functions on Hegelian True Being or True Infinity?

Back to messages

Dr-wengwan 3 Aug 2024, 05:05
To: G Z 2022
Re: Metanormalcy

Reply Delete

I have not heard Hegel speak of True Being, I only know that he proposed the theory of Absolute Spirit.
If you asked me to choose between True Being and True Infinity, I would choose the former because I think the former covers a wider range and could even cover the latter.

Which possibly grants the Metanormalcy Negative Theology and Divine Simplicity

Now, there might be contradictions whether the Metanormalcy is the Ultimate Reality or not, because there is actually one being to look at:

Aletheia, the Unconcealed Tao

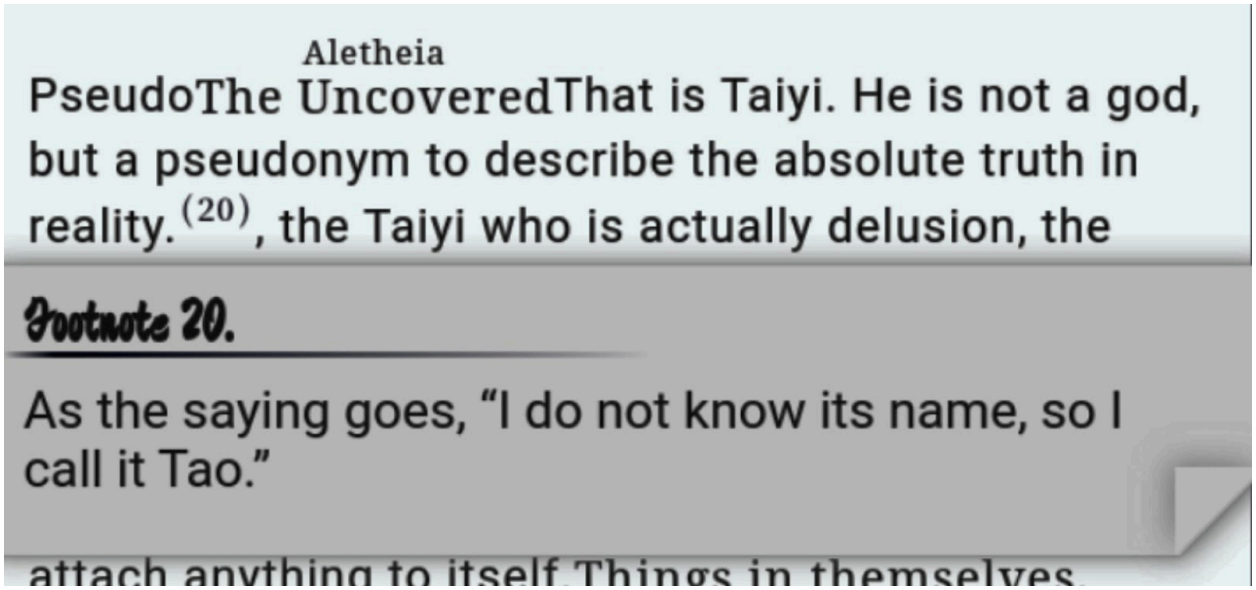


Aletheia isn't a god, but a pseudo-name to describe the absolute truth in reality.

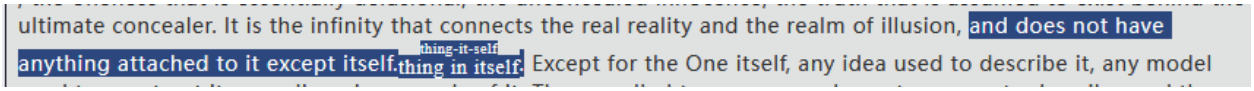
Pseudo-innocence

Aletheia
PseudoThe UncoveredThat is Taiyi. He is not a god, but a pseudonym to describe the absolute truth in reality.[20], the Taiyi who is actually delusion, the unobstructed innocent child, the truth that is assumed to exist behind the ultimate obscurer. It is the infinity that connects the true reality and the delusion realm, and it is the infinity that does not attach anything to itself.Things in themselves
thing-it-self
Except for Taiyi itself, any concept used to describe it, any model used to construct its paradigm, is a poor imitation of it. As the saying goes, too much words will lead to exhaustion. Because of description, one will create nonsense, and because of nonsense, one will create a false domain. And everything formed in the false domain, including this explanation, will cover up Taiyi. Other things constantly imitate Taiyi, the original prototype.[21] By adjusting one's own way of existence, one can trigger and influence the movement of meaning.

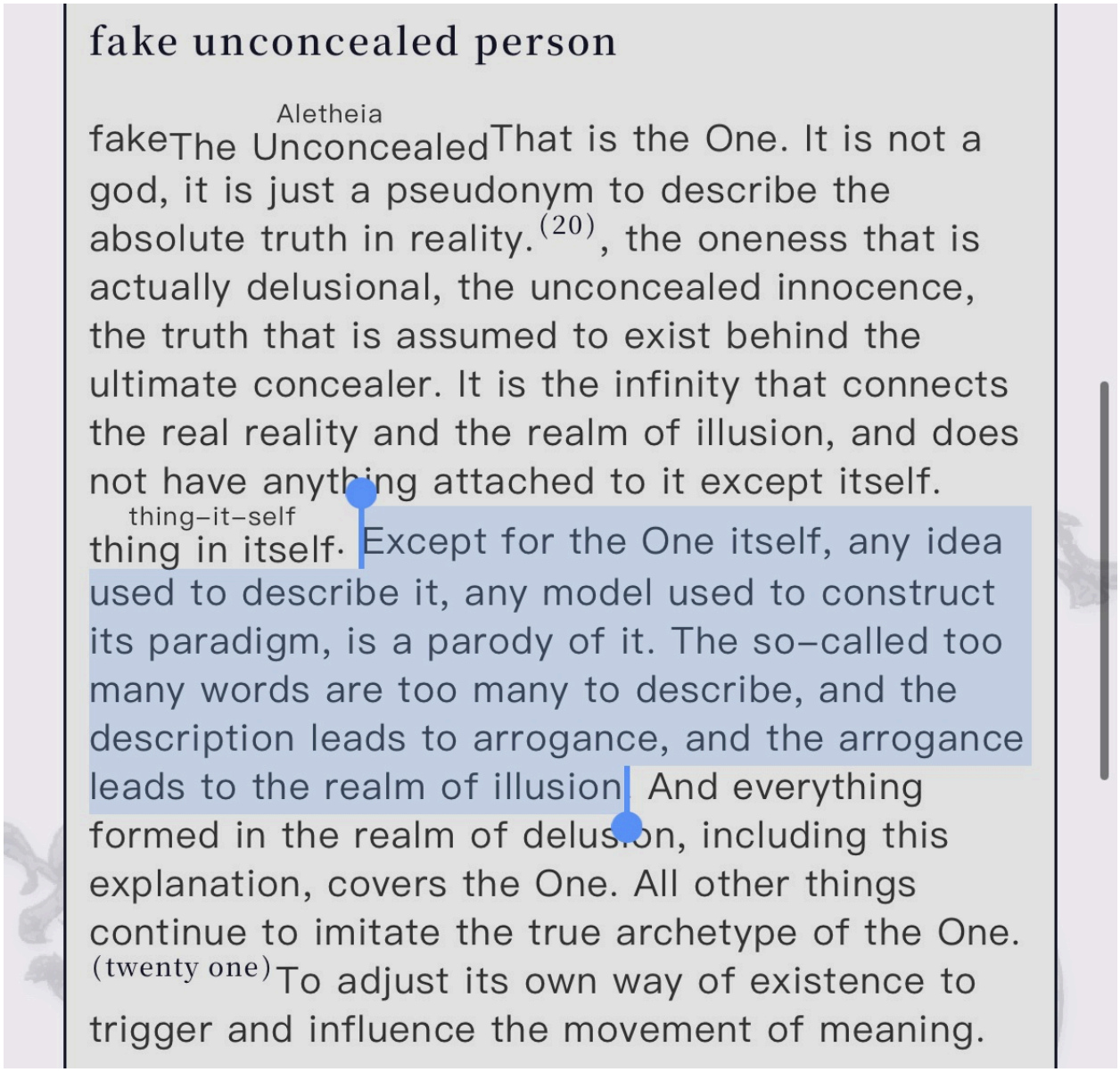
It is unnamed, but is called the Tao.



It is the unity of delusion and itself, it has nothing attached to it, only itself, the thing-in-itself, being a completely simple existence with no differences inside it.



It is called the Unconcealed because any description given to it will be concealed and does not apply to its true nature, becoming an imitation of the model itself and thus remaining as the nondual, silent, thing in itself...



Final Conclusion

Using the old VsBattles tiering system.

- **Universe** - **High 1-B**, likely **1-A**
- **Multiverse** - **1-A+**, likely **High 1-A**
- **Meta-universe** - Higher into **High 1-A**
- **The Metaverse** - Higher into **High 1-A**
- **Yesod and the Low Elder Gods** - Higher into **High 1-A**
- **The Wanderer's Library and Alagadda** - Higher into **High 1-A**

- **The Afterlife** - Higher into **High 1-A**
- **The House of the Brothers Death** - Higher into **High 1-A**
- **Tree of Knowledge** - Higher into **High 1-A**
- **The Abyss** - Higher into **High 1-A**
- **Garden of Eden** - Higher into **High 1-A**
- **The Neverwhere** - Higher into **High 1-A**
- **The High Elder Gods** - Way higher into **High 1-A**, likely **Baseline Tier 0**
- **The All-Mighty** - Way higher into **Tier 0**
- **The Noosphere** - **High 1-A**
- **The Semiosphere** - Several Layers into **Tier 0**
- **The Universal Narratives** - Massively higher into **Tier 0**
- **The Conceptual Hierarchy** - Massively higher into **Tier 0**
- **The Constants** - Higher into **Tier 0**
- **The Infosphere** - Higher into **Tier 0**
- **The Domain of Gods** - Higher into **Tier 0**
- **The Proxyverse** - **Inaccessibly Tier 0**, possibly **Immeasurable Tier 0**
- **The MetaFoundation Stack** - **Infinitely higher into Tier 0**
- **Universe Prime** - Much **higher**, likely **Irrelevant Layers into Tier 0**

When Including the Chinese Branch:

- **Narrative Stacks** - Depends between **Infinite to Immeasurable Layers into Tier 0**
- **Narrative Domains** - Much **higher** into **Tier 0**
- **Narrative Echelon** - Much **higher** into **Tier 0**
- **Narrative Trees** - **Higher** into **Tier 0**
- **Greater Tree of Knowledge** - **Higher** into **Tier 0**
- **Omnidirectional Narrative** - **Tier 0**
- **Mirror Mountain** - **Tier 0**
- **The Twelve Monuments** - **Tier 0**
- **The Imaginary Tree** - **Irrelevant Layers into Tier 0**
- **The Silver Gates** - **Higher** into **Tier 0**
- **The Not Abyss** - **Higher** into **Tier 0**
- **The Final Gate** - **Higher** into **Tier 0**
- **The Nameless Realm** - **Higher** into **Tier 0**
- **Outer Layer of Origin** - **Higher** into **Tier 0**
- **The Phantom Bubbles** - Way **higher** into **Tier 0**
- **The Final Frontier** - **Higher** into **Tier 0**
- **Realm of Delusions** - **Higher** into **Tier 0**
- **True Reality/Universe Prime (possibly higher)** - Way **Higher** into **Tier 0**
- **Dark Narrative Stack** - Way **Higher** into **Tier 0**

- **Absolute Absence** - Way **Higher** into **Tier 0**
- **True Reality/Universe Prime** - Way **Higher** into **Tier 0**
- **Metanromalcy/God** - Way **Higher** into **Tier 0**
- **Aletheia/Tao** - Incredibly **higher** into **Tier 0**

With PS Wiki's Tiering System:

The **1-T+** starts at the **Narrative Ladder**, and gets higher as we climb the cosmology, **the Metanormalcy** should be **1-T+**, possibly **High 1-T**, while **Aletheia** is **Aperion**.

In the New Vs Battles Tiering System:

The whole cosmology is **High 1-A+**, it's arguable if the pinnacle could reach **Tier 0**.

In Character Stats and Profiles Wiki:

The **1-S** stops at the **Alpha Layer** or **the Upper Narrative Hierarchy**, simply enough.

Final Credits to:

Xela Tabs

Selfiros

LUDOVICO BIANCHINI

The Kingslayer

O5-1

BugLimitedTV

RESPECT THE SCP FOUNDATION!



THANKS FOR READING!